Hardware Code Generation Techniques for Accelerating Python

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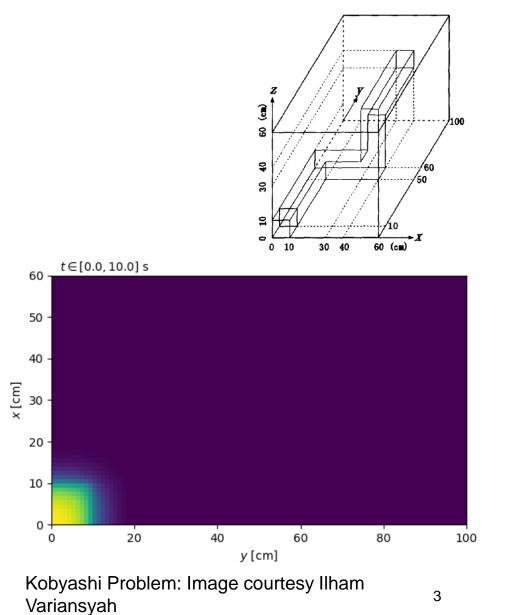
Introduction

MC/DC: Monte Carlo / Dynamic Code

CEMENT

- Dynamic neutron transport solver made for rapid methods exploration at high performance computing and exa-scale
- Target various hardware architectures
- Written in Python

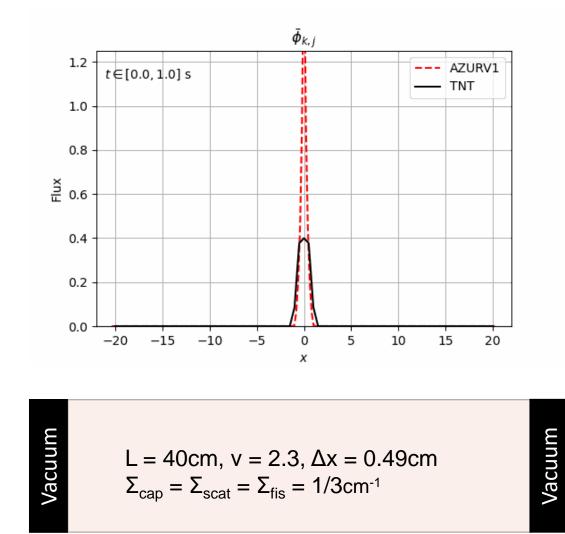




MC/DC–TNT: Toy Neutronics Testbed



- Mono-energetic, slab-geometry, transient tallies, fission, eventbased, with surface tracking
- Architecture targets: Nvidia GPUs and x86 CPUs
- Validated with AZURV1 [1]



MC/DC-TNT



- Modularity in mind
- 10 accelerated functions
- Advance implemented on hardware target



Testbed to evaluate Python based acceleration schemes for tranisent Monte Carlo codes. Revsion: 3

