



# Interfaces for 3D Scholarly Editions

A New Paradigm for Three-Dimensional Scholarship

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- Papadopoulos, C., & Schreibman, S. (2019). Towards 3D Scholarly Editions: The Battle
  of Mount Street Bridge. Digital Humanities
  Quarterly, 13(1). http://www.digitalhumanities.org/dhq/vol/13/1/000415/000415.html
- Schreibman, S., & Papadopoulos, C. (2019). Textuality in 3D: three-dimensional (re)constructions as digital scholarly editions. International Journal of Digital Humanities, 1(2), 221-233. https://doi.org/10.1007/s42803-019-00024-6



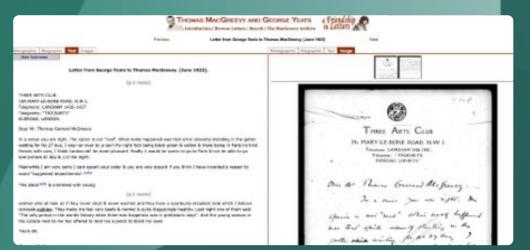




Letters 1916-1923 (S SHARIN CARRIED THESE PERSON Season Explore the callection Visual Exploration Transcribe letters at Young a Browner's Jacob Rown (sense) (seagh Night to John Quinn, 25 care 1923) Letter from James Joseph Walsh to John Quinn, 29 June 1923 Letter information Dimes Deepli Walsh Date Sent 29 June 1929 TTO West, 78th Street, New York, US John Chice New York Public Library Manuscripts and Archives Dielsion James Quinn Memorial Collection, Box 7, 54 Page transcription Sm. J. Walsh M.D. 110 West 20th Street Men York

Letters 1916-23

Vincent van Gogh – The Letters





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Thomas MacGreevy and George Yeats – A Friendship in Letters





Hadrian's Villa, Virtual World Heritage

Laboratory



Gabii Project – Michigan University Press



Early 3D Scholalry Edition Prototype for House 1, Koutroulou Magoula, Greece

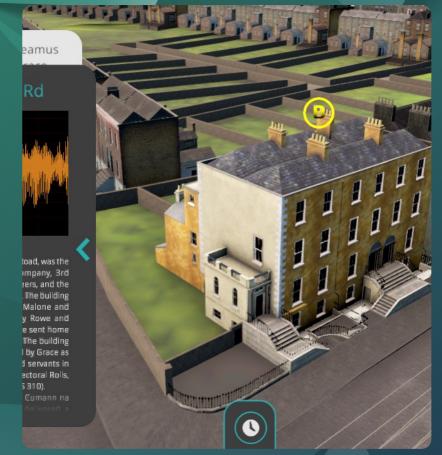


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Early 3D Scholarly Edition Prototypes for the Battle of Mount Street Bridge



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## 3D Scholarly Editions: A Tentative Definition

- Knowledge sites that provide a framework for 3D scholarship and the communication of the results, speculations, and thesis of and around that scholarship.
- They provide contextualisation and annotation about the 3D models and the objects/worlds they represent.
- This scholarship is presented within a single spatio-temporal environment that is immersive, multivariant, and multisensorial.









