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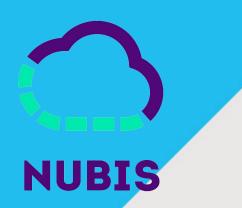




kubernetes

Unikernels in K8s: Performance and Isolation for Serverless Computing with Knative

Anastassios Nanos & Ioannis Plakas Research team: Charalampos Mainas, Georgios Ntoutsos







About us





- ➔ Young SME (inc. 2020) doing research in virtualization systems
- Involved in Research & Commercial projects
- ➔ Focus on systems software
 - ➔ Homogenize application deployment in heterogeneous infrastructure
 - → Optimize application execution
 - ➔ Bring cloud-native concepts to Edge / Far-Edge devices



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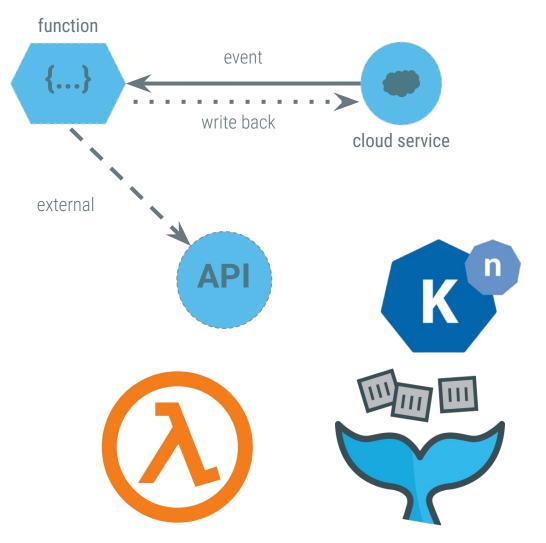


FaaS & Serverless platforms



→ Users:

- → write a function in a high-level language
- ➔ pick the event to trigger the function
- → The underlying framework handles:
 - → instance selection, deployment, scaling, fault tolerance
 - → monitoring, logging, security patches



FaaS platform requirements



Low end-to-end function execution latency:

A function should complete with **minimal overhead** \rightarrow compared to its execution on a dedicated, bare-metal server

High throughput per CAPEX:

To maximize throughput per capital expenditure, FaaS system software should serve a **high rate** of function execution requests per server to maximize utilization.

Energy efficiency:

To minimize operational expenses — particularly energy \rightarrow consumption — the FaaS system should minimize CPU cycles for scheduling and executing functions.

Secure isolation:

FaaS system software must **prevent untrusted** user function \rightarrow code from tampering with the infrastructure or accessing the **data** or **code** of other functions.

Tom Kuchler, Michael Giardino, Timothy Roscoe, and Ana Klimovic. 202 Function as a Function. In Proceedings of the 2023 ACM Symposium on Cloud Computing (SoCC '23) Association for Computing Machinery, New York, NY, USA, 81-92. https://doi.org/10.1145/3620678.3624648

Function as a Function

Tom Kuchler ETH Zurich Zurich, Switzerland kuchlert@ethz.ch

Function as a Service (FaaS) and the associated serverless

computing paradigm alleviates users from resource man-

frastructure under the hood. Despite significant advances,

FaaS infrastructure still leaves much room to improve performance and resource efficiency. We argue that both higher

performance and resource efficiency are possible - while

maintaining secure isolation - if we are willing to revisit the FaaS programming model and system software design. We

propose Dandelion, a clean-slate FaaS system that rethinks

the programming model by treating serverless functions as pure functions, thereby explicitly separating computation

and I/O. This new programming model enables a lightweight

vet secure function execution system. It also makes functions more amenable to hardware acceleration and enables

dataflow-aware function orchestration. Our initial prototype

of Dandelion achieves 45× lower tail latency for cold starts

compared to Firecracker. For 95% hot function invocations,

ABSTRACT

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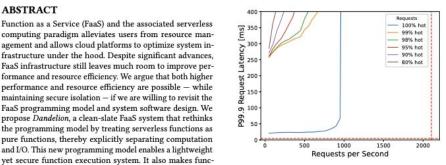


Figure 1: Round-trip tail latency for remote function execution with Firecracker, varying % hot requests. Red dotted lines show local bare-metal function execution latency (horizontal) and peak throughput (vertical).

