



Outline:

- 1 Interpreting through maps
- **2** Web Mapping: issues in cartographic design, interaction design & data structure
- 3 Demonstrating a web-based research environment

Visualization?

- "Representation & presentation of data to facilitate understanding [Kirk, 2016]
- **Web mapping**: interactive map visualizations on web [Elliot & Gillies, 2009]
 - Our focus: mapping data (thematic maps)
 - 'Tools' to extract own conclusions [cf. Cairo, 2016]

When to use?

• Maps can be used in different stages

• initial exploration, get a grasp (exploratory)

• as artefact of ongoing research (discovery & interpretation)

• i.e. "as process"

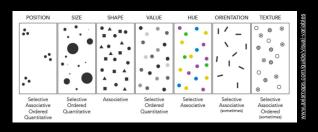
• as end product (communication)

• i.e. "as product / outcome"

(Py)

Cartographic design

- "Use of **graphical techniques** to represent geographic information on a map" [ESRI, 2006]
 - Visual variables: graphical elements representing data, e.g. Bertin's visual variables [1967]



Maps as abstraction

- "Not an objective depiction of reality"
 - the practice of cartography is "as much about removing things as depicting them" [Axis Maps, 2017]
- Map creators organize & prioritize [Allen & Queen, 2015]
 - creating "presences and absences" in the resulting maps [Cosgrove, 1999]

Cartographic design

- "Use of graphical techniques to represent geographic information on a map" [ESRI, 2006]
 - Visual variables: graphical elements representing data, e.g. Bertin's visual variables [1967]
 - Visual hierarchy: ordering between layers in the foreground and background



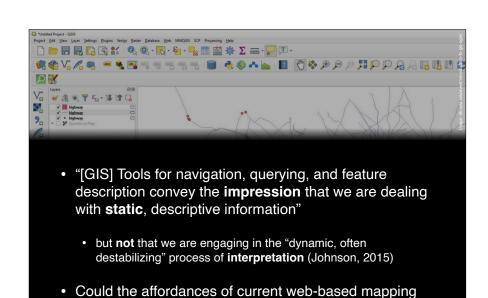




Interaction design

- interaction between the map tool & its user is mediated via the so-called "user interface"
 - "in-between device" [Gane & Beer, 2008]
 - Affordances [Norman, 2013] interface also a site of power & control [cf. Laurel, 1990]
- Ideally, tool in DH context facilitates "acts of interpretation"
 - "..rather than simply returning selected results from a pre-existing data set" [Drucker, 2013]





Current web mapping tools

 Standard tools (e.g. Google Maps, Kepler.gl):

tools actually support this?

- Relatively straightforward importing & visualization of data with precise geolocations
- · Issues in:
 - handling uncertainty (1), interaction design
 (2) & data structure (3)



Issue 1: Uncertainty

- · Often, uncertainty (for geodata) is divided into
 - where (positional uncertainty)
 e.g. where was this painter working exactly?
 - when (temporal uncertainty)
 - e.g. when was this painter active?
 - what (attribute/thematic uncertainty)
 - e.g. are we sure these archive documents talk about the same painter?
 - see also: [MacEachren et al, 2005; e-education.psu.edu/geog486/node/693]
- Few established ways to deal with uncertainty in web mapping tools
 - Import data w/uncertain or unknown geo-coordinates often impossible

Issue 3: Data structure

- Frequently common identifiers to distinguish data properties are missing (e.g. Linked Data URIs)
 - → Impossible to dive deeper into underlying metadata of map points & to explore beyond these points



Issue 2: Interaction design

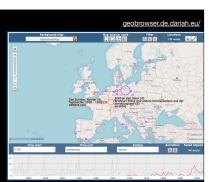
- Limited exploration & analysis possibilities map tools:
 - Search & filtering functionality generally focused on singular data points
 - Aggregated searches & using underlying metadata often impossible
 - No searching for map points without assigned location



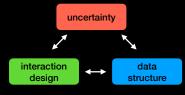
Solutions?

- Some DH tools have emerged with specific foci*
 - e.g. DARIAH-DE Geobrowser
 (→ temporal comparisons)
 - Palladio (→ networks)



