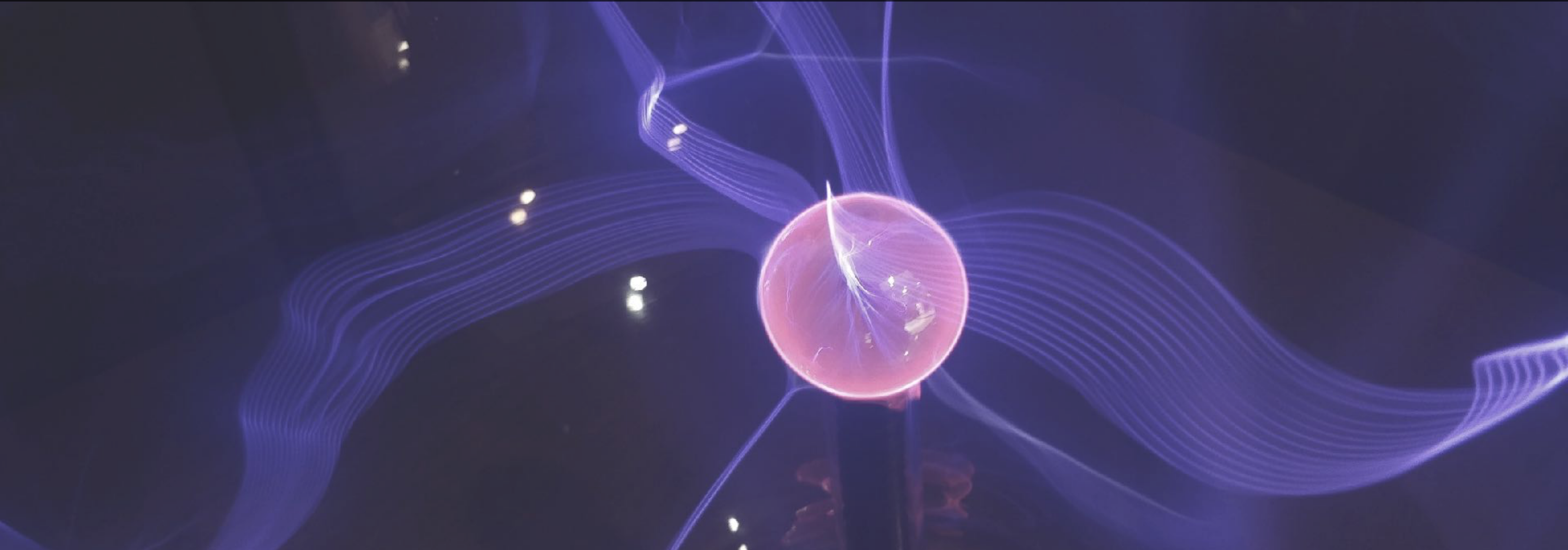


The Quantum Frontier of SE and its Adoption

Insights from Practitioners and a Systematic Mapping Study



Dario Di Nucci



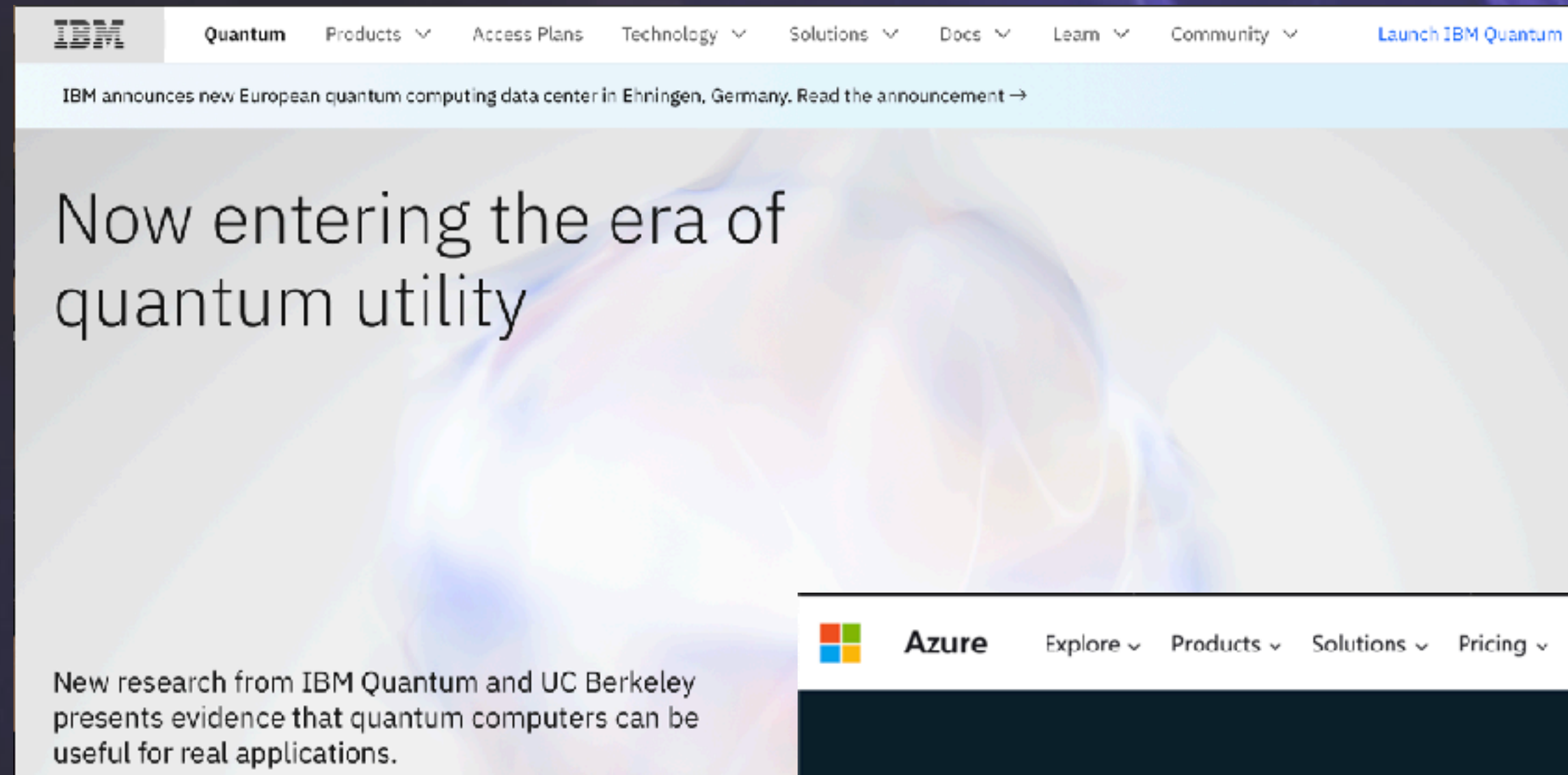
@dardin88



dardin88.github.io



ddinucci@unisa.it

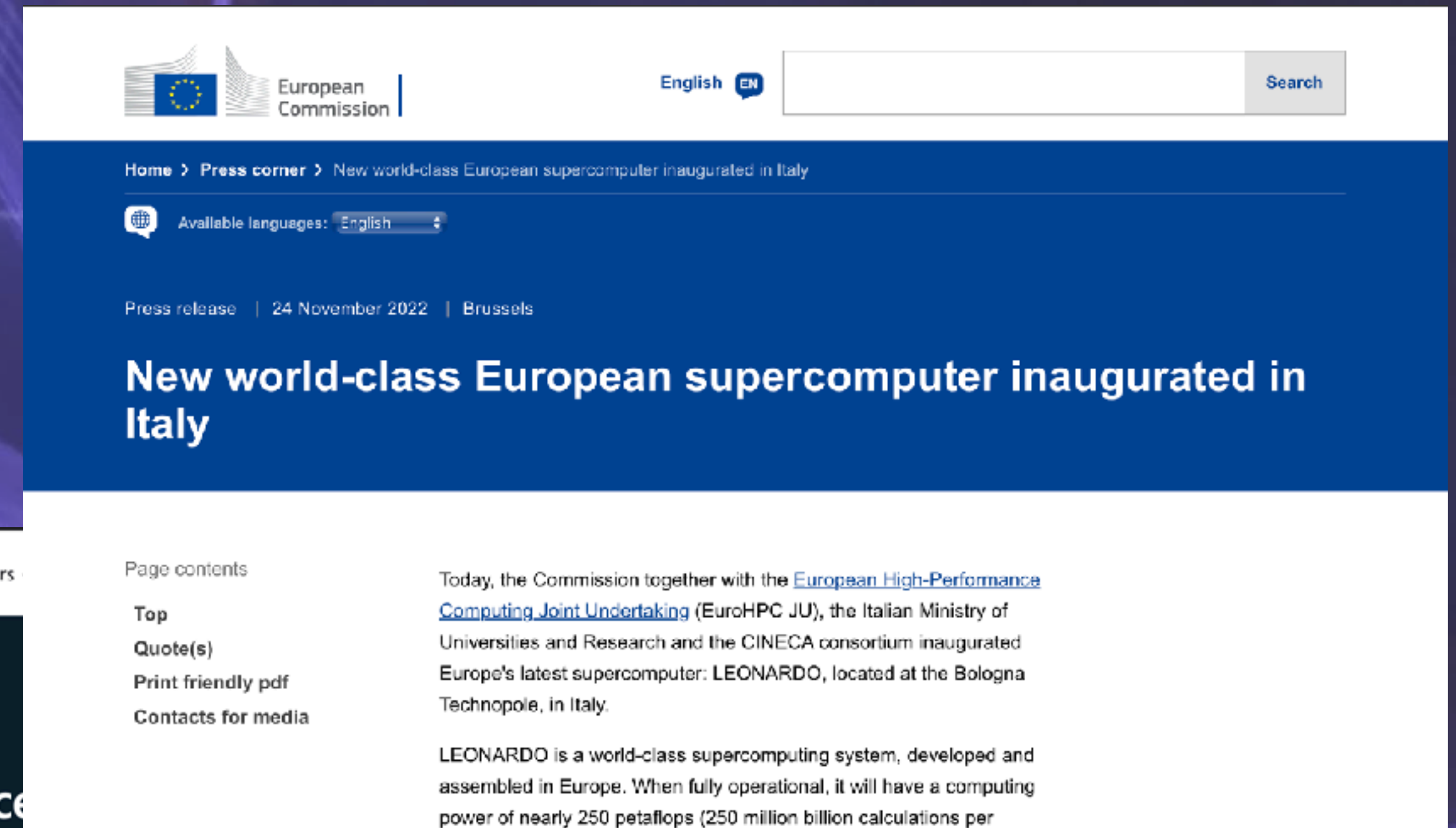


IBM Quantum Products Access Plans Technology Solutions Docs Learn Community Launch IBM Quantum

IBM announces new European quantum computing data center in Ehningen, Germany. Read the announcement →

Now entering the era of quantum utility

New research from IBM Quantum and UC Berkeley presents evidence that quantum computers can be useful for real applications.



European Commission

English Search

Home > Press corner > New world-class European supercomputer inaugurated in Italy

Available languages: English

Press release | 24 November 2022 | Brussels

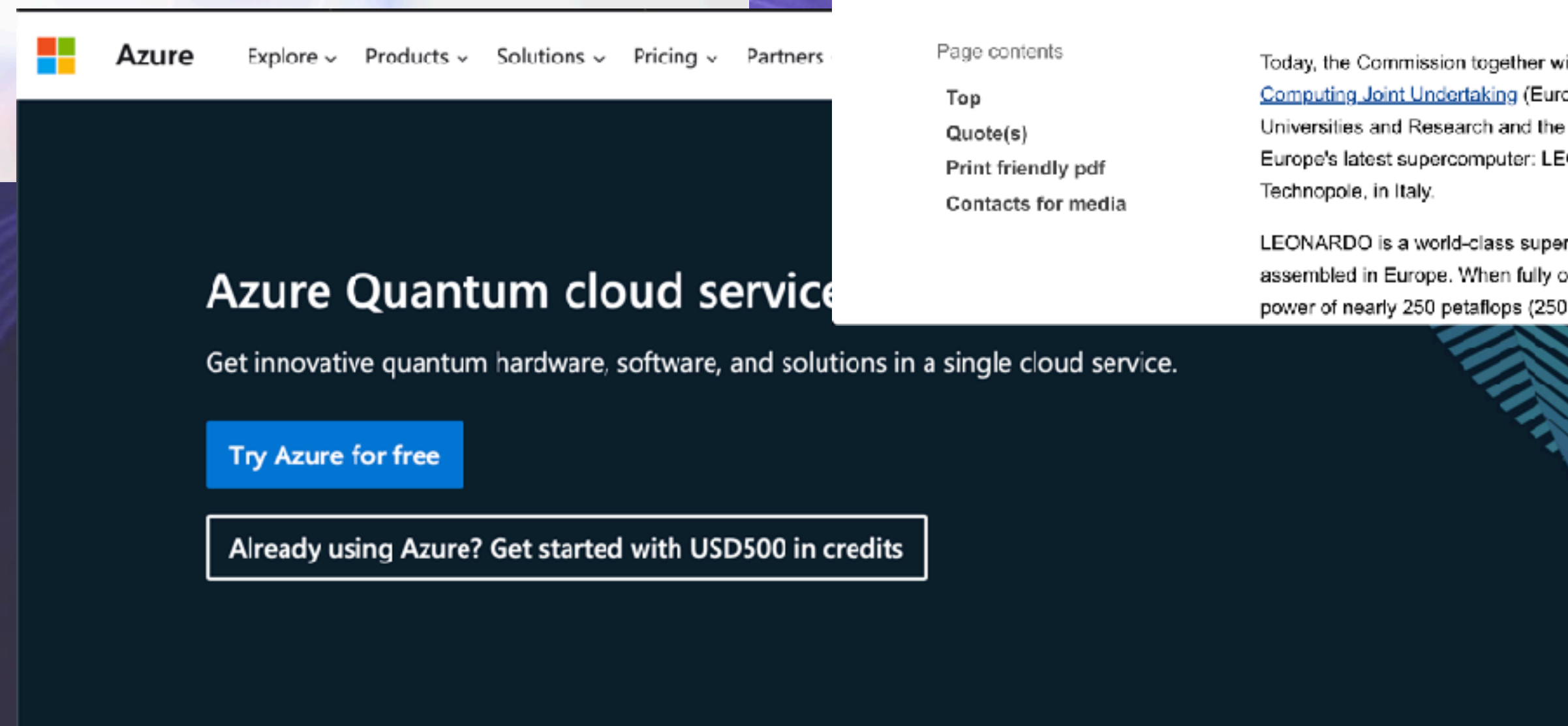
New world-class European supercomputer inaugurated in Italy

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Today, the Commission together with the [European High-Performance Computing Joint Undertaking \(EuroHPC JU\)](#), the Italian Ministry of Universities and Research and the CINECA consortium inaugurated Europe's latest supercomputer: LEONARDO, located at the Bologna Technopole, in Italy.

LEONARDO is a world-class supercomputing system, developed and assembled in Europe. When fully operational, it will have a computing power of nearly 250 petaflops (250 million billion calculations per



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Quantum computing is now a reality!

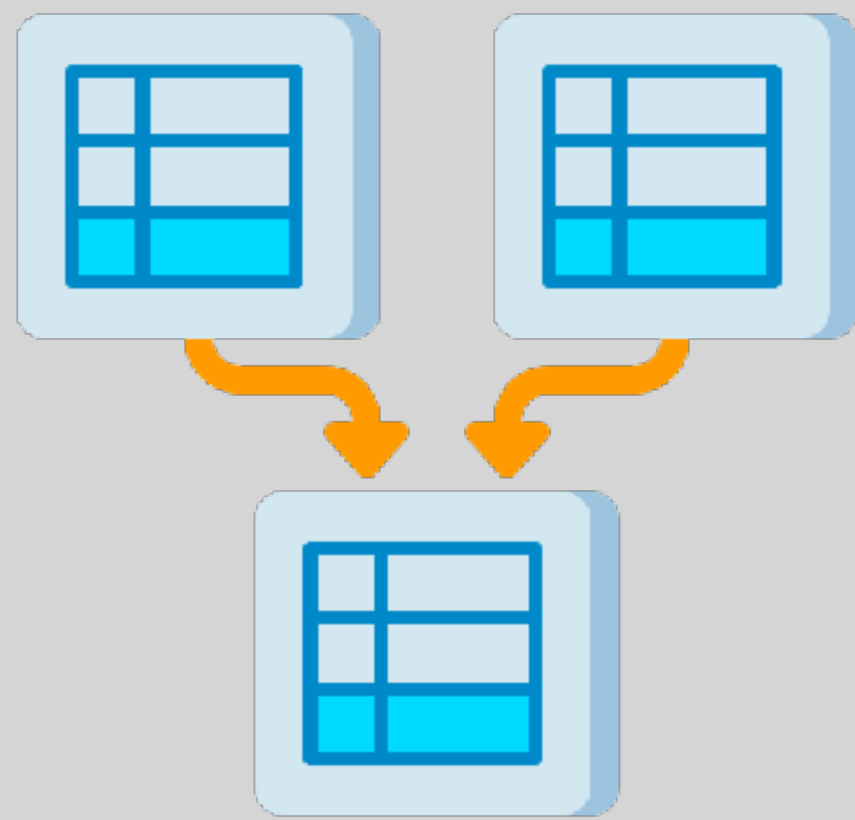
The Talavera Manifesto for Quantum Software Engineering and Programming

Mario Piattini aQuantum by Alarcos Research Group	Guido Peterssen aQuantum by Alhambra	Ricardo Pérez-Castillo Facultad de Ciencias Socia- les de Talavera de la Reina	Jose Luis Hevia aQuantum by Alhambra
Manuel A Serrano Information Systems & Technology Department, UCLM	Guillermo Hernández m2i formación	Ignacio García Rodríguez de Guzmán Information Technology & Systems Institute	Claudio Andrés Paradela aQuantum by Alhambra
Macario Polo Escuela Superior de Informática de Ciudad Real	Ezequiel Murina aQuantum by Alhambra	Luis Jiménez Alarcos Research Group	Juan Carlos Marqueño Alhambra IT
Ramsés Gallego Quantum World Association	Jordi Tura	Frank Phillipson TNO	Juan M. Murillo University of Extremadura
Alfonso Niño SciCom Research Group	Moisés Rodríguez AQCLab		

Abstract. This paper presents the Talavera Manifesto for quantum software engineering and programming. This manifesto collects some principles and commitments about the quantum software engineering and programming field, as well as some calls for action. This is the result of the discussion and different viewpoints of academia and industry practitioners who joined at the first International Workshop on QuANTum SoftWare Engineering & pROgramming (QANSWER).

