# Integrating LHCb workflows on HPC resources

# LHCb



### status and strategies

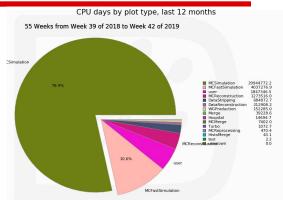
<u>Federico Stagni</u> (CERN) Andrea Valassi (CERN), Vladimir Romanovsky (IHEP-Protvino/CERN)

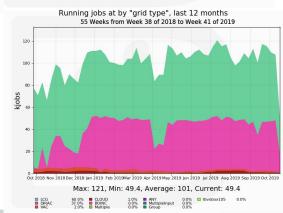
4 November 2019 – CHEP 2019, Adelaide <a href="https://indico.cern.ch/event/773049/contributions/3474807">https://indico.cern.ch/event/773049/contributions/3474807</a>

### LHCb overview



- MonteCarlo simulation jobs are, by far, the main consumers of the LHCb Grid computing capacity (will be >90% in Run3)
  - Includes event generation and detector simulation
  - Have ~no input data
  - Gauss, based on Geant4
  - Up to "yesterday", productions only ran in
    - single processor mode
    - x86 CPUs
    - 2GB/processor
- (one of the) strategy now, and later extend computing resources to run more MC simulation
  - for non-simulations, hopefully we'll find resources...





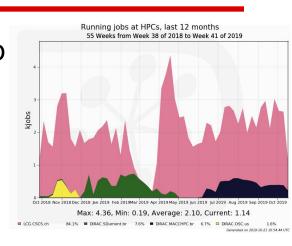
### **HPCs in LHCb**



As of today, some HPCs are available to LHCb

And we run there x86, single processor jobs basically, "like the Grid"

- Today's topic: running on <u>Marconi HPC</u> at CINECA (Italy)
  - Joint PRACE allocation for ALICE, ATLAS, CMS, LHCb
    - April 2019 to March 2020



See CHEP 2019 contribution

#107

"Extension of INFN-T1 on a

HPC system"

(this morning, 11:00)



## General HPC challenges

- Software architecture challenges
  - HPCs include many-core (KNL@Marconi), non-x86 (ARM, Power9), GPUs...
    - And they are made for MPI, but in HEP we use individual nodes
- <u>Distributed computing</u> challenges
  - HPC site policies differ from those of HEP Grid sites
  - Authentication, authorization, network, storage, O/S, batch queues...
- Some HPCs are easier to exploit than others
  - o e.g. LHCb already uses CSCS, which looks like an x86 Grid site
- HPCs are not the most natural fit for HEP today
  - O For us, they are just clusters of individual nodes
  - O But in HEP we must learn how to use them!

See CHEP 2019
contribution #55
"High Performance
Computing for HL-LHC"
(this afternoon, 14:00)



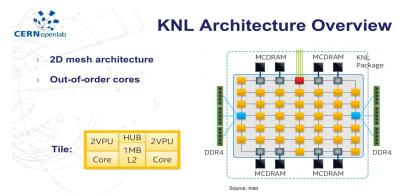
# Software architecture challenges

**CINECA/Marconi A-2** 









KNL on Marconi A2 at CINECA:

- ☐ 68-processors XeonPhi 7250
- 272 logical processors from 4xHyper-Threading
- □ 96 GB DDR4 RAM
- i.e. 350 MB RAM per logical processor (96/272)

Software challenge: <u>low memory per logical processor</u>

Need multi-process or multi-threaded software

### GaussMP: LHCb multi-process simulation



#### Focused on GaussMP

- LHCb MP simulation
- Interim solution until multi-threaded simulation (Gaussino) ready
  - We might also test this at CINECA later on

See CHEP 2019
contribution #285
"Gaussino - a
Gaudi-based core
simulation
framework"
tomorrow, R6

# 1<sup>st</sup> goal: validate GaussMP for production use

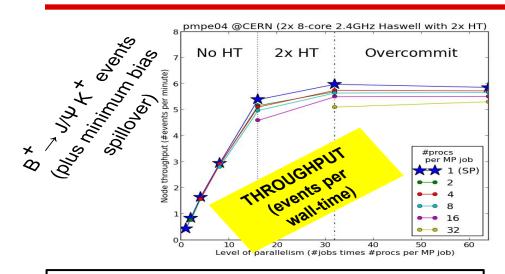
- Code from 2010, not used in production in LHCb previously
- Achieved same results event-by-event as in single-process

