

Digital skills among children and youth: A report from a 3wave longitudinal study in 6 European countries

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# Digital skills among children and youth: A report from a three-wave longitudinal study in six European countries

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#### **Executive summary**

This report provides base findings from longitudinal evidence in six European countries. The two key topical areas of interest focus on a) the development of digital skills in youth and b) the role of digital skills in youth's online experiences and wellbeing.

The evidence from a three-wave longitudinal survey showed a need for a more nuanced multidimensional approach to the construct of digital skills, as it has diverse trajectories of development, various factors affecting their change, and there is a diversified impact on engagement in online activities, experiences with online risks, and children's and youth's wellbeing.

The analyses, which focused on the trajectories of digital skills development, showed that the increase in digital skills has generally been rather small, and the most pronounced between Wave 1 and Wave 2. However, the trajectories were diversified across the skill dimensions. While technical and operational skills, programming skills, and digital knowledge items progressed within the time frame, the change in information and navigation skills, communication and interaction skills, and content creation and production skills were only small or even negligible.

These differences in the development of separate digital skills dimensions highlight the importance of identifying the factors that contribute to their change. In this report, we focused on the role of selected individual, digital, and social factors, which showed similar patterns and varied effects across the separate dimensions. Our findings showed that self-efficacy positively impacted almost all digital skills dimensions. A higher number of online daily activities had a positive impact on information navigation and processing skills and communication and interaction skills. Restrictive parental mediation negatively impacted technical and operational skills. On the other hand, programming skills and digital knowledge were not impacted by any of the selected factors.

The further analysis investigated how digital skills affect digital engagement, online risks, and youth's wellbeing. More frequent online communication was positively impacted by technical and operational skills, communication and interaction skills, and negatively by programming skills. Content creation skills positively impacted not only the increased tendency to create online content but also the tendency to search for health information online.

The analysis of risky experiences showed that most digital skills did not directly impact risky experiences, with one exception: content creation and production skills increased the chance of both intended and unintended exposure to health-oriented harmful content.

From the four studied dimensions of wellbeing (psychological, social, cognitive, physical), only higher communication and interaction skills increased the perceived academic performance indicating cognitive wellbeing.

In summary, the findings presented in this report provide new evidence supporting the need for a more nuanced approach to digital skills, acknowledgement of its multidimensional character, and recommendations for further investigations that could focus on the moderated and mediated effects of the diverse dimensions of digital skills.

#### A full description of the data and access to the latest version of the data is available at:

Machackova, H., Jaron Bedrosova, M., Muzik, M., Zlamal, R., Fikrlova, J., Literova, A., Dufkova, E., Smahel, D., Boomgaarden, H., Song, H., Tolochko, P., d'Haenens, L., Joris, W., Kalmus, V., Tikerperi, M.-L., Opermann, S., Napp, M., Soidla, I., Uibos, A., . . . Helsper, E. J. (2024). Digital skills among youth: A dataset from a three-wave longitudinal survey in six European countries. *Data in Brief, 54*, 110396. <u>https://doi.org/10.1016/j.dib.2024.110396</u>



#### 1 Introduction

#### **1.1 The ySKILLS project**

The ySKILLS (Youth Skills) project is funded by the European Union (EU's) Horizon 2020 programme. It involves 16 partners from 13 countries to enhance and maximise the long-term positive impact of the information and communication technology (ICT) environment on multiple aspects of wellbeing for children and young people by stimulating resilience through the enhancement of digital skills. Starting from the view that children are **active agents in their own development**, ySKILLS examines how digital skills mediate the risks and opportunities related to ICT use by 12- to 17-year olds in Europe (see <a href="https://yskills.eu">https://yskills.eu</a>).

#### The overarching aim of ySKILLS

To enhance and maximise the long-term positive impact of the ICT environment on multiple aspects of wellbeing for all children by stimulating resilience through the enhancement of digital skills.

ySKILLS will **identify the actors and factors** that undermine or can promote **children's wellbeing** in the digital age. The relations between ICT use and wellbeing will be critically and empirically examined over time.

## ySKILLS' research objectives

To acquire extensive knowledge and better measurement of digital skills.

To develop and test an innovative, evidence-based explanatory and foresight model predicting the complex impacts of ICT use and digital skills on children's cognitive, physical, psychological and social wellbeing.

To explain how at-risk children (as regards their mental health, ethnic or cultural origin, socioeconomic status and gender) can benefit from online opportunities despite heir risk factors (material, social, psychological).

To generate insightful evidence-based recommendations and strategies for key stakeholder groups in order to promote European children's digital skills and wellbeing.





ySKILLS has proposed and will continue to develop its **conceptual model**:



# **1.2** This report

The ySKILLS project intends to critically examine the role of digital skills in diverse areas of youth's lives. This report specifically focuses on the questions related to the development and change in digital skills and their role in engagement in online activities, risks, and wellbeing. It summarises base findings from the **three-wave survey** in six European countries (**Estonia, Finland, Germany, Italy, Poland, and Portugal**) comprising data from more than **2,500 children across all three waves**. As the data collection was conducted at schools, the 'children' in this report designates children attending 6<sup>th</sup> to 10<sup>th</sup> grade (i.e., approximately ages between 12-15 years) at the first wave, depending on the type of school and country system. The main aim of this report is to provide a complex understanding of both the antecedents and consequences of digital skills and, therefore, to portray their role in the development of current youth. Our examination follows the multidimensional approach to the digital skills measurement that allows for a nuanced understanding of different dimensions of digital skills and their diverse impact on youth's positive and negative experiences.

This report follows three key publications that provide detailed background for our conceptual and methodological approach. Helsper et al. (2021) depict in detail the development and validation of the multidimensional self-reported measurement of digital skills as applied in this project. Haddon et al. (2020) conducted a large-scale systematic review summarising existing knowledge about digital skills' role in several topical areas, commented on the methodological approaches, and identified gaps upon which the authors proposed further research directions. Mascheroni et al. (2020) examined the antecedents and consequences of digital skills on the cross-sectional survey data from the EU Kids Online project in 19 countries in 2017-2020. The knowledge provided by these publications was, to a great extent, used in constructing the survey questionnaire and also led the analyses in this report. We recommend accessing these publications directly for a more detailed insight into these topics.

This report is divided into two main chapters and several key sections. In the first chapter, the report provides detailed information about the methodology utilised in the three-wave survey, including the development of the measurement instrument, depiction of the data collection process, and information about the final dataset. This information is important for understanding this report's analyses and other publications utilising the three-wave data.





In the second chapter, we present the base findings from the survey. It is structured in several sections according to the two main topical areas of interest:

a) **The development of digital skills in youth** - i.e., the changes in digital skills over time and the factors contributing to the increase or decrease in the reported skills.

b) The role of digital skills in youth' online experiences and wellbeing - i.e., positive and negative online experiences, as reflected by the engagement in diverse online activities as well as experiences with specific online risks, plus a preliminary examination of the role of digital skills in psychological, social, physical, and cognitive wellbeing

The findings presented in this report are mainly based on the complex models that examine the selected antecedents and consequences of digital skills. These models allow us to assess the interplay between factors on the individual and social level and to specify the role of digital skills in children's online experiences and their wellbeing. Moreover, these models allow us to identify specific associations between examined factors and, with regard to within-subject effects, also propose interpretations of their causal effects. To provide insight into less complex associations and a broader overview of the links with factors captured within this task, the Appendix also provides detailed information about bivariate links between the dimensions of digital skills, children's online experiences and individual and social factors.

# **1.3** Digital skills conceptualisation

Digital skills are often proposed as an important factor in digital and social inclusion. Specifically, they are seen as a factor that increases the benefits of using digital technologies and, as proposed, mitigates the negative consequences of diverse experiences (Haddon et al., 2020). In our project, digital skills are defined as 'the ability to use ICTs in ways that help individuals to achieve beneficial, high-quality outcomes in everyday life for themselves and others, now and in an increasingly digital future. They comprise the extent to which one is able to increase the benefits of ICT use and reduce potential harm associated with more negative aspects of digital engagement' (International Telecommunication Union, 2018, p. 23).

As shown in a systematic review (Haddon et al., 2020), there is a large diversity in the conceptualisation and operationalisation of digital skills across existing literature. As the authors emphasise, the key differences concern even the variations of definitions of both 'digital' and 'skills', and are further diversified in the specific type of the measurement (e.g., self-reported efficacy or knowledge claim or tests of children's performance). Moreover, several domains of digital skills were used and targeted in prior research, such as informational skills, communication skills, production skills, or programming skills.

One of the key goals of the ySKILLS project aimed to review these variations in skills measurements in prior research to inform a development of a new multidimensional instrument that was thoroughly tested (see Helsper et al., 2020). The new measurement of digital skills encompasses four key dimensions, plus digital knowledge items that measure knowledge about and critical understanding of ICTs and inform the broader concept of digital literacy. This approach targets specifically digital skills and not other related concepts, such as ICT-related attitudes and confidence.

The new multidimensional approach towards the construct of digital skills is comprised of the following dimensions:

- **Technical and operational skills**: The ability to manage and operate ICTs and the technical affordances of devices, platforms and apps, from 'button' knowledge to settings management to programming.
- **Information navigation and processing skills**: The ability to find, select and critically evaluate digital sources of information.





- **Communication and interaction skills**: The ability to use different digital media and technological features to interact with others and build networks as well as to critically evaluate the impact of interpersonal mediated communication and interactions on others.
- **Content creation and production skills**: The ability to create (quality) digital content and understand how it is produced and published and how it generates impact.
- **Programming skills item**: A one-item measure captures the ability to use a programming language as part of technical and operational skills dimension; however, due to its psychometric properties, it is used separately in the analyses.

The sixth dimension that is included in this report is labelled as **digital knowledge items** and captures the knowledge of the different aspects of internet-related proprieties (e.g., the functionality of hashtags). The combination of digital knowledge and digital skills indicates children's digital literacy.

In this report, we analyse all these dimensions, map their development in children's lives, factors that affect their development, and examine their relation to online experiences and overall quality of life as represented indicators of four dimensions of wellbeing.





## 2 Survey methodology: A three-wave panel study in six European countries

## 2.1 Overall approach

We have developed a robust longitudinal survey to measure short- and medium-term impact of individual, social, country and digital media variables on digital skills acquisition and online resilience among children and young people. Furthermore, we investigate how these factors influence four dimensions of wellbeing: cognitive, physical, psychological, and social. By surveying the same group of children and young people over a span of **three years** (**2021**, **2022**, **2023**), we aim to predict trajectories in which the use of information and communication technologies can lead to either beneficial or harmful impacts on their wellbeing, and the role of digital skills in shaping this relationship.

This report presents the findings derived from the longitudinal survey data collected in six European countries: **Estonia, Finland, Germany, Italy, Poland, Portugal**. A total **of 2,660 children and young people linked across all three waves** participated in the study, with a targeted age range of **12 to 15 years** during Wave 1, corresponding to children attending grades 6 to 10. The data collection was conducted through the schooling system in all three waves. This report provides information on the development of the measurement tool, the sampling procedure, data collection methods, and the resulting dataset. A full description of the procedure, data, and access to the latest version of the data is available at Machackova and colleagues (2024).

# 2.2 Questionnaire development and cognitive testing

The ySKILLS questionnaire was developed by Task 4.2. Based on a systematic literature review (Haddon et al., 2020), existing gaps in the role of children's and adolescents' digital skills acquisition were identified (Task 2.1).

The questionnaire went through two rounds of cognitive testing during its development. **The first round of cognitive testing** was conducted in August/September 2020 in the six involved countries. Ten children in each country participated; in total, 60 children participated. Respondents were recruited through convenience sampling focusing on an equal gender, age, and socioeconomic status distribution.

The items were translated into the local languages, and trained interviewers from each national team conducted the testing. The interviewers asked the children about their understanding of the questionnaire (i.e., whether the meaning described by the children in their own words corresponded with the intended one; whether the children were familiar with the presented examples; whether they would be able to answer the questions with the provided answers; whether some response option(s) were not available). In addition, a set of specific questions was provided to the interviewers for the module about digital skills items as part of developing the digital skills measurement (Task 3.3). Items that have been validated in prior studies were not cognitively tested.

All the interviews were recorded, and the interviewers took notes about the children's reactions to the questionnaire. These data were used to document the children's responses, comments, and questions regarding the tested questionnaire items. Informed consent was obtained from each child or their legal representative. Since the examination of the whole questionnaire might have been cognitively demanding for the children, the questionnaire was divided into blocks and rotated across specified groups of participants; the aim was to examine each block of questions in each age group across all countries.

Based on the cognitive testing, changes were made mainly in the section about online risks, and 30 items were selected and revised for the digital skills measurements.<sup>1</sup>

**The second round of cognitive testing** was conducted in January/February 2021, and it focused on newly developed items after the first round of cognitive interviews. The procedure for the second round was the same as for the first round. In addition, it included testing of the questionnaire length with 12 participants belonging to the youngest age group (12-14). The second round of cognitive testing

<sup>&</sup>lt;sup>1</sup> For a detailed overview, see the report from cognitive testing (<u>https://doi.org/10.5281/zenodo.8199553</u>).



involved 37 adolescents aged 12-17 from the six involved countries. Participants were recruited through convenience sampling, focusing on an equal gender, age, and socioeconomic status distribution. The second round of testing resulted in the final master questionnaire.

# 2.3 Questionnaire

The questionnaire included the following sections:<sup>2</sup>

- Sociodemographic information (age, gender, socioeconomic status, ethnicity)
- Individual characteristics (perceived discrimination, sensation seeking)
- Network data (resources, influences)
- **Physical wellbeing** (physical health, physical fitness)
- **Psychological wellbeing** (self-efficacy, life satisfaction)
- Social wellbeing (friend support, family support, class environment)
- **Cognitive wellbeing** (school performance)
- Online civic engagement
- **Parental mediation** (restrictive mediation, enabling mediation, monitoring)
- Internet use (time online, access at home, devices, COVID-19-related access at home)
- **Digital skills** (technical and operational, information navigation and processing, communication and interaction, content creation and production, knowledge items)
- **Online communication** (social networking sites use, sharing)
- **Online risks** (cyberhate, harmful content, sexting, sexually explicit materials, misinformation and fake news, cyberaggression)
- **Online activities** (school and learning, social relationships, entertainment, content creation, internet use for health)

Expert members of the ySKILLS team in each country coordinated and supervised the translation of the questionnaire. Different questionnaire versions were used across countries and age groups (younger / older participants), as displayed in Table 1.

Table 1.	Questionnaire versions by country.									
Country	Version	Age group	Network data section	<b>Risk section</b>						
Estonia	В	younger and older	no	yes						
Finland	А	younger and older	yes	yes						
Germany	А	older	yes	yes						
	С	younger	yes	no						
Itoly	А	older	yes	yes						
Italy	В	younger	no	yes						
Poland	В	younger and older	no	yes						
Portugal	A; B	older	yes (A); no (B)	yes						
	C; D	younger	yes (C); no (D)	no						

<sup>2</sup> Please see the data dictionary for the description of each variable and its values (<u>https://doi.org/10.5281/zenodo.8199630</u>). The following missing values are included in the dataset: -99 *Missing value, -98 I do not know, -97 I prefer not to say, -96 Routing, -95 Cleaning, -94 Not asked.* The complete questionnaire in English and national translations are available online (<u>https://zenodo.org/record/7018645</u>).



Considering the length of the questionnaire and the sensitive nature of some items (i.e., network section and risk section), the questionnaire was distributed in **four versions**. The versions of the questionnaire are differentiated by the inclusion of network data and the online risks section: **version A** (whole questionnaire), **version B** (without network data), **version C** (without online risks), and **version D** (without network data and online risks).

# 2.4 Sampling

We aimed at a purposive, non-probability sample (at least n = 1,000 per wave and country) that would allow for a diverse and inclusive sample of respondents. Our basic population in **Wave 1 were adolescents attending grades 6-10 at secondary schools** (ISCED 2 and ISCED 3) (approximate age **12- to 15-years**). In each of the six participating countries, the researchers recruited the schools in specific regions, usually the city and the surrounding districts of the partner university in the project.

To ensure the **diversity of participants regarding their socioeconomic status**, schools were selected in different school districts characterised by varying degrees of urbanisation and wealth (as in Estonia, Finland, Italy, Poland, and Portugal). In countries with a segregated school system (Germany and Italy), we also selected different types of schools (professional/vocational education on the one side and grammar schools on the other side) because each type is usually attended by students with a similar SES background (Waechter et al., 2023).

In each school, **we sampled the classes by grade** (in Wave 1: classes with students aged 12 to 15 corresponding with grades 6 or 7 to 9 or 10). In all countries, classes were sampled in all four grades (grades 6-9 or 7-10), and the grades were equally distributed in each regional sample (e.g., two classes in each of the four grades). In smaller schools, all classes in a specific grade were surveyed. In all classes, we aimed at a full sample, and all students were surveyed per class at once. The (individual) non-response in the first wave was 39.2% (ranging from 20.1% in Germany to 61.9% in Finland), mainly due to eligible students without active parental consent as well as students having been absent from class during the pandemic (Waechter et al., 2023).

**For obtaining longitudinal data, we implemented two strategies**: Initially, we endeavoured to survey the same classes with the same students across all three waves whenever feasible. However, due to the nature of school systems, many students would leave their current school at a certain age, typically around 14 or 15 years old, moving from ISCED 2 to ISCED 3 levels. Consequently, we had to implement two approaches to address this challenge.

The first strategy involved replacing the departing students with new ones in Wave 2, who were then surveyed again in Wave 3. The second strategy was to track and survey the students who changed schools, though it was not always feasible to do so. As a result, we adopted a combination of both strategies to ensure comprehensive data collection. Certain countries, such as Germany, and specific schools witnessed a significant number of students continuing in the same educational institution when transitioning from lower (ISCED 2) to higher secondary education (ISCED 3). In these cases, classes often experienced a reshuffling of students, and as we surveyed entire classes, numerous new students became part of the sample. However, in the Wave 3, we deliberately avoided adding new students to replace those who had transitioned to other schools.

To guarantee a substantial proportion of longitudinal data, the data collection management team devised a meticulous sampling plan for each country, carefully considering the unique features of their national school systems and points of transition. This approach enabled us to ensure a robust and comprehensive longitudinal dataset for our study.

# 2.5 Data collection

**Ethical approval** for the study was obtained by the IBR committee of the project coordinator's university (KU Leuven) (Application Dossier Social and Societal Ethics Committee, 2020). The project partners responsible for the data collection in their countries applied for ethical approval according to



national regulations.\_Informed consent (active or passive) for participation in the whole project from students and their legal guardians was obtained during the data collection in Wave 1; for newly recruited participants in Wave 2 and Wave 3. In Germany, informed consent from legal guardians was not obtained from children in grades 9 or higher. In Finland, informed parental consent was asked in elementary and lower secondary schools (grades up to 9) but not in upper secondary schools (grades 10 and higher). However, all parents, including new participants' parents from upper secondary schools in Wave 2 and Wave 3, were informed about the study. In addition, there was a change from active to passive guardian consent in Wave 3 in Finland.

Trained administrators from the national ySKILLS teams conducted the **data collection**. The administrators assured participants of their anonymity, their right to cancel their participation at any time during the data collection, and their right to skip or not answer any question.

The method used for data collection was a **computer-assisted online questionnaire** completed by the students during school hours. Usually, fieldwork took place in standard school computer classrooms; however, during the pandemic, when schools were closed, data collection was also carried out with whole classes participating online from home (this was the case in Estonia, Germany, and Italy when a class was quarantined or schools were closed), or in a hybrid mode (with some students in class and some at home, as in Estonia and Italy). In Portugal, Poland and Finland, the survey was administered mainly face-to-face in class, except for certain classes in quarantine in Poland (Waechter et al., 2023).

The time limitation for the surveys was determined by the length of a standard school period (45 minutes). It is important to note that the time limit for the survey was extended at some schools (in agreement with students and teachers involved) and the data collection was longer (usually from 5 to 15 minutes) to allow the students to finish the survey. This happened mainly in the case of younger students and when there were technical or organisational delays at the beginning of the data collection. The data was collected using the LimeSurvey software in five countries. Only in Finland a local Ville-system was used.

Different **incentives** were used across countries, ranging from letters of thanks to teachers and principals, participation certificates, anonymised survey results presentations, and school workshops about digital media use (Waechter et al., 2023).

Table 2.	Sample siz	e by wave a	nd country	( <i>N</i> )				
Participation in waves	Only W1	Only W2	Only W3	W1 and W2	W1 and W3	W2 and W3	W1 and W2 and W3	Total
Estonia	312	191	207	228	104	211	606	1,859
Finland	99	91	687	186	62	176	441	1,742
Germany	365	221	281	207	108	192	403	1,777
Italy	265	360	201	329	22	743	351	2,271
Poland	469	433	169	346	81	176	261	1,935
Portugal	242	44	11	180	28	134	598	1,237
Total	1,752	1,340	1,556	1,476	405	1,632	2,660	10,821

# 2.6 Dataset description

The dataset is available here: <u>https://doi.org/10.17632/c66jczxfjc.4</u>. The dataset contains data from **three waves** (variables labelled as W1\_, W2\_, W3\_) collected across three years. In addition to self-reported measurements of digital skills in the questionnaire, in Wave 2, children's digital skills well measured also via performance testing. The dataset contains data from **two modules of performance** 





**testing**<sup>3</sup> (variables labelled as M1\_ and M2) that were collected in 2022 ( $N_{M1} = 755$ , out of which 674 participated in the survey;  $N_{M2} = 705$ , out of which 635 participated in the survey). Table 2 describes the sample size for each wave of the longitudinal survey. The age and gender distribution are reported in Table 3.

Table 3.	Age a	Age and gender distribution by wave and country													
	Wave 1					Wave 2						Wave 3			
	Age		Gender		Age		Gender		Aş	Age		Gender			
	М	SD	% girls	% boys	% other	М	SD	% girls	% boys	% other	M	SD	% girls	% boys	% other
Estonia	14.65	1.24	48.72	49.52	1.76	15.52	1.20	49.19	47.57	3.24	16.45	1.17	46.37	50.35	3.28
Finland	14.44	0.97	46.16	51.28	2.56	15.41	1.14	46.15	50.34	3.51	16.07	1.01	45.79	50.34	3.88
Germany	14.08	1.33	52.63	46.35	1.02	14.97	1.21	51.91	46.14	1.96	15.85	1.14	51.88	45.57	2.54
Italy	14.39	1.18	57.50	41.16	1.34	15.67	1.07	50.25	47.39	2.36	16.82	0.94	45.86	51.40	2.73
Poland	14.08	1.44	46.71	49.65	3.63	14.96	1.50	49.26	45.39	5.35	15.88	1.78	43.67	48.76	7.57
Portugal	14.65	1.29	49.71	50.29	0.00	15.59	1.24	49.42	50.16	0.42	16.55	1.22	49.03	50.32	0.65
Total	14.38	1.29	50.22	48.06	1.72	15.38	1.26	49.51	47.64	2.85	16.30	1.23	47.04	49.64	3.32

## 2.7 Attrition

The attrition, i.e., the participants' dropout, from the Wave 1 to Wave 2 was 34.3%, while from Wave 2 to Wave 3, it increased to 39.6%. The overall attrition from the Wave 1 to Wave 3 was 54.8%. Table 4 illustrates changes in demographics and core variables resulting from attrition. Despite observing statistically significant differences in the sample due to attrition, we can confidently assert that these differences were negligible. None of the effect sizes reached the threshold for small effects (d = .2 or V = .1), indicating that the impact of attrition on the findings was minimal.

Table 4.		Change	Changes in demographics and core variables due to attrition								
		W	1	W2	2	W	3	Lost V	V1-W2	Lost V	W1-W3
		N	%	N	%	N	%	N	%diff	N	%diff
Gender	Boys	3,150	51.2	2,028	50.1	1,284	48.3	1,122	-1.1	1,866	-2.9
	Girls	3,003	48.8	2,019	49.9	1,335	51.2	984	1.1	1,668	2.4
	Total	6,153		4,047		2,619		2,106		3,534*	
		M	[	M		M	[	Mdiff		Mdiff	
Age		14.	39	14.3	32	14.	32	-0.0	07*	-0.07*	
SES		3.8	0	3.8	2	3.83		0.02*		0.03	
Internet use		5.9	6	5.89		5.87		-0.07*		-0.09*	
Technical operationa	and al skills	0.5	5	0.55		0.55		0.00		0.	.00
Programm	ning skills	0.0	7	0.06		0.05		-0.01*		-0.	02*
Information navigation and processing skills		0.3	5	0.35		0.35		0.00		0.	00
Communication and interaction skills		0.6	54	0.65		0.65		0.01		0.	.01
Content creation and production skills		0.3	8	0.37		0.37		0.00		0.00	
Knowledg	ge	0.4	.9	0.4	9	0.4	9	0.	00	0.	.00

*Note.* \* represents significant differences in the sample due to attrition at p < .01. For gender, effect sizes are below the threshold for at least small effects (V = .1) as Cramer's Vs range from .029 to .034. For all other variables, effect sizes are

<sup>&</sup>lt;sup>3</sup> Data from performance tests are analysed in this report. Report about performance tests will be published on the ySKILLS website.



below the threshold for small effects (d = .2) as Cohen's ds range between the values -.153 and .085. All variables are measured in Wave 1.

## 2.8 Data management and cleaning

Data management and cleaning involved the following steps. Firstly, the collected metadata was anonymised in each country. The data management team then followed the listed steps for each wave of collected data:

- Data files were compared to the master matrix regarding the item list and basic wordings of used items. Value ranges and wordings of values were checked.
- Non-unique IDs were checked and merged in case of repeated interviews caused by errors.
- Participants from all three waves were linked based on their unique ID codes (self-generated or prepared by the researchers).
- School and class codes were changed and anonymised based on country ISO and a random number generator. Anonymised personal IDs were created based on country ISO and a random number generator.





#### **3** The key findings

The findings are divided into several sections. Each section is introduced by a short theoretical background and a short depiction of measures utilised in the respective section – for full details, please see the data dictionary in supplementary materials. For details about the method, please see the Survey methodology chapter. The main findings are presented mostly via plots representing the tested models (see below), the significant results are shortly described also in the text. Each section is concluded with a summary of the findings and proposals for future research.

# 3.1 Analytical approach

The report provides findings based on three types of analytical approaches:

#### 3.1.1 Complex analyses: Hierarchical models

The key findings of the survey data are presented through the use of within-between models, which are also known as mixed-effects models or hierarchical linear models. These models are well-suited for analysing panel data, which involves repeated measurements of the same individuals over time. Withinbetween models allow us to examine both the changes that occur within each individual over time and the differences between individuals that remain constant over time. The advantage of using withinbetween models lies in their ability to provide a more nuanced understanding of the relationships between variables over time compared to traditional regression models. By accounting for both withinand between-individual variation, these models can offer more accurate estimates. Additionally, withinbetween models can account for the hierarchical structure of panel data, where individuals are nested within higher-level units such as classes, schools or countries. These are included in our analyses. By incorporating the hierarchical structure into the modelling framework, within-between models can produce more accurate estimates of the parameters and standard errors.

It is important to note that within-between models are still observational in nature, and causal claims cannot be made solely based on their results. However, they can establish temporal precedence by examining within- and between-individual changes over time, providing evidence of temporal relationships between variables. Additionally, these models can control for time-invariant confounding factors, reducing the impact of unobserved confounding and allowing for more robust causal inferences.

The study's results are visually presented through plots, depicting the effects of predictors on the selected outcomes. Negative effects are represented by blue lines on the left side of the vertical axis, while positive effects are shown by blue lines on the right side. Non-significant effects are indicated by red lines crossing the zero axis. For the analysis on the complete sample, a significance level of 99% (p < 0.01) was chosen, taking into account the sample size.

The models are based on the sample of children participating in all three waves in all countries (the N diverges depending on the missing data in each model). An exception is models for risks that are based only on data from children who provided data for this section – please see the detailed description in the Survey methodology section. Considering the sample size, the level of p < .01 was selected for the analysis of the complete sample.





## Guide for the interpretation of the plots

The blue lines on the left from the vertical axis for zero present negative effects, those on the right present positive effects.

The red lines crossing the zero-axis present non-significant effects.

The X-axis represents effect size.

The within-subject effects suggest an impact of the individual change in the level of predictors over time, between-subject effects should be interpreted as robust regression coefficients (without inferences to causality) showing the average associations.

# How to interpret the slopes correctly? For X as predictor and Y as outcome:

## Both slopes are positive and significant:

In general, a positive coefficient for X in both the between-effects and within-effects parts of the model would suggest that X is positively associated with Y. The within-effects estimate allows for variation in the effect of X across panel waves, which can provide a more nuanced understanding of how X is related to Y.

## Between slope is significant (e.g., positive):

This would suggest that X is in general positively associated with Y. But there is no specific pattern for those who are higher/lower from the average.

## Within slope is significant (e.g., positive):

This indicates that as an individual's X increase over time, their Y also tends to increase, which suggests a positive relationship between the two variables within each individual.

#### One slope is positive, one negative:

If one effect is positive and the other is negative, it suggests that the relationship between the variables is different at the within-individual level compared to the between-individual level.

# 3.1.2 Repeated measures ANOVA

Using repeated measures ANOVA, we analysed the overall development of digital skills in the threewave sample. This statistical approach allowed us to observe the changes between average levels of digital skills between Waves 1, 2 and 3. Furthermore, we sought to investigate potential differences among respondents by conducting separate analyses for various demographic groups. Specifically, we analysed the digital skills development separately for younger and older groups, boys and girls, higher and lower socioeconomic status groups, and well as individuals who reported perceived discrimination in the past year and those who did not.

