



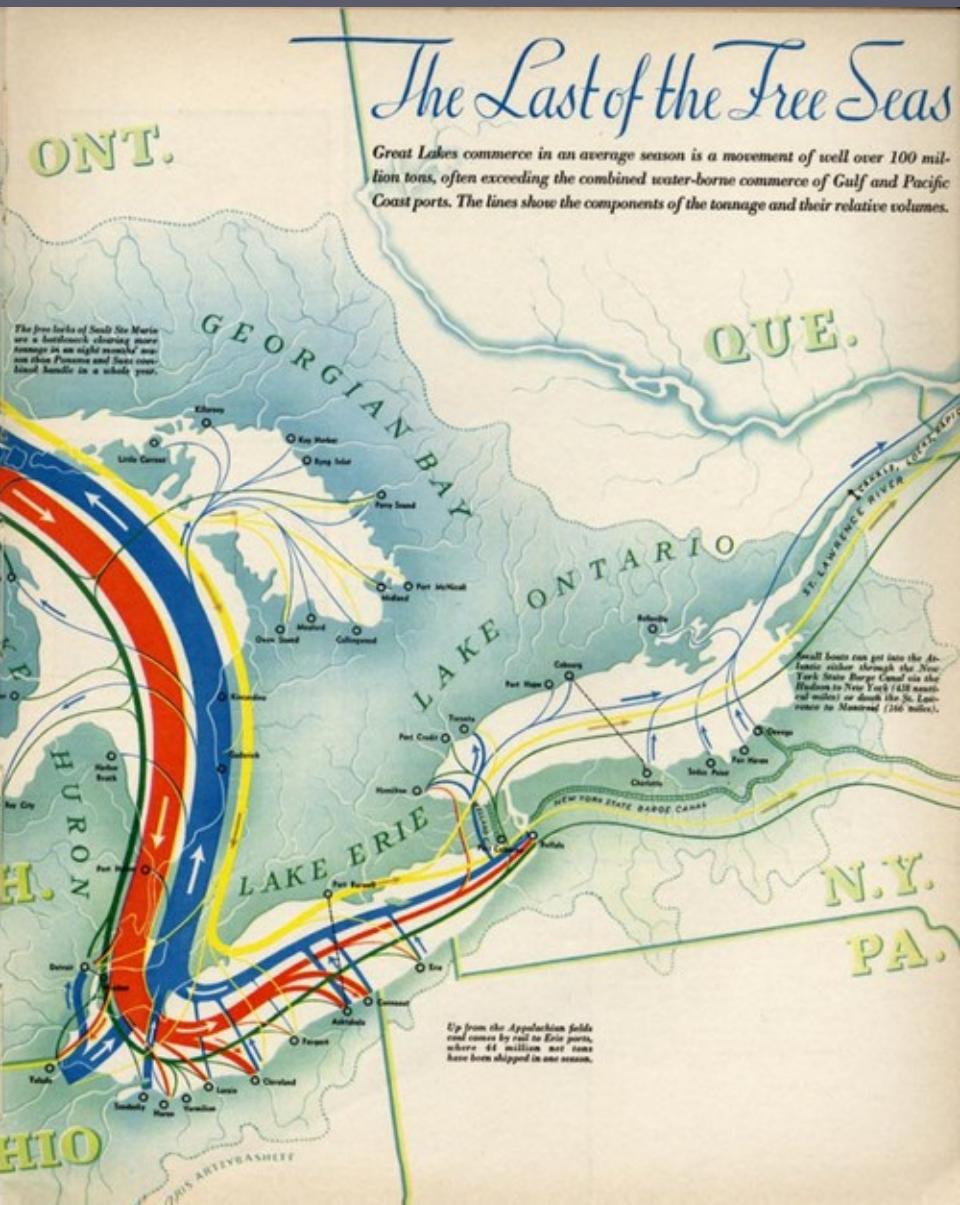
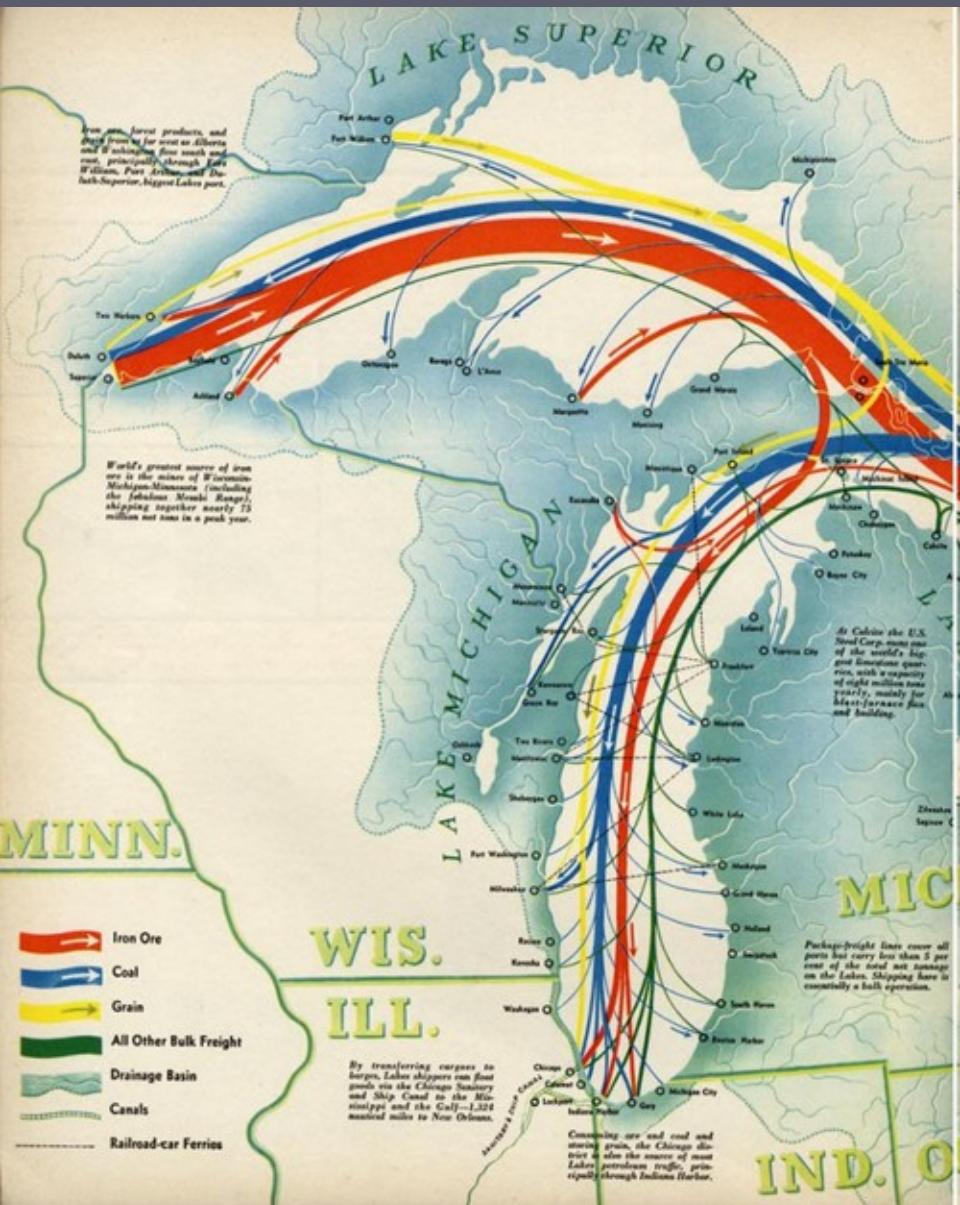
Open-Source Flow Maps with Cubic Splines

