DigCurV

CURATE: The Digital Curator Game

Closing Questions

CAUTION

DANGER

You've fallen into the Digital Curator Gap!

Question 1:

Digital technologies are forcing institutional change. Many staff do not have the skills that they need for digital curation. As a result of playing **CURATE: The Digital Curator Game**, what are the three most important things that institutions could do to allow existing staff to work in digital curation in the new knowledge environments?

1

2

3

Question 2:

When hiring new staff, what are the most important considerations in getting the right skill set to complement the skills within the existing organisational structure? Can new staff help to facilitate institutional change?

1.Develop   **2.Educate**   **3.Manage**

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