

Polar Codes for Terabit/s Data Rates

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- ▶ Discuss challenges for Tb/s Forward Error Correction (FEC) with current VLSI technology
- ▶ Present a solution based on polar codes developed jointly in a H2020 project (EPIC)
- ▶ State some remaining challenges

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- ▶ Relevant standardization already underway (IEEE 802.15.3d, LiFi)
- ▶ Other technologies are also needed for Tb/s communications but FEC is one of the most complex part of the transmission chain

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| Technology | 7nm |
| Throughput | 1 Tb/s |
| Clock freq. | ≤ 1 GHz |
| Silicon area | ≤ 10 mm ² |
| Pow. Den. | ≤ 0.1 W/mm ² |
| Area Eff. | ≥ 100 Gb/s/mm ² |
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- ▶ Goal: Obtain the best coding gain per code family subject to these constraints

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- ▶ Uncoded transmission (design at 40nm, scaled to 7nm on paper)

| | EPIC target | Uncoded |
|-----------------------------------|-------------|----------------------|
| Technology (nm) | 7 | 7 |
| Throughput (Tb/s) | 1 | 1 |
| Clock freq. (GHz) | ≤ 1 | 1 |
| Silicon area (mm ²) | ≤ 10 | 10 |
| Pow. Den. (W/mm ²) | ≤ 0.1 | 2.3×10^{-4} |
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- ▶ There is room for $1000/2.3 = 435$ times more complex decoding operations relative to uncoded
- ▶ Design space is narrowed significantly but still interesting

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- ▶ Decoder input bus width

$$W = \frac{\gamma \times Q}{R \times f_c}$$

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- ▶ For $\gamma = 1$ Tb/s, $Q = 5$ bits, $R = 15/16$, and $f_c = 1$ GHz, the bus width is $W = 5333$ bits.
 - ▶ Better to use small Q and large R
 - ▶ Compress the LLR input as much as possible (syndrome techniques)

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- ▶ Decoder storage requirement

$$M = N \times P \times \overline{Q}$$

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- ▶ Use advanced quantization methods to reduce \bar{Q}
 - ▶ Keep NP small

Polar code decoding algorithms

| Algorithm Type | Computational Complexity | Space Complexity | Time Complexity |
|----------------|--------------------------|------------------|-------------------|
| SC | $N \log N$ | N | N |
| BP | $IN \log N$ | $N \log N$ | $I \log N$ |
| SC-list | $LN \log N$ | LN | $N + K \log^2(L)$ |
| SC-stack | $DN \log N$ | DN | - |
| SC-soft-out | $IN \log N$ | $N \log N$ | IN |
| SC-flip | $N \log N(1 + P_e(SNR))$ | N | IN |
| MJL | $KN^{\log 3}$ | N | $\log^2(N)$ |
| Sphere | Cubic | - | - |

I : number of iterations, L : list size, D : stack depth

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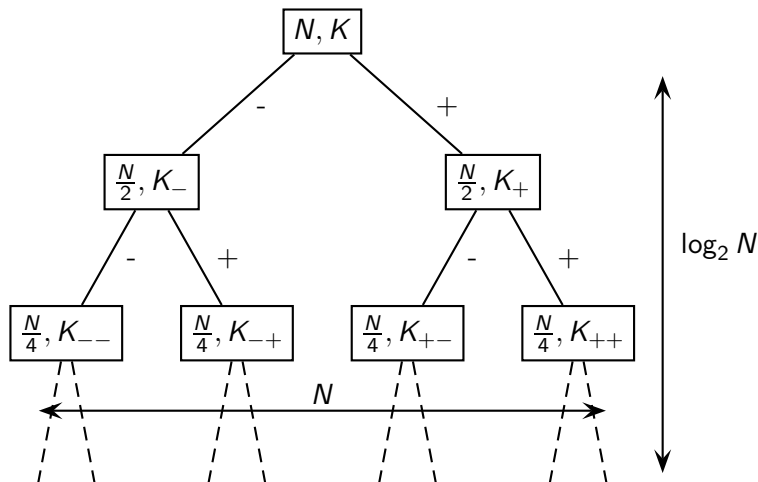
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- ▶ Majority Logic (MJL) decoder has the least time complexity
- ▶ We present a solution that combines the two approaches

