TRIPLE Open Science Training Series

The Importance of User-Centred Design for Open Science Dr Paula Forbes February 16th 2022

Moderated by Francesca Di Donato, francesca.didonato@ilc.cnr.it, CNR



The project is funded by the European Commission, under Grant Agreement No. 863420

TRIPLE Open Science Training Series

Some info on today's webinar

The session will be recorded and made available afterwards. Keep an eve on the Training Events page of the TRIPLE web site

Keep an eye on the Training Events page of the TRIPLE web site: gotriple.eu/training/

Q&A session at the end. Questions are <u>very</u> welcome: please send them in the chat during the webinar I'll take care of collecting and presenting them to our speakers.





TRIPLE Open Science Training Series

Speaker

Dr Paula Forbes Researcher at Abertay University



GoTriple Promotional Video: https://youtu.be/4HCNt1nZ2I0

<u>https://orcid.org/0000-0003-1737-9929</u> <u>https://www.linkedin.com/in/paula-forbes-a7b31025/</u> <u>https://scholar.google.co.uk/citations?user=c2pWSskAAAAJ&hl=en</u>



moderated by Francesca Di Donato (CNR) https://orcid.org/0000-0003-0144-8934





Transforming Research Through Innovative Practices for Linked Interdisciplinary Exploration

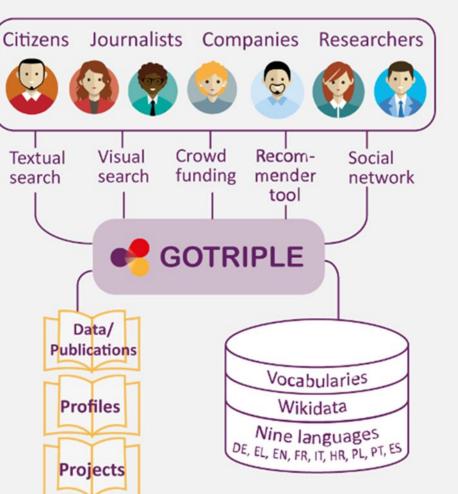
TRIPLE was launched in October 2019. It will be one of the dedicated services of OPERAS, the Research Infrastructure supporting open scholarly communication in the social sciences and humanities (SSH)

in the European Research Area. https://www.project.gotriple.eu/



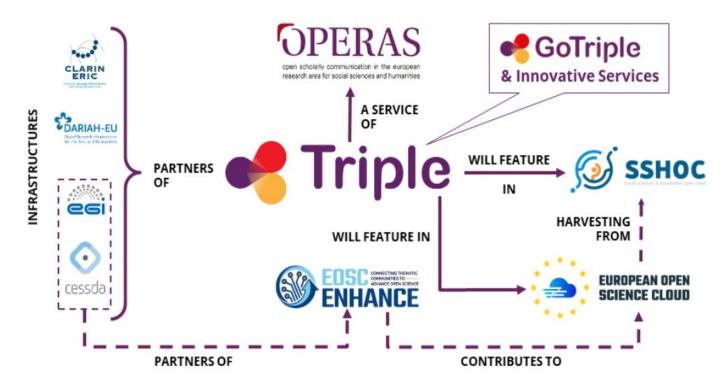
Overview of this Session

- What is a User Centred Design Approach and why is it important?
- How has the Triple project included end Users in it's research activities?
- What have been the key areas that have been important to focus on?
- What insights has this work given and how is it relevant?



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Platform



- Transforming Research Through Innovative
 - Practices for Linked Interdisciplinary Exploration

- Help social sciences and humanities (SSH) research in Europe to gain visibility
- Support researchers to be more efficient and effective
- Improve reuse within the SSH community and beyond
- Increase societal impact of research



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What do you think are the main aims of User Centred Design?

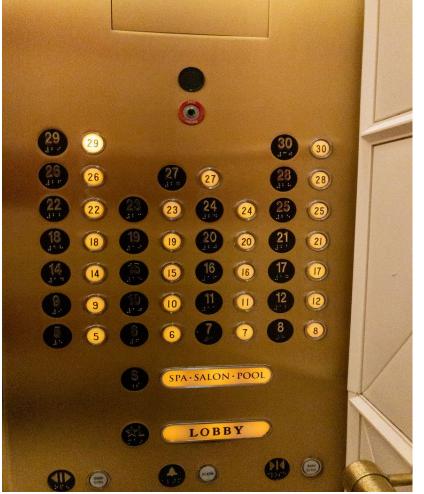
slido.com with #501743



What happens when you don't consider the User..



<u>Credit:</u> arkydon

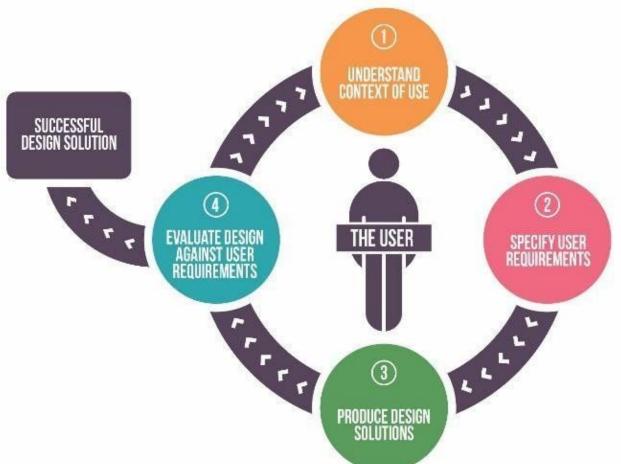


(CC BY-NC 2.0)





Why is User Centred Design Important



Paramount to the success of most ICT projects (not only research platforms and infrastructures) is to obtain a deep and qualitative understanding of the end users and to involve them in taking relevant decisions about how an ICT platform and the associated services can support the users' goals



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Understanding User Needs



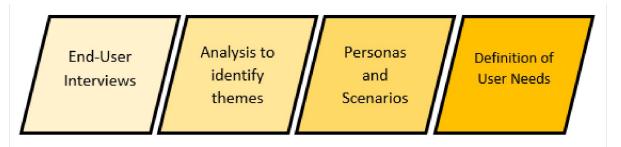
- Main Target User: SSH researchers
- Secondary Users: citizens, journalists, companies
 - Conducted around 30 interviews with researchers and other stakeholders

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Triple

- Analysed using Nvivo
- Complemented with a large-scale survey (925 responses in 26 EU countries)

Defining User Needs



Defining User Needs means "figuring out what to make before you make it".

Thus the definition of user needs becomes the moment where designers can evaluate a number of concrete options, decide which should be prioritised and which should be discarded and base their work on empirical evidence and analysis coming from an investigation of end-users, rather than just on guessing, without proper evidence, what the end users would need.