# 3.1.3 Bivariate comparisons

In Appendix B, we also provide simple bivariate comparisons based on the predictor values at Wave 1 and the outcomes at Wave 2. While this analysis does not consider the changes in the examined variables between Wave 1 and Wave 2, it sheds light on the specific bivariate relationships between the predictors at Wave 1 and the outcomes at Wave 2. This allows for a comprehensive examination of the relationships within the entire dataset, not only selected factors included in complex analyses. Also, for these analyses, we provide the data for comparisons for the total sample and the separate countries. For these analyses,





the significance level is set at 99% for the whole sample and at 95% for the country-specific samples, ensuring a robust assessment of the statistical significance of the findings.

# **3.2** Development of digital skills

## 3.2.1 Background: Factors affecting digital skills development

This section provides information about the development of digital skills within the three years and the three respective waves. Based on the prior systematic review and study focusing on actors and factors linked to digital skills (Haddon et al., 2020; Mascheroni et al., 2020), we presumed that the development of digital skills could be affected by several individual, digital, and social variables. First, we analysed the trajectories of the development of digital skills dimensions and compared these trajectories across gender, age, socioeconomic status, and discrimination. Next, we examined which factors are related to higher digital skills and affect their development. Our first research question asks: *Which factors affect the development of digital skills*? (RQ1). In our analysis, we specifically focus on the following factors.

## 3.2.1.1 Gender, age, socioeconomic status, perceived discrimination

These attributes have been, to a large extent, examined in prior research focused on the digital divide as factors that can explain the unequal acquisition of digital skills and, consequently, hinder access to the benefits of the use of digital technologies. However, previous findings are mixed, and it seems that the effect of these factors is quite complex. Gender has been studied quite extensively, based on the presumption that boys have higher skills. However, as Haddon et al. (2020) conclude, there is quite high heterogeneity in the findings, with some showing no or even an opposite link. These mixed findings can depend on the type of measure used. For instance, it has been suggested that gender diversifies only some types of digital skills (van Deursen et al., 2016). The findings are also not consistent regarding the effect of socioeconomic status (Hargittai & Hinnant, 2008), though the majority of studies seem to indicate a positive effect (Haddon et al., 2020). On the other hand, consistent findings are linked to the effect of age (Haddon et al., 2020). Prior research shows that older children tend to have more developed skills as they have more internet access and experiences in the online environment (Livingstone & Helsper, 2007). Finally, in our examination of the trajectories of the development of digital skills, we also included experience with perceived discrimination. Prior studies commonly utilised ethnicity as an indicator of vulnerability that can translate into lower skills (Haddon et al., 2020). In our exploratory analysis of digital skills development, we compare the children with and without perceived discrimination in terms of their digital skills acquisition across the three waves.

# 3.2.1.2 Digital factors: Internet access, use, and online activities

These factors related to digital engagement are of great interest in the research on digital skills. Easy access and availability of the internet (mostly at home) have been shown as a positive predictor of digital skills across numerous studies (Haddon et al., 2020). This corresponds with the basic presumption that easy access is an important condition for higher digital engagement and, therefore, the development of digital skills. Similarly, as the review by Haddon and colleagues (2020) shows, the magnitude of internet use is also correlated with digital skills across the majority of the studies. Finally, the intensity of digital engagement, as reflected by the number of frequent diverse online activities, has also been linked with greater digital skills (Mascheroni et al., 2020). It needs to be stressed that all these factors are also interrelated, and we can expect that internet access impacts the time spent online as well as a number of frequent online activities. Therefore, in our model, we include all these factors in order to identify their unique effects while controlling for each other. However, our main question is whether more intense digital engagement, which is represented by a higher number of daily online activities, leads to an increase in children's digital skills.





## 3.2.1.3 Individual factors: Self-efficacy

Self-efficacy, capturing the confidence in a child's ability to control events affecting their lives (Bandura et al., 1999), was identified as an important factor affecting experiences with digital technologies (Livingstone et al., 2018) and digital competence (Hatlevik et al., 2015). Self-efficacy has been identified as a positive predictor of digital skills in the analysis of the data from European children within the project EU Kids Online (Mascheroni et al., 2020). Self-efficacy can thus be a highly influential personal characteristic: one that can help to acquire digital skills, but if its' levels are rather low and children do not have confidence in their abilities, it can limit their development. Therefore, to provide a deeper insight than in cross-sectional research, we examine whether self-efficacy is not only linked with higher digital skills but also helps to increase them over time.

#### 3.2.1.4 Social context: the role of family, parental mediation, and peers

Parental practices to control and guide children's use of digital technologies may also affect digital skills development. However, as prior research showed, it is crucial to consider the type of parental mediation as it can greatly diversify the effect on children's internet use as well as digital skills development (Livingstone et al., 2017). Our study focuses on two types of mediation: enabling mediation, defined by an active approach to children's online experiences, and restrictive mediation, based on the set of rules related to online behaviour. As prior research showed, these types of mediation can have opposite effects. While enabling mediation was associated with higher opportunities for children to acquire digital skills, restrictive mediation limits the possibility of acquiring new experiences and therefore hinders the development of digital skills (Livingstone et al., 2017; Rodríguez-de-Dios et al., 2018; Sciacca et al., 2022). Based on the presumption that these effects are causal and that parental mediation impacts digital skills development, we examine these effects from the longitudinal perspective. Moreover, we considered that some research shows that mediation practices can be linked with overall parental practices (Young & Tully, 2022) and that overall, the social context can also play a role in digital skills development. Therefore, we also control for the children's social context, represented by family environment and supportfrom friends. For parsimony, we do not investigate the effects on both levels, however, we intend to focus on the unique effect of both types of parental mediation.

# 3.2.2 Results

For an overview of the measures, see Appendix A.

#### 3.2.2.1 Trajectories of digital skills development: Repeated-measure ANOVA

The three-wave survey provided a valuable opportunity to capture the trajectories of the development of digital skills. We began by conducting repeated-measure ANOVA to examine whether digital skills changed between waves and how substantial this change was across Wave 1 and Wave 2, and Wave 2 and Wave 3. In our interpretation, we considered not only the significance level but also the effect size, with partial eta squared less than 0.01 considered a negligible effect. Overall, skills showed a small increase in time, especially between Wave 1 and Wave 2. However, the closer examination of the development of the specific dimensions of digital skills followed a more diversified trajectory for each dimension (Table 5). The most notable change has been observed in the increase of technical and operational skills and digital knowledge items, especially between Wave 1 and Wave 2. Programming skills also showed a slight tendency to increase; these were, however, more pronounced between Wave 2 and Wave 3. On the other hand, in our sample, the change in information and navigation skills, communication and interaction skills, and content creation and production skills were only very small or even negligible (effect sizes of partial eta squared less than 0.01).





Table 5.	5. Development of digital skills across the three waves						
Type of skills	Wave	М		Sig.	Partial η²		
	1	0.55	Greenhouse-Geisser	< .001	.039		
Technical and operational skills	2	0.61	Wave $1 \rightarrow$ Wave 2	< .001	.034		
	3	0.64	Wave $2 \rightarrow$ Wave $3$	< .001	.010		
	1	2.02	Greenhouse-Geisser	< .001	.017		
Programming skills	2	2.13	Wave $1 \rightarrow$ Wave 2	< .001	.006		
	3	2.28	Wave $2 \rightarrow$ Wave $3$	< .001	.013		
	1	0.35	Greenhouse-Geisser	< .001	.006		
Information navigation and processing skills	2	0.37	Wave $1 \rightarrow$ Wave 2	< .001	.007		
Processing similar	3	0.38	Wave $2 \rightarrow$ Wave $3$	.169	.001		
	1	0.65	Greenhouse-Geisser	< .001	.004		
Communication and interaction skills	2	0.66	Wave $1 \rightarrow$ Wave 2	.045	.002		
	3	0.68	Wave $2 \rightarrow$ Wave $3$	.021	.002		
	1	0.37	Greenhouse-Geisser	< .001	.004		
Content creation and production skills	2	0.38	Wave $1 \rightarrow$ Wave 2	.028	.002		
	3	0.40	Wave $2 \rightarrow$ Wave $3$	.009	.003		
	1	0.50	Greenhouse-Geisser	< .001	.046		
Digital knowledge items	2	0.54	Wave $1 \rightarrow$ Wave 2	< .001	.036		
	3	0.57	Wave $2 \rightarrow$ Wave $3$	< .001	.014		
	1	0.37	Greenhouse-Geisser	< .001	.020		
Digital skills - general	2	0.40	Wave $1 \rightarrow$ Wave 2	< .001	.014		
	3	0.41	Wave $2 \rightarrow$ Wave $3$	< .001	.008		

To further investigate the factors influencing the development of digital skills, we conducted additional analyses to explore the differences in the patterns between various demographic groups. Specifically, the two majority gender groups, younger and older age groups (12-14 versus 15-17 in Wave 1), higher and lower socioeconomic status groups, and children with and without perceived discrimination (as indicated in Wave 1). Overall, the results revealed that there were not many differences between these groups. The patterns observed in their digital skills development were similar pattern to the overall trend. However, in some cases, we did observe small differences in effect sizes. It is important to emphasise that these differences were only minor and should be interpreted with caution.





**Gender differences**: In the gender comparison (Table 6), we must first emphasise that boys reported higher scores on most dimensions of digital skills (except communication and interaction skills and digital knowledge items) and digital skills in general. The most notable difference between the genders concerned increased information navigation and processing skills between Wave 1 and Wave 2. Girls noted a significant increase in these skills during this period, while boys showed no such pattern. However, boys had already reported a quite high average mean scores in these skills in Wave 1 (0.42 boys vs. 0.28 girls). There was also an increase in technical and operational skills between Wave 2 and Wave 3 for girls but not for boys; yet again, it is important to consider the gender differences in average reported scores.

Table 6.		Development of digital skills across the three waves and gender									
Technica	al and ope	rational ski	lls								
Wave	$M_{ m girls}$	<b>M</b> boys		Partial $\eta^2_{girls}$	Sig. girls	Partial $\eta^2$ boys	Sig. boys				
1	0.49	0.61	Greenhouse-Geisser	.051	< .001	.030	<.001				
2	0.54	0.67	Wave $1 \rightarrow$ Wave $2$	.040	< .001	.031	< .001				
3	0.58	0.69	Wave $2 \rightarrow$ Wave $3$	.017	< .001	.005	.011				
Program	nming skill	S									
Wave	$M_{ m girls}$	$M_{ m boys}$		Partial $\eta^2_{girls}$	Sig. girls	Partial $\eta^2$ boys	Sig. boys				
1	1.79	2.26	Greenhouse-Geisser	.016	<.001	.021	< .001				
2	1.90	2.36	Wave $1 \rightarrow$ Wave $2$	.008	.002	.005	.016				
3	2.03	2.56	Wave $2 \rightarrow$ Wave $3$	.009	< .001	.020	< .001				
Information navigation and processing skills											
Wave	$M_{ m girls}$	$M_{ m boys}$		Partial $\eta^2_{girls}$	Sig. girls	Partial $\eta^2$ boys	Sig. boys				
1	0.28	0.42	Greenhouse-Geisser	.012	< .001	.003	.035				
2	0.32	0.43	Wave $1 \rightarrow$ Wave $2$	.013	< .001	.003	.070				
3	0.33	0.44	Wave $2 \rightarrow$ Wave $3$	.001	.228	.001	.431				
Communication and interaction skills											
Wave	$oldsymbol{M}$ girls	$oldsymbol{M}$ boys		Partial $\eta^2$ girls	Sig. girls	Partial $\eta^2$ boys	Sig. boys				
1	0.66	0.64	Greenhouse-Geisser	.006	< .001	.003	.047				
2	0.68	0.64	Wave $1 \rightarrow$ Wave $2$	.004	.029	<.001	.566				
3	0.69	0.66	Wave $2 \rightarrow$ Wave $3$	.002	.101	.003	.061				
Content	creation a	nd product	ion skills								
Wave	$M_{ m girls}$	$M_{ m boys}$		Partial $\eta^2_{girls}$	Sig. girls	Partial $\eta^2$ boys	Sig. boys				
1	0.35	0.39	Greenhouse-Geisser	.005	.003	.005	.006				
2	0.36	0.41	Wave $1 \rightarrow$ Wave 2	.002	.160	.002	.091				
3	0.38	0.43	Wave $2 \rightarrow$ Wave $3$	.004	.036	.002	.099				
Digital k	nowledge	items									
Wave	$M_{ m girls}$	$oldsymbol{M}$ boys		Partial $\eta^2$ girls	Sig. girls	Partial $\eta^2$ boys	Sig. boys				
1	0.50	0.49	Greenhouse-Geisser	.051	< .001	.040	< .001				
2	0.54	0.54	Wave $1 \rightarrow$ Wave $2$	.038	< .001	.034	<.001				
3	0.58	0.57	Wave $2 \rightarrow$ Wave $3$	.018	< .001	.011	< .001				
Digital s	kills – gen	eral									
Wave	<b>M</b> girls	<b>M</b> boys		Partial $\eta^2_{girls}$	Sig. girls	Partial η <sup>2</sup> boys	Sig. boys				
1	0.35	0.40	Greenhouse-Geisser	.026	<.001	.016	<.001				
2	0.37	0.42	Wave $1 \rightarrow$ Wave $2$	.020	< .001	.008	.002				
3	0.39	0.44	Wave $2 \rightarrow$ Wave $3$	.008	< .001	.009	.002				



**Age differences**: Regarding the age groups (Table 7), there were again differences in digital skills levels between two age groups that need to be considered. The older children scored higher on technical and operational skills and digital knowledge items. The differences were relatively less pronounced when it came to information navigation and processing skills and communication and interaction skills. The differences in digital skills development were primarily observed in the accelerated increase in technical and operational skills within the younger group. A similar trend of minor disparities was noted in the slightly higher increase in programming skills and digital knowledge items among the same younger group.

Table Technic	7. al and oper	Development of digital skills across the three waves and age ational skills									
Wave	M 12-14 yo	<b>М</b> 15-17 уо		Partial η <sup>2</sup> 12-14 yo	Sig. 12-14 yo	Partial η <sup>2</sup> 15-17 yo	Sig. 15-17 yo				
1	0.52	0.60	Greenhouse-Geisser	.049	< .001	.025	< .001				
2	0.58	0.64	Wave $1 \rightarrow$ Wave $2$	.045	< .001	.020	< .001				
3	0.62	0.67	Wave $2 \rightarrow$ Wave $3$	.012	< .001	.008	.004				
Program	nming skill	S									
Wave	<b>M</b> 12-14 yo	<b>M</b> 15-17 yo		Partial $\eta^2$ 12-14 yo	Sig. 12-14 yo	Partial $\eta^2$ 15-17 yo	Sig. 15-17 yo				
1	2.03	2.00	Greenhouse-Geisser	.021	< .001	.013	< .001				
2	2.14	2.11	Wave $1 \rightarrow$ Wave 2	.005	.005	.008	.007				
3	2.32	2.21	Wave $2 \rightarrow$ Wave $3$	.018	< .001	.006	.015				
Informa	ation naviga	tion and p	rocessing skills								
Wave	<b>M</b> 12-14 yo	<b>М</b> 15-17 уо		Partial $\eta^2$ 12-14 yo	Sig. 12-14 yo	Partial $\eta^2$ 15-17 yo	Sig. 15-17 yo				
1	0.33	0.37	Greenhouse-Geisser	.008	< .001	.005	.009				
2	0.36	0.40	Wave $1 \rightarrow$ Wave 2	.007	.002	.007	.008				
3	0.37	0.40	Wave $2 \rightarrow$ Wave $3$	.002	.092	< .001	.901				
Communication and interaction skills											
Wave	<b>М</b> 12-14 уо	<b>М</b> 15-17 уо		Partial $\eta^2$ 12-14 yo	Sig. 12-14 yo	Partial η <sup>2</sup> 15-17 yo	Sig. 15-17 yo				
1	0.64	0.66	Greenhouse-Geisser	.003	.007	.005	.008				
2	0.64	0.69	Wave $1 \rightarrow$ Wave $2$	< .001	.455	.005	.023				
3	0.67	0.69	Wave $2 \rightarrow$ Wave $3$	.004	.018	.001	.473				
Content	t creation a	nd product	ion skills								
Wave	<b>M</b> 12-14 yo	<b>М</b> 15-17 уо		Partial $\eta^2$ 12-14 yo	Sig. 12-14 yo	Partial $\eta^2$ 15-17 yo	Sig. 15-17 yo				
1	0.36	0.38	Greenhouse-Geisser	.006	< .001	.003	.052				
2	0.38	0.39	Wave $1 \rightarrow$ Wave $2$	.002	.086	.002	.173				
3	0.40	0.41	Wave $2 \rightarrow$ Wave $3$	.004	.015	.001	.259				
Digital	<b>knowledge</b> i	items									
Wave	M 12-14 yo	M 15-17 yo		Partial $\eta^2$ 12-14 yo	Sig. 12-14 yo	Partial $\eta^2$ 15-17 yo	Sig. 15-17 yo				
1	0.47	0.53	Greenhouse-Geisser	.045	< .001	.047	< .001				
2	0.52	0.57	Wave $1 \rightarrow$ Wave $2$	.042	< .001	.027	< .001				
3	0.55	0.61	Wave $2 \rightarrow$ Wave $3$	.010	< .001	.022	< .001				
Digital s	skills - gene	ral									
Wave	<b>M</b> 12-14 yo	<b>M</b> 15-17 yo		Partial η <sup>2</sup> 12-14 yo	Sig. 12-14 yo	Partial η <sup>2</sup> 15-17 yo	Sig. 15-17 yo				
1	0.36	0.39	Greenhouse-Geisser	.023	<.001	.016	<.001				
2	0.38	0.41	Wave $1 \rightarrow$ Wave $2$	.014	< .001	.014	< .001				
3	0.40	0.42	Wave $2 \rightarrow$ Wave $3$	.011	< .001	.004	.051				



**Socioeconomic status differences**: The socioeconomic status comparisons (Table 8) revealed some subtle differences. Specifically, in the slightly higher increase in technical and operational skills between Wave 2 and Wave 3 among children with lower socioeconomic status and a slightly higher increase in digital knowledge items between Wave 1 and Wave 2 among children with higher socioeconomic status.

Table 8.Technical and oper		<b>Developn</b> ational skills	nent of digital skills	across the thr	ee waves an	d socioecono	mic status			
Wave	MIOWSES	<b>M</b> high SFS		Partial η²	Sig.	Partial η²	Sig.			
	10 510			lowSES	lowSES	high SES	high SES			
1	0.55	0.56	Greenhouse-Geisser	.034	< .001	.039	<.001			
2	0.60	0.61	Wave $1 \rightarrow$ Wave 2	.022	< .001	.036	<.001			
3	0.63	0.64	Wave $2 \rightarrow$ Wave $3$	.014	.004	.009	< .001			
Program	nming skills	5		D	<b>C'</b> -	D	C! -			
Wave	M low SES	M high SES		Partial $\eta^2$	S1g.	Partial $\eta^2$	S1g.			
1	1 97	2.04	Greenhouse-Geisser	IOWSES	$\sim 001$	high SES	$\sim 001$			
2	2.02	2.04	Wayo 1 Wayo 2	.013	< .001	.020	< .001			
2	2.02	2.18	$Wave 1 \rightarrow Wave 2$ $Wave 2 \rightarrow Wave 3$	.001	.558	.009	< .001			
Informs	2.20 ation naviga	tion and pro	$\frac{1}{2} \rightarrow \frac{1}{2} \rightarrow \frac{1}{2}$	.017	< .001	.012	< .001			
			cessing sixing	Partial n <sup>2</sup>	Sig.	Partial n <sup>2</sup>	Sig.			
Wave	<b>M</b> low SES	M high SES		lowSES	low SES	high SFS	high SES			
1	0.33	0.36	Greenhouse-Geisser	.002	.374	.008	<.001			
2	0.34	0.39	Wave $1 \rightarrow$ Wave 2	<.001	.706	.010	<.001			
3	0.35	0.40	Wave $2 \rightarrow$ Wave $3$	.002	.310	.001	.290			
Communication and interaction skills										
Wowo	M. ana	Mana		Partial η <sup>2</sup>	Sig.	Partial η²	Sig.			
wave	IVI IOWSES	IVI high SES		lowSES	low SES	high SES	high SES			
1	0.63	0.66	Greenhouse-Geisser	.005	.062	.003	.015			
2	0.63	0.67	Wave $1 \rightarrow$ Wave 2	<.001	.874	.001	.154			
3	0.66	0.68	Wave $2 \rightarrow$ Wave $3$	.007	.038	.001	.124			
Content	t creation a	nd productio	n skills							
Wave	<b>M</b> low SES	M high SES		Partial η²	Sig.	Partial η²	Sig.			
1	0.25	0.29	Caraan barras Calaran	lowSES	low SES	high SES	high SES			
1	0.35	0.38	Greennouse-Geisser	.003	.158	.005	< .001			
2	0.50	0.39	$\frac{\text{wave } 1 \rightarrow \text{wave } 2}{\text{Wave } 2}$	.001	.425	.002	.004			
J Digital I	0.38	0.41	wave $2 \rightarrow$ wave $3$	.002	.241	.003	.037			
	knowledge I			Partial n <sup>2</sup>	Sig	Partial n <sup>2</sup>	Sig			
Wave	$M_{ m lowSES}$	M high SES		lowSES	low SES	high SFS	bigh SFS			
1	0.49	0.51	Greenhouse-Geisser	.051	<.001	.042	<.001			
2	0.55	0.55	Wave $1 \rightarrow$ Wave 2	.053	< .001	.025	< .001			
3	0.57	0.58	Wave $2 \rightarrow$ Wave $3$	.009	.024	.020	<.001			
Digital s	skills - ge <u>ne</u>	ral								
Wow	M	M		Partial η <sup>2</sup>	Sig.	Partial η <sup>2</sup>	Sig.			
- wave	TVI low SES	WI high SES		lowSES	lowSES	high SES	high SES			
1	0.37	0.38	Greenhouse-Geisser	.013	< .001	.020	< .001			
2	0.38	0.40	Wave $1 \rightarrow$ Wave 2	.004	.122	.015	< .001			
3	0.40	0.42	Wave $2 \rightarrow$ Wave $3$	.010	.014	.007	< .001			



**Perceived discrimination**: The differences between children who did not report perceived discrimination and those who reported having experienced it at least once in the past year (Table 9) showed that the latter group reported slightly higher levels of programming skills and content creation, and production skills. In contrast, among the children who did not report perceived discrimination, there was a slight upward trend in programming skills across all waves, an increase in information navigation and processing skills between Wave 1 and Wave 2, and in digital knowledge items between Wave 2 and Wave 3.

Table 9.		Developme	ent of digital ski	lls across	the three	waves and	perceived				
		discrimina	tion								
Technic	al and op	erational skills									
Wave	<b>M</b> never	$oldsymbol{M}$ at least once		Partial η <sup>2</sup> never	Sig. never	Partial η <sup>2</sup> at least once	Sig. at least once				
1	0.55	0.56	Greenhouse-Geisser	.040	< .001	.033	< .001				
2	0.61	0.61	Wave $1 \rightarrow$ Wave 2	.035	<.001	.035	<.001				
3	0.64	0.63	Wave $2 \rightarrow$ Wave $3$	.011	< .001	.004	.170				
Programming skills											
Wave	<b>M</b> never	$oldsymbol{M}$ at least once		Partial η <sup>2</sup> never	Sig. never	Partial η <sup>2</sup> at least once	Sig. at least once				
1	1.96	2.21	Greenhouse-Geisser	.025	<.001	.002	.452				
2	2.09	2.20	Wave $1 \rightarrow$ Wave $2$	.010	< .001	< .001	.924				
3	2.26	2.28	Wave $2 \rightarrow$ Wave $3$	.018	< .001	.003	.252				
Informa	Information navigation and processing skills										
Wave	<b>M</b> never	$oldsymbol{M}$ at least once		Partial η <sup>2</sup>	Sig. never	Partial η <sup>2</sup> at least once	Sig. at least once				
1	0.35	0.36	Greenhouse-Geisser	.008	< .001	.004	.140				
2	0.38	0.36	Wave $1 \rightarrow$ Wave 2	.012	< .001	< .001	.772				
3	0.39	0.38	Wave $2 \rightarrow$ Wave $3$	< .001	.709	.008	.053				
Communication and interaction skills											
Wave	<b>M</b> never	$oldsymbol{M}$ at least once		Partial η <sup>2</sup> never	Sig. never	Partial η <sup>2</sup> at least once	Sig. at least once				
1	0.66	0.64	Greenhouse-Geisser	.004	< .001	.003	.250				
2	0.68	0.63	Wave $1 \rightarrow$ Wave $2$	.003	.013	.001	.628				
3	0.69	0.66	Wave $2 \rightarrow$ Wave $3$	.001	.223	.006	.091				
Content	t creation	and production	n skills								
Wave	<b>M</b> never	M at least once		Partial η²	Sig. never	Partial η²	Sig. at least once				
1	0.07	0, 10		never	0.001	at least once	454				
1	0.37	0.40	Greenhouse-Geisser	.005	< .001	.002	.454				
2	0.39	0.41	$wave 1 \rightarrow wave 2$	.003	.016	.001	.584				
5 Digital l	0.40 znowleda	0.42	wave $2 \rightarrow$ wave $3$	.002	.056	.001	.408				
				Partial n <sup>2</sup>		Partial n <sup>2</sup>					
Wave	$M_{ m never}$	M at least once		never	Sig. never	at least once	Sig. at least once				
1	0.50	0.51	Greenhouse-Geisser	.055	< .001	.022	<.001				
2	0.55	0.56	Wave $1 \rightarrow$ Wave 2	.040	< .001	.028	<.001				
3	0.58	0.56	Wave $2 \rightarrow \text{Wave } 3$	.020	< .001	.001	.580				
Digital s	skills - ger	neral									
Wave	<b>M</b> never	M at least once		Partial η <sup>2</sup>	Sig. never	Partial η <sup>2</sup> at least once	Sig. at least once				
1	0.38	0.38	Greenhouse-Geisser	.021	<.001	.011	.011				
2	0.40	0.39	Wave $1 \rightarrow$ Wave $2$	.019	< .001	.003	.259				
3	0.42	0.41	Wave $2 \rightarrow Wave 3$	.005	.002	.010	.037				



## 3.2.2.2 Factors affecting digital skills development: Hierarchical models

The complex analyses conducted in this study were focused on predicting each dimension of the digital skills by a) an index comprising the number of daily activities, b) self-efficacy, and c) parental restrictive and enabling mediation. Gender, age, socioeconomic status, internet use, internet access, and family environment and social support from friends were used as control variables, without analysis of within-subject effects.

## Guide for the interpretation of the plots

The **blue lines** on the left from the vertical axis for zero present negative effects, those on the right present positive effects.

The red lines crossing the zero-axis present non-significant effects.

The X-axis represents effect size.

The **within-subject effects** suggest an impact of the individual change in the level of predictors over time, **between-subject effects** should be interpreted as robust regression coefficients (without inferences to causality) showing the average associations.

For more detailed guide for interpretation of the models, please see section 3.1.1.





A) Technical and operational skills (Figure 1)

**Within-subject effects:** We observed that an individual increase in restrictive mediation resulted in a decrease in technical and operational skills. Conversely, an increase in self-efficacy resulted in an increase in technical and operational skills.

**Between-subject effects:** We found that technical and operational skills were negatively predicted by parental restrictive mediation and, interestingly, parental enabling mediation. On the other hand, higher self-efficacy and the number of daily online activities predicted technical and operational skills positively. There was also a positive link with better relationships with friends, being a boy, higher internet use, and older age.







#### B) Programming skills (Figure 2)

Within-subject effects: No individual change in the analysed factors resulted in a direct increase or decrease in programming skills.

**Between-subject effects:** Higher programming skills were predicted by higher number of daily online activities, a stronger sense of self-efficacy, and when the individual identified as male.







C) Information navigation and processing skills (Figure 3)

Within-subject effects: Our analysis revealed that an individual increase in self-efficacy and the number of daily online activities resulted in an increase in information navigation and processing skills.

**Between-subject effects:** We found that information navigation and processing skills were positively predicted by factors such as greater self-efficacy, a higher frequency of daily online activities, male gender, higher socioeconomic status and older age.







D) Communication and interaction skills (Figure 4)

Within-subject effects: Our analysis revealed that an individual increase in self-efficacy and in the number of online activities resulted in an increase in communication and interaction skills.

**Between-subject effects:** Higher communication and interaction skills were predicted by higher daily activities and self-efficacy, better relationships with friends and family, being female, higher internet use, and older age.







E) Content creation and production skills (Figure 5)

Within-subject effects: Only individual increase in self-efficacy resulted in higher content creation and production skills.

**Between-subject effects:** Content creation and production skills have been positively predicted by self-efficacy, the number of daily online activities, and higher internet use.







## F) Digital knowledge items (Figure 6)

Within-subject effects: No individual change in the analysed factors resulted in a direct increase or decrease in digital knowledge items.

**Between-subject effects:** Digital knowledge items were positively predicted by the higher number of daily activities, higher self-efficacy, higher internet use and older age.



# 3.2.3 Summary and conclusion

Our findings provide valuable insights into the patterns and trajectories of the development of digital skills in children and identify individual and social factors that had an effect on their increase. A key contribution lies in our novel approach, which goes beyond measuring digital skills in a general sense, as commonly done in prior studies, and instead focuses on capturing the separate dimensions of digital skills as defined in the ySKILLS project (Helsper et al., 2021).

