Research software engineering for HPC

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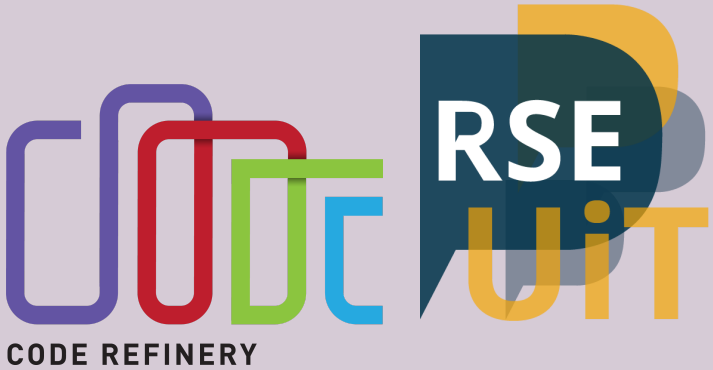


About me

- Theoretical chemist turned research software engineer.
- I write research software and teach programming to researchers and lead the CodeRefinery project.
- I lead the high-performance computing group and the research software engineering group at UiT.

What is "research software"?

- Script to convert data from one format to another
- Script to read data and visualize it
- Program that generates data
- Analysis script
- Set of scripts that form an analysis pipeline
- Code that is compiled
- Code that is dynamically interpreted and not compiled
- Web app
- ...

You don't need to be a "proper software engineer" to produce research software

We consider **any code, script, notebook, or file, regardless of size**, as "research software" if it is needed to generate, visualize, or reproduce data/results as part of a publication.

CodeRefinery

Typical format: 6 half-days, twice per year, online, free, live-streamed, recorded, archived asynchronous Q&A in collaborative document

- Version control
- Collaboration using Git
- Testing
- Documentation
- Notebooks
- Modular code development
- Reproducible research
- Software licensing
- How to share and publish code
- How to organize a code project
- ...

Next workshop September 19-21 and 26-28, 2023, register here: https://coderefinery.github.io/2023-09-19-workshop/

Lessons and recordings: https://coderefinery.org/lessons/

6 most important RSE topics?

- Version control
- Documentation
- Reproducibility and containers
- Building code with CMake (HPC-specific part)
- Automated testing
- Sharing and reusing

[Midjourney, CC-BY-NC 4.0]

Exercises

We will revisit these during the exercise session:

- Version control and documentation
- Reproducibility and containers
- Building code with CMake
- Sharing and reusing

Version control

Inspiration and where to find more:

- Introduction to version control with Git
- Collaborative distributed version control
- Collaborating and sharing using GitHub without command line

Motivation: Version control is an answer to these questions:

"It broke ... hopefully I have a working version somewhere?"

"Can you please send me the latest version?"

"Where is the latest version?"

"Which version are you using?"

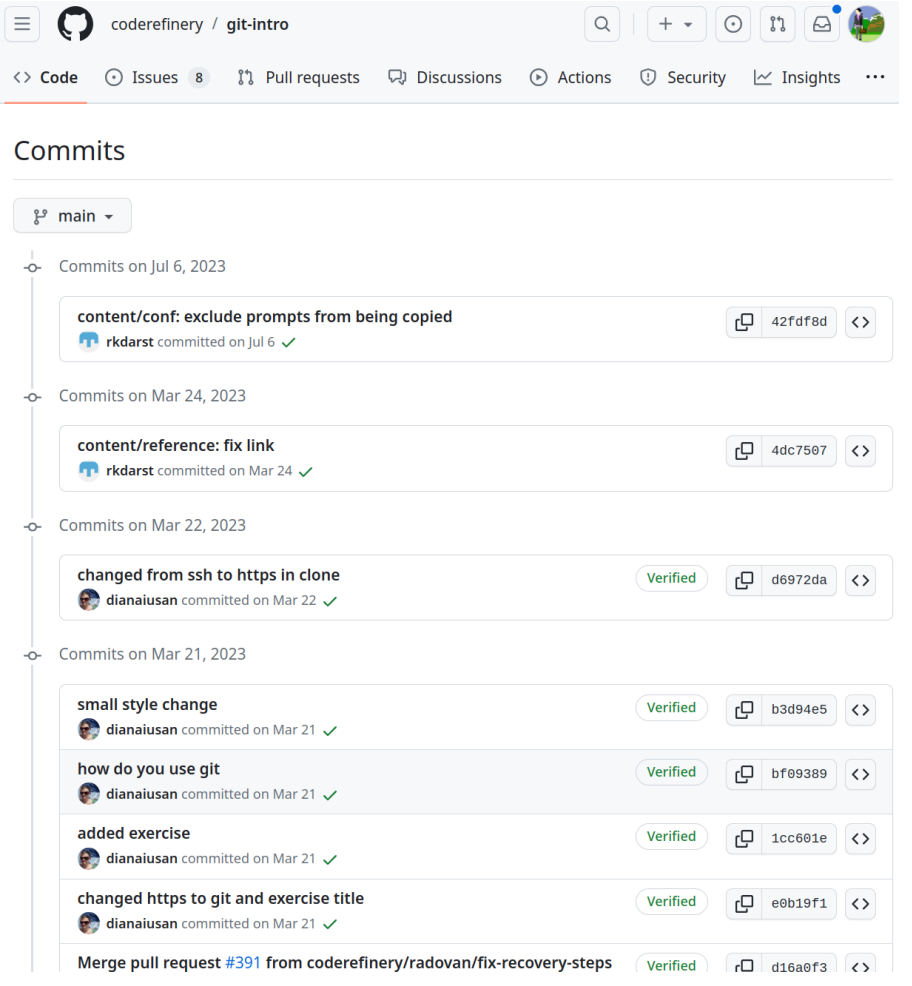
"Which version have the authors used in the paper I am trying to reproduce?"

