

Calibrating Wide Field Surveys

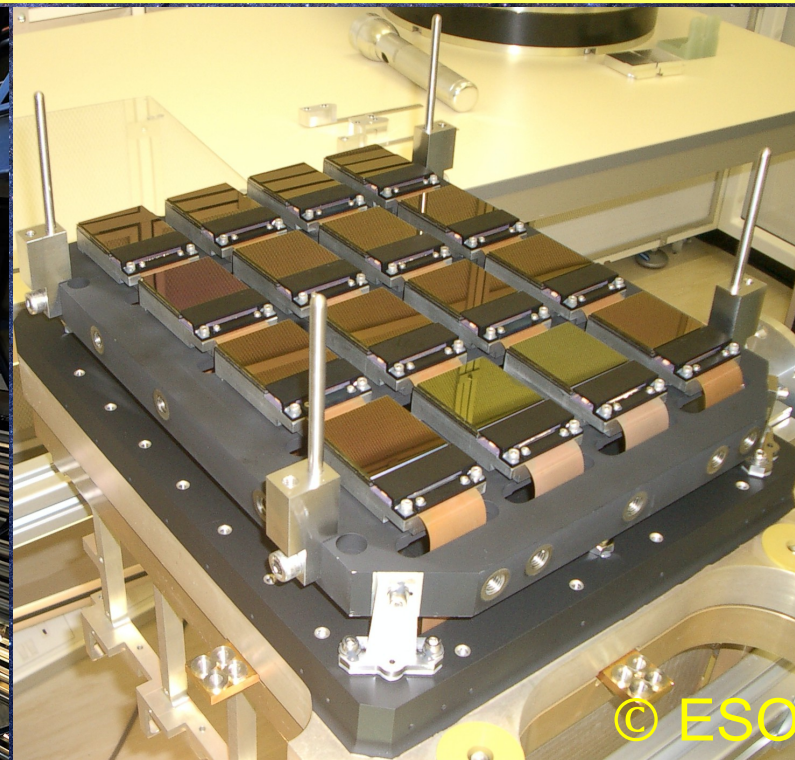
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UNIVERSITY OF
CAMBRIDGE

VISTA survey telescope



VISTA:

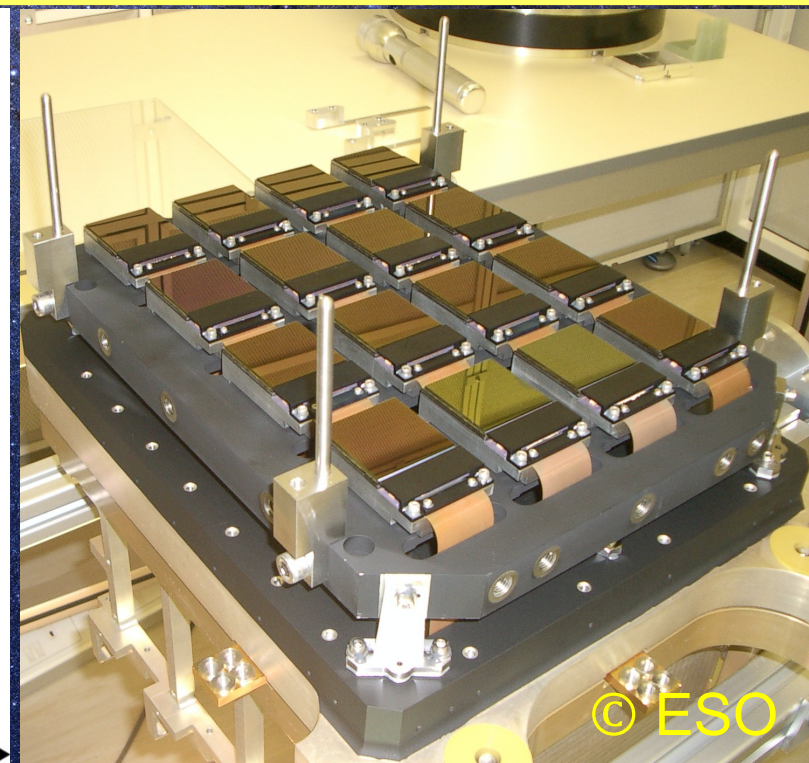
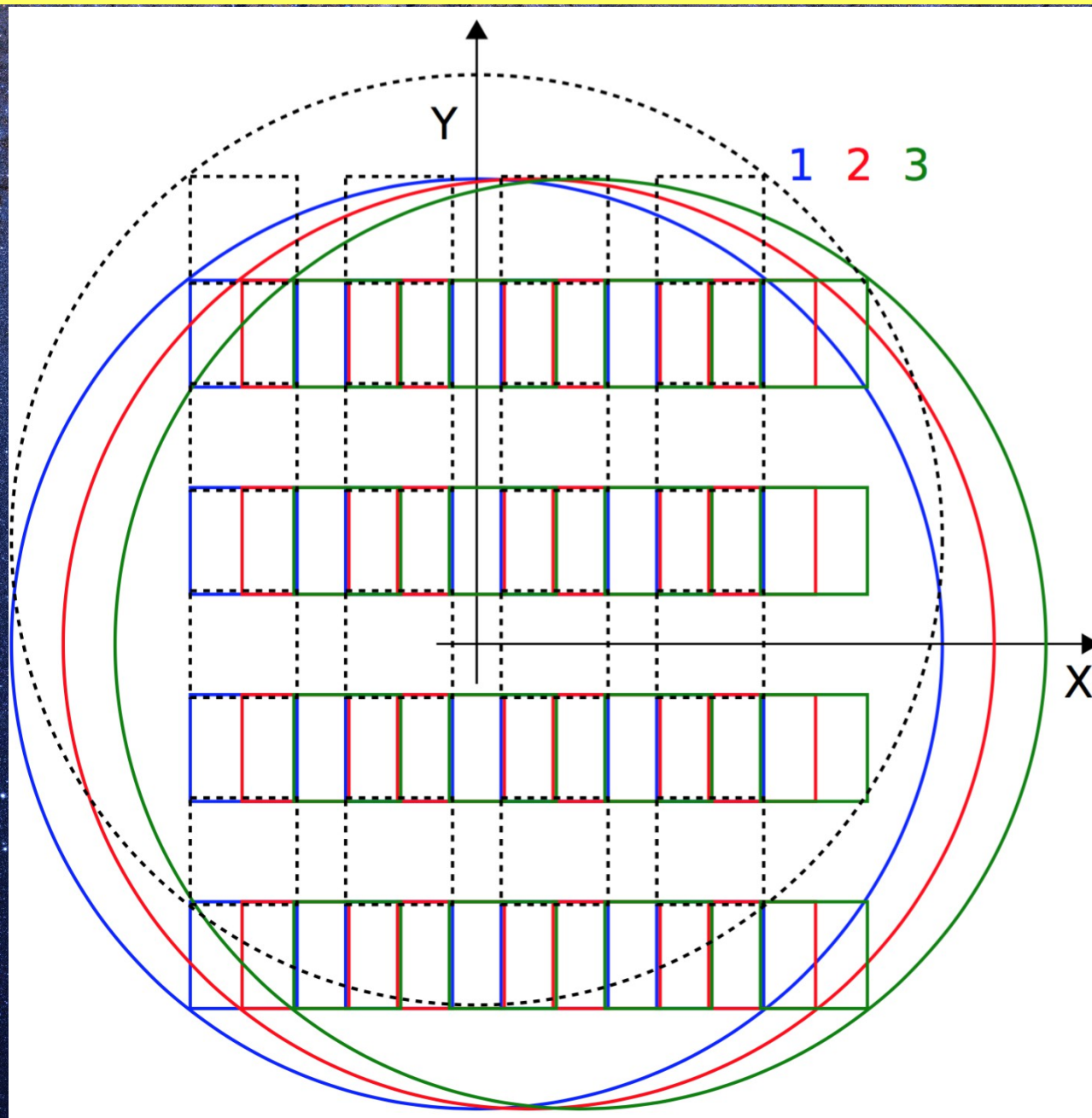
4m, fov: $1.65^\circ \text{ } \emptyset$, px: 0.34"

VIRCAM:

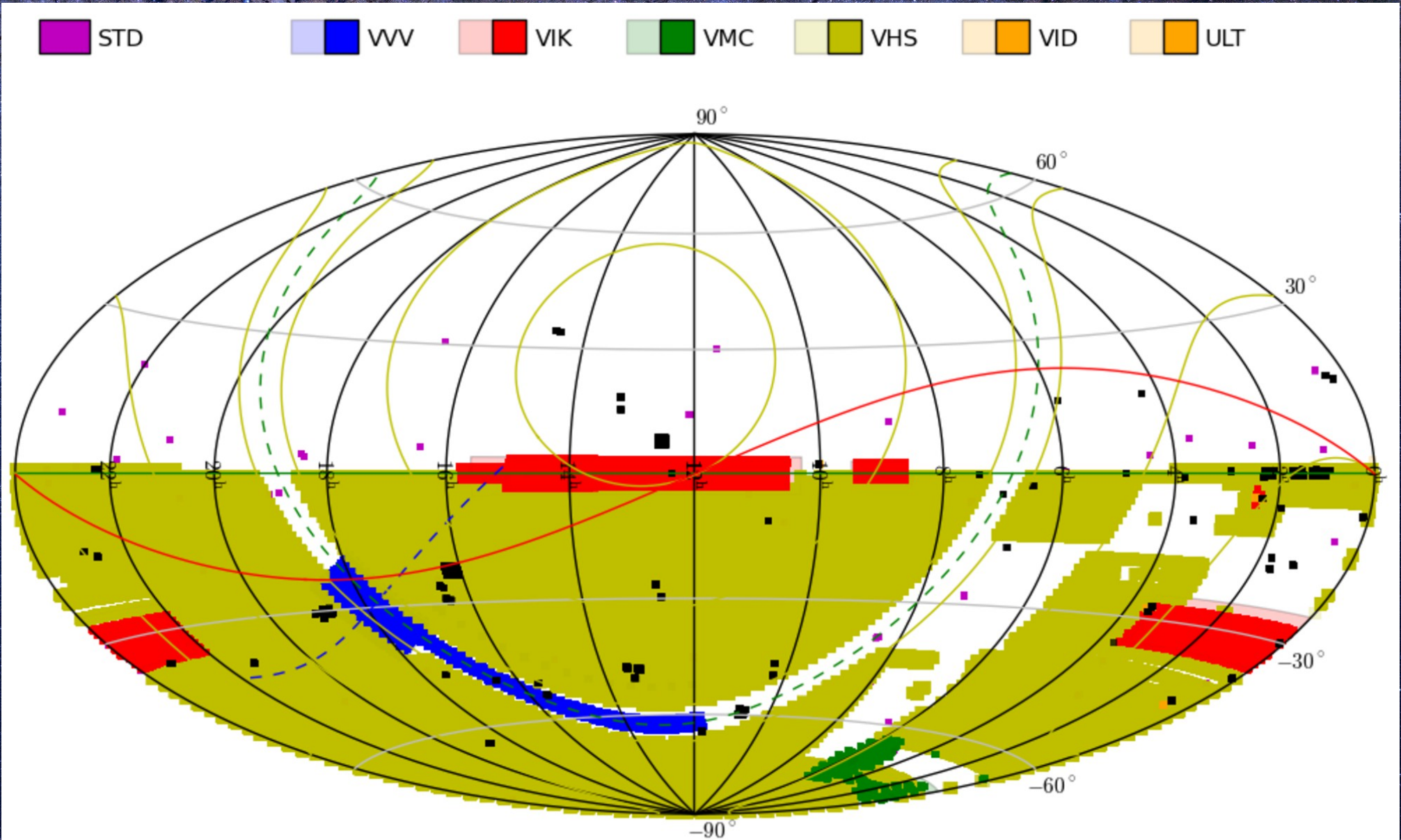
ZYJHKs+NB

16×2048^2 Raytheon dets

VISTA survey telescope



VISTA survey telescope



Observing dates: 20091015 - 20160630
Cambridge Astronomy Survey Unit

Last Updated: 29/11/2016

What do we want?

Magnitudes (or fluxes) that are physically consistent between themselves and with other measurements.

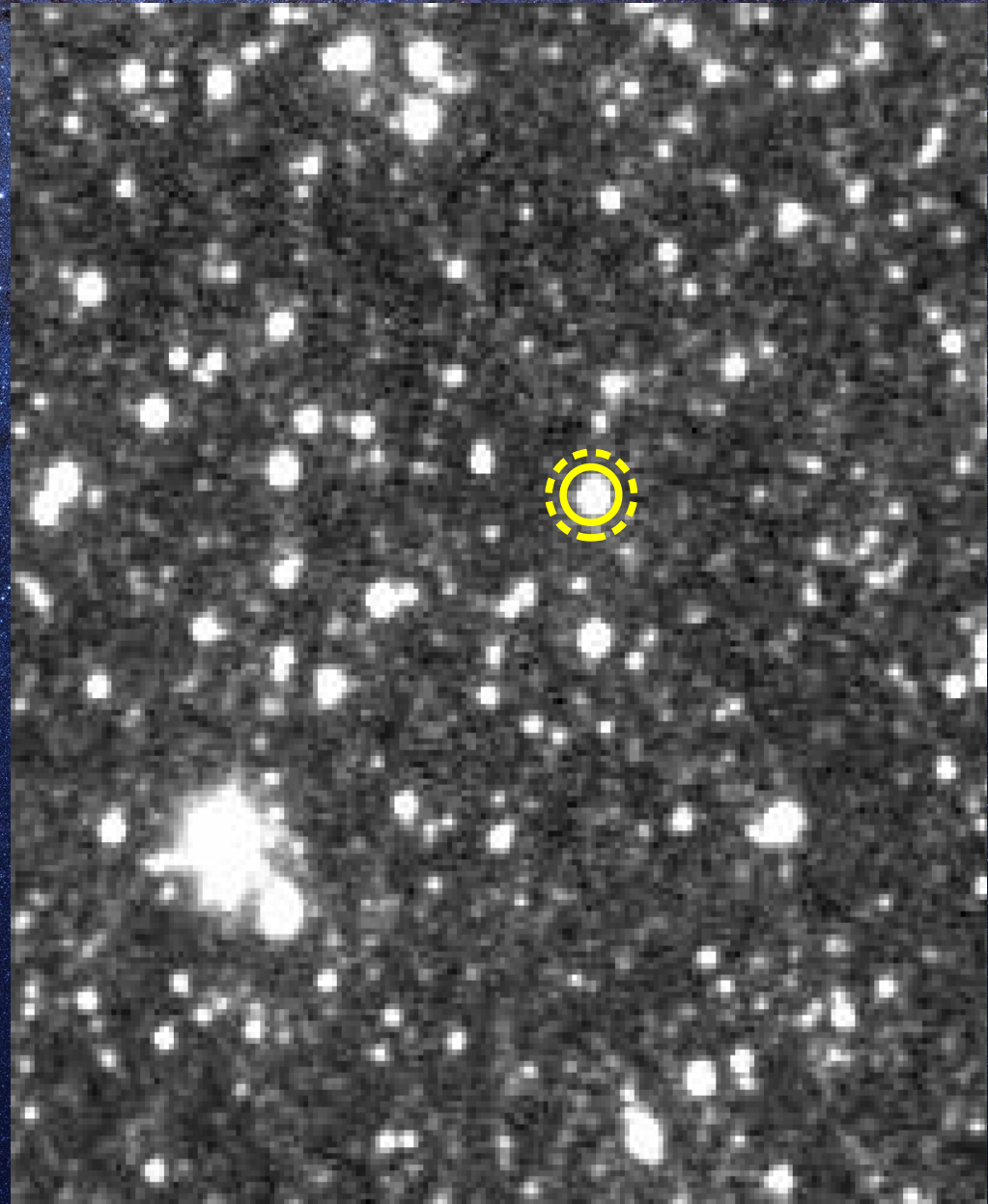
What do we want?

We measure mags as:

$$m = ZP - 2.5 \cdot \log(f_i / t)$$

Normally:

$$f_i = F[S(x, y)] = \sum_i S_i - \sum_j S_j$$

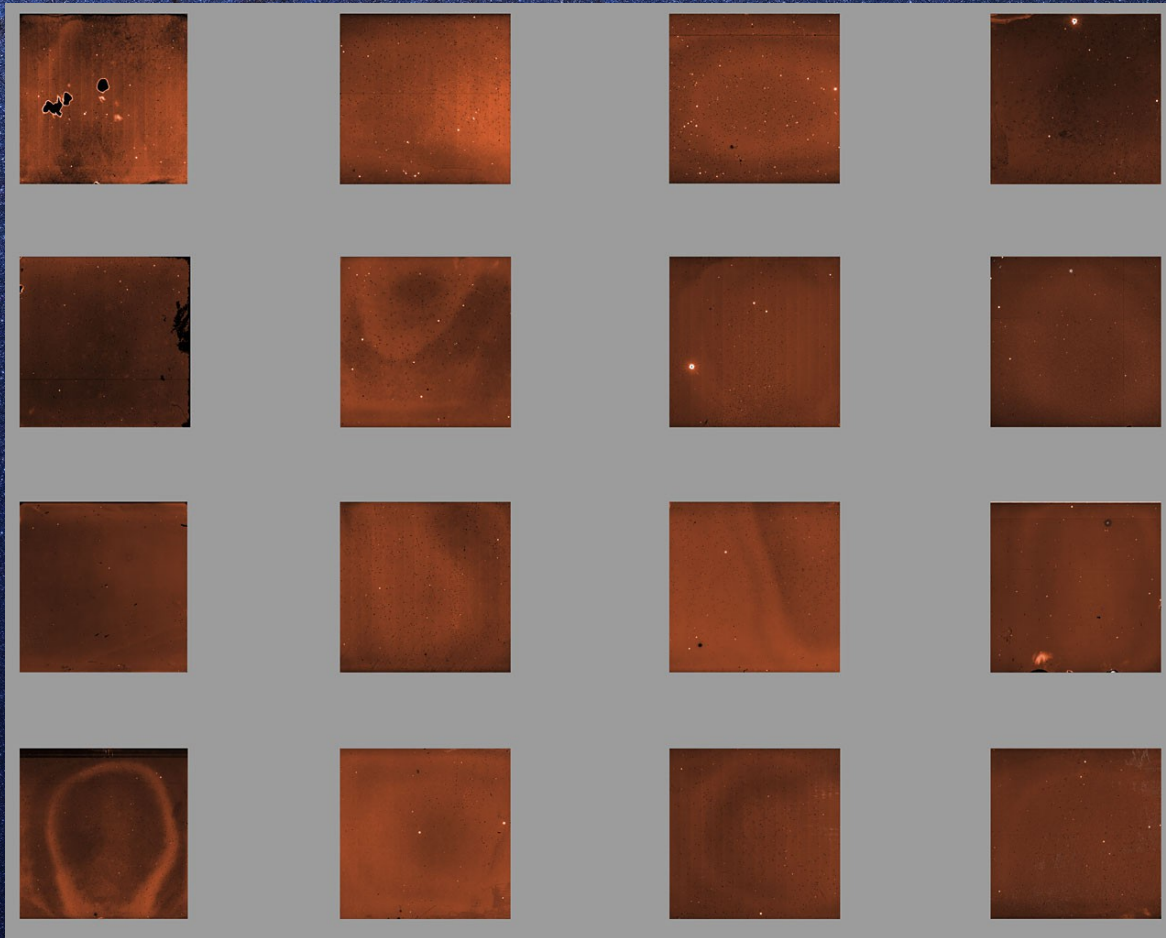


First calibration steps

But not all pixels are created equal:

- Some variation you can correct with a good flat:

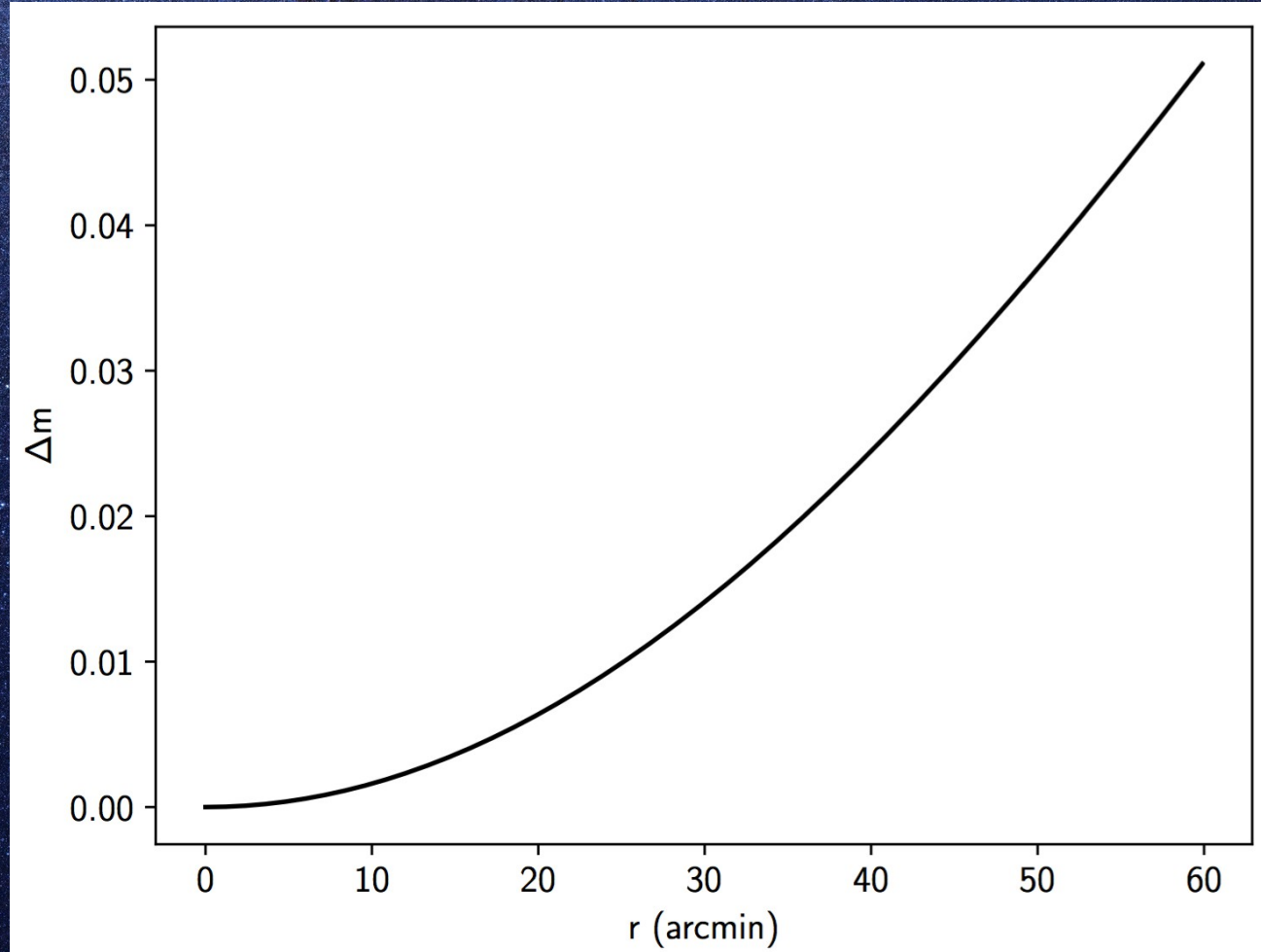
The sky is always right.



First calibration steps

But not all pixels are created equal:

- Some variation you can correct with a good flat.
- Some you can correct even before you start observing.



What do we want?

We measure mags as:

$$m = ZP - 2.5 \cdot \log(f_i / t)$$

ZP looks deceptively simple:

$$ZP = \underbrace{\log[a(t, x, \lambda; SED)]}_{\text{This is easy to calculate, if everything goes well}} + \underbrace{\log[T(\lambda; t, SED)] + ZP_{ref}}_{\text{For this we normally use reference standard stars}}$$

This is easy to calculate, if everything goes well

For this we normally use reference standard stars

What calibrators to use

Ideally:

- Well distributed in the sky and in magnitude.
- Measured in the same system being calibrated.
- They should be primary calibrators (ZP_{ref}).

What calibrators to use

But in reality:

- Well distributed in the sky and in magnitude.
- Measured in **a similar** system being calibrated.
- ~~They should be primary calibrators (ZP_{ref}).~~

↓
2MASS, SDSS, APASS, Gaia...

What if the phot. systems differ?

We need to transform from 2MASS into ours.

Under no reddening:

$$m_V = m_2 + C \cdot (J - K_s)_2$$

Sometimes requires risky extrapolation.

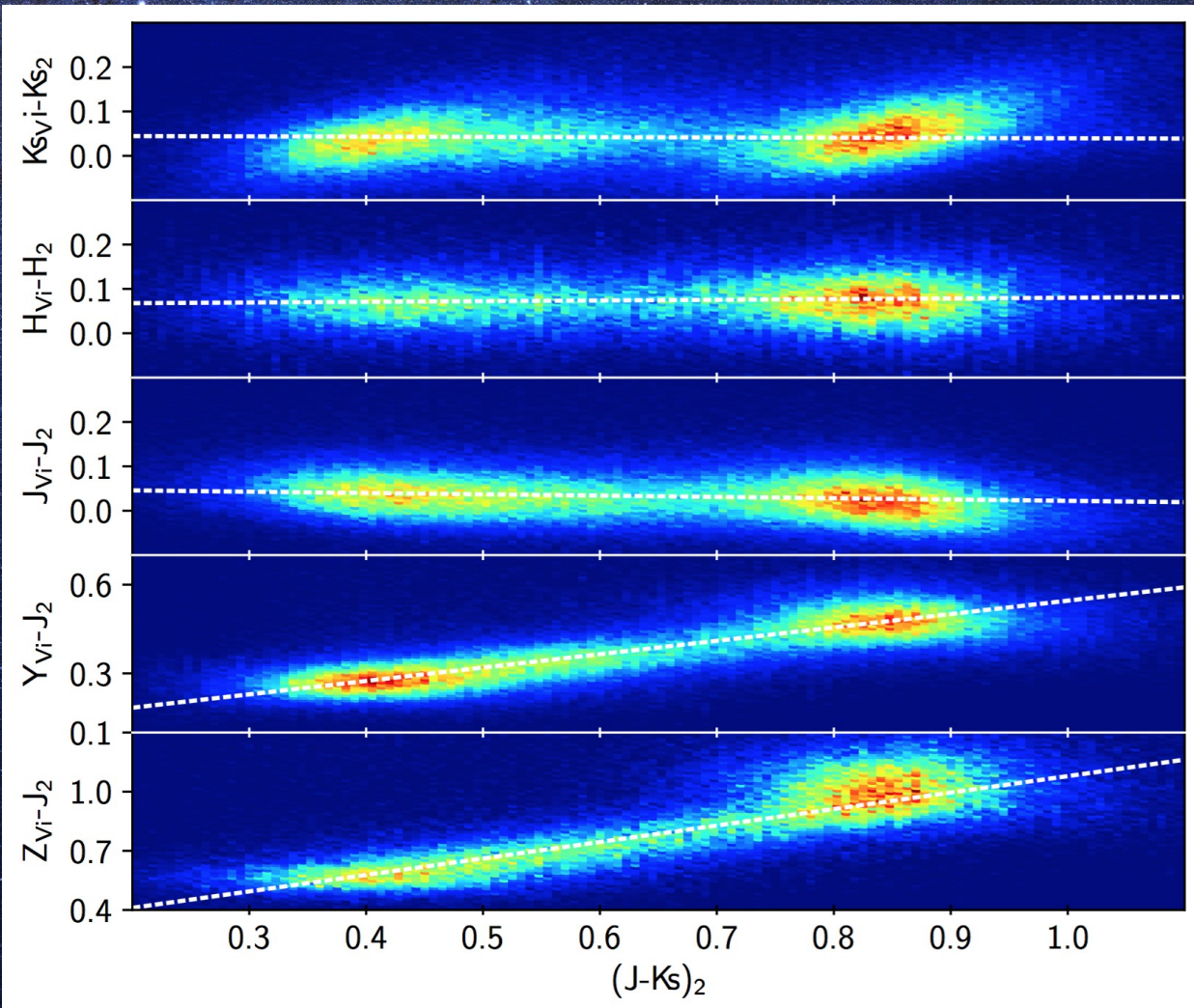
$$Z_V = J_2 + (0.86 \pm 0.08) \cdot (J - K_s)_2$$