## What's out there?



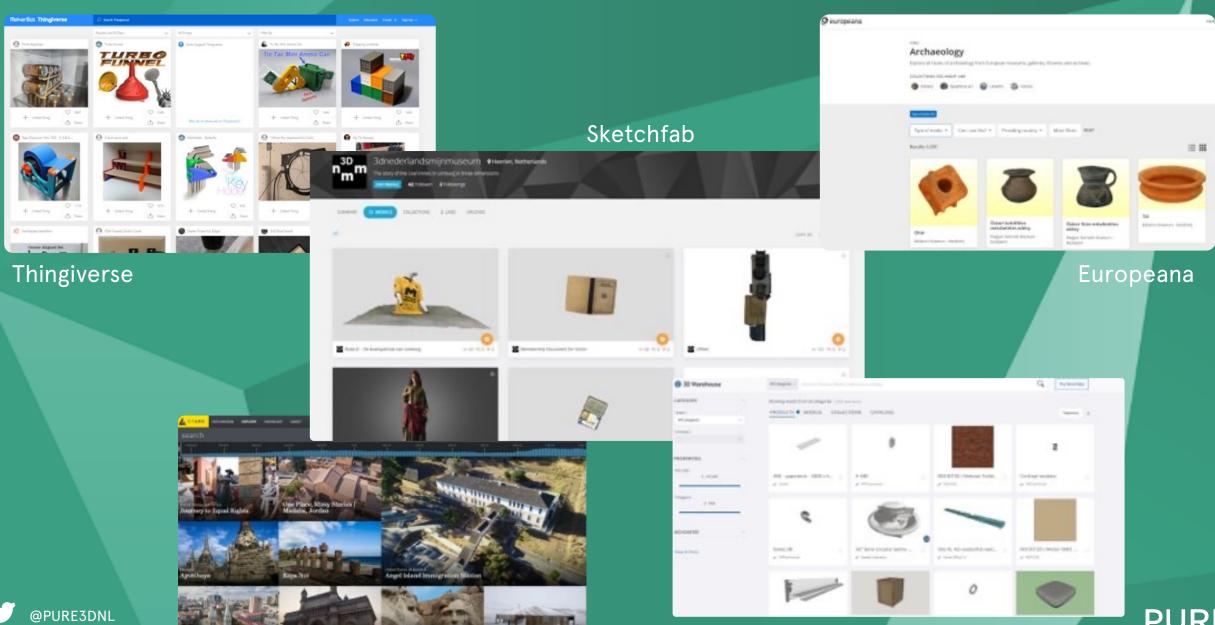
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3D Warehouse



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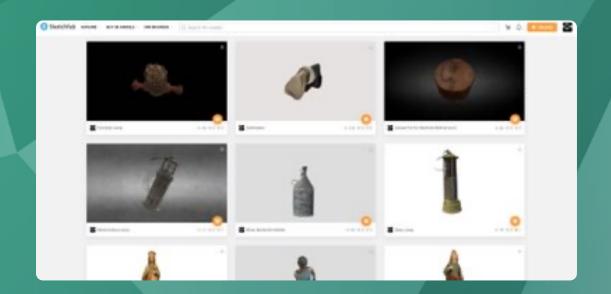


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Cyark

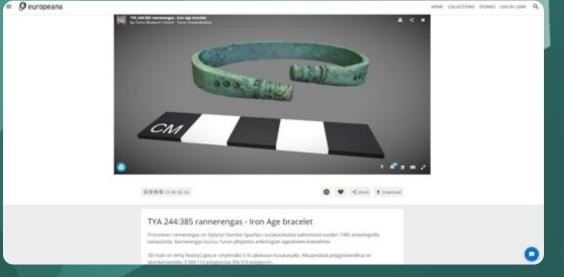


### Sketchfab





Sketchfab viewer embedded in Europeana





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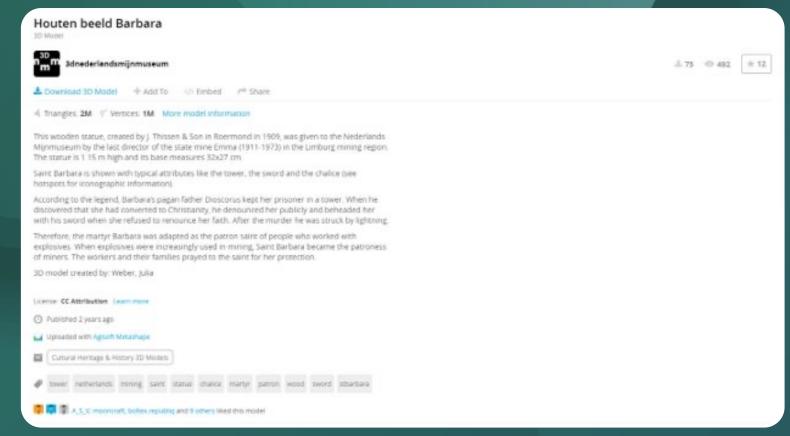


https://sketchfab.com/

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## Sketchfab - Object Level





https://sketchfab.com/3d-models/houten-beeld-barbara-528207c10a7441baba4cbb300d2cf3f0



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## Sketchfab - Object Level - Annotations







