

# Selmaneset East

Processing Report  
23 August 2020



# Survey Data

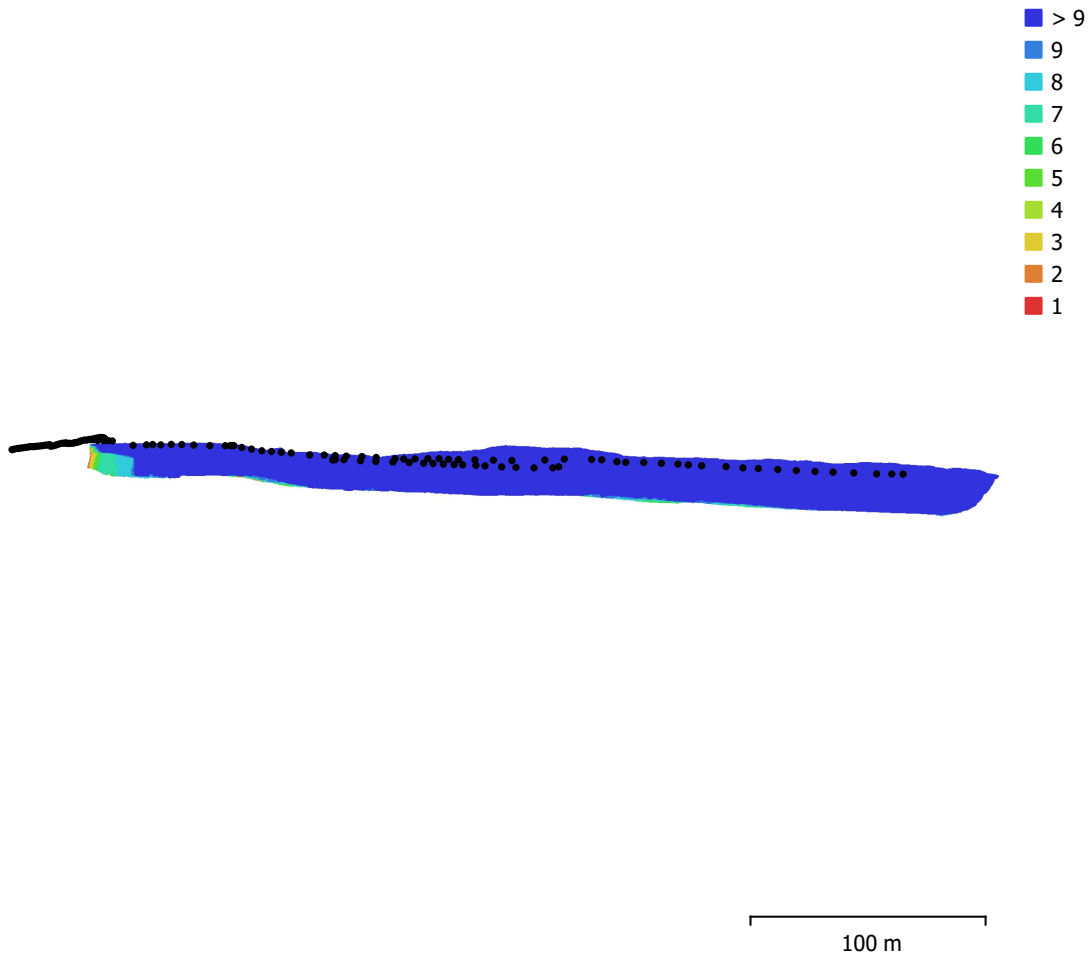


Fig. 1. Camera locations and image overlap.

Number of images:	133	Camera stations:	133
Flying altitude:	29.2 m	Tie points:	81,400
Ground resolution:	1.03 cm/pix	Projections:	265,251
Coverage area:	6.85e+03 m <sup>2</sup>	Reprojection error:	0.48 pix

Model	Resolution	Focal Length	Pixel Size	Preca
(4.5mm)	4000 x 3000	4.5 mm	1.62 x 1.62 μm	No
S, iPhone XS back dual camera 4.25mm f/1.8 (4.25mm)	4032 x 3024	4.25 mm	1.4 x 1.4 μm	No

Table 1. Cameras.