Persona 6: Dr Christos Sideris



work remotely with others to create annotated corpora, increasing the capacity for data re-use within humanities.

NARRATIVE: For discovery, in addition to the usual Google Scholar search, Christos tends to use a specific platform called L'Année Philologique (The Philological Year), which is an index to scholarly work in fields related to the language, literature, history and culture of ancient Greece and Rome. LinguistList.org is also useful as it sends him daily emails about jobs, books, calls for papers. questions, dissertations etc. It is a very good portal that keeps him updated for all the current trends in his field. He often checks to see what kind of projects are ongoing which helps to focus his interests. He is often frustrated by being unable to access relevant information due to paywalls. He also finds it frustrating that there is a lack of compatibility with file formats and associated metadata. To organise relevant articles Christos uses Zotero and creates folders to store them, he also uses keywords & hashtags to tag and retrieve objects. He finds working with people from other disciplines guite a challenge due to the lack of understanding of each others complexities. He would really like to have an online file system (like repositories work) on his computer, that he is able to add metadata for every object that is in there, and then automatically share this with the university repository.

 PAIN POINTS: Unannotated Corpera (requiring manual intervention to make them useable) Lack of compatability between formats, mapping from one metadata schema to another is often problematic Paywalls preventing access to relevant documents 	disciplines and have a shared understanding of the project
QUOTE: "Traditional theologists call everything a	
atabase', they don't have any idea of the time needed make something that, for them, is very simple, but for it's very difficult to do. The biggest problem is that it is ery difficult for them to formalise the problem, to make it omputational. On the contrary, the engineers want to versimplify the problems of the theologists."	
	COLLABORATION:
	Tools Used: ResearchGate; Academia; Zotero; Google Drive; One Drive; Python; ACM DL; Discord
The TRIPLE project is funded by the European Commission, under	Grant Agreement No. 863420

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Creating Personas & Scenarios

From the initial user research analysis:

- 6 SSH researcher Personas were created along with their associated User Stories & Scenarios
- 2 Secondary User Personas and Scenarios also created.
- From the scenarios, we were then able to list the User Requirements



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Mr David Green

AGE: 48
POSITION: CEO of a small business
NATIONALITY: British

USER STORY: As the CEO of a small business I want to find accessible information and collaborate with academics to ensure that our interventions reflect the latest research evidence.

NARRATIVE: David is the CEO of a small business working to provide activities supporting positive mental health. He has a specific interest in working with young people and addressing their needs, which are currently not met sufficiently well. He is keen to get an up to date picture of current research recommendations in order to provide direction for his efforts at a practical level. David is very pro-active and would like to collaborate with researchers on a new project. He saw a recent funding call and would very much like to join forces with academics David is both time and money pressured, and cannot afford to pay to access research public with a University many of the publications that he finds when he does a Google search are not would prefer to be shown only open-source material, but isn't sure how to go about this on populations such as data on poverty across geographical regions. He is usually looking at aren't going well, trends in education, health, social mobility, the many things that have an impact on feels that searching for information can be a real scattergun approach unless he knows the exact key often the data he needs is quite hidden. Sometimes he's looking for narratives, sometimes for quantitative information. David finds that some academic work is just not accessible, he feels as though it should be useful. written in terms that a lay person might find it very useful, he questions who the audience is for this work. David tends to use Twitter a lot to see what new initiatives that are coming through, what recent reports have been written and for new deadlines that are coming through. He thinks Twitter is a brilliant source of fresh but is a bit frustrated that you have to be on it a lot or you lose the information in the feed

I POINTS: ack of access to academic esearch (that is not open source) lue to lack of University affiliation nd a tight budget naccessible research publications inding datasets with up-to-date tatistics around mental health	 GOALS: Finding who key researchers and players are in the field Getting accessible summaries of the research quickly Making contact with academics to investigate collaboration for a research proposal 	
E: "As an organisation we've made it part of our eness that we really care about research, we ople to know that what we do is founded in good seearch and good quality knowledge and nding. As what we do is so practice based, we're of that theory and stuff that's gone before and his is how it applies here'		
	ENGAGEMENT RESEARCH:	
	COLLABORATION:	
	Tools Used: Twitter; MS Office; Google; YouTube	
	- Trials	

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Discover Connect Collaborate

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Defining User Needs

- Personas are "user archetypes" that help make decisions about design solutions that are informed by a user driven perspective.
- *Scenarios* are narratives of the personas interacting with the future product or service
- User Requirements can then be extracted from the User Stories/Scenarios



Carolina Weber

AGE: 23	
ACADEMIC POSITION: PhD student	
DISCIPLINE: Social Science/Politics	
NATIONALITY: German	
WORKING IN: University of Hamburg	

SCENARIO:

Carolina is in her final year of her PhD, and is writing up her thesis. For the last few months she has been using the Triple platform to find information as it gives her more flexibility than other search platforms. She has enjoyed the artificial intelligence utilized to provide her with more tailored search results. She has provided feedback on the search results, and, over time these have become even better and now include results for research papers that do not include the specific keyword, but are related to them. This has meant a lot less time putting in different terms (as the different disciplines tend to use different terminology for very similar research. She finds that the 'sile effect' is much less now and she is shown papers from different disciplines rather than individual ones. As her research is at the intersection of different disciplines she found that many different terms were used by different researchers even though they were discussing very similar research.

Carolina has made good use of the article 'overview' feature, where a 5 point summary is made, highlighting the main points of the research paper without having to download it or read it all. She had previously seen this as a feature in Academia.edu, but it was a premium feature. Carolina often chooses to view her resources in the 'cluster' view where they are grouped with relevant articles together. She can also see which are the most important articles (icons displaying contextual information can be seen or hidden using the settings option). She finds the 'influential citations' or 'citation velocity' (as found in Semantic Scholar) are often more useful metrics than the overall number of citations. She often saves this 'cluster overview' and makes annotations and notes to help her gain an understanding of the 'state of the art' of the current research, enabling her to get a visual representation and a n overview of the research topic.

Carolina has been able to share her Twitter feed dataset with her PhD supervisor so that they could discuss how to process it together, she also made a visual plan for each chapter of her PhD, uploading this to her Triple private space. She has the option to share individual files or folders easily from the space without having to separately email the links. Having the option to 'tag' datasets and other non-textual files has made retrieval much easier and she also uses colour codes to ensure it's very easy to quickly identify documents relating to the different themes she is studying. She had previously used exclamation marks as a prefix to the file name to highlight the most important files in her collection, but Triple allows this 'importance rating' be done without having to rename the file. She finds it much easier to find the files she needs having all the visual cues that Triple allows, she downloads and saves a new article, choosing to add a 'tag' of 'digital behavior prompts' and the colour 'yellow' to the file (which she reserves for technology related articles) she also chooses to add the 'star' option to highlight it as important.