CCS CONCEPTS

 Computer systems organization → Cloud computing; Software and its engineering → Cloud computing.

KEYWORDS

serverless, cloud computing, function as a service

Dandelion achieves 5× higher peak throughput.

ACM Reference Format:

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1 INTRODUCTION

Serverless computing has the potential to become the dominant paradigm of cloud computing [58, 15], making cloud facilities easier to use and enabling cloud providers to more transparently optimize performance and energy efficiency of their infrastructure. With serverless, users develop applications as compositions of fine-grained functions, which execute independently while having access to shared remote storage. Users invoke functions on-demand and the cloud platform dynamically allocates the necessary hardware resources to execute them with an appealing pay-for-whatyou-use cost model.

While this model holds promise, the system software infrastructure it uses is still rooted in the very different, more traditional execution model of long-running processes or virtual machines. Cloud providers typically provide function isolation by running them inside separate 'lightweight' VMs, which still incur significant startup times [62], context switch overheads [66], and memory duplication [56]. This practice of bundling each function with its own OS leads to a very general API, and the need to support this makes it hard for cloud providers to efficiently use their resources to run functions with low latency.



FaaS platform requirements



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ABSTRACT

Function as a Service (FaaS) and the associated serverless computing paradigm alleviates users from resource management and allows cloud platforms to optimize system infrastructure under the hood. Despite significant advances, FaaS infrastructure still leaves much room to improve performance and resource efficiency. We argue that both higher performance and resource efficiency are possible - while maintaining secure isolation - if we are willing to revisit the FaaS programming model and system software design. We propose Dandelion, a clean-slate FaaS system that rethinks the programming model by treating serverless functions as pure functions, thereby explicitly separating computation and I/O. This new programming model enables a lightweight vet secure function execution system. It also makes functions more amenable to hardware acceleration and enables dataflow-aware function orchestration. Our initial prototype of Dandelion achieves 45× lower tail latency for cold starts compared to Firecracker. For 95% hot function invocations. Dandelion achieves 5× higher peak throughput.

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400 Requests 350 99% hot 300 99% hot 99% hot 99% hot 100% hot 99% hot 100 60 50 50

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Concerns about the systems software stack:

• retrofits legacy infrastructure

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• presents high overhead when managing short-lived tasks



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Concerns about the systems software stack:

- retrofits legacy infrastructure
- presents high overhead when managing short-lived tasks
- → k8s is still the dominant orchestration framework
- ➔ knative is a k8s-native serverless framework

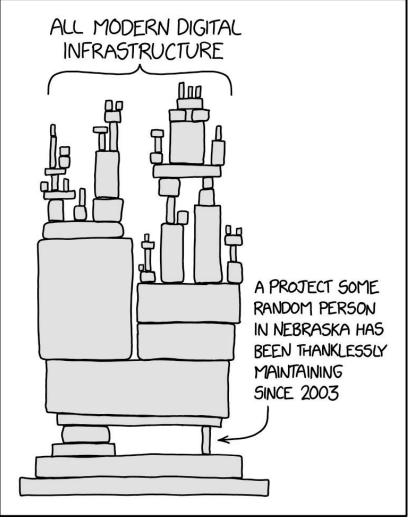






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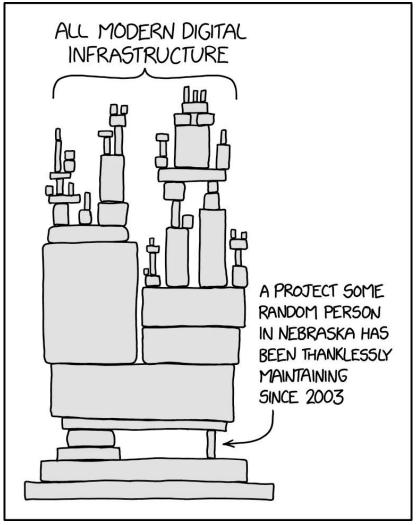
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Let's try to optimize the parts of the stack we care about!