Paulo Raposo

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ITC Mini Symposium On Sustainable Research Software Development
For Geo-Information Science And Earth Observation

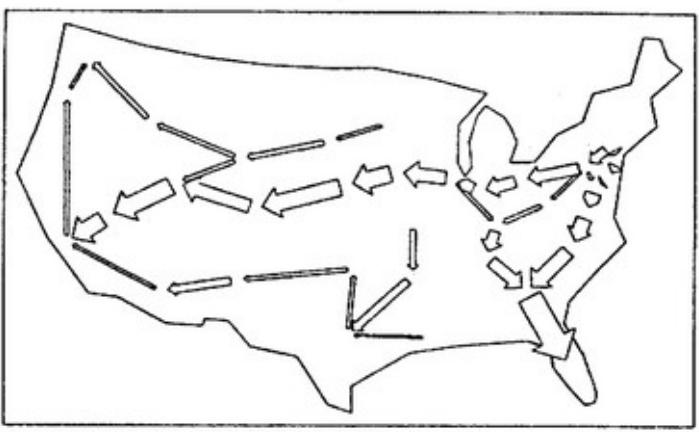
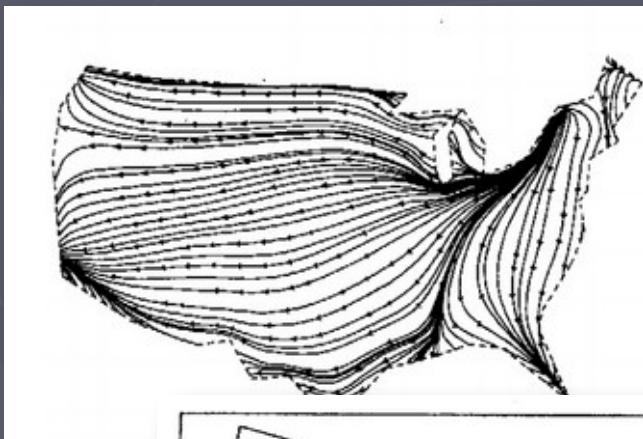
2022-11-17



"The Last of the Free Seas," Boris Artzbasheff, Fortune Magazine in July 1940

Flow Maps

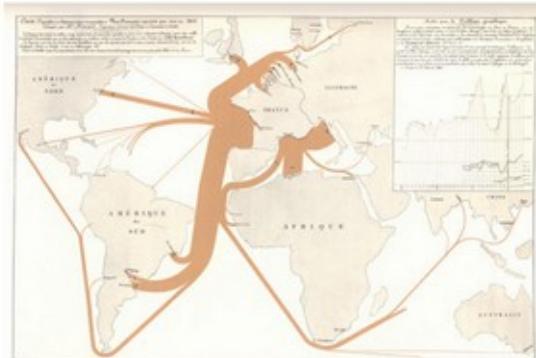
► Tobler



Flow Map Layout

Doantam Phan¹, Ling Xiao¹, Ron Yeh¹, Pat Hanrahan², and Terry Winograd²

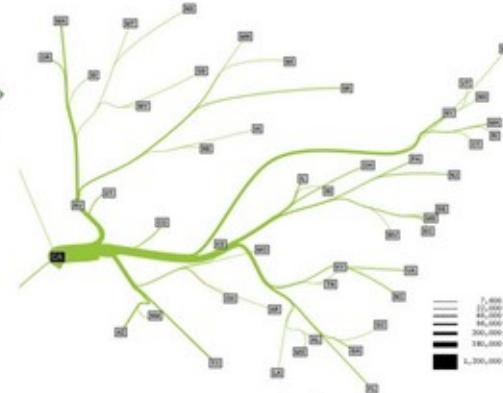
Stanford University



(a)



(b)



(c)

Figure 1. Flow Maps. (a) Minard's 1864 flow map of wine exports from France [20] (b) Tobler's computer generated flow map of migration from California from 1995 - 2000. [18; 19] (c) A flow map produced by our system that shows the same migration data.