Open Access datasets are important for Carolina's work, she finds that Triple provides a much better way to find and store the datasets than her old way which took much longer, with Triple she can select the datasets to download and choose the best format to save it to her own space. Carolina feels that she is much more organized now, and that completing her thesis will be easier thanks to the Triple platform.

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Outcomes: User Requirements Scenario 5: Carolina Weber

5.1 The user shall be able to Obtain tailored, (AI enhanced) search results

5.2 The user shall be able to View 'Article Overview' for a publication

5.3 The user shall be able to Share an individual file

5.4 The user shall be able to Share a folder

5.5 The user shall be able to Tag a dataset

5.6 The user shall be able to Colour-code a file/dataset

5.7 The user shall be able to Download a single publication

5.8 The user shall be able to get an overview of a research topic



Outcomes: User Requirements Requirements by Feature (Datasets)

8.1 The user shall be able to Search for a dataset

8.2 The user shall be able to Save the dataset

4.5 The user shall be able to Export a dataset (choosing file format)

5.5 The user shall be able to Tag a dataset

5.6 The user shall be able to Colour-code a file/dataset

6.5 The user shall be able to Upload a dataset

6.6 The user shall be able to Make a dataset public



Prioritisation

Do it now	Do it next	Do it if/when time	Don't do it	Partner	Feature: Create Account/Profile	
					Feature: Discovery of Data	
					User Story: As a user I would like to use TRIPLE to discover datasets so that I can reuse the data for my own research	
				as above	8.1 The user shall be able to Search for a dataset	
			х		8.2 The user shall be able to Save the dataset	
			х		4.5 The user shall be able to Export a dataset (choosing file format)	
Х				Huma-num	5.5 The user shall be able to Tag a dataset (personal bookmark of resources)	
	х			Huma-num	5.6 The user shall be able to Colour-code a file/dataset	
			х		6.5 The user shall be able to Upload a dataset (private)	
Х				Partner guidelines (t2.2) OE	6.6 The user shall be able to Make a dataset public (tell the users about the archives NB requirement for guidelines for user as to how to use FAQs etc	
					Feature: Discovery of People	
					User Story: As a user I would like to discover other people in TRIPLE and what they are working on so that I can start my collaboration with them	
х				Huma-Num	4.7 The user shall be able to Search for a person by name	
		х			4.8 The user shall be able to Search for a Native English (or other language) speaker in his academic area	
Х				Huma-num	7.5 The user shall be able to View academic Profile	
х				Huma-num	7.6 The user shall be able to View contact details of an academic (if contacts are published)	
		Х			4.9 The user shall be able to Request proof-reading by an academic low priority	
Х				Huma-num/OkMaps	1.5 The user shall be able to Find academics within an area of expertise 1.6 The user shall be able to Restrict the search to a geographical area	
	х			Huma-num/OkMaps		
		Х		Meoh?	1.8 The user shall be able to View mutual acquaintances NB relates to the TBS	
					Feature: Advanced Discovery/Cluster view	
					User Story: As a user I would like to use advanced discovery tools on TRIPLE so that I can increase my capacity to produce high quality research	
X				OKMaps	2.6 The user shall be able to Create a 'clustered' view of publications linked by themes	
	х			OKMaps	2.7 The user shall be able to Save the cluster view	



Understanding SSH Discovery

- The following section describes our research to understand SSH researchers current workflows and the tools they use to make discoveries.
- As the Discovery Process uses many different tools, we wanted to know more about how GoTriple would fit into this ecosystem
- Why? To ensure the platform meets the needs of the end-user and finds a niche in the ecosystem.



Challenge:



Adapting Methods to work remotely during the Covid-19 pandemic. The initial user research highlighted how complex the discovery process was, and the myriad of different tools used. I needed to gain a deeper understanding of how tools were used and in what context.

I had planned to do some face-to-face contextual enquiry and ethnographic work and also Co-design workshops with researchers.

I needed to find a new way to continue to work with researchers and to be able to carry out this work with them.

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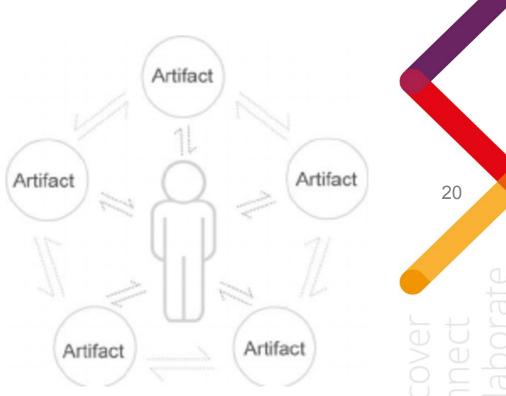
Understanding the Bigger Picture..... But Remotely

- As I couldn't be physically present, I needed a way to understand the researchers' journey and to gain more knowledge about the overall process.
- I investigated online tools and the best options I found were Miro and Mural. I tried out both and decided I would use Miro.
- Cognitive Walkthrough of the user journey
- Artifact Ecology Mapping I adapted a method from a paper-based technique to map the ecology of artifacts used across a volunteer community (Bodker et al, 2017).



Artifact Ecology Mapping

- As the process of Discovery involves working with multiple tools and often across different devices, then the use of an interactive artifact cannot be understood in isolation, we must understand how it's use fits into the whole ecology of artifacts.
- In the living world an organism will only survive if it has a niche and is fit for purpose. It's the same for digital tools.
- I wanted to map these artifacts and their context of use by researchers





Cognitive Walkthrough Method

Aim: To better understand the current discovery processes of end-users (e.g. what tools they are using, what practices they use, aspects of tacit knowledge in the discovery process) and to pinpoint specific 'pain points' to see how the GoTriple platform could provide a better User Experience for discovery.