# Camera Calibration

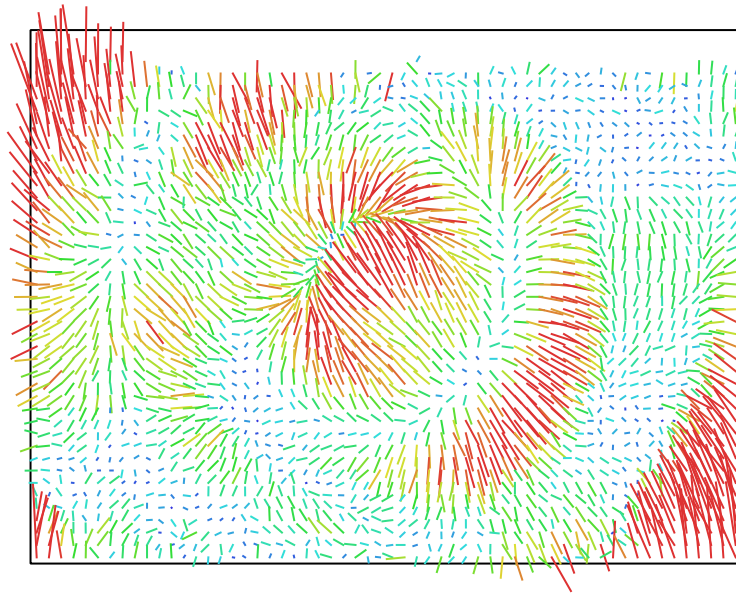


Fig. 2. Image residuals for FC3170 (4.5mm).

## FC3170 (4.5mm)

85 images

Type  
Frame

Resolution  
**4000 x 3000**

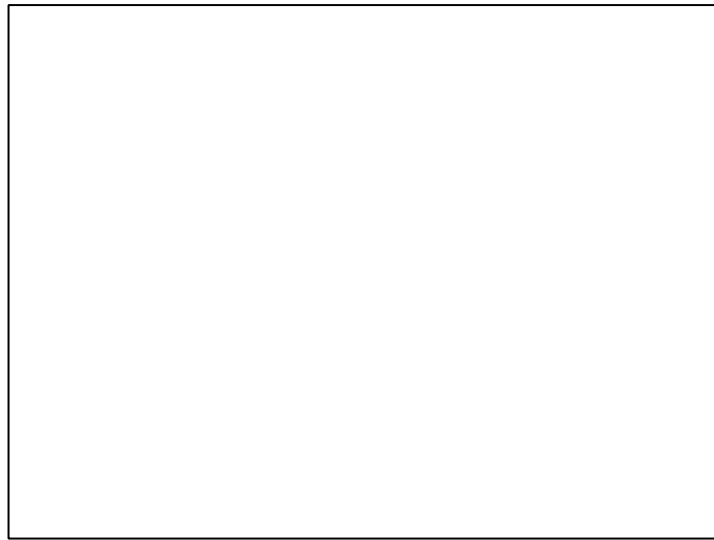
Focal Length  
**4.5 mm**

Pixel Size  
**1.62 x 1.62  $\mu\text{m}$**

	Value	Error	F	Cx	Cy	K1	K2	K3	P1	P2
<b>F</b>	<b>2945.43</b>	0.076	1.00	0.08	-0.38	-0.17	0.27	-0.29	0.07	0.04
<b>Cx</b>	<b>7.85971</b>	0.15		1.00	-0.11	0.02	0.02	-0.02	0.96	-0.06
<b>Cy</b>	<b>5.49869</b>	0.094			1.00	0.01	-0.03	0.04	-0.05	0.67
<b>K1</b>	<b>-0.0346712</b>	7.2e-05				1.00	-0.95	0.88	0.03	-0.03
<b>K2</b>	<b>0.183021</b>	0.00025					1.00	-0.98	0.01	0.02
<b>K3</b>	<b>-0.194941</b>	0.00026						1.00	-0.00	-0.03
<b>P1</b>	<b>-1.94124e-05</b>	1.5e-05							1.00	-0.07
<b>P2</b>	<b>-4.14921e-05</b>	7.2e-06								1.00

Table 2. Calibration coefficients and correlation matrix.