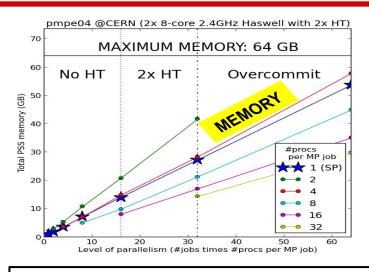
# 2<sup>nd</sup> goal: study performance scalability on KNL

 Using local batch see results on next two slides

# GaussMP: reference Haswell node at CERN







#### **Throughput**:

SP/MP scale well on 16 physical processors, ~10-20% extra gain from HT

No throughput benefit from MP simulation with respect to SP if node memory is large enough

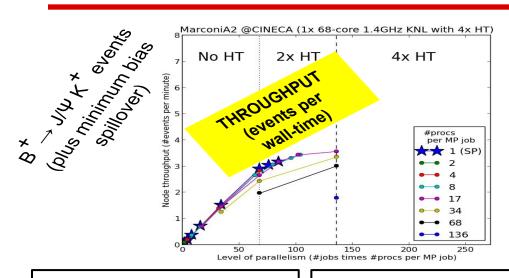
#### Memory:

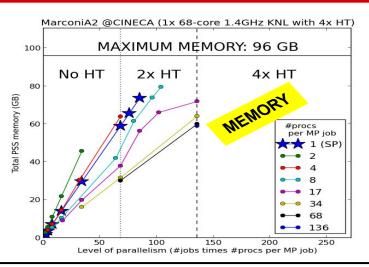
SP is feasible with all virtual processors and even beyond the 2xHT region

One SP job takes 0.9 GB memory, 64 jobs (on 16 processors) fit within the 64 GB budget

# GaussMP: Marconi KNL node at CINECA







#### Throughput:

Maximum throughput for 8 jobs with 17xMP

MP gives ~10-15% extra gain with respect to SP

#### Memory:

SP cannot use more than 85 virtual processors, out of 272 MP reaches 136 (2x HT), but not more (out of memory)

Earlier tests in 2018 on simpler events reached 272 (4x HT), but there was no throughput gain with respect to only using 136 (2x HT)



# Distributed computing challenges

#### **CINECA/Marconi A-2**

# General HPC challenges: distributed computing



Schematic view of "the Grid" and how it's normally operated Computing site BS **DIRAC** services Worker Node Login Computing site CLO SE (e.g. EOS)

#### ~easy integration when:

- 1. WNs have outbound connectivity
  - a. Marconi: yes!
- LHCb CVMFS endpoint(s) mounted on the WNs
  - a. Marconi: yes!
- SLC6 or CC7 "compatible", or Singularity
  - a. Marconi has Singularity, DIRAC pilots anyway run also on host OS



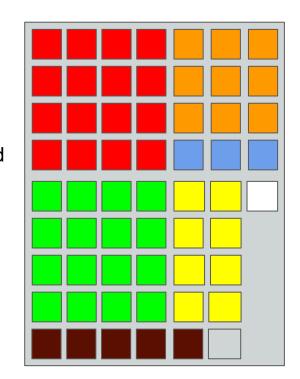
## ...everything's ~easy?

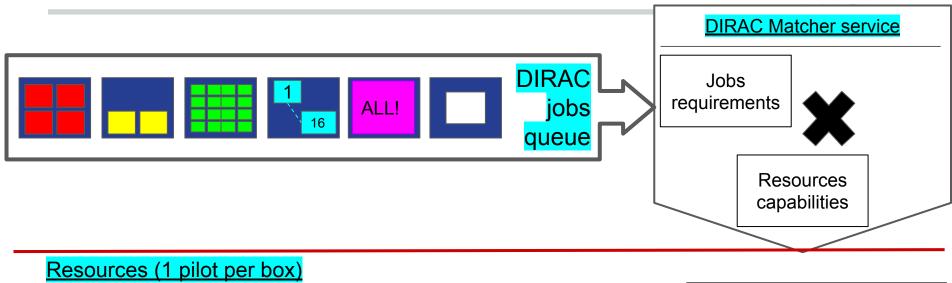
... but the jobs matching!

