

Second Analysis Ecosystem Workshop Report 23-25 May 2022, IJCLab Orsay, Paris

The HEP Software Foundation and IRIS-HEP: Mohamed Aly [3], Jackson Burzynski [12], Bryan Cardwell [17], Daniel C. Craik [9], Tal van Daalen [4], Tomas Dado [28], Ayanabha Das [23], Antonio Delgado Peris [10], Caterina Doglioni [3], Peter Elmer [2,b], Engin Eren [27], Martin B. Eriksen [15,16], Jonas Eschle [9], Giulio Eulisse [1,b], Conor Fitzpatrick [3], José Flix Molina [10,16], Alessandra Forti [3], Ben Galewsky [21], Sean Gasiorowski [39], Aman Goel [13], Loukas Gouskos [1,b], Enrico Guiraud [1], Kanhaiya Gupta [41], Stephan Hageboeck [1,b], Allison Reinsvold Hall [32,b], Lukas Heinrich [24,b], Alexander Held [31,b], José M. Hernández [10], Michel Hernández Villanueva [38], Julius Hrivnac [5], Michel Jouvin [5,b], Teng Jian Khoo [33,b], Luke Kreczko [14], Nils Krumnack [22], Thomas Kuhr [7], Baidyanath Kundu [2], Eric Lancon [8], Johannes Lange [18], Paul Laycock [8,b], Kilian Lieret [7], Nicholas J. Manganelli [29], Pere Mato Villa [1,b], Andrzej Novak [20], Antonio Perez-Calero Yzquierdo [10,16], Jim Pivarski [2,b], Mason Proffitt [4], Jonas Rembser [1,b], Eduardo Rodrigues [35,b], Grigori Rybkin [5], Jana Schaarschmidt [4,b], Henry F. Schreiner [2], Markus Schulz [1], Andrea Sciabà [1], Sezen Sekmen [36], Elizabeth Sexton-Kennedy [25,b], Oksana Shadura [34,b], Tibor Simko [1], Nathan Simpson [30,b], Jaydip Singh [26], Nicola Skidmore [3,b], Nicholas Smith [40], Michael Sokoloff [44,b], Graeme A. Stewart [1,a,b], Giles C. Strong [42], Gokhan Unel [37], Vassil Vassilev [2], Mark Waterlaat [43], Gordon Watts [4,b], Efe Yazgan [19] a Lead Editor,

b Editor 1 CERN, 2 Princeton University, 3 University of Manchester,

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ABSTRACT: The second workshop on the HEP Analysis Ecosystem took place 23-25 May 2022 at IJCLab in Orsay, to look at progress and continuing challenges in scaling up HEP analysis to meet the needs of HL-LHC and DUNE, as well as the very pressing needs of LHC Run 3 analysis.

The workshop was themed around six particular topics, which were felt to capture key questions, opportunities and challenges. Each topic arranged a plenary session introduction, often with speakers summarising the state-of-the art and the next steps for analysis. This was then followed by parallel sessions, which were much more discussion focused, and where attendees could grapple with the challenges and propose solutions that could be tried. Where there was significant overlap between topics, a joint discussion between them was arranged.

In the weeks following the workshop the session conveners wrote this document, which is a summary of the main discussions, the key points raised and the conclusions and outcomes. The document was circulated amongst the participants for comments before being finalised here.

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1 Introduction

The second workshop on the HEP Analysis Ecosystem [1] took place 23-25 May 2022 at IJCLab in Orsay, to look at progress and continuing challenges in scaling up HEP analysis to meet the needs of HL-LHC and DUNE, as well as the very pressing needs of LHC Run 3 analysis. Since the original HSF Analysis Ecosystem workshop [2], held in Amsterdam five years ago, the ecosystem of software used for analysis in High Energy Physics (HEP) has evolved considerably, which was reflected in the preparation and organisation of the workshop.

To set the scene, looking back to the report [3] from that first workshop, the central ideas put forward have been vindicated and many of the inchoate ideas proposed have become a concrete reality. In particular, the increasing use of Python drove, and was supported by, a new PyROOT interface [4]. Python access to the most powerful machine learning interfaces from data science is now well supported, with considerable development of data bridges, e.g., in ROOT [5] and the widely used Uproot package [6]. As these external pieces have become vital to modern HEP, a suite of packages that focus on HEP needs to access and use Python data science tools has grown up, with the Scikit-HEP [7, 8] project providing a focus for this part of the community. Using ROOT has been made a lot easier, with a mature Conda installation option and modularity being planned for new components. Declarative interfaces have become capable and are being used for analysis at scale, with RDataFrame [9] and Coffea [10, 11] being the most notable. These interfaces are used in

the development of prototype Analysis Facilities, with backend independence, notebook interfaces, and many attractive properties in, e.g., SWAN [12, 13] and Coffea-Casa [14] and the development of Distributed RDataFrame [15] (real metrics for success are still, however, a work in progress).

The use of continuous integration, encapsulation, code analysis and workflow management tools has improved in the community, which aids both scale-out and data preservation.

Although users interact increasingly with Python, as expected, C++ remains widespread and necessary, with no other language really challenging it in HEP. The performance of I/O in ROOT [16, 17] has been improved hugely with RNTuple [18], which beats all other available formats. These critical low-level improvements link back to Analysis Facility development and continuing R&D on different storage interfaces, e.g., object stores.

In a few places technology predictions from five years ago did not come to pass, such as memory resident analyses based on persistent memory technology or super-high core count CPUs (e.g., Xeon Phi failing to compete with GPUs). In other areas, such as metadata handling, there was little general progress although the problem is still seen as relevant and common between experiments.

Even with these considerable advances in tooling, there remain many open questions and pressing needs that merited a second workshop. With the improving pandemic situation, the workshop was organised as a hybrid event, with 125 people in total registering and more than 70 attending in-person.

The workshop was themed around six particular topics, which were felt to capture key questions, opportunities and challenges. Each topic arranged a plenary session introduction, often with speakers summarising the state-of-the art and the next steps for analysis. This was then followed by parallel sessions, which were much more discussion focused, and where attendees could grapple with the challenges and propose solutions that could be tried. Where there was significant overlap between topics, a joint discussion between them was arranged. [Live notes](#) were taken in all of the sessions. An additional session on Analysis Workflow Design was held as a breakout. On the final day the topic conveners gave a brief summary of the key points. This was then followed by writing sessions, where the outcomes of the workshop started to crystallise. The final result of that process and deliberation is given in this document.

