

AUV Trajectory Optimization for an Optical Underwater Sensor Network in the Presence of Ocean Currents

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Abstract—Autonomous underwater vehicles (AUVs) are instrumental for data offloading in underwater sensor networks (USNs). With high data rate capacity at transmission ranges in the order of several tens of meters, visible light communication (VLC) is well-positioned to serve as a wireless link between the AUV and sensor nodes. In this paper, we consider a USN network where an AUV is used for data retrieval from the sensors through VLC link. We formulate the design of optimal AUV trajectory as an optimization problem to minimize the AUV energy consumption under data rate constraints imposed by the VLC link and in the presence of ocean currents. Our numerical results demonstrate that our proposed trajectory is reactive to ocean currents and brings significant reductions in energy consumption and mission time of the AUVs, in particular for USN scenarios with a large number of sensor nodes.

Index Terms—Visible light communication, AUV trajectory, underwater sensor network.

I. INTRODUCTION

Underwater sensor networks (USNs) have been increasingly deployed in various maritime applications including pollution monitoring, tsunami warnings, underwater oil field detection, and valuable minerals explorations among others [1]. Autonomous underwater vehicles (AUVs) are particularly instrumental in USNs to retrieve data from sensor nodes [2]. In AUV-assisted USNs, the AUV travels around to gather data from sensor nodes, stores it and transfers the information to the surface buoy. For data transfer between the AUV and sensors, the common choice is acoustic signaling [3] and acoustic modems are already available from a number of vendors [4]. While acoustic communication enables transmission over long ranges (in the order of several kilometers), it suffers from several disadvantages such as low data rates (in the order of tens of Kb/s) and low propagation speed (1500 m/s) [5]. To address such

challenges associated with acoustic transmission, visible light communication (VLC) has emerged as an alternative underwater wireless connectivity solution. VLC offers high data rates in the order of Gb/s, albeit at short and medium distances in the order of several tens of meters [6]. Such a transmission range and high data rate capability makes VLC a strong candidate for AUV-to-sensor communication.

In AUV operations, the major limiting constraint is power consumption since they rely on batteries with limited lifetimes. Therefore, the choice of efficient trajectories directly impacts the mission planning of AUVs. Predefined trajectories, as the name implies, are planned before the AUV starts its mission. In [2], [7]–[10], elliptical, circular, and lawnmower patterns were investigated as predefined AUV trajectories in acoustic USNs. Since the AUV must complete the defined trajectory, whether or not there are sensors around, the energy efficiency of predefined trajectories remains low in particular for large mission areas with randomly distributed sensor nodes.

Another choice is reactive trajectories where the AUV path is corrected and refined in real-time to cope with the sudden changes during the operation. In the literature, there have been some works on reactive trajectory optimization assuming both acoustic [11]–[14] and VLC [15] signaling. In [11], [12], trajectory planning of the AUV is formulated as a traveling salesman problem (TSP) to minimize the AUV travel time, and the ant colony algorithm is applied to solve the TSP. In [13], [14] TSP algorithm is proposed to define the path of the AUV with the objective of maximizing the value of information (VoI) from the sensors. In [15], the trajectory finding problem of the AUV is solved using a greedy algorithm under VoI constraints.

The abovementioned papers on reactive trajectories [11]–[15] simply assume that the AUV follows a straight path between each two sensor nodes without any deviations. However, in real-life conditions, due to ocean currents, that might not be possible. Trajectory optimization of stand-alone AUVs in the presence of ocean currents was addressed in [16]–[18]. However, these papers focus on stand-alone

AUVs which move from a pre-defined start point to an end-point. They do not take into account either the distribution of sensors in USN or signaling aspects between the AUV and the sensor.