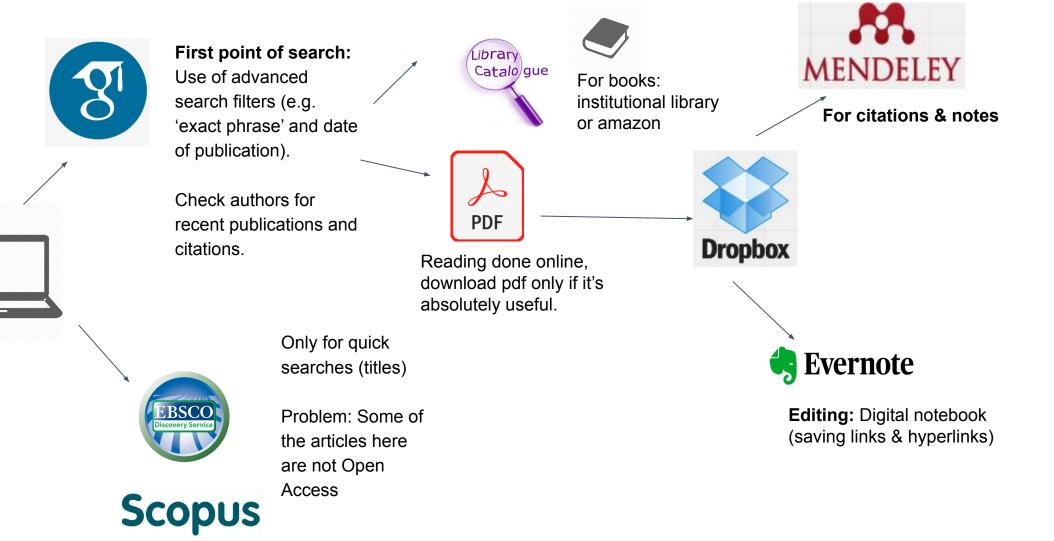
Time taken: Approx 30-45 minutes per session.

Technology used: Online conferencing software (Teams/Zoom). Screen Recording software

Preparation required: A script for talking the user through an activity (e.g. searching for publications)– **but** they should follow their usual process, we are not prompting them to use a specific tool, just to carry out a search and save/retrieve/annotate in their usual way. After the session, a 'map' of the tools used for the activity was created.



Cognitive walkthrough map 1



Cognitive Walkthrough P1 Triple

Cognitive walkthrough map 2

Notes &



"Mother article" discovered and selected because and trusted known author

most of the time pdf (to read and highlight) and html (to copy and paste) formats







Triple

Artifact Ecology Mapping M miro

Aim: To better understand the discovery process and to pinpoint specific 'pain points' to see how the GoTriple platform could provide a better User Experience. We want to understand the interaction of different technologies and artefacts used along the process of discovery and to see how individuals differ in their approach, what are the commonalities and how can GoTriple streamline and support the process.

Time taken: About 45- 60 minutes per session.

Technology used: Miro + Online conferencing software (eg. **Teams**/Zoom). Screen Recording software (we used Teams and the Recording feature within it, but ensured that the screen was shared to enable the recording of the activities happening on the Miro Board)

Preparation required: A Miro Board per participant with a practice board, a sticker board and an example Map.

Artifact Ecology Mapping Boundaries/Constraints

y [10] of a user with men boundaries determined by an activity.

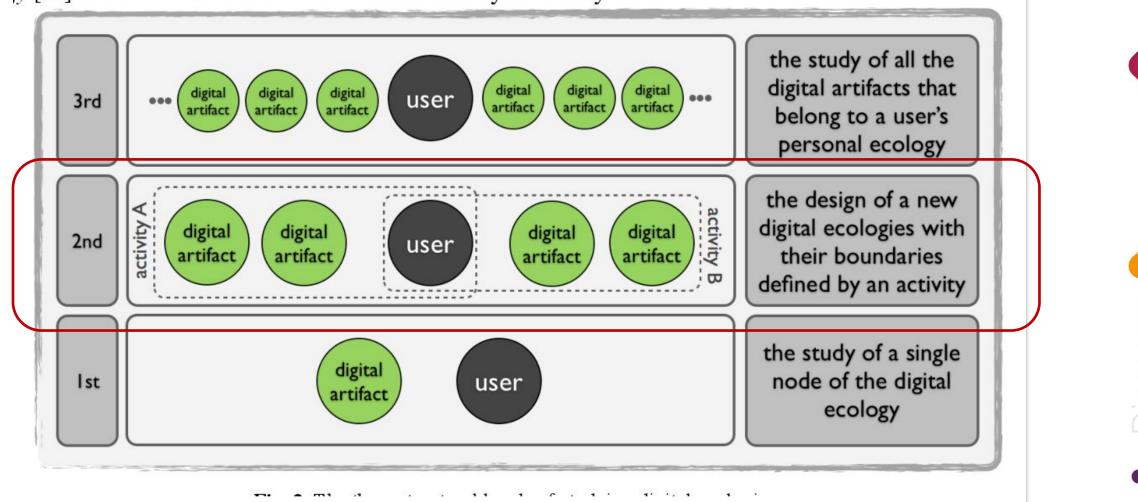


Diagram from Raptis et al. 2014.

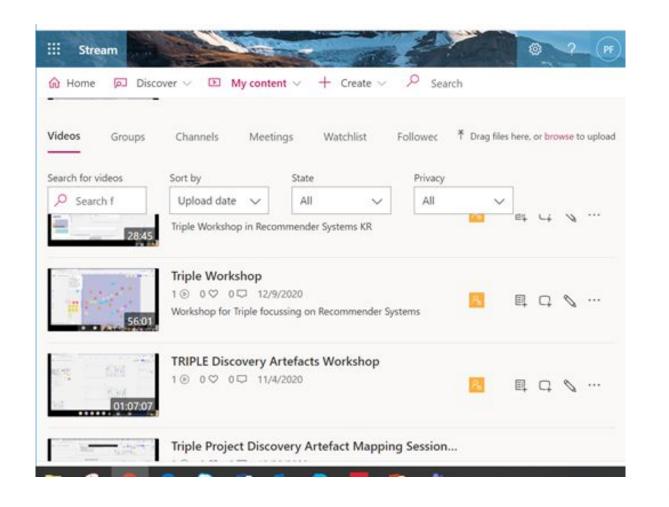
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Artifact Ecology Mapping - Method

Instructions:

- Set up Miro Board (N.B. set edit access!)
- Send participant link to Teams meeting (+ Informed Consent forms)
- Join Teams meeting & share link to Miro board
- 4. Start Recording via Teams
- Share Screen to enable recording of actions on Miro board
- 6. At the end of the session generate captions via Stream for transcription



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Artifact Ecology Mapping – Tools Used





