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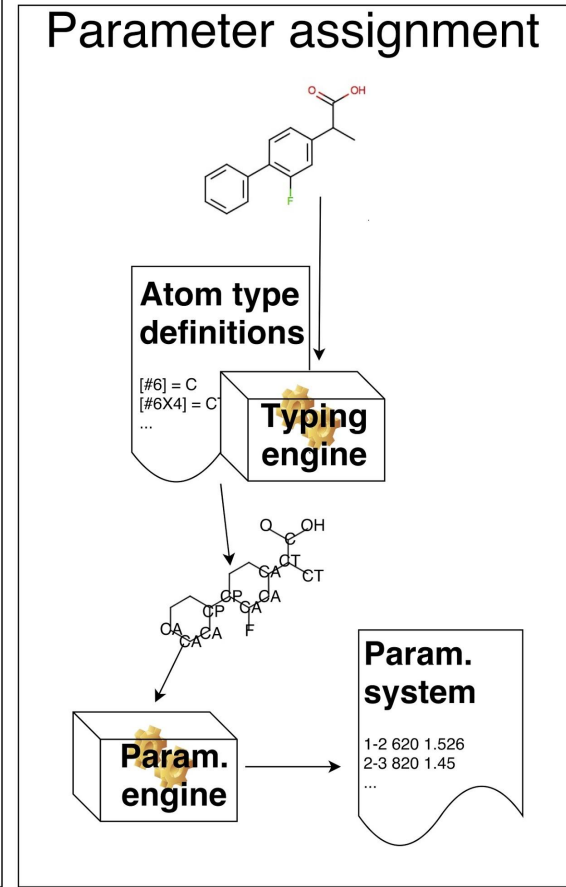
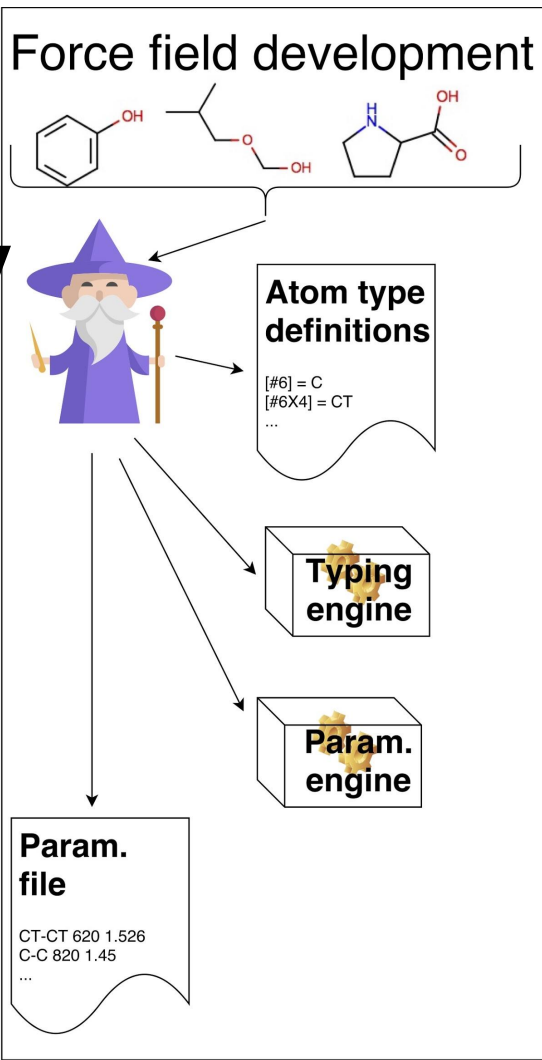
# Chemical perception and SMIRNOFF typing

Caitlin C. Bannan and David L. Mobley (UC Irvine)

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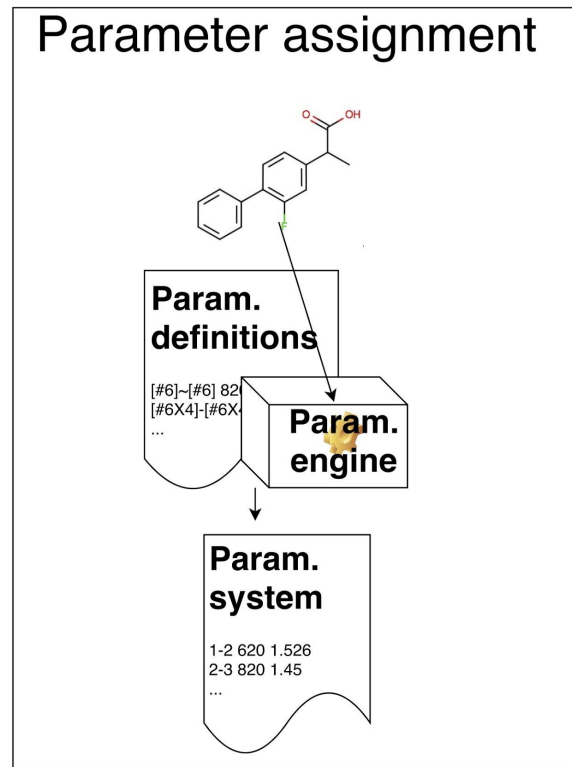
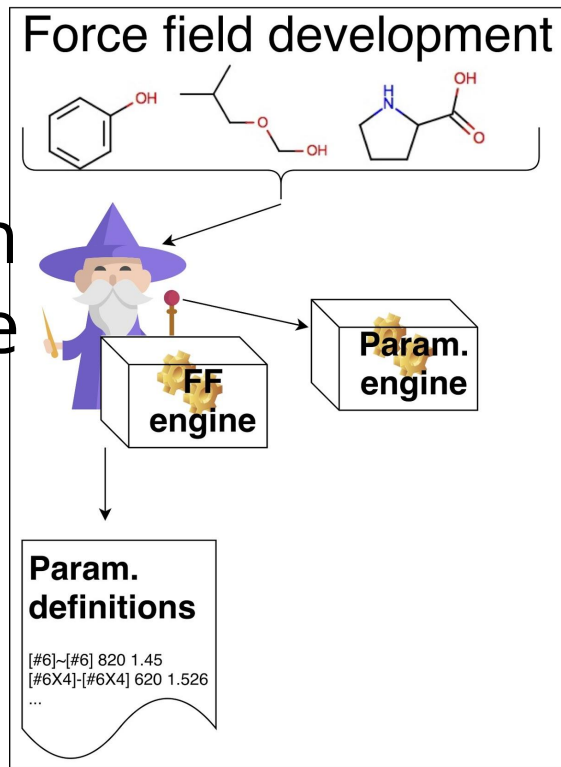
**#smirnoff** and **#smarty** on Slack

**Force fields typically  
rely on “indirect  
chemical  
perception”, where  
atom typing is a  
design decision**

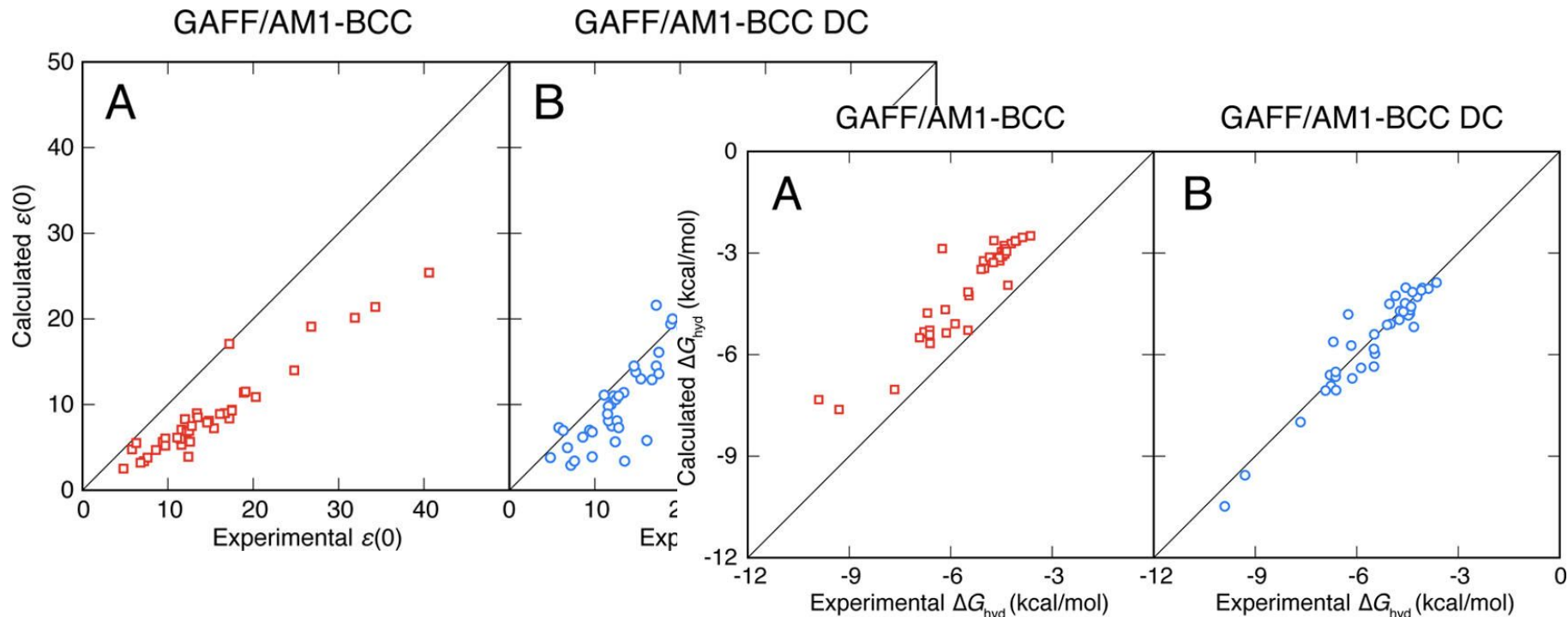


# We employ direct chemical perception

The distinction is important: All chemical information is still available to the parameterization engine

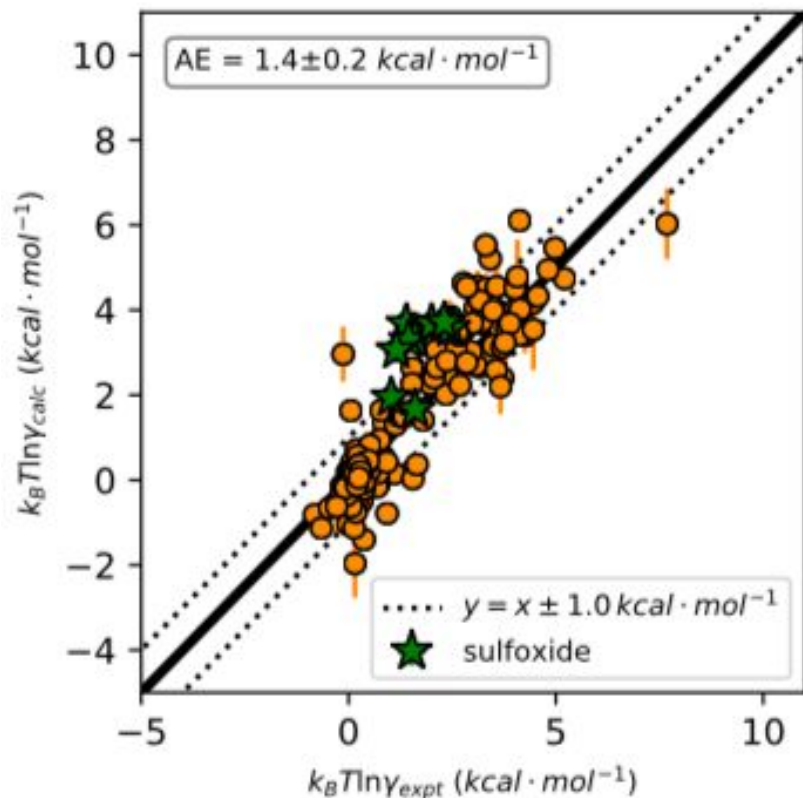


# Why new force fields? We already know we can do better than today's force fields without new physics



**Many functional groups in today's force fields have serious systematic errors that await a general fix, because refitting is too hard**