Huidige locatie

**Huidige locatie** 

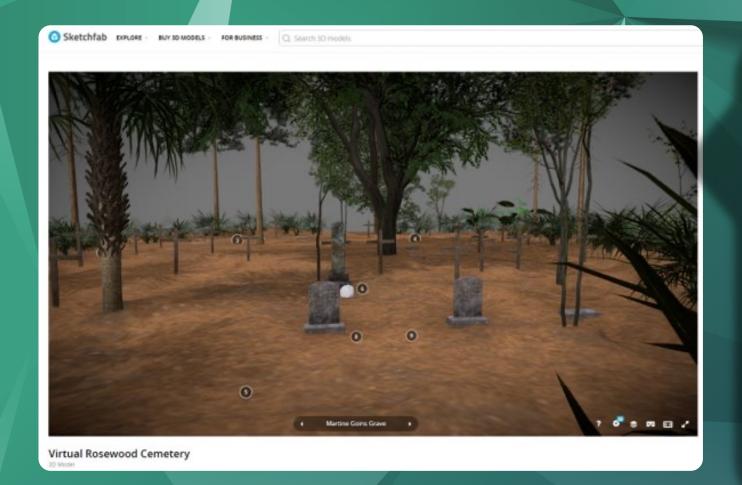
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#### Sketchfab



"I chose to share the model via Sketchfab, because the site allows anyone with a relatively robust internet connection to access the content via a website or app for Android or iOS devices. As such, it is available to a far wider range of people than publishing the information via a static webpage or downloadable program to run on your local computer.

Furthermore, Sketchfab allows
visitors to explore the content in a
variety of formats, including a
webpage, virtual reality goggles, or
an augmented reality experience."



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## Features of (some) existing Online 3D Viewers

Feature	Smithsonian Voyager	ATON	ЗДНОР	Kompakkt	Virtual Interiors
Zoom	<b>/</b>	<b>/</b>	<b>/</b>	<b>V</b>	<b>/</b>
Rotation	<b>/</b>	<b>/</b>	<b>/</b>	<b>/</b>	<b>/</b>
Walk around/throug h the 3D model	<b>/</b>	<b>/</b>	×	×	<b>~</b>
Add, Remove or move parts of the 3D model	×	×	×	×	<b>~</b>
Wireframe view	<b>~</b>	×	×	×	<b>~</b>
Texture View	<b>V</b>	<b>V</b>	<b>V</b>	<b>V</b>	<b>~</b>
Take Screenshot	<b>~</b>	<b>V</b>	<b>~</b>	×	×
Annotation of text	<b>~</b>	<b>~</b>	<b>~</b>	<b>~</b>	<b>~</b>
Annotation of image	<b>~</b>	<b>~</b>	<b>~</b>	<b>~</b>	<b>~</b>
Change field of view	<b>~</b>	<b>/</b>	<b>~</b>	×	<b>~</b>
Measure the 3D model	<b>~</b>	<b>/</b>	<b>~</b>	×	×

Feature	Smithsonian Voyager	ATON	ЗДНОР	Kompakkt	Virtual Interiors
Download of the 3D model	<b>V</b>	×	×	×	×
Timeline	X	<b>/</b>	×	X	X
DOI (digital object indentifier)	<b>~</b>	×	×	<b>~</b>	<b>~</b>
Dynamic Lighting	<b>~</b>	<b>~</b>	<b>~</b>	×	<b>/</b>
Cut-through sections	<b>~</b>	X	<b>~</b>	×	×
Export the cut- through profile	X	×	X	X	×
Layers for enhanced visibility and inspection	×	<b>~</b>	<b>~</b>	×	<b>~</b>
Toggle alternate hypothesis	×	×	×	×	<b>~</b>
Certainty Index	×	×	×	×	<b>/</b>



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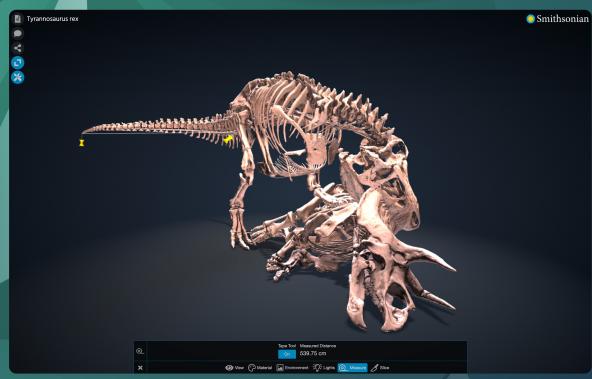
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## Voyager







