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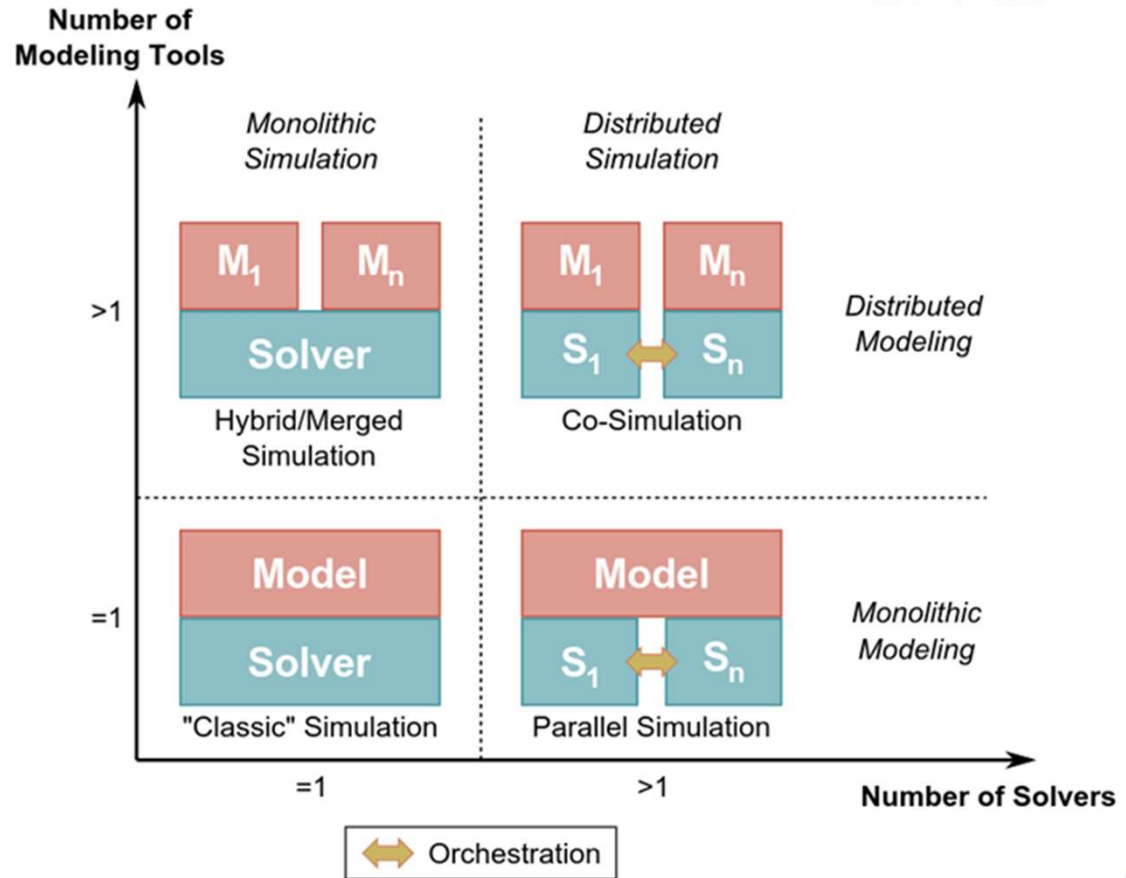
September 29th, 2021



# Why co-simulation?

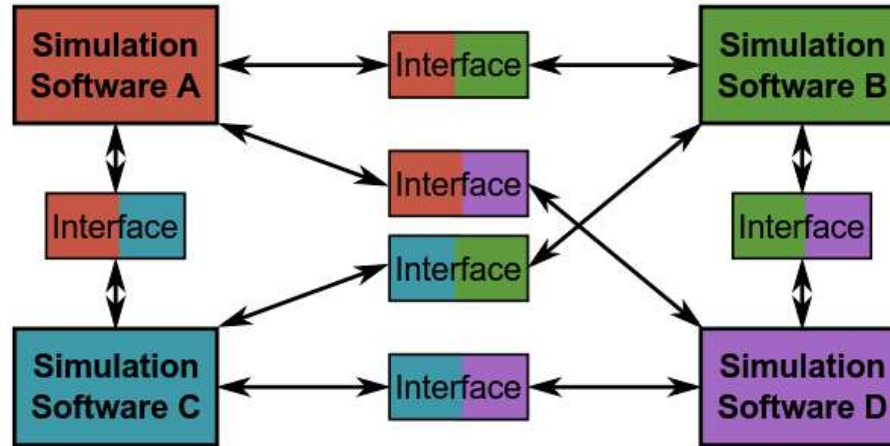


- Simulations often touch different domains (e.g. electric grids, market processes and communication systems, industry roboters, ...)
- Implementation of monolithic models or simulations for new scenarios is a huge effort
- Co-simulation:
  - Combine available simulation tools from different domains
  - Reuse available components for of new scenarios/applications

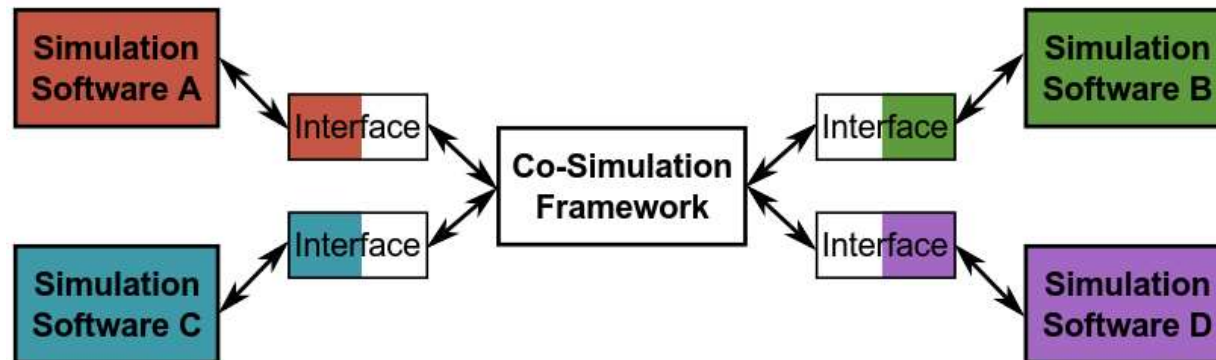


# Types of co-simulations

Ad-hoc



Generic





# Co-simulation framework mosaik



## Main features

3.0

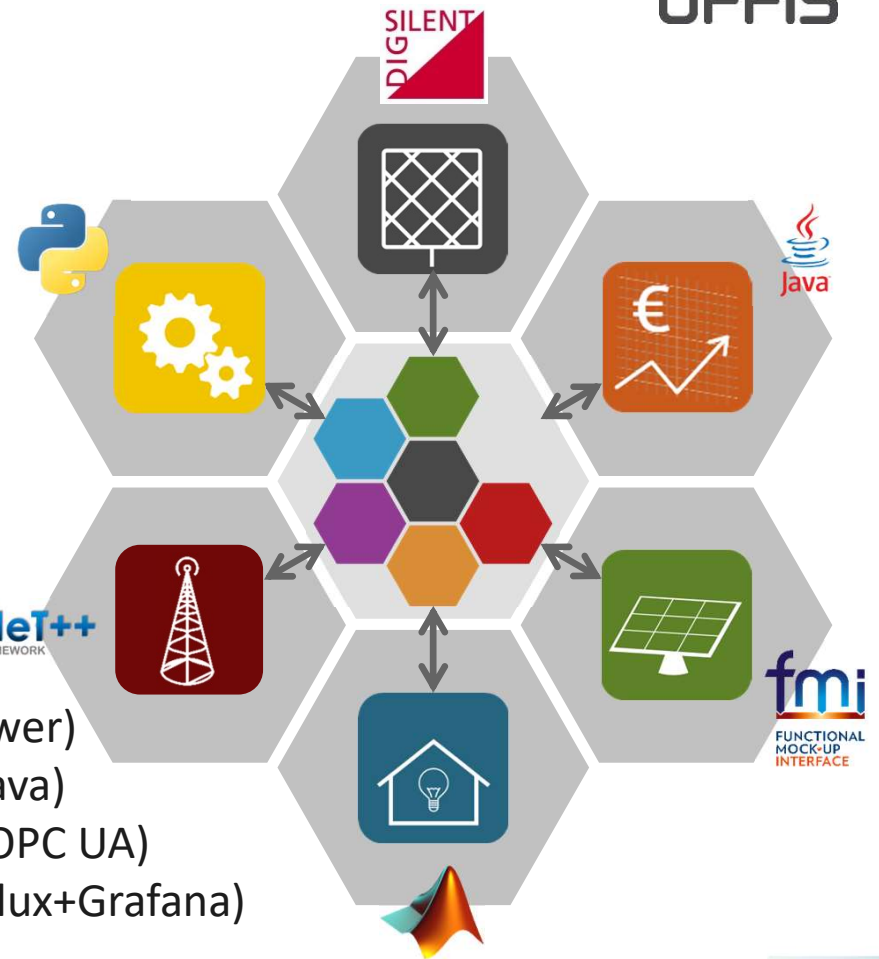
- Discrete time and discrete event simulation
- Accelerated and real time capabilities
- Ability to integrate IP-protected components
- Parallel execution of components
- Scaling of simulations on compute clusters

## Open source (LGPL)

<https://gitlab.com/mosaik> <https://mosaik.readthedocs.io/>

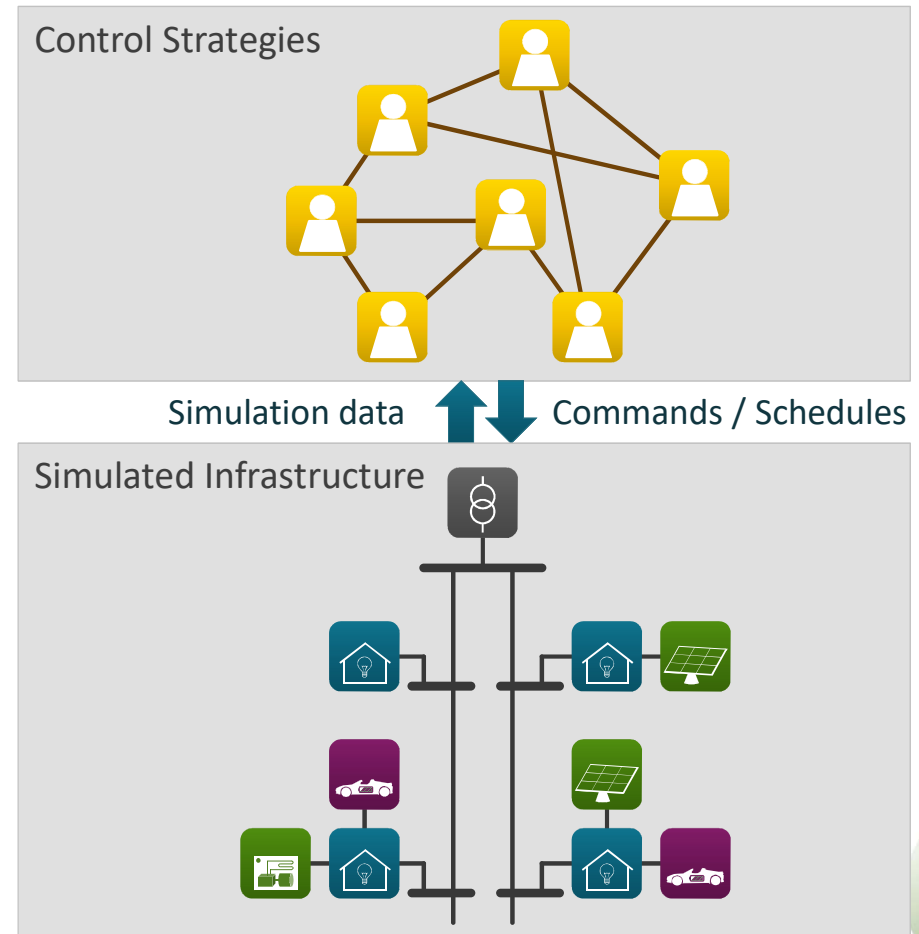
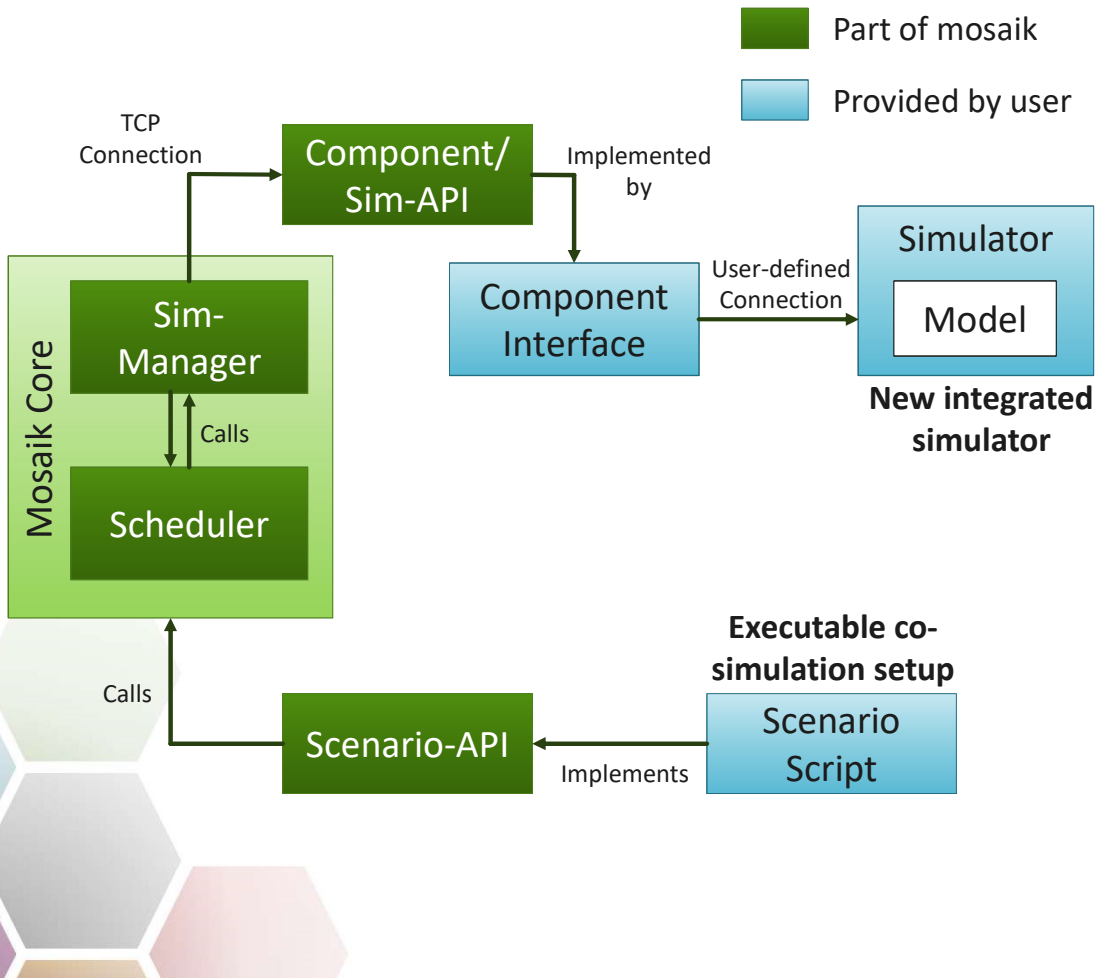
## Utility ecosystem