The success of this workshop can be attributed to the engagement of experts from different experiments and projects, and their willingness to discuss openly. The opportunities afforded by in-person participation were significant, with many intense and interesting discussions between participants following on from workshop sessions. The organisers would like to warmly thank colleagues at IJCLab, particularly Michel Jouvin, for supporting the workshop at the lab and for arranging a memorable dinner. Sponsorship for the workshop was provided by IJCLab, CERN-HSF, IRIS-HEP and Nvidia, to whom we are very grateful.

2 Topics

2.1 Analysis User Experience and Declarative Languages

- *Convenors: Jonas Rembser, Alexander Held*

- *Speakers: Axel Nauman, Jim Pivarski, Sezen Sekmen*

This session focused on the user experience of an analyser performing the final steps in an analysis pipeline. Analysis typically starts from centrally produced datasets, which are further reduced by filtering events or event content. New columns are calculated and added, including information needed for evaluating systematic uncertainties and observables required for the analysis. Analysers then commonly perform statistical analysis by building statistical models from template histograms or directly using data in unbinned models. This workflow was also discussed in the “Future Analysis Workflow Design” session (see section 2.7). The user experience for statistical analysis was not prominently discussed at the workshop, but it is connected to the ease of systematic uncertainty bookkeeping. The second main topic of this track was declarative or domain-specific languages (DSLs), allowing for the decoupling of physics information from execution details.

Workshop participants ranked the following three aspects as the **top three difficulties** in a typical analysis workflow:

1. **Systematic uncertainties:** Dealing with systematic uncertainties was a recurring topic throughout this workshop and not just confined to the dedicated track. There is no uniform way to handle systematic uncertainties, and analysers must find solutions that work for their specific use case. Difficulties arise from the various types of systematic uncertainties (those that alter object kinematics are more demanding than weight-based uncertainties) and the different approaches to evaluating them. The evaluation may rely on additional columns and metadata and may require tools that are either centrally provided or implemented by the analyser. See also section 2.4.2 in this report, which is focused on systematics.
2. **Metadata:** Challenges related to metadata include finding and handling the relevant information, including scale factors or other calibration data. Another aspect is bookkeeping: tracking and organising all datasets required for the analysis. See also section 2.4 on metadata.
3. **Scale-out:** The move from prototyping to running at scale on various sites is referred to as *scale-out*. With varying scale-out mechanisms and different environments at each site, analysers cannot easily port their analysis from their local machine to something running at scale at various facilities.

Another aspect deemed crucial to the user experience is **interoperability**, particularly for interfaces between analysis stages. Interoperability between ROOT [17] and Scikit-HEP [7] tools is mandatory, as well as the interoperability of key objects like histograms (e.g., Boost::Histograms in cppyy vs. pybind11, boost-histogram vs. ROOT histograms, TH* vs. ROOT7 RHist). Other examples are Python bindings, serialised statistical models (e.g., RooFit workspaces including their JSON version and the pyhf [19, 20] JSON format for HistFactory workspaces), and data interoperability at the column-level (also in memory). Not everything needs to be interoperable, but for novel ideas to flourish, users should not be locked in one particular toolset after writing the first code.

A big discussion topic was **onboarding new analysers** and first-time user experience. There was broad agreement that documentation generally has to be improved, but the situation was better than five years ago at the Analysis Ecosystem Workshop I [3]. Several success stories were identified, including the regularly-updated LHCb Starterkit lessons [21]. Discussion forums, as well as Slack and Mattermost channels, are also important for new users. Having a variety of channels for problem discussion can help engage users with different needs. Instant messaging platforms allow for quick and informal iterations. Solutions to problems posted in large channels in instant messaging platforms can however be difficult to discover for analysers compared to forum posts or discussions on GitHub. It was also noted that tutorial writing is challenging: what should be addressed in a tutorial? Feedback from users can be essential to inform developers what to focus on when providing documentation material. Dedicated hackathons bringing together users and developers may be an efficient way of exchanging ideas and creating new material.

Partially related was the discussion on **educating analysers in programming & software engineering techniques** and **simplifying analysis tools**, which often appears contradictory. There was no general consensus on which direction is more important, as both help to make analysers more efficient. It was noted that interest in programming training courses, such as the HSF C++ course, is very high. The importance of having physicists with advanced knowledge of C++ in particular was also highlighted, as the personpower for maintaining the large experiment-specific frameworks is limited. Library developers noted that users frequently run into relatively basic programming issues where more formal programming experience would help. A big consideration regarding the complexity of writing an analysis is how high- or low-level the interfaces are that analysers are expected to use. High-level interfaces — including DSLs — help users to focus on the physics and give developers more flexibility for optimising the backends without changing user interfaces. However, access to lower levels, via hooks or similar, was seen as crucial to retain the possibility for users to implement more complex analyses.

The discussion also touched on **performance**: how can a user learn that their analysis is not suffering from an easily-avoidable performance bottleneck? Informal conversations with other analysers were pointed out as one solution to get a rough feeling for the expected turnaround time of an analysis. Beyond that, experiments might dedicate meetings to review techniques and help collect best practices. The importance of profiling tools was also pointed out. They can not only help the user with identifying bottlenecks, but their output may also help experts provide targeted help. In this context, it is desirable for tools and libraries to expose relevant metrics and performance counters where possible. Simple tooling to study whether an analysis is I/O-limited could be helpful. Another critical aspect related to performance is the analysis implementation time. Time spent writing a very efficient implementation may surpass all the time saved from the efficiency.

Declarative or **domain-specific languages** are an emerging approach to decoupling physics information from execution details. General advantages of DSLs include their self-documenting nature and the decoupling from the backend implementation, allowing updates to the backend as new technologies become available. One strength of DSLs that was highlighted is the readability of the analysis description and the possibility to compare

different analyses implemented in the same way. This can simplify navigating the analysis landscape, simplifying tasks such as finding overlap in analysis event selections. Several efforts to develop DSLs for HEP analysis are ongoing, covering both embedded and external domain specific languages. An embedded DSL is built on top of a host language like Python, while an external DSL uses its own interpreter or compiler. Embedded DSLs are more prevalent in HEP, including FuncADL [22] and ROOT’s RDataFrame [9] (including abstractions built on top of it). The Analysis Description Language Project (ADL) [23, 24] is an example of an external DSL, with CutLang [25] available as an interpreter. A disadvantage of embedded DSLs is that users might be tempted to mangle the physics logic with execution details, negating one main selling point of DSLs. Hence, it is important to continue research and development on external DSLs in parallel. Furthermore, the existing embedded DSLs often originate from one specific experiment. Care should be taken to separate the development of DSLs and tools to abstract away experiment specific execution details and helper routines to not stall the development on either side. Finally, as analysis preservation is of crucial importance to make the most of any physics analysis, it should be integral to the design of any analysis description and workflow as a whole. Demanding that users convert their analysis to a reproducible one after-the-fact is not sustainable.

