Universitat Pompeu Fabra Barcelona

MTG Music Technology Group

Why Reproducibility Matters? A Personal Experience

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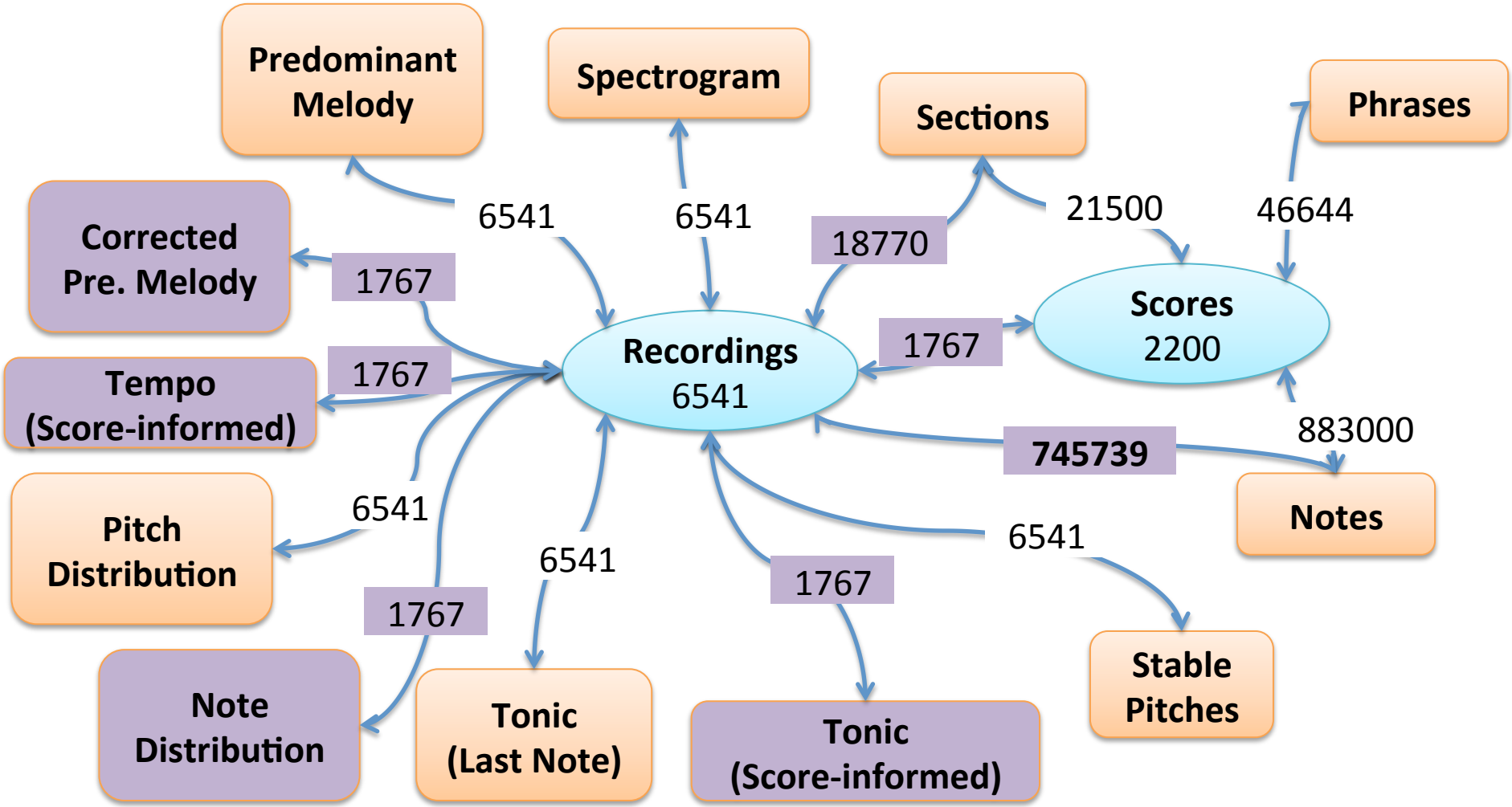
Şentürk, S. (2016). **Computational Analysis of Audio Recordings and Music Scores for the Description and Discovery of Ottoman-Turkish Makam Music.** PhD thesis, Universitat Pompeu Fabra, Barcelona, Spain.

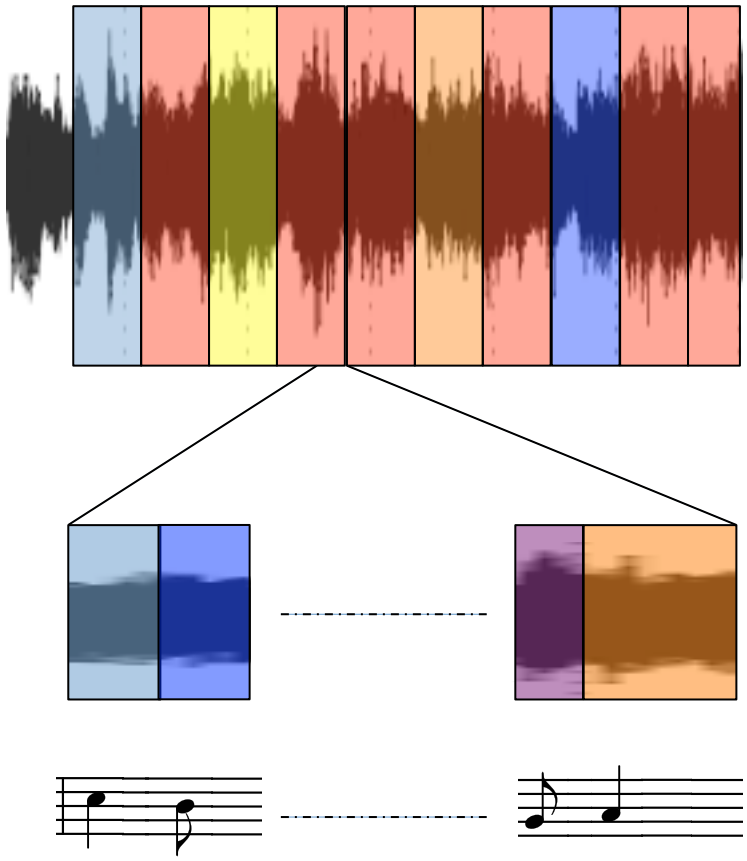
I'll be defending on February 22nd

Everybody's welcome ^_^

Computational Analysis

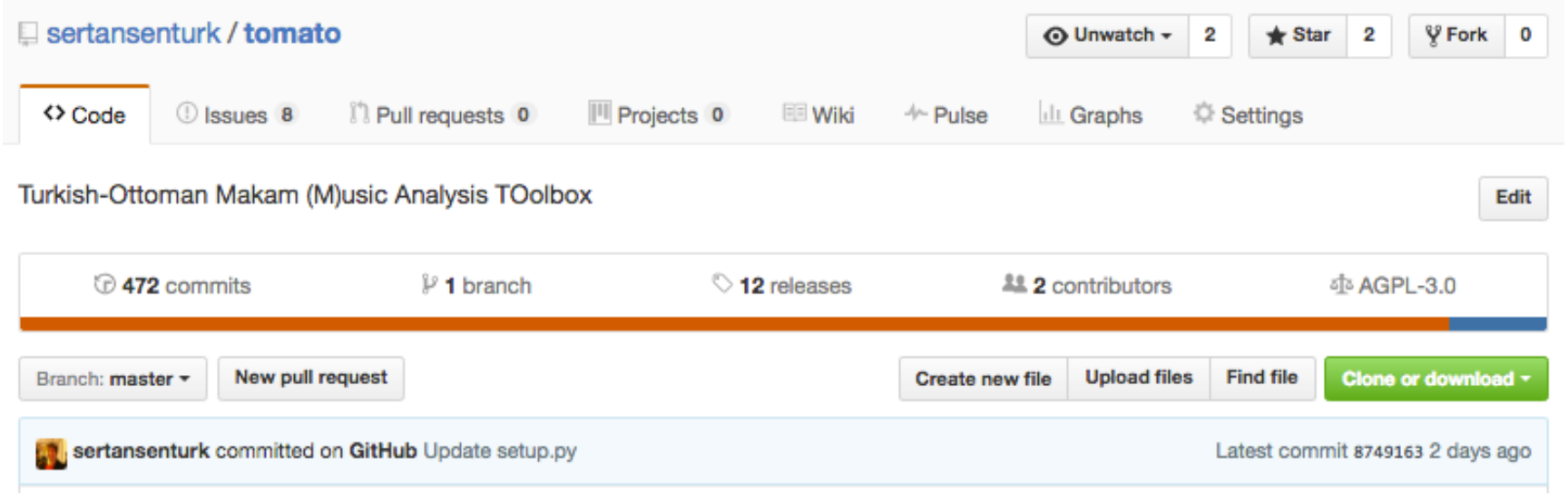


Audio-Score Alignment



Code & Results

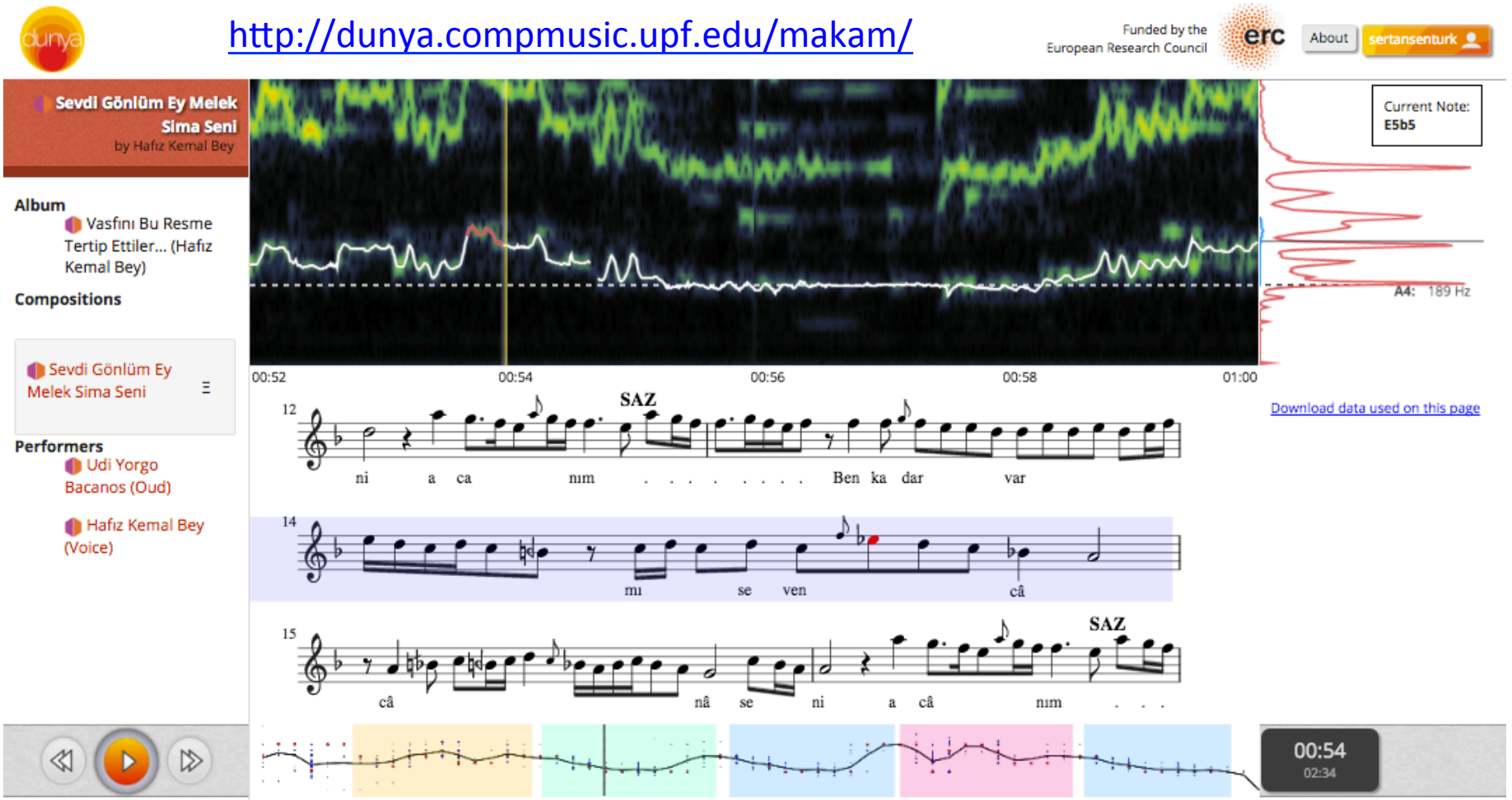
https://github.com/sertansenturk/tomato



- Analyzed a corpus consisting 2200 music scores and more than 6600 audio recordings
  - 85 hours of time-aligned audio data

Music Discovery

http://dunya.compmusic.upf.edu/makam/



Deliverables

- The datasets, code and results presented in the thesis are open.

  http://compmusic.upf.edu/senturk2016thesis

- Some of the material has already been used by other people and/or adapted to other music cultures.

Openness -> Reproducible?

Does openness really mean reproducibility?

