

Team Brazil – University of Campinas #01: Cummulative Cannon



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## Problem Statement

**How high** may a ping pong ball jump using the setup on the video.

What is the **maximal fraction** of the total **kinetic energy** that can be **transferred** to the ball?





## Disclaimer

We have not **solved** this problem, but we are confident that some of our results can trigger a discussion.





## **Chapter 1 - The Experiment: Setup**

CART WORK

- m<sub>b</sub> = 2.7g
- $d_{ball} = 40mm$



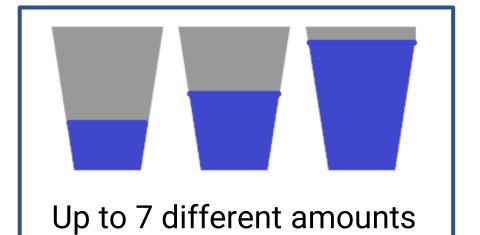




12 cm

## **Chapter 1- The Experiment: Studied Parameters**

8 cm



of water per cup.

 A
 B
 C

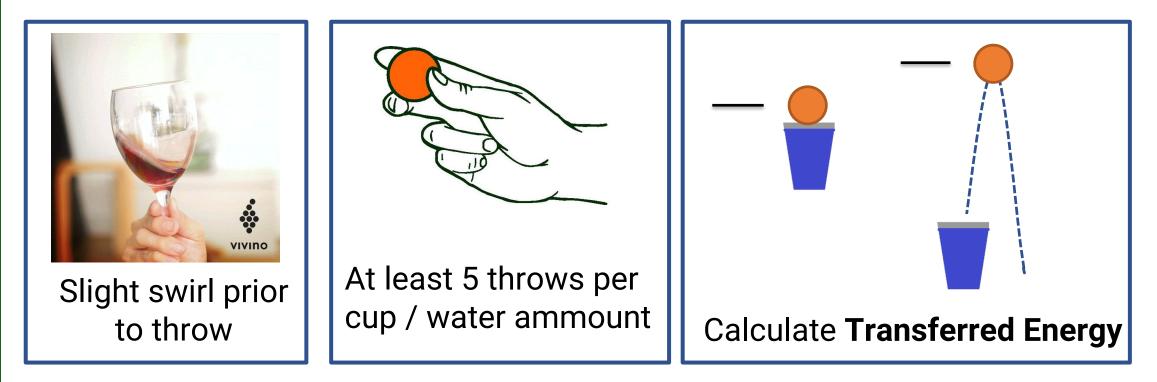