- Simulation models
- Interfaces for simulation tools (e.g. pandapower)
- Wrappers for programming languages (e.g. Java)
- Wrappers for standard interface (e.g. fmi or OPC UA)
- Visualization and data storage (e.g. HDF5, Influx+Grafana)





# Mosaik architecture



## 1. Provide addresses of simulators to mosaik

```
import mosaik

sims = {grid: Python,
        house: Java,
        PV: MATLAB,
        control: Python}

world = mosaik.World(sims)
```

- Executable Python script
- Presented in pseudo code



## 2. Start simulator processes

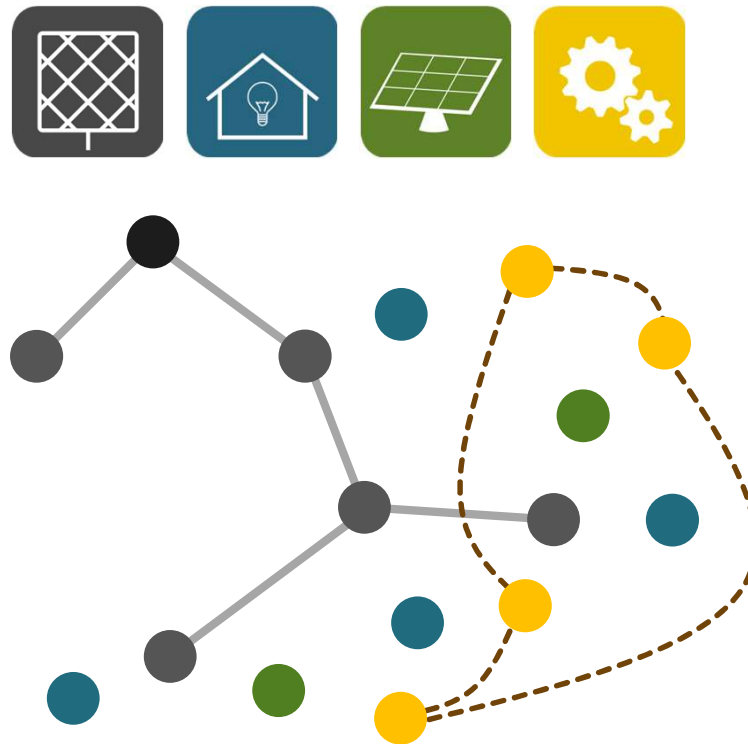
```
gsim = world.start(grid)
hsim = world.start(house)
pvsim = world.start(PV)
csim = world.start(control)
```

**Simulator:** Programm which controls models of a specific type or acts as an interface to external tools (e.g. pandapower, HDF5, ...)



### 3. Instantiate model entities & parameterize

```
grid =  
gsim.create(gridmodel,  
            param=topology)  
  
houses =  
hsim.create(housemodel, 4)  
  
pvs =  
pvsim.create(pvmodel, 2,  
            param=size)  
  
ctrl =  
csim.create(MAScontrol)
```





## 4. Connect models via dataflow

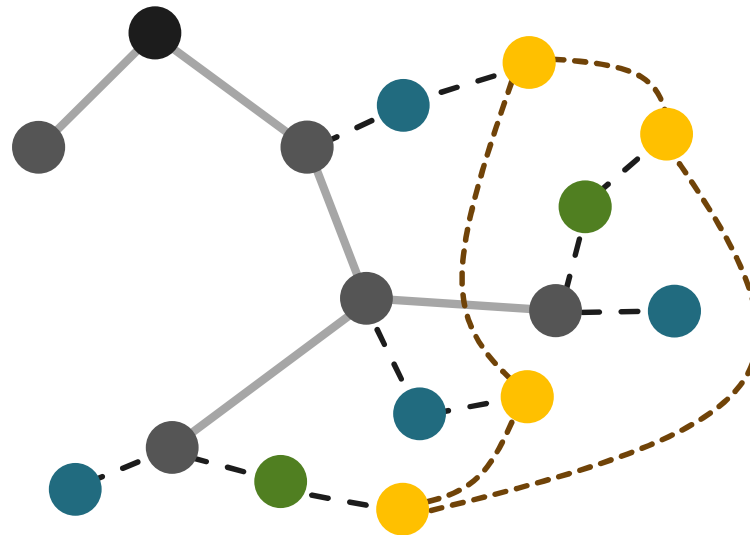
```
connect(houses, grid,  
       'active power')
```

```
connect(pvs, grid,  
       'active power')
```

```
connect(ctrl[1&2],  
       houses[1&2],  
       'setpoint')
```

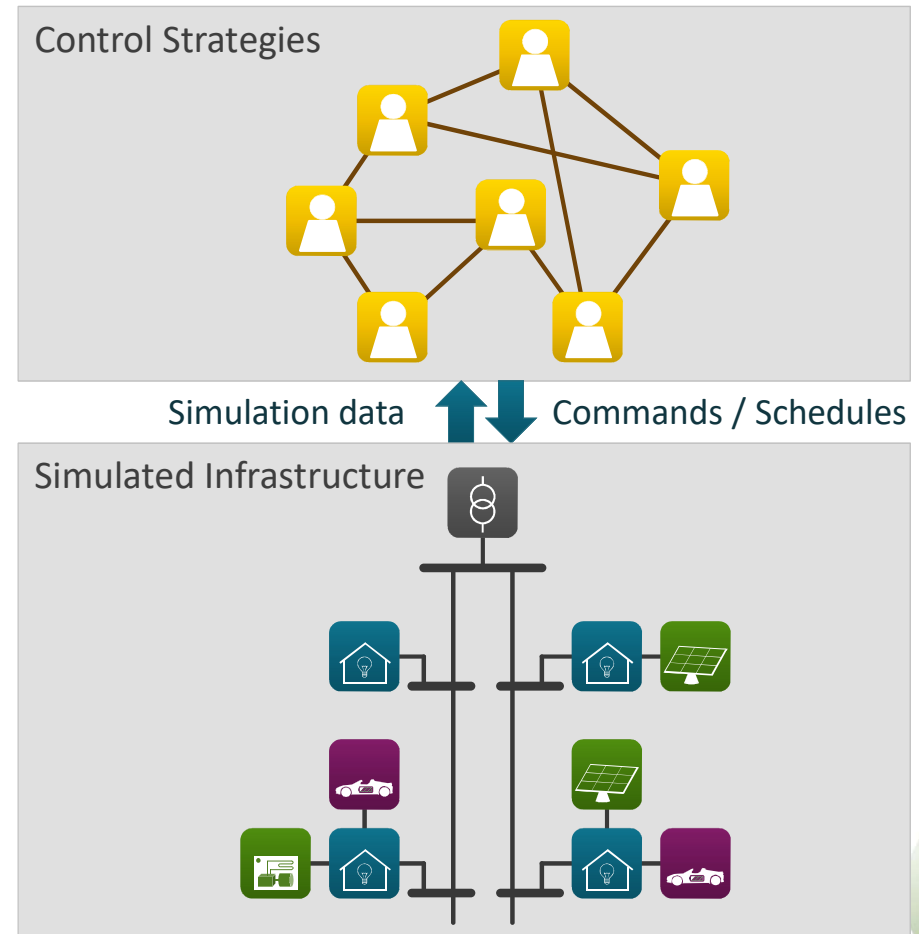
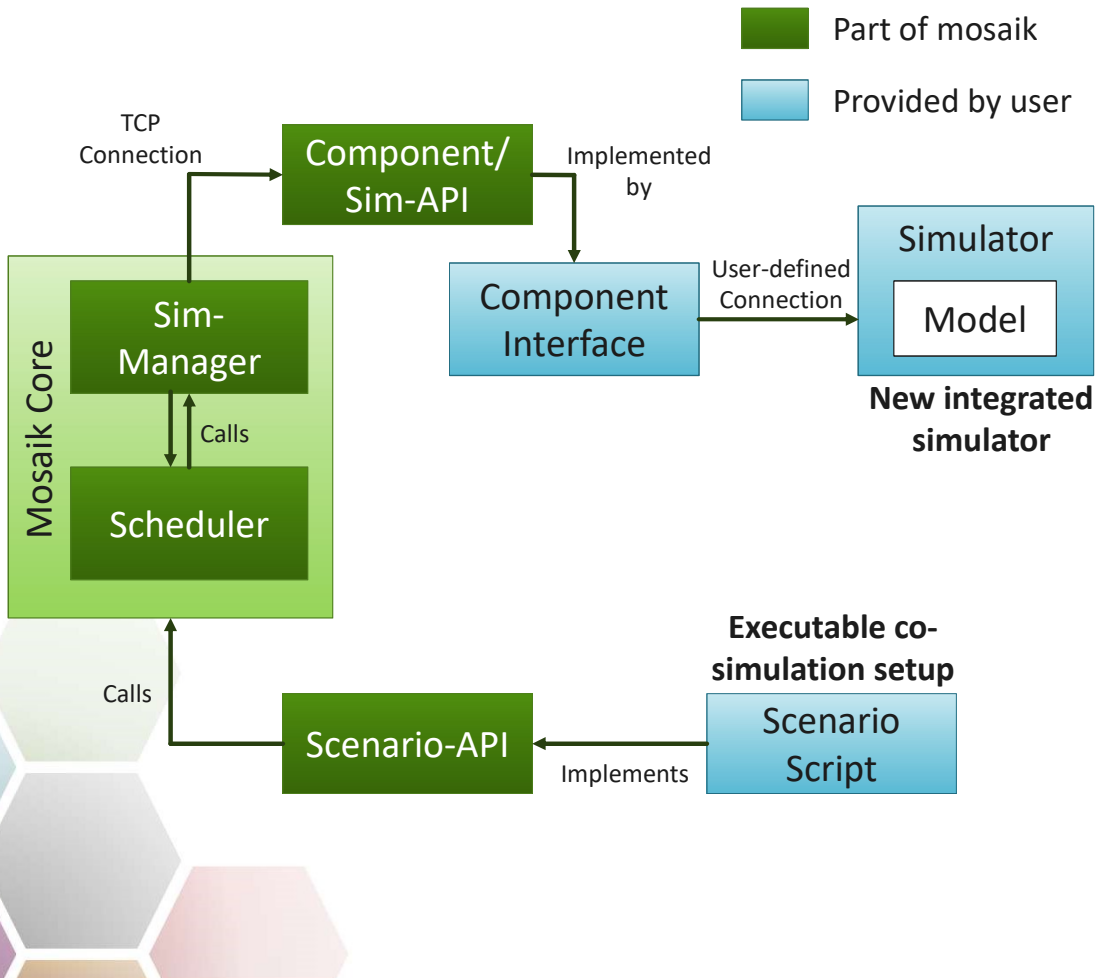
```
connect(ctrl[3&4], pvs,  
       'setpoint')
```

```
world.run(3600)  Execute!
```