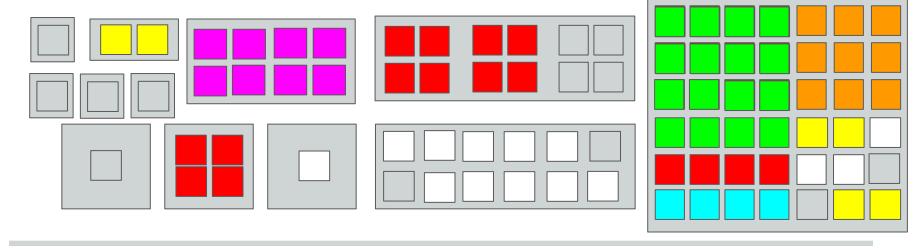




- Exploiting many-core architectures
  - Never done in LHCb before
    - ...all SP jobs
- DIRAC needs to "partition" the node for optimal memory and throughput (and maybe only use a subset of the logical processors)
  - Use DIRAC "Pool", an "inner Computing Element"
  - Parallel jobs matching









# LHCb on Marconi A2: status summary



- Software chain (GaussMP) is ready
  - Software validated, relevant hot patches released
- Distributed computing (LHCbDIRAC) is ready
  - Multi-processors aware Marconi site has been defined
- First integration tests have been performed
  - Successful parallel execution of GaussMP jobs on Marconi nodes, via DIRAC pilots

### Outlook



#### Next steps:

- GaussMP production, compared with SP
  - for validating the physics
- 2020: test multithreaded Gaussino on Marconi A2
- Verify Job accounting
- Memory as a matching parameter (~easy)

#### HPC role predicted to rise in LHCb and HEP

- O We must be ready to exploit these new resources
- O Exploiting Marconi A2 took much effort but was ~easy, other supercomputers may be more complex
  - Collaboration with local site essential for computing integration
  - Main challenge ahead is porting software to GPUs (need G4)









## **DIRAC** approach



### Pilots are the "federators"

#### **Send them**

as "pilot jobs" (via a CE)