SC Decoding Algorithm

$\mathcal{O}(N \log N)$ computational complexity

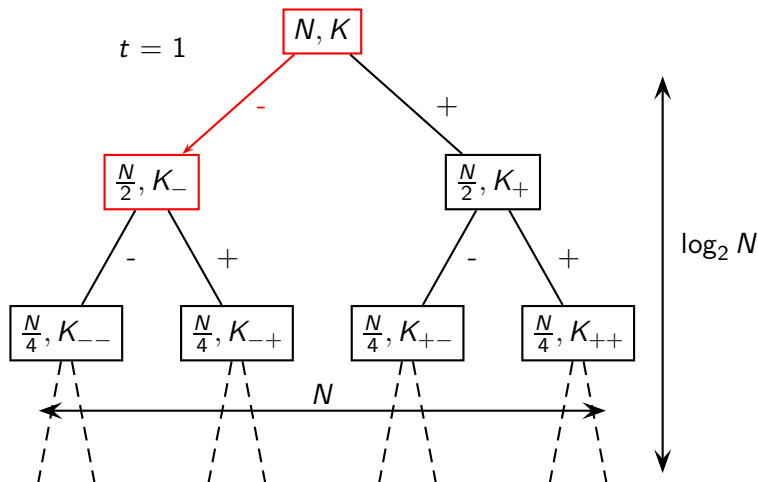
$\mathcal{O}(N)$ space and time complexity