In this paper, we consider a VLC-based USN network where the AUV is used for data retrieval from the sensors. Our objective is to determine the optimal trajectory of the AUV in the presence of ocean currents under the constraints of communication requirements. For trajectory definition, we formulate an optimization problem to minimize the energy consumption of the AUV. The communication constraint imposes a minimum required data rate for the VLC link between the AUV and each sensor node. This, therefore, dictates that the AUV needs to be at a certain distance from the sensor node. The optimal solution for the general case (i.e., where the order of sensor node visits is not defined) is very difficult, if not impossible. Therefore, we resort to a sub-optimal solution where we first determine the optimum sequence order of the sensor nodes to be visited, then optimize the trajectory between each pair of adjacent nodes for the given order of node visits. Our numerical results demonstrate that the proposed trajectory brings energy savings and decreases mission time in the presence of ocean currents.

The rest of the paper is organized as follows: In Section II, we present the system model. In Section III, we formulate the trajectory optimization problem to minimize energy consumption. In Section IV, we provide numerical results and finally conclude in Section V.

II. SYSTEM MODEL

As illustrated in Fig.1, we consider a USN with F sensors located at a depth of Z_s in an area of $G \text{ Km} \times H \text{ Km}$. The location of the sensor S_i , $i = 1, 2, \dots, F$ is defined by the position vector $\mathbf{p}_{S_i} = (x_{S_i}, y_{S_i}, z_{S_i})$. AUV visits each sensor node once to retrieve data and returns to the initial point to transmit the aggregated data to a central node.

Let T_i denote the travel time of the AUV from the sensor S_i to the sensor S_{i+1} . This is divided into N equal-length time slots with a duration of $\Delta t_i = T_i/N$. If Δt_i is chosen sufficiently small, the location of the AUV can be assumed to be fixed during each time slot. Thus, the position of the AUV at the n^{th} slot, $n = 1, 2, \dots, N$, during its travel from S_i to S_{i+1} can be described by the vector $\mathbf{p}_{A_i}[n] = (x_{A_i}[n], y_{A_i}[n], z_{A_i}[n])$. Under the assumption that the AUV moves at a fixed depth, we can set $z_{A_i}[n] = Z_A < Z_s$. Furthermore, we assume that the AUV moves with a constant speed at the horizontal plane [6]. Therefore, the velocity of the AUV is given by $\nu_A[n] = (\nu_{A_x}[n], \nu_{A_y}[n], \nu_{A_z}[n])$. Accordingly, we formulate the discrete AUV state as

$$\mathbf{p}_{A_i}[n] = \mathbf{p}_{A_i}[n-1] + (\nu_o[n] + \nu_A[n]) \Delta t_i[n], \quad \forall n \quad (1)$$

where $\nu_o[n] = [\nu_{o_x}[n], \nu_{o_y}[n]]$ is the random vector quantifying the ocean current speed in 2-dimensional space. Specifically, $\nu_{o_x}[n]$ and $\nu_{o_y}[n]$ are modeled as independent

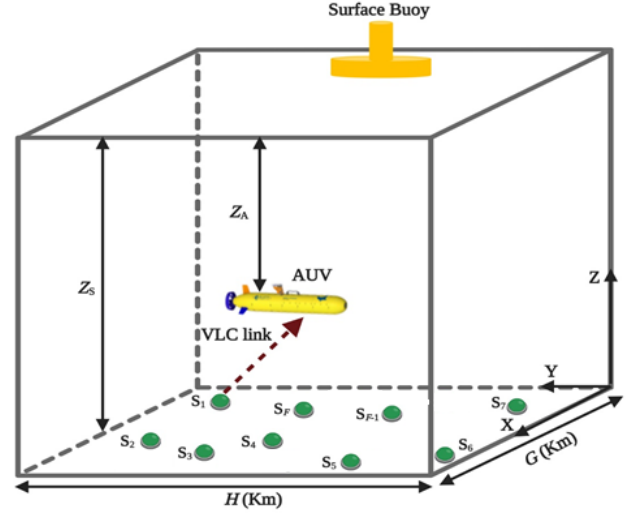


Fig. 1. AUV-assisted USN

Gaussian random variables with the mean value of $\alpha \text{ m/s}$ and variance of β [18].

