<Files\\H1> - § 1 reference coded  [3.94% Coverage]

Reference 1 - 3.94% Coverage

1. What benefits do you get from the environment? (Prompt on different types of services, provisioning etc)

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Fruit, or food | × | | | VI |
| Building material | × | | | VI |
| Fodder | × | | | VI |
| Water | × | | | VI |
| | | | | |
| | | | | |

<Files\\H10> - § 1 reference coded  [2.21% Coverage]

Reference 1 - 2.21% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Medicine | × | | | VI |
| Fruits | × | | | VI |
| | | | | VI |
| | | | | VI |
| | | | | |
| | | | | |

<Files\\H11> - § 1 reference coded  [2.31% Coverage]

Reference 1 - 2.31% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Fruit, or food | × | | | VI |
| Building material | × | | | VI |
| Fodder | × | | | VI |
| | | | | VI |
| | | | | |
| | | | | |

<Files\\H12> - § 1 reference coded  [2.74% Coverage]

Reference 1 - 2.74% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Building materials | × | | | VI |
| Grass | × | | | VI |
| Firewood | × | | | VI |
| | | | | |
| | | | | |
| | | | | |

<Files\\H13> - § 1 reference coded  [2.63% Coverage]

Reference 1 - 2.63% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Stones | Stable | | | VI |
| Building materials | Stable | | | VI |
| Medicine | stable | | | VI |
| | | | | |
| | | | × | |
| | | | | |

<Files\\H14> - § 1 reference coded  [4.72% Coverage]

Reference 1 - 4.72% Coverage

2. What benefits do you get from the environment? (Prompt on different types of services, provisioning etc)

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Firewood | × | | | VI |
| Building material | × | | | VI |
| Grass or fodder | × | | | VI |
| Medicine | × | | | VI |
| Food or fruits | × | | | VI |
| | | | | |

<Files\\H15> - § 1 reference coded  [4.06% Coverage]

Reference 1 - 4.06% Coverage

3. What benefits do you get from the environment? (Prompt on different types of services, provisioning etc)

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Firewood | × | | | VI |
| Building material | × | | | VI |
| Grass or fodder | × | | | VI |
| Medicine | × | | | VI |
| Food or fruits | × | | | VI |
| | | | | |

<Files\\H16> - § 1 reference coded  [3.79% Coverage]

Reference 1 - 3.79% Coverage

4. What benefits do you get from the environment? (Prompt on different types of services, provisioning etc)

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Fruit, or food | × | | | VI |
| Building material | × | | | VI |
| Fodder | × | | | VI |
| Water | | | | VI |
| | | | | |
| | | | | |

<Files\\H17> - § 3 references coded  [6.61% Coverage]

Reference 1 - 1.26% Coverage

Without rain, we don't get any food from the wild. No fruits, no spinach. Maybe just wood.

Reference 2 - 2.77% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Medicine | × | | | VI |
| Grass | × | | | VI |
| Building materials | × | | | VI |
| Fruits | × | | | |
| | | | | |
| | | | | |

Reference 3 - 2.58% Coverage

Some of the benefits are no longer here, we don't see things like emonamona anymore or caterpillars, when we were growing up, we had these in abundance. The emonamona is locally extinct.

<Files\\H18> - § 1 reference coded  [2.86% Coverage]

Reference 1 - 2.86% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Medicine | × | | | VI |
| Building material | × | | | VI |
| Grass or fodder | × | | | VI |
| Food | × | | | VI |
| | | | | |
| | | | | |

<Files\\H19> - § 1 reference coded  [2.61% Coverage]

Reference 1 - 2.61% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Grass | × | | | VI |

| | | | | |
|---|---|---|---|---|
| Wild fruits | × | | | VI |
| medicines | × | | | VI |
| | | | | |
| | | | | |
| | | | | |

<Files\\H2> - § 1 reference coded  [2.14% Coverage]

Reference 1 - 2.14% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Firewood | × | | | VI |
| Building material | × | | | VI |
| Grass or fodder | × | | | VI |
| Fencing | × | | | VI |
| | | | | |
| | | | | |

<Files\\H20> - § 1 reference coded  [2.42% Coverage]

Reference 1 - 2.42% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Medicine | × | | | VI |
| Building | × | | | VI |
| | | | | |
| | | | | |
| | | | | |
| | | | | |