Keywords: Quantum Software Engineering, Quantum Computing, Manifesto, Talavera.

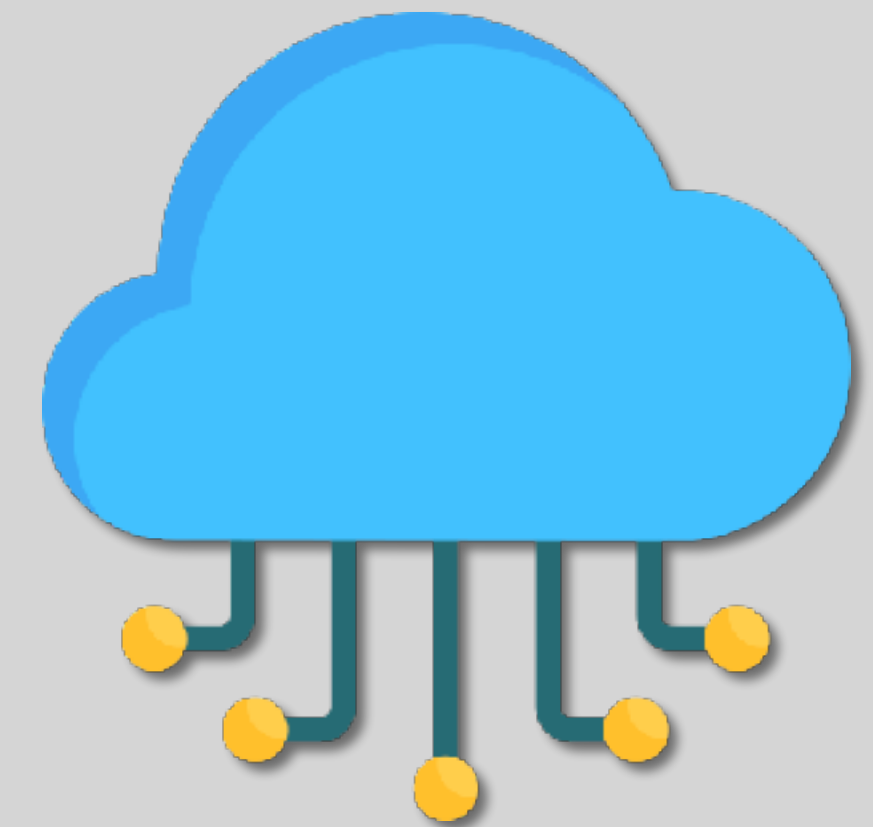
Quantum software engineering: Insights from Practitioners



Modeling

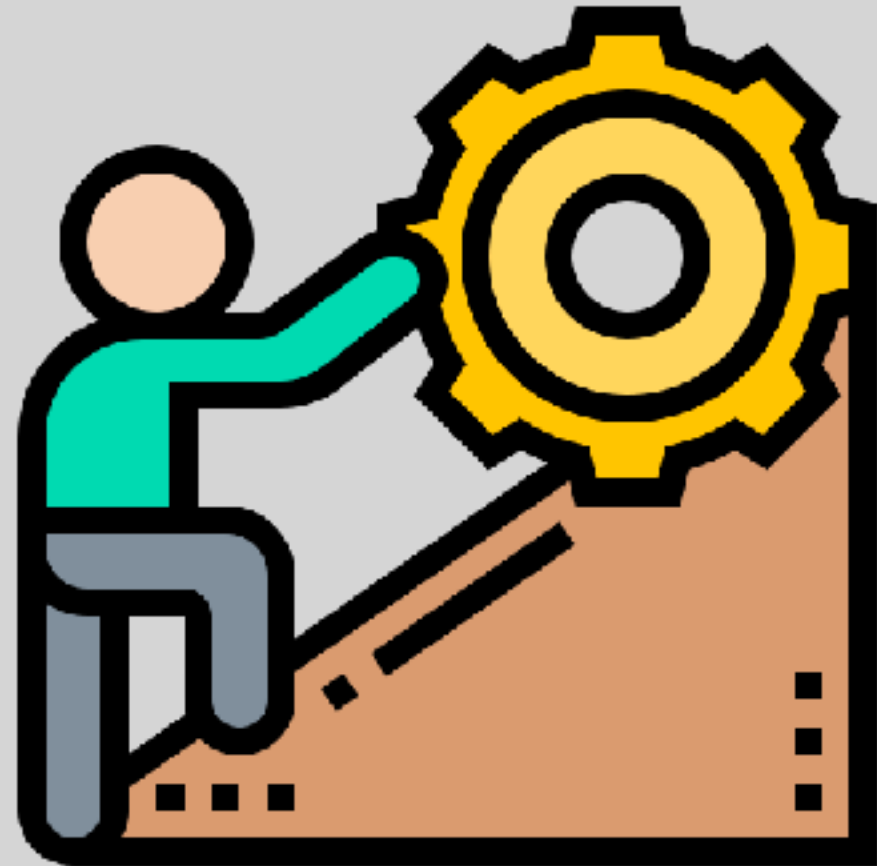


Testing



**Cloud-Enabled
Quantum Computing**

Several tools and techniques allows for modeling, testing, and cloud-enabled computing.



Challenges

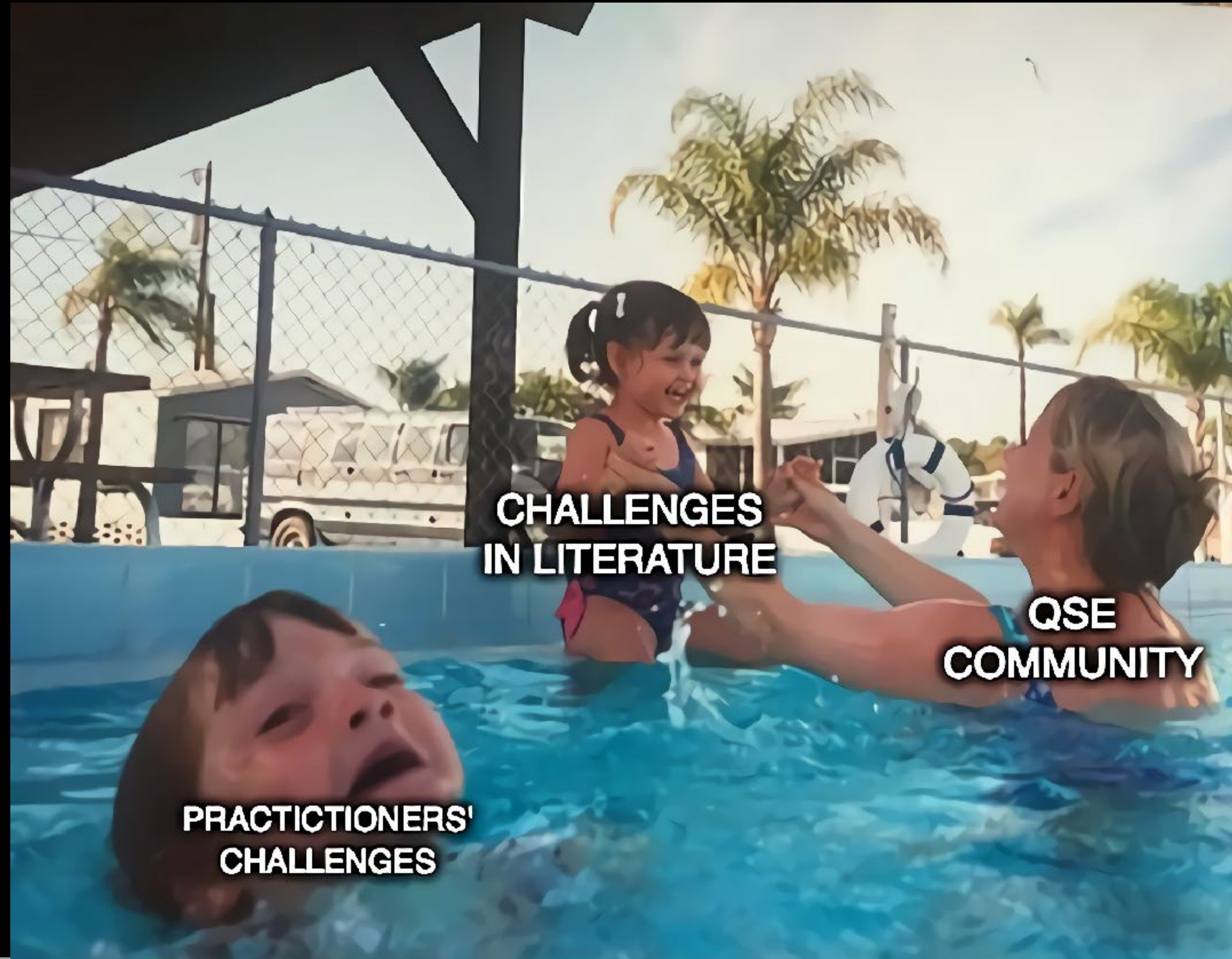


Testing



Architecture

The main empirical studies carried out focused on challenges in using, debugging, testing, and architecture-related issues.



Most of the challenges addressed in literature neglected the practitioners' perception.



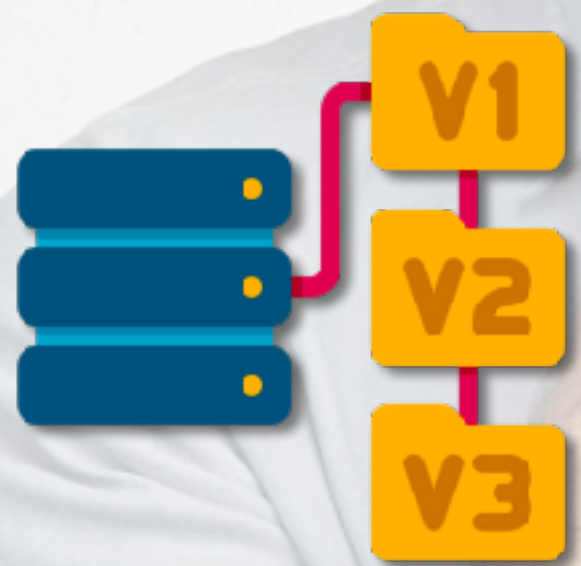
“To what extent and for what **purposes** are quantum frameworks used?”

“What are the main **challenges** that quantum developers experience when interacting with quantum frameworks?”

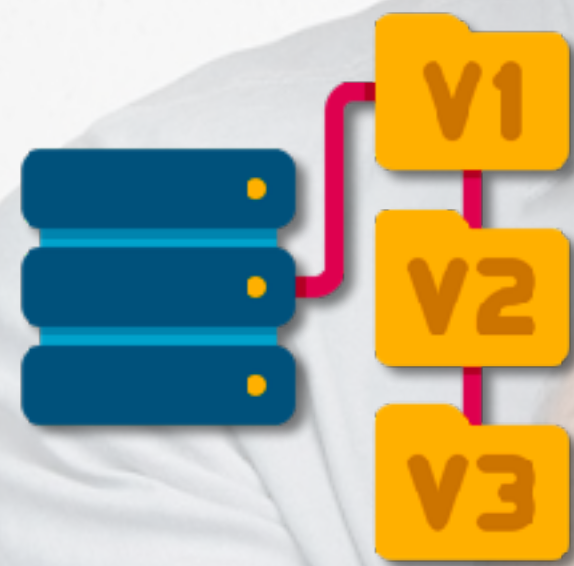
The lack of practitioners' perception motivated the first step of the research plan.



Starting from GitHub...



Repositories using Qiskit, Cirq, and Q# are selected.



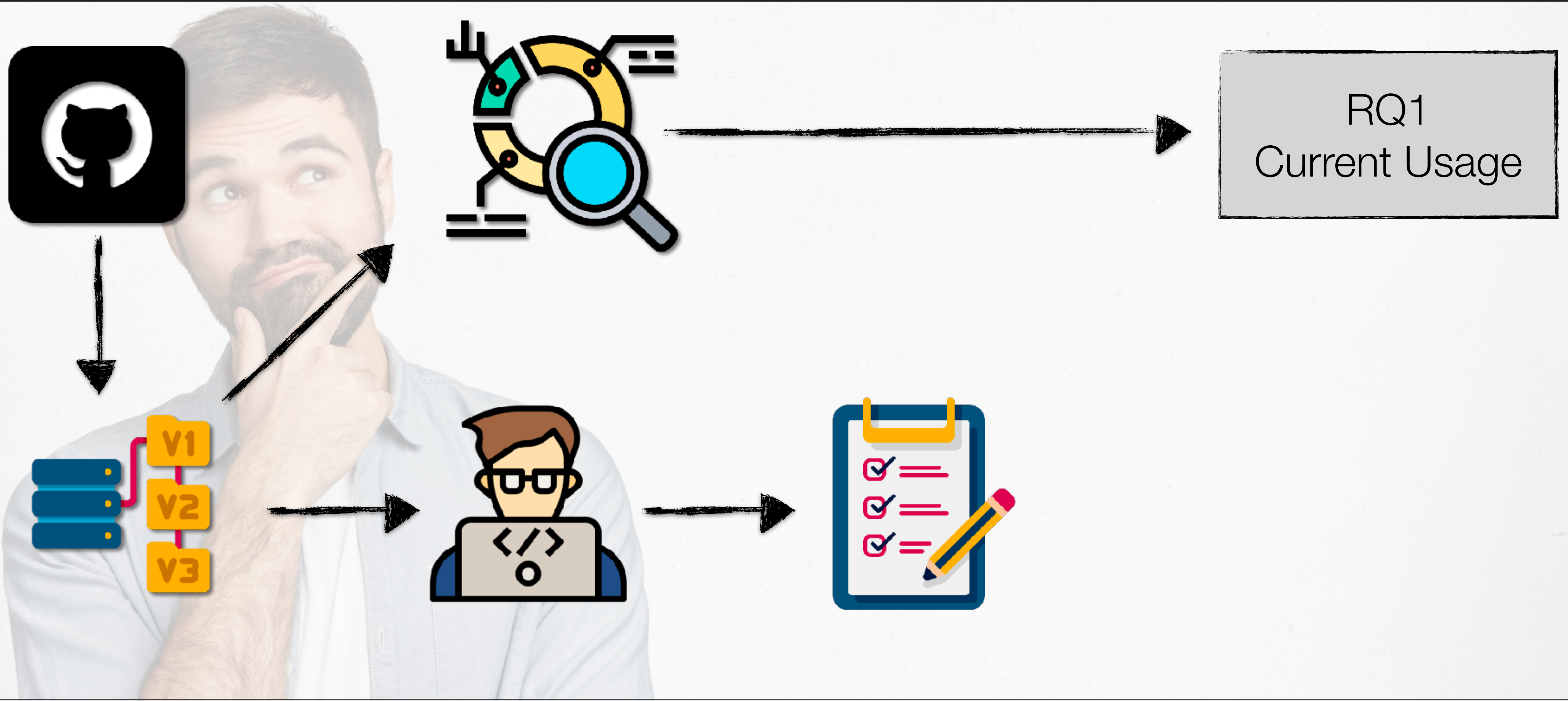
Repositories are manually labeled to assess the purpose of their creation.



