The Turing Way and other approaches to reproducible and generalizable research in deep learning and cognitive neuroscience research

by Martina Vilas (she/her)

@martinagvilas

about me

about me

→ cognitive computational neuroscience PhD student

Roig Lab



Poeppel Lab



about me

- → cognitive computational neuroscience PhD student
- core contributor of The Turing Way

Roig Lab



Poeppel Lab





what is reproducible research?

what is reproducible research?

same analytic steps on the same dataset produces same answer data different reproducible replicable analysis different robust generalisable

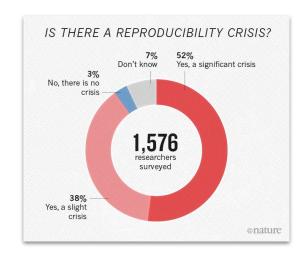
trust other's work and ensure continuity of research

- → trust other's work and ensure continuity of research
- avoid misinformation

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- → avoid misinformation
- easier collaboration and review

- → trust other's work and ensure continuity of research
- → avoid misinformation
- easier collaboration and review
- more efficient analysis and manuscript writing





Published: 27 August 2015

Over half of psychology studies fail reproducibility test

Monya Baker

Nature (2015) | Cite this article

5170 Accesses | 42 Citations | 1256 Altmetric | Metrics

:= readme.md Case studies The term "case studies" is used here in a general sense to describe any study of reproducibility. A reproduction is an attempt to arrive at comparable results with identical data using computational methods described in a paper. A refactor involves refactoring existing code into frameworks and other reproducibility best practices while preserving the original data. A replication involves generating new data and applying existing methods to achieve comparable results. A robustness test applies various protocols, workflows, statistical models or parameters to a given data set to study their effect on results, either as a follow-up to an existing study or as a "bake-off". A census is a high-level tabulation conducted by a third party. A survey is a questionnaire sent to practitioners. A case narrative is an in-depth first-person account. An independent discussion utilizes a secondary independent author to interpret the results of a study as a means to improve inferential reproducibility. Study Field Size Approach Glasziou et al 2008 Medicine Census 80 studies Baggerly & Cancer biology Refactor 8 studies Coombes 2009

barriers for reproducible research

barriers for reproducible research

publication bias

towards novel findings

is not considered for **promotion**

held to **higher standards** than
others

requires additional skills

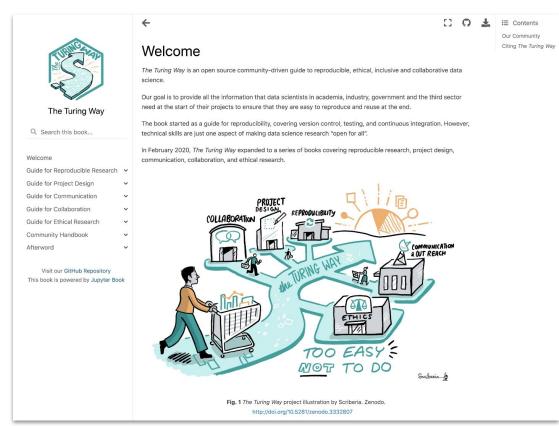
support additional users

takes time

online guide to

- reproducible
- ethical
- inclusive
- collaborative

data science



online guide to

- reproducible
- ethical
- inclusive
- collaborative

data science

Dr. Kirstie Whitaker



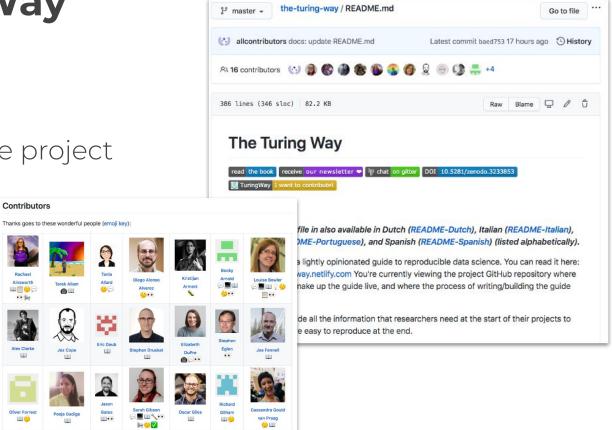
Programme Director for Tools, Practices and Systems The Alan Turing Institute

https://www.turing.ac.uk/ @martinagvilas

also...

