

## 1. Requirements Specifications via User Stories

International Football Association Portal. The requirements are organized by stakeholder.

### I. The IFA

	Requirement	Source link
1.	As the IFA, we want to be able to define and change policies of the leagues, so that we can control how games run.	System description document and interview
2.	As the IFA, we want to be able to define budget policy per season, so that we have authority over the specifications of budgets.	System description document and interview
3.	As the IFA, we want to be able to see the specifications of the budgets of the teams in real-time, so that we can monitor that they fulfill the regulations and policies.	System description document and interview
4.	As the IFA, we want to be able to assign referees to different leagues, so that we can plan the schedules.	Interview
5.	As the IFA, we want real-time digital recording of game event data by referees, so that all the information we get is accurate, reliable and true.	System description document and interview
6.	As the IFA, we want automatic scheduling that considers the scheduling policy and stakeholder restrictions, so that we avoid biases and we do not have to do rescheduling.	System description document and interview
7.	As the IFA, we want to be able to monitor the use of different resources by the stakeholders, so that there is constant transparency.	System description document and interview

8.	As the IFA, we want the system to be expandable, so that new users can be added to the system.	System description document and interview
9.	As the IFA, we want the system to support at least 50 000 users, so that it does not crash during peak times.	System description document and interview
10.	As the IFA, we want to be able to communicate with all stakeholders through the system about things such as game cancellations, so that everyone knows immediately at the same time what is happening.	Note: This requirement was specified in the interview in the way that it should be possible for all stakeholders to communicate through the system.

## II. Team

11.	As a team, we want to be able to manage our own resources, so that we can make the decisions related to our resources.	System description document and interview
12.	As a team, we want to be able to create our own social media page for the team, so that we can create personal content.	System description document and interview
13.	As a team, we want to be able to create social media pages for our different players, so that they can keep in touch with the fans.	System description document and interview
14.	As a team, we want to be able to create social media pages for our different coaches, so that they can keep in touch with the fans.	Interview
15.	As a team, we want to be able to manage our own social media page, so that we can update our fans about what they find important.	System description document and interview
16.	As a team, we want to be able to record every transaction, income and expenditure in the system, so that we do not have to send separate reports to the IFA.	System description document and interview
17.	As a team, we want to be able to pick a manager for a social media, so that we are able to handle the management of our content.	System description document and interview
18.	As a team,	Note: This requirement was specified in the interview in

	we want to be able to communicate with other stakeholders through the system, so that we do not have to use external communication methods.	the way that it should be possible for all stakeholders to communicate through the system.
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### III. Referee

19.	As a referee, I want to be able to record game events efficiently in real-time, so that I do not have to waste any time.	System description document and interview
20.	As a referee, I want the system to know my schedule and restrictions, so that I am not double-booked.	System description document and interview
21.	As a referee, I want to receive notifications about cancellations and rescheduling, so that I can reschedule my plans.	System description document and interview
22.	As a referee, I want to be able to communicate with other stakeholders in the system, so that I do not have to waste time finding how to contact different people.	Note: This requirement was specified in the interview in the way that it should be possible for all stakeholders to communicate through the system.

### IV. Fan

23.	As a fan, I want to be able to register in the system, so that I can follow different teams.	System description document and interview
24.	As a fan, I want to be able to access the system through a mobile app, so that I can access it anywhere.	System description document and interview
25.	As a fan, I want to be able to follow my favorite teams, so that I can keep up to date on what's happening.	System description document and interview
26.	As a fan, I want to be able to follow my favorite players, so that I can keep up to date on what's happening.	System description document and interview
27.	As a fan, I want to be able to see the game schedules in the system, so that I know when games are on.	System description document and interview
28.	As a fan, I want to receive notifications, so that I know if something is rescheduled.	System description document and interview

29.	As a fan, I want to be updated about events during the games, so that I know exactly what is happening now.	System description document and interview
30.	As a fan, I want the system to work in the language and currency of my country, so that I do not have to translate or convert anything.	Interview