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# **psyplot GUI Documentation**

***Release 1.1.0***

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Welcome! This package enhances the interactive visualization framework [psyplot](#) with a graphical user interface using [PyQt](#). See the homepage of the main project on examples on the possibilities with [psyplot](#).



## 1.1 Installation

This package requires the `psyplot` package which is installed alongside if you use `conda` or `pip`. However see the `psyplot` documentation for further informations.

### 1.1.1 How to install

#### Installation using conda

We highly recommend to use `conda` for installing `psyplot-gui`.

You can then install `psyplot-gui` simply via:

```
$ conda install -c conda-forge psyplot-gui
```

If you do not want to use `PyQt4` (we indeed recommend to use `PyQt5`), you should remove the `'pyqt'` and `'qt'` package from `anaconda`:

```
$ conda remove -y pyqt qt
```

You then have to install `PyQt5` manually (see the installation page) or use an unofficial `anaconda` channel, e.g. the `spyder-ide`:

```
$ conda install -c spyder-ide pyqt5
```

#### Installation using pip

If you do not want to use `conda` for managing your python packages, you can also use the python package manager `pip` and install via:

```
$ pip install psyplot-gui
```

## 1.1.2 Dependencies

### Required dependencies

Psyplot has been tested for python 2.7 and 3.4. Furthermore the package is built upon multiple other packages, namely

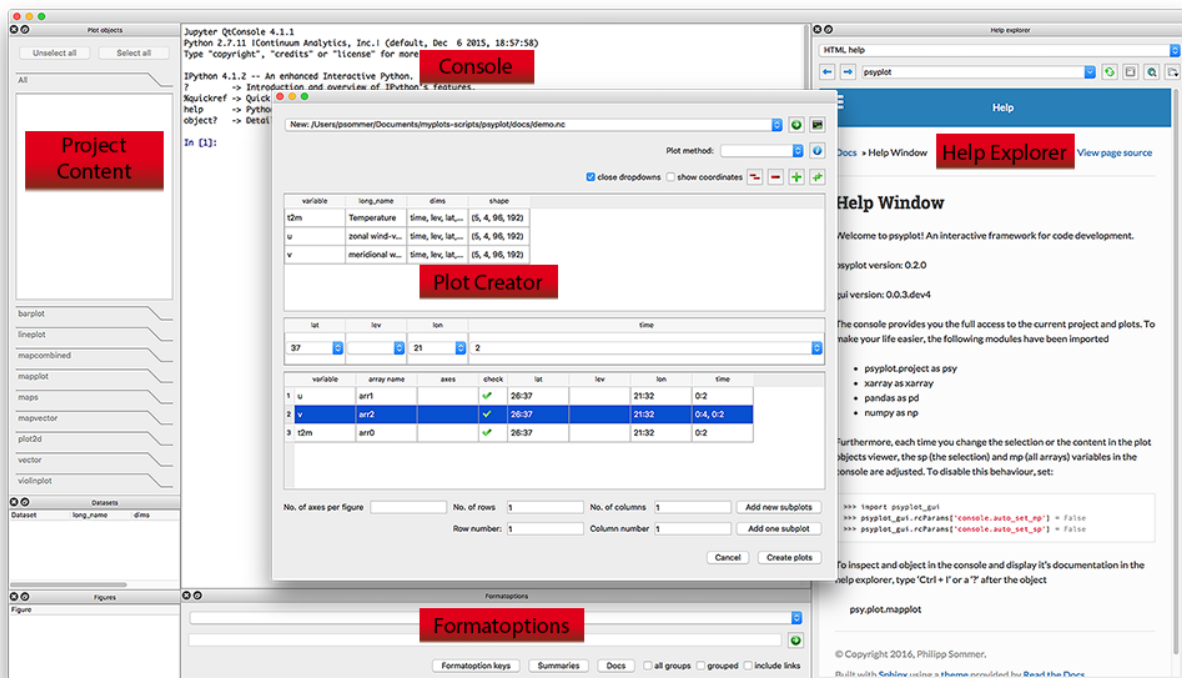
- **psyplot**>=0.2: The underlying framework for data visualization
- **qtconsole**>=4.1.1: A package providing the necessary objects for running an inprocess ipython console in a Qt widget
- **fasteners**: Which provides an inprocess lock to communicate to the psyplot mainwindow
- **PyQt4** or **PyQt5**: Python bindings to the **Qt** software

### Optional dependencies

We furthermore recommend to use

- **sphinx**>=1.3.5: To use all features of the interactive documentation access

## 1.2 Getting started



The Screenshot above shows you the essential parts of the GUI:

- *The Console*: An IPython console



- *The Help Explorer*: A browser to display help and browse in the internet
- *The Plot Creator*: A widget to create new plots and open datasets
- *The Project content*: A widget to interact with the psyplot project
- *The formatoptions widget*: A widget to update and change formatoptions

## 1.2.1 Starting the GUI

Starting the GUI is straight forward but depends on how you installed it. If you installed it via *conda* or *pip*, just open a terminal (or Command Window `cmd` on Windows) and type `psyplot`. If you installed it through the standalone-installers (see [Installation via standalone installers](#)) and decided to add the binaries to your `PATH` variable (the default setting), just type `psyplot` in the terminal/cmd.

Otherwise, on MacOSX, look for the *Psyplot* app, e.g. via spotlight, and on Windows look in the *Start* → *All Programs* → *Psyplot* directory in your Windows start menu.

## 1.2.2 The Console

The central widget in the GUI is an in-process **IPython** console that provides the possibility to communicate with the psyplot package via the command line and to load any other module or to run any other script.

It is based on the `qtconsole` module and it is, by default, connected to the *help explorer*. If you type, for example,

```
np.sum(
```

it will show you the documentation of the `numpy.sum()` module in the *help explorer*. The same comes, if you type

```
np.sum?
```

This feature is motivated from the **Spyder** editor and can be disabled via the `rcParams` key `console.connect_to_help` (see [Configuration of the GUI](#)) or the little **IP** symbol at the top of the help explorer.

Furthermore, is connected to the current psyplot project (see `psyplot.project.scp()` and `psyplot.project.gcp()`). Those are

**sp** This variable links to the current subproject (`psy.gcp()`)

**mp** This variable links to the current main project (`psy.gcp(True)`)

The following example, which you can just copy and paste in the console of the GUI, illustrates this:

```
# in the beginning, sp and mp are empty
In [1]: print(sp)
...: print(mp)
...:
psyplot.project.Project([
])
1 Main psyplot.project.Project([
])

In [3]: psy.plot.lineplot(xr.DataArray([1, 2, 3], name='test').to_dataset())
Out[3]: psyplot.
↳project.Project([arr0: psyplot.data.InteractiveList([      arr0: 1-dim DataArray of_
↳test, with (dim_0)=(3,), ])])
```

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
```
# now they both contain this data
In [4]: print(sp)
...: print(mp)
...:
psyplot.project.Project([arr0: psyplot.data.InteractiveList([    arr0: 1-dim_
↳DataArray of test, with (dim_0)=(3,), ])])
1 Main psyplot.project.Project([arr0: psyplot.data.InteractiveList([    arr0: 1-dim_
↳DataArray of test, with (dim_0)=(3,), ])])

# lets create a second one
In [6]: psy.plot.lineplot(xr.DataArray([1, 2, 3], name='test2').to_dataset())
////////////////////////////////////
↳psyplot.project.Project([arr1: psyplot.data.InteractiveList([    arr0: 1-dim_
↳DataArray of test2, with (dim_0)=(3,), ])])

# sp now only contains the new one, mp contains both
In [7]: print(sp)
...: print(mp)
...:
psyplot.project.Project([arr1: psyplot.data.InteractiveList([    arr0: 1-dim_
↳DataArray of test2, with (dim_0)=(3,), ])])
1 Main psyplot.project.Project([
    arr0: psyplot.data.InteractiveList([    arr0: 1-dim DataArray of test, with_
↳(dim_0)=(3,), ]),
    arr1: psyplot.data.InteractiveList([    arr0: 1-dim DataArray of test2, with_
↳(dim_0)=(3,), ])])
```

If you do not wish this behaviour, set the `console.auto_set_mp` and `console.auto_set_sp` rcParams to False.

## 1.2.3 The Help Explorer

The help explorer provides you access to python objects and online information. It can be used as a webbrowser if the  icon is not clicked or the `help_explorer.online` rcParams key is True (see [Configuration of the GUI](#)).

It is motivated by the Help of the [Spyder](#) editor and uses Sphinx to automatically render python documentation written in restructured Text.

By default, the help explorer uses the `intersphinx` extension to link to different online libraries. This however always consumes time at the startup and can be disabled by the `help_explorer.use_intersphinx` rcParams key.

It is also connected to the information functions of psyplot, e.g. the `psyplot.plotter.Plotter.show_keys()` function. For example

```
In [9]: psy.plot.lineplot.keys()
+-----+-----+-----+-----+
| axiscolor | color | coord | error |
+-----+-----+-----+-----+
| erroralpha | figtitle | figtitleprops | figtitlesize |
+-----+-----+-----+-----+
| figtitleweight | grid | labelprops | labelsize |
+-----+-----+-----+-----+
| labelweight | legend | legendlabels | linewidth |
+-----+-----+-----+-----+
```

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marker	markersize	maskbetween	maskgeq	
+-----+	+-----+	+-----+	+-----+	+-----+
maskgreater	maskleq	maskless	plot	
+-----+	+-----+	+-----+	+-----+	+-----+
post	post_timing	sym_lims	text	
+-----+	+-----+	+-----+	+-----+	+-----+
ticksize	tickweight	tight	title	
+-----+	+-----+	+-----+	+-----+	+-----+
titleprops	titlesize	titleweight	transpose	
+-----+	+-----+	+-----+	+-----+	+-----+
xlabel	xlim	xrotation	xticklabels	
+-----+	+-----+	+-----+	+-----+	+-----+
xtickprops	xticks	ylabel	ylim	
+-----+	+-----+	+-----+	+-----+	+-----+
yrotation	yticklabels	ytickprops	yticks	
+-----+	+-----+	+-----+	+-----+	+-----+

would be converted to HTML and shown in the help explorer.

## 1.2.4 The Plot Creator

The plot creator is used to create new plots from a `xarray.Dataset`. You can open it via *File* → *New Plot*.

## 1.2.5 The Project content

The project content shows you the current project (see `psyplot.project.gcp()`). The selected arrays are the current subproject.

## 1.2.6 The formatoptions widget

The formatoption widget can be used to update the formatoptions of the current subproject or to show their help.

## 1.3 Configuration of the GUI

As psyplot is configured by the `psyplot.config.rcsetup.rcParams`, psyplot-gui is configured by the `psyplot_gui.config.rcsetup.rcParams` dictionary.

Both dictionaries can also be modified through the *Preferences* widget (on MacOS, Command+, , on Windows and Linux: *Help* → *Preferences*).

As for psyplot, the rcParams are stored in the psyplot configuration directory, which is, under Linux and OSX by default, located at `$HOME/.config/psyplot/psyplotguirc.yml` and under Windows at `$HOME/.psyplot/psyplotguirc.yml`. This file might look like

```
In [1]: from psyplot_gui import rcParams

In [2]: print(rcParams.dump())
# Configuration parameters of the psyplot module
#
# You can copy this file (or parts of it) to another path and save it as
# psyplotguirc.yml. The directory should then be stored in the PSYPLOTCONFIGDIR
```

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```
# environment variable.
#
# psyplot gui version: 1.1.0
#
# Created with python
#
# 3.6.5 | packaged by conda-forge | (default, Apr  6 2018, 13:39:56)
# [GCC 4.8.2 20140120 (Red Hat 4.8.2-15)]
#
#
# Backend to use when using the graphical user interface. The current backend is used
↳and no changes are made. Note that it is usually not possible to change the backend
↳after importing the psyplot.project module. The default backend embeds the figures
↳into the
backend: psyplot
# If True, then the 'mp' variable in the console is automatically set when the
↳current main project changes
console.auto_set_mp: true
# If True, then the 'sp' variable in the console is automatically set when the
↳current sub project changes
console.auto_set_sp: true
# Whether the console shall be connected to the help_explorer or not
console.connect_to_help: true
# Start the different channels of the KernelClient
console.start_channels: true
# If True, a lazy load is performed on the arrays and data sets and their string
↳representation is displayed as tool tip. This part of the data into memory. It is
↳recommended to set this to False for remote data.
content.load_tooltips: true
# If True, the formatoptions in the Formatoptions widget are sorted by their
↳formatoption key rather than by their name.
fmt.sort_by_key: true
# Switch that controls whether the online functions of the help explorer shall be
↳enabled. False implies that help_explorer.use_intersphinx is set to False
help_explorer.online: null
# Boolean whether the html docs are rendered in a separate process
help_explorer.render_docs_parallel: true
# Use the intersphinx extension and link to the online documentations of matplotlib,
↳pyplot, psyplot, numpy, etc. when converting rst docstrings. The inventories are
↳loaded when the first object is documented. If None, intersphinx is only used with
↳PyQt5
help_explorer.use_intersphinx: null
# If True and the psyplot gui is already running, new files are opened in that gui
main.listen_to_port: true
# The port number used when new files are opened
main.open_files_port: 30124
# The plugins to exclude from loading. Can be either 'all' to exclude all plugins or
↳a list like in 'plugins.include'.
plugins.exclude: []
# The plugins to load. Can be either None to load all that are not explicitly
↳excluded by the 'plugins.exclude' key or a list of plugins to include. List items
↳can be either module names, plugin names or the module name and widget via '<module_
↳name>:<widget>'
plugins.include: null
```

## 1.4 Command line usage

The `psyplot-gui` module extends the [command line usage of the psyplot module](#). You can open one (or more) files in the graphical user interface simply via:

```
$ psyplot myfile.nc
```

By default, if the gui is already running, the file is opened in this gui unless you specify the `ni` option.

Load a dataset, make the plot and save the result to a file

```
usage: psyplot [-h] [-V] [-aV] [-lp] [-lpm] [-lds]
               [-n [variable_name [variable_name ...]]]
               [-d dim, val1[, val2[, ...]] [dim, val1[, val2[, ...]] ...]]
               [-pm {'combined', 'fldmean', 'density', 'plot2d', 'violinplot',
→ 'barplot', 'vector', 'lineplot'}]
               [-o str or list of str] [-p str] [-engine str] [-fmt FILENAME]
               [-t] [-rc RC_FILE] [-e str] [--enable-post] [-sns str]
               [-op str] [-cd str]
               [-chname [project-variable, variable-to-use [project-variable, variable-
→ to-use ...]]]
               [-b [backend]] [-ni] [-rc-gui RC_GUI_FILE] [-inc str [str ...]]
               [-exc str [str ...]] [--offline] [-pwd str] [-s str] [-c str]
               [-a] [-lgp]
               [str [str ...]]
```

### 1.4.1 Positional Arguments

**str** Either the filenames to show, or, if the *project* parameter is set, the a list of ,-separated filenames to make a mapping from the original filename to a new one  
Default: []

### 1.4.2 Named Arguments

**-n, --name** The variable names to plot if the *output* parameter is set  
Default: []

**-d, --dims** A mapping from coordinate names to integers if the *project* is not given

**-pm, --plot-method** Possible choices: combined, fldmean, density, plot2d, violinplot, barplot, vector, lineplot  
The name of the plot\_method to use

**-p, --project** If set, the project located at the given file name is loaded

**-engine** The engine to use for opening the dataset (see `psyplot.data.open_dataset()`)

**-fmt, --formatoptions** The path to a yaml ('.yaml' or '.yml') or pickle file defining a dictionary of formatoption that is applied to the data visualized by the chosen *plot\_method*

**-rc, --rc-file** The path to a yaml configuration file that can be used to update the `rcParams`

<b>-e, --encoding</b>	The encoding to use for loading the project. If None, it is automatically determined by pickle. Note: Set this to 'latin1' if using a project created with python2 on python3.
<b>--enable-post</b>	Enable the <code>post</code> processing formatoption. If True/set, post processing scripts are enabled in the given <i>project</i> . Only set this if you are sure that you can trust the given project file because it may be a security vulnerability. Default: False
<b>-sns, --seaborn-style</b>	The name of the style of the seaborn package that can be used for the <code>seaborn.set_style()</code> function
<b>-cd, --concat-dim</b>	The concatenation dimension if multiple files in <i>fnames</i> are provided Default: “__infer_concat_dim__”
<b>-cname</b>	A mapping from variable names in the project to variable names in the datasets that should be used instead. Variable names should be separated by a comma. Default: {}
<b>-a, --use-all</b>	If True, use all variables. Note that this is the default if the <i>output</i> is specified and not <i>name</i> Default: False

### 1.4.3 Info options

Options that print informations and quit afterwards

<b>-V, --version</b>	show program's version number and exit
<b>-aV, --all-versions</b>	Print the versions of all plugins and requirements and exit
<b>-lp, --list-plugins</b>	Print the names of the plugins and exit
<b>-lpm, --list-plot-methods</b>	List the available plot methods and what they do
<b>-lds, --list-datasets</b>	List the used dataset names in the given <i>project</i> .
<b>-lgp, --list-gui-plugins</b>	Print the names of the GUI plugins and exit. Note that the displayed plugins are not affected by the <i>include-plugins</i> and <i>exclude-plugins</i> options

### 1.4.4 Output options

Options that only have an effect if the *-o* option is set.

<b>-o, --output</b>	If set, the data is loaded and the figures are saved to the specified filename and now graphical user interface is shown
<b>-t, --tight</b>	If True/set, it is tried to figure out the tight bbox of the figure and adjust the paper size of the <i>output</i> to it Default: False
<b>-op, --output-project</b>	The name of a project file to save the project to. This option has only an effect if the <i>output</i> option is set.

## 1.4.5 Gui options

Options specific to the graphical user interface

- b, --backend** The backend to use. By default, the 'gui.backend' key in the `rcParams` dictionary is used. If used without options, the default matplotlib backend is used.  
Default: False
- ni, --new-instance** If True/set and the `output` parameter is not set, a new application is created  
Default: False
- rc-gui, --rc-gui-file** The path to a yaml configuration file that can be used to update the `rcParams`
- inc, --include-plugins** The plugin widget to include. Can be either None to load all that are not explicitly excluded by `exclude_plugins` or a list of plugins to include. List items can be either module names, plugin names or the module name and widget via '<module\_name>:<widget>'. Default: None
- exc, --exclude-plugins** The plugin widgets to exclude. Can be either 'all' to exclude all plugins or a list like in `include_plugins`.. Default: []  
Default: []
- offline** If True/set, psyplot will be started in offline mode without intersphinx and remote access for the help explorer  
Default: False
- pwd** The path to the working directory to use. Note if you do not provide any `fnames` or `project`, but set the `pwd`, it will switch the `pwd` of the current GUI.
- s, --script** The path to a python script that shall be run in the GUI. If the GUI is already running, the commands will be executed in this GUI.
- c, --command** Python commands that shall be run in the GUI. If the GUI is already running, the commands will be executed in this GUI

## Examples

Here are some examples on how to use psyplot from the command line.

Plot the variable 't2m' in a netCDF file 'myfile.nc' and save the plot to 'plot.pdf':