 3 Different Cup Diameters.
 ~ 1 shape

9 cm





## **Chapter 1- The Experiment: Protocol**

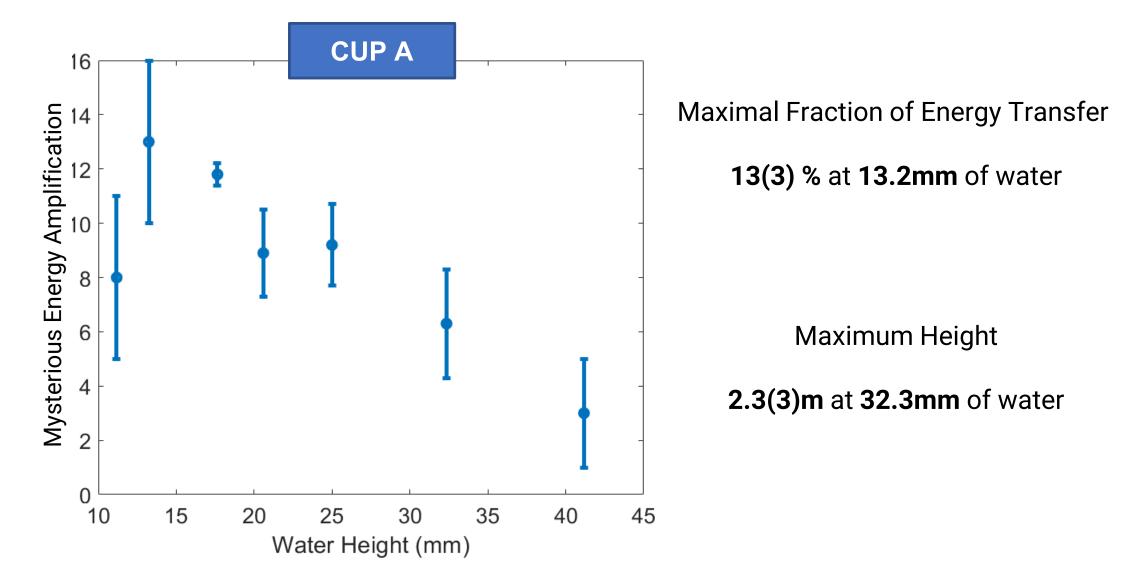


**Mysterious Energy Amplification =** Final Potential Energy of System

Initial Potential Energy of System

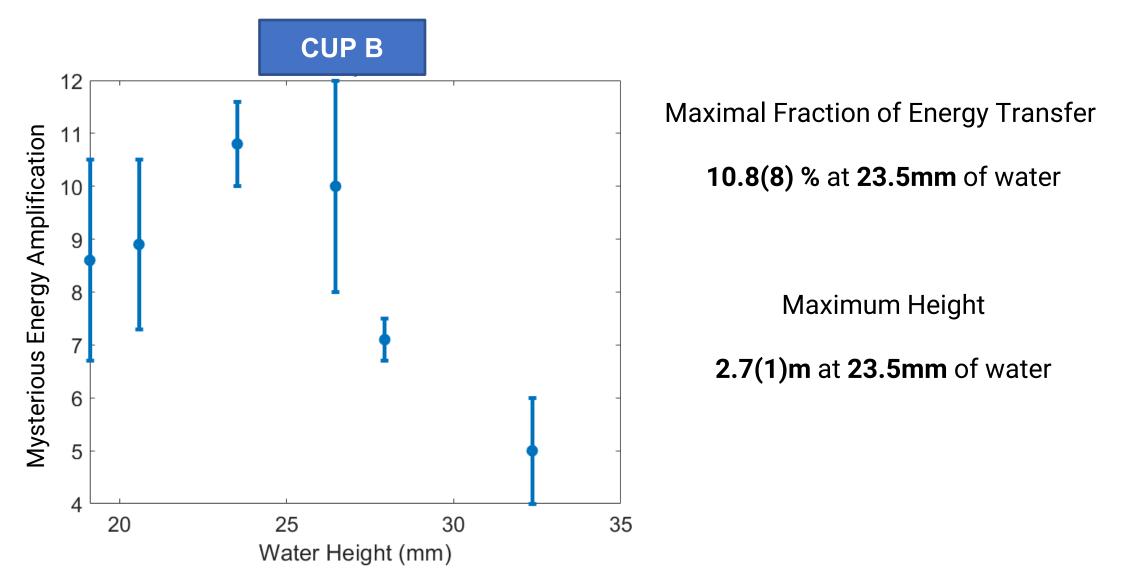


## Chapter 2- Results: Finding trends for cup A



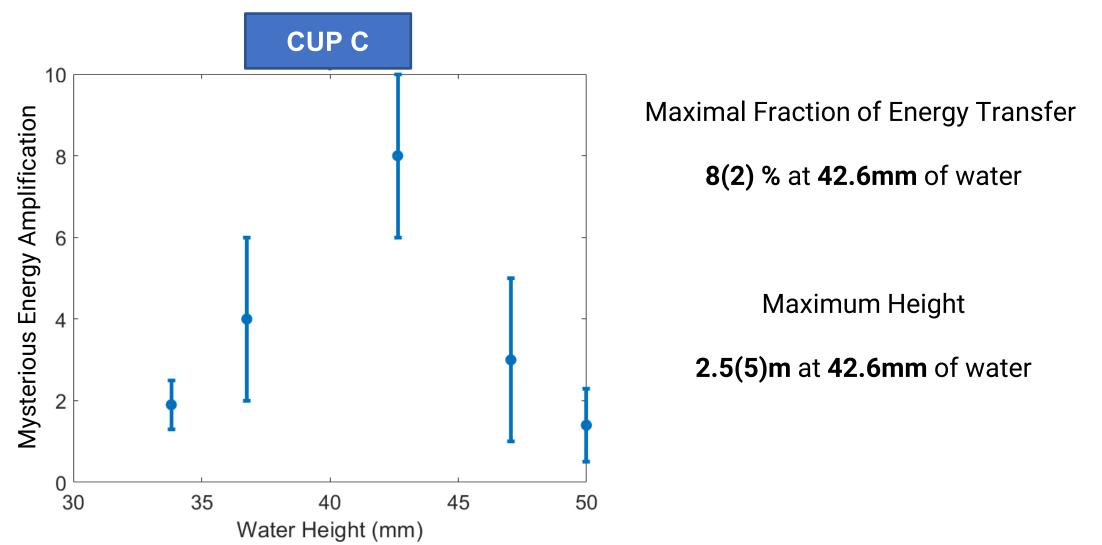


## Chapter 2- Results: Finding trends for cup B





## Chapter 2- Results: Finding trends for cup C





## **Chapter 2- Results: Conclusion**

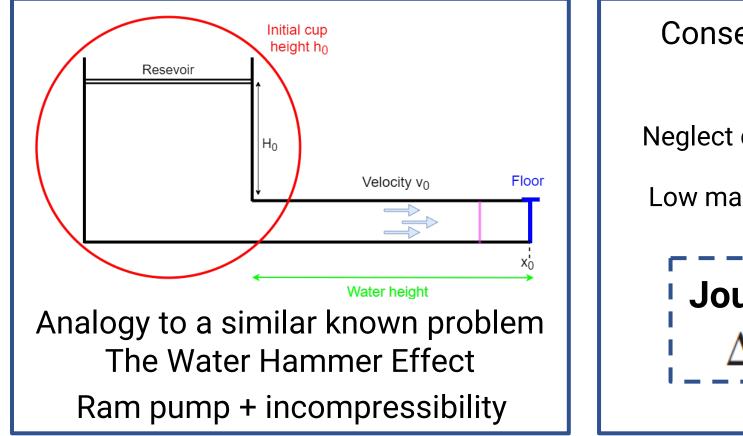
#### Maximal fraction of energy amplification was given by cup A: 13% at 13.22mm of water

#### Maximum height given by cup A: 2.7m at 23.5mm of water

Cups with smaller diameters are more efficient at amplifying energy.