ABSTRACT

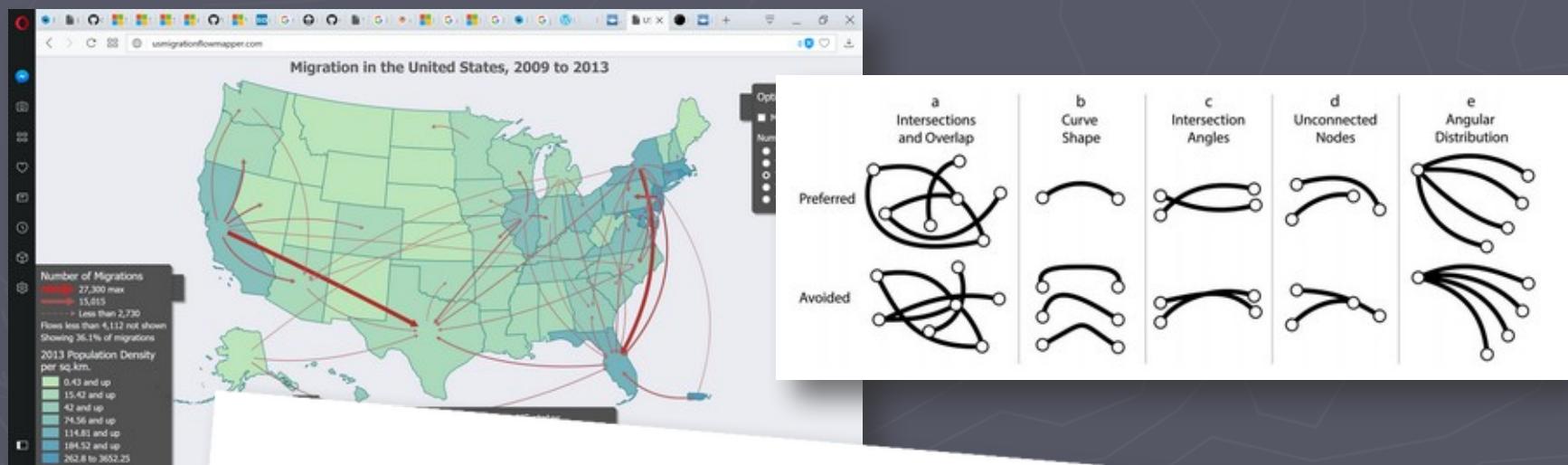
Cartographers have long used flow maps to show the movement of objects from one location to another, such as the number of people in a migration, the amount of goods being traded, or the number of packets in a network. The advantage of flow maps is that they reduce visual clutter by merging edges. Most flow maps are drawn by hand and there are few computer algorithms available. We present a method for generating flow maps using hierarchical clustering given a set of nodes, positions, and flow data between the nodes. Our techniques are inspired by graph

shows the spatial distribution of univariate geographic phenomena [17]. Lines of varying width which represent the number of objects being transferred are overlaid on the map. Visual clutter is reduced by merging edges that share destinations. The first flow maps illustrated rail ridership in Ireland and since then, cartographers have used flow maps to depict migrations, trade, and any data set with a from-to relationship [6].

Our goal is to produce flow maps to visualize networks and other kinds of flow data. A well-drawn flow map allows a user to see the differences in magnitude among the flows with a minimum of clutter. Figure 1a is a hand drawn map by Minard

Flow Maps

► Jenny, Marston, et al.



CARTOGRAPHY AND GEOGRAPHIC INFORMATION SCIENCE, 2016
<http://dx.doi.org/10.1080/15230406.2016.1262280>



Design principles for origin-destination flow maps

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ABSTRACT

Origin-destination flow maps

anitagraser.com/2016/12/18/details-of-good-flow-maps/

—Free and Open Source GIS Ramblings

written by Anita Graser aka Underdark

Home Projects Publications About

Details of good flow maps

By underdark
2016-12-18

— QGIS
— 38 Comments

In my previous post, I shared a flow map style that was inspired by a hand drawn map. Today's post is inspired by a recent academic paper recommended to me by Radosław Panczak @RPanczak and Thomas Gräfer @ThomasGT77:

Jenny, B., Stephen, D. M., Muehlenhaus, I., Marston, B. E., Sharma, R., Zhang, E., & Jenny, H. (2016). Design principles for origin-destination flow maps. *Cartography and Geographic Information Science*, 1-15.

Jenny et al. (2016) performed a study on how to best design flow maps. The resulting design principles are:

- number of flow overlaps should be minimized
- sharp bends and excessively acute angles should be avoided
- acute intersection angles should be avoided
- flows must not pass under routes
- flows should be radially arranged
- quantity is best represented by width
- flow direction is best indicated by color

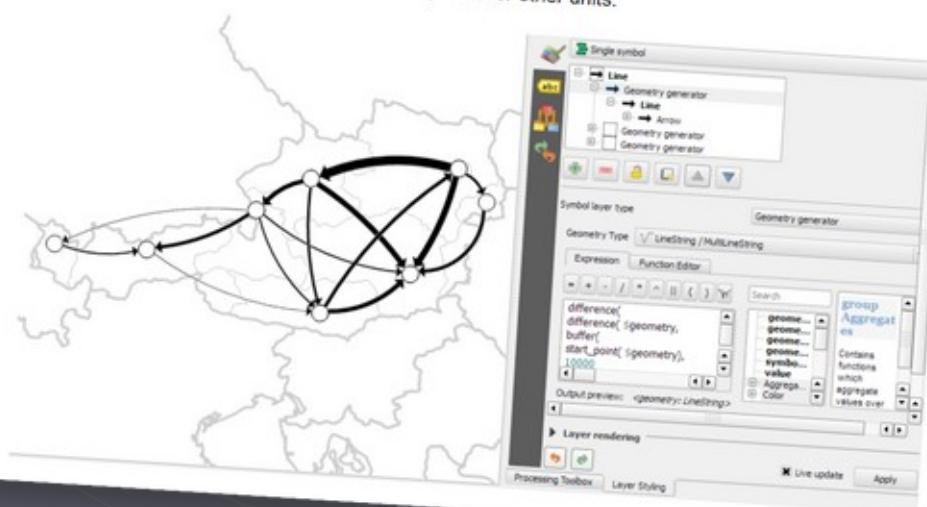
```
1 difference(  
2   difference(  
3     $geometry,  
4     buffer( start_point($geometry), 10000 )  
5   ),  
6   buffer( end_point( $geometry), 10000 )  
7 )
```

NEW for QGIS 2.14!