A **wishlist for the future** emerged when reviewing discussions at the workshop, composed of items that we perceive as most important to address. Related to the handling of systematics, this list includes automatic optimisation of the analysis’ computation graph to only re-calculate quantities when needed. Some tools, like RDataFrame, are already designed around this concept, and other tools are encouraged to focus their R&D in this direction to ensure sustainable analysis efficiency. Analysis interfaces should support object facades, meaning that columns can be grouped into object views for easier reasoning at the level of physics objects. This can be done by a user-specified schema or automatic aggregation based on column names. Frameworks such as Coffea [11] and bamboo [26] are implementing this already. We recommend the development of standardised ways to build such object facades to harmonise the access to event content in different tools. Furthermore, small frameworks or libraries should help with common chores related to systematics and metadata handling where possible. The wishlist also includes more documentation and learning material. Related to this is the demand for more available Open Data and analyses that use this Open Data to showcase and benchmark different analysis approaches. Tooling to help analysers with debugging, identifying performance bottlenecks, and optimising their analysis pipelines is another point on the list.

2.2 Analysis on reduced formats or specialist inputs

- *Convenors: Allie Hall, Jana Schaarschmidt, Loukas Gouskos*
- *Speakers: James Catmore, Lindsey Gray, Michel Hernandez Villanueva, Jackson Burzynski, Bryan Cardwell, Lukas Alexander Heinrich, Nick Smith*

This session included a review of the design ideas and the status of reduced formats used in various experiments for previous runs, and concepts for future runs. It also contained a critical discussion of cases where specialist, non-standard inputs are needed and how

reduced formats can be adopted to fit these cases. A cross-over discussion was held to explore questions related to storing and evaluating systematic uncertainties using reduced formats.

During the MC production chain, or similarly the data processing chain, several reduction tiers are used, to filter out low level information that is not needed on the analysis level in a standard workflow.

In ATLAS and CMS, the AOD format is the output from the reconstruction, holding detailed object information, with a size of about 500 kB/event. In CMS, this is reduced to MiniAOD [27], through slimming and thinning the collections, e.g., removing some tracks and applying preselection cuts, resulting in a size of 30 kB/event. The next reduction stage is called NanoAOD [28], which are flat ROOT ntuples, containing only selected and processed high level objects stored with reduced precision for floats, which gives 1-2 kB/event. Systematic uncertainties are recomputed on the fly and are therefore not stored. MiniAOD and NanoAOD serve 85% of all analyses, and were in use already during LHC Run-2. The size of NanoAOD is strictly monitored, and official changes to the format need to undergo approval. Further information on the CMS computing model is available in the Phase-2 Computing Model document [29].

In ATLAS, during run-2, about 100 different reduced formats were used, tailored for specific physics analyses or combined performance studies. These formats contained slimmed object collections and entire events were removed that did not pass some criteria (skimming). This results in a varying file size typically, but not limited to, 30-50 kB/event, and event skimming fractions ranging from well below 1% to above 10%. Although these formats were effective for analysis, the huge event-wise overlap between them when made from simulated events (which tend to have higher skimming fractions), called for revisions to the model. Consequently, for Run-3, ATLAS introduces a common format DAOD_PHYS, which is not skimmed, and which can serve 80% of all physics analyses, with a size of around 30-50 kB/event. A smaller format called DAOD_PHYSLITE, primarily aimed at Run-4, has a size of 10-15 kB/event. The main physics objects in PHYSLITE are calibrated as the format is made, removing the need to store inputs for calibrations. Currently, inputs for evaluating systematic uncertainties still need to be stored. These and other concepts for ATLAS computing are outlined in the HL-LHC CDR [30].

The reduction chain in Belle II [31] is also two-staged. Starting from the RAW format (70 kB/event), which is the detector output, then comes reconstruction, which is first reduced to the mDST (mini Data Summary Table) format with 15 kB/event containing a subset of objects, which is then reduced further to uDST (user DST) with 20kB/event, which is a skimmed version of mDST but also augmented with analysis objects. There are about 80 skims in use, tailored for specific needs. The production of these skims is a bottleneck in the processing chain in Belle II due to the high I/O load. Not all analyses can use these skims, but it is important that such analyses are supported as well, also in light of reproducibility and long-term data preservation.

Limitations of these concepts were discussed as well. In CMS, about half of the NanoAODs are customised, which means skimmed or the content extended (or both), to fit specific analysis needs. There is significant overlap between these customised formats.

A possible solution would be friend trees, including only the additional information needed for each analysis. Another possible solution could be the so-called LegoAOD, that uses central services like ServiceX [32], Crab [33], Dask [34] etc., to allow users to easily add extra columns without having to copy the rest. Another innovative approach is the use of object stores, which can avoid the need to copy columns across processing tiers (for example some metadata is duplicated at every stage of the reduction chain).

It was noticed that the PHYSLITE format from ATLAS is about 5-10 times larger than CMS NanoAOD. PHYSLITE is currently at a prototype stage, while NanoAOD are already used in physics analysis. A critical review of the content of PHYSLITE will lead to further reduction. However, one of the main culprits is the storage of inputs for systematic uncertainties. Future R&D work will therefore explore possibilities to reduce this information, using external look-up tables, parameterisations or ML models. Not all analyses require the same level of precision, calling for a flexible approach for evaluating systematic uncertainties.

While the large majority of analysis can use reduced formats, it is of crucial importance to look at the remaining cases that need special inputs. In particular searches for BSM physics and exotic signatures require non-standard objects, such as for example displaced muons, disappearing tracks or unique shower shapes, or they rely on low-level information such as energy stored in each calorimeter layer or even individual cells. ATLAS also maintains a large list of residual formats for combined performance work that cannot use PHYS, for example calibration studies that need jet constituents.