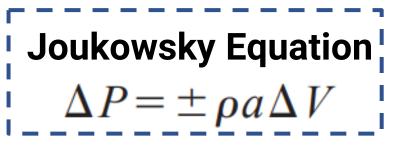
### Chapter 3- How we understood it: An analogy



Conservation of mass and momentum

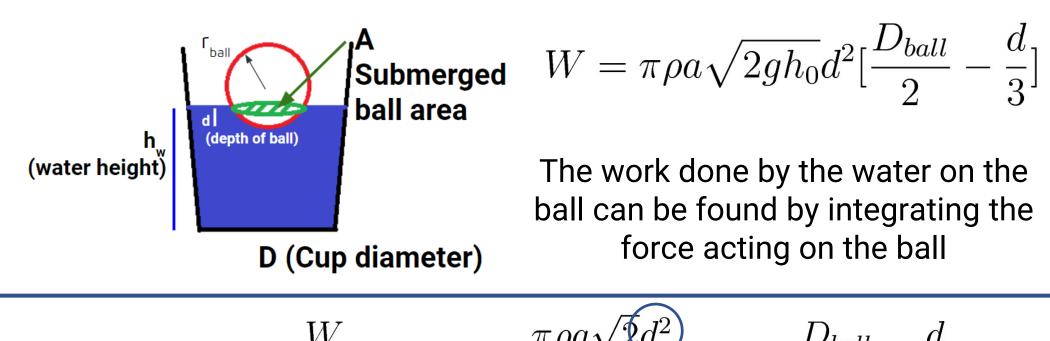
Neglect dissipation of shear forces.

Low mach number approximation.





#### Chapter 3- How we understood it: Modeling the force

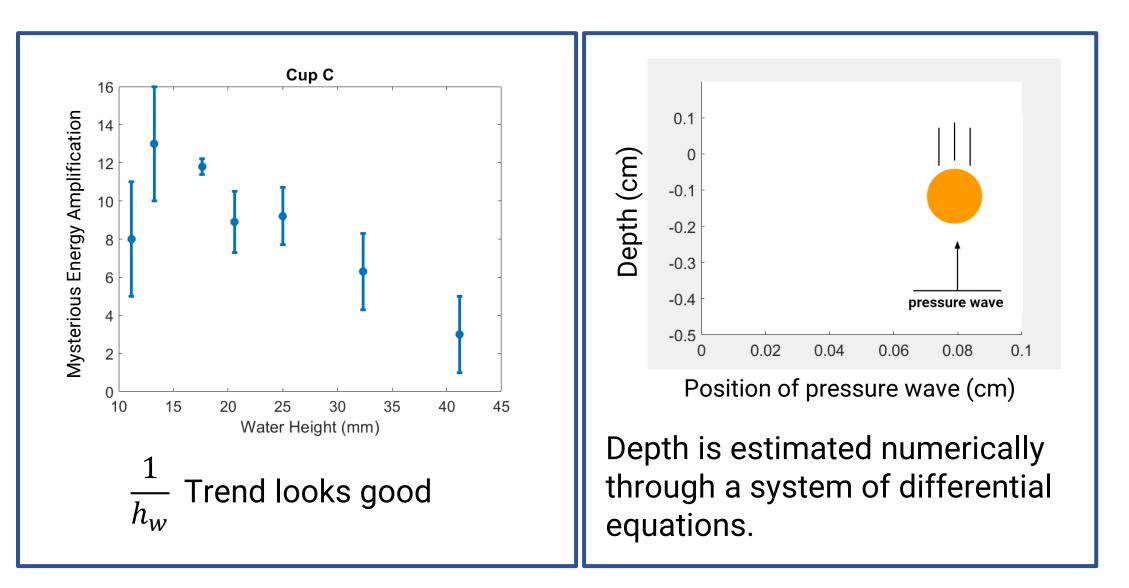


$$E_{transfer} = \frac{W}{E_{total}} = \frac{\pi \rho a \sqrt{2d^2}}{\sqrt{gh_0} \left(\frac{\rho \pi D_{cu}^2 h_w}{4} + m_{ball}\right) + m_{ball}} \left[\frac{D_{ball}}{2} - \frac{d}{3}\right]$$

Energy amplification heavily depends on the depth reached by the ball and is inversely proportional to the height of water in the cup.