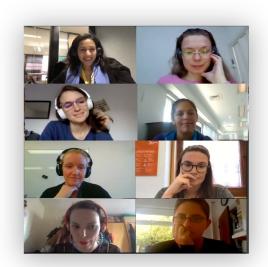
an open source project

ш<u>ш</u> 🖐 🖯



also...

a community



online collaboration cafés and community calls



book dash events



Twitter:

twitter.com/turingway

Newsletter:

tinyletter.com/TuringWay

• GitHub:

github.com/alan-turing-institute/the-turing-way

Slack:

https://tinyurl.com/jointuringwayslack



The Turing Way

Q Search this book...

Welcome **Guide for Reproducible** Research Overview Open Research Version Control Licensing Research Data Management Reproducible Environments BinderHub Code quality Code Testing Code Reviewing Process Continuous Integration Reproducible Research with ~ Research Compendia Credit for Reproducible Research Risk Assessment Case Studies Guide for Project Design Guide for Communication



Guide for Reproducible Research

This guide covers topics related to skills, tools and best practices for research reproducibility.

The Turing Way defines reproducibility in data research as data and code being available to fully rerun the analysis.

There are several definitions of reproducibility in use, and we discuss these in more detail in the Definitions section of this chapter. While it is absolutely fine for us each to use different words, it will be useful for you to know how The Turing Way defines reproducibility to avoid misunderstandings when reading the rest of the handbook.

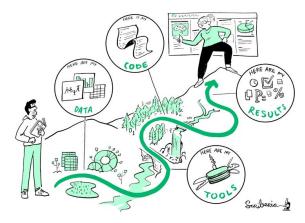
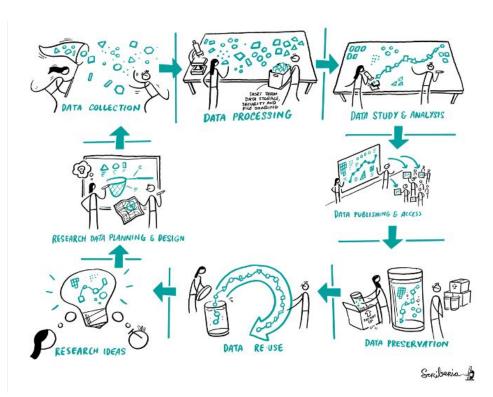


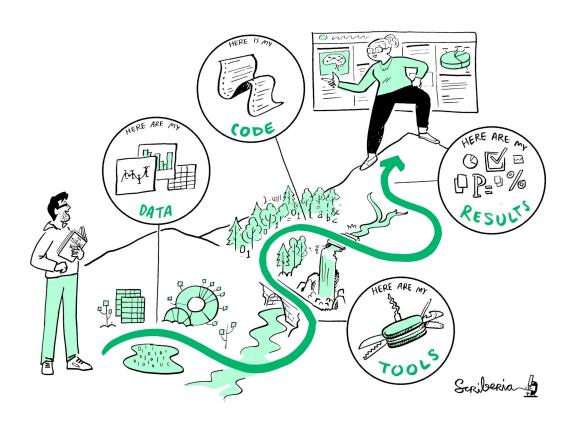
Fig. 2 The Turing Way project illustration by Scriberia. Zenodo. http://doi.org/10.5281/zenodo.3332807

The Turing Way started by defining reproducibility in the context of this handbook, laying out its importance for science and scientists, and providing an overview of the common concepts, tools and resources. The first few chapters were on version control, testing, and reproducible computational environments. Since the start of this project in 2019, many additional chapters have been written, edited, reviewed, read and promoted by over 100 contributors.

We welcome your contributions to improve these chapters, add other important concepts in reproducibility, and







→ **share** code and data

share code and data

Code break

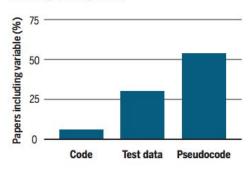
In a survey of 400 artificial intelligence papers presented at major conferences, just 6% included code for the papers' algorithms. Some 30% included test data, whereas 54% included pseudocode, a limited summary of an algorithm.