<Files\\H21> - § 1 reference coded  [2.46% Coverage]

Reference 1 - 2.46% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Grass | × | | | VI |
| Wild fruits | × | | | VI |
| medicines | × | | | VI |
| Trees | × | | | |
| Minerals and stones | × | | | |
| | | | | |

<Files\\H22> - § 1 reference coded  [2.71% Coverage]

Reference 1 - 2.71% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Building material | × | | | VI |
| firewood | × | | | VI |
| | | | | VI |
| | | | | |
| | | | | |
| | | | | |

<Files\\H23> - § 1 reference coded  [4.44% Coverage]

Reference 1 - 4.44% Coverage

5.   What benefits do you get from the environment? (Prompt on different types of services, provisioning etc)

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Food | | | | |
| Building materials | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |

<Files\\H24> - § 1 reference coded  [4.52% Coverage]

Reference 1 - 4.52% Coverage

**Ecosystem services and conservation**
6.   What benefits do you get from the environment? (Prompt on different types of services, provisioning etc)

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Fodder | | | | |
| Building materials | | | | |
| Food | | | | |
| | | | | |
| | | | | |
| | | | | |

<Files\\H25> - § 1 reference coded  [4.55% Coverage]

Reference 1 - 4.55% Coverage

7.   What benefits do you get from the environment? (Prompt on different types of services, provisioning etc)

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Fodder | | | | |
| Building materials | | | | |
| Food | | | | |
| | | | | |

| | | | | |
|---|---|---|---|---|
| | | | | |

<Files\\H26> - § 1 reference coded  [4.14% Coverage]

Reference 1 - 4.14% Coverage

8.  What benefits do you get from the environment? (Prompt on different types of services, provisioning etc)

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Grass | | | | |
| Building materials | | | | |
| Medicine | | | | |
| | | | | |
| | | | | |
| | | | | |

<Files\\H27> - § 1 reference coded  [4.56% Coverage]

Reference 1 - 4.56% Coverage

9.  What benefits do you get from the environment? (Prompt on different types of services, provisioning etc)

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| | | | | |
| Food | | | | |
| Medicine | | | | |
| | | | | |
| | | | | |
| | | | | |

<Files\\H28> - § 1 reference coded  [4.48% Coverage]

Reference 1 - 4.48% Coverage

10.  What benefits do you get from the environment? (Prompt on different types of services, provisioning etc)

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| | | | | |
| Food | | | | |
| Medicine | | | | |
| | | | | |
| | | | | |
| | | | | |

<Files\\H29> - § 1 reference coded  [4.52% Coverage]

Reference 1 - 4.52% Coverage

11.  What benefits do you get from the environment? (Prompt on different types of services, provisioning etc)

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| | | | | |
| Food | | | | |
| Medicine | | | | |
| | | | | |
| | | | | |
| | | | | |

<Files\\H3> - § 1 reference coded  [2.93% Coverage]

Reference 1 - 2.93% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Fruit, or food | × | | | VI |
| Building material | × | | | VI |
| Grass or fodder | × | | | VI |
| Medicine | × | | | VI |
| | | | | |
| | | | | |

<Files\\H30> - § 1 reference coded  [4.60% Coverage]

Reference 1 - 4.60% Coverage

12.  What benefits do you get from the environment? (Prompt on different types of services, provisioning etc)

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| | | | | |
| Food | | | | |
| Building material | | | | |
| | | | | |
| | | | | |
| | | | | |

<Files\\H31> - § 1 reference coded  [2.63% Coverage]

Reference 1 - 2.63% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| | | | | |
| Food | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |

<Files\\H32> - § 1 reference coded  [1.04% Coverage]

Reference 1 - 1.04% Coverage

We get medicine, we also get building materials

<Files\\H33> - § 1 reference coded  [2.94% Coverage]

Reference 1 - 2.94% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| | | | | |
| Food | | | | |
| Fodder | | | | |
| Building materials | | | | |
| | | | | |
| | | | | |

<Files\\H34> - § 1 reference coded  [3.08% Coverage]

Reference 1 - 3.08% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| | | | | |
| Water | | | | |
| Fodder | | | | |
| Building materials | | | | |
| | | | | |
| | | | | |

