

Processing Report

Documenting processing parameters and user settings.

04 August 2023



Survey Data

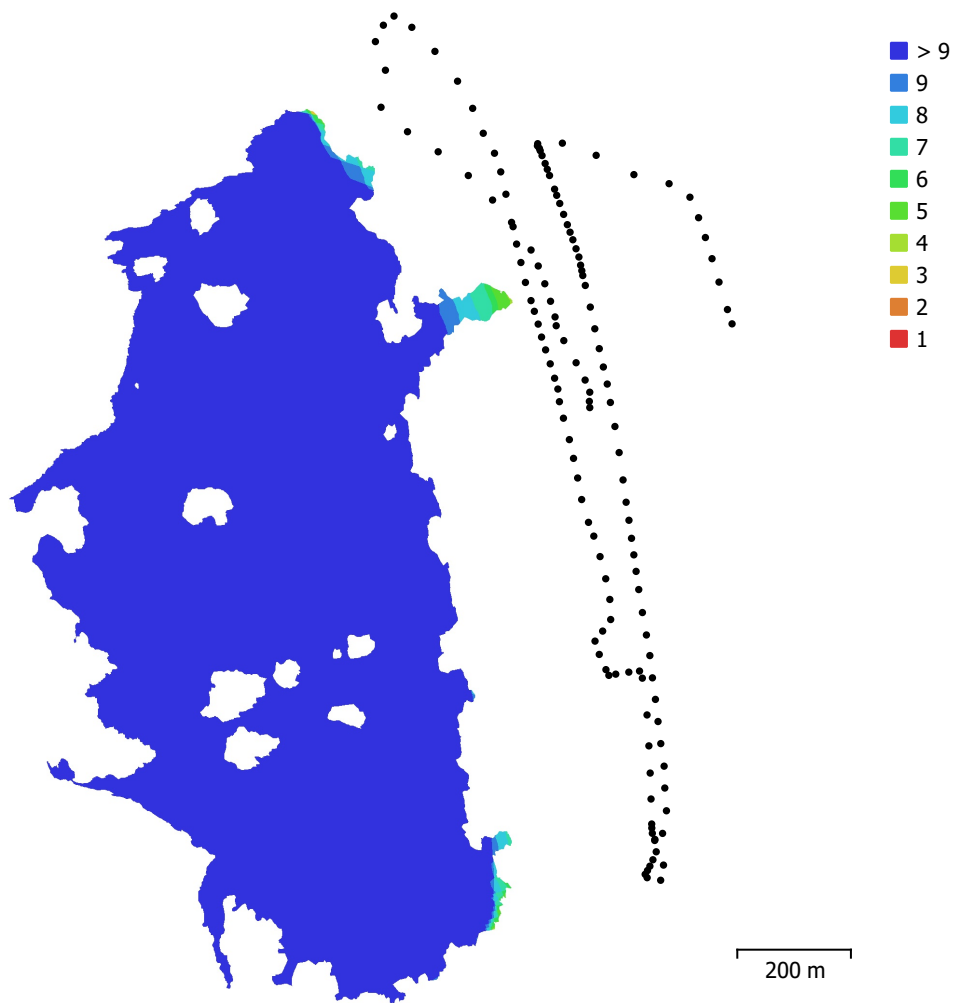


Fig. 1. Camera locations and image overlap.

Number of images:	138	Camera stations:	138
Flying altitude:	454 m	Tie points:	50,030
Ground resolution:	0.124 m/pix	Projections:	194,864
Coverage area:	7.6e+05 m ²	Reprojection error:	0.316 pix

Camera Model	Resolution	Focal Length	Pixel Size	Precalibrated
Test_Pro (10.26mm)	5472 x 3648	10.26 mm	2.41 x 2.41 μ m	No

Table 1. Cameras.