>>>Running Numba CPU kernels

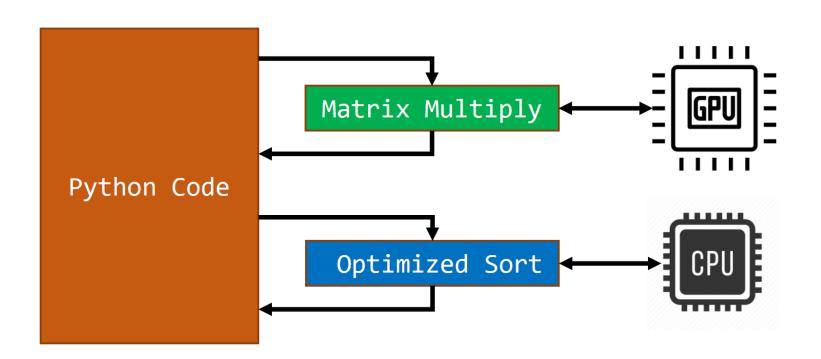


Methods of Acceleration

Heterogeneous Targeting: Python Glue

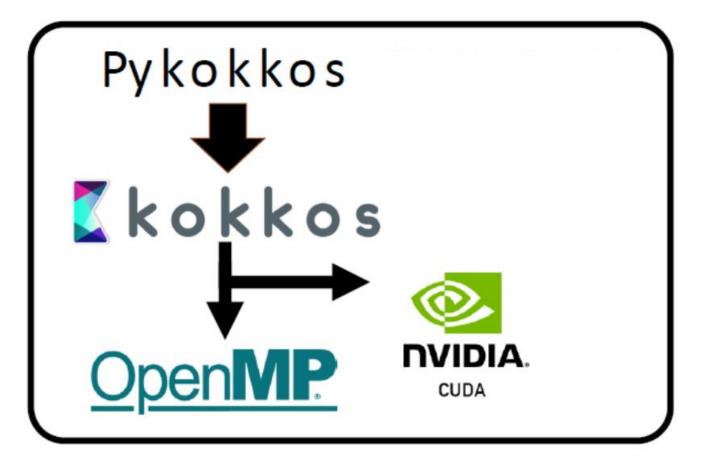


- Python serves as glue code
- Native Python modules used produce and justin-time (JIT) schemes
- Can target multiple architecture types



PyKokkos





- Python library that implements parts of Kokkos Portability framework [2]
- Brand new and under active development
- Currently building out HIP functionality



 Converts Python code then implements the LLVM compiler [3]



- Industry support and active development
- Often operates on pure Python code
- Experimental full implementation of OpenMP [4]

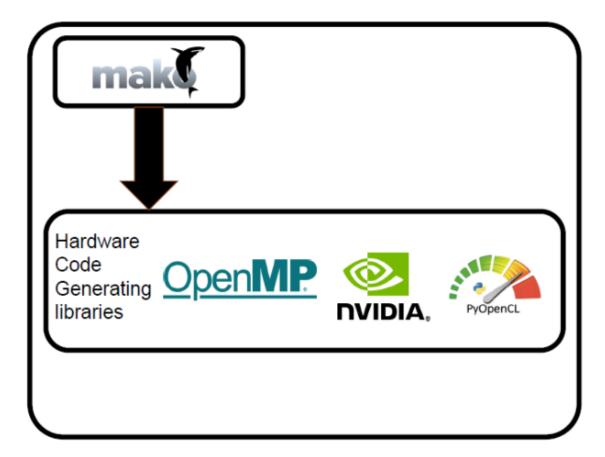




HCGL and Mako Templating Engine



- Implemented on PyFR [5] at petascale [6]
- Code-generating libraries to compile templated code
- Our implementation plugs into PyCUDA and g++



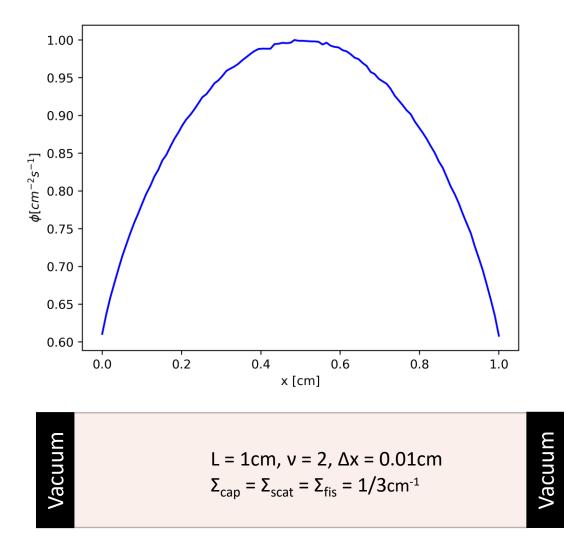


Results



Runtime Test Problem

- Sub-critical slab with initial population of 1×10⁸ particles
- Validated with MC/DC
- Follow particles till death



Performance: CPU



Integration test problem: L = 1cm, $\Delta x = 0.01$ cm, $\Sigma_f = \Sigma_c = \Sigma_s = 1/3$ cm⁻¹, v = 2, vacuum boundary conditions on LHS and RHS w/ 1 × 10⁸ Initial particles

