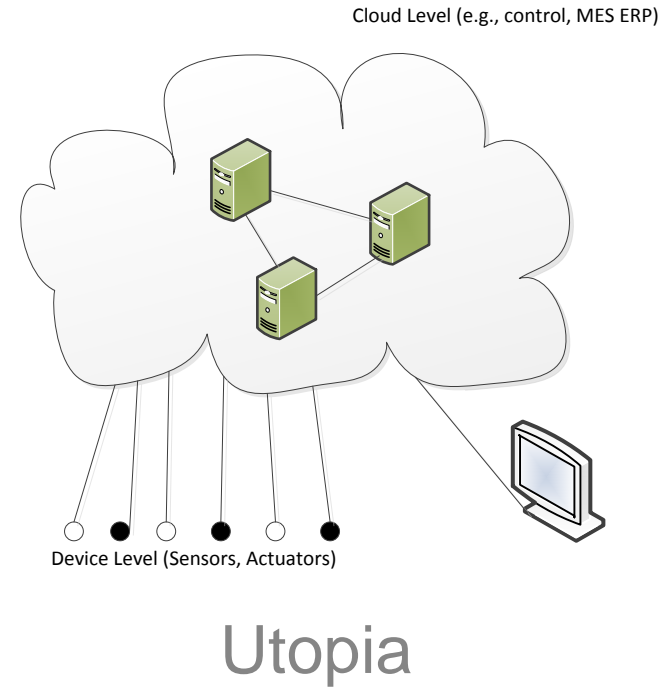
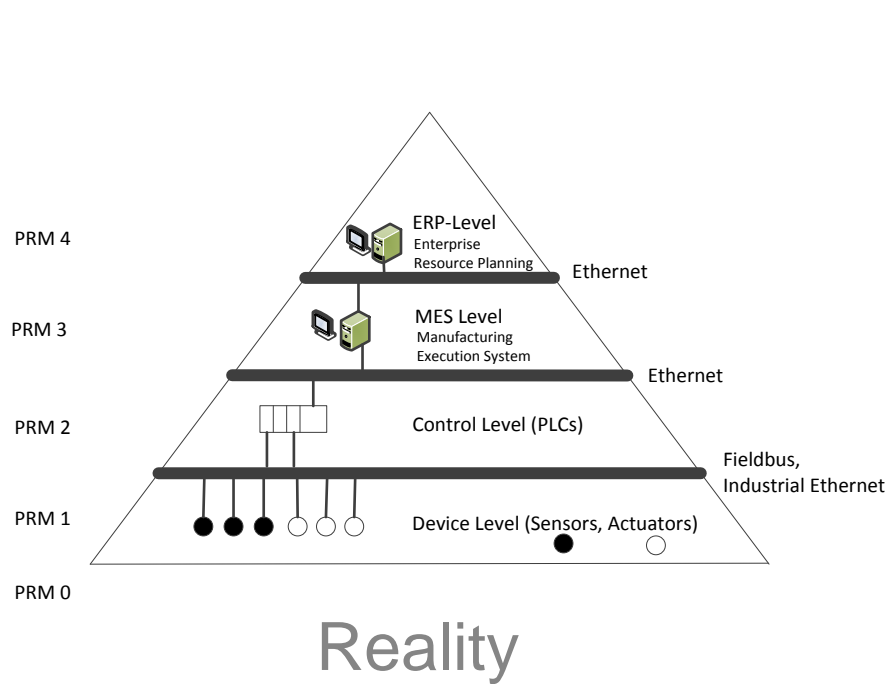