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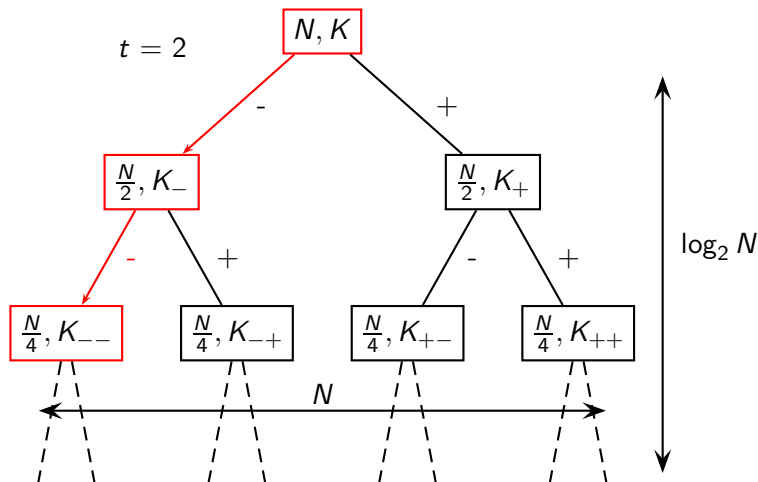
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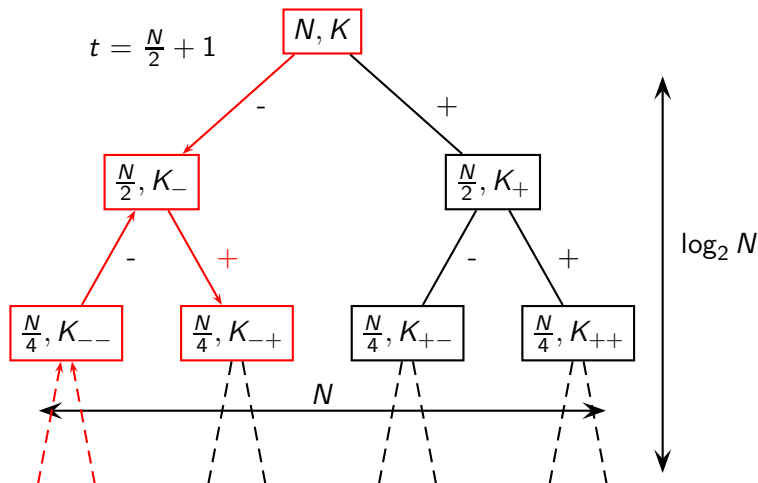
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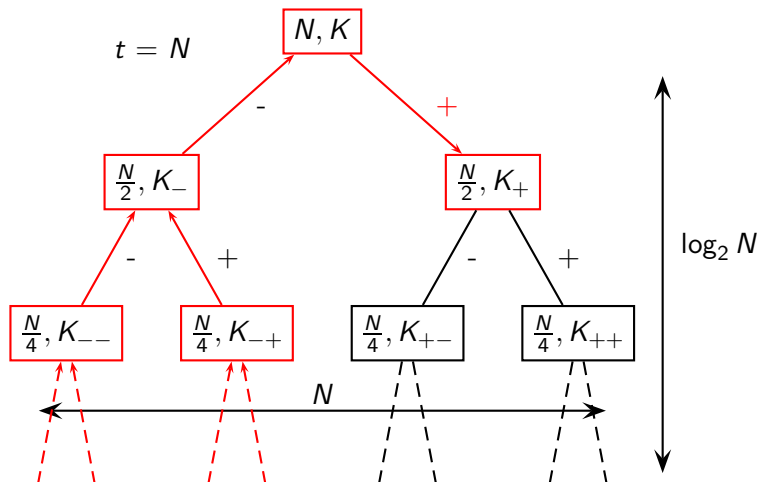
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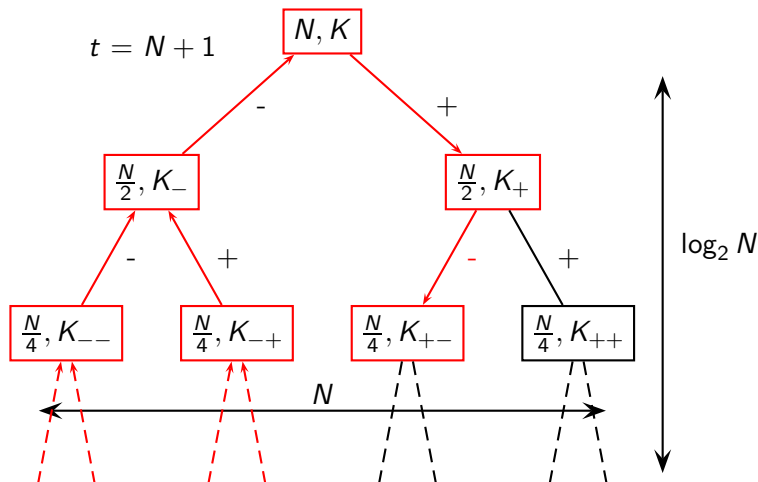
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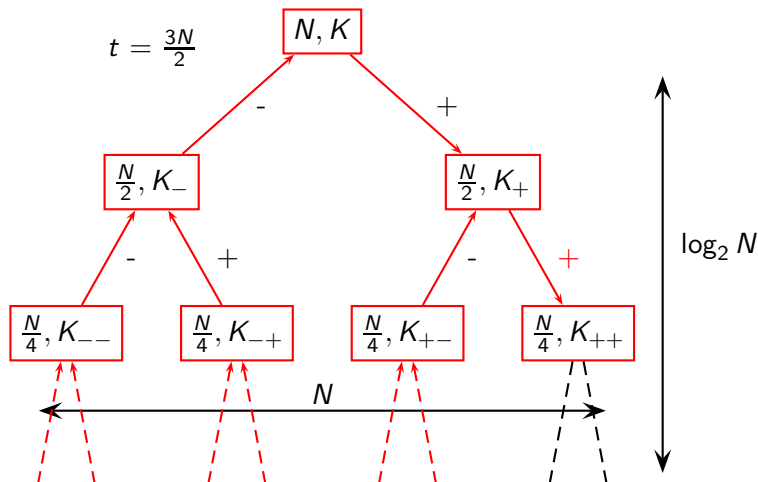
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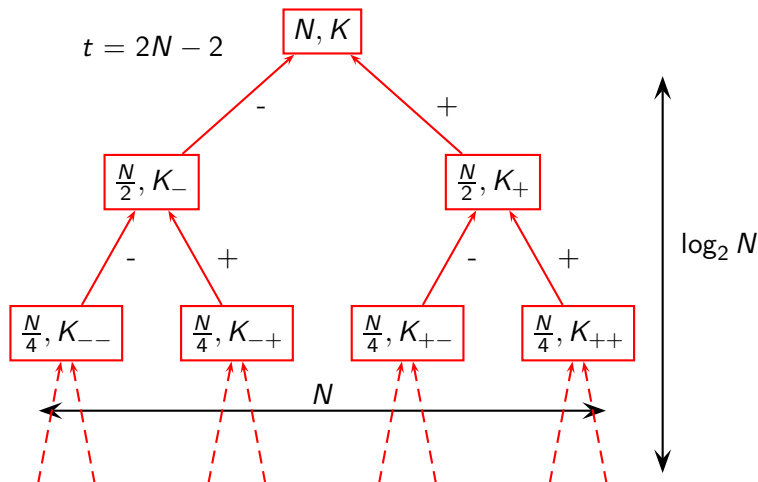
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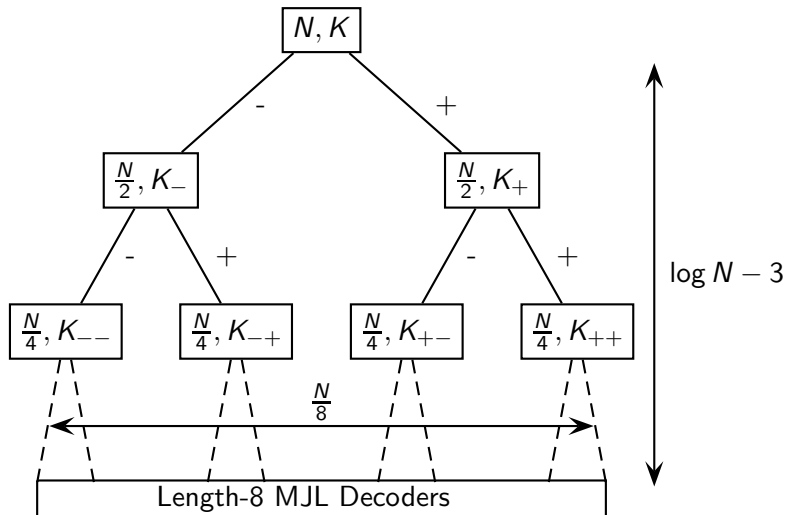
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SC-MJL Decoding Algorithm