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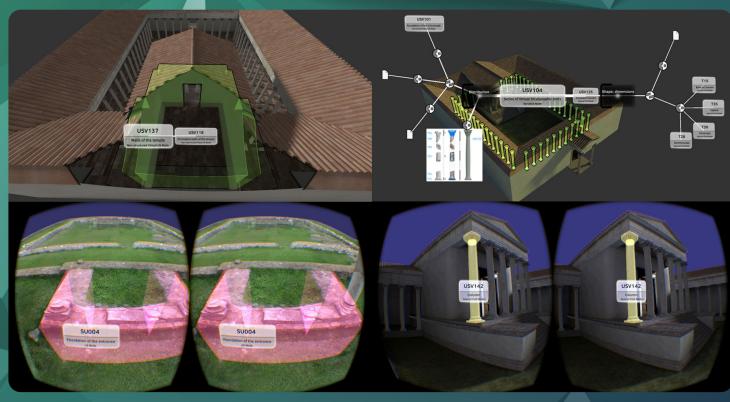


https://3d.si.edu/



## **ATON**







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### Virtual Interiors



Huurdeman, H. & Piccoli, C. (2021). 3D Reconstructions as Research Hubs: Geospatial Interfaces for Real-Time Data Exploration of Seventeenth-Century Amsterdam Domestic Interiors: . Open Archaeology, 7(1), 314-336. <a href="https://doi.org/10.1515/opar-2020-0142">https://doi.org/10.1515/opar-2020-0142</a>



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# Gathering requirements for the Editions



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## Gathering Requirements: A User-Centered Design Approach

#### **Target End-Users**

- 3D Content Creators (museums, researchers, non-profit, private sector)
- Humanities and Social Science Researcher
- Public (from school children to adults)

#### **Methods**

- Environment scan
- Surveys
- Focus Groups with different target end-users
- Multi-stage evaluations of a working prototype





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## Survey - Purpose and Methodology

#### **Objectives**

 Gather requirements from diverse community of researchers who make and deploy 3D models from the heritage sector

#### **Format**

- 47 questions
  - Respondent demographic
  - Ideal features (future)
  - Project-specific (past)



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## What Scholars Want: Survey Results



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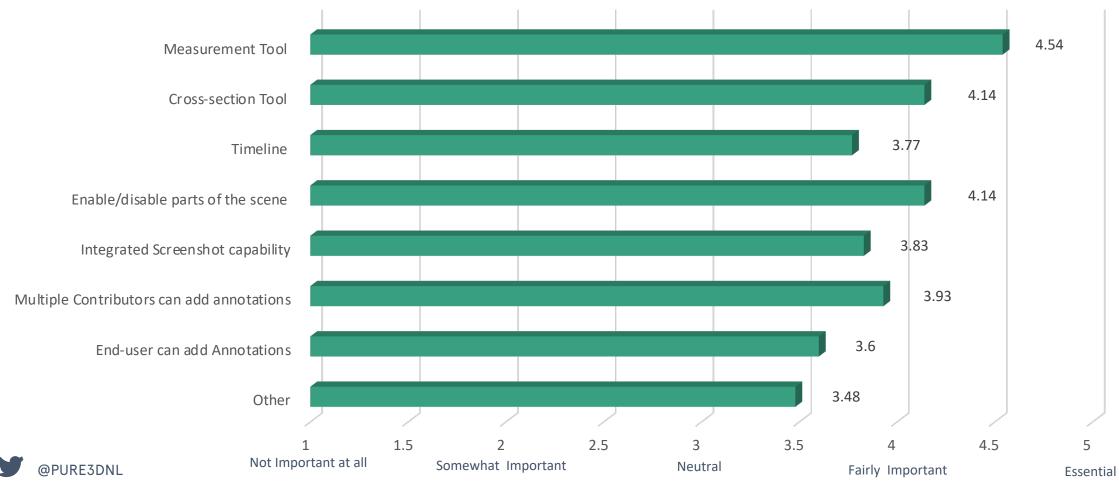
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#### **Interface Features**

Mean values for Question 6: The 3D web viewer should support the following features...