"Found a bug! Since when was it there?"

"I am sure it used to work. When did it change?"

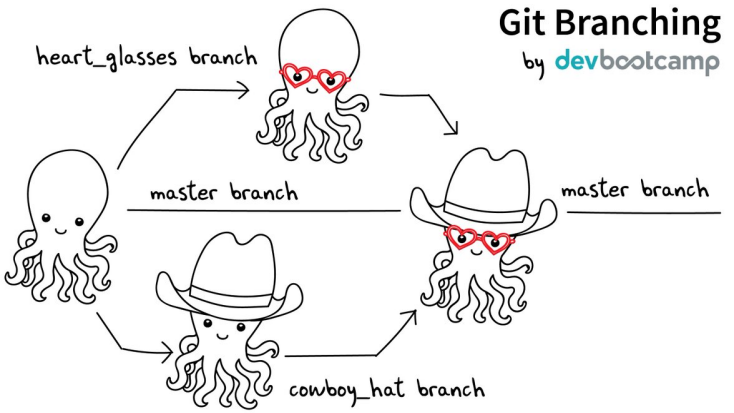
Commits: keeping track of changes (example repository)

```
$ git log
commit 42fdf8d954c27fb1505685f66a1ac5132935fa53 (HEAD -> main,
Author: Richard Darst <richard.darst@aalto.fi>
Date:   Thu Jul 6 16:03:08 2023 +0300

    content/conf: exclude prompts from being copied

commit 4dc7507a885fc9291dea9e1101246f1f5d1d9742
Author: Richard Darst <richard.darst@aalto.fi>
Date:   Fri Mar 24 10:17:00 2023 +0200

    content/reference: fix link

commit d6972daf51ce5964cd73080a2f7b519408c824a1
Author: Diana Iuşan <diana.iusan@uppmax.uu.se>
Date:   Wed Mar 22 09:30:47 2023 +0100

    changed from ssh to https in clone

commit b3d94e50eb8b83a34853d6390294d4f91158ca8d
Author: Diana Iuşan <diana.iusan@uppmax.uu.se>
Date:   Tue Mar 21 16:07:16 2023 +0100

    small style change

commit bf09389956e0656975dee7606281c2a8ecbe9219
Author: Diana Iuşan <diana.iusan@uppmax.uu.se>
Date:   Tue Mar 21 16:02:17 2023 +0100

    how do you use git

commit 1cc601e1d6f4033784396f5e5e639714ee4a3273
Author: Diana Iuşan <diana.iusan@uppmax.uu.se>
Date:   Tue Mar 21 15:00:00 2023 +0100

    added exercise

commit e0b19f16de31565a2be9c77e3a0d1ff798126991
Author: Diana Iuşan <diana.iusan@uppmax.uu.se>
Date:   Tue Mar 21 14:46:24 2023 +0100

    changed https to git and exercise title

commit d16a0f3e2ba23fc622174fc40a3366dad5883b8b
```



Features: roll-back, branching, merging, collaboration

- Roll-back: you can always go back to a previous version and compare
- Branching and merging: work on different ideas at the same time
- Collaboration: review, compare, share, discuss
- Example network graph



[Source: https://twitter.com/jay_gee/status/703360688618536960]

Reproducibility (browse this example online)

main networkx / networkx / algorithms / **boundary.py** Go to file t

Ignoring revisions in .git-blame-ignore-revs.

eriknw Add `@nx._dispatch` decorator to most algorithms (#6688) fae8af6 · 2 weeks ago History