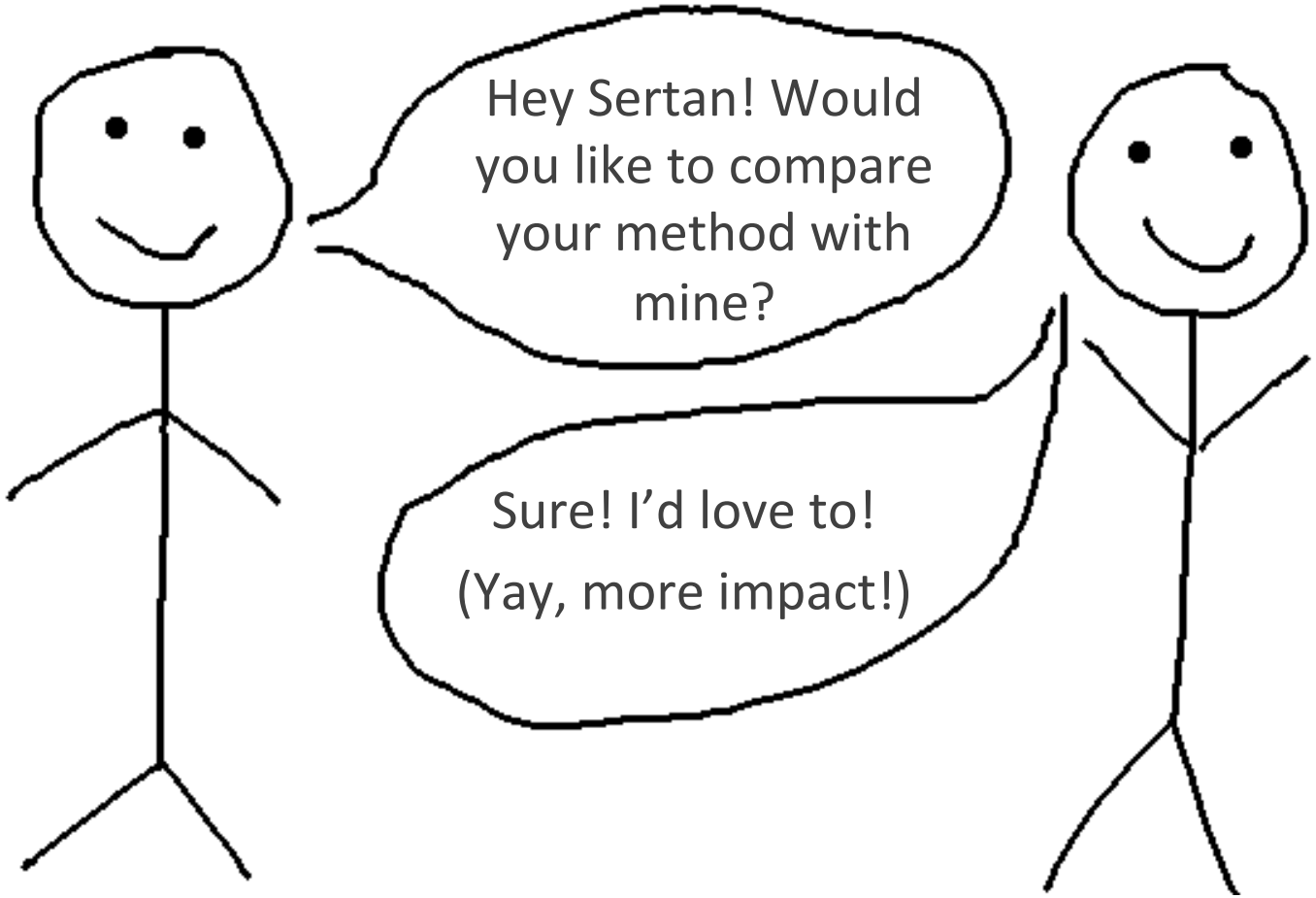
Not really ☹

*at least, not the stuff I've done in the start

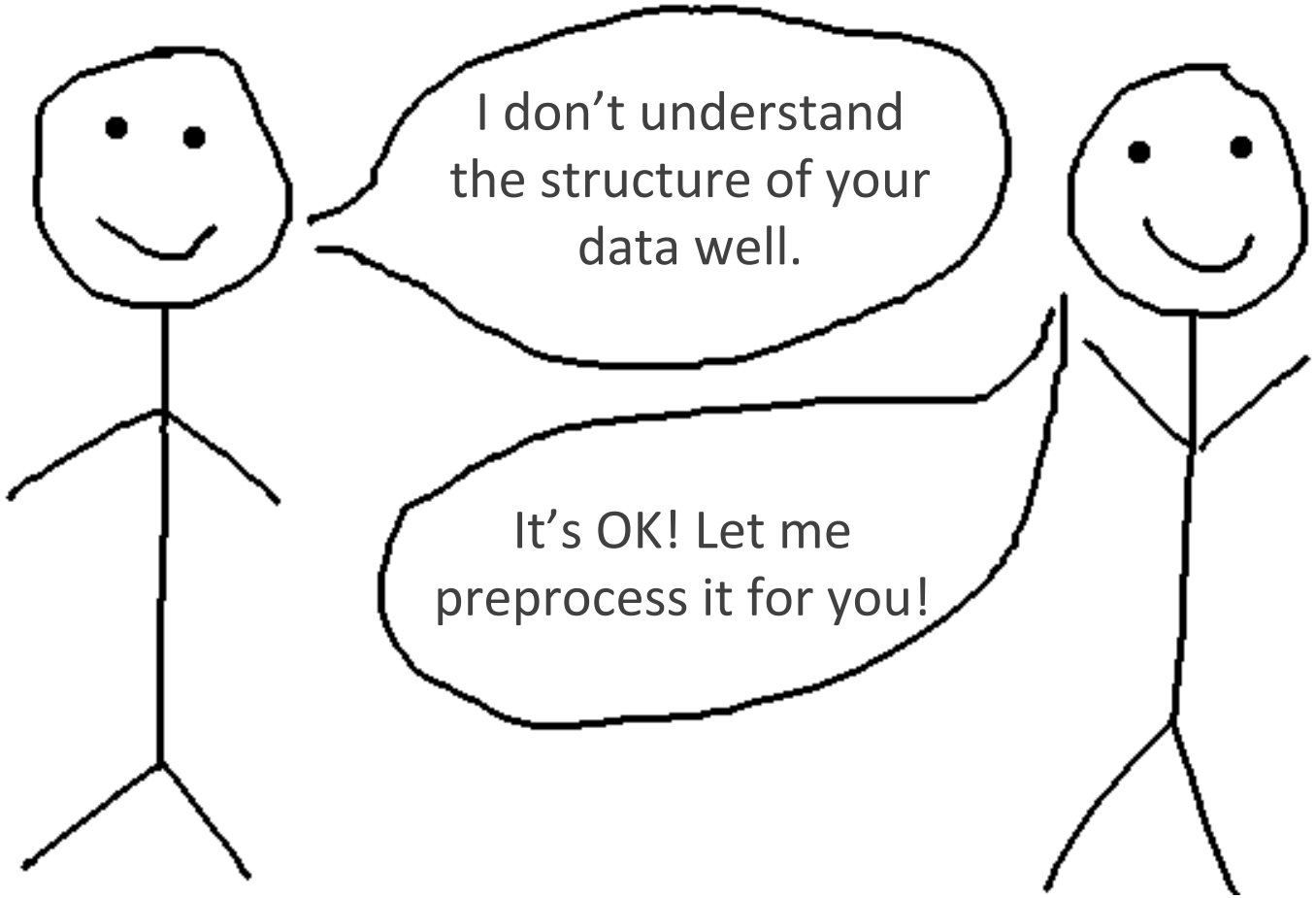
How I learned the hard way

- The story starts two years ago…
- A researcher asked me to help him to compare my previous audio-score alignment method with his new approach
- I thought “Everything is already open and online, how hard could it be?”

