



Science Mesh for site administrators: operations, security and trust

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- * Many thanks to:
 - * David Antoš, Milan Daneček, Miroslav Bauer (CESNET)
 - * Holger Angenent, Daniel Műller (WWU)
 - * Renato Furter (SWITCH)
 - * Antoon Prins, Thirsa de Boer (SURF)
- * Remark: Still work in progress



★ Federated Infrastructure

- * Deals with all issues related to federating the infrastructure
 - * AAI
 - Monitoring and accounting
 - * Procedures, OLAs
 - Security
 - * Integration with EOSC
 - Support
- * Both procedural and technical/operational
- * Keep things as lightweight as possible (but not lighter)
- * Re-use as much as we possibly can





* AAI

- Sharing data and apps
- * Federated Identity/Group Management is one road you can take
 - * Federated Identity and Group Management system allows users to login to various distributed systems based on their identity or group they belong to
- * The EFSS systems within the Science Mesh can work with such systems
 - Just need source of identity and group information



- * But for our use-cases it is not really necessary
 - Sharing data and apps based on an invitation workflow
 - * No need to be able to login into remote systems
 - * Only need to be able to login into your own EFSS systems and being authorized to use remote data and apps. Authorisation is obtained during the invitation workflow
- * Bottom up approach
 - No need to be member of a scientific community
 - * You just want to collaborate on a project with your own colleagues within your own institute and colleagues at other institutes somewhere else and share data and apps with them

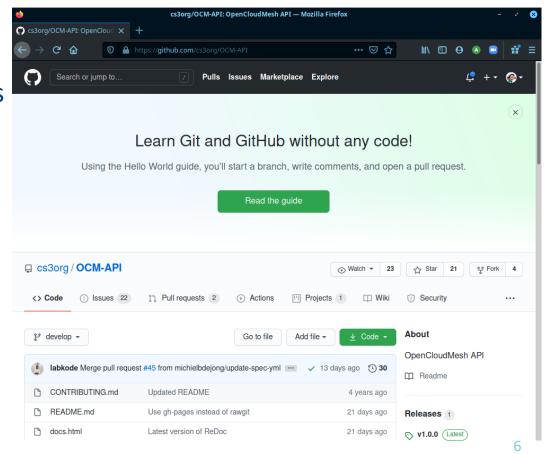


★ Invitation workflow

- * Based on Open Cloud Mesh (OCM) APIs
 - Create and receive shares
 - Send and receive notifications
 - https://github.com/cs3org/OCM-API

#OCM

- * enables resource sharing
- Does not solve how users know each other
- * Added discovery and identity management on top of OCM





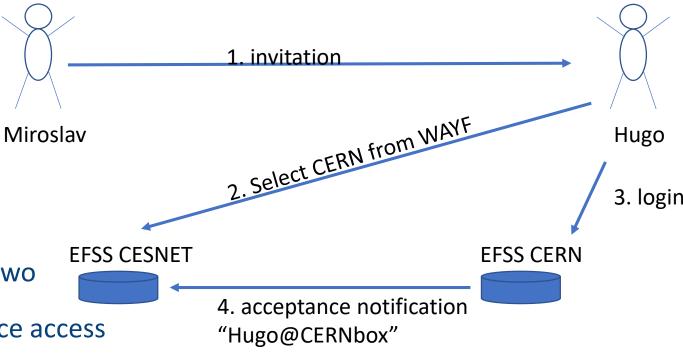
♣ Invitation workflow

- * At the core of the Science Mesh
- * Based on establishing trust between pairs of users without requiring them to know each others IDs or EFSS'
- * Sharing a resource regardless of what the resource is
 - Data
 - * Applications



* Invitation workflow principle

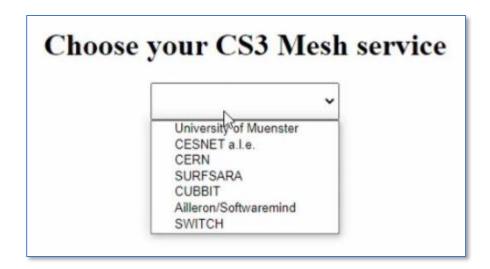
- Send an invitation through a familiar channel
- * E.g. email, instant messaging, ...
- No need to know what other side uses
- * Invited user goes to a WAYF-like service
 - Chooses the system
 - * Logs in -> reveals user ID
- * This information is used
 - * To establish trust between those two users
 - * To send tokens for sharing/resource access







- * System Architecture
 - # EFSS'
 - Central configuration database
 - * Contains the mesh sites
 - * Executive Module
 - Located with sync-and-share services
 - * Service discovery for users
 - Sharing policy enforcement
- * Design considerations
 - * Cache information locally at sites
 - **# GDPR**









