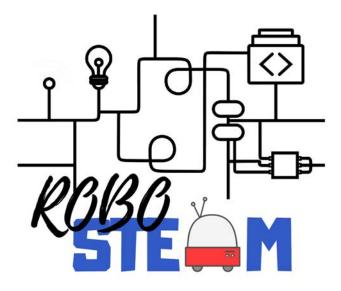
RoboSTEAM User Manual – O3.A3



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Project Number: 2018-1-ES01-KA201-050939





Version History

Version	Date		Comments
1.0	29/10/2019	9	Full manual version





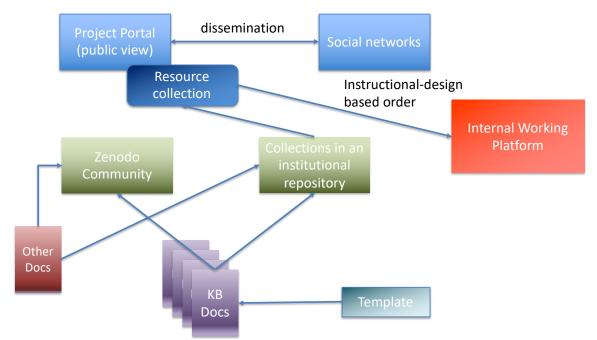
1. 03. A3

This document describes part of the work of the Output 3 – RoboSTEAM Environment. The output aims to define an educational environment which will offer to schools and teachers a complete set of tools, activities, guides and support to manage the implementation of STEAM challenges. An important part of this output is to describe how to use the system. This is done through a user manual. The definition of this user manual is described as follows:

- "Collection of multimedia, video and HTML guidelines and tutorials for the use of the system. Special attention to accessibility requirements will be paid to facilitate the use of the environment to any user, regardless his/her technical expertise and/or eventual disabilities. These materials will be accessible in their own contexts as "help tips", but also in a specific section.
- Complete User Manual for teaching staff and students".

2. RoboSTEAM Environment

The O3.A1 is devoted to design and implement a virtual environment, which means the technological ecosystem [1-5] for RoboSTEAM project [6, 7].



The RoboSTEAM technological ecosystem architecture is presented in Figure 1.

Figure 1. RoboSTEAM technological ecosystem architecture. Source: Based on [8]





3. RoboSTEAM Environment Manual

3.1. RoboSTEAM website

This is the public website of the RoboSTEAM project available at <u>http://robosteamproject.eu/</u> (see Figure 2). It is designed following the one-page metaphor and has links to the other main components of the technological ecosystem.

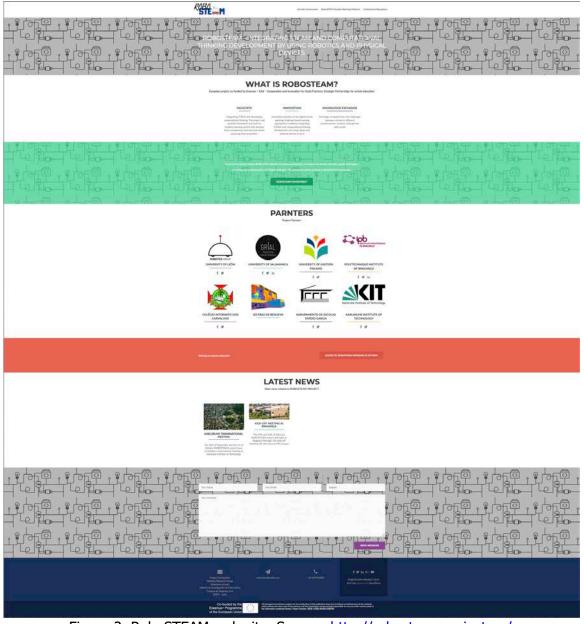


Figure 2. RoboSTEAM web site. Source: http://robosteamproject.eu/





3.2. RoboSTEAM internal working platform

It is the system for internal communication for the project partner and is based on a Moodle Learning Management System. This platform is accessible throughout the project website or directly throughout the URL <u>http://robosteamproject.eu/moodle/</u>.

This is not a public-accessible site, this means that only the registered users from every partner will have access through user and password (see Figure 3).