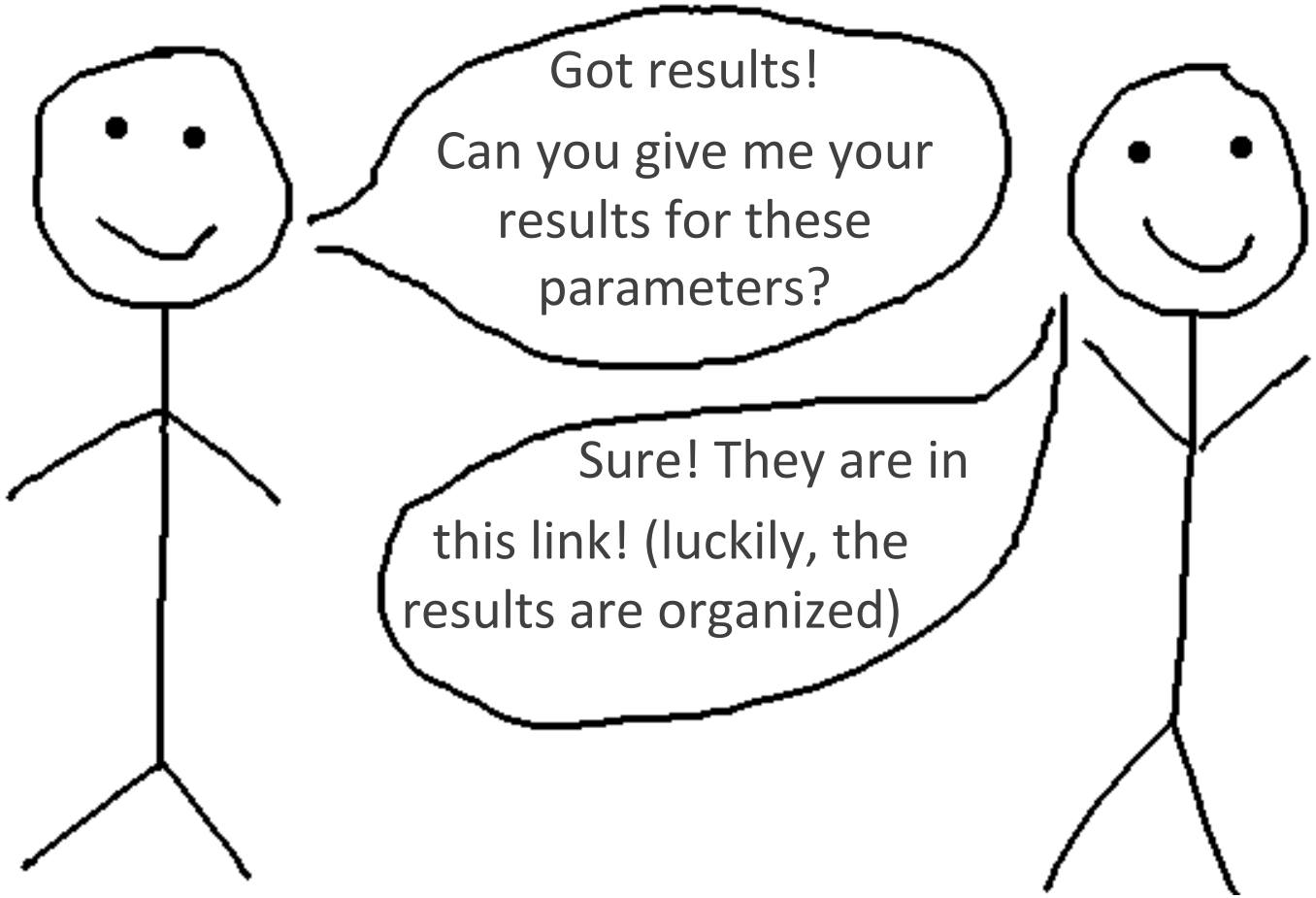
How I learned the hard way – Day 1



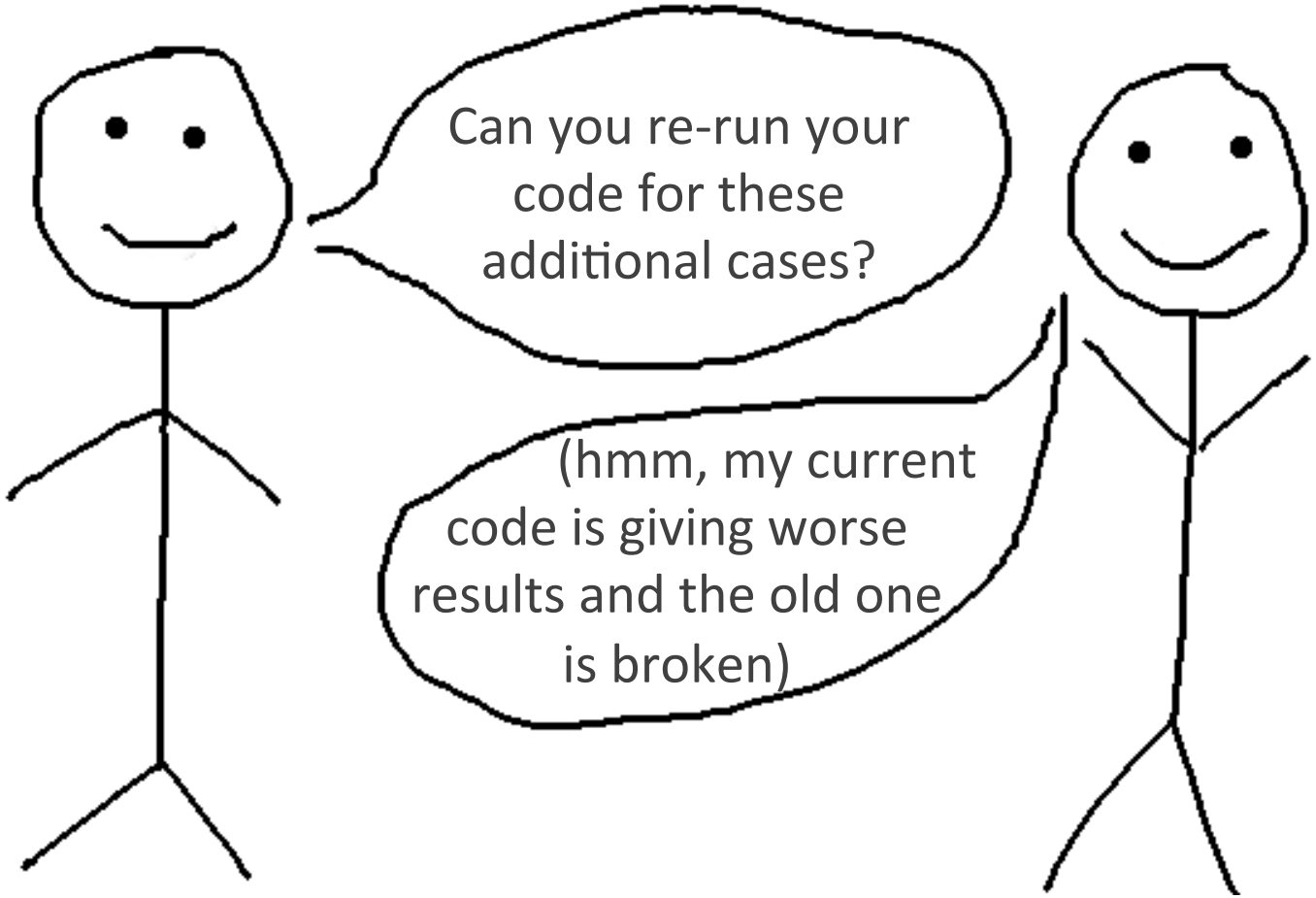
How I learned the hard way – Day 4



How I learned the hard way – Day 7

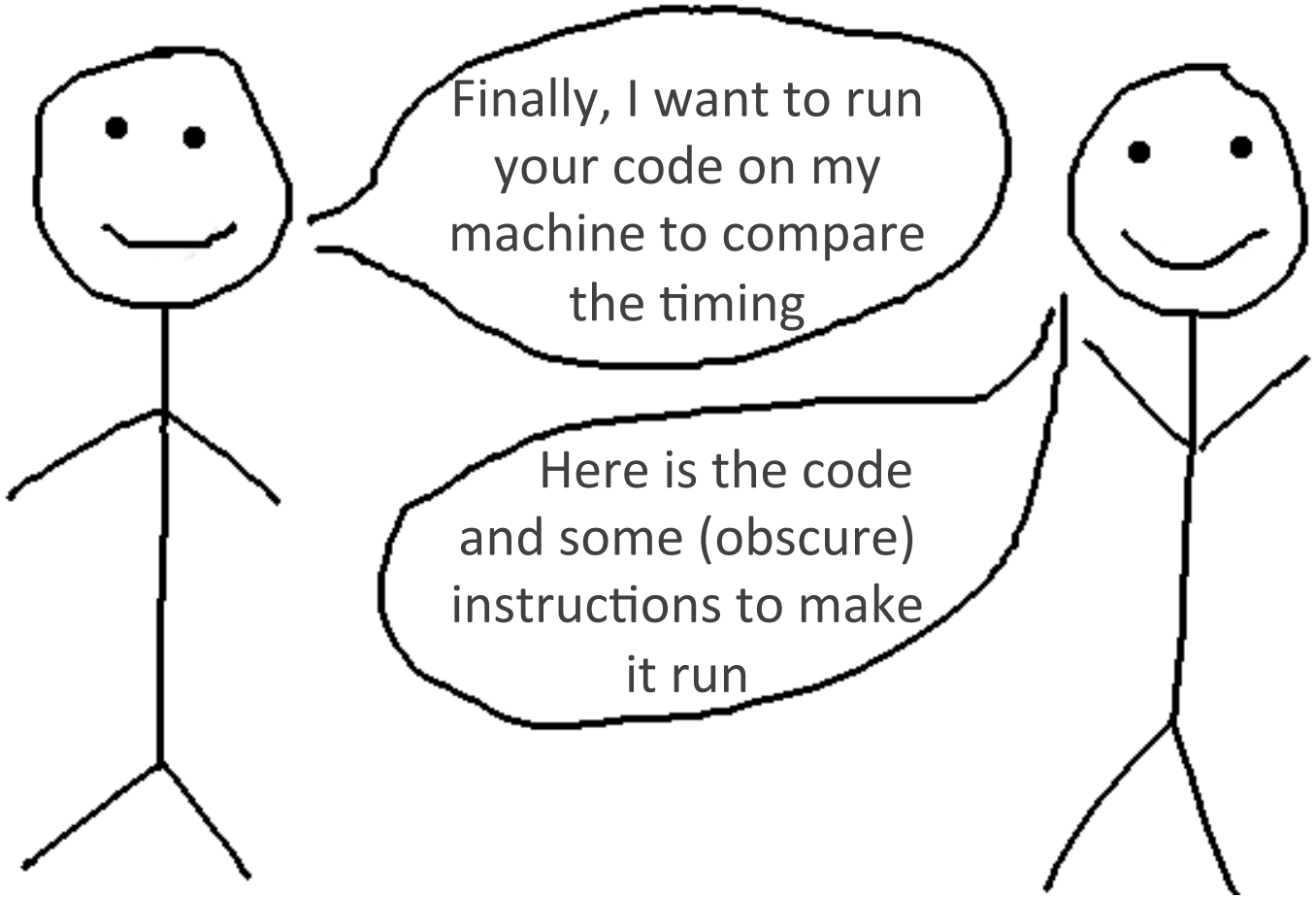


How I learned the hard way – Day 9

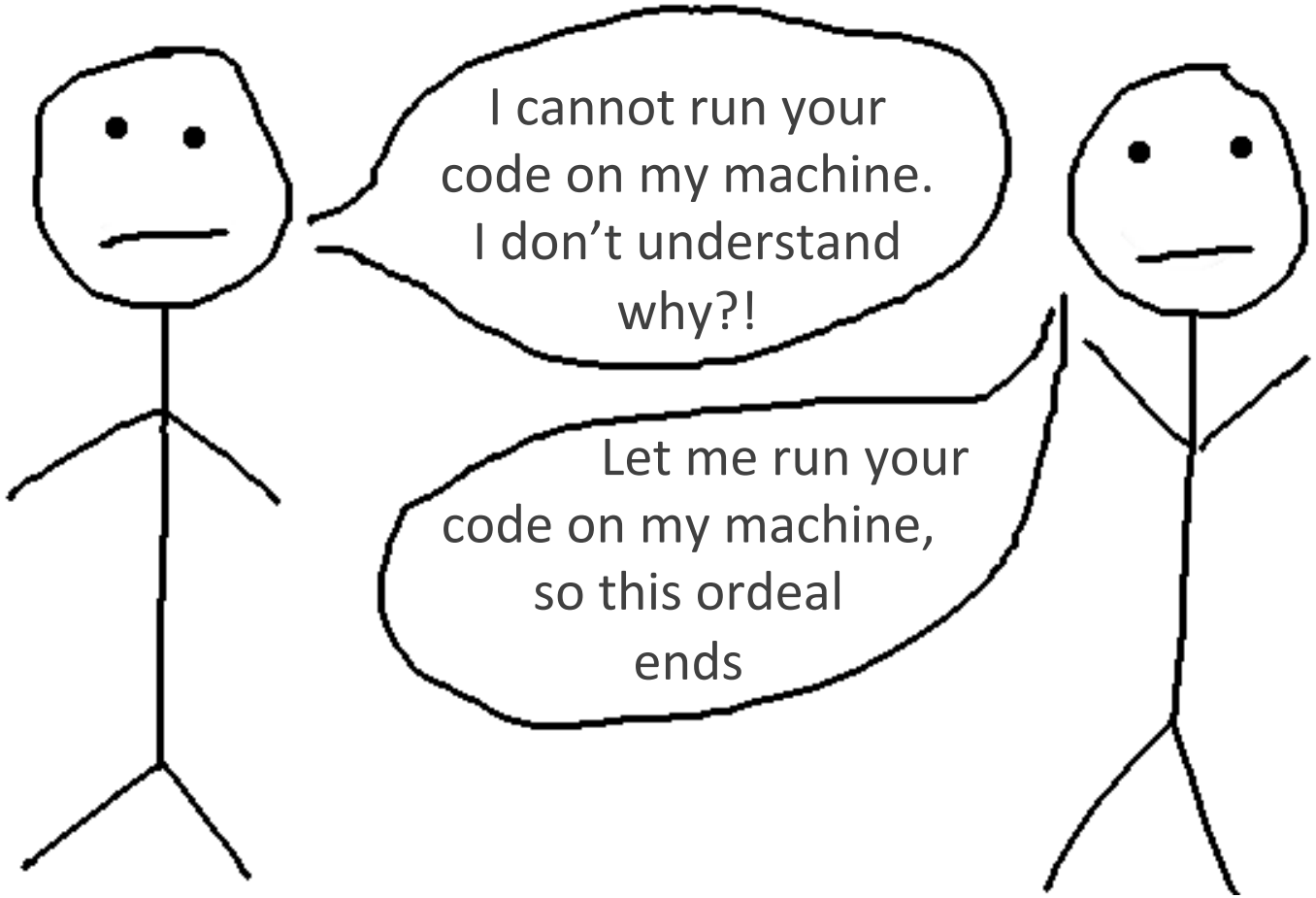


How I learned the hard way – Day 15

* After (magically) fixing the old code and providing the additional results



How I learned the hard way – Day 18



Lessons learned

- It took us 3 weeks to reproduce my results.
  - I had spent 2 days to run the code and report the results before.
  - I could have worked on something better!
  - It's not fun to redo all that work again!
  - It's not fun (or sometimes possible) either for others to reproduce your work from scratch!
- The first person to benefit by making your work reproducible is you!

Aftermath

- Afterwards, I tried to make my work as easy to reproduce as possible
- How?
  - Always version the data, code and experiments
  - Putting effort to write more readable, modular and distributable code
  - Documenting everything clearly
  - Properly publishing all research material
- The more you put your effort, the better you will get!
  - The quality of your research output will also get better!

Disclaimers

- Open research implied
- Some suggestions are not directly related to reproducibility but will impact your work in general
- The implications are not restricted to the specific examples
  - Arguments could apply to code, data, results, publications etc.
- Inspired from the tools I use
  - Data (tsv, json …)
  - Code (Python, MATLAB, …)
  - Publications (LaTeX)
- Ideal cases
  - not always feasible/applicable

Paper Reproducibility Example

MORTY: A Toolbox for Mode Recognition and Tonic Identification

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ABSTRACT

In the general sense, mode defines the melodic framework and tonic acts as the reference tuning pitch for the melody in the performances of many music cultures. The mode and tonic information of the audio recordings is essential for many music information retrieval tasks such as automatic transcription, tuning analysis and music similarity. In this paper we present MORTY, an open source toolbox for mode recognition and tonic identification. The toolbox implements generalized variants of two state-of-the-art methods based on pitch distribution analysis. The algorithms are designed in a generic manner such that they can be easily optimized according to the culture-specific aspects of the studied music tradition. We test the generalized methodology systematically on the largest mode recognition dataset curated for Ottoman-Turkish makam music so far, which is composed of 1000 recordings in 50 modes. We obtained 95.8%, 71.8% and 63.6% accuracy in tonic identification, mode recognition and joint mode and tonic estimation tasks, respectively. We additionally present recent experiments on Carnatic and Hindustani music in comparison with several methodologies recently proposed for raga/raag recognition. We prioritized the reproducibility of our work and provide all of our data, code and results publicly. Hence we hope that our toolbox would be used as a benchmark for future methodologies proposed for mode recognition and tonic identification, especially for music traditions in which these computational tasks have not been addressed yet.

Keywords

Mode recognition; Tonic Identification; Toolbox; Ottoman-Turkish makam music; Carnatic Music; Hindustani Music; Pitch Class Distribution; k-nearest neighbors classification; Open Source Software; Reproducibility

1. INTRODUCTION

In many music cultures, the melodies adhere to a particular melodic framework, which specifies the melodic characteristics of the music. While the function and the understanding of these frameworks are distinct from a culture-specific perspective, in a broader sense they may be considered as the "modes" of the studied music culture. Some of the music traditions that can be considered as "modal" are Indian art musics, the makam traditions and medieval church chants [20]. Mode recognition is an important complementary task in computational musicology, music discovery, music similarity and recommendation.

Tonic is another important musical concept. It acts as the reference frequency for the melodic progression in a performance. In many music cultures there is no standard reference tuning frequency, which makes it crucial to identify the tonic frequency to study melodic interactions. Estimating the tonic of a recording is the first step for various computational tasks such as tuning analysis [7], automatic transcription [4] and melodic motif discovery [16].