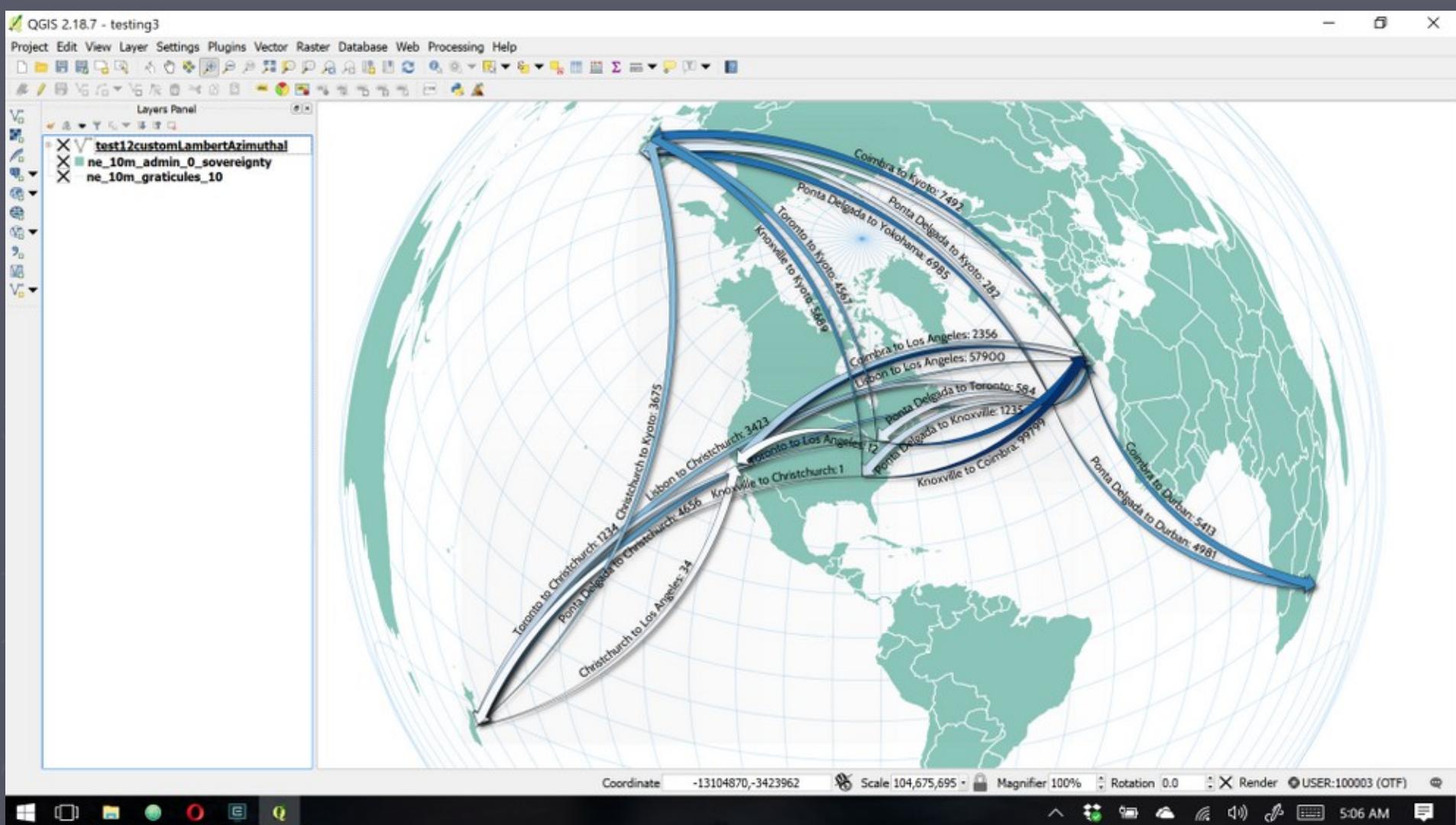


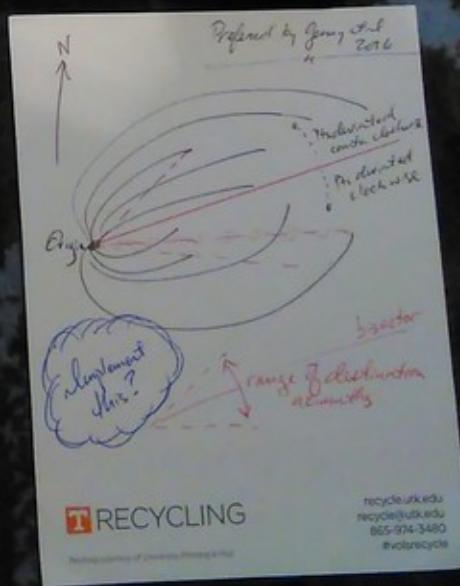
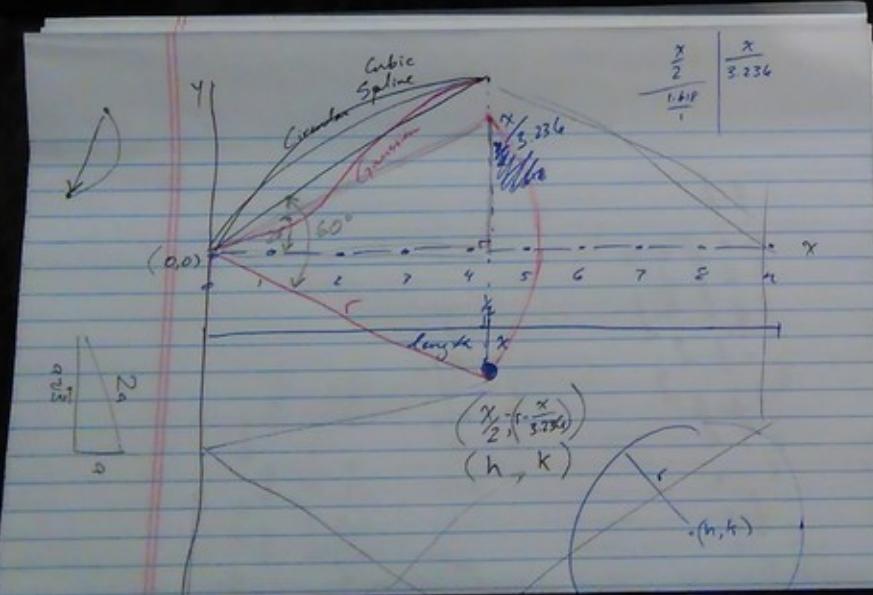
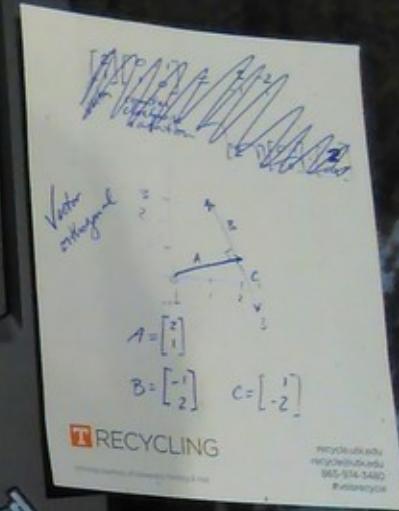
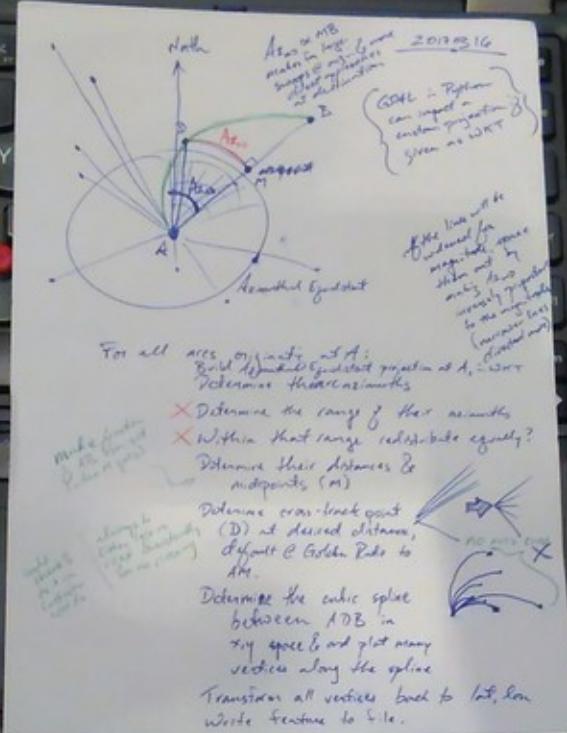
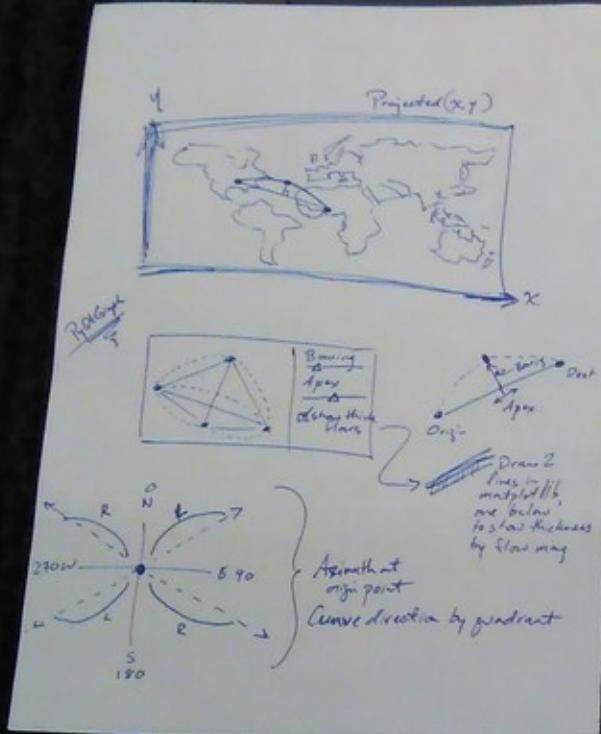
The screenshot shows a web browser window displaying a blog post about flow map design principles. The post includes a list of design principles and a QGIS expression for creating buffer zones around line features. A sidebar on the right shows a thumbnail for a book titled 'QGIS MAP DESIGN'.

Note that the buffer values in this expression only produce appropriate results for line datasets which use a **CRS in meters** and will have to be adjusted for other units.



