

# Understanding the Impact of Synchronous, Asynchronous, and Hybrid In-Situ Techniques in Computational Fluid Dynamics Applications

eScience Session 7: HPC and eScience

#### <u>Yi Ju</u>

Max Planck Computing & Data Facility Garching near Munich, Germany

#### **Philipp Schlatter**

KTH Engineering Mechanics Stockholm, Sweden

#### **Adalberto Perez**

KTH Engineering Mechanics Stockholm, Sweden

#### Erwin Laure

Max Planck Computing & Data Facility Garching near Munich, Germany

#### **Stefano Markidis**

KTH Electrical Engineering and Computer Science Stockholm, Sweden

14.10.2022 Salt Lake City, Utah, USA





This project has received funding from the European Union's Horizon 2020 JTI-EuroHPC research and innovation programme, with grant Agreement number: 956748 — ADMIRE — H2020-JTI-EuroHPC-2019-1



Computational fluid dynamics (CFD)

Characteristics:

- Computationally expensive
- Requiring large storage for the results (tens of GB per simulation step)

In this study we use CFD as use case



Computational fluid dynamics (CFD)

Characteristics:

- Computationally expensive
- Requiring large storage for the results (tens of GB per simulation step)

In this study we use CFD as use case

High Performance Computing (HPC) systems

- Rapid increment in computational capacity
- Relatively slow development in input/output (IO) subsystem
- Limit storage capacity



**Computational fluid dynamics (CFD)** 

Characteristics:

- Computationally expensive
- Requiring large storage for the results (tens of GB per simulation step)

In this study we use CFD as use case

#### High Performance Computing (HPC) systems

- Rapid increment in computational capacity
- Relatively slow development in input/output (IO) subsystem
- Limit storage capacity

#### Post-mortem data processing

Workflow:

- Simulation solver write results through IO subsystem to storage
- Data processor read the data through IO subsystem from storage Disadvantage:
- Bottleneck in IO because of the IO bandwidth
- Limited frequency to preform data processing



**Computational fluid dynamics (CFD)** 

Characteristics:

- Computationally expensive
- Requiring large storage for the results (tens of GB per simulation step)

In this study we use CFD as use case

#### High Performance Computing (HPC) systems

- Rapid increment in computational capacity
- Relatively slow development in input/output (IO) subsystem
- Limit storage capacity

#### Post-mortem data processing

Workflow:

- Simulation solver write results through IO subsystem to storage
- Data processor read the data through IO subsystem from storage Disadvantage:
- Bottleneck in IO because of the IO bandwidth
- Limited frequency to preform data processing

#### In-situ data processing

Workflow:

 Data processer receive data from simulation solver without via IO subsystem and storage

Challenge:

- Data processing could bring overhead to the simulation
- Data processing could influence the scalability of the simulation





Synchronous in-situ approach

Workflow:

Simulation waits until data processing finished

Simulaion

Data processing

Data transfer



Synchronous in-situ approach

Workflow:

Simulation waits until data processing finished





Synchronous in-situ approach

Workflow:

Simulation waits until data processing finished





Synchronous in-situ approach

Workflow:

Simulation waits until data processing finished





Synchronous in-situ approach

Workflow:

 Simulation waits until data processing finished



#### Asynchronous in-situ approach

Workflow:

- Simulation sends data to separate computing resources and continues
- Data are processed concurrently

Simulaion

Data processing

Data transfer



Data transfer

### Synchronous, Asynchronous and Hybrid In-Situ Data Processing

Synchronous in-situ approach Asynchronous in-situ approach Workflow: Workflow: Simulation waits until data processing Simulation sends data to separate • computing resources and continues finished Data are processed concurrently Simulaion Simulaion Data processing Data processing

Data transfer































#### Simulation solver

Nek5000:

- CPU version: Fortran
- GPU version: Fortran with OpenACC



Characteristics:

- Direct Numerical Simulation (DNS) solver
- "Matrix-free"
- Scalability from "local domain"



#### Simulation solver

#### Nek5000:

- CPU version: Fortran
- GPU version: Fortran with OpenACC



Characteristics:

- Direct Numerical Simulation (DNS) solver
- "Matrix-free"
- Scalability from "local domain"

#### In-situ systems

• Vislt with Libsim



• ParaView with Catalyst



SENSEI



Adaptable IO System (ADIOS)





Simulation solver

Nek5000:

- CPU version: Fortran
- GPU version: Fortran with OpenACC



Characteristics:

- Direct Numerical Simulation (DNS) solver
- "Matrix-free"
- Scalability from "local domain"