There has been a extensive interest on mode recognition in the last decade [17]. Most of these work focus on culture-specific approaches for music traditions like Ottoman-Turkish Makam music (OTMM) [13], Carnatic music [11, 12, 18], Hindustani music [9, 10, 15] and Dastgah music [1]. A considerable portion of these studies are based on comparing pitch distributions [9, 10, 11, 12, 13], which are shown to be reliable in the mode recognition task. There also exists recent approaches that are based on characteristic melodic motif mining using network analysis [15, 16], aggregating note models using automatic transcription [18] or audio-score alignment [23] and classification using neural networks [24, 26], all of which are designed specific to the studied music culture and are not generalizable to other music cultures without considerable effort. Similarly, several studies on tonic identification use pitch distribution based methods [6, 10]. More recently there has been an interest in culture specific methods for this task [2, 14, 22] that make use of heuristics and the musical characteristics of the studied tradition earlier.

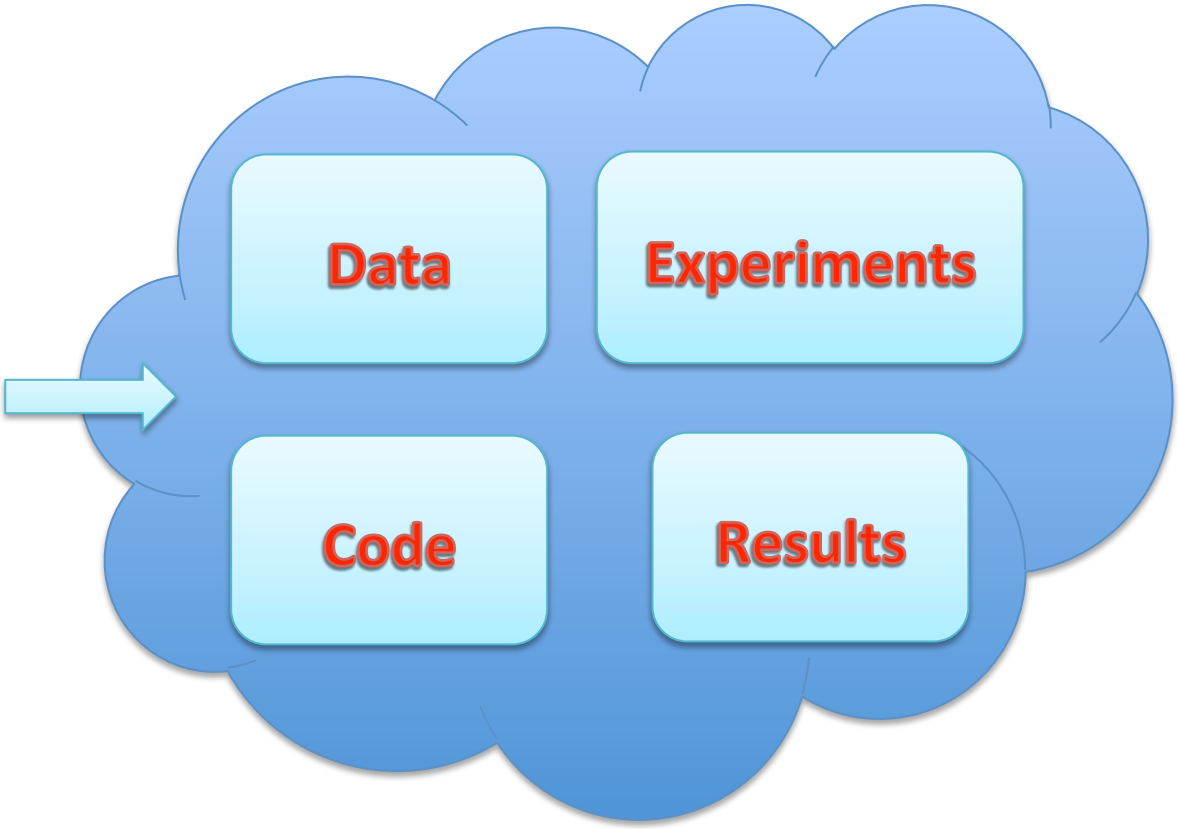
In these studies, the features extracted from the data,[1] source code and the experimental results are not usually shared. We consider the unavailability of public tools, datasets and reproducible experimentation as major obstacles for computational music information research, especially if the relevant tasks have not been applied to studied music traditions earlier.

We present MORTY (MOde Recognition and Tonic Identification Toolbox), an open source toolbox written in *Python*

[1] Excluding the commercial audio recordings, which cannot be generally made public due to copyright laws.

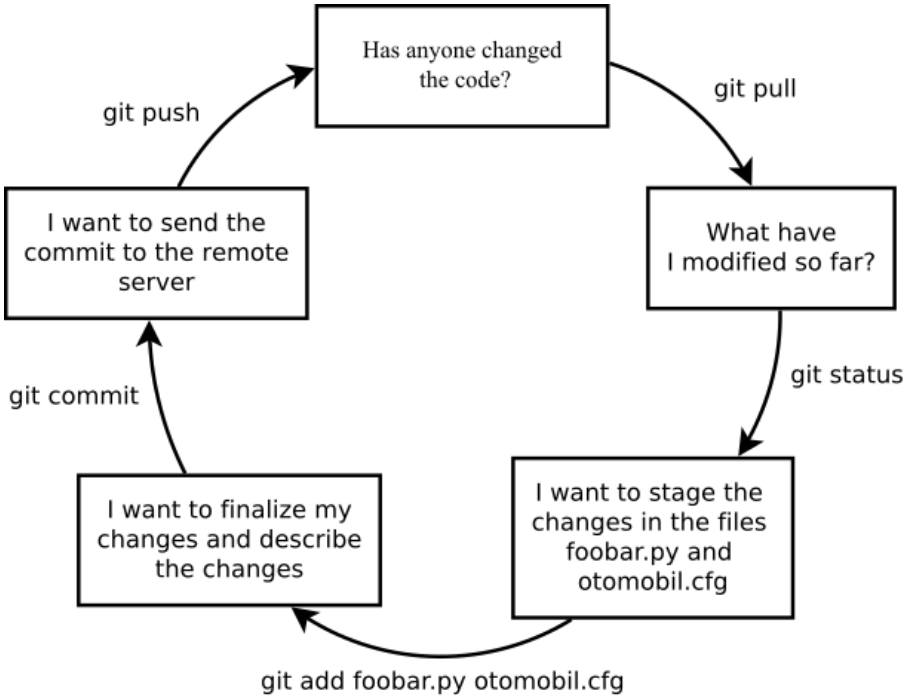
3rd International Digital Libraries for Musicology workshop (DLfM 2016) August 12 2016, New York, USA

DOI: http://dx.doi.org/10.1145/2970044.2970054



Version Control

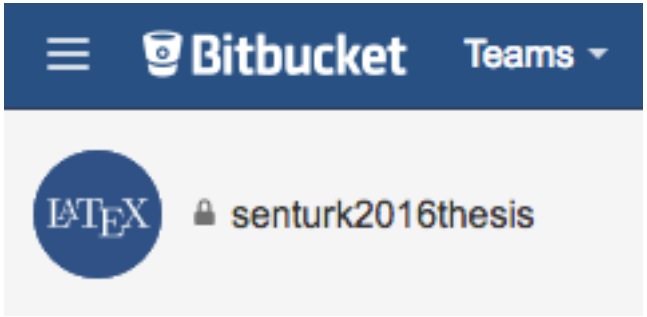
- Use git!
  - Simple
  - Reliable
  - Saves a lot of time
- Store online
  - Github (most popular)
  - Bitbucket
  - …
- No need to worry where stuff is (e.g. if your laptop gets broken)



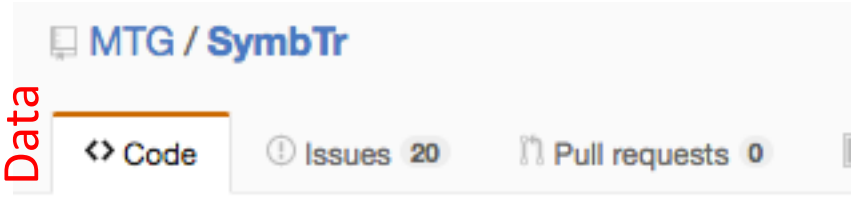
Version Control

- Use git for everything!*

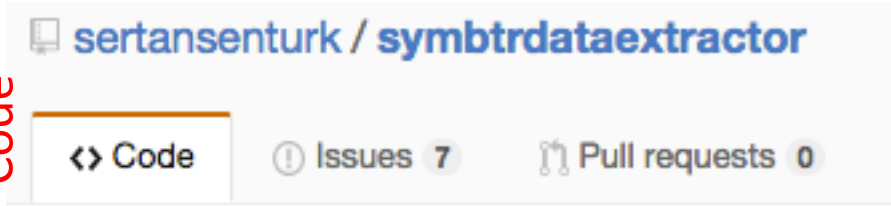
Publications



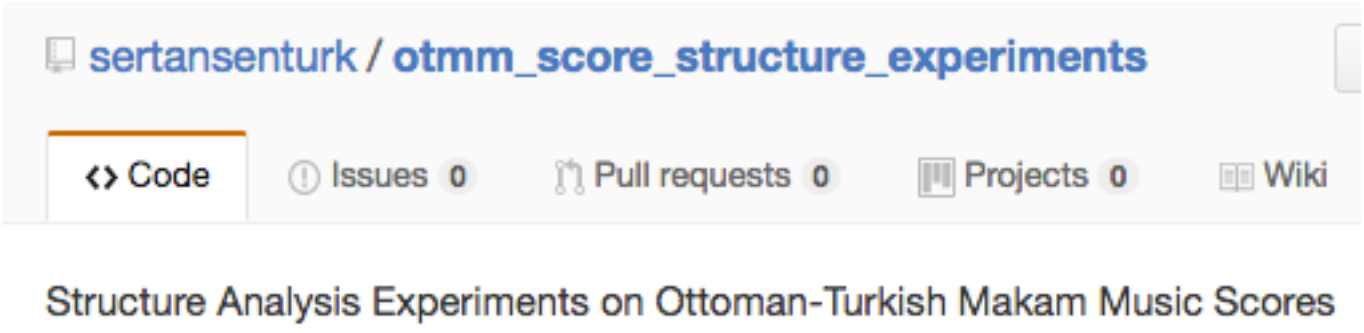
Data



Code



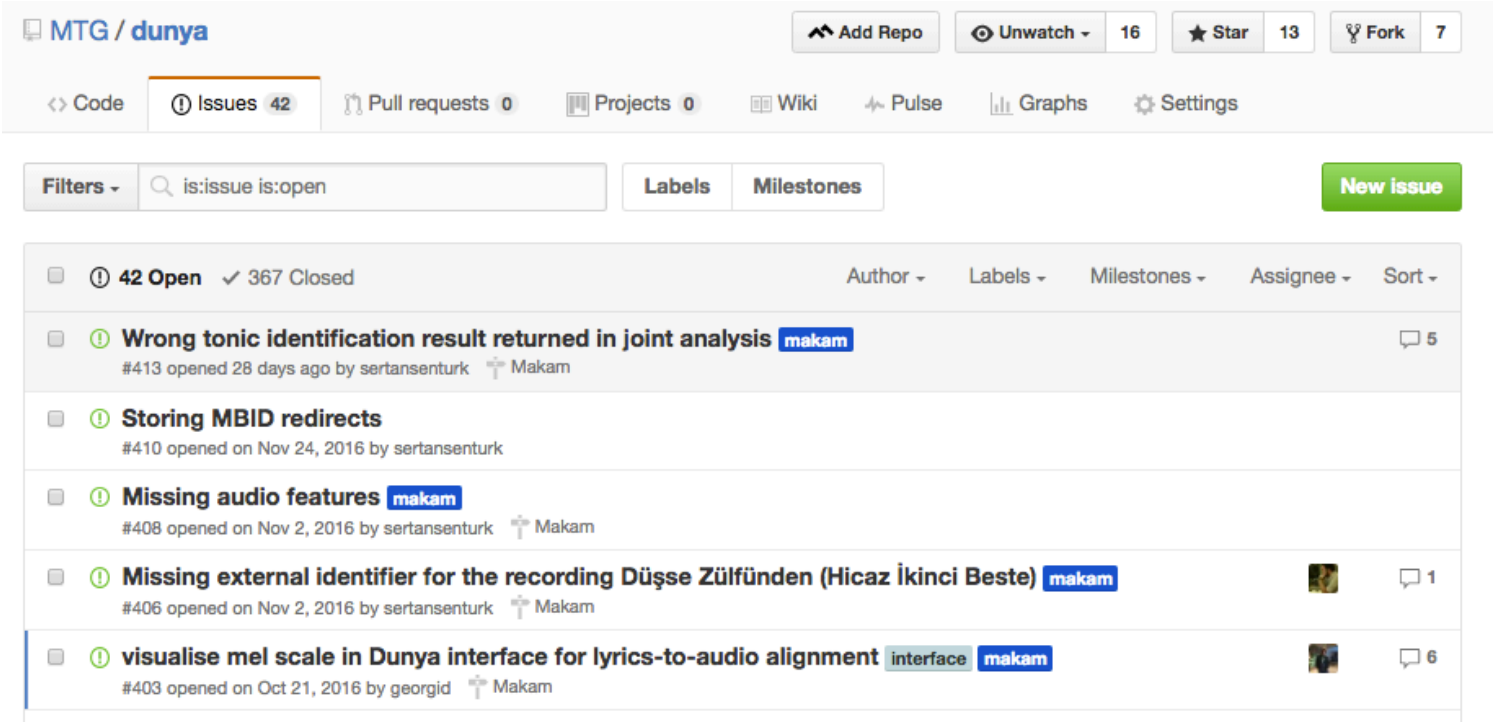
Experiments



* Unless, the material is big (> 1 GB)