Method of Implementation	Compile Time [s]	Run Time [s]
Pure Python*	N/A	52970
Numba (Native threading)	5.28	232.3
Numba PyOmp	5.66	382.3
PyKokkos	37.50	158.4

16 threads on an i7-10875H CPU *one thread

Performance: GPU Implementation



Integration test problem: L = 1cm, $\Delta x = 0.01$ cm, $\Sigma_f = \Sigma_c = \Sigma_s = 1/3$ cm⁻¹, v = 2, vacuum boundary conditions on LHS and RHS w/ 1 × 10⁸ Initial particles

Method of Implementation	Compile Time [s]	Run Time [s]
Numba	6.25	179.36
PyKokkos	39.72	385.24
HCGL (PyCUDA)	2.45	160.53

1 single GPU (NVIDIA TeslaV100 at 1530MHz w/ 16GB) on 1 Lassen node



Conclusions and Future Work

CEMENT

- Numba is simple
- Pykokkos is more difficult
- HCGL is very difficult but more performant









- Ease of use inversely proportional to max performance
- Every method is very performant! (relative to Python)
- Diminishing returns for more difficult implementations



• Complete transient tally implementation for all methods

- Test deployment on new hardware
- Implement testbed in C++
- Implement Numba on MC/DC to accelerate pure Python code and gain fine grain parallelism



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[2] Awar, N. Al, Zhu, S., Biros, G., & Gligoric, M. (2021). A performance portability framework for python. *Proceedings of the International Conference on Supercomputing*, 467–478. https://doi.org/10.1145/3447818.3460376

[3] Lam, S. K., Pitrou, A., & Seibert, S. (2015). Numba: A LLVM-Based Python JIT Compiler. *Proceedings of the Second Workshop on the LLVM Compiler Infrastructure in HPC*. https://doi.org/10.1145/2833157.2833162

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[5] Witherden, F. D., Farrington, A. M., & Vincent, P. E. (2014). PyFR: An open source framework for solving advection-diffusion type problems on streaming architectures using the flux reconstruction approach. *Computer Physics Communications*, *185*(11), 3028–3040. <u>https://doi.org/10.1016/j.cpc.2014.07.011</u>

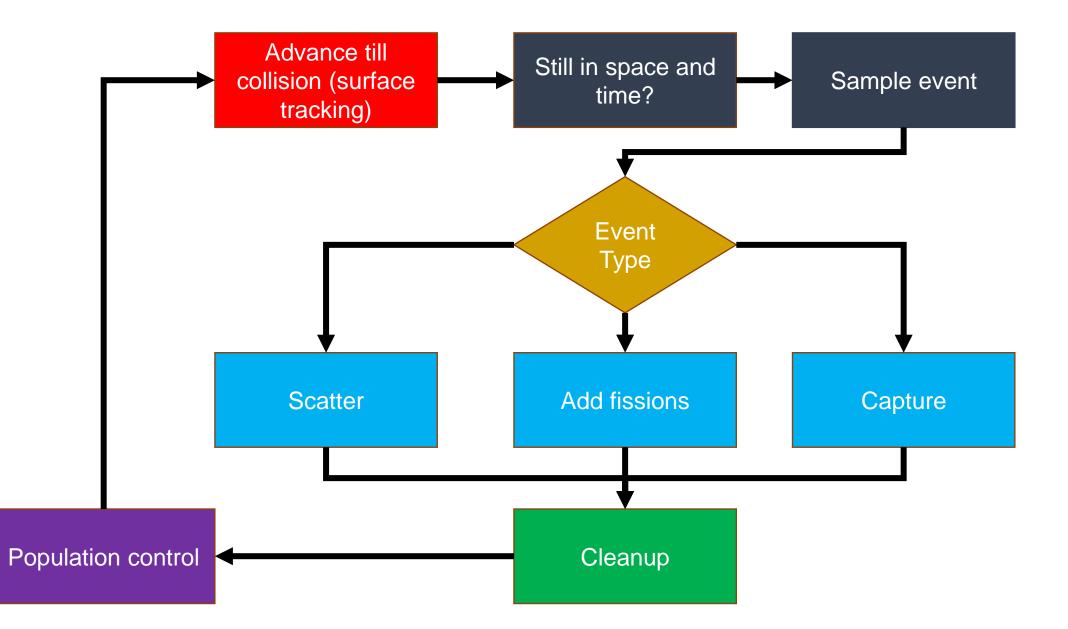
[6] Witherden, F. (2021). Python at petascale with PyFR or: how I learned to stop worrying and love the snake. *Computing in Science & Engineering*, *9615*(c), 1–1. <u>https://doi.org/10.1109/mcse.2021.3080126</u>