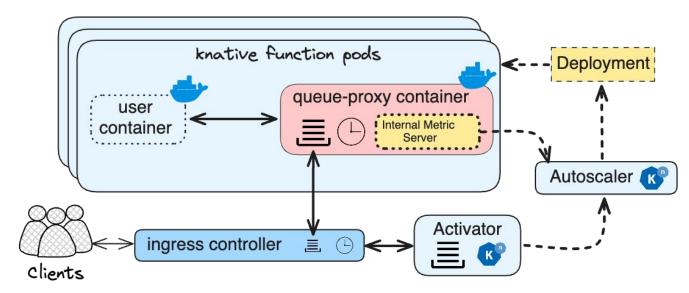
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Knative



Components:

- Activator
- Autoscaler
- Function Pods:
 - queue-proxy
 - user-container





Knative



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knative function pods Deployment queue-proxy container user Internal Metric Server container Autoscaler 💦 Activator ingress controller Ē, \bigcirc K Clients

- ➔ Examine isolation issues
 - → sandbox user code





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Knative



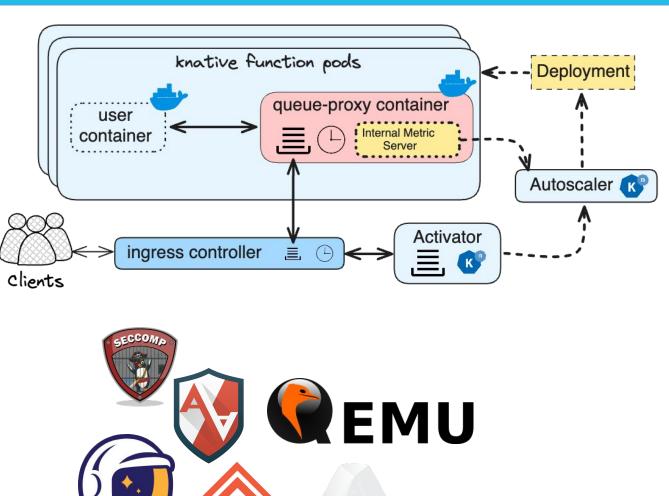
Components:

- Activator
- Autoscaler
- Function Pods:
 - queue-proxy
 - user-container



- → sandbox user code
- → Examine response latency issues
 - → cold boot times

NUBIS



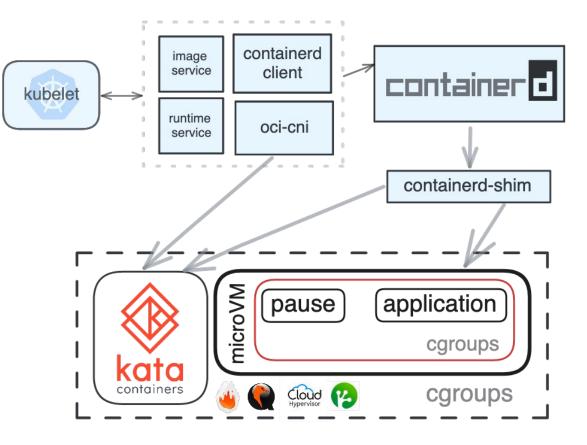
Isolation: Sandboxed container runtimes



kata-containers:

- CRI-compatible
- spawn a sandbox / microVM
 - AWS Firecracker
 - QEMU
 - Cloud-hypervisor
 - Dragonball (runtime-rs)
- spawn all containers of a pod in the sandbox

Gvisor follows the same principle



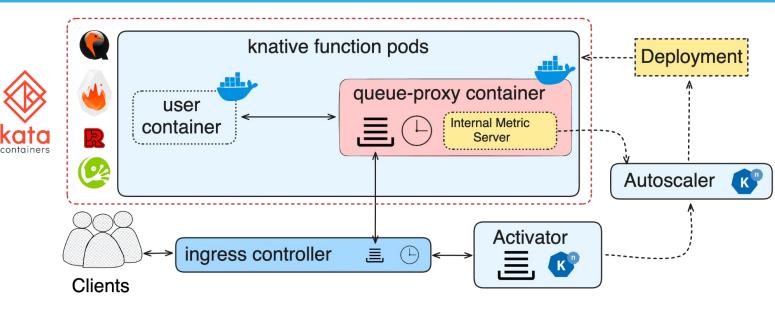


Isolation: Knative with sandboxed containers



RuntimeClass option:

- ✓ protect the rest of the infrastructure from user-submitted code
- X the queue-proxy container is still exposed to user-submitted code
- ✗ increased cold-boot overhead:
 - → spawn the microVM
 - → pass through container rootfs
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Isolation: Knative with sandboxed containers



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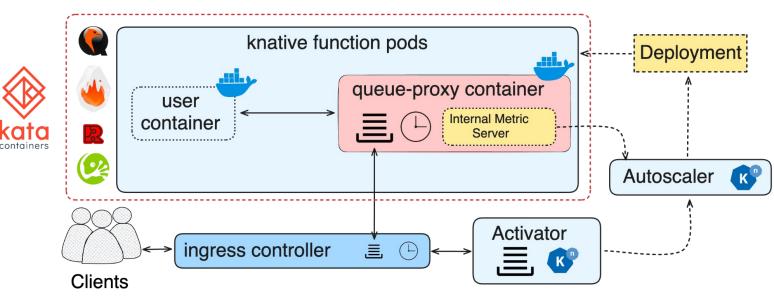
UBIS

What if we had a way to isolate the user-container from the rest of the stack

and

reduce cold-boot times...





Unikernels

A unikernel is:

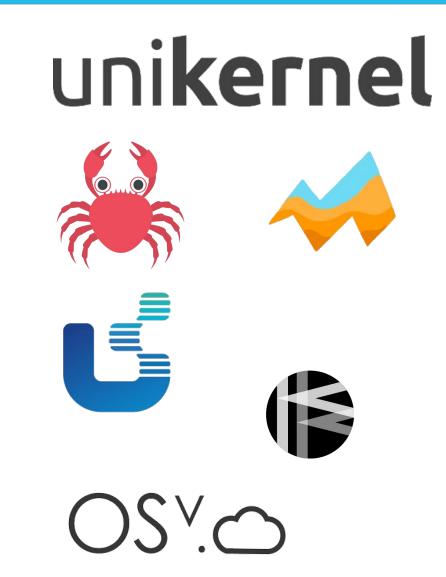
- → specialized
- → single address space
- ➔ built using a LibOS

In other words:

.

- ➔ Tailored for a single application
- → No kernel- / user-space separation (no mode switches)
- → Contains the absolute minimum software components for the application to run







Unikernels

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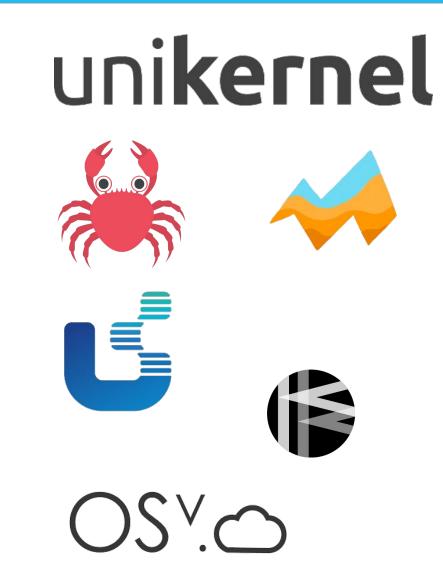
- ➔ Considered a research-y concept
 - "Unikernels are unfit for production"
- → Lately, things are changing
- ➔ Many frameworks exist, tailored to specific use-cases



Unikernels

- ➔ Considered a research-y concept
 - "Unikernels are unfit for production"
- → Lately, things are changing
- ➔ Many frameworks exist, tailored to specific use-cases
- ➔ Unikernels are not containers
 - ✗ can not use all the nifty container tools :(
- ➔ Unikernels are not typical VMs
 - can not integrate directly with sandboxed container runtimes