# Camera Calibration



20 pix

Fig. 3. Image residuals for iPhone XS, iPhone XS back dual camera 4.25mm f/1.8 (4.25mm).

## iPhone XS, iPhone XS back dual camera 4.25mm f/1.8 (4.25mm)

48 images

Type **Frame** Resolution **4032 x 3024** Focal Length **4.25 mm** Pixel Size **1.4 x 1.4 μm**

	Value	Error	F	Cx	Cy	K1	K2	K3	P1	P2
<b>F</b>	<b>3021.5</b>	0.7	1.00	-0.03	-0.25	0.49	-0.36	0.44	-0.06	0.09
<b>Cx</b>	<b>-56.0932</b>	0.48		1.00	0.00	0.09	-0.20	0.24	0.78	-0.03
<b>Cy</b>	<b>7.33268</b>	0.59			1.00	-0.27	0.31	-0.34	-0.02	0.55
<b>K1</b>	<b>0.150344</b>	0.00038				1.00	-0.94	0.91	0.05	-0.07
<b>K2</b>	<b>-0.483066</b>	0.0015					1.00	-0.98	-0.18	0.10
<b>K3</b>	<b>0.525833</b>	0.002						1.00	0.22	-0.12
<b>P1</b>	<b>-0.00466231</b>	5.8e-05							1.00	-0.07
<b>P2</b>	<b>0.00130901</b>	4.9e-05								1.00

Table 3. Calibration coefficients and correlation matrix.