Code Blame 167 lines (129 loc) · 5.21 KB Raw

Older Newer Contributors 12

8 years ago	Adds functions for measuring ...	"""Routines to find the boundary of a set of nodes.
		An edge boundary is a set of edges, each of which has exactly one
		endpoint in a given set of nodes (or, in the case of directed graphs,
		the set of edges whose source node is in the set).
15 years ago	Merged revisions 741-766,769-770...	
8 years ago	Adds functions for measuring ...	A node boundary of a set *S* of nodes is the set of (out-)neighbors of
		nodes in *S* that are outside *S*.
15 years ago	Merged revisions 741-766,769-770...	
8 years ago	Adds functions for measuring ...	"""
		from itertools import chain
15 years ago	Merged revisions 741-766,769-770...	
9 months ago	plugin based backend infrastr...	import networkx as nx
8 years ago	Adds functions for measuring ...	__all__ = ["edge_boundary", "node_boundary"]
2 weeks ago	Add @nx._dispatch decorato...	@nx._dispatch(edge_attrs={"data": "default"}, preserve_edge_attrs="data")
8 years ago	Adds functions for measuring ...	def edge_boundary(G, nbunch1, nbunch2=None, data=False, keys=False, default=None):
8 years ago	Change default role for sphinx...	"""Returns the edge boundary of `nbunch1`.
8 years ago	Adds functions for measuring ...	
		The *edge boundary* of a set *S* with respect to a set *T* is the
		set of edges (*u*, *v*) such that *u* is in *S* and *v* is in *T*.
		If *T* is not specified, it is assumed to be the set of all nodes
		not in *S*.

Talking about code

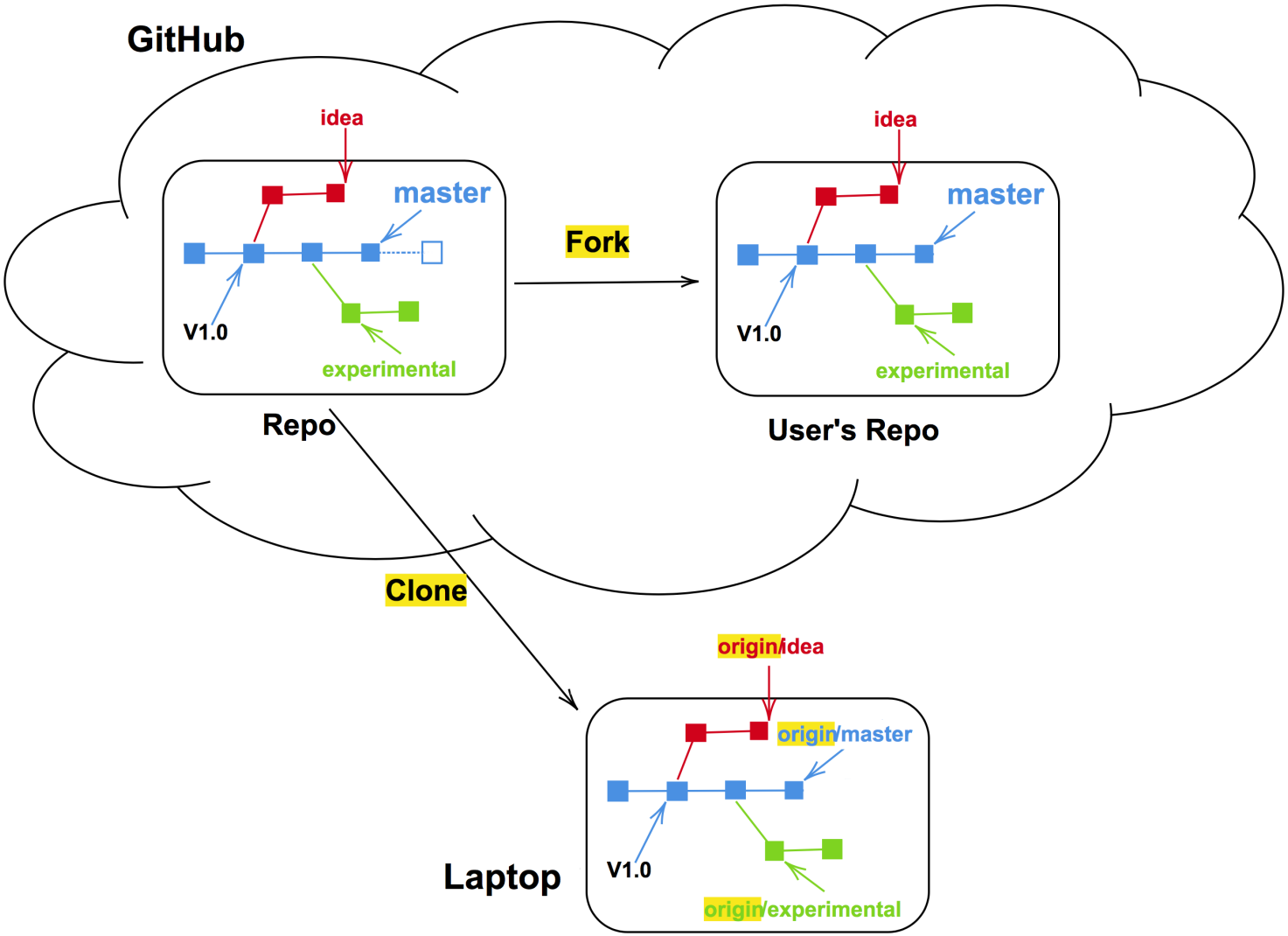
Clone the code, go to the file "src/util.rs", and search for "time_iso8601". Oh! But make sure you use the version from August 2023.