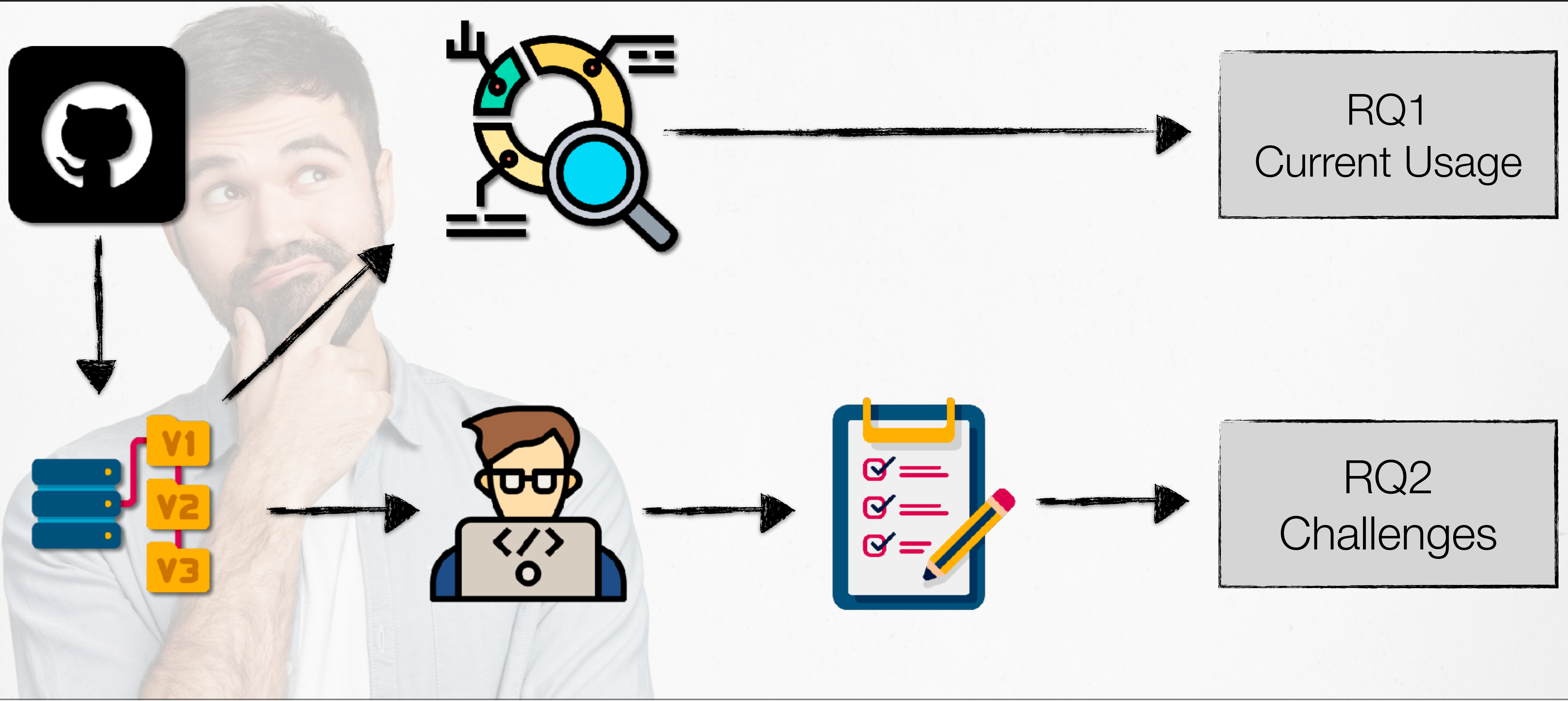
The list of contributors is extracted.



Practitioners are surveyed.



The repository analysis and the second part of the survey answer RQ1.



The third part of the survey answers RQ2.

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Software engineering for quantum programming: How far are we?[☆]

Manuel De Stefano^{☆,*}, Fabiano Pecorelli[†], Dario Di Nucci[‡], Fabio Palomba[§], Andrea De Lucia[¶]

[☆]Sea Lab - University of Salerno, Italy
[†]Tampere University, Finland

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ABSTRACT

Quantum computing is no longer only a scientific interest but is rapidly becoming an industrially available technology that can potentially overcome the limits of classical computation. Over the last years, all major companies have provided frameworks and programming languages that allow developers to create their quantum applications. This shift has led to the definition of a new discipline called quantum software engineering, which is demanded to define novel methods for engineering large-scale quantum applications. While the research community is successfully embracing this call, we notice a lack of systematic investigations into the state of the practice of quantum programming. Understanding the challenges that quantum developers face is vital to precisely define the aims of quantum software engineering. Hence, in this paper, we first mine all the GitHub repositories that make use of the most used quantum programming frameworks currently on the market, and then conduct coding analysis sessions to produce a taxonomy of the purposes for which quantum technologies are used. In the second place, we conduct a survey study that involves the contributors of the considered repositories, which aims to elicit the developers' opinions on the current adoption and challenges of quantum programming. On the one hand, the results highlight that the current adoption of quantum programming is still limited. On the other hand, there are many challenges that the software engineering community should carefully consider; these do not strictly pertain to technical concerns but also socio-technical matters.

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1. Introduction

The dream has come true (Knight, 2018): several physicists and computer scientists agree that the quantum technology is right around the corner (Knight, 2018; Hoare and Milner, 2005) and that the 21st century will be recalled as the “quantum era” (Piatini et al., 2021). Specific mechanic principles such as superposition, i.e., quantum objects may assume different states at the same time, and entanglement, i.e., quantum objects may be deeply connected without any direct physical interaction, promise to revolutionize program computation compared to classical computers (Muerk, 2017). Quantum computers could eventually lead to resolving NP-complete problems (Aaronson, 2005; Ghya and Volovich, 2008)—often referred to as quantum supremacy (Arute et al., 2019), namely the point in time when a programmable quantum device would be able to solve problems that no classical computer can solve in any feasible amount of time.

For this reason, all major software companies, like IBM and GOOGLE, are currently investing hundreds of millions of dollars every year to produce novel hardware and software technologies that can support the execution of quantum programs.¹ For instance, IBM QUANTUM² has developed its programming framework, which allows developers to design, implement, and execute quantum applications on cloud-based quantum computers. Companies and researchers have also been developing several quantum programming languages (Orner, 2007; Qi, 2021; Albrecht and Crange, 2005) and development toolkits (Aleksandrowicz et al., 2013; Houghton et al., 2020; Steiger et al., 2016) that provide developers with off-the-shelf instruments and APIs to create quantum programs.

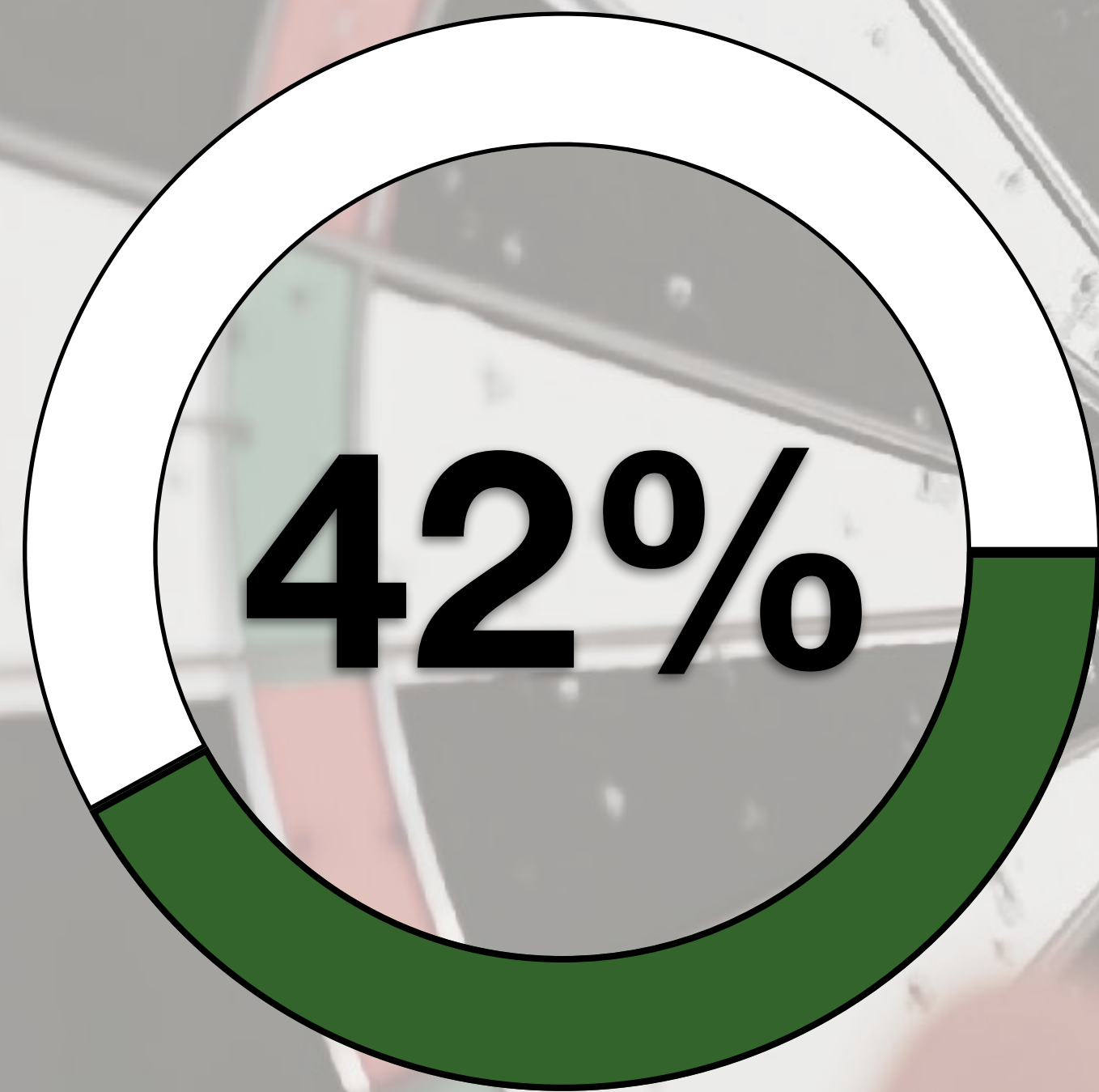
While there have been already several promising applications of quantum programming to the resolution of various problems in the fields of machine learning (Diamante et al., 2017), optimization (Gomeschi and Sulejanski, 2017), cryptography (Mailoux et al., 2016), and chemistry (Kiefer et al., 2017), the development of large-scale quantum software seems to be still far from being

[☆] Editor: Alexander Charizigeorgou.
^{*} Corresponding author.
E-mail addresses: mdestefano@unisa.it (M. De Stefano), fabiano.pecorelli@utun.tu.tampere.fi (F. Pecorelli), d.nucci@unisa.it (D. Di Nucci), fabio.palomba@unisa.it (F. Palomba), andrea.de.lucia@unisa.it (A. De Lucia).

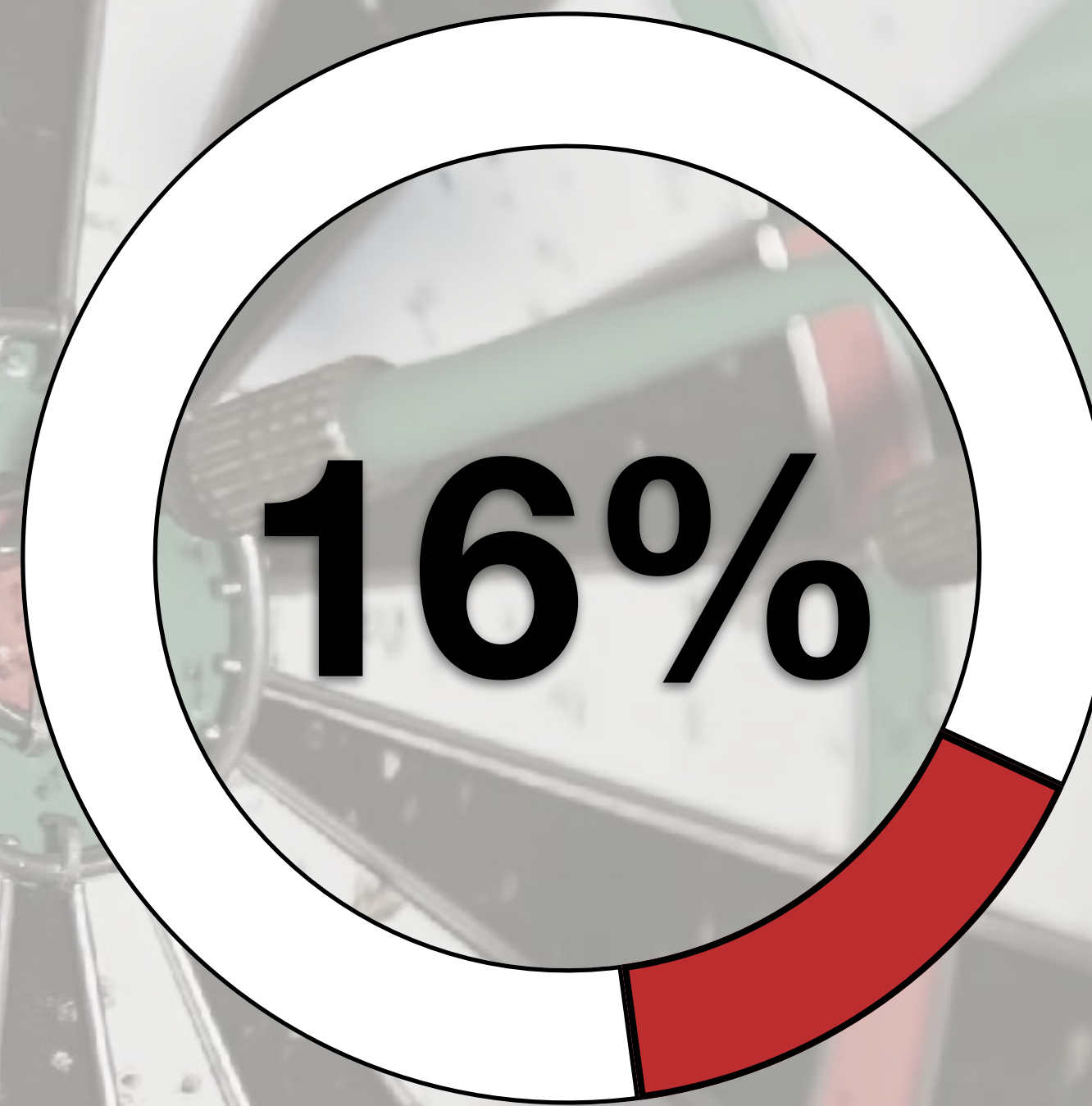
<https://doi.org/10.1016/j.jss.2022.111826>
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¹ Boston Consulting Group report.
² IBM Quantum: <https://www.ibm.com/quantum-computing>.

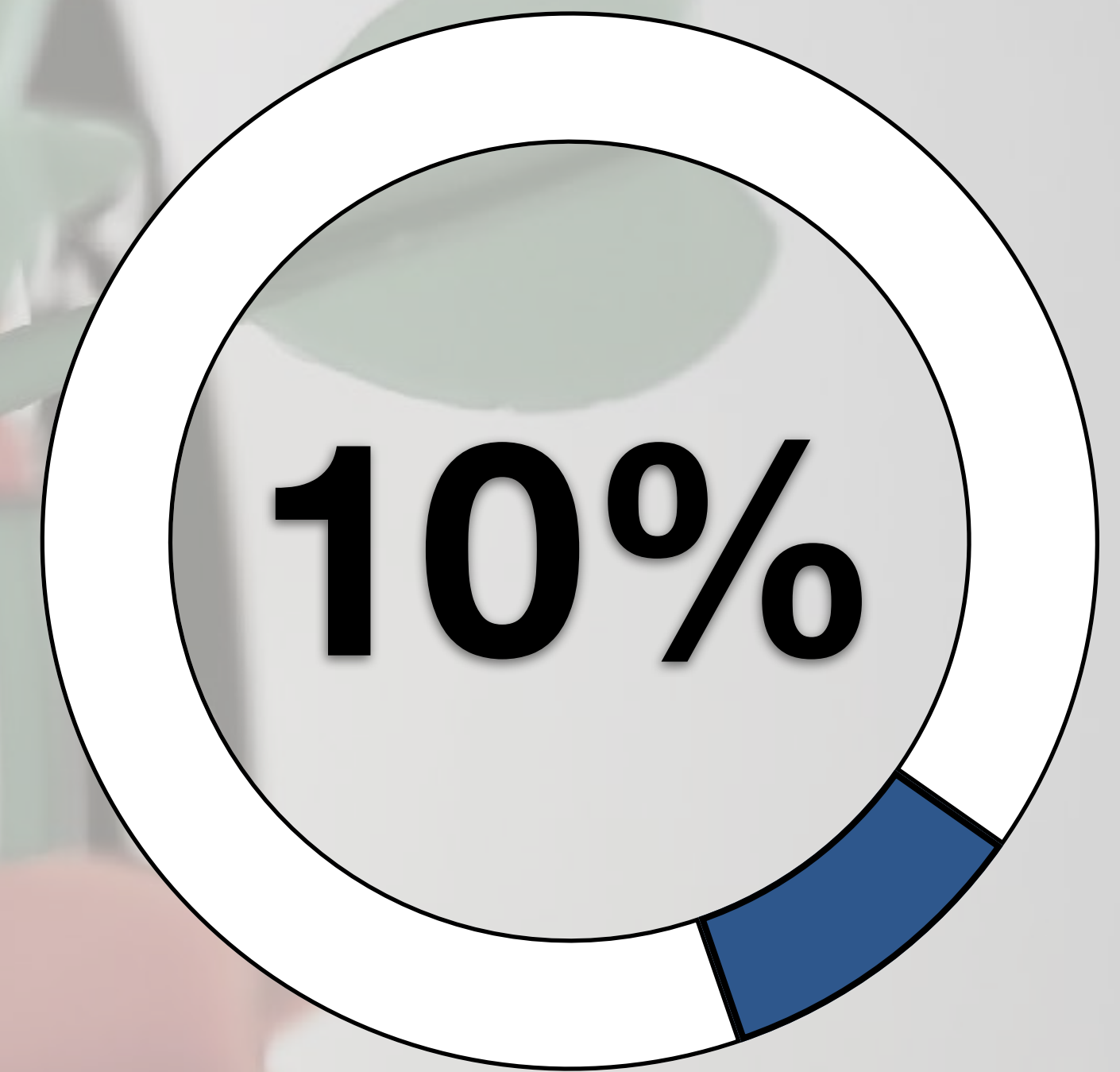
These results ended in our recent JSS paper