One technical solution was presented, that is to add friend trees that store additional variables, but only for a subset of events. A case study for the ATLAS search for displaced jets in the calorimeter was performed. Simply adding the required topocluster collection to PHYS would increase its size by about 140%, while adding a friend tree holding this collection only for events that pass the trigger increases the size by just 2%, which is a very encouraging result.

The focus for future work on reduced formats must be on special inputs for non-standard workflows, since these will ultimately drive the storage needs of the experiments.

2.3 Machine Learning Tools & Differentiable Workflows

- *Convenors: Nathan Simpson, Lukas Heinrich*
- *Speakers: Sean Gasiorowski, Vassil Vasilev, Giles Strong, Engin Eren*

Since the first Analysis Ecosystem Workshop in 2017 [2], the role of Machine Learning (ML) in High Energy Physics (HEP) analysis has grown significantly. Back then, our in-house solution TMVA [35] was the tool under discussion at the time, but now usage has shifted almost entirely to industry-developed tools and automatic differentiation frameworks, which span methods ranging from boosted decision trees (BDTs), XGBoost [36], and various neural network architectures.

In terms of applications, the majority of ML approaches are concerned with **designing observables** to be used in a standard HEP inference scheme, e.g., template-based statistical inference concerning a physics parameter of interest. There is not yet widespread effort to

share these trained (e.g., via self-supervision) representations of event data to be adapted for downstream tasks. This is in contrast to fields like computer vision or natural language processing, which have many ways to distribute pre-trained models, e.g. through PyTorch Hub [37], TensorFlow Hub [38], Hugging Face [39], and others. This point warrants further discussion to understand potential utility.

While supervised learning is the dominant methodology, **unsupervised learning methods** such as variational autoencoders are gaining interest for applications such as anomaly detection. More recently, we have also seen progress in techniques for **likelihood-free inference**, such as likelihood-ratio estimation, which skip the likelihood modelling step entirely in favour of directly estimating the implicit likelihood of the underlying physics simulation.

From a community development perspective, it is important to ensure an efficient pathway from new R&D developments within the HEP ML community to use within production settings within experiments. To this end, the availability of **realistic and openly available datasets and data simulators** (e.g. fast detector simulation for given experiments) are important, and ML R&D work should be encouraged to assess performance in such more realistic environments.

A difficult tension arises in the context of **reduced formats**: ML analysis pipelines may aim to incorporate increasingly lower-level features (e.g., track or calorimeter data) in order to rely less on prior fixed representations provided by reconstruction algorithms and optimise task-specific performance. However, the pressure arising from storage constraints encourages only the most high-level variables to be retained. Here, the ideas discussed in the workshop on augmenting reduced formats with analysis-specific columns may become important.

It was noted that to a large extent the development of ML components within a physics analysis is *regarded as a separate activity* from the main analysis development, with its own data preprocessing pipeline, ML training and evaluation frameworks. As most leading ML frameworks (JAX [40], TensorFlow [41], PyTorch [42], Scikit-Learn [43]) focus on a Python user interface, the ongoing efforts within the HEP community for **python-based analysis workflows** are deemed essential to overcome this pattern. Additionally, ROOT is maintaining integrations of major external frameworks into TMVA and on facilities for efficient data loading from RDataFrame. For integrating finalised ML code into larger workflows, inference tools, such as ONNXRuntime, lwttn or SOFIE are important. As the developments on future **Analysis Facilities** take shape, it is important that ML-focused workflows become well-supported on such resources (experiment tracking, hyperparameter optimisation, metrics analysis) and some integrations with external services (e.g. KubeFlow, MLFlow) may be worth investigating. Additionally, the methods developed for continuous tracking and evaluation of ML training runs could also be transferred to a generic continuous evaluation of HEP analyses, and is worth investigating to test its utility.

During the workshop, there was considerable interest in the emerging concept of “differentiable programming” [44] (DP) as a generalisation of the gradient-aware computation in the ML context. In this scheme, arbitrary numerical programs can produce not only outputs but also efficiently and precisely compute gradient information with respect to

either program inputs or program parameters. Gradient information can **improve ML applications** by combining malleable ML components with more domain-specific computation to induce stronger **inductive bias** into the model. Similarly, loss functions can be improved by providing differentiable physics-driven evaluations of the model output as e.g. in INFERNO [45] or neos [46]. Moreover, gradient information of the target function can be used within as powerful labels as demonstrated in e.g. score-based training approaches like madminer [47] and madjax [48]. Interest in DP also stems from use cases beyond ML, where e.g. gradient information may be important for sensitivity analysis with respect to systematic variations, or improve statistical inference as used for example in fitting frameworks pyhf [19, 20] and zfit [49]. There is also movement in the direction of end-to-end detector optimisation, including a recent whitepaper on the topic [50]. Communities that have formed from this effort (with a degree of cross-pollination) include gradHEP [51] and the MODE collaboration [52].

The current practice of analyses based on a fixed reconstruction scheme is comparable to standard **transfer-learning** approaches in ML, where fixed pre-trained layers are used as inputs to training a task-specific “tail” (i.e. each analysis tuning selections on fixed outputs of reconstruction, which was optimised on its own set of objectives). The pre-trained layers may then be fine-tuned towards the specific task, using small learning rates, by exploiting the differentiable nature of the model to re-optimize lower-level features for a given task (i.e. analyses being able to adjust e.g. low-level reconstruction parameters). This practice has recently become commonplace in industry. Developing an **end-to-end differentiable HEP pipeline** could enable a similar workflow, however the achievable improvement is unknown and should be studied in the coming years.

A major hurdle towards DP is the fact that much of the existing code to analyse HEP data is either not written in differentiable programming languages or the computations may fundamentally not be differentiable (e.g. hard categorical decisions, array sorting, ..). For the former, ongoing developments such as CLAD [53] or Enzyme [54] aim to enable AD for general purpose language and ROOT has reported the intention to leverage these to integrate differentiation more deeply into e.g. RooFit. On the latter point, effort has been put into consolidating a set of differentiable surrogates for common operations in HEP (e.g. histograms) into a package called *relaxed* [55]. These “relaxed” operations are smooth analogues to the equivalent hard operation (e.g. max vs softmax) with a tunable level of approximation. The relaxed operations can be used during optimisation to find settings for the pipeline with no approximations, and can also be used for the final task if desired (possibly incurring a bias, if e.g. using a soft histogram and assuming Poisson statistics per-bin).