# Similar issues stare at us everywhere we look



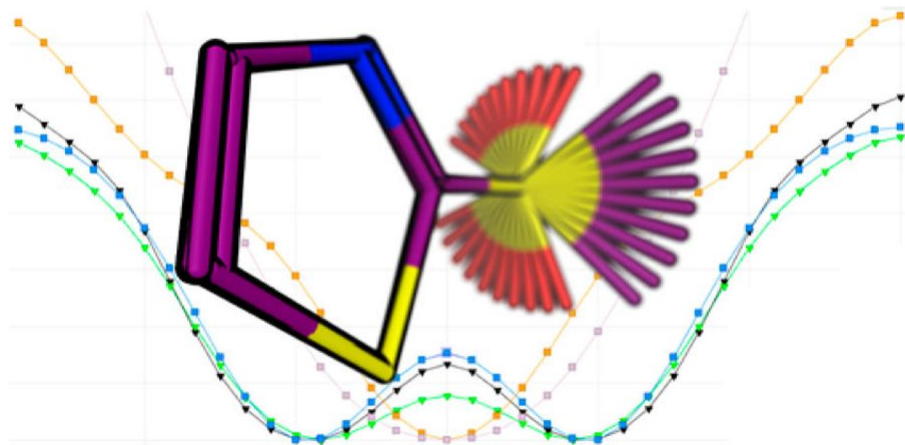
**Infinite dilution activity coefficients are untapped for force field development and show clear systematic errors**

They inform on relative solvation in different solvents

Here, DMSO is poorly represented as a solvent

(Calculations of all the suitable activity coefficients from NIST's ThermoML done overnight on Orion)

# We all have our own war stories, too



**Different force fields might not even agree on the location of a minimum**

JOURNAL OF  
**CHEMICAL INFORMATION  
AND MODELING**

Article  
pubs.acs.org/jcim

## A Comparison of Quantum and Molecular Mechanical Methods to Estimate Strain Energy in Druglike Fragments

Benjamin D. Sellers,\*<sup>1</sup> Natalie C. James, and Alberto Gobbi

Department of Discovery Chemistry, Genentech, Inc., 1 DNA Way, South San Francisco, California 94080, United States

# parm@frosst is the starting point for a GAFF-like small molecule force field using SMARTS/SMIRKS

A Secondary Structure Prediction Force Field for the Simulation of Protein Molecules

Wendy Kenne James

[http://www.ccl.net/cca/data/parm\\_at\\_Frosst/index.shtml](http://www.ccl.net/cca/data/parm_at_Frosst/index.shtml)

**CCL An Informal AMBER Small Molecule Force Field: parm@Frosst**

An Informal AMBER Small Molecule Force Field: **parm@Frosst**

Christopher Bayly, lead the effort between (1992-2010)

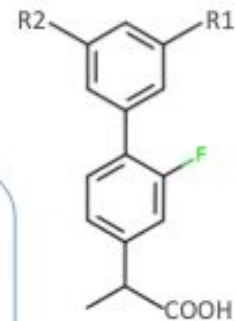
Daniel McKay, contributed between (1997-2010)

Jean-François Truchon, contributed between (2002-2010)

profen

Journal of Medicinal Chemistry Letters

Volume 9, Issue 3, 8 February 1999, Pages 307-312



Bayly et al.'s parm@Frosst is an AMBER-family small molecule force field and sibling of GAFF

# So, how would we use SMIRKS for a force field?

## Let's think of a carbon-carbon single bond

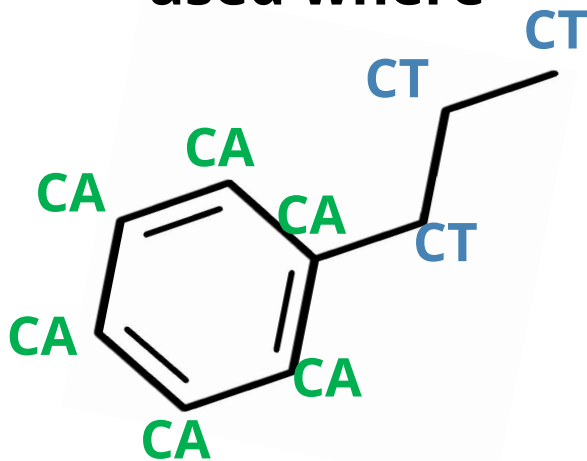
**[#6:1]-[#6:2]**, length=1.526 angstroms, force constant=620.0 kcal/(mol angstrom<sup>2</sup>)

**Or, maybe we'd want a generic carbon-carbon bond:**  
**[#6:1]~[#6:2]** with its own parameters

Perhaps a more specialized bond?  
**[#6X3:1]=[#6X3:2]** with different parameters



Why is this a good thing? Let's think of atom typing or "chemical perception" which defines which parameters are used where



Aliphatic sp<sup>3</sup> carbon (**CT**)  
Aromatic sp<sup>2</sup> carbon (**CA**)

X-CT-CT-X

Low Barrier Torsion

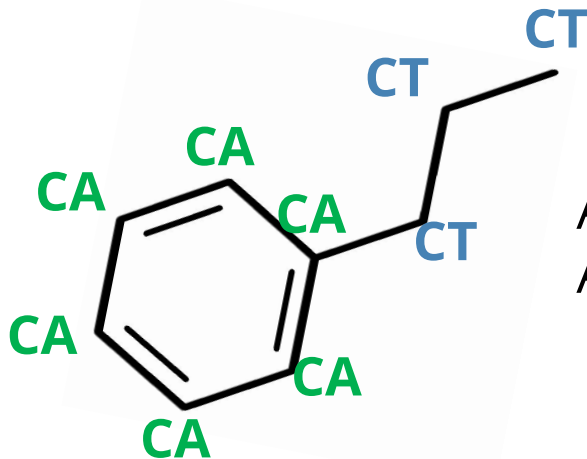
X-CT-CA-X

Low Barrier Torsion

X-CA-CA-X

High Barrier Torsion

# Today's force fields mostly use indirect chemical perception



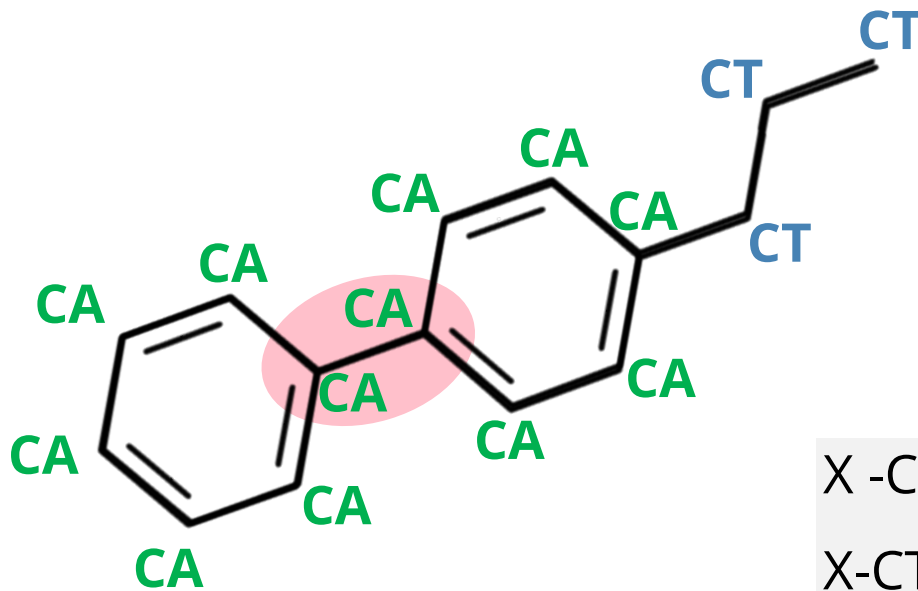
Aliphatic  $sp^3$  carbon (**CT**)  
Aromatic  $sp^2$  carbon (**CA**)

Some tool (or human) assigns atom types

From the atom types, parameters are assigned

Thus, atom types must encode all requisite chemistry and can't be fitted as part of the process

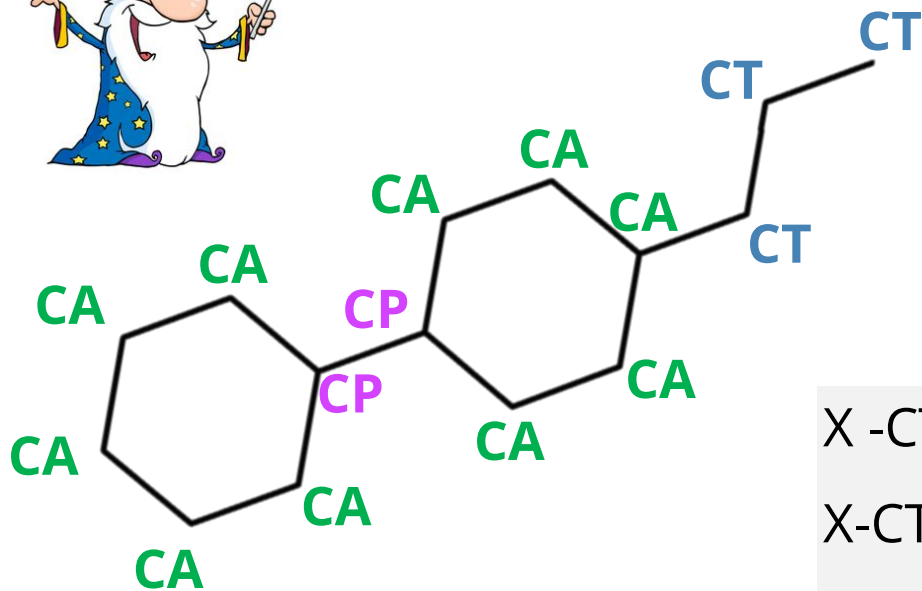
# This is a vital issue: Failing to capture the requisite chemistry leads to disaster



Aliphatic sp<sup>3</sup> carbon (**CT**)  
Aromatic sp<sup>2</sup> carbon (**CA**)

X -CT-CT-X	Low Barrier Torsion
X-CT-CA-X	Low Barrier Torsion
X -CA-CA-X	High Barrier Torsion

# One can fix this with more complex atom typing



Aliphatic  $sp^3$  carbon (**CT**)  
Aromatic  $sp^2$  carbon (**CA**)  
Aromatic carbon bridging  
phenyl rings (**CP**)

X -CT-CT-X

Low Barrier Torsion

X-CT-CA-X

Low Barrier Torsion

X-CP-CP-X

Low Barrier Torsion

X -CA-CA-X

High Barrier Torsion



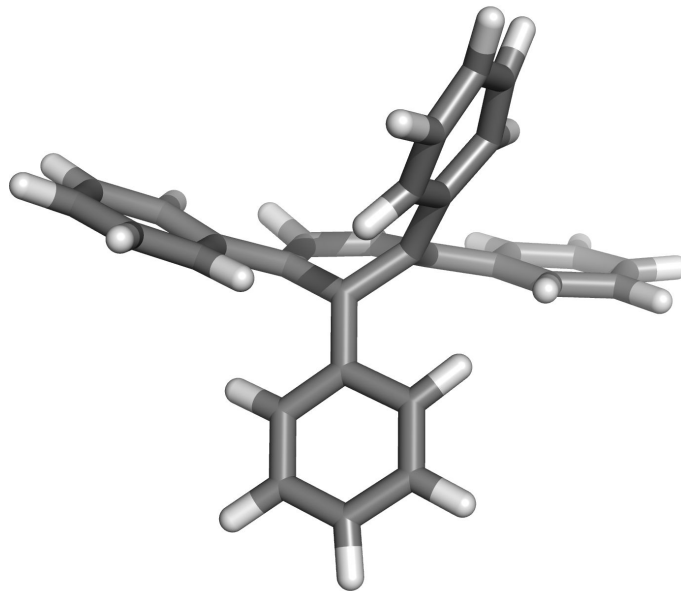
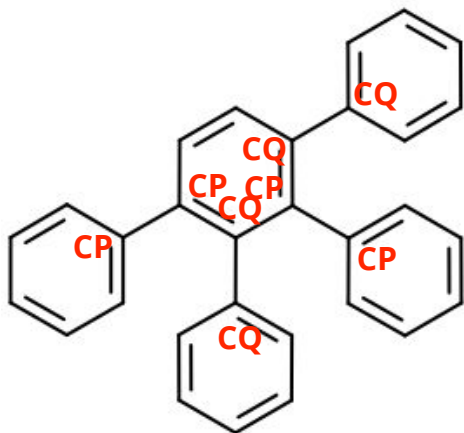
# This produces many redundant parameters