- ▶ Use length-8 MJL decoders for $N \leq 8$ polar codes to reduce the latency of pure SC decoding from $2N - 2$ to $\frac{9N}{8} - 2$



SC-MJL Decoding Algorithm (Continued)

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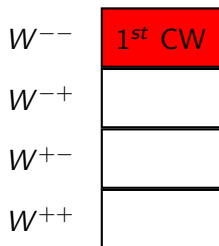
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 - ▶ use ML decoder for repetition codes
 - ▶ use MJL decoder for all remaining length-8 codes

Pipelined Decoding

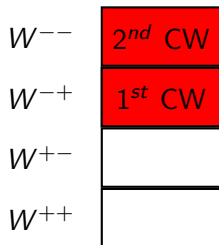
- ▶ Decoder can take a new CW at each time interval represented by clock cycles



$t=1$

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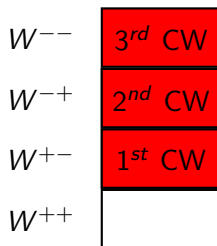
- ▶ Decoder can take a new CW at each time interval represented by clock cycles
- ▶ Pipelining increases both hardware efficiency and power density



t=2

Pipelined Decoding

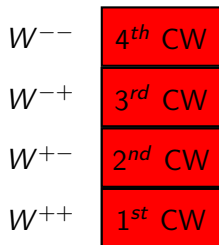
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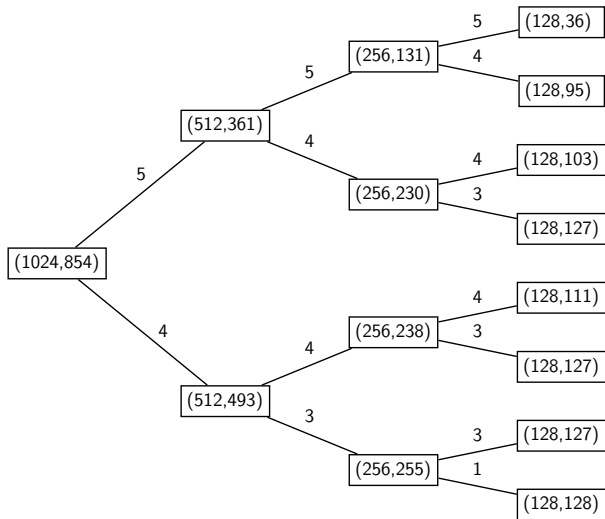
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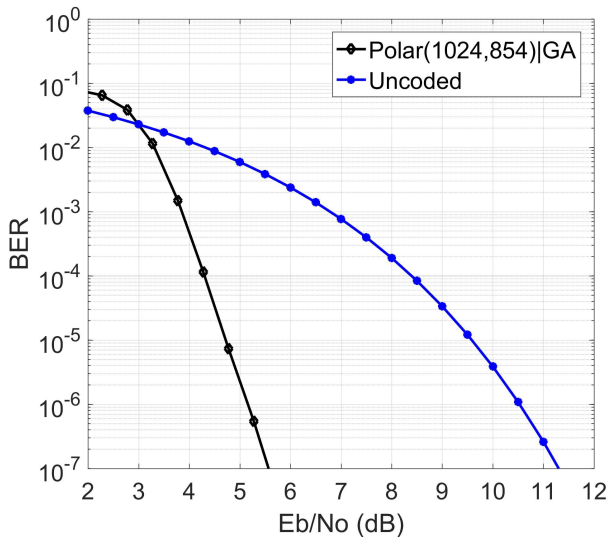