```
$ psyplot myfile.nc -n t2m -pm mapplot -o test.pdf
```

Create two plots for 't2m' with the first and second timestep on the second vertical level:

```
$ psyplot myfile.nc -n t2m -pm mapplot -o test.pdf -d t,0,1 z,1
```

If you have save a project using the `psyplot.project.Project.save_project()` method into a file named 'project.pkl', you can replot this via:

```
$ psyplot -p project.pkl -o test.pdf
```

If you use a different dataset than the one you used in the project (e.g. 'other\_ds.nc'), you can replace it via:

```
$ psyplot other_dataset.nc -p project.pkl -o test.pdf
```

or explicitly via:

```
$ psyplot old_ds.nc,other_ds.nc -p project.pkl -o test.pdf
```

You can also load formatoptions from a configuration file, e.g.:

```
$ echo 'title: my title' > fmt.yaml
$ psyplot myfile.nc -n t2m -pm mapplot -fmt fmt.yaml -o test.pdf
```

If you omit the '-o' option, the file is opened in the graphical user interface and if you run:

```
$ psyplot -pwd .
```

It will switch the directory of the already running GUI (if existent) to the current working directory in your terminal. Additionally,:

```
$ psyplot -s myscript.py
```

will run the file 'myscript.py' in the GUI and:

```
$ psyplot -c 'print("Hello World!")'
```

will execute `print("Hello World")` in the GUI. The output, of the `-s` and `-c` options, will, however, be shown in the terminal.

## 1.5 Plugin configuration

The psyplot GUI has several built-in plugins, e.g. the *help\_explorer* or the *fmt\_widget*. External libraries can *add plugins* and the user can disable or enable them with through the *configuration*.

---

**Note:** These plugins should only affect the GUI. For other plugins that define new plotmethods, etc., see the [psyplot documentation](#)

---

### 1.5.1 Plugin configuration

You can include and exclude plugins either through the `include-plugins` and `exclude-plugins` command line option (see *Command line usage*), or you do it permanently with the *rcParams* (see *Configuration of the GUI*).

### 1.5.2 Developing plugins

External libraries insert the GUI as an entry point. In the `setup.py` script of a package, include the following:

```
setup(...,
      entry_points={'psyplot_gui': [
          'widget-name1=widget-module1:widget-class-name1',
          'widget-name2=widget-module2:widget-class-name2',
          ...],
      },
      ...)
```



Here, *widget-name1* is an arbitrary name you want to assign to the widget, *widget-module1* is the module from where to import the plugin, and *widget-class-name1* is the name of the class that inherits the `psyplot_gui.common.DockMixin` class.

For the `help_explorer`, this, for example, would like like

```
setup(...,
      entry_points={'psyplot_gui': [
          'help=psyplot_gui.help_explorer:HelpExplorer',
      ]},
      ...)
```

## 1.6 API Reference

Core package for the psyplot graphical user interface

### Classes

---

`ListGuiPluginsAction(option_strings[, dest, ...])`

---

### Functions

<code>get_parser([create])</code>	Return a parser to make that can be used to make plots or open files
<code>get_versions([requirements])</code>	
<code>send_files_to_psyplot(callback, fnames, ...)</code>	Simple socket client used to send the args passed to the psyplot executable to an already running instance.
<code>start_app([fnames, name, dims, plot_method, ...])</code>	Eventually start the QApplication or only make a plot

**class** `psyplot_gui.ListGuiPluginsAction` (*option\_strings*, *dest*='==SUPPRESS==',  
*nargs*=None, *default*='==SUPPRESS==',  
*\*\*kwargs*)

Bases: `argparse.Action`

`psyplot_gui.get_parser` (*create*=True)

Return a parser to make that can be used to make plots or open files from the command line

**Returns** The `argparse.ArgumentParser` instance

**Return type** `psyplot.parser.FuncArgParser`

**See also:**

`psyplot.main.get_parser()`, `psyplot.parser.FuncArgParser()`, `psyplot.main.main()`

`psyplot_gui.get_versions` (*requirements*=True)

`psyplot_gui.send_files_to_psyplot` (*callback*, *fnames*, *project*, *\*args*)

Simple socket client used to send the args passed to the psyplot executable to an already running instance.

This function has to most parts been taken from spyder