Camera Calibration

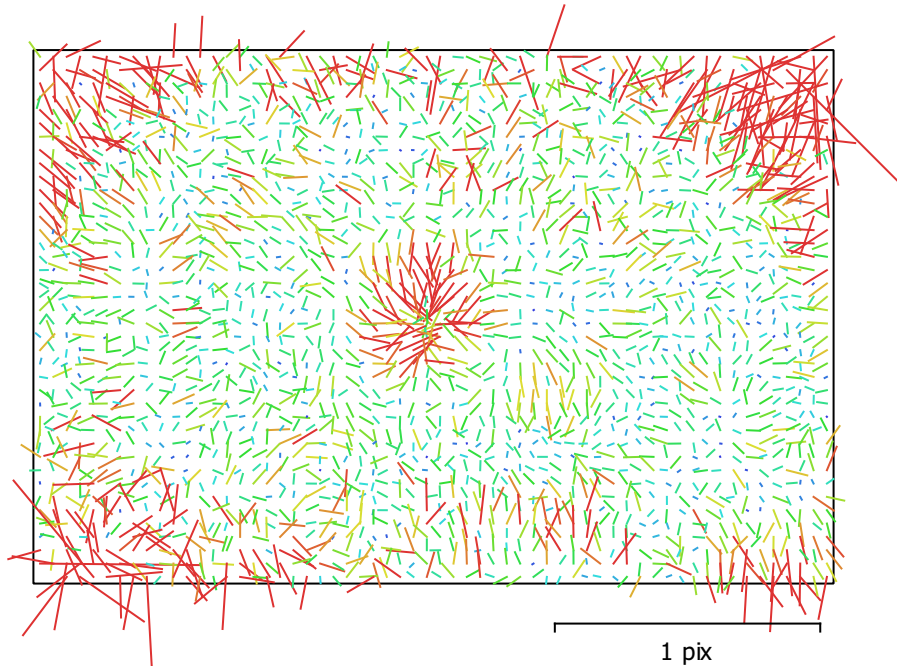


Fig. 2. Image residuals for Test_Pro (10.26mm).

Test_Pro (10.26mm)

138 images

Type	Resolution	Focal Length	Pixel Size
Frame	5472 x 3648	10.26 mm	2.41 x 2.41 μm

	Value	Error	F	Cx	Cy	K1	K2	K3	P1	P2
F	4373.93	0.14	1.00	-0.07	-0.60	0.06	0.11	-0.11	-0.09	-0.18
Cx	-12.7772	0.25		1.00	0.07	-0.03	0.02	-0.02	0.94	0.08
Cy	-47.4136	0.23			1.00	-0.07	0.01	-0.01	0.08	0.60
K1	0.0132577	6.9e-05				1.00	-0.93	0.87	-0.03	-0.15
K2	0.035523	0.00028					1.00	-0.98	0.00	0.06
K3	-0.0339906	0.00037						1.00	-0.00	-0.05
P1	0.000119782	1.8e-05							1.00	0.10
P2	-0.00333869	9e-06								1.00

Table 2. Calibration coefficients and correlation matrix.