This more nuanced dimensional approach proved to be significant in **mapping the trajectories of digital skills development**. In general, the increase in digital skills has generally been rather small, with most pronounced advancements occurring between Wave 1 and Wave 2. This could be attributed to the fact that in these waves, we captured the digital skills of the youngest children, who (as evidenced in follow-up analyses) displayed a higher potential for more rapid development compared to the older children (see also below). An exception is the development of programming skills, which was more pronounced between Wave 2 and Wave 3, which may suggest that the development of this kind of digital skills is not as linear. However, when looking at separate dimensions, we saw that while there was a substantial increase in technical and operational skills, programming skills, and digital knowledge items, the change in information and navigation skills, communication and interaction skills, and content creation and production skills was only small or even negligible. While these differences would be obscured if we focused on digital skills as a whole, the multidimensional approach uncovers that while





children do advance more in more technical dimensions and in their digital knowledge, there is, on average, only a small development of the other types of skills. And even when focusing on these dimensions, we see a different pattern. Specifically, while reported communication and interaction skills were, on average, already on quite a high level, which would explain the limited advancement in the time period, this was not the case for information and navigation skills or content creation and production skills. Thus, our evidence shows that the average change in digital skills is rather small within the three-year time frame and is more pronounced only in the abovementioned dimensions. For further research, we would propose to focus also on other segments of the population, especially different age groups, which could help to contextualise this development. Based on our evidence, we propose that the substantial development of communication and interaction skills occurs mostly in younger children. On the other hand, it remains a question whether the development of information and navigation skills and content creation and production skills occurs later in the life stage or whether they remain stable even in young adulthood. The focus on other age groups would also help to uncover if the other dimensions that showed advancement in the captured time in our sample would also change their trajectories.

The trajectories of the development of digital skills were different. There was a substantial increase in technical and operational skills, programming skills, and digital knowledge items. The change in information and navigation skills, communication and interaction skills, and content creation and production skills was very small or even negligible.

Even though digital skills were, on average, rather stable, we identified several factors that contributed to their development. First, we examined the trajectories across gender, age, socioeconomic status, and perceived discrimination. Overall, we found only very small differences, especially in relation to socioeconomic status and instances of perceived discrimination. Nevertheless, these findings suggest that perceived discrimination may have some influence on the development of specific digital skills among children. Further exploration of these disparities can contribute to a deeper understanding of how perceived discrimination may interact with digital skill acquisition in this population. More pronounced were the age differences: younger adolescents showed a more accelerated increase, which can be explained by their initially overall lower baseline levels of these skills. Finally, with regard to gender, there were only slight divergencies between boys and girls, especially in the case of informational and navigation skills, where girls showed a significant increase. However, the comparison of levels across genders shows that, on average, boys tended to score higher in most dimensions, except for the communication and interaction skills and digital knowledge items. These findings partially support previous evidence about the gender gap in self-reported digital skills (Haddon et al., 2020). This raises the question of whether this observed discrepancy truly reflects differences in actual skill levels or is influenced by variations in assessment and self-reporting capabilities across genders. To explore this further, the ySKILLS project will further examine the comparison between self-reported digital skills and digital knowledge on the one hand and performance test outcomes on the other.

The abovementioned differences in the development of separate digital skills dimensions highlight the importance of identifying the factors contributing to their change. In this report, we focused on the role of selected individual, digital, and social factors. Upon results, we can conclude that there are both similar patterns as well as diversified effects across the separate dimensions.

Regarding the direct impact on the change in skills, we specifically focused on the role of parental mediation, self-efficacy, and engagement in online activities. The evidence showed that the positive effect of **self-efficacy** was mostly constant across the dimensions, though self-efficacy did not affect the increase of programming skills and digital knowledge. Moreover, a **higher number of online activities** had a positive impact, but only on information navigation and processing skills and communication and interaction skills. Quite surprising was the effect of **parental mediation**. Specifically, when controlling





for all other factors, it had almost no impact on any of the skills except technical and operational skills, which were impacted negatively by restrictive mediation.

These findings are an important contribution to the existing research, which is currently utilising mostly cross-sectional data. First, we showed that higher self-efficacy does have a positive impact on most digital skills dimensions and provided evidence that this personal characteristic is not only linked with higher digital skills, it contributes to their further development over time. This corroborates the conclusions from several previous studies (Hatlevik et al., 2015; Mascheroni et al., 2020) and emphasises the need to take self-efficacy into account in consideration of digital skills development. On the other hand, even though the literature provides large support for the role of digital engagement and parental mediation in digital skills development (Haddon et al., 2020; Livingstone et al., 2017; Rodríguez-de-Dios et al., 2018; Sciacca et al., 2022), our findings support these only partially. In our data, higher digital engagement helps to increase 'only' information navigation and processing skills and communication and interaction skills, even though children with higher engagement have, on average, higher other skills too. So, while self-efficacy is a factor that has an impact on the increase of most skills, more digital engagement does not necessarily help children to advance beyond information and navigation skills and communication skills. Further, when controlling for other factors, parental mediation did not have any effect beyond the negative impact of restrictive mediation on the development of technical and operational skills. This effect is in line with the existing literature, yet we need to stress that it showed only in relation to one of the studied dimensions; and there was no effect of enabling mediation on any of the studied dimensions.

Self-efficacy positively impacted almost all digital skills dimensions. A higher number of online activities had a positive impact on information navigation and processing skills and communication and interaction skills. Restrictive parental mediation negatively impacted technical and operational skills. No selected factors had any impact on programming skills and digital knowledge.

Even though our findings bring a unique insight in the development of specific dimensions of skills, we need to stress caution with their interpretation. First, most of the effects were small, and there were more effects that were rather borderline in the sense of their statistical significance (in both directions). Second, our model was complex, accounting for several influential variables. It is possible that especially the effect of the parental mediation did not show when accounting for self-efficacy and digital engagement. For further research, we would recommend focusing on moderation and mediation effects, as proposed in the theoretical model of the project yet beyond the scope of analysis for this report, that could help specify the interplay of all these factors.

Our results also showed some patterns related to the general associations between all analysed factors and the separate dimensions. For most dimensions (except programming skills), older age, higher internet use, greater number of online activities conducted daily, and higher self-efficacy were connected with higher skills. Socioeconomic status was associated only with information and navigation skills, which were higher in children with higher socioeconomic status. However, otherwise, it seems that lower socioeconomic status (as perceived and reported by children) did not significantly diversify children with higher and lower skills; neither did internet access at home. The analysis also showed specific gendered patterns. While boys tended to have higher technical and operational skills, programming skills, and information navigation and processing skills, girls tended to score higher on communication and interaction skills. Parental mediation was linked only negatively and only with technical and operational skills. These findings, except surprising negative effect of parental enabling mediation, are mostly in line with prior findings (Haddon et al., 2020). Nevertheless, the absence of the within-subject effect of most of them raises a question about the nature of these associations. We propose at least two interpretations. First, it is possible that the link was already established before our data





collection, and the causal mechanism thus cannot be detected anymore. Second, it is possible that there are other explanatory variables that were not included in our study.

# 3.3 Digital skills, digital engagement, and wellbeing

## 3.3.1 Background: The role of digital skills in online experiences and wellbeing

Another set of research questions addresses the role of digital skills in children's online experiences and overall quality of life. This presents a shift from questions about which factors affect the acquisition of digital skills to questions about the impact of digital skills on beneficial outcomes in everyday life (van Deursen & Helsper, 2015). This report specifically addresses and examines this impact on the three areas of children's experiences. The first is online activities, commonly conceptualised as online opportunities that present a beneficial aspect of digital engagement. In this report, digital engagement is represented by selected online activities or the index of activities conducted daily. Second are online risks, specifically the exposure to risky online content and the emotional impact of this exposure. The third is quality of life, represented by four domains of children's wellbeing.

## 3.3.1.1 Digital skills and online activities

In general, higher involvement in diverse online activities has been linked with higher digital skills in a plethora of prior studies (see Haddon et al., 2020; Livingstone et al., 2023). However, a question remains: Which specific dimensions advance children's involvement in these types of behaviour? A more detailed insight provides only a handful of studies. For instance, Helsper and Eynon (2013) showed a complex link between diverse types of skills (technical, critical, social and creative) and different online activities. The authors emphasised how the specificity of a given skill is associated with certain types of activities, such as social skills predicting more strongly social engagement in the online environment; similarly, creative digital skills were more associated with creative engagement. As the authors postulate, 'It seems logical that skills that correspond to the nature of specific digital activities are more likely to lead to an increase in engagement in that field than to subsequent engagement in another unrelated field' (p. 698). While their findings mostly corroborate this presumption, there is also more contrasting evidence. For instance, while the examination of the robust international data from the project EU Kids Online (Mascheroni et al., 2020) supported the presumed link between informational skills and online information-seeking activities, the link between social digital skills and online communication was only weak, which did not correspond to authors' expectations. As summarised in a systematic review by Haddon et al. (2020), while there is strong support for the links between digital skills in general and different types of digital engagement (such as online communication, creative engagement, or schoolwork), we still lack evidence about the specific digital skills and specific type of digital engagement.

Thus, to broaden our understanding of which digital skills increase different types of engagement, we focus more in detail on specific activities that indicate these general online behaviours: online learning, online communication, online entertainment, content creation, information seeking, and online civic engagement. Based on prior findings, we can presume a link between digital skills and online activities. Specifically, we ask RQ2: *What is the effect of digital skills dimensions on engagement in diverse online activities*?

# 3.3.1.2 Digital skills and online risks

Online risks, including exposure to potentially harmful online content, contact, conduct or contract risks, are at the centre of the attention of researchers as well as policy-makers and the public (Livingstone et al., 2018). The question about the effect of digital skills on online risks is complex. On the one hand, there prevails the presumption that higher digital skills serve as a protective factor against online risks as they equip children with the ability to recognise and avoid risky online content or contact and use





active preventive strategies such as protecting their own privacy (Dodel & Mesch, 2018; Livingstone et al., 2023). On the other hand, the debates about the consequences of higher digital engagement due to higher skills inevitably also emphasise its more negative aspect – the higher chances of experiencing or encountering online risks (e.g., Livingstone et al., 2017; 2023). Prior research showed quite consistently that there is a positive link with digital skills explained by this connection (Haddon et al., 2020). Thus, while greater skills can advance children's abilities to protect themselves, they also open more opportunities for encountering something risky online due to higher engagement.

In this report, we focus specifically on so-called content risks, that is the risk of exposure to unwelcome or inappropriate content of a diverse nature (Livingstone & Haddon, 2009), and we explore how diverse dimensions of skills relate to these types of risks. Furthermore, to specify the role of specific digital skills dimensions and to distinguish their effect on risky experiences, we contrast their effect on intended risky experiences (i.e., when children actively sought the type of risky content we inquired about) and unintended experiences when children encountered such content by chance.

Moreover, in recognition of the presumption that the risky experience does not equal harm, at least not equal harm for all children (Livingstone et al., 2023), we also focus on the emotional impact of the risky experiences. Here, we also refer to other types of risky experiences captured in the project.

Our research aims are thus framed by these questions:

RQ3: What is the effect of digital skills dimensions on experiences with online risks?

*RQ4*: What is the effect of digital skills dimensions on the emotional impact of these experiences?

# 3.3.1.3 Digital skills and wellbeing

The question about the impact of internet use on children's wellbeing has already been addressed in numerous prior studies (Dedkova et al., 2022), though the link between digital skills and wellbeing remains to a large extent untested, especially in a longitudinal design. The presumptions about the effect of digital skills are, however, complex: while the literature proposes that higher digital skills can result in better wellbeing, this link is mostly seen as indirect, via engagement in specific online activities or via increased resilience lessening harm from risky experiences (Livingstone et al., 2023). In the ySKILLS project, we do not presume a robust direct link between these factors but rather an indirect effect, as indicated in the model in Chapter 1.1. Based on these propositions, we can, for instance, hypothesise that higher digital skills, in this case the dimension of communication and interaction skills, lead to more online communication activities and foster children's social wellbeing. As the mediation and moderation analyses are beyond the scope of this report, our analysis and interpretation are currently limited to the exploration of the direct links between these constructs. However, as proposed in the conclusions, we believe that this more descriptive approach can feed further investigations. Therefore, in the last section of this report, we test the effect of digital skills on selected indicators of psychological, social, physical, and cognitive wellbeing. Specifically, we focus on the positive dimension of life satisfaction, perceived support from friends, physical activity and perceived academic performance.

We thus ask *RQ5*: What is the direct effect of digital skills dimensions on psychological, social, cognitive, and physical wellbeing?

# 3.3.1.4 Digital skills and online activities

This section of the report aims to answer *RQ2*: What is the effect of digital skills dimensions on engagement in diverse online activities? Here, we are changing our focus from digital skills as an outcome and analysing its role as a factor contributing to higher engagement in specific activities. First, we analysed diverse types of online activities and their link with all the dimensions. We examined the effect on the overall number of online activities and activities that indicate specific types of online behavioural patterns: searching for information, learning, entertainment, content creation, communication, and online civic engagement.




# 3.3.2 Results: Digital skills and digital engagement

## **3.3.2.1** Bivariate comparisons

The initial phase of our examination compared children with low, medium, and high skills in Wave 1 and their daily engagement in activities (during the past month) in Wave 2. These included various types of digital activities representing different online behaviour patterns, such as entertainment, learning, communication, or creative activities online. We also examined involvement in online civic engagement practices, measured as engaging in the activity at least once past year.

In accordance with the literature, most of the studied dimensions had a positive link with higher levels of engagement (see Appendix B). Children with higher specific skills engaged more in certain activities on a daily level, or at least once in the case of online civic engagement activities. However, programming skills and digital knowledge items showed more inconsistent patterns with the activities, as their links were rather small, insignificant, or even negative in the case of the link between programming and communication with parents and friends. Concerning specific activities, the links with communication activities were rather small. More pronounced associations were, for example, observed in links between discussion of political content and signing online petitions and most digitals skills dimensions; or of learning something new online with technical and operational skills, communication and interaction skills, and information navigation and processing skills.

## **3.3.2.2 Hierarchical models**

In the complex analyses, we focused on the link with the overall number of activities conducted daily in the previous month and separate selected activities representing different online behaviour patterns. For the purpose of this section, we will concentrate solely on the effect of different skill levels. However, for readers interested in more in-depth insights, they can also explore the connections with the control variables, such as gender, age, socioeconomic status, and internet use.

### Guide for the interpretation of the plots

The **blue lines** on the left from the vertical axis for zero present negative effects, those on the right present positive effects.

The red lines crossing the zero-axis present non-significant effects.

The **X-axis** represents effect size.

The **within-subject effects** suggest an impact of the individual change in the level of predictors over time, **between-subject effects** should be interpreted as robust regression coefficients (without inferences to causality) showing the average associations.

For more detailed guide for interpretation of the models, please see section 3.1.1.





A) Number of daily activities (daily activities, past month; Figure 7)

Within-subject effects: The analysis showed that an individual's growth in communication and interaction skills resulted in an increase in their engagement in online activities.

**Between-subject effects:** Higher digital engagement was predicted by higher information navigation and processing skills and content creation and production skills.







B) Searching for online health information (past month; Figure 8)

Within-subject effects: The data revealed that an individual's increase in content creation and production skills resulted in an increase in searching physical health-related information.

**Between-subject effects:** Daily searching for health information was predicted by higher content creation and production skills.



*Note.* W = within-subject. B = between-subject.





### C) Creating online content (past month; Figure 9)

Within-subject effects: An individual's increase in content creation and production skills resulted in an increase in their engagement in online creative activities.

**Between-subject effects:** This activity was predicted by higher programming skills, higher content creation and production skills, and lower communication and interaction skills.







D) Online audiovisual entertainment (past month; Figure 10)

Within-subject effects: There was no direct effect of individual changes in any dimension on the increase or decrease of this online activity over time.

**Between-subject effects:** This activity was predicted by higher technical and operational skills, content creation and production skills, knowledge items, and lower programming skills.







E) Online communication (past month; Figure 11)

**Within-subject effects:** On the individual level, this online activity was increased over time by increased technical and operational skills and communication and interaction skills. On the other hand, it was decreased by higher programming skills.

**Between-subject effects:** This activity was predicted by higher technical and operational skills, higher communication and interaction skills, higher content creation and production skills, lower programming skills and lower information navigation and processing skills.







F) Online learning (past month; Figure 12)

Within-subject effects: There was no direct effect of any dimension on the increase or decrease of this activity over time.

**Between-level effects:** This activity was positively predicted by higher programming skills, higher information navigation and processing skills, higher content creation and production skills, and higher digital knowledge items.







G) Online civic engagement (scale, past month; Figure 13)

Within-subject effects: There was no direct impact of any of the digital skills dimension on the increase or decrease of this activity.

**Between-subject effects:** This activity was positively predicted by higher content creation and production skills and knowledge items.



# 3.3.3 Results: Digital skills and online risks

This section focuses on the findings related to online risky experiences, framed by two main research questions:

*RQ3*: What is the effect of digital skills dimensions on experiences with online risks?

# RQ4: What is the effect of digital skills dimensions on the emotional impact of these experiences?

This section describes the link between the dimensions of digital skills and the different types of risks. In the complex analyses, we focused on the three types of risks: un/intended exposure to cyberhate, health-oriented harmful online content, and exposure to explicit sexual materials online. With other risks, especially concerning emotional impact, we primarily relied on the bivariate comparisons, as the sample size did not allow us to conduct more in-depth complex analyses. We encourage interested readers to explore future outputs of the project that will focus on this topic.

# **3.3.3.1** Bivariate comparisons

The bivariate comparison showed links between higher digital skills and a higher chance of encountering online risks. For instance, the unintended exposure to cyberhate was positively linked with digital knowledge items and technical and operational skills, the intended exposure with technical and operational skills, programming skills, and content creation and production skills. With regard to





exposure to health-oriented harmful content, digital knowledge items were positively linked with both intended and unintended exposure, while technical and operational skills were linked positively only to intended exposure, and programming skills negatively with unintended exposure. Almost all dimensions except programming were linked with non/expected sexting. Intended exposure to sexual materials online was also linked with almost all dimensions except communication and programming. However, the trend with the emotional impact was mostly reversed. For instance, not being upset from unintended exposure to cyberhate content was linked to lower technical and operational skills, information navigation and processing skills, and programming skills. Not being upset from unintended exposure to health-oriented harmful content was linked to higher content creation and production skills and communication and interaction skills, and technical and operational skills. Higher technical and operational skills were linked with lower chances of being upset after sexting while also higher chances of being happy after such experiences. Being upset after intended exposure to sexual content was lower for those with higher communication and interaction skills, technical and operational skills, or content creation and production skills. Nevertheless, these links must be interpreted cautiously, as they only connect the skills level in Wave 1 and experience in Wave 2. Also, especially in case of emotional impact, these links are based on rather small samples, and the effects are rather small.

## **3.3.3.2** Hierarchical models

We also conducted a complex analysis of selected risk experiences. Considering the sample size and the low prevalence of the risky experiences that are limiting the analysis, we focused only on exposure to cyberhate, health-oriented harmful content online, and explicit online sexual materials. In the analysis, we also distinguish between the intended and unintended forms of exposure. In this section, we focus only on the effect of different levels of skills, though interested readers can also examine in more detail the link with the control variables (gender, age, socioeconomic status, internet use).

### Guide for the interpretation of the plots

The **blue lines** on the left from the vertical axis for zero present negative effects, those on the right present positive effects.

The **red lines** crossing the zero-axis present non-significant effects.

The X-axis represents effect size.

The **within-subject effects** suggest an impact of the individual change in the level of predictors over time, **between-subject effects** should be interpreted as robust regression coefficients (without inferences to causality) showing the average associations.

For a more detailed guide for interpretation of the models, please see section 3.1.1.

In all models, only two **within-subject** effects were observed: an individual's increase in the content creation and production skills increased the likelihood of experiencing both intended and unintended exposure to health-oriented **harmful content** (Figures 16 and 17).

Other links were established at the **between-subject level**. The unintended exposure to **cyberhate** (Figure 14) was predicted by higher digital knowledge items and lower information navigation and processing skills. Conversely, intended exposure to cyberhate (Figure 15) was predicted by higher programming skills and content creation and production skills.







*Note.* W = within-subject. B = between-subjec



The unintended exposure to health-oriented **harmful** content (Figure 16) online was predicted by higher digital knowledge items and the intended exposure (Figure 17) by higher content creation and production skills and digital knowledge items.



*Note.* W = within-subject. B = between-subject



*Note.* W = within-subject. B = between-subject.



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Both unintended and intended exposure to **sexual content online** (Figures 18 and 19) were predicted by digital knowledge; unintended exposure was also predicted by higher content creation and production skills.



Note. W = within-subject. B = between-subject.



Note. W = within-subject. B = between-subject.



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# 3.3.3 Results: Digital skills and wellbeing

The last section focuses on the link between the dimensions of digital skills and the diverse indicators of children's wellbeing. We aimed to address *RQ5: What is the direct effect of digital skills dimensions* on psychological, social, cognitive, and physical wellbeing?

In the project, we presumed that the effect is more complex and probably mediated via other factors, such as online activities and experiences with online risks. Such complex relationships are beyond the analytical approach of this report; however, we provide a base overview of the direct effects as captured within our models. These models focus on four selected indicators of the measured wellbeing dimensions. Specifically, social wellbeing was indicated by the support provided by friends. The measure of the positive dimension of life satisfaction indicated psychological wellbeing. The cognitive wellbeing was indicated by a subjective assessment of the child's school performance (compared to classmates). Physical wellbeing was indicated by the frequency of physical activities within the past month.

## 3.3.3.1 Hierarchical models

## Guide for the interpretation of the plots

The **blue lines** on the left from the vertical axis for zero present negative effects, those on the right present positive effects.

The red lines crossing the zero-axis present non-significant effects.

The X-axis represents effect size.

The **within-subject effects** suggest an impact of the individual change in the level of predictors over time, **between-subject effects** should be interpreted as robust regression coefficients (without inferences to causality) showing the average associations.

For more detailed guide for interpretation of the models, please see section 3.1.1.

In all models, there was only **one small effect on a within-subject** level. An individual increase in higher communication and interaction skills led to an increase in perceived academic performance (Figure 22).

On a **between-subject** level, **life satisfaction** (Figure 20) was predicted by higher communication and interaction skills and lower programming skills. **Support from friends** (Figure 21) was predicted by higher communication and interaction skills. **Performance at school** (Figure 22) was predicted by higher information navigation and processing skills, higher knowledge items and lower content creation and production skills. There was no link between the frequency of **physical activities** (Figure 23) within the past month and digital skills.

















## 3.3.4 Summary and conclusion

#### 3.3.4.1 The effect of digital skills on digital engagement

When examining the simple bivariate associations between the different dimensions of digital skills and various online activities that were used as a proxy for digital engagement, our data support previous findings indicating that digital skills and online activities are positively linked. Although the differences in magnitude were not particularly pronounced, they consistently showed positive associations, with one exception. Programming skills were negatively linked to communication activities. Moreover, programming skills and digital knowledge exhibited smaller or insignificant links compared to other dimensions.

The specificity of the effect of programming skills was further elucidated in the complex analysis, where, when controlling for other salient factors, this skill negatively affected online communication and was associated with lower engagement in online learning and communication activities. However, children with higher programming skills tended to engage more often in creating online content. Thus, while this skill might contribute to creative activities, it seems to reduce the inclination to communicate online.

In contrast, content creation and production skills consistently showed positive associations with all analysed activities. They positively influenced the tendency to search for health information and engage in content creation online. Moreover, children with these skills generally engage in more activities, displaying a higher tendency towards all analysed activities, including online civic engagement.

The effects of other dimensions were more diverse. Technical and operational skills facilitated online communication and were associated with positive outcomes in online learning and communication. Information navigation and processing skills showed positive association with online learning and negative link with online communication. Communication and interaction skills boosted online communication but were negatively connected with content creation. Digital knowledge had no direct impact but was more common in children who engaged more often in online learning and online civic activities. Content creation skills positively impacted not only the increased tendency to create online content but also the tendency to search for health information online.

More frequent online communication was positively impacted by technical and operational skills, communication and interaction skills, and negatively by programming skills.

Overall, our examination brought an interesting contrast to the effects of the analysed dimensions that align with the proposals and prior evidence suggesting that diverse skills foster diverse activities (Helsper & Eynon, 2013). This applied to communication and interaction skills and online communication, or content creation and production skills and creating online content. However, our analysis also identified other patterns that went beyond the logical assumptions. For instance, online communication has been shown to be affected or linked to almost all dimensions, raising a question about the possible effect of technological and operational skills of such activity. On the other hand, the impact of the programming skills was negative, urging a question of why this dimension has such a hindering effect on online social activity. Interestingly, some of the activities were not directly affected by the digital skills dimensions. For instance, though online civic engagement was associated with higher content creation skills and digital knowledge, it was not directly impacted by having high skills – or lack thereof. Thus, while our examination showed more associations, in bivariate comparisons or complex models, it also raises a question for future research about the conditions in which the skills





need to be applied to really prove the benefits of engagement in diverse activities. Specifically, when and why the higher skills lead to greater digital engagement.

# 3.3.4.2 The effect of digital skills on risky experiences

The effects of different dimensions on specific types of risks exhibited considerable diversity. Overall, the significant findings supported previous suggestions about the role of digital skills: they are positively linked with a higher chance of encountering risk but are also associated with lower harm, and in some cases, even with positive feelings, such as in the case of sexting or exposure to sexual materials. However, it is important to interpret these findings cautiously, as they are based on simple comparisons, analysed on smaller samples, and often show rather low effect sizes.

The complex analysis also showed that most digital skills did not directly impact risky experiences, with one notable exception: content creation and production skills increased the likelihood of exposure to health-oriented harmful content, both intentionally and unintentionally. This dimension of digital skills is also linked with more online activities and directly affects higher creative activities and search for online information about health. Thus, this dimension seems to play an important role in how children orient themselves in different types of online environments, with both beneficial and risky outcomes. It is possible that children with these skills are more likely to apply them, which consequently exposes them more frequently to these risky experiences.

The analysis also identified some interesting links between risky experiences and children's skills. While most links were positive, informational and navigational skills were negatively associated with the likelihood of experiencing exposure to cyberhate. Moreover, digital knowledge showed positive links with almost all the studied risks, except for intentional exposure to cyberhate.

Higher content creation skills increased the chances of encountering health-oriented harmful content online, both intentionally and unintentionally. Otherwise, digital skills did not directly increase the probability of risky experiences.

These results partially support and challenge previous interpretations of the effects of digital skills on risky experiences. In our investigation, only one effect suggested the causal impact: children with higher content creation and production skills had an increased risk of exposure to health-oriented harmful content. Yet, no other skills dimension had such a direct impact, though there were several associations between digital skills dimensions and risky experiences. Taking into consideration that content creation and production skills also increased tendencies to search for health content online, it is probable that our findings provide evidence for the suggested indirect link between digital skills and risky experiences via online activities (e.g., Livingstone et al., 2017; 2023). Future research could focus more on the specific types of online activities that may increase specific risky experiences to corroborate this finding.

# 3.3.4.3 The effect of digital skills on wellbeing

There was almost no direct impact of any of the digital skills dimensions on any of the examined wellbeing dimensions. The only exception was a small increase in perceived academic performance affected by higher communication and interaction skills. Nevertheless, there were several associations between digital skills dimensions and the selected wellbeing indicators. The psychological wellbeing, indicated by higher reported life satisfaction, was higher among children with higher communication and interaction skills. Social wellbeing, indicated here by perceived support from friends, was higher among children with higher communication and





interaction skills. Cognitive wellbeing, indicated by perceived performance at school (as contrasted to classmates), was higher among children with higher information navigation and processing skills and those who reported lower content creation and production skills.

Higher communication and interaction skills increase the perceived academic performance. There were no other direct effects of digital skills on the changes in wellbeing.

These findings need to be taken in the context of the whole proposed model of the effect of digital skills, as presented in Chapter 1.1. As depicted in the introduction to this section, we did not expect to find evidence of a robust direct impact of digital skills dimensions on wellbeing. The literature proposes a much more complex interplay of the factors. Also based on our findings we propose that, firstly, future research can explore further the moderated effects, where we can expect that digital skills might benefit only a certain segment of the youth population or, on the other hand, hinder the benefits for certain groups. Secondly, future research can explore further the indirect effect, which can be even more crucial to investigate. On our data, one such example would be the effect of the communication and interaction skills that impacted academic wellbeing. Even though the more complex analysis is beyond the scope of this report, we can propose an explanation for this link referring to our other findings. Our first analysis showed that this digital skills dimension is increased by higher self-efficacy and a higher number of daily activities (and this effect was bi-directional). Moreover, children higher on this dimension were usually those with better social wellbeing indicated by a good family environment and social support from friends. As the additional analysis showed, this skill also positively impacted online communication, which can also involve getting support for engagement with school-work. This all in turn can suggest that these skills play a significant role in children's academic performance.





### 4 Conclusion and recommendations for future research

This report provides the first brief insight into the role of digital skills on in children's (12-17) lives as captured via a three-wave longitudinal survey in six European countries within the ySKILLS project. Our findings are novel in their focus on digital skills as a multidimensional construct, capturing the diverse role of the five dimensions of digital skills and the digital knowledge that feeds into the broader construct of digital literacy. Moreover, they are innovative by examining the longitudinal effects, providing robust evidence to the ongoing debate that, so far, has to a large extent been based on cross-sectional data.

Our findings provide support for the benefits of the multidimensional approach to digital skills. Not only do diverse dimensions of digital skills show different trajectories of development, but they are also affected by different factors. In addition, their own effect varied in terms of how they impacted digital engagement, experiences with online risks, and children's and youth's wellbeing.