Or I can send you a permalink

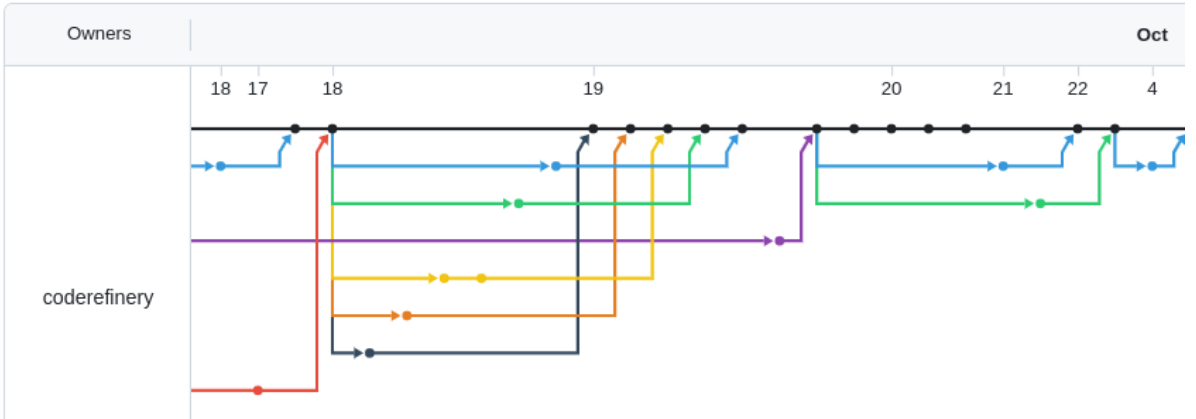
```
37    #[cfg(test)]
38    pub(crate) use set;
39
40    // Get current time as an ISO time stamp.
41    pub fn time_iso8601() -> String {
42        let local_time = Local::now();
43        format!("{}", local_time.format("%Y-%m-%dT%H:%M:%S%Z"))
44    }
45
46    // Carve up a line of text into space-separated chunks + the start indices of the chunks.
47    pub fn chunks(input: &str) -> (Vec<usize>, Vec<&str>) {
48        let mut start_indices: Vec<usize> = Vec::new();
```

[https://github.com/NordicHPC/sonar/blob/75daafc86582feb06299d6a47c82112f39888152/src/util.rs#L40-L44]

Collaboration through branches or forks



Code review



- Changes are reviewed before they are merged
- Main motivation for code review is the collaborative learning
- Also: better code quality

Where to start? Simple personal projects

- Start with just the `main` branch
- Later use branches for unfinished/untested ideas
- Use tags to mark important milestones (`phd-thesis-submitted`, `published-manuscript`)
- Better too many commits than too few
- Better imperfect commits than no commits

Projects with few persons

- Write-protect the `main` branch
- New idea/feature: new branch
- Use code review: changes are reviewed and discussed before they are merged

- Install and configure Git

- In 3 commands from nothing to first commit:

```
$ git init
$ git add myscript.py
$ git commit
```

- Go through CodeRefinery lessons (Git intro and Collaborative Git)

Documentation

💗✉️ to your future self

Inspiration and where to find more:

- Documentation lesson material by CodeRefinery
- Talk material "Documenting code" by S. Wittke

Why? 💗✉️ to your future self

- You will probably use your code in the future and may forget details.
- You may want others to use your code (almost impossible without documentation).
- You may want others to contribute to the code.
- Time is limited - let the documentation answer FAQs.

Checklist

- Purpose
- Installation instructions
- Dependencies and their versions or version ranges
- Copy-paste-able example to get started
- Tutorials covering key functionality
- Reference documentation (e.g. API) covering all functionality
- How do you want to be asked questions (mailing list or forum or chat or issue tracker)
- Possibly a FAQ section
- Authors
- Recommended citation
- License
- Contribution guide

See also:

- JOSS review checklist

Not very useful (more commentary than comment):

```
# now we check if temperature is larger than -50
if temperature > -50:
    print("ERROR: temperature is too low")
```

More useful (explaining why):

```
# we regard temperatures below -50 degrees as measurement errors
if temperature > -50:
    print("ERROR: temperature is too low")
```

Keeping zombie code "just in case" (rather use version control):

```
# do not run this code!
# if temperature > 0:
#     print("It is warm")
```

Emulating version control:

```
# somebody: threshold changed from 0 to 15 on August 5, 2013
if temperature > 15:
    print("It is warm")
```