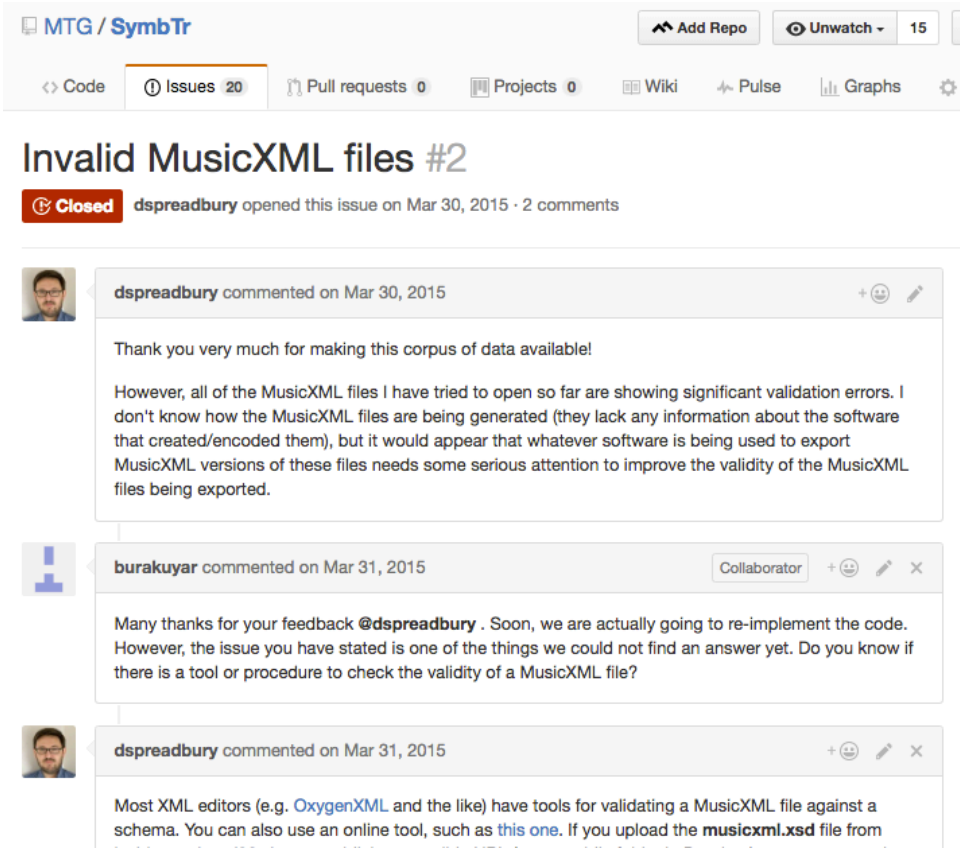
Open Issues!

- Problems should also be documented (**not forgotten!**) and organized!
- You can discuss, track ideas, improvements etc.



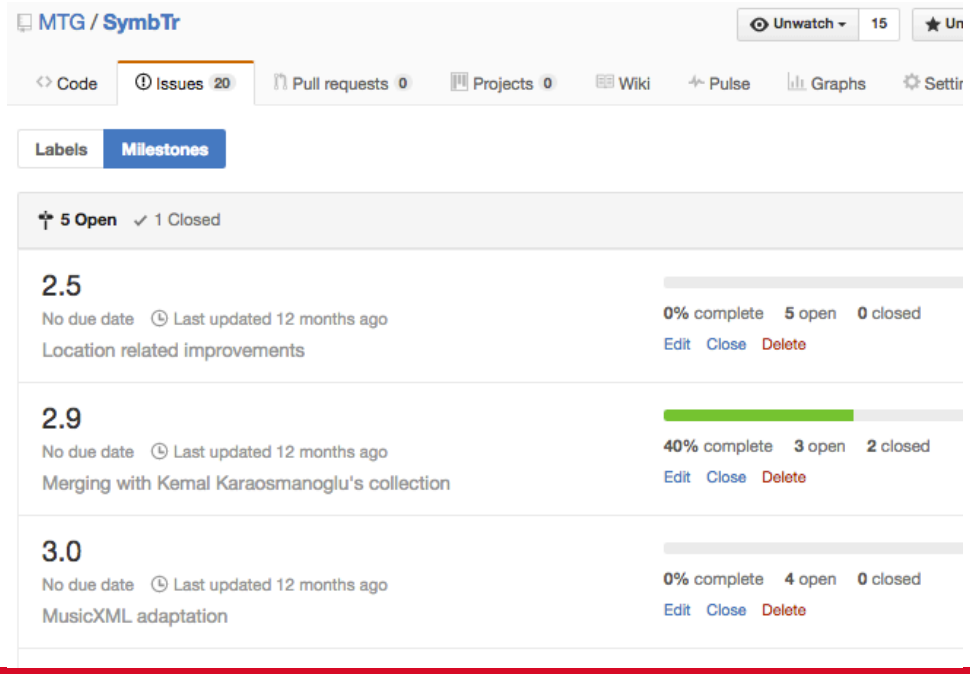
Active Usage of Issue Tracking Brings Contributions!

- Encourages others to get engaged in your work!



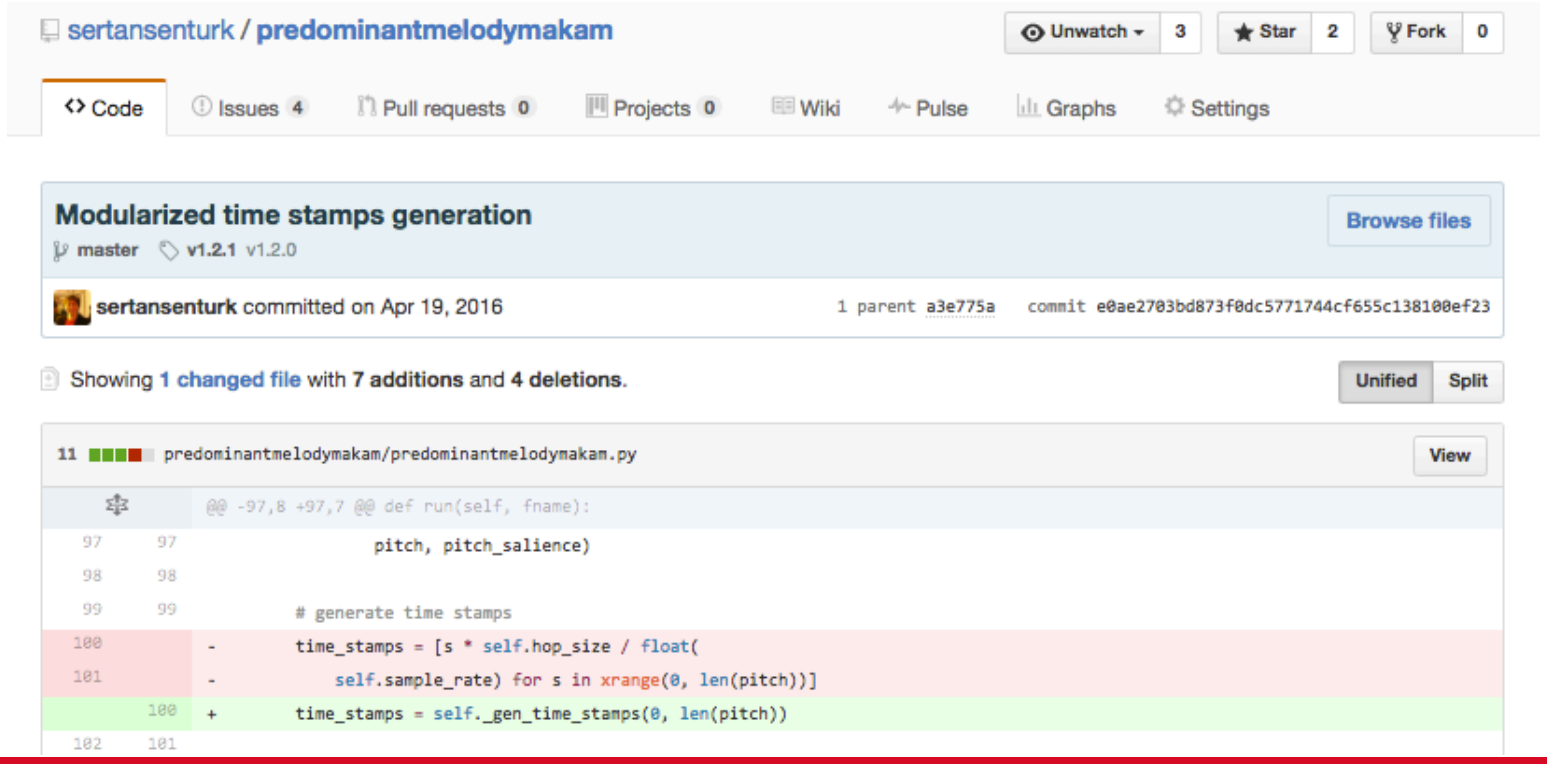
Create Milestones

- If you have to develop around a “concept” (e.g. an extension of your method to a new task), make it a milestone!
  - And subdivide into many issues
- You can track progress and be more focused



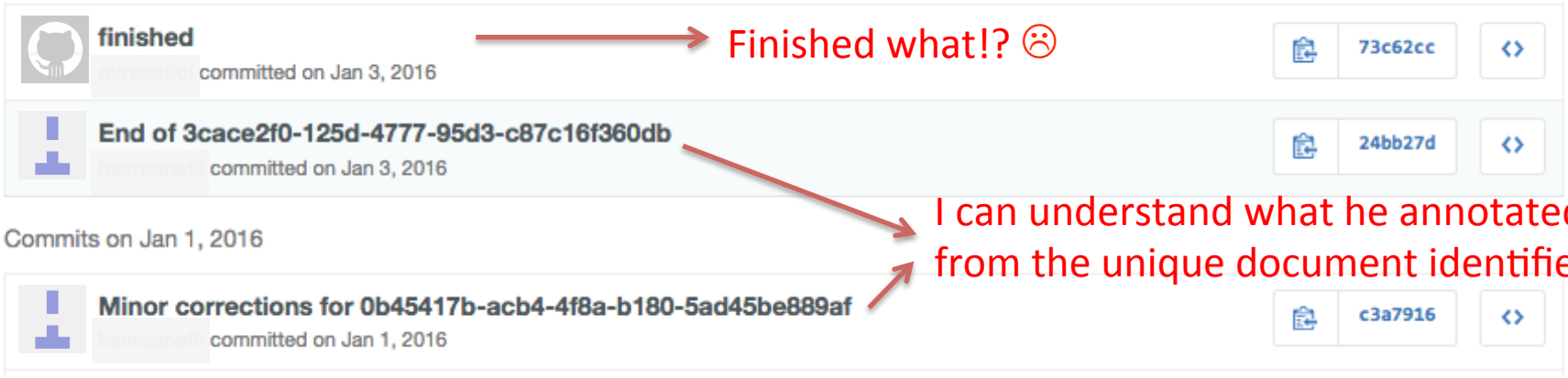
How to commit

- Divide each problem into smaller steps
- Always make small, incremental changes/additions/fixes