Chapter 3- How we understood it: Looks good, but we cannot measure depth!







#### **Chapter 4 – Initial Conclusions**

We also built an experimen given a set of cups and bal

We proposed to explain the

Within experimental precis accurately predicts lower ( amplification for higher wa

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ptimize the energy transfer

m the water to the ball.

ot predict a maximum.





#### Chapter 5 – A Closer Look.

#### Phantom v7.3

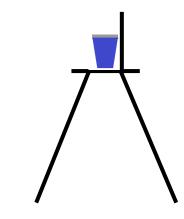
800 x 600 at 6,688 frames-per-second, and up to 500,000 fps with the new Turbo Mode.





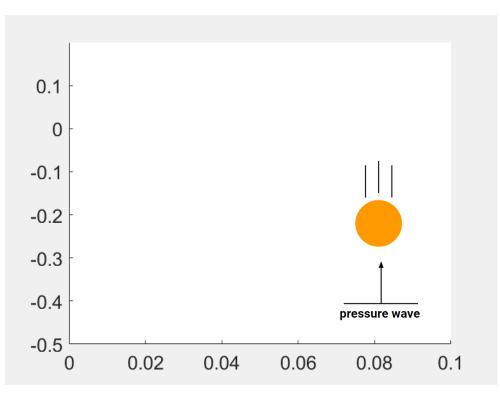
Goal: Understand what is happening during the collision







Chapter 5 – A Closer Look: what we got wrong part 1.

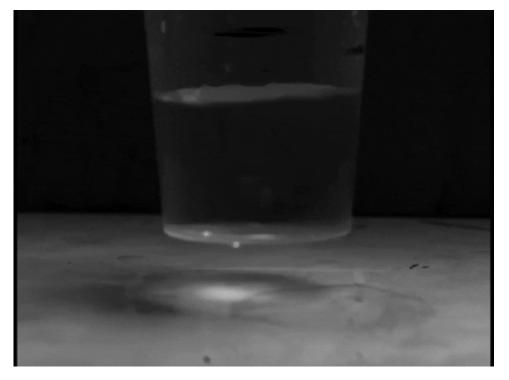




There is no "meeting of waves", the ball sinks during the fall and starts going up as soon as it hits the ground.



#### Chapter 5 – A Closer Look: what we got wrong part 2.



**NO Swirl** 



Swirl

The "gentle swirl" might have a bigger impact than earlier assumed.

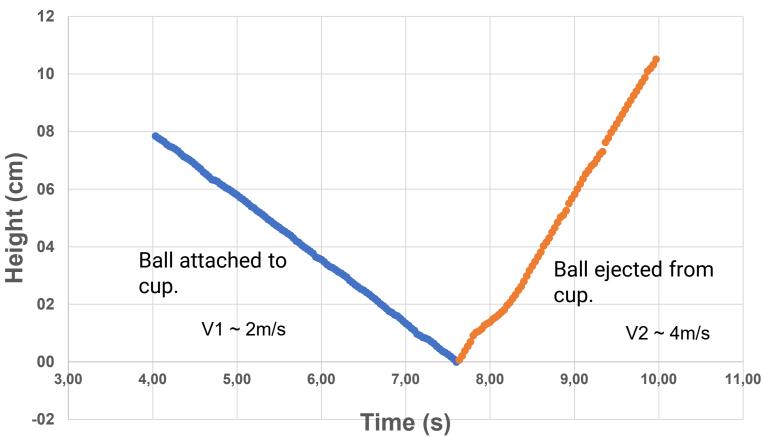
Definitely check out Team Russia's presentation in the final!





#### Chapter 6 (IV) – A New Hope:

High framerate video allows for measurements of actual **kinetic energy before and after the collision**.





#### Chapter 6 (IV) – A New Hope:



High framerate video allows for measurements of actual **kinectic energy before and after the collision**.

Also...

- Depth;
- Ball collisions with the sides;
- How "flat" was the fall;

• ...

Oh, do you?

With new found evidence, we should step back to experimentation...



# Chapter 7 - Today

We are eager to see the solutions to problem #01 presented both at the conference and at the competition!

We think our data can help understand exactly what is happening during the collision, and we are making our data OPEN so we can collaborate with everyone.





# Thank You!