$$Y_V = J_2 + (0.46 \pm 0.02) \cdot (J - K_s)_2$$

$$J_V = J_2 - (0.031 \pm 0.006) \cdot (J - K_s)_2$$

$$H_V = H_2 + (0.015 \pm 0.005) \cdot (J - K_s)_2$$

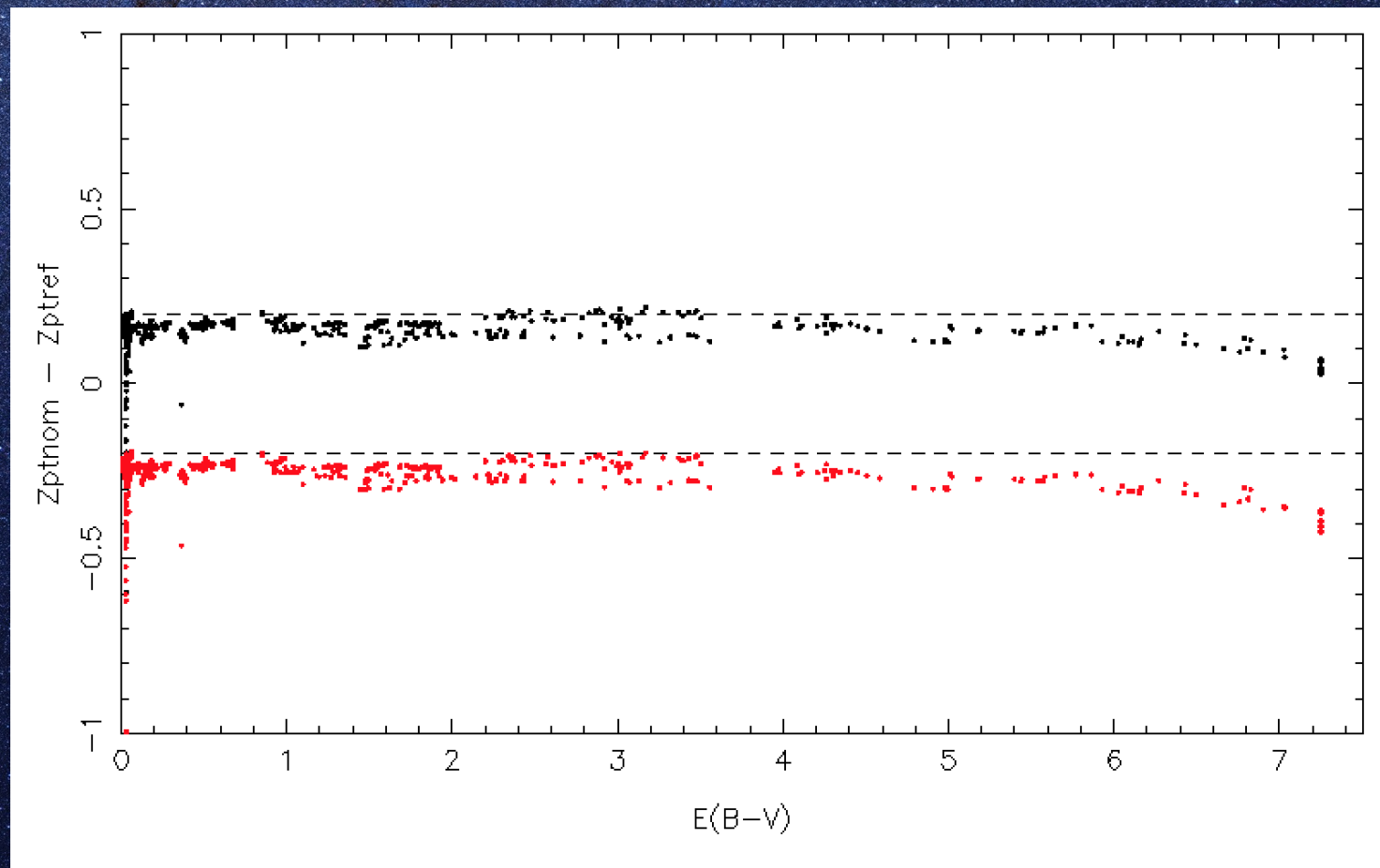
$$Ks_V = Ks_2 - (0.006 \pm 0.007) \cdot (J - K_s)_2$$



What if the phot. systems differ?

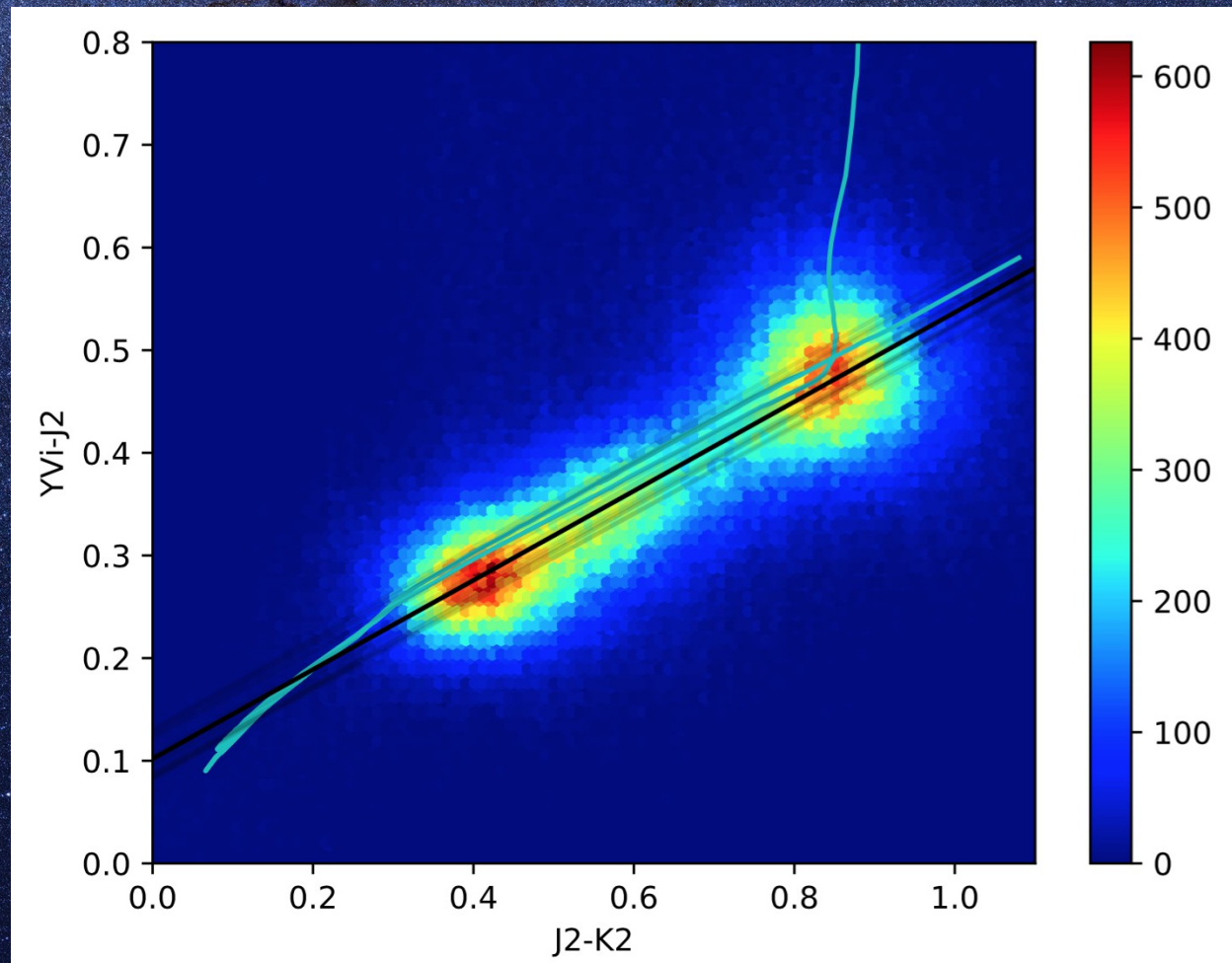
If there is reddening, things can get really complicated, really soon:

$$Y_V = J_2 + C_Y \cdot (J - K_s)_2 + E(B - V) \cdot [A_Y - A_J - C_Y \cdot (A_J - A_K)]$$



...and into a standard system

We need to check our mags. against the standard that defines the system (Vega, AB, etc.)



...and into a standard system

But good A0V stars with low reddening and not too bright are hard to find, particularly in the SH.

Two steps:

- Internal colour:

$$Z_V - J_V = -0.039 \pm 0.006$$

$$Y_V - J_V = -0.035 \pm 0.004$$

$$H_V - J_V = 0.008 \pm 0.006$$

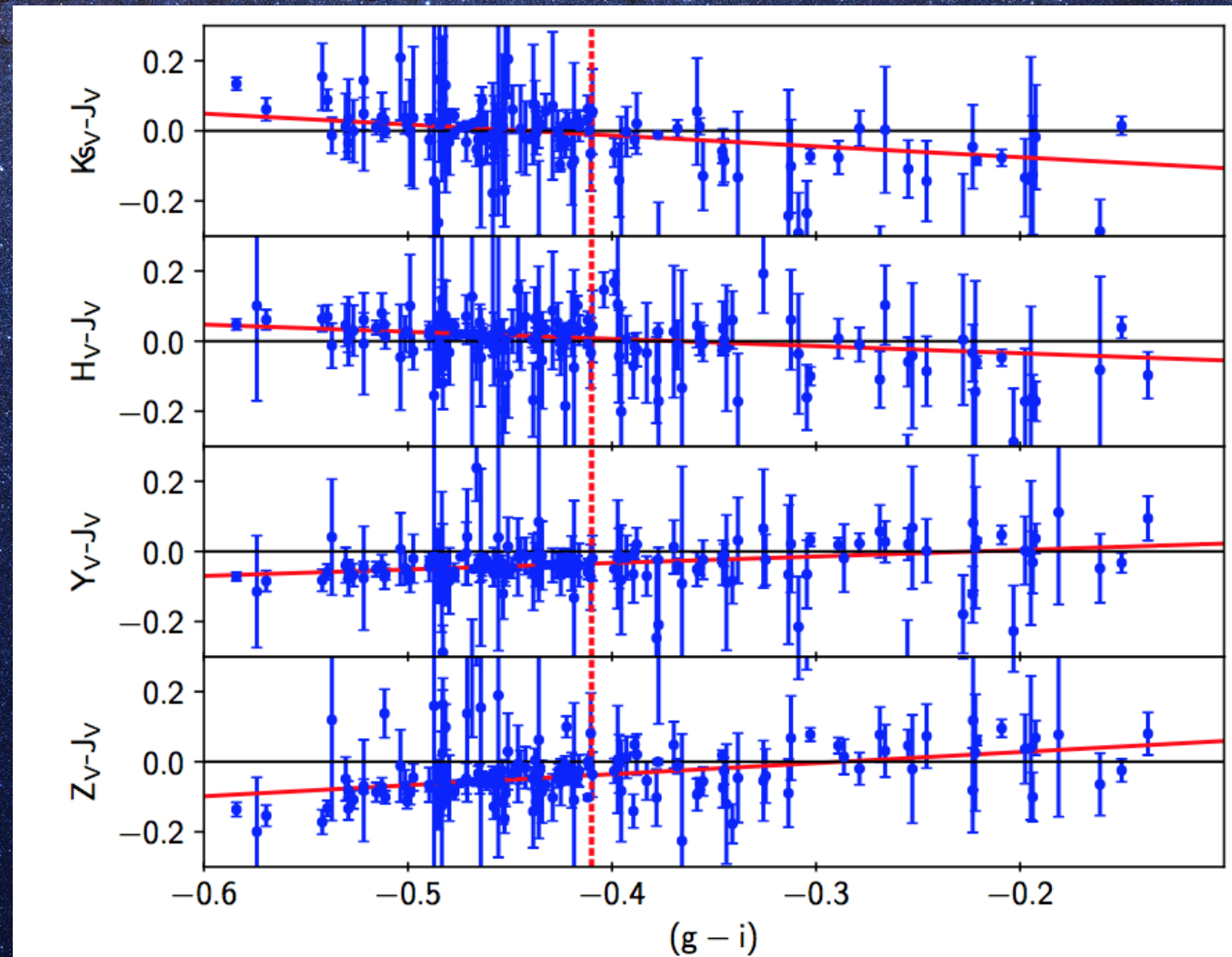
$$Ks_V - J_V = -0.010 \pm 0.006$$

- Absolute ZP

$$(J_V - J_2) = 0.005 \pm 0.007$$

$$(H_V - H_2) = 0.03 \pm 0.01$$

$$(Ks_V - Ks_2) = 0.00 \pm 0.01$$



Implementing the calibration

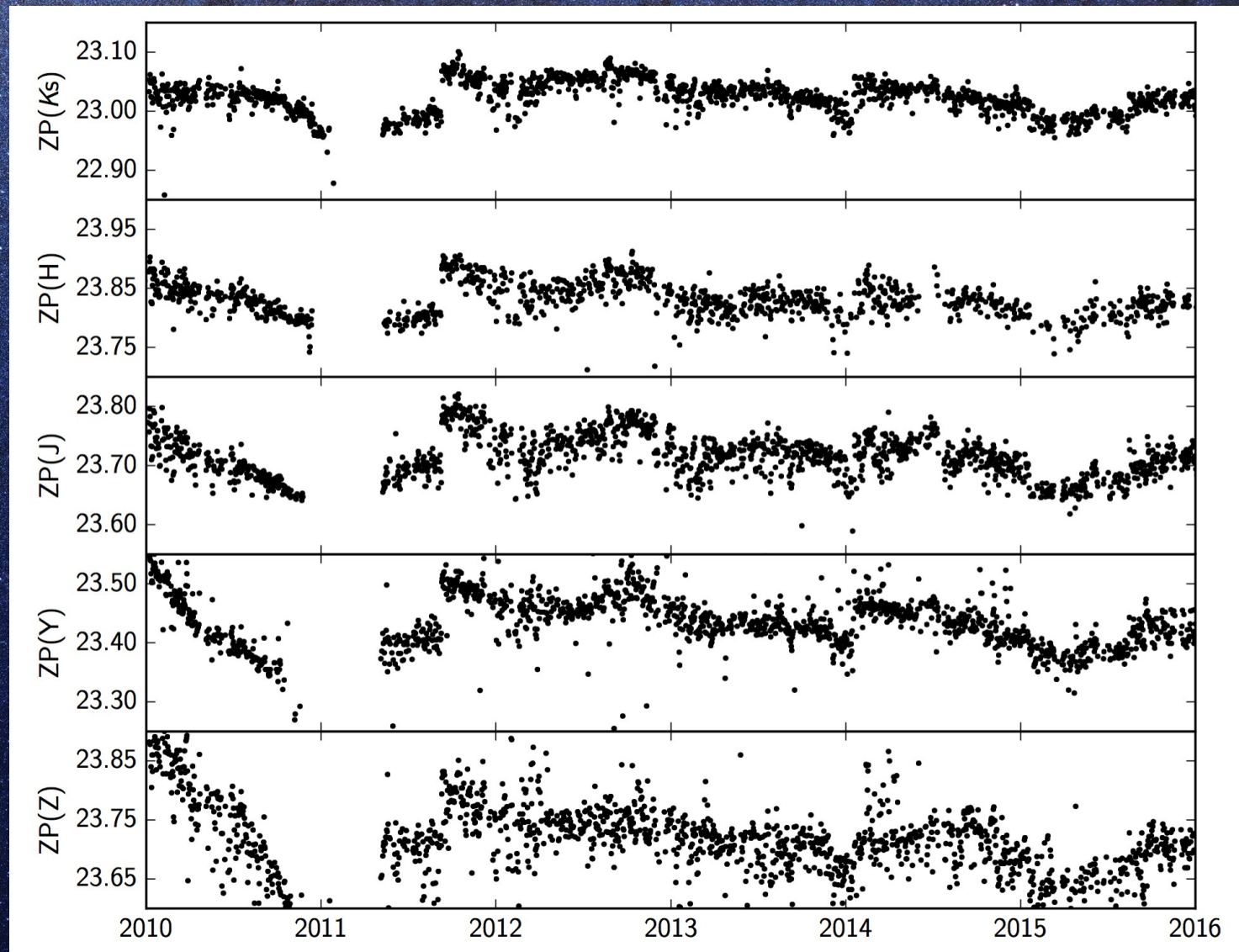
There are two alternative ways to calibrate large datasets:

1.- Real-time (-ish): one ZP per image + one absolute cal.

$$ZP = m_2 - A_2 + C_2 \cdot (J - K_s)_2 + \kappa \cdot (\chi - 1) + \Delta m_{CHIP} + m_i$$

Implementing the calibration

There are two alternative ways to calibrate large datasets:



What's the precision you get?

Two types of error:

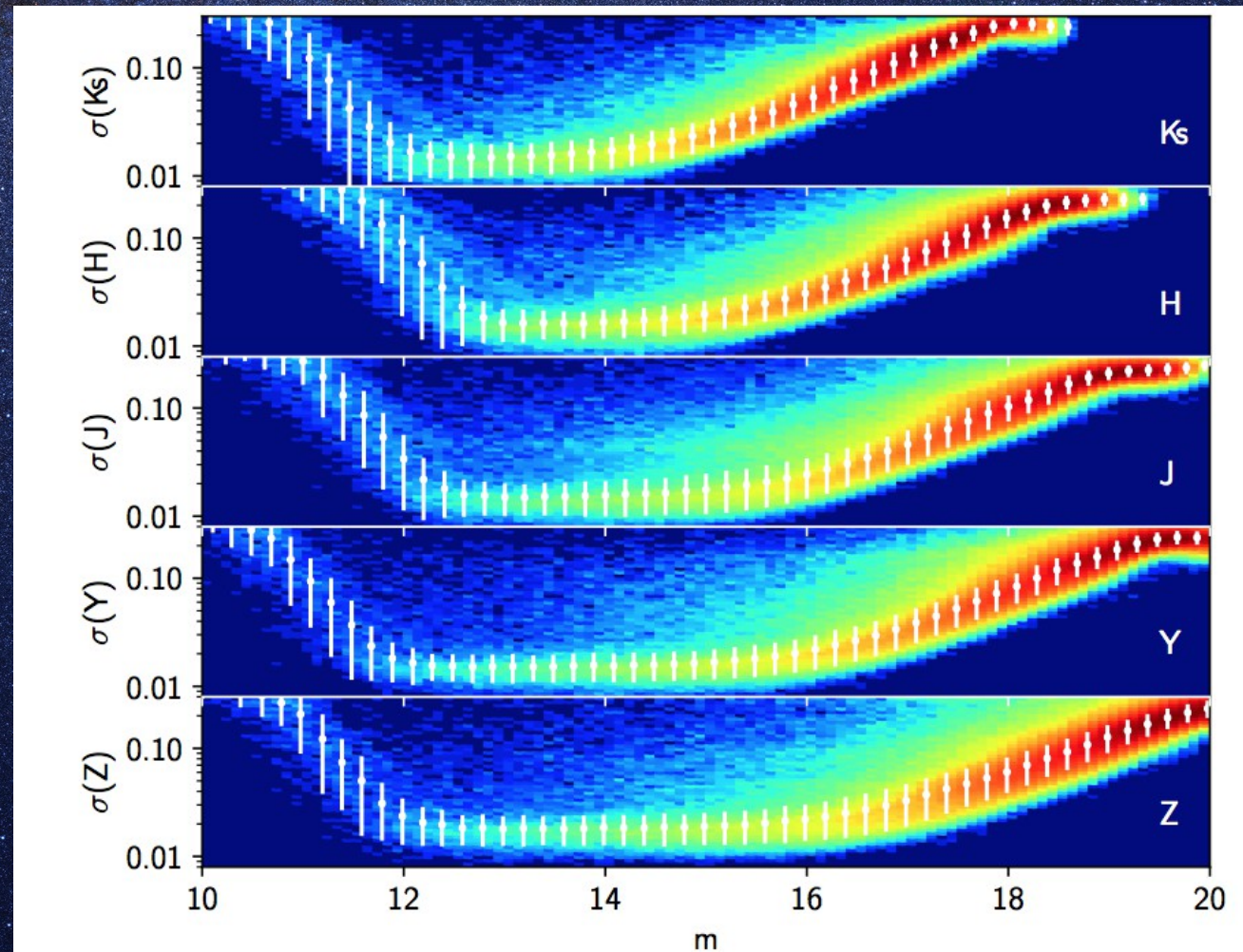
Absolute

$$(J_V - J_2) = 0.005 \pm 0.007$$

$$(H_V - H_2) = 0.03 \pm 0.01$$

$$(Ks_V - Ks_2) = 0.00 \pm 0.01$$

Internal



Implementing the calibration

There are two alternative ways to calibrate large datasets:

1.- Real-time (-ish): one ZP per image + one absolute cal.

$$ZP = m_2 - A_2 + C_2 \cdot (J - K_s)_2 + \kappa \cdot (\chi - 1) + \Delta m_{CHIP} + m_i$$

2.- Once enough observations are taken: übercal

Implementing übercal(-ish)

Übercal (Padmanabhan et al. 2007) relies on repeated observations:

$$m_1 = ZP_1 - \kappa \cdot (\chi_1 - 1) + (\Delta m_{CHIP})_1 - (m_i)_1$$

$$m_2 = ZP_2 - \kappa \cdot (\chi_2 - 1) + (\Delta m_{CHIP})_2 - (m_i)_2$$

$$\Delta(m_i) = \Delta(ZP) - \kappa \cdot \Delta(\chi) + \Delta[\Delta(m_{CHIP})]$$

$$(m_i)_1 - m_{2MASS} = ZP_1 - \kappa \cdot (\chi_1 - 1) + (\Delta m_{CHIP})_1$$

Implementing übercal(-ish)

Übercal (Padmanabhan et al. 2007) relies on repeated observations:

$$\Delta(m_i) = \Delta(ZP) - \kappa \cdot \Delta(\chi) + \Delta[\Delta(m_{CHIP})]$$
$$(m_i)_1 - m_{2MASS} = ZP_1 - \kappa \cdot (\chi_1 - 1) + (\Delta m_{CHIP})_1$$

$$\begin{pmatrix} 1 & -1 & \Delta(\chi) & 1 & -1 \\ 1 & 0 & \chi_1 - 1 & 1 & 0 \end{pmatrix} \cdot \begin{pmatrix} ZP_1 \\ ZP_2 \\ \kappa \\ \Delta m_{C1} \\ \Delta m_{C2} \end{pmatrix} = \begin{pmatrix} \Delta(m_i) \\ (m_i)_1 - m_{2MASS} \end{pmatrix}$$

Implementing übercal(-ish)

$$\begin{pmatrix} 1 & -1 & 0 \cdots & \Delta(\chi) & 1 & -1 & 0 \cdots \\ & & & \vdots & & & \\ & & & \kappa & & & \\ 1 & 0 & 0 \cdots & (\chi-1) & 1 & 0 & 0 \cdots \\ & & & \vdots & & & \\ & & & \Delta m_{C1} & & & \\ & & & \vdots & & & \\ & & & \Delta m_{C2} & & & \\ & & & \vdots & & & \end{pmatrix} \cdot \begin{pmatrix} ZP_1 \\ ZP_2 \\ \vdots \\ \kappa \\ \Delta m_{C1} \\ \Delta m_{C2} \\ \vdots \end{pmatrix} = \begin{pmatrix} \Delta(m_i) \\ \vdots \\ (m_i)_1 - m_{2\text{MASS}} \\ \vdots \end{pmatrix}$$

These are extremely large matrixes (10^8 - 10^9 mag. diffs. and 10^3 coefficients) but mostly empty, so amenable to sparse methods that can solve for b :

$$X \cdot b = Y$$

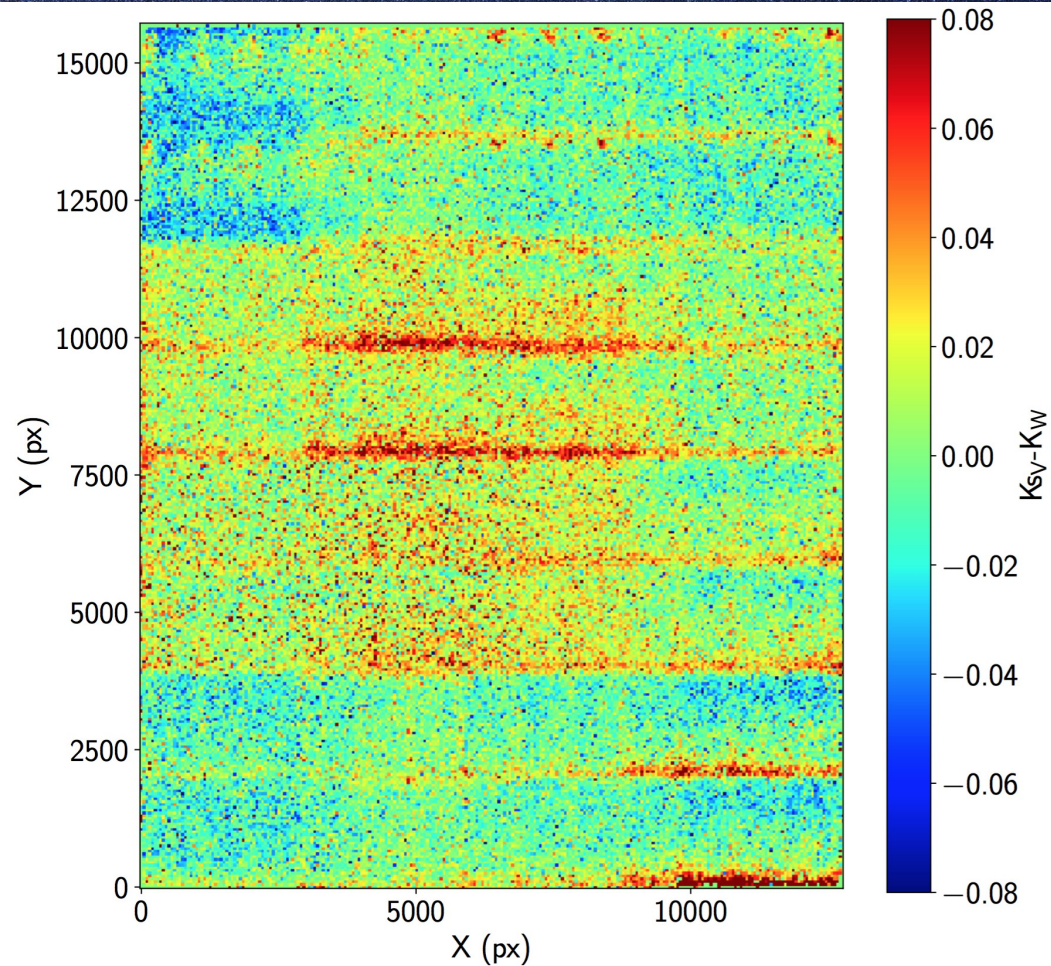
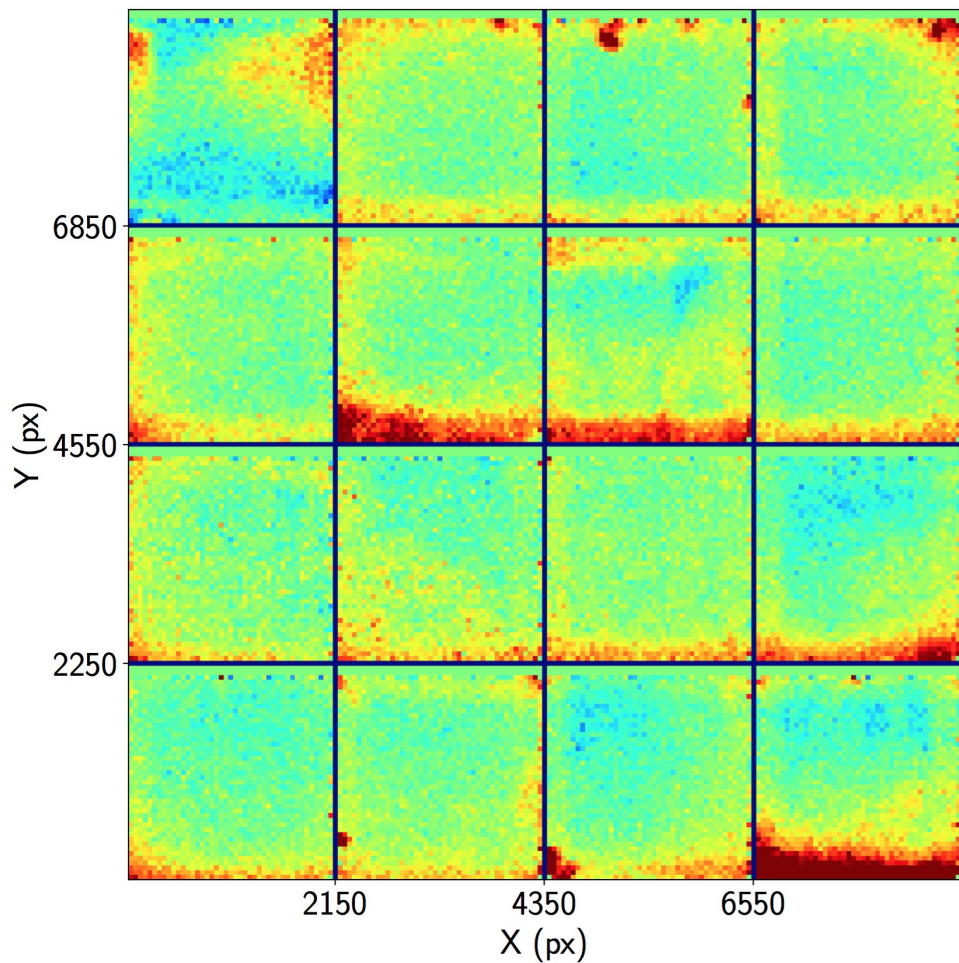
Implementing übercal(-ish)

Why go through all this work?

- Übercal is a single-step calibration.
- Uses all the data available:
 - Repetitions homogeneize the survey (without worrying about interstellar extinction, passbands, etc.)
 - Obs. of standards (that can be selected on well behaved lines-of-sight) set ZPs.
- Allows for a great liberty fine-tuning the cal. eq.