#### In-situ systems

• Vislt with Libsim



• ParaView with Catalyst



SENSEI



Adaptable IO System (ADIOS)



#### Simulation solver

#### Nek5000:

- CPU version: Fortran
- GPU version: Fortran with OpenACC



Characteristics:

- Direct Numerical Simulation (DNS) solver
- "Matrix-free"
- Scalability from "local domain"

#### In-situ systems

• Vislt with Libsim



• ParaView with Catalyst



SENSEI



Adaptable IO System (ADIOS)

#### ADIOS

- Arbitrary data structure
- Runtime configuration
- Application programming interfaces (APIs) for multiple programming languages
- Operators such as lossless compression
- MPI-based data communication between arbitrary configuration





#### Data compression

Lossy compression, physics-based method: discard the data not associated with the most energetic flow motions









1: E. Otero et al., "Lossy data compression effects on wall-bounded turbulence: bounds on data reduction," Flow, Turbulence and Combustion, vol. 101, no. 2, pp. 365–387, 2018.







1: E. Otero et al., "Lossy data compression effects on wall-bounded turbulence: bounds on data reduction," Flow, Turbulence and Combustion, vol. 101, no. 2, pp. 365–387, 2018.







1: E. Otero et al., "Lossy data compression effects on wall-bounded turbulence: bounds on data reduction," Flow, Turbulence and Combustion, vol. 101, no. 2, pp. 365– 387, 2018.







1: E. Otero et al., "Lossy data compression effects on wall-bounded turbulence: bounds on data reduction," Flow, Turbulence and Combustion, vol. 101, no. 2, pp. 365–387, 2018.



#### CPU-based Nek5000 with Lossy and Lossless Data Compression

(with maximum allowed error  $\varepsilon = 10^{-2}$  and compression ratio c = 98%)





#### CPU-based Nek5000 with Lossy and Lossless Data Compression

(with maximum allowed error  $\varepsilon = 10^{-2}$  and compression ratio c = 98%)



1: Slice of the velocity magnitude downstream from the bent section. a) is the original data set, while b) is the reconstruction of a field compressed with a 6 maximum allowed error of  $10^{-2}$ . The error is shown per spectral element.



## CPU-based Nek5000 with Synchronous and Hybrid In-Situ Data Compression

(with maximum allowed error  $\varepsilon = 10^{-2}$  and compression ratio c = 98%)

Synchronous In-Situ Data Compression



1: execution time of Nek5000 with synchronous in-situ compression with lossy compression maximum allowed error  $\varepsilon = 10^{-2}$  on Raven supercomputer (left) and hybrid in-situ compression with lossy compression maximum allowed error  $\varepsilon = 10^{-2}$  on 24 Raven nodes (right).



### CPU-based Nek5000 with Synchronous and Hybrid In-Situ Data Compression

(with maximum allowed error  $\varepsilon = 10^{-2}$  and compression ratio c = 98%)



1: execution time of Nek5000 with synchronous in-situ compression with lossy compression maximum allowed error  $\varepsilon = 10^{-2}$  on Raven supercomputer (left) and hybrid in-situ compression with lossy compression maximum allowed error  $\varepsilon = 10^{-2}$  on 24 Raven nodes (right).



CPU-based Nek5000 with Synchronous and Hybrid In-Situ Data Compression

(with maximum allowed error  $\varepsilon = 10^{-2}$  and compression ratio c = 98%)



1: execution time of Nek5000 with synchronous in-situ compression with lossy compression maximum allowed error  $\varepsilon = 10^{-2}$  on Raven supercomputer (left) and hybrid in-situ compression with lossy compression maximum allowed error  $\varepsilon = 10^{-2}$  on 24 Raven nodes (right).





1: Original from "M. Atzori, W. Ko pp, S. W. Chien, D. Massaro, F. Mallor, A. Peplinski, M. Rezaei, N. Jansson, S. Markidis, R. Vinuesa et al., "In situ visualization of large-scale turbulence simulations in nek5000 with paraview catalyst," The Journal of Supercomputing, vol. 78, no. 3, pp. 3605–3620, 2022."





1: Original from "M. Atzori, W. Ko pp, S. W. Chien, D. Massaro, F. Mallor, A. Peplinski, M. Rezaei, N. Jansson, S. Markidis, R. Vinuesa et al., "In situ visualization of large-scale turbulence simulations in nek5000 with paraview catalyst," The Journal of Supercomputing, vol. 78, no. 3, pp. 3605–3620, 2022."