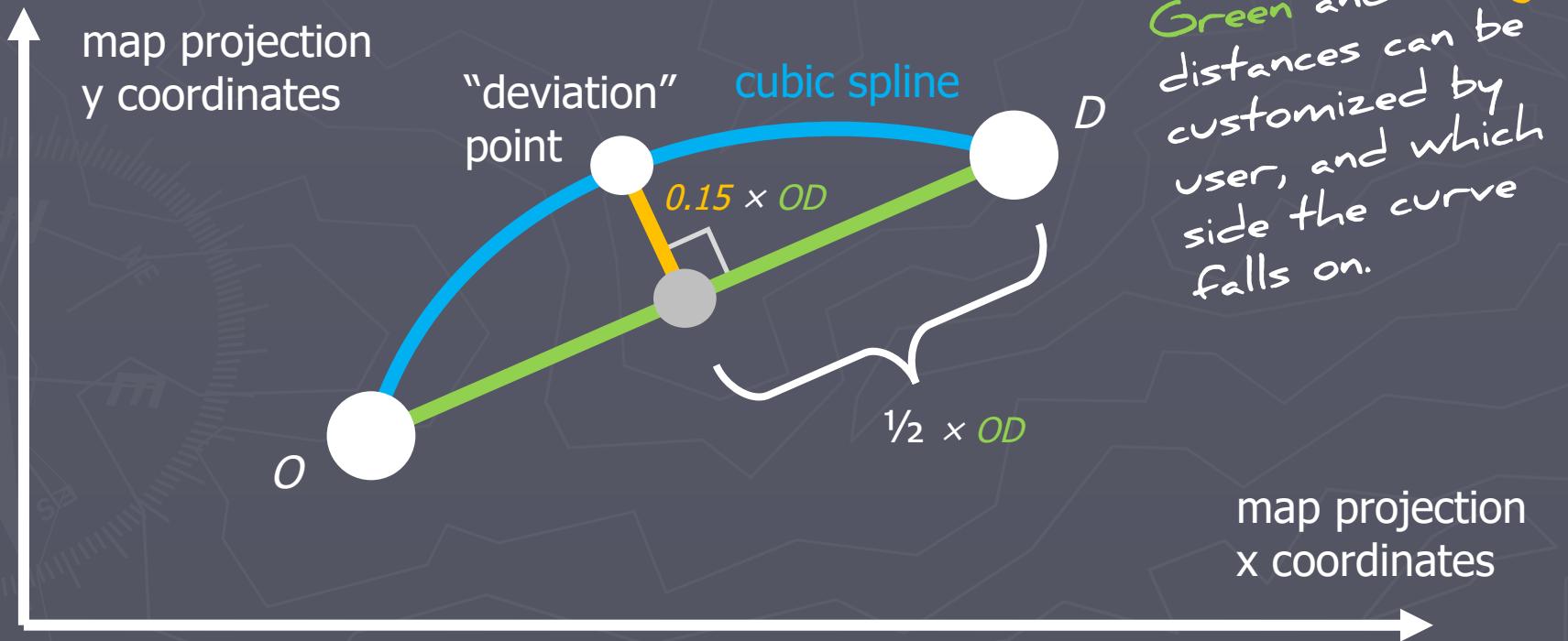
Cubic Spline Flows, Any Projection





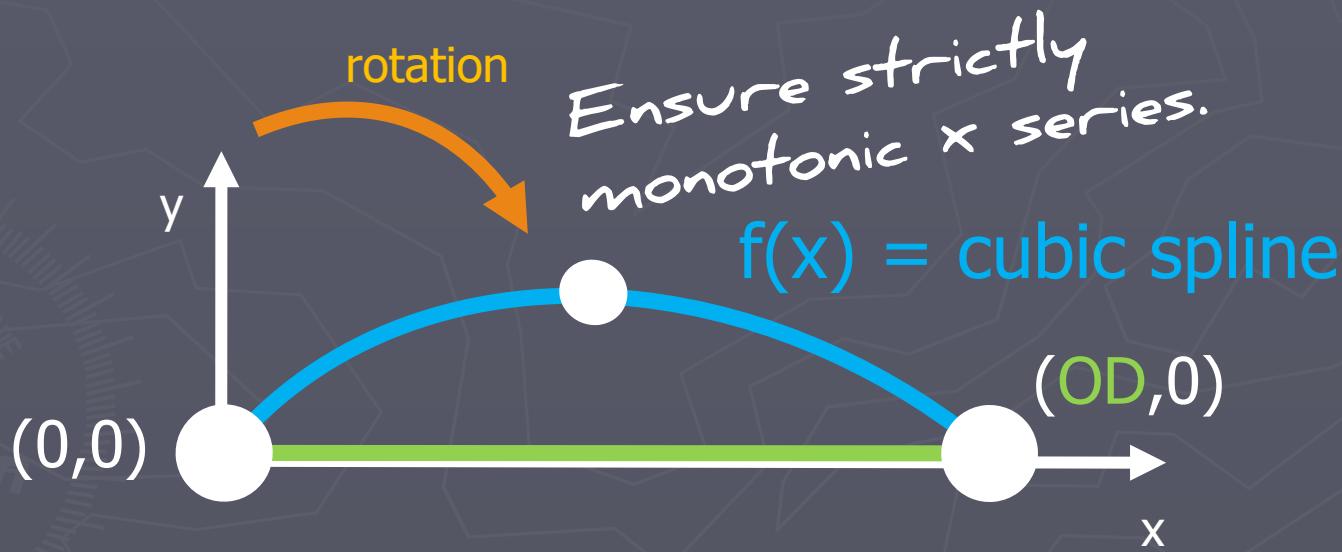
Cubic Splines Construction

- ▶ Origin, destination & “deviated” point to define spline



Cubic Splines Construction

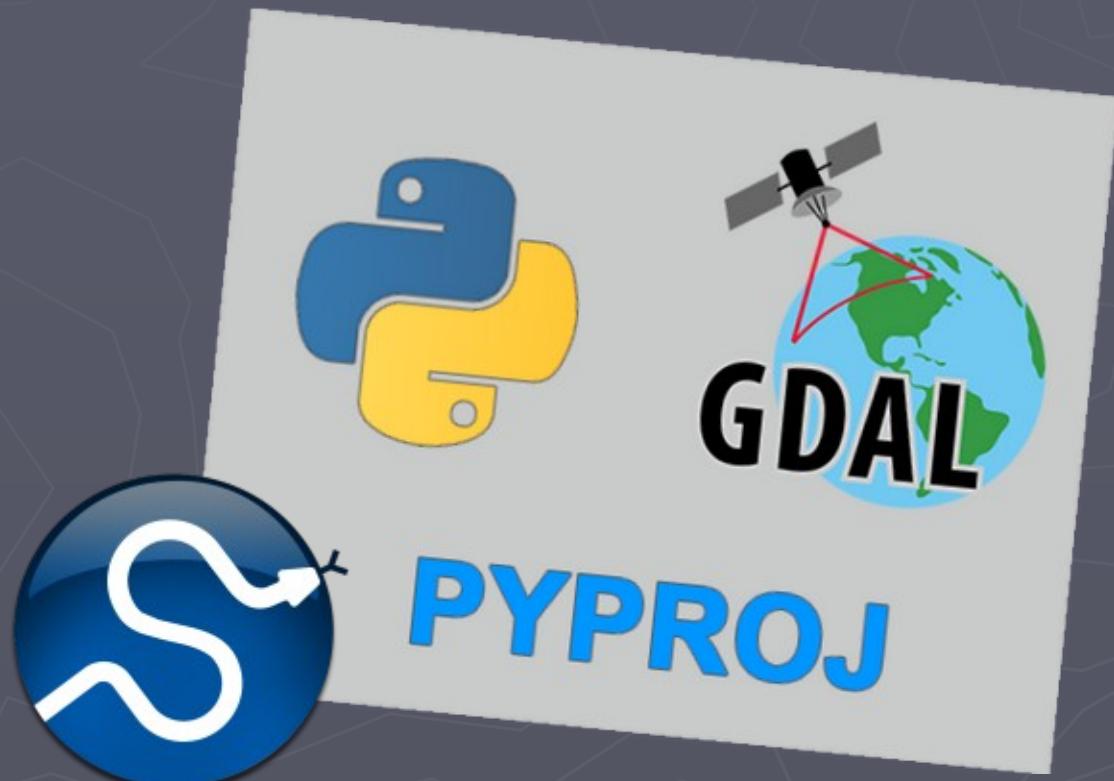
Rotate/translate for spline calculation.
Rotate/translate each (x,y) back when done.



Calculate $f(x)$ for 200 evenly-spaced
 x values to get x,y coordinate pairs along
the arc - vertices for the flow arcs.