CA-CA-SO 70.000 120.000 force ff94 CA-CA-CT  
CA-CA-SH 70.000 120.000 std aromatic  
CA-CA-SD 70.000 120.000 std aromatic  
CA-CA-S 70.000 120.000 std aromatic  
CA-CA-P 70.000 120.000 std aromatic  
CA-CA-OS 70.000 120.000 \*\* Gro, JACS,V111,2152('89)  
CA-CA-OH 70.000 120.000 ff94 CA-C-OH  
CA-CA-O2 70.000 120.000 guess March 5 2009 anionic O  
CA-CA-NL 70.000 120.000 guess  
CA-CA-ND 70.000 120.000 calc B3PW91/6-31+G\*\* Jan 30 2002  
CA-CA-NC 70.000 120.000 quinoline, ff94 CA-CA-CT  
CA-CA-NB 70.000 120.000 guess april 11 2000  
CA-CA-NA 70.000 120.000 ff94 CA-CA-CT  
CA-CA-N3 70.000 120.000 guess april 11 2000  
CA-CA-N2 70.000 120.000 ff94 CA-CA-CT  
CA-CA-N\* 70.000 120.000 ff94 std aromatic  
CA-CA-N 70.000 120.000 ff94 CA-CA-CT cb 6jan97  
CA-CA-I 70.000 120.000 std sp2 carbon aug 15 2001  
CA-CA-F 70.000 120.000 ff94 CA-C-OH  
CA-CA-CI 70.000 120.000 ff94 CA-C-OH  
CA-CA-CW 70.000 120.000 amidopyridine, ff94 CA-CA-CT  
CA-CA-CR 70.000 120.000 amidopyridine, ff94 CA-CA-CT

parm@frosst has a few  
hundred lines of this type  
of redundancy

More than 60 identical  
parameters for CP alone

# Downstream problems persist to this day, even in GAFF and GAFF2



- Torsions within the ring end up getting X-CP-CP-X values (rotatable single bond) rather than X-CA-CA-X

# Ditching “atom types” for SMIRKS (“parameter types”) allows considerable simplification

For example, GAFF2 has  
16 vdW types for carbon

But this should be  
three SMIRKS strings

c	1.8606	0.0988	[#6:1]	1.8606	0.0988
cs	1.8606	0.0988	[#6X1:1]	1.9525	0.1596
ca	1.8606	0.0988	[#6X3r3,#6X3r4:1]	1.9069	0.1078
cc	1.8606	0.0988			
cd	1.8606	0.0988			
ce	1.8606	0.0988			
cf	1.8606	0.0988			
cp	1.8606	0.0988			
cq	1.8606	0.0988			
cz	1.8606	0.0988			
cu	1.8606	0.0988			
cv	1.8606	0.0988			
cg	1.9525	0.1596			
ch	1.9525	0.1596			
cx	1.9069	0.1078			
cy	1.9069	0.1078			

Very relevant when attempting to automatically fit parameters — are there 32 parameters here, or 6?

(We would argue 6 — the atom types were introduced because of the need for angle or torsional complexity, usually)



# SMIRNOFF parameters for methanol are simple

```
<?xml version="1.0"?>
```

```
<SMIRNOFF>
```

```
<HarmonicBondForce length_unit="angstroms" k_unit="kilocalories_per_mole/angstrom**2">
```

```
<Bond smirks="[#6X4:1]-[#1:2]" length="1.090" k="680.0"/>
```

```
<Bond smirks="[#6X4:1]-[#8&X&H1:2]" length="1.410" k="640.0"/>
```

```
<Bond smirks="[#8X2:1]-[#1:2]" length="0.960" k="1106.0"/>
```

```
</HarmonicBondForce>
```

```
<HarmonicAngleForce angle_unit="degrees" k_unit="kilocalories_per_mole/radian**2">
```

```
<Angle smirks="[a,A:1]-[#6X4:2]-[a,A:3]" angle="109.50" k="100.0"/>
```

```
<Angle smirks="[#1:1]-[#6X4:2]-[#1:3]" angle="109.50" k="70.0"/>
```

```
<Angle smirks="[#6X4:1]-[#8X2:2]-[#1:3]" angle="108.50" k="110.0"/>
```

```
</HarmonicAngleForce>
```

```
<PeriodicTorsionForce phase_unit="degrees" k_unit="kilocalories_per_mole">
```

```
<Proper smirks="[a,A:1]-[#6X4:2]-[#8X2:3]-[#1:4]" idivf1="3" periodicity="3" phase1="0.0" k1="0.50"/>
```

```
</PeriodicTorsionForce>
```

```
<NonbondedForce coulomb14scale="0.833333" lj14scale="0.5" sigma_unit="angstroms" epsilon_unit="kilocalories_per_mole">
```

```
<Atom smirks="[#1:1]" rmin_half="1.4870" epsilon="0.0157"/>
```

```
<Atom smirks="[$([#1]-[#6]-[#7,#8,#9,#16,#17,#35]):1]" rmin_half="1.3870" epsilon="0.0157"/>
```

```
<Atom smirks="[#1$(-[#8]):1]" rmin_half="0.0000" epsilon="0.0000"/>
```

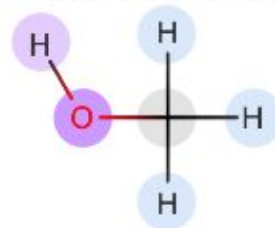
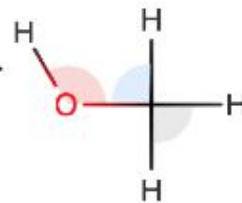
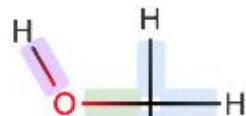
```
<Atom smirks="[#6:1]" rmin_half="1.9080" epsilon="0.1094"/>
```

```
<Atom smirks="[#8:1]" rmin_half="1.6837" epsilon="0.1700"/>
```

```
<Atom smirks="[#8X2+0$(-[#1]):1]" rmin_half="1.7210" epsilon="0.2104"/>
```

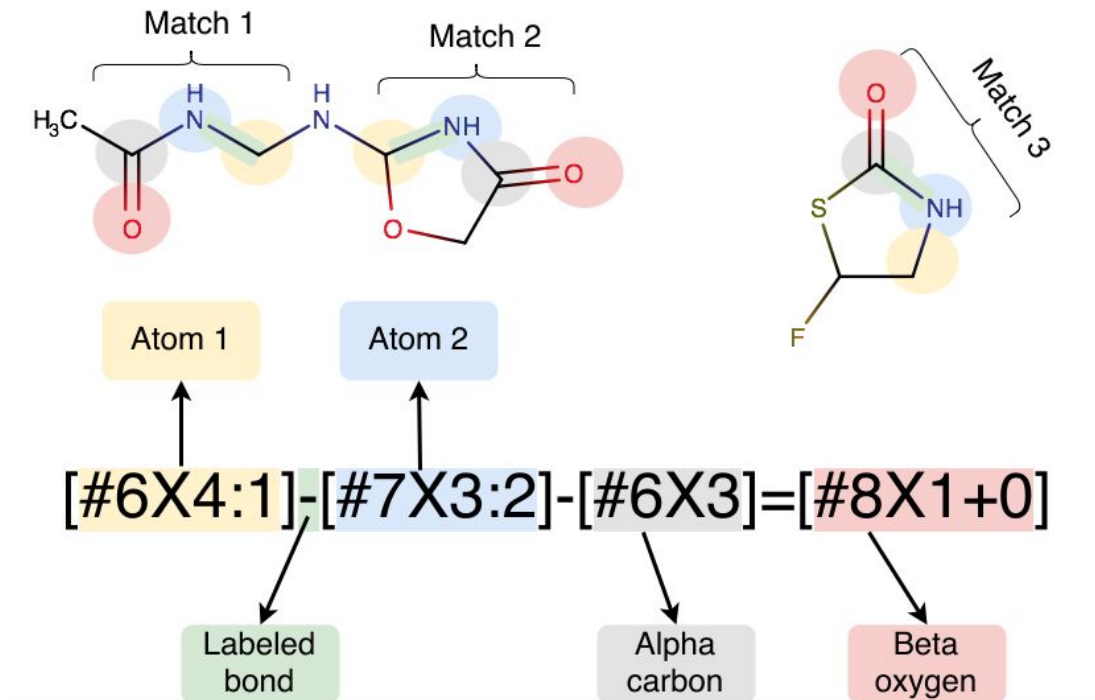
```
</NonbondedForce>
```

```
</SMIRNOFF>
```

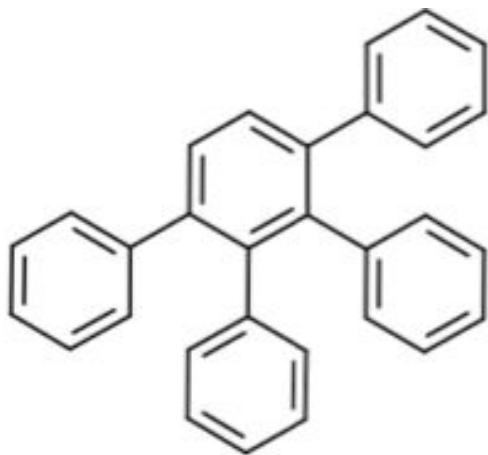


# Using SMARTS/SMIRKS allows us to escape atom typing

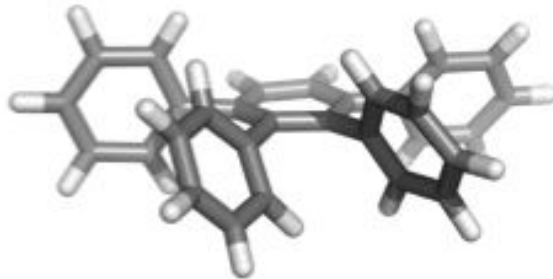
We use substructure searches on the molecule to assign parameters, rather than atom typing



# Direct chemical perception utilizes bond order



Torsion Chemistry		Barrier Height	Torsion Minimum
[*:1]~[#6X3:2]:[#6X3:3]~[*:4]	4	14.50	180.0
[*:1]~[#6X3:2]-[#6X3:3]~[*:4]	4	2.50	180.0
...			