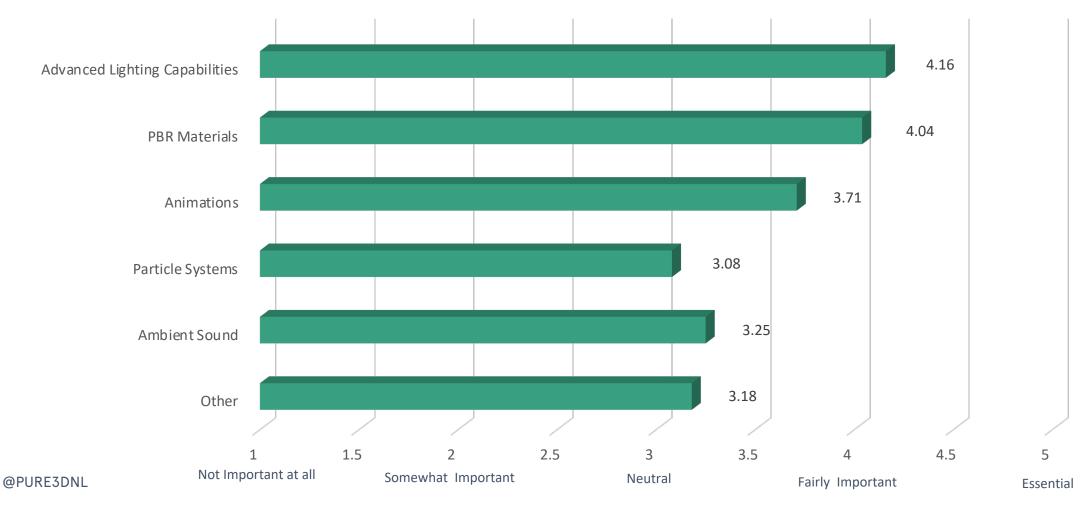






## Multi-Sensory Features

Mean values for Question 7: The 3D web viewer should be able to handle...





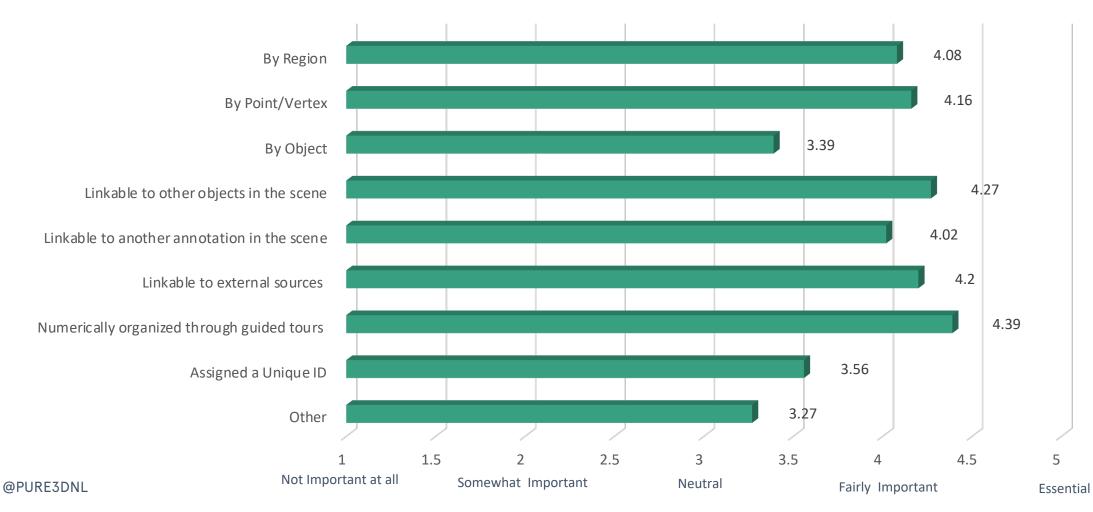






#### **Annotation Features**

Mean values for Question 8: Annotations within the 3D web viewer should be...





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## PURE3D - The Way Forward



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## Why an addition (as opposed to an interface)

#### **3D Interface**

- Convention view-only modes
- Little to no contextualizing information
- Limited metadata
- Focus of the model is on technical characteristics of the model, not the real object it is representing

#### **3D Edition**

- Interactive, discoverable
- Linked with internal and external contextualizing narratives and information
- Robust metadata and paradata standards
- The model itself can be configured by the end-user to produce new knowledge

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