```
psyplot_gui.start_app(fnames=[], name=[], dims=None, plot_method=None, output=None,
                      project=None, engine=None, formatoptions=None, tight=False,
                      encoding=None, enable_post=False, seaborn_style=None, out-
                      put_project=None, concat_dim='__infer_concat_dim__', chname={},
                      backend=False, new_instance=False, rc_file=None, rc_gui_file=None,
                      include_plugins=None, exclude_plugins=[], offline=False, pwd=None,
                      script=None, command=None, exec_=True, use_all=False, callback=None)
```

Eventually start the QApplication or only make a plot

### Parameters

- **fnames** (*list of str*) – Either the filenames to show, or, if the *project* parameter is set, the a list of ,-separated filenames to make a mapping from the original filename to a new one
- **name** (*list of str*) – The variable names to plot if the *output* parameter is set
- **dims** (*dict*) – A mapping from coordinate names to integers if the *project* is not given
- **plot\_method** (*str*) – The name of the plot\_method to use
- **output** (*str or list of str*) – If set, the data is loaded and the figures are saved to the specified filename and now graphical user interface is shown
- **project** (*str*) – If set, the project located at the given file name is loaded
- **engine** (*str*) – The engine to use for opening the dataset (see `psyplot.data.open_dataset()`)
- **formatoptions** (*dict*) – A dictionary of formatoption that is applied to the data visualized by the chosen *plot\_method*
- **tight** (*bool*) – If True/set, it is tried to figure out the tight bbox of the figure and adjust the paper size of the *output* to it
- **rc\_file** (*str*) – The path to a yaml configuration file that can be used to update the `rcParams`
- **encoding** (*str*) – The encoding to use for loading the project. If None, it is automatically determined by pickle. Note: Set this to 'latin1' if using a project created with python2 on python3.
- **enable\_post** (*bool*) – Enable the `post` processing formatoption. If True/set, post processing scripts are enabled in the given *project*. Only set this if you are sure that you can trust the given project file because it may be a security vulnerability.
- **seaborn\_style** (*str*) – The name of the style of the seaborn package that can be used for the `seaborn.set_style()` function
- **output\_project** (*str*) – The name of a project file to save the project to
- **concat\_dim** (*str*) – The concatenation dimension if multiple files in *fnames* are provided
- **chname** (*dict*) – A mapping from variable names in the project to variable names in the datasets that should be used instead
- **backend** (*None or str*) – The backend to use. By default, the 'gui.backend' key in the `rcParams` dictionary is used. Otherwise it can be None to use the standard matplotlib backend or a string identifying the backend
- **new\_instance** (*bool*) – If True/set and the *output* parameter is not set, a new application is created

- **rc\_gui\_file** (*str*) – The path to a yaml configuration file that can be used to update the *rcParams*
- **include\_plugins** (*list of str*) – The plugin widget to include. Can be either *None* to load all that are not explicitly excluded by *exclude\_plugins* or a list of plugins to include. List items can be either module names, plugin names or the module name and widget via '*<module\_name>:<widget>*'
- **exclude\_plugins** (*list of str*) – The plugin widgets to exclude. Can be either '*all*' to exclude all plugins or a list like in *include\_plugins*.
- **offline** (*bool*) – If True/set, psyplot will be started in offline mode without intersphinx and remote access for the help explorer
- **pwd** (*str*) – The path to the working directory to use. Note if you do not provide any *fnames* or *project*, but set the *pwd*, it will switch the *pwd* of the current GUI.
- **script** (*str*) – The path to a python script that shall be run in the GUI. If the GUI is already running, the commands will be executed in this GUI.
- **command** (*str*) – Python commands that shall be run in the GUI. If the GUI is already running, the commands will be executed in this GUI
- **use\_all** (*bool*) – If True, use all variables. Note that this is the default if the *output* is specified and not *name*
- **exec** (*bool*) – If True, the main loop is entered.
- **callback** (*str*) – A unique identifier for the method that should be used if psyplot is already running. Set this parameter to *None* to avoid sending

**Returns** *None* if *exec\_* is True, otherwise the created *MainWindow* instance

**Return type** *None* or *psyplot\_gui.main.MainWindow*

## 1.6.1 Subpackages

### psyplot\_gui.compat package

#### Submodules

#### psyplot\_gui.compat.qtcompat module

Compatibility module for the different versions of PyQt

#### Functions

---

*asstring*(*s*)

---

*isstring*(*s*)

---

*psyplot\_gui.compat.qtcompat.asstring*(*s*)

*psyplot\_gui.compat.qtcompat.isstring*(*s*)

### psyplot\_gui.config package

Configuration module of the psyplot package

This module contains the module for managing rc parameters and the logging. Default parameters are defined in the `rcsetup.defaultParams` dictionary, however you can set up your own configuration in a yaml file (see `psyplot.load_rc_from_file()`)

## Data

<code>config_path</code>	<i>class</i> – <i>str</i> or <i>None</i> . Path to the yaml configuration file (if found).
<code>logcfg_path</code>	<i>str</i> . Path to the yaml logging configuration file

`psyplot_gui.config.config_path = None`  
*class* – *str* or *None*. Path to the yaml configuration file (if found). See `psyplot.config.rcsetup.psyplot_fname()` for further information

`psyplot_gui.config.logcfg_path = None`  
*str*. Path to the yaml logging configuration file

## Submodules

### psyplot\_gui.config.rcsetup module

Default management of the `psyplot_gui` package

This module defines the necessary configuration parts for the `psyplot` gui

## Classes

<code>GuiRcParams(*args, **kwargs)</code>	RcParams for the <code>psyplot-gui</code> package.
---	--

## Data

<code>defaultParams</code>	<i>dict</i> with default values and validation functions
<code>rcParams</code>	<i>RcParams</i> instance that stores default

## Functions

<code>try_and_error(*funcs)</code>	Apply multiple validation functions
<code>validate_all(v)</code>	Test if <code>v == 'all'</code>
<code>validate_none(b)</code>	Validate that <code>None</code> is given
<code>validate_str(s)</code>	Validate a string

**class** `psyplot_gui.config.rcsetup.GuiRcParams(*args, **kwargs)`

Bases: `psyplot.config.rcsetup.RcParams`

RcParams for the `psyplot-gui` package.

**Parameters** `defaultParams (dict)` – The `defaultParams` to use (see the `defaultParams` attribute). By default, the `psyplot.config.rcsetup.defaultParams` dictionary is used

**Other Parameters** `“*args, **kwargs”` – Any key-value pair for the initialization of the dictionary

## Attributes

---

 HEADER

 str(object='') -> str
 

---

## Methods

---

`load_from_file([fname])`

Update rcParams from user-defined settings

---

`load_plugins(*args, **kwargs)`

 Load the plugins for the psyplot\_gui MainWindow
 

---

**HEADER** = 'Configuration parameters of the psyplot module\n\nYou can copy this file (or

**load\_from\_file** (*fname*=None)

Update rcParams from user-defined settings

This function updates the instance with what is found in *fname*

**Parameters** *fname* (*str*) – Path to the yaml configuration file. Possible keys of the dictionary are defined by `config.rcsetup.defaultParams`. If None, the `config.rcsetup.psyplot_fname()` function is used.

**See also:**

`dump_to_file()`, `psyplot_fname()`

**load\_plugins** (*\*args*, *\*\*kwargs*)

Load the plugins for the psyplot\_gui MainWindow

**Returns** A mapping from entry point name to the imported widget class

**Return type** `dict`

## Notes

*\*args* and *\*\*kwargs* are ignored

`psyplot_gui.config.rcsetup.defaultParams`

`dict` with default values and validation functions

`psyplot_gui.config.rcsetup.rcParams`

`RcParams` instance that stores default formatoptions and configuration settings.

`psyplot_gui.config.rcsetup.try_and_error(*funcs)`

Apply multiple validation functions

**Parameters** *\*funcs* – Validation functions to test

**Returns**

**Return type** `function`

`psyplot_gui.config.rcsetup.validate_all(v)`

Test if `v == 'all'`

`psyplot_gui.config.rcsetup.validate_none(b)`

Validate that None is given

**Parameters** *b* (`{None, 'none'}`) – None or string (the case is ignored)

**Returns**

**Return type** `None`

**Raises** `ValueError`

`psyplot_gui.config.rcsetup.validate_str(s)`

Validate a string

**Parameters** `s` (*str*) –

**Returns**

**Return type** `str`

**Raises** `ValueError`

## psyplot\_gui.sphinx\_supp package

### Submodules

#### psyplot\_gui.sphinx\_supp.conf module

#### Functions

---

`link_aliases(app, what, name, obj, options, ...)`

---

`setup(app)`

---

`psyplot_gui.sphinx_supp.conf.link_aliases(app, what, name, obj, options, lines)`

`psyplot_gui.sphinx_supp.conf.setup(app)`

## 1.6.2 Submodules

### psyplot\_gui.backend module

Matplotlib backend to include matplotlib figures as dockwidgets in the psyplot gui

This backend is based upon matplotlibs qt4agg and qt5agg backends.

#### Classes

<code>FigureCanvas</code>	The canvas class with reimplemented resizing
<code>FigureManager</code>	The canvas manager for the psyplot backend interacting with the
<code>FigureWidget</code>	A simple container for figures in the psyplot backend
<code>FiguresDock</code>	Reimplemented QDockWidget to remove the dock widget when closed
<code>PsyplotCanvas</code> (figure)	The canvas class with reimplemented resizing
<code>PsyplotCanvasManager</code> (canvas, num)	The canvas manager for the psyplot backend interacting with the

#### Functions

<code>new_figure_manager(num, *args, **kwargs)</code>	Create a new figure manager instance
<code>new_figure_manager_given_figure(num, figure)</code>	Create a new figure manager instance for the given figure.

<code>resizeEvent(event)</code>	Reimplemented to make sure that the figure is only resized for
---------------------------------	--

`psyplot_gui.backend.FigureCanvas`

#### Methods

alias of `psyplot_gui.backend.PsyplotCanvas`

<code>resize(width, height)</code>	set the canvas size in pixels
<code>statusBar(*args, **kwargs)</code>	

`psyplot_gui.backend.FigureManager`

#### Methods

alias of `psyplot_gui.backend.PsyplotCanvasManager`

**class** `psyplot_gui.backend.FigureWidget`

Bases: `psyplot_gui.common.DockMixin`, `PyQt5.QtWidgets.QWidget`

A simple container for figures in the psyplot backend **Miscellaneous**

<code>dock_cls</code>	Reimplemented <code>QDockWidget</code> to remove the dock widget when closed
-----------------------	--

#### `dock_cls`

alias of `FiguresDock`

**class** `psyplot_gui.backend.FiguresDock`

Bases: `PyQt5.QtWidgets.QDockWidget`

Reimplemented `QDockWidget` to remove the dock widget when closed **Methods**

<code>close(*args, **kwargs)</code>	Reimplemented to remove the dock widget from the mainwindow when closed
-------------------------------------	---

#### `close (*args, **kwargs)`

Reimplemented to remove the dock widget from the mainwindow when closed

**class** `psyplot_gui.backend.PsyplotCanvas (figure)`

Bases: `matplotlib.backends.backend_qt5agg.FigureCanvasQTAgg`

The canvas class with reimplemented resizing **Methods**

<code>resizeEvent(event)</code>	Reimplemented to make sure that the figure is only resized for
---------------------------------	--

#### `resizeEvent (event)`

Reimplemented to make sure that the figure is only resized for events with height and width greater 0

**class** `psyplot_gui.backend.PsyplotCanvasManager (canvas, num)`

Bases: `matplotlib.backends.backend_qt5.FigureManagerQT`

The canvas manager for the psyplot backend interacting with the mainwindow of the psyplot gui **Methods**

<code>resize(width, height)</code>	set the canvas size in pixels
------------------------------------	-------------------------------

Continued on next page

Table 18 – continued from previous page

<code>statusBar(*args, **kwargs)</code>
<b>resize</b> ( <i>width, height</i> ) set the canvas size in pixels
<b>statusBar</b> ( <i>*args, **kwargs</i> )
<b>toolbar</b> = None
<code>psyplot_gui.backend.new_figure_manager</code> ( <i>num, *args, **kwargs</i> ) Create a new figure manager instance
<code>psyplot_gui.backend.new_figure_manager_given_figure</code> ( <i>num, figure</i> ) Create a new figure manager instance for the given figure.

## psyplot\_gui.common module

Common functions used for the psyplot gui

### Classes

<code>DockMixin</code>	A mixin class to define psyplot_gui plugins
<code>ListValidator</code> ( <i>valid[, sep]</i> )	A validator class to validate that a string consists of strings in a
<code>LoadFromConsoleButton</code> ( <i>[instances]</i> )	A toolbutton to load an object from the console
<code>PyErrorMessage</code>	Widget designed to display python errors via the <code>showTraceback()</code>
<code>StreamToLogger</code> ( <i>logger[, log_level]</i> )	Fake file-like stream object that redirects writes to a logger instance.

### Functions

<code>get_icon</code> ( <i>name</i> )	Get the path to an icon in the icons directory
<code>get_module_path</code> ( <i>modname</i> )	Return module <i>modname</i> base path

**class** `psyplot_gui.common.DockMixin`

Bases: `object`

A mixin class to define psyplot\_gui plugins

### Notes

### Attributes

<code>config_page</code>	The config page for this widget.
<code>dock</code>	The instance of <code>QDockWidget</code> of this plugin
<code>dock_position</code>	The position of the plugin
<code>hidden</code>	Boolean that is True if the dock widget should be hidden automatically
<code>is_shown</code>	Boolean that is True, if the dock widget is shown
<code>title</code>	The title of the plugin



## Miscellaneous

<code>dock_cls</code>	The class to use for the DockWidget
-----------------------	-------------------------------------

<b>Methods</b>	
<code>hide_plugin()</code>	Hide the plugin widget
<code>show_plugin()</code>	Show the plugin widget
<code>show_status_message(msg)</code>	Show a status message
<code>to_dock(main[, title, position, docktype])</code>	

Each external plugin should set the `dock_position` and the `title` attribute!

**config\_page = None**

The config page for this widget. Should inherit the `psyplot_gui.preferences.ConfigPage` widget

**dock = None**

The instance of `QDockWidget` of this plugin

**dock\_cls**

alias of `PyQt5.QtWidgets.QDockWidget`

**dock\_position = None**

The position of the plugin

**hidden = False**

Boolean that is True if the dock widget should be hidden automatically after startup

**hide\_plugin()**

Hide the plugin widget

**is\_shown**

Boolean that is True, if the dock widget is shown

**show\_plugin()**

Show the plugin widget

**show\_status\_message(msg)**

Show a status message

**title = None**

The title of the plugin

**to\_dock(main, title=None, position=None, docktype='pane', \*args, \*\*kwargs)**

**class psyplot\_gui.common.ListValidator(valid, sep=', ', \*args, \*\*kwargs)**

Bases: `PyQt5.QtGui.QRegExpValidator`

A validator class to validate that a string consists of strings in a list of strings

### Parameters

- **valid(list of str)** – The possible choices
- **sep(str, optional)** – The separation pattern
- **\*args, \*\*kwargs** – Determined by `PyQt5.QtGui.QValidator`

**class psyplot\_gui.common.LoadFromConsoleButton(instances=None, \*args, \*\*kwargs)**

Bases: `PyQt5.QtWidgets.QToolButton`

A toolbutton to load an object from the console

**Parameters** **instances** (*class or tuple of classes*) – The classes that should be used for an instance check

### Methods

<code>check(obj)</code>	
<code>get_from_shell([oname])</code>	Open an input dialog, receive an object and emit the
<code>get_obj(oname)</code>	Load an object from the current shell

### Attributes

<code>instances2check_str</code>	
<code>object_loaded(*args, **kwargs)</code>	The signal that is emitted when an object has been loaded.
<code>potential_object_names</code>	

**check** (*obj*)

**get\_from\_shell** (*oname=None*)

Open an input dialog, receive an object and emit the `object_loaded` signal

**get\_obj** (*oname*)

Load an object from the current shell

**instances2check\_str**

**object\_loaded** (*\*args, \*\*kwargs*)

The signal that is emitted when an object has been loaded. The first argument is the object name, the second the object itself

**potential\_object\_names**

**class** psyplot\_gui.common.**PyErrorMessage**

Bases: `PyQt5.QtWidgets.QErrorMessage`

Widget designed to display python errors via the `showTraceback()` method **Methods**

<code>excepthook(type, value, traceback)</code>
<code>showTraceback([header])</code>

**excepthook** (*type, value, traceback*)

**showTraceback** (*header=None*)

**class** psyplot\_gui.common.**StreamToLogger** (*logger, log\_level=20*)

Bases: `object`

Fake file-like stream object that redirects writes to a logger instance. **Methods**

<code>flush()</code>
<code>write(buf)</code>

**flush** ()

**write** (*buf*)

`psyplot_gui.common.get_icon(name)`

Get the path to an icon in the icons directory

`psyplot_gui.common.get_module_path(modname)`

Return module *modname* base path

## psyplot\_gui.console module

An example of opening up an RichJupyterWidget in a PyQt Application, this can execute either stand-alone or by importing this file and calling `inprocess_qtconsole.show()`. Based on the earlier example in the IPython repository, this has been updated to use `qtconsole`.