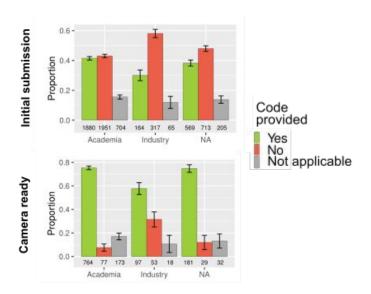


share code and data

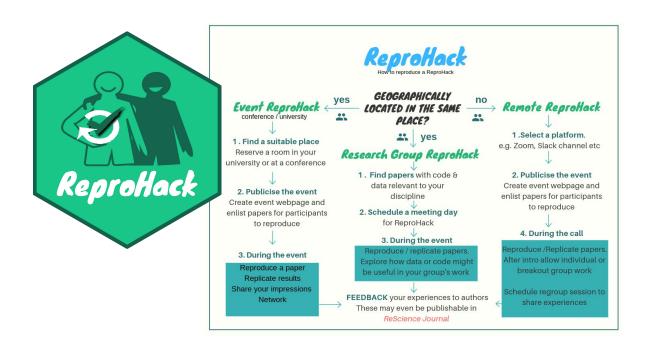
Code break

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share code and data



share code and data



is not enough!



→ capture, make executable and share the **computational**

environment

→ capture, make executable and share the computational

environment

- operating system
- installed software (and its version)
- hardware

capture, make executable and share the computational

environment

- operating system
- installed software (and its version)
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use a version control system

- use a version control system
 - records changes to a file or set of files over time
 - provides access to any specific version

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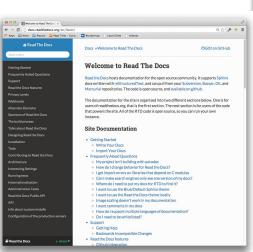
- changes are recorded using snapshots
- **distributed** version control system

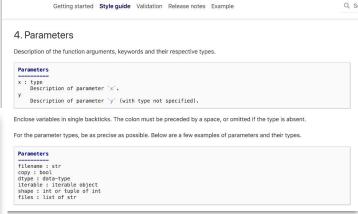
https://git-scm.com/doc

provide good documentation of how to reproduce the results

- provide good documentation of how to reproduce the results
 - step-by-step
 - examples
 - tutorials
 - docstrings

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→ follow a code style guide

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 - set of conventions of how to format your code
 - e.g.
 - √ indentation
 - ✓ comments
 - imports
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PEP 8

```
# Correct:
i = i + 1
submitted += 1
x = x*2 - 1
hypot2 = x*x + y*y
c = (a+b) * (a-b)

# Wrong:
i=i+1
submitted +=1
x = x * 2 - 1
hypot2 = x * x + y * y
c = (a + b) * (a - b)
```

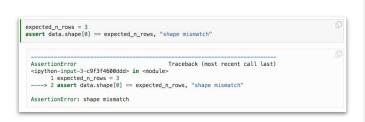
→ **test** the code

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"You should not skip writing tests because you are short on time, you should write tests because you are short on time"

test the code

"You should not skip writing tests because you are short on time, you should write tests because you are short on time"



```
$ pytest
platform linux -- Python 3.x.y, pytest-6.x.y, py-1.x.y, pluggy-0.x.y
cachedir: $PYTHON_PREFIX/.pytest_cache
rootdir: $REGENDOC TMPDIR
collected 1 item
                                                 [100%]
test_sample.py F
                      === FAILURES =========
                       test_answer
   def test answer():
      assert inc(3) == 5
      + where 4 = inc(3)
test_sample.py:6: AssertionError
============== short test summary info ======================
FAILED test_sample.py::test_answer - assert 4 == 5
```

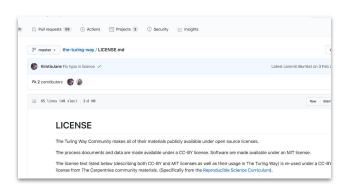
make the project open source

- make the project open source
 - use a software hosting platform





- make the project open source
 - use a software hosting platform
 - add a license



- make the project open source
 - use a software hosting platform
 - add a license
 - provide community files