Our data showed that the general trajectory of the development of distinct dimensions of digital skills needs to be taken into consideration, especially in the research focusing on their change via specific interventions. It is important to recognize the considerable variability in both the average levels of and overall progression in digital skills among children. Notably, communication and interaction digital skills demonstrated minimal average increase due to their relatively widespread presence in the sample. Similarly, stability was observed in information navigation skills as well as content creation and production skills, where the saturation remained below the average level. Further analysis of the factors that contributed to their development showed that children's self-efficacy and increased digital engagement were positively affecting the increase in their digital skills, though there were differences in the effect on the separate dimensions. Concerning the role of parental mediation, our results show that restrictive parental mediation impacted technical and operational skills negatively. On the contrary, enabling parental mediation had no direct effect, which might appear to be at odds with ongoing academic discussion about this praxis.. However, we need to stress that our report provided complex analyses that did not specifically focus on moderation or mediation effects, which could potentially clarify the absent effect of this factor in our analyses. These need to be thoroughly examined, especially if we take into account the complexity of our models that control for substantial factors on the individual level.

The second section of our investigation focused on the impact of digital skills. The evidence partially supported but also partially challenged the propositions regarding the effect of digital skills on children's digital experiences and wellbeing. The impact of diverse dimensions of digital skills on digital engagement showed that sometimes the dimensions had a positive effect, but in distinct cases, they led to a decrease in certain activities. For instance, frequent online communication with friends was positively impacted by technical and operational skills, communication and interaction skills, but negatively impacted by programming skills. In general, the findings show a highly diversified effect of digital skills, some expected (i.e., communication skills predicting more frequent online communication), some warranting more inquiry, for instance, the absent direct effect of information navigation and processing on health information seeking.

Moreover, our examination did not reveal a direct link between higher levels of digital skills and an increase in exposure to risks, except for the effect of content creation skills. In this area of investigation, we propose more detailed research on the links between digital skills, activities, and online risks, to disentangle this effect.

With regard to wellbeing, only higher communication and interaction skills increased the perceived academic performance indicating cognitive wellbeing. However, we presume that digital skills have mostly indirect effect that needs to be investigated in more depth especially in relation to specific online activities and within the specified social environment.





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# 6 Appendix A: Measures

The detailed description (including description of items) is freely available in the data dictionary file (<u>https://doi.org/10.5281/zenodo.8199630</u>).

Sociodemographic information and individual characteristics

Age: *In what year were you born? In what month were you born?* (Age computed from year and month of birth).

**Gender**: *What is your gender? Please, select which applies*... (0) *Boy*; (1) *Girl*; (2) *Other* (Not included in the analyses).

**Socioeconomic status** (1 item): Which of the following best describes your financial situation and that of the people with whom you live? (1) We struggle to get by – We sometimes do not have enough money to afford basic needs, such as food and clothes; (2) We live modestly – We have to manage our money carefully and limit our daily spending; (3) We get by ok – We have enough for everyday things, but we have to save for more serious purchases and expenses; (4) We live well – We have enough money to afford most things without having to save for them; (5) We live very well – We can purchase luxury items, like [LOCAL EXAMPLES], and still have money left over.

**Perceived discrimination** (1 item): In the PAST YEAR, have you sometimes felt that you were treated badly in your daily life because of your family or where it is from, your skin colour, or your religion? (1) Never; (2) Once; (3) A few times; (4) At least every month; (5) At least every week; (6); Daily or almost daily.

**Self-efficacy** (4 items): *How true are these things of you?* (e.g., *I can solve most problems if I try hard, If I am in trouble I can usually think of something to do*). (1) *Not true;* (2) *A bit true;* (3) *Fairly true;* (4) *Very true.* 

### Wellbeing

**Frequency of physical activities** (1 item): *Thinking about the LAST MONTH... Have you been physically active* (e.g., *running or swimming or biking*)? (1) *Never*; (2) *A few times*; (3) *At least every week*; (4) *Daily or almost daily.* 

**Satisfaction positive dimension** (3 items): *In general, how true were these things of you in the PAST YEAR?* (e.g., *I felt happy*). (1) *Never*; (2) *Rarely*; (3) *Sometimes*; (4) *Often.* 

**Support from friends** (3 items): *Now we will ask you a few things about how you see people around you. How true are the following things for you?* (e.g., *My friends really try to help me*). (1) *Not true*; (2) *A bit true*; (3) *Fairly true*; (4) *Very true.* 

**Family environment** (3 items): *How true are the following things about your family and home?* (e.g., *When I speak someone listens to what I say).* (1) *Not true;* (2) *A bit true;* (3) *Fairly true;* (4) *Very true.* 

**Performance at school as compared to classmates** (1 item): *In the PAST YEAR, how did you perform at school compared to your classmates*? (1) *Much worse than them*; (2) *A bit worse than them*; (3) *About the same as them*; (4) *A bit better than them*; (5) *Much better than them*.

### **Online civic engagement**

**Online civic engagement** (5 items): *People can express their opinions regarding important local, social, environmental, and political issues by participating in different activities. Have you done any of the following in the PAST YEAR ONLINE (e.g., on Facebook or Twitter, YouTube, other websites)? (e.g., Signed an online petition; Participated in an internet-based protest or campaign). (1) Never; (2) Once; (3) Twice; (4) More than twice.* 



### **Parental mediation**

**Restrictive parental mediation** (3 items): *Would you agree that your parent or carer does any of these things?* (e.g., *Sets rules about when you can use the internet*). (1) *Strongly disagree*; (2) *Disagree*; (3) *Neither disagree nor agree*; (4) *Agree*; (5) *Strongly agree*.

**Enabling parental mediation** (5 items): *How often does your parent or carer do any of these things?* (e.g., *Suggests ways to use the internet safely*). (1) *Strongly disagree*; (2) *Disagree*; (3) *Neither disagree nor agree*; (4) *Agree*; (5) *Strongly agree*.

## Internet use and online activities

**Internet use** (1 item): About how long do you spend on the internet during a regular weekday (i.e., school day)? (1) Little or no time; (2) About half an hour; (3) About 1 hour; (4) About 2 hours; (5) About 3 hours; (6) About 4 hours; (7) About 5 hours; (8) About 6 hours; (9) About 7 hours or more.

Internet access (1 item): Are you able to access the INTERNET at home? (0) No; (1) Yes.

**Online activities** (11 items): *Now we will ask you about what you do ON THE INTERNET or on a PHONE. In the PAST MONTH, how often have you done the following things?* (e.g., *I used the internet to search or follow news about local, social, environmental, or political issues; I listened to music or watched videos or music clips online).* (1) *Never;* (2) *A few times;* (3) *At least every week;* (4) *Daily or almost daily;* (5) *Several times each day;* (6) *Almost all the time.* 

# **Digital skills**

Please indicate how true the following statements are of you when thinking about how you use the internet and technologies such as mobile phones or computers. Reply thinking about how true this would be of you if you had to do it now, on your own. If you do not understand what the question is asking, tick the box I don't understand what you mean by this. Sometimes there are various examples given; only select 'Very true of me' if all of the examples apply to what you do or know.

**Technical and operational** (6 items): E.g., *I know how to adjust privacy settings*; *I know how to turn off the location settings on mobile devices*). (0) *I don't understand what you mean by this*; (1) *Not at all true of me*; (2) *Not very true of me*; (3) *Neither true nor untrue of me*; (4) *Mostly true of me*; (5) *Very true of me*.

**Programming** (1 item): *I know how to use programming language (e.g., XML, Python).* (0) *I don't understand what you mean by this;* (1) *Not at all true of me;* (2) *Not very true of me;* (3) *Neither true nor untrue of me;* (4) *Mostly true of me;* (5) *Very true of me.* 

**Information navigation and processing** (6 items): E.g., I know how to choose the best keywords for online searches; I know how to find a website I have visited before). (0) I don't understand what you mean by this; (1) Not at all true of me; (2) Not very true of me; (3) Neither true nor untrue of me; (4) Mostly true of me; (5) Very true of me.

**Communication and interaction** (6 items): E.g., *I know when I should mute myself or disable video in online interactions; I know which images and information of me it is OK to share online).* (0) *I don't understand what you mean by this;* (1) *Not at all true of me;* (2) *Not very true of me;* (3) *Neither true nor untrue of me;* (4) *Mostly true of me;* (5) *Very true of me.* 

**Content creation and production** (6 items): E.g., *I know how to edit existing digital images, music and videos; I know how to ensure that many people will see what I put online).* (0) *I don't understand what you mean by this;* (1) *Not at all true of me;* (2) *Not very true of me;* (3) *Neither true nor untrue of me;* (4) *Mostly true of me;* (5) *Very true of me.* 

**Knowledge items** (6 items): To what extent are the following statements about technologies such as the internet and mobile phones true or not true? If you are not sure whether the statement is definitely true or definitely not true, please let us know by ticking the I'm not sure box. If you do not understand what





the question is asking, tick the box I do not understand what you mean by this (e.g., The first search result is always the best information source; Using hashtags (#) increases the visibility of a post). (0) I do not understand what you mean by this; (1) Definitely not true; (2) Definitely true; (3) I am not sure.

### **Online risks**

**Cyberhate**: ON THE INTERNET, you may encounter content that attacks certain groups or individuals (e.g., because of their skin colour, religion, nationality, gender, or sexuality). This could be, for example, Muslims, migrants, Jews, Roma, etc. [LOCAL EXAMPLES]. This could be in the form of hateful, degrading, or racist messages, comments, images, or videos.

**Intended exposure to cyberhate** (1 item): And how often have you seen something like this when you *INTENDED to see it?* (1) *Never*; (2) *Once*; (3) *A few times*; (4) *At least every month*; (5) *At least every week*; (6) *Daily or almost daily.* 

**Being upset after intended exposure to cyberhate** (1 item): *How often did you feel UPSET about it when you INTENDED to see it?* (1) *Never*; (2) *In some cases*; (3) *In about half of the cases*; (4) *In most cases*; (5) *Every time.* 

**Unintended exposure to cyberhate** (1 item): And how often have you seen something like this when you DID NOT INTEND to see it? (1) Never; (2) Once; (3) A few times; (4) At least every month; (5) At least every week; (6) Daily or almost daily.

**Being upset after unintended exposure to cyberhate** (1 item): *How often did you feel UPSET about it when you DID NOT INTEND to see it?* (1) *Never*; (2) *In some cases*; (3) *In about half of the cases*; (4) *In most cases*; (5) *Every time.* 

**Harmful content**: ON THE INTERNET, you may also encounter content (texts, images, videos) that is not healthy or that can be harmful. This includes content about taking drugs, alcohol, harmful and unhealthy dieting or eating, or other behaviour which can be harmful for your health.

**Intended exposure to harmful content online** (1 item): *How often have you seen something like this when you INTENDED to see it?* (1) *Never*; (2) *Once*; (3) *A few times*; (4) *At least every month*; (5) *At least every week*; (6) *Daily or almost daily.* 

**Being upset after intended exposure to harmful content online** (1 item): *How often did you feel UPSET about it when you INTENDED to see it?* (1) *Never*; (2) *In some cases*; (3) *In about half of the cases*; (4) *In most cases*; (5) *Every time.* 

**Unintended exposure to harmful content online** (1 item): *How often have you seen something like this when you DID NOT INTEND to see it?* (1) *Never*; (2) *Once*; (3) *A few times*; (4) *At least every month*; (5) *At least every week*; (6) *Daily or almost daily.* 

**Being upset after unintended exposure to harmful content online** (1 item): *How often did you feel UPSET about it when you DID NOT INTEND to see it?* (1) *Never*; (2) *In some cases*; (3) *In about half of the cases*; (4) *In most cases*; (5) *Every time.* 

**Sexual content**: You may also see ON THE INTERNET a lot of images (e.g., pictures, photos, videos) that are obviously sexual (e.g., they may show naked people or people having sex) that were NOT SENT directly to you. In the PAST YEAR...

**Intended exposure to sexual content online** (1 item): And how often have you seen something like this when you INTENDED to see it? (1) Never; (2) Once; (3) A few times; (4) At least every month; (5) At least every week; (6) Daily or almost daily.

**Being upset after intended exposure to sexual content online** (1 item): *How often did you feel UPSET about it when you INTENDED to see it?* (1) *Never*; (2) *In some cases*; (3) *In about half of the cases*; (4) *In most cases*; (5) *Every time.* 



**Unintended exposure to sexual content online** (1 item): *How often have you seen something like this when you DID NOT INTEND to see it?* (1) *Never;* (2) *Once;* (3) *A few times;* (4) *At least every month;* (5) *At least every week;* (6) *Daily or almost daily.* 

**Being upset after unintended exposure to sexual content online** (1 item): *How often did you feel UPSET about it when you DID NOT INTEND to see it?* (1) *Never*; (2) *In some cases*; (3) *In about half of the cases*; (4) *In most cases*; (5) *Every time.* 

# 7 Appendix B: Bivariate comparisons

Appendix B presents the bivariate comparison of the levels of digital skills in Wave 1 and the outcomes in Wave 2. To provide a descriptive overview of these bivariate associations, we compared the levels of skills distinguished into low, medium, and high, with two categories of outcomes. The description of the process of creating the categories is described below. For parsimony, the tables show only the category of those engaged online, experiencing risk, or reporting emotional impact. The *p* level is set at < .01 for the whole sample and < .05 for country samples and risk questions. We urge caution with interpreting the differences based on small samples, especially those connected to risk activities. The analyses with low *N* are flagged in orange. The significant differences across high and low skills are flagged in blue. Moreover, we do not recommend making any comparisons between countries, as the samples are not representative, and the data collection procedure – especially regarding how old children were asked about risk experiences – varied across countries (see Survey methodology chapter).

# The derived variables:

Digital skills dimensions were divided into low, medium, and high, according to the thresholds of one and two-thirds of the values in the sample.

Online activities: dichotomised to 0 = 'less than daily' and 1 = 'daily and more often (past month)'.

Online civic engagement items: dichotomised to 0 = 'never' and 1 = 'at least once (past year)'.

Online risks: dichotomised to 0 = 'never' and 1 = 'at least once'.





Table B1.	Online activities and civic engagement	t										
Country	Skills	Construct	Item	Low	Low%	Medium	Medium%	High	High%	Low-High Diff %	Chi (df = 2)	р
All	Communication and interaction skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	679	85%	1188	91%	1455	91%	-7%	24.88	0.00
Estonia	Communication and interaction skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	124	78%	218	85%	293	86%	-8%	5.01	0.08
Finland	Communication and interaction skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	63	89%	142	92%	200	92%	-3%	0.61	0.74
Germany	Communication and interaction skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	119	84%	170	89%	231	91%	-8%	4.90	0.09
Italy	Communication and interaction skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	115	97%	269	95%	247	97%	0%	0.86	0.65
Poland	Communication and interaction skills	Activities (Daily or more)	Loommunicated with my friends (e.g., via Messenger, email, Whats App, Facebook, Instagram)	117	82%	179	91%	153	90%	-8%	6.89	0.03
Portugal	Communication and interaction skills	Activities (Daily or more)	Leommunicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	1/1	85%	210	92%	331	0/1%	-0%	9.60	0.01
1 of tugai	Communication and incraction skins	Activities (Daily of hole)	Learning and with my nerous (e.g., via wessenger, enan, whatsApp, racebook, instagram)	141	0.570	210	12/0	551	J=70	-970	9.00	0.01
All	Communication and interaction skills	Activities (Daily or more)	Instagram)	511	64%	896	69%	1132	71%	-7%	11.92	0.00
<b>n</b>	o 1.2 112 2 110			70	500/	125	520/	200	500/	00/	2.74	0.15
Estonia	Communication and interaction skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	79	50%	135	53%	200	58%	-9%	3.74	0.15
Finland	Communication and interaction skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	47	66%	109	70%	163	74%	-8%	1 99	0.37
T IIIIda Ki	Communication and interaction skins	retivites (Dury of more)	reonintaineated with my parents of earegivers (e.g., via messenger, entail, whats upp, racebook, instagram)	-17	0070	105	7070	105	7470	-070	1.55	0.57
Germany	Communication and interaction skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	83	59%	105	56%	158	63%	-4%	2.48	0.29
Italy	Communication and interaction skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	98	84%	245	86%	218	86%	-1%	0.16	0.93
D 1 1	0 1.7 117 7 111			02	570/	105	(50)	100	6407	70/	2.20	0.20
Poland	Communication and interaction skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, whatsApp, Facebook, instagram)	82	5/%	125	65%	108	64%	- / %	2.38	0.30
Portugal	Communication and interaction skills	Activities (Daily or more)	Learning and with my parents or caregivers (e.g., via Messenger, email Whats Ann Facebook Instagram)	122	73%	177	77%	285	79%	-7%	2.95	0.23
ronugai	Communication and incraction skins	Activities (Daily of more)	reonintumeated with my parents of caregivers (e.g., via wessenger, entan, whatsrpp, racebook, instagram)	122	7370	177	///0	205	1970	-770	2.75	0.25
All	Communication and interaction skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	82	11%	139	11%	248	16%	-5%	19.89	0.00
Estonia	Communication and interaction skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	14	10%	23	10%	47	14%	-5%	3.52	0.17
Finland	Communication and interaction skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	3	4%	10	7%	21	10%	-5%	2.46	0.29
Germany	Communication and interaction skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	11	8%	15	8%	32	13%	-5%	3.90	0.14
Italy	Communication and interaction skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	14	12%	42	15%	54	22%	-10%	6.99	0.03
Poland	Communication and interaction skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	10	7%	17	9%	19	12%	-4%	1.67	0.43
Portugal	Communication and interaction skills	Activities (Daily or more)	I created and edited some digital content (e.g. music, videos gifs memes)	30	18%	32	14%	75	22%	-3%	5.08	0.08
All	Communication and interaction skills	Activities (Daily or more)	Listened to music or watched videos or music cline online	578	73%	1041	80%	13/15	85%	-12%	50.28	0.00
Estonio	Communication and interaction skills	Activities (Daily or more)	Listened to music of watched videos of music clips online	114	720/	1041	80%	284	9.10/	-12/0	9 15	0.00
Estonia	Communication and interaction skills	Activities (Daily of more)	Listened to music of watched videos of music clips online	114	(70/	199	80%	104	04/0	-11/0	8.50	0.02
riniand		Activities (Daily of more)	This end to music or watched videos or music clips online	40	6770	122	80%	104	8370	-1/70	8.30	0.01
Germany	Communication and interaction skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	84	60%	126	65%	195	/9%	-19%	17.67	0.00
Italy	Communication and interaction skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	100	85%	239	85%	233	91%	-6%	5.72	0.06
Poland	Communication and interaction skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	110	75%	167	86%	144	85%	-10%	7.02	0.03
Portugal	Communication and interaction skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	122	74%	188	81%	305	87%	-12%	11.41	0.00
All	Communication and interaction skills	Activities (Daily or more)	I played games on my computer or phone	436	55%	716	56%	926	58%	-4%	3.80	0.15
Estonia	Communication and interaction skills	Activities (Daily or more)	I played games on my computer or phone	95	62%	141	57%	197	58%	4%	0.84	0.66
Finland	Communication and interaction skills	Activities (Daily or more)	I played games on my computer or phone	39	53%	88	57%	131	59%	-6%	0.71	0.70
Germany	Communication and interaction skills	Activities (Daily or more)	I played games on my computer or phone	63	45%	78	41%	113	45%	-1%	0.98	0.61
Italy	Communication and interaction skills	Activities (Daily or more)	I played games on my computer or phone	73	62%	181	64%	177	70%	-8%	2.77	0.25
Poland	Communication and interaction skills	Activities (Daily or more)	I played games on my computer or phone	69	47%	98	51%	101	60%	-13%	5.35	0.07
Portugal	Communication and interaction skills	Activities (Daily or more)	I played games on my computer or phone	97	58%	130	58%	207	59%	0%	0.02	0.99
All	Communication and interaction skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or nsychological well-being	68	9%	113	9%	190	12%	-3%	10.39	0.01
Estonia	Communication and interaction skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	14	9%	24	10%	38	11%	-2%	0.63	0.73
Finland	Communication and interaction skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	3	4%	7	5%	14	7%	-2%	0.79	0.67
Garmany	Communication and interaction skills	Activities (Daily or more)	I searched for information about mental health mental difficulties, or psychological well being	6	470	16	0%	10	90%	404	2.60	0.07
Terler	Communication and interaction skills	Activities (Daily of more)	I searched for information about mental health, mental differenties, or psychological well-being	7	4/0	10	70/	19	0/0	-470	2.00	0.27
naly D.1.1		Activities (Daily of more)	I searched for information about mental health, mental difficulties, or psychological weil-being	17	120/	19	/ 70	33	1470	-870	9.37	0.01
Poland	Communication and interaction skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	1/	13%	18	10%	22	13%	0%	1.56	0.46
Portugal	Communication and interaction skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	21	13%	29	13%	62	18%	-4%	3.05	0.22
All	Communication and interaction skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	77	10%	94	7%	190	12%	-2%	18.25	0.00
Estonia	Communication and interaction skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	12	8%	15	6%	40	12%	-4%	6.04	0.05
Finland	Communication and interaction skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	5	7%	5	3%	18	8%	-1%	4.00	0.14
Germany	Communication and interaction skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	6	4%	13	7%	24	10%	-5%	3.99	0.14
Italy	Communication and interaction skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	11	9%	19	7%	31	12%	-3%	4.82	0.09
Poland	Communication and interaction skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	15	11%	11	6%	13	8%	3%	3.06	0.22
Portugal	Communication and interaction skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	28	17%	31	14%	64	18%	-1%	2.22	0.33
A 11	Communication and interaction skills	Activities (Deily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information	191	220/	295	228/	502	270/	09/	41.07	0.00
All	Communication and interaction skins	Activities (Daily of more)	about my interests)	101	23 /0	203	22 /0	502	32 /6	-770	41.07	0.00
Estonia	Communication and interaction skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	30	19%	41	16%	96	28%	-9%	12.98	0.00
			interests)									
Finland	Communication and interaction skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	10	14%	25	17%	62	29%	-14%	10.51	0.01
			Increase I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my									
Germany	Communication and interaction skills	Activities (Daily or more)	interests)	19	13%	28	15%	53	21%	-7%	4.72	0.09
Tealer	Communication and its of 170	A stinition (Delity on	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	42	260/	0.5	200/	100	4207	69/	0.71	0.01
italy	Communication and interaction skills	Activities (Daily or more)	interests)	43	36%	85	30%	109	42%	-6%	9.71	0.01
Poland	Communication and interaction skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	24	17%	35	18%	54	33%	-16%	13.57	0.00
- onnu		the course of th	interests)	21	1,70	55	10/0	54	5570		10.07	0.00
Portugal	Communication and interaction skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	55	33%	71	31%	128	36%	-3%	1.91	0.39
-		· · /	interests)									

All	Communication and interaction skills	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other	143	18%	281	22%	444	28%	-10%	32.44	0.00
			personal interests) Lucad the internet or phone to practice comething Lucas learning (e.g., mathe, a language, music, or other personal									
Estonia	Communication and interaction skills	Activities (Daily or more)	interests)	19	12%	35	14%	82	24%	-12%	14.73	0.00
E' 1 1			I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal	14	100/	20	250/	(7	210/	120/	4.01	0.12
Finland	Communication and interaction skills	Activities (Daily or more)	interests)	14	19%	38	25%	0/	31%	-12%	4.21	0.12
Germany	Communication and interaction skills	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal	14	10%	29	15%	56	22%	-12%	10.99	0.00
		· · · · · · · · · · · · · · · · · · ·	interests)			-/						
Italy	Communication and interaction skills	Activities (Daily or more)	interacte)	30	25%	75	26%	82	32%	-6%	2.72	0.26
			I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal									
Poland	Communication and interaction skills	Activities (Daily or more)	interests)	22	16%	47	24%	52	31%	-15%	8.76	0.01
Portugal	Communication and interaction skills	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal	44	27%	57	25%	105	30%	-3%	1.52	0.47
ronugui		Theurines (Buily of more)	interests)		2770	5,	2070	105	5070	570	1.02	0.17
All	Communication and interaction skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	106	14%	198	15%	276	18%	-4%	6.95	0.03
Estonia	Communication and interaction skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	13	8%	27	11%	38	11%	-3%	1.10	0.58
Finland	Communication and interaction skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	8	12%	28	19%	50	24%	-12%	5.45	0.07
Germany	Communication and interaction skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	8	6%	19	10%	24	10%	-4%	2.32	0.31
Italy	Communication and interaction skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	22	19%	55	19%	59	23%	-4%	1.46	0.48
Poland	Communication and interaction skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	14	11%	24	13%	21	13%	-2%	0.46	0.79
Portugal	Communication and interaction skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	41	2.5%	45	20%	84	24%	1%	2.09	0.35
A II	Communication and interaction skills	Activities (Daily or more)	On the internet or phone. Hooked for new friends or contacts	68	0%	124	10%	212	14%	5%	15 59	0.00
Entenia	Communication and interaction skills	A stivities (Daily of more)	On the interact of phone, it looked for new intends of contacts	1.4	00/	20	10/0	45	1.20/	-370	4.72	0.00
Estonia	Communication and interaction skills	Activities (Daily or more)	On the internet of phone, I looked for new irrends of contacts	14	970	20	870	43	13%	-470	4.75	0.09
Finland	Communication and interaction skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	4	6%	14	9%	29	13%	-8%	3.96	0.14
Germany	Communication and interaction skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	5	4%	11	6%	20	8%	-5%	3.30	0.19
Italy	Communication and interaction skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	9	8%	33	12%	34	14%	-5%	2.27	0.32
Poland	Communication and interaction skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	6	5%	15	8%	13	8%	-3%	1.83	0.40
Portugal	Communication and interaction skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	30	18%	31	14%	71	20%	-2%	3.98	0.14
All	Content creation and production skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email. WhatsApp, Facebook, Instagram)	1912	88%	800	93%	595	91%	-3%	21.42	0.00
Estonia	Content creation and production skills	Activities (Daily or more)	L communicated with my friends (e.g. via Messenger email WhatsAnn Facebook Instagram)	414	82%	121	88%	98	87%	-5%	4 19	0.12
Estonia	Content erection and production skills	Activities (Daily or more)	Leomannicated with my fiends (e.g., via Messenger, mail, what the field of the strategies)	212	010/	70	029/	111	0.00%	10/	0.16	0.02
Finland	Content creation and production skills	Activities (Daily or more)	communicated with my intensite (e.g., via Messenger, email, whatsApp, Facebook, instagram)	212	9170	19	9270	111	90%	170	0.16	0.92
Germany	Content creation and production skills	Activities (Daily or more)	i communicated with my triends (e.g., via Messenger, email, whatsApp, Facebook, instagram)	285	80%	130	93%	105	92%	-0%	6.72	0.03
Italy	Content creation and production skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	353	96%	189	96%	84	97%	0%	0.00	1.00
Poland	Content creation and production skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	286	87%	95	93%	67	88%	-1%	3.24	0.20
Portugal	Content creation and production skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	362	89%	186	94%	130	94%	-5%	6.78	0.03
All	Content creation and production skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	1451	67%	613	71%	465	71%	-4%	8.53	0.01
Estonia	Content creation and production skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	274	54%	75	55%	65	58%	-3%	0.43	0.81
Finland	Contant grantian and production skills	Activities (Deily or more)	Learning instal with my parante or caracivers (a.g., via Massangar, amail, Whats Ann, Facabaals, Instagram)	171	720/	50	60%	00	70%	20/	0.65	0.72
1 manu	Content creation and production skins	Activities (Daily of more)	r communicated with my parents of caregivers (e.g., via Wessenger, email, whatsripp, racebook, instagram)	1/1	7370	57	0770	00	7070	570	0.05	0.72
Germany	Content creation and production skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	189	57%	89	64%	68	61%	-3%	1.83	0.40
Italy	Content creation and production skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	318	87%	165	83%	73	88%	-1%	1.50	0.47
Poland	Content creation and production skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	197	61%	65	65%	53	70%	-9%	2.36	0.31
Portugal	Content creation and production skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	302	73%	160	80%	118	83%	-9%	6.45	0.04
				102	00/	120	150/	144	220/	140/	00.70	0.00
All	Content creation and production skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gits, memes)	182	9%	139	17%	144	23%	-14%	90.70	0.00
Estonia	Content creation and production skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	43	9%	19	15%	22	21%	-11%	11.16	0.00
Finland	Content creation and production skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	8	4%	9	11%	17	14%	-11%	13.45	0.00
Germany	Content creation and production skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	24	7%	10	7%	24	22%	-14%	17.19	0.00
Italy	Content creation and production skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	36	10%	45	23%	28	33%	-23%	32.13	0.00
Poland	Content creation and production skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	18	6%	13	13%	14	19%	-13%	12.97	0.00
Portugal	Content creation and production skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	53	13%	43	22%	39	28%	-15%	16.54	0.00
All	Content creation and production skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	1673	77%	731	85%	547	84%	-7%	32.60	0.00
Estonia	Content creation and production skills	Activities (Daily or more)	L listened to music or watched videos or music clips online	389	78%	110	83%	96	85%	-7%	3.57	0.17
Finland	Content creation and production skills	Activities (Daily or more)	Listened to music or watched videos or music cline online	182	77%	69	83%	103	830%	-6%	2.47	0.20
r manu		A (i ki (D i)		210	(20/	110	700/	105	770/	-070	14.65	0.27
Germany	Content creation and production skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	210	03%	110	/9%	85	//%	-14%	14.65	0.00
Italy	Content creation and production skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	309	85%	179	90%	79	91%	-6%	5.08	0.08
Poland	Content creation and production skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	264	80%	91	89%	64	86%	-7%	6.11	0.05
Portugal	Content creation and production skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	319	80%	172	86%	120	85%	-6%	4.35	0.11
All	Content creation and production skills	Activities (Daily or more)	I played games on my computer or phone	1151	54%	507	59%	408	63%	-10%	21.75	0.00
Estonia	Content creation and production skills	Activities (Daily or more)	I played games on my computer or phone	282	57%	78	59%	71	63%	-6%	1.46	0.48
Finland	Content creation and production skills	Activities (Daily or more)	I played games on my computer or phone	127	54%	52	60%	78	62%	-9%	2.86	0.24
Germany	Content creation and production skills	Activities (Daily or more)	I played games on my computer or phone	129	39%	65	47%	60	54%	-15%	8.07	0.02
Italy	Content creation and production skills	Activities (Daily or more)	I plaved games on my computer or phone	228	63%	137	69%	62	75%	-12%	5.09	0.08
Poland	Content creation and production skills	Activities (Daily or more)	I played games on my computer or phone	158	48%	59	58%	49	65%	-17%	8.93	0.01
Portugal	Content creation and production skills	Activities (Daily or more)	I played games on my computer or phone	227	57%	116	50%	88	630%	-6%	1.53	0.47
All	Content ereation and production skills	Activities (Daily of more)	I searched for information about montal health montal difficulties or neuclalation will be the	100	00/	110	130/	70	139/	40/	16.06	0.00
	Content creation and production skills	Activities (Daily or more)	I scarched for anormation about mental nearth, mental difficulties, or psychological weil-being	180	970	110	13%	19	12%	-4%	10.90	0.00
Estonia	Content creation and production skills	Activities (Daily or more)	i searched for information about mental health, mental difficulties, or psychological well-being	41	8%	20	15%	15	14%	-5%	6.10	0.05