# Mosaik architecture





# Simulation API



Implemented  
by User

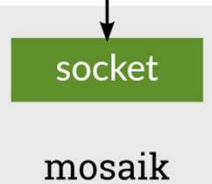
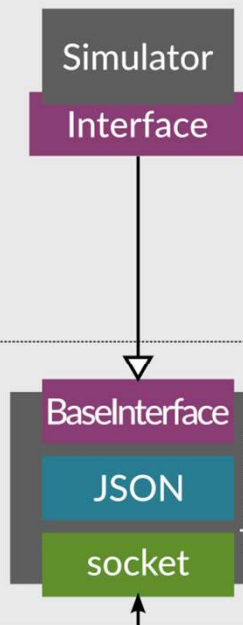
Simulator with  
Low-level API



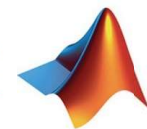
Provided  
by mosaik



Simulator with  
High-level API

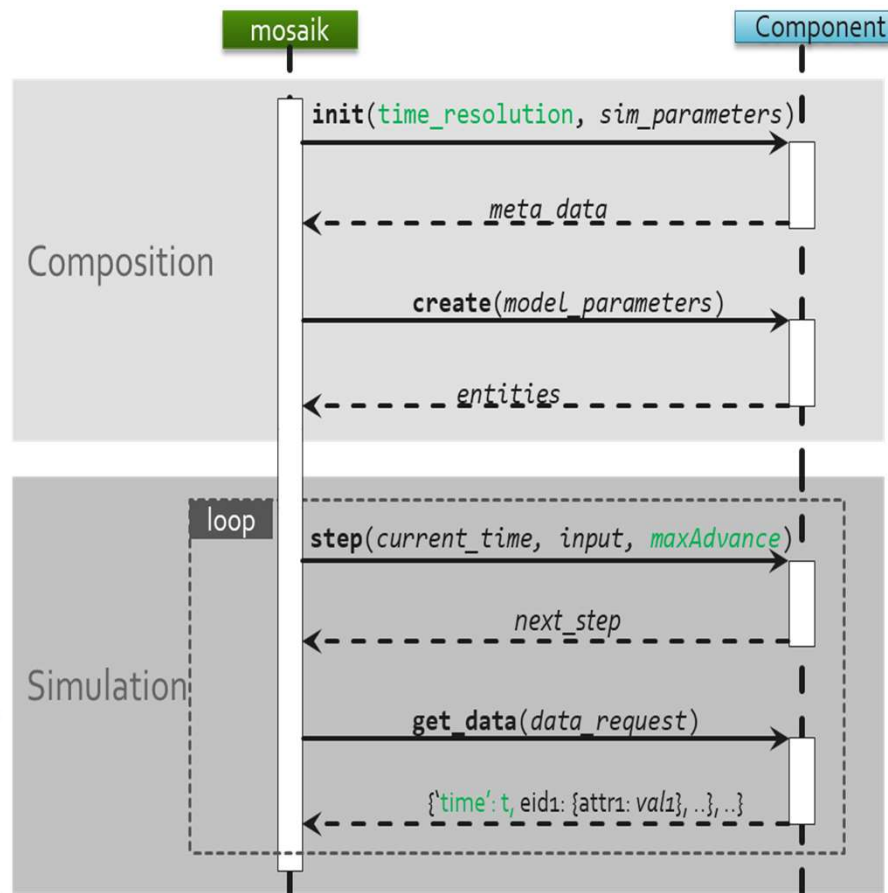


- **Low-level API:** Every tool supporting TCP-sockets and JSON
  - **mosaik calls the simulator's API:** `init()`, `create()`, ...  
E.g. `["create", [1, "Grid"], {"topology_file": "data/grid.json"}]`
  - **Asynchronous requests by the simulator:** `get_progress()`, `set_data()`, ...
- **High-level API:** Several easier solutions for specific tools
  - E.g. create a subclass of `mosaik_api.Simulator`





# Simulation API of mosaik 3.0



- `time_resolution`: Time [s] of mosaik's fundamental integer steps  
→ Simulators can adapt themselves
- Return argument of `step()`: `next_step` is optional
- New options within the simulator's meta data (returned by `init()`)  
→ Simulators can be stepped by data availability



## Meta data returned by init()

```
{  
  'api_version': 'x.y',  
  'models': {  
    'ModelName': {  
      'params': ['param_1', ...],  
      'attrs': ['attr_1', ...],  
      'trigger': ['attr_1', ...],  
      'non-persistent': ['attr_2', ...],  
    },  
    'type': 'time-based' | 'event-based' | 'hybrid',  
    ...  
  },  
}
```



### Triggering attributes (optional):

- Simulator will be stepped automatically as soon as there's new data available for this attribute

### Non-persistent or transient attributes (optional):

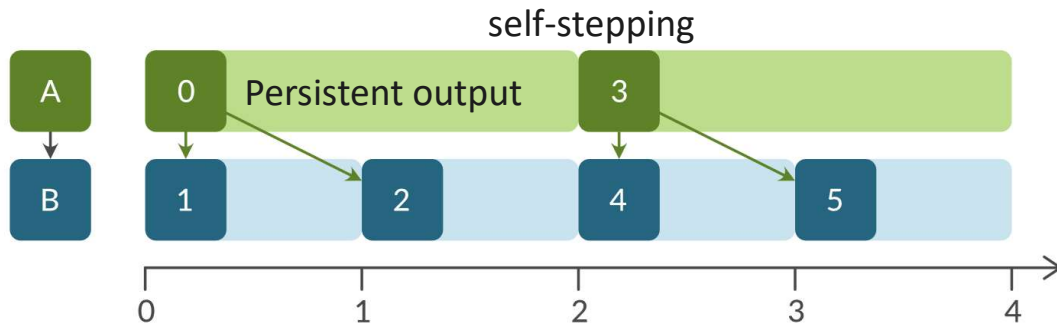
- Data of these attributes is only valid for a single time step

### Simulator's type:

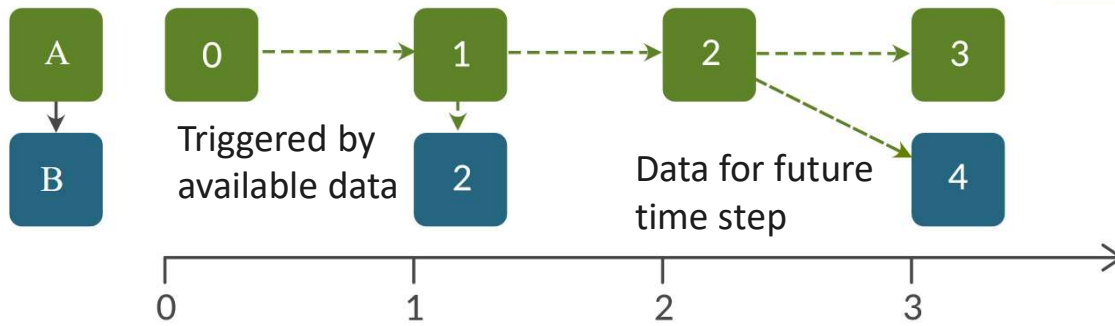
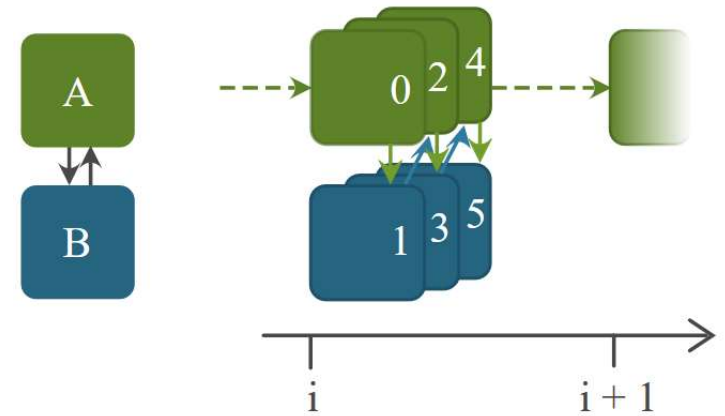
- **Time-based:** Traditional mosaik 2 simulator with self-stepping and persistent data
- **Event-based:** Triggered by all attributes and non-persistent data
- **Hybrid:** Attribute lists within 'trigger' and 'non-persistent' specify the behaviour



# Scheduling/Synchronization



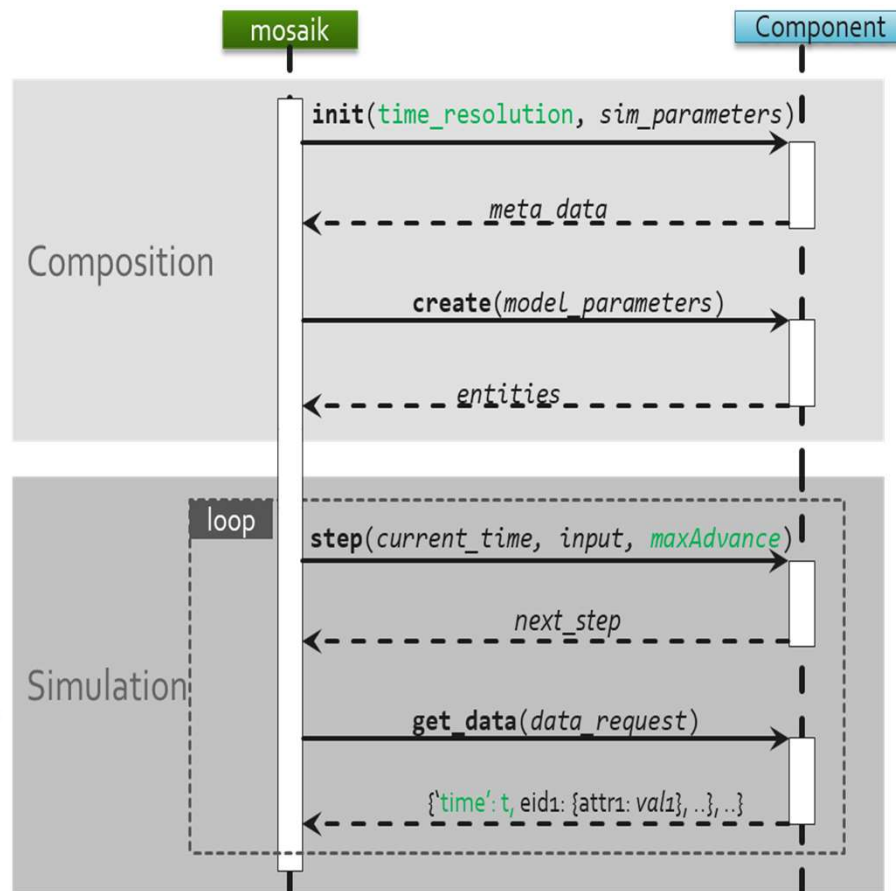
Same-time (algebraic) loop:





# Simulation API of mosaik

3.0

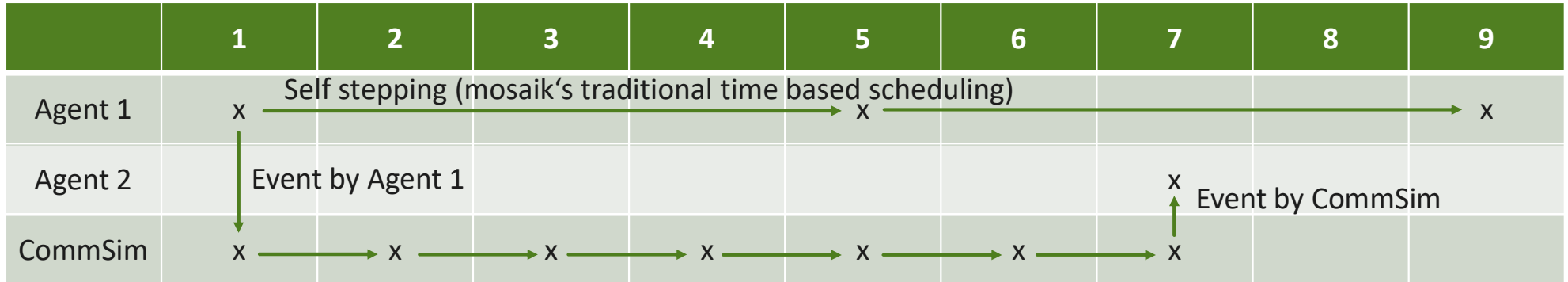


- time\_resolution: Time [s] of mosaik's fundamental integer steps  
→ Simulators can adapt themselves
- Return argument of step(): next\_step is optional
- New options within the simulator's meta data (returned by init())  
→ Simulators can be stepped by data availability
- Return argument of get\_data(): Transfer results for future time steps
- maxAdvance: Simulator is allowed to advance in time  
→ Performance improvements (less stepping)

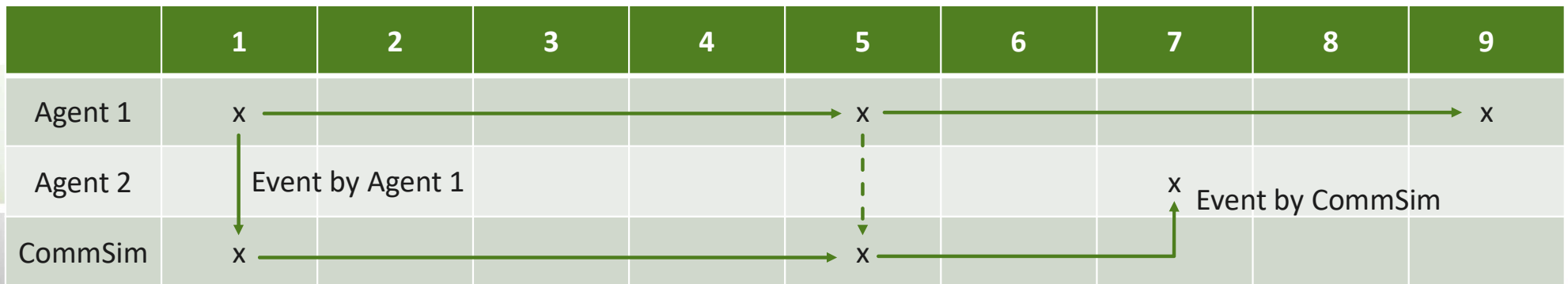
fmi 3.0 Compatibility (beta)



# Same accuracy with less steps



DES without additional API changes: Stepping for every single time step



Allowed to progress until next scheduled event

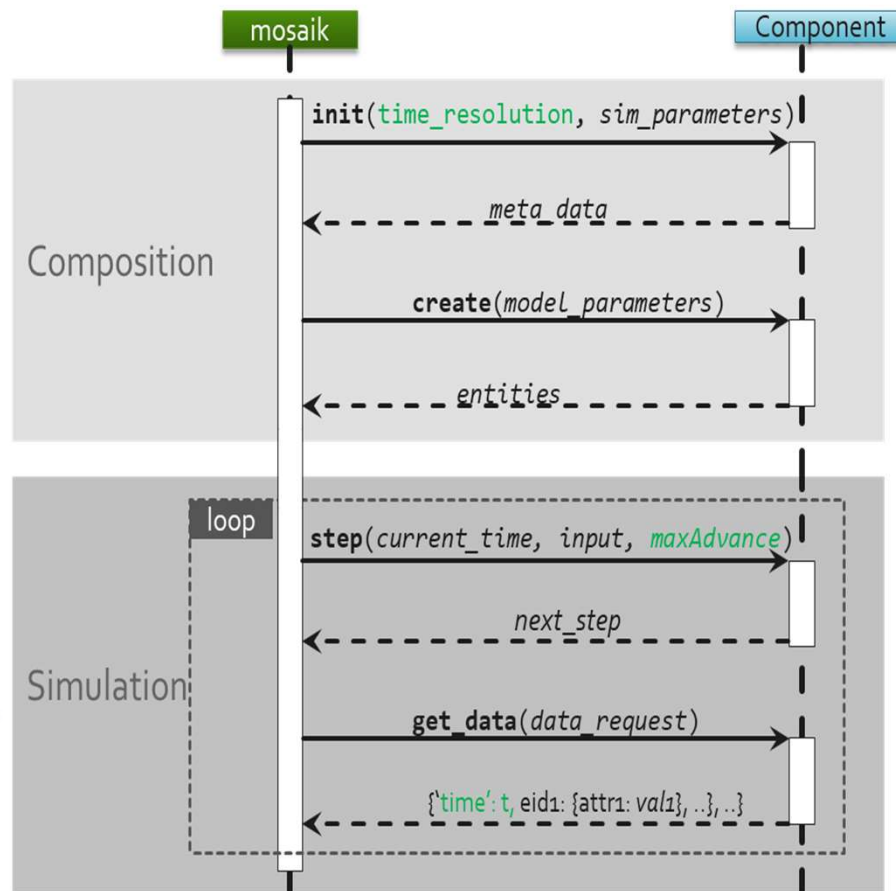
Data for future time step





# Simulation API of mosaik

3.0

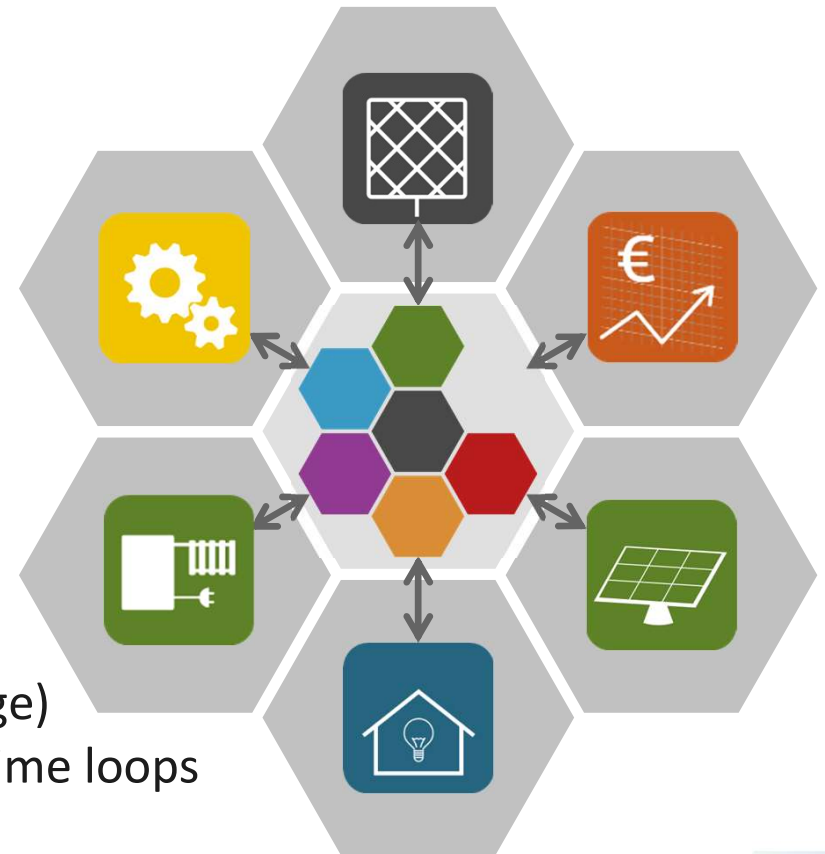
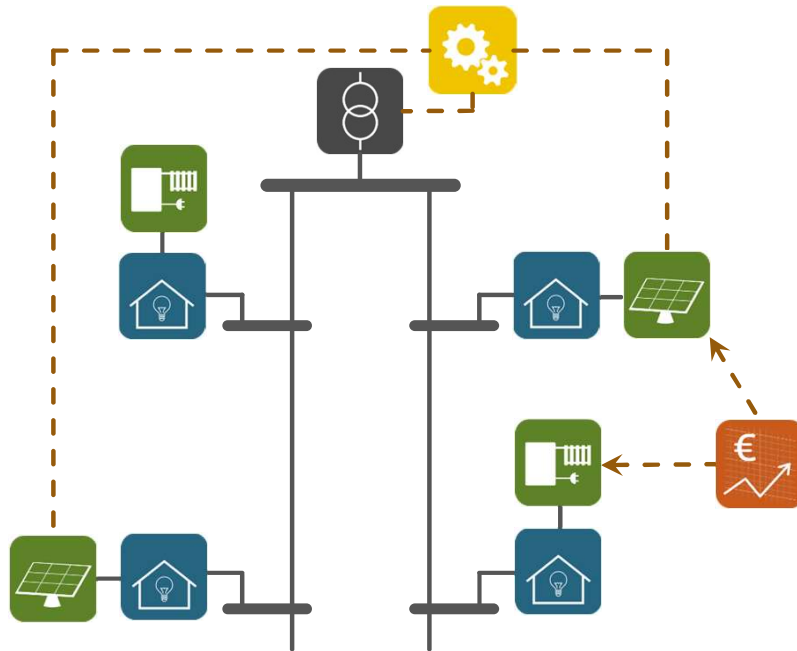


- `time_resolution`: Time [s] of mosaik's fundamental integer steps  
→ Simulators can adapt themselves
- Return argument of `step()`: `next_step` is optional
- New options within the simulator's meta data (returned by `init()`)  
→ Simulators can be stepped by data availability
- Return argument of `get_data()`: Transfer results for future time steps
- `maxAdvance`: Simulator is allowed to advance in time  
→ Performance improvements (less stepping)
- New asynchronous call: `set_event(time_step)`  
→ Integrate with external triggers

fmi 3.0 Compatibility (beta)

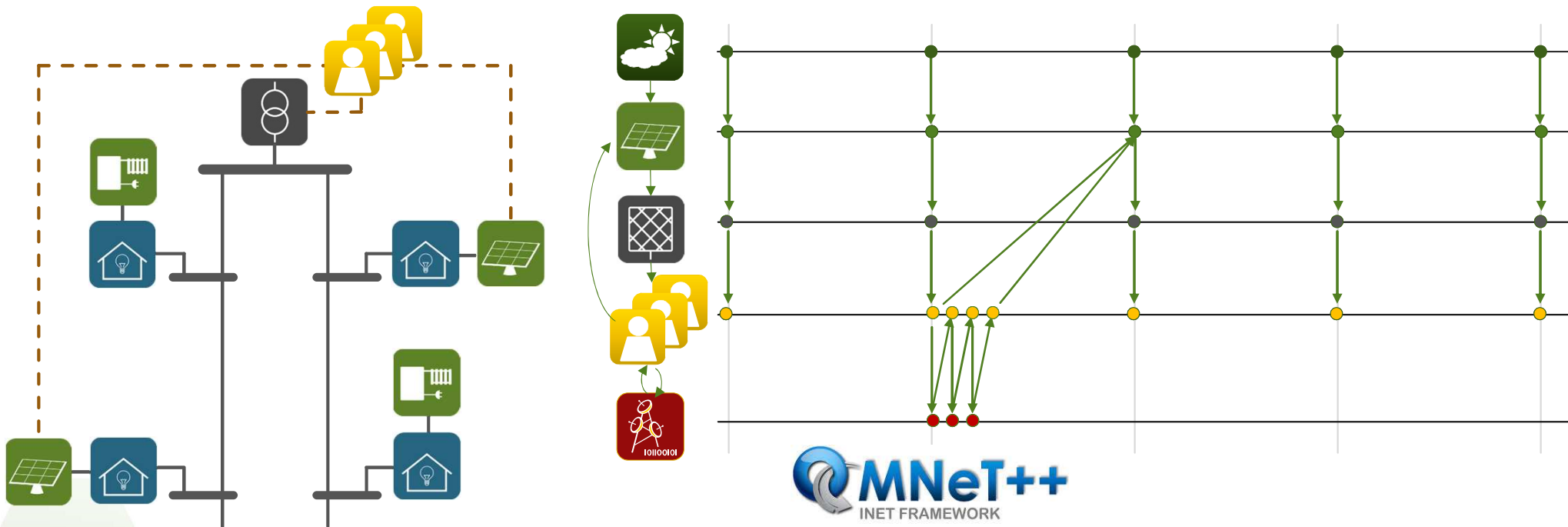


## Use case: Time and event-based co-simulation



- Controller execution every x minutes and based on an external trigger (e.g. tap change)
- Convergence to a shared state with same-time loops (superdense simulation time)
- X seconds deadband independent of time resolution