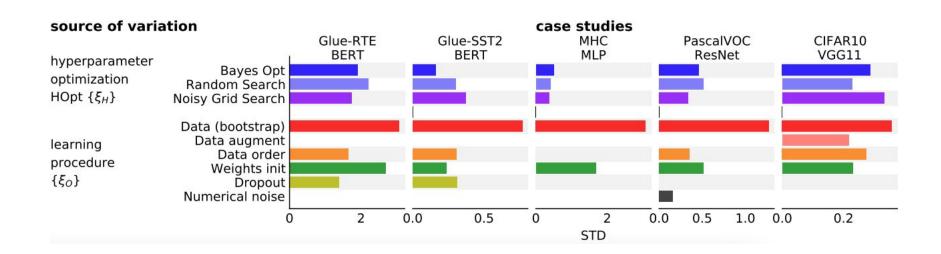




- → **share** code and data
- → capture, make executable and share the computational environment
- use a version control system
- provide good documentation of how to reproduce the results
- → follow a code style guide
- → **test** the code
- → make the project open source
- → ETC

reproducibility in ML

reproducibility in ML



tools

tools

Out-of-the-box Reproducibility: A Survey of Machine Learning Platforms

Richard Isdahl

Department of Computer Science

Norwegian University of Science and Technology

Trondheim, Norway

Odd Erik Gundersen

Department of Computer Science

Norwegian University of Science and Technology

Trondheim, Norway

odderik@ntnu.no

Koustuv Sinha about blog activities projects publications

Tools

Updated: 21st December, 2020

	Practice	Tools
1	Config Management	Hydra, OmegaConf, Pytorch Lightning
2	Checkpoint Management	Pytorch Lightning, TestTube
3	Logging	Tensorboard, Comet.ML, Weights & Biases, MLFlow, Visdom Neptune
4	Seed	Check best practices below
2	Experiment Management	Pytorch Lightning, MLFlow, Determined.Al
5	Versioning	Github, Gitlab, Replicate.Al
6	Data Management	DVC, CML, Replicate.Al
7	Data analysis	Jupyter Notebook, papermill, JupyterLab, Google Colab
8	Reporting	Matplotlib, Seaborn , Pandas, Overleaf
9	Dependency Management	pip, conda, Poetry, Docker, Singularity, repo2docker
10	Open Source Release	Squash Commits, Binder
11	Effective Communication	ML Code Completeness Checklist, ML Reproducibility Checklist
12	Test and Validate	AWS, GCP, CodeOcean

logging



™ MLflow

Quickstart

Tutorials and Examples

Concepts

MLflow Tracking

Concepts

Where Runs Are Recorded

- + How Runs and Artifacts are Recorded
- + Logging Data to Runs
- Automatic Logging

Scikit-learn (experimental)

TensorFlow and Keras (experimental)

Gluon (experimental)

XGBoost (experimental)

LightGBM (experimental)

Statsmodels (experimental)

Spark (experimental)

Fastai (experimental)

Pytorch (experimental)

+ Organizing Runs in Experiments

Concepts

MLflow Tracking is organized around the concept of runs, which are executions of some piece of data science code. Each run records the following information:

Code Version

Git commit hash used for the run, if it was run from an MLflow Project.

Start & End Time

Start and end time of the run

Source

Name of the file to launch the run, or the project name and entry point for the run if run from an MLflow Project.

Parameters

Key-value input parameters of your choice. Both keys and values are strings.

Metrics

Key-value metrics, where the value is numeric. Each metric can be updated throughout the course of the run (for example, to track how your model's loss fun MLflow records and lets you visualize the metric's full history.

Artifacts

Output files in any format. For example, you can record images (for example, PNGs), models (for example, a pickled scikit-learn model), and data files (for example, a retifacts.

packaging

MLproject File

You can get more control over an MLflow Project by adding an MLproject file, which is a text file in YAML syntax, to the project's root directory. The following is an example of an MLproject file:



The file can specify a name and a Conda or Docker environment, as well as more detailed information about each entry point. Specifically, each entry point defines a command to run an parameters to pass to the command (including data types).

Specifying an Environment

This section describes how to specify Conda and Docker container environments in an MLproject file. MLproject files cannot specify both a Conda environment and a Docker environment.