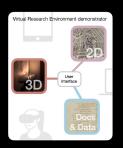


Few explicit combinations

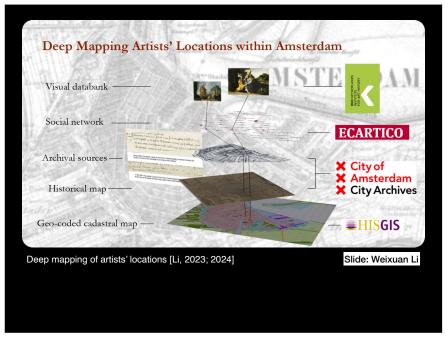


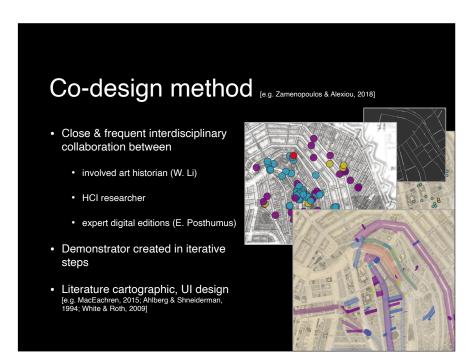
Demo from Virtual Interiors project

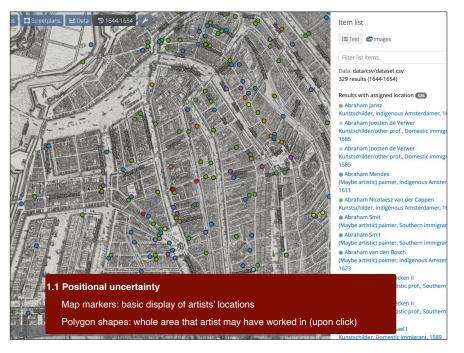
- Research on cultural production & consumption of creative industries, context of 17th Century Amsterdam (2018-22)
 - Demonstrators 2D & 3D research environments [e.g. Huurdeman & Piccoli, 2021]
- · Focus here: demo 2D maps environment
 - · Visualizes part of dissertation research by Li [2023]
 - Li, W. (2023). Painters' playbooks: Deep mapping socio-spatial strategies in the art market of seventeenth-century Amsterdam [PhD Thesis, University of Amsterdam]
 - Physical locations as "anchor for the alignment of historical maps, archival materials, and modern databases" (e.g. ECARTICO)