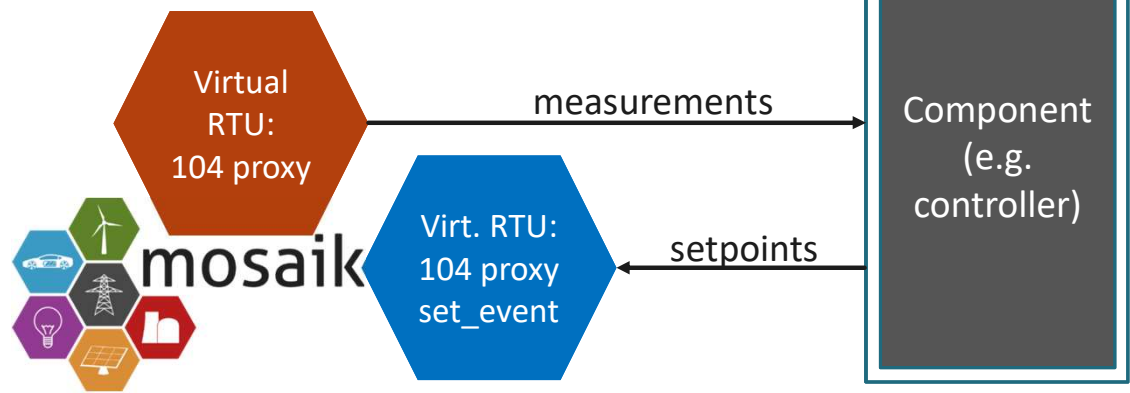
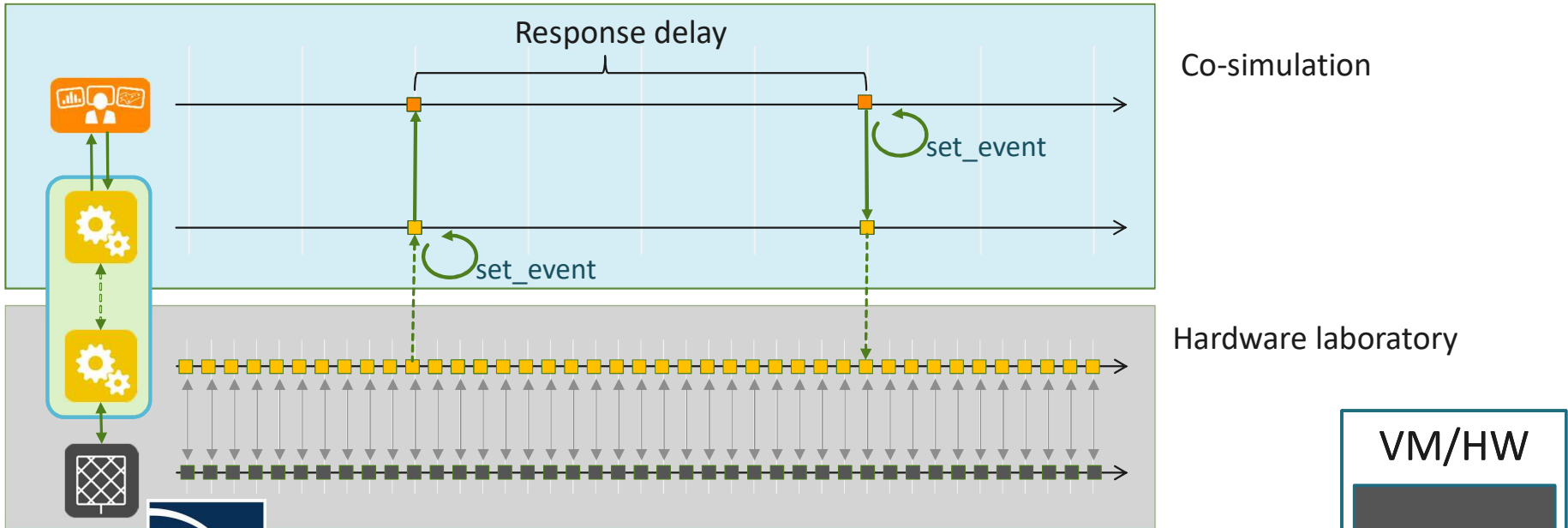
# Use case: Integration of a communication simulation



- Efficient and accurate handling of simulators that operate on different time scales
  - Communication between agents: ms
  - Quasi steady state of the electric grid: s
  - PV: 15 min or whenever there's a new setpoint
- Delay of a process/transmission can now be a simulator's primary output



# Use case: Realtime simulation





# Summary

## New features

- Time-based, event-based and hybrid simulators
- Support for more efficient and more accurate scenarios
- Algebraic loops
- Support for superdense time
- Adaptability to different time resolutions
- Interaction with external events (e.g. human-in-the-loop)

## Utility ecosystem

- Simulation models (e.g. CHP units, heat pumps)
- New interfaces for simulation tools (e.g. OMNET++)
- New wrappers for standard protocols (e.g. fmi 3.0, 104, MQTT)
- InfluxDB and Grafana as new visualization and data storage technology

## Other advancements in the context of mosaik

- Uncertainty quantification, DoE, Replacement of models with surrogates, (semi-)automatic setup of scenarios, Docker+K8s, ...
- Scenario analysis and optimization on top





September 29th 2021



Code: <https://gitlab.com/mosaik>

Documentation: <https://mosaik.readthedocs.io/>

#### Get in contact:

Direct mail: [mosaik@offis.de](mailto:mosaik@offis.de)

Mailing List: [mosaik-users@lists.offis.de](mailto:mosaik-users@lists.offis.de)

Open issues in GitLab

Contribute and share your code in merge request

Share your code in official mosaik repositories or link to external repositories

#### Demos:

Tutorial: <https://mosaik.readthedocs.io/en/latest/tutorials/examplesim.html>

DES Demo: [https://gitlab.com/mosaik/examples/des\\_demos](https://gitlab.com/mosaik/examples/des_demos)

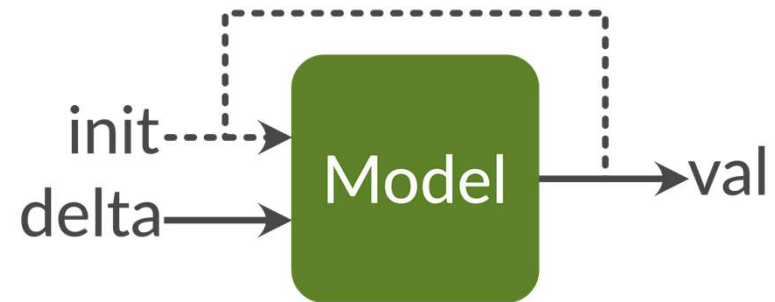
OMNeT++ Demo: <https://gitlab.com/mosaik/examples/cosima>



## Tutorial model

$val_0 = init\_val$

$val_i = val_{i-1} + delta$  for  $i \in \mathbb{N}, i > 0, delta \in \mathbb{Z}$



```
# example_model.py
"""
This module contains a simple example model.
"""

class Model:
    """Simple model that increases its value *val* with some *delta* every
    step.

    You can optionally set the initial value *init_val*. It defaults to ``0``.

    """
    def __init__(self, init_val=0):
        self.val = init_val
        self.delta = 1

    def step(self):
        """Perform a simulation step by adding *delta* to *val*."""
        self.val += self.delta
```





## Tutorial model



```
# simulator_mosaik.py
"""
Mosaik interface for the example simulator.

"""
import mosaik_api

import example_model

META = {
    'type': 'time-based',
    'models': {
        'ExampleModel': {
            'public': True,
            'params': ['init_val'],
            'attrs': ['delta', 'val'],
        },
    },
}
```

```
# Model name and "params" are used for constructing instances:
model = ExampleModel(init_val=42)
# "attrs" are normal attributes:
print(model.val)
print(model.delta)
```



# Tutorial model



```
class ExampleSim(mosaik_api.Simulator):
    def __init__(self):
        super().__init__(META)
        self.eid_prefix = 'Model_'
        self.entities = {} # Maps EIDs to model instances/entities
```

```
def init(self, sid, time_resolution, eid_prefix=None):
    if float(time_resolution) != 1.:
        raise ValueError('ExampleSim only supports time_resolution=1., but'
                          ' %s was set.' % time_resolution)
    if eid_prefix is not None:
        self.eid_prefix = eid_prefix
    return self.meta
```

```
def create(self, num, model, init_val):
    next_eid = len(self.entities)
    entities = []

    for i in range(next_eid, next_eid + num):
        model_instance = example_model.Model(init_val)
        eid = '%s%d' % (self.eid_prefix, i)
        self.entities[eid] = model_instance
        entities.append({'eid': eid, 'type': model})

    return entities
```



## Tutorial model



```
def step(self, time, inputs, max_advance):
    # Check for new delta and do step for each model instance:
    for eid, model_instance in self.entities.items():
        if eid in inputs:
            attrs = inputs[eid]
            for attr, values in attrs.items():
                new_delta = sum(values.values())
                model_instance.delta = new_delta
            model_instance.step()
    return time + 1 # Step size is 1 second
```

```
# example inputs
{
  'Model_0': {
    'delta': {'src_id_0': 23},
  },
  'Model_1': {
    'delta': {'src_id_1': 42}, 'val' :{ 'src_id_1': 20},
  },
}
```



# Tutorial model



```
def get_data(self, outputs):
    data = {}
    for eid, attrs in outputs.items():
        model = self.entities[eid]
        data[eid] = {}
        for attr in attrs:
            if attr not in self.meta['models']['ExampleModel']['attrs']:
                raise ValueError('Unknown output attribute: %s' % attr)

            # Get model.val or model.delta:
            data[eid][attr] = getattr(model, attr)

    return data
```

```
# example outputs
{
    'Model_0': ['delta', 'val'],
    'Model_1': ['val'],
}
```

```
# example data
{
    'Model_0': {'delta': 1, 'val': 24},
    'Model_1': {'val': 3},
}
```

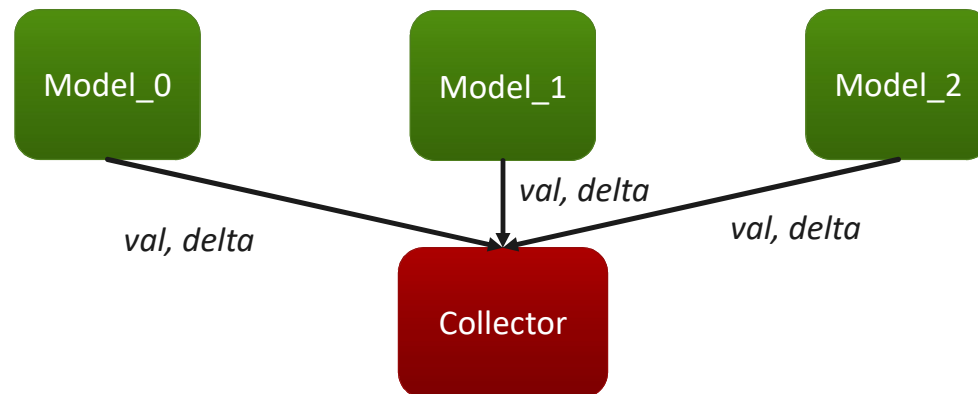


## Tutorial model



```
def main():  
    return mosaik_api.start_simulation(ExampleSim())  
  
if __name__ == '__main__':  
    main()
```

```
# start with  
python -m simulator_mosaik HOST:PORT  
  
# start on remote computer (since API 2.4)  
python simulator_mosaik -r HOST:PORT
```





## Tutorial scenario



```
# demo_1.py
import mosaik
import mosaik.util

# Sim config. and other parameters
SIM_CONFIG = {
    'ExampleSim': {
        'python': 'simulator_mosaik:ExampleSim',
    },
    'Collector': {
        'cmd': '%(python)s collector.py %(addr)s',
    },
}
END = 10 # 10 seconds

# Create World
world = mosaik.World(SIM_CONFIG)
```



