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1 function fe2dx_nr_alt_fast_test ( )
2 %*****80
3 %
4 %% FE2DX_NR_ALT_FAST_TEST tests the FE2DX_NR_ALT_FAST code.
5 %
6 % Discussion:
7 %
8 %     This function sets all parameter values and initial condition information
9 %     necessary to execute the "fast" version of the fe2dx_nr_alt algorithm.
10 %
11 % Licensing:
12 %
13 %     Copyright (C) 2014 Marcus R. Garvie.
14 %     See 'mycopyright.txt' for details.
15 %
16 % Modified:
17 %
18 %     28 April 2014
19 %
20 % Author:
21 %
22 %     Marcus R. Garvie.
23 %
24 % Reference:
25 %
26 %     Marcus R Garvie, John Burkardt, Jeff Morgan,
27 %     Simple Finite Element Methods for Approximating Predator-Prey Dynamics
28 %     in Two Dimensions using MATLAB,
29 %     Submitted to Bulletin of Mathematical Biology, 2014.
30 %
31 timestamp ( );
32 fprintf ( 1, '\n' );
33 fprintf ( 1, 'FE2DX_NR_ALT_FAST_TEST:\n' );
34 fprintf ( 1, ' Test the FE2DX_NR_ALT_FAST function, which\n' );
35 fprintf ( 1, ' applies Neumann and Robin boundary conditions as it\n' );
36 fprintf ( 1, ' approximates a solution to a predator-prey system.\n' );
37 %
38 % Set the parameters.
39 %
40 alpha = 0.4;
41 beta = 2.0;
42 gamma = 0.6;
43 delta = 1.0;
44 %
45 % Use T=150.0 for normal run.
46 % Use T=0.50 for a "quick" run that might take 15 minutes of computing.
47 %
48 % T = 150.0;
49 T = 0.50;
50 delt = 1.0 / 384.0;
51 k1 = 0.01;
52 k2 = 0.01;
53 t = tic;
54 fe2dx_nr_alt_fast ( alpha, beta, gamma, delta, T, delt, @u0f, @v0f, k1, ...
55     k2, @g2uf, @g2vf );

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56 t = toc ( t );
57 fprintf ( 1, ' Execution took %10.2g minutes \n', t / 60.0 );
58 %
59 % Terminate.
60 %
61 fprintf ( 1, '\n' );
62 fprintf ( 1, 'FE2DX_NR_ALT_FAST_TEST:\n' );
63 fprintf ( 1, ' Normal end of execution.\n' );
64 fprintf ( 1, '\n' );
65 timestamp ( );
66 return
67 end
68 function value = u0f ( x, y )
69 %*****80
70 %
71 %% U0F evaluates the initial condition for U.
72 %
73 % Licensing:
74 %
75 % Copyright (C) 2014 Marcus R. Garvie.
76 % See 'mycopyright.txt' for details.
77 %
78 % Modified:
79 %
80 % 26 April 2014
81 %
82 % Author:
83 %
84 % Marcus R. Garvie.
85 %
86 % Parameters:
87 %
88 % Input, real X, Y, a location in the region.
89 %
90 % Output, real VALUE, the initial condition for U at (X,Y).
91 %
92 value = 6.0 / 35.0 - 2.0E-07 * ( x - 0.1 * y - 225.0 ) * ( x - 0.1 * y - 675.0 );
93 return
94 end
95 function value = v0f ( x, y )
96 %*****80
97 %
98 %% V0F evaluates the initial condition for V.
99 %
100 % Licensing:
101 %
102 % Copyright (C) 2014 Marcus R. Garvie.
103 % See 'mycopyright.txt' for details.
104 %
105 % Modified:
106 %
107 % 26 April 2014
108 %
109 % Author:
110 %
111 % Marcus R. Garvie.
112 %

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113 % Parameters:
114 %
115 %     Input, real X, Y, a location in the region.
116 %
117 %     Output, real VALUE, the initial condition for V at (X,Y).
118 %
119     value = 116.0 / 245.0 - 3.0E-05 * ( x - 450.0 ) - 1.2E-04 * ( y - 150.0 );
120     return
121 end
122 function value = g2uf ( x, y, t )
123 %*****80
124 %
125 %% G2UF evaluates the Neumann boundary condition for U.
126 %
127 % Licensing:
128 %
129 %     Copyright (C) 2014 Marcus R. Garvie.
130 %     See 'mycopyright.txt' for details.
131 %
132 % Modified:
133 %
134 %     28 April 2014
135 %
136 % Author:
137 %
138 %     Marcus R. Garvie.
139 %
140 % Parameters:
141 %
142 %     Input, real X, Y, a location on the boundary.
143 %
144 %     Input, real T, the time.
145 %
146 %     Output, real VALUE, the prescribed value for dU/dn at (X,Y,T).
147 %
148     value = 0.0;
149     return
150 end
151 function value = g2vf ( x, y, t )
152 %*****80
153 %
154 %% G2VF evaluates the Neumann boundary condition for V.
155 %
156 % Licensing:
157 %
158 %     Copyright (C) 2014 Marcus R. Garvie.
159 %     See 'mycopyright.txt' for details.
160 %
161 % Modified:
162 %
163 %     28 April 2014
164 %
165 % Author:
166 %
167 %     Marcus R. Garvie.
168 %
169 % Parameters:

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170 %  
171 %    Input, real X, Y, a location on the boundary.  
172 %  
173 %    Input, real T, the time.  
174 %  
175 %    Output, real VALUE, the prescribed value for dV/dn at (X,Y,T).  
176 %  
177     value = 0.0;  
178     return  
179 end
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