Camera Locations

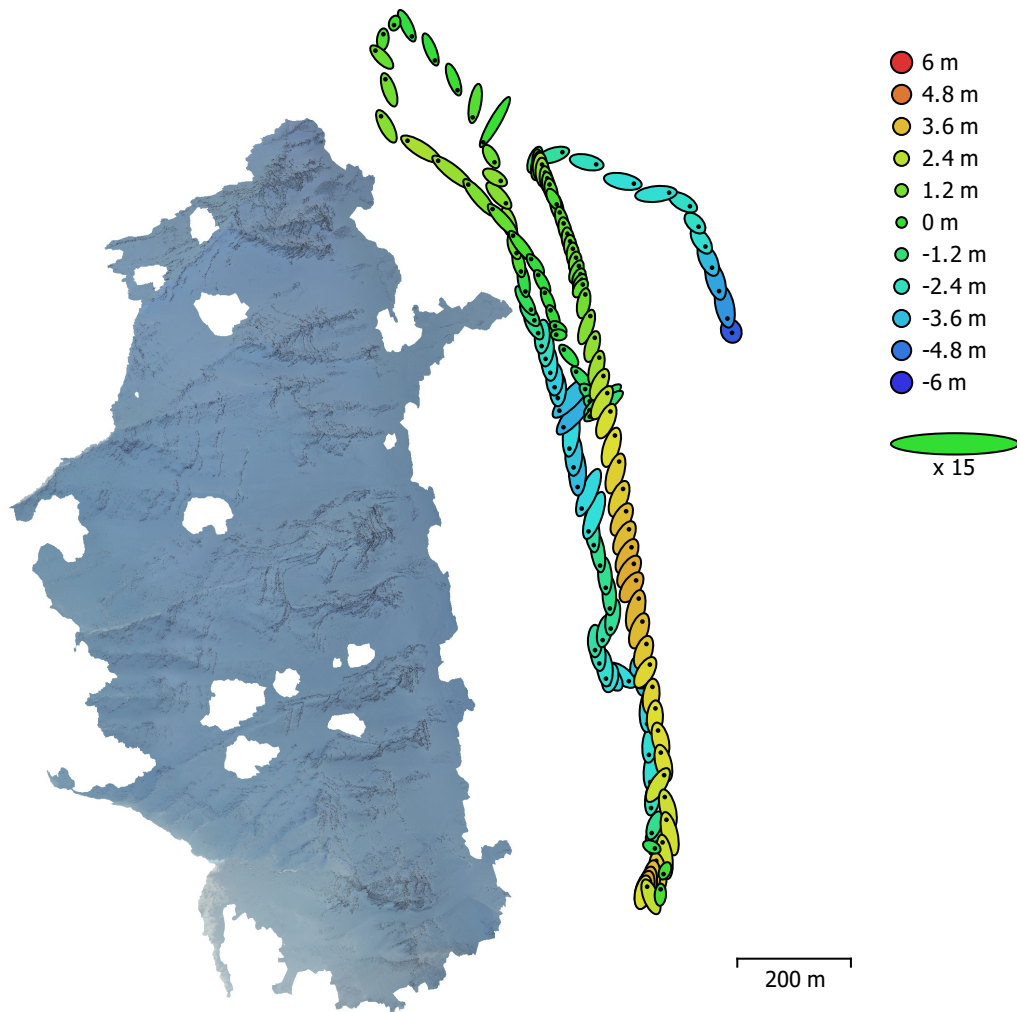


Fig. 3. Camera locations and error estimates.

Z error is represented by ellipse color. X,Y errors are represented by ellipse shape.
 Estimated camera locations are marked with a black dot.

X error (m)	Y error (m)	Z error (m)	XY error (m)	Total error (m)
1.14665	2.19744	2.32263	2.47862	3.39678

Table 3. Average camera location error.
 X - Longitude, Y - Latitude, Z - Altitude.

Digital Elevation Model

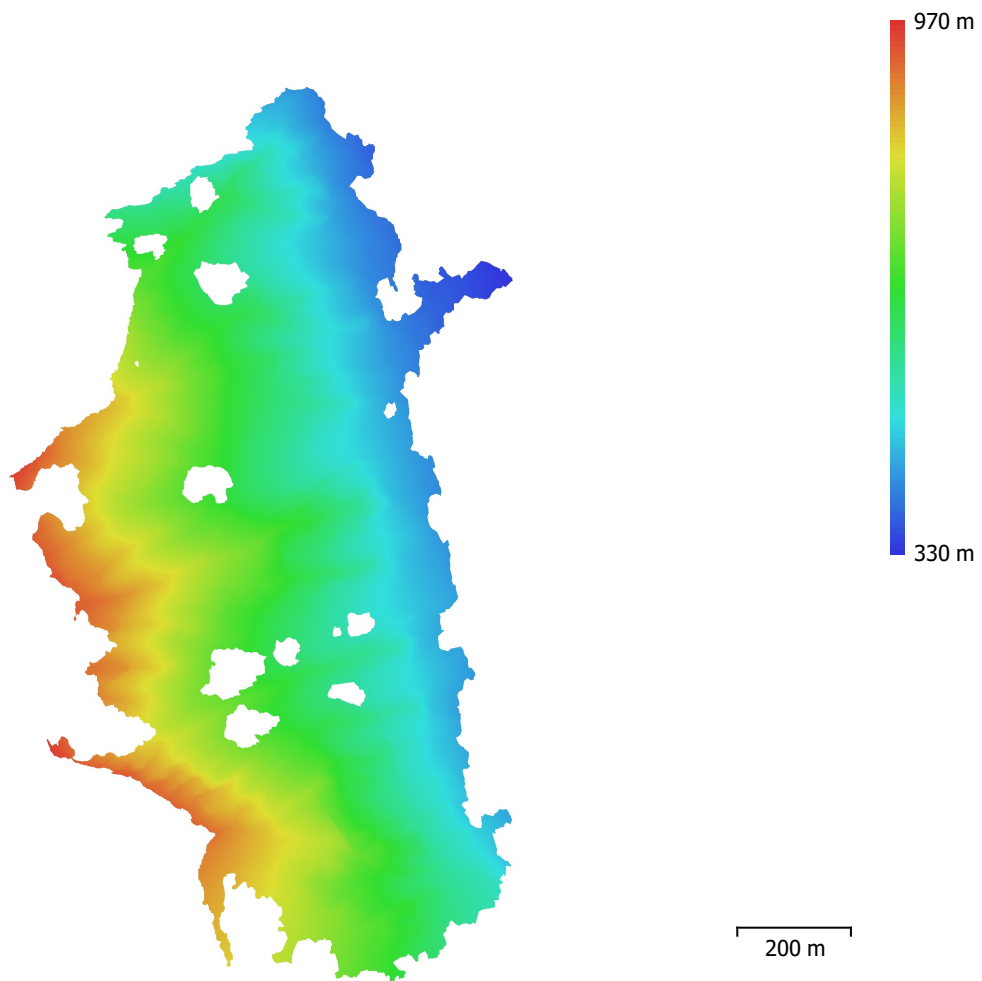


Fig. 4. Reconstructed digital elevation model.