## Tutorial scenario



```
SIM_CONFIG = {
    'ExampleSim': {
        'python': 'simulator_mosaik:ExampleSim',
    },
    'Collector': {
        'cmd': '%(python)s collector.py %(addr)s',
    },
}
END = 10 # 10 seconds
world = mosaik.World(SIM_CONFIG)

# Start simulators
examplesim = world.start('ExampleSim', eid_prefix='Model_')
collector = world.start('Collector')

# Instantiate models
model = examplesim.ExampleModel(init_val=2)
monitor = collector.Monitor()

# Connect entities
world.connect(model, monitor, 'val', 'delta')

# Create more entities
more_models = examplesim.ExampleModel.create(2, init_val=3)
mosaik.util.connect_many_to_one(world, more_models, monitor, 'val', 'delta')

# Run simulation
world.run(until=END)
```





## Run tutorial scenario



```
...\Documents\code\mosaik\venv\Scripts\python.exe  
.../Documents/code/mosaik/docs/tutorials/code/demo_1.py
```

```
Starting "ExampleSim" as "ExampleSim-0" ...
```

```
Starting "Collector" as "Collector-0" ...
```

```
INFO:mosaik_api:Starting Collector ...
```

```
Starting simulation. Simulation finished successfully.
```

```
Collected data:
```

```
- ExampleSim-0.Model_0:
```

```
- delta: {0: 1, 1: 1, 2: 1, 3: 1, 4: 1, 5: 1, 6: 1, 7: 1, 8: 1, 9: 1}
```

```
- val: {0: 3, 1: 4, 2: 5, 3: 6, 4: 7, 5: 8, 6: 9, 7: 10, 8: 11, 9: 12}
```

```
- ExampleSim-0.Model_1:
```

```
- delta: {0: 1, 1: 1, 2: 1, 3: 1, 4: 1, 5: 1, 6: 1, 7: 1, 8: 1, 9: 1}
```

```
- val: {0: 4, 1: 5, 2: 6, 3: 7, 4: 8, 5: 9, 6: 10, 7: 11, 8: 12, 9: 13}
```

```
- ExampleSim-0.Model_2:
```

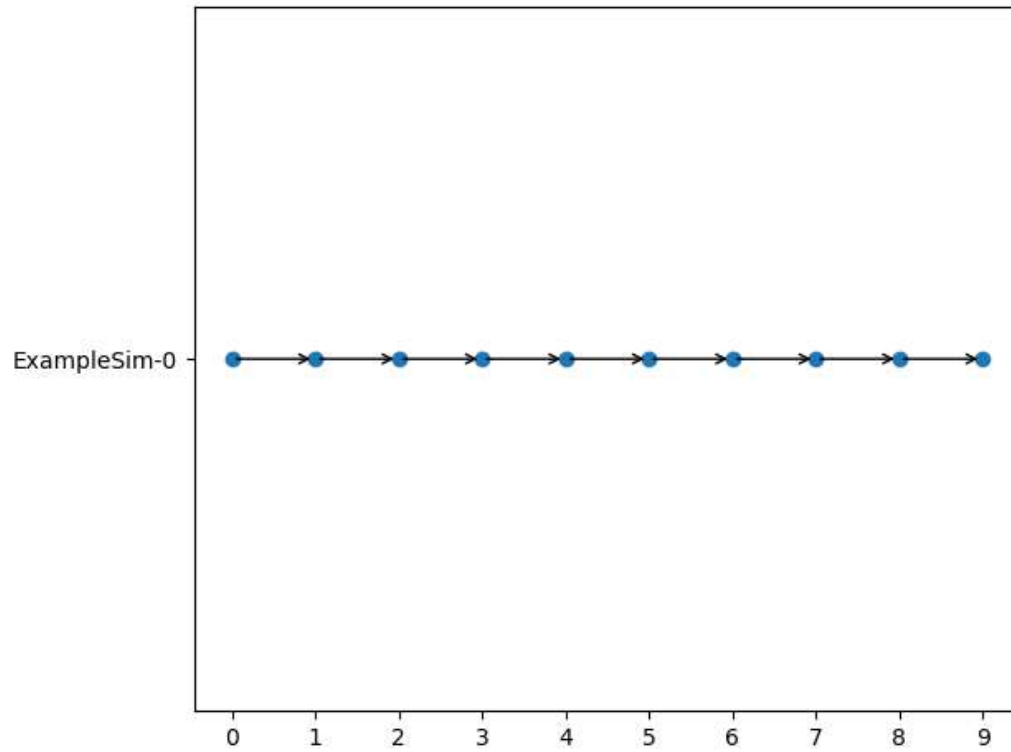
```
- delta: {0: 1, 1: 1, 2: 1, 3: 1, 4: 1, 5: 1, 6: 1, 7: 1, 8: 1, 9: 1}
```

```
- val: {0: 4, 1: 5, 2: 6, 3: 7, 4: 8, 5: 9, 6: 10, 7: 11, 8: 12, 9: 13}
```

```
Process finished with exit code 0
```



# Execution graph tutorial scenario





## Tutorial controller



**Add controller to keep values in  $[-3, 3]$  interval**

**Controller is event-based**

1. Whenever another simulator provides new input for the simulator, a step is triggered (at the output time).
2. The provision of output of event-based simulators is optional.



# Tutorial controller



```
# controller.py
"""
A simple demo controller.
"""
import mosaik_api

META = {
    'type': 'event-based',
    'models': {
        'Agent': {
            'public': True,
            'params': [],
            'attrs': ['val_in', 'delta'],
        },
    },
}

class Controller(mosaik_api.Simulator):
    def __init__(self):
        super().__init__(META)
        self.agents = []
        self.data = {}
```



# Tutorial controller



```
def create(self, num, model):
    n_agents = len(self.agents)
    entities = []
    for i in range(n_agents, n_agents + num):
        eid = 'Agent_%d' % i
        self.agents.append(eid)
        entities.append({'eid': eid, 'type': model})
    return entities

def step(self, time, inputs, max_advance):
    data = {}
    for agent_eid, attrs in inputs.items():
        values_dict = attrs.get('val_in', {})
        if len(values_dict) != 1:
            raise RuntimeError('Only one ingoing connection allowed per '
                               'agent, but "%s" has %i.'
                               % (agent_eid, len(values_dict)))
        value = list(values_dict.values())[0]

        if value >= 3:
            delta = -1
        elif value <= -3:
            delta = 1
        else:
            continue
        data[agent_eid] = {'delta': delta}
    self.data = data
    return None
```



# Tutorial controller



```
def get_data(self, outputs):
    data = {}
    for agent_eid, attrs in outputs.items():
        for attr in attrs:
            if attr != 'delta':
                raise ValueError('Unknown output attribute "%s"' % attr)
            if agent_eid in self.data:
                data.setdefault(agent_eid, {})[attr] = self.data[agent_eid][attr]

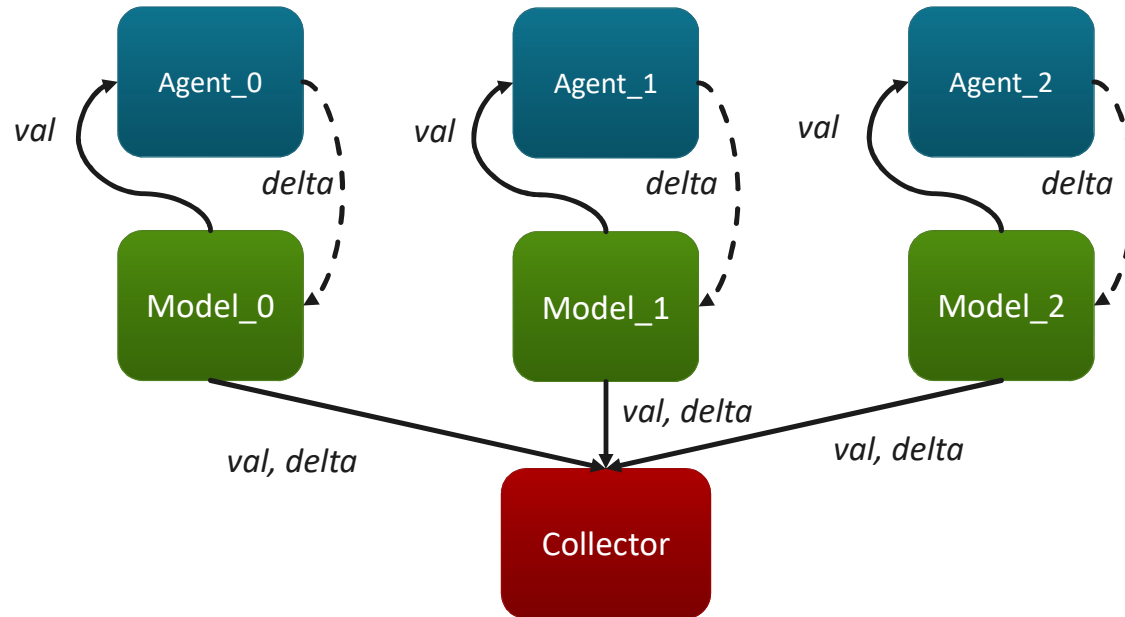
    return data

def main():
    return mosaik_api.start_simulation(Controller())

if __name__ == '__main__':
    main()
```



# Tutorial controller scenario





# Tutorial controller scenario



```
# demo_2.py
import mosaik
import mosaik.util

# Sim config. and other parameters
SIM_CONFIG = {
    'ExampleSim': {
        'python': 'simulator_mosaik:ExampleSim',
    },
    'ExampleCtrl': {
        'python': 'controller:Controller',
    },
    'Collector': {
        'cmd': '%(python)s collector.py %(addr)s',
    },
}
END = 10 # 10 seconds

# Create World
world = mosaik.World(SIM_CONFIG)
```





## Tutorial controller scenario



```
# Start simulators
examplesim = world.start('ExampleSim', eid_prefix='Model_')
examplectrl = world.start('ExampleCtrl')
collector = world.start('Collector')

# Instantiate models
models = [examplesim.ExampleModel(init_val=i) for i in range(-2, 3, 2)]
agents = examplectrl.Agent.create(len(models))
monitor = collector.Monitor()

# Connect entities
for model, agent in zip(models, agents):
    world.connect(model, agent, ('val', 'val_in'))
    world.connect(agent, model, 'delta', weak=True)

mosaik.util.connect_many_to_one(world, models, monitor, 'val', 'delta')
mosaik.util.connect_many_to_one(world, agents, monitor, 'delta')

# Run simulation
world.run(until=END)
```



# Run controller scenario



```
...\Documents\code\mosaik\venv\Scripts\python.exe .../Documents/code/mosaik/docs/tutorials/code/demo_2.py
```

```
Starting "ExampleSim" as "ExampleSim-0" ...
```

```
Starting "ExampleCtrl" as "ExampleCtrl-0" ...
```

```
Starting "Collector" as "Collector-0" ...
```

```
INFO:mosaik_api:Starting Collector ...
```

```
Starting simulation. Simulation finished successfully.
```

```
Collected data:
```

```
- ExampleCtrl-0.Agent_0:
```

```
- delta: {4: -1}
```

```
- ExampleCtrl-0.Agent_1:
```

```
- delta: {2: -1, 8: 1}
```

```
- ExampleCtrl-0.Agent_2:
```

```
- delta: {0: -1, 6: 1}
```

```
- ExampleSim-0.Model_0:
```

```
- delta: {0: 1, 1: 1, 2: 1, 3: 1, 4: 1, 5: -1, 6: -1, 7: -1, 8: -1, 9: -1}
```

```
- val: {0: -1, 1: 0, 2: 1, 3: 2, 4: 3, 5: 2, 6: 1, 7: 0, 8: -1, 9: -2}
```

```
- ExampleSim-0.Model_1:
```

```
- delta: {0: 1, 1: 1, 2: 1, 3: -1, 4: -1, 5: -1, 6: -1, 7: -1, 8: -1, 9: 1}
```

```
- val: {0: 1, 1: 2, 2: 3, 3: 2, 4: 1, 5: 0, 6: -1, 7: -2, 8: -3, 9: -2}
```

```
- ExampleSim-0.Model_2:
```

