MCSan Diego



Finding Ultracool Dwarfs in Deep HST-WFC3 Surveys with Machine Learning Christian Aganze (caganze@ucsd.edu, UCSD), Adam Burgasser (UCSD), Christopher Theissen (UCSD), Chih-chun Hsu (UCSD),

PURPOSE

<u>Compare methods for selecting M, L, T-</u> <u>dwarfs in deep spectroscopic surveys</u>

Ultracool Dwarfs (UCDs) are objects with masses resolution M5-T9 spectra from the SpexPrism Library (<0.1 Msun, Kirkpatrick et al. 2005), which includes low-mass stars and brown dwarfs

WISP & 3D-HST SURVEYS

The WFC3 Infrared Spectroscopic Parallel Survey (WISPS, Atek et al. 2010) and 3D-HST survey (Momcheva et al. 2016) look for high-z galaxies using low-resolution (R ~200) near-infrared (1.1-1.7 microns) for more than 250,000 objects

METHOD 2: RANDOM FOREST

Labels: we trained a random forest model to identify objects into subgrouping: Galaxies, early M dwarfs (<M7), M7-L0, L and T

Features: in addition to spectral indices we added the S/N ratio measured in the J and H bands, the spectra type and goodness of fit statistics comparing each spectrum to a UCD spectral standard and a line

Main model parameters: 474 trees

Performance in training: we achieve a precision metrics of ~98% on the test set

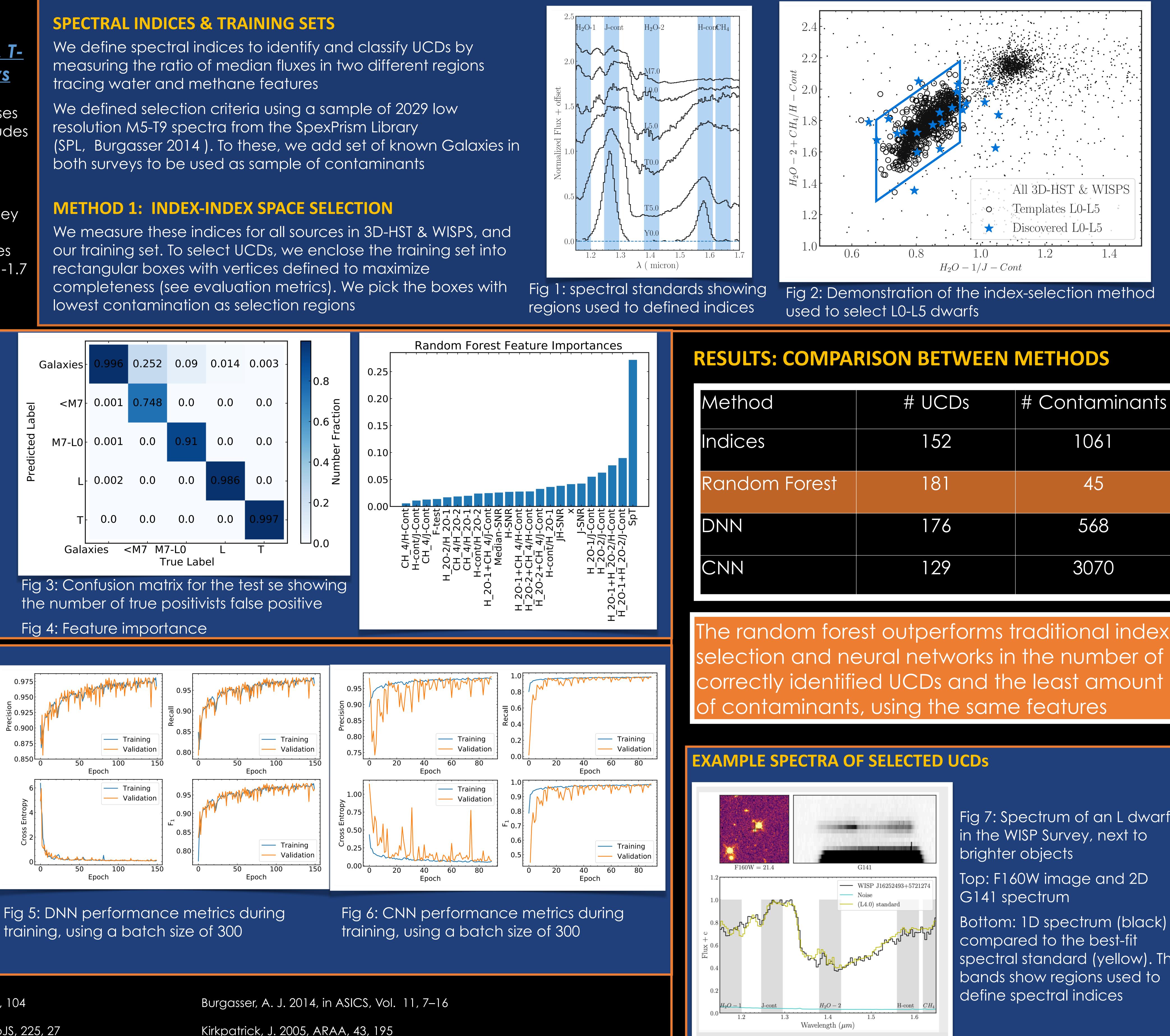
METHOD 3: ARTIFICIAL NEURAL NETWORK

Labels & Features: we used the same labels and features as the random forest method

Architectures: we explored two different architectures: a deep fully connected deep neural network (DNN) and a convolutional neural network (CNN). We optimized the number of parameters for these models using a random search

Main model parameters: 5 hidden layers for DNN, 1 convolutional layer and 3 hidden layer for CNN

Performance in training: precision of ~96 % for the DNN and ~95% for the CNN





REFERENCES

Atek, H. et al. 2010, ApJ, 723, 104 Momcheva, I. et al. 2016, ApJS, 225, 27

Russell Ryan Jr. (STSCI), Danella Bardalez-Gagliuffi (AMNH)

Kirkpatrick, J. 2005, ARAA, 43, 195



	# UCDs	# Contaminants
	152	1061
rest	181	45
	176	568
	129	3070

Fig 7: Spectrum of an L dwarf

spectral standard (yellow). The bands show regions used to