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TEACHING ENGLISH GRAMMAR THROUGH INTERACTIVE METHODS

ИЗУЧЕНИЕ АНГЛИЙСКОЙ ГРАММАТИКИ С ПОМОЩЬЮ ИНТЕРАКТИВНЫХ МЕТОДОВ

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Abstract. The article is devoted for the effective ways of teaching grammar. Actuality of the theme is justified as it sets conditions for revealing high progress in teaching a foreign language and for developing effective methods which can be helpful for foreign language teachers. Different progressive methods of teaching English grammar are given in this paper as well.

Аннотация. Статья посвящена для эффективных способов преподавания грамматику. Актуальность темы в том, что она создаёт способы для раскрытия высокого прогресса обучения иностранного языка и для развития эффективных методов, которые могут быть полезными для учителей иностранного языка. Разные прогрессивные методы обучающей английской грамматики даны в этой статье также.

Keywords: grammar, speech, technology, motivation, exercise, crucial factor, competence.

Ключевые слова: грамматика, речь, технология, мотивация, упражнение, важный фактор, компетентность.

Grammar acquisition is increasingly viewed as crucial to language acquisition. Moreover, learning grammar is often perceived as a boring and laborious process. In past decade grammar was so important that learners at very young age were made to study the complicated rules of grammar. But modern educationists are of the opinion that even a pupil who is good at grammar and has studied all the rules may make the most elementary mistakes in grammar. Similarly a child should learn English by practice. The child learns to speak and write correctly by imitation and intuition. In the traditional methods of teaching, too much emphasis was placed on grammar.

Today, there are several teaching ways of grammar which can be very helpful for teachers. They are given and discussed below:

Teaching grammar through games. In my teaching experience I have noticed how enthusiastic students are about practicing language with the help of games. I believe that the grammar games are not only fun but they help students learn without a conscious analysis or understanding of the learning process while they acquire communicative competence as second language users. A lot of experienced

textbook and methodology manuals writers have argued that games are not just time-filling activities but they have a great educational value. We hold that most grammar games make learners use the language instead of thinking about learning the correct forms. The grammar games should be treated as central, not peripheral to the foreign language teaching. Games, as Richard Amato thinks, are to be fun, but he warns against overlooking their pedagogical value, particularly in foreign language teaching. There are many advantages of using games in grammar.

1. Games can lower anxiety, thus making the acquisition of input more likely.

2. Games are highly motivating and entertaining, and they can give shy students more opportunities to express their opinions and feelings.

3. They also enable learners to acquire new experience within the foreign language that are not always possible during a typical lesson.

4. Games add diversion to the regular classroom activities, break the ice and introduce the new ideas.

5. In the easy, relaxed atmosphere which is created by using games the students remember things faster and better.

6. Grammar games are a good way of practicing the language, for they provide a model of what learners will use the language for in real life in future.

7. Grammar games encourage, entertain, teach and promote fluency.

Teaching grammar through technology. Different technological devices and tools have been playing a vital role in language teaching in general and in grammar teaching in particular. Some of these tools, like the computer, permit interactions with the learners through giving feedback and explanations of some grammatical elements which makes such tools effective in teaching grammar. Computers have made it accessible to use software called Computer Assisted Language Learning (CALL). The utilization of this software in teaching grammar has proven to be more efficient than using text books. Modern teaching methodology of PowerPoint presentation with animation motivates the students to learn grammar with ease. There are many Printable documents available on the internet which will also help the students to learn grammar easily and enthusiastically. Thus grammar is like bitter gourd to the students but the modern technology and the method of teaching help them to learn easily.

Teaching grammar by making students study a specific grammar rule and focus on it until they are fully aware and able to use it successfully can be one of effective teaching methods. This method can be used extra task for students during their holiday times. Teaching grammar by making students find out and learn by heart the common English mistakes most often committed by people as well. Just like the grammar rules, they need to memorize them as well so as to avoid making the same mistakes.

Using more fictional books, stories, fairytales during lessons. It is because when learners read more and more real English materials, they can form a natural attainment in English and it helps to reduce their grammar mistakes. Whatever opinion we have, however, we cannot escape from grammar; it is in every sentence we read or write, speak or hear. Grammar is simply the word for the rules that people follow when they use a language. We need those rules in the same way as we need the rules in a game. If there are no rules, or if everybody follows their own rules, the game would soon break down. It's the same with language; without rules we would not be able to communicate with other people. Students can learn the rules of a game by simply playing the game. They will certainly make mistakes; they may even get hurt. Eventually, however, they will know how to play. Of course, the rules of a

language are very much more complicated than the rules of any game, but in fact this is exactly how we learned our own language. Nobody taught us the rules of our mother tongue as we were growing up but now we never make a grammar mistake. So you cannot escape from grammar. You can learn the rules of a game by simply playing the game. You will certainly make mistakes; you may even get hurt. Eventually, however, you will know how to play. Of course, the rules of a language are very much more complicated than the rules of any game, but in fact this is exactly how you learned your own language. Nobody taught you the rules of your mother tongue as you were growing up but now you never make a grammar mistake. By way of conclusion I once reaffirm my position that teaching English grammar through interactive methods can help teachers to get much progress in their learners.

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