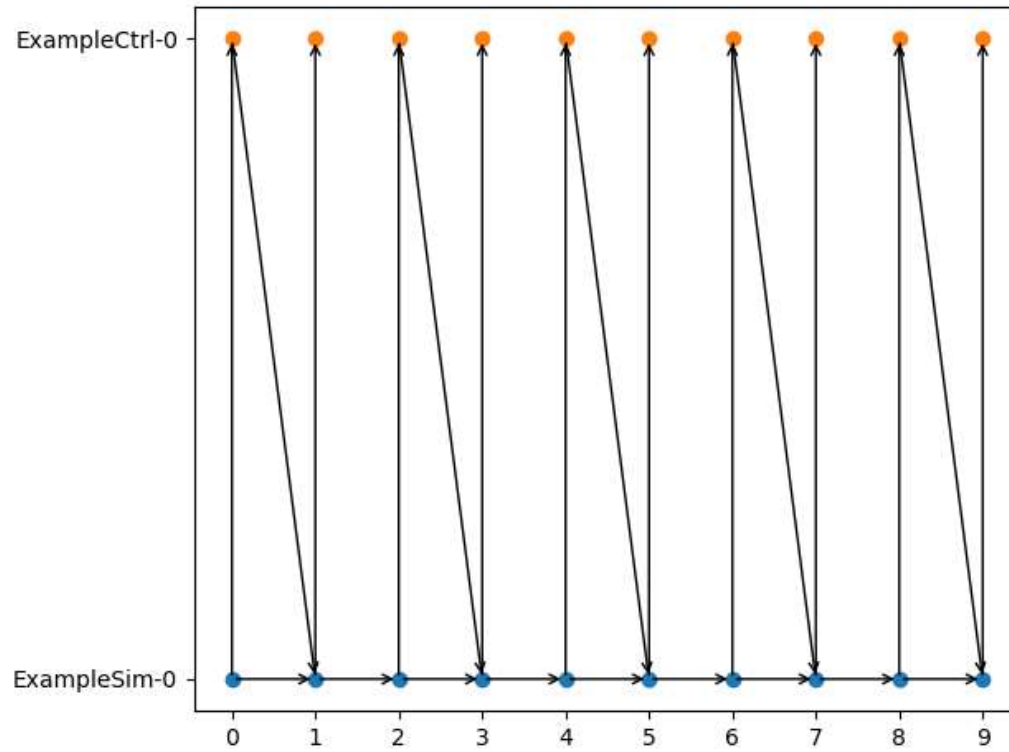
```
- delta: {0: 1, 1: -1, 2: -1, 3: -1, 4: -1, 5: -1, 6: -1, 7: 1, 8: 1, 9: 1}
```

```
- val: {0: 3, 1: 2, 2: 1, 3: 0, 4: -1, 5: -2, 6: -3, 7: -2, 8: -1, 9: 0}
```

```
Process finished with exit code 0
```

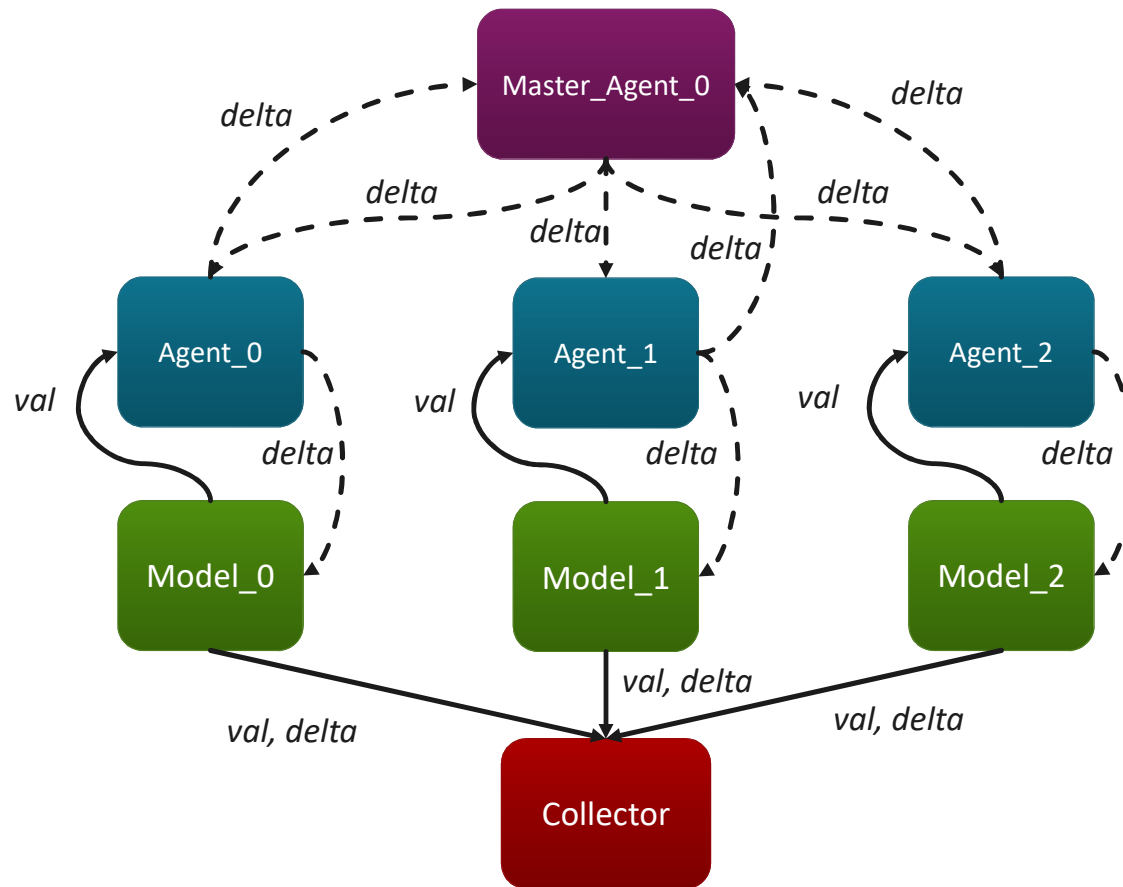


# Execution graph controller scenario





# Scenario with same time loops





## Master controller for scenario with same time loops



```
# controller.py
"""
A simple demo controller.
"""
import mosaik_api

META = {
    'type': 'event-based',
    'models': {
        'Agent': {
            'public': True,
            'params': [],
            'attrs': ['val_in', 'delta'],
        },
    },
}
```



## Master controller for scenario with same time loops



```
def step(self, time, inputs, max_advance):
    self.time = time
    data = {}
    for agent_eid, attrs in inputs.items():
        values_dict = attrs.get('val_in', {})
        sum = 0
        for key, value in values_dict.items():
            sum += value

        if sum > 1 or sum < -1:
            data[agent_eid] = {'delta': 0}

    self.data = data

    return None
```



## Master controller for scenario with same time loops



```
def get_data(self, outputs):
    data = {}
    for agent_eid, attrs in outputs.items():
        for attr in attrs:
            if attr != 'delta':
                raise ValueError('Unknown output attribute "%s"' % attr)
            if agent_eid in self.data:
                # data['time'] = self.time + 1
                data.setdefault(agent_eid, {})[attr] = self.data[agent_eid][attr]

    return data
```

```
# example outputs
{
    'time': 3,
    'Master_Agent_0': {'delta': 0}
}
```



## Scenario with same time loops



```
# demo_2.py
import mosaik
import mosaik.util

# Sim config. and other parameters
SIM_CONFIG = {
    'ExampleSim': {
        'python': 'simulator_mosaik:ExampleSim',
    },
    'ExampleCtrl': {
        'python': 'controller:Controller',
    },
    'ExampleMasterCtrl': {
        'python': 'controller_master:Controller',
    },
    'Collector': {
        'cmd': '%(python)s collector.py %(addr)s',
    },
}
END = 10 # 10 seconds

# Create World
world = mosaik.World(SIM_CONFIG)
```





## Scenario with same time loops



```
# Start simulators
examplesim = world.start('ExampleSim', eid_prefix='Model_')
examplectrl = world.start('ExampleCtrl')
examplemasterctrl = world.start('ExampleMasterCtrl')
collector = world.start('Collector')

# Instantiate models
models = [examplesim.ExampleModel(init_val=i) for i in (-2, 0, 0)]
agents = examplectrl.Agent.create(len(models))
master_agent = examplemasterctrl.Agent.create(1)
monitor = collector.Monitor()

# Connect entities
for model, agent in zip(models, agents):
    world.connect(model, agent, ('val', 'val_in'))
    world.connect(agent, model, 'delta', weak=True)

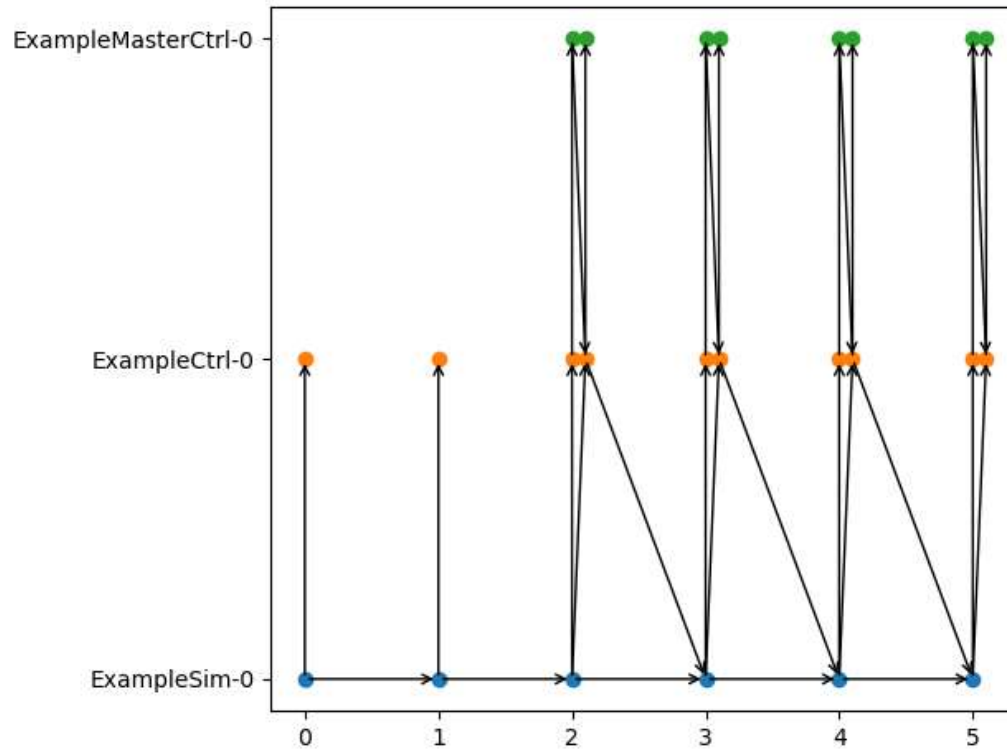
for agent in agents:
    world.connect(agent, master_agent[0], ('delta', 'val_in'))
    world.connect(master_agent[0], agent, 'delta', weak=True)

mosaik.util.connect_many_to_one(world, models, monitor, 'val', 'delta')
mosaik.util.connect_many_to_one(world, agents, monitor, 'delta')
world.connect(master_agent[0], monitor, 'delta')

# Run simulation
world.run(until=END)
```



# Execution graph scenario with same time loops





## Runs scenario with same time loops



```
...\Documents\code\mosaik\venv\Scripts\python.exe .../Documents/code/mosaik/docs/tutorials/code/demo_2_same_time_loop.py
```

```
Starting "ExampleSim" as "ExampleSim-0" ...
```

```
Starting "ExampleCtrl" as "ExampleCtrl-0" ...
```

```
Starting "ExampleMasterCtrl" as "ExampleMasterCtrl-0" ...
```

```
Starting simulation.
```

```
model: {'time': 0, 'Model_0': {'val': -1}, 'Model_1': {'val': 1}, 'Model_2': {'val': 1}}
```

```
ctrl: {}
```

```
model: {'time': 1, 'Model_0': {'val': 0}, 'Model_1': {'val': 2}, 'Model_2': {'val': 2}}
```

```
ctrl: {}
```

```
model: {'time': 2, 'Model_0': {'val': 1}, 'Model_1': {'val': 3}, 'Model_2': {'val': 3}}
```

```
ctrl: {'time': 2, 'Agent_1': {'delta': -1}, 'Agent_2': {'delta': -1}} master: {'time': 2, 'Master_Agent_0': {'delta': 0}}
```

```
ctrl: {'time': 2, 'Agent_0': {'delta': 0}, 'Agent_1': {'delta': 0}, 'Agent_2': {'delta': 0}} master: {}
```

```
model: {'time': 3, 'Model_0': {'val': 1}, 'Model_1': {'val': 3}, 'Model_2': {'val': 3}}
```

```
ctrl: {'time': 3, 'Agent_1': {'delta': -1}, 'Agent_2': {'delta': -1}} master: {'time': 3, 'Master_Agent_0': {'delta': 0}}
```

```
ctrl: {'time': 3, 'Agent_0': {'delta': 0}, 'Agent_1': {'delta': 0}, 'Agent_2': {'delta': 0}} master: {}
```

```
model: {'time': 4, 'Model_0': {'val': 1}, 'Model_1': {'val': 3}, 'Model_2': {'val': 3}}
```

```
ctrl: {'time': 4, 'Agent_1': {'delta': -1}, 'Agent_2': {'delta': -1}} master: {'time': 4, 'Master_Agent_0': {'delta': 0}}
```

```
ctrl: {'time': 4, 'Agent_0': {'delta': 0}, 'Agent_1': {'delta': 0}, 'Agent_2': {'delta': 0}} master: {}
```

```
model: {'time': 5, 'Model_0': {'val': 1}, 'Model_1': {'val': 3}, 'Model_2': {'val': 3}}
```

```
ctrl: {'time': 5, 'Agent_1': {'delta': -1}, 'Agent_2': {'delta': -1}} master: {'time': 5, 'Master_Agent_0': {'delta': 0}}
```

```
ctrl: {'time': 5, 'Agent_0': {'delta': 0}, 'Agent_1': {'delta': 0}, 'Agent_2': {'delta': 0}} master: {}
```

```
Simulation finished successfully.
```