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Figure 3. Login page of the RoboSTEAM internal working platform. Source: <u>http://robosteamproject.eu/moodle/</u>

Once the users are authenticated in the system, they have access to the project documentation, forum threats and pending tasks (see Figure 4).





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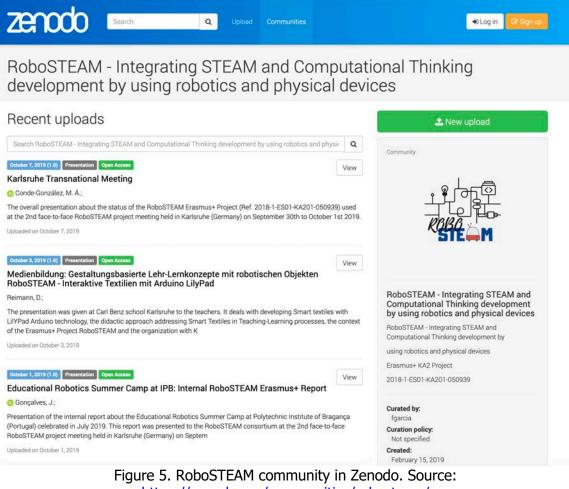
Figure 4. RoboSTEAM internal working platform





3.3. RoboSTEAM community in Zenodo

A public community has been set up in Zenodo (<u>https://zenodo.org</u>). This community is accessible at <u>https://zenodo.org/communities/robosteam/</u> (see Figure 5) or throughout the project website.



https://zenodo.org/communities/robosteam/

The goal of this community is sharing all the documents and outcomes of the RoboSTEAM project. RoboSTEAM follows the principles of the open knowledge movement and open science policies [9, 10].

Figure 6 shows a RoboSTEAM register in the Zenodo community.





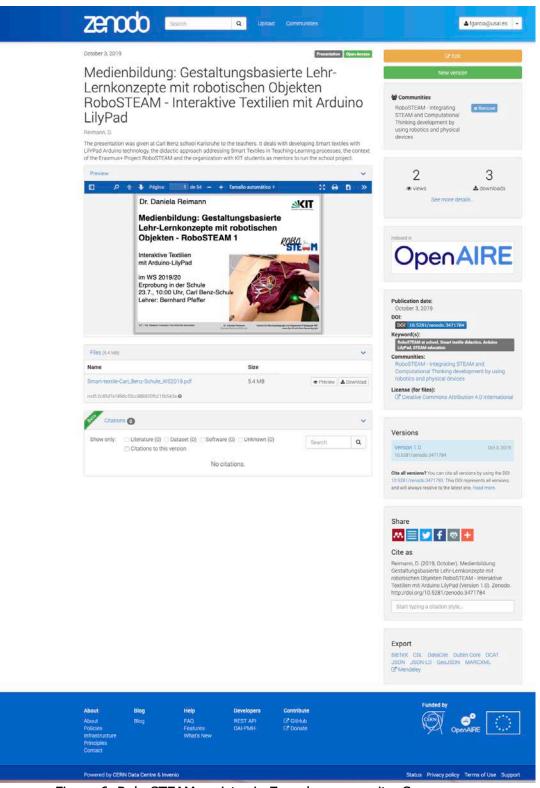


Figure 6. RoboSTEAM register in Zenodo community. Source: https://zenodo.org/record/3471784#.XbhoBUVKils





The information about the community could be edited by the admin of this community at <u>https://zenodo.org/communities/robosteam/edit/</u> (see Figure 7).

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Figure 8. RoboSTEAM community empty upload form. Source: <u>https://zenodo.org/deposit/new?c=robosteam</u>





The upload of a new item in the community may be done by every person, but the uploads must be confirmed by the admin of the community. To do that, the user might access to the upload form through the "New Upload" button in the community page (see Figure 6) or directly throughout the URL https://zenodo.org/deposit/new?c=robosteam.

Figure 8 shows an empty upload form and figure 9- an example of a new resource that will be uploaded, specifically a post-print of this conference paper [11], following this procedure:

1) Drag and drop the pdf file containing the post-print version of the paper (Figure 9).

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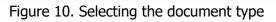
Figure 9. Uploading the pdf file

2) Select the type of the document, a conference paper in this case (Figure 10).