<Files\\H35> - § 1 reference coded  [4.76% Coverage]

Reference 1 - 4.76% Coverage

13. What benefits do you get from the environment? (Prompt on different types of services, provisioning etc)

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Food | | | | |
| Firewood | | | | |
| Water | | | | |
| Building materials | | | | |
| | | | | |
| | | | | |

<Files\\H36> - § 1 reference coded  [4.05% Coverage]

Reference 1 - 4.05% Coverage

If we had rain we would be getting so many benefits from the environment

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| | | | | |

| | | | | |
|---|---|---|---|---|
| | | | | |
| Building materials | | | | |
| | | | | |
| | | | | |

<Files\\H38> - § 1 reference coded  [2.93% Coverage]

Reference 1 - 2.93% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| | | | | |
| | | | | |
| Fodder | | | | |
| Building materials | | | | |
| | | | | |
| | | | | |

<Files\\H39> - § 1 reference coded  [2.80% Coverage]

Reference 1 - 2.80% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| | | | | |
| | | | | |
| Fodder | | | | |
| Building materials | | | | |
| | | | | |
| | | | | |

<Files\\H4> - § 1 reference coded  [2.24% Coverage]

Reference 1 - 2.24% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Fruit, or food | × | | | VI |
| Building material | × | | | VI |
| Fodder | × | | | VI |
| | | | | |
| | | | | |
| | | | | |

<Files\\H40> - § 1 reference coded  [2.82% Coverage]

Reference 1 - 2.82% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| | | | | |

| | | | | |
|---|---|---|---|---|
| Food such as honey | | | | |
| Building materials | | | | |
| | | | | |
| | | | | |

<Files\\H41> - § 1 reference coded  [2.09% Coverage]

Reference 1 - 2.09% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| | | | | |
| | | | | |
| Food such as honey | | | | |
| Building materials | | | | |
| | | | | |
| | | | | |

<Files\\H42> - § 1 reference coded  [2.83% Coverage]

Reference 1 - 2.83% Coverage

Benefits only come when it rains

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| | | | | |
| | | | | |
| Food | | | | |
| Building materials | | | | |
| Medicine | | | | |
| | | | | |

<Files\\H43> - § 1 reference coded  [2.97% Coverage]

Reference 1 - 2.97% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Medicine | | | | |
| Building materials | | | | |
| Grass or fodder | | | | |
| Food | | | | |
| | | | | |
| | | | | |

<Files\\H44> - § 1 reference coded  [3.18% Coverage]

Reference 1 - 3.18% Coverage

Benefits only come when it rains

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Medicine | | | | |
| Building materials | | | | |
| Grass or fodder | | | | |
| Food | | | | |
| | | | | |
| | | | | |

<Files\\H45> - § 1 reference coded  [3.29% Coverage]

Reference 1 - 3.29% Coverage

Benefits only come when it rains

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Medicine | | | | |
| Building materials | | | | |
| Grass or fodder | | | | |
| Food | | | | |
| | | | | |
| | | | | |

<Files\\H46> - § 1 reference coded  [3.32% Coverage]

Reference 1 - 3.32% Coverage

Benefits only come when it rains

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Firewood | | | | |
| Building materials | | | | |
| | | | | |
| | | | | |
| | | | | |
| | | | | |

<Files\\H47> - § 1 reference coded  [2.85% Coverage]

Reference 1 - 2.85% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Firewood | | | | |
| Building materials | | | | |
| Food | | | | |
| | | | | |
| | | | | |
| | | | | |

<Files\\H48> - § 1 reference coded  [3.44% Coverage]

Reference 1 - 3.44% Coverage

Benefits only come when it rains

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Firewood | | | | |
| Building materials | | | | |
| Food | | | | |
| | | | | |
| | | | | |
| | | | | |

<Files\\H49> - § 1 reference coded  [3.29% Coverage]

Reference 1 - 3.29% Coverage

Benefits only come when it rains

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Firewood | | | | |
| Building materials | | | | |
| Food | | | | |
| | | | | |
| | | | | |
| | | | | |

<Files\\H5> - § 2 references coded  [4.21% Coverage]

Reference 1 - 1.90% Coverage

There are quite a number of good things such as medicine, we use Terminalia and Mopani to treat stomach aches and sometimes certain roots that can treat different ailments.