### Classes

<code>ConsoleWidget(main, \*args, \*\*kwargs)</code>	A console widget to access an inprocess shell
<code>IPythonControl</code>	A modified control to show the help of objects in the help explorer

**class** `psyplot_gui.console.ConsoleWidget(main, *args, **kwargs)`

Bases: `qtconsole.inprocess.QtInProcessRichJupyterWidget`

A console widget to access an inprocess shell

#### Parameters

- **help\_explorer** (`psyplot_gui.help_explorer.HelpExplorer` or `None`)  
– A widget that can be used to show the documentation of an object
- **\*args, \*\*kwargs** – Any other keyword argument for the `qtconsole.rich_jupyter_widget.RichJupyterWidget`

#### Methods

<code>close(self)</code>	
<code>get_current_object([to_end])</code>	Get the name of the object at cursor position
<code>get_obj(obj_text)</code>	Get the object from the shell specified by <i>obj_text</i>
<code>run_command_in_shell(command)</code>	Run a script in the shell
<code>run_script_in_shell(script)</code>	Run a script in the shell
<code>show_current_help([to_end, force])</code>	Show the help of the object at the cursor position if
<code>update_mp(project)</code>	Update the <i>mp</i> variable in the shell is
<code>update_sp(project)</code>	Update the <i>sp</i> variable in the shell is

#### Miscellaneous

<code>custom_control</code>	A modified control to show the help of objects in the help explorer
-----------------------------	---

#### Attributes

<code>intro_msg</code>	<code>str(object='') -&gt; str</code>
<code>rc</code>	Class that keeps weak reference to the base dictionary
<code>run_command(\*args, \*\*kwargs)</code>	
<code>run_script(\*args, \*\*kwargs)</code>	

**close** (*self*) → bool

**custom\_control**

alias of *IPythonControl*

**get\_current\_object** (*to\_end=False*)

Get the name of the object at cursor position

**get\_obj** (*obj\_text*)

Get the object from the shell specified by *obj\_text*

**Parameters** *obj\_text* (*str*) – The name of the variable as it is stored in the shell

**Returns**

- *bool* – True, if the object could be found
- *object* or *None* – The requested object or None if it could not be found

**intro\_msg** = ''

**rc** = {'auto\_set\_mp': True, 'auto\_set\_sp': True, 'connect\_to\_help': True, 'start\_cha

**run\_command** (*\*args, \*\*kwargs*)

**run\_command\_in\_shell** (*command*)

Run a script in the shell

**run\_script** (*\*args, \*\*kwargs*)

**run\_script\_in\_shell** (*script*)

Run a script in the shell

**show\_current\_help** (*to\_end=False, force=False*)

Show the help of the object at the cursor position if rcParams['console.connect\_to\_help'] is set

**update\_mp** (*project*)

Update the *mp* variable in the shell is rcParams['console.auto\_set\_mp'] with a main project

**update\_sp** (*project*)

Update the *sp* variable in the shell is rcParams['console.auto\_set\_sp'] with a sub project

**class** psyplot\_gui.console.IPythonControl

Bases: PyQt5.QtWidgets.QTextEdit

A modified control to show the help of objects in the help explorer **Methods**

---

*keyPressEvent*(*event*)

Reimplement Qt Method - Basic keypress event handler

---

**keyPressEvent** (*event*)

Reimplement Qt Method - Basic keypress event handler

## psyplot\_gui.content\_widget module

Module containing the project content widget to display the selection

This module redefines the `psyplot.project.Project` class with additional features for an interactive usage with graphical qt user interface. There is no need to import this module because the `GuiProject` class defined here replaces the project class in the `psyplot.project` module.

**Classes**

<code>ArrayItem(ref, \*args, \*\*kwargs)</code>	A listwidget item that takes it's informations from a given array
<code>DatasetTree(\*args, \*\*kwargs)</code>	A QTreeWidget showing informations on all datasets in the main project
<code>DatasetTreeItem(ds[, columns])</code>	A QTreeWidgetItem showing informations on one dataset in the main
<code>FiguresTree(\*args, \*\*kwargs)</code>	A tree widget sorting the arrays by their figure
<code>FiguresTreeItem(ref, \*args, \*\*kwargs)</code>	An item displaying the information on a data object in one figure
<code>PlotterList([plotter_type])</code>	QListWidget showing multiple ArrayItems of one Plotter class
<code>ProjectContent(\*args, \*\*kwargs)</code>	Display the content in the current project
<code>ProjectContentWidget(\*args, \*\*kwargs)</code>	A combination of selection buttons and the ProjectContent
<code>SelectAllButton(\*args, \*\*kwargs)</code>	A button to select all data objects in the current main project
<code>SelectNoneButton(\*args, \*\*kwargs)</code>	A button to select no data objects in the current main project

**class** psyplot\_gui.content\_widget.**ArrayItem**(*ref*, *\*args*, *\*\*kwargs*)  
 Bases: PyQt5.QtWidgets.QListWidgetItem

A listwidget item that takes it's informations from a given array

#### Parameters

- **ref** (*weakref*) – The weak reference to the array to display
- **\*args, \*\*kwargs** – Are determined by the parent class

#### Attributes

<i>arr</i>	The <code>psyplot.data.InteractiveList</code> or
------------	--

#### Methods

<code>disconnect_from_array()</code>	
<code>set_text_from_array()</code>	Set the text and tooltip from the

**arr = None**

The `psyplot.data.InteractiveList` or `psyplot.data.InteractiveArray` instance

**disconnect\_from\_array()**

**set\_text\_from\_array()**

Set the text and tooltip from the `psyplot.data.InteractiveArray.__short_info()` and `__str__` methods

**class** psyplot\_gui.content\_widget.**DatasetTree**(*\*args*, *\*\*kwargs*)  
 Bases: PyQt5.QtWidgets.QTreeWidget, `psyplot_gui.common.DockMixin`

A QTreeWidget showing informations on all datasets in the main project **Methods**

<code>add_datasets_from_cp([project])</code>	Clear the tree and add the datasets based upon the given <i>project</i>
<code>create_dataset_tree()</code>	Set up the columns and insert the <code>DatasetTreeItem</code>

Continued on next page

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<code>make_plot(ds, name[, exec_])</code>	
<code>open_menu(pos)</code>	
<code>refresh_items([item])</code>	
<code>set_columns([columns])</code>	Set up the columns in the DatasetTree.

### Attributes

<code>tooltips</code>	dict() -> new empty dictionary
-----------------------	--------------------------------

**add\_datasets\_from\_cp** (*project=None*)

Clear the tree and add the datasets based upon the given *project*

**Parameters** **project** (*psyplot.project.Project*) – The project containing the data array. If the project is not a main project, it's main project is used.

**create\_dataset\_tree** ()

Set up the columns and insert the *DatasetTreeItem* instances from the current project

**make\_plot** (*ds, name, exec\_=None*)

**open\_menu** (*pos*)

**refresh\_items** (*item=None*)

**set\_columns** (*columns=['long\_name', 'dims', 'shape']*)

Set up the columns in the DatasetTree.

**Parameters** **columns** (*list of str*) – A list of netCDF attributes that shall be shown in columns

**tooltips** = {'Add to project': 'Add this variable or a plot of it to the current project'}

**class** `psyplot_gui.content_widget.DatasetTreeItem` (*ds, columns=[], \*args, \*\*kwargs*)

Bases: `PyQt5.QtWidgets.QTreeWidgetItem`

A `QTreeWidgetItem` showing informations on one dataset in the main project **Methods**

<code>add_variables([ds])</code>	Add children of variables and coords to this <code>TreeWidgetItem</code>
----------------------------------	--

**add\_variables** (*ds=None*)

Add children of variables and coords to this `TreeWidgetItem`

**class** `psyplot_gui.content_widget.FiguresTree` (*\*args, \*\*kwargs*)

Bases: `PyQt5.QtWidgets.QTreeWidgetItem`, `psyplot_gui.common.DockMixin`

A tree widget sorting the arrays by their figure

This widget uses the current sub and main project to show the open figures **Methods**

<code>add_figures_from_cp(project)</code>	Add the items in this tree based upon the figures in the given
---	--

**add\_figures\_from\_cp** (*project*)

Add the items in this tree based upon the figures in the given project

**class** `psyplot_gui.content_widget.FiguresTreeItem` (*ref, \*args, \*\*kwargs*)

Bases: `PyQt5.QtWidgets.QTreeWidgetItem`

An item displaying the information on a data object in one figure

**Parameters** `ref` (*weakref*) – The weak reference to the array containing the data

#### Methods

<code>disconnect_from_array()</code>	Disconnect this item from the corresponding array
<code>set_text_from_array()</code>	Set the text and tooltip from the

**disconnect\_from\_array()**

Disconnect this item from the corresponding array

**set\_text\_from\_array()**

Set the text and tooltip from the `psyplot.data.InteractiveArray._short_info()` and `__str__` methods

**class** `psyplot_gui.content_widget.PlotterList` (*plotter\_type=None, \*args, \*\*kwargs*)

Bases: `PyQt5.QtWidgets.QListWidget`

`QListWidget` showing multiple `ArrayItems` of one `Plotter` class

#### Parameters

- **plotter\_type** (*str* or *None*) – If *str*, it must be an attribute name of the `psyplot.project.Project` class. Otherwise the full project is used
- **\*args, \*\*kwargs** – Are determined by the parent class

#### Attributes

<code>array_items</code>	Iterable of <i>ArrayItem</i> items in this list
<code>arrays</code>	List of The <code>InteractiveBase</code> instances in this list
<code>can_import_plotter</code>	<code>bool(x) -&gt; bool</code>
<code>is_empty</code>	boolean. True if the current project does not contain any arrays in the
<code>project_attribute</code>	<i>str</i> . The name of the attribute of the <code>psyplot.project.Project</code>
<code>updated_from_project(*args, **kwargs)</code>	

#### Methods

<code>disconnect_items()</code>	Disconnect the items in this list from the arrays
<code>update_cp(*args, **kwargs)</code>	Update the current project from what is selected in this list
<code>update_from_project(project)</code>	Update the content from the given Project

#### Notes

When initialized, the content of the list is determined by `gcp(True)` and `gcp()`

**array\_items**

Iterable of *ArrayItem* items in this list

**arrays**

List of The `InteractiveBase` instances in this list

**can\_import\_plotter = True**

**disconnect\_items()**

Disconnect the items in this list from the arrays

**is\_empty = True**

boolean. True if the current project does not contain any arrays in the attribute identified by the *project\_attribute*

**project\_attribute = None**

str. The name of the attribute of the `psyplot.project.Project` class

**update\_cp(\*args, \*\*kwargs)**

Update the current project from what is selected in this list

**update\_from\_project(project)**

Update the content from the given Project

**Parameters project** (*psyplot.project.Project*) – If the project is a main project, new items will be added. Otherwise only the current selection changes

**updated\_from\_project(\*args, \*\*kwargs)**

**class** `psyplot_gui.content_widget.ProjectContent(*args, **kwargs)`

Bases: `PyQt5.QtWidgets.QToolBox`

Display the content in the current project

This toolbox contains several *PlotterList* that show the content of the current main and subproject **Methods**

<i>add_plotterlist</i> (identifier[, force])	Create a <i>PlotterList</i> from an identifier from the
<i>enable_list</i> (list_widget)	Enable a given list widget based upon whether it is empty or not
<i>update_current_list</i> ()	Update the current list from the current main and sub project
<i>update_lists</i> (p)	

## Attributes

<i>current_names</i>	
<i>lists</i>	OrderedDict containing the <i>PlotterList</i> instances

**add\_plotterlist(identifier, force=False)**

Create a *PlotterList* from an identifier from the `psyplot.project.Project` class

**current\_names**

**enable\_list(list\_widget)**

Enable a given list widget based upon whether it is empty or not

**lists = {}**

OrderedDict containing the *PlotterList* instances of the different selection attributes

**update\_current\_list()**

Update the current list from the current main and sub project

**update\_lists(p)**

**class** `psyplot_gui.content_widget.ProjectContentWidget(*args, **kwargs)`

Bases: `PyQt5.QtWidgets.QWidget`, `psyplot_gui.common.DockMixin`

A combination of selection buttons and the ProjectContent



**class** psyplot\_gui.content\_widget.**SelectAllButton** (\*args, \*\*kwargs)

Bases: PyQt5.QtWidgets.QPushButton

A button to select all data objects in the current main project **Methods**

<i>enable_from_project</i> (project)	Enable the button if the given project is not empty
<i>select_all</i> ()	Select all arrays

**enable\_from\_project** (project)

Enable the button if the given project is not empty

**select\_all** ()

Select all arrays

**class** psyplot\_gui.content\_widget.**SelectNoneButton** (\*args, \*\*kwargs)

Bases: PyQt5.QtWidgets.QPushButton

A button to select no data objects in the current main project **Methods**

<i>enable_from_project</i> (project)	Enable the button if the given project is not empty
<i>select_none</i> ()	Clear current subproject

**enable\_from\_project** (project)

Enable the button if the given project is not empty

**select\_none** ()

Clear current subproject

## psyplot\_gui.dataframeeditor module

A widget to display and edit DataFrames

### Classes

<i>DataFrameDock</i>	The QDockWidget for the :class:`DataFrameEditor
<i>DataFrameEditor</i> (\*args, \*\*kwargs)	An editor for data frames
<i>DataFrameModel</i> (df[, parent, index_editable, ...])	DataFrame Table Model
<i>DataFrameView</i> (df, parent, \*args, \*\*kwargs)	Data Frame view class
<i>FrozenTableView</i> (parent)	This class implements a table with its first column frozen

### Functions

<i>bool_false_check</i> (value)	Used to convert bool intrance to false since any string in bool("")
---------------------------------	---

**class** psyplot\_gui.dataframeeditor.**DataFrameDock**

Bases: PyQt5.QtWidgets.QDockWidget

The QDockWidget for the :class:`DataFrameEditor

### Methods

<code>close()</code>	Reimplemented to remove the dock widget from the mainwindow when closed
----------------------	---

**close()**

Reimplemented to remove the dock widget from the mainwindow when closed

**class** `psypilot_gui.dataframeeditor.DataFrameEditor(*args, **kwargs)`

Bases: `psypilot_gui.common.DockMixin`, `PyQt5.QtWidgets.QWidget`

An editor for data frames **Attributes**

<code>cell_edited(*args, **kwargs)</code>	A signal that is emitted when a cell has been changed.
<code>cleared(*args, **kwargs)</code>	A signal that is emitted, if the table is cleared
<code>hidden</code>	<code>bool(x) -&gt; bool</code>
<code>rows_inserted(*args, **kwargs)</code>	A signal that is emitted, if rows have been inserted into the dataframe.

## Methods

<code>clear_table()</code>	Clear the table and emit the <code>cleared</code> signal
<code>close(self)</code>	
<code>maybe_tabify()</code>	
<code>open_dataframe([fname])</code>	Opens a file dialog and the dataset that has been inserted
<code>set_df(df, *args, **kwargs)</code>	Fill the table from a <code>DataFrame</code>
<code>set_dtypes_changeable(state)</code>	Set the <code>DataFrameModel.dtypes_changeable</code> attribute
<code>set_index_editable(state)</code>	Set the <code>DataFrameModel.index_editable</code> attribute
<code>set_lbl_size_text([nrows, ncols])</code>	Set the text of the <code>lbl_size</code> label to display the size
<code>to_dock(main, *args, **kwargs)</code>	
<code>toggle_fmt_button(text)</code>	
<code>update_format()</code>	Update the format of the table
<code>update_index_editable()</code>	

## Miscellaneous

<code>dock_cls</code>	The <code>QDockWidget</code> for the :class:`DataFrameEditor`
-----------------------	---

**cell\_edited(\*args, \*\*kwargs)**

A signal that is emitted when a cell has been changed. The argument is a tuple of two integers and one float: the row index, the column index and the new value

**clear\_table()**

Clear the table and emit the `cleared` signal

**cleared(\*args, \*\*kwargs)**

A signal that is emitted, if the table is cleared

**close(self) → bool**

**dock\_cls**

alias of `DataFrameDock`

**hidden**

`bool(x) -> bool`

Returns True when the argument x is true, False otherwise. The builtins True and False are the only two instances of the class bool. The class bool is a subclass of the class int, and cannot be subclassed.

**maybe\_tabify()**

**open\_dataframe** (*fname=None, \*args, \*\*kwargs*)

Opens a file dialog and the dataset that has been inserted

**rows\_inserted** (*\*args, \*\*kwargs*)

A signal that is emitted, if rows have been inserted into the dataframe. The first value is the integer of the (original) position of the row, the second one is the number of rows

**set\_df** (*df, \*args, \*\*kwargs*)

Fill the table from a `DataFrame`

#### Parameters

- **df** (*pandas.DataFrame*) – The data frame that will be shown by this `DataFrameModel` instance
- **index\_editable** (*bool*) – True if the index should be modifiable by the user
- **dtypes\_changeable** (*bool*) – True, if the data types should be modifiable by the user
- **show** (*bool*) – If True (default), show and **raise\_** the editor

**set\_dtypes\_changeable** (*state*)

Set the `DataFrameModel.dtypes_changeable` attribute

**set\_index\_editable** (*state*)

Set the `DataFrameModel.index_editable` attribute

**set\_lbl\_size\_text** (*nrows=None, ncols=None*)

Set the text of the `lbl_size` label to display the size

**to\_dock** (*main, \*args, \*\*kwargs*)

**toggle\_fmt\_button** (*text*)

**update\_format** ()

Update the format of the table

**update\_index\_editable** ()