Each sensor is equipped with a VLC transmitter while the AUV is equipped with a photodetector as the VLC receiver. We assume an intensity modulation-direct detection (IM/DD) system. The transmitted optical signal goes through the underwater propagation medium and reaches the destination. Based on the Beer-Lambert formula [19], the path loss term between the AUV and S_i is given by

$$h_i[n] = \exp(-cd_i[n]) \quad (2)$$

where c is the extinction coefficient and $d_i[n] = \|\mathbf{p}_{A_i}[n] - \mathbf{p}_{S_i}\|$ is the link distance between the AUV and S_i in the n^{th} time slot.

A closed-form expression for information rate in IM/DD systems is not available in the literature [20]. A lower bound of the information rate (in bits/s/Hz) is expressed as [21]

$$R_i[n] \geq \frac{1}{2} \log_2 \left(1 + \frac{e}{2\pi\sigma^2} (rh_i[n] P_t)^2 \right) \quad (3)$$

where r is the detector's responsivity, P_t is the transmit power, and $\sigma^2 = N_0 B$ is the noise variance. Here, B is bandwidth of the receiver, and N_0 is the noise power spectral density.

III. PROBLEM FORMULATION

In this section, we aim to determine the optimal trajectory of the AUV in the sense of minimizing its energy consumption. The power consumption of an AUV in each time slot can be calculated by the summation of propulsion power Φ_{prop} and hotel load Φ_H as [22]

$$\Phi_A[n] = \Phi_{\text{prop}}[n] + \Phi_H \quad (4)$$

Hotel load is the power consumed by all subsystems other than propulsion and is typically negligible in comparison with Φ_{prop} [23]. Propulsion power can be calculated as [24]

$$\Phi_{\text{prop}}[n] = \frac{\rho}{2\eta_p} C_D A_s \|\nu_A[n]\|^3 \quad (5)$$

where $\|\cdot\|$ denotes the Euclidean vector norm and ρ is the density of water, η_p is the efficiency of the propulsion system, and C_D is the drag coefficient of the AUV. A_s is the wetted surface area of the AUV and is given by [22]

$$A_s = 2\pi \frac{D_s^2}{4} \left(1 + \frac{L}{D_s \sqrt{1 - D_s^2/L^2}} \sin^{-1} \left(\sqrt{1 - D_s^2/L^2} \right) \right) + A_{\text{wings}} \quad (6)$$

where $D_s = \sqrt{6m/\rho\pi L}$ is the diameter of the AUV, m is the mass, L is the length of the AUV, and A_{wings} is the surface area of the AUV's wings.

The total energy consumption of the AUV to complete the mission (i.e., visiting F sensors in the mission area) can be calculated as

$$E_{\text{tot}} = \sum_{i=1}^F \sum_{n=1}^N \Phi_A [n] \Delta t_i [n] \quad (7)$$

Replacing (1) and (4) in (7), we obtain

$$E_{\text{tot}} = \left(\frac{\rho}{2\eta_p} C_D A_s \|\nu_A\|^3 + \Phi_H \right) \sum_{i=1}^F \sum_{n=1}^N \frac{\|\mathbf{p}_{A_i}[n] - \mathbf{p}_{A_i}[n-1]\|}{\|\nu_o + \nu_A\|} \quad (8)$$