1: Original from "M. Atzori, W. Ko"pp, S. W. Chien, D. Massaro, F. Mallor, A. Peplinski, M. Rezaei, N. Jansson, S. Markidis, R. Vinuesa et al., "In situ visualization of large-scale turbulence simulations in nek5000 with paraview catalyst," The Journal of Supercomputing, vol. 78, no. 3, pp. 3605–3620, 2022."





1: Original from "M. Atzori, W. Ko"pp, S. W. Chien, D. Massaro, F. Mallor, A. Peplinski, M. Rezaei, N. Jansson, S. Markidis, R. Vinuesa et al., "In situ visualization of large-scale turbulence simulations in nek5000 with paraview catalyst," The Journal of Supercomputing, vol. 78, no. 3, pp. 3605–3620, 2022."



CPU-based Nek5000 with Synchronous and Asynchronous Image Generation

(45G VTK file for one image avoided)

Synchronous In-Situ Image Generation





### CPU-based Nek5000 with Synchronous and Asynchronous Image Generation

(45G VTK file for one image avoided)



1: Execution time of Nek5000 with synchronous in-situ image generation every two steps on Raven supercomputer (left) and asynchronous in-situ image generation every two steps on 24 Raven nodes (right).

1

### CPU-based Nek5000 with Synchronous and Asynchronous Image Generation

COMPUTING & DA

malleable data solutions for HPC

MAX PLANCK



1: Execution time of Nek5000 with synchronous in-situ image generation every two steps on Raven supercomputer (left) and asynchronous in-situ image generation every two steps on 24 Raven nodes (right).













Frequent training lag update

Expensive model and uncertainty update





Frequent training lag update

Expensive model and uncertainty update







1: Execution time of Nek5000 with synchronous in-situ uncertainty quantification (left), asynchronous in-situ uncertainty quantification on 24 Raven nodes (middle) and hybrid in-situ uncertainty quantification on 24 Raven nodes (right).







1: Execution time of Nek5000 with synchronous in-situ uncertainty quantification (left), asynchronous in-situ uncertainty quantification on 24 Raven nodes (middle) and hybrid in-situ uncertainty quantification on 24 Raven nodes (right).





1: Execution time of Nek5000 with synchronous in-situ uncertainty quantification (left), asynchronous in-situ uncertainty quantification on 24 Raven nodes (right).





1: Execution time of Nek5000 with synchronous in-situ uncertainty quantification (left), asynchronous in-situ uncertainty quantification on 24 Raven nodes (middle) and hybrid in-situ uncertainty quantification on 24 Raven nodes (right).



# Summary

#### Approaches

- The synchronous in-situ approach: simulation waits until data process finished
- The asynchronous in-situ approach: simulation sends data to separate computing resources and continues, while data are processed concurrently
- The hybrid in-situ approach: the first part of data process is synchronous; the second part of data process is asynchronous.

#### Case study

- The synchronous in-situ data compression is preferred because of its low computational cost.
- 45GB VTK file for each in-situ step is avoided by in-situ techniques.
- The asynchronous in-situ image generation is preferred because of the optimal computing resource allocation to minimize the overhead from the MPI collective communication.
- The hybrid in-situ uncertainty quantification is preferred because of the more efficient computing resources usage

#### Outlook

- In-situ tasks to GPU based simulation
- In-situ tasks to exasacle simulation
- Performance model of in-situ techniques
- Dynamic computing resources allocation





This project has received funding from the European Union's Horizon 2020 JTI-EuroHPC research and innovation programme, with grant Agreement number: 956748 — ADMIRE — H2020-JTI-EuroHPC-2019-1



# Understanding the Impact of Synchronous, Asynchronous, and Hybrid In-Situ Techniques in Computational Fluid Dynamics Applications

#### Approaches

- The synchronous in-situ approach: simulation waits until data process finished
- The asynchronous in-situ approach: simulation sends data to separate computing resources and continues, while data are processed concurrently
- The hybrid in-situ approach: the first part of data process is synchronous; the second part of data process is asynchronous.

#### Case study

- The synchronous in-situ data compression is preferred because of its low computational cost.
- 45GB VTK file for each in-situ step is avoided by in-situ techniques.
- The asynchronous in-situ image generation is preferred because of the optimal computing resource allocation to minimize the overhead from the MPI collective communication.
- The hybrid in-situ uncertainty quantification is preferred because of the more efficient computing resources usage

#### Outlook

- In-situ tasks to GPU based simulation
- In-situ tasks to exasacle simulation
- Performance model of in-situ techniques
- Dynamic computing resources allocation





This project has received funding from the European Union's Horizon 2020 JTI-EuroHPC research and innovation programme, with grant Agreement number: 956748 — ADMIRE — H2020-JTI-EuroHPC-2019-1