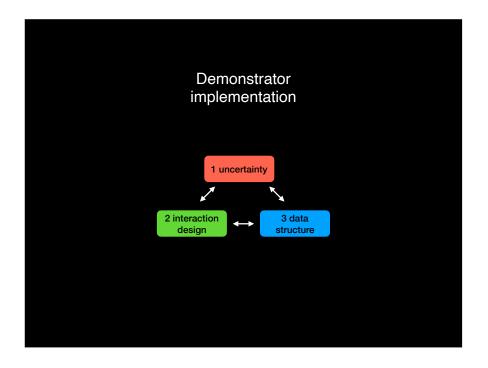


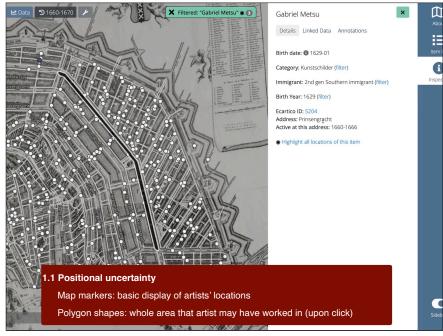


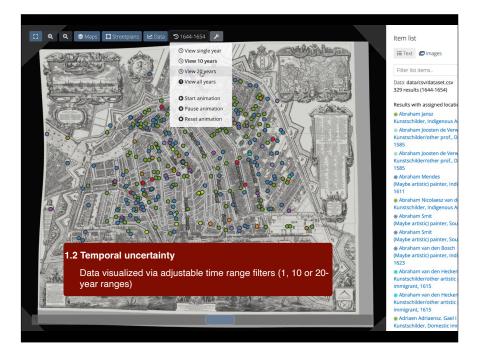


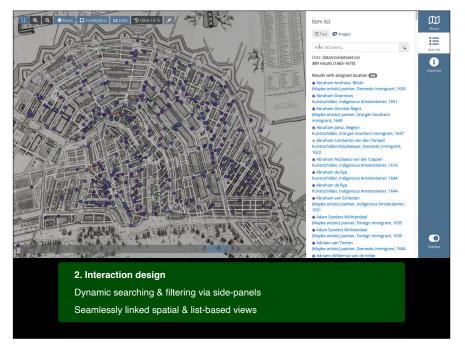


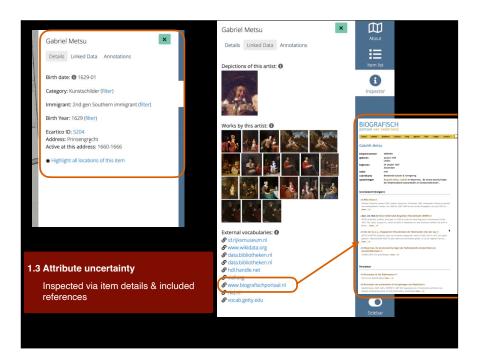


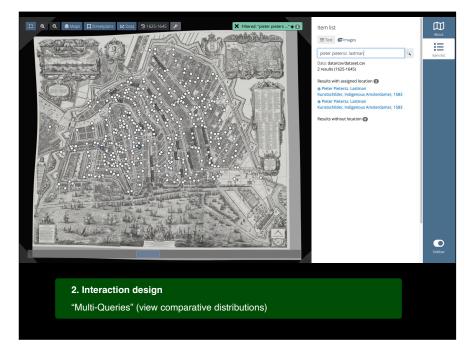






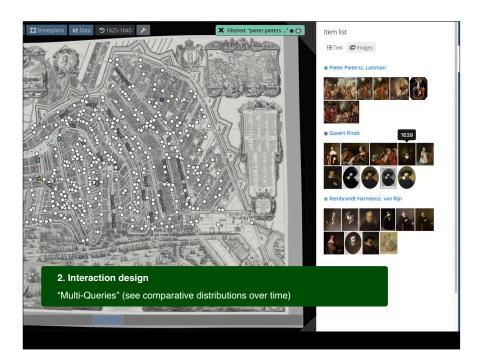


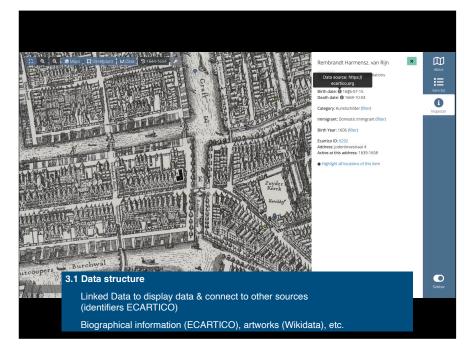


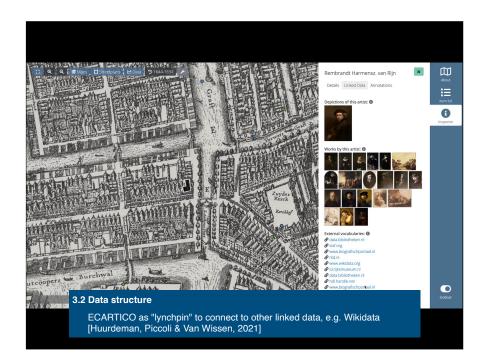








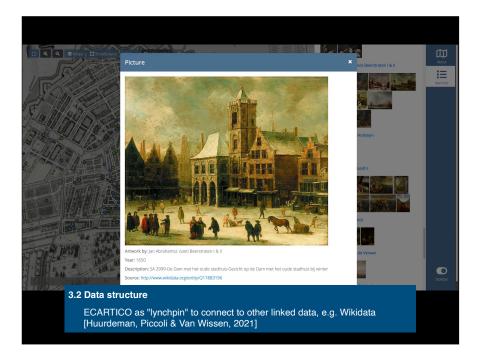




Evaluation



- · A prototype of the maps interface evaluated
 - User study (2021) focused on usability (Jacko, 2012)
 - Highlighted tool's usefulness & potential for deep exploration
 - Also: potential improvement points cartographic design & usability (partially addressed)
- Study further underlined that map visualizations, as abstractions of reality, need to carefully balance visual variables, visual hierarchy & interaction design





Conclusion

- Discussed conceptual framework
 - · Complexities & opportunities in web mapping
 - Through lens of cartographic design, interaction design & data structure
- Challenges geographical maps (abstract representations of reality)
 - · When visualizing multifaceted historical datasets fraught with uncertainties
- 2D maps research environment (open source) exemplifies ways to address these challenges
 - By visualizing positional and temporal uncertainty, by using dynamic searching and filtering, and via interconnected Linked Data

Data sources in demo

- Data on artist and art dealer locations (research Weixuan Li)
- Biographical information and links (ECARTICO)
- Paintings and related metadata (Wikidata)
- Background maps (hosted by Amsterdam Time Machine (historical maps) & ArcGIS (contemporary map))
- Streetplan layers (Adamlink)

Acknowledgements

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Misc links

- · Brief cartography guide
 - https://www.axismaps.com/guide
- · Cartography and Visualization course
 - https://www.e-education.psu.edu/geog486
- Visualization lecture Hugo (2018)
 - https://www.slideshare.net/TimelessFuture/visualization-lecture-clariah-summer-school-2018
- · Some mapping advice
 - https://www.tableau.com/about/blog/2017/8/10-ways-add-value-your-dashboards-maps-75709
 - UX Patterns maps: https://twitter.com/smashingmag/status/1247068814589792256
- · Chart usage guidelines:
 - · eazybi.com/blog/data visualization and chart types
- · Improving the 'data-ink ratio':
 - · darkhorseanalytics.com/blog/data-looks-better-naked
- · Geocoding in QGIS
 - https://guides.library.ucsc.edu/DS/Resources/QGIS
- Webmapping via QGIS
 - https://www.qgistutorials.com/en/docs/web_mapping_with_qgis2web.html

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Discussion

• Questions, ideas, suggestions?



