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# Iterative Aircraft and Engine Sizing Using SUAVE and TurboMatch in Remote Component Environment (RCE)

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# **Objectives**

- Demonstrate a higher fidelity sizing methodology for • aircraft and engines using SUAVE and TurboMatch within the Impact Monitor Project
- This solves the problem of high-fidelity engine performance map becoming obsolete after reiterating

## Software



#### **TurboMatch**

Engine modelling tool Hosted at Cranfield University

**SUAVE:** Aircraft Design Environment Hosted at University of Stuttgart



**Remote Component Environment: :** Remote collaborative platform from **DLR** 

the airframe sizing



# Methodology

- Make both SUAVE and TurboMatch cpacs-compatible and connect via RCE
- Engine thrust requirement based on low fidelity engine calculations in SUAVE 2.
- Generation of engine performance map in TurboMatch based on thrust requirements generated in SUAVE. 3. Performance map is exported into the cpacs file
- SUAVE imports the cpacs file and converts performance map into .csv file, that is used to recalculate the 4. aircraft with a high-fidelity engine. New thrust requirements are forwarded in cpacs
- Process is repeated until convergence is reached 5.











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