Or just **Run them!** 

e.g. as part of the contextualization of a (V)M

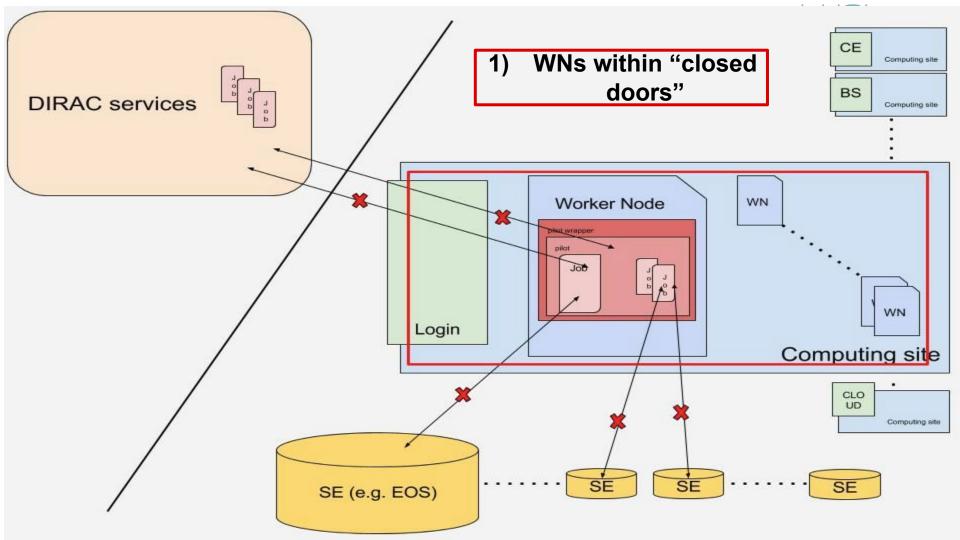
OR

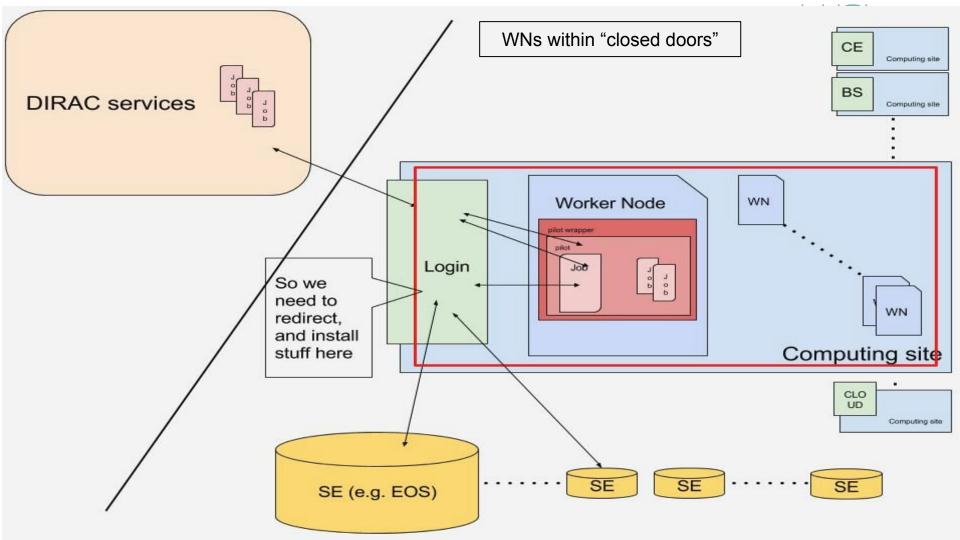
"Make a machine a pilot machine, and you are done"

# DIRAC THEF

### Once started, pilots will:

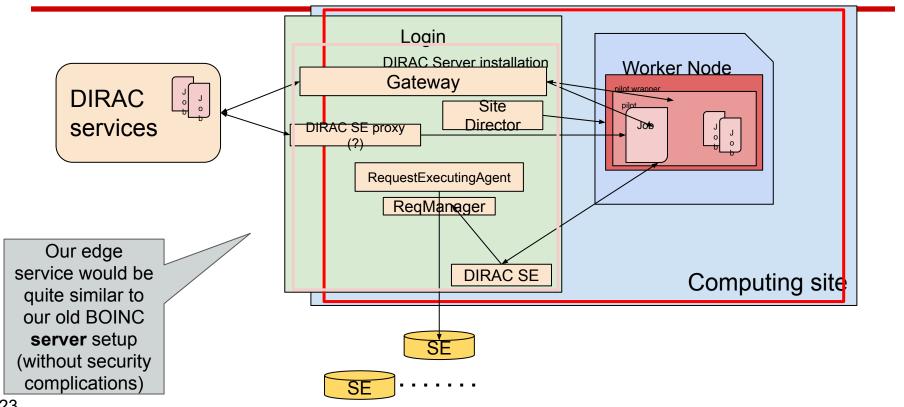
- 1. Install a DIRAC client
  - together with dependencies
    - lacktriangle the "container" is shipped  $\rightarrow$  a "container" is not necessarily an image
- 2. Self-discover WN capabilities
  - Including CPU power and capabilities
    - Using DB12 or MJF
    - And #processors
  - And memory
- Use a "JobAgent" to match the capabilities of the WN with the requirements
  of the waiting jobs.
- 4. Send monitoring info
  - A list of messages like
    - "I've booted up" ...
    - "I found the DIRAC pilot ok" ...
    - "I'm about to shutdown"...
  - Self-upload their own logs before shutting down





### **Zooming in...**





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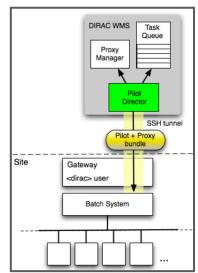




#### CE or no CE:

- At CINECA there's a HTCondorCE
  - o so, on our side, we simply added its backend
- If there would have been no CE, there would have been 2 possibilities:
  - the first is using a "DIRAC SSH CE", which is a very simple virtual Computing Element that only requires a SSH key pair to be established.
    - and then DIRAC would talk directly with the Batch System (SLURM for CINECA)
  - a DIRAC pilot factory can be setup, local to the HPC.





# DIRAC capabilities jobs requirements



#### From a users' perspective:

- certain jobs may be able to run only in SP mode
- certain jobs may be able to run only in MP mode (meaning: need at least 2 processors)
- certain multi processor jobs may need a fixed amount of processors
- certain jobs may be able to run both in SP or MP mode
  - depending on what's possible on the WN/Queue/CE
- for certain jobs we may want to specify a maximum number of processors to use

Last 2 bullets have been added specifically for running at Marconi HPC

It's possible to describe the jobs precisely enough to satisfy all use cases above.

# DIRAC capabilities resources description



#### Resource providers

- may give their users the possibility to run on their resources:
  - a. only single processor jobs
  - b. only multi processor jobs
  - c. both single and multi processor jobs
- may ask their users to distinguish clearly between single and multi processor jobs
- may need to know the exact number of processors a job is requesting
- may ask for only "wholeNode" jobs

It's possible to describe CEs and Queues precisely enough to satisfy all use cases above.