We assessed that more effort is needed to study the real-world benefits of DP in different applications over other optimisation methods (e.g. Bayesian optimisation), as well as ensuring that the community at-large converges on common tooling and methodological efforts for the future.

2.4 Systematics and Metadata

- *Conveners: Paul Laycock, Teng Jian Khoo*

- *Speakers: Thomas Kuhr, Stephan Hageboeck*

2.4.1 Metadata and the Data Analysis WG Metadata Paper Review

In the report from the first Analysis Ecosystem workshop [3] in 2017, the first item under “Missing pieces” is:

- Easy access to bookkeeping information and other metadata. Common support for this across experiment boundaries.

It is fair to say that nothing happened in the intervening 5 years.

The main outcome from the Data Analysis Working Group Metadata paper review [56], prepared for this workshop, was that the authors had identified a major problem for HEP: Metadata; and the panel recommended the community follow up on this important topic. This provoked a discussion at the workshop – who would follow up? Judging from the progress made in the last 5 years, the problem is not about to be resolved. Metadata is a large topic touching many areas, so would benefit from having HSF take responsibility for it and systematically follow up on the diverse challenges it presents. An **HSF Metadata workshop** is proposed, where stakeholders from the experiments will be invited to participate and discuss the best way to organise followup within the HSF community. The importance of leveraging the existing connections to other HSF working groups and activities was strongly emphasised during the AE2 workshop.

Using the HSF Metadata workshop as a catalyst, a comprehensive list of use cases for metadata will be collected in an **HSF Metadata Report**, delivered shortly after the conclusion of the workshop. The report will cover the end-to-end lifecycle of metadata and the data they pertain to, addressing issues like metadata scopes, evolution and change of ownership during this lifecycle. Often metadata producers are not responsible for metadata usage in analysis and these orphaned metadata can become problematic. The HSF Metadata Report should cover all use cases, not restricted to analysis, to be able to identify such gaps and ensure metadata systems cover every metadata source for its entire lifecycle. The report will detail the use cases and a derived set of requirements, together with a more complete description of metadata scopes. The paper could also try to look at commonality across use cases and where common HEP solutions could be applicable given sufficient buy-in from the experiments.

The definitions of metadata scopes should address the questions posed by the panel:

- Metadata is data about data. Which data?
- On what does the metadata depend?
- Is the metadata known at the time of data production?
- How is the metadata produced and by whom?
- How is the metadata used and by whom?
- Who is the owner of the metadata, and are there transfers of ownership?
- What relations between different levels of metadata exist and how are they handled?

The review panel gave more feedback useful for the HSF Metadata Report. While they greatly valued the work of the Data Analysis Working Group Metadata paper [56] authors and found the paper provided a good overview of several existing approaches, the guidelines lacked sufficient technical details to fully represent “technical specifications” for future analysis metadata system implementations. A certain technical elucidation of guidelines would be desirable, and will also greatly facilitate the overall understanding of metadata use in view of analysis preservation and reuse. This detailed understanding could then help future metadata system designers find commonality while keeping flexibility to extend metadata schemata to cover particular specific scenarios. A concrete example of progress in this area may be the CERN Analysis Preservation framework that uses composable JSON schema to describe analysis steps that allow both common and particular JSON fields. A detailed report from the panel will be made available in the coming months.

2.4.2 Systematics

While recognised as an essential component of experimental analysis, the book-keeping and processing of systematic uncertainties was considered the largest pain point in analysis software. The step from coding the nominal analysis workflow to including all uncertainties is large: a naïve loop repeating all work for many variations inflates CPU and disk footprints; while avoiding this demands a complex optimisation process requiring tracking of all and only affected columns of data.

ATLAS is developing algorithm sequences for object corrections that includes optimisation logic for generating collections with variations applied and filtered for quality, but variation tracking and optimised handling is otherwise a task for analysis frameworks, including RDataFrame and Coffea. There is convergence in ATLAS and CMS on standardised APIs for extracting systematic uncertainties from metadata repositories (ATLAS ‘CP Tools’ and CMS CorrectionLib), but these are considered less applicable in LHCb and other experiments that are heavily reliant on data-driven background estimates or very analysis-specific procedures for determining uncertainties. The ATLAS model has the benefit of an integrated representation of uncertainties, allowing classification during event processing, and preset groupings of relevant/recommended systematics on a per-object-collection basis. CMS has entirely decoupled the application of systematic corrections from the nominal object corrections, which offers a much more nimble workflow with minimal software dependencies and a low CPU load. This decoupling requires that uncertainties be parameterised rather than propagated via alterations of the nominal procedure, so has implications on experimental workflows beyond the pure technical solution.

The data dependencies for object systematics encourage the use of an object-based APIs, but the increasing popularity of columnar analysis methods suggests that these be satisfied through object facades, which can be constructed e.g. in RDataFrame. Frameworks can then cleanly apply variations and track affected columns through downstream operations.

Recommendation:

In conjunction with other ongoing innovations, a streamlined analysis workflow incorporating systematic uncertainties can be proposed, arising from an overall consensus at the

workshop: Analysis should begin from fully calibrated, reduced data formats (NanoAOD, DAOD_PHYSLITE) derived from the fully reconstructed AOD data. The nominal analysis workflow should be complemented by a loop handling systematic variations computed on the fly to favour CPU utilisation over heavier I/O, and with the framework outputting analysis outputs, which might be histograms or a small number of final discriminants for all variations.

This model offers space for collaboration on solutions to various common problems:

- An experiment-agnostic set of labels for systematic variations that can be used for tracking during analysis computations, as well as for downstream interpretation (visualisation/statistical analysis). This could facilitate inter-experiment statistical combinations, and be used not only for object/event uncertainties but also to represent MC and background uncertainties of relevance to the wider experimental community.
- A standard API for applying systematic variations to object collections, utilising the labels described above. Underlying implementations of access to metadata stores and calculations can remain experiment-specific, but a common representation also serves analysis description and preservation purposes well.
- Generalised analysis frameworks or other schemes handling optimisation logic, such as the RDF::Vary approach, propagating varied columns through all downstream analysis operations.

As a motivation for and test of these common libraries, an analysis challenge is proposed, comprising a simultaneous top quark cross-section analysis between ATLAS, CMS and ideally LHCb. This could share MC event generation, to undergo simulation/reconstruction in the respective experimental frameworks, and subsequently work from the standard analysis formats, but share code where possible. To encourage active participation from the collaborations, the main deliverables would be the establishment of a more coherent organisation and tracking of uncertainties in CMS and progress with decoupling uncertainties from nominal corrections in ATLAS. It is proposed that this challenge be followed up and reported on in the HSF Data Analysis Working Group.