Conda environment

Include a top-level **conda_env** entry in the **MLproject** file. The value of this entry must be a *relative* path to a Conda environment YAML file within the MLflow project's directory. In following example:

```
conda_env: files/config/conda_environment.yaml
```

conda_env refers to an environment file located at <nlflow_PROJECT_DIRECTORY>/files/config/conda_environment.yaml, where <nlflow_PROJECT_DIRECTORY> is the path to the MLflow project's root directory.

Docker container environment



challenges

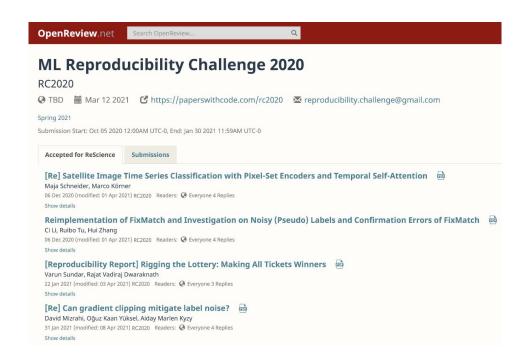
challenges

ML Reproducibility Challenge 2020 and Spring 2021

Welcome to the ML Reproducibility Challenge 2020! This is already the fourth edition of this event (see V1, V2, V3), and we are excited this year to announce that we are broadening our coverage of conferences and papers to cover several new top venues, including: NeurIPS, ICML, ICLR, ACL, EMNLP, CVPR and ECCV.

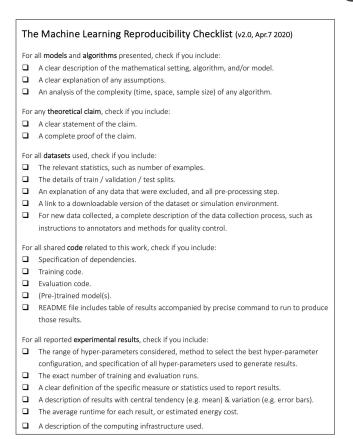
The primary goal of this event is to encourage the publishing and sharing of scientific results that are reliable and reproducible. In support of this, the objective of this challenge is to investigate reproducibility of papers accepted for publication at top conferences by inviting members of the community at large to select a paper, and verify the empirical results and claims in the paper by reproducing the computational experiments, either via a new implementation or using code/data or other information provided by the authors.

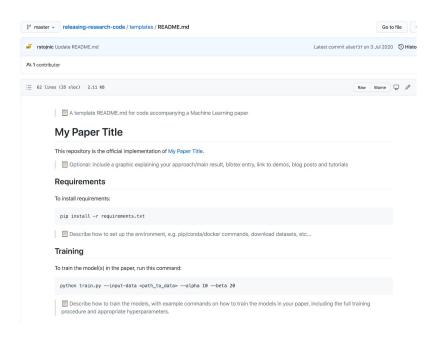
All submitted reports will be peer reviewed and shown next to the original papers on Papers with Code. Reports will be peer-reviewed via OpenReview. Every year, a small number of these reports, selected for their clarity, thoroughness, correctness and insights, are selected for publication in a special edition of the journal ReScience. (see J1, J2).



checklists

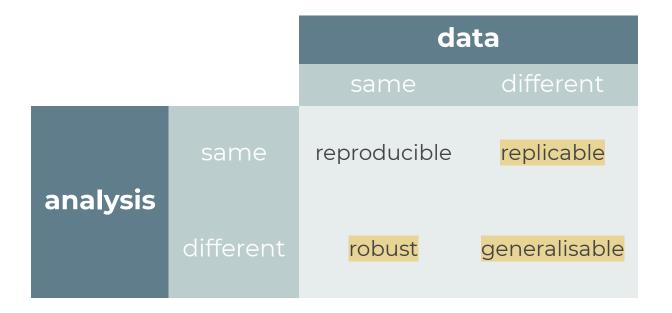
checklists





beyond reproducibility

beyond reproducibility



what we try to estimate

in science

"specific set of (trained)
parameter values for a
given model"

|

"useful as a probe to

better understand a

model"

"Conclusions on a model that are limited to a single instance are very weak."