Since the AUV's speed is assumed to be constant, the energy-optimal trajectory is equal to time-optimal trajectory [18]. In other words, our optimization problem reduces to the minimization of mission time. Let $T = \sum_{i=1}^F \sum_{n=1}^N \Delta t_i [n]$ denote the mission time which defines the total travel time starting from the first sensor node S_1 and returning to it after completing the mission. Let $\mathbf{P}_A = [\mathbf{p}_{A_1}[1] \mathbf{p}_{A_1}[2] \dots \mathbf{p}_{A_1}[N] \mathbf{p}_{A_2}[1] \mathbf{p}_{A_2}[2] \dots \mathbf{p}_{A_2}[N] \dots \mathbf{p}_{A_F}[1] \mathbf{p}_{A_F}[2] \dots \mathbf{p}_{A_F}[N] \mathbf{p}_{A_1}[1]]$ denote the AUV trajectory. Accordingly, we can express the optimization problem as

$$\begin{aligned} \min_{\mathbf{P}_A} \quad & T \\ \text{s.t.} \quad & R_i [n] \geq R_{\text{th}} \end{aligned} \quad (9)$$

The constraint imposes a minimum required data rate (denoted by R_{th}) for transfer between the AUV and each sensor node. Therefore, the AUV needs to be at a certain distance d_{th} from the sensor nodes to satisfy this condition, i.e., $\|\mathbf{p}_{A_i}[n] - \mathbf{p}_{S_i}\| \leq d_{\text{th}}$. Based on (2) and (3), we can obtain d_{th} as

$$d_{\text{th}} \leq \frac{1}{2c} \ln \left[\left(\frac{2\pi\sigma^2}{er^2 P_t} (2^{R_{\text{th}}} - 1) \right)^{-1} \right] \quad (10)$$

Unfortunately, the optimal solution of (9) for the general case (i.e., where the order of sensor node visits is not defined) is very difficult, if not impossible. Therefore, we resort to a sub-optimal solution. First, we determine the optimum sequence order of the sensor nodes to be visited, which can be considered as a large-scale trajectory optimization. Once the order of sensor node visits is determined, we deal with the small-scale optimization problem that optimizes the path between each pair of adjacent nodes to minimize the overall mission time. It should be noted

TABLE I
SYSTEM AND CHANNEL PARAMETERS

Parameter	Variable	Value
Mission area	$G \times H$	$20 \times 20 \text{ Km}^2$ [21]
Number of sensor nodes	F	20
Depth of the sensors	Z_s	250 m
Number of time slots	N	100
Mean of ocean current speed	α	0.6 m/s [19]
Variance of ocean current speed	β	0.01 [18]
Transmit power	P_t	0.01 W [28]
Detector responsivity	r	0.5 [28]
Noise power spectral density	N_0	10^{-19} W/Hz [28]
Bandwidth of the receiver	B	100 MHz
Extinction coefficient for clear ocean	c	0.15 [28]

TABLE II
SPECIFICATIONS OF THE AUV [29]

Parameter	Variable	Value
Length of the AUV	L	1.8 m
Mass of the AUV	m	50 Kg
Diameter of the AUV	D_s	0.2 m
Wetted surface area	A_s	47.18 m^2
Drag coefficient	C_D	0.0064
Efficiency of the propulsion system	η_p	100%
Velocity of the AUV	$\ \nu_A\ $	0.5 m/s
Depth of the AUV	Z_A	220 m
Water density	ρ	997 Kg/m^3

that if ocean currents are ignored, our solution reduces to large-scale optimization.

For large-scale optimization, we formulate the problem as a TSP to minimize the mission time assuming direct paths between each two nodes [25]. For the solution of TSP, we use the genetic algorithm (GA) toolbox in MATLAB [26] which yields the order of sensor node visits. Then, for the determined order of sensor nodes, we numerically solve (9) using fmincon function of the MATLAB optimization toolbox [27]. This function is based on the trust-region algorithm and is defined to carry out the optimization by using the present information and then to repeat the process over and over. Accordingly, with knowledge of the start and the endpoints of the movement and the underwater current speed in each time slot, the best trajectory between two sensor nodes is determined.