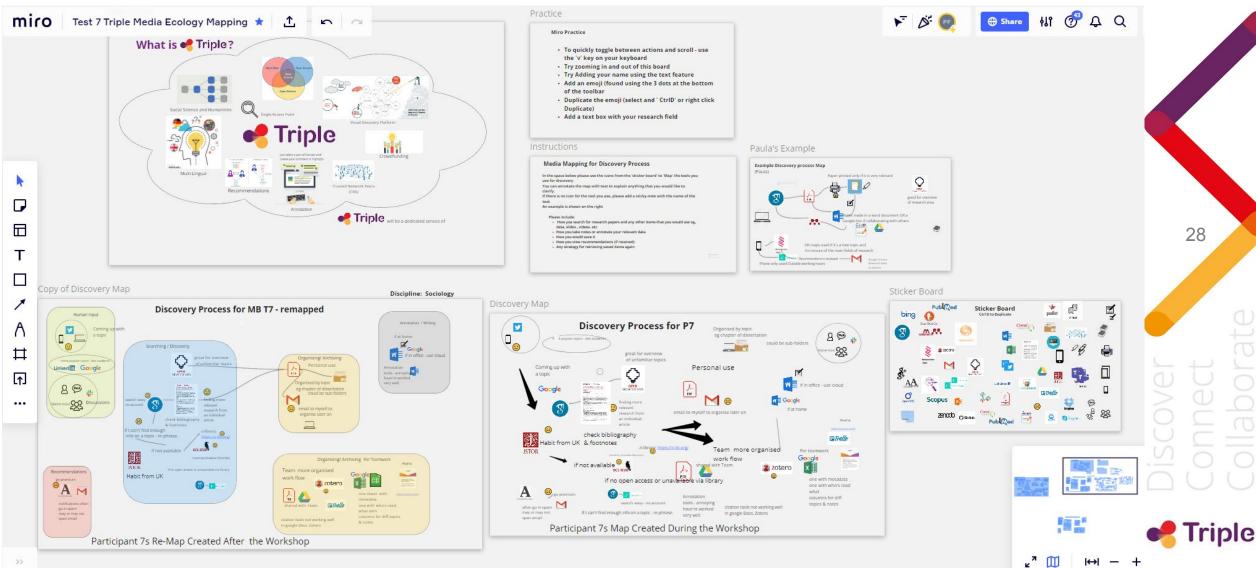


EXAMPLE MAP FOR THE ARTIFACTS ECOLOGY

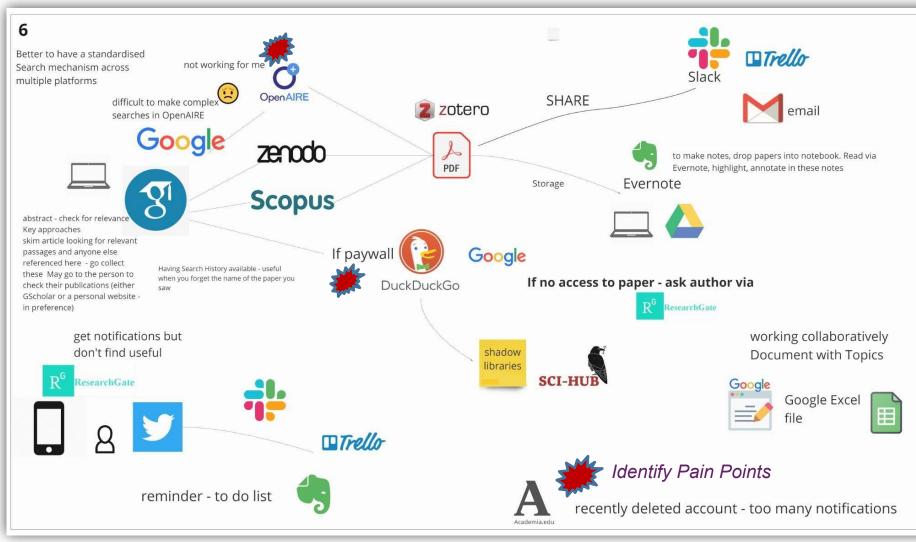
JOURNEY MAPPING ACTIVITY

STICKER BOARD & INSTRUCTIONS CREATED FOR DISCOVERY MAPPING WORKSHOP

Miro Board for Artifact Ecology Mapping

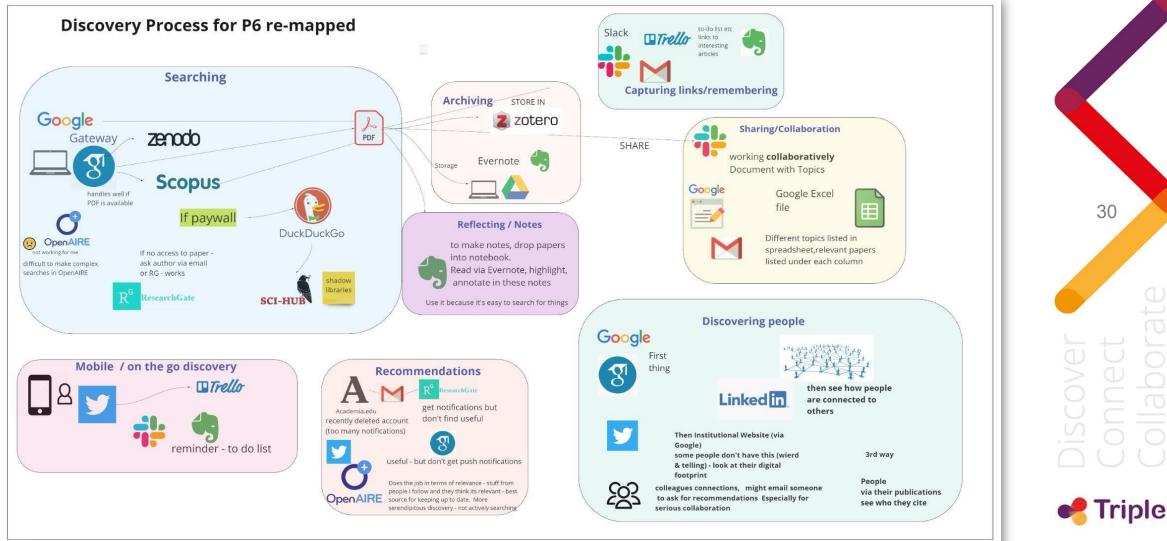


Artifact Ecology Map (P6)





Artifact Ecology Re-Mapping



Outcome of Method Adaptation

- I found using Miro to be an extremely valuable tool. Benefits definitely outweigh any constraints on the remote method
- Miro Boards easy to duplicate for different participants, saving a lot of time
- Excellent Templates available on Miro for inspiration
- Recordings of the session useful for going back and clarifying anything that's ambiguous after a workshop
- Completed workshop Boards are very visual, can easily share visual results with other team members