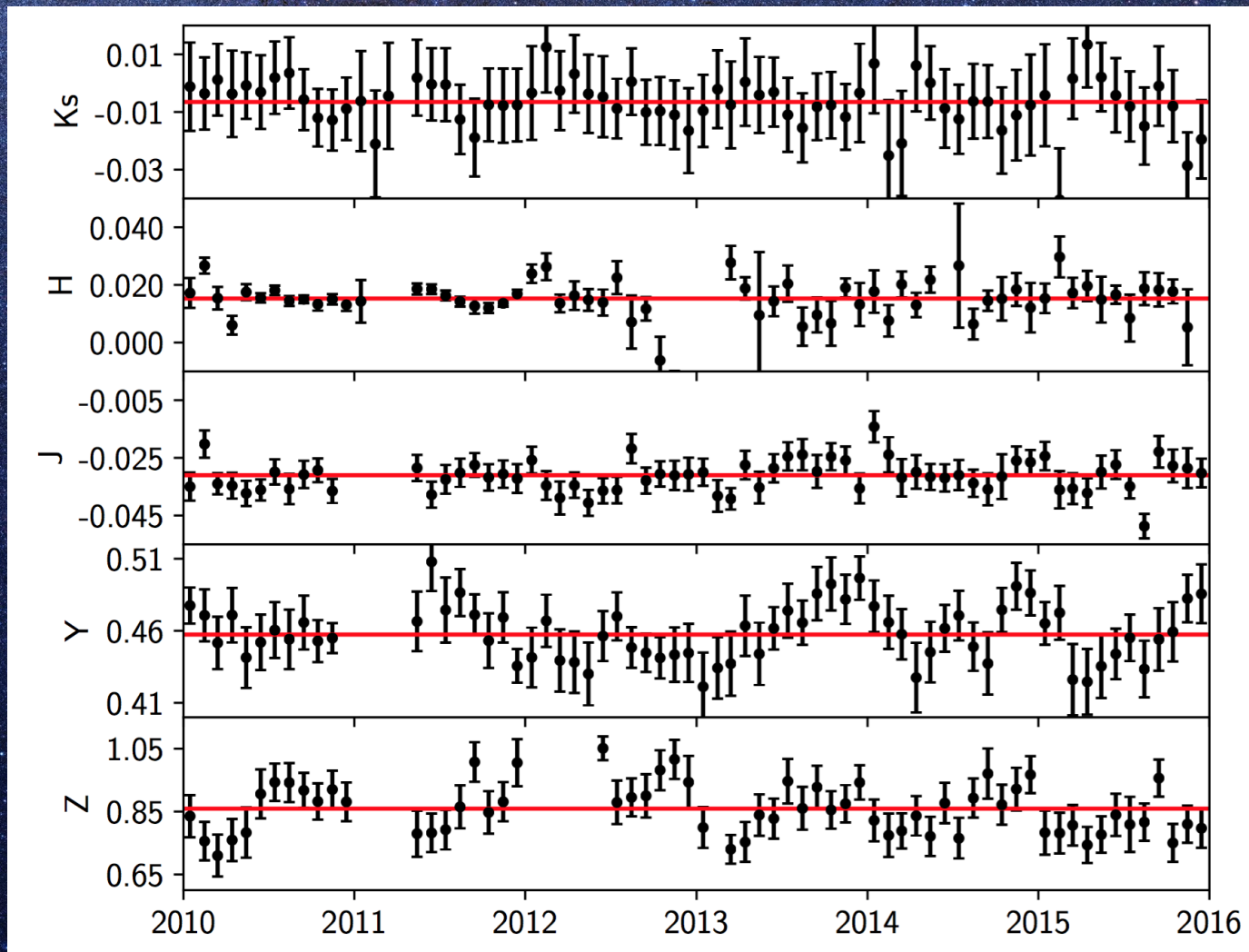
Implementing übercal(-ish)

$$ZP = m_2 - A_2 + C_2(t) \cdot (J - K_s)_2 + \\ + \kappa(x, y) \cdot (\chi - 1) + \Delta m_{CHIP}(t) + m_i + f(x, y, t)$$



Implementing übercal(-ish)

$$ZP = m_2 - A_2 + C_2(t) \cdot (J - K_s)_2 + \\ + \kappa(x, y) \cdot (\chi - 1) + \Delta m_{CHIP}(t) + m_i + f(x, y, t)$$



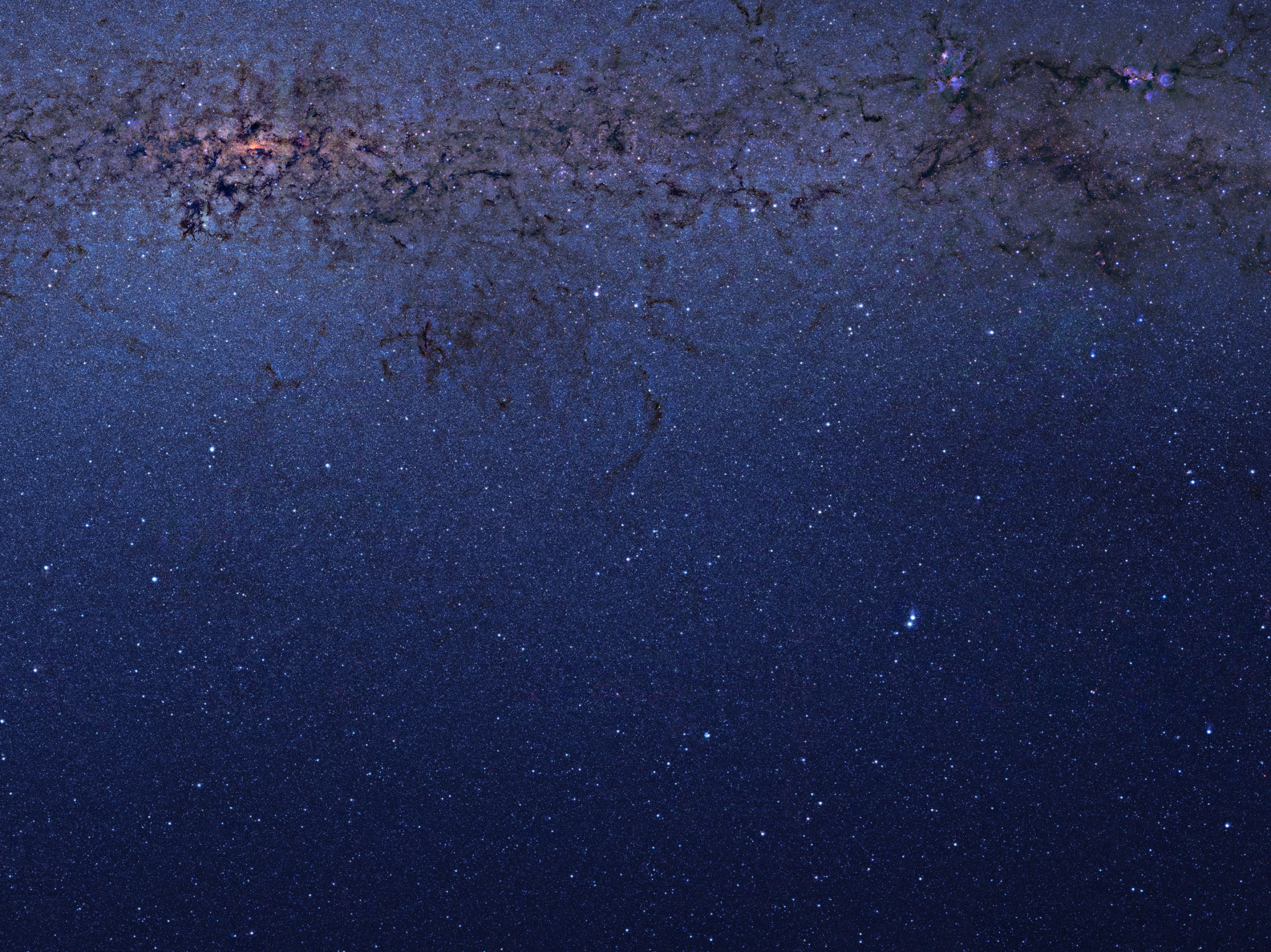
Implementing übercal(-ish)

But it comes at a price:

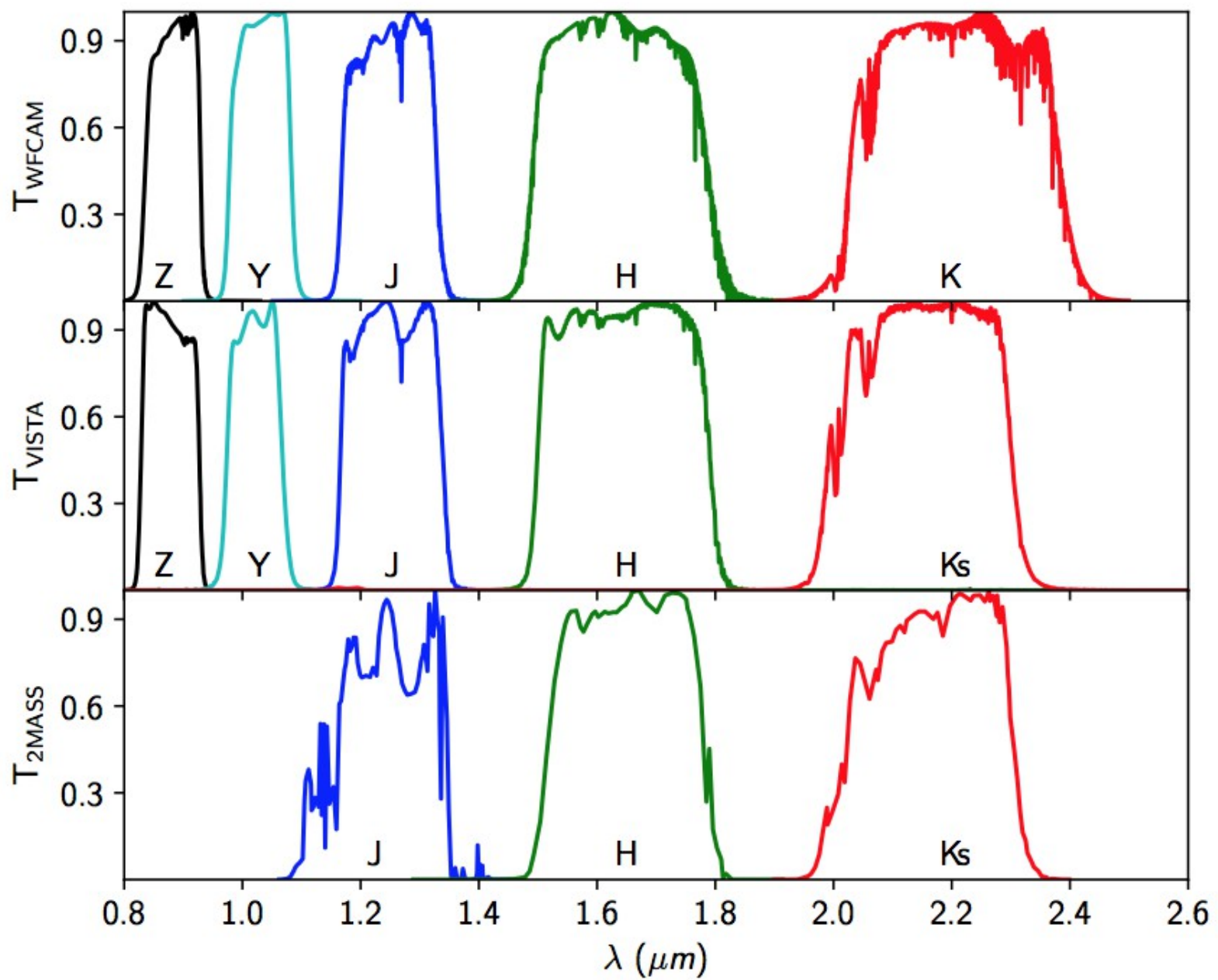
- Although simple code, computationally demanding:
 - Crossmatching & building matrixes can take several days.
 - Some DB design may be required.
- You need to wait until enough observations are taken, or even until they are totally finished.
- It requires a careful planning of the observations, sometimes in a way that is not PI science-optimized.