Toy projects

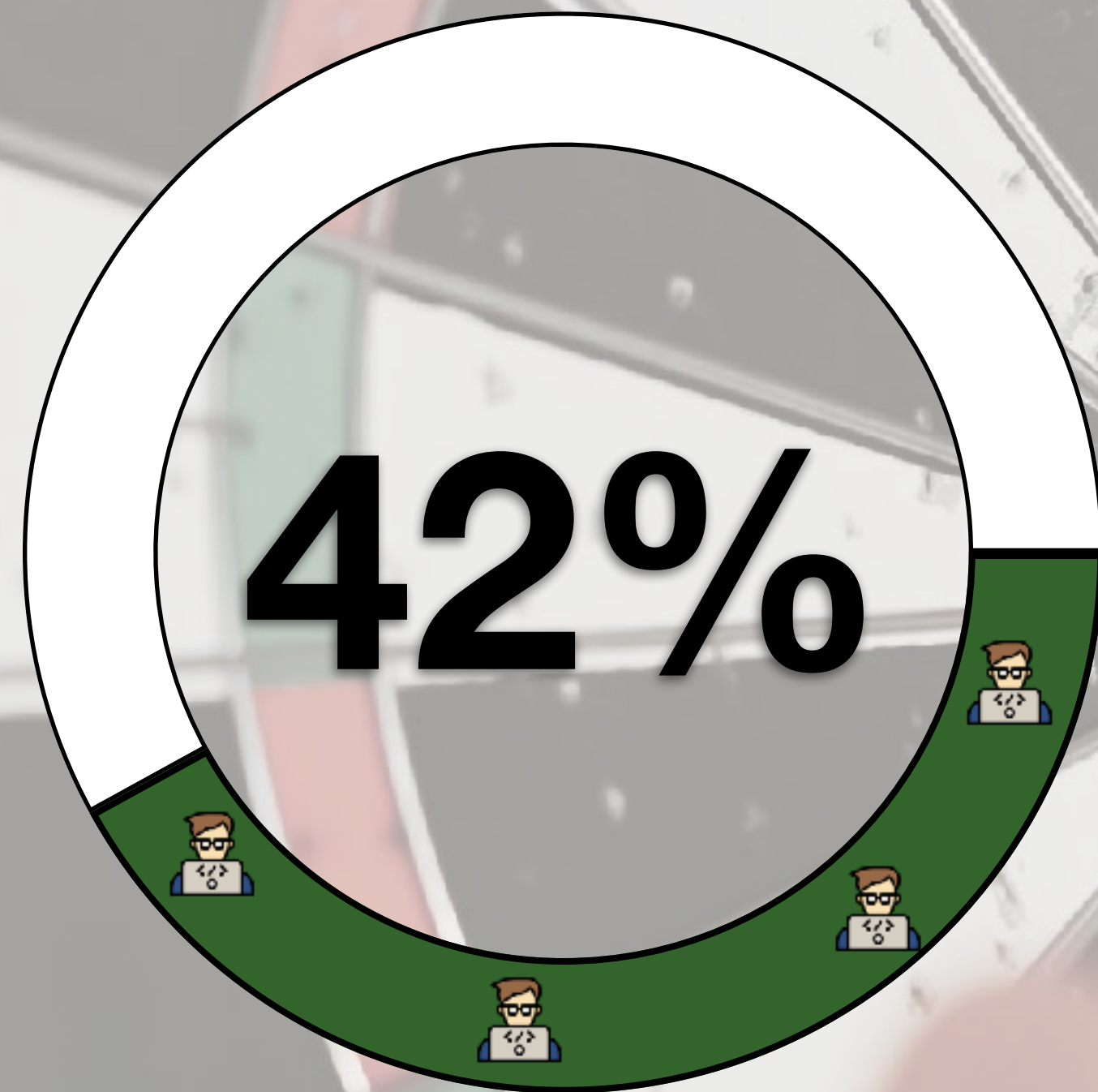


Libraries &
Frameworks

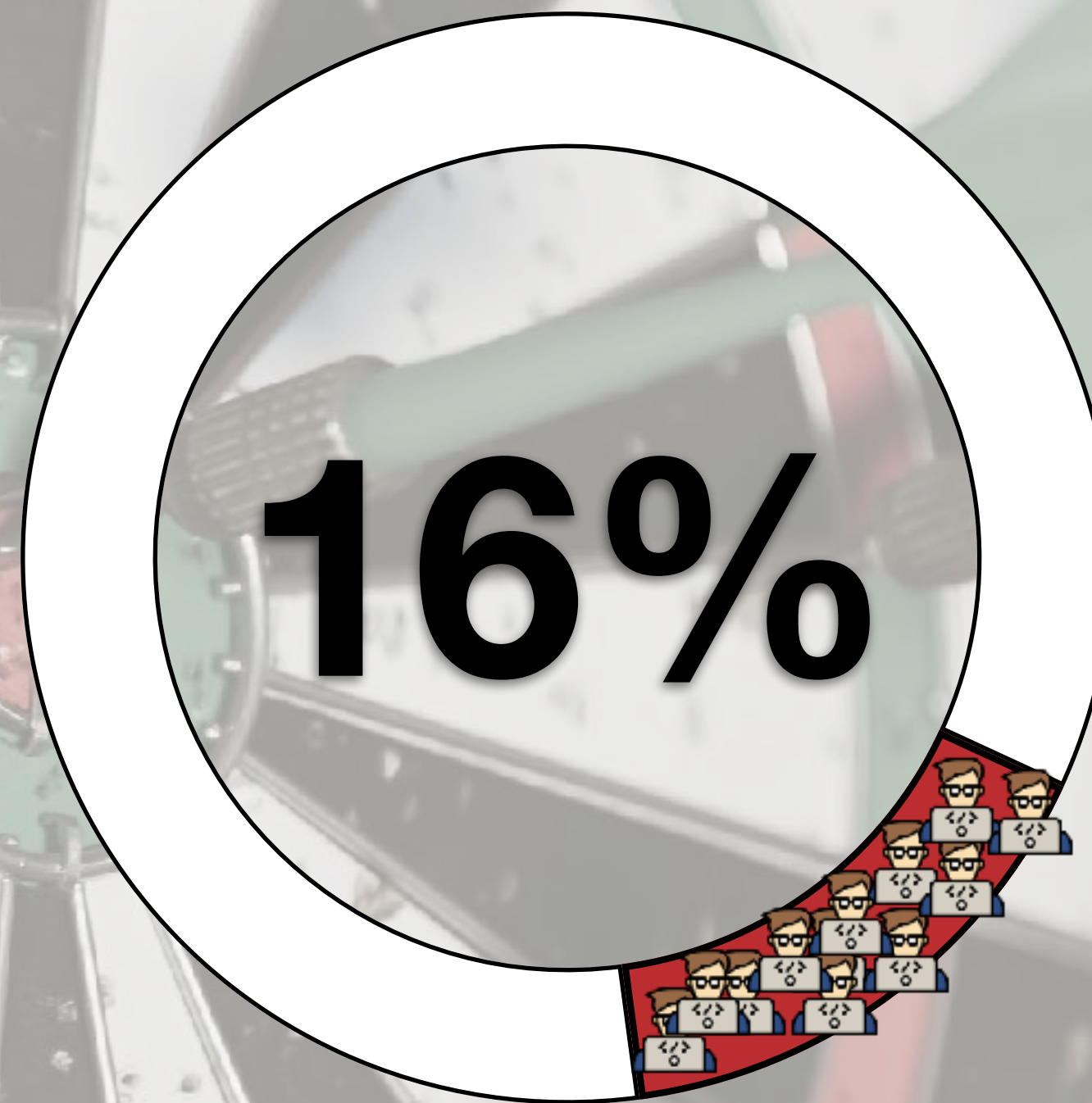


Research

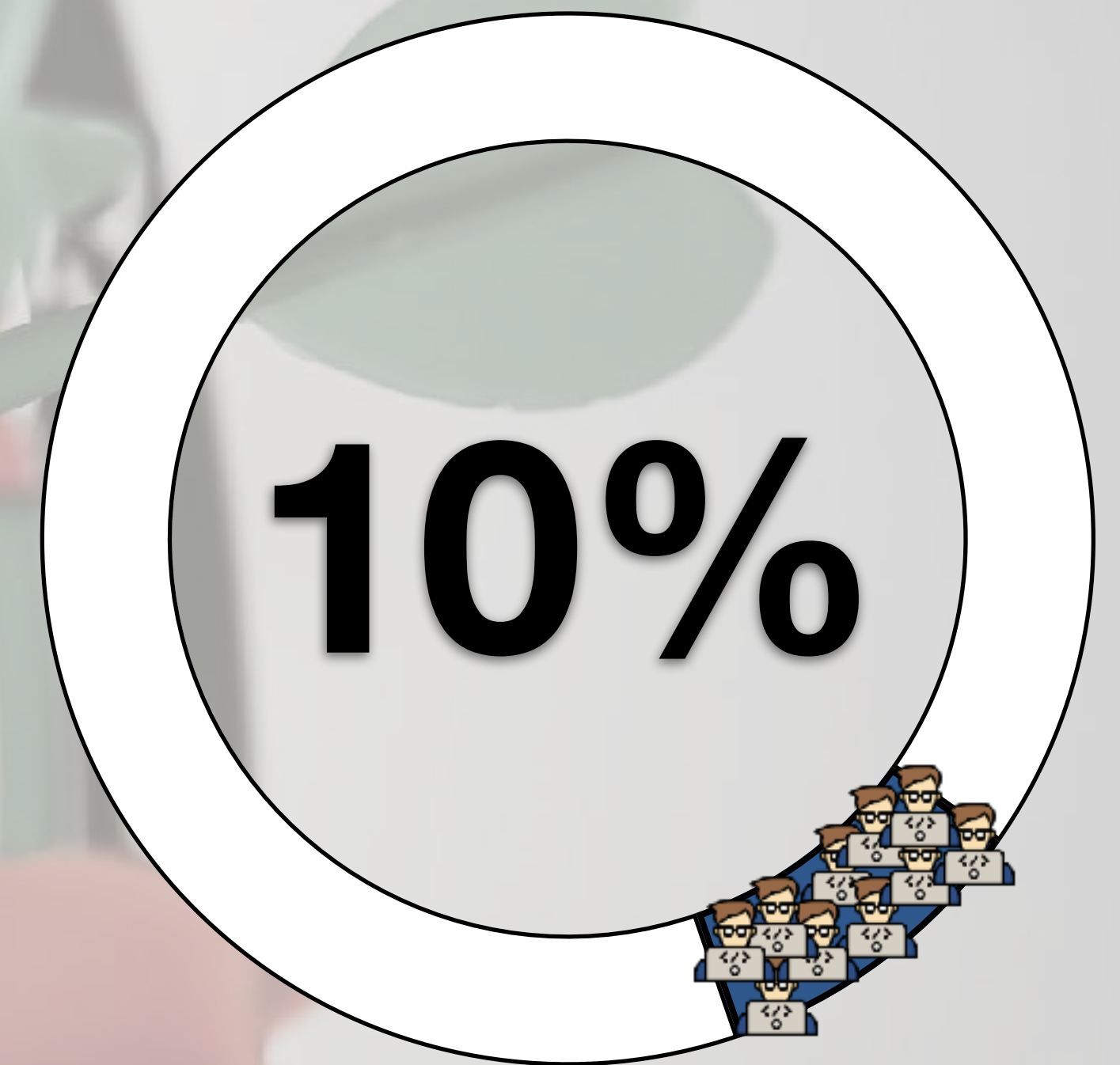
Top three repository usage.



Toy projects



Libraries &
Frameworks



Research

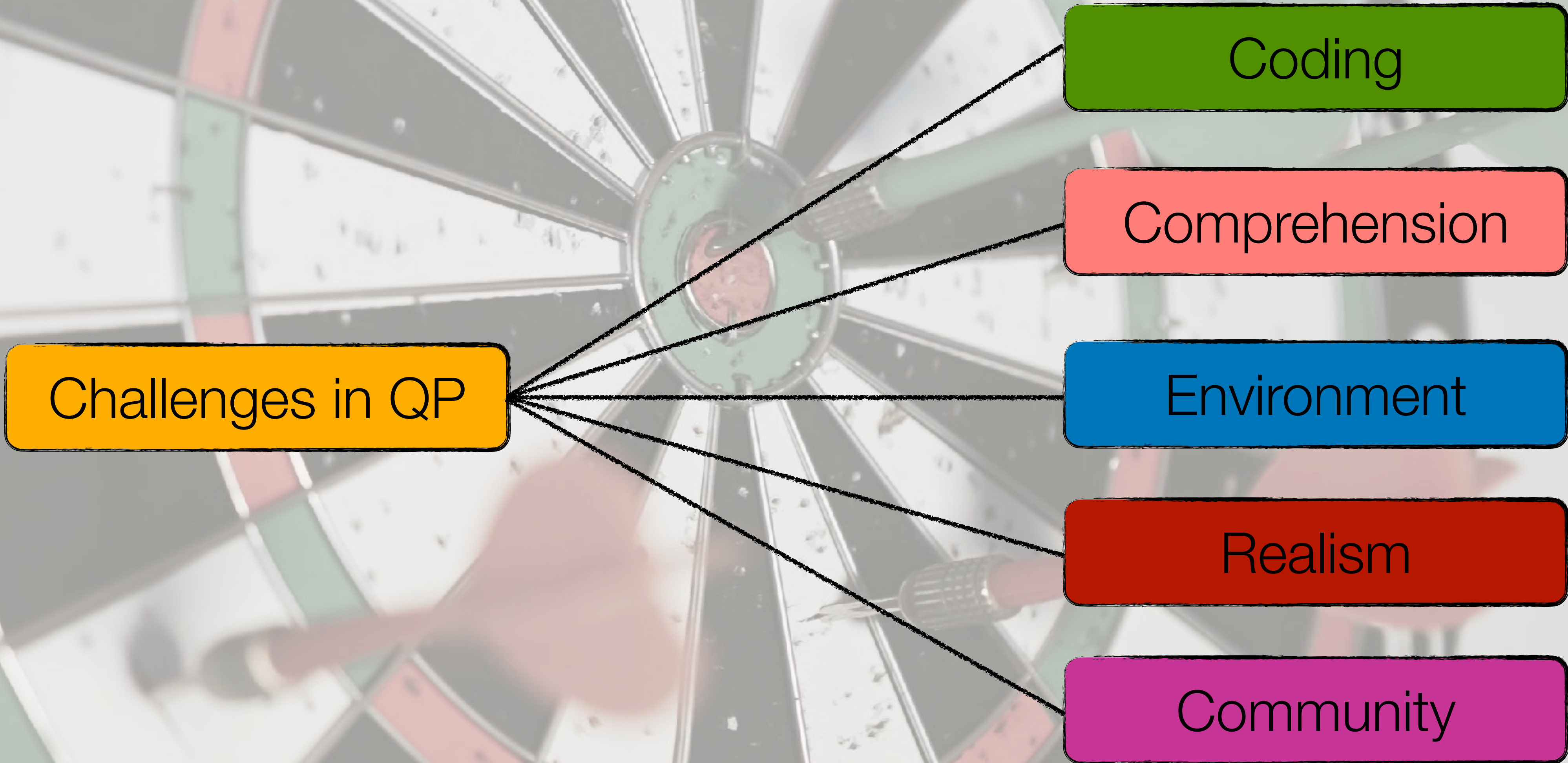
Contributors are distributed much differently.

42

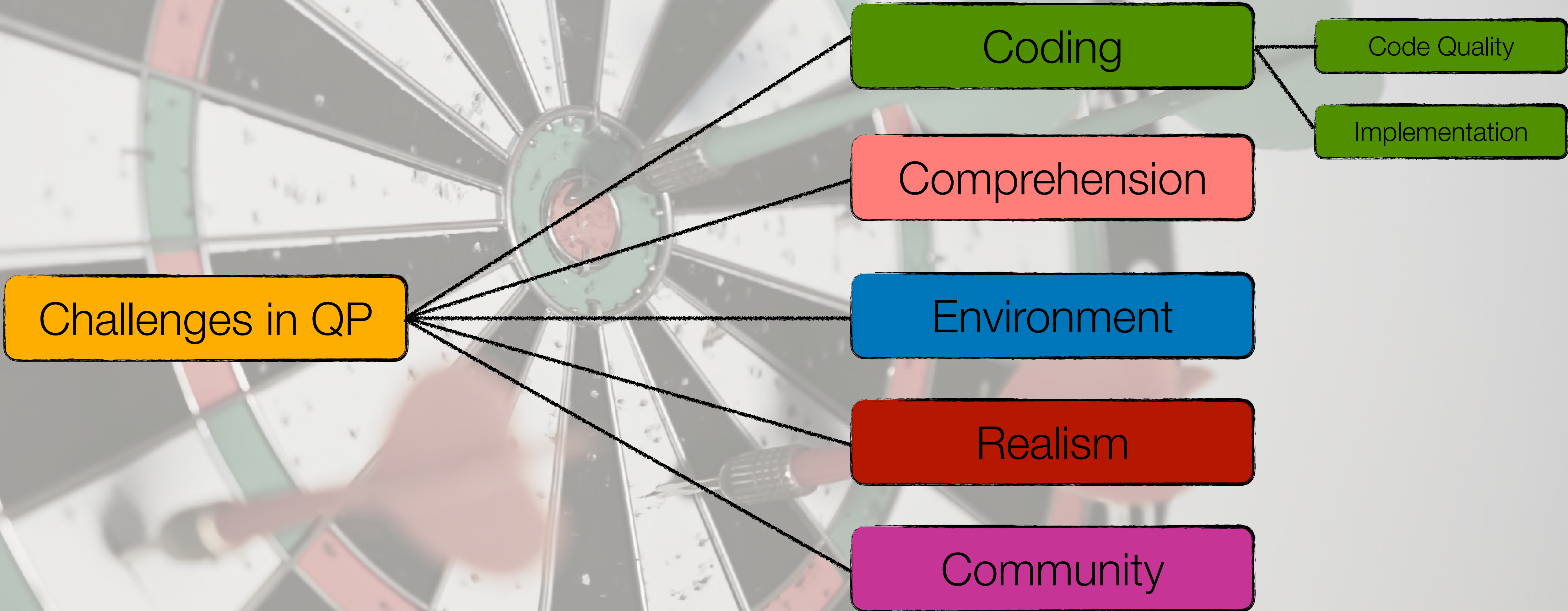
Quantum programming is mainly used for **personal study**, although most of the people work on **frameworks** and **research**.