Fog Computing as Enabler for the Industrial Internet of Things / Industrie 4.0

Wilfried Steiner
wilfried.steiner@tttech.com

Industrial Internet of Things

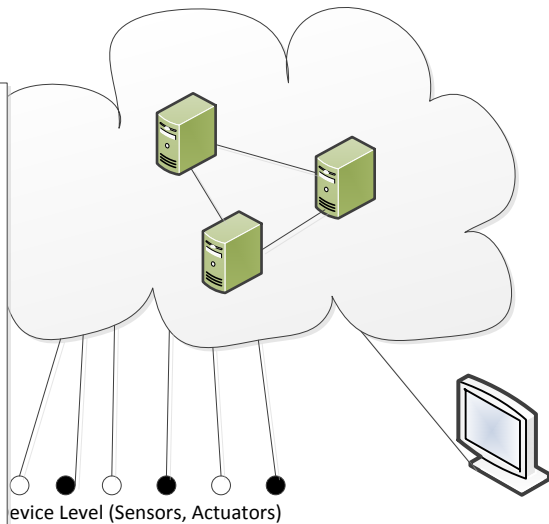
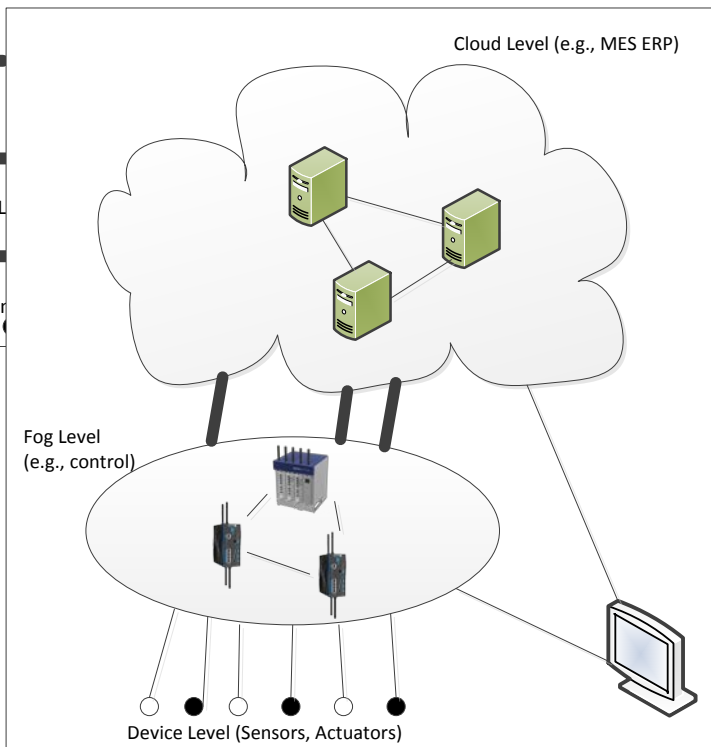
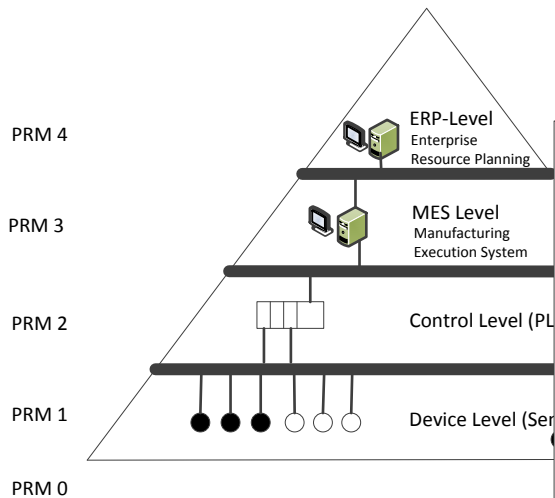


Industrial Internet of Things



Cloud Level (e.g., control, MES ERP)

Future



Reality

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Utopia

Content



- Fog Computing: A Natural Evolution
- Key Technological Aspects
 - Deterministic Communication
 - Virtualization
- Use Cases in Industrial Automation and Automotive
- Conclusions

Fog Computing: A Natural Evolution

Cloud Computing

- Many cloud computing use cases
- Office applications like Google Docs are a use case many of us experience every day
- Local devices are used for input/output, actual word processing/storage is done (at least partially) *somewhere else*

Cloud Computing (cont.)

- Geographical decoupling of input/output from processing is not a new concept
- “Powerful” mainframes with “simple” terminals has been and remains a successful architecture
- Cloud computing changed the overall structure of ownership
 - Outsourcing of computation/storage on a large scale became a mainstream business model

Cloud Computing (cont.)



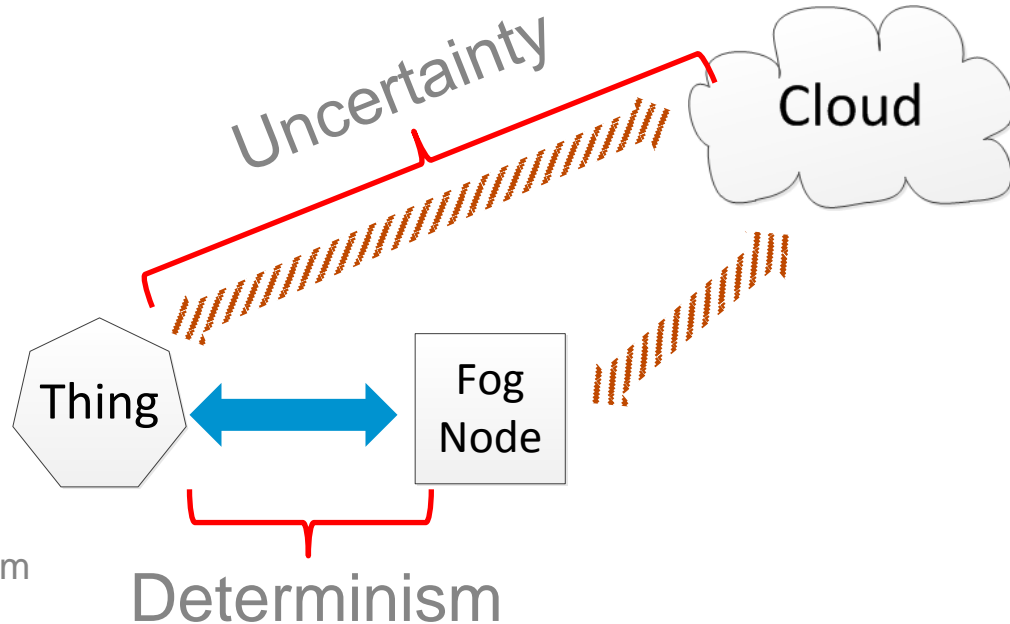
“There is no cloud, there is just the datacenter of someone else.” [Anonymous]

Cloud Computing (cont.)