Backmatter Slides

Event-Based MC Transport Flow Chart







- Cython (able to use C++ standard parallelism)
- PyCUDA and PyOpenCL (used but not directly)
- MPI4Py (Does not accelerate code, only runs more of it)
- Python CUDA
- Pure Numba / SciPy implementations (C under the hood)
- Build your own!

Planed Explorations within MC/DC

- Fully transient Monte Carlo
- Intrusive UQ
- Dynamic Quasi Monte Carlo
- Dynamic Weight Windows
- Population Control Methods
- Python Based Parallelization
- Asynchronous GPU scheduling
- Machine Learning MPI scheduling

Future Development Path of MC/DC



- 1. Address Numba issues in MC/DC Replace JITClass with Numba structured array Runtime and memory profiling
- 2. Write event-based MC/DC (pure Python + MPI4Py) Reuse and exploit existing MC/DC (history-based) modules with Python decorator
- 3. Integrate findings from MC/DC-TNT PyKokkos, Numba, PyOMP, Mako templating



We can simulate fission by having c>1

$$\Phi(x,t) = \frac{e^{-t}}{2t} \left[1 + \frac{c t}{4\pi} \left(1 - \eta^2 \right) \int_0^\pi \sec^2 \left(\frac{u}{2} \right) \Re \left(\xi^2 e^{\frac{c t}{2} \left(1 - \eta^2 \right) \xi} \right) \, du \right] H(1 - |\eta|)$$

NTE with initial source

$$\left[\frac{\partial}{\partial t} + \mu \frac{\partial}{\partial x} + 1\right] \Psi(x, \mu, t) = \frac{c}{2} \int_{-1}^{1} \Psi(x, \mu', t) \, d\mu + \frac{1}{2} \, \delta(x) \, \delta(t)$$

Science Python & HPC: Bigger Picture

CEMENT

- Enables rapid methods development for complex systems [7]
- Off the shelf codes for science applications available [8]
- There *is* a trade off in performance in benchmarks [9]
- A rich environment or high productivity in science [10]
- Allows nuclear folks to better interface with other fields!
- Can alleviate the need for C++ testbeds as initial performance analysis of methods can be examined

^[7] Barba, L. A., Klockner, A., Ramachandran, P., & Thomas, R. (2021). Scientific Computing With Python on High-Performance Heterogeneous Systems. *Computing in Science & Engineering*. https://doi.org/10.1109/MCSE.2021.3088549

^[8] Bogdan Opanchuk, Daniel Ringwalt, Lev E. Givon, & SyamGadde. (2021). Reikna(0.7.4). http://reikna.publicfields.net/en/latest/

^[9] Oden, L. (2020). Lessons learned from comparing C-CUDA and Python-Numbafor GPU-Computing. *Proceedings -2020 28th Euromicro International Conference on Parallel, Distributed and Network-Based Processing, PDP 2020,* 216–223. <u>https://doi.org/10.1109/PDP50117.2020.00041</u>

^[10] L. A. Barba, "The Python/Jupyter Ecosystem: Today's Problem-Solving Environment for Computational Science," in Computing in Science & Engineering, vol. 23, no. 3, pp. 5-9, 1 May-June 2021, doi: 10.1109/MCSE.2021.3074693.