Toy p

Contributors are distributed much differently.



Taxonomy of challenges in QP perceived by developers.



Taxonomy of challenges in QP perceived by developers.

Coding

“Being able to check that the circuit does what you want it to do”

“The little understanding of what should the result look like”

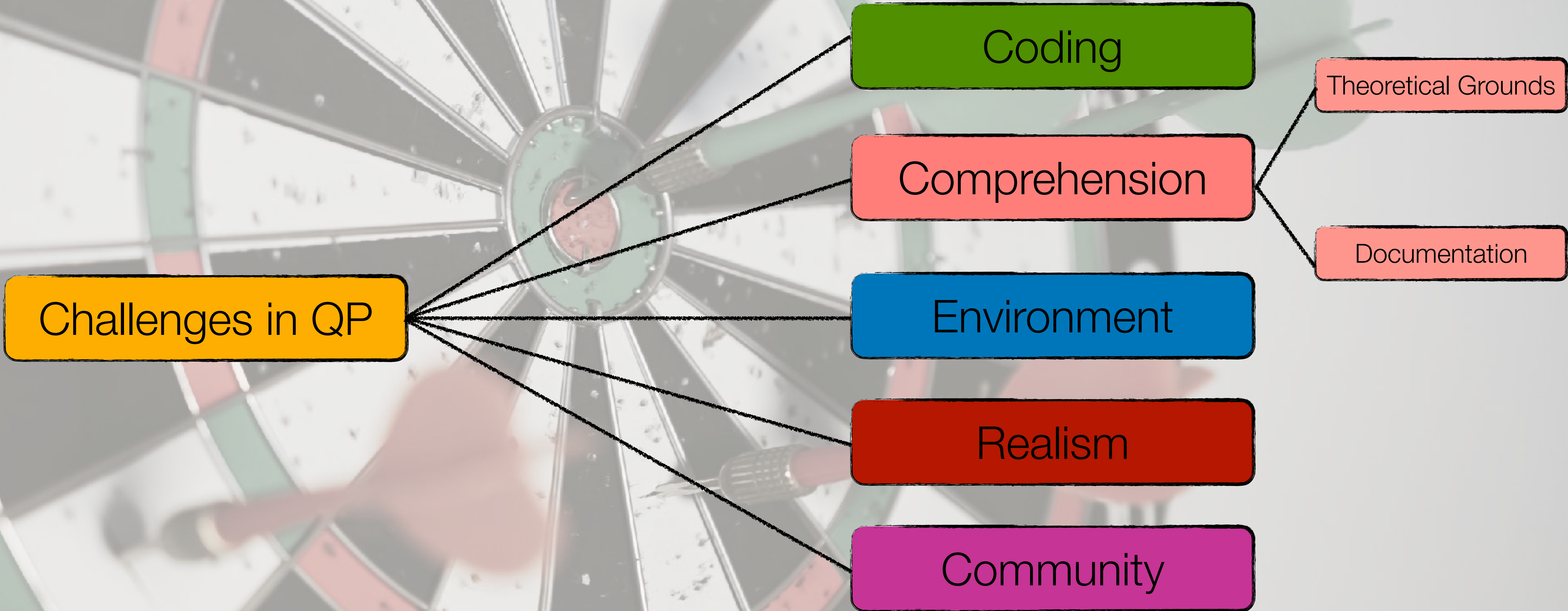
“Creating readable code ”

Code Quality

Implementation

Challenges in QP

Taxonomy of challenges in QP perceived by developers.



Taxonomy of challenges in QP perceived by developers.

Comprehension

“Many concepts are needed to get acquainted with quantum programming, particularly linear algebra”

“Documentation out of date”

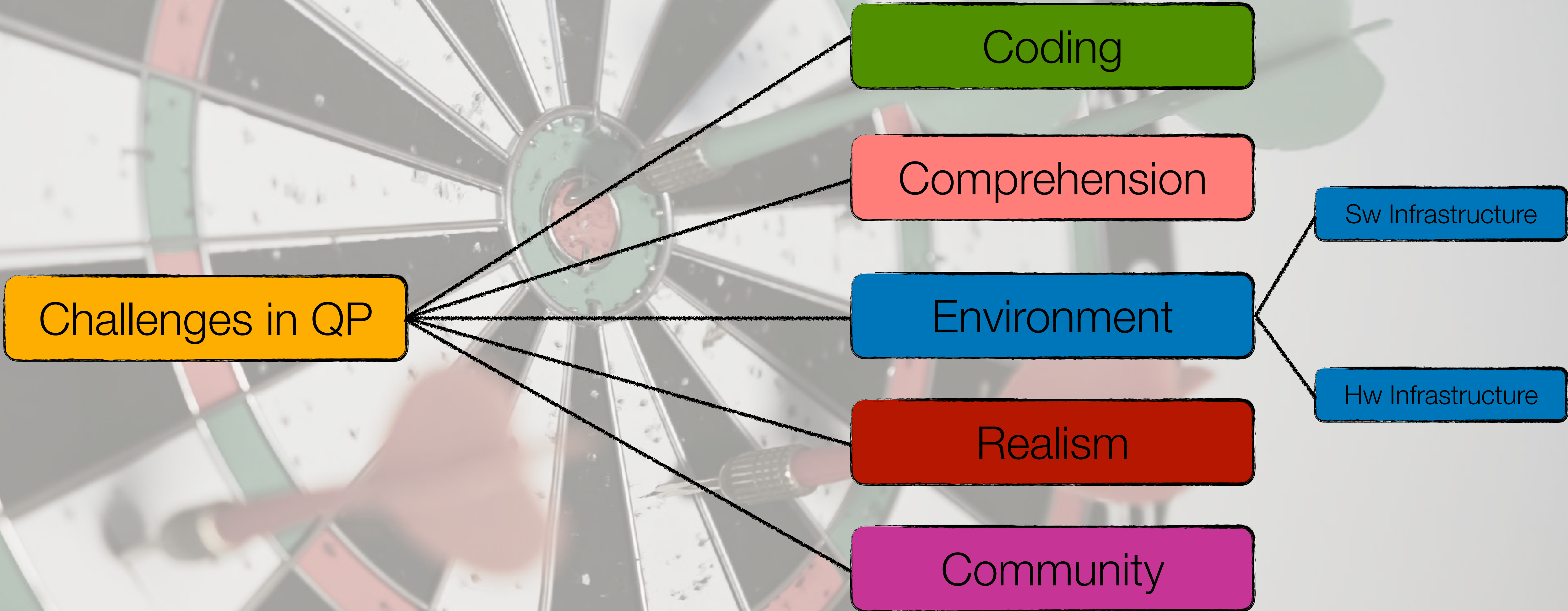
“Missing documentation”

Theoretical Grounds

Documentation

Challenges in

Taxonomy of challenges in QP perceived by developers.



Taxonomy of challenges in QP perceived by developers.

Environment

“Constant changes in the API”

“Integrating a classical algorithm into its quantum analog”

Sw Infrastructure

Hw Infrastructure

Challenges in QP

Taxonomy of challenges in QP perceived by developers.

Challenges in QP



```
graph LR; A[Challenges in QP] --- B[Coding]; A --- C[Comprehension]; A --- D[Environment]; A --- E[Realism]; A --- F[Community];
```

Coding

Comprehension

Environment

Realism

Community

Taxonomy of challenges in QP perceived by developers.

Realism

“Finding interesting use cases”

“Using QP on real products”

“Formulate a problem”

Challenges in QP

Taxonomy of challenges in QP perceived by developers.

Challenges in QP



```
graph LR; A[Challenges in QP] --- B[Coding]; A --- C[Comprehension]; A --- D[Environment]; A --- E[Realism]; A --- F[Community];
```

Coding

Comprehension

Environment

Realism

Community

Taxonomy of challenges in QP perceived by developers.

Community

“lack of professional connections;
lack of peer guidance”

“learn to review the source code to
understand how to use some features”

Challenges in QP

Taxonomy of challenges in QP perceived by developers.



To understand the state of the art from an academic perspective, we conducted a **Systematic Mapping Study** (under non-double-blind review).

RQ 1

What are the current research trends in Quantum Software Engineering?





RQ 2

What main results are reported, and which quantum computing tools/frameworks are most being studied?



RQ 3

What is the historical evolution of QSE, including pre-discipline contributions and changes in the research community's interest over time?



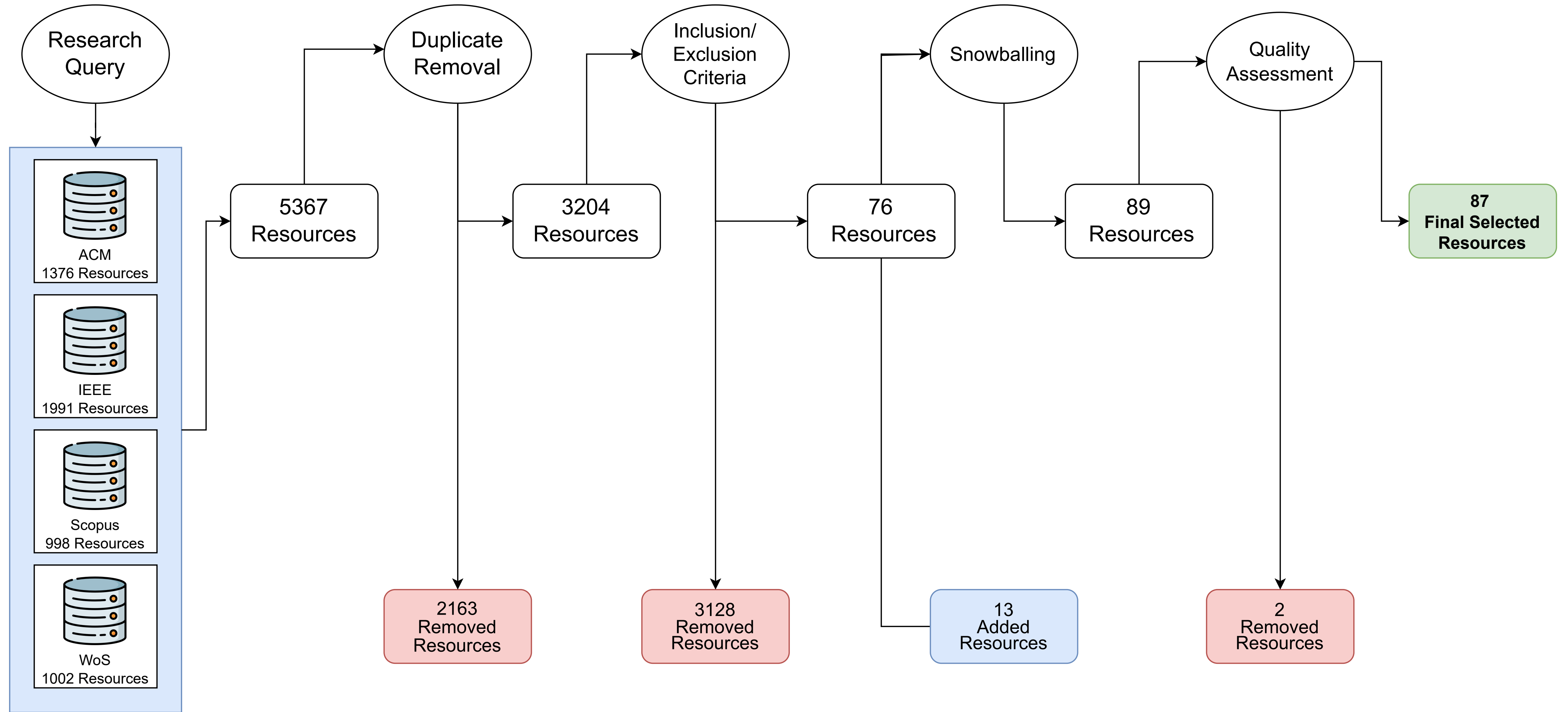
RQ 4

What is the current state of the authorship and collaboration network in QSE and how are the researchers distributed across various software engineering topics?

RQ 5

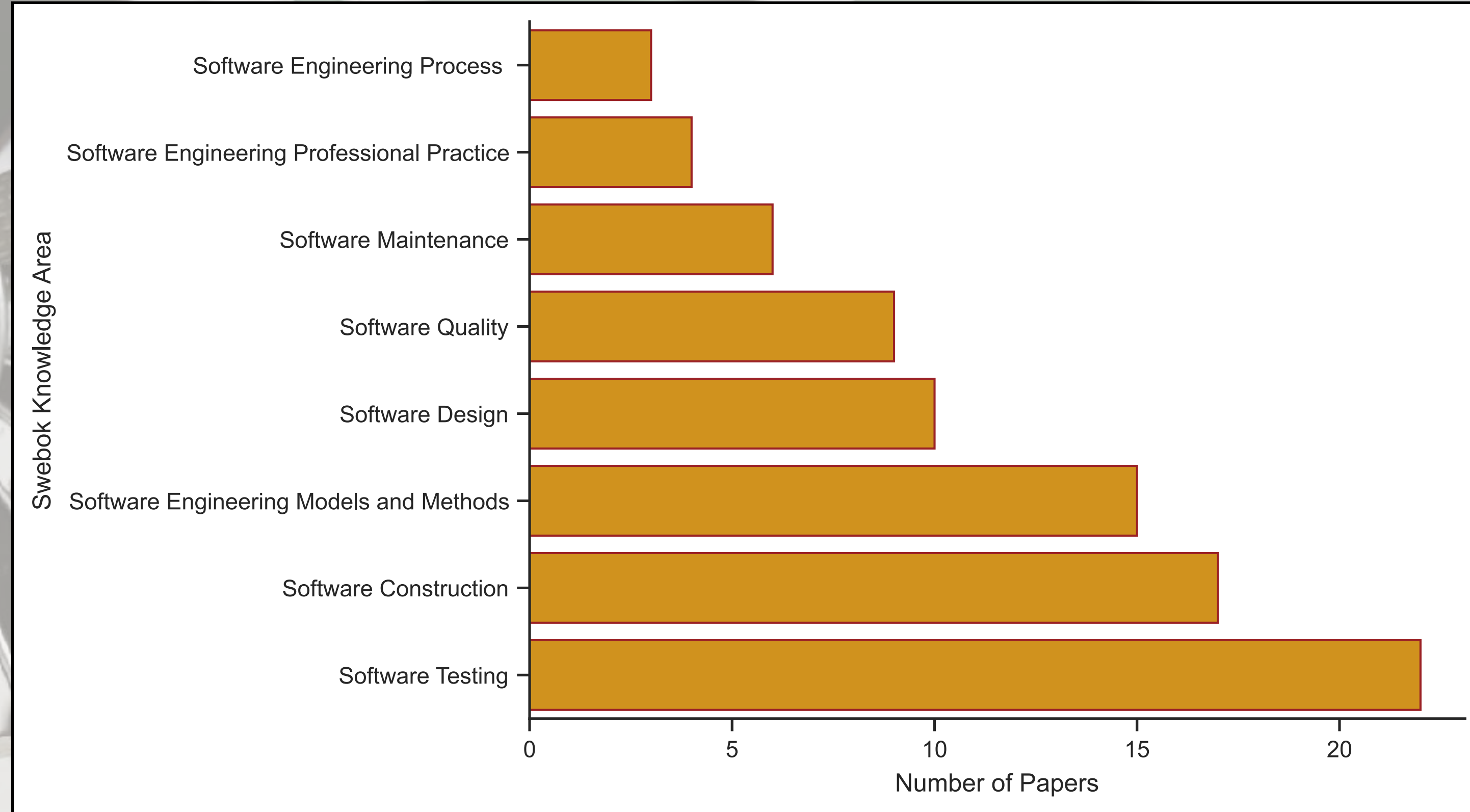
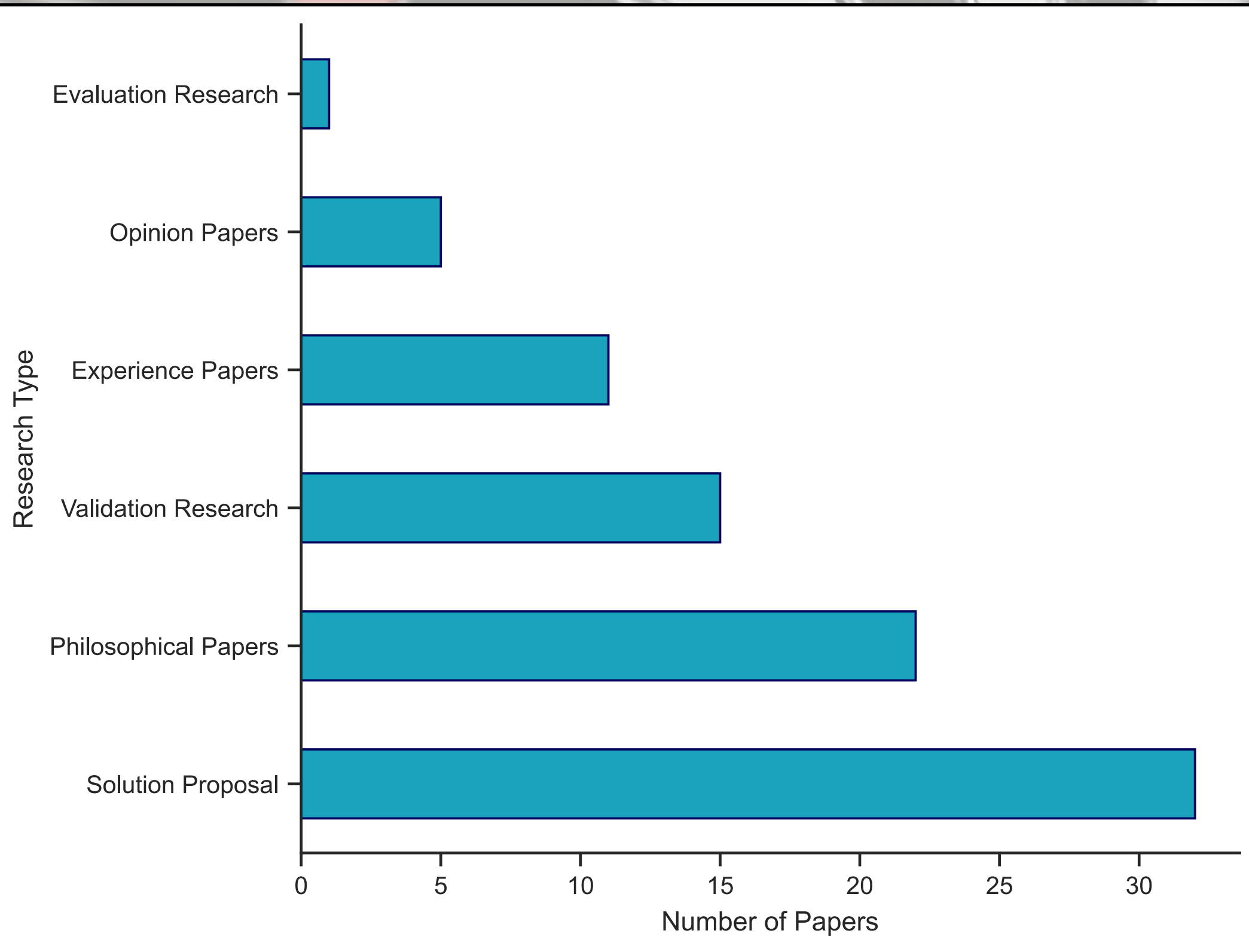
Which venues will most likely publish QSE articles outside thematic venues?