- This outsourcing of computation/storage has certain drawbacks:
 - Details about non-functional aspects of the computation are difficult to assess
 - Non-functional aspects are e.g., real-time response, safety, availability, integrity, reliability, security
- With knowledge about these non-functional aspects, the IoT evolves to the Internet of Important Things

Fog Computing

- Fog computing is an architecture approach that provides non-functional knowledge to enable IoT.



Fog Computing (cont.)

- Fog computing is an architecture approach that provides non-functional knowledge to enable IIoT.



Multiple Components



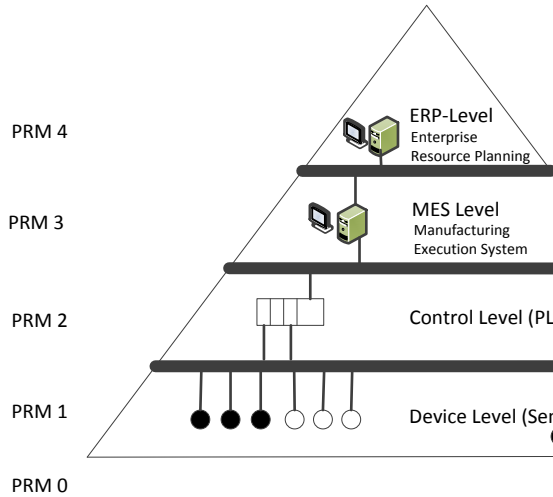
Modularized & Cross-Industry

Industrial Internet of Things



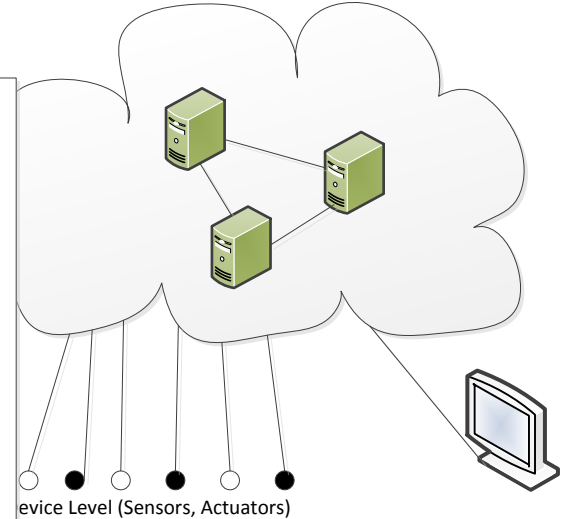
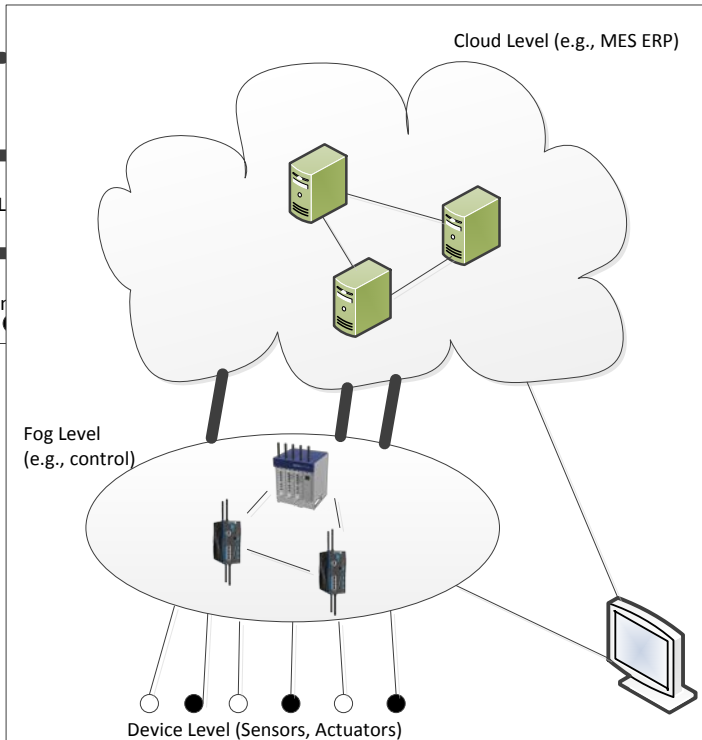
Cloud Level (e.g., control, MES ERP)

Future



Reality

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Utopia

Key Technological Aspects

Technologies from Two Worlds

Operational Technology

Real-time
Safety
Reliability
Control
Data Acquisition
Human Machine Interface
...



