# A Framework to Optimize Student Performance using Machine Learning

# Abhijeet Joshi1, A. S. Kapse



Abstract: For scholars, mining data and extracting information from huge databases has emerged as an intriguing field of study. Since a few decades ago, the concept of using data mining techniques to extract information has been around. The dataset was originally intended to be partitioned and the inherent features examined using classification and clustering algorithms. They base their predictions on these characteristics. These forecasts have been made in the area of educational data mining for a variety of reasons, including to predict student success based on personal characteristics and help students find the right professors and courses. These goals have been drawn from the attrition and retention of students. These objectives are the focus of our research on student attrition and retention. Additionally, we have found exciting variables that aid in predicting students' success, suggesting the most qualified instructors, and assisting them in course selection.

Keywords: Mining, Databases, Information, Dataset, Predictions, Performance

# I. INTRODUCTION

Data mining and information extraction from massive databases have become fascinating academic fields of study. The idea of employing data mining techniques to extract information has existed for a few decades. The first plan was to divide up the dataset and use algorithms for classification and clustering to analyse the innate traits. They use these traits as the foundation for their predictions. These predictions have been made in the field of educational data mining for a number of purposes, such as predicting student success based on individual traits and assisting students in selecting the best instructors and courses [1]. These objectives were derived from student retention and attrition rates. Our study on student attrition and retention is centered on these goals. Additionally, we have discovered intriguing characteristics that support success prediction, instructor recommendation, and course recommendation for students [2][16][17][18][19][20].

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\*Correspondence Author(s)

**Mr. Abhijeet Joshi\***, Department of Computer Science & Engineering, Anuradha Engineering College Chikhli (Maharashtra), India. E-mail: <u>abhijeet.joshi26@gmail.com</u>, ORCID ID: <u>0009-0004-6150-404X</u>

**Dr. Avinash S. Kapse**, Associate Professor & Head of Department Computer Science & Engineering, Anuradha Engineering College Chikhli (Maharashtra), India. E-mail: <u>askapse@gmail.com</u>

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# **II. OBJECTIVES**

- To focus on predicting the grades of low performance students by applying various machine learning techniques.
- To compare the techniques on the basis of mean absolute error.
- To make prediction made by machine learning algorithms will help the teachers and mentors to decide the course of education to be applied to specific students.
- To build such recommender system that helps students in selection and registration of the courses will be quite beneficial for the institutions.

## **III. LITERATURE REVIEW**

Livieris et. al. states that Educational Data Mining (EDM) constitutes a new research field, which gained popularity in the modern educational era because of its potential to improve the quality of the educational institutions and system. During the last decade, this area of research field has grown exponentially, spurred by the fact that it enables all educational stakeholders to discover new, interesting and useful knowledge about students and potentially improve some aspects of the quality of education. The importance of EDM is founded on the fact that it allows educators and researchers to extract useful conclusions from sophisticated and complicated questions. More specifically, while traditional database queries can only answer questions such as "find the students with poor performance", data mining can provide answers to more abstract questions like "find the students who will exhibit poor performance". Hence, the application of EDM is mainly concentrated on the development of accurate models that predict student characteristics and performances in order to improve learning experiences. The accurate prediction of students" academic performance is important for making admission decisions as well as providing better educational services [1]. Rudnichenko et. al. mentioned that Currently, there is a steady trend of regular growth in the volume of data collected in the various business organizations f production, operational and research activities processes. The sources of the such big data volumes (Big Data) appearance are often customers various behavioral factors, the frequency and size of payments for the services or goods, parameters and characteristics of installed technical equipment, medical indicators for diagnosing human health and others. Due to the statistical visibility and representativeness, the value of such data lies in the possibility of using it to search for hidden and unobvious relationships between individual factors (attributes) and target actions of clients to adjust and formulate business development strategies.

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In fact, the implementation of such tasks becomes possible based on the use of data mining methods in order to extract new knowledge by forming and proving hypotheses about significant relationships between the individual attributes of data samples. Thus, the constant companies need to ensure a sufficient level of quality in the provision of goods and services, due to the high level of competition in the organization's business targets requires usage of the data science, data mining methods and technologies in key business processes. For this purpose, machine learning (ML) methods can be used to build various regression and predictive models for the business objectives [2].

# IV. USE CASE DIAGRAM

A use case diagram in the Unified Modeling Language (UML) is a type of behavioral diagram defined by and created from a Use-case analysis. Its purpose is to present a graphical overview of the functionality provided by a system in terms of actors, their goals (represented as use cases), and any dependencies between those use cases. The main purpose of a use case diagram is to show what system functions are performed for which actor. Roles of the actors in the system can be depicted [3].

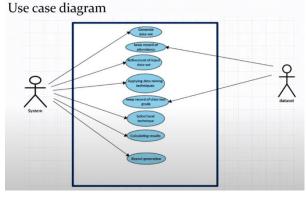


Fig. 1 Use case diagram

## V. ALGORITHM AND TECHNIQUE

Nave Based and J48 classification algorithms have been compared in order to assess our research. These classifiers were chosen for a variety of factors, including the fact that they support categorical and nominal data. The programme is open source and accessible online; it is typically used for data training and testing, classification, and machine learning algorithms. The data can then be shown graphically as well. The created attribute combinations have been assessed in the current study to address our research questions. In order to enter the data into the dataset for this purpose, it was converted to csv format, and the output from various filters and classifiers was compiled [4].