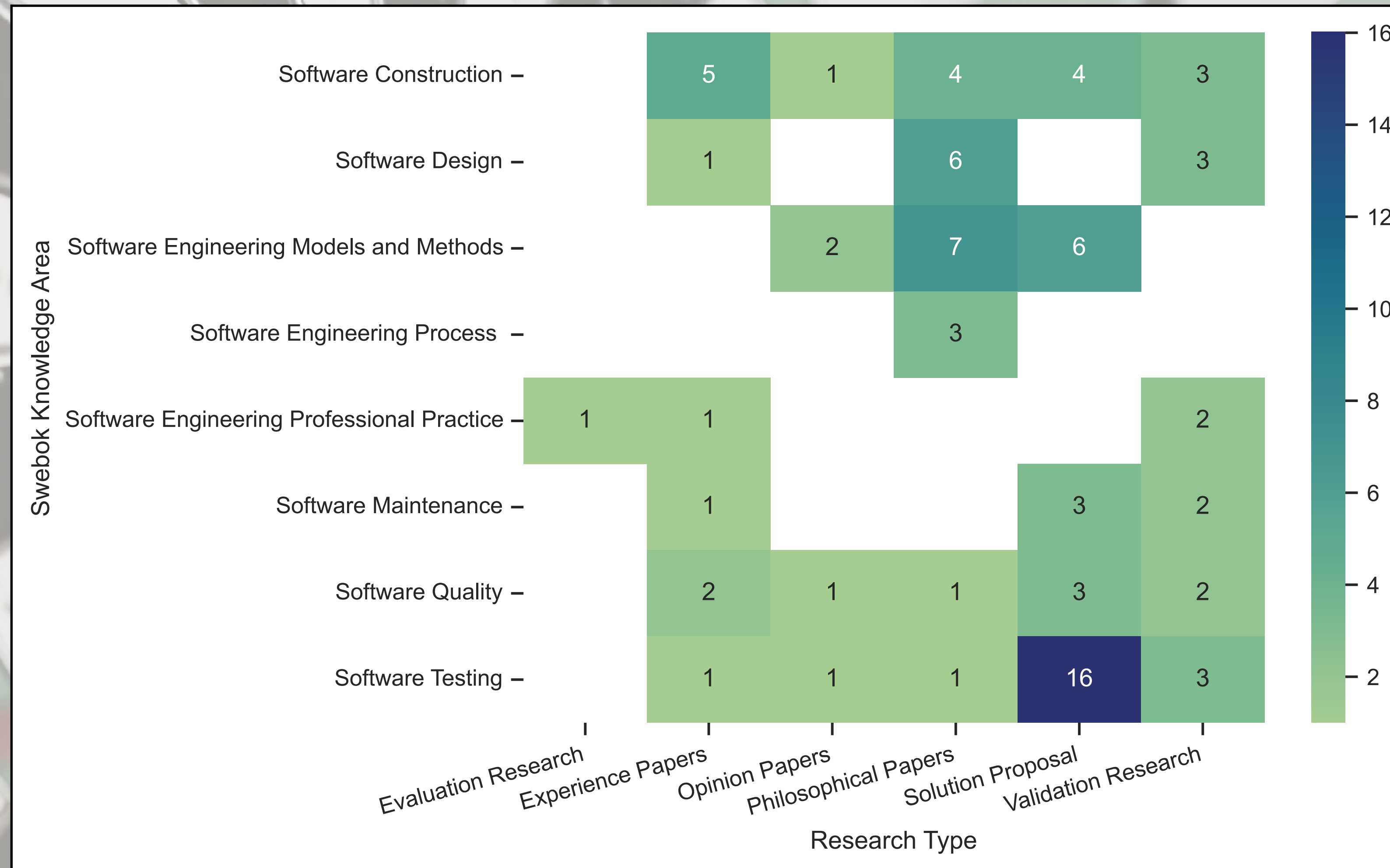
Literature Review Process

The state of the art of Quantum Software Engineering



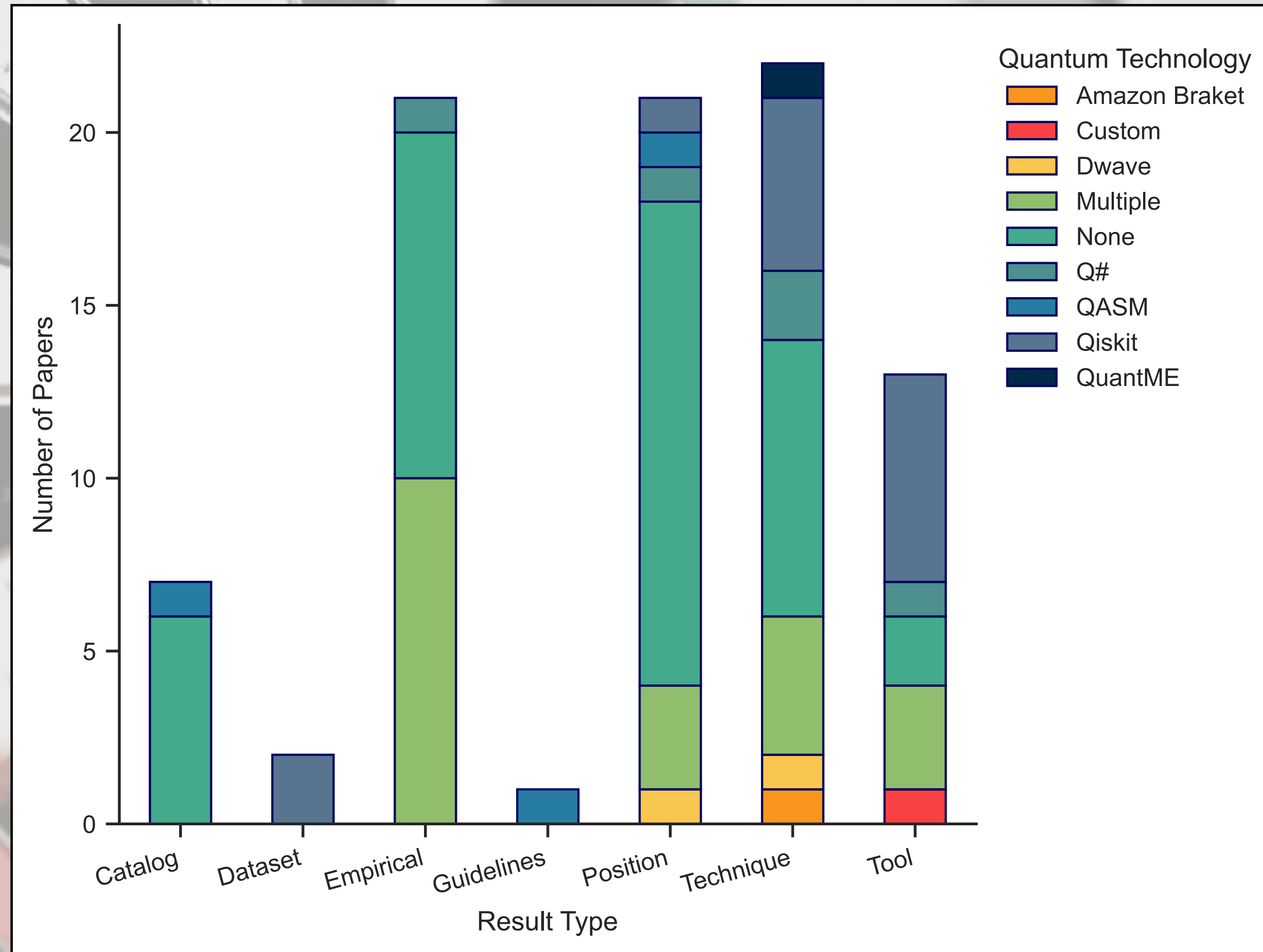
RQ1: Dominance of *Solution Proposal*, *Philosophical Papers* and *Software Testing*, neglecting *Empirical Studies* and *Software Engineering Process & Management*.

The state of the art of Quantum Software Engineering



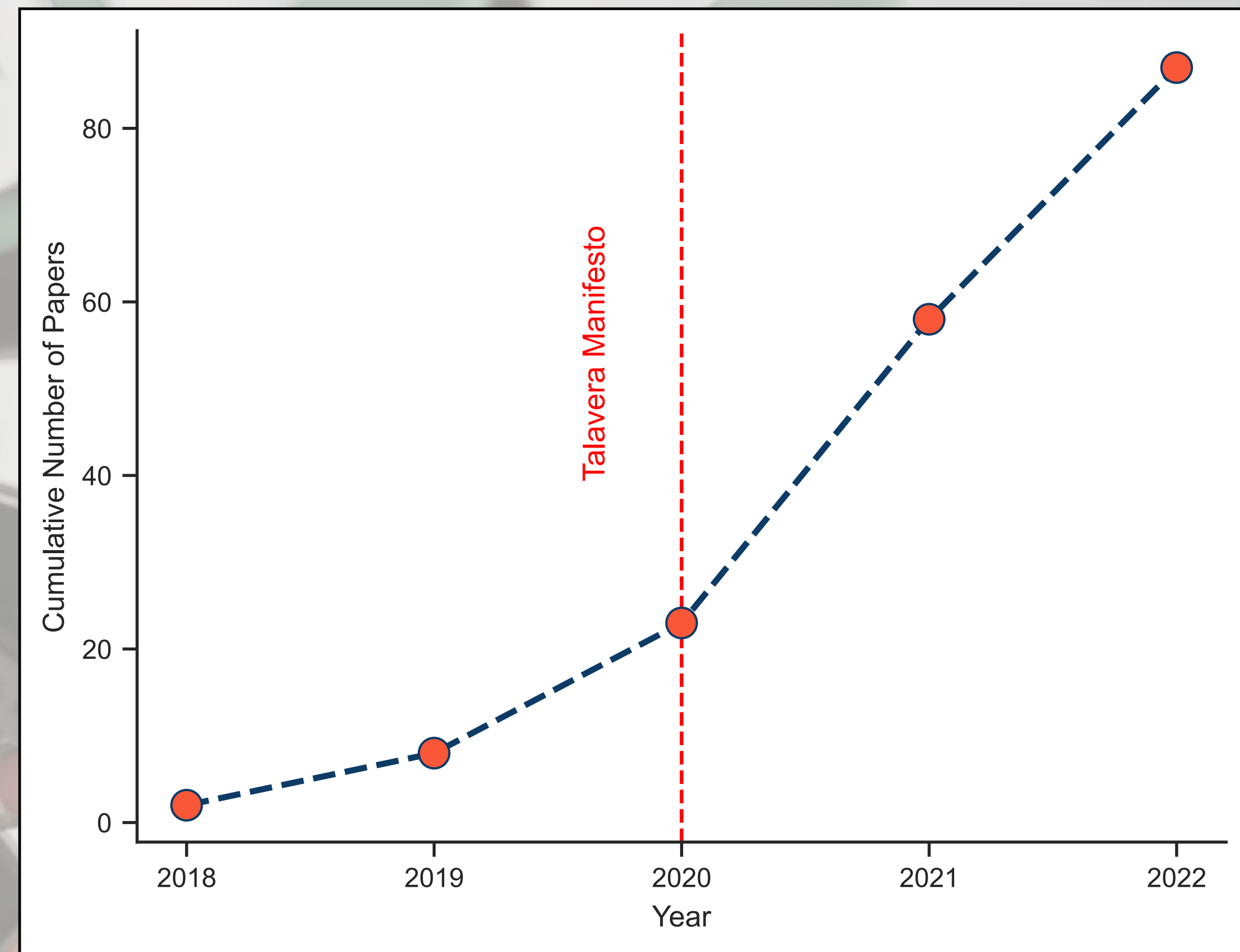
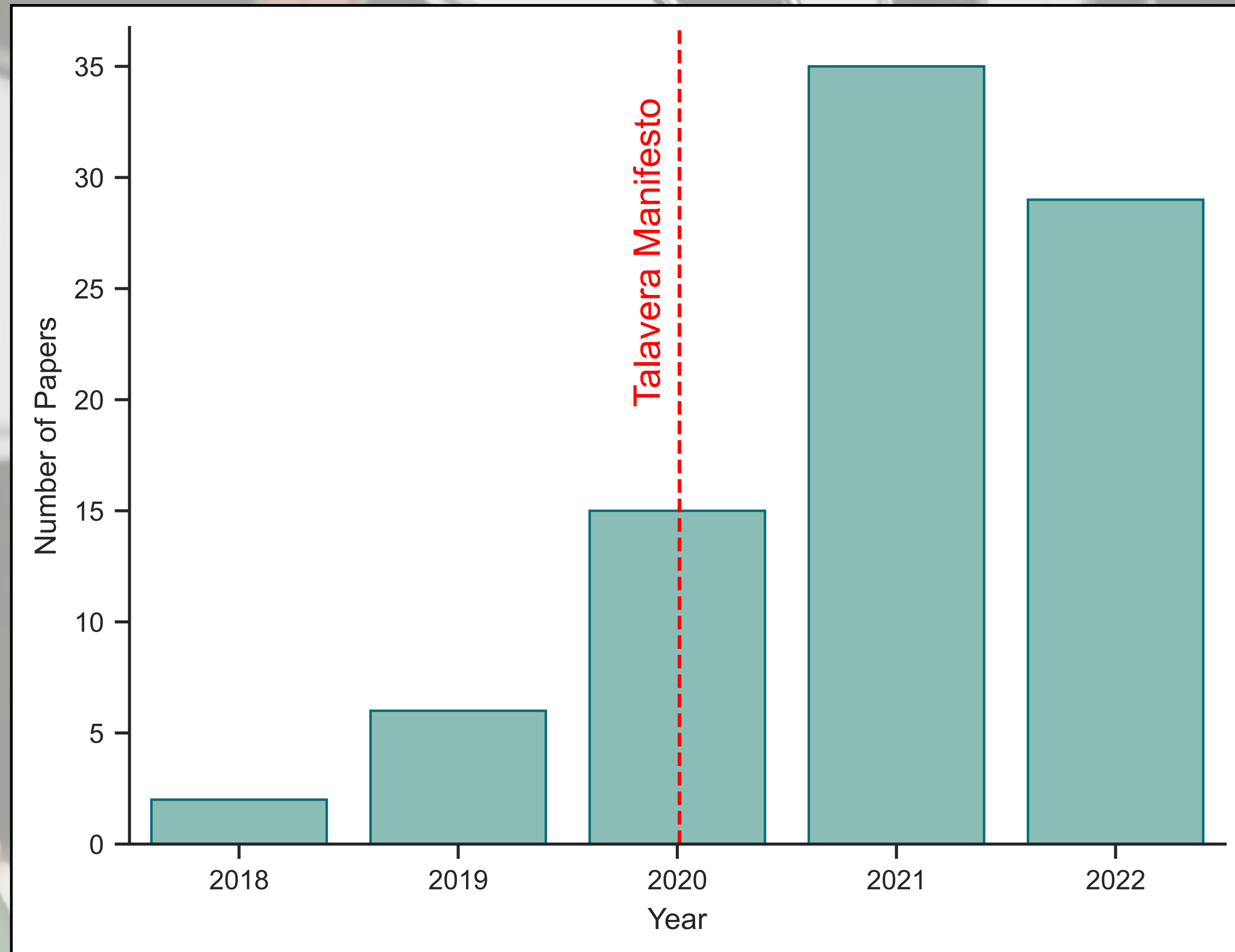
RQ1: Uneven concentration with abundance of *Solution Proposal* papers in *Software Testing* and relatively even distribution of *Validation Research* papers across most areas.