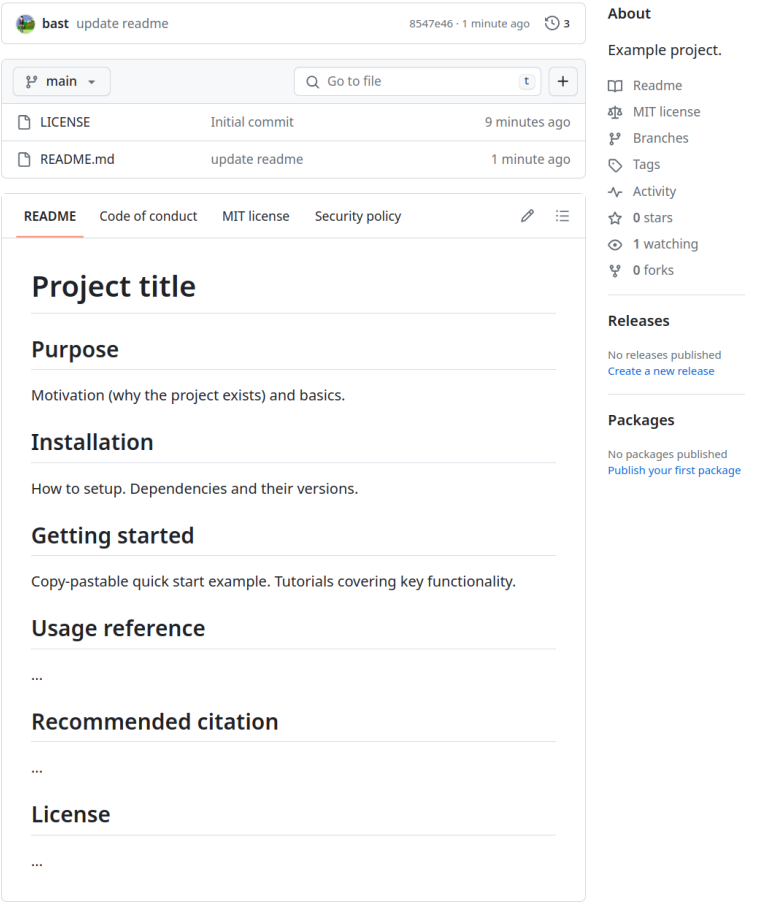
In-code documentation

- Useful for those who want/need to understand and modify the code
- Docstrings can be useful both for developers and users of a function

```
def kelvin_to_celsius(temp_k: float) -> float:
    """
    Converts temperature in Kelvin to Celsius.

    Parameters
    ----------
    temp_k : float
        temperature in Kelvin

    Returns
    -------
    temp_c : float
        temperature in Celsius
    """
    assert temp_k >= 0.0, "ERROR: negative T_K"

    temp_c = temp_k - 273.15

    return temp_c


print(kelvin_to_celsius.__doc__)
```

Often a README is enough (first impression!)

```
# Project title

## Purpose

Motivation (why the project exists)
and basics.

## Installation

How to setup. Dependencies and their
versions.

## Getting started

Copy-pastable quick start example.
Tutorials covering key functionality.

## Usage reference

...

## Recommended citation

...

## License

...
```



When projects grow out of a README

- Write documentation in Markdown (.md) or reStructuredText (.rst) or R Markdown (.Rmd)
- In the same repository as the code -> version control and **reproducibility**
- Use one of many tools to build HTML out of md/rst/Rmd: Sphinx, Zola, Jekyll, Hugo, RStudio, knitr, bookdown, blogdown, ...
- Deploy the generated HTML to GitHub Pages or GitLab Pages

Examples

- All CodeRefinery lessons
- https://github.com/networkx/networkx

Reproducibility and containers

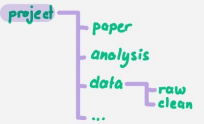
Inspiration and where to find more:

- Reproducible research
- The Turing Way: Guide for Reproducible Research
- Ten simple rules for writing Dockerfiles for reproducible data science
- Computing environment reproducibility

Reproducible Research 👣

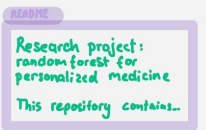
6 helpful steps

1. Get your files + folders in order



2. Use good names for files, folders, functions, ...

3. Document with care: README, Metadata, code comments, ...



4. Version control code, text, ...

5. Stabilize computing environment and software

6. Publish your research outputs: Code, data, documents, ...

[Heidi Seibold, CC-BY 4.0, https://twitter.com/HeidiBaya/status/1579385587865649153]

It all starts with a good directory structure ...

```
project_name/
├── README.md              # overview of the project
├── data/                  # data files used in the project
│   ├── README.md           # describes where data came from
│   └── sub-folder/         # may contain subdirectories
├── processed_data/        # intermediate files from the analysis
├── manuscript/            # manuscript describing the results
├── results/               # results of the analysis (data, tables, figures)
├── src/                   # contains all code in the project
│   ├── LICENSE             # license for your code
│   ├── requirements.txt    # software requirements and dependencies
│   └── ...
└── doc/                   # documentation for your project
    ├── index.rst
    └── ...
```

Lottery factor: If you win the lottery and leave research today, will others be able to continue your work?

"it works on my machine 🤷"

Recording dependencies

Conda, Anaconda, pip, virtualenv, Pipenv, pyenv, Poetry, rye, requirements.txt, environment.yml, renv, ...