# Camera Locations

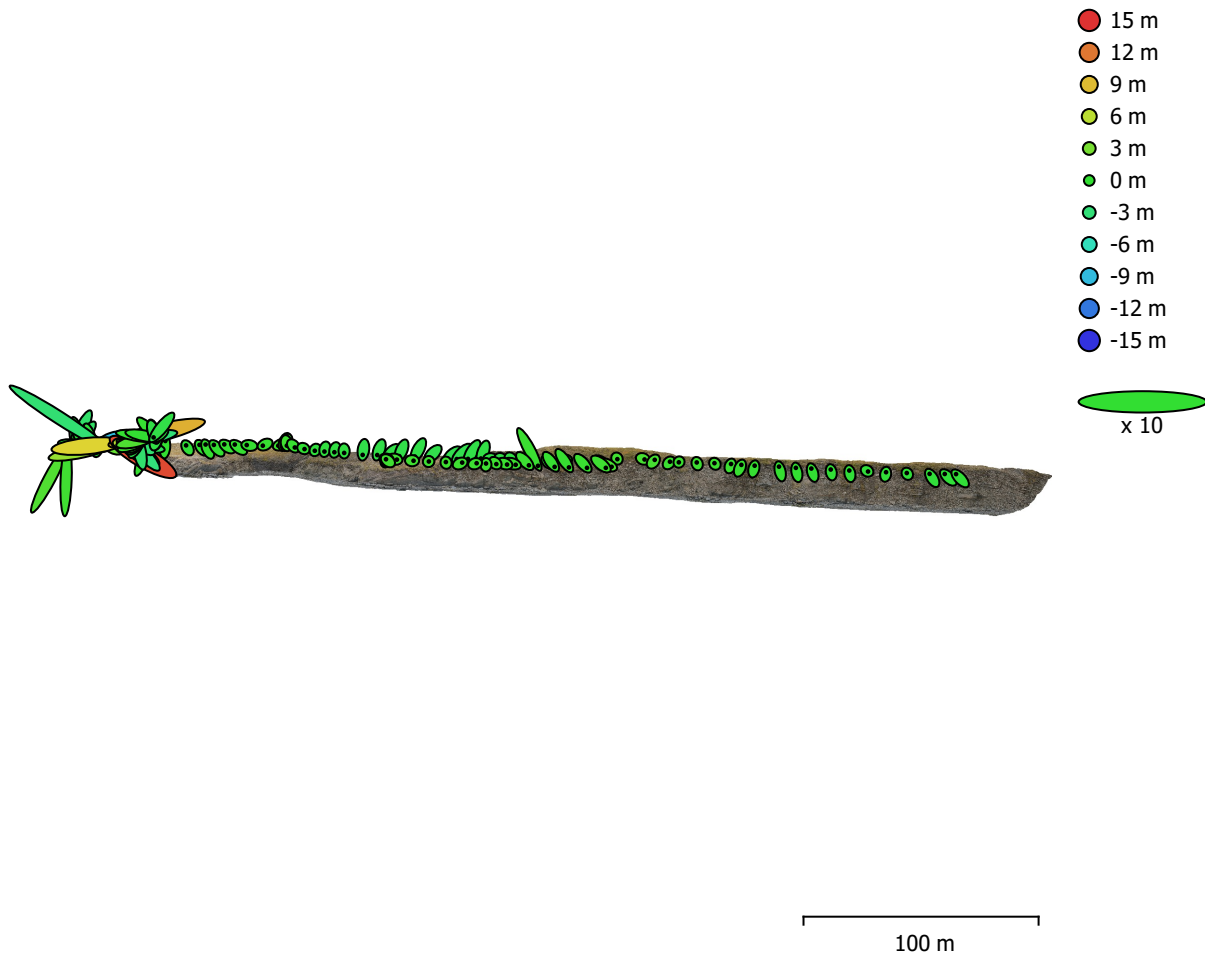


Fig. 4. Camera locations and error estimates.

Z error is represented by ellipse color. X,Y errors are represented by ellipse shape.

Estimated camera locations are marked with a black dot.

X error (m)	Y error (m)	Z error (m)	XY error (m)	Total error (m)
0.754027	0.573292	2.18038	0.947217	2.37724

Table 4. Average camera location error.

X - Longitude, Y - Latitude, Z - Altitude.