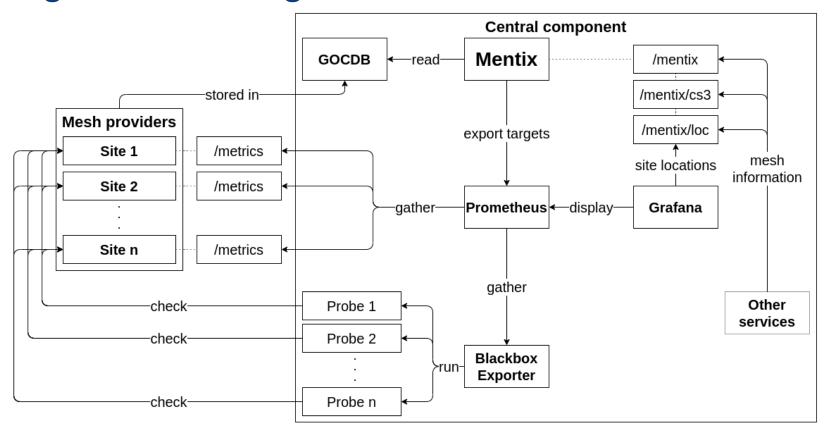
* Groups

- * Workflow will be similar as with person to person sharing
- * Groups defined and managed at target system





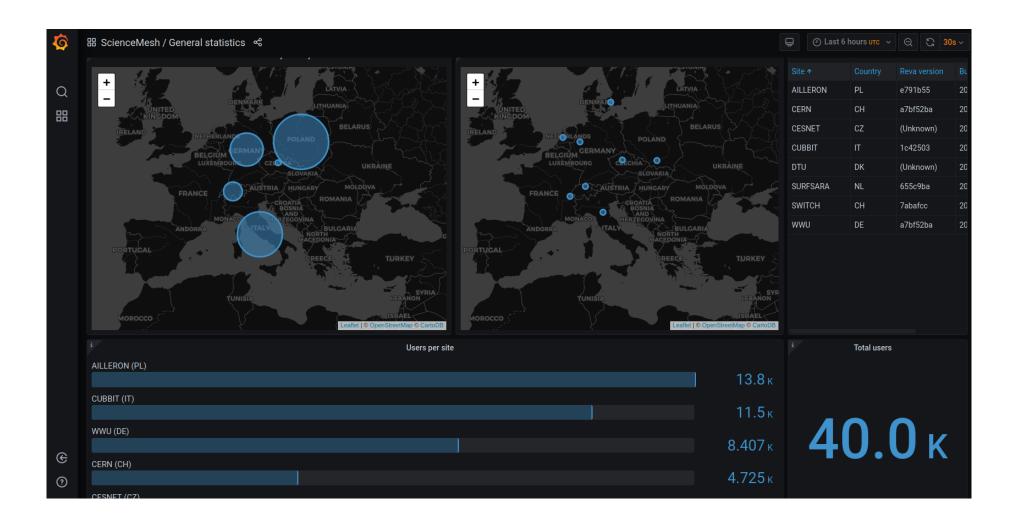
Monitoring and accounting



21



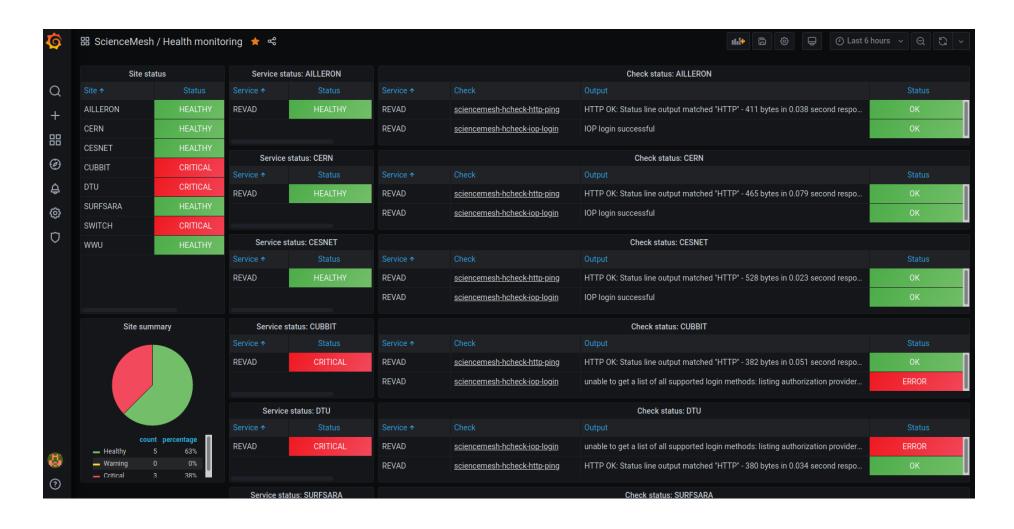
Operational excellence and new sites



21



Operational excellence and new sites





* Procedures

- * Support (helpdesk for users and fellow sites in the mesh)
- * Security
- * Operational
 - Downtimes
 - * Availability and Reliability
- Ingress of new sites
 - * Sites need to fulfill some requirements
- Removing sites from the mesh





* Science Mesh Governance

- Proposal
 - * Science Mesh Executive board
 - * Financing centrals ops
 - * Ratification of decisions
 - * Science Mesh Steering Group
 - Making decisions
 - Operational team
 - * Running central services





- **Nation Nation Nation Nation Nation** National N
- *See Bob Jones' talk in CS3 2021
- * Rules of Participation





NOT IN SECTION : Note that the section is a section in the sect

- * Ailleron
- *** CERN**
- *** CESNET**
- *** Cubbit**
- *** SURF**
- *** SWITCH**
- * WWU
- * Your site?????





Thank you! Discover more on...

- cs3mesh4eosc.eu
- in company/cs3mesh4eosc