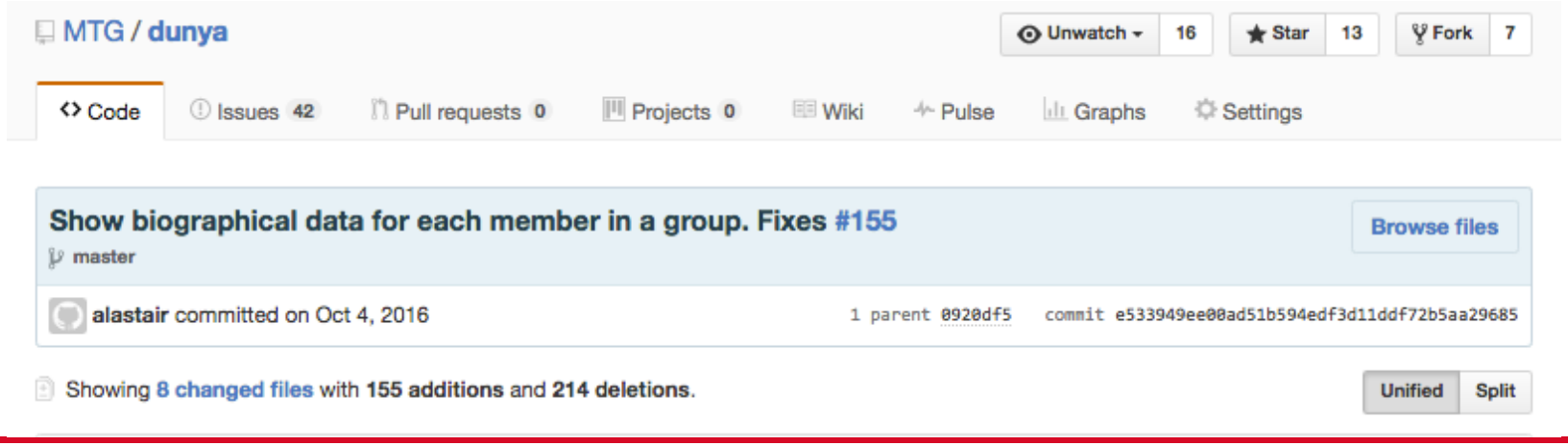


Describe your commits

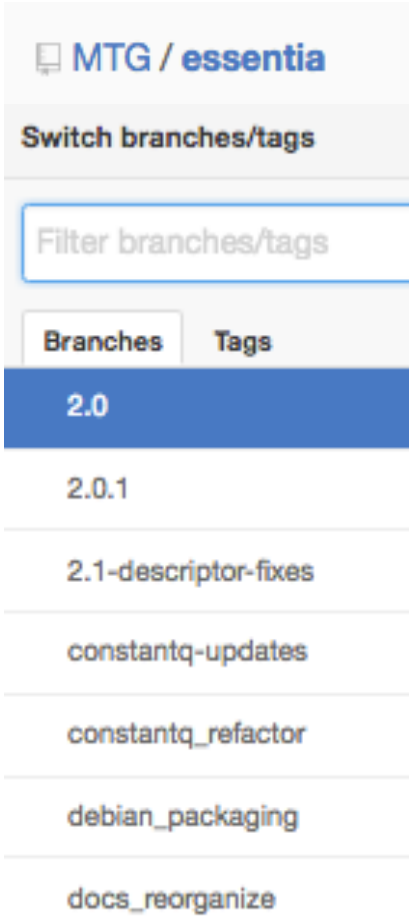
- Data annotation example



- A brief, clear description with a reference to the relevant issue is perfect!



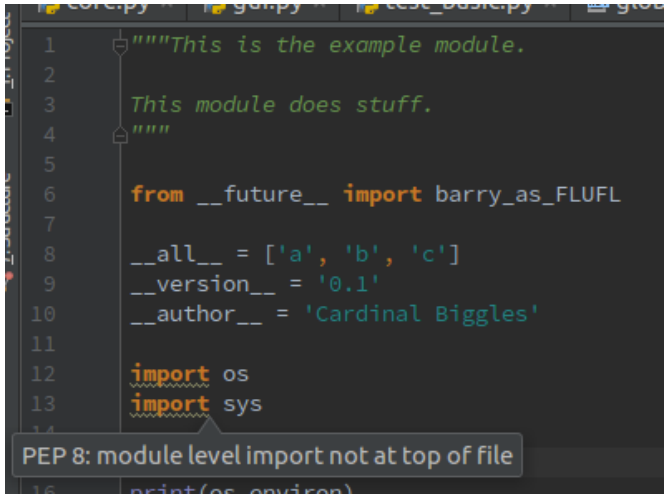
Make Branches



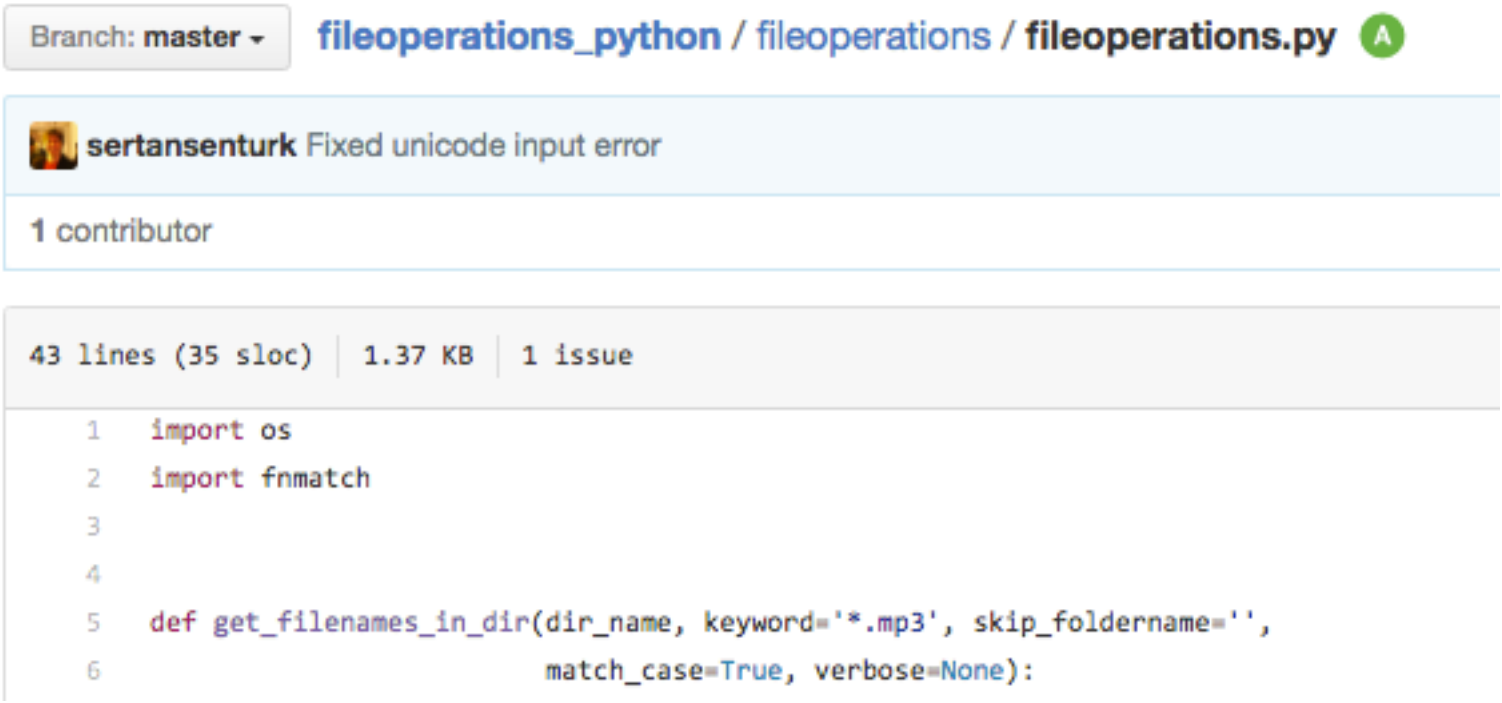
- When you are working on a conceptual change:
  - Create a branch
  - Introduce the changes to the branch
  - Merge when the solution has matured
- Also good for baking new ideas (without messing up with your main stuff)

Code Quality: Style and Naming Consistency

- Be consistent with the coding style
  - e.g. don't mix camelCase and underscore_var
- Many languages have a style guideline
  - e.g. *PEP8 for* Python
- Automatic checkers exist
  - *flake8* in Python
- IDEs can point the violations on-the-fly
  - I use *PyCharm* for Python
- Be consistent with namings
  - What does the function "process_myVar" actually do!?
  - It's a useful to name your modules, variables and organize your code similar to your description in the paper.



Code Quality: Don't Repeat Yourself



Branch: master ▾ **fileoperations_python** / fileoperations / **fileoperations.py** A

sertansenturk Fixed unicode input error

1 contributor

43 lines (35 sloc) | 1.37 KB | 1 issue

```
1  import os
2  import fnmatch
3
4
5  def get_filenames_in_dir(dir_name, keyword='*.mp3', skip_foldername='',
6                           match_case=True, verbose=None):
```

- Using this simple repo saves me many minutes every time I start a new experiment! https://github.com/sertansenturk/fileoperations_python

Code Quality: Make Things Simple and Modular

- Modularize
  - If a function is 500 lines, it's time to divide it into smaller pieces
- Make things simple
  - If a function is getting too complex divide into several
  - But don't make them too nested

morty/
pitchdistribution.py
Updated 3 months ago.

List Source

Cyclomatic complexity is too high in method merge. (8)

```
361     def merge(self, distrib):
362         """
363         Merges the distribution with another distribution
364         :param distrib: input distribution (PD or PCD)
365         """
```

View more

https://codeclimate.com
Automatically reports these!

Logging and handling the processes

- Doing these save a lot of time during testing:
  - Handle errors (*try/except* in Python)
  - Have sanity checks (*assert* in Python)
  - Control I/O types
    - Read about "duck typing" in Python (Wikipedia)
  - Log the progress (the *logging* library in Python)
    - Warnings, errors, status etc.

Packaging and Deployment

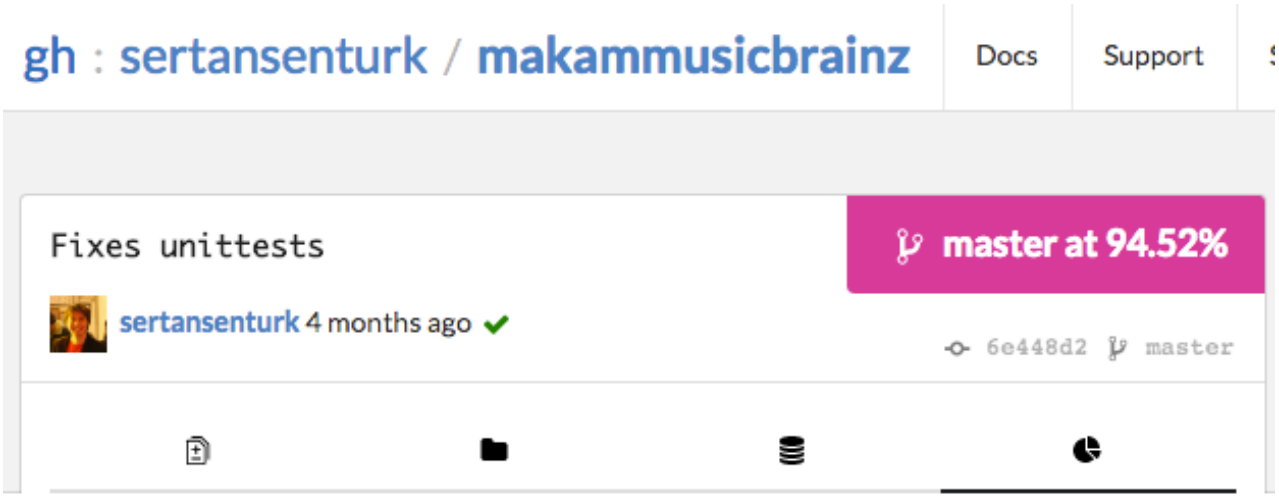
- When possible, put effort to make your code easy to deploy
  - Compile your code in MATLAB, so people can use them via *MATLAB Runtime* without the need of a license
  - Prepare setup.py, so people can install your tool with *pip*
    - Much better if you register to *pypi* (https://pypi.python.org/pypi)
- Clearly state the external requirements
  - Much better, if you can internalize them in the setup
- If the installation is simple, people will prefer your work over others

Write Unit Tests

- Unit tests ensures the code blocks work as intended
  - … and you are not introducing errors during development
  - … and forces you to write better code
- Many languages come with their own easy-to-use schemes
  - Many options in Python (e.g. *nose*, *nose2*, *pytest*)
- Write a unit test per (small) process
  - Use synthetic inputs to cover possible cases
  - Also feed bad cases, where you know things should fail. Check if your code behaves as expected (*try/except* in Python)
- You can also write a single unit test to test the complete run
  - E.g. if it works OK for a hard example, it should work well in general
  - Saves time initially, but usually much dirtier and less useful in the long run

Unit test coverage

- Try to make the unit tests cover all the code base
- Could be computed automatically during unit tests
- Many services exist for visualizing & inspecting the coverage



https://codecov.io

Continuous Integration

- Automatically checks if (some of) these are fulfilled:
  - Unit tests
  - Syntax, Style
  - Code Quality
  - Code Coverage
  - …
- They also make sure the installation works seamlessly

Travis CI

Jenkins

Continuous Integration is Easy to Integrate!

```
# we only need to point to python for the tests to run
language: python
python:
  - "2.7"
  - "3.3"
  - "3.4"
  - "3.5"

before_install:
  - pip install codecov

# command to install dependencies
install:
  - pip install flake8
  - pip install -r requirements

# command to run before the tests
before_script:
  - "flake8 ahenkidentifier --ignore=E501"

# command to run tests
script:
  - nosetests ahenkidentifier/unittests/ahenk_test.py --with-coverage

after_success:
  - codecov
```

The Python versions to test

Install Code coverage (https://codecov.io/)

Install syntax checker package

Install required packages

Check syntax (PEP8)