The state of the art of Quantum Software Engineering



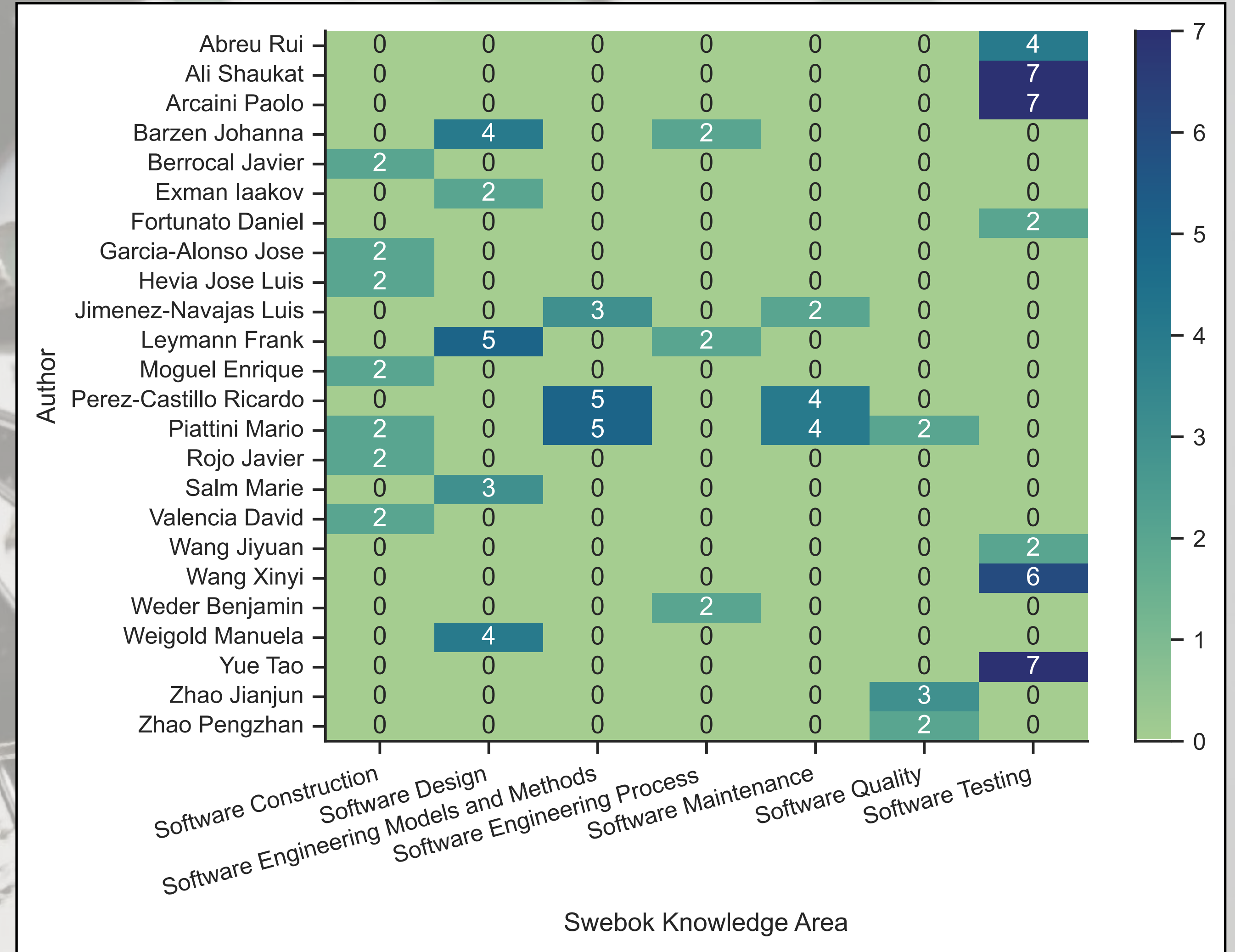
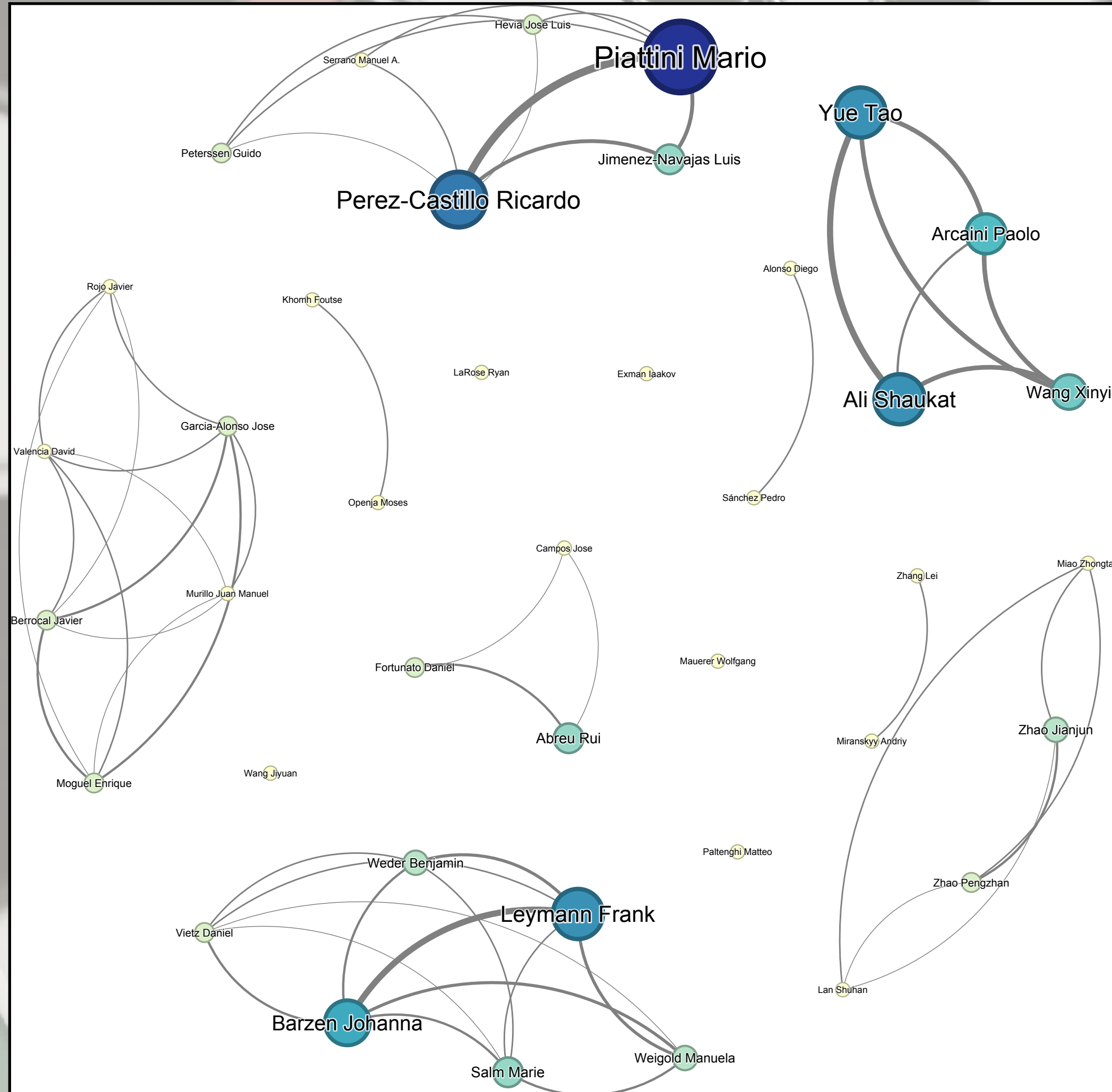
RQ2: Most papers cover multiple technologies or none specific.
Qiskit is the most commonly studied technology.

The state of the art of Quantum Software Engineering



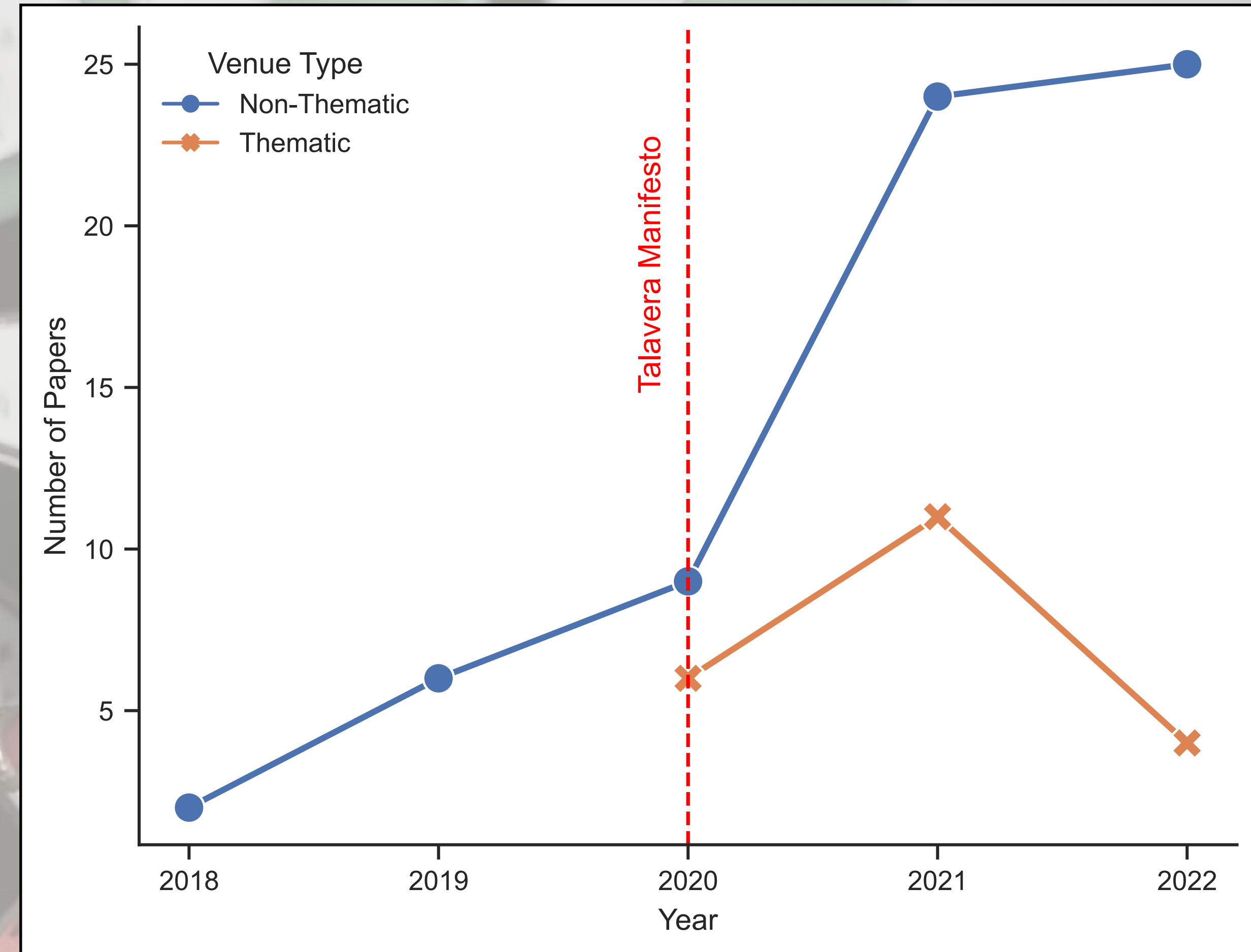
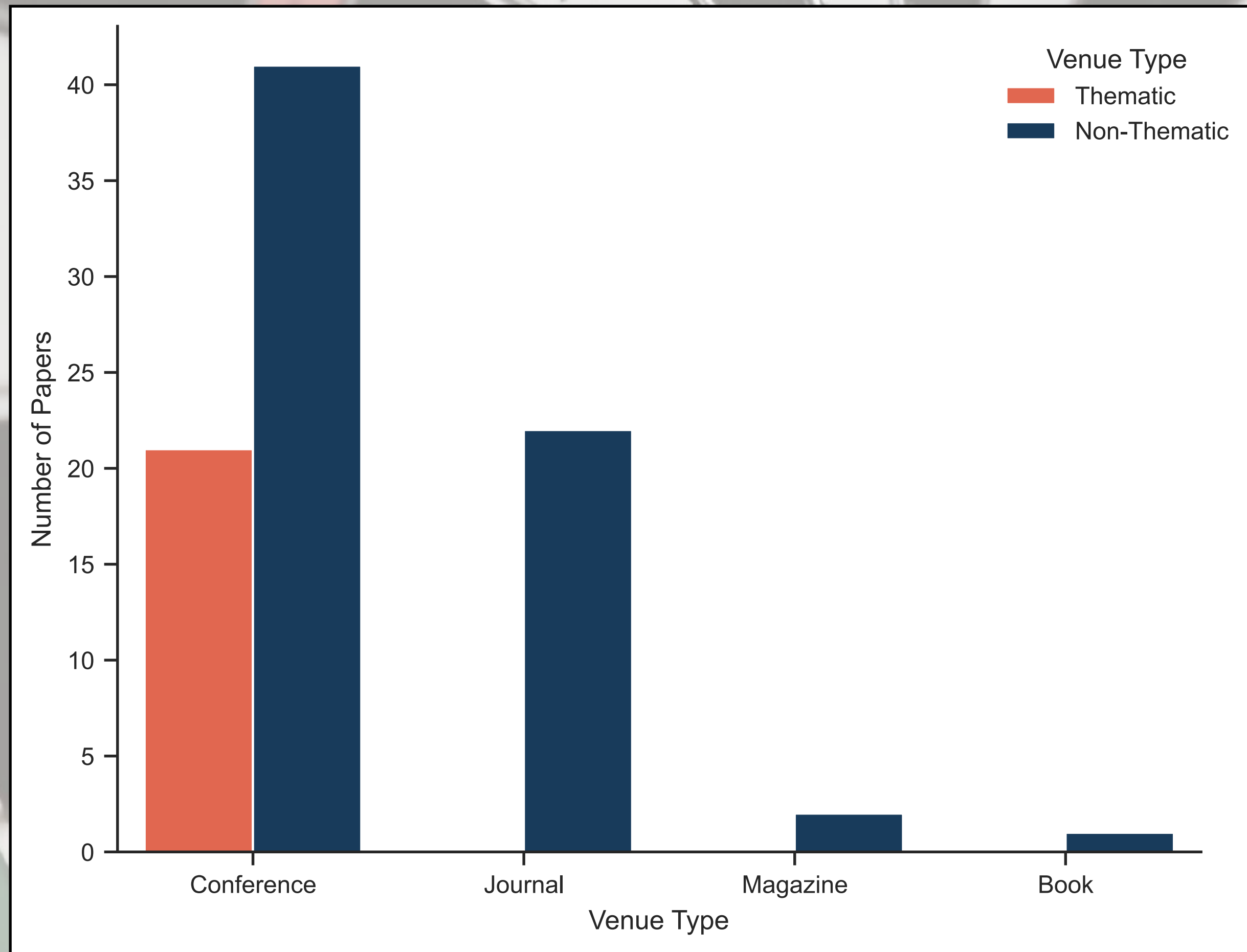
RQ3: Pre-establishment papers (8) and rapid growth of interest in the research community from 2020 to 2021.

The state of the art of Quantum Software Engineering



RQ4: Mario Piattini, Ricardo Perez-Castillo, Shaukat Ali, Frank Leymann, and Tao Yue, with Piattini as the most productive author (13 Publications). Most researchers concentrate on specific SE topics, with Piattini as the only author publishing in more than two areas.