Finland	Content creation and production skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	10	4%	6	8%	8	7%	-2%	1.47	0.48
Germany	Content creation and production skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	20	6%	13	10%	8	7%	-1%	1.48	0.48
Italy	Content creation and production skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	24	7%	24	12%	13	15%	-9%	8.05	0.02
Poland	Content creation and production skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	31	10%	14	15%	11	14%	-4%	2.12	0.35
Portugal	Content creation and production skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties or psychological well-being	54	14%	33	17%	24	17%	-4%	1.76	0.41
All	Content creation and production skills	Activities (Daily or more)	I searched for information about physical health injury or physical treatment	183	9%	88	10%	87	14%	-5%	12.39	0.00
Estonia	Content creation and production skills	Activities (Daily or more)	I searched for information about physical health injury, or physical treatment	38	8%	15	11%	14	13%	-5%	3 10	0.20
Einland	Content creation and production skins	Activities (Daily or more)	I searched for information about physical health, injury, or physical iterational	14	60%	5	60/	0	70/	10/	0.20	0.20
Campany	Content creation and production skills	Activities (Daily of more)	I searched for information about physical health, injury, or physical treatment	14	50/	12	109/	7	120/	-1 /0	7.76	0.91
Germany	Content creation and production skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	10	370	15	10%	14	1570	-870	7.70	0.02
Italy	Content creation and production skills	Activities (Daily or more)	i searched for information about physical health, injury, or physical treatment	28	8%	19	10%	14	16%	-9%	5.19	0.07
Poland	Content creation and production skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	25	8%	5	5%	8	11%	-2%	1.88	0.39
Portugal	Content creation and production skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	62	16%	31	16%	28	20%	-5%	1.58	0.45
All	Content creation and production skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my interests)	463	21%	265	31%	234	36%	-15%	66.87	0.00
Estonia	Content creation and production skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my interests)	95	19%	36	27%	36	33%	-14%	10.89	0.00
Finland	Content creation and production skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my interests)	41	18%	19	23%	36	30%	-12%	6.53	0.04
Germany	Content creation and production skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	39	12%	35	25%	26	23%	-11%	15.48	0.00
Italy	Content creation and production skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my interact)	119	32%	79	40%	37	43%	-10%	4.80	0.09
Poland	Content creation and production skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	59	18%	21	21%	32	43%	-25%	19.41	0.00
Portugal	Content creation and production skills	Activities (Daily or more)	interests) I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	110	27%	75	37%	67	47%	-20%	20.26	0.00
All	Content evention and production skills	Activities (Daily or more)	interests) I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other	410	1094	220	2794	214	220/	1494	56.27	0.00
All		Activities (Daily of more)	personal interests) I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal	417	1976	250	2776	214	33 /6	-14 /0	30.27	0.00
Estonia	Content creation and production skills	Activities (Daily or more)	interests) Lused the internet or phone to practise something Lwas learning (e.g., maths, a language, music, or other personal	71	14%	27	20%	38	34%	-20%	22.36	0.00
Finland	Content creation and production skills	Activities (Daily or more)	interests)	59	25%	22	27%	37	31%	-5%	1.11	0.57
Germany	Content creation and production skills	Activities (Daily or more)	interests)	38	11%	31	22%	31	27%	-16%	17.83	0.00
Italy	Content creation and production skills	Activities (Daily or more)	I used the internet of phone to practise something I was learning (e.g., maths, a language, music, or other personal interests)	96	26%	60	30%	30	35%	-9%	3.05	0.22
Poland	Content creation and production skills	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal interests)	66	21%	26	26%	28	37%	-17%	8.74	0.01
Portugal	Content creation and production skills	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal interests)	89	22%	64	32%	50	36%	-13%	12.37	0.00
All	Content creation and production skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	289	14%	148	17%	139	22%	-8%	24.65	0.00
Estonia	Content creation and production skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	46	9%	13	10%	19	17%	-8%	5.54	0.06
Finland	Content creation and production skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	37	16%	18	22%	31	26%	-10%	4.64	0.10
Germany	Content creation and production skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	26	8%	12	9%	13	12%	-3%	1.20	0.55
Italy	Content creation and production skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	72	20%	43	22%	21	24%	-5%	0.97	0.62
Poland	Content creation and production skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	29	9%	17	17%	11	15%	-5%	5.03	0.08
Portugal	Content creation and production skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	79	20%	45	23%	44	31%	-12%	7.91	0.02
All	Content creation and production skills	Activities (Daily or more)	On the internet or phone. I looked for new friends or contacts	185	9%	110	13%	106	17%	-8%	32.44	0.00
Estonia	Content creation and production skills	Activities (Daily or more)	On the internet or phone. I looked for new friends or contacts	42	9%	16	12%	21	19%	-10%	9.31	0.01
Estonia	Content creation and production skins	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	20	0%	10	1270	17	1/0/	-10/6	2.15	0.01
Garmany	Content creation and production skills	Activities (Daily or more)	On the internet or phone. I looked for new friends or contacts	20	970 40/	12	1270	0	1470 90/	-376	5.22	0.07
Germany	Content creation and production skills	Activities (Daily or more)	On the internet or phone, I looked for new triends or contacts	14	4%	13	10%	9	8%	-4%	3.22	0.07
Italy	Content creation and production skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	36	10%	24	12%	15	1/%	- /%	3.08	0.21
Poland	Content creation and production skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	21	/%	8	8%	4	5%	1%	0.52	0.77
Portugal	Content creation and production skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	52	13%	39	20%	40	29%	-16%	18.21	0.00
All	skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	2044	89%	775	91%	486	91%	-2%	5.55	0.06
Estonia	Information navigation and processing skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	425	83%	116	85%	90	85%	-2%	0.47	0.79
Finland	Information navigation and processing skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	238	93%	92	89%	75	88%	4%	1.92	0.38
Germany	Information navigation and processing skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	299	86%	151	96%	71	89%	-3%	12.39	0.00
Italy	Information navigation and processing skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	387	97%	151	96%	74	95%	2%	0.58	0.75
Poland	Information navigation and processing skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	286	87%	102	89%	67	92%	-5%	1.67	0.43
Portugal	Information navigation and processing skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	409	90%	163	91%	109	96%	-7%	5.87	0.05
All	Information navigation and processing skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instaeram)	1566	68%	586	69%	378	70%	-2%	0.90	0.64
Estonia	Information navigation and processing skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	277	54%	78	57%	57	54%	0%	0.47	0.79
Finland	Information navigation and processing skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	188	73%	70	67%	62	74%	-1%	1.32	0.52

Germany	Information navigation and processing skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	199	58%	104	67%	45	56%	1%	4.29	0.12
Italy	Information navigation and processing skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	344	86%	136	87%	67	85%	1%	0.14	0.93
Poland	Information navigation and processing skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	200	62%	71	62%	48	66%	-4%	0.35	0.84
Portugal	Information navigation and processing skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	358	78%	127	71%	99	85%	-7%	8.35	0.02
All	Information navigation and processing skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	237	11%	106	13%	126	24%	-13%	57.98	0.00
Estonia	Information navigation and processing skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	44	9%	16	12%	24	24%	-14%	14.24	0.00
Finland	Information navigation and processing skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	13	5%	6	6%	15	19%	-13%	12.94	0.00
Germany	Information navigation and processing skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	27	8%	16	11%	16	20%	-12%	8.96	0.01
Italy	Information navigation and processing skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	53	13%	27	17%	28	36%	-23%	20.45	0.00
Poland	Information navigation and processing skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	29	9%	6	5%	12	17%	-7%	6.37	0.04
Portugal	Information navigation and processing skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	71	16%	35	20%	31	27%	-11%	7.42	0.02
All	Information navigation and processing skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	1796	78%	699	83%	453	85%	-7%	17.27	0.00
Estonia	Information navigation and processing skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	395	79%	109	81%	89	84%	-5%	1.56	0.46
Finland	Information navigation and processing skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	205	79%	83	81%	66	80%	-1%	0.29	0.86
Germany	Information navigation and processing skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	226	65%	118	76%	62	78%	-12%	8.96	0.01
Italy	Information navigation and processing skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	348	87%	134	85%	72	92%	-6%	2.66	0.26
Poland	Information navigation and processing skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	267	81%	99	86%	61	86%	-5%	2.24	0.33
Portugal	Information navigation and processing skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	355	78%	156	88%	103	89%	-10%	12.89	0.00
All	Information navigation and processing skills	Activities (Daily or more)	I played games on my computer or phone	1207	53%	493	59%	364	69%	-16%	46.33	0.00
Estonia	Information navigation and processing skills	Activities (Daily or more)	I played games on my computer or phone	273	55%	78	57%	78	76%	-22%	17.37	0.00
Finland	Information navigation and processing skills	Activities (Daily or more)	I played games on my computer or phone	145	56%	61	59%	52	61%	-6%	1.00	0.61
Germany	Information navigation and processing skills	Activities (Daily or more)	I played games on my computer or phone	136	39%	69	45%	48	61%	-22%	12.33	0.00
Italy	Information navigation and processing skills	Activities (Daily or more)	I played games on my computer or phone	240	60%	117	75%	62	78%	-18%	17.79	0.00
Poland	Information navigation and processing skills	Activities (Daily or more)	I played games on my computer or phone	161	49%	60	53%	51	72%	-23%	12.39	0.00
Portugal	Information navigation and processing skills	Activities (Daily or more)	I played games on my computer or phone	252	56%	108	62%	73	63%	-7%	3.09	0.21
All	Information navigation and processing skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	201	9%	89	11%	79	15%	-6%	15.12	0.00
Estonia	Information navigation and processing skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	41	8%	14	10%	21	20%	-12%	11.20	0.00
Finland	Information navigation and processing skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	11	4%	5	5%	8	10%	-6%	3.31	0.19
Germany	Information navigation and processing skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	22	7%	15	10%	4	5%	2%	2.21	0.33
Italy	Information navigation and processing skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	27	7%	18	12%	14	18%	-11%	9.75	0.01
Poland	Information navigation and processing skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	37	12%	10	9%	10	14%	-2%	1.15	0.56
Portugal	Information navigation and processing skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	63	15%	27	15%	22	19%	-5%	1.51	0.47
All	Information navigation and processing skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	197	9%	87	10%	74	14%	-5%	12.17	0.00
Estonia	Information navigation and processing skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	34	7%	16	12%	17	16%	-9%	9.35	0.01
Finland	Information navigation and processing skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	16	6%	3	3%	9	11%	-5%	5.22	0.07
Germany	Information navigation and processing skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	22	7%	13	8%	8	10%	-4%	1.41	0.49
Italy	Information navigation and processing skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	30	8%	16	10%	12	15%	-8%	4.52	0.10
Poland	Information navigation and processing skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	25	8%	8	7%	6	8%	0%	0.14	0.93
Portugal	Information navigation and processing skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	70	16%	31	18%	22	19%	-4%	0.96	0.62
All	Information navigation and processing skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my interests)	508	22%	246	29%	211	40%	-17%	67.98	0.00

Estonia	Information navigation and processing skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my interests)	86	17%	39	29%	41	40%	-23%	27.22	0.00
Finland	Information navigation and processing skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my interests)	40	16%	27	26%	30	36%	-20%	15.50	0.00
Germany	Information navigation and processing skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my interests)	56	16%	27	17%	18	23%	-6%	1.80	0.41
Italy	Information navigation and processing skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	128	32%	58	36%	47	60%	-29%	22.19	0.00
Poland	Information navigation and processing skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	65	20%	23	20%	26	37%	-16%	8.55	0.01
Portugal	Information navigation and processing skills	Activities (Daily or more)	interests) I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	133	20%	72	40%	19	42%	-13%	10.66	0.00
Fortugai	Information navigation and processing skins	Activities (Daily of more)	interests) I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other	155	2970	12	4076	49	42.70	-1370	10.00	0.00
All	skills	Activities (Daily or more)	personal interests) Used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal	453	20%	237	28%	1/4	33%	-13%	49.75	0.00
Estonia	Information navigation and processing skills	Activities (Daily or more)	interests)	72	14%	27	20%	36	35%	-20%	21.77	0.00
Finland	Information navigation and processing skills	Activities (Daily or more)	interests)	60	24%	32	31%	27	33%	-9%	3.96	0.14
Germany	Information navigation and processing skills	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal interests)	48	14%	31	20%	20	25%	-11%	6.60	0.04
Italy	Information navigation and processing skills	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal interests)	97	24%	56	35%	31	39%	-15%	11.71	0.00
Poland	Information navigation and processing skills	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal interests)	67	21%	32	29%	22	31%	-9%	4.30	0.12
Portugal	Information navigation and processing skills	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal	109	24%	59	33%	38	33%	-9%	6.73	0.03
All	Information navigation and processing	Activities (Daily or more)	merests)	306	14%	156	19%	113	21%	-8%	24.42	0.00
Estonia	skills	Activities (Daily or more)	I used the internet to search or follow news about local social environmental or political issues	42	8%	12	9%	24	23%	-14%	16.17	0.00
	Information navigation and processing skins			42	170/	12	220/	24	2370	-14%	4.11	0.00
Finland	information navigation and processing skills	Activities (Daily or more)	i used the internet to search or rollow news about local, social, environmental, or political issues	42	1/%	22	22%	22	27%	-10%	4.11	0.13
Germany	Information navigation and processing skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	27	8%	15	9%	9	11%	-3%	0.92	0.63
Italy	Information navigation and processing skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	70	17%	37	23%	23	29%	-12%	6.38	0.04
Poland	Information navigation and processing skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	34	11%	18	16%	8	12%	-1%	1.61	0.45
Portugal	Information navigation and processing skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	91	20%	52	29%	27	24%	-3%	5.38	0.07
All	Information navigation and processing skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	211	9%	103	13%	88	17%	-7%	23.06	0.00
Estonia	Information navigation and processing skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	39	8%	21	16%	19	18%	-10%	12.59	0.00
Finland	Information navigation and processing skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	21	8%	14	14%	12	14%	-6%	3.88	0.14
Germany	Information navigation and processing skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	19	6%	12	8%	5	6%	-1%	0.93	0.63
Italy	Information navigation and processing skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	41	10%	17	11%	16	21%	-11%	6.21	0.04
Poland	Information navigation and processing skills	Activities (Daily or more)	On the internet or phone. Uppled for new friends or contacts	25	80%	4	1%	5	7%	1%	3.06	0.22
	Information navigation and processing skins			25	150/	7	200/	21	270/	120/	10.00	0.01
Portugal	Information navigation and processing skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	66	15%	35	20%	521	27%	-13%	0.10	0.01
All Estonia	Digital knowledge items	Activities (Daily or more)	Leonmunicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	251	82%	200	90%	321 80	9270	-4 %	0.10	0.02
Finland	Digital knowledge items	Activities (Daily or more)	Loommunicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	82	89%	201	91%	119	92%	-2%	0.45	0.80
Germany	Digital knowledge items	Activities (Daily or more)	Loommunicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	158	85%	285	90%	78	94%	-9%	5.57	0.06
Italy	Digital knowledge items	Activities (Daily or more)	Loommunicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	262	97%	203	95%	69	99%	-2%	3.38	0.18
Poland	Digital knowledge items	Activities (Daily or more)	Lommunicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	148	87%	216	89%	86	91%	-5%	1.50	0.47
Portugal	Digital knowledge items	Activities (Daily or more)	Loommunicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	310	89%	292	92%	80	96%	-7%	5.67	0.06
All	Digital knowledge items	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	961	70%	1195	68%	375	66%	4%	2.66	0.27
Estonia	Digital knowledge items	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	175	57%	190	56%	47	44%	13%	5.48	0.06
Finland	Digital knowledge items	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	70	77%	163	73%	86	66%	11%	3.48	0.18
Garmany	Digital knowledge items	Activities (Daily or more)	Learning and with my parents or approximate (e.g., via Massangar, anal. Whate Am. Facebook, Instagram)	102	560/	180	60%	55	679/	1194	3.00	0.21
Germany		Activities (Daily of more)	r communicated with my parents of caregivers (e.g., via Messenger, email, whatsApp, racebook, instagram)	102	5076	189	0078	55	0770	-11/0	3.09	0.21
Italy	Dıgıtal knowledge items	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	232	86%	264	85%	59	86%	1%	0.22	0.90
Poland	Digital knowledge items	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	110	65%	146	61%	59	63%	2%	1.04	0.59
Portugal	Digital knowledge items	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	272	77%	243	76%	69	82%	-5%	1.54	0.46
All	Digital knowledge items	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	161	12%	215	13%	87	16%	-3%	4.19	0.12
Estonia	Digital knowledge items	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	31	11%	36	11%	15	15%	-4%	1.01	0.60
Finland	Digital knowledge items	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	8	9%	12	6%	13	10%	-1%	2.64	0.27

Germany	Digital knowledge items	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	12	7%	35	11%	11	14%	-7%	4.03	0.13
Italy	Digital knowledge items	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	42	16%	51	17%	16	24%	-8%	2.43	0.30
Poland	Digital knowledge items	Activities (Daily or more)	I created and edited some digital content (e.g. music, videos, gifs, memes)	19	12%	15	7%	11	11%	1%	4.05	0.13
Portugal	Digital knowledge items	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, eifs, memos)	/0	1.4%	66	21%	21	25%	-11%	8 13	0.02
1 ontugar	Digital knowledge nems	Activities (Daily of more)	Pretated and concerning and concern (e.g., music, videos, gris, menes)	1072	700/	1400	21/0	474	2370	-11/0	6.00	0.02
All	Digital knowledge items	Activities (Daily or more)	Thistened to music or watched videos or music cips onnine	1072	79%	1409	0170	4/4	0370	-3%	0.00	0.04
Estonia	Digital knowledge items	Activities (Daily or more)	I listened to music or watched videos or music clips online	231	/6%	276	83%	86	82%	-6%	4.31	0.12
Finland	Digital knowledge items	Activities (Daily or more)	I listened to music or watched videos or music clips online	80	85%	175	80%	99	76%	10%	3.18	0.20
Germany	Digital knowledge items	Activities (Daily or more)	I listened to music or watched videos or music clips online	127	69%	212	67%	67	82%	-12%	7.16	0.03
Italy	Digital knowledge items	Activities (Daily or more)	I listened to music or watched videos or music clips online	229	85%	274	88%	64	91%	-7%	2.96	0.23
Poland	Digital knowledge items	Activities (Daily or more)	I listened to music or watched videos or music clips online	135	80%	205	84%	81	84%	-3%	0.97	0.62
Portugal	Digital knowledge items	Activities (Daily or more)	I listened to music or watched videos or music clips online	270	78%	267	84%	77	92%	-14%	11.65	0.00
All	Digital knowledge items	Activities (Daily or more)	I played games on my computer or phone	762	56%	963	56%	348	61%	-5%	6.42	0.04
Estonia	Digital knowledge items	Activities (Daily or more)	I played games on my computer of plone	171	580%	102	570/	69	650/	70%	2.01	0.37
Estoma	Digital knowledge items	Activities (Daily of more)	I played games on my computer of plone	54	570/	192	5770	70	(00/	-770	2.01	0.37
Finland	Digital knowledge items	Activities (Daily or more)	I played games on my computer or phone	54	5/%	124	56%	/9	60%	-3%	0.67	0.72
Germany	Digital knowledge items	Activities (Daily or more)	I played games on my computer or phone	67	36%	147	47%	41	49%	-13%	6.71	0.03
Italy	Digital knowledge items	Activities (Daily or more)	I played games on my computer or phone	173	64%	202	66%	54	78%	-14%	5.52	0.06
Poland	Digital knowledge items	Activities (Daily or more)	I played games on my computer or phone	95	57%	118	49%	54	56%	0%	2.83	0.24
Portugal	Digital knowledge items	Activities (Daily or more)	I played games on my computer or phone	202	59%	180	57%	52	63%	-5%	1.00	0.61
All	Digital knowledge items	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	139	11%	167	10%	64	11%	-1%	1.27	0.53
Estonia	Digital knowledge items	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	31	10%	34	10%	10	10%	1%	0.07	0.96
Finland	Digital knowledge items	Activities (Daily or more)	I searched for information about mental health mental difficulties or psychological well-being	5	6%	8	4%	10	8%	-2%	2 36	0.31
Germany	Digital knowledge items	Activities (Daily or more)	Learning for information about mental health mental difficulties or psychological well being	0	5%	20	6%	12	15%	-10%	7.27	0.03
Italy	Digital knowledge items	Activities (Daily or more)	I searched for information about mental hadra, mental differenties, or psychological well being	21	90%	21	10%	10	1.40%	70%	2.70	0.05
Italy	Digital knowledge items	Activities (Daily or more)	i searched for miormation about mental nearin, mental difficulties, or psychological weil-being	21	070	51	10%	10	1470	- / 70	2.70	0.20
Poland	Digital knowledge items	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	26	17%	22	9%	9	10%	7%	5.01	0.08
Portugal	Digital knowledge items	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	47	14%	52	17%	13	16%	-2%	1.01	0.60
All	Digital knowledge items	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	141	11%	163	10%	55	10%	1%	1.00	0.61
Estonia	Digital knowledge items	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	31	11%	27	8%	8	8%	3%	1.43	0.49
Finland	Digital knowledge items	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	9	10%	11	5%	7	6%	4%	2.30	0.32
Germany	Digital knowledge items	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	10	6%	27	9%	6	8%	-2%	1.73	0.42
Italy	Digital knowledge items	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	28	10%	24	8%	10	14%	-4%	2.99	0.22
Poland	Digital knowledge items	Activities (Daily or more)	I searched for information about physical health injury, or physical treatment	15	10%	15	6%	9	10%	0%	1.78	0.41
Portugal	Digital knowledge items	Activities (Daily or more)	I searched for information about physical health, injury, or physical reatment	19	1/1%	50	10%	15	18%	-1%	2.87	0.24
Tortugar	Digital knowledge items	Activities (Daily of more)	I searched for information about physical health, injury, or physical iterations $f_{ab}$ information	-10	1470	57	1970	15	1070	-470	2.07	0.24
All	Digital knowledge items	Activities (Daily or more)	about the interact of phone to learn sometiming new (e.g., by watching tutorials, searching for information	323	24%	474	27%	164	29%	-5%	7.93	0.02
			about my increases)									_
Estonia	Digital knowledge items	Activities (Daily or more)	interests)	52	17%	82	24%	31	30%	-12%	7.92	0.02
			I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my				100/					
Finland	Digital knowledge items	Activities (Daily or more)	interests)	22	24%	40	19%	34	26%	-2%	2.92	0.23
C	Divital Imageladara itawa	A - tiniting (D-ile	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	22	129/	62	200/	16	109/	00/	6.07	0.05
Germany	Digital knowledge items	Activities (Daily or more)	interests)	22	12%	62	20%	16	19%	-8%	6.07	0.05
Italy	Digital knowledge items	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	80	330%	117	37%	28	40%	-7%	1.90	0.30
itary	Digital knowledge items	Activities (Daily of mole)	interests)	0)	5570	117	5770	20	4070	- / /0	1.50	0.57
Poland	Digital knowledge items	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	33	20%	54	22%	25	27%	-7%	1.71	0.42
			interests)									
Portugal	Digital knowledge items	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	105	30%	119	37%	30	36%	-6%	4.27	0.12
U	0	× • • •	interests)									
All	Digital knowledge items	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other	282	21%	416	24%	164	29%	-8%	14.77	0.00
			personal interests)									
Estonia	Digital knowledge items	Activities (Daily or more)	interests)	49	16%	60	18%	25	24%	-8%	2.99	0.22
			I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal									
Finland	Digital knowledge items	Activities (Daily or more)	interests)	26	29%	52	24%	40	31%	-2%	1.93	0.38
a			I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal	25	100/	50	100/	16	100/	(0)	0.71	0.00
Germany	Digital knowledge items	Activities (Daily or more)	interests)	25	13%	59	19%	16	19%	-6%	2.71	0.26
Italy	Digital knowledge items	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal	70	2694	80	280/	26	270/	110/	2.45	0.19
nary	Digital knowledge items	Activities (Daily or more)	interests)	70	2070	89	2870	20	3/70	-1170	5.45	0.18
Poland	Digital knowledge items	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal	34	21%	62	26%	24	26%	-5%	1 46	0.48
1 olund	Digital knowledge tients	Activities (Bully of more)	interests)	54	2170	02	2070	24	2070	-570	1.40	0.40
Portugal	Digital knowledge items	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal	78	23%	94	30%	33	39%	-16%	9.97	0.01
g		·····)	interests)									
All	Digital knowledge items	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	185	14%	296	17%	99	18%	-4%	8.42	0.01
Estonia	Digital knowledge items	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	33	11%	30	9%	15	14%	-3%	2.36	0.31
Finland	Digital knowledge items	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	18	20%	43	20%	24	19%	2%	0.14	0.93
Germany	Digital knowledge items	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	8	4%	34	11%	9	11%	-6%	7.36	0.03
Italy	Digital knowledge items	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	44	16%	75	24%	18	26%	-10%	6.63	0.04
Poland	Digital knowledge items	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	18	11%	28	12%	13	14%	-3%	0.45	0.80
Portugal	Digital knowledge items	Activities (Daily or more)	I used the internet to search or follow news about local, social environmental or political issues	64	19%	86	27%	20	24%	-5%	6.81	0.03
All	Digital knowledge items	Activities (Daily or more)	On the internet or phone I looked for new friends or contacts	149	11%	183	11%	70	130/	-1%	1.44	0.40
Fator:	Digital knowledge items	Activities (Daily of more)	On the internet or phone. I looked for new friends or contents	29	100/	26	110/	15	150/	-1 /0	1.97	0.47
Estoilla	Digital knowledge nems	Activities (Daily of more)	On the interact or phone, I looked for new friends or conditions	20	160/	30	1170	13	1370	-5%	1.87	0.39
Finland	Digital knowledge items	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	14	16%	19	9%	14	11%	5%	2.76	0.25
Germany	Digital knowledge items	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	8	4%	18	6%	10	13%	-8%	5.54	0.06
Italy	Digital knowledge items	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	29	11%	33	11%	12	17%	-6%	2.16	0.34