2.5 “Real-time” online/trigger-level analysis

- *Conveners: Giulio Eulisse, Mike Sokoloff*
- *Speakers: Caterina Doglioni, Daniel Charles Craik*

“Real-time” online and trigger-level analysis (RTTA) can encompass anything from monitoring detector performance to reconstructing physics objects for persistence for later data analysis to producing histograms (perhaps multidimensional) that can be used directly in published analyses (see [57] for an introduction to the wide scope). A key challenge for the immediate future is ensuring that trigger software and offline software produce the same (indistinguishable) results, even if executing on significantly different hardware. For

example, LHCb’s Run 3 first level software trigger (Allen, [58]) executes on Nvidia GPUs in real time. What level of difference is tolerable when running on different hardware, and what tests do we need to demonstrate that we can tolerate the differences? This is critical for generating and analysing simulated data in WLCG facilities. In the case of LHCb, Allen provides an x86 back-end that produces what are judged to be tolerably indistinguishable results. While Allen compiled for x86 is around 4x slower than equivalent hand-optimised x86 reconstruction code, this overhead is irrelevant in the overall LHCb context. Experiments require some re-calibration of trigger-level data prior to, or during, analysis workflow. Simulating trigger-level hardware using WLCG resources requires the same level of validation. An interesting question is how WLCG will provide heterogeneous resources that reproduce those used in triggering in the future, which is probably an inevitable trend, albeit not one primarily motivated by this use case. These could include Nvidia GPUs (used by LHCb), AMD GPUs (used by ALICE), and a variety of FPGAs (used at some level by all experiments).

In the longer term, “real-time” triggers might be able to use elastic resources in addition to the bespoke resources dedicated to individual experiments. LHC experiments typically record data during 5×10^6 seconds per year, and they do not acquire data every year. To the extent resources sit idle (or mostly idle) for extended periods of time, they are wasted. A possible alternative would be moving (some) data from the experimental halls to elastic resources for higher level triggering. This requires that the bandwidth be available for transporting the data and that the elastic resources (potentially CPUs, GPUs, and FPGAs) be available when needed. Such solutions were investigated in the context of Run 3 but judged to be unaffordable due to the cost of network infrastructure required. Careful studies of technical, financial, and administrative (policy) issues will therefore need to be done before such a model can be seriously considered for the future. The potential benefits include more efficient use of hardware (and personnel) and the possibility to dramatically expand the computing power available to the highest level triggers on short notice. A serious downside is the outsourcing of quality assurance work together with associated sociological and management overheads, given that it has to date generally proven to be difficult if not impossible to capture and predict all requirements of HEP data processing chains in specification documents.

2.6 Analysis Facilities

- *Convenors: Oksana Shadura, Nicole Skidmore*
- *Speakers: Robert Gardner, Alessandra Forti, Lindsey Gray, Nick Smith, Enric Tejedor Saavedra*

2.6.1 Building Analysis Facility Infrastructure

Analysis facilities (AF) can be broadly described as the infrastructure and services that provide integrated data, software, and computational resources to execute one or more elements of an analysis workflow. These resources are shared among members of a virtual organisation and supported by one or multiple organisations.

At the workshop, the community identified the following key areas of analysis facilities that are of interest for further investigation: **federated identity management, modern data management, and data delivery techniques, resource-sharing mechanisms, and efficient methods for sharing user environments** and many others. In this section a brief explanation of each of the key areas and ideas discussed at the workshop are summarised for further consideration by the community.

We expect that this document will help the recently founded the **HSF Analysis Facilities Forum** [59] working group to provide a generic list of requirements for analysis facility providers and architects, providing best practice guidelines that will include the design and key features provided by future AFs as well as a list of possible research topics to be investigated later.

Interoperability Architects of AFs should provide interoperable solutions, meaning that users should be able to navigate seamlessly from one Analysis Facility to another with an extensible and modular design to accommodate future needs without disruptions.

We would also like to acknowledge the importance of simultaneously supporting “legacy” analysis methods within the same computing environment (or site, facility) to facilitate adoption from the end-user physics community. This has the added benefit of conveniently introducing and benchmarking new methods and providing realistic feedback.

Identity management integration in Analysis Facilities One of the most highly demanded features is the integration of federated identity management in Analysis Facilities [60], which allows using an account from one facility to create an account and log in to a different facility and related authorisation schemes including various projects and account resource allocations.

The integration of Federated Identity management is not only limited to AFs. The same problem arises when we look at HPCs and external cloud-based resources. WLCG/OSG have to be made aware that with highly dynamic and interactive work this problem gets more urgent. Identity management is the main building block, but in addition, also authorisation and accounting have to be federated.

Over the workshop, it was also highlighted multiple times that we need to provide the "best practices" on how to integrate tokens and federated identity into a new ecosystem. This includes a discussion of the integration differences between the WLCG.

Data organisation, Management and Access In terms of DOMA-related topics, the majority of the community is concerned about the transparent movement of data between Analysis Facilities and other storage systems used within HEP.

Fast access to input data is one of the most important aspects of an AF. The access can be from local storage or can be remote. Users need to be able to find the data as they would on any other type of experiment resources and to be able to access these resources in a timely manner. The output of the analysis needs also to be shareable between AFs and with other sites. To satisfy these requirements an AF is expected to be integrated with the experiments' Data Management systems and the experiments' authentication and authorisation system (see Federated identity section). The access to should be as fast as

possible, so it is expected that AFs, which have a high degree of repeatedly accessing the same data, will have a system of local caches, in particular XRootD based XCaches [61] have the advantage of being fully integrated with ROOT, the dominant file format, thus they are able to transfer only portions of files, reducing the volume of transfers. The size and the QoS of the caches should be evaluated.

New workflows may also use different data formats for performance reasons or because they are more compatible with columnar analysis. Evaluation of such formats is ongoing in the experiments and transformation services such as ServiceX [32] are envisaged to give the users the capability to transform data on the fly from one format to another. ServiceX functionality and scalability needs to be tested.

Another aspect we discussed during the workshop was the type of storage. Experiments applications and services have been designed to use POSIX file systems but the emergence of object stores with their scalability and efficiency in serving data raises the possibility that new workflows can be adapted to use distributed object stores and experiments would need to review their requirements for POSIX. Whilst it is not for the AFs to define this at a general level, AFs themselves might support different types of storage, so this should be investigated.