Fog Node



Information Technology

Virtualization
Big Data
Automation
Analytics
Scalability
SDN
Security
...

Fog Node is a platform to realize IT/OT Convergence

Deterministic Communication



- Known upper bounds on latency/jitter/buffer-size/etc. through the network
- Can be achieved by:
 - synchronized communication (TT)
 - constrained unsynchronized communication (e.g., RC)
- Synchronized: Global Time + Communication Schedule
- Unsynchronized: Low Utilization + Network Analysis

IEEE 802.1 TSN Introduction



- IEEE 802 defines standards (used in IT)
- IEEE 802.1 is a working group
- Time-Sensitive Networking (TSN) is a task group (others are, e.g., security) within IEEE 802.1
- For some projects IEEE 802.1 closely interoperates with IEEE 802.3 which maintains and extends the Ethernet PHY and MAC standards

TSN Projects Overview



- .1AS-rev: synchronization improvements
- .1Qbv: time-triggered queues
- .1Qbu: frame preemption and resumption
- .1CB: stream identification and redundancy management
- .1Qca: redundant route configuration
- .1Qcc: configuration and SRP improvements
- .1Qch: cyclic queuing and forwarding
- .1Qci: per-flow policing and filtering
- .1Qcr: asynchronous traffic shaping
- .1Qcs: improved reservation/registration protocol (a.k.a. MRP++)

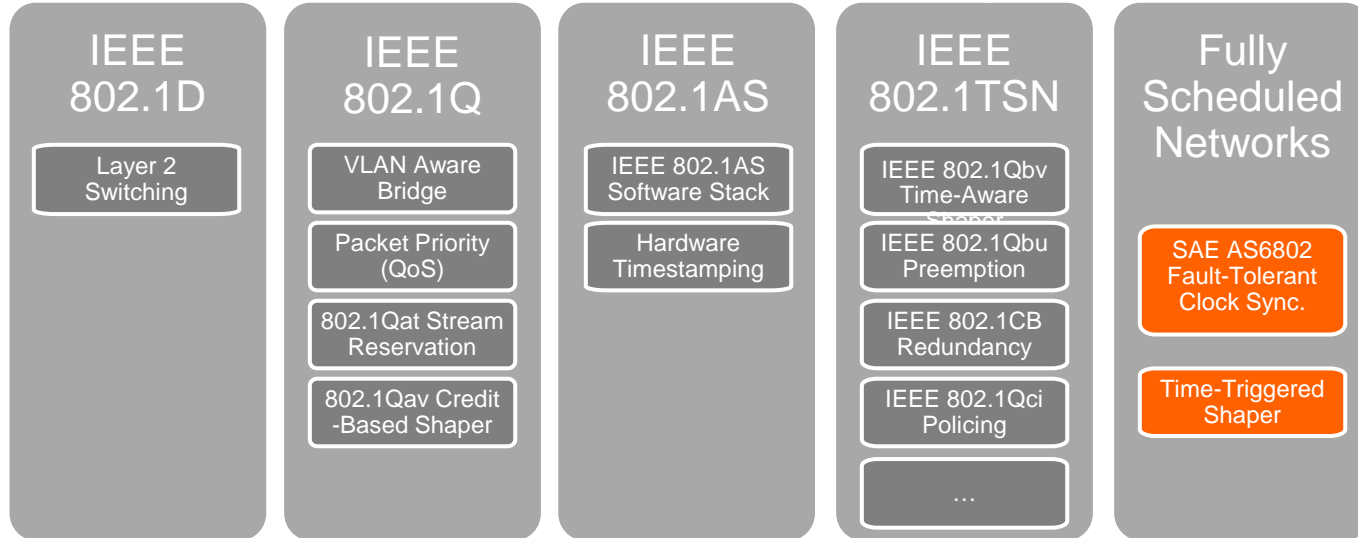
Deterministic Ethernet Implementation in Detail