**We get the geometry right with no special treatment and far fewer parameters**

# smirnoff99Frosst is our adaptation of parm99+parm@Frosst into this format

Description	Force Field	Lines of parameters
Basic Amber FF:	parm99	720
Merck Frosst small mol:	parm@Frosst	2893
Total:		3613

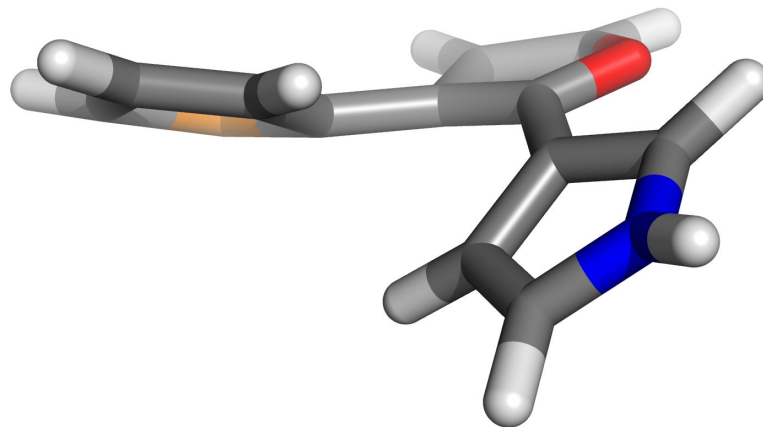
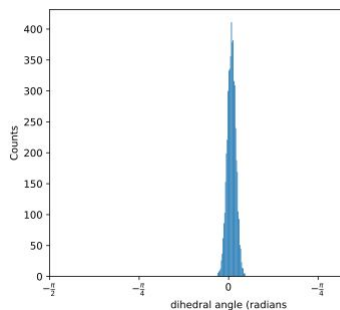
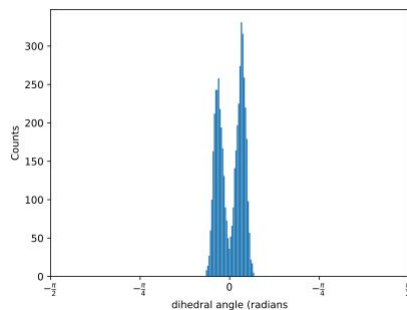
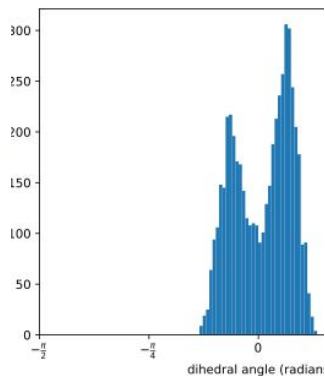
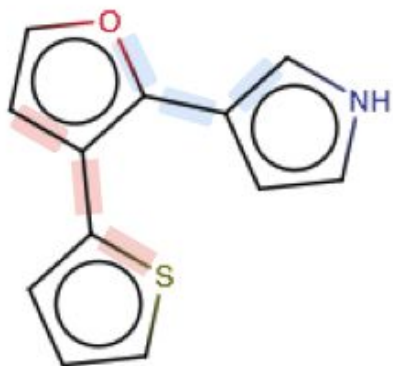


smirnoff99Frosst 332

Chemical Space Coverage		
Database	smirnoff 99Frosst	parm @Frosst
DrugBank	99.7%	60%
ZINC	99.8%	52%
eMolecules	99.5%	--

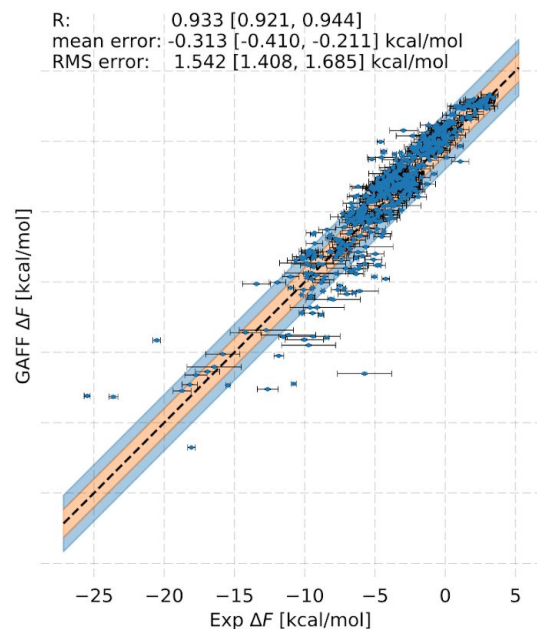
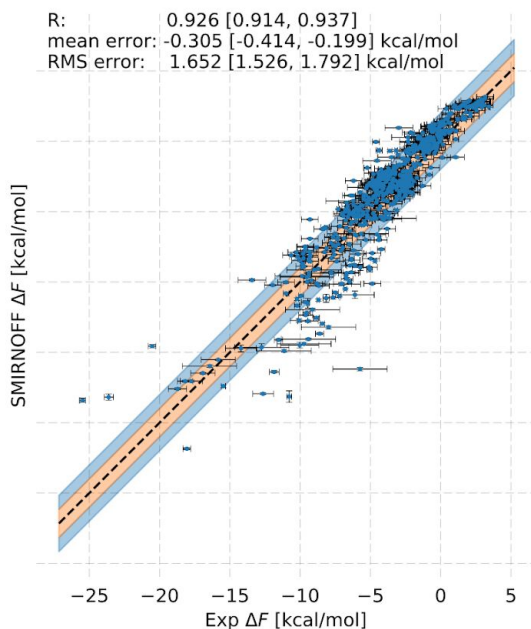
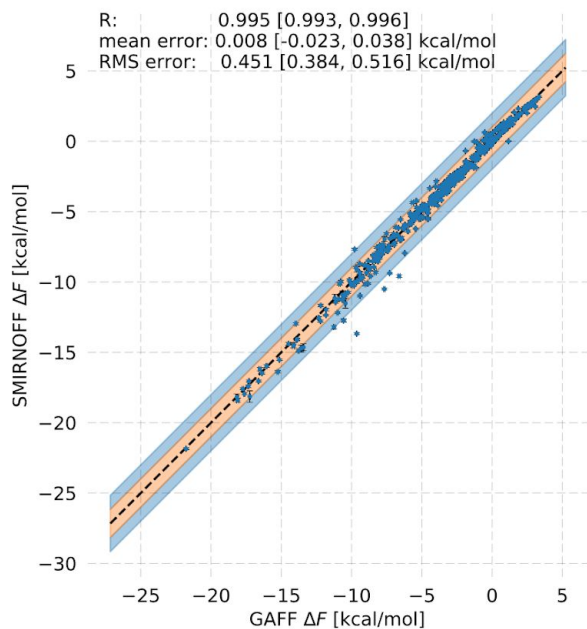
- Less than 1/10 the size of the original force field
- Removes redundancy
- Almost completely covers pharmaceutical chemical space

# Out of the box it fixes a variety of problems, including siblings of the biphenyl problem



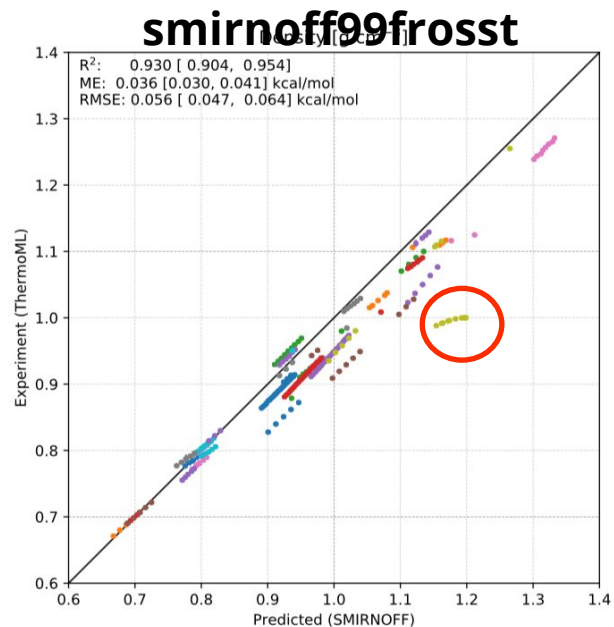
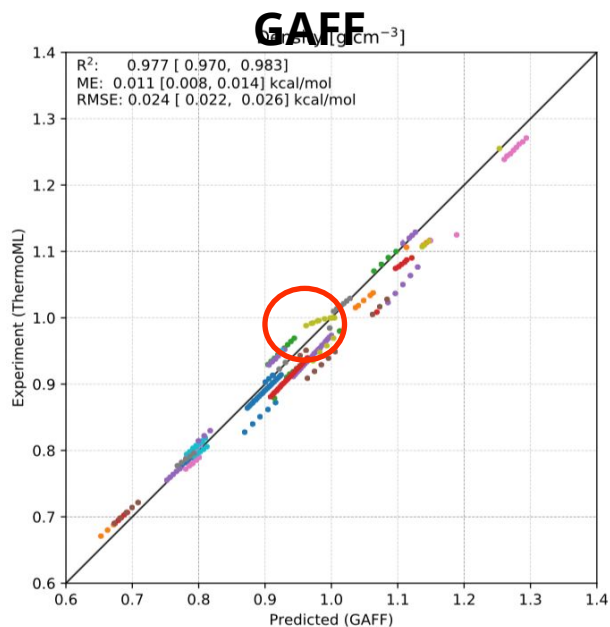
# We think smirnoff99Frosst is a great starting point for parameterization work

FreeSolv hydration free energy benchmark



# It is competitive with GAFF but with far fewer parameters

## ThermoML Archive density benchmark set

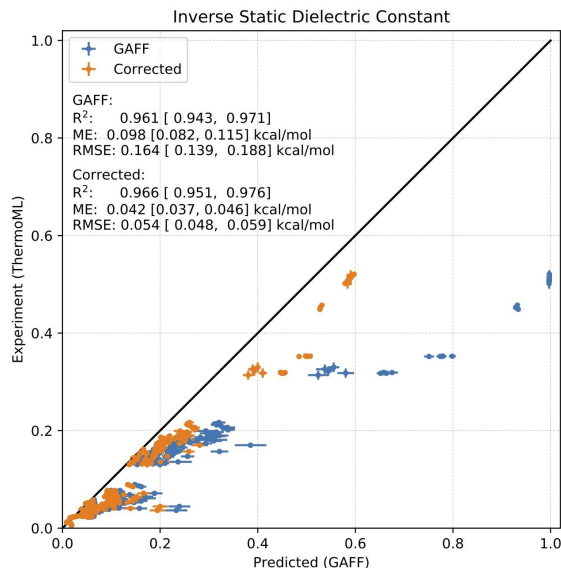


**water**

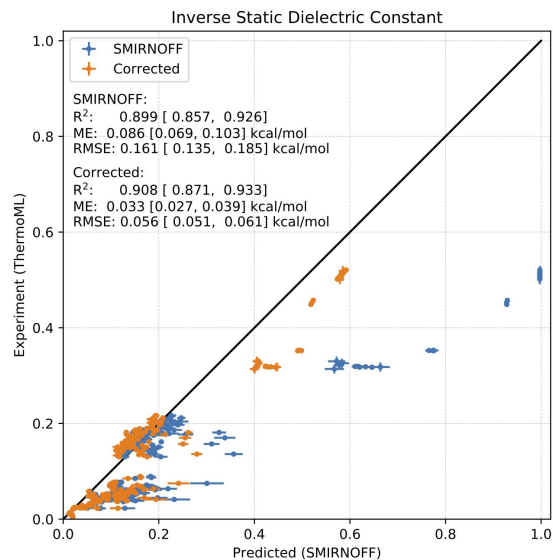
# It is competitive with GAFF but with far fewer parameters

## ThermoML Archive dielectric benchmark set

### GAFF

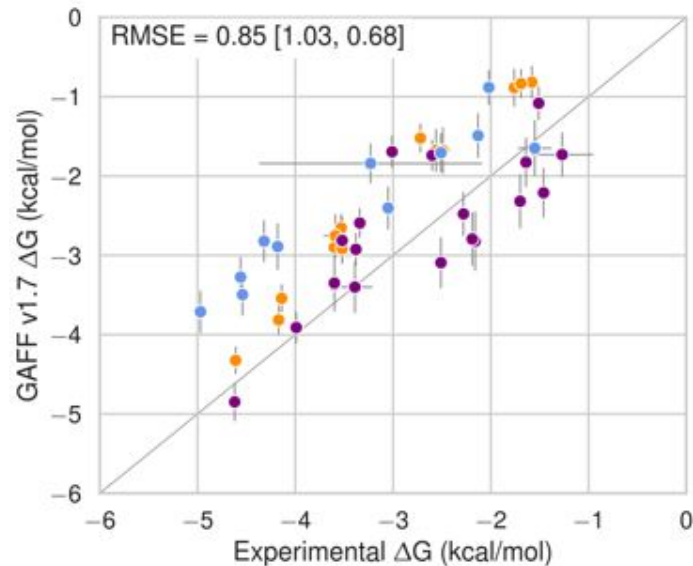
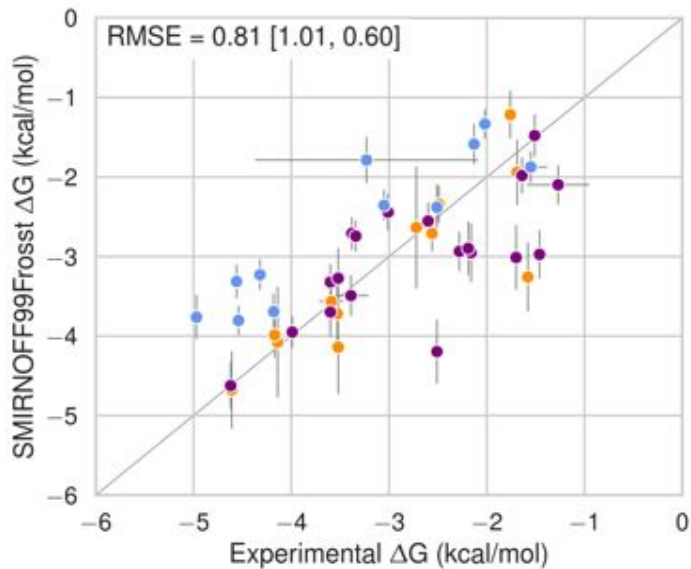


