



About the Game

CURATE: The Digital Curator Game is an exercise that prompts players to put themselves into digital project scenarios in order to address issues and challenges that arise when institutions engage with digital curation and preservation. The game focuses on considerations for practitioners and the implications of falling into the digital curator gap. Bringing the benefits of professional development and collaboration to the fore, players will explore the migration from traditional competencies to the key skills and competences required of digital curators today. Additionally, players will engage in dialog around the institutional and individual training needs within the sector. Following the game, two closing questions can be addressed in order to share ideas and experiences in a whole-group discussion.

Simultaneous games can be played with up to six players per game; the optimum number of players per game is four to six. Each game should have an established facilitator who will jumpstart conversations and ensure that all players have equal opportunity to contribute. We advise that the game board, cards, rules, record sheet and pen(s), dice, and game pieces be set out in advance of beginning the game session. Before beginning the game session, the game and rules for playing can be reviewed using the **Welcome to CURATE** PowerPoint presentation.

CURATE is copyright of DigCurV. You are free to share the game and game materials under the following conditions. We ask that you attribute the game to DigCurV and share the game under like conditions. If you wish to establish a translation of the Game and Game materials, or have ideas to build on this work we ask that you contact us to obtain permission and that you distribute any resulting work under a similar licence with the same conditions.

Materials & Printing

- **Game Board**

Specifications: 50.8 cm (length) x 50.8 cm (width) with 3-5 mm bleed all the way around
Paper: glossy finish poster paper

- **Game pieces**

Purchased online or in craft shops

Note: you must be source enough game piece for each player to have two pieces of the same colour, with enough unique colours for six players per game

- **Game cards**

Using the template provided, print cards on light to medium weight card, trim, fold and glue.

Each game card measures 90mm X 60mm and there may be suitable products (e.g. namebadges) available from your stationary supplier.