# Runs scenario with same time loops



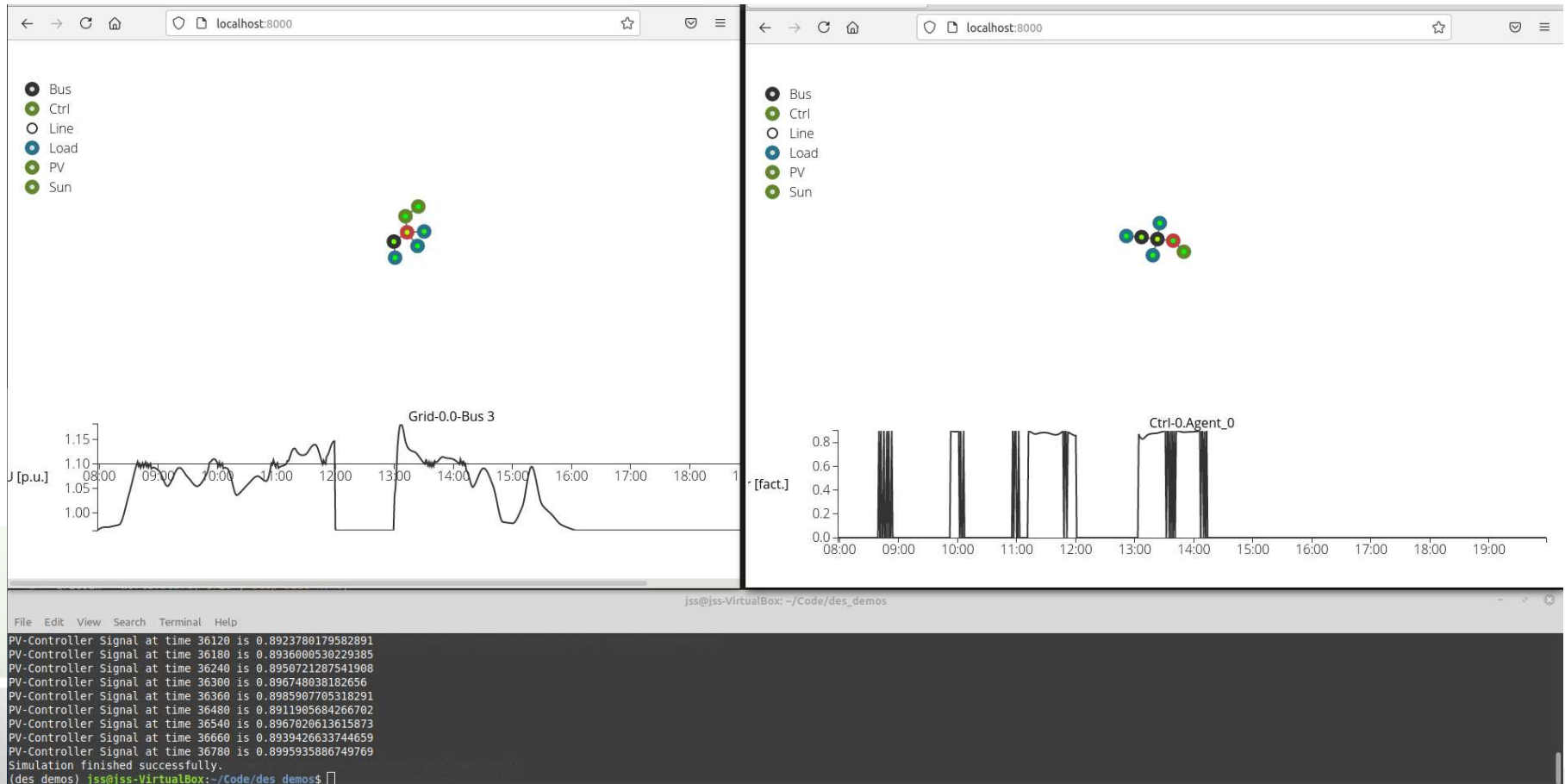
Simulation finished successfully.

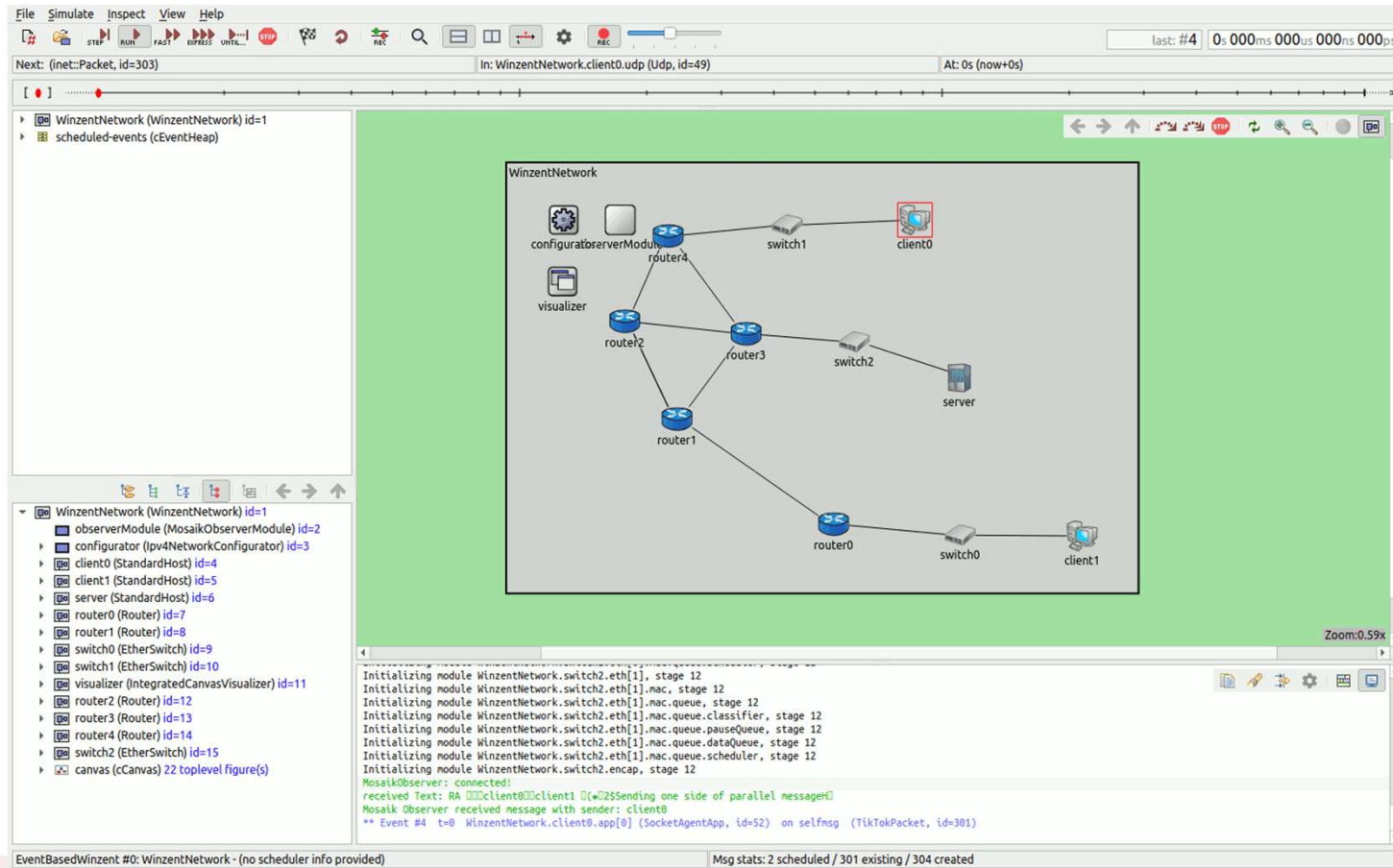
```
ExampleSim-0-0  
ExampleSim-0-1  
ExampleCtrl-0-0  
ExampleSim-0-2  
ExampleCtrl-0-1  
ExampleSim-0-3  
ExampleCtrl-0-2  
ExampleMasterCtrl-0-2  
ExampleCtrl-0-2~1  
ExampleMasterCtrl-0-2~1  
ExampleSim-0-4  
ExampleCtrl-0-3  
ExampleMasterCtrl-0-3  
ExampleCtrl-0-3~1  
ExampleMasterCtrl-0-3~1  
ExampleSim-0-5  
ExampleCtrl-0-4  
ExampleMasterCtrl-0-4  
ExampleCtrl-0-4~1  
ExampleMasterCtrl-0-4~1  
ExampleCtrl-0-5  
ExampleMasterCtrl-0-5  
ExampleCtrl-0-5~1  
ExampleMasterCtrl-0-5~1
```

Process finished with exit code 0



# DES Demo





The screenshot displays the OMNeT++ simulation environment. The main window shows a network topology with the following components:

- WinzentNetwork (WinzentNetwork) id=1**
  - observerModule (MosaikObserverModule) id=2
  - configurator (Ipv4NetworkConfigurator) id=3
  - client0 (StandardHost) id=4
  - client1 (StandardHost) id=5
  - server (StandardHost) id=6
  - router0 (Router) id=7
  - router1 (Router) id=8
  - switch0 (EtherSwitch) id=9
  - switch1 (EtherSwitch) id=10
  - visualizer (IntegratedCanvasVisualizer) id=11
  - router2 (Router) id=12
  - router3 (Router) id=13
  - router4 (Router) id=14
  - switch2 (EtherSwitch) id=15
  - canvas (CCanvas) 22 toplevel figure(s)

The network diagram shows a central core of routers (router2, router3, router4) connected to peripheral devices (router0, router1, switch0, switch1, switch2, client0, client1, server). The console log at the bottom shows the following output:

```

Initializing module WinzentNetwork.switch2.eth[1], stage 12
Initializing module WinzentNetwork.switch2.eth[1].mac, stage 12
Initializing module WinzentNetwork.switch2.eth[1].mac.queue, stage 12
Initializing module WinzentNetwork.switch2.eth[1].mac.queue.classifier, stage 12
Initializing module WinzentNetwork.switch2.eth[1].mac.queue.pauseQueue, stage 12
Initializing module WinzentNetwork.switch2.eth[1].mac.queue.dataQueue, stage 12
Initializing module WinzentNetwork.switch2.eth[1].mac.queue.scheduler, stage 12
Initializing module WinzentNetwork.switch2.ethcap, stage 12
MosaikObserver: connected!
received Text: RA WinzentNetwork.client1 [425]Sending one side of parallel message[]
Mosaik Observer received message with sender: client0
** Event #4 t=0 WinzentNetwork.client0.app[0] (SocketAgentApp, id=52) on selfmsg (TikTokPacket, id=301)
  
```

EventBasedWinzent #: WinzentNetwork - (no scheduler info provided)      Msg stats: 2 scheduled / 301 existing / 304 created



Code: <https://gitlab.com/mosaik>

Documentation: <https://mosaik.readthedocs.io/>

#### Get in contact:

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Mailing List: [mosaik-users@lists.offis.de](mailto:mosaik-users@lists.offis.de)

Open issues in GitLab

Contribute and share your code in merge request

Share your code in official mosaik repositories or link to external repositories

#### Demos:

Tutorial: <https://mosaik.readthedocs.io/en/latest/tutorials/examplesim.html>

DES Demo: [https://gitlab.com/mosaik/examples/des\\_demos](https://gitlab.com/mosaik/examples/des_demos)

OMNeT++ Demo: <https://gitlab.com/mosaik/examples/cosima>



Thank you very much