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3) Fill the basic metadata of the source (Figure 11).

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Figure 11. Introducing the document metadata

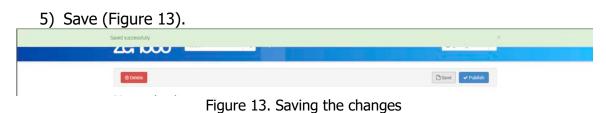




4) Choose the licence (Figure 12).

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Figure 12. Choosing the license



6) Publish the document (Figure 14).

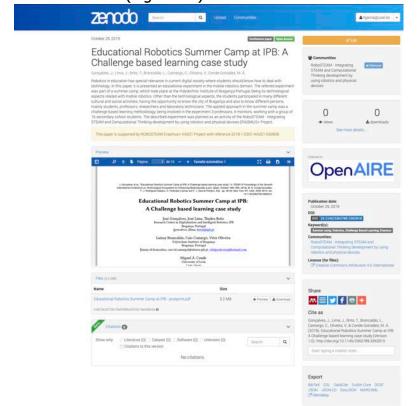


Figure 14. The published resource in RoboSTEAM community open accessible





3.4. Community in an institutional repository

Besides the Zenodo community, a community in the GRIAL research institutional repository (<u>https://repositorio.grial.eu</u>) has also been set up. This redundancy helps to disseminate the RoboSTEAM production to every place due to this repository is harvested by Google Scholar.

This community is accessible throughout the URL <u>https://repositorio.grial.eu/handle/grial/1519</u> (see Figure 15).

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Figure 15. RoboSTEAM community in GRIAL repository. Source: <u>https://repositorio.grial.eu/handle/grial/1519</u>





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0-Sep-2019	Karlsruhe Transnational Meeting	Conde-González, M. Á.	Subject
3-0ct-2019	Karisrune Transnational Meeting Medienbildung: Gestaltungsbasierte Lehr-Lernkonzepte mit robotischen	Conde-Gonzalez, M. A. Reimann, D.	Computational Thinking (15)
5-000-2018	Objekten RoboSTEAM - Interaktive Textilien mit Arduino LilyPad	roomed #1, 62	Erasmus+ 15
1-0ct-2019		Gonçalves, J.	EU 15
# C 0010	Report	Freideller C.C. J. C. J. H.	RoboSTEAM
11-Sep-2019	August RoboSTEAM Project Videoconference meeting - September 11th, 2019	Fernández Llamas, C.; Conde-González, M. Á.; Rodriguez-Sedano, F. J.	Robots (15)
21-Jul-2019	RoboSTEAM Quality Assurance Plan	RoboSTEAM Consortium	STEAM 15
17-Jul-2019	RoboSTEAM School Meeting	Conde-González, M. Á.	Arduino LilyPad
16-Feb-2019	RoboSTEAM Project Management Handbook	RoboSTEAM Consortium	Dissemination strategy
1-Jul-2019	RoboSTEAM Project May Videoconference - July 1, 2019	Fernández Llamas, C.; Conde-González, M. Á.; Rodriguez-Sedano, F. J.	management
31-May-2019	RoboSTEAM Project May Videoconference - May 31, 2019	Fernández Llamas, C.; Conde-González, M. Á.; Rodríguez-Sedano, F. J.	Quality O
3-May-2019	RoboSTEAM Project May Videoconference - May 3, 2019	Fernández Llamas, C.; Conde-González, M. Á.; Rodríguez-Sedano, F. J.	next >
28-Mar-2019	Follow-up videoconference. RoboSTEAM Project - March 22, 2019	RoboSTEAM Consortium	Date issued
16-Feb-2019	RoboSTEAM - Dissemination strategy	RoboSTEAM Consortium	
15-Feb-2019	RoboSTEAM Project	RoboSTEAM Consortium	
16-Feb-2019	RoboSTEAM Management Issues	RoboSTEAM Consortium	
15-Feb-2019	03 RoboSTEAM Environment – First overview and discussions	Garcia-Peñalvo, F. J.	

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Figure 16. RoboSTEAM Presentations Collection in GRIAL repository. Source: <u>https://repositorio.grial.eu/handle/grial/1520</u>





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