### smirnoff99frosst

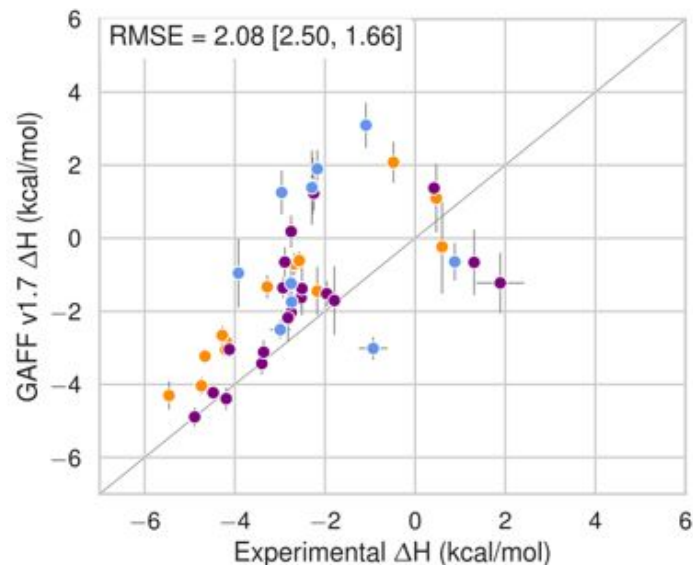
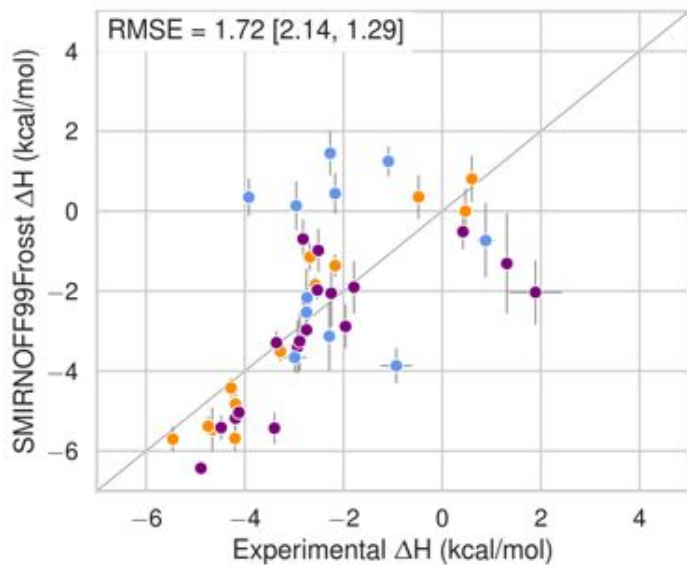




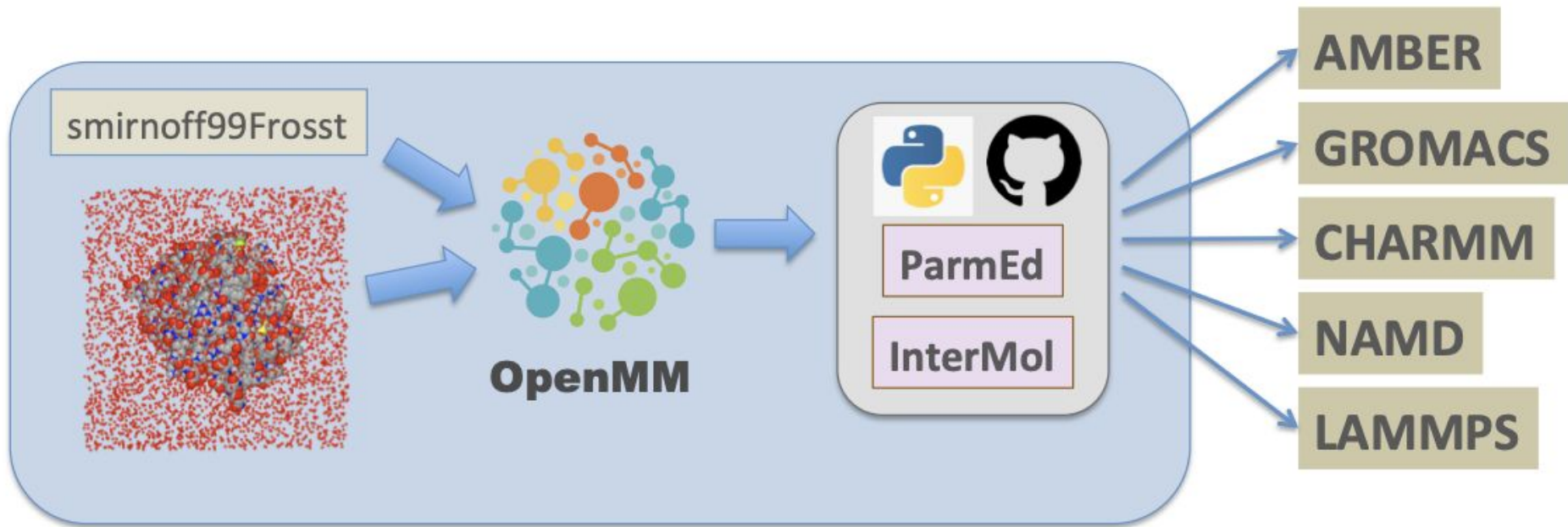
**We're also interested in using binding data for fitting, and it turns out to do fairly well on host-guest binding also**



# It even works fairly well on enthalpies of binding



# You can use smirnoff99Frosst today!



<https://github.com/openforcefield/smirnoff99Frosst>

<https://github.com/openforcefield/openforcefield>

See Slack **#onboarding** and examples in [github.com/openforcefield/openforcefield](https://github.com/openforcefield/openforcefield)

# Currently, the SMIRNOFF SMIRKS are written by hand



"[\*:1]~[#6:2]-[#6:3]~[\*:4]"

Low Barrier Torsion

"[\*:1]~[#6X3:2]:[#6X3:3]~[\*:4]"

High Barrier Torsion

Chodera/Shirts/Gilson/Boothroyd

Physical Property Calculator  
e.g., liquid densities, heats of mixing

General infrastructure –  
Wagner, Mobley, Chodera

FF and parameters  
Computed properties

Definition of Force Field

e.g., functional form, charge calculation method, fixed and adjustable parameters

FF definition, fixed parameters, list of adjustable parameters

Parameter Optimizer

regularized least squares or Bayesian sampling

based on exptl and/or QM data

Optimized parameters, type definitions, parameter uncertainties, performance statistics

Optimized Force Field  
with uncertainties and performance statistics

Fixed-charge models – Gilson, Wang  
Polarizability – Gilson, Bayly, Mobley  
Torsion fitting and frag. – Chodera, Mobley  
Fitting of non-torsion bonded terms – Wang

ForceBalance (RLS) – Wang  
Bayesian inference – Chodera  
**Chemical perception – Mobley**

exptl data

QM data

Experimental Property DB

e.g., liquid densities,  $\Delta H_{\text{mix}}$  host-guest data

QM DB

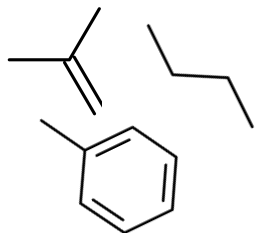
e.g., torsional potentials

Liquid state data (ThermoML) – Shirts, Kroenlein  
Host-guest binding data (BindingDB) – Gilson

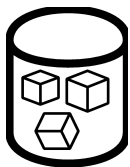
QM database construction – Smith

# Chemical perception choices should be data-driven

Molecules



Reference  
Data



Initial  
SMIRKS

[\*:1]



[*:1]
[#6:1]
[#6X2:1]
[#6X3r3,#6X3r4:1]

Hierarchical SMIRKS

# SMIRKS have simple components, but are a complex language

## Atoms

Atomic number (#n)  
Connectivity (Xn)  
Hydrogen count (Hn)  
Charge (+n/-n)  
Ring bonds (Rn)  
Ring size (rn)  
Chirality (@)

## Bonds

Order (-,;,=,#)  
Ring (@)  
Stereochemistry

## Atoms

Atomic number (#n)  
Connectivity (Xn)  
Hydrogen count (Hn)  
Charge (+n/-n)  
Ring bonds (Rn)  
Ring size (rn)  
Chirality (@)

“[#6,#“[C,N]-;@[C,N]”;;A:2]”

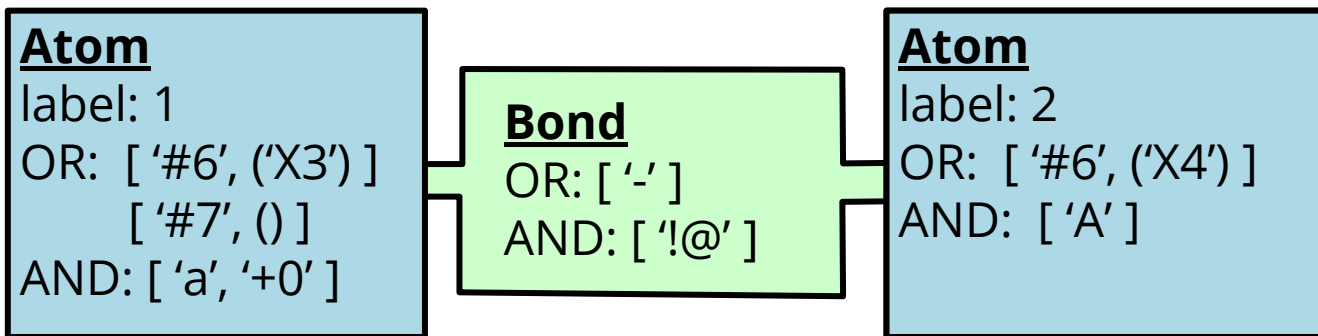
# We needed a tool to edit SMIRKS by component

`"[#6X3,#7;a;+0:1]-;!@[#6;A:2]"`



`"[#6X3,#7;a;+0:1]-;!@[#6X4;A:2]"`

## ChemicalEnvironment objects



- store SMIRKS information by atom and bond
- allow for decoration changes
- are input and output as SMIRKS patterns

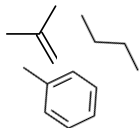


# SMIRKY: a Monte Carlo algorithm for learning SMIRKS in a SMIRNOFF

1. Chose a random SMIRKS
2. (a) Create a new SMIRKS by randomly changing this or (b) Delete this SMIRKS
3. Compute a change in "score" based on similarity to an existing FF
4. Use the Metropolis criterion to accept or reject the proposed move