#### A. Naïve Bayes

Naïve bayes algorithm is comparatively fast algorithm in terms of classification. It works faster on huge datasets by using Bayes algorithm of probability. Bayes algorithm generally used to predict the class of unknown dataset4. Naïve based algorithm works on assumptions to label an item whose features are known but name is unknown. For example; a fruit is labeled as an apple if it is round and red in color and its size is 3 inches in diameter. These features of apple will raise the probability of this fruit that it is an apple.

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#### **B. J48**

J48 decision tree is used to predict the target variable of new dataset. If dataset contains predictors or independent variables and set of target or dependent variables, then this algorithm is applied to extract the target variable of new dataset5 [5].

#### C. Linear Regression

Generally linear regression classification algorithm is an approach to identify the relationship between dependent and independent variable. It is generally used for predictive analysis and has two main points. One is to check whether predictor variable does a good job in predicting the expected outcome variable. Second main thing that linear regression does is the identification of variable that are significant predictors of dependent variables. At the end, the regression equation is used which helps to determine the set of predictors which are used to predict the outcome. In this research, algorithms are being used to compare the trend and pattern of the factors with other approaches like non-linear regression and SMO [6].

#### VI. RESULT AND DISCUSSION

Entering various field into the system which helps to predict the current scenario of the grade of the students. It helps the students to judge the grade and study accordingly with due to respect to increase or decrease in the parameters schedule

#### A. Study Time from Terminal

Mean squared error is: 5.524221095174995 Weights: [-0.00482364 -0.24366995 0.10044543 0.0527645 0.11366621 0.99885866] intersect: 2.2046770814240126 Enter Study Time:-

#### Fig. 2 Study Time from Terminal

#### **B.** Age From Terminal



#### Fig. 3 Age from Terminal

#### C. Travel Time to and Fro from Terminal

Mean squared error is: 5.524221095	174995			
Weights: [-0.00482364 -0.24366995	0.10044543	0.0527645	0.11366621	0.99885866]
intersect: 2.2046770814240126				
Enter Study Time:- 5				
Enter student's age:- 22				
Enter travel time:-				

## Fig. 4 Travel Time to and Fro from Terminal

#### **D.** Absentee From Terminal

Mean squared error is: 5.524221095	174995			
Weights: [-0.00482364 -0.24366995	0.10044543	0.0527645	0.11366621	0.99885866]
intersect: 2.2046770814240126				
Enter Study Time:- 5				
Enter student's age:- 22				
Enter travel time:- 20				
Enter school absences:-				

Fig. 5 Absentee from Terminal

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## E. Predicted Grade According to System



#### Fig. 9 Predicted Grade According to System

After finding the grade it will be easy to understand the flow of the student of performance and issue related to its performance and can be optimised introducing elements that can be used by educational institutions to uncover hidden patterns in academic databases. Every time the result was evaluated by the internal factors but the proposed system allows to evaluate and optimised the performance of the student by considering external factors which also effects the study patterns and resulted in unaware outcomes. So, the proposed system considered both internal and external factors for the purpose and improving the performance of student results [7][8].

## VII. CONCLUSION

In order to improve the accuracy of the student performance system, we employ an improved platform that can access information intelligently to supply and carry out a number of tasks using the online educational system. The primary goals are to enhance the real-world experience for both students and teachers and to develop understanding and optimize the performance of the students. Making students' grasping abilities stronger will help them improvise more broadly and attain desirable results without stress. This study puts someone on the list of candidates for those who will devote enough time and effort to finish the course successfully.

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We are thankful for the institutions for allowing us to submit a paper and interested to contribute and to evaluate the result of students which helps for the performance f the students in many ways [9][10].

## **DECLARATION STATEMENT**

We hereby declared that we cited the suthors work and try to improvised the work done by many researcher in the field of education for its betterment.

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# **AUTHORS PROFILE**



**Mr. Abhijeet Joshi**, a final year post graduate student from Anuradha Engineering College, Chikhli affiliated to Sant Gadge Baba Amravati University, interested in the field of education, and want to provide better solution to the development of students by optimizing student performance by considering various factors. Focusing

mainly on student performance in various categories also studied gradation system which helps student to improve result, generated result from multiple inputs before going through the practical assumption.



**Dr. Avinash S. Kapse** is an Associate Professor & Head of Department Computer Science & Engineering, Anuradha Engineering College Chikhli MS India and Research Supervisor of Sant Gadge Baba Amravati University Amravati in Computer Science & Engineering and Information Technology. He is a second term Board

of Studies Member (BoS Member) in Information Technology of Sant Gadge Baba Amravati University Amravati. He has 18+years' experience in teaching and research. He published 53+ nos. research papers in national and international journals and conferences. He published 6 nos. patents & 7 Copyrights.

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