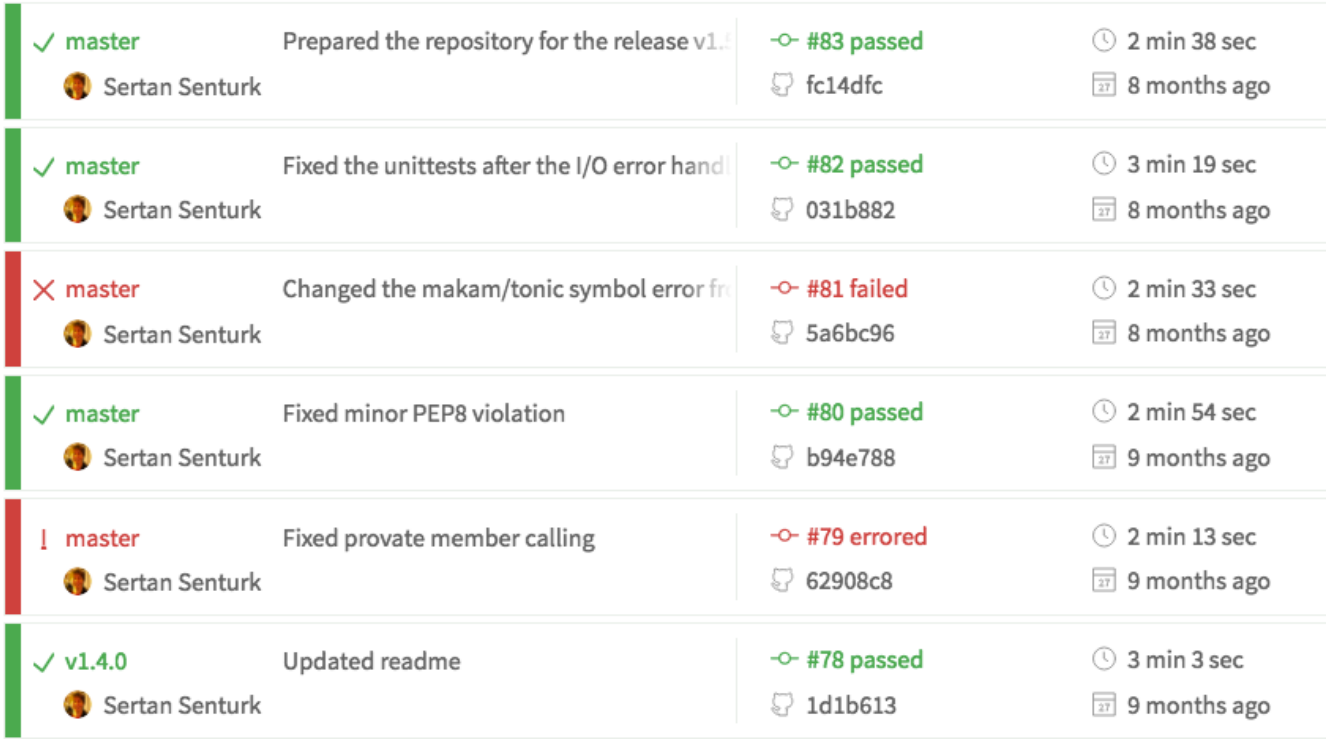
Run unit tests with code coverage

Report code coverage

https://github.com/sertansenturk/ahenkidentifier/blob/v1.5.0/.travis.yml

Continuous Integration is Practical

- You can get notified (via mail, HipChat etc.) immediately, when something breaks!



https://travis-ci.org/sertansenturk

Continuous Integration is Practical

- Descriptive unit tests will save a lot of time in finding the problem(s)
  - Not only effective in fixing code but also in validating data/annotations automatically
  - See the music score example below: https://travis-ci.org/MTG/SymbTr/builds/105130983

```
The command "nosetests extras/unittests/validatetxtcontent.py" exited with 0.
$ nosetests extras/unittests/validatemu2content.py                                30.7
F
======================================================================
FAIL: unittests.validatemu2content.test_mu2_header
----------------------------------------------------------------------
Traceback (most recent call last):
  File "/home/travis/virtualenv/python2.7.9/lib/python2.7/site-packages/nose/case.py", line 197, in runTest
    self.test(*self.arg)
  File "/home/travis/build/MTG/SymbTr/extras/unittests/validatemu2content.py", line 47, in test_mu2_header
    assert all_header_rows_valid and all_num_columns_correct and all_headers_valid
AssertionError:
-------------------- >> begin captured stdout << ---------------------
buselik--sarki--yuruksemai--suzis-i_sinem--haci_arif_bey.mu2: 4th column in the header row should have been named
"Legato%" instead of "LNS"
buselik--sarki--yuruksemai--suzis-i_sinem--haci_arif_bey.mu2: 6th column in the header row should have been named
"Çek" instead of "Cek"
buselik--sarki--yuruksemai--suzis-i_sinem--haci_arif_bey.mu2: 7th column in the header row should have been named
"Söz-1" instead of "Soz1"
buselik--sarki--yuruksemai--suzis-i_sinem--haci_arif_bey.mu2: 8th column in the header row should have been named
"Söz-2" instead of "Soz2"
```

Documenting Data

- Clearly explain the data and its organization

Description	JSON Representation
makam key	`"huzzam": {`
name in Dunya-makam	`"dunya_name": "Hüzzam",`
unique identifier in Dunya-makam	`"dunya_uuid": "c5fa8f01-6959-4e6d-a998-d31d0fc17182",`
tonic frequency when A4 = 440 Hz	`"karar_midi_freq": 487.46,`
tonic symbol	`"karar_symbol": "B4b1",`
accidentals in the key signature	`"key_signature": [ "B4b1", "E5b4", "F5#4" ],`
tags in MusicBrainz recordings	`"mb_tag": [ "hüzzam" ],`
name in SymbTr-mu2 files	`"mu2_name": "Hüzzam",`
name in SymbTr-slug	`"symbtr_slug": "huzzam"`
	`}`

- JSON/YAML may be more friendly than tabular formats
  - What does the 15th column mean?

Documenting Code

- For me, the best documentation is a well written code with inline explanations
- Nevertheless, tutorials and manuals always complement!
  - e.g. always provide comprehensive installation instructions (for different environments)
- Use standard documentation styles
  - e.g. Google or Numpy Style Python Docstrings
- Many tools can read these styles and automatically generate good looking documentation
  - e.g. *Sphinx* in Python

Documenting and Organizing Experiments

- Always separate your experimental code from methodology
  - You can reuse them separately later
  - Add the specific release of the (packaged) code to the requirements
- Also, keep the data in a separate repository
  - Import the specific version (*submodules* in git)
- Provide step-by-step instructions to run the experiments
  - A single master script to run them all would be A+
- Ask (beg) a colleague to reproduce your experiment from the material you've published
- If you can show the results interactively, it may complement the narrative in the paper
  - I use *Jupyter notebook* in Python

Jupyter notebook example

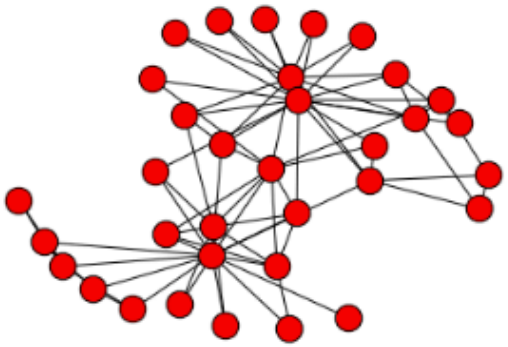
6.4. Visualizing a NetworkX graph in the IPython notebook with d3.js

1. Let's import the packages.

In [1]:
```
import json
import numpy as np
import networkx as nx
import matplotlib.pyplot as plt
%matplotlib inline
```

1. We load a famous social graph published in 1977, called **Zachary's Karate club graph**. This graph represents the friendships between members of a Karate Club. The club's president and the instructor were involved in a dispute, resulting in a split-up of this group. Here, we simply display the graph with matplotlib (using `networkx.draw()`).

In [2]:
```
g = nx.karate_club_graph()
plt.figure(figsize=(6,4));
nx.draw(g)
```



More inspirations at
http://nb.bianp.net/sort/views/

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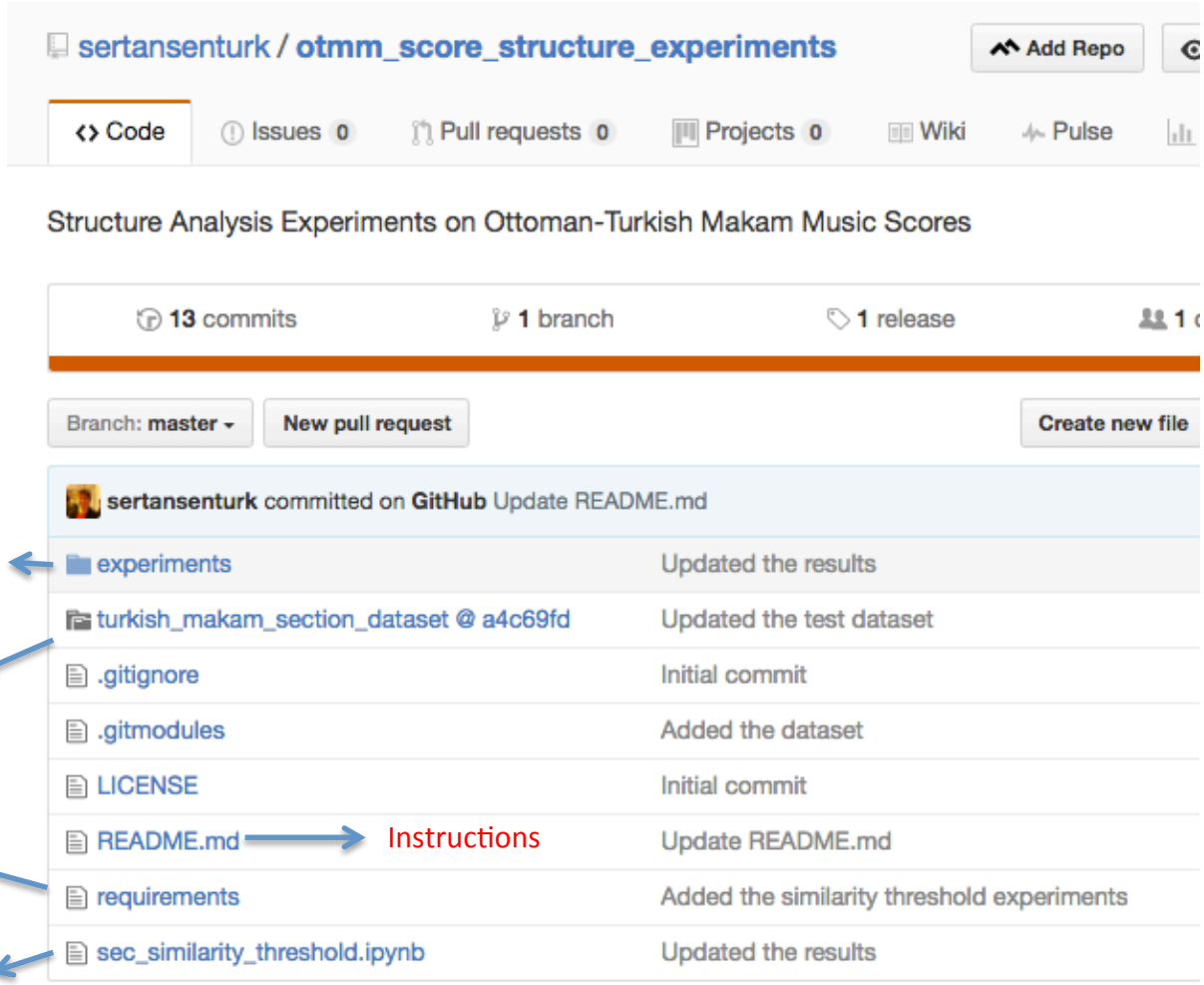
How I (typically) organize my experiments

https://github.com/sertansenturk/otmm_score_structure_experiments/tree/fma_2016



Experimental results and evaluation

Dataset (submodule linked to the specific commit)