Reference Data: SMIRNOFF99Frosst

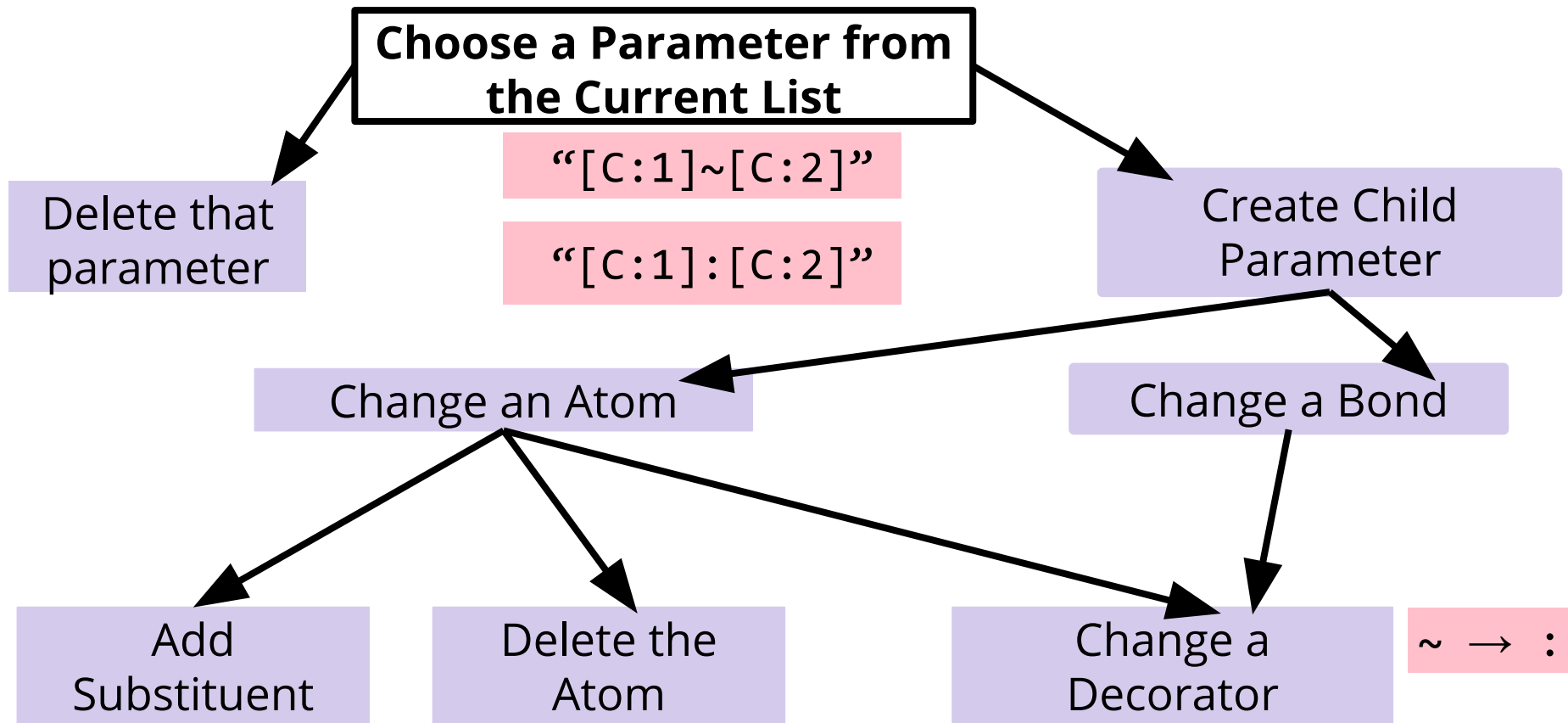


Molecules: 3 sets of increasing chemical complexity

[\*:1]

Initial SMIRKS: Simple based on parameter type

# We created a move set to create SMIRKS for chemical environment



# SMIRKS sets are scored based on typed molecules

Current SMIRKS

Reference types

"[C:1]~[C:2]"

8

single

~~2~~

Double

~~1~~

Triple

"[C:1]:[C:2]"

12

Aromatic

Score: 20/23

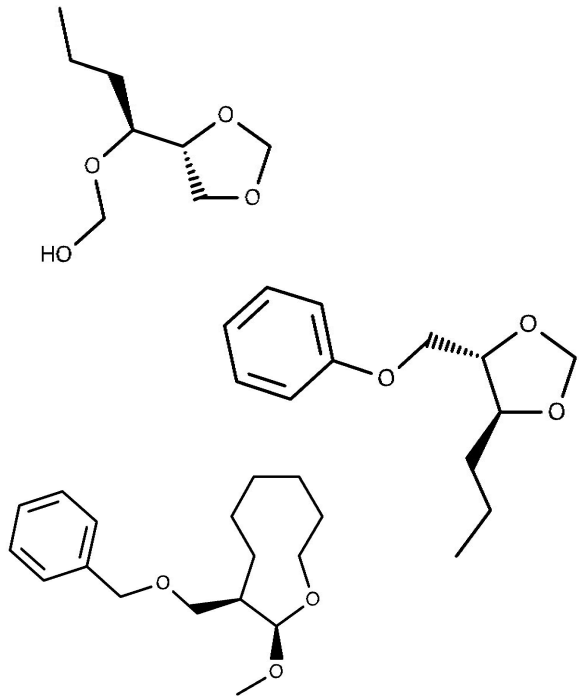
Accepted if  $R < \exp\left[\frac{S_{\text{curr}} - S_{\text{prev}}}{T}\right]$

R = Random[0,1]

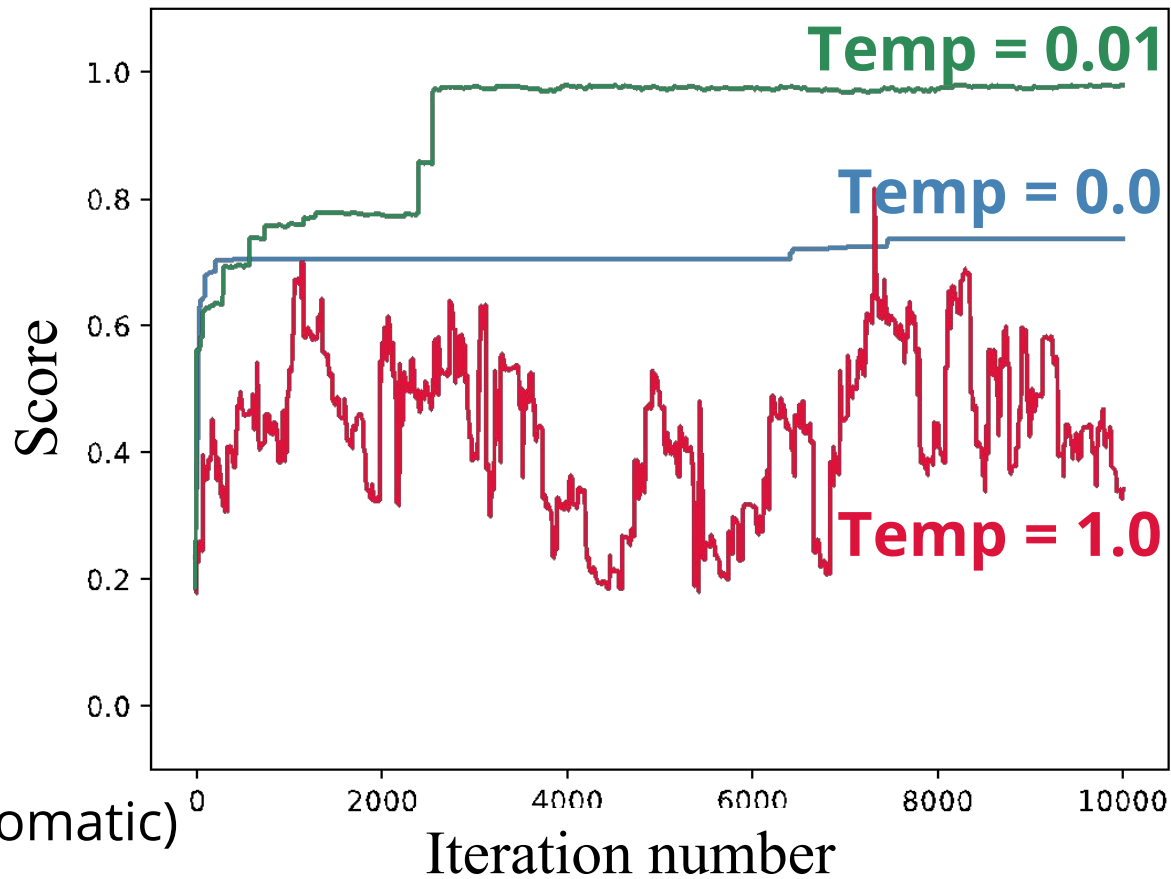
S = Score

T = Temperature

# We can find SMIRNOFF parameters in a simple molecule sets

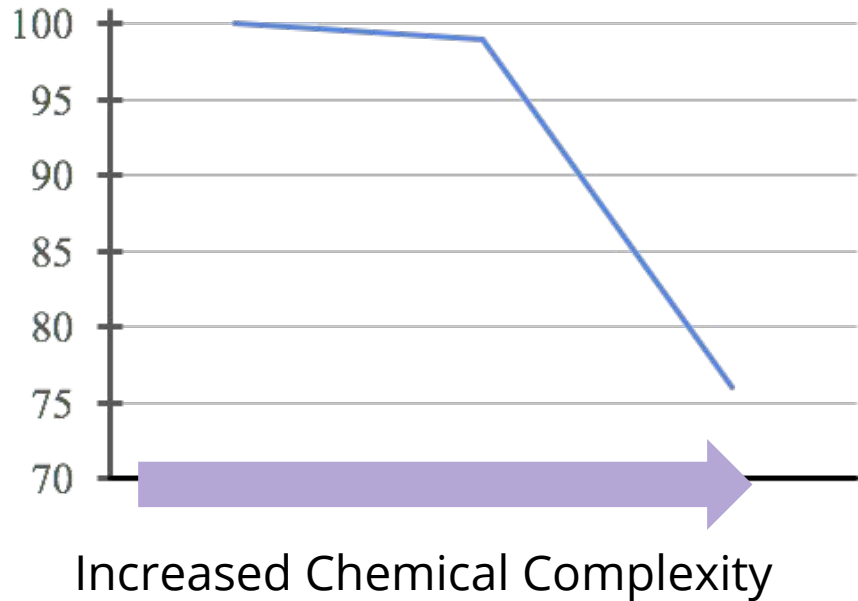


200 molecules with  
oxygen, hydrogen,  
and carbon (aliphatic and aromatic)



# Realistic molecule sets were less successful due to the large combinatorial space

Agreement with reference FF



How long to make this Target SMIRKS pattern

[\*:1]-,;[#6X3:2]=[#7X2:3]-[\*:4]

1. Pick the right starting SMIRKS

[\*:1]~[#6:2]~[#7:3]~[\*:4]

Probability ~ 0.02

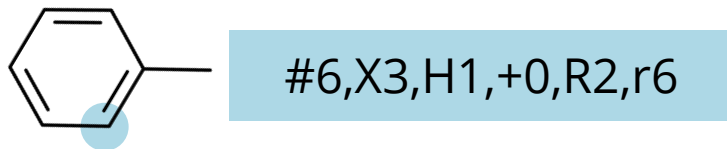
2. Right decorator to the right atom

Probability ~ 0.01

**Approximately 1,000,000,000 iterations**

# Important SMIRKY lessons for moving forward

- Naive moves in SMIRKS space waste time and are unnecessary



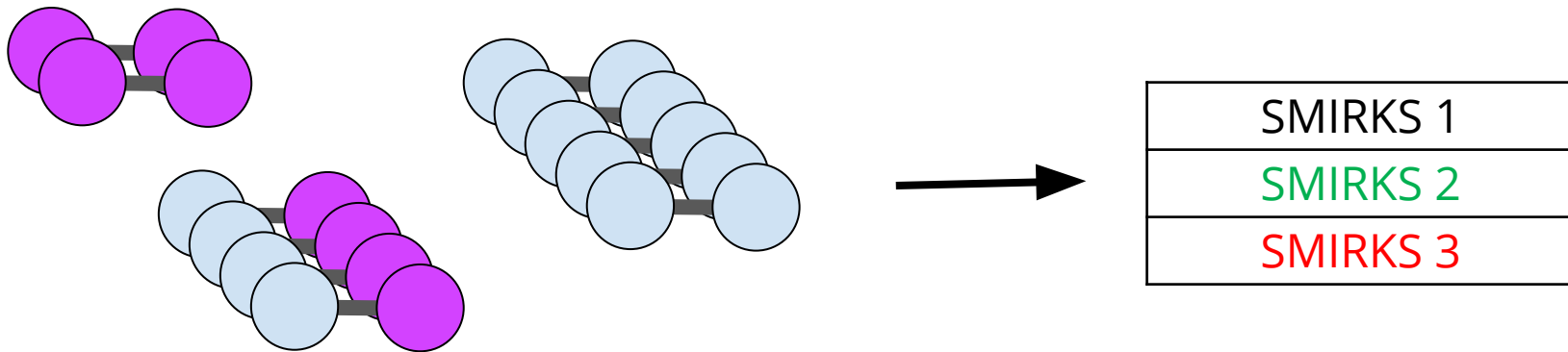
- SMIRKY was built exclusively for comparison with reference force fields