Some Key insights

- Search pathways are often multistage, common starting point is Google/Google Scholar, these are often a gateway to other research portals
- More specialised or discipline specific libraries e.g.Scopus, Elsevier, OpenAIRE are often used next, Silo effect of different disciplines
- Cascading discovery, finding one relevant article is a source of others of interest, either in citations or (thanks to metrics being available) future articles which have cited the original source
- Issues around lack of common ontologies especially across disciplines
- Changing work practices/tools is common when collaborating
- Lack of Open Access to articles/data and of clear labelling
- Need to have link to original uploaded article (not just a pdf) for link to associated data and also for tracking metrics (eg number of downloads)
- Renaming downloaded PDFs to store articles



Reflecting on the Two Methods Used

Cognitive Walkthrough	Artifact Ecology Mapping
Does not rely on memory	Relies on memory
Can be used for novel or seldom used tasks	Only useful for well-known tasks
Focus is usually on a single device	Can take into account multiple devices/tools
Results in a more linear (less divergent workflow)	Results in more divergent and complex workflows over a longer time-frame
Accurate portrayal of user journey	Believed to be an accurate portrayal of user journey
Focus is on a time-constrained interaction	Takes into account longer-term interactions
Useful for seeing any issues in-situ	Useful for capturing 'in-between' interactions over time (eg. push notifications/collaborative work done by others) Passive: Active



Any Questions so far?



.....Moving on to the Innovative Services of GoTriple

Credit: https://www.maxpixel.net/photo-1015308

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Innovative Services Co-Design Workshops

As GoTriple will be made up of several Innovative Services, we also needed to know what User's would need for each of them. WP3 ran separate Co-Design workshops on:

- Crowdfunding
- Annotation
- Recommender System
- Trust Building System (MEOH)
- Visual Discovery (OK Maps)



Co-Design: Recommender System

We had a number of meetings with the developers (partner Know-Center) of the GoTriple recommender system to get directions on the kind of problems, issues or needs for the design that required investigation from a user/co-design perspective. In these meetings, a set of **objectives** for user investigation were defined and agreed on. These are as follows:

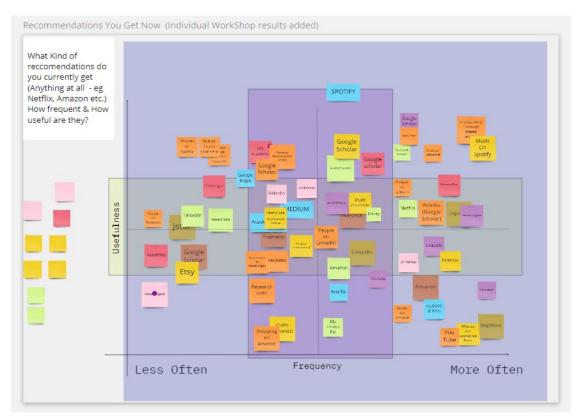
- How much Control does the user want over type/frequency of data?
- How much explanation should be given regarding why the recommendations have been chosen ie transparency of the system workings?
- What factors are important for recommendations of other researchers?
- Would the user like to receive 'serendipitous' recommendations bringing more surprising items to their attention?
- How important are potential biases from recommender systems (eg gender/career level)?



Recommender System Insights

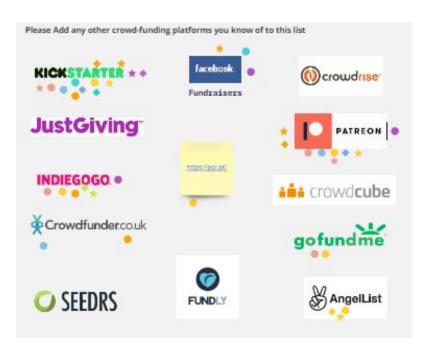
This workshop found the following:

- The importance of different items that could be recommended is not static but changes over time
- Users should be able to to modify their preference settings to allow for this flexibility.
- Push notifications are useful, but user should have control so that they don't become excessive
- Users want control over the kind of information they receive via the recommender system
- They are interested in knowing *Why* they receive certain recommendations
- They would like to be surprised with recommendations of peers/articles and projects of relevance
- Publications were deemed more important than other types of information and more frequent notifications preferred for this category (although always should be the option to choose in preferences)



Collaborate 22

Co-Design: Crowdfunding Service



For gaining insights into what the important features of a crowdfunding solution for GoTriple are, two separate end-user groups were considered:

- 1. Funders (i.e. members of the public/citizens)
- 2. Researchers who would benefit from the crowdfunding.

Preliminary discussions were held with relevant people from other work packages involved in implementing the Innovative Services to discuss the **main questions** they would like to address in the workshops.

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For funders (citizens) this would be to find out:

- if they would be willing to fund projects via crowdfunding?
- what concerns would they have about this type of funding?
- what factors would motivate them to fund projects?
- how would they like to be kept informed about any projects that they contributed to?

Crowdfunding Insights Researchers

For Researchers the main **questions** were:

- to find out if they would be keen on using this type of funding platform?
- how the relevance and quality of any project proposal could be ensured?
- and also, to investigate how they would like any funds to be managed?
 In addition, knowing what would be required in terms of offering support for

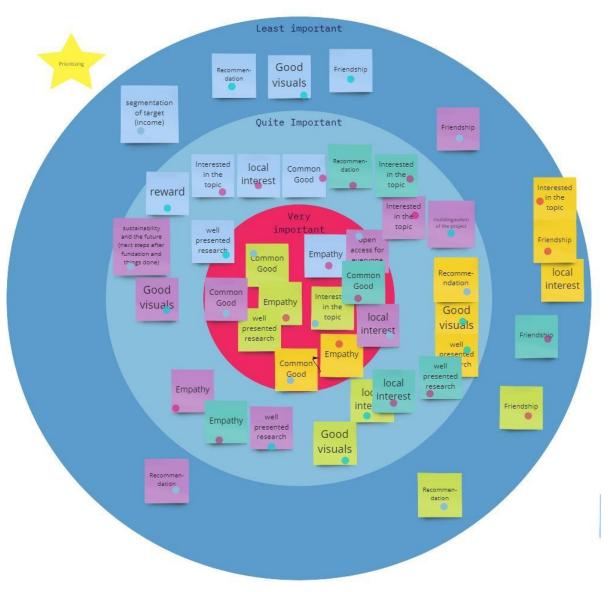
researchers planning to create a Crowdfunding appeal, such as:

- Knowledge about how to obtain funding via the platform
- Promoting a research project to get funding
- Presenting the research proposal (possible video creation support)





Crowdfunding Motivations Researchers



Main Motivations for Crowdfunding

- Common Good (High)
- Empathy (High)
- Interest in the topic (High)
- Well presented research proposal (Medium)
- Local interest (Medium)
- Recommendation (by known others) (Medium)
- Good Visual presentation (Medium)