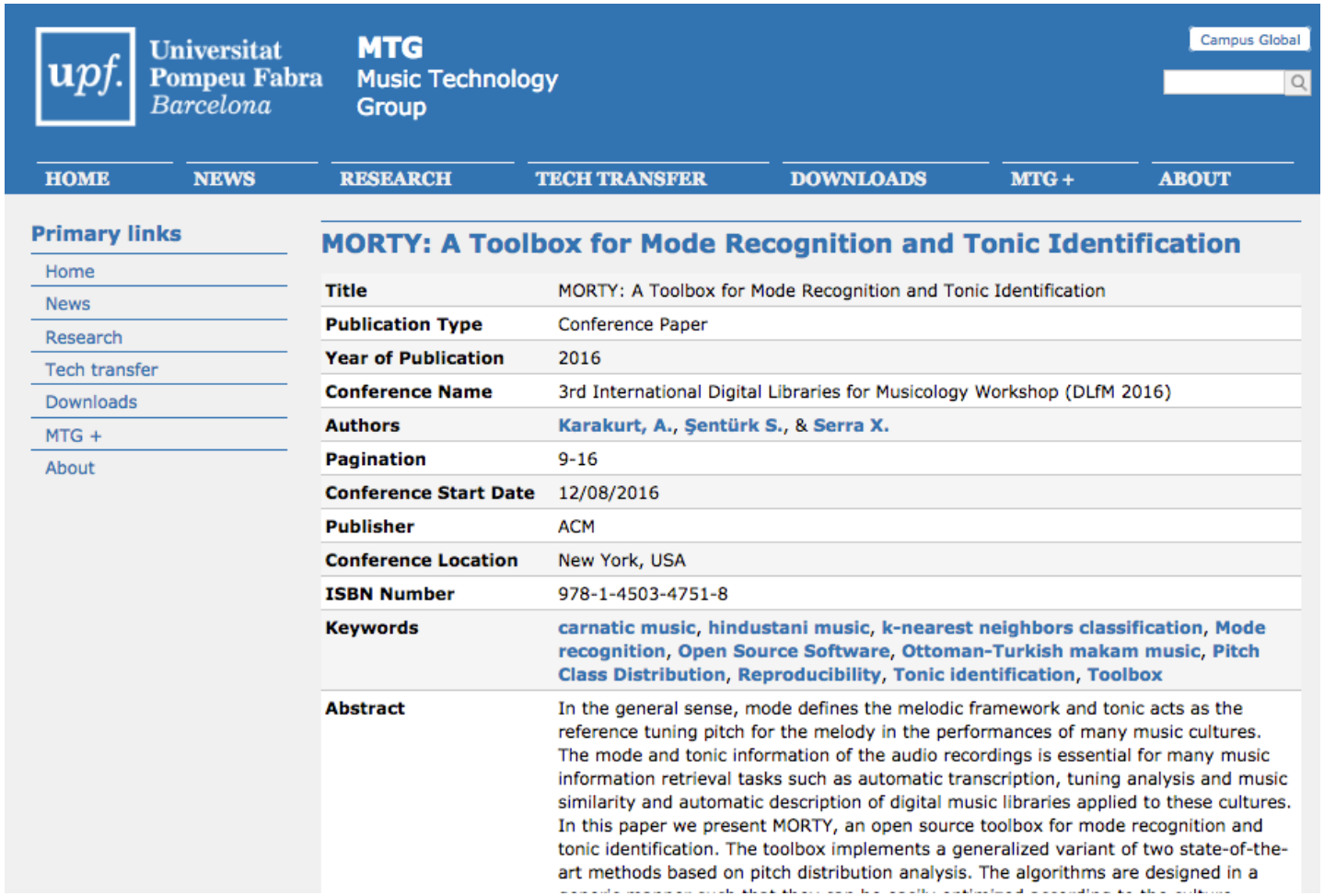
Package requirements, Incl. my code packaged in a separate repo

Jupyter notebook to run experiments

License

- Always specify the license of your material!
  - People should know the terms to use your product
- Examples:
  - Data, figures etc.: Creative Commons Licenses
  - Code: MIT, BSD, GPL etc.
- Add the information to README of the repository and also to the header of the files

Make Your Publication Visible



Create Companion Pages

Additional material:

Code

MORTY is hosted in github (**link**). In this paper, we use **the version 1.2.1.**

Dataset

To test the generalized methodology we have gathered a dataset in github (**link**) composed of 1000 recordings in 50 modes. It is the largest mode recognition dataset curated for Ottoman-Turkish makam music so far.

Experiments on Ottoman-Turkish makam music

We test the generalized methodology systematically on the dataset described above. We obtained 95.9%, 71.4% and 63.2% accuracy in tonic identification, mode recognition and joint estimation tasks, respectively. The complete experiments are released in github (**link**).

The files storing the features, the training models, the test results and the evaluation exceed 1 GB, which github does not host due to file size constraints. These files are stored in Zenodo (**link**) instead.

Additional experiments on Hindustani and Carnatic music

The toolbox has been already used to compare the implemented method with two mode recognition methods proposed for Hindustani and Carnatic music. Please refer to the papers below for the proposed methodologies and comparative results:

> Gulati, S., Serrà J., Ganguli K. K., Şentürk S., & Serra X. (2016). **Time-Delayed Melody Surfaces for Rāga Recognition.** 17th International Society for Music Information Retrieval Conference (ISMIR 2016).
>
> Gulati, S., Serrà J., Ishwar V., Şentürk S., & Serra X. (2016). **Phrase-based Rāga Recognition Using Vector Space Modeling.** 41st IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP 2016). 66-70.

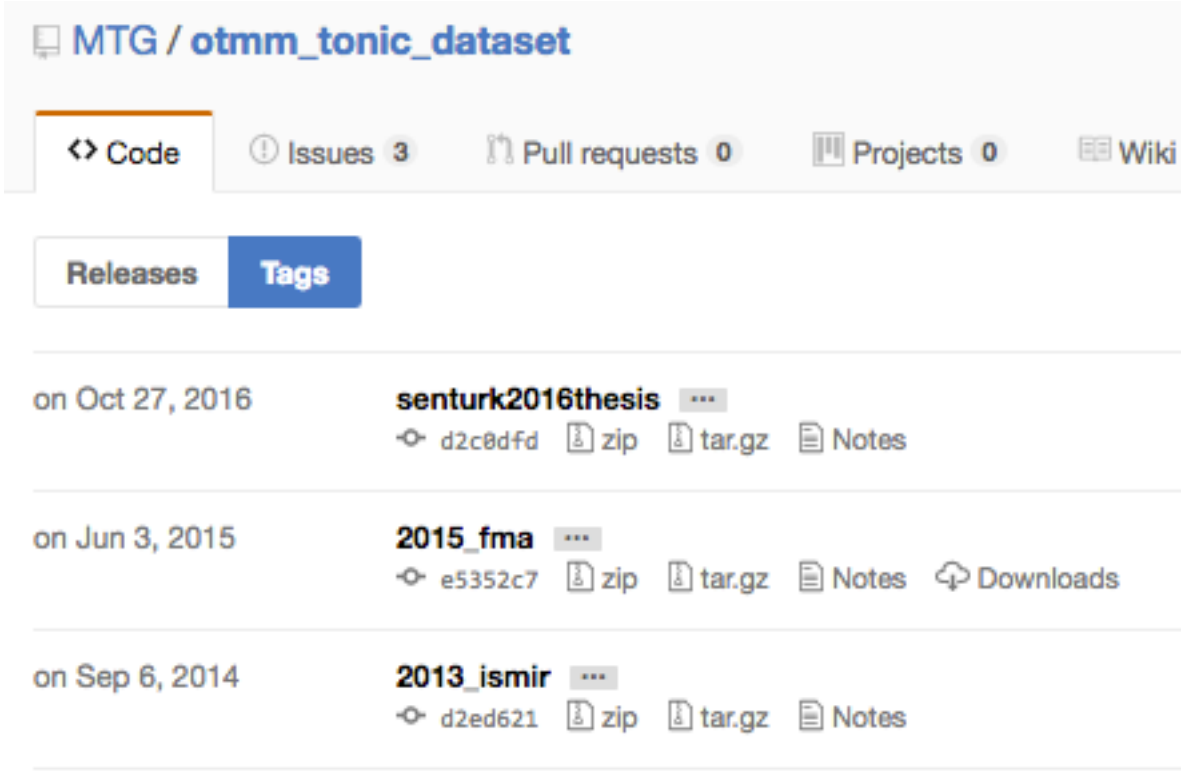
Other Applications

The pitch distribution and pitch class distributions implemented in this package are additionally used in relevant tasks such as tuning analysis (**link to github repo**), intonation-analysis (**link to github repo**) and melodic progression analysis (**link to github repo**). Furthermore, the applied analysis can be used in cross-cultural studies.

» **Tagged** | **XML** | **BibTex** | **Google Scholar**

Release the Relevant Material

- For each publication:

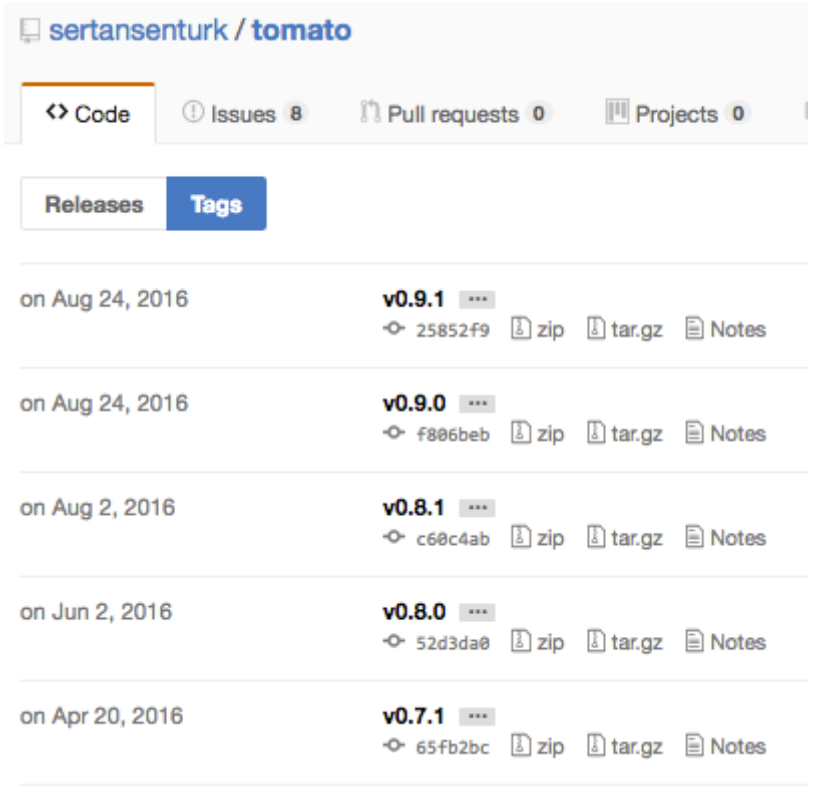


Release the Code

- For each publication

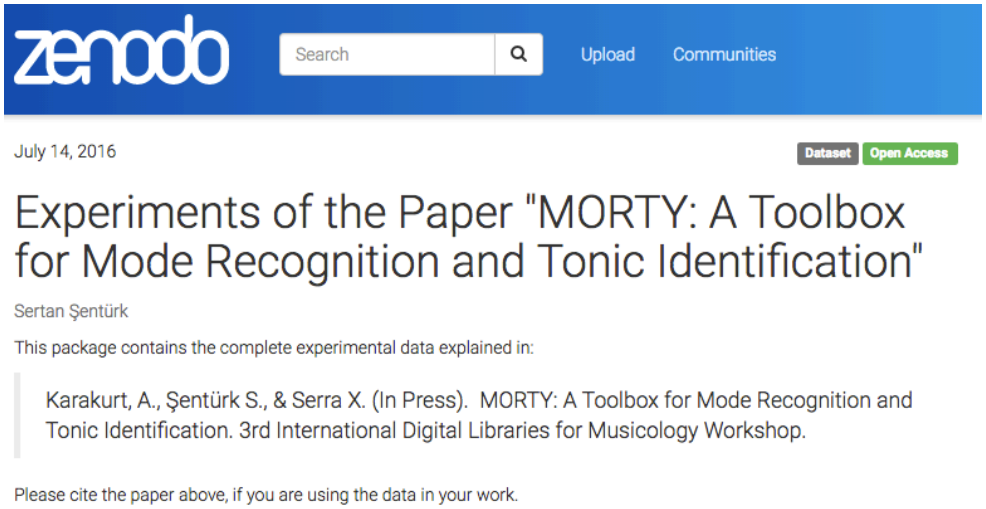
  AND

- When a milestone is met
- For bug fixes
- Use semantic versioning
  - MAJOR.MINOR.PATCH (e.g. v2.9.1)
  - MAJOR: incompatible changes
  - MINOR: Compatible changes
  - PATCH: Bug fixes



Make your Data/Code etc. Citable

- Add a Digital Object Identifier (DOI) to your releases by archiving them in Zenodo



https://zenodo.org/record/57999

- Github integration: https://guides.github.com/activities/citable-code/
- Suitable for your preprints and large data too!

Recap

- Use version control for all of your code, data, experiments and publications
- Keep your code tidy
- Document all your steps clearly
- Freeze (and release) all relevant material by the time you have your paper camera-ready
- Run the experiments in as few steps as possible
- License your work
- Organize all published material properly
- Ask someone to reproduce your work

What do we gain from reproducibility?

- Spend less time/effort on recreating previous research
  - And reusing them on our current work!
- Advance the state of the art
- Improve our visibility
- Have more impact
  - More citations
  - More collaborations
  - Future projects
  - Job offers

Additional Resources

- *Reproducibility in Research* – DTIC-Maria de Maetzu Strategic Program in Universitat Pompeu Fabra (Website)
- *Reproducibility guidelines* by Aurelio Luiz Garcia, prepared within the MdM Strategic Program (Google Document)
- *Licensing models for exploitation of R+D*. Presentation by Malcolm Bain in Universitat Pompeu Fabra (Slides)
- *How Not to Lose Your Code, Your Degree, and Your Future Job.* Presentation by Justin Salamon in New York University (Slides)
- *EECS E6891 – Reproducing Computational Results.* Graduate Course by Dan Ellis & Brian McFee in Columbia University (Website)
- *What is the reproducibility crisis in science and what can we do about it?* Presentation by Dorothy V. M. Bishop in Rhodes Biomedical Association (SlideShare)
- Stodden, V., Leisch, F., & Peng, R. D. (Eds.). (2014). *Implementing reproducible research.* Chapman and Hall/CRC. *(Book)*

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