# Digital Elevation Model

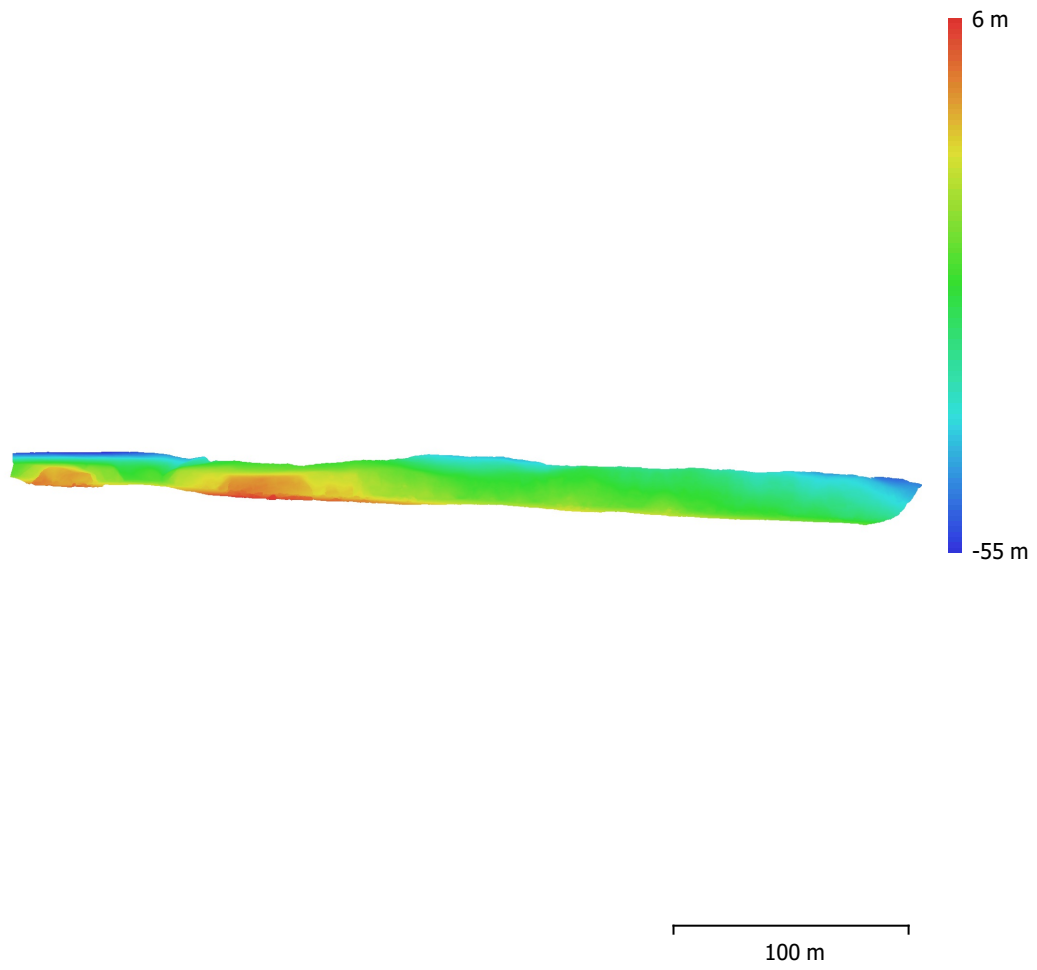


Fig. 5. Reconstructed digital elevation model.

Resolution: 1.63 cm/pix  
Point density: 0.377 points/cm<sup>2</sup>

# Processing Parameters

## General

Cameras	133
Aligned cameras	133
Coordinate system	WGS 84 (EPSG::4326)
Rotation angles	Yaw, Pitch, Roll

## Point Cloud

Points	81,400 of 156,877
RMS reprojection error	0.307745 (0.47966 pix)
Max reprojection error	0.970895 (8.27449 pix)
Mean key point size	1.61495 pix
Point colors	3 bands, uint8
Key points	No
Average tie point multiplicity	3.09622

## Alignment parameters

Accuracy	Highest
Generic preselection	Yes
Reference preselection	Source
Key point limit	40,000
Tie point limit	4,000
Guided image matching	No
Adaptive camera model fitting	No
Matching time	1 minutes 36 seconds
Matching memory usage	204.04 MB
Alignment time	1 minutes 23 seconds
Alignment memory usage	40.81 MB
Software version	1.6.3.10732

## Depth Maps

Count	85
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## Depth maps generation parameters

Quality	Ultra High
Filtering mode	Mild
Processing time	8 minutes 39 seconds
Software version	1.6.3.10732

## Dense Point Cloud

Points	166,050,000
Point colors	3 bands, uint8

## Depth maps generation parameters

Quality	Ultra High
Filtering mode	Mild
Processing time	8 minutes 39 seconds

## Dense cloud generation parameters

Processing time	24 minutes 10 seconds
Software version	1.6.3.10732

## Model

Faces	33,209,999
Vertices	16,617,349
Vertex colors	3 bands, uint8
Texture	4,096 x 4,096, 4 bands, uint8

## Depth maps generation parameters

Quality	Ultra High
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Filtering mode	Mild
Processing time	8 minutes 39 seconds
<b>Reconstruction parameters</b>	
Surface type	Arbitrary
Source data	Dense cloud
Interpolation	Enabled
Strict volumetric masks	No
Processing time	1 hours 1 minutes
<b>Texturing parameters</b>	
Mapping mode	Generic
Blending mode	Mosaic
Texture size	4,096
Enable hole filling	Yes
Enable ghosting filter	Yes
UV mapping time	8 minutes 26 seconds
Blending time	2 minutes 41 seconds
Software version	1.6.3.10732
<b>System</b>	
Software name	Agisoft Metashape Professional
Software version	1.6.3 build 10732
OS	Windows 64 bit
RAM	127.78 GB
CPU	Intel(R) Core(TM) i9-9900K CPU @ 3.60GHz
GPU(s)	GeForce RTX 2080