- Define dependencies
- Communicate dependencies
- Install these dependencies
- Record the versions
- Isolate environments
- Provide tools and services to share packages

Isolated environments help you make sure that you know your dependencies!

[Midjourney, CC-BY-NC 4.0]

Kitchen analogy

- Software <-> recipe
- Data <-> ingredients
- Libraries <-> cooking books/blogs

[From reddit]

Kitchen analogy

- Our codes/scripts <-> cooking recipes
- Container definition files <-> like a blueprint to build a kitchen with all utensils in which the recipe can be prepared.
- Container images <-> example kitchens
- Containers <-> identical factory-built mobile food truck kitchens

Container: "operating system inside a file"

Example SingularityCE/Apptainer definition file ("recipe"):

```
Bootstrap: docker
From: ubuntu:20.04

%post
    export DEBIAN_FRONTEND=noninteractive
    apt-get update -y

    apt install -y git build-essential pkg-config
    apt install -y libz-dev libbz2-dev liblzma-dev
    apt install -y libcurl4-openssl-dev libssl-dev libgsl-dev

    git clone https://github.com/someuser/sometool.git
    cd sometool

    make

%runscript
    export PATH=/sometool/bin:$PATH

    $@
```

Popular implementations: Docker, SingularityCE (popular on HPC) Apptainer (popular on HPC, fork of Singularity), podman

Container use cases

- Create a time capsule and share it on Zenodo (or similar)
- Document and communicate dependencies
- Have a common platform to test the code
- Easier to move it to other Linux computers/clusters
- Forward "travel in time": if cluster has too old software
- Backwards "travel in time": if software is no longer maintained and does not build on laptop/cluster

Typical critique points

- "not the proper way to build"
- performance
- composability

Recording computational steps

We need a way to record and communicate computational steps

- **README** (steps written out "in words")
- **Scripts** (typically shell scripts)
- **Notebooks** (Jupyter or R Markdown)
- **Workflows** (Snakemake, doit, ...)

[Midjourney, CC-BY-NC 4.0]

Building code with CMake

Inspiration and where to find more:

- CMake introduction and hands-on workshop

Why is Make not enough?

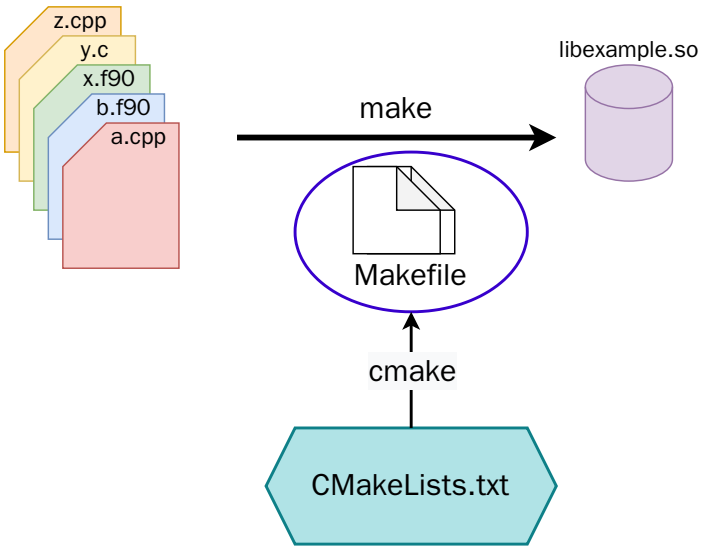
- Make only knows about targets and dependencies
- Make does not know which compiler (options) we want and which environment we are on
- We need to tell Make what depends on what (Fortran 90+ projects)
- Modular projects become clunky to maintain

What is CMake?

- Cross-platform (this is the C in CMake, not the C language)
- Open-source
- Manages the build process in a compiler-independent manner
- Provides a family of tools and a domain-specific language

CMake is not a build system

It generates files for build systems.




```
  Green Hills MULTI
* Unix Makefiles
  Ninja
  Ninja Multi-Config
  Watcom WMake
  CodeBlocks - Ninja
  CodeBlocks - Unix Makefiles
  CodeLite - Ninja
  CodeLite - Unix Makefiles
  Eclipse CDT4 - Ninja
  Eclipse CDT4 - Unix Makefiles
  Kate - Ninja
  Kate - Unix Makefiles
  Sublime Text 2 - Ninja
  Sublime Text 2 - Unix Makefiles
```

How do CMakeLists.txt files look?

```
cmake_minimum_required(VERSION 3.14)

project(example LANGUAGES CXX)

add_executable(hello hello.cpp)

add_library(greeting
  SHARED
    greeting.cpp
    greeting.hpp
  )

find_package(MPI REQUIRED COMPONENTS CXX)

target_link_libraries(hello
  PRIVATE
    greeting
    MPI::MPI_CXX
  )
```

Why CMake?