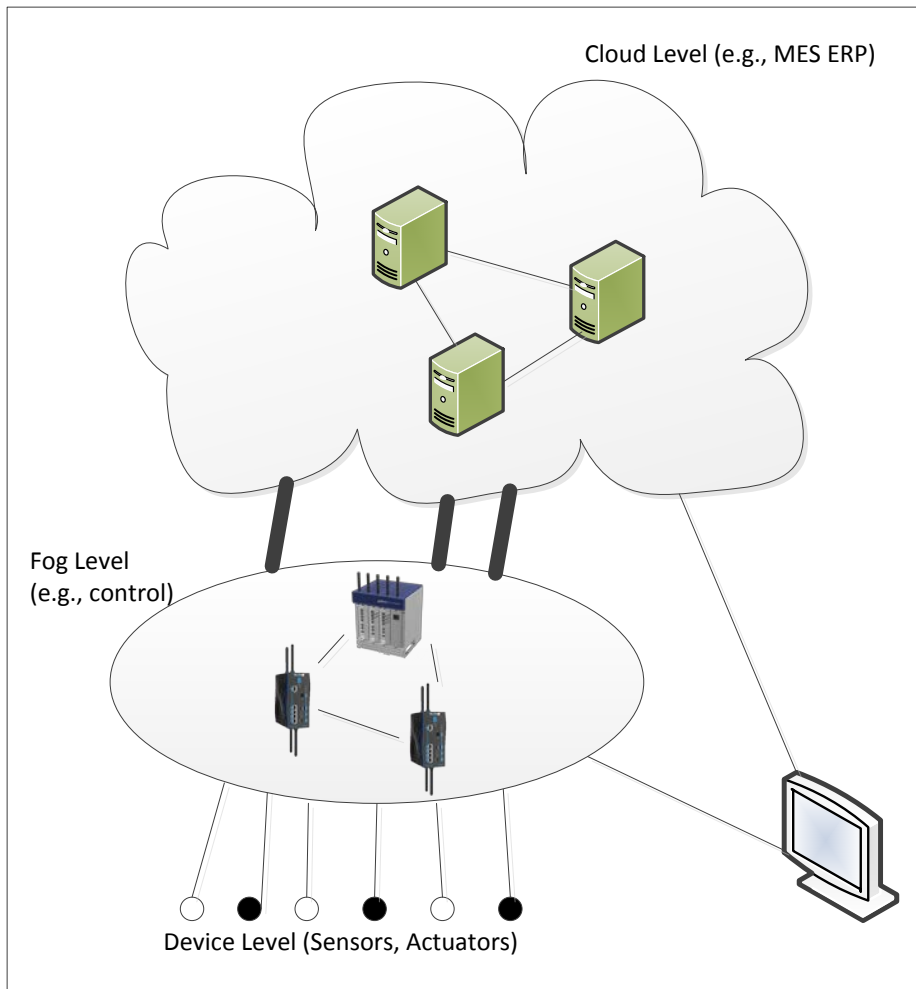


AVB (Audio Video Bridging)

TSN (Time-Sensitive Networking)

TTTech's Deterministic Ethernet Implementation

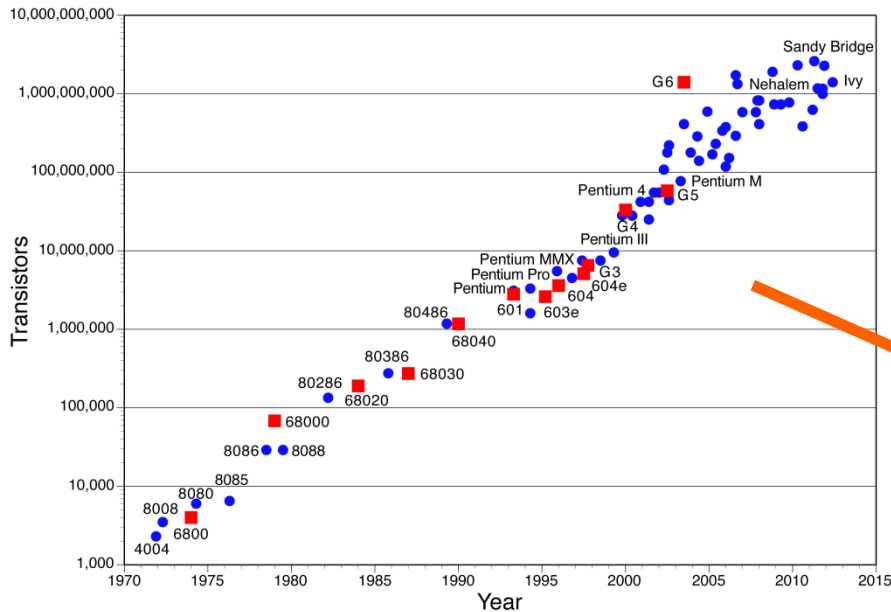




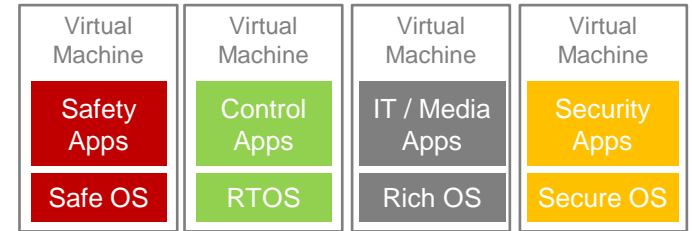
Deterministic Ethernet decouples data generation (i.e., sensor data) and data application (e.g., actuators) from the actual control.

