

## A ALL OBSERVATIONS

For completeness and to assist future work, we list all observations from literature here.

### A.1 Tested Observations

- O1.a** People find it difficult to troubleshoot a CI build failure.
- O2.e** Projects which change infrequently are less likely to need to use CI.
- O2.f** Projects with a rigorous testing culture are less likely to use CI.
- O2.n** Some company supported projects are reluctant to use a public CI service
- O3.a** Projects which attempt to use CI often run into configuration challenges, especially when: converting an old build environment to use CI; when testing third party components; or when attempting to self-host their CI.
- O3.b** CI configuration files can be confusing, leading some to prefer a GUI.
- O3.c** Projects which use many other developer tools find it difficult to connect these to CI.
- O3.d** GITHUB projects which attempt to use a CI service which does not support the project’s programming language run into challenges.
- O4.a** People do not like long CI builds, which prohibit quick feedback.
- O4.b** Projects which use CI are likely to see an increase in pull request latency, because of CI’s associated long build times.
- O4.c** Projects with long CI build times are more likely to have an error prone CI configuration.
- O4.d** In data intensive domains, CI becomes expensive at best or impractical at worst due to intense hardware needs.
- O5.a** Projects with few or no tests see less benefit from CI.
- O5.d** Projects with flaky tests make CI less useful, often causing people to trust CI’s build results less.

### A.2 Non-Operationalized Observations

- O1.b** It is difficult to understand the overall state of a large project by looking at CI results, especially when the project is split into sub projects.
- O1.c** People report a need for better notifications from CI, especially to provide relevant information to different stakeholders.
- O1.d** Some suggest that CI can contribute to performance creep, because small frequent builds make performance changes harder to notice.
- O2.b** CI is seen as requiring a certain “culture”, which may be at odds with existing institutional culture.
- O2.c** Without buy in from leaders, CI adopting is unlikely to be successful and its use is less likely to be helpful.
- O2.i** CI is sometimes seen as an unreachable standard, especially in a evolving organization.
- O2.j** Some developers fear damage to their reputation when breaking the CI build, making them less willing to expose early versions of their work.
- O2.k** Newcomers to a project often don’t understand what CI is, or the way it is used on the specific project they are joining.

- O3.e** CI users dislike when tools force a specific workflow.
- O5.b** Projects which are primarily GUI code, or other cases in which automatic test cases are hard to write, see less benefit from CI.
- O5.c** People don’t like writing tests, find it difficult or time consuming, or not a part of their team’s norms, and thus CI is less useful due to lack of tests.

### A.3 Out of Scope Observations

- O2.a** It is hard to change habits in large companies, and since CI requires changing many such habits, adopting CI is hard.
- O2.d** CI can have a negative effect on company culture, including by creating too many meetings.
- O2.g** Failure to agree about the goals for adopting CI between a client and a company is a barrier to effective CI use.
- O2.h** Uneven CI knowledge prevents teams from using CI effectively.
- O2.I** Because CI is yet another skill that prospective hires must have, CI use is seen as making it harder to hire developers with requisite skills.
- O2.m** Projects in health care or similar regulation-heavy spaces are less likely to use CI.
- O5.e** Difficulties recreating the production environment also diminish the level of trust in CI build results.

## B INTERVIEW PROTOCOL

For replicability, we list the questions used in our semi-structured interviews here.

### Basic Questions

- (1) How would you describe your role in the project?
- (2) Why did your project start using Continuous Integration?
- (3) Why did your project start using TRAVISCI specifically?
- (4) Why did your project stop using TRAVISCI? Were there specific problems?
- (5) Did you adopt a different CI system? If so, which system, and what factors caused you to choose it specifically? If not, what has it been like without CI?
- (6) (if yes to above: continue, else: skip to final question)
- (7) On a scale of 1 to 5 how happy are you with new system?
- (8) (if less than 4) What problems are there with new system? Did these surprise you?
- (9) Are you considering switching CI again?
- (10) (if 4 more or more) What have been the biggest advantages? Did these surprise you?

### Community Questions

- (1) Tell me about the decision to change CI tools: How many people were involved in the discussion to start using TRAVISCI, to stop using it, and to adopt the new system?
- (2) What did these discussions look like? Was there a lot of discussion? Any disagreements?
- (3) Was there a learning curve for the new CI system for you, or for other contributors who were not involved in the switch?
- (4) Is there agreement from other contributors that the new CI system is good or bad?
- (5) Anything else you think I should know?