The state of the art of Quantum Software Engineering

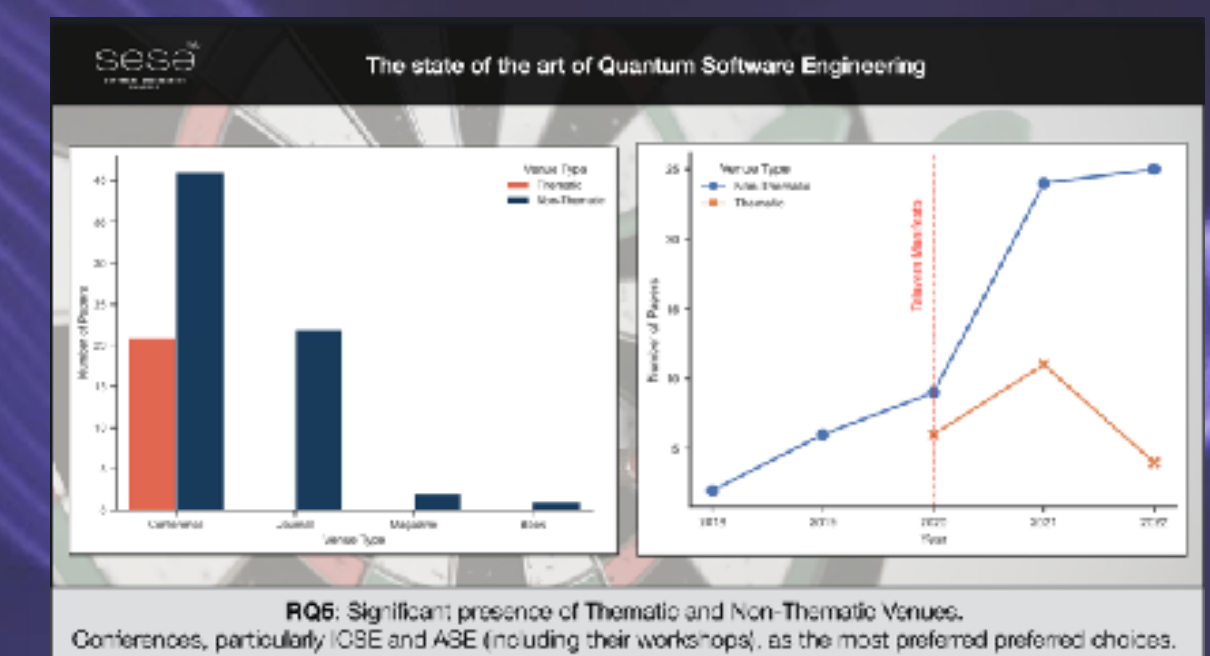
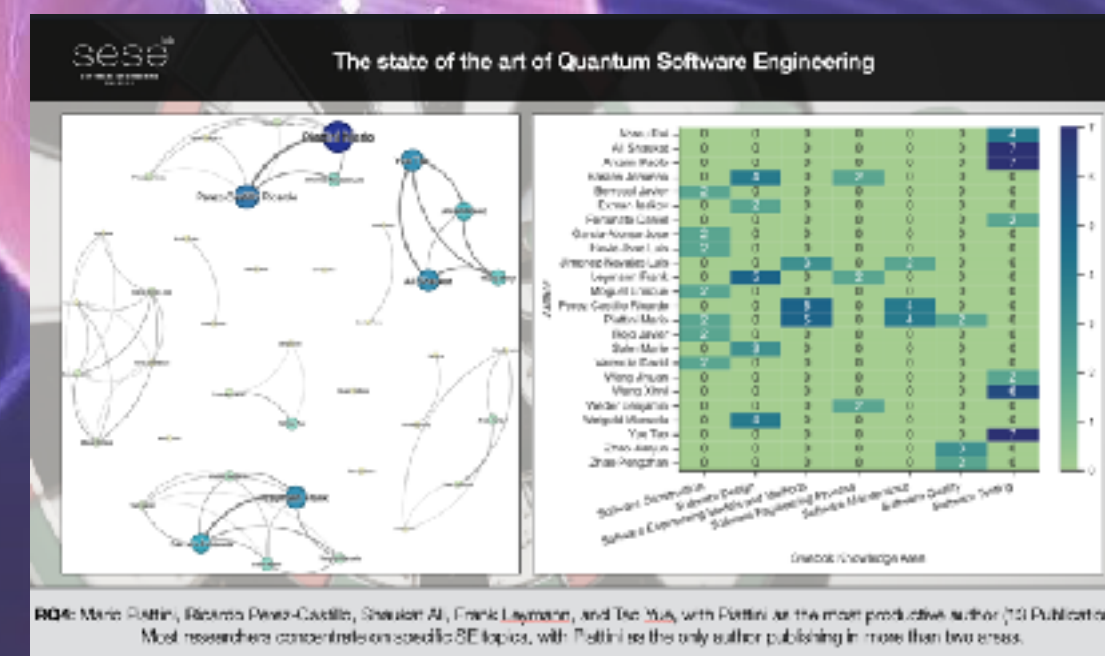
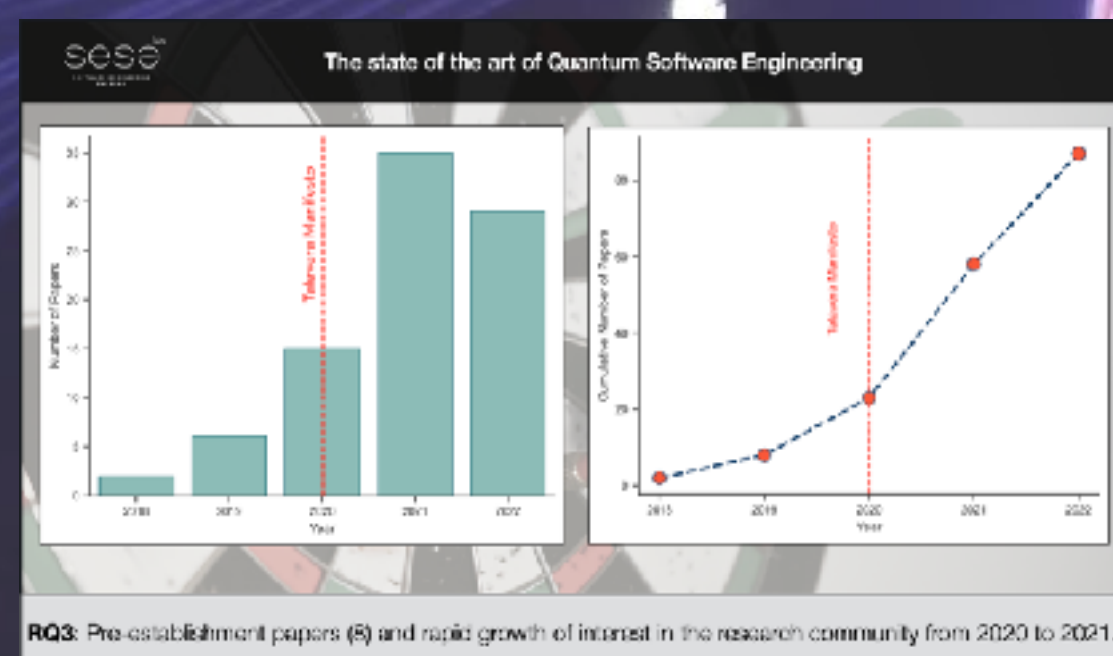
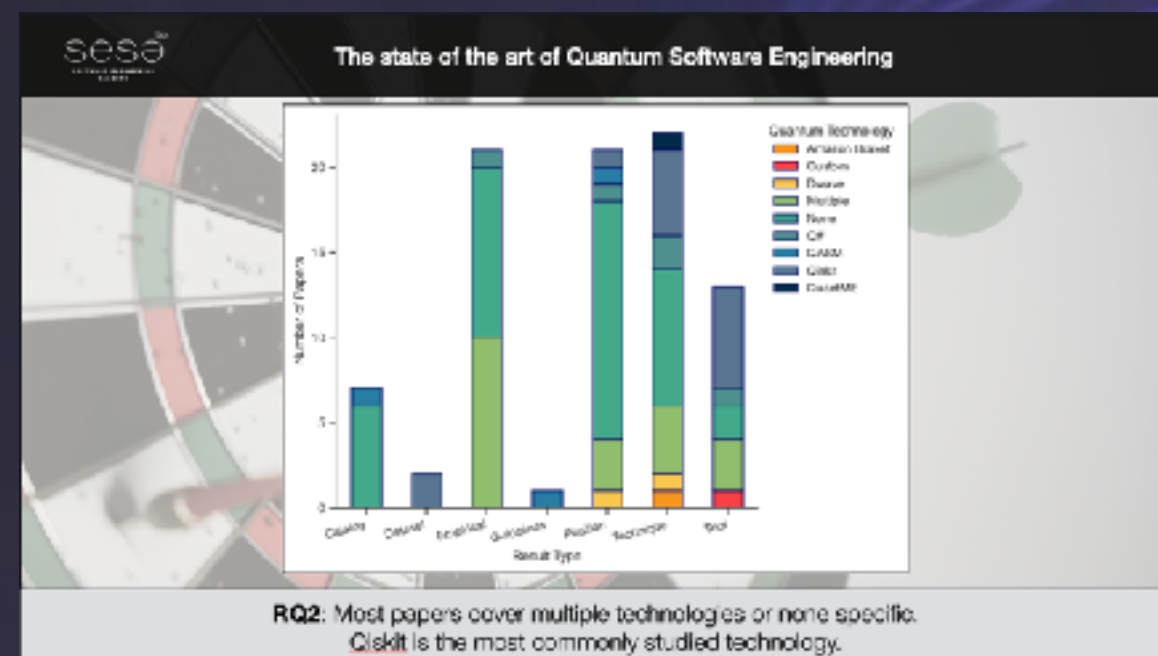
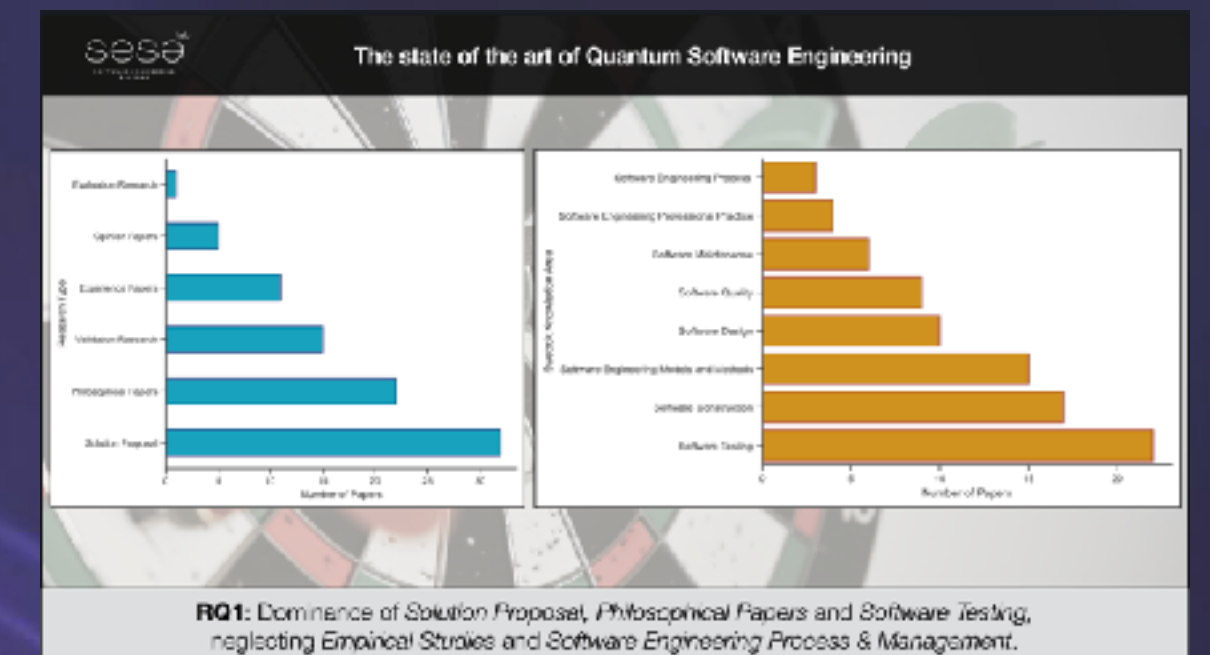
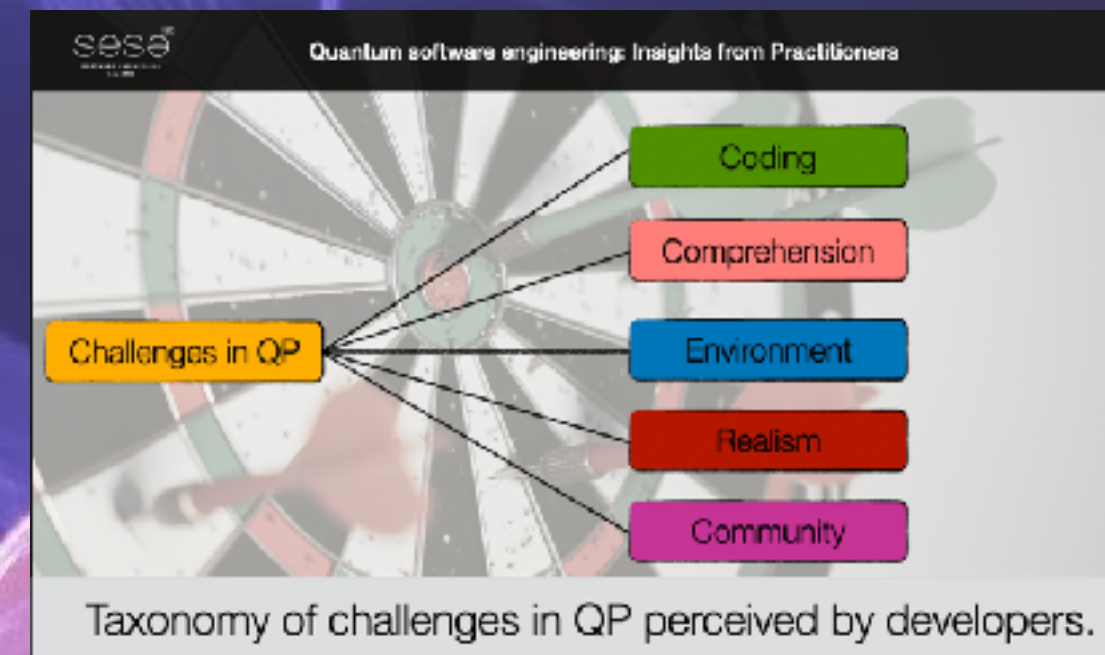
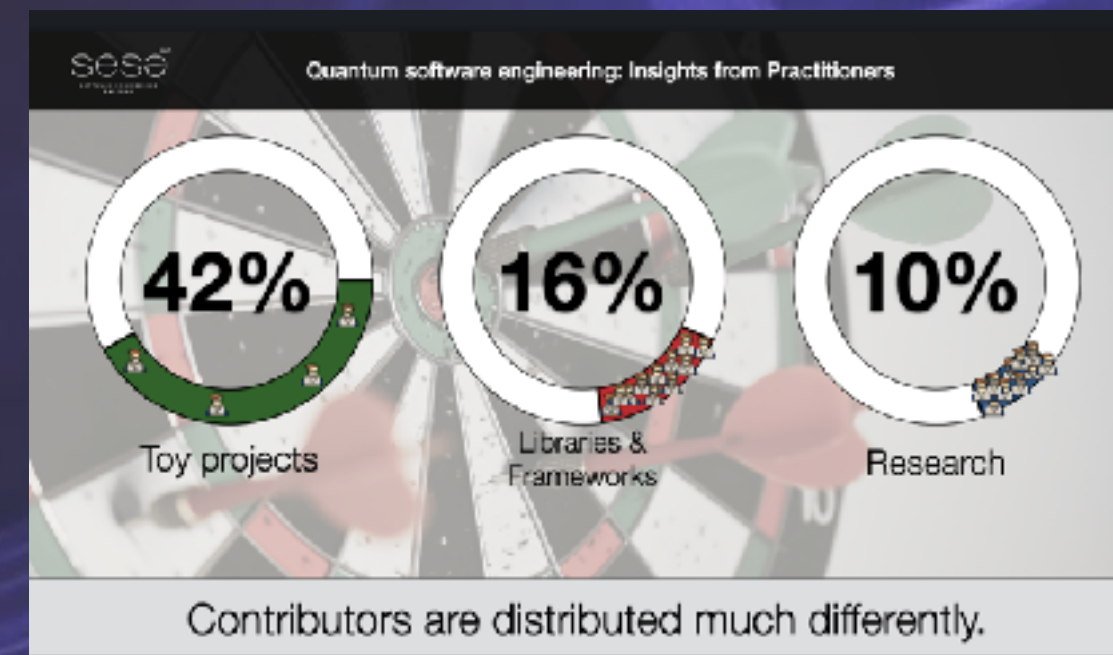
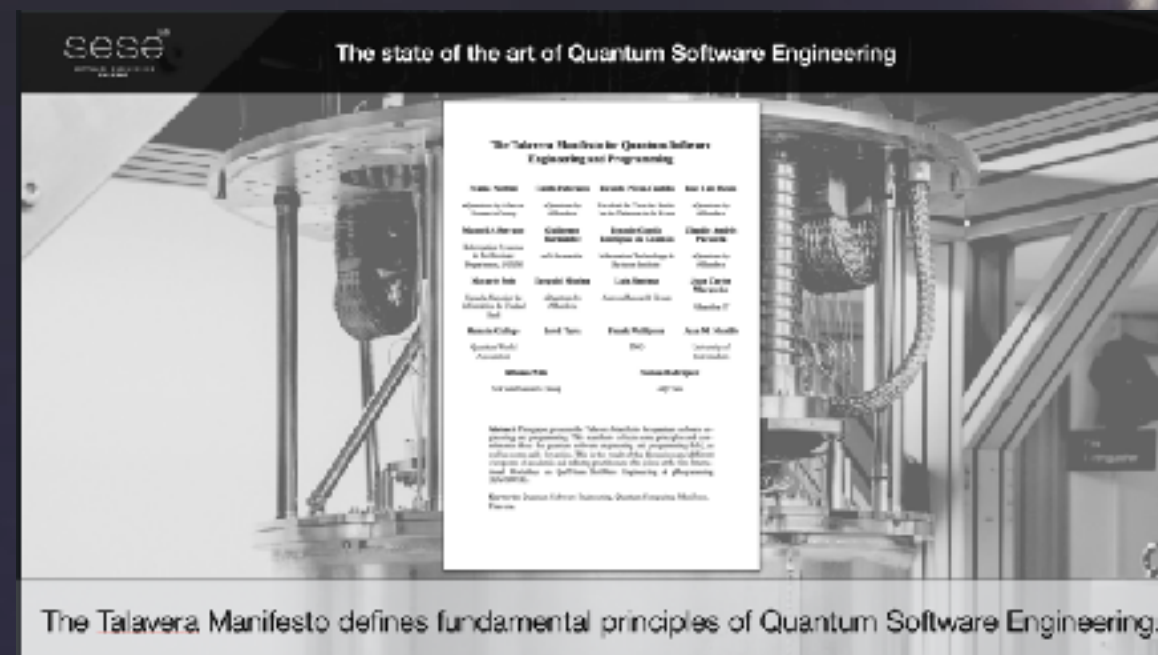


RQ5: Significant presence of Thematic and Non-Thematic Venues.

Conferences, particularly ICSE and ASE (including their workshops), as the most preferred preferred choices.

The Quantum Frontier of SE and its Adoption

Insights from Practitioners and a Systematic Mapping Study



The Quantum Frontier of SE and its Adoption

Insights from Practitioners and a Systematic Mapping Study

De Stefano, M., Pecorelli, F., Di Nucci, D., Palomba, F., & De Lucia, A. (2022). Software engineering for quantum programming: How far are we?. *Journal of Systems and Software*, 190, 111326.

De Stefano, M., Pecorelli, F., Di Nucci, D., Palomba, F., & De Lucia, A. (2023). The Quantum Frontier of Software Engineering: A Systematic Mapping Study. arXiv preprint arXiv:2305.19683.