Reference Data  
and scoring

SMIRKS  
Generation

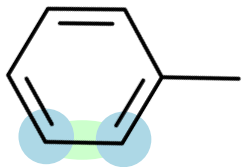
Input  
Molecules

# ChemPer extracts decorators to make SMIRKS from input molecular fragment

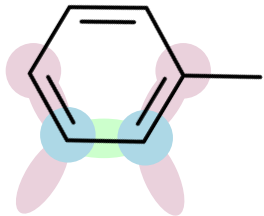


- How does ChemPer create SMIRKS patterns
- Challenges addressed in this package
- How to generate SMIRKS from reference QM data

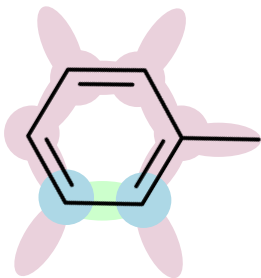
# SMIRKS are generated starting with the indexed atoms



'[#6aH1X3x2r6+0:1]:@[#6aH1X3x2r6+0:2]'



'[#6aH1X3x2r6+0:1](-!@[#1AH0X1x0!r+0])(:@[#6aH1X3x2r6+0]):@[#6aH1X3x2r6+0:2](-!@[#1AH0X1x0!r+0]):@[#6aH1X3x2r6+0]'



'[#6aH1X3x2r6+0:1](-!@[#1AH0X1x0!r+0])(:@[#6aH1X3x2r6+0](-!@[#1AH0X1x0!r+0]):@[#6aH0X3x2r6+0](-!@[#6AH3X4x0!r+0](-!@[#1AH0X1x0!r+0])(-!@[#1AH0X1x0!r+0])!@[#1AH0X1x0!r+0]):@[#6aH1X3x2r6+0](-!@[#1AH0X1x0!r+0]):@[#6aH1X3x2r6+0]!@[#1AH0X1x0!r+0]):@[#6aH1X3x2r6+0:2]!@[#1AH0X1x0!r+0]'

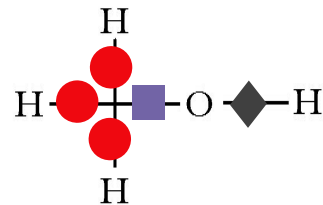
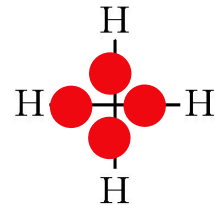
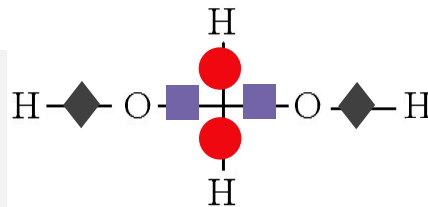


# ChemPer: Builds SMIRKS patterns from clusters of molecular fragments

● <Bond smirks="#6X4:1]-[#6X4:2]" k="620.0" length="1.526"/>

■ <Bond smirks="#6:1]-[#8:2]" k="640.0" length="1.410"/>

◆ <Bond smirks="#8:1]-[#1:2]" k="1106.0" length="0.960"/>



● [#6AH2X4x0!r+0,#6AH3X4x0!r+0,#6AH4X4x0!r+0:1]-;!@[#1AH0X1x0!r+0:2]

■ [#6AH2X4x0!r+0,#6AH3X4x0!r+0:1]-;!@[#8AH1X2x0!r+0:2]

◆ [#8AH1X2x0!r+0:1]-;!@[#1AH0X1x0!r+0:2]

# These SMIRKS are generalized by removing unnecessary decorators

● [#6AH2X4x0!r+0,#6AH3X4x0!r+0,#6AH4X4x0!r+0:1]-;!@[#1AH0X1x0!r+0:2]

■ [#6AH2X4x0!r+0,#6AH3X4x0!r+0:1]-;!@[#8AH1X2x0!r+0:2]

◆ [#8AH1X2x0!r+0:1]-;!@[#1AH0X1x0!r+0:2]

 Iteratively remove unnecessary decorators while maintaining clustering

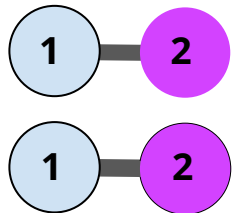
●  
[#6:1]-[#6:2]

■  
[#6:1]-[#8:2]

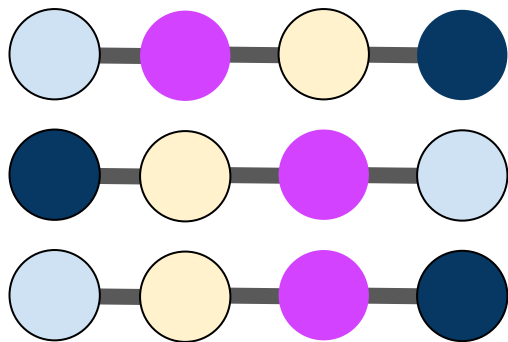
◆  
[#8:1]-[#1:2]

# Fragments need to be properly aligned

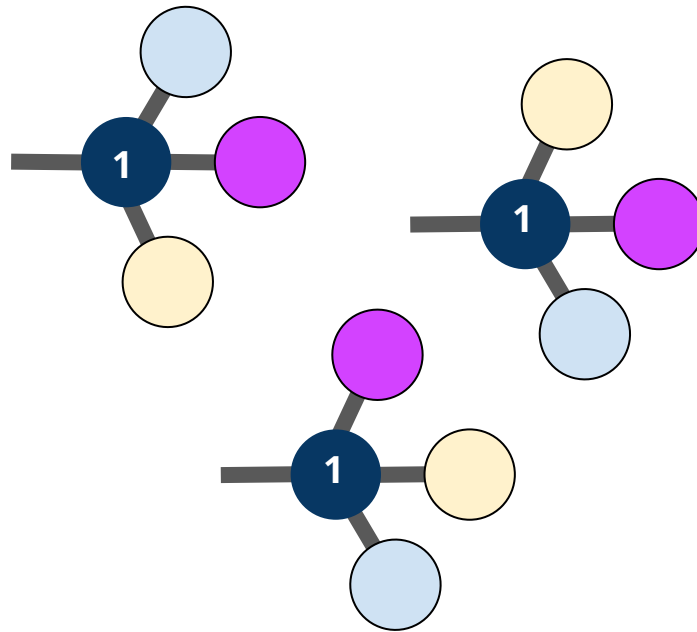
SMIRKS need to be created from aligned indexed atoms



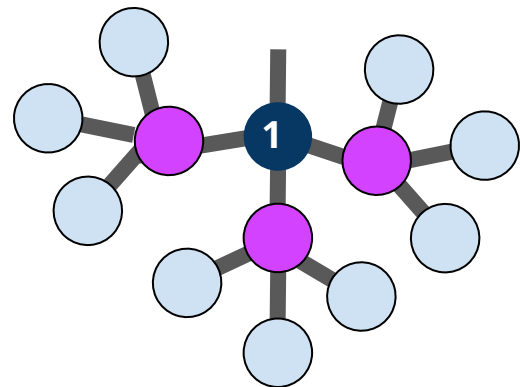
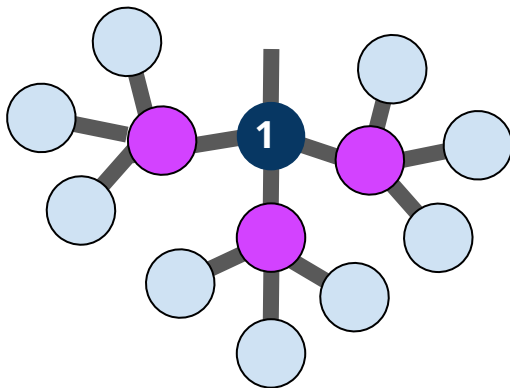
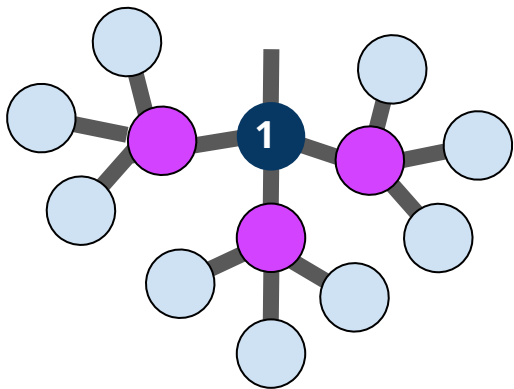
This is slightly more complex for torsions



Just as important, unindexed atoms need to agree when they are added



# Size of SMIRKS is determined automatically



- Layers of atoms are added until SMIRKS match the input clustering
- Non-indexed atoms can be removed during SMIRKS reduction

# Order is important when creating hierarchical SMIRKS

Handwritten SMIRKS  
increase in complexity

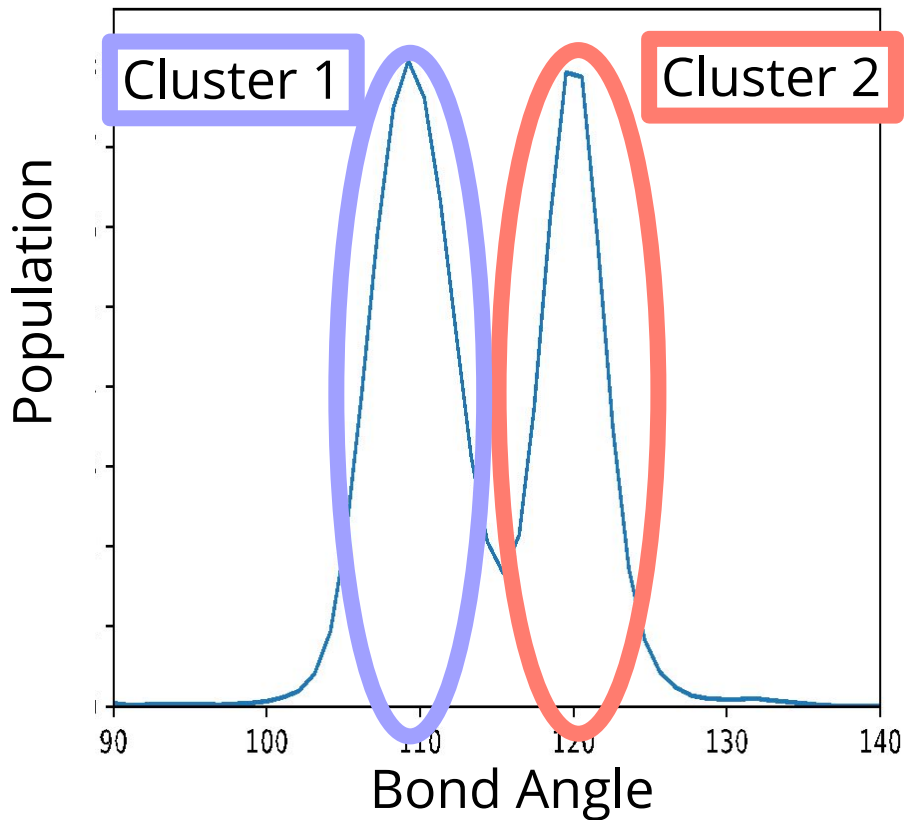
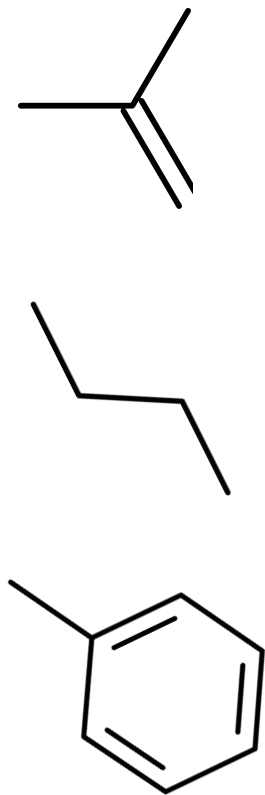
<chem>[*:1]</chem>
<chem>[#6:1]</chem>
<chem>[#6X2:1]</chem>
<chem>[#6X3r3,#6X3r4:1]</chem>

When automatically generating SMIRKS, the “correct” order should be determined by input molecules and reference data.