Cloud-native Unikernels



- → OCI is a well defined and widely used format for container images
 - ✓ Unikernels should look like OCI images
- → Container runtimes drive application execution in modern orchestration platforms
 - ✓ Container runtimes should know how to execute Unikernels





Cloud-native Unikernels

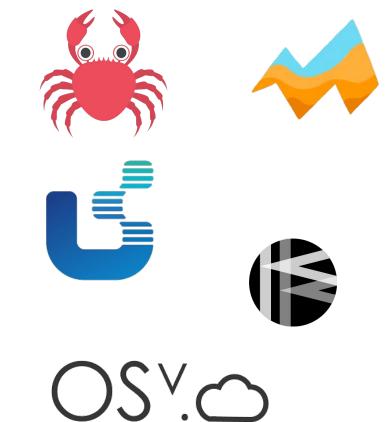


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→ Build a unikernel-compatible container runtime!

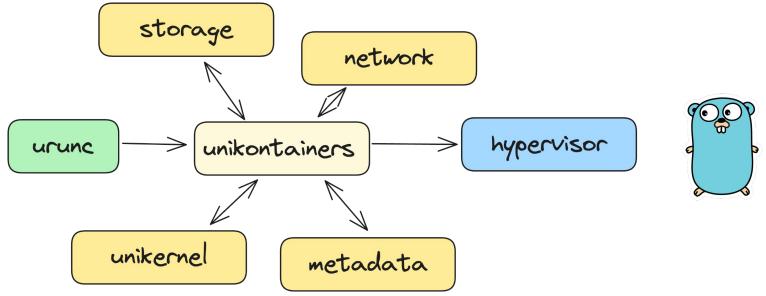






urunc: the unikernel container runtime!

- → CRI-compatible runtime written in Go
- ➔ Treats unikernels as processes -- directly manages applications
- → Unikernel images for urunc are OCI artifacts
- → urunc makes use of **generic hypervisors** to spawn unikernel VMs
- → Extensible, easy to add support for more unikernel frameworks & hypervisors



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urunc: unikernel OCI packaging

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- → specialized image builder: bima
- ➔ Containerfile-like syntax:

```
1 FROM scratch
2
3 COPY httpreply_fc-aarch64 /unikernel/httpreply-unikraft
4
5 LABEL "com.urunc.uni.binary"="/unikernel/httpreply-unikraft"
6 LABEL "com.urunc.uni.cmdline"="-c /etc/httpreply/config.toml"
7 LABEL "com.urunc.uni.unikernelType"="unikraft"
8 LABEL "com.urunc.uni.hypervisor"="firecracker"
```



The image includes:

- ➔ the unikernel binary
- → any extra files required (eg configuration, libraries)
- → urunc.json containing urunc-specific metadata

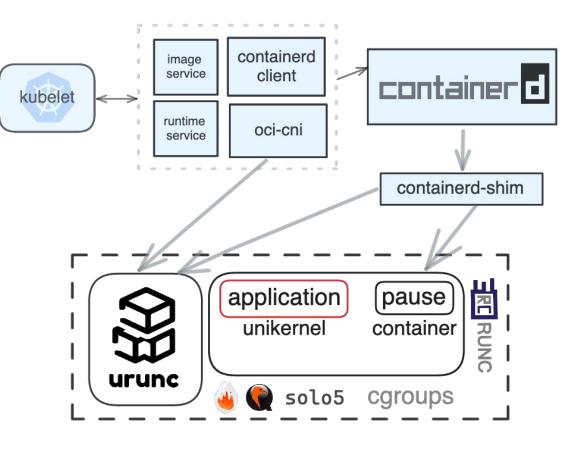
\$ bima build -t image:tag .

standard tooling (e.g. skopeo, umoci, dive) and container image registry support (e.g. dockerhub, harbor etc.).