Reference 2 - 2.31% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Fruit, or food | × | | | VI |
| Building material | × | | | VI |
| Water | × | | | VI |
| Medicine | × | | | VI |
| | | | | |
| | | | | |

<Files\\H50> - § 1 reference coded  [3.54% Coverage]

Reference 1 - 3.54% Coverage

Benefits only come when it rains

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Firewood | | | | |
| Building materials | | | | |
| Food | | | | |
| | | | | |
| | | | | |
| | | | | |

<Files\\H52> - § 1 reference coded  [5.12% Coverage]

Reference 1 - 5.12% Coverage

We don't have many benefits anymore. Though there is potential in some areas of benefits such as stones, we don't have the capacity to use them.

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| | | | | |
| Food | | | | |
| Medicine | | | | |
| | | | | |
| | | | | |
| | | | | |

<Files\\H53> - § 1 reference coded  [3.34% Coverage]

Reference 1 - 3.34% Coverage

We only get benefits when it rains

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Stones | | | | |
| Food | | | | |
| Medicine | | | | |
| | | | | |
| | | | | |
| | | | | |

<Files\\H54> - § 1 reference coded  [5.03% Coverage]

Reference 1 - 5.03% Coverage

We don't have many benefits anymore. Though there is potential in some areas of benefits such as stones, we don't have the capacity to use them.

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Minerals | | | | |
| Medicine | | | | |
| Building materials | | | | |
| Food | | | | |
| | | | | |

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  |  |  |  |

<Files\\H55> - § 1 reference coded  [2.78% Coverage]

Reference 1 - 2.78% Coverage

have the capacity to use them.

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
| --- | --- | --- | --- | --- |
|  |  |  |  |  |
| Food |  |  |  |  |
| Building materials |  |  |  |  |
|  |  |  |  |  |
|  |  |  |  |  |
|  |  |  |  |  |

<Files\\H56> - § 1 reference coded  [3.46% Coverage]

Reference 1 - 3.46% Coverage

We only get benefits when it rains

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
| --- | --- | --- | --- | --- |
| Stones |  |  |  |  |
| Food |  |  |  |  |
| Building materials |  |  |  |  |
|  |  |  |  |  |
|  |  |  |  |  |
|  |  |  |  |  |

<Files\\H58> - § 1 reference coded  [4.70% Coverage]

Reference 1 - 4.70% Coverage

We don't have many benefits anymore. Though there is potential in some areas of benefits such as stones, we don't have the capacity to use them.

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
| --- | --- | --- | --- | --- |
| Minerals |  |  |  |  |
|  |  |  |  |  |
|  |  |  |  |  |
|  |  |  |  |  |
|  |  |  |  |  |
|  |  |  |  |  |

<Files\\H59> - § 1 reference coded  [4.93% Coverage]

Reference 1 - 4.93% Coverage

We don't have many benefits anymore. Though there is potential in some areas of benefits such as stones, we don't have the capacity to use them.

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Minerals | | | | |
| Food | | | | |
| Shade | | | | |
| Building materials | | | | |
| | | | | |
| | | | | |

<Files\\H6> - § 1 reference coded  [2.70% Coverage]

Reference 1 - 2.70% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Grass | × | | | VI |
| Building materials | × | | | VI |
| Medicine | × | | | VI |
| Fruits | × | | | |
| | | | | |
| | | | | |

<Files\\H60> - § 1 reference coded  [4.16% Coverage]

Reference 1 - 4.16% Coverage

14. What benefits do you get from the environment? (Prompt on different types of services, provisioning etc)

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Fodder | | | | |
| Building materials | | | | |
| Firewood | | | | |
| Medicine | | | | |
| | | | | |
| | | | | |

<Files\\H7> - § 1 reference coded  [2.48% Coverage]

Reference 1 - 2.48% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Fruits | × | | | VI |
| Spinach | × | | | VI |
| Medicine | × | | | VI |
| Building | × | | | VI |
| Caterpillars | × | | | VI |
| | | | | |

<Files\\H8> - § 1 reference coded  [3.03% Coverage]