Poland	Digital knowledge items	Activities (Daily or more)	On the internet or phone. Llooked for new friends or contacts	15	0%	14	6%	5	50%	10/2	2.16	0.34
Dentural	Digital knowledge nems	A stighter (Daily of more)		55	160/	62	200/	14	170/	10/	2.10	0.26
Fortugai	Digital knowledge items	Activities (Daily of more)	on the menter of priore, it looked for new mends of contacts	55	1070	03	2076	14	1//0	-1 /0	2.05	0.50
All	Programming skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	1422	90%	1311	90%	556	86%	4%	8.21	0.02
Estonia	Programming skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	228	84%	289	85%	104	81%	2%	0.70	0.70
Finland	Programming skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	138	95%	180	89%	83	89%	5%	3.70	0.16
Germany	Programming skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	274	89%	176	91%	66	81%	7%	4.92	0.09
Italy	Programming skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	297	96%	245	96%	83	95%	1%	0.22	0.90
Poland	Programming skills	Activities (Daily or more)	L communicated with my friends (e.g., via Messenger, email WhatsAnn, Facebook, Instagram)	102	90%	201	92%	149	83%	7%	8.00	0.02
Portugal	Programming skills	Activities (Daily or more)	Loommunicated with my friends (e.g. via Messenger, email What Ap, Facebook, Instagram)	383	90%	2201	01%	71	06%	6%	3.14	0.21
ronugai	r togranning skins	Activities (Daily of hiore)	I communicated with my incluse (e.g., via wessenger, chian, whatsApp, racebook, instalarin)	565	2070	220	9170	/1	2070	-070	5.14	0.21
All	Programming skills	Activities (Daily or more)	I communicated with my parents of caregivers (e.g., via Messenger, eman, whatsApp, Facebook,	1109	70%	1001	69%	406	64%	6%	8.74	0.01
			instagi am)									
Estonia	Programming skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	148	54%	184	54%	73	57%	-2%	0.28	0.87
Finland	Programming skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	112	76%	140	69%	65	70%	6%	2.22	0.33
C	D : 1.11			100	(20)	116	(10/	41	510/	110/	2.40	0.10
Germany	Programming skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, whatsApp, Facebook, instagram)	189	62%	116	61%	41	51%	11%	3.40	0.18
Italy	Programming skills	Activities (Daily or more)	Learning and with my property or corregivers (e.g., via Massenger, angil WhatsApp, Feesback, Instagram)	265	960/	222	970/	69	910/	50/	1.97	0.20
Italy	r togramming skins	Activities (Daily of hiore)	r communicated with my parents of caregivers (e.g., via intessenger, eman, whatsApp, racebook, instagram)	205	8070	223	0770	08	01/0	370	1.67	0.39
Poland	Programming skills	Activities (Daily or more)	L communicated with my parents or caregivers (e.g. via Messenger, email, WhatsApp, Facebook, Instagram)	68	60%	149	68%	100	57%	3%	5 3 5	0.07
roland	riogramming skins	retivites (Duly of hole)	reonintaineated with my parents of earegivers (e.g., via messenger, email, vinais, pp, racebook, instagram)	00	0070	145	0070	100	5170	570	5.55	0.07
Portugal	Programming skills	Activities (Daily or more)	L communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	327	76%	189	78%	59	79%	-3%	0.49	0.78
ronugui	i rogramming situs	The available (Bally of more)	recommuned and my parents of energiness (e.g., in messenger, enang in mass pp), racesses, mangement	521	1010	105	1010	57	1970	570	0.15	0.70
All	Programming skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	177	12%	172	12%	114	18%	-7%	18.18	0.00
Estonia	Programming skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	21	8%	34	11%	26	21%	-13%	13.15	0.00
Finland	Programming skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	12	8%	15	8%	6	7%	1%	0.15	0.93
Germany	Programming skills	Activities (Daily or more)	L created and edited some digital content (e.g. music, videos, gifs, memes)	24	8%	18	10%	17	21%	-13%	10.35	0.01
Italy	Programming skills	Activities (Daily or more)	Larvated and edited some digital content (ag, music, videos, gife, memos)	26	1294	15	199/	26	2094	1976	15.19	0.00
naiy D.1. 1		Activities (Daily of more)	Tereated and educe some digital content (e.g., music, videos, gits, memes)	30	1270	45	1870	20	100/	-10/0	0.22	0.00
Poland	Programming skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, girs, memes)	11	10%	19	9%	18	10%	0%	0.22	0.90
Portugal	Programming skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	73	18%	41	17%	21	29%	-11%	5.07	0.08
All	Programming skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	1246	79%	1175	81%	513	81%	-1%	1.96	0.37
Estonia	Programming skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	215	79%	271	81%	99	79%	0%	0.72	0.70
Finland	Programming skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	118	81%	153	76%	79	86%	-5%	4.34	0.11
Germany	Programming skills	Activities (Daily or more)	I listened to music or watched videos or music clins online	210	69%	141	73%	52	65%	4%	2.28	0.32
Italy	Programming skills	Activities (Daily or more)	Listened to music or watched videos or music clins online	259	84%	225	88%	82	94%	-10%	7.08	0.03
Daland	Programming skins	A stisities (Daily of more)	Listened to music of watched videos of music enjoy online	07	949/	100	960/	126	760/	-1070	7.10	0.02
Poland	Programming skins	Activities (Daily or more)	I instended to music or watched videos or music clips online	9/	8070	190	8070	130	/0%	9%	7.10	0.05
Portugal	Programming skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	347	82%	195	81%	65	89%	-7%	2.86	0.24
All	Programming skills	Activities (Daily or more)	I played games on my computer or phone	804	51%	854	60%	394	62%	-11%	31.34	0.00
Estonia	Programming skills	Activities (Daily or more)	I played games on my computer or phone	137	51%	205	62%	81	66%	-16%	11.43	0.00
Finland	Programming skills	Activities (Daily or more)	I played games on my computer or phone	77	52%	124	61%	55	59%	-7%	3.41	0.18
Germany	Programming skills	Activities (Daily or more)	I played games on my computer or phone	124	41%	81	42%	47	59%	-18%	8.68	0.01
Italy	Programming skills	Activities (Daily or more)	I played games on my computer or phone	187	61%	176	70%	63	74%	-13%	8.05	0.02
Poland	Programming skills	Activities (Daily or more)	I played games on my computer or plane	50	45%	110	55%	99	55%	-10%	3 11	0.21
	D 1 11	Activities (Daily of more)	The set of	220		140	(20)	40	(70/	-10%	7.20	0.21
Portugai	Programming skills	Activities (Daily or more)	I played games on my computer or phone	229	54%	149	03%	49	6/%	-15%	7.26	0.03
All	Programming skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	156	10%	135	9%	75	12%	-2%	3.21	0.20
Estonia	Programming skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	18	7%	35	10%	22	18%	-11%	10.30	0.01
Finland	Programming skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	6	4%	12	6%	5	6%	-1%	0.53	0.77
Germany	Programming skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	23	8%	11	6%	7	9%	-1%	0.87	0.65
Italy	Programming skills	Activities (Daily or more)	L searched for information about mental health mental difficulties or psychological well-being	26	8%	24	10%	9	10%	-2%	0.40	0.82
Poland	Programming skills	Activities (Daily or more)	I searched for information about mental bealth mental difficulties or psychological wall being	16	15%	10	0%	23	1/1%	2%	3.44	0.18
P talla		Activities (Daily of more)	The set of the of monimum about mental field and informers, of psychological wer-being	10	1570	19	970	23	1470	2/0	1.00	0.10
rortugai	riogramming skills	Activities (Daily or more)	i scarence for information about mental nearth, mental difficulties, or psychological weil-being	0/	10%	34	14%	9	13%	4%	1.08	0.58
All	Programming skills	Activities (Daily or more)	l searched for information about physical health, injury, or physical treatment	160	10%	125	9%	71	11%	-1%	4.05	0.13
Estonia	Programming skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	14	5%	31	9%	21	17%	-12%	13.29	0.00
Finland	Programming skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	9	6%	12	6%	6	7%	0%	0.04	0.98
Germany	Programming skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	21	7%	14	7%	8	10%	-3%	0.83	0.66
Italy	Programming skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	26	9%	25	10%	9	10%	-2%	0.47	0.79
Poland	Programming skills	Activities (Daily or more)	L searched for information about physical health injury, or physical treatment	11	11%	13	6%	16	9%	1%	2 42	0.30
Portugal	Programming skills	Activities (Daily or more)	Learning for information about physical heating njury, or physical transmission	70	10%	20	120/	11	1504	40/	1 99	0.00
Fortugai	Flogramming skins	Activities (Daily of more)	I searched for information about physical nearly, highly, or physical nearlieft	19	1970	50	1370	11	1370	470	4.00	0.09
All	Programming skills	Activities (Daily or more)	about my interactor)	399	25%	367	25%	193	31%	-5%	7.08	0.03
			about my mercuss) Lussed the internet or phone to learn something new (e.g. by watching tutorials searching for information about my									
Estonia	Programming skills	Activities (Daily or more)	interests)	54	20%	69	21%	41	32%	-12%	7.85	0.02
			Lused the internet or phone to learn something new (e.g., by watching tutorials searching for information about my									
Finland	Programming skills	Activities (Daily or more)	interests)	23	16%	49	24%	23	26%	-10%	4.74	0.09
0	N 1 1 11		I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my		1.70 /	20	1.004		0.000	0.04	1.17	0.10
Germany	Programming skills	Activities (Daily or more)	interests)	51	17%	29	15%	21	26%	-9%	4.67	0.10
T. 1	N 1 111		I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	10-	2.401		2501		400.1	0.01		0.11
Italy	Programming skills	Activities (Daily or more)	interests)	105	34%	94	37%	36	42%	-8%	2.11	0.35
Dalar 1	Des en en el ille	A stinitize (Deiltreen )	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	20	260/	45	210/	20	220/	20/	1.01	0.00
Poland	Programming skills	Activities (Daily or more)	interests)	28	20%	45	21%	39	22%	3%	1.01	0.60
Portugal	Programming skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	139	320/-	<u>81</u>	3/10/-	22	150%	120/	1 26	0.12
rortugai	riogramming skins	Activities (Daily or more)	interests)	136	3270	81	3470	33	4370	-1370	4.20	0.12

All	Programming skills	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other	344	22%	341	24%	177	28%	-6%	8.81	0.01
<b>D</b> - 1	D 1 17		<b>personal interests)</b> I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal	10	1.50/	50	150/	25	270/	1207	0.42	0.01
Estonia	Programming skills	Activities (Daily or more)	interests) Luced the internet or phone to practise something Luced the internet or phone to pho	40	15%	58	17%	35	27%	-12%	8.43	0.01
Finland	Programming skills	Activities (Daily or more)	interests)	41	28%	57	28%	20	23%	6%	1.11	0.57
Germany	Programming skills	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal interests)	50	16%	32	16%	17	21%	-5%	0.99	0.61
Italy	Programming skills	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal interests)	77	25%	79	31%	30	35%	-10%	4.74	0.09
Poland	Programming skills	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal	28	25%	46	22%	48	27%	-2%	1.59	0.45
Portugal	Programming skills	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal internet)	108	26%	69	29%	27	37%	-11%	3.93	0.14
All	Programming skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	250	16%	222	16%	106	17%	-1%	0.64	0.73
Estonia	Programming skills	Activities (Daily or more)	Lused the internet to search or follow news about local social environmental or political issues	25	9%	29	9%	23	18%	-9%	8 30	0.02
Finland	Programming skills	Activities (Daily or more)	Lused the internet to search or follow news about local, social, environmental, or political issues	23	17%	38	19%	23	27%	-10%	3.28	0.02
Germany	Programming skills	Activities (Daily or more)	Lused the internet to search or follow news about local social environmental or political issues	30	10%	15	8%	6	7%	2%	0.78	0.68
Italy	Programming skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	59	19%	61	24%	15	18%	1%	2.55	0.28
Poland	Programming skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	19	17%	21	10%	20	12%	6%	3.52	0.17
Portugal	Programming skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	93	22%	58	24%	18	25%	-3%	0.68	0.71
All	Programming skills	Activities (Daily or more)	On the internet or phone. I looked for new friends or contacts	169	11%	151	11%	81	13%	-2.%	2.12	0.35
Estonia	Programming skills	Activities (Daily or more)	On the internet or phone. Llooked for new friends or contacts	24	9%	31	10%	24	19%	-10%	8 99	0.01
Finland	Programming skills	Activities (Daily or more)	On the internet or phone. Hooked for new friends or contacts	12	8%	20	10%	15	16%	-8%	3 58	0.17
Germany	Programming skills	Activities (Daily or more)	On the internet or phone. Hooked for new friends or contacts	10	6%	11	6%	6	8%	-1%	0.26	0.17
Italy	Programming skills	Activities (Daily or more)	On the internet or phone. Hooked for new friends or contacts	31	11%	36	1.4%	8	0%	-170	2.54	0.88
Poland	Programming skills	Activities (Daily or more)	On the internet or phone. Hooked for new friends or contacts	0	80%	17	8%	0	5%	30%	1.41	0.20
Portugal	Programming skills	Activities (Daily or more)	On the internet or phone. I looked for new friends or contacts	74	190/	26	159/	10	260/	90%	2.97	0.47
ronugai	Trockerical and accustional skills	Activities (Daily of more)	Learner internet of phone, i tooked for new mends of contacts	1120	10/0	1101	019/	1005	2070	-0/0	10.06	0.14
	Technical and operational skins	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, whatsApp, Facebook, instagram)	177	0/70 700/	221	9170	1005	9270	-3%	18.80	0.00
Estonia	Technical and operational skills	Activities (Daily or more)	I communicated with my triends (e.g., via Messenger, email, whatsApp, Facebook, Instagram)	1//	/9%	221	83%	234	88%	-9%	7.42	0.02
Finland	l echnical and operational skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	13/	89%	151	95%	119	89%	0%	5.06	0.08
Germany	Technical and operational skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	206	8/%	195	91%	120	88%	-1%	2.08	0.35
Italy	Technical and operational skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	205	96%	244	96%	180	97%	-1%	0.35	0.84
Poland	Technical and operational skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	171	84%	167	92%	116	89%	-4%	6.05	0.05
Portugal	Technical and operational skills	Activities (Daily or more)	I communicated with my friends (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	233	86%	213	91%	236	97%	-11%	19.89	0.00
All	Technical and operational skills	Activities (Daily or more)	l communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	868	67%	924	71%	753	69%	-2%	5.88	0.05
Estonia	Technical and operational skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	108	48%	148	56%	155	58%	-10%	4.92	0.09
Finland	Technical and operational skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	111	72%	119	74%	92	69%	3%	1.18	0.55
Germany	Technical and operational skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	138	58%	132	63%	78	58%	0%	1.06	0.59
Italy	Technical and operational skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	184	86%	220	86%	156	85%	1%	0.11	0.94
Poland	Technical and operational skills	Activities (Daily or more)	I communicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	119	59%	112	64%	88	68%	-8%	2.51	0.29
Portugal	Technical and operational skills	Activities (Daily or more)	Leommunicated with my parents or caregivers (e.g., via Messenger, email, WhatsApp, Facebook, Instagram)	208	75%	193	82%	184	74%	1%	5.11	0.08
All	Technical and operational skills	Activities (Daily or more)	I created and edited some digital content (e.g., music, videos, gifs, memes)	126	10%	158	13%	186	17%	-7%	27.55	0.00
Estonia	Technical and operational skills	Activities (Daily or more)	L created and edited some digital content (e.g. music videos gifs memes)	17	8%	28	11%	38	15%	-6%	4 64	0.10
Finland	Technical and operational skills	Activities (Daily or more)	L created and edited some digital content (e.g., music, videos, gifs, memes)	8	5%	9	6%	17	13%	-8%	6.69	0.04
Germany	Technical and operational skills	Activities (Daily or more)	L created and edited some digital content (e.g. music videos gifs memes)	19	8%	12	6%	28	21%	-13%	20.12	0.00
Italy	Technical and operational skills	Activities (Daily or more)	L created and edited some digital content (e.g. music, videos, gifs, memes)	20	9%	51	20%	39	21%	-12%	13.97	0.00
Poland	Technical and operational skills	Activities (Daily or more)	L created and edited some digital content (e.g. music, videos, gifs, memes)	16	8%	19	11%	12	9%	-1%	0.75	0.69
Portugal	Technical and operational skills	Activities (Daily or more)	L created and edited some digital content (e.g. music, videos, gifs, memes)	46	17%	39	17%	52	22%	-5%	2 11	0.35
All	Technical and operational skills	Activities (Daily or more)	Listened to music or watched videos or music cline online	073	75%	1053	87%	0/2	86%	-12%	52.24	0.00
Estonia	Technical and operational skills	Activities (Daily or more)	Listened to music or watched videos or music clips online	155	70%	210	85%	220	83%	-1270	10.56	0.00
Estonia	Technical and operational skills	Activities (Daily or more)	Listened to music or watched videos or music clips online	115	74%	132	8/1%	100	81%	-1470	19.50	0.00
Community	Technical and operational skills	Activities (Daily of more)	Listened to music of watched videos of music clips online	144	(10/	152	740/	109	700/	-876	4.90	0.00
Germany	Technical and operational skills	Activities (Daily or more)	Listened to music or watched videos or music clips online	144	0170	210	/470 960/	108	020/	-1870	7.80	0.00
Italy	Technical and operational skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	1/9	84%	219	86%	1/2	92%	-9%	7.80	0.02
Poland	T a local and operational skills	Activities (Daily or more)	I listened to music or watched videos or music clips online	101	/9%	14/	82%	215	90%	-12%	8.10	0.02
Portugal	Technical and operational skills	Activities (Daily or more)	I insteneu to music or watched videos or music cips online	219	61%	161	/8%	215	00%	-6%	10.42	0.01
All	i ecnnical and operational skills	Activities (Daily or more)	I played games on my computer or phone	642	50%	/42	58%	095	64%	-14%	50.09	0.00
Estonia	Technical and operational skills	Activities (Daily or more)	I played games on my computer or phone	112	51%	152	59%	168	64%	-13%	7.76	0.02
Finland	I echnical and operational skills	Activities (Daily or more)	I played games on my computer or phone	75	48%	97	60%	86	64%	-15%	7.70	0.02
Germany	Technical and operational skills	Activities (Daily or more)	I played games on my computer or phone	89	37%	97	47%	68	50%	-13%	7.13	0.03
Italy	I echnical and operational skills	Activities (Daily or more)	I played games on my computer or phone	121	57%	172	68%	137	74%	-17%	12.73	0.00
Poland	Technical and operational skills	Activities (Daily or more)	I played games on my computer or phone	93	46%	99	55%	79	61%	-15%	7.86	0.02
Portugal	Technical and operational skills	Activities (Daily or more)	I played games on my computer or phone	152	56%	125	54%	157	65%	-9%	7.38	0.02
All	Technical and operational skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	87	7%	138	11%	145	13%	-6%	27.65	0.00
Estonia	Technical and operational skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	13	6%	30	12%	32	12%	-6%	5.86	0.05

Finland	Technical and operational skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	4	3%	7	4%	13	10%	-7%	7.37	0.03
Germany	Technical and operational skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	10	4%	14	7%	17	13%	-8%	8.26	0.02
Italy	Technical and operational skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	10	5%	28	11%	23	12%	-8%	9.34	0.01
Poland	Technical and operational skills	Activities (Daily or more)	I searched for information about mental health, mental difficulties, or psychological well-being	15	8%	25	14%	17	13%	-5%	4.00	0.14
Portugal	Technical and operational skills	Activities (Daily or more)	I searched for information about mental health mental difficulties or psychological well-being	35	14%	34	15%	43	18%	-4%	1.88	0.39
All	Technical and operational skills	Activities (Daily or more)	I searched for information about abusing health, introduced or payering terms	09	90/	121	09/	141	120/	59/	17.40	0.00
Estonio	Technical and operational skills	Activities (Daily or more)	I searched for information about physical health injury, or physical treatment	11	50%	21	90/	24	120/	-370	9.71	0.00
Estonia		Activities (Daily of more)	I searched for information about physical health, injury, or physical treatment		370	21	070	34	1570	-870	8.71	0.01
Finland	l echnical and operational skills	Activities (Daily or more)	i searched for information about physical health, injury, or physical treatment	0	4%	12	8%	10	8%	-4%	2.33	0.31
Germany	Technical and operational skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	10	4%	13	6%	20	15%	-10%	12.35	0.00
Italy	Technical and operational skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	17	8%	21	8%	23	12%	-4%	2.62	0.27
Poland	Technical and operational skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	12	6%	17	10%	10	8%	-2%	1.37	0.50
Portugal	Technical and operational skills	Activities (Daily or more)	I searched for information about physical health, injury, or physical treatment	42	16%	37	16%	44	18%	-2%	0.59	0.74
All	Technical and operational skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information	263	20%	329	25%	375	34%	-14%	60.19	0.00
	reennen und operational sains	recurrices (builty of more)	about my interests)	200	2070	025	2070		01/0	1170		
Estonia	Technical and operational skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	31	14%	51	19%	82	31%	-17%	21.69	0.00
			Interests) I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my									
Finland	Technical and operational skills	Activities (Daily or more)	interests)	19	13%	33	21%	45	34%	-22%	19.20	0.00
			I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my									
Germany	Technical and operational skills	Activities (Daily or more)	interests)	36	15%	30	14%	35	26%	-11%	8.55	0.01
Italy	Technical and operational skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	64	30%	95	37%	78	/10/	-11%	5.85	0.05
nary	reclinical and operational skills	Activities (Daily of more)	interests)	04	3070	95	3770	/0	41/0	-11/0	5.85	0.05
Poland	Technical and operational skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	35	18%	42	24%	36	28%	-10%	4.89	0.09
	· · · · · · · · · · · · · · · · · · ·	· · · · · · · · · · · · · · · · · · ·	interests)									
Portugal	Technical and operational skills	Activities (Daily or more)	I used the internet or phone to learn something new (e.g., by watching tutorials, searching for information about my	78	28%	78	33%	99	40%	-12%	8.56	0.01
	*		interests)									
All	Technical and operational skills	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other nersonal interests)	232	18%	305	23%	330	30%	-12%	48.36	0.00
			I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal				4 60 6					
Estonia	Technical and operational skills	Activities (Daily or more)	interests)	24	11%	41	16%	69	26%	-15%	20.22	0.00
Finland	Tashniaal and anorational skills	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal	20	109/	19	209/	42	2.20%	120/	8.00	0.02
riniand	rechnical and operational skills	Activities (Daily or more)	interests)	29	1970	48	30%	42	3270	-1370	8.00	0.02
Germany	Technical and operational skills	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal	29	12%	37	17%	33	24%	-12%	8 79	0.01
oomany	reenneur und operational stans	Theurines (Bully of more)	interests)		12/0	57	1,7,0	55	21/0	1270	0.75	0.01
Italy	Technical and operational skills	Activities (Daily or more)	I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal	50	23%	74	29%	64	34%	-11%	5.93	0.05
	*		interests)									
Poland	Technical and operational skills	Activities (Daily or more)	i used the internet or phone to practise something I was learning (e.g., mains, a language, music, or other personal	38	20%	41	23%	42	32%	-13%	6.62	0.04
			I used the internet or phone to practise something I was learning (e.g., maths, a language, music, or other personal							2011		
Portugal	Technical and operational skills	Activities (Daily or more)	interests)	62	23%	64	27%	80	33%	-9%	5.71	0.06
All	Technical and operational skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	156	12%	206	16%	219	20%	-8%	28.06	0.00
Estonia	Technical and operational skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	12	5%	20	8%	45	17%	-12%	20.83	0.00
Finland	Technical and operational skills	Activities (Daily or more)	Lused the internet to search or follow news about local social environmental or nolitical issues	21	14%	29	19%	37	29%	-15%	9.00	0.01
Germany	Technical and operational skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	13	6%	21	10%	17	13%	-7%	5.63	0.06
Italy	Technical and operational skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	33	16%	58	23%	45	24%	-8%	5.34	0.07
Daland	Technical and operational skills	Activities (Daily of more)	I used the internet to search of follow news about local, social, environmental, or political issues	10	1070	25	2370	45	120/	-876	1.06	0.07
Pointu and	Technical and operational skills	Activities (Daily of more)	I used the internet to search or follow news about local, social, environmental, or political issues	19 50	210/0	52	1376	50	240/	-370	0.76	0.57
Portugai	Technical and operational skills	Activities (Daily or more)	I used the internet to search or follow news about local, social, environmental, or political issues	58	21%	53	23%	59	24%	-3%	0.76	0.68
All	Technical and operational skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	103	8%	139	11%	162	15%	-7%	27.38	0.00
Estonia	Technical and operational skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	14	7%	22	9%	42	16%	-10%	12.86	0.00
Finland	Technical and operational skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	10	7%	19	12%	19	14%	-8%	5.10	0.08
Germany	Technical and operational skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	11	5%	12	6%	13	10%	-5%	3.57	0.17
Italy	Technical and operational skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	19	9%	24	10%	33	18%	-9%	8.21	0.02
Poland	Technical and operational skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	8	4%	20	11%	6	5%	0%	8.12	0.02
Portugal	Technical and operational skills	Activities (Daily or more)	On the internet or phone, I looked for new friends or contacts	41	15%	42	18%	49	21%	-5%	2.43	0.30
All	~ · · · · · · · ·		Discussed or commented on social or political issues on the internet	227	30%	401	31%	588	37%	-7%	16.99	0.00
Estonia	Communication and interaction skills	Civic Engagement (At least once)	Discussed of commented on social of pointed issues on the internet	441				100	33%	-3%	2.35	0.31
<b>P</b> <sup>1</sup> 1 1	Communication and interaction skills Communication and interaction skills	Civic Engagement (At least once) Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	42	29%	65	27%	109				0.01
Finland	Communication and interaction skills Communication and interaction skills Communication and interaction skills	Civic Engagement (At least once) Civic Engagement (At least once) Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet	42	29%	65 31	27% 19%	66	27%	-16%	10.39	
Finland	Communication and interaction skills Communication and interaction skills Communication and interaction skills	Civic Engagement (At least once) Civic Engagement (At least once) Civic Engagement (At least once) Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet	42 8 37	29% 11% 26%	65 31 61	27% 19% 33%	66 93	27% 38%	-16% -12%	10.39	0.01
Finland Germany Italy	Communication and interaction skills Communication and interaction skills Communication and interaction skills Communication and interaction skills	Civic Engagement (At least once) Civic Engagement (At least once) Civic Engagement (At least once) Civic Engagement (At least once) Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet	42 8 37 43	29% 11% 26% 39%	65 31 61 95	27% 19% 33% 34%	66 93 108	27% 38% 43%	-16% -12% -4%	10.39 6.06 4.24	0.05
Finland Germany Italy Paland	Communication and interaction skills Communication and interaction skills Communication and interaction skills Communication and interaction skills Communication and interaction skills	Civic Engagement (At least once) Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political	42 8 37 43 56	29% 11% 26% 39%	65 31 61 95	27% 19% 33% 34%	66 93 108 78	27% 38% 43%	-16% -12% -4%	10.39 6.06 4.24	0.05
Finland Germany Italy Poland	Communication and interaction skills Communication and interaction skills	Civic Engagement (At least once) Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet	42 8 37 43 56	29% 11% 26% 39% 40%	65 31 61 95 81	27% 19% 33% 34% 44%	66 93 108 78	27% 38% 43% 47%	-16% -12% -4% -7%	10.39 6.06 4.24 1.41	0.01 0.05 0.12 0.49
Finland Germany Italy Poland Portugal	Communication and interaction skills Communication and interaction skills	Civic Engagement (At least once) Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political	42 8 37 43 56 41	29% 11% 26% 39% 40% 27%	65 31 61 95 81 68	27% 19% 33% 34% 44% 31%	66 93 108 78 134	27% 38% 43% 47% 40%	-16% -12% -4% -7% -13%	10.39 6.06 4.24 1.41 9.60	0.01 0.05 0.12 0.49 0.01
Finland Germany Italy Poland Portugal All	Communication and interaction skills Communication and interaction skills	Civic Engagement (At least once) Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political	42 8 37 43 56 41 141	29% 11% 26% 39% 40% 27% <b>19%</b>	65 31 61 95 81 68 <b>274</b>	27% 19% 33% 34% 44% 31% 21%	109 66 93 108 78 134 331	27% 38% 43% 47% 40% 21%	-16% -12% -4% -7% -13% -2%	10.39 6.06 4.24 1.41 9.60 1.66	0.01 0.05 0.12 0.49 0.01 0.44
Finland Germany Italy Poland Portugal All Estonia	Communication and interaction skills Communication and interaction skills	Civic Engagement (At least once) Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Joined or followed a political group on social networks Joined or followed a political group on social networks	42 8 37 43 56 41 141 32	29% 11% 26% 39% 40% 27% <b>19%</b> 23%	65 31 61 95 81 68 <b>274</b> 55	27% 19% 33% 34% 44% 31% <b>21%</b> 22%	66 93 108 78 134 331 66	27% 38% 43% 47% 40% 21% 19%	-16% -12% -4% -7% -13% -2% 4%	10.39 6.06 4.24 1.41 9.60 1.66 1.19	0.01 0.05 0.12 0.49 0.01 0.44 0.55
Finland Germany Italy Poland Portugal All Estonia Finland	Communication and interaction skills Communication and interaction skills	Civic Engagement (At least once) Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Joixed or followed a political group on social networks Joined or followed a political group on social networks	42 8 37 43 56 41 141 32 7	29% 11% 26% 39% 40% 27% <b>19%</b> 23% 9%	65 31 61 95 81 68 <b>274</b> 55 19	27% 19% 33% 34% 44% 31% <b>21%</b> 22% 11%	66 93 108 78 134 331 66 40	27% 38% 43% 47% 40% 21% 19% 16%	-16% -12% -4% -7% -13% -2% 4% -7%	10.39 6.06 4.24 1.41 9.60 1.66 1.19 3.22	0.01 0.05 0.12 0.49 0.01 0.44 0.55 0.20
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Finland Germany Italy Poland Portugal All Estonia Finland Germany Italy Poland	Communication and interaction skills Communication and interaction skills	Civic Engagement (At least once) Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks	42 8 37 43 56 41 141 32 7 20 21 36	29% 11% 26% 39% 40% 27% <b>19%</b> 23% 9% 14% 19% 27%	65 31 61 95 81 68 <b>274</b> 55 19 35 55 61	27% 19% 33% 34% 44% 31% <b>21%</b> 22% 11% 18% 20% 32%	66 93 108 78 134 331 66 40 37 49 59	27% 38% 43% 47% 40% 21% 19% 16% 15% 19% 34%	-16% -12% -4% -7% -13% -2% 4% -7% -1% 0% -7%	10.39 6.06 4.24 1.41 9.60 1.66 1.19 3.22 1.12 0.08 1.93	0.01 0.05 0.12 0.49 0.01 0.44 0.55 0.20 0.57 0.96 0.38
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Finland Germany Italy Poland Portugal All Estonia Finland Germany Italy Poland Portugal All Estonia	Communication and interaction skills Communication and interaction skills	Civic Engagement (At least once) Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Joined or followed a political group on social networks Participated in an internet-based protest or campaign	42 8 37 43 56 41 141 32 7 20 21 36 25 107 19	29% 11% 26% 39% 40% 27% 19% 23% 9% 14% 19% 27% 17% 14%	65 31 61 95 81 68 <b>274</b> 55 19 35 55 61 49 <b>188</b> 32	27% 19% 33% 34% 44% 31% 21% 22% 11% 18% 20% 32% 22% 15% 13%	66 93 108 78 134 331 66 40 37 49 59 80 284 60	27% 38% 43% 47% 40% 21% 19% 16% 15% 19% 34% 24% 18%	-16% -12% -4% -7% -13% -2% 4% -7% -1% 0% -7% -7% -7% -7% -3% -4%	10.39 6.06 4.24 1.41 9.60 1.66 1.19 3.22 1.12 0.08 1.93 3.20 7.42 2.42	0.01 0.02 0.12 0.49 0.01 0.44 0.55 0.20 0.57 0.96 0.38 0.20 0.02 0.02 0.30
Finland Germany Italy Poland Portugal All Estonia Germany Italy Poland Portugal All Estonia Finland	Communication and interaction skills Communication and interaction skills	Civic Engagement (At least once) Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Participated in an internet-based protest or campaign Participated in an internet-based protest or campaign	227 42 8 37 43 56 41 141 32 7 20 21 36 25 107 19 11	29% 11% 26% 39% 40% 27% 19% 23% 9% 14% 19% 27% 17% 14% 14% 15%	65 31 61 95 81 68 <b>274</b> 55 19 35 55 61 49 <b>188</b> 32 17	27% 19% 33% 34% 44% 31% 21% 22% 11% 18% 20% 32% 22% 15% 13% 10%	109 66 93 108 78 134 331 66 40 37 49 59 80 284 60 34	27% 38% 43% 47% 40% 21% 19% 16% 15% 19% 34% 24% <b>18%</b> 18%	-16% -12% -4% -7% -13% -2% 4% -7% -7% -7% -7% -7% -7% -3% -4% 1%	10.39 6.06 4.24 1.41 9.60 1.66 1.19 3.22 1.12 0.08 1.93 3.20 7.42 2.42 1.57	0.01 0.02 0.12 0.49 0.01 0.44 0.55 0.20 0.57 0.96 0.38 0.20 0.02 0.02 0.30 0.46
Finland Germany Italy Poland Poland Portugal All Estonia Germany Italy Poland Portugal All Estonia Finland Germany	Communication and interaction skills Communication and interaction skills	Civic Engagement (At least once) Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Discussed or commented on social or political issues on the internet Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Joined or followed a political group on social networks Participated in an internet-based protest or campaign Discussed in an internet-based protest or campaign Participated in an internet-based protest or campaign	227 42 8 37 43 56 41 141 32 7 20 21 36 25 107 19 11 12	29% 11% 26% 39% 40% 27% 19% 23% 9% 19% 23% 9% 14% 19% 27% 14% 14% 15%	65 31 61 95 81 68 <b>274</b> 55 19 35 55 61 49 <b>188</b> 32 17 14	27% 19% 33% 34% 44% 31% 21% 22% 11% 18% 20% 32% 22% 15% 13% 10% 7%	109 66 93 108 78 134 331 66 40 37 49 59 80 284 60 34 28	27% 38% 43% 47% 40% 21% 19% 16% 15% 19% 34% 24% <b>18%</b> 18%	-16% -12% -4% -7% -13% -2% 4% -7% -1% 0% -7% -7% -7% -7% -7% -3% -4% 1% -3%	10.39 6.06 4.24 1.41 9.60 1.66 1.19 3.22 1.12 0.08 1.93 3.20 7.42 2.42 1.57 2.45	0.01 0.02 0.12 0.49 0.01 0.44 0.55 0.20 0.57 0.96 0.38 0.20 0.38 0.20 0.30 0.46 0.29