Resolution: 0.247 m/pix
Point density: 16.4 points/m²

Processing Parameters

General

Cameras	138
Aligned cameras	138
Coordinate system	WGS 84 (EPSG::4326)
Rotation angles	Yaw, Pitch, Roll

Tie Points

Points	50,030 of 387,138
RMS reprojection error	0.140409 (0.315576 pix)
Max reprojection error	0.449088 (1.33662 pix)
Mean key point size	2.2198 pix
Point colors	3 bands, uint8
Key points	No
Average tie point multiplicity	5.89624

Alignment parameters

Accuracy	High
Generic preselection	Yes
Reference preselection	Source
Key point limit	60,000
Key point limit per Mpx	1,000
Tie point limit	0
Exclude stationary tie points	Yes
Guided image matching	No
Adaptive camera model fitting	No
Matching time	3 minutes 38 seconds
Matching memory usage	462.47 MB
Alignment time	3 minutes 22 seconds
Alignment memory usage	172.65 MB

Optimization parameters

Parameters	f, cx, cy, k1-k3, p1, p2
Adaptive camera model fitting	No
Optimization time	1 seconds
Date created	2023:08:03 10:53:56
Software version	2.0.2.16334
File size	37.10 MB

Depth Maps

Count	138
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Depth maps generation parameters

Quality	High
Filtering mode	Mild
Max neighbors	16
Processing time	8 minutes 12 seconds
Memory usage	3.98 GB
Date created	2023:08:03 11:08:39
Software version	2.0.2.16334
File size	506.44 MB

Point Cloud

Points	19,837,051
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Point attributes

Color	3 bands, uint8
Normal	

Confidence	1 - 94
Point classes	
Created (never classified)	13,051,148
High Noise	6,785,903
Depth maps generation parameters	
Quality	High
Filtering mode	Mild
Max neighbors	16
Processing time	8 minutes 12 seconds
Memory usage	3.98 GB
Point cloud generation parameters	
Processing time	25 minutes 53 seconds
Memory usage	8.81 GB
Date created	2023:08:03 11:25:09
Software version	2.0.2.16334
File size	278.17 MB
Model	
Faces	2,744,333
Vertices	1,373,739
Vertex colors	3 bands, uint8
Texture	4,096 x 4,096 x 10, 4 bands, uint8
Depth maps generation parameters	
Quality	High
Filtering mode	Mild
Max neighbors	16
Processing time	8 minutes 12 seconds
Memory usage	3.98 GB
Point cloud generation parameters	
Processing time	25 minutes 53 seconds
Memory usage	8.81 GB
Reconstruction parameters	
Surface type	Arbitrary
Source data	Point cloud
Interpolation	Disabled
Strict volumetric masks	No
Processing time	7 minutes 18 seconds
Memory usage	3.97 GB
Texturing parameters	
Mapping mode	Generic
Blending mode	Mosaic
Texture size	4,096
Enable hole filling	Yes
Enable ghosting filter	Yes
UV mapping time	1 minutes 32 seconds
UV mapping memory usage	2.95 GB
Blending time	2 minutes 14 seconds
Blending memory usage	5.34 GB
Blending GPU memory usage	4.45 GB
Date created	2023:08:03 13:52:28
Software version	2.0.2.16334
File size	270.70 MB
Tiled Model	
Texture	3 bands, uint8
Reconstruction parameters	
Source data	Mesh
Tile size	256

Face count	High
Enable ghosting filter	No
Processing time	15 minutes 7 seconds
Memory usage	2.46 GB
Date created	2023:08:03 16:34:08
Software version	2.0.2.16334
File size	144.51 MB

Additional Parameters

Sparse cloud reconstruction uncertainty	20.0
Sparse cloud projection accuracy	2.8
Sparse cloud reprojection error	0.3
Point cloud confidence (minimum threshold)	5
Mesh connected components	99

System

Software name	Agisoft Metashape Professional
Software version	2.0.2 build 16334
OS	Windows 64 bit
RAM	127.78 GB
CPU	Intel(R) Core(TM) i9-9900K CPU @ 3.60GHz
GPU(s)	GeForce RTX 2080