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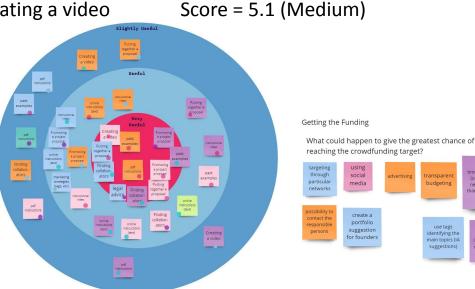
Researchers workshop (Crowdfunding) **Support Features Needed:**

Score = 5.1 (Medium)

create a portfolio suggestion

with help

- •
- Putting together a proposal Score =7.5 (High)
- Promoting a proposal Score =7.1 (High) •
- Online instructions (text) Score = 6.4 (High) •
- Finding collaborators Score = 6.4 (High) •
- Instructional video Score = 5.7 (Medium) ٠
- Past examples Score = 5.6 (Medium) •
- **PDF** instructions ٠
- Creating a video ٠



Ensuring High Quality Research

- Peer review/Open Peer review
- **Defining Milestones in any Proposal** ٠
- Media Strategy for dissemination
- Stating where results would be published, eg Zenodo **Open Edition**
- Having an information email/newsletter
- Being transparent about the research process and results
- Having clear Data Management protocols
- Would depend on the audience; may need different output streams for academic and non-academic audiences

get a "stamp of aproval" from a instituion or an internationally recognized scholar

could suggest iow the report should look like

Having a 'stamp of approval' from a recognised institution or internationally recognised scholar



Annotation Insights

We had several meetings with the developers (partner Net7) of the **Pundit** annotation system to get directions on the kind of problems, issues or needs for the design that required investigation from a user/co-design perspective. In these meetings, a set of **objectives** for user investigation were defined and agreed. These are as follows:



• Why do they make annotations?

- What types of annotations do researchers make?
- What problems do they have when making annotations?
- What features are the most important to researchers?
- Do researchers use semantic annotation?
- What tools do they use and what is the user journey?

What type of annotations do we make most frequently?

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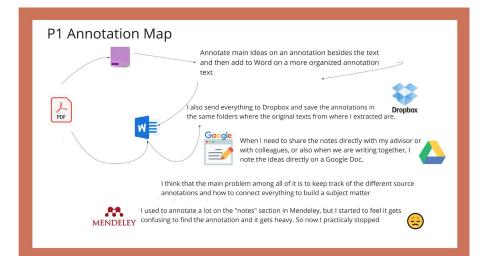
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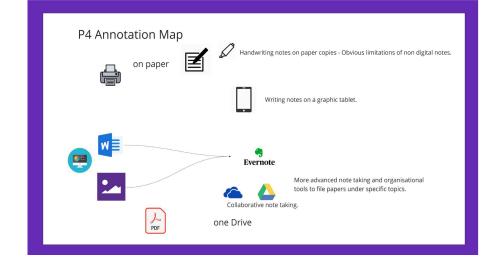
Annotation Insights

Researchers' use of Annotation tools varies widely, with many different tools being used and for several different purposes. Annotations may be made to keep track of ideas or insights; to add detail to or expand text; to summarise text; to create a pointer or reminder for future review.

A commonality is that, for most people (involved in our workshops at least) note-taking and the subsequent 'sense-making' of the notes is seen as a multi-step task, usually done in the following order:

- 1. A quick skim read of the material
- 2. More detailed read when annotations/highlighting of important sections will be created
- **3.** Compilation (often into a new document) of the combined new notes/annotations and linkages to existing ideas/material.





Desirable Features for a new Annotation Tool

Participants were asked about the features that they would really like to have for annotation; the following responses were given:

- Ability to automatically track in the notes where the text came from
- Ability to export the annotation/citation to Zotero/Mendeley
- Copy text (from a publication) and an automatic citation is generated
- E-tag reference (for generating a citation)
- Allow for multiple participant input simultaneously
- Synchronous back-up on all devices (or cloud storage)



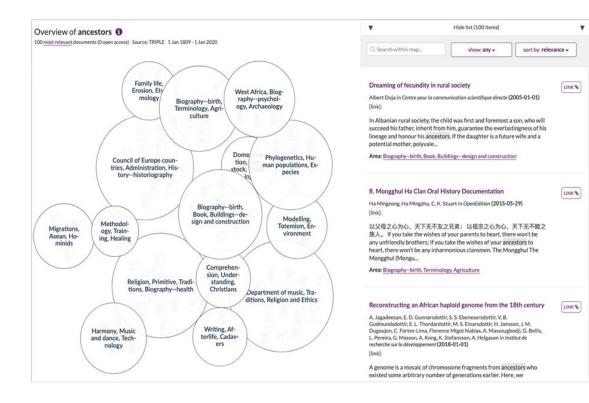


Overall, the aim was to identify how visualisation tools can support SSH researchers in their

Overall, the aim was to identify how visualisation tools can support SSH researchers in their discovery process. The specific objectives were:

- To identify the most important use cases/benefits for the following visualisation tools: knowledge map, streamgraph, and diagram components (e.g. bar chart, geo map etc.)
- To identify additional ideas and use cases for the proposed visualisation tools
- To understand what role multilingualism plays in their research discovery process
- To understand what visualisation tools and what use cases to focus on
- To inform design choices for the visualisation tools and for the whole discovery platform

Knowledge Map Insights



Important Metadata to display for the publications in the visualisation were: Title; Author; Year and also Keywords, Links to document (PDF) and Abstract (or abbreviated abstract).

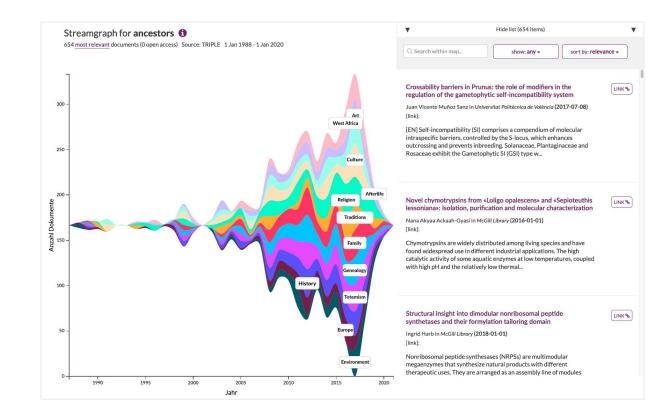
Groups agreed that this type of visualisation is very helpful when you start out on a new research topic. Most Important:

- To get an overview of an unknown research topic
- To find academics / key researchers within an area of expertise
- To identify disciplines that do research on my topic of interest
- To show relationships between resources
- It could be used to foster issues related to the "noise" due to the polysemy of words

Discover Connect Collaborate



Streamgraph Insights



There was a consensus amongst the groups on following benefits being the most important:

- To find out how terminology is currently used across disciplines
- To identify emerging topics over time
- To understand hot topics of the moment

Streams could also represent:

Authors; Keywords; Artists; Sources (based on content analysis)

Evaluation Methods

User Testing

- We have recently created a Beta Tester Group to support our User Testing activities – Thanks to anyone who signed up!
- Have a user go through a few tasks and watch them, can ask them to talk you through what they are doing (Think Aloud Walkthrough).
- ReachOut User Evaluation Tasks plus Survey





ReachOut Success Story

Testing an innovative multilingual and multicultural discovery solution for the social sciences and humanities.