Italy	Communication and interaction skills	Civic Engagement (At least once)	Participated in an internet-based protect or campaign	9	8%	24	9%	40	16%	-7%	7 42	0.02
Poland	Communication and interaction skills	Civic Engagement (At least once)	Participated in an internet based protest or comparing	31	24%	49	26%	30	23%	1%	0.39	0.82
Portugal	Communication and interaction skills	Civia Engagement (At least once)	Participated in an internet based protect or comparism	25	1704	52	220/6	92	25%	90/	3 72	0.16
Fortugai		Civic Eligagement (At least once)	rancipated in an internet-based protest of campaign	23	1//0	52	2370	83	2370	-0/0	3.72	0.10
All	Communication and interaction skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	313	43%	536	43%	732	47%	-4%	5.59	0.06
Estonia	Communication and interaction skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	40	28%	69	29%	122	36%	-8%	4.32	0.12
Finland	Communication and interaction skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	9	12%	19	12%	44	18%	-6%	3.54	0.17
Germany	Communication and interaction skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	53	40%	78	43%	107	47%	-6%	1.35	0.51
Italy	Communication and interaction skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	68	62%	159	58%	157	62%	0%	0.96	0.62
Poland	Communication and interaction skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	71	54%	104	57%	100	59%	-5%	0.78	0.68
Portugal	Communication and interaction skills	Civia Engagement (At least once)	Shared name at much or wideos with scale or political content with people in your scale networks	72	50%	107	50%	202	629/	110/	0.25	0.01
Fortugar		Civic Eligagement (At least once)	Shared news of music of videos with social of pointical content with people in your social networks	12	3078	107	30%	202	0276	-11/0	9.33	0.01
All	Communication and interaction skills	Civic Engagement (At least once)	Signed an online petition	181	25%	363	30%	541	35%	-10%	25.02	0.00
Estonia	Communication and interaction skills	Civic Engagement (At least once)	Signed an online petition	21	16%	36	16%	88	27%	-11%	12.70	0.00
Finland	Communication and interaction skills	Civic Engagement (At least once)	Signed an online petition	3	4%	23	16%	40	18%	-14%	9.44	0.01
Germany	Communication and interaction skills	Civic Engagement (At least once)	Signed an online petition	29	21%	53	29%	80	33%	-12%	6.68	0.04
Italy	Communication and interaction skills	Civic Engagement (At least once)	Signed an online petition	35	32%	97	36%	115	45%	-13%	7.01	0.03
Poland	Communication and interaction skills	Civic Engagement (At least once)	Signed an online petition	46	35%	77	43%	80	49%	-13%	5 35	0.07
Portugal	Communication and interaction skills	Civia Engagement (At least once)	Signed an online petition	47	259/	77	20%	129	4.49%	-1576	2.42	0.19
Fortugai		Civic Eligagement (At least once)	Signed an online petition	47	3370	//	3970	138	44 /0	-970	5.45	0.18
All	Content creation and production skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	613	29%	321	39%	273	42%	-13%	47.57	0.00
Estonia	Content creation and production skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	130	27%	47	36%	38	35%	-7%	4.63	0.10
Finland	Content creation and production skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	44	18%	24	27%	36	26%	-8%	5.22	0.07
Germany	Content creation and production skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	89	27%	53	40%	49	45%	-17%	13.75	0.00
Italy	Content creation and production skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	122	35%	79	40%	43	51%	-16%	7.82	0.02
Poland	Content creation and production skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	116	37%	49	53%	47	61%	-24%	19.32	0.00
D ( 1			Discussed of commenced on social of pointear issues on the internet	110	200/	4)	200/		450/	-2470	11.07	0.00
Portugal	Content creation and production skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	112	29%	69	38%	60	45%	-16%	11.97	0.00
All	Content creation and production skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	402	19%	184	22%	156	23%	-4%	7.13	0.03
Estonia	Content creation and production skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	97	20%	29	22%	27	24%	-4%	0.76	0.68
Finland	Content creation and production skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	31	12%	14	15%	21	15%	-3%	0.79	0.68
Germany	Content creation and production skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	51	16%	24	17%	17	16%	0%	0.16	0.92
Italy	Content creation and production skills	Civic Engagement (At least once)	loined or followed a political group on social networks	64	18%	39	20%	22	25%	-7%	2 17	0.34
Poland	Content creation and production skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	87	28%	34	37%	32	40%	-12%	5.90	0.05
D ( 1		Civic Engagement (At least once)		72	100/	44	3770	32		-12/0	1.95	0.00
Portugal	Content creation and production skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	12	19%	44	23%	3/	27%	-9%	4.85	0.09
All	Content creation and production skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	293	14%	152	18%	130	20%	-6%	16.05	0.00
Estonia	Content creation and production skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	67	14%	26	20%	18	17%	-2%	2.21	0.33
Finland	Content creation and production skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	34	13%	10	11%	18	13%	1%	0.44	0.80
Germany	Content creation and production skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	25	8%	17	12%	12	11%	-3%	2.89	0.24
Italy	Content creation and production skills	Civic Engagement (At least once)	Participated in an internet based protect or campaign	25	7%	30	15%	17	20%	-13%	15.04	0.00
Daland	Content election and production skills	Civic Engagement (At least once)	Destripated in an internet based protestor or campaign	67	219/	26	200/	24	20%	-1576	2 20	0.10
Poland	Content creation and production skins	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	67	2170	20	28%	24	30%	-9%	3.29	0.19
Portugal	Content creation and production skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	74	19%	43	23%	42	31%	-12%	7.08	0.03
All	Content creation and production skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	839	41%	416	51%	317	49%	-8%	30.16	0.00
Estonia	Content creation and production skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	143	30%	48	37%	40	36%	-6%	2.68	0.26
Finland	Content creation and production skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	31	13%	17	19%	23	17%	-4%	2.65	0.27
Germany	Content creation and production skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	119	39%	64	50%	55	52%	-14%	8.42	0.01
Italy	Content creation and production skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	203	58%	117	61%	61	70%	-13%	4 78	0.09
Daland	Content election and production skins	Civic Engagement (At least once)	Shared away of music of video with social of political content with people in your social activity in	160	520/	66	690/	47	500/	-1576	7.50	0.02
Poland	Content creation and production skins	Civic Engagement (At least once)	shared news of music of videos with social of pointear content with people in your social networks	100	3370	104	500/	47	3970	-770	1.52	0.02
Portugal	Content creation and production skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	183	49%	104	59%	91	69%	-20%	17.23	0.00
All	Content creation and production skills	Civic Engagement (At least once)	Signed an online petition	517	26%	312	39%	249	39%	-14%	65.30	0.00
Estonia	Content creation and production skills	Civic Engagement (At least once)	Signed an online petition	82	18%	31	25%	32	29%	-11%	7.33	0.03
Finland	Content creation and production skills	Civic Engagement (At least once)	Signed an online petition	30	13%	13	16%	23	19%	-5%	1.78	0.41
Germany	Content creation and production skills	Civic Engagement (At least once)	Signed an online petition	81	25%	42	32%	39	35%	-10%	4.43	0.11
Italy	Content creation and production skills	Civic Engagement (At least once)	Signed an online petition	101	29%	98	49%	46	54%	-25%	30.03	0.00
Roland	Content creation and production skills	Civia Engagement (At least once)		112	270/	41	469/	47	60%	220/6	14.04	0.00
Foland	Content creation and production skins	Civic Engagement (At least once)		112	3770	41	4076	47	510/	-2.370	14.04	0.00
Portugal	Content creation and production skills	Civic Engagement (At least once)	Signed an online petition	111	32%	87	49%	62	51%	-18%	19.76	0.00
All	Information navigation and processing	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	673	30%	318	37%	222	42%	-12%	31.96	0.00
	skills											
Estonia	Information navigation and processing skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	128	27%	46	34%	42	42%	-16%	10.67	0.00
											1	
Finland	Information navigation and processing skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	49	18%	26	23%	30	29%	-10%	4.83	0.09
Germany	Information navigation and processing skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	105	31%	59	38%	27	36%	-6%	2.56	0.28
Italy	Information navigation and processing skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	139	36%	59	38%	42	55%	-20%	10.02	0.01
Poland	Information navigation and processing skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	117	38%	60	51%	41	61%	-24%	15.68	0.00
											1	0.1.1
Portugal	Information navigation and processing skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	135	32%	68	40%	40	37%	-5%	3.62	0.16
	Information navigation and processing				100/	107	2204	122	250/	(0)		0.00
All	skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	424	19%	186	22%	133	25%	-6%	11.18	0.00
Estaria	Information pagination and an arrive 171	Civia Engagement (At last area)	Jainad an fallowad a political group an casial natworks	02	109/	21	220/	20	200/	110/	5.61	0.06
Estonia	mormation navigation and processing skills	Civic Engagement (At least once)	Jonica or ronowed a political group on social networks	92	1970	51	2370	50	5070	-1170	5.01	0.00

Finland	Information navigation and processing skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	37	13%	11	9%	19	19%	-6%	4.72	0.09
Germany	Information navigation and processing skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	56	16%	23	15%	13	18%	-1%	0.40	0.82
Italy	Information navigation and processing skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	70	18%	32	21%	19	25%	-7%	2.27	0.32
Poland	Information navigation and processing skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	86	27%	45	39%	25	37%	-9%	6.24	0.04
Portugal	Information navigation and processing skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	83	19%	44	25%	27	25%	-6%	3.55	0.17
All	Information navigation and processing skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	330	15%	137	16%	114	21%	-6%	12.68	0.00
Estonia	Information navigation and processing skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	66	14%	26	19%	19	19%	-5%	3.00	0.22
Finland	Information navigation and processing skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	38	14%	8	7%	16	16%	-2%	5.43	0.07
Germany	Information navigation and processing skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	26	7%	19	12%	9	12%	-4%	3.14	0.21
Italy	Information navigation and processing skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	37	9%	18	11%	18	23%	-14%	10.27	0.01
Poland	Information navigation and processing skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	68	22%	29	25%	24	33%	-11%	3.93	0.14
Portugal	Information navigation and processing skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	95	22%	37	22%	28	26%	-4%	0.73	0.70
All	Information navigation and processing	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	940	43%	381	46%	251	47%	-4%	3.55	0.17
Estonia	Information navigation and processing skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	152	32%	36	27%	43	42%	-10%	6.09	0.05
Finland	Information navigation and processing skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	39	15%	15	13%	18	18%	-3%	1.11	0.58
Germany	Information navigation and processing skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	131	41%	79	53%	29	39%	2%	6.56	0.04
Italy	Information navigation and processing skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	232	60%	86	55%	54	70%	-10%	4.94	0.08
Poland	Information navigation and processing skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	165	54%	71	63%	42	60%	-6%	3.33	0.19
Portugal	Information navigation and processing skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	221	54%	94	57%	65	60%	-7%	1.85	0.40
All	Information navigation and processing	Civic Engagement (At least once)	Signed an online petition	604	29%	274	34%	202	40%	-11%	25.39	0.00
Estonia	skills Information navigation and processing skills	Civic Engagement (At least once)	Signed an online petition	86	18%	27	21%	32	32%	-13%	8.10	0.02
Finland	Information navigation and processing skills	Civic Engagement (At least once)	Signed an online petition	33	14%	16	15%	17	19%	-5%	1.46	0.48
Germany	Information navigation and processing skills	Civic Engagement (At least once)	Signed an online petition	88	27%	50	32%	24	31%	-4%	1.89	0.39
Italy	Information navigation and processing skills	Civic Engagement (At least once)	Signed an online netition	138	36%	63	40%	40	53%	-17%	7.45	0.02
Poland	Information navigation and processing skills	Civic Engagement (At least once)	Signed an online petition	119	39%	44	42%	42	61%	-21%	10.58	0.01
Portugal	Information navigation and processing skills	Civic Engagement (At least once)	Signed an online petition	140	36%	74	47%	47	48%	-12%	7 93	0.02
i ortugar	Distant and processing skins	C' : Engagement (At least once)		240	200/	(02	770		430/	-1270	1.55	0.02
All Estonia	Digital knowledge items	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	<b>300</b>	28%	108	33%	244	43% 30%	-15%	9.40	0.00
Finland	Digital knowledge items	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	22	2470	40	17%	41	20%	-1370	7.52	0.01
Germany	Digital knowledge items	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	50	28%	105	34%	35	43%	-15%	5.93	0.02
Italy	Digital knowledge items	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	73	28%	130	42%	41	60%	-32%	27.51	0.00
Poland	Digital knowledge items	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	59	37%	108	46%	50	52%	-15%	5.69	0.06
Portugal	Digital knowledge items	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	94	20%	112	36%	37	18%	-10%	10.41	0.01
All	Digital knowledge items	Civic Engagement (At least once)	Joined or followed a political group on social networks	259	20%	356	20%	130	230/2	30/2	2.08	0.35
Estonia	Digital knowledge items	Civic Engagement (At least once)	Joined or followed a political group on social networks	60	24%	62	10%	23	20%	30%	3.25	0.35
Finland	Digital knowledge items	Civic Engagement (At least once)	Joined of followed a political group on social networks	15	14%	31	13%	20	1/1%	0%	0.12	0.94
Germany	Digital knowledge items	Civic Engagement (At least once)	Joined of followed a political group on social networks	22	12%	56	18%	14	18%	5%	2.85	0.24
Italy	Digital knowledge items	Civic Engagement (At least once)	Joined of followed a political group on social networks	10	10%	59	10%	19	26%	-7%	1.01	0.38
Roland	Digital knowledge items	Civia Engagement (At least once)	Joined of followed a political group on social networks	20	26%	77	210/	29	40%	-770	4.07	0.08
Portural	Digital knowledge items	Civic Engagement (At least once)	Joined of followed a political group on social networks	57	2070	71	249/	17	210/	-14/0	4.97	0.08
i ortugar	Digital Kilowicuge neffis	Civic Engagement (At least once)	De d'i terre i de la contra group on social networks	105	1770	207	2470	1/2	2170	-270	1.00	0.45
	Digital knowledge items	Civic Engagement (At least once)	rarticipated in an internet-based protest or campaign	187	14%	287	1/%	103	18%	-4%	0.06	0.05
Estonia	Digital knowledge items	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	49	17%	47	14%	15	15%	2%	1.07	0.59
Finland	Digital knowledge items	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	14	13%	28	12%	19	13%	0%	0.23	0.89
Germany	Digital knowledge items	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	5	3%	39	12%	10	12%	-9%	16.77	0.00
Italy	Digital knowledge items	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	24	9%	39	13%	9	13%	-4%	2.12	0.35
Poland	Digital knowledge items	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	33	20%	57	25%	30	31%	-11%	3.69	0.16
Portugal	Digital knowledge items	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	62	19%	77	26%	20	26%	-7%	4.90	0.09
All	Digital knowledge items	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	561	44%	741	44%	275	49%	-5%	4.41	0.11
Estonia	Dıgıtal knowledge items	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	87	31%	107	33%	37	36%	-5%	1.01	0.60
Finland	Digital knowledge items	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	13	13%	28	12%	29	20%	-8%	4.81	0.09
Germany	Digital knowledge items	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	72	44%	122	41%	44	56%	-13%	6 3 0	0.04
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It-les	Digital lanowledge items	Civic Engagement (At least once)	Shared news of maske of makes with social of political content with people in your social networks	142	5.40/	120	620/	£1	750/	210/	10.79	0.00
italy	Digital knowledge items	Civic Engagement (At least once)	Shared news or music or videos with social or pointeal content with people in your social networks	145	3470	189	0270	31	/ 370	-2170	10.78	0.00
Poland	Digital knowledge items	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	80	52%	134	57%	61	66%	-14%	4.68	0.10
Portugal	Digital knowledge items	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	166	53%	161	56%	53	65%	-13%	4.30	0.12
All	Digital knowledge items	Civic Engagement (At least once)	Signed an online petition	311	25%	548	33%	224	40%	-14%	41.00	0.00
Estonia	Digital knowledge items	Civic Engagement (At least once)	Signed an online petition	47	17%	71	22%	28	28%	-11%	5.02	0.08
Estonia	Digital knowledge items	Civic Engagement (At least once)			170/	21	1.50/	20	150/	20/	0.21	0.00
Finland	Digital knowledge items	Civic Engagement (At least once)	Signed an online better	14	1/70	31	13%	20	13%	270	0.21	0.90
Germany	Digital knowledge items	Civic Engagement (At least once)	Signed an online petition	26	15%	97	32%	39	47%	-32%	32.42	0.00
Italy	Digital knowledge items	Civic Engagement (At least once)	Signed an online petition	87	34%	125	40%	34	50%	-16%	6.40	0.04
Poland	Digital knowledge items	Civic Engagement (At least once)	Signed an online petition	50	33%	98	44%	54	56%	-22%	12.19	0.00
Portugal	Digital knowledge items	Civic Engagement (At least once)	Signed an online petition	87	30%	126	45%	49	62%	-32%	30.76	0.00
A II	Digital knowledge items	C' i E		464	300/	407	7.576	256	410/	-5270	22.77	0.00
All	Programming skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	464	30%	48/	34%	230	41%	-11%	22.11	0.00
Estonia	Programming skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	68	27%	96	29%	51	43%	-16%	9.83	0.01
Finland	Programming skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	32	20%	45	20%	27	27%	-7%	2.22	0.33
Germany	Programming skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	93	31%	66	35%	32	41%	-10%	3.07	0.22
Italy	Programming skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	98	33%	108	42%	39	46%	-13%	7.64	0.02
Dalard	Programming status	Civic Engagement (At least once)		16	429/	80	4297	70	460/	49/	0.70	0.71
Poland	Programming skins	Civic Engagement (At least once)	Discussed of commented on social of pointed listers on the internet	40	4270	89	43%	79	40%	-470	0.70	0.71
Portugal	Programming skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	125	31%	82	37%	27	40%	-9%	3.49	0.17
All	Programming skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	301	19%	284	20%	158	25%	-6%	9.06	0.01
Estonia	Programming skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	54	21%	64	19%	35	29%	-8%	4.44	0.11
Finland	Programming skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	18	11%	31	14%	17	17%	-6%	1.63	0.44
Commonw	Programming statis	Civic Engagement (At least once)		51	170/	21	160/	10	120/	40/	0.76	0.69
Germany	Programming skins	Civic Engagement (At least once)	Joined or Joinowed a pointeal group on social networks	31	1/70	31	10%	10	13%	470	0.76	0.08
Italy	Programming skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	47	16%	60	24%	18	21%	-5%	5.75	0.06
Poland	Programming skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	41	36%	56	27%	58	33%	3%	3.38	0.18
Portugal	Programming skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	90	22%	42	19%	20	28%	-6%	2.82	0.24
A11	Programming skills	Civic Engagement (At least once)	Participated in an internet-based protect or compaign	217	14%	227	16%	130	21%	-7%	14 19	0.00
E t		C' F	The contract of the contract o	217	120/	45	140/	20	2170	-770	11.54	0.00
Estonia	Programming skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	33	13%	45	14%	32	26%	-13%	11.54	0.00
Finland	Programming skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	22	14%	27	12%	13	13%	1%	0.32	0.85
Germany	Programming skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	16	5%	13	7%	5	7%	-2%	3.15	0.21
Italy	Programming skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	23	8%	41	16%	9	11%	-3%	9.54	0.01
Poland	Programming skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	27	24%	49	24%	44	26%	-2%	0.19	0.91
Portugal	Programming skills	Civic Engagement (At least once)	Participated in an internet based protector company	80	22%	46	21%	21	30%	-80%	2.46	0.20
1 onugai	Trogramming skins	Civic Eligagement (At least once)	i artespace in an incrite based protest of campaign	67	2270	40	2170	21	5070	-070	2.40	0.27
All	Programming skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	673	45%	620	44%	275	45%	0%	0.10	0.95
Estonia	Programming skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	75	30%	111	34%	44	36%	-6%	1.93	0.38
Finland	Programming skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	23	15%	32	14%	17	18%	-3%	0.79	0.67
Germany	Programming skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	124	44%	80	44%	33	43%	0%	0.04	0.98
Italy	Programming skills	Civic Engagement (At least once)	Shared hours or music or videos with social or political content with people in your social networks	172	57%	150	64%	50	58%	-1%	2.01	0.23
naiy D. I. J.		Civic Engagement (At least once)	shared news of music of videos with social of pointear content with people in your social networks	172	5770	139	500/	50	550/	-1/0	2.91	0.23
Poland	Programming skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	63	59%	119	58%	94	55%	4%	0.63	0.73
Portugal	Programming skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	216	54%	119	55%	37	57%	-3%	0.16	0.92
All	Programming skills	Civic Engagement (At least once)	Signed an online petition	456	31%	422	31%	204	34%	-3%	2.56	0.28
Estonia	Programming skills	Civic Engagement (At least once)	Signed an online petition	45	18%	63	20%	37	31%	-13%	7.78	0.02
Finland	Programming skills	Civic Engagement (At least once)	Signed an online petition	17	12%	30	15%	19	22%	-10%	3.98	0.14
r miana				07	200/	50	200/	10	240/	-10/0	0.00	0.14
Germany	Programming skins	Civic Engagement (At least once)	Signed an online petition	87	29%	33	29%	19	2470	370	0.80	0.63
Italy	Programming skills	Civic Engagement (At least once)	Signed an online petition	109	37%	99	39%	38	45%	-8%	1.90	0.39
Poland	Programming skills	Civic Engagement (At least once)	Signed an online petition	50	45%	88	43%	65	41%	4%	0.36	0.84
Portugal	Programming skills	Civic Engagement (At least once)	Signed an online petition	148	40%	87	42%	26	41%	0%	0.12	0.94
All	Technical and operational skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	346	28%	421	33%	449	41%	-13%	47.10	0.00
Estonia	Technical and operational skills	Civia Engagement (At least once)	Discussed or communited on social or political insues on the intermet	54	26%	69	270/	02	260/	10%	6.00	0.02
Estolla		Civic Engagement (At least olice)	Discusses of confinience on social of pointear issues of the filternet	54	2070	00	2//0	92	3070	-1070	0.99	0.05
Finland	Technical and operational skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	22	14%	36	21%	47	30%	-16%	12.00	0.00
Germany	Technical and operational skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	67	29%	74	36%	50	38%	-9%	3.67	0.16
Italy	Technical and operational skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	60	29%	96	39%	90	48%	-19%	15.44	0.00
Poland	Technical and operational skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	69	36%	74	43%	74	56%	-21%	13.40	0.00
Portugal	Technical and operational skills	Civic Engagement (At least once)	Discussed or commented on social or political issues on the internet	74	29%	73	34%	96	41%	-12%	8 37	0.02
A II		Civic Engagement (At least once)		200	170/	2(7	310/	272	250/	-12/0	22.09	0.02
All	Technical and operational skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	208	1/%	267	21%	212	25%	-8%	22.98	0.00
Estonia	Technical and operational skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	36	17%	61	24%	55	21%	-4%	2.81	0.25
Finland	Technical and operational skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	13	8%	26	14%	28	18%	-9%	6.53	0.04
Germany	Technical and operational skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	37	16%	28	13%	27	21%	-5%	3.27	0.19
Italy	Technical and operational skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	28	14%	52	21%	46	24%	-11%	7.90	0.02
Poland	Technical and operational skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	42	220%	50	320%	56	120%	-20%	15 70	0.00
		C' Engagement (At least once)	T 1 C II I I I I I I I I I I I I I I I I	42	22/0	10	3370	50	72/0	-2070	13.70	0.00
Portugal	recunical and operational skills	Civic Engagement (At least once)	Joined or followed a political group on social networks	52	20%	42	19%	60	26%	-6%	3.26	0.20
All	Technical and operational skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	173	14%	200	15%	208	19%	-5%	11.82	0.00
Estonia	Technical and operational skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	30	15%	40	16%	41	16%	-1%	0.16	0.93
Finland	Technical and operational skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	19	12%	23	13%	20	13%	-1%	0.08	0.96
Germany	Technical and operational skills	Civic Engagement (At least once)	Participated in an internet based protect or campaign	15	6%	19	00/	20	16%	00/	8.44	0.01
Germany		Civic Engagement (At least once)	nationated in all internet-based protest of campaign	15	070	10	970	21	1070	-970	0.44	0.01
Italy	i ecnnical and operational skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	12	6%	26	10%	35	19%	-13%	16.56	0.00
Poland	Technical and operational skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	35	19%	46	26%	40	31%	-12%	6.76	0.03
Portugal	Technical and operational skills	Civic Engagement (At least once)	Participated in an internet-based protest or campaign	62	24%	47	21%	51	22%	2%	0.68	0.71

All	Technical and operational skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	526	43%	543	44%	515	47%	-5%	5.25	0.07
Estonia	Technical and operational skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	59	29%	78	31%	93	36%	-7%	2.88	0.24
Finland	Technical and operational skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	20	13%	24	14%	29	19%	-6%	2.54	0.28
Germany	Technical and operational skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	94	42%	80	41%	65	51%	-9%	3.25	0.20
Italy	Technical and operational skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	117	57%	150	60%	116	63%	-6%	1.60	0.45
Poland	Technical and operational skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	99	54%	95	57%	84	62%	-8%	2.30	0.32
Portugal	Technical and operational skills	Civic Engagement (At least once)	Shared news or music or videos with social or political content with people in your social networks	137	55%	116	56%	128	56%	-2%	0.16	0.92
All	Technical and operational skills	Civic Engagement (At least once)	Signed an online petition	277	23%	379	31%	431	40%	-17%	74.87	0.00
Estonia	Technical and operational skills	Civic Engagement (At least once)	Signed an online petition	22	11%	47	20%	76	30%	-19%	25.70	0.00
Finland	Technical and operational skills	Civic Engagement (At least once)	Signed an online petition	13	9%	26	17%	28	20%	-11%	7.32	0.03
Germany	Technical and operational skills	Civic Engagement (At least once)	Signed an online petition	49	22%	55	26%	58	43%	-21%	18.61	0.00
Italy	Technical and operational skills	Civic Engagement (At least once)	Signed an online petition	61	30%	91	37%	95	50%	-21%	17.74	0.00
Poland	Technical and operational skills	Civic Engagement (At least once)	Signed an online petition	63	34%	74	45%	67	52%	-18%	10.42	0.01
Portugal	Technical and operational skills	Civic Engagement (At least once)	Signed an online petition	69	31%	86	43%	107	48%	-18%	15.82	0.00

Note. The p level is set at < 01 for the whole sample and < .05 for country samples. The analyses with low N are flagged in orange. The significant differences across high and low skills are flagged in blue. See depiction on p. 60.