urunc: k8s integration



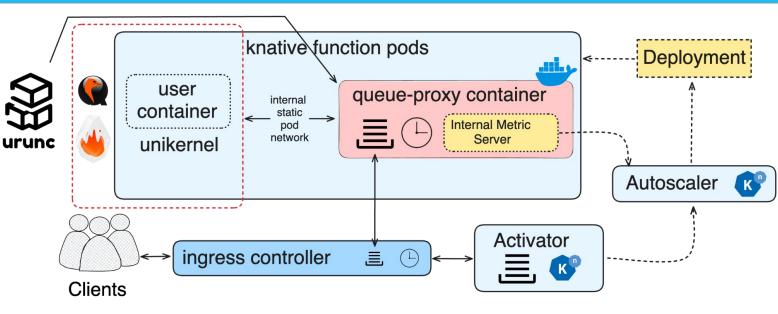
- → to deploy k8s pods, we need to handle non-unikernel containers (e.g. pause, sidecar containers)
- urunc leverages runc to spawn generic containers
- → urunc then spawns the unikernel container inside the Pod netns



urunc: knative integration



- → we build the user-code as a unikernel
- we package it using bima as an OCI artifact
- → we create a Knative service using urunc's RuntimeClass



The user code is spawned as a unikernel:

- → hardware virtualization isolation
- → faster spawn times than a sandboxed container



Bare-metal server:

- → AMD EPYC 7520P (Rome, 32 cores)
 - Turbo Boost disabled
 - CPU Frequency scaling disabled
- → 128GB RAM

Software stack:

- → Ubuntu 20.04
- → K8s v1.28.2
- → Knative v1.12
- → kata-containers v3.2.0
- → gvisor 20231113.0
- → urunc v0.2

Experiment setup:

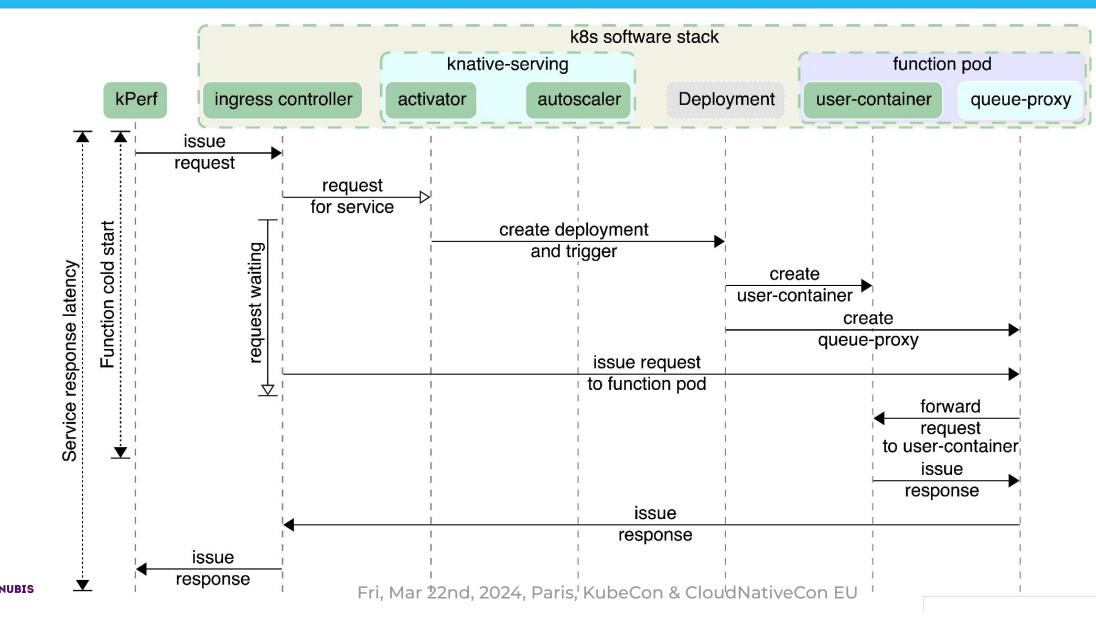
- → Kperf
- → Service: simple HTTP reply function
 - Go for generic/sandboxed containers

