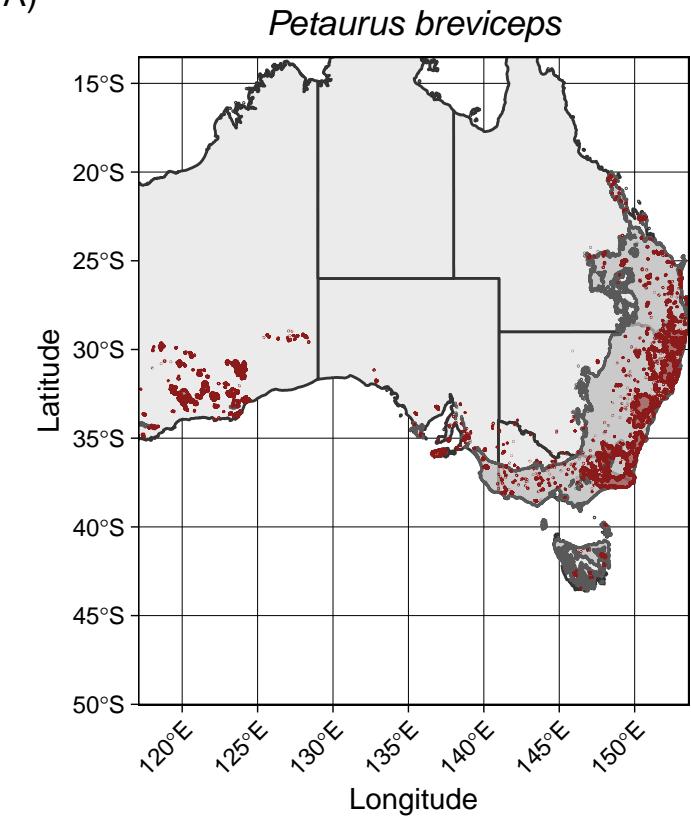
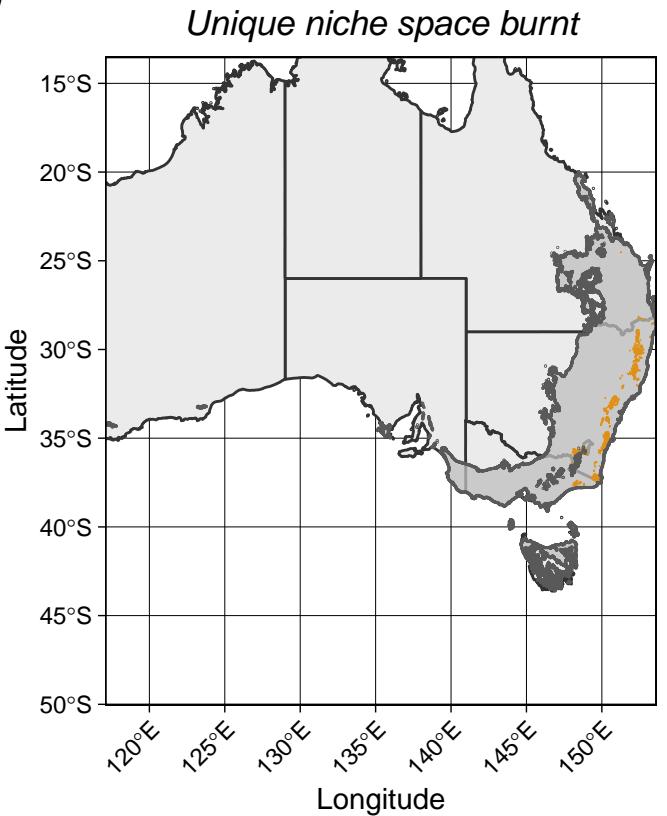


A)

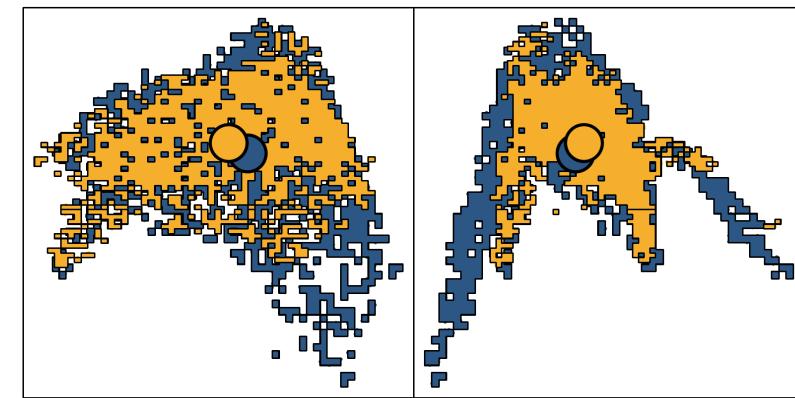


B)

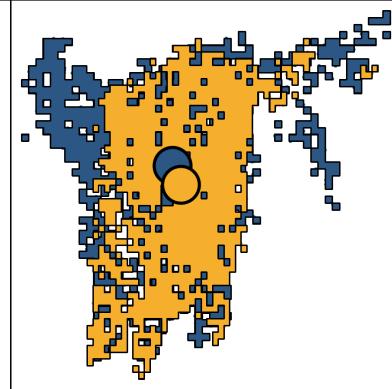


D)

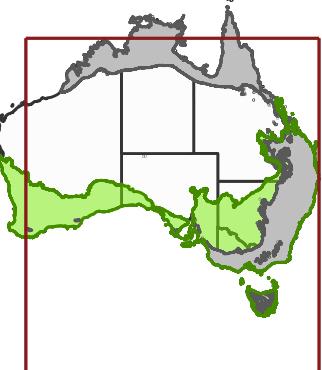
PC1



PC2



C)



Pre–fire hypervolume
Burnt area hypervolume

PC3