Virtualization

Moore's Law Alive and Well Heterogeneous Multi-Core



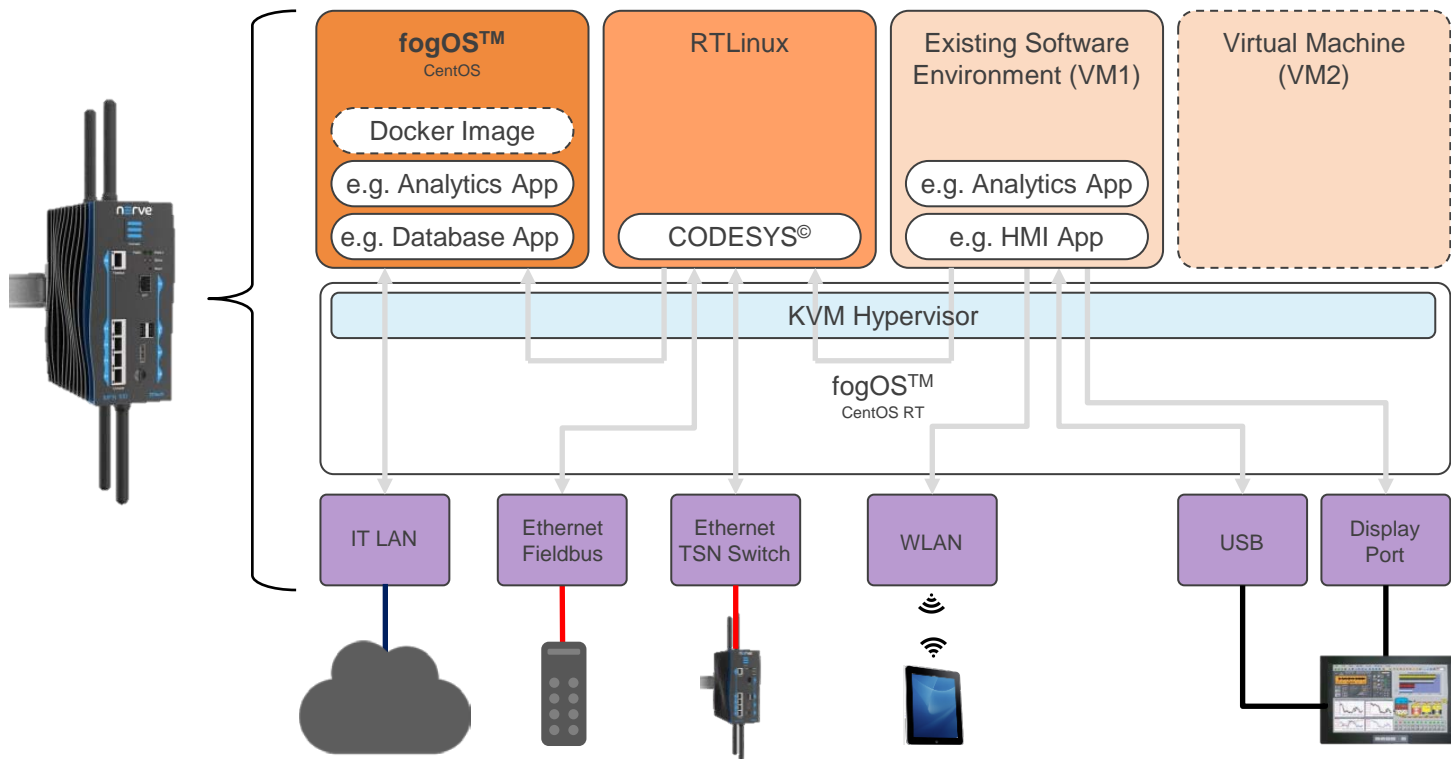
Hardware Supported Virtualization at Chip Level Possible









Thin Software Hypervisor



Software Architecture Incl. fogOS™



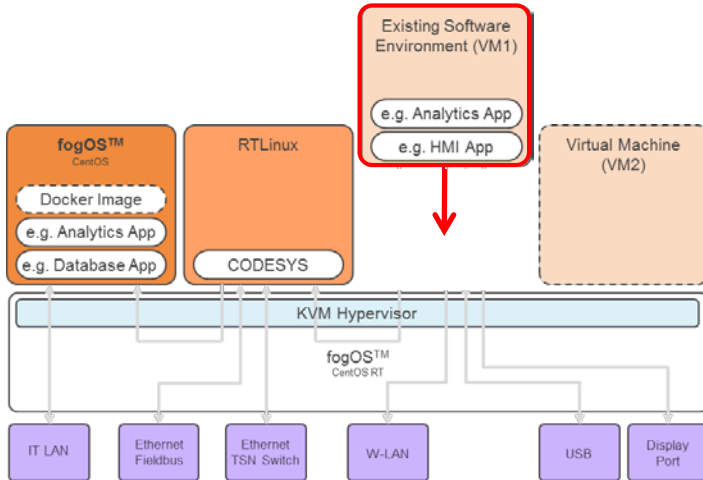
Use Case Overview

-  New value from installed machines
-  Reduced maintenance overheads
-  Centralized software deployment
-  Access rights to machine data
-  Improved machine optimization
-  Wider machine services offering

