# number

Until the digital age of network computing humans lacked the technology to significantly improve state/market systems of imposed scarcity and structural violence. Now, more than at any other time in our history, we have both an urgent socioeconomic security crisis and a most critical environmental imperative to connect every human to a Commons management system that provides resource access and accountability at humus scale.

### Commons System Requisites:

P2P hardware protocol P2P software protocol P2P i/o resource ledger protocol P2P i/o participation ledger protocol

Spin: 464.1 m/s Orbit: 29.78 km/s

> This is our Commons. --humus we are to humus we go--We are not fiat currency.

### P2P governance protocol

### People

In a closed +/+ system where common resources are extracted for secret profits and reinforced by consumerism and redundantly manufactured waste, evermore serious degenerative cycles continue until an uncontrollable cascade of crises results in total ecosystem collapse.

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### **Process**

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Promise

By identifying and correcting unsustainable processes using collaborative management systems, less becomes more through open accountability and improved access to more equitable, productive and regenerative methods of utilizing the inherited resources upon which we all depend.

The P2P7P topology is a general framework of discourse for recognizing key variables in a complex ecosystem of myriad nodes of inputs and outputs, and contemplating how we might interface these relationships most functionally.

### Place

Geography Ecosystem **Resources/Capacity** 

### Power

Interdependence/Nature **Force/Violence Influence**/Persuasion

### People

Identification Physiology/Age/Health

### **Open Technology**

**Commons Infrastructure** Network/Spectrum Hardware/Software **Distributed/Ubiquitous RMS API Priority Focus** 

🔆 (CRMS) ISO/W3C

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**Projects** 

**Skills Building** 

Time Values

Protocol

Knowledge/Skillsets/Toolkits **Trust/Reputation** 

### Projects

STEAMER | knowledge | skillsets | toolkits Sciences (physics/bio/geo/chem) **T**echnology (software/hardware/R&D) **E**ngineering (design/build/repair) Arts (visualization/philosophy/culture) Medical (health/safety/security) **E**cology (law/protocol/consensus) **R**esources (io/ledgers/management)

### Process

Arts/History/Journalism **Information/Education** Surveys/Studies/Records

### Protocol

Methodology **Contract/Consensus** Governance

### Promise

**Progress Analysis Prediction Modeling** Virtual Reality Vision Modeling

### Resource Mapping

**Natural Elements Location Capacity** Materials/Product Tracking Human Skillsets/Toolkits

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### **Decision Making**

**Open Data Participation Obligation Competency/Skill Values Disciplined Agile Delivery Consensus Scaling Iteration** 

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The nonprofit mission of humus.io is to connect all humans to a common resource

### **Open Making**

- Infrastructure Assessment **Impact Survey Analysis Low-tech Modularity** Regenerative
- **Materials/Product Access**
- **Technical/Practices Data**

### <?>

☆ <?>

Power

**Conflict Resolution** 

**Open Hearing/Listening Collaborative** Process **Corroborative Process Regenerative Solutions** 

☆ Ten or twelve neighbors ☆ A local interest ☆ Combined STEAMER experience ☆ Meet regularly ☆ Learn to lead and lead to learn ☆ Rotation or sortition governance ☆ Member of a unisector team ☆ One or more projects ☆ Local access and accountability

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Inclusive

Restorative

Supportive

Accountive

humus-human i/o operatives

Responsive Collaborative

Informative Corroborative

Distributive Effective

Productive

Definitive

Corrective

Conservative

Progressive

Regenerative

Transformative

Time-value Sensitive

**Cross-Sector Cells** 

Place

**Competency Assessment Open Campus R&D** Correction Open Maker Space/Labs Self-directed Learning One + Cell/Teams

☆ <?>

☆ Participation Expected 🔀 Free-Time Accountability **Timeshare Access Carticon/Sortition** 

☆ <?>

### **Unisector Teams**

☆ Ten or twelve cell members **Expertise in one STEAMER sector Verified experience or interest** ☆ Meet regularly ☆ Learn to lead and lead to learn **A** Rotation or sortition governance ☆ Leading one or more projects ☆ International access International accountability ☆ <?>

### Access Accountability

Unconditional access to information: Materials science data Safety and engineering data Geographic data Socioeco impact data < ? >

### **Conditional access to resources:** Verified user I.D. Verified competency Verified impact survey < ? >

### Unconditional accountability:

When actions impact community. When actions between parties lack consent. < ? >

### management system. (CRMS)

Without accounting for i/o there is no way to know what needs doing, how best to do it, or how well anything actually gets done or could be done.

Replacing one fiat currency with another (cryptocurrency) does not a resource management system make.

We meet, eat and work together in the Commons, not to reinforce learned assumptions and beliefs, but to iterate resource management systems that work for everyone and we all have more fun.

"You can't manage what you can't measure."

### humus.io network

Local, regional, and international contests and events make the name of the humus.io game about how quickly teams can organize and how many cells and teams it takes to turn the least amount of land area into self-sufficient, regenerative ecosystems that support the greatest number of free people comfortably and sustainably.

### ☆ Who be it to refuse? $\Rightarrow$ What is the alternative?

Imagine all stakeholders in every socioeconomic system participating on STEAMER teams to bring real access and accountability from the depth and diversity of human experience to every sector and location on this humus planet.