"Conclusions on a model that are limited to a single instance are very weak."



poor generalizability of scientific claim

≠ types of scientific claims



≠ types of generalizability checks

≠ scientific aims

≠ scientific aims

DNN research

build a deep learning model that achieves best performance

≠ scientific aims

DNN research build a deep learning model that achieves best performance

build a deep learning model to understand how the human brain implements cognitive functions



CCN mechanistic claim

CCN mechanistic claim

→ how the brain **computes** information

CCN mechanistic claim

→ how the brain computes information

e.g. inspect:

- network architecture
- learning goal (objective function)
- 3. learning update rule



Recurrence is required to capture the representational dynamics of the human visual system

Tim C. Kietzmann^{a,b,1}, Courtney J. Spoerer^a, Lynn K. A. Sörensen^c, Radoslaw M. Cichy^d, Olaf Hauk^a, and Nikolaus Kriegeskorte^e

"MRC Cognition and Brain Sciences Unit, University of Cambridge, Cambridge CB2 TFE, United Kingdom; "Donders Institute for Brain, Cognition and Behaviour, Radboud University, 6525 HR Nijmeen, The Netherlands, "Department of Psychology, University of Amsterdam, 1018 WD Amsterdam, The Netherlands; "Department of Education and Psychology, Freie Università Berlin, 14195 Berlin, Germany; and "Department of Psychology, Columbia University, New York, NY 1002;"

→ what information is represented in the brain

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e.g. dnn for feature generation

A hierarch comprehe		uistic predic	ctions during n	atural language	
		meni, Jan-Mathijs /2020.12.03.4103		goort, 📵 Floris P. de Lange	3
This article is a p	preprint and h	as not been certifie	d by peer review [what	does this mean?].	
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Abstract	Full Text	Info/History	Metrics		Preview PDF

what information is represented in the brain e.g. dnn for feature generation

→ how information is represented in the brain

 what information is represented in the brain e.g. dnn for feature generation

→ how information is represented in the brain

e.g. representational geometries with RSA

The temporal evolution of conceptual object representations revealed through models of behavior, semantics and deep neural networks



B.B. Bankson*,1, M.N. Hebart1, I.I.A. Groen, C.I. Baker

Section on Learning and Plasticity, Laboratory of Brain and Cognition, National Institute of Mental Health, National Institutes of Health, Bethesda, MD 20892, USA

1 make the scientific claim very clear

determine which sources of variation should not affect the scientific claim





make the scientific claim very clear

e.g. recurrent connections are needed for human visual processing

determine which sources of variation should not affect the scientific claim







make the scientific claim very clear

e.g. recurrent connections explain feedback mechanisms in visual cortex during visual segmentation tasks

determine which sources of variation should not affect the scientific claim





1 make the scientific claim very clear

determine which sources of variation should not affect the scientific claim



- → e.g. computational environment, initialization, test/train split, data order
 - task, dataset, objective function
- investigate the generalizability of the claim under those irrelevant conditions

1 make the scientific claim very clear

determine which sources of variation should not affect the scientific claim







compute every variation, or randomize it



- → compute every variation, or randomize it
- → average variations



- → compute every variation, or randomize it
- → average variations
- → report distribution over variations



- → compute every variation, or randomize it
- → average variations
- report distribution over variations
- → use variations as observations for statistical analysis



- → compute every variation, or randomize it
- → average variations
- → report distribution over variations
- → use variations as observations for statistical analysis
- systematically study how the behavior of the model changes

summary

further work is needed to ensure research reproducibility across scientific fields



reproducibility is more than sharing your code and data

use as many computational reproducibility tools as possible



each scientific field has its own reproducibility and generalizability challenges, even if they use the same analytical tool



but also think about replicable, robust and generalizable research



thank you!

Acknowledgements:

- Kirstie Whitaker (<u>@kirstie_i</u>), Project Lead
- Malvika Sharan (<u>@malvikasharan</u>), Community Manager
- The Turing Way community, friends & collaborators

Useful links:



- Book: the-turing-way.netlify.com
- Twitter: <u>twitter.com/turingway</u>
- Newsletter: <u>tinyletter.com/TuringWay</u>
- GitHub: github.com/alan-turing-institute/the-turing-way
- Slack: https://tinyurl.com/jointuringwayslack
- Artwork by Scriberia: https://doi.org/10.5281/zenodo.3332808