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1 function fe2d_r
2 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
3 %                                     Discussion
4 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
5 % 'fe2d_r.m' 2D finite element Matlab code for Scheme 2 applied
6 % to the predator-prey system with Kinetics 1. The nodes and elements
7 % of the unstructured grid are loaded from external files 't_triang.dat'
8 % and 'p_coord.dat' respectively.
9 %
10 % Boundary conditions:
11 %   Gamma: Robin
12 %
13 % The Robin b.c.'s are of the form:
14 %   partial u / partial n = k1 * u,
15 %   partial v / partial n = k2 * v.
16 %
17 % (C) 2009 Marcus R. Garvie. See 'mycopyright.txt' for details.
18 %
19 % Modified April 7, 2014
20 %
21 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
22 %                               Enter data for mesh geometry
23 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
24 % Read in 'p(2,n)', the 'n' coordinates of the nodes
25 load p_coord.dat -ascii
26 p = (p_coord)';
27 % Read in 't(3,no_elems)', the list of nodes for 'no_elems' elements
28 load t_triang.dat -ascii
29 t = (round(t_triang))';
30 % Construct the connectivity for the nodes on Gamma
31 edges = boundedges (p',t');
32 % Number of edges on Gamma
33 [e,junk] = size(edges);
34 % Degrees of freedom per variable (n)
35 [junk,n]=size(p);
36 % Number of elements (no_elems)
37 [junk,no_elems]=size(t);
38 % Extract vector of 'x' and 'y' values
39 x = p(1,:); y = p(2,:);
40 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
41 %                               Enter data for model
42 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
43 % User inputs of parameters
44 alpha = input('Enter parameter alpha ');
45 beta = input('Enter parameter beta ');
46 gamma = input('Enter parameter gamma ');
47 delta = input('Enter parameter delta ');
48 T = input('Enter maximum time T ');
49 delt = input('Enter time-step Delta t ');
50 % User inputs of initial data
51 u0_str = input('Enter initial data function u0(x,y) ','s');
52 u0_anon = @(x,y)eval(u0_str); % create anonymous function
53 u = arrayfun(u0_anon,x,y)';
54 v0_str = input('Enter initial data function v0(x,y) ','s');
55 v0_anon = @(x,y)eval(v0_str); % create anonymous function

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56 v = arrayfun(v0_anon,x,y)';
57 % Enter the boundary conditions
58 k1 = input('Enter the parameter k1 in the Robin b.c. for u ');
59 k2 = input('Enter the parameter k2 in the Robin b.c. for v ');
60 % Calculate and assign some constants
61 N=round(T/delt);
62 % Degrees of freedom per variable (n)
63 [junk,n]=size(p);
64 % Number of elements (no_elems)
65 [junk,no_elems]=size(t);
66 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
67 %                                     Assembly
68 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
69 m_hat=zeros(n,1);
70 K=sparse(n,n);
71 for elem = 1:no_elems
72     % Identify nodes ni, nj and nk in element 'elem'
73     ni = t(1,elem);
74     nj = t(2,elem);
75     nk = t(3,elem);
76     % Identify coordinates of nodes ni, nj and nk
77     xi = p(1,ni);
78     xj = p(1,nj);
79     xk = p(1,nk);
80     yi = p(2,ni);
81     yj = p(2,nj);
82     yk = p(2,nk);
83     % Calculate the area of element 'elem'
84     triangle_area = abs(xj*yk-xk*yj-xi*yk+xk*yi+xi*yj-xj*yi)/2;
85     % Calculate some quantities needed to construct elements in K
86     h1 = (xi-xj)*(yk-yj)-(xk-xj)*(yi-yj);
87     h2 = (xj-xk)*(yi-yk)-(xi-xk)*(yj-yk);
88     h3 = (xk-xi)*(yj-yi)-(xj-xi)*(yk-yi);
89     s1 = (yj-yi)*(yk-yj)+(xi-xj)*(xj-xk);
90     s2 = (yj-yi)*(yi-yk)+(xi-xj)*(xk-xi);
91     s3 = (yk-yj)*(yi-yk)+(xj-xk)*(xk-xi);
92     t1 = (yj-yi)^2+(xi-xj)^2; % g* changed to t*
93     t2 = (yk-yj)^2+(xj-xk)^2;
94     t3 = (yi-yk)^2+(xk-xi)^2;
95     % Calculate local contributions to m_hat
96     m_hat_i = triangle_area/3;
97     m_hat_j = m_hat_i;
98     m_hat_k = m_hat_i;
99     % calculate local contributions to K
100     K_ki = triangle_area*s1/(h3*h1);
101     K_ik = K_ki;
102     K_kj = triangle_area*s2/(h3*h2);
103     K_jk = K_kj;
104     K_kk = triangle_area*t1/(h3^2);
105     K_ij = triangle_area*s3/(h1*h2);
106     K_ji = K_ij;
107     K_ii = triangle_area*t2/(h1^2);
108     K_jj = triangle_area*t3/(h2^2);
109     % Add contributions to vector m_hat
110     m_hat(nk)=m_hat(nk)+m_hat_k;
111     m_hat(nj)=m_hat(nj)+m_hat_j;
112     m_hat(ni)=m_hat(ni)+m_hat_i;

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[illegible]

```
170 % Plot solution for u
171 figure;
172 set(gcf,'Renderer','zbuffer');
173 trisurf(t',x,y,u,'FaceColor','interp','EdgeColor','interp');
174 colorbar;axis off;title('u');
175 view ( 2 );
176 axis equal on tight;
177 % Plot solution for v
178 figure;
179 set(gcf,'Renderer','zbuffer');
180 trisurf(t',x,y,v,'FaceColor','interp','EdgeColor','interp');
181 colorbar;axis off;title('v');
182 view ( 2 );
183 axis equal on tight;
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