IV. NUMERICAL RESULTS

In this section, we present our numerical results for the optimal trajectory and discuss the energy and time savings made possible through the optimization. We consider an area of $G \times H = 20 \text{ Km} \times 20 \text{ Km}$ where the sensors are located at the seabed with a depth of $Z_s = 250 \text{ m}$ and the AUV swims at a fixed depth of $Z_A = 220 \text{ m}$. Unless otherwise stated, system and channel parameters are provided in Table I. AUV specifications are further provided in Table II. For the solution of TSP algorithm, the number of populations and the number of iterations in the genetic algorithm are set as 100 and 10000, respectively.

In Fig.2, we consider a USN where $F = 20$ sensor nodes are uniformly distributed on a rectangular grid pat-

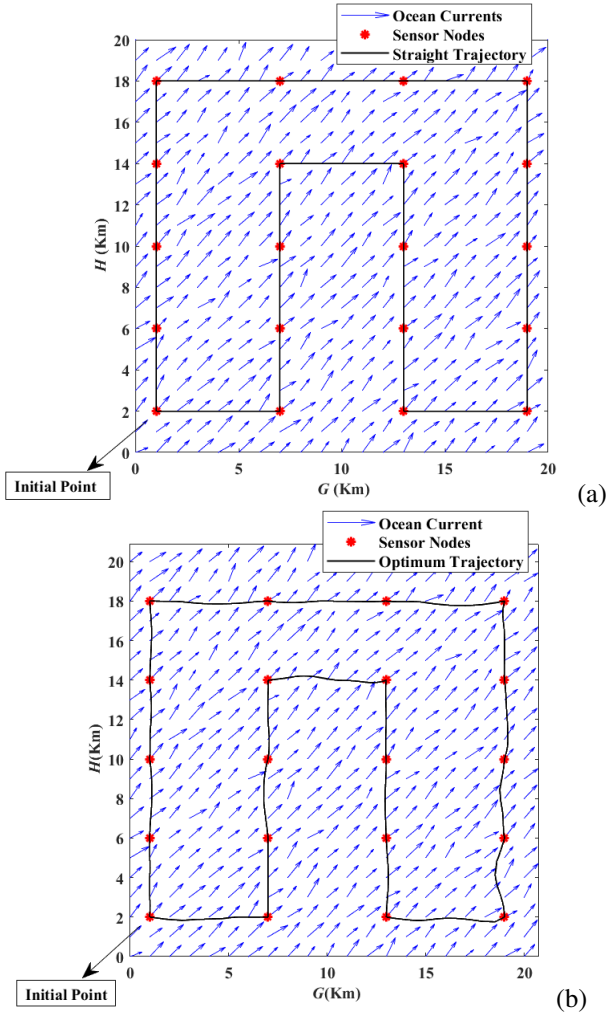


Fig. 2. AUV trajectories for uniformly distributed sensors: a) Straight trajectory (i.e., only large-scale optimization), b) Optimum trajectory

tern. As a benchmark, we include the case where AUV follows a straight trajectory between every two nodes as illustrated in Fig.2.a (i.e., this is simply based on the large-scale optimization results). Under the assumption of AUV velocity of $\|\nu_A\| = 0.5$ m/s, it takes $T = 60$ hours to complete the mission, which means $E_{\text{tot}} = 4.06$ MJ of energy consumption. Our proposed trajectory found from the solution of (9) is presented in Fig.2.b. It is observed that the AUV does not any longer follow a straight path because the AUV selects its path reactive to ocean currents. In particular, for most cases, the AUV avoids to swim towards the opposite direction of ocean currents whenever possible to save energy. Using the proposed trajectory, it takes $T = 57.5$ hours and $E_{\text{tot}} = 3.91$ MJ of energy consumption to complete the mission. Comparison with the benchmark in Fig.2.a demonstrates that the AUV saves 2.5 hours to complete its mission, which means 169 KJ of saving energy. This obviously indicates the superiority of the proposed trajectory.