Open Source

- ▶ <https://github.com/paulojraposo/FlowMaps>
- ▶ Uses:
 - GDAL/OGR
 - Scipy
 - Shapely
 - CSV inputs



someflows.csv - LibreOffice Calc

File Edit View Insert Format Sheet Data Tools Window Help



B14

fx Σ =

	A	B	C	D	E	F	G	H
1	OrigName	OrigLat	OrigLon	DestName	DestLat	DestLon	FlowMag	
2	Ponta Delgada	37.7483018179	-25.6665834976	Lisbon	38.7227228779	-9.1448663055	6013	
3	Ponta Delgada	37.7483018179	-25.6665834976	Los Angeles	33.9899782502	-118.179980511	1661	
4	Ponta Delgada	37.7483018179	-25.6665834976	Coimbra	40.2003743683	-8.41668034	2259	
5	Ponta Delgada	37.7483018179	-25.6665834976	Christchurch	-43.5350313123	172.630020711	4656	
6	Ponta Delgada	37.7483018179	-25.6665834976	Toronto	43.6999798778	-79.4200207944	584	
7	Ponta Delgada	37.7483018179	-25.6665834976	Kyoto	35.0299922882	135.749997924	282	
8	Ponta Delgada	37.7483018179	-25.6665834976	Yokohama	35.3200262645	139.58004838	6985	
9	Ponta Delgada	37.7483018179	-25.6665834976	Durban	-29.8650130017	30.9800105374	4981	
10	Ponta Delgada	37.7483018179	-25.6665834976	Knoxville	35.9700124298	-83.9200303566	1235	
11								
12								
13								

someflows

Buttons for searching and finding multiple occurrences in the current sheet.

Sheet 1 of 1

Default

*

Average: ; Sum: 0

100%

Example usage:

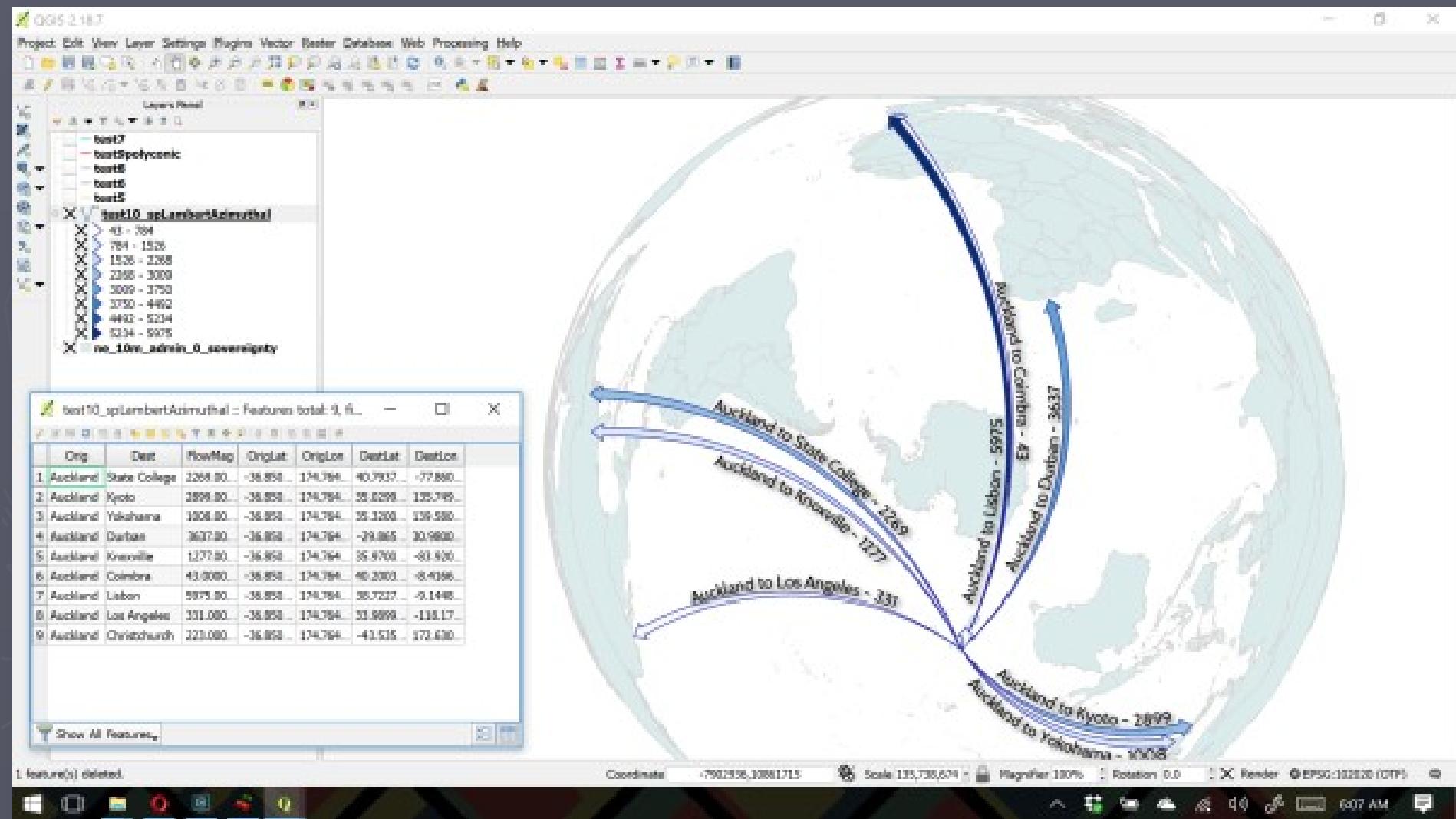
```
python InterpolatedFlowMaps.py routes.csv out.shp --outproj4  
http://spatialreference.org/ref/epsg/32631/proj4/
```

```
PS C:\Users\paulo\Anaconda3\envs\geodetic> .\python.exe C:\users\paulo\code\FlowMaps\FlowMapsCubicSplines.py -h
usage: Cubic Spline Flow Maps [-h] [--outproj4 OUTPROJ4] [--dev DEV]
                               [--vpa VPA] [--rh] [-v] [-l]
                               ROUTES OUTSHPFILE

Cubic Spline Flow Maps -- A script for making flow maps in GIS, using cubic splines, by Paulo Raposo (pauloj.raposo@outlook.com).
Under MIT license.
Written for Python 3 - may not work on 2. Dependencies include: Python 3, scipy, gdal, shapely, pyproj (Proj.4)

positional arguments:
  ROUTES            CSV file specifying routes and magnitudes. Coordinates
                    must be lat and lon in WGS84. Please see the README
                    file for required formatting.
  OUTSHPFILE        File path and name for output shapefile, with extension
                    '.shp'. The directory must already exist.

optional arguments:
  -h, --help          show this help message and exit
  --outproj4 OUTPROJ4 Output projected coordinate system to draw flow arcs
                      in, given as a Proj.4 string. Often available at
                      spatialreference.org. Three input formats are
                      acceptable: a Proj.4 string, a URL starting with
                      'http://' to the Proj.4 string for a coordinate system
                      on spatialreference.org (e.g.,
                      http://spatialreference.org/ref/esri/53012/proj4/), or
                      a full path to a plain text file containing (only) a
                      Proj.4 string. Default output projection is Web
                      Mercator (http://spatialreference.org/ref/epsg/3785/).
  --dev DEV          The fraction of the projected straight-line distance
                      between start and end points of each arc at which a
                      third, across-track deviated point should be
                      established for cubic splines. Values must be between
                      0.0 and 1.0. Larger values make arcs more curved.
                      Default is 0.15.
  --vpa VPA          The number of vertices the mapped arcs should each
                      have. Must be greater than 3, but should be at least
                      several dozen to a couple hundred or so. Default is
                      200.
  --rh              Sets the across-track deviation point on the right-hand
                  side instead of left. Changes the directions that arcs
                  curve in.
```