Reference 1 - 3.03% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Fruit, or food | × | | | VI |
| Building material | × | | | VI |
| Fodder | × | | | VI |
| Water | × | | | VI |
| Some fruits | × | | | VI |
| | | | | |

<Files\\H9> - § 1 reference coded  [3.32% Coverage]

Reference 1 - 3.32% Coverage

| Benefit | Decreased | Increased | No longer available | Importance (Not imp, Impor, Very impor) |
|---|---|---|---|---|
| Food or fruits | × | | | VI |
| Building material | × | | | VI |
| Grass or fodder | × | | | VI |
| Food | × | | | VI |
| Trees | × | | | VI |
| | | | | |

<Files\\I1> - § 1 reference coded  [5.17% Coverage]

Reference 1 - 5.17% Coverage

What benefits? In fact, if we cut down trees, we are penalized by the government. We, however, get medicines such as to treat a cough. Mopane is used to treat stomach pains and treat constipation, we also get stones and minerals, but only those who are knowledgeable, and we get wild fruits and food

<Files\\I10> - § 1 reference coded  [0.82% Coverage]

Reference 1 - 0.82% Coverage

We get grass, wood, medicine and building materials

<Files\\I11> - § 1 reference coded  [2.27% Coverage]

Reference 1 - 2.27% Coverage

The only benefit we get now is building materials. Long time ago we got wild fruits and now there's nothing. There's no rain and therefore no fruits

<Files\\I12> - § 1 reference coded  [3.28% Coverage]

Reference 1 - 3.28% Coverage

### 15. What benefits do you get from the environment?

We get firewood and building materials. This are the only benefits we get now without rain

<Files\\I13> - § 1 reference coded  [2.34% Coverage]

Reference 1 - 2.34% Coverage

We get firewood and building materials. This are the only benefits we get now without rain

<Files\\I14> - § 1 reference coded  [1.28% Coverage]

Reference 1 - 1.28% Coverage

We get nothing from this environment. Nothing at all.

<Files\\I15> - § 1 reference coded  [1.16% Coverage]

Reference 1 - 1.16% Coverage

We get nothing from this environment. Nothing at all.

<Files\\I16> - § 1 reference coded  [2.76% Coverage]

Reference 1 - 2.76% Coverage

We get firewood and building materials. This are the only benefits we get now without rain

<Files\\I2> - § 1 reference coded  [0.72% Coverage]

Reference 1 - 0.72% Coverage

We get food , grass, perfumes and medicine

<Files\\I3> - § 2 references coded  [5.93% Coverage]

Reference 1 - 2.72% Coverage

The most important benefits which we mostly get when it rains, is grass and fodder for our livestock. These are the most important to us. We also get building materials, medicine, fencing and trees for shade

Reference 2 - 3.21% Coverage

When we were growing up, we had plenty of food and we had no responsibilities, now these benefits have decreased.  As a man, everyone depends on me in my family, from food to cosmetic and in every way and I have to fight to keep my family alive

<Files\\I4> - § 2 references coded  [3.96% Coverage]

Reference 1 - 2.68% Coverage

We get building materials, fruits and shade trees, stones. Trees are more important because we depend on them than anything else in the wild.

Reference 2 - 1.28% Coverage

The benefits have gone down because of overgrazing and lack of rain.

<Files\\I5> - § 2 references coded  [13.34% Coverage]

Reference 1 - 10.24% Coverage

Our wild is very beautiful and when it rains, we get fruits, honey bees etc. A long time ago people survived on these; wild fruits and wild life. Now there is nothing. We rarely get fruits from the wild and all the wild animals are no longer here. We used to benefit a lot from wildlife and we made different products from these such as cloths made from animal skins. Now all the wildlife is taken to the national park and if you were to find and kill a wild animal, you are in big trouble. We also got fodder and grass for our livestock in the past. This area is supposed to be fertile compared to other northern regions and has rich biodiversity, minerals and precious stones and if the government helps, there are so many opportunities to make a living but people do not have the assistance , no investment, no capital, no jobs. If the government was to provide the machinery, perhaps I can employ some people.