Resource sharing During the IRIS-HEP Blueprint meeting [62] an idea was mentioned to create a multi-site substrate project which would federate contributions from multiple resource providers (institutes and public cloud), offering a flexible platform for service deployment at the scales needed to test the viability of system designs and closely matching the concept of "infrastructure as code", in the case of Kubernetes [63] - i.e. the substrate as the medium upon which infrastructure (services) can be deployed declaratively and flexibly and also be easily redeployed on the other facilities. For efficient resource sharing, the community expects the integration and co-location of analysis facilities with existing centers and proposes the adoption of Kubernetes as a substrate to maximise resource contributions and utilisation. This will also require understanding how computing resources sharing will be organised, including, importantly, the sharing of storage space among Analysis Facilities.

Another important feature of scalable resource sharing is maintaining a clear separation between execution engines and the resource sharing layers, which means being able to switch between notebook provisioning (fully interactive resources), analysis facility execution frameworks (e.g. Dask workers [34]), and traditional batch and SSH login environments.

An R&D topic that should be investigated is how to implement fair sharing in a scalable environment, especially the provision of resources suitable to the type of analysis the user wants to perform. A possible solution that was discussed is to design an intelligent portal, knowledgeable of the different capabilities at various Analysis Facilities, rather than users having to discover or keep track of this information themselves.

Sharing environment The main requirement for users while doing collaborative physics analyses is the ability to share code and results.

We discussed how environments can be shared efficiently, using existing mechanisms, such as singularity containers distributed on [64], and how we could share instead of standardise environments by providing sharing mechanisms for "data analysis", "ML training".

Instead of trying to replicate the same environment at different sites and force everyone to use the same, the best approach could be to implement a sharing mechanism, i.e. an infrastructure that can support any Data Analysis or ML environment the users may require. No analysis can be performed with a single environment as different parts of the workflow often have different requirements (e.g. analysis-oriented environments such as LHCb’s `lb-conda` [65], powering environments to perform PID calibration studies). Further interesting mechanisms allowing more efficient sharing of environments and data are export mechanisms to HEPData [66], sharing cached (short-lived) data, and exporting metadata for analysis preservation.

A key problem is how to preserve user environments when moving from one facility to another. To solve this problem we discussed existing mechanisms, such as centrally managed software stacks (e.g. LCG releases [67]). Another opportunity could be to provide container images that contain a tested combination of libraries that can be used to perform the standard analysis workflows, or to allow users to “bring-your-own” image to take advantage of non-standard libraries using BinderHub [68] for Jupyter environments [69] and workers. There needs to be a preservation strategy for these container images and maintenance of their security and authorship providence (software metadata).

2.6.2 Best development practices for Analysis Facility architects and developers using kubernetes

Currently, higher-level analysis systems are being developed within a Kubernetes environment, and the role of having a flexible (programmable) the substrate was noted. Since the time of the workshop, Kubernetes (Cloud Native Computing Foundation [70]) has emerged as a promising technology for this role. Already we have demonstrated deployments of processing frameworks for columnar data (Coffea [10]) and data delivery (ServiceX [32]), plus identity management combined into declarative deployments providing an "analysis facility" (Coffea-Casa [14]). The identified requirements are flexible access to infrastructure resources (CPU, disk, GPU and I/O), the declarative nature of deployments for reproducibility at multiple centers and providing the capabilities for processing frameworks and interactive interfaces.

Similarly, we need to work on standardising analysis facility deployment tools (today Helm [71], tomorrow its successors or the new tools) and supporting the surrounding infrastructure (Helm chart catalogs, container registries). This defines a new training area for system administrators, to build a culture of analysis facility providers experienced in the dependent technologies. Beyond deployment, this includes a new set of troubleshooting skills and infrastructure knowledge (pods, containers, controllers, etc.).

For novel analysis systems and related services, we also need to draw the clear distinction with site-specific attributes and removal of dependencies (e.g., a site’s identity or account management service, LDAP, etc.).

A “best practice” that the community recommends for future analysis facilities is that developers should always ask themselves about portability. For instance, could a facility be deployed at different institutions? As well as the scalability of deployment, could an analysis facility be used by more than one user community with the experiment-specific

dependencies removed, or the needed hooks properly abstracted? Another question is if the deployment pattern lends itself to open source best practices and whether it can be deployed with confidence by a K8s cluster operator without significant supervision and what priors are assumed if this is not the case?

From a security point of view, for analysis facilities built with one or more internet-facing services, image security is paramount, and services for vulnerability scans, patch updates, etc. need to be addressed.

We should also encourage analysis facility developers during the design phase to have in mind the following capabilities: privileged interfaces for user management, roles, and what metadata is needed. A public-facing dashboard using open technologies with status reports about the AF such as performance metrics and community metrics (such as analysis groups, tasks, users, institutions) will help to measure impact.

Over the course of the workshop, we discussed the differences between Kubernetes "distributions" (e.g. vanilla Kubernetes vs OKD [72]) and how to get applications to work on both without the users having to choose. There was an agreement that there should be guidelines for K8s apps developers that take into account the differences. The K8s application code adjustments needed, depending on new Kubernetes releases, is another the challenge that developers will need to keep pace with and could be efficiently resolved through better interaction with the Cloud Native community [70].

2.6.3 Tracking analysis performance

To provide an extensive overview of how resources are used and to ensure that an informed decision about which AF to use can be made, Analysis Facilities should publish some key parameters related to performance (occupancy, etc.). For this reason, we need to provide instrumentation to understand user modalities, preferences, and analysis throughput. This can result in a variety of metrics - session/task timings, resource consumption, and contextual system "business" markers (the single-use systems, many users/groups, under-subscribed and oversubscribed resources).

Examples of metrics that could help to have an insight into how and if efficiently used resources in the analysis facility:

- workflow ID,
- CPU, RAM, swap,
- I/O (local storage and network),
- software stack,
- job failure rate,
- Time To Completion (TTC),
- data source - entirely local or cached from a Data Lake and formats used on input (PHYS, PHYSLITE, AOD, MiniAOD, NanoAOD, NTuple,etc..),
- formats written (columns), ratios.