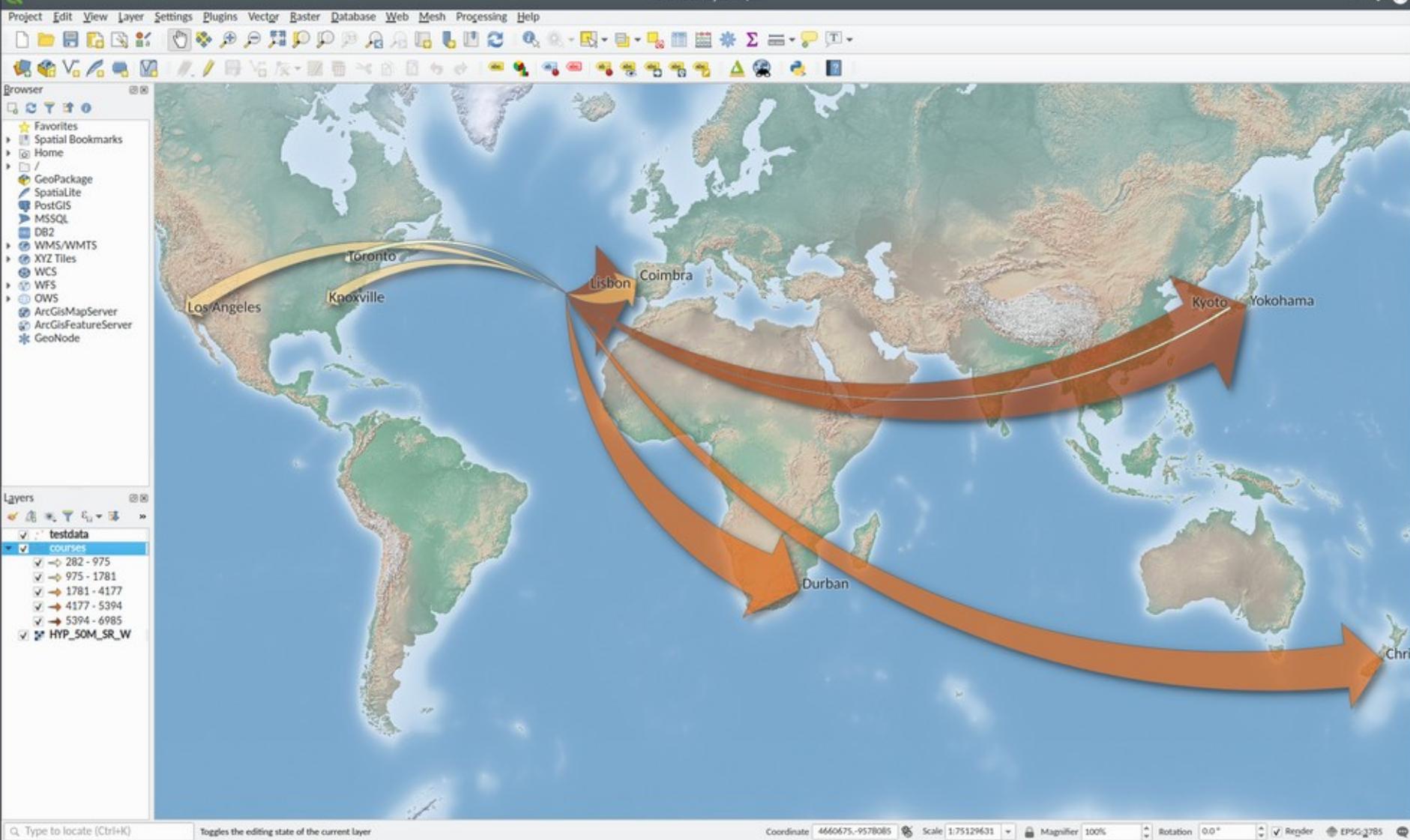




C:\WINDOWS\system32\cmd.exe

```
C:\Users\paulo\Anaconda3\envs\geodetic>python C:\Users\paulo\Code\FlowMaps\FlowMapsCubicSplines.py C:\Users\paulo\flowmapsampled\data\someflows.csv C:\Users\paulo\flowmapsampled\data\someflowsEPSG54024.shp --outproj4 http://spatialreference.org/ref/esri/54024/proj4/
String returned: +proj=bonne +lon_0=0 +lat_1=60 +x_0=0 +y_0=0 +datum=WGS84 +no_defs
```

Untitled Project - QGIS





Thanks!

Paulo Raposo | p.raposo@utwente.nl