• C for unikernels

<pre>Imple-tng:~ ananos\$ curl https://hellocontainer.kubecon.nbfc.io GET / HTTP/1.1 hellocontainer.kubecon.nbfc.io X-Forwarded-Proto: http X-Forwarded-Server: traefik-f4564c4f4-5gwkl X-Request-Id: 0b40817d-cead-4141-83eb-6c3cb3a87b61 Accept-Encoding: gzip Forwarded: for=192.168.11.125;host=hellocontainer.kubecon.nbfc.io;p X-Forwarded-Host: hellocontainer.kubecon.nbfc.io X-Forwarded-Port: 80 X-Real-Ip: 192.168.11.125 User-Agent: curl/8.4.0 Accept: */* X-Envoy-Internal: true X-Forwarded-For: 192.168.11.125, 10.210.75.27</pre>	<pre>(ample-tng:~ ananos\$ curl https://hellourunc.kubecon.nbfc.io GET / HTTP/1.1 Host: hellourunc.kubecon.nbfc.io User-Agent: curl/8.4.0 Accept: #/* Accept=Encoding: gzip Forwarded: for=192.168.11.125;host=hellourunc.kubecon.nbfc.io;proto=http, for=10 .210.75.27 K-Proxy-Request: activator X-Envoy-Internal: true X-Forwarded-For: 192.168.11.125, 10.210.75.27, 10.208.174.254 X-Forwarded-Host: hellourunc.kubecon.nbfc.io X-Forwarded-Port: 80 X-Forwarded-Port: http X-Forwarded-Port: traefik-f4564c4f4-5gwkl X-Real-Ip: 192.168.11.125 X-Request-Id: c84f2ff2-af7f-404f-bda3-10a7b9303aa4 Droto</pre>
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Knative Request workflow



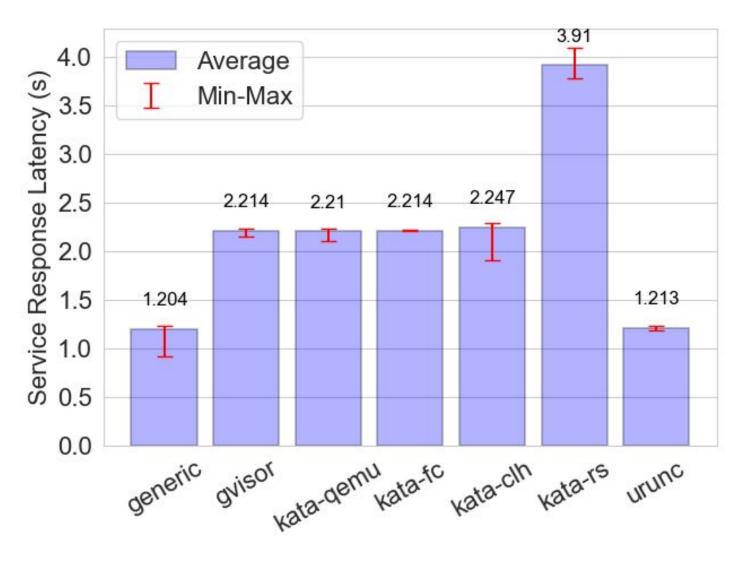


Service Response Latency (single instance)



Kperf using a single request trigger:

- → measure "cold-boot" latency
- → kata & gvisor 2x generic & urunc
- → generic & urunc almost identical



Service Response Latency (single instance, 99th)

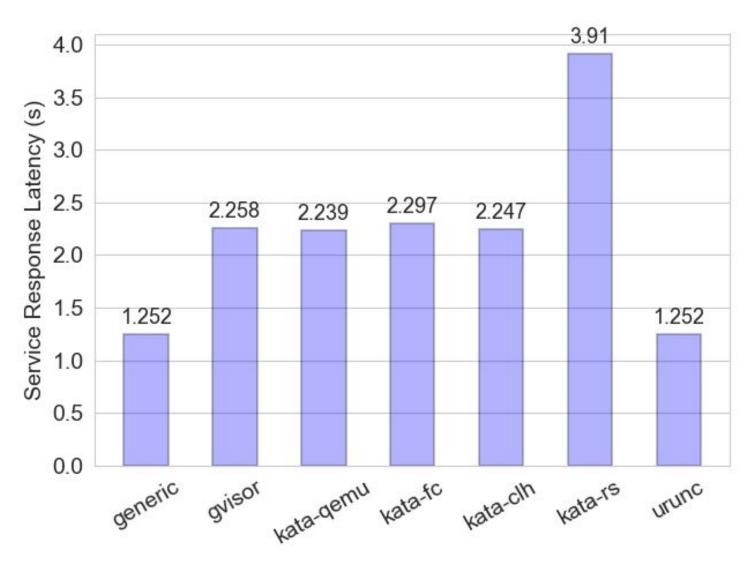
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Kperf using a single request trigger:

→ 99th percentile (slowest response)

identical behaviour:

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Service Response Latency (concurrent)

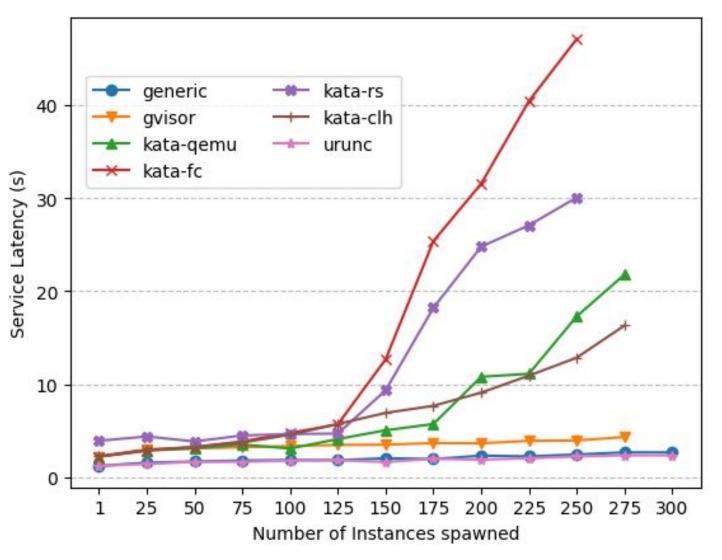


tweaked Kperf to map each request to a distinct function:

 measure concurrent cold-boot spawns & sustainable response times

similar behaviour

- → kata & gvisor 2x generic & urunc (up to 125 instances)
- ➔ generic & urunc almost identical





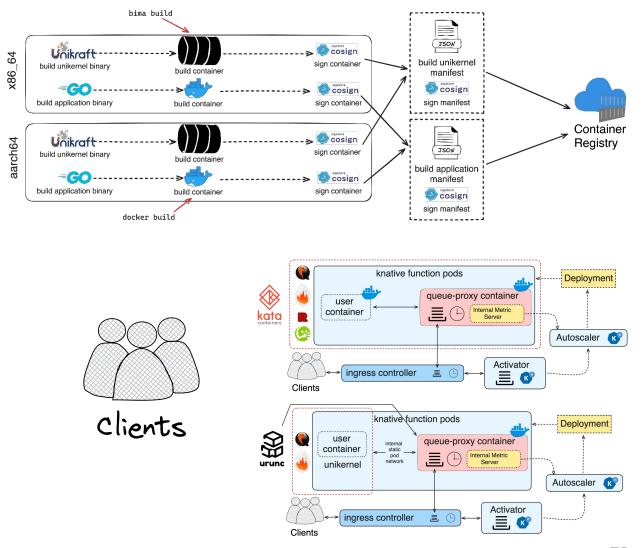
Demo



- ➔ Build workflow
 - → automate the process of building unikernel & generic functions just like container images



→ capture memory overhead when spawning 10s of functions on an Edge device (eg NVIDIA Jetson) using generic, sandboxed container runtimes & urunc.



github workflow

Acknowledgements









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https://blog.cloudkernels.net/posts/knative-runtime-eval

Summary & Feedback

- → containers offer hassle-free development & execution in diverse environments
 - ➔ orchestration platforms such as k8s are tightly coupled with the container ecosystem
- → sandboxing containers to ensure isolation brings overhead, especially in FaaS setups where short-lived tasks dominate
- → unikernels reduce the attack surface & spawn times, but are not cloud-native
- → urunc appears as the missing component, enabling the use of unikernels in FaaS frameworks such as Knative

Check out the code on github:

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- → <u>https://github.com/nubificus/bima</u>
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