```
class psyplot_gui.dataframeeditor.DataFrameModel (df,          parent=None,          in-
                                                  dex_editable=True,
                                                  dtypes_changeable=True)
```

Bases: `PyQt5.QtCore.QAbstractTableModel`

DataFrame Table Model

#### Parameters

- **df** (*pandas.DataFrame*) – The data frame that will be shown by this `DataFrameModel` instance
- **parent** (*DataFrameEditor*) – The editor for the table
- **index\_editable** (*bool*) – True if the index should be modifiable by the user
- **dtypes\_changeable** (*bool*) – True, if the data types should be modifiable by the user

## Attributes

<i>COLS_TO_LOAD</i>	int(x=0) -> integer
<i>ROWS_TO_LOAD</i>	int(x=0) -> integer

## Methods

<i>bgcolor</i> (state)	Toggle backgroundcolor
<i>can_fetch_more</i> ([rows, columns])	
<i>columnCount</i> ([index])	DataFrame column number
<i>data</i> (index[, role])	Cell content
<i>fetch_more</i> ([rows, columns])	
<i>flags</i> (index)	Set flags
<i>get_format</i> ()	Return current format
<i>get_value</i> (row, column)	Returns the value of the DataFrame
<i>headerData</i> (section, orientation[, role])	Set header data
<i>insertRow</i> (irow)	Insert one row into the df
<i>insertRows</i> (irow[, nrows])	Insert a row into the df
<i>reset</i> ()	
<i>rowCount</i> ([index])	DataFrame row number
<i>setData</i> (index, value[, role, change_type])	Cell content change
<i>set_format</i> (format)	Change display format
<i>sort</i> (column[, order, return_check, report])	Overriding sort method
<i>update_df_index</i> ()	“Update the DataFrame index

**COLS\_TO\_LOAD = 40**

**ROWS\_TO\_LOAD = 500**

**bgcolor** (state)

Toggle backgroundcolor

**can\_fetch\_more** (rows=False, columns=False)

**columnCount** (index=<PyQt5.QtCore.QModelIndex object>)

DataFrame column number

**data** (index, role=0)

Cell content

**fetch\_more** (rows=False, columns=False)

**flags** (index)

Set flags

**get\_format** ()

Return current format

**get\_value** (row, column)

Returns the value of the DataFrame

**headerData** (section, orientation, role=0)

Set header data

**insertRow** (irow)

Insert one row into the df

**Parameters** `irow` (*int*) – The row index. If `irow` is equal to the length of the `df`, the new row will be appended.

**insertRows** (`irow`, `nrows=1`)

Insert a row into the `df`

#### Parameters

- **irow** (*int*) – The row index. If `irow` is equal to the length of the `df`, the rows will be appended.
- **nrows** (*int*) – The number of rows to insert

**reset** ()

**rowCount** (`index=<PyQt5.QtCore.QModelIndex object>`)

DataFrame row number

**setData** (`index`, `value`, `role=2`, `change_type=None`)

Cell content change

**set\_format** (`format`)

Change display format

**sort** (`column`, `order=0`, `return_check=False`, `report=True`)

Overriding sort method

**update\_df\_index** ()

“Update the DataFrame index

**class** `psyplot_gui.dataframeeditor.DataFrameView` (`df`, `parent`, *\*args*, *\*\*kwargs*)

Bases: `PyQt5.QtWidgets.QTableView`

Data Frame view class

#### Parameters

- **df** (*pandas.DataFrame*) – The data frame that will be shown by this *DataFrameModel* instance
- **parent** (*DataFrameEditor*) – The editor for the table
- **index\_editable** (*bool*) – True if the index should be modifiable by the user
- **dtypes\_changeable** (*bool*) – True, if the data types should be modifiable by the user

#### Methods

<code>change_type(func)</code>	A function that changes types of cells
<code>contextMenuEvent(event)</code>	Reimplement Qt method
<code>copy()</code>	Copy text to clipboard
<code>insert_row_above_selection()</code>	Insert rows above the selection
<code>insert_row_below_selection()</code>	Insert rows below the selection
<code>load_more_data(value[, rows, columns])</code>	
<code>moveCursor(cursor_action, modifiers)</code>	Update the table position.
<code>reset_model()</code>	
<code>resizeEvent(event)</code>	Update the frozen column dimensions.
<code>scrollTo(index, hint)</code>	Scroll the table.
<code>set_df(df, \*args, \*\*kwargs)</code>	Set the <i>DataFrame</i> for this table
<code>set_index([append])</code>	Set the index from the selected columns
<code>setup_menu()</code>	Setup context menu

Continued on next page

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<code>sortByColumn(index)</code>	Implement a Column sort
<code>update_section_height(logical_index, ...)</code>	Update the vertical width of the frozen column when a
<code>update_section_width(logical_index, ...)</code>	Update the horizontal width of the frozen column when a

### Attributes

<code>filled</code>	True if the table is filled with content
---------------------	--

### `change_type (func)`

A function that changes types of cells

### `contextMenuEvent (event)`

Reimplement Qt method

### `copy ()`

Copy text to clipboard

### `filled`

True if the table is filled with content

### `insert_row_above_selection ()`

Insert rows above the selection

The number of rows inserted depends on the number of selected rows

### `insert_row_below_selection ()`

Insert rows below the selection

The number of rows inserted depends on the number of selected rows

### `load_more_data (value, rows=False, columns=False)`

### `moveCursor (cursor_action, modifiers)`

Update the table position.

Updates the position along with the frozen column when the cursor (selector) changes its position

### `reset_model ()`

### `resizeEvent (event)`

Update the frozen column dimensions.

Updates takes place when the enclosing window of this table reports a dimension change

### `scrollTo (index, hint)`

Scroll the table.

It is necessary to ensure that the item at index is visible. The view will try to position the item according to the given hint. This method does not takes effect only if the frozen column is scrolled.

### `set_df (df, *args, **kwargs)`

Set the `DataFrame` for this table

### Parameters

- `df (pandas.DataFrame)` – The data frame that will be shown by this `DataFrameModel` instance
- `index_editable (bool)` – True if the index should be modifiable by the user

- **dtypes\_changeable** (*bool*) – True, if the data types should be modifiable by the user

**set\_index** (*append=False*)

Set the index from the selected columns

**setup\_menu** ()

Setup context menu

**sortByColumn** (*index*)

Implement a Column sort

**update\_section\_height** (*logical\_index, old\_size, new\_size*)

Update the vertical width of the frozen column when a change takes place on any of the rows

**update\_section\_width** (*logical\_index, old\_size, new\_size*)

Update the horizontal width of the frozen column when a change takes place in the first column of the table

**class** psyplot\_gui.dataframeeditor.**FrozenTableView** (*parent*)

Bases: PyQt5.QtWidgets.QTableView

This class implements a table with its first column frozen For more information please see: <http://doc.qt.io/qt-5/qtwidgets-itemviews-frozencolumn-example.html>

Constructor. **Methods**

<i>contextMenuEvent</i> ( <i>event</i> )	Show the context Menu
<i>update_geometry</i> ()	Update the frozen column size when an update occurs in its parent

**contextMenuEvent** (*event*)

Show the context Menu

Reimplemented to show the use the contextMenuEvent of the parent

**update\_geometry** ()

Update the frozen column size when an update occurs in its parent table

psyplot\_gui.dataframeeditor.**bool\_false\_check** (*value*)

Used to convert bool intrance to false since any string in bool(‘’) will return True

## psyplot\_gui.dependencies module

Dependencies widget of the psyplot package

This module defines the DependenciesWidget that shows the versions of of psyplot, psyplot\_gui, psyplot plugins and their requirements

### Classes

<i>DependenciesDialog</i> ( <i>versions, \*args, \*\*kwargs</i> )	A dialog for displaying the dependencies
<i>DependenciesTree</i> ( <i>versions, \*args, \*\*kwargs</i> )	A tree widget to display dependencies

**class** psyplot\_gui.dependencies.**DependenciesDialog** (*versions, \\*args, \\*\\*kwargs*)

Bases: PyQt5.QtWidgets.QDialog

A dialog for displaying the dependencies **Attributes**

<code>bt_copy</code>	The QPushButton used for copying selected packages to the clipboard
<code>info_label</code>	A label for simple status update
<code>label</code>	description label
<code>timer</code>	A QTimer that clears the <code>info_label</code> after some time
<code>tree</code>	The <i>DependenciesTree</i> that contains the package infos
<code>vbox</code>	the QVBoxLayout containing all the widgets

## Methods

<code>clear_label()</code>	Clear the info label
<code>copy_selected([label])</code>	Copy the selected versions and items to the clipboard

**bt\_copy = None**

The QPushButton used for copying selected packages to the clipboard

**clear\_label()**

Clear the info label

**copy\_selected** (*label=None*)

Copy the selected versions and items to the clipboard

**info\_label = None**

A label for simple status update

**label = None**

description label

**timer = None**

A QTimer that clears the *info\_label* after some time

**tree = None**

The *DependenciesTree* that contains the package infos

**vbox = None**

the QVBoxLayout containing all the widgets

**class** `psypilot_gui.dependencies.DependenciesTree` (*versions, \*args, \*\*kwargs*)

Bases: `PyQt5.QtWidgets.QTreeWidget`

A tree widget to display dependencies

This widget uses a dictionary as created through the `psypilot.get_versions()` function to display the requirements and versions.

**Parameters** *versions* (*dict*) – The dictionary that contains the version information

## Methods

<code>add_dependencies(versions[, parent])</code>	Add the version informations to the tree
<code>open_menu(position)</code>	Open a menu to expand and collapse all items in the tree

## See also:

`psypilot.get_versions`

**add\_dependencies** (*versions, parent=None*)

Add the version informations to the tree



This method creates an `QTreeWidgetItem` for each package in *versions* and adds it to this tree.

**Parameters** `parent` (`QTreeWidgetItem`) – The parent of the newly created items for the packages in *versions*. If `None`, the newly created items are inserted as top level items into the tree

**open\_menu** (*position*)

Open a menu to expand and collapse all items in the tree

**Parameters** `position` (`QPosition`) – The position where to open the menu

## psyplot\_gui.fmt\_widget module

Module defining a widget for updating the formatoption of the current project

### Classes

<code>DimensionsWidget</code> (parent[, dim])	A widget for updating the dimensions
<code>FormatoptionWidget</code> (\*args, \*\*kwargs)	Widget to update the formatoptions of the current project

**class** psyplot\_gui.fmt\_widget.**DimensionsWidget** (*parent, dim=None*)

Bases: `PyQt5.QtWidgets.QWidget`

A widget for updating the dimensions **Methods**

<code>get_ds()</code>	
<code>insert_from_combo()</code>	
<code>reset_combobox()</code>	Clear all comboboxes
<code>set_dim(dim)</code>	
<code>set_single_selection([yes])</code>	
<code>slice2list(sl)</code>	
<code>toggle_close_popup()</code>	

`get_ds()`

`insert_from_combo()`

`reset_combobox()`

Clear all comboboxes

`set_dim(dim)`

`set_single_selection(yes=True)`

`slice2list(sl)`

`toggle_close_popup()`

**class** psyplot\_gui.fmt\_widget.**FormatoptionWidget** (*\*args, \*\*kwargs*)

Bases: `PyQt5.QtWidgets.QWidget`, `psyplot_gui.common.DockMixin`

Widget to update the formatoptions of the current project

This widget, mainly made out of a combobox for the formatoption group, a combobox for the formatoption, and a text editor, is designed for updating the selected formatoptions for the current subproject.

The widget is connected to the `psyplot.project.Project.oncpchange` signal and refills the comboboxes if the current subproject changes.

The text editor either accepts python code that will be executed by the given *console*, or yaml code.

## Parameters

- **help\_explorer** (`psyplot_gui.help_explorer.HelpExplorer`) – The help explorer to show the documentation of one formatoption
- **console** (`psyplot_gui.console.ConsoleWidget`) – The console that can be used to update the current subproject via:

```
psy.gcp().update(**kwargs)
```

where `**kwargs` is defined through the selected formatoption in the `fmt_combo` combobox and the value in the `line_edit` editor

- **\*\*kwargs** (`*args,`) – Any other keyword for the QWidget class

## Methods

<code>clear_text()</code>	
<code>fill_combos_from_project(project)</code>	Fill <code>group_combo</code> and <code>fmt_combo</code> from a project
<code>fill_fmt_combo(i[, current_text])</code>	Fill the <code>fmt_combo</code> combobox based on the current group name
<code>get_name(fmto)</code>	Get the name of a <code>psyplot.plotter.Formatoption</code> instance
<code>get_obj()</code>	Get the current update text
<code>get_text()</code>	Get the current update text
<code>insert_obj(obj)</code>	Add a string to the formatoption widget
<code>load_fmt_widget(i)</code>	Load the formatoption specific widget
<code>refill_from_rc(sort_by_key)</code>	
<code>remove_fmt_widget()</code>	
<code>reset_fmt_widget()</code>	
<code>run_code()</code>	Run the update of the project inside the shell
<code>set_current_fmt_value(i)</code>	Add the value of the current formatoption to the line text
<code>set_fmto(name)</code>	
<code>set_obj(obj)</code>	
<code>setup_fmt_completion_model()</code>	
<code>show_all_fmt_info(what)</code>	Show the keys, summaries or docs of the formatoptions
<code>show_fmt_info(i)</code>	Show the documentation of the formatoption in the help explorer
<code>toggle_line_edit()</code>	Switch between the <code>line_edit</code> and <code>text_edit</code>

## Attributes

<code>fmt_combo</code>	The combobox for the formatoptions
<code>fmt_widget</code>	The formatoption specific widget that is loaded from the formatoption
<code>fmto</code>	
<code>group_combo</code>	The combobox for the formatoption groups
<code>help_explorer</code>	The <code>help_explorer</code> to display the documentation of the formatoptions
<code>line_edit</code>	A line edit for updating the formatoptions
<code>multiline_button</code>	A button to switch between <code>line_edit</code> and <code>text_edit</code>
<code>no_fmto_update</code>	update the fmto combo box or not

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<i>shell</i>	The shell to execute the update of the formatoptions in the current
<i>text_edit</i>	A multiline text editor for updating the formatoptions

**clear\_text()**

**fill\_combos\_from\_project** (*project*)

Fill *group\_combo* and *fmt\_combo* from a project

**Parameters** *project* (*psyplot.project.Project*) – The project to use

**fill\_fmt\_combo** (*i*, *current\_text=None*)

Fill the *fmt\_combo* combobox based on the current group name

**fmt\_combo = None**

The combobox for the formatoptions

**fmt\_widget = None**

The formatoption specific widget that is loaded from the formatoption

**fmto**

**get\_name** (*fmto*)

Get the name of a *psyplot.plotter.Formatoption* instance

**get\_obj()**

Get the current update text

**get\_text()**

Get the current update text

**group\_combo = None**

The combobox for the formatoption groups

**help\_explorer = None**

The help\_explorer to display the documentation of the formatoptions

**insert\_obj** (*obj*)

Add a string to the formatoption widget

**line\_edit = None**

A line edit for updating the formatoptions

**load\_fmt\_widget** (*i*)

Load the formatoption specific widget

This method loads the formatoption specific widget from the *psyplot.plotter.Formatoption.get\_fmt\_widget()* method and displays it above the *line\_edit*

**Parameters** *i* (*int*) – The index of the current formatoption

**multiline\_button = None**

A button to switch between *line\_edit* and *text\_edit*

**no\_fmto\_update**

update the fmto combo box or not

**refill\_from\_rc** (*sort\_by\_key*)

**remove\_fmt\_widget()**

**reset\_fmt\_widget()**

**run\_code()**  
Run the update of the project inside the *shell*

**set\_current\_fmt\_value(i)**  
Add the value of the current formatoption to the line text

**set\_fmto(name)**

**set\_obj(obj)**

**setup\_fmt\_completion\_model()**

**shell**  
The shell to execute the update of the formatoptions in the current project

**show\_all\_fmt\_info(what)**  
Show the keys, summaries or docs of the formatoptions  
  
Calling this function let's the help browser show the documentation etc. of all docs or only the selected group determined by the state of the *grouped\_cb* and *all\_groups\_cb* checkboxes  
  
**Parameters** *what* ({'keys', 'summaries', 'docs'}) – Determines what to show

**show\_fmt\_info(i)**  
Show the documentation of the formatoption in the help explorer

**text\_edit = None**  
A multiline text editor for updating the formatoptions

**toggle\_line\_edit()**  
Switch between the *line\_edit* and *text\_edit*  
  
This method is called when the *multiline\_button* is clicked and switches between the single line :attr:“line\_edit” and the multiline *text\_edit*

## psyplot\_gui.help\_explorer module

Help explorer widget supplying a simple web browser and a plain text help viewer

### Classes

<i>HelpExplorer</i> (\*args, \*\*kwargs)	A widget for showing the documentation.
<i>HelpMixin</i>	Base class for providing help on an object
<i>SphinxThread</i> (outdir[, html_text_no_doc])	A thread to render sphinx documentation in a separate process
<i>TextHelp</i> (\*args, \*\*kwargs)	Class to show plain text rst docstrings
<i>UrlBrowser</i> (\*args, \*\*kwargs)	Very simple browser with session history and autocompletion based upon
<i>UrlCombo</i> (\*args, \*\*kwargs)	A editable ComboBox with autocompletion
<i>UrlHelp</i> (\*args, \*\*kwargs)	Class to convert rst docstrings to html and show browsers

### Functions

<i>file2html</i> (fname)
<i>html2file</i> (url)

**class** psyplot\_gui.help\_explorer.**HelpExplorer**(\\*args, \\*\\*kwargs)  
Bases: PyQt5.QtWidgets.QWidget, *psyplot\_gui.common.DockMixin*

A widget for showing the documentation. It behaves somewhat similar to spyders object inspector plugin and can show restructured text either as html (if sphinx is installed) or as plain text. It furthermore has a browser to show html content

**Warning:** The `HelpBrowser` class is known to crash under PyQt4 when new web page domains are loaded. Hence you should disable the browsing to different remote websites and even disable intersphinx

## Methods

<code>close(self)</code>	
<code>set_viewer(name)</code>	Sets the current documentation viewer
<code>show_help(obj[, oname, files])</code>	Show the documentaion of the given object
<code>show_intro([text])</code>	Show an intro text
<code>show_rst(text[, oname, files])</code>	Show restructured text

## Attributes

<code>viewers</code>	The viewer classes used by the help explorer.
----------------------	---

`close (self) → bool`

`set_viewer (name)`

Sets the current documentation viewer

**Parameters** `name` (*str or object*) – A string must be one of the `viewers` attribute. An object can be one of the values in the `viewers` attribute

`show_help (obj, oname="", files=None)`

Show the documentaion of the given object

We first try to use the current viewer based upon it's `HelpMixin.can_document_object` attribute. If this does not work, we check the other viewers

### Parameters

- `obj` (*object*) – The object to get the documentation for
- `oname` (*str*) – The name to use for the object in the documentation
- `files` (*list of str*) – A path to additional files that shall be used to process show the docs

`show_intro (text="")`

Show an intro text

We first try to use the current viewer based upon it's `HelpMixin.can_show_rst` attribute. If this does not work, we check the other viewers

**Parameters** `s` (*str*) – A string in reStructured Text format to show

`show_rst (text, oname="", files=None)`

Show restructured text

We first try to use the current viewer based upon it's `HelpMixin.can_show_rst` attribute. If this does not work, we check the other viewers

### Parameters

- `text` (*str*) – The text to show

- **oname** (*str*) – The object name
- **descriptor** (instance of *object\_descriptor*) – The object descriptor holding the informations
- **files** (*list of str*) – A path to additional files that shall be used to display the docs

**viewers** = {'HTML help': <class 'psyplot\_gui.help\_explorer.UrlHelp'>, 'Plain text': <class 'psyplot\_gui.help\_explorer.PlainText'>}

The viewer classes used by the help explorer. *HelpExplorer* instances replace this attribute with the corresponding *HelpMixin* instance

**class** psyplot\_gui.help\_explorer.HelpMixin

Bases: *object*

Base class for providing help on an object **Attributes**

<i>can_document_object</i>	<i>bool</i> determining whether the documentation of an object can be
<i>can_show_rst</i>	<i>bool</i> determining whether this class can show restructured text

### Methods

<i>describe_object</i> (obj[, oname])	Return an instance of the <i>object_descriptor</i> class
<i>get_doc</i> (descriptor)	Get the documentation of the object in the given <i>descriptor</i>
<i>header</i> (descriptor, sig)	Format the header and include object name and signature <i>sig</i>
<i>process_docstring</i> (lines, descriptor)	Make final modification on the rst lines
<i>show_help</i> (obj[, oname, files])	Show the rst documentation for the given object
<i>show_intro</i> ([text])	Show an intro message
<i>show_rst</i> (text[, oname, descriptor, files])	Abstract method which needs to be implemented by the widget to show

### Miscellaneous

<i>object_descriptor</i>	Object containing the necessary fields to describe an object given to the help widget.
--------------------------	--

**can\_document\_object** = **True**

*bool* determining whether the documentation of an object can be shown or not

**can\_show\_rst** = **True**

*bool* determining whether this class can show restructured text

**describe\_object** (*obj*, *oname*=")

Return an instance of the *object\_descriptor* class

**Returns** The descriptor containing the information on the object

**Return type** *object\_descriptor*

**get\_doc** (*descriptor*)

Get the documentation of the object in the given *descriptor*

**Parameters** **descriptor** (instance of *object\_descriptor*) – The descriptor containig

the information on the specific object

**Returns** The header and documentation of the object in the descriptor

**Return type** `str`

## Notes

This method uses the `IPython.core.oinspect.getdoc()` function to get the documentation and the `IPython.core.oinspect.signature()` function to get the signature. Those function (different from the `inspect` module) do not fail when the object is not saved

**header** (*descriptor*, *sig*)

Format the header and include object name and signature *sig*

**Returns** The header for the documentation

**Return type** `str`

**object\_descriptor**

Object containing the necessary fields to describe an object given to the help widget. The descriptor is set up by the `describe_object()` method.

alias of `ObjectDescriptor`

**process\_docstring** (*lines*, *descriptor*)

Make final modification on the rst lines

**Returns** The docstring

**Return type** `str`

**show\_help** (*obj*, *oname*="", *files*=None)

Show the rst documentation for the given object

### Parameters

- **obj** (*object*) – The object to get the documentation for
- **oname** (*str*) – The name to use for the object in the documentation
- **files** (*list of str*) – A path to additional files that shall be used to process show the docs

**show\_intro** (*text*="")

Show an intro message

**Parameters** **s** (*str*) – A string in reStructured Text format to show

**show\_rst** (*text*, *oname*="", *descriptor*=None, *files*=None)

Abstract method which needs to be implemented by th widget to show restructured text

### Parameters

- **text** (*str*) – The text to show
- **oname** (*str*) – The object name
- **descriptor** (instance of *object\_descriptor*) – The object descriptor holding the informations
- **files** (*list of str*) – A path to additional files that shall be used to display the docs

**Returns** True if the text is displayed

Return type `bool`

**class** `psyplot_gui.help_explorer.SphinxThread` (*outdir*, *html\_text\_no\_doc=""*)  
 Bases: `PyQt5.QtCore.QThread`

A thread to render sphinx documentation in a separate process **Attributes**

<code>html_error(*args, **kwargs)</code>	
<code>html_ready(*args, **kwargs)</code>	A signal to be emitted when the rendering finished.

## Methods

<code>render(doc, name)</code>	Render the given rst string and save the file as name + '.rst'
<code>run()</code>	Create the html file.

**html\_error** (*\*args*, *\*\*kwargs*)

**html\_ready** (*\*args*, *\*\*kwargs*)

A signal to be emitted when the rendering finished. The url is the file location

**render** (*doc*, *name*)

Render the given rst string and save the file as name + '.rst'

## Parameters

- **doc** (*str*) – The rst docstring
- **name** (*str*) – the name to use for the file

**run** ()

Create the html file. When called the first time, it may take a while because the `sphinx.application.Sphinx` app is build, potentially with intersphinx

When finished, the `html_ready` signal is emitted

**class** `psyplot_gui.help_explorer.TextHelp` (*\*args*, *\*\*kwargs*)

Bases: `PyQt5.QtWidgets.QFrame`, `psyplot_gui.help_explorer.HelpMixin`

Class to show plain text rst docstrings **Attributes**

<code>None</code>	The <code>PyQt5.QtWidgets.QPlainTextEdit</code> instance used for
-------------------	---

## Methods

<code>show_rst(text, *args, **kwargs)</code>	Show the given text in the editor window
--	--

**editor = None**

The `PyQt5.QtWidgets.QPlainTextEdit` instance used for displaying the documentation

**show\_rst** (*text*, *\*args*, *\*\*kwargs*)

Show the given text in the editor window

## Parameters

- **text** (*str*) – The text to show
- **\*args, \*\*kwargs** – Are ignored



**class** psyplot\_gui.help\_explorer.UrlBrowser(\*args, \*\*kwargs)

Bases: PyQt5.QtWidgets.QFrame

Very simple browser with session history and autocompletion based upon the PyQt5.QtWebEngineWidgets.QWebEngineView class

**Warning:** This class is known to crash under PyQt4 when new web page domains are loaded. Hence it should be handled with care

## Methods

<i>browse</i> (url)	Make a web browse on the given url and show the page on the Webview widget.
<i>toogle_lock</i> ()	Disable (or enable) the changing of the current webpage
<i>toogle_url_lock</i> ()	Disable (or enable) the loading of web pages in www
<i>update_url_lock_from_rc</i> (online)	
<i>url_changed</i> (url)	Triggered when the url is changed to update the adress line

## Attributes

<i>bt_ahead</i>	button to go to next url
<i>bt_back</i>	button to go to previous url
<i>bt_lock</i>	button to go lock to the current url
<i>bt_refresh</i>	refresh the current url
<i>bt_url_lock</i>	button to disable browsing in www
<i>button_box</i>	The upper part of the browser containing all the buttons
<i>completed</i>	Boolean whether the html page loading is completed.
<i>default_url</i>	The initial url showed in the webview.
<i>doc_urls</i>	Dictionary that remembers insertion order
<i>None</i>	The actual widget showing the html content
<i>tb_url</i>	adress line
<i>url_like_re</i>	Compiled regular expression objects
<i>vbox</i>	The upper most layout arranging the button box and the html widget

**browse** (url)

Make a web browse on the given url and show the page on the Webview widget.

**bt\_ahead = None**

button to go to next url

**bt\_back = None**

button to go to previous url

**bt\_lock = None**

button to go lock to the current url

**bt\_refresh = None**

refresh the current url

**bt\_url\_lock = None**

button to disable browsing in www

**button\_box = None**

The upper part of the browser containing all the buttons

**completed**

Boolean whether the html page loading is completed.

**default\_url = None**

The initial url showed in the webview. If None, nothing will be displayed

**doc\_urls = {'cartopy': 'http://scitools.org.uk/cartopy/docs/latest/index.html', 'numpy': 'http://docs.scipy.org/doc/numpy/index.html'}**

**html = None**

The actual widget showing the html content

**tb\_url = None**

adress line

**toogle\_lock()**

Disable (or enable) the changing of the current webpage

**toogle\_url\_lock()**

Disable (or enable) the loading of web pages in www

**update\_url\_lock\_from\_rc(online)**

**url\_changed(url)**

Triggered when the url is changed to update the adress line

**url\_like\_re = re.compile('^\\w+:/'')**

**vbox = None**

The upper most layout aranging the button box and the html widget

**class psyplot\_gui.help\_explorer.UrlCombo(\*args, \*\*kwargs)**

Bases: `PyQt5.QtWidgets.QComboBox`

A editable ComboBox with autocompletion **Methods**

<code>add_text_on_top([text, block])</code>	Add the given text as the first item
<code>keyPressEvent(event)</code>	Handle key press events
<code>setModel(model)</code>	Reimplemented to also set the model of the filter and completer

**add\_text\_on\_top(text=None, block=False)**

Add the given text as the first item

**keyPressEvent(event)**

Handle key press events

**setModel(model)**

Reimplemented to also set the model of the filter and completer

**class psyplot\_gui.help\_explorer.UrlHelp(\*args, \*\*kwargs)**

Bases: `psyplot_gui.help_explorer.UrlBrowser`, `psyplot_gui.help_explorer.HelpMixin`

Class to convert rst docstrings to html and show browsers **Methods**

<code>browse(url)</code>	Reimplemented to add file paths to the url string
<code>close(self)</code>	

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<code>describe_object(obj[, oname])</code>	Describe an object using additionally the object type from the
<code>get_doc(descriptor)</code>	Reimplemented to (potentially) use the features from
<code>get_objtype(obj)</code>	Get the object type of the given object and determine wheter the
<code>header(descriptor, sig)</code>	Format the header and include object name and signature <i>sig</i>
<code>is_importable(modname)</code>	Determine whether members of the given module can be documented with
<code>process_docstring(lines, descriptor)</code>	Process the lines with the napoleon sphinx extension
<code>reset_sphinx(value)</code>	Method that is called if the configuration changes
<code>show_help(obj[, oname, files])</code>	Render the rst docu for the given object with sphinx and show it
<code>show_intro([text])</code>	Show the intro text in the explorer
<code>show_rst(text[, oname, descriptor, files])</code>	Render restructured text with sphinx and show it
<code>toggle_connect_console()</code>	Disable (or enable) the loading of web pages in www
<code>toggle_url_lock()</code>	Disable (or enable) the loading of web pages in www
<code>update_connect_console(connect)</code>	
<code>url_changed(url)</code>	Reimplemented to remove file paths from the url string

#### Attributes

<code>bt_url_menus</code>	menu button with different urls
<code>can_document_object</code>	bool(x) -> bool
<code>can_show_rst</code>	bool(x) -> bool
<code>sphinx_thread</code>	

#### Miscellaneous

<code>object_descriptor</code>	Object containing the necessary fields to describe an object given to the help widget.
--------------------------------	--

#### **browse** (*url*)

Reimplemented to add file paths to the url string

#### **bt\_url\_menus** = **None**

menu button with different urls

#### **can\_document\_object** = **True**

#### **can\_show\_rst** = **True**

#### **close** (*self*) → bool

#### **describe\_object** (*obj*, *oname*="")

Describe an object using additionally the object type from the `get_objtype()` method

**Returns** The descriptor of the object

**Return type** instance of `object_descriptor`

#### **get\_doc** (*descriptor*)

Reimplemented to (potentially) use the features from `sphinx.ext.autodoc`

#### **get\_objtype** (*obj*)

Get the object type of the given object and determine wheter the object is considered a class, a module, a function, method or data

**Parameters** `obj` (*object*) –

**Returns** One out of { 'class', 'module', 'function', 'method', 'data' }

**Return type** `str`

**header** (*descriptor, sig*)

Format the header and include object name and signature *sig*

**Returns** The header for the documentation

**Return type** `str`

**is\_importable** (*modname*)

Determine whether members of the given module can be documented with sphinx by using the `sphinx.util.get_module_source()` function

**Parameters** `modname` (*str*) – The `__name__` attribute of the module to import

**Returns** True if sphinx can import the module

**Return type** `bool`

**object\_descriptor**

Object containing the necessary fields to describe an object given to the help widget. The descriptor is set up by the `describe_object()` method and contains an additional `objtype` attribute

alias of `ObjectDescriptor`

**process\_docstring** (*lines, descriptor*)

Process the lines with the napoleon sphinx extension

**reset\_sphinx** (*value*)

Method that is called if the configuration changes

**show\_help** (*obj, oname="", files=None*)

Render the rst docu for the given object with sphinx and show it

**Parameters**

- `obj` (*object*) – The object to get the documentation for
- `oname` (*str*) – The name to use for the object in the documentation
- `files` (*list of str*) – A path to additional files that shall be used to process show the docs

**show\_intro** (*text=""*)

Show the intro text in the explorer

**Parameters** `s` (*str*) – A string in reStructured Text format to show

**show\_rst** (*text, oname="", descriptor=None, files=None*)

Render restructured text with sphinx and show it

**Parameters** `%(HelpMixin.show_rst.parameters)s` –

**sphinx\_thread** = `None`

**toggle\_connect\_console** ()

Disable (or enable) the loading of web pages in www

**toggle\_url\_lock** ()

Disable (or enable) the loading of web pages in www

**update\_connect\_console** (*connect*)

**url\_changed** (*url*)

Reimplemented to remove file paths from the url string

psyplot\_gui.help\_explorer.**file2html** (*fname*)

psyplot\_gui.help\_explorer.**html2file** (*url*)

## psyplot\_gui.main module

Core module for the psyplot graphical user interface

This module redefines the `psyplot.project.Project` class with additional features for an interactive usage with graphical qt user interface. There is no need to import this module because the `GuiProject` class defined here replaces the project class in the `psyplot.project` module.

### Classes

*MainWindow*([show])

**param show** If True, the created mainwindow is show

### Data

*mainwindow*

The `PyQt5.QtWidgets.QMainWindow` of the graphical user interface

**class** psyplot\_gui.main.**MainWindow** (*show=True*)

Bases: `PyQt5.QtWidgets.QMainWindow`

**Parameters** **show** (*bool*) – If True, the created mainwindow is show

### Methods

<i>about</i> ()	About the tool
<i>addDockWidget</i> (area, dockwidget[, docktype])	Reimplemented to add widgets to the windows menu
<i>add_mp_to_menu</i> ()	
<i>change_cwd</i> (path)	Change the current working directory
<i>close</i> (self)	
<i>closeEvent</i> (event)	closeEvent reimplementation
<i>edit_preferences</i> ([exec_])	Edit Spyder preferences
<i>eventually_add_mp_to_menu</i> (p)	
<i>excepthook</i> (type, value, traceback)	A method to replace the sys.excepthook
<i>export_mp</i> (\*args, \*\*kwargs)	
<i>export_sp</i> (\*args, \*\*kwargs)	
<i>focus_on_console</i> (\*args, \*\*kwargs)	Put focus on the ipython console
<i>new_data_frame_editor</i> ([df, title])	Open a new dataframe editor
<i>new_plots</i> ([exec_])	
<i>open_external_files</i> ([fnames, project, ...])	Open external files
<i>open_mp</i> (\*args, \*\*kwargs)	Open a new main project
<i>open_sp</i> (\*args, \*\*kwargs)	Open a subproject and add it to the current main project
<i>register_shortcut</i> (action, shortcut[, context])	Register an action for a shortcut

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<code>reset_rcParams()</code>	
<code>run([fnames, project, engine, plot_method, ...])</code>	Create a mainwindow and open the given files or project
<code>run_app(*args, **kwargs)</code>	Create a QApplication, open the given files or project and enter the
<code>save_mp(*args, **kwargs)</code>	Save the current main project
<code>save_sp(*args, **kwargs)</code>	Save the current sub project
<code>setup_default_layout()</code>	Set up the default window layout
<code>show_dependencies([exec_])</code>	Open a dialog that shows the dependencies
<code>start_open_files_server()</code>	This method listens to the open_files_port and opens the plot
<code>update_project_action(num)</code>	

### Attributes

<code>console</code>	Inprocess console
<code>current_shortcuts</code>	The current keyboard shortcuts
<code>dataframeeditors</code>	the DataFrameEditor widgets
<code>default_shortcuts</code>	The keyboard shortcuts of the default layout
<code>default_widths</code>	default widths of the dock widgets
<code>dockwidgets</code>	The dockwidgets of this instance
<code>ds_tree</code>	tree widget displaying the open datasets
<code>figures</code>	list of figures from the psyplot backend
<code>figures_tree</code>	tree widget displaying the open figures
<code>fmt_widget</code>	general formatoptions widget
<code>help_explorer</code>	help explorer
<code>logger</code>	The logger of this instance
<code>open_external(*args, **kwargs)</code>	A signal that is emitted when the a signal is received through the
<code>open_files_server</code>	The server to open external files
<code>project_content</code>	tab widget displaying the arrays in current main and sub project

### **about ()**

About the tool

### **addDockWidget (area, dockwidget, docktype=None, \*args, \*\*kwargs)**

Reimplemented to add widgets to the windows menu

### **add\_mp\_to\_menu ()**

### **change\_cwd (path)**

Change the current working directory

### **close (self) → bool**

### **closeEvent (event)**

closeEvent reimplementation

### **console = None**

Inprocess console

### **current\_shortcuts = []**

The current keyboard shortcuts

**dataframeeditors** = None  
 the DataFrameEditor widgets

**default\_shortcuts** = []  
 The keyboard shortcuts of the default layout

**default\_widths** = {}  
 default widths of the dock widgets

**dockwidgets** = []  
 The dockwidgets of this instance

**ds\_tree** = None  
 tree widget displaying the open datasets

**edit\_preferences** (*exec\_=None*)  
 Edit Spyder preferences

**eventually\_add\_mp\_to\_menu** (*p*)

**excepthook** (*type, value, traceback*)  
 A method to replace the sys.excepthook

**export\_mp** (*\*args, \*\*kwargs*)

**export\_sp** (*\*args, \*\*kwargs*)

**figures** = []  
 list of figures from the psyplot backend

**figures\_tree** = None  
 tree widget displaying the open figures

**fmt\_widget** = None  
 general formatoptions widget

**focus\_on\_console** (*\*args, \*\*kwargs*)  
 Put focus on the ipython console

**help\_explorer** = None  
 help explorer

**logger**  
 The logger of this instance

**new\_data\_frame\_editor** (*df=None, title='DataFrame Editor'*)  
 Open a new dataframe editor

**Parameters**

- **df** (*pandas.DataFrame*) – The dataframe to display
- **title** (*str*) – The title of the dock window

**Returns** The newly created editor

**Return type** *psyplot\_gui.dataframeeditor.DataFrameEditor*

**new\_plots** (*exec\_=None*)

**open\_external** (*\*args, \*\*kwargs*)  
 A signal that is emitted when the a signal is received through the open\_files\_server

**open\_external\_files** (*fnames=[]*, *project=None*, *engine=None*, *plot\_method=None*, *name=None*, *dims=None*, *encoding=None*, *enable\_post=False*, *seaborn\_style=None*, *concat\_dim='\_\_infer\_concat\_dim\_\_'*, *chname={}*)

Open external files

#### Parameters

- **fnames** (*list of str*) – Either the filenames to show, or, if the *project* parameter is set, the a list of , -separated filenames to make a mapping from the original filename to a new one
- **name** (*list of str*) – The variable names to plot if the *output* parameter is set
- **dims** (*dict*) – A mapping from coordinate names to integers if the *project* is not given
- **plot\_method** (*str*) – The name of the plot\_method to use
- **project** (*str*) – If set, the project located at the given file name is loaded
- **engine** (*str*) – The engine to use for opening the dataset (see `psyplot.data.open_dataset()`)
- **encoding** (*str*) – The encoding to use for loading the project. If None, it is automatically determined by pickle. Note: Set this to 'latin1' if using a project created with python2 on python3.
- **enable\_post** (*bool*) – Enable the `post` processing formatoption. If True/set, post processing scripts are enabled in the given *project*. Only set this if you are sure that you can trust the given project file because it may be a security vulnerability.
- **seaborn\_style** (*str*) – The name of the style of the seaborn package that can be used for the `seaborn.set_style()` function
- **concat\_dim** (*str*) – The concatenation dimension if multiple files in *fnames* are provided
- **chname** (*dict*) – A mapping from variable names in the project to variable names in the datasets that should be used instead

**open\_files\_server = None**

The server to open external files

**open\_mp** (*\*args, \*\*kwargs*)

Open a new main project

**open\_sp** (*\*args, \*\*kwargs*)

Open a subproject and add it to the current main project

**project\_content = None**

tab widget displaying the arrays in current main and sub project tree widget displaying the open datasets

**register\_shortcut** (*action, shortcut, context=2*)

Register an action for a shortcut

**reset\_rcParams** ()

**classmethod run** (*fnames=[]*, *project=None*, *engine=None*, *plot\_method=None*, *name=None*, *dims=None*, *encoding=None*, *enable\_post=False*, *seaborn\_style=None*, *concat\_dim='\_\_infer\_concat\_dim\_\_'*, *chname={}*, *show=True*)

Create a mainwindow and open the given files or project

This class method creates a new mainwindow instance and sets the global `mainwindow` variable.

#### Parameters



- **fnames** (*list of str*) – Either the filenames to show, or, if the *project* parameter is set, the a list of ,-separated filenames to make a mapping from the original filename to a new one
- **name** (*list of str*) – The variable names to plot if the *output* parameter is set
- **dims** (*dict*) – A mapping from coordinate names to integers if the *project* is not given
- **plot\_method** (*str*) – The name of the plot\_method to use
- **project** (*str*) – If set, the project located at the given file name is loaded
- **engine** (*str*) – The engine to use for opening the dataset (see `psyplot.data.open_dataset()`)
- **encoding** (*str*) – The encoding to use for loading the project. If None, it is automatically determined by pickle. Note: Set this to 'latin1' if using a project created with python2 on python3.
- **enable\_post** (*bool*) – Enable the `post` processing formatoption. If True/set, post processing scripts are enabled in the given *project*. Only set this if you are sure that you can trust the given project file because it may be a security vulnerability.
- **seaborn\_style** (*str*) – The name of the style of the seaborn package that can be used for the `seaborn.set_style()` function
- **concat\_dim** (*str*) – The concatenation dimension if multiple files in *fnames* are provided
- **chname** (*dict*) – A mapping from variable names in the project to variable names in the datasets that should be used instead
- **show** (*bool*) – If True, the created mainwindow is show

## Notes

- There can be only one mainwindow at the time
- This method does not create a QApplication instance! See `run_app()`

## See also:

`run_app()`

**classmethod** `run_app(*args, **kwargs)`

Create a QApplication, open the given files or project and enter the mainloop

## Parameters

- **fnames** (*list of str*) – Either the filenames to show, or, if the *project* parameter is set, the a list of ,-separated filenames to make a mapping from the original filename to a new one
- **name** (*list of str*) – The variable names to plot if the *output* parameter is set
- **dims** (*dict*) – A mapping from coordinate names to integers if the *project* is not given
- **plot\_method** (*str*) – The name of the plot\_method to use
- **project** (*str*) – If set, the project located at the given file name is loaded
- **engine** (*str*) – The engine to use for opening the dataset (see `psyplot.data.open_dataset()`)

- **encoding** (*str*) – The encoding to use for loading the project. If None, it is automatically determined by pickle. Note: Set this to 'latin1' if using a project created with python2 on python3.
- **enable\_post** (*bool*) – Enable the `post` processing formatoption. If True/set, post processing scripts are enabled in the given *project*. Only set this if you are sure that you can trust the given project file because it may be a security vulnerability.
- **seaborn\_style** (*str*) – The name of the style of the seaborn package that can be used for the `seaborn.set_style()` function
- **concat\_dim** (*str*) – The concatenation dimension if multiple files in *fnames* are provided
- **chname** (*dict*) – A mapping from variable names in the project to variable names in the datasets that should be used instead
- **show** (*bool*) – If True, the created mainwindow is show

See also:

```
run()

save_mp(*args, **kwargs)
    Save the current main project

save_sp(*args, **kwargs)
    Save the current sub project

setup_default_layout()
    Set up the default window layout

show_dependencies(exec_=None)
    Open a dialog that shows the dependencies

start_open_files_server()
    This method listens to the open_files_port and opens the plot creator for new files

    This method is inspired and to most parts copied from spyder

update_project_action(num)

psyplot_gui.main.mainwindow = None
    The PyQt5.QtWidgets.QMainWindow of the graphical user interface
```

## psyplot\_gui.plot\_creator module

This module contains a widget to create new plots with psyplot

The main class is the `PlotCreator` which is used to handle the different plotting methods of the `psyplot.project.ProjectPlotter` class

### Classes

<code>ArrayNameItemDelegate</code>	Delegate using the <code>ArrayNameValidator</code> for validation
<code>ArrayNameValidator(text, table, \*args, \*\*kwargs)</code>	Class to make sure that only those arrays names are inserted that are
<code>ArrayTable(get_func[, columns])</code>	Table that shows the arrays that will be used for plotting
<code>AxesCreator([fig, x0, y0, x1, y1])</code>	Widget to setup an axes in a arbitrary location

Continued on next page

Table 87 – continued from previous page

<i>AxesCreatorCollection</i> ([key, func_kwargs])	Wrapper for a QToolBox that holds the different possibilities to select
<i>AxesSelector</i> (\*args, \*\*kwargs)	Widget to select an already created axes
<i>AxesViewer</i> (\*args, \*\*kwargs)	Widget to show a rectangle
<i>CoordComboBox</i> (ds_func, dim[, parent])	Combobox showing coordinate information of a dataset
<i>CoordsTable</i> (get_func, \*args, \*\*kwargs)	A table showing the coordinates of in a dataset via instances of
<i>DragDropTable</i> (\*args, \*\*kwargs)	Table that allows to exchange rows via drag and drop
<i>PlotCreator</i> (\*args, \*\*kwargs)	Widget to extract data from a dataset and eventually create a plot
<i>SubplotCreator</i> ([fig, rows, cols, num1, num2])	Select a subplot to which will be created (if not already existing) when
<i>VariableItemDelegate</i>	Delegate allowing only the variables in the parents dataset.
<i>VariablesTable</i> (get_func[, columns])	Table to display the variables of a dataset

**class** psyplot\_gui.plot\_creator.**ArrayNameItemDelegate**

Bases: PyQt5.QtWidgets.QStyledItemDelegate

Delegate using the *ArrayNameValidator* for validation **Methods**

---

*createEditor*(self, QWidget, ...)

---

**createEditor** (self, QWidget, QStyleOptionViewItem, QModelIndex) → QWidget

**class** psyplot\_gui.plot\_creator.**ArrayNameValidator** (text, table, \*args, \*\*kwargs)

Bases: PyQt5.QtGui.QValidator

Class to make sure that only those arrays names are inserted that are not currently in the main project or the tree **Methods**

---

*fixup*(self, str)

---

*validate*(self, str, int)

---

**fixup** (self, str) → str

**validate** (self, str, int) → Tuple[QValidator.State, str, int]

**class** psyplot\_gui.plot\_creator.**ArrayTable** (get\_func, columns=[], \*args, \*\*kwargs)

Bases: *psyplot\_gui.plot\_creator.DragDropTable*

Table that shows the arrays that will be used for plotting

It contains the following columns:

1. The variable column which holds the variable names of the arrays. multiple variables may be separated by ‘;;’
2. The array name. The `psyplot.data.InteractiveBase.arr_name` attribute. Depending on the plot methods `_prefer_list`, multiple array names are allowed or not. If this attribute is True, arrays with the same array name will be concatenated into one `psyplot.data.InteractiveList`
3. The axes column. Use the right-click context menu to select a subplot
4. The check column. Checks for variable names, array names, axes and dimensions via the `psyplot.project._PlotterInterface.check_data()` method
5. Columns containing the dimension informations

## Attributes

<code>DIMS_TT</code>	Base tool tip for a dimension column
<code>VARIABLE_TT</code>	Tool tip for the variable column
<code>arr_col</code>	The index of the array name column
<code>arr_names_dict</code>	The final dictionary containing the array names necessary for the
<code>axes</code>	A list of axes settings corresponding to the arrays in the
<code>axes_col</code>	The index of the axes column
<code>axes_patt</code>	pattern to interpret arbitrary axes
<code>check_col</code>	The index of the check column
<code>current_names</code>	The names that are currently in use
<code>prefer_list</code>	Return the <code>_prefer_list</code> attribute of the <code>plot_method</code>
<code>sep</code>	The separator for variable names
<code>subplot_patt</code>	Pattern to interpret subplots
<code>var_col</code>	The index of the variable column
<code>vnames</code>	The list of variable names per array

## Methods

<code>add_single_subplot(rows, cols, row, col)</code>	Add one subplot to the selected arrays on multiple figures
<code>add_subplots(rows, cols[, maxn])</code>	Add multiple subplots to the selected arrays
<code>axes_creator_action(rows)</code>	Action to open a <code>AxesCreatorCollection</code> for the selected
<code>axes_info(s)</code>	Interpretes an axes information
<code>check_array(row[, ignore_duplicates])</code>	check whether the array variables are valid, the array name is
<code>check_arrays(*\**kwargs)</code>	Convenience function to check all arrays using the
<code>check_item(item)</code>	Check the array corresponding to the given item
<code>dropEvent(event)</code>	Reimplemented to call the <code>check_arrays()</code> after the call
<code>get_all_rows(row)</code>	Return all the rows that have the same array name as the given <code>row</code>
<code>insert_array(name[, check])</code>	Appends the settings for an array the the list in a new row
<code>next_available_name(*args, *\**kwargs)</code>	Gives the next possible name to use
<code>remove_arrays([selected])</code>	Remove array rows from the list
<code>set_columns(columns)</code>	Set the columns of the table
<code>set_pm(s)</code>	Set the plot method
<code>setup_from_ds([ds, plot_method])</code>	Fill the table based upon the given dataset.
<code>showAxesCreator(pos)</code>	Context menu for right-click on a row
<code>update_other_items(item)</code>	Updates the axes information of the other items corresponding
<code>update_selected([check, dims])</code>	Updates the dimensions of the selectiond arrays with the given

## Parameters

- **get\_func** (*function*) – The function that, when called without arguments, returns the `xarray.Dataset` to use
- **columns** (*list of str*) – The coordinates in the dataset

**DIMS\_TT** = "The values for dimension %s. You can use integers either explicit, e.g.<ul>  
 Base tool tip for a dimension column

**VARIABLE\_TT** = "The variables of the array from the dataset. Multiple variables for one  
 Tool tip for the variable column

**add\_single\_subplot** (*rows, cols, row, col*)  
 Add one subplot to the selected arrays on multiple figures

**add\_subplots** (*rows, cols, maxn=None*)  
 Add multiple subplots to the selected arrays

**arr\_col**  
 The index of the array name column

**arr\_names\_dict**  
 The final dictionary containing the array names necessary for the *arr\_names* parameter in the `psyplot.data.ArrayList.from_dataset()` method

**axes**  
 A list of axes settings corresponding to the arrays in the *arr\_names\_dict*

**axes\_col**  
 The index of the axes column

**axes\_creator\_action** (*rows*)  
 Action to open a *AxesCreatorCollection* for the selected rows

**axes\_info** (*s*)  
 Interpretes an axes information

**axes\_patt** = `re.compile('\\((?P<fig>\\d+),\\s*(?P<x0>0*\\.\\d+),\\s*(?P<y0>0*\\.\\d+),\\s*(?P<z0>0*\\.\\d+),\\s*(?P<dim>\\d+),\\s*(?P<var>\\w+))'`  
 pattern to interpret arbitrary axes

**check\_array** (*row, ignore\_duplicates=[]*)  
 check whether the array variables are valid, the array name is valid, the axes info is valid and the dimensions

**check\_arrays** (*\*\*kwargs*)  
 Convenience function to check all arrays using the *check\_array()* method

**check\_col**  
 The index of the check column

**check\_item** (*item*)  
 Check the array corresponding to the given item

**current\_names**  
 The names that are currently in use

**dropEvent** (*event*)  
 Reimplemented to call the *check\_arrays()* after the call

**get\_all\_rows** (*row*)  
 Return all the rows that have the same array name as the given *row*

**insert\_array** (*name, check=True, \*\*kwargs*)  
 Appends the settings for an array the the list in a new row

**next\_available\_name** (*\*args, \*\*kwargs*)  
 Gives the next possible name to use

**prefer\_list**  
 Return the *\_prefer\_list* attribute of the *plot\_method*

**remove\_arrays** (*selected=True*)  
Remove array rows from the list

**Parameters** **selected** (*bool*) – If True, only the selected rows are removed

**sep** = `';;'`  
The separator for variable names

**set\_columns** (*columns*)  
Set the columns of the table

**Parameters** **columns** (*list of str*) – The coordinates in the dataset

**set\_pm** (*s*)  
Set the plot method

**setup\_from\_ds** (*ds=None, plot\_method=None*)  
Fill the table based upon the given dataset.

**Parameters**

- **ds** (*xarray.Dataset or None*) – If None, the dataset from the `get_ds` function is used
- **plot\_method** (*psyplot.project.\_PlotterInterface or None*) – The plot method of the `psyplot.project.ProjectPlotter` class or None if no plot shall be made

**showAxesCreator** (*pos*)  
Context menu for right-click on a row

**subplot\_patt** = `re.compile('\\((?P<fig>\\d+),\\s*(?P<rows>\\d+),\\s*(?P<cols>\\d+),\\s*`  
Pattern to interpret subplots

**update\_other\_items** (*item*)  
Updates the axes information of the other items corresponding that have the same array name as the array corresponding to the given *item*

**update\_selected** (*check=True, dims={}*)  
Updates the dimensions of the selectiond arrays with the given *dims*

**Parameters**

- **check** (*bool*) – whether the array shall be checked afterwards
- **dims** (*dict*) – a mapping from coordinate names to string values that shall be appended to the current text

**var\_col**  
The index of the variable column

**vnames**  
The list of variable names per array

**class** `psyplot_gui.plot_creator.AxesCreator` (*fig=None, x0=0.125, y0=0.1, x1=0.9, y1=0.9, \*args, \*\*kwargs*)

Bases: `PyQt5.QtWidgets.QWidget`

Widget to setup an axes in a arbitrary location

**Parameters**

- **fig** (*int or None*) – The figure number. If None, a new figure number will be used
- **x0** (*float*) – the x-coordinate of the lower left corner (between 0 and 1)

- **y0** (*float*) – the y-coordinate of the lower left corner (between 0 and 1)
- **x1** (*float*) – the x-coordinate of the upper right corner (between 0 and 1)
- **y1** (*float*) – the y-coordinate of the upper right corner (between 0 and 1)

### Methods

<code>create_axes(x0, y0, x1, y1, **kwargs)</code>	Create an axes for the given <i>fig</i>
<code>get_iter()</code>	Get the iterator over the axes
<code>resize_rectangle(size)</code>	resize the rectangle after changes of the widget size

**static create\_axes** (*x0, y0, x1, y1, \*\*kwargs*)

Create an axes for the given *fig*

### Parameters

- **fig** (*int* or *None*) – The figure number. If *None*, a new figure number will be used
- **x0** (*float*) – the x-coordinate of the lower left corner (between 0 and 1)
- **y0** (*float*) – the y-coordinate of the lower left corner (between 0 and 1)
- **x1** (*float*) – the x-coordinate of the upper right corner (between 0 and 1)
- **y1** (*float*) – the y-coordinate of the upper right corner (between 0 and 1)
- **\*\*kwargs** – Any other keyword argument for the `matplotlib.figure.Figure.add_axes()` method

**get\_iter** ()

Get the iterator over the axes

**resize\_rectangle** (*size*)

resize the rectangle after changes of the widget size

**class** psyplot\_gui.plot\_creator.**AxesCreatorCollection** (*key=None, func\_kwargs={}, \*args, \*\*kwargs*)

Bases: `PyQt5.QtWidgets.QWidget`

Wrapper for a `QToolBox` that holds the different possibilities to select an axes

When the user finished, the *okpressed* symbol is emitted with an infinite iterator of strings. Possible widgets for the toolbox are determined by the *widgets* attribute

### Parameters

- **key** (*str* or *None*) – if string, it must be one of the keys in the *widgets* attribute
- **func\_kwargs** (*dict*) – a dictionary that is passed to the class constructor determined by the *key* parameter if *key* is not *None*
- **\*args, \*\*kwargs** – Determined by the `QWidget` class

### Methods

<code>close()</code>	reimplemented to make sure that all widgets are closed when this one
<code>create_subplot()</code>	Method that is called whenn the ok button is pressed.

### Attributes

<code>okpressed(*args, **kwargs)</code>	signal that is emitted when the ‘Ok’ pushbutton is pressed and the user
<code>widgets</code>	key, title and class fot the widget that is used to create an

**close()**

reimplemented to make sure that all widgets are closed when this one is closed

**create\_subplot()**

Method that is called whenn the ok button is pressed.

It emits the `okpressed` signal with the iterator of the current widget in the toolbox

**okpressed(\*args, \*\*kwargs)**

signal that is emitted when the ‘Ok’ pushbutton is pressed and the user finished the selection

**widgets = [('subplot', 'Subplot in a grid', <class 'psyplot\_gui.plot\_creator.SubplotCr**

key, title and class fot the widget that is used to create an axes

**class psyplot\_gui.plot\_creator.AxesSelector(\*args, \*\*kwargs)**

Bases: PyQt5.QtWidgets.QWidget

Widget to select an already created axes

Click the button, select your axes and click the button again **Methods**

<code>allow_axes_select()</code>	Replace make all axes pickable
<code>change_pickers(b)</code>	Change the pickers of the axes instances
<code>close()</code>	Reimplemented to restore the pickers if the widget is closed
<code>get_iter()</code>	Get the iterator over the axes
<code>get_picked_ax(event)</code>	Function to be called when an axes is picked
<code>inspect_axes(ax)</code>	Inspect the given axes and get the right string for making a plot
<code>restore_pickers()</code>	Restore the original pickers of the existing axes instances
<code>setVisible(b)</code>	Reimplemented to restore the pickers if the widget is made invisible
<code>unclick()</code>	Restore the original pickers

**allow\_axes\_select()**

Replace make all axes pickable

**change\_pickers(b)**

Change the pickers of the axes instances

If the push button is clicked, we replace the existing pickers of the axes in order to select the plots. Otherwise we restore them

**close()**

Reimplemented to restore the pickers if the widget is closed

**get\_iter()**

Get the iterator over the axes

**get\_picked\_ax(event)**

Function to be called when an axes is picked



**inspect\_axes** (*ax*)

Inspect the given axes and get the right string for making a plot with it

**restore\_pickers** ()

Restore the original pickers of the existing axes instances

**setVisible** (*b*)

Reimplemented to restore the pickers if the widget is made invisible

**unclick** ()

Restore the original pickers

**class** psyplot\_gui.plot\_creator.**AxesViewer** (*\*args, \*\*kwargs*)

Bases: PyQt5.QtWidgets.QGraphicsView

Widget to show a rectangle **Methods**

---

*resizeEvent*(self, QResizeEvent)

---

### Attributes

---

*sizeChanged*(*\*args, \*\*kwargs*)

---

**resizeEvent** (*self, QResizeEvent*)

**sizeChanged** (*\*args, \*\*kwargs*)

**class** psyplot\_gui.plot\_creator.**CoordComboBox** (*ds\_func, dim, parent=None*)

Bases: PyQt5.QtWidgets.QComboBox

Combobox showing coordinate information of a dataset

This combobox loads its data from the current dataset and allows the popups to be left open. It also has a *leftclick* signal that is emitted when the popup is about to be closed because the user clicked on a value

### Parameters

- **ds\_func** (*function*) – The function that, when called without arguments, returns the xarray.Dataset to use
- **dim** (*str*) – The coordinate name for this combobox
- **parent** (*PyQt5.QtWidgets.QWidget*) – The parent widget

### Attributes

---

*close\_popups*

---

*leftclick*(*\*args, \*\*kwargs*)

---

*use\_coords*

---

### Methods

---

*eventFilter*(obj, event)

Reimplemented to filter right-click events on the view()

---

*handleItemPressed*(index)

Function to be called when an item is pressed to make sure that

---

*hidePopup*()

Reimplemented to only close the popup when the *close\_popup*

Continued on next page

Table 99 – continued from previous page

<code>hide_anyway([index])</code>	Function to hide the popup despite of the <code>_changed</code> attribute
<code>load_coord()</code>	Load the coordinate data from the dataset and fill the combobox with
<code>mouseDoubleClickEvent(\*args, \*\*kwargs)</code>	Reimplemented to fill the box with content from the dataset
<code>mousePressEvent(\*args, \*\*kwargs)</code>	Reimplemented to fill the box with content from the dataset
<code>right_click(point)</code>	Function that is called when an item is right_clicked

### **close\_popups**

#### **eventFilter** (*obj, event*)

Reimplemented to filter right-click events on the view()

#### **handleItemPressed** (*index*)

Function to be called when an item is pressed to make sure that we know whether anything changed before closing the popup

#### **hidePopup** ()

Reimplemented to only close the popup when the `close_popup` attribute is True or it is clicked outside the window

#### **hide\_anyway** (*index=None*)

Function to hide the popup despite of the `_changed` attribute

#### **leftclick** (*\*args, \*\*kwargs*)

#### **load\_coord** ()

Load the coordinate data from the dataset and fill the combobox with it (if it is empty)

#### **mouseDoubleClickEvent** (*\*args, \*\*kwargs*)

Reimplemented to fill the box with content from the dataset

#### **mousePressEvent** (*\*args, \*\*kwargs*)

Reimplemented to fill the box with content from the dataset

#### **right\_click** (*point*)

Function that is called when an item is right\_clicked

### **use\_coords**

**class** psyplot\_gui.plot\_creator.CoordsTable (*get\_func, \*args, \*\*kwargs*)

Bases: PyQt5.QtWidgets.QTableWidget

A table showing the coordinates of in a dataset via instances of *CoordComboBox*

#### **Parameters**

- **get\_func** (*function*) – The function that, when called without arguments, returns the xarray.Dataset to use
- **\*\*kwargs** (*\*args,*) – Determined by the PyQt5.QtWidgets.QTableWidget class

#### **Attributes**

<i>combo_boxes</i>	A list of <i>CoordComboBox</i> in this table
--------------------	--

#### **Methods**

<code>fill_from_ds([ds])</code>	Clear the table and create new comboboxes
<code>sizeHint()</code>	Reimplemented to adjust the height based upon the header and the

#### **combo\_boxes**

A list of *CoordComboBox* in this table

#### **fill\_from\_ds** (*ds=None*)

Clear the table and create new comboboxes

#### **sizeHint** ()

Reimplemented to adjust the height based upon the header and the first row

**class** psyplot\_gui.plot\_creator.**DragDropTable** (\*args, \*\*kwargs)

Bases: PyQt5.QtWidgets.QTableWidget

Table that allows to exchange rows via drag and drop

This class was mainly taken from <http://stackoverflow.com/questions/26227885/drag-and-drop-rows-within-qtablewidget> **Methods**

<code>dropEvent(self, QDropEvent)</code>	
<code>dropOn(event)</code>	
<code>droppingOnItself(event, index)</code>	
<code>moveRows(row[, remove])</code>	Move all selected rows to the given row
<code>position(pos, rect, index)</code>	

**dropEvent** (*self, QDropEvent*)

**dropOn** (*event*)

**droppingOnItself** (*event, index*)

**moveRows** (*row, remove=False*)

Move all selected rows to the given row

**position** (*pos, rect, index*)

**class** psyplot\_gui.plot\_creator.**PlotCreator** (\*args, \*\*kwargs)

Bases: PyQt5.QtWidgets.QDialog

Widget to extract data from a dataset and eventually create a plot **Attributes**

<code>NO_PM_TT</code>	Tooltip for not making a plot
-----------------------	-------------------------------

#### **Methods**

<code>add_new_ds(oname, ds[, fname])</code>	
<code>close(*args, **kwargs)</code>	Reimplemented to make sure that the data sets are deleted
<code>connect_combo_boxes()</code>	
<code>create_plots()</code>	Method to be called when the <i>Create plot</i> button is pressed
<code>fill_ds_combo(project)</code>	fill the dataset combobox with datasets of the current main project
<code>fill_fmt_tree(pm)</code>	

Continued on next page

Table 104 – continued from previous page

<code>fill_plot_method_combo()</code>	Takes the names of the plotting methods in the current project
<code>get_ds([i])</code>	Get the dataset
<code>insert_array([variables])</code>	Inserts an array for the given variables (or the ones selected in
<code>insert_array_from_combo(cb[, variables])</code>	Insert new arrays into the dataset when the combobox is left-clicked
<code>keyPressEvent(e)</code>	Reimplemented to close the window when escape is hit
<code>open_data(*args, **kwargs)</code>	Convenience method to create a sub project without a plotter
<code>open_dataset([fnames])</code>	Opens a file dialog and the dataset that has been inserted
<code>reset_comboboxes()</code>	Clear all comboboxes
<code>set_ds(i)</code>	Set the current dataset
<code>set_pm(plot_method)</code>	
<code>setup_subplot()</code>	Method to be emitted to setup one subplot at a specific location
<code>setup_subplots()</code>	Method to be emitted to setup the subplots for the selected arrays
<code>show_pm_info()</code>	Shows info on the current plotting method in the help explorer
<code>switch2ds(ds)</code>	Switch to the given dataset
<code>toggle_close_popups()</code>	Change the automatic closing of popups

**NO\_PM\_TT** = 'Choose a plot method (or choose none to only extract the data)'

Tooltip for not making a plot

**add\_new\_ds** (*oname*, *ds*, *fname=None*)

**close** (*\*args*, *\*\*kwargs*)

Reimplemented to make sure that the data sets are deleted

**connect\_combo\_boxes** ()

**create\_plots** ()

Method to be called when the *Create plot* button is pressed

This method reads the data from the `array_table` attribute and makes the plot (or extracts the data) based upon the `plot_method` attribute

**fill\_ds\_combo** (*project*)

fill the dataset combobox with datasets of the current main project

**fill\_fmt\_tree** (*pm*)

**fill\_plot\_method\_combo** ()

Takes the names of the plotting methods in the current project

**get\_ds** (*i=None*)

Get the dataset

**Parameters** *i* (*int* or *None*) – If *None*, the dataset of the current index in the `ds_combo` is returned. Otherwise it specifies the location of the dictionary in the `ds_descs` attribute

**Returns** The requested dataset

**Return type** `xarray.Dataset`

**insert\_array** (*variables=None*)

Inserts an array for the given variables (or the ones selected in the `variable_table` if *variables* is `None`)

**insert\_array\_from\_combo** (*cb, variables=None*)

Insert new arrays into the dataset when the combobox is left-clicked

**keyPressEvent** (*e*)

Reimplemented to close the window when escape is hitted

**open\_data** (*\*args, \*\*kwargs*)

Convenience method to create a sub project without a plotter

This method is used when the `pm_combo` is empty

**open\_dataset** (*fnames=None, \*args, \*\*kwargs*)

Opens a file dialog and the dataset that has been inserted

**reset\_comboboxes** ()

Clear all comboboxes

**set\_ds** (*i*)

Set the current dataset

**set\_pm** (*plot\_method*)

**setup\_subplot** ()

Method to be emitted to setup one subplot at a specific location for each of the selected arrays on separate (new) figures

**setup\_subplots** ()

Method to be emitted to setup the subplots for the selected arrays on new figures

**show\_pm\_info** ()

Shows info on the current plotting method in the help explorer

**switch2ds** (*ds*)

Switch to the given dataset

**Parameters** *ds* (*xarray.Dataset*) – The dataset to use. It is assumed that this dataset is already in the dataset combobox

**toggle\_close\_popups** ()

Change the automatic closing of popups

**class** `psyplot_gui.plot_creator.SubplotCreator` (*fig=None, rows=1, cols=1, num1=1, num2=None, \*args, \*\*kwargs*)

Bases: `PyQt5.QtWidgets.QWidget`

Select a subplot to which will be created (if not already existing) when making the plot

**Parameters**

- **fig** (*int or None*) – The number of the figure
- **rows** (*int*) – The number of rows for the gridspec
- **cols** (*int*) – The number of columns for the gridspec
- **num1** (*int*) – The number of the upper left corner starting from 1
- **num2** (*int or None*) – The number of the lower right corner starting from 1. If `None`, *num1* is used

## Methods

<code>create_subplot(rows, cols, num1, num2)</code>	Create a subplot for the given figure
<code>get_iter()</code>	Get the iterator over the axes
<code>set_num2_validator(s)</code>	Set the validator range for the num2 line edit
<code>set_selected(num1, num2)</code>	Update the selection in the table based upon <i>num1</i> and <i>num2</i>
<code>set_selected_from_num1(s)</code>	Update the selection of the table after changes of
<code>set_selected_from_num2(s)</code>	Update the selection of the table after changes of num2_edit
<code>setup_table()</code>	Set up the table based upon the number of rows and columns in the
<code>update_num_edit()</code>	Update the num1_edit and num2_edit after the

**static** `create_subplot (rows=1, cols=1, num1=1, num2=None, **kwargs)`

Create a subplot for the given figure

### Parameters

- **fig** (`matplotlib.figure.Figure` or `int`) – If integer, the `matplotlib.pyplot.figure()` function is used
- **rows** (`int`) – Number of rows for the gridspec
- **cols** (`int`) – Number of columns for the gridspec
- **num1** (`int`) – The subplot number of the upper left corner in the grid (starting from 1!)
- **num2** (`None` or `int`) – The subplot number of the lower left corner in the grid (starting from 1!). If `None`, *num1* will be used
- **\*\*kwargs** – Any other keyword argument for the `matplotlib.figure.Figure.add_subplot()` method

**Returns** The new created subplot

**Return type** `mpl.axes.Subplot`

**get\_iter()**

Get the iterator over the axes

**set\_num2\_validator (s)**

Set the validator range for the num2 line edit

**set\_selected (num1, num2)**

Update the selection in the table based upon *num1* and *num2*

**set\_selected\_from\_num1 (s)**

Update the selection of the table after changes of num1\_edit

**set\_selected\_from\_num2 (s)**

Update the selection of the table after changes of num2\_edit

**setup\_table()**

Set up the table based upon the number of rows and columns in the rows and cols line edit

**update\_num\_edit()**

Update the num1\_edit and num2\_edit after the selection of the table changed

**class** `psyplot_gui.plot_creator.VariableItemDelegate`

Bases: `PyQt5.QtWidgets.QStyledItemDelegate`

Delegate allowing only the variables in the parents dataset.

The parent must hold a `get_ds` method that returns a dataset when called **Methods**

---

`createEditor(self, QWidget, ...)`

---

**createEditor** (*self, QWidget, QStyleOptionViewItem, QModelIndex*) → QWidget

**class** psyplot\_gui.plot\_creator.**VariablesTable** (*get\_func, columns=['long\_name', 'dims', 'shape'], \*args, \*\*kwargs*)

Bases: PyQt5.QtWidgets.QTableWidget

Table to display the variables of a dataset

#### Parameters

- **get\_func** (*function*) – The function that, when called without arguments, returns the xarray.Dataset to use
- **columns** (*list of str*) – The attribute that will be used as columns for the variables

#### Methods

---

<code>fill_from_ds([ds])</code>	Clear the table and insert items from the given <i>dataset</i>
<code>set_columns([columns])</code>	

---

#### Attributes

---

<code>selected_variables</code>	The currently selected variables
<code>variables</code>	The variables in the dataset

---

**fill\_from\_ds** (*ds=None*)  
Clear the table and insert items from the given *dataset*

**selected\_variables**  
The currently selected variables

**set\_columns** (*columns=None*)

**variables**  
The variables in the dataset

## psyplot\_gui.preferences module

Preferences widget for psyplot\_gui

This module defines the `Preferences` widget that creates an interface to the rcParams of psyplot and psyplot\_gui

#### Classes

---

<code>ConfigPage</code>	An abstract base class for configuration pages
<code>GuiRcParamsWidget(*args, **kwargs)</code>	The config page for the <code>psyplot_gui.config.rcsetup.rcParams</code>
<code>Prefences([main])</code>	Preferences dialog
<code>PsyRcParamsWidget(*args, **kwargs)</code>	The config page for the <code>psyplot.config.rcsetup.rcParams</code>

---

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<i>RcParamsTree</i> (rcParams, validators, ...)	A QTreeWidget that can be used to display a RcParams instance
<i>RcParamsWidget</i> (\*args, \*\*kwargs)	A configuration page for RcParams instances

**class** psyplot\_gui.preferences.**ConfigPage**

Bases: *object*

An abstract base class for configuration pages **Methods**

<i>apply_changes</i> ()	Apply the planned changes
<i>initialize</i> ()	Initialize the page

#### Attributes

<i>auto_updates</i>	<i>bool</i> that is True, if the changes in this ConfigPage are set
<i>changed</i>	Check whether the preferences will change
<i>icon</i>	The icon of the page
<i>is_valid</i>	Check whether the page is valid
<i>propose_changes</i> (\*args, \*\*kwargs)	A signal that is emitted if changes are propsed.
<i>title</i>	The title for the config page
<i>validChanged</i> (\*args, \*\*kwargs)	A signal that shall be emitted if the validation state changes

**apply\_changes** ()

Apply the planned changes

**auto\_updates** = **False**

*bool* that is True, if the changes in this ConfigPage are set immediately

**changed**

Check whether the preferences will change

**icon** = **None**

The icon of the page

**initialize** ()

Initialize the page

**is\_valid**

Check whether the page is valid

**propose\_changes** (\*args, \*\*kwargs)

A signal that is emitted if changes are propsed. The signal should be emitted with the instance of the page itself

**title** = **None**

The title for the config page

**validChanged** (\*args, \*\*kwargs)

A signal that shall be emitted if the validation state changes

**class** psyplot\_gui.preferences.**GuiRcParamsWidget** (\*args, \*\*kwargs)

Bases: *psyplot\_gui.preferences.RcParamsWidget*

The config page for the *psyplot\_gui.config.rcsetup.RcParams* **Attributes**



<code>default_path</code>	<code>str(object='') -&gt; str</code>
<code>rc</code>	RcParams for the psyplot-gui package.
<code>title</code>	<code>str(object='') -&gt; str</code>