In Fig.3, we consider a USN where $F = 20$ sensors

are randomly distributed. The results in the following are obtained based on averaging over 100 trials while the figure shows only one trial as an example. In each trial, we change the location of randomly distributed sensor nodes while the ocean currents distribution remains the same. For the AUV velocity of $\|\nu_A\| = 0.5$ m/s, it takes $T = 57.5$ hours and $E_{\text{tot}} = 3.89$ MJ of energy consumption to complete the mission for straight trajectory (i.e., only large-scale optimization which effectively ignores the ocean currents). This reduces to $T = 54.9$ hours and $E_{\text{tot}} = 3.72$ MJ for the proposed trajectory. This indicates an average of 2.6 hours reduction in the mission time and an average energy saving of 180 KJ.

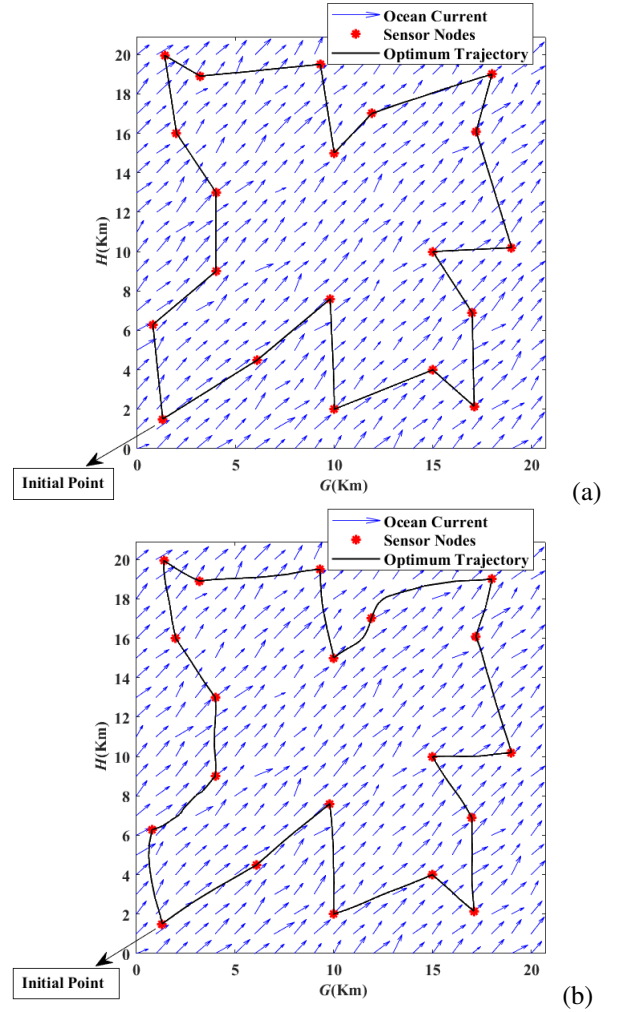


Fig. 3. AUV trajectories for randomly distributed sensors: a) Straight trajectory (i.e., only large-scale optimization), b) Optimum trajectory

In Fig.4, we investigate the number of sensor nodes on the energy consumption and mission time. Results are averaged of 100 trials and the same conditions in Fig.3 are considered. The number of sensor nodes ranges from $F = 5$ to $F = 50$. For $F = 5$ sensor nodes, the mission time and the corresponding energy consumption for the straight trajectory are respectively $T = 27.6$ hours and

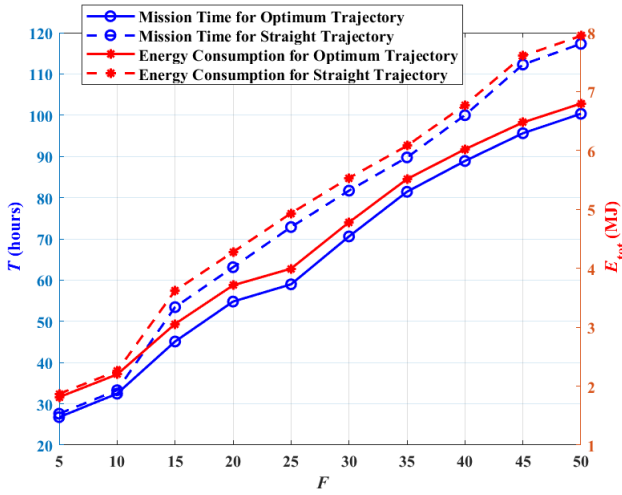


Fig. 4. Effect of the number of sensor nodes on the mission time and energy consumption