Reference 2 - 3.10% Coverage

The benefits have tremendously gone down and we no longer get the same benefits we used to in the past. Only robbers are making a living now from stealing from innocent people. The environment no longer supports us and old people who have no one to help them are more affected

<Files\\I6> - § 2 references coded  [1.43% Coverage]

Reference 1 - 0.69% Coverage

We get precious stones and vegetation

Reference 2 - 0.74% Coverage

Grass is more important for my livestock

<Files\\I7> - § 1 reference coded  [0.80% Coverage]

Reference 1 - 0.80% Coverage

Building materials and medicine

<Files\\I8> - § 2 references coded  [6.03% Coverage]

Reference 1 - 4.42% Coverage

We get grass and trees but as for grass, the moment it sprouts, it is already in the mouth of the livestock, so grass does not have any chance to grow at all though it is important. We also get medicine and perfumes.

Reference 2 - 1.61% Coverage

More benefits only come when it rains, we don't get many benefits without rain

<Files\\I9> - § 1 reference coded  [4.02% Coverage]

Reference 1 - 4.02% Coverage

We get building materials, fodder, and firewood. Even building materials are there but we don't have a house because I don't have energy to build a house and I can't afford to pay people to build for me. Four of my children contracted malaria because we sleep outside.

<Files\\K1> - § 2 references coded  [3.38% Coverage]

Reference 1 - 1.40% Coverage

**16.**

Fish, building materials are the most important, grass and food mostly as fruits

Reference 2 - 1.98% Coverage

**17.**

They have decreased significantly, over exploited. Overexploitations because they depend on these things directly.

<Files\\K10> - § 1 reference coded  [3.82% Coverage]

Reference 1 - 3.82% Coverage

**18.**

We don't get anything anymore. When times were good and we had good rains, we got so many benefits such as fruits and spinach, building materials and perfumes

<Files\\K12> - § 1 reference coded  [1.15% Coverage]

Reference 1 - 1.15% Coverage

**19.**

We get medicine and food only when it rains

<Files\\K13> - § 1 reference coded  [3.13% Coverage]

Reference 1 - 3.13% Coverage

**20.**

We only get benefits when it rains. Benefits such as fruits and fodder for our livestock. But without rain, there are no benefits at all

<Files\\K14> - § 1 reference coded  [1.39% Coverage]

Reference 1 - 1.39% Coverage

**21.**

We get benefits when it rains such as medicine and building materials

<Files\\K15> - § 1 reference coded  [3.93% Coverage]

Reference 1 - 3.93% Coverage

**22.**

We don't get anything anymore. When times were good and we had good rains, we got so many benefits such as fruits and spinach, building materials and perfumes

<Files\\K16> - § 1 reference coded  [3.67% Coverage]

Reference 1 - 3.67% Coverage

**23.**

We don't get anything anymore. When times were good and we had good rains, we got so many benefits such as fruits and spinach, building materials and perfume

<Files\\K2> - § 2 references coded  [6.32% Coverage]

Reference 1 - 3.15% Coverage

**24.**

The only benefits here are precious stones, I guess plants as well. We have trees for building materials and get limited food. Only traditional doctors uses them mostly for medicines

Reference 2 - 3.17% Coverage

**25.**

They have decreased because of overexploitation, especially stones and some trees too. The locals who mines stones don't make a lot of profit as the ones who buy from them are greedy.

<Files\\K3> - § 1 reference coded  [0.16% Coverage]

Reference 1 - 0.16% Coverage

**26.**

Trees

<Files\\K4> - § 2 references coded  [2.57% Coverage]

Reference 1 - 1.43% Coverage

**27.**

We get building materials, minerals, food and fruits and medicine.

Reference 2 - 1.14% Coverage

**28.**

Lack of rain has caused a decrease in these benefits

<Files\\K5> - § 1 reference coded  [0.22% Coverage]

Reference 1 - 0.22% Coverage

**29.**

Wildlife.

<Files\\K7> - § 2 references coded  [4.32% Coverage]

Reference 1 - 3.05% Coverage

**30.**

The only benefit we get now is building materials. Long time ago we got wild fruits and now there's nothing. There's no rain and therefore no fruits. Grass is more important

Reference 2 - 1.27% Coverage

**31.**

The benefits have decreased, we no longer get anything from the wild.

**32. D**

<Files\\K9> - § 1 reference coded  [1.08% Coverage]

Reference 1 - 1.08% Coverage

**33.**

When it rains we get medicine and firewoo