Some incomplete conclusions

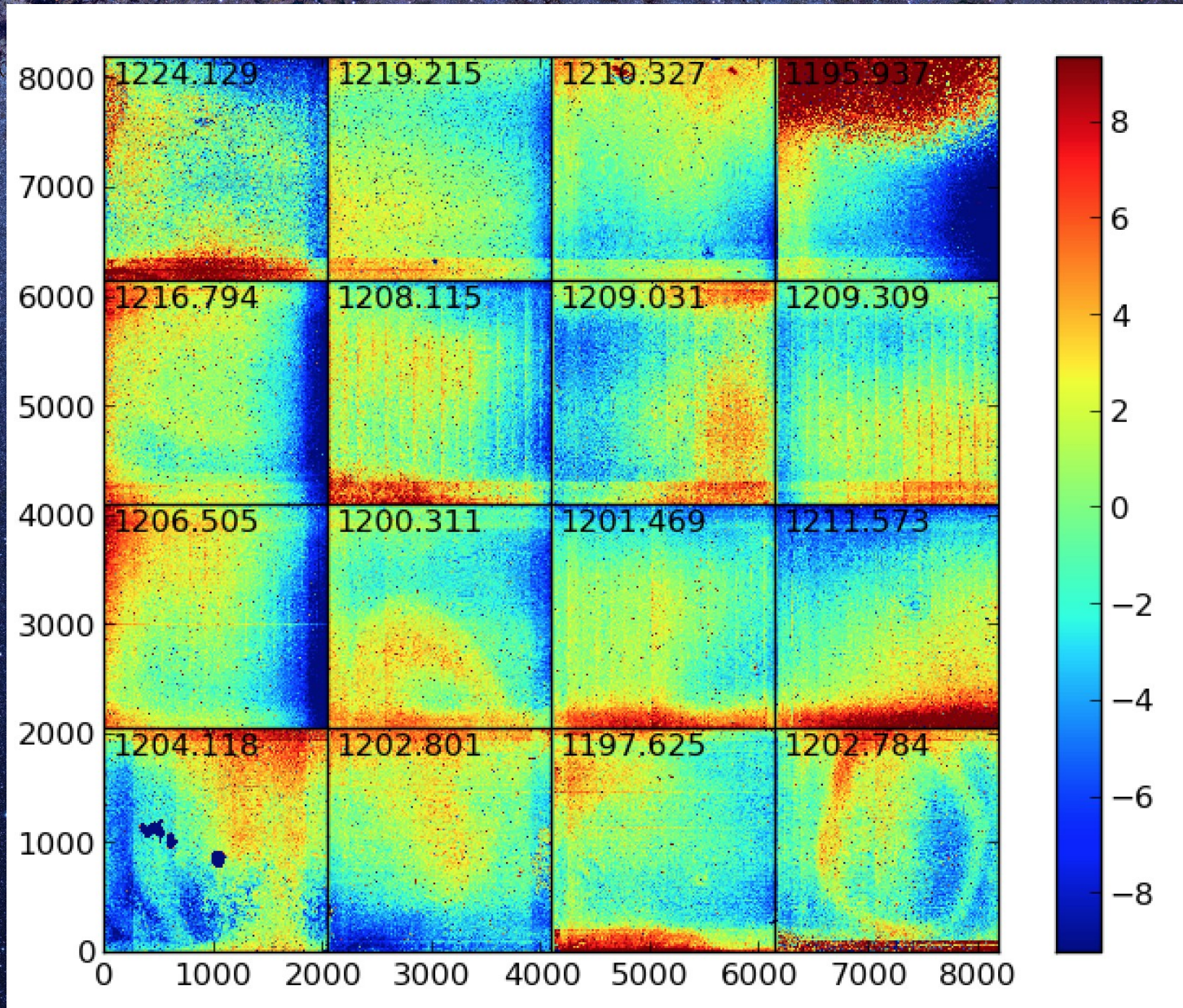
- Classical calibration is required, it offers real-time monitoring and quick science, including ToO programs.
- Classical schemes are complicated to push below precisions & accuracies of a few percent.
- Übercal-like schemes offer added value products once observations/surveys are completed.
- Übercal is the only realistic way to break the 1% precision threshold.
- Accuracy is limited by the availability of true standards.



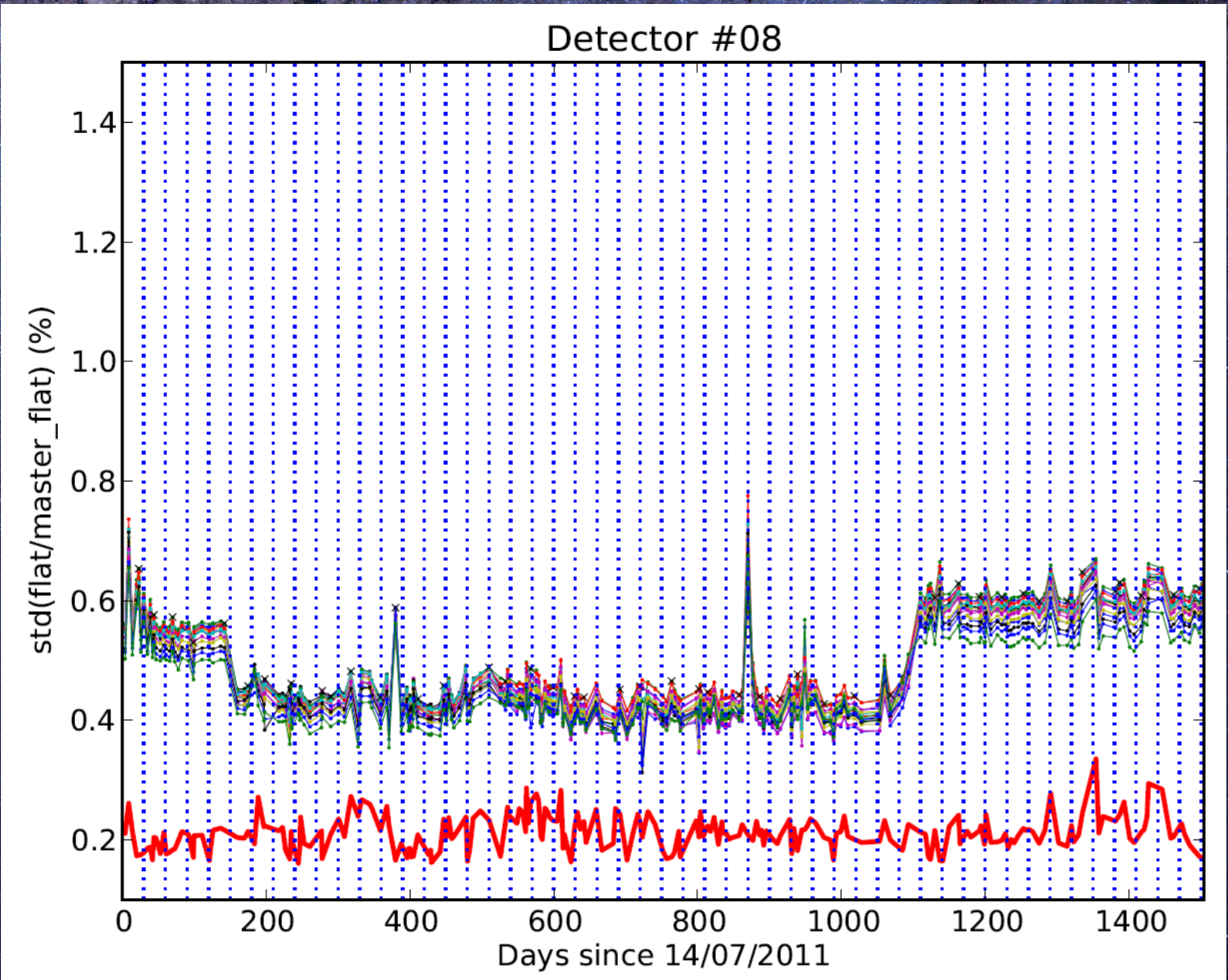
Extra



Extra



Extra



Extra