```
default_path = '/home/docs/.config/psyplot/psyplotguirc.yml'
```

```
rc = {'backend': 'psyplot', 'console.auto_set_mp': True, 'console.auto_set_sp': True}
```

```
title = 'GUI defaults'
```

```
class psyplot_gui.preferences.Prefences (main=None)
```

```
Bases: PyQt5.QtWidgets.QDialog
```

Preferences dialog **Methods**

<code>accept()</code>	Reimplement Qt method
<code>add_page(widget)</code>	Add a new page to the preferences dialog
<code>apply_clicked()</code>	
<code>check_changes(configpage)</code>	Enable the apply button if there are changes to the settings
<code>current_page_changed(index)</code>	
<code>get_page([index])</code>	Return page widget
<code>load_plugin_pages()</code>	Load the rcParams for the plugins in separate pages
<code>set_current_index(index)</code>	Set current page index

#### Attributes

<code>bt_apply</code>
<code>pages</code>

**accept ()**

Reimplement Qt method

**add\_page (widget)**

Add a new page to the preferences dialog

**Parameters** **widget** (`ConfigPage`) – The page to add

**apply\_clicked ()**

**bt\_apply**

**check\_changes (configpage)**

Enable the apply button if there are changes to the settings

**current\_page\_changed (index)**

**get\_page (index=None)**

Return page widget

**load\_plugin\_pages ()**

Load the rcParams for the plugins in separate pages

**pages**

**set\_current\_index (index)**

Set current page index

**class** psyplot\_gui.preferences.PsyRcParamsWidget (\*args, \*\*kwargs)

Bases: `psyplot_gui.preferences.RcParamsWidget`

The config page for the `psyplot.config.rcsetup.RcParams` **Attributes**

<code>default_path</code>	<code>str(object='') -&gt; str</code>
<code>rc</code>	A dictionary object including validation
<code>title</code>	<code>str(object='') -&gt; str</code>

```
default_path = '/home/docs/.config/psyplot/psyplotrc.yml'
```

```
rc = {'auto_draw': True, 'auto_show': False, 'colors.cmmaps': {}, 'datapath': None,
```

```
title = 'psyplot defaults'
```

**class** psyplot\_gui.preferences.RcParamsTree (*rcParams*, *validators*, *descriptions*, \*args, \*\*kwargs)

Bases: `PyQt5.QtWidgets.QTreeWidget`

A `QTreeWidget` that can be used to display a `RcParams` instance

This widget is populated by a `psyplot.config.rcsetup.RcParams` instance and displays whether the values are valid or not

#### Parameters

- **rcParams** (*dict*) – The dictionary that contains the `rcParams`
- **validators** (*dict*) – A mapping from the `rcParams` key to the validation function for the corresponding value
- **descriptions** (*dict*) – A mapping from the `rcParams` key to it's description

#### Methods

<code>apply_changes()</code>	Update the <code>rc</code> with the proposed changes
<code>changed_rc([use_items])</code>	Iterate over the changed <code>rcParams</code>
<code>initialize()</code>	Fill the items of the <code>rc</code> into the tree
<code>open_menu(position)</code>	Open a menu to expand and collapse all items in the tree
<code>select_changes()</code>	Select all the items that changed comparing to the current <code>rcParams</code>
<code>selected_rc([use_items])</code>	Iterate over the selected <code>rcParams</code>
<code>set_icon_func(i, item, validator)</code>	Create a function to change the icon of one <code>topLevelItem</code>
<code>set_valid(i, b)</code>	Set the validation status

#### Attributes

<code>is_valid</code>	True if all the proposed values in this tree are valid
<code>propose_changes(*args, **kwargs)</code>	A signal that is emitted if changes are proposed.
<code>rc</code>	The <code>RcParams</code> to display
<code>top_level_items</code>	An iterator over the <code>topLevelItems</code> in this tree
<code>valid</code>	list of <code>bool</code> . A boolean for each <code>rcParams</code> key that states
<code>validChanged(*args, **kwargs)</code>	A signal that shall be emitted if the validation state changes
<code>value_col</code>	<code>int(x=0) -&gt; integer</code>

See also:

`psyplot.config.rcsetup.RcParams`, `psyplot.config.rcsetup.RcParams.validate`,  
`psyplot.config.rcsetup.RcParams.descriptions`

**apply\_changes()**

Update the *rc* with the proposed changes

**changed\_rc** (*use\_items=False*)

Iterate over the changed rcParams

**Parameters** *use\_items* (*bool*) – If True, the topLevelItems are used instead of the keys

**Yields**

- *QTreeWidgetItem* or *str* – The item identifier
- *object* – The proposed value

**initialize()**

Fill the items of the *rc* into the tree

**is\_valid**

True if all the proposed values in this tree are valid

**open\_menu** (*position*)

Open a menu to expand and collapse all items in the tree

**Parameters** *position* (*QPosition*) – The position where to open the menu

**propose\_changes** (*\*args, \*\*kwargs*)

A signal that is emitted if changes are proposed. It is either emitted with the parent of this instance (if this is not None) or with the instance itself

**rc = None**

The *RcParams* to display

**select\_changes()**

Select all the items that changed comparing to the current rcParams

**selected\_rc** (*use\_items=False*)

Iterate over the selected rcParams

**Parameters** *use\_items* (*bool*) – If True, the topLevelItems are used instead of the keys

**Yields**

- *QTreeWidgetItem* or *str* – The item identifier
- *object* – The proposed value

**set\_icon\_func** (*i, item, validator*)

Create a function to change the icon of one topLevelItem

This method creates a function that can be called when the value of an item changes to display its valid state. The returned function changes the icon of the given topLevelItem depending on whether the proposed changes are valid or not and it modifies the *valid* attribute accordingly

**Parameters**

- *i* (*int*) – The index of the topLevelItem
- *item* (*QTreeWidgetItem*) – The topLevelItem
- *validator* (*func*) – The validation function

**Returns** The function that can be called to set the correct icon

### Return type function

**set\_valid** (*i*, *b*)

Set the validation status

If the validation status changed compared to the old one, the *validChanged* signal is emitted

### Parameters

- **i** (*int*) – The index of the topLevelItem
- **b** (*bool*) – The valid state of the item

**top\_level\_items**

An iterator over the topLevelItems in this tree

**valid** = []

list of *bool*. A boolean for each rcParams key that states whether the proposed value is valid or not

**validChanged** (*\*args*, *\*\*kwargs*)

A signal that shall be emitted if the validation state changes

**value\_col** = 2

**class** psyplot\_gui.preferences.**RcParamsWidget** (*\*args*, *\*\*kwargs*)

Bases: *psyplot\_gui.preferences.ConfigPage*, *PyQt5.QtWidgets.QWidget*

A configuration page for RcParams instances

This page displays the *psyplot.config.rcsetup.RcParams* instance in the *rc* attribute and let's the user modify it.

### Notes

### Methods

<i>apply_changes()</i>	Apply the changes in the config page
<i>initialize</i> ([rcParams, validators, descriptions])	Initialize the config page
<i>save_settings_action</i> ([update, target])	Create an action to save the selected settings in the tree

### Attributes

<i>changed</i>	True if any changes are proposed by this config page
<i>icon</i>	The icon of this instance in the Preferences dialog
<i>is_valid</i>	True if all the settings are valid
<i>propose_changes</i>	A signal that is emitted if the user changes the values in the
<i>rc</i>	the rcParams to use (must be implemented by sub-classes)
<i>tree</i>	the <i>RcParamsTree</i> that is used to display the rc-Params
<i>validChanged</i>	A signal that is emitted if the user changes the valid state of this

After the initialization, you have to call the *initialize()* method

**apply\_changes** ()

Apply the changes in the config page

**changed**

True if any changes are proposed by this config page

**icon**

The icon of this instance in the `Preferences` dialog

**initialize** (*rcParams=None, validators=None, descriptions=None*)

Initialize the config page

**Parameters**

- **rcParams** (*dict*) – The rcParams to use. If None, the `rc` attribute of this instance is used
- **validators** (*dict*) – A mapping from the `rcParams` key to the corresponding validation function for the value. If None, the `validate` attribute of the `rc` attribute is used
- **descriptions** (*dict*) – A mapping from the `rcParams` key to it's description. If None, the `descriptions` attribute of the `rc` attribute is used

**is\_valid**

True if all the settings are valid

**propose\_changes**

A signal that is emitted if the user changes the values in the rcParams

**rc = None**

the rcParams to use (must be implemented by subclasses)

**save\_settings\_action** (*update=False, target=None*)

Create an action to save the selected settings in the `tree`

**Parameters** **update** (*bool*) – If True, it is expected that the file already exists and it will be updated. Otherwise, existing files will be overwritten

**tree = None**

the `RcParamsTree` that is used to display the rcParams

**validChanged**

A signal that is emitted if the user changes the valid state of this page

## psyplot\_gui.version module

## 1.7 Changelog

### 1.7.1 v1.1.0

This release mainly adds the possibility to create plugins into the psyplot-gui and it adds a new framework to allow the formatoptions to provide a custom interface to the formatoptions widget.

#### Added

- Added layout windows menu and default layout
- Added `script` and `command` command line arguments
- The `pwd` command line arguments now changes the working directory of the running GUI

- Added callbacks to the `MainWindow` class. This framework can be used on a low level to interact with the current GUI.
- The `DataFrameEditor`. A widget to display dataframes
- The implementation of the `psyplot.plotter.Formatoption.get_fmt_widget` method. `Formatoptions` now can add a custom widget to the `formatoptions` widget

## 1.7.2 v1.0.1

### Added

- added changelog

### Changed

- fixed bug that prevented startup on Windows

## 1.8 Todos

## CHAPTER 2

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