

Running IR Experiments with Real Users -Common Practices and Challenges

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A Short Intro

Thesis in IR about measuring attention with eye tracking

2010-2016: building "online" metrics for Bing

2016-2020: building "online", "offline", survey metrics for FB search

2020-2022: experimentation platform in FB/Meta

Since 2022: measurement for Bing

Search results ranking improvements!

Microsoft Bing	online A/B testing						ę 🖸	Q	
	ALL	WORK	IMAGES	VIDEOS	MAPS	NEWS	SHOPPING	: MORE	
	What	is A/B T	esting? A	Practica	l Guide \	With Exa	mples	Ò.	
	https://vwo.com/ab-testing + How to perform an A/B test? Step 1: Research. Before building an A/B testing plan, one needs to conduct thorough research on how the website is Step 2: Observe and formulate hypothesis								
	A/B Testing: 29 Guidelines for Online Experiments (plus a (*)								
	Nov 12, 2018 · A/B testing is a controlled experiment (typically online) where two or more								
	different versions of a page or experience are delivered randomly to different segments of								
	Estimat	ed Reading	Time: 7 mins						
What is A/B Testing in Digita					arketing,	How it \	Works		
	https://	www.craz	yegg.com/t	olog/ab-test	ting -				
	Jun 29,	2021 · A/B t	esting (also l	known as spl	it testing) is	the process	of comparing t	wo versions	
	of a web page, email, or other marketing asset and measuring the difference in performance								
	Estimate	ed Reading	Time: 7 mins						

How Do You Measure?

$$DCG_p = \sum_{i=1}^{p} \frac{rel_i}{\log_2(i+1)}$$

Result 1 rel = 5 (highly relevant)

> Result 2 rel = 1 (junk)

Result 3 rel = 4 (**relevant**)

Result 4 rel = 4 (**relevant**)

Search results ranking improvements!





What is A/B Testing? A Practical Guide With Examples | ...

https://vwo.com/ab-testing -

How to perform an **A/B test?** Step 1: Research. Before building an **A/B testing** plan, one needs to conduct thorough research on how the website is... Step <u>2: Observe and</u> formulate hypothesis...

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- Snippets
- Deep links

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- Snippets
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NOUN	
the process of performing a scientific pro something. "experimentation on the brain and the ner	ves" · [more] uy to know
 the action or process of trying out new "It was a period of innovation and expe [more] 	ideas, methods, or activities. rimentation with new decorative techniques" ·

- Snippets
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- Direct answers
- Media answers

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- Media answers
- Utility answers



- Snippets
- Deep links
- Direct answers
- Media answers
- Utility answers
- Right/left rail content

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- Snippets
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- Direct answers
- Media answers
- Utility answers
- Right/left rail content
- Dynamic content



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- Deep links
- Direct answers
- Media answers
- Utility answers
- Right/left rail content
- Dynamic content
- Performance

• ...



How Do You Measure All This?

Online Controlled Experimentation

How Does It Work?

In a nutshell:

- Split real users into 2 (or more) groups: treatment, and control that get different experiences
- Run the experiment for a while and log whatever you can, importantly: any interactions the user is doing
- Compute metrics based on logged data

What can be re-used?

DCG-Style Evaluation

- Ground truth!
- Labeled results
- Metric definition

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Controlled A/B Experimentation

- No ground truth!
- Measurement framework
- Experimentation protocols
- Metrics
- Metric evaluation guidance

Measurement Framework

- Randomizing users into treatment/control
 - Multiple ways of doing this that can influence chances for false positive metric movements (seed finding!).
- Logging exposure to the intervention
 - Including exposed users only can drastically increase your ability to detect changes.
- Logging system responses
 - Everything from page load time to what results and UI elements were shown to the user.
- Logging user actions
 - Any explicit action taken by the user with timestamp.



<Resultspage loadtime="1"> <Algo pos="1" title="abc" url="http://abc.de"> <Deeplink title="def" url="..."/> <Deeplink title="def" url="..."/> </Algo> ...

</Result>

- Clicks on URLs, dynamic content
- Typing
- Query submission
- Viewport changes
- Mouse cursor movement



Experimentation Protocols

Setup

- Declare a hypothesis before starting the experiment
 - What will show the experiment is working as expected?
 - What will show the treatment is better than control?
 - What are important guardrails?
- Size the experiment to properly power the hypothesized metrics

Start / Monitor

- Figure out appropriate time period to run on
 - Multiples of 1 week to avoid day-of-week effects
 - Long enough so users get over an initial period with novelty effects
- Monitor the health of your experiment
- No accidental changes to the experiment setup while running

Stop

 Double-check metric power to make sure you gathered enough data

Metrics



1. Experiment validity

Does the experiment produce valid data?

- User balance
- Log size
- Invalid log events (e.g., wrong order, etc.)

2. System Behavior

Is your IR system behaving as expected?

- Performance
- No results
- Ranking of certain result types
- Client errors





3. Behavioral / implicit feedback

Do users react to it favorably?

- Good vs bad clicks and interactions
- Search effort (reformulations, time, ...)
- Abstractions on session and user-day level

4. Survey / explicit feedback

Do users like it?

- User satisfaction
- Net promoter score



Decision Making Guidance

Check Experiment Validity

- Balanced assignment of users to treatment and control?
- Any metric movements that are surprising could indicate other unfairness

Abide by hypothesis

- Did the system respond as expected?
- Did users change their behavior as expected?
- Were any guardrails violated?

Ideal: Back-test experiment

- to confirm gains, particularly when experiment has been of exploratory nature
 - e.g., multiple treatments tested in parallel

Common Pitfalls and Challenges

Reporting Results from Online Controlled Experiments can Easily Go Wrong!

Cherry Picking Metrics



Selecting the Best of Multiple Treatments

- Challenge when running many treatment variants: selection bias
 - E.g., parameter optimization, to find the best parameter setting.
- Selecting the best run from many does not necessarily yield the best setting.
 - Thought experiment: even if you ran multiple parallel A/A tests, one would be the "best"!

Best practice: Re-run experiment for winning treatment to confirm effect.



Surprising Metric Movements

- Surprisingly strong metric movements usually indicate that something is wrong.
 - Never take at face value!
 - Debug and confirm you understand the root cause in all its facets.

• Example:

- Two treatments, one control
- Test 2 has fewer users than the others by design
 - Nothing wrong with it per se...
 - But surprising metric movement!
- → Turns out Test1, Test2, Control each used their own search result cache.
- → Makes the comparison unfair as their caches warm up at different rates.





Novelty Effects

- Depending on the nature of the treatment, it may cause a novelty effect.
 - Users react differently for a while ("kick the tires"), then adopt a routine



• Awareness for potential novelty effects and explicit investigation whether they exist for a particular experiment are necessary.

Sensitive Target Metrics vs Insensitive Guardrails

Example

- Target: increase click-through-rate.
- Guardrail: daily active usage should not regress.

Click-through rate		Daily active usage	
Experiment 1			Each experiment increased the target
Experiment 2			while "not moving" the guardrail.
Experiment 3	—		That's usually enough to declare a win
	0	0	

- Power analysis really matters!
- Cumulative holdouts can help, if appropriate.



Summary

Re-Use in Controlled A/B Experimentation

- Measurement framework
- Experimentation protocols
- Metrics
- Metric evaluation guidance

Common Pitfalls

- Cherry picking metrics
- Selecting from multiple treatments
- Handling surprising metric movements
- Novelty effects
- Different levels of statistical sensitivity