- Excellent support for Fortran, C, C++, and mixed-language projects.
- Separation of source and build path: Out-of-source compilation.
- Really cross-platform (Linux, Mac, Windows, AIX, iOS, Android).
- Modular code development: Excellent support for multi-component and multi-library projects.
- Tools: Testing and packaging framework with CTest and CPack.
- Good at discovering environment, libraries, and packages.
- Non-intrusive: All you need is a `CMakeLists.txt`. CMake won't mind if other build tools are there as well in the project.

Automated testing

Inspiration and where to find more:

- Software testing lesson material

Technical possibilities

Any programming language has tools/libraries to perform:

- Unit tests: test a function or a module and compare function result to a reference
- End-to-end test: run the whole code and compare result to a reference
- Coverage analysis: Give overview of which parts of the code are tested
- The test (set) can be run automatically on GitHub Actions or GitLab CI after every Git commit

Motivation

- Less scary to change code: tests will tell you whether something broke
- Unit tests can guide towards better structured code: complicated code is more difficult to test
- Easier for new people to join
- Easier for somebody to revive an old code

Where to start

- A simple script or notebook probably does not need an automated test

If you have nothing yet

- Start with an end-to-end test
- Describe in words how *you* check whether the code still works
- Translate the words into a script
- Run the script automatically on every code change

If you want to start with unit-testing

- You want to rewrite a function? Start adding a unit test right there first.

Sharing and reusing

Inspiration and where to find more:

- UiT research software licensing guide (draft)
- Social coding lesson material by CodeRefinery

Why software licenses matter

- You find some great code or data that you want to reuse for your own publication (good for the original author: you will cite them and maybe other people who cite you will cite them).
- You need to modify the code a little bit, or you remix the data a bit.
- When it comes time to publish, you realize there is no license.

Now we have a problem:

- You manage to **publish the paper without the software/data** but others cannot build on your software and data and you don't get as many citations as you could.
- Or, you **cannot publish it at all** if the journal requires that papers should come with data and software so that they are reproducible.

Beginning of a project

[Midjourney, CC-BY-NC 4.0]

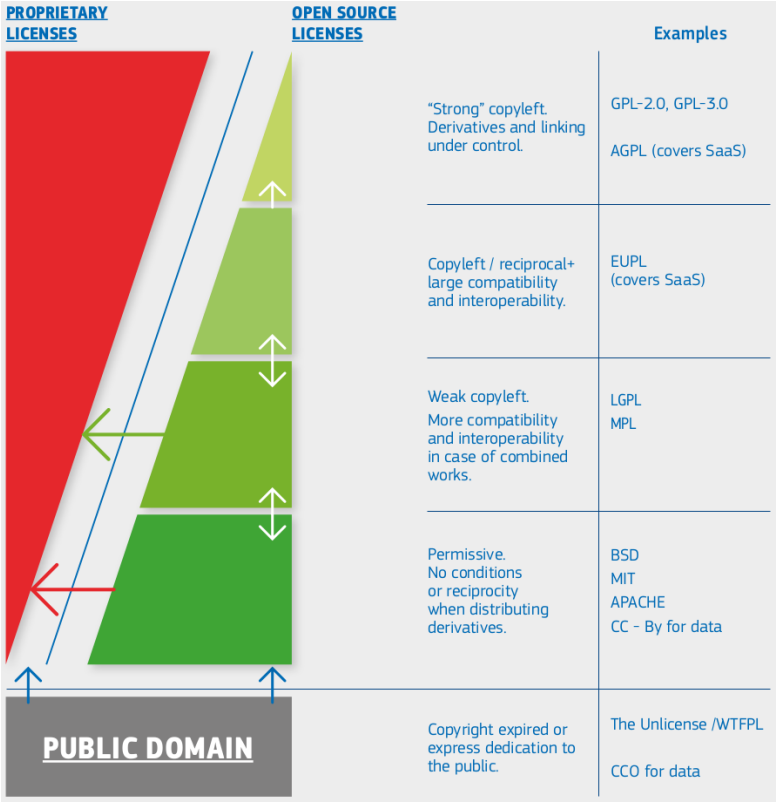
- License does not seem important
- Easy to change (*)
- Work as if the code is public even though it still may be private
- "Open core" approach: Core can be open and on a public branch, unpublished code can be on a private repository

Later in the project

[C.Stadler/Bwag, CC-BY-SA 4.0]

- Can be important
- Especially when combining codes or organizations
- Difficult to change
- Difficult to remove code that should not be published
- Authors change affiliation

Is your work derivative work or not?



- Derivative work: You have started from an existing code and made changes to it or if you incorporated an existing code into your code
- You have started from scratch: not derivative work

[European Union Public Licence (EUPL): guidelines July 2021, https://data.europa.eu/doi/10.2799/77160]

How do I add a license to my work?

- Create a `LICENSE` file or `LICENSES/` folder in your project which will hold license texts.
- On top of each file add and adapt the following header (more examples):

```
# SPDX-FileCopyrightText: 2023 Jane Doe <jane@example.com>
#
# SPDX-License-Identifier: MIT
```

- Add a CITATION.cff file (example later)

Practical steps for making **changes to an existing project** (with a license that allows you to do so):

- Fork (copy) the project.
- Summarize your changes in file headers and bigger-picture changes in the README.
- Some licenses are more permissive (you can keep your changes private) but some licenses require you to publish the changes (share-alike).