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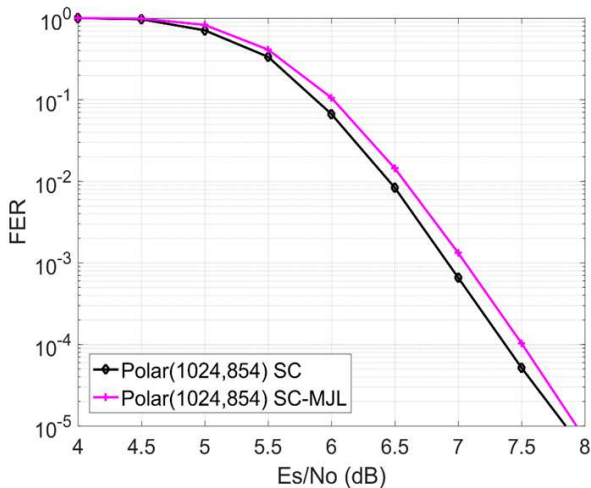
Progressive quantization of LLRs inside the decoder



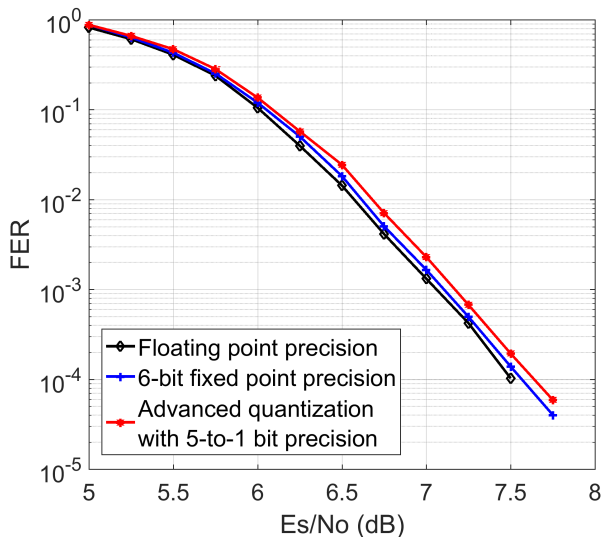
SC Performance



SC-MJL Performance



Effect of progressive quantization



Post-synthesis results at 7nm

| Decoding Algorithm | SC | SC-MJL | SC-MJL | SC-MJL |
|-----------------------------------|-------|--------|--------|--------|
| Quantization (bits) | 6 | 6 | 5-to-1 | 5-to-1 |
| Combining used? | x | x | x | ✓ |
| Throughput (Gb/s) | 1000 | | | |
| Area (mm ²) | 10 | | | |
| Area Eff. (Gb/s/mm ²) | 100 | | | |
| Pow. Den. (W/mm ²) | 0.19 | 0.13 | 0.10 | 0.04 |
| Energy Eff. (pJ/bit) | 1.90 | 1.28 | 0.96 | 0.42 |
| Latency (Clock cycles) | 157 | 127 | 127 | 40 |
| Freq. (MHz) | 585.5 | | | |

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 - ▶ Adaptive quantization to reduce memory usage
 - ▶ Reducing pipeline depth by combining simple steps
- ▶ Storage complexity dominates the design

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- ▶ The situation is reminiscent of the first three decades of coding when hardware complexity was a binding constraint but hardware at that time was very simple
- ▶ The discrepancy between the desired data rates and available clock frequency may never have been as high as today
- ▶ We may hope that new types codes will emerge as we understand VLSI complexity vs FEC performance better

Acknowledgments

- ▶ This work has been carried out in part by support from EPIC project, with funding from the European Union's Horizon 2020 research and innovation programme under grant No. 760150.
- ▶ We thank Y. Ertuğrul for help with simulations and figures.

Thank you!