New Value from Installed Machines



Challenge: Installed machines equipped with ageing hardware that cannot host latest software and services

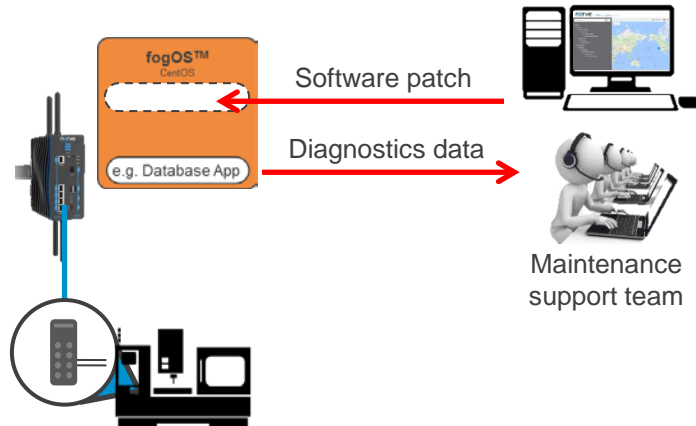


- ✓ Fast and easy migration of legacy software to fog node
- ✓ Host legacy PC based applications as virtual machines
- ✓ Add newest applications to installed machines in parallel to legacy software
- ✓ Access data from installed machines and offer latest services to all customers

Reduced Maintenance Overheads



Challenge: Difficult to plan costs and duration of maintenance, especially at remote customer locations

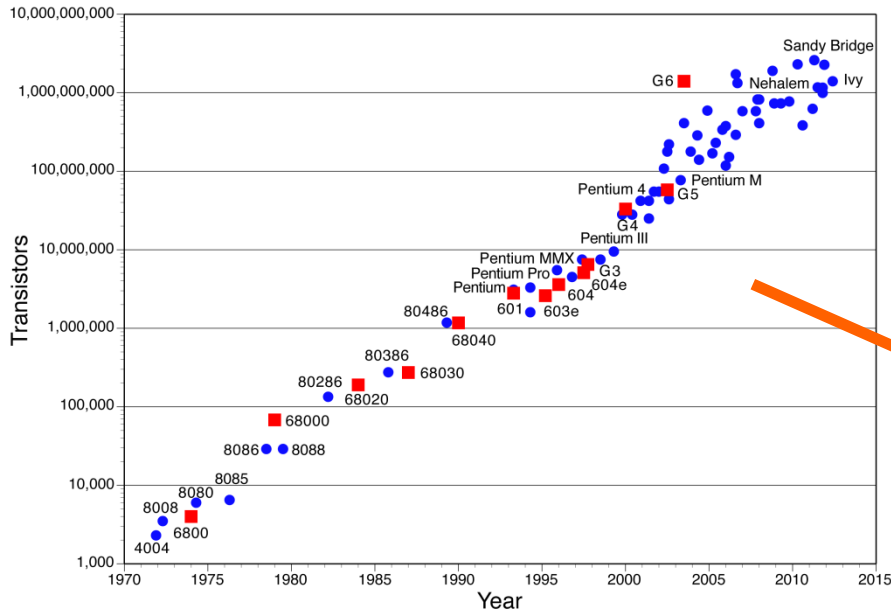


- ✔ Detect and resolve common errors remotely
- ✔ No need for additional user management system for remote maintenance
- ✔ Consolidate engineering expertise and avoid excessive travel costs
- ✔ Plan spare parts inventory better and predict maintenance demands

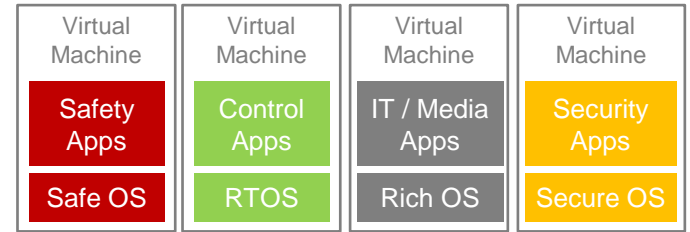
Towards Distributed MILS



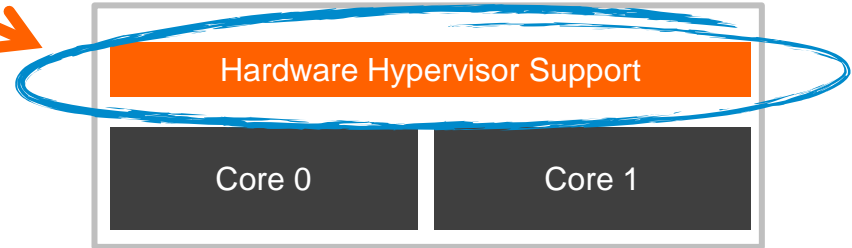
Moore's Law Alive and Well
Heterogeneous Multi-Core