Make it persistent and citable

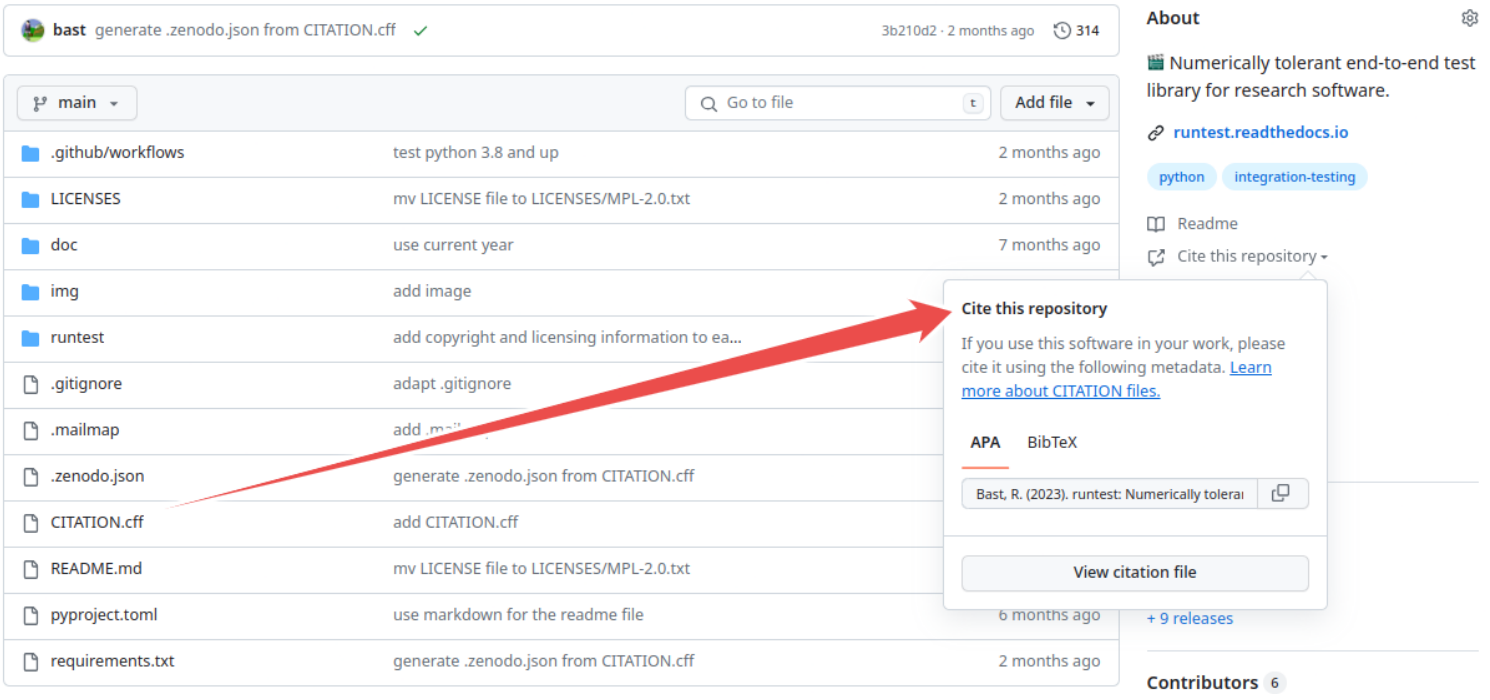
- Add a CITATION.cff file:

```
cff-version: 1.2.0
message: "If you use this software, please cite it as below."
authors:
- family-names: Doe
given-names: Jane
orcid: https://orcid.org/1234-5678-9101-1121
title: "My Research Software"
version: 2.0.4
doi: 10.5281/zenodo.1234
date-released: 2021-08-11
```

- Get a digital object identifier (DOI) for your code Zenodo or similar.

- Software Heritage and CodeMeta exist as an alternative ecosystem that is currently receiving some attention on a European level. Comparison and links to converters can be found in https://zenodo.org/record/8086413.

Many tools understand CITATION.cff



Sharing and reusing - Great resources

- UiT research software licensing guide (draft)
- Guide from the Aalto University in Finland: "Opening your Software at Aalto University"
- Joinup Licensing Assistant - Find and compare software licenses
- Joinup Licensing Assistant - Compatibility Checker
- Social coding lesson material by CodeRefinery
- Citation File Format (CFF)
- License Selector

Conclusions/recommendations

It's about communicating!

- Track your code with Git
- Help each other with reviewing code: great learning
- Documentation: start with a README in the same Git repo
- Document your dependencies and computational steps
- When adding tests, start with an end-to-end test
- Make your code/script/notebook citable and give it a license
- Join a CodeRefinery workshop