A cost-effective or user-effective solution could require users to test jobs on subsamples of the data prior to the final submission on the full samples. This option is, for example,

already explored by the LHCb experiment (exploiting GitLab pipelines) for NTuple productions with the analysis productions framework. This validation step allows one to collect many of the metrics mentioned above.

We need to introduce a concept of telemetry for various components of Analysis Facilities that will provide an overview of what users are actually doing and which components of the analysis pipeline are run. Telemetry in the software stack will likely require a dialog with software analysis framework developers to coordinate a common approach as well as to establish an API for tools to write their own usage logs and metrics. Most likely a standard set of Kubernetes tools can do this, along with some log message format standards.

Collecting more data could also allow the optimisation of resources requested for known workflows. This means that we could, for example, scale user jobs for heterogeneous architectures, particularly using accelerators in a more adaptive way and to try to tune the analysis configurations in a heuristic way through some validation phases.

The IRIS-HEP Analysis Grand Challenge (AGC) [73] workflow defines an analysis benchmark that could be easily re-implemented and executed on any generic Analysis Facility and help to showcase how to use existing analysis facilities on a scale appropriate for this analysis. During the workshop the IRIS-HEP Analysis Grand Challenge (AGC) workflow was suggested as one of the analysis facility performance benchmarks, giving the possibility for AFs architects or resource managers to understand better data analysis bottlenecks at AF. AGC also could be used to explain to the users of the analysis facility what it could look like for an efficient data analysis pipeline.

2.6.4 Collecting user requirements and metrics of success for analysis facilities

Every project, including Analysis Facilities, needs to determine the success of a project and help project managers to evaluate a project's status, foresee risks, and assess the quality of work. For this reason it should be initially envisaged to perform regular user surveys and define key parameters to capture the success of analysis facilities. As a baseline to evaluate AF success as a project, we could propose to use the standard key metrics such as the total number of users or a number of analyses or the evolution of usage over time, both in terms of the number of users and compute time spent. Other examples of metrics could include the number of users per week versus time or the number of active users within a given time window and by which method users are interacting (interface, traditional batch), the total number, volume, and format of files consumed/written and shape of workflow statistics.

Another important category of metrics is the more user-oriented metrics, such as the number of reported issues, the time to answer tickets, the time taken to solve the issue, feedback from the user satisfaction surveys, etc., as well as other user engagement metrics such as quality and user satisfaction using prepared documentation, tutorials and quality of user-engagement training for a given facility.

We also need to continue to improve analysis facilities by collecting additional user requirements and keeping track of improvements over time and the uptake over time. This also could be defined as an additional set of metrics.

2.7 Breakout Session - Analysis Workflow Design

During the workshop, there was a breakout session on *Analysis Workflow Design*, the summary of which is linked [here](#).

3 Conclusions / Outcomes

Here we summarise the main outcomes of the workshop that should be followed up:

1. Object facades, which group columnar data into views that allow reasoning about physics objects, are important for a good analyst user experience. The HSF Data Analysis Working Group should coordinate a harmonisation effort to ensure consistent behaviour across different tools in this regard.
2. The interoperability of tools should be strongly encouraged and the HSF should encourage appropriate discussions between development teams.
3. Best practice for onboarding new analysts (in analysis models and programming techniques) is a crucial area in which to have continued commitment between the HSF Training and Data Analysis groups and the experiments.
4. Continued R&D for reduced formats should focus on how to accommodate special inputs for non-standard workflows. Possible approaches include the use of friend trees to augment existing reduced formats or using object stores to access columns across processing tiers.
5. The curation of open datasets (or equivalently simulators) along with benchmarks for common problems in machine learning is of clear importance, and should be made a focus of the experiments that have sufficient data and meaningful task definitions to suit this format. This will bring the field more in-line with industry standards for replication, give a better feel for how well new methods perform on certain tasks, and reduce friction for non-physics experts to contribute in a meaningful way to particle physics research.
6. Differentiable programming received a clear interest from those present in the workshop, but lacks thorough comparisons with existing methods at scale, and requires concentrated effort to harmonise software and methodology efforts. This should be a priority going forward for those involved to make it clear to the field when, how, and if these methods warrant usage.
7. Metadata requires dedicated follow up and an HSF Metadata Workshop is proposed, tentatively for early 2023. This should be coordinated by a team nominated by HSF Coordination. The product of that workshop should be an HSF Metadata Report, covering all Metadata use cases through their end-to-end lifecycle. Discussions on how best to provide dedicated follow up, via new or existing working groups or otherwise, will also be an important part of the workshop.
8. Concerted effort is needed to tackle systematic uncertainty handling, identified as the largest pain point in the analysis workflow. Agreement on an idealised workflow for analysis of calibrated, reduced analysis formats provides a model for R&D and a set of deliverables. A joint top-pair cross-section analysis on open MC between

ATLAS/CMS and LHCb was proposed as a test challenge for development of common tools to describe and extract standard uncertainties both in analysis code and in downstream interpretation frameworks.

9. The future of computing is moving towards higher concurrency and increased use of accelerators. We believe that analysis usage is no exception to this trend. Many of the tools discussed at the workshop should be supported to continue the work of adapting to this future reality, and taking full advantage of facility resources that offer accelerators like GPUs and FPGAs. That is clearly an element of the path towards our ultimate goal of reducing time to insight, by making results available within interactive time scales. The HSF, through its various working groups, should attempt to foster best practice and knowledge sharing in this transition.
 - (a) As a particular specific aspect, the numerical stability and reproducibility of multi-architecture codes should be studied, with an understanding of when sufficient and acceptable architecture independence of results has been achieved.
10. Community involved in development modern AFs identified the following key areas of analysis facilities that are of interest for further investigation and improvements: Identity management integration, modern data organisation solutions and heavy usage of data delivery techniques, investigate the object stores, the resource sharing mechanisms and the efficient user friendly methods for sharing user environments between analysis facilities and many others.
11. With more analysis level services deployed within the Kubernetes environment an essential area for improvement is standardisation of analysis facility deployment tools and support of the surrounding infrastructure. Defining a new training area for system administrators will give analysis facility providers sufficient experience in the dependent technologies.
12. To provide an extensive overview on how AF resources are used and to ensure that an informed decision about which AF to use can be made, it would be useful if Analysis Facilities publish key metrics related to performance and usage. It is initially envisaged to perform regular user surveys to capture the success of analysis facilities, focusing on user-oriented or user engagement metrics. We can also use this to understand user modalities, preferences and analysis throughput to guide AF development.

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