Hardware Supported
Virtualization at Chip Level Possible

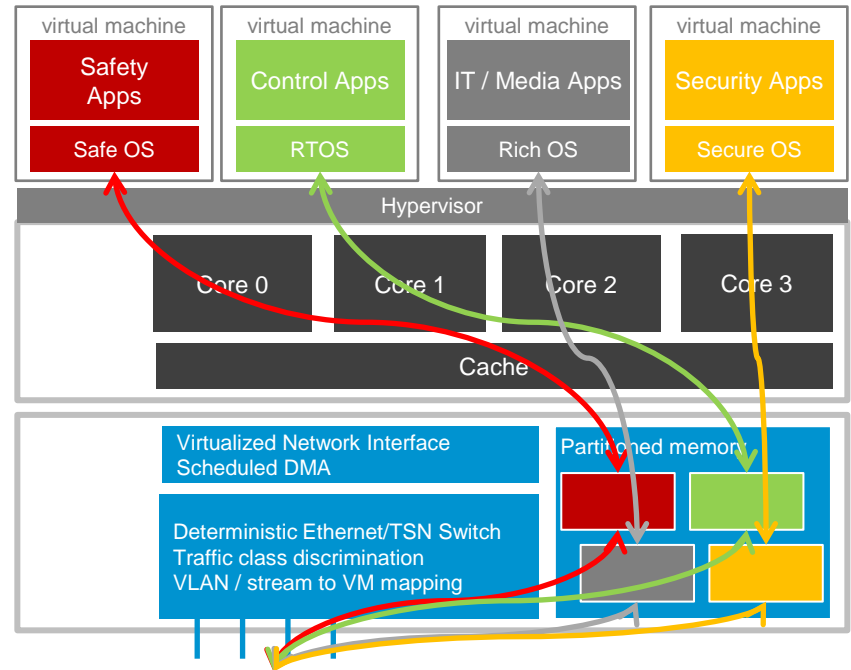


Thin Software Hypervisor



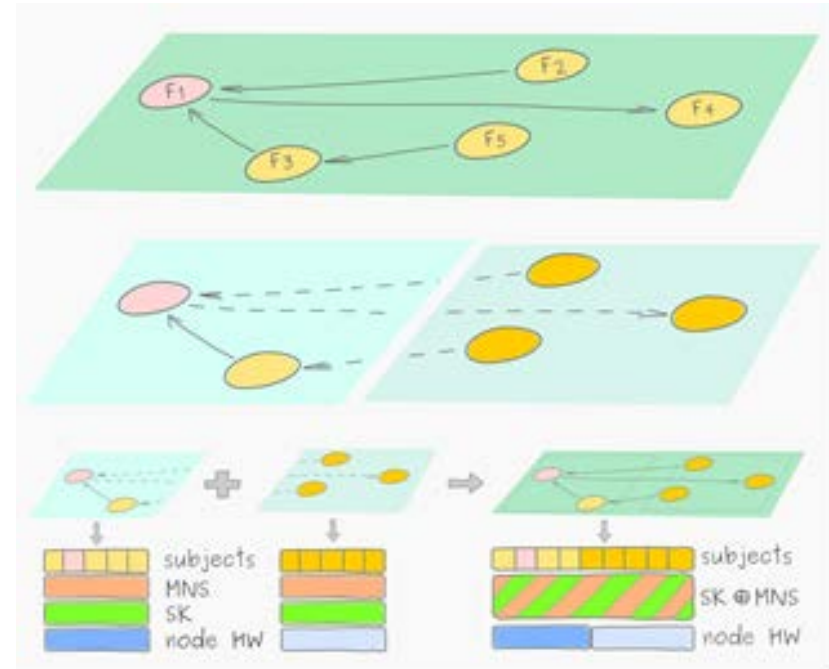
Towards Distributed MILS (cont.)

- VLANs to memory partition mapping fully supported at the hardware level
- Memory partitions are mapped to virtual machines
- Guaranteed bandwidth for each VLAN
- Guaranteed application-to-application latency with minimum jitter



Towards Distributed MILS (cont.)

- Separation kernel can be combined with a MILS network subsystem (MNS)
- The MILS policy architecture can then span not only the resources of a single node, but multiple MILS nodes (hence Distributed MILS)
- A distributed MILS system can be expressed by a policy architecture realized as a set of configured MILS nodes



Conclusions

Conclusions



- The Internet of Things already exists today
- The interconnection of critical and important things requires non-functional information (such as real-time response and reliability numbers)
- Fog Computing is a new architecture layer for the infrastructure of the IoT and enables the *Industrial Internet of Things*

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