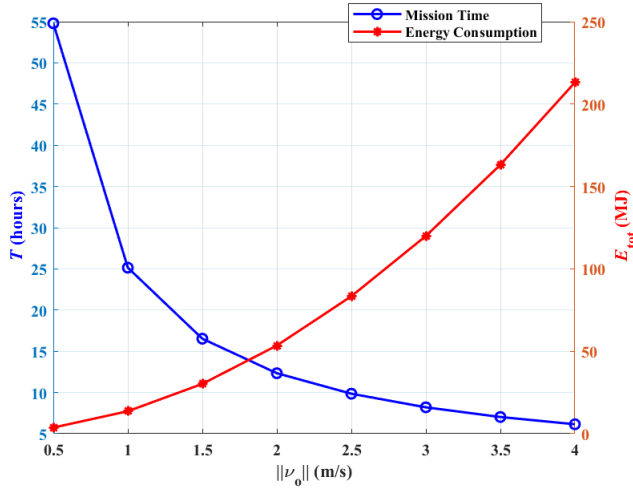


Fig. 5. Effect of AUV velocity on the mission time and energy consumption (Only optimal trajectory is considered.)

$E_{\text{tot}} = 1.86 \text{ MJ}$. These reduce to $T = 26.7$ hours and $E_{\text{tot}} = 1.81 \text{ MJ}$ for the proposed trajectory. This indicates an improvement of 3.3 % in travel time and 2.7 % in energy consumption. For $F = 50$ sensor nodes, it requires $T = 117.3$ hours and $T = 100.1$ hours respectively for straight and optimum trajectories, indicating an improvement of 14.7 % in travel time. We have $E_{\text{tot}} = 7.94 \text{ MJ}$ and $E_{\text{tot}} = 6.7 \text{ MJ}$ for straight and proposed trajectories which yields an improvement of 15.6 % in energy consumption. It can be readily checked that the improvement increases as the number of sensor nodes increases.

In Fig.5, we investigate the effect of AUV's velocity on the energy consumption and mission time. Other assumptions are the same as in those in Fig.3. It is observed that as the velocity increases, the mission time decreases while the energy consumption increases. For example, the

mission time for $\|\nu_A\| = 4 \text{ m/s}$ is $T = 6.2$ hours which is 48.3 hours less than that in $\|\nu_A\| = 0.5 \text{ m/s}$ (considered in Fig.3). Accordingly, the energy consumption reaches to $E_{\text{tot}} = 213 \text{ MJ}$ from $E_{\text{tot}} = 3.72 \text{ MJ}$. This also indicates the need to determine a trade-off between the energy and mission time requirements. For the given scenario under consideration, it can be readily checked from Fig. 5 that $\|\nu_A\| = 1.8 \text{ m/s}$ gives such a good trade-off where the plots of mission time and energy consumption intersect.

V. CONCLUSION

In this paper, we considered a USN network where the AUV visits sensor nodes for data retrieval through a VLC link. We formulated the design of optimal AUV trajectory as an optimization problem to minimize the AUV energy consumption (equivalently, to minimize mission time for constant speed). The optimization problem was numerically solved under data rate constraints imposed by the VLC link and in the presence of ocean currents. Our results demonstrated that the proposed trajectory is reactive to ocean currents and brings energy savings and decreases mission time. These improvements are more pronounced for larger number of sensor nodes. We further investigated the effect of AUV speed on the trajectory and demonstrated that proper choice of the speed is important to find the best trade-off between mission time and energy consumption.

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