

The Carpentries

doi: 10.5281/zenodo.4014106

CSCCE Community Profile

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COMMUNITY OVERVIEW

The Carpentries is a large, global community of technologists, scientists, researchers, scholars, and librarians from different domains of expertise. It focuses on teaching foundational computational and data science skills to librarians and researchers in academia, industry and government during its workshops, which are led by instructors around the world. The community's core offerings are called Carpentries workshops and Instructor Training. Its platforms, trainers, maintainers, instructors and learners come together for virtual community discussions, resource sharing, edits and updates (GitHub, blog) and general discussions relevant to The Carpentries (Slack, mailing list). Messages and updates are broadcast via a blog, Twitter, Slack, TopicBox, a newsletter, YouTube, LinkedIn, and Facebook. This fiscally sponsored project of Community Initiatives was launched in 2018, with lesson programs (Library Carpentry, Software Carpentry, and Data Carpentry) existing for 3 - 8+ years prior.

- ► DATA SCIENCE
- ► SOFTWARE SUSTAINABILITY
- ► DIVERSITY/EQUITY/INCLUSION
- ► INFRASTRUCTURE DEVELOPMENT
- ► PROFESSIONAL DEVELOPMENT
- ► SKILLS DEVELOPMENT
- MULTI-STAKEHOLDER COLLABORATION
- Website: <u>carpentries.org</u>

COMMUNITY BASICS



2800 trained instructors within a broader community of more than 10 000



Mostly online with some in-person events



International



Open



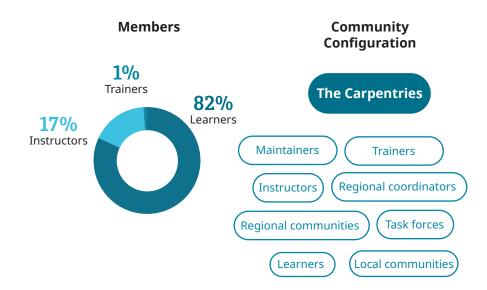
Community of Practice

COMMUNITY STRUCTURE

Community Management

Community management is provided by all 13 core team members to varying degrees. Additionally, there are various task forces and committees, with team members tending to their specific subcommunity. There are specific, formalized ambassador-type programs for Trainers, Instructors, Maintainers, and Regional Coordinators, among others.









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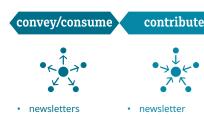
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PROGRAMMING

The CSCCE Community Participation Model describes four modes of member engagement that can occur within a community: CONVEY/CONSUME, CONTRIBUTE, COLLABORATE, and CO-CREATE. All modes may be present at once, with some members interacting in multiple modes - or a community may have member engagement that falls into only some of the modes described. The model enables the mapping of community member behaviors to programming and other infrastructural support that the community manager, convening organization, or funder may provide to the community. For more information, see the <u>CSCCE community participation model</u>.

IN THIS COMMUNITY

Online activities include discussions in Github, Slack, TopicBox, and Discourse, plus group emails, webinars, coding, working groups, and committee meetings. Offline activities include workshops, conferences, and community-led events.



- Twitter • blog
- website
- community platform
- · newsletter content
- asking questions
- guest blog post sharing
- resources
- providing code completing a



collaborate

- contact one another directly
- leading a webinar
- sharing resources



Online

In-person

COMMUNITY TOOLBOX

Communications

TopicBox MailChimp **GitHub** Blog Twitter

Productivity

Google Drive

Typeform

OUTPUTS & EVALUATION



Success looks like becoming the leading inclusive community teaching data and coding skills.

Evaluation and Reporting

- · Reports for community team
- · Community member surveys
- · Community member interviews

Opportunities

- · New events
- · New working groups
- New funding stream
- New program
- Branch into new domain
- Diversify digital engagement

Challenges

- Funding
- · Community recognition and incentives

Successes over the last year

• **Growth** – adding new members

participating in

working groups

- **Growth** adding additional subcommunities or working groups
- Financial new funding stream
- **Engagement** increased activity of members (commenting or attending)
- Productivity co-creating community outputs
- Recognition awards/articles/ invitations
- · Recognition members see value

FUNDING



58% Grants

Funding Streams

- 58% Grant Funded (Alfred P. Sloan Foundation, California Digital Library, Chan Zuckerberg Initiative, Moore Foundation, Institute of Museum and Library Services, Gordon and Betty Moore Foundation, Mozilla Open Source Support program, R Consortium)
- 33% Institutional memberships
- 9% Revenue from providing services e.g., training