Sort clusters of fragments by

- Number of fragments in the cluster
- Those with more decorators per atom
- Random, checking multiple options

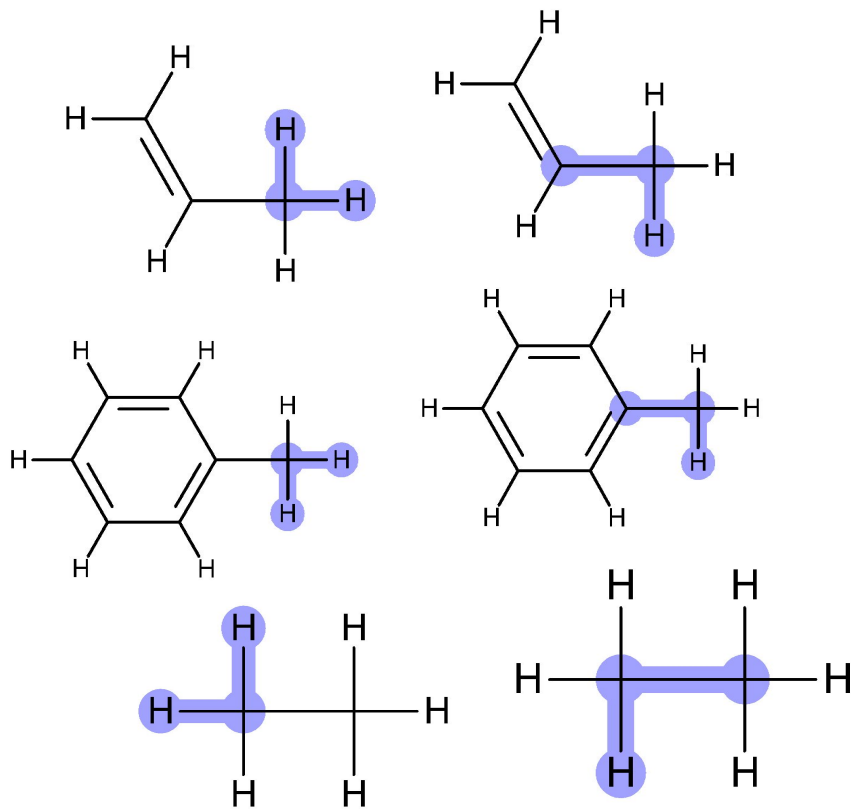
# Toy Example: Consider finding parameters for angles around carbon



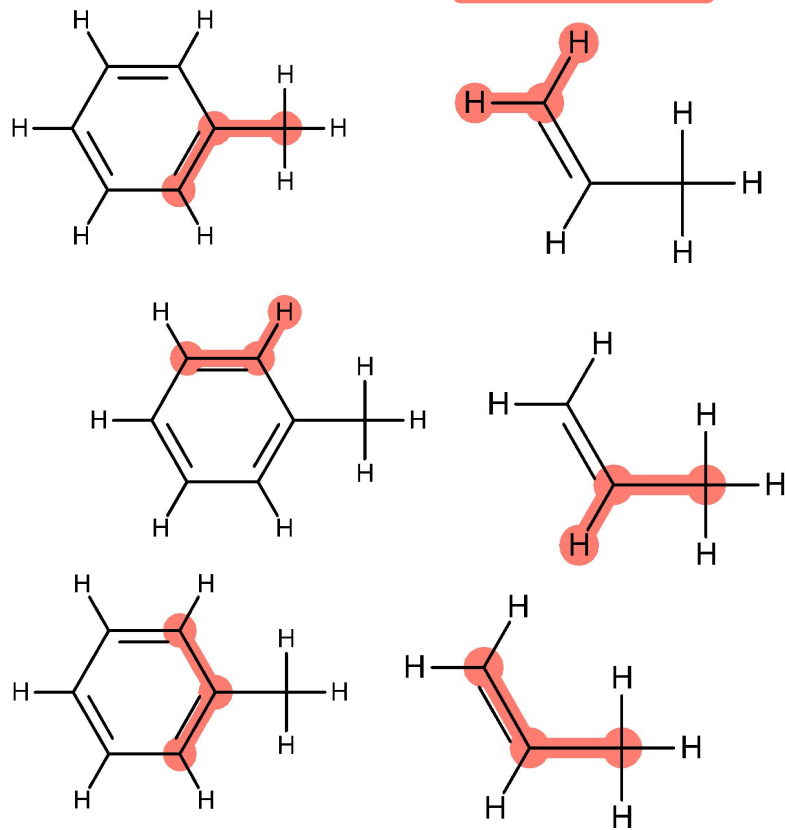
Initially identified two clusters.

# Step 1: cluster atoms by which parameter they will be assigned

Cluster 1

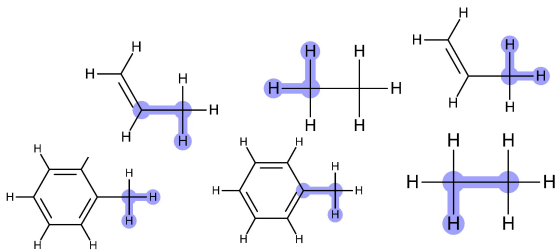


Cluster 2



# Step 2: Extract all possible decorator combinations for each cluster

Cluster 1

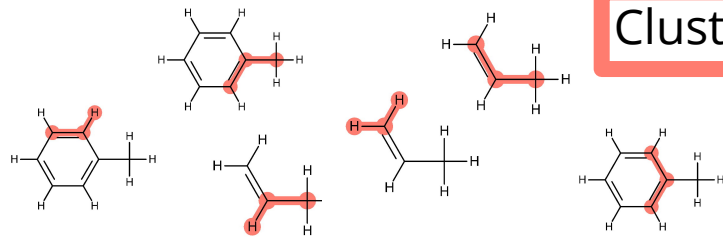


[#1AH0X1x0!r+0,#6AH3X4x0!r+0,#6aH0X3x

[\*:1]-[#6X4]-[\*:3]

,#6AH0X3x0!r+0,#6AH2X4x0!r+0:3]

Cluster 2



[#1AH0X1x0!r+0,#6AH3X4x0!r+0,#6aH1X3x2r6+0:1]-,[:\*:1]-[#6X3]-[\*:3]

x2r6+ 6AH0X3x0!r+0,#6AH2X3x0!r+0,#6AH3X4x0!r+0,#6aH1X3x2r6+0:3]

# Step 3: Systematically reduce SMIRKS to only the essentials

- Compare decorators in each cluster
- Remove all unnecessary decorators while maintaining clustering

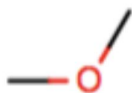
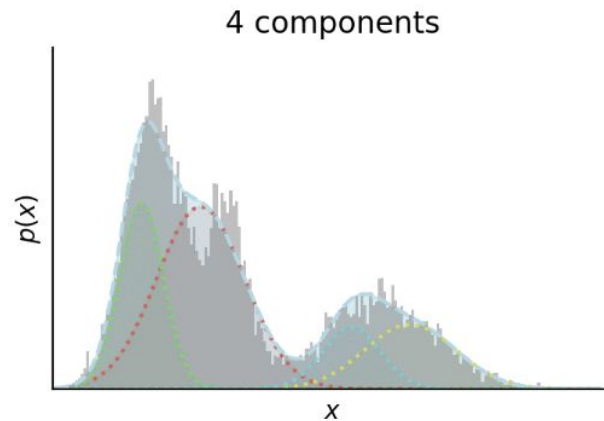


# QM data for valence terms should drive chemical perception choices

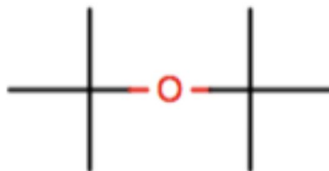
- Bonds and angles
  - Cluster based on bond lengths/angles and/or force constants
  - #Valence
- Proper torsions
  - Fragment molecules and then cluster torsions using force constants
  - #Torsions
- Improper torsion
  - Cluster using phase angles and force constants
  - Starting with nitrogen centers
  - #Improper-torsion

# The best types of data and clustering algorithms are still being considered

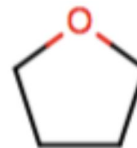
- ChemPer is modular so we can easily try new clustering algorithms
- Concerns about multiple contributions to energy changes in valence terms



$\Theta_0$ : 111.6  
k: small

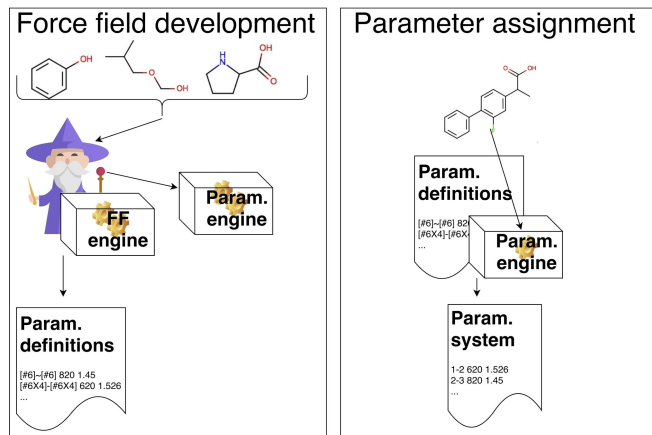


125.9  
medium

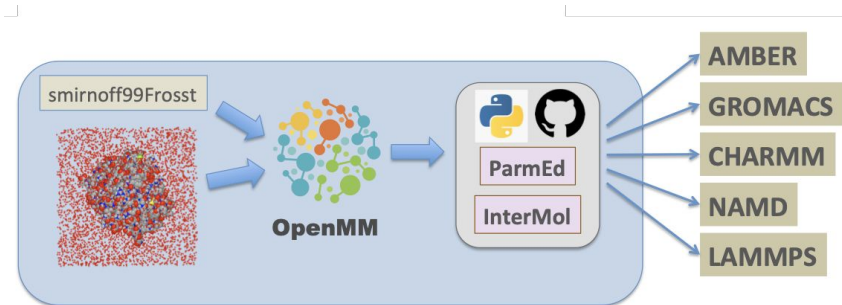


108.5  
large

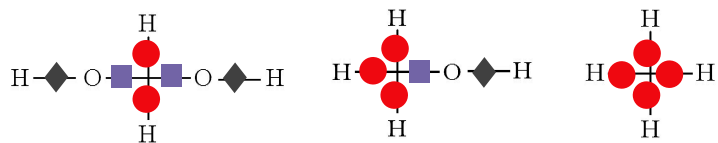
# Direct chemical perception reduces redundancy



# SMIRNOFF99Frosst is available now



# ChemPer makes SMIRKS from clustered fragments

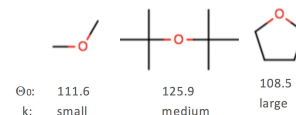
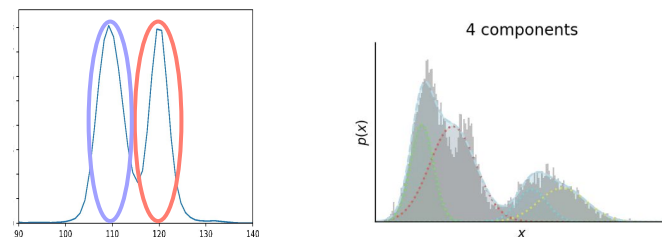


● [#6AH2X4x0!r+0,#6AH3X4x0!r+0,#6AH4X4x0!r+0:1];!@[#1AH0X1x0!r+0:2]

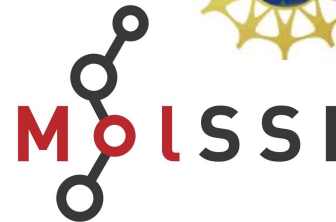
■ [#6AH2X4x0!r+0,#6AH3X4x0!r+0:1];!@[#8AH1X2x0!r+0:2]

◆ [#8AH1X2x0!r+0:1];!@[#1AH0X1x0!r+0:2]

# Further research into types of clustering data and algorithms is required



# Acknowledgements



GitHub:

- [github.com/openforcefield/openforcefield](https://github.com/openforcefield/openforcefield)
- [github.com/openforcefield/smirnoff99Frosst](https://github.com/openforcefield/smirnoff99Frosst)
- [github.com/mobleylab/chemper](https://github.com/mobleylab/chemper)

Slack:

- #smirnoff
- #smarty