"We particularly appreciated the personalised support provided by the ReachOut team which made the whole process a less daunting task for us. In addition the monetary rewards provided have helped attracting beta testers"

Paula Forbes, University of Abertay,

About TRIPLE:

TRIPLE stands for Transforming Research through Innovative Practices for Linked Interdisciplinary Exploration. The GoTriple platform provides a single access point that allows to explore, find, access and reuse materials such as literature, data, projects and researcher profiles at European scale. It will be one of the dedicated services of OPERAS, the research infrastructure supporting open scholarly communication in the social sciences and humanities in the European Research Area.

20 completed questionnaires

Campaign Dates:

Start: October 2021

End: November 2021

usefuls feedback and proposals of improvements

Score obtained on the stability of

Campaign objectives:

The aim of the campaign was to test the first beta version of "GoTriple" Discovery platform, including an initial set of features, and pick up any usability issues faced by end-users.

Results and benefits of the campaign:

The campaign provided us with different user viewpoints, and enabled us to identify possible improvements, collected through the feedback survey, such as:

Language Filter missing

- Visual representation Knowledge Map useful
- Need constant search bar

- Show where data is harvested from Show feedback after user action (filter)

- Show syntax for searching multiple words

- Show highlights from resources (landing page).



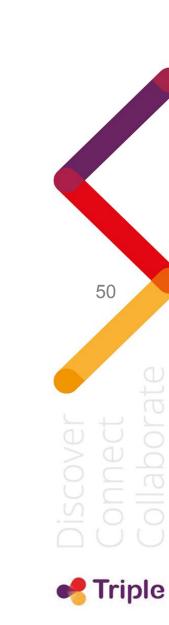
ReachOut Campaign Results

- Need to have a constant Search Bar
- Need to have a Language Filter
- Users would prefer more feedback when carrying out actions such as filtering
- Users would like to know where data is harvested from
- Users would prefer to see some highlights from resources on the landing page
- Show what the syntax is for searching with multiple words

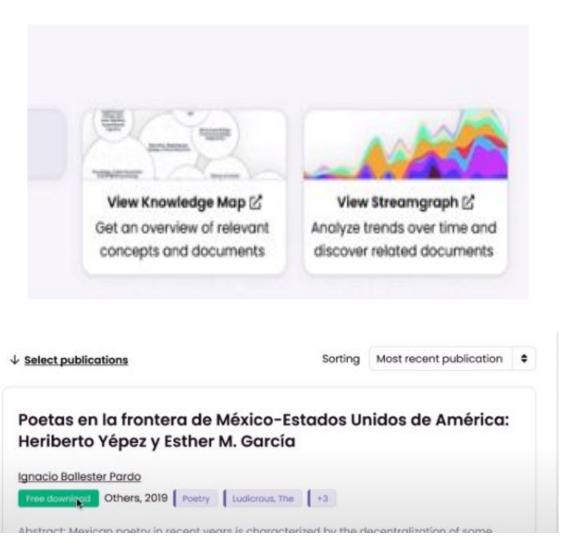


Issues found from User Testing

- Filtering problems
- Lack of clarity regarding 'topics'
- Lack of clarity regarding 'types' of material presented
- Need better user feedback for some actions (eg filtering)
- Needs to be Easier to know which articles are available to view without any paywall



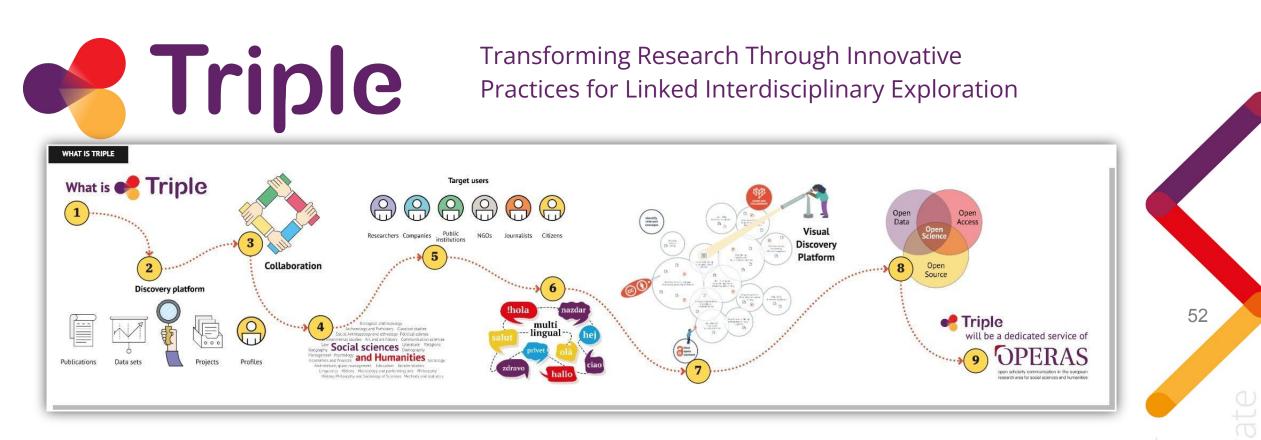
Amended Designs after User Testing



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Search terms	
"feminicide" X	
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13 resources	6 (46%) with full text available
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References:

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TRIPLE Open Science Training Series

Thank you! Any Questions?





The project is funded by the European Commission, under Grant Agreement No. 863420

Post Training Survey

We use Mentimeter to collect feedback on the training. You can fill it in at the end of the event.

Go to https://www.menti.com/

with the Code



TRIPLE Open Science Training Series Upcoming Events

TRIPLE Training - the GoTriple Trust
 Building System

Date: **Wednesday, 16th March 2022, 14.00 – 15.30 (CET)** Presenters: Gaël Van Weyenbergh and Maxime Bouillard (MEOH)

Website: <u>https://www.gotriple.eu/training/</u>