Table B2.	Online risks											
Country	Skills	Construct	Item	Low	Low%	Medium	Medium%	High	High%	Low-High Diff %	Chi (df = 2)	) p
All	Communication and interaction skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	90	71%	169	76%	216	71%	1%	1,73	0,42
Estonia	Communication and interaction skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	25	71%	35	69%	49	63%	9%	0,96	0,62
Finland	Communication and interaction skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	0	0%	8	57%	17	50%	-50%	1,65	0,44
Germany	Communication and interaction skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	11	85%	16	89%	28	88%	-3%	0,12	0,94
Italy	Communication and interaction skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	22	73%	55	80%	46	74%	-1%	0,75	0,69
Poland	Communication and interaction skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	19	59%	41	77%	44	71%	-12%	3,06	0,22
Portugal	Communication and interaction skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	13	87%	14	78%	32	86%	0%	0,73	0,69
All	Communication and interaction skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	219	85%	417	85%	549	84%	1%	0,16	0,92
Estonia	Communication and interaction skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	40	78%	81	82%	138	84%	-6%	0,90	0,64
Finland	Communication and interaction skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	13	72%	32	71%	40	66%	7%	0,50	0,78
Germany	Communication and interaction skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	37	88%	54	89%	70	88%	1%	0,04	0,98
Italy	Communication and interaction skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	47	87%	122	87%	106	82%	5%	1,48	0,48
Poland	Communication and interaction skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	54	84%	76	81%	83	80%	5%	0,58	0,75
Portugal	Communication and interaction skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	28	97%	52	96%	112	97%	0%	0,01	1,00
All	Communication and interaction skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	347	71%	635	71%	855	75%	-4%	5,54	0,06
Estonia	Communication and interaction skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	79	68%	136	69%	228	77%	-10%	5,48	0,06
Finland	Communication and interaction skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	24	51%	60	56%	92	58%	-7%	0.78	0.68
Germany	Communication and interaction skills	Cyberhate (Yes)	In the PAST YEAR have you seen something like this online or on a phone?	49	74%	68	76%	96	78%	-4%	0.35	0.84
Italy	Communication and interaction skills	Cyberhate (Ves)	In the PAST VEAP, have you seen something like this online of on a phone?	72	71%	178	70%	163	68%	30%	0.38	0.83
Roland	Communication and interaction skills	Cuberbate (Yes)	In the PAST VEAP, have you seen something like this online of on a phone?	12	750/	122	2094	145	0070	120/	0,58	0,05
Pointe and	Communication and interaction skills	Cybernate (Yes)	In the PAST TEAR, have you seen something like this online of on a phone?	25	920/	133	750/	145	0070	-1370	9,03	0,01
Portugai		Cybernate (Tes)	In the PAST TEAK, have you seen something like this online of on a phone?	55	0370	00	7.5%	210	0370	0%	2,27	0,52
All	Communication and interaction skills	Cybernate (At least once)	And now offen nave you seen something like this when you INTENDED to see it?	139	31%	243	30%	518	31%	0%	0,37	0,83
Estonia	Communication and interaction skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	38	36%	56	31%	79	30%	6%	1,33	0,51
Finland	Communication and interaction skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	2	5%	17	17%	37	25%	-20%	10,46	0,01
Germany	Communication and interaction skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	14	22%	18	21%	35	30%	-8%	2,53	0,28
Italy	Communication and interaction skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	32	33%	74	31%	63	29%	5%	0,78	0,68
Poland	Communication and interaction skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	38	38%	58	41%	66	47%	-10%	2,61	0,27
Portugal	Communication and interaction skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	15	38%	20	28%	38	26%	12%	2,17	0,34
All	Communication and interaction skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	270	60%	529	63%	685	65%	-5%	3,40	0,18
Estonia	Communication and interaction skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	54	52%	107	60%	172	65%	-13%	5,52	0,06
Finland	Communication and interaction skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	19	44%	48	47%	66	45%	0%	0,18	0,92
Germany	Communication and interaction skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	42	66%	62	72%	84	71%	-5%	0,77	0,68
Italy	Communication and interaction skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	58	60%	150	62%	137	60%	0%	0,27	0,87
Poland	Communication and interaction skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	68	65%	107	70%	108	74%	-9%	2,15	0,34
Portugal	Communication and interaction skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	29	73%	55	72%	118	78%	-5%	0,96	0,62
All	Content creation and production skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	266	76%	116	72%	91	65%	11%	5,50	0,06
Estonia	Content creation and production skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	70	72%	20	54%	19	63%	9%	4,03	0,13
Finland	Content creation and production skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	10	50%	5	56%	10	53%	-3%	0,08	0,96
Germany	Content creation and production skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	25	89%	18	95%	12	75%	14%	3,06	0,22
Italy	Content creation and production skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	66	83%	39	75%	18	62%	20%	4,78	0,09
Poland	Content creation and production skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	63	72%	20	77%	20	65%	7%	1,09	0,58
Portugal	Content creation and production skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	32	86%	14	78%	12	86%	1%	0,68	0,71
All	Content creation and production skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	675	85%	295	85%	211	80%	6%	4,50	0,11
Estonia	Content creation and production skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	160	82%	50	85%	49	82%	0%	0,27	0,87
Finland	Content creation and production skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	47	67%	19	68%	19	73%	-6%	0,32	0,85
Germany	Content creation and production skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	90	91%	37	86%	34	83%	8%	1,90	0,39
Italy	Content creation and production skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	147	86%	93	88%	33	73%	13%	5,02	0,08
Poland	Content creation and production skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	134	85%	43	78%	36	73%	11%	3,49	0,17
Portugal	Content creation and production skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	97	99%	53	95%	40	93%	6%	4,15	0,13
All	Content creation and production skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	1038	72%	445	73%	346	76%	-3%	2,07	0,36
Estonia	Content creation and production skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	283	72%	85	73%	75	76%	-4%	0,52	0,77
Finland	Content creation and production skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	97	59%	34	55%	43	52%	6%	0,96	0,62
Germany	Content creation and production skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	115	77%	51	72%	47	82%	-5%	2,04	0,36
Italy	Content creation and production skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	215	67%	132	71%	64	77%	-10%	3,20	0,20
Poland	Content creation and production skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	218	79%	75	84%	71	90%	-11%	5,77	0,06
Portugal	Content creation and production skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	110	83%	68	77%	46	81%	2%	0,99	0,61
All	Content creation and production skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	374	29%	173	31%	149	36%	-7%	6,89	0,03
Estonia	Content creation and production skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	103	29%	40	37%	30	34%	-4%	2,23	0,33
Finland	Content creation and production skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	23	16%	10	18%	22	28%	-12%	4,82	0,09
Germany	Content creation and production skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	30	21%	20	29%	17	30%	-9%	2,46	0,29
Italy	Content creation and production skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	84	28%	54	31%	31	42%	-14%	5,18	0,07
Poland	Content creation and production skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	96	40%	31	44%	33	49%	-9%	1,72	0,42
Portugal	Content creation and production skills	Cyberhate (At least once)	And now often have you seen something like this when you INTENDED to see it?	38	32%	18	23%	16	30%	1%	2,13	0,34
All	Content creation and production skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	834	63%	369	65%	277	65%	-2%	1,16	0,56
Estonia	Content creation and production skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	208	60%	64	62%	61	66%	-7%	1,41	0,50

Finland	Content creation and production skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	75	49%	28	47%	30	39%	10%	2,05	0,36
Germany	Content creation and production skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	99	70%	45	64%	44	79%	-9%	3,15	0,21
Italy Dalard	Content creation and production skills	Cybernate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	184	60%	(1	03%	40	01% 729/	-2%	0,74	0,69
Poland Dentro	Content creation and production skills	Cybernate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	1/0	08%	61 50	/8%	52	/2%	-4%	3,19	0,20
Portugai	Content creation and production skins	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	90	70%	119	7170	44	60%	-470	5.22	0,43
All	skills	Cydernate (At least in some cases)	Being upset from intended exposure to cybernate	280	/6%	118	12%	//	65%	11%	5,33	0,07
Estonia	Information navigation and processing skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	74	73%	16	55%	19	58%	15%	4,47	0,11
Finland	Information navigation and processing skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	10	50%	5	38%	10	63%	-13%	1,69	0,43
Germany	Information navigation and processing skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	27	87%	21	100%	8	67%	20%	9,11	0,01
Italy	Information navigation and processing skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	69	78%	36	80%	14	64%	15%	2,32	0,31
Poland	Information navigation and processing skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	60	71%	29	74%	18	67%	5%	0,46	0,80
Portugal	Information navigation and processing skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	40	89%	11	69%	8	89%	0%	3,34	0,19
All	Information navigation and processing skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	720	86%	293	84%	169	79%	7%	6,18	0,05
Estonia	Information navigation and processing skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	169	84%	50	81%	40	78%	6%	1,05	0,59
Finland	Information navigation and processing skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	47	67%	24	73%	14	67%	0%	0,37	0,83
Germany	Information navigation and processing skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	95	89%	44	88%	22	81%	7%	0,97	0,61
Italy	Information navigation and processing skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	170	87%	69	87%	30	77%	10%	2,49	0,29
Poland	Information navigation and processing skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	130	84%	52	78%	34	77%	7%	2,04	0,36
Portugal	Information navigation and processing skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	109	100%	54	93%	29	91%	9%	11,59	0,00
All	Information navigation and processing skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	1103	73%	445	73%	281	73%	0%	0,10	0,95
Estonia	Information navigation and processing skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	283	71%	90	77%	68	74%	-3%	1,55	0,46
Finland	Information navigation and processing skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	100	57%	44	58%	32	51%	7%	0,95	0,62
Germany	Information navigation and processing skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	125	79%	58	70%	31	82%	-3%	2,89	0,24
Italy	Information navigation and processing skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	252	71%	97	66%	53	74%	-3%	1,38	0,50
Poland	Information navigation and processing skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	218	80%	90	81%	62	87%	-7%	1,96	0,38
Portugal	Information navigation and processing skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	125	79%	66	90%	35	71%	8%	7,90	0,02
All	Information navigation and processing skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	403	29%	173	31%	123	35%	-6%	4,54	0,10
Estonia	Information navigation and processing skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	111	31%	29	28%	33	40%	-9%	3,09	0,21
Finland	Information navigation and processing skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	24	15%	17	25%	16	26%	-11%	4,47	0,11
Germany	Information navigation and processing skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	33	22%	21	25%	14	37%	-15%	3,35	0,19
Italy	Information navigation and processing skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	94	28%	47	34%	22	33%	-5%	1,65	0,44
Poland	Information navigation and processing skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	95	40%	42	45%	28	47%	-7%	1,26	0,53
Portugal	Information navigation and processing skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	46	32%	17	27%	10	22%	9%	1,67	0,43
All	Information navigation and processing skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	888	63%	369	64%	221	62%	2%	0,54	0,76
Estonia	Information navigation and processing skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	216	61%	66	62%	51	61%	-1%	0,07	0,96
Finland	Information navigation and processing skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	75	47%	35	48%	23	38%	9%	1,55	0,46
Germany	Information navigation and processing skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	107	71%	53	65%	29	76%	-5%	1,89	0,39
Italy	Information navigation and processing skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	213	63%	81	57%	41	60%	3%	1,42	0,49
Poland	Information navigation and processing skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	167	69%	74	71%	45	73%	-4%	0,38	0,83

Portugal	Information navigation and processing skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	110	72%	60	87%	32	68%	4%	7,70	0,02
All	Digital knowledge items	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	141	72%	234	74%	100	71%	1%	0,37	0,83
Estonia	Digital knowledge items	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	33	67%	56	70%	21	58%	9%	1,50	0,47
Finland	Digital knowledge items	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	4	44%	7	47%	14	58%	-14%	0,76	0,68
Germany	Digital knowledge items	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	9	75%	30	91%	16	89%	-14%	1,80	0,41
Italy	Digital knowledge items	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	40	75%	66	76%	16	80%	-5%	0,19	0,91
Poland	Digital knowledge items	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	30	70%	52	70%	23	74%	-4%	0,21	0,90
Portugal	Digital knowledge items	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	25	83%	23	82%	10	91%	-8%	0,53	0,77
All	Digital knowledge items	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	325	84%	604	85%	252	83%	1%	0,44	0,80
Estonia	Digital knowledge items	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	67	79%	140	85%	52	81%	-2%	1,48	0,48
Finland	Digital knowledge items	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	7	54%	39	71%	39	70%	-16%	1,40	0,50
Germany	Digital knowledge items	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	37	90%	86	87%	38	88%	2%	0,33	0,85
Italy	Digital knowledge items	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	95	83%	141	85%	36	88%	-4%	0,54	0,77
Poland	Digital knowledge items	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	54	83%	108	81%	51	82%	1%	0,20	0,90
Portugal	Digital knowledge items	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	65	97%	90	96%	36	97%	0%	0,28	0,87
All	Digital knowledge items	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	547	66%	913	75%	370	80%	-13%	31,26	0,00
Estonia	Digital knowledge items	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	140	60%	221	80%	81	83%	-23%	30,72	0,00
Finland	Digital knowledge items	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	24	44%	80	53%	70	66%	-22%	8,25	0,02
Germany	Digital knowledge items	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	56	81%	112	71%	45	87%	-5%	6,39	0,04
Italy	Digital knowledge items	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	152	64%	207	72%	51	78%	-14%	6,21	0,04
Poland	Digital knowledge items	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	98	73%	186	86%	82	85%	-12%	9,36	0,01
Portugal	Digital knowledge items	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	77	78%	107	81%	41	85%	-8%	1,27	0,53
All	Digital knowledge items	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	211	28%	342	31%	145	34%	-6%	4,44	0,11
Estonia	Digital knowledge items	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	53	25%	85	35%	36	39%	-14%	7,53	0,02
Finland	Digital knowledge items	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	10	21%	21	15%	24	24%	-3%	3,00	0,22
Germany	Digital knowledge items	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	13	21%	36	23%	18	35%	-15%	3,60	0,17
Italy	Digital knowledge items	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	56	26%	92	34%	20	34%	-8%	3,71	0,16
Poland	Digital knowledge items	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	49	42%	78	42%	35	43%	-2%	0.06	0.97
Portugal	Digital knowledge items	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	30	33%	30	24%	12	29%	4%	2,06	0,36
All	Digital knowledge items	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	411	54%	755	66%	312	71%	-17%	44,53	0,00
Estonia	Digital knowledge items	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	90	44%	175	71%	67	74%	-30%	42.04	0.00
Finland	Digital knowledge items	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	15	31%	61	43%	57	56%	-26%	9.75	0.01
Germany	Digital knowledge items	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	42	66%	103	67%	43	83%	-17%	5.51	0.06
Italy	Digital knowledge items	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	122	55%	176	63%	44	70%	-15%	6.11	0.05
Poland	Digital knowledge items	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	73	59%	145	75%	64	74%	-14%	9.33	0.01
Portugal	Digital knowledge items	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	69	70%	95	77%	37	82%	-12%	2.57	0.28
All	Programming skills	Cyberhate (At least in some cases)	Being unset from intended exposure to cyberhate	179	76%	203	74%	92	66%	10%	4.84	0.09
Estonia	Programming skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	41	72%	49	68%	18	53%	19%	3 52	0.17
Finland	Programming skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	7	50%	11	44%	7	70%	-20%	1 99	0.37
Germany	Programming skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	29	94%	21	84%	6	75%	19%	2 41	0.30
Italy	Programming skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	44	77%	60	81%	18	67%	11%	2,11	0.33
Poland	Programming skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	25	71%	43	77%	38	68%	4%	1.13	0.57
Portugal	Programming skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	33	79%	19	90%	5	100%	-21%	3 34	0.19
All	Programming skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	495	87%	494	85%	191	78%	9%	10.81	0.00
Estonia	Programming skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	101	84%	109	81%	46	81%	3%	0.48	0.79
Finland	Programming skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	26	63%	41	71%	18	75%	-12%	1.08	0.58
Germany	Programming skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	94	92%	56	88%	11	61%	31%	10.28	0.01
Italy	Programming skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	124	87%	117	87%	34	76%	12%	3 63	0.16
Poland	Programming skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	41	79%	106	86%	67	77%	2%	3 25	0.20
Portugal	Programming skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	109	97%	65	94%	15	100%	-3%	2 21	0.33
All	Programming skills	Cyberhate (Ves)	In the PAST VEAR, have you seen something like this online or on a phone?	746	73%	753	74%	329	71%	2%	2,21	0.30
Estonia	Programming skills	Cyberhate (Yes)	In the PAST VEAP, have you seen something like this online or on a phone?	166	74%	194	74%	79	71%	3%	0.35	0.84
Finland	Programming skills	Cyberhate (Yes)	In the PAST VEAP, have you seen something like this online or on a phone?	60	60%	81	57%	35	50%	10%	1.71	0.43
Germany	Programming skills	Cyberhate (Yes)	In the PAST VEAP, have you seen something like this online or on a phone?	120	74%	71	81%	23	77%	-3%	1,71	0.49
Italy	Programming skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	120	67%	163	72%	57	71%	-4%	1,41	0,49
Poland	Programming skills	Cyberhate (Yes)	In the PAST VEAR have you seen something like this online or on a phone?	84	83%	165	84%	117	77%	6%	3.12	0.21
Portugal	Programming skills	Cyberhate (Yes)	In the PAST VEAP, have you seen comething like this online or on a phone?	126	80%	79	81%	18	78%	2%	0.13	0.04
All	Programming skills	Cyberbate (At least once)	And how often have you seen something like this when you INTENDED to see it?	257	28%	288	31%	151	35%	-8%	8 35	0.02
Estonia	Programming skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	60	30%	75	37%	37	36%	_50%	0.84	0.66
Finland	Programming skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	10	21%	28	21%	10	16%	-5%	0.03	0.63
Germany	Programming skills	Cyberhate (At least once)	And how often have you seen something like this when you NITENDED to see it?	22	21/0	20	21/0	0	300/	_00/	3.01	0.00
Italy	Programming skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	55	21/0	76	36%	20	380%	-15%	11.17	0.00
Poland	Programming skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	41	52%	62	35%	59	45%	7%	6.78	0.03
Portugal	Programming skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?		29%	21	25%	7	32%	-2%	0.77	0.68
All	Programming skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see 10	45	64%	618	650/	254	50%	-270 5%	5.04	0.08
Estonia	Programming skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	107	6/10/	145	610/	57	560%	370 80/	1.92	0.40
Finland	Programming skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	12/	49%	63	46%	24	38%	070	2.28	0,40
Germany	Programming skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	45	66%	65	76%	24	60%	-30/2	2,20	0,52
Sermany	· · · 5- anning skins	Cycernate (rational Once)	The start have you seen something like this when you DID NOT INTERD to see it.	104	0070	05	/0/0	20	0770	570	2,01	0,47

Italy	Programming skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	15	59%	140	63%	46	61%	-3%	1,06	0,59
Poland	Programming skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	5	7 68%	135	75%	91	65%	3%	4,72	0,09
Portugal	Programming skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	11	3 75%	70	76%	16	73%	2%	0,12	0,94
All	Technical and operational skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	12	8 78%	173	74%	176	68%	10%	5,19	0,07
Estonia	Technical and operational skills	Cyberhate (At least in some cases)	Being unset from intended exposure to cyberhate	2	7 75%	41	72%	41	58%	17%	4.36	0.11
Finland	Technical and operational skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	(	55%	6	38%	13	59%	-5%	1.81	0.40
Germany	Technical and operational skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	1	1 85%	24	92%	21	84%	1%	0.98	0.61
Italy	Technical and operational skills	Cyberhate (At least in some cases)	Being upset from intended exposure to cyberhate	3	6 84%	43	77%	43	70%	13%	2 51	0.28
Poland	Technical and operational skills	Cyberhate (At least in some cases)	Doing upset from intended exposure to experinate	2	0 71%	30	71%	38	72%	-1%	0.01	0.00
Dentana 1	Technical and operational skills	Cyberhate (At least in some cases)	Deing upset from intended exposure to cyberhate	- 1	0 050/	20	920/	20	7270/	-170	2,02	0,77
Portugai	Technical and operational skills	Cybernate (At least in some cases)	Being upset from mended exposure to cybernate	1	9 93%	424	0370	408	7/70 000/	10%	5,25	0,20
All	Technical and operational skins	Cybernate (At least in some cases)	Being upset from nonintended exposure to cybernate	34	is 89%	434	0370	408	80%	1070	10,05	0,00
Estonia	Technical and operational skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	5	3 83%	97	87%	107	79%	4%	2,71	0,26
Finland	Technical and operational skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	3	1 78%	26	63%	28	65%	12%	2,30	0,32
Germany	Technical and operational skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	5	6 92%	57	89%	48	81%	10%	3,11	0,21
Italy	Technical and operational skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	8	0 93%	112	86%	83	78%	15%	9,51	0,01
Poland	Technical and operational skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	7	1 88%	79	81%	65	76%	11%	3,64	0,16
Portugal	Technical and operational skills	Cyberhate (At least in some cases)	Being upset from nonintended exposure to cyberhate	5	2 100%	63	98%	77	93%	7%	7,23	0,03
All	Technical and operational skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	53	69%	656	72%	650	77%	-8%	13,99	0,00
Estonia	Technical and operational skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	10	65%	158	75%	178	77%	-12%	7,42	0,02
Finland	Technical and operational skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	5	6 55%	61	55%	61	59%	-4%	0.35	0.84
Germany	Technical and operational skills	Cyberhate (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	7	1 76%	74	72%	69	81%	-5%	2.26	0.32
Italy	Technical and operational skills	Cyberhate (Yes)	In the PAST YEAR have you seen something like this online or on a phone?	13	1 66%	155	66%	136	78%	-12%	8 24	0.02
Poland	Technical and operational skills	Cyberhate (Yes)	In the PAST YEAR have you seen something like this online or on a phone?	12	2 76%	136	84%	111	86%	-10%	5.82	0.05
Portugal	Technical and operational skills	Cyberhate (Yes)	In the PAST VEAR have you seen something like this online or on a phone?	5	9 84%	72	77%	95	81%	3%	1 24	0.54
All	Technical and operational skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	10	27 270/	244	2094	272	260/	09/	14.00	0,00
	Technical and operational skins	Cybernate (At least once)	And now often have you seen something nice this when you have been to see it:	10	21/0	244	2976	272	30 /0	-3 /0	14,99	0,00
Estonia	Technical and operational skills	Cyberhate (At least once)	And how often have you seen something like this when you IN IENDED to see it?	4	5 29%	58	30%	72	35%	-6%	1,76	0,41
Finland	Technical and operational skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	I	3 15%	20	19%	24	26%	-11%	3,36	0,19
Germany	Technical and operational skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	1	5 17%	27	27%	26	31%	-14%	4,95	0,08
Italy	Technical and operational skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	4	6 27%	58	27%	64	40%	-13%	9,08	0,01
Poland	Technical and operational skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	4	9 36%	57	42%	58	51%	-16%	6,41	0,04
Portugal	Technical and operational skills	Cyberhate (At least once)	And how often have you seen something like this when you INTENDED to see it?	2	1 32%	24	29%	28	27%	5%	0,52	0,77
All	Technical and operational skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	41	5 58%	532	63%	537	68%	-10%	17,65	0,00
Estonia	Technical and operational skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	7	4 50%	115	64%	142	66%	-16%	10,17	0,01
Finland	Technical and operational skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	4	3 45%	44	42%	46	48%	-3%	0,75	0,69
Germany	Technical and operational skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	6	1 69%	66	66%	62	75%	-6%	1,70	0,43
Italy	Technical and operational skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	9	6 55%	137	60%	111	67%	-12%	5,29	0,07
Poland	Technical and operational skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	8	9 62%	105	73%	91	76%	-14%	7,25	0.03
Portugal	Technical and operational skills	Cyberhate (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	5	2. 76%	65	71%	85	78%	-2%	1.19	0.55
A11	Communication and interaction skills	Harmful content (At least in some	Being unset from intended exposure to harmful content	8	8 60%	178	59%	201	54%	6%	2 57	0.28
	Communication and interaction skins	cases)	being upset from intended exposure to natimital content	0	0 00/0	1/0	5776	201	5470	070	2,57	0,20
Estonia	Communication and interaction skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	2	9 63%	37	56%	52	58%	5%	0,55	0,76
Finland	Communication and interaction skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	2	50%	15	47%	24	44%	6%	0,15	0,93
Germany	Communication and interaction skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	1	2 63%	25	69%	30	57%	7%	1.53	0.47
Italy	Communication and interaction skills	Harmful content (At least in some cases)	Being unset from intended exposure to harmful content	- 1	0 50%	35	51%	37	59%	-9%	0.87	0.65
Poland	Communication and interaction skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	2	2 63%	43	67%	21	38%	25%	11.73	0.00
Portugal	Communication and interaction skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	2	2 0570 8 67%	23	64%	37	64%	3%	0.04	0,00
All	Communication and interaction skills	Harmful content (At least in some	Being upset from mended exposure to harmful content	14	6 769/	23	719/	402	699/	00%	6.45	0,04
All	Communication and interaction skins	cases)	Being upset from nommended exposure to narmini content	I.	10 / 0 / 0	550	/1/0	402	00 /0	970	0,45	0,04
Estonia	Communication and interaction skills	Harmful content (At least in some cases)	Being unset from nonintended exposure to harmful content	3	2 67%	74	76%	100	68%	-1%	2 39	0.30
Finland	Communication and interaction skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	1	0 67%	26	50%	40	56%	10%	1.42	0.49
Germany	Communication and interaction skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	3	0 77%	13	70%	60	63%	14%	2.69	0.26
Italy	Communication and interaction skills	Harmful content (At least in some cases)	Deing upset nom nominended exposure to harmful content	3	0 760/	91	70%	80	710/	1470	0.30	0,20
Dalard	Communication and interaction skills	Hamful content (At least in some cases)	Deing upset from nonintended exposure to harmful content	4	s 900/	67	7070	45	600/	7/0	7,71	0,02
Poland	Communication and interaction skills	Harmiul content (At least in some cases)	Being upset from nonintended exposure to narmful content	4	3 8270 1 010/	67	/370	43	0070	22%	1,71	0,02
Portugal	Communication and interaction skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	2	1 91%	45	82%	//	81%	10%	1,61	0,45
All	Communication and interaction skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	34	10 66%	651	68%	835	72%	-6%	6,21	0,04
Estonia	Communication and interaction skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	8	1 65%	151	72%	219	73%	-8%	2,54	0,28
Finland	Communication and interaction skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	3	8 66%	79	56%	111	58%	8%	1,61	0,45
Germany	Communication and interaction skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	5	2 75%	75	82%	111	87%	-11%	3,91	0,14
Italy	Communication and interaction skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	5	5 54%	149	58%	154	65%	-11%	4,12	0,13
Poland	Communication and interaction skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	8	2 70%	131	78%	116	73%	-3%	2,35	0,31
Portugal	Communication and interaction skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	3	2 71%	66	77%	124	84%	-13%	4,42	0,11
All	Communication and interaction skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	10	8 36%	333	38%	396	37%	-1%	0,51	0,78
Estonia	Communication and interaction skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	5	0 45%	76	40%	97	35%	9%	3.25	0.20
Finland	Communication and interaction skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	1	7 34%	37	28%	57	31%	3%	0.62	0.73
Germany	Communication and interaction skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	2	1 310/	-40	45%	54	45%	-13%	3.02	0.14
Italy	Communication and interaction skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	2	3 2/10/2	73	20%	66	20%	_50%	1 21	0.55
Poland	Communication and interaction skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?		3 429/	60	460/	50	429/0	-370	0.57	0.75
Portugal	Communication and interaction skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	4	42%	20	4070	62	4270	-170	0,37	0,75
r or tugar	Communication and interaction skins	Harmful content (At least once)	How often have you seen something like this have a DID NOT DUTEND to see it?	1	т <u>33%</u>	30	4070	620	+/70	-1270	2,13	0,54
All	Communication and interaction skills	marinitul content (At least once)	now often have you seen something like this when you DID NOT INTEND to see it?	23	51%	505	56%	029	5/%	-/%	5,90	0,05

-		XX		- 0						0.0 (		
Estonia	Communication and interaction skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	50	47%	107	57%	155	57%	-9%	3,16	0,21
Finland	Communication and interaction skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	20	41%	57	43%	73	40%	1%	0,35	0,84
Germany	Communication and interaction skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	42	63%	62	71%	98	80%	-17%	6,46	0,04
Italy	Communication and interaction skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	42	43%	123	49%	121	53%	-10%	2,95	0,23
Poland	Communication and interaction skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	60	57%	100	65%	84	57%	0%	2,46	0,29
Portugal	Communication and interaction skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	23	58%	56	68%	98	71%	-13%	2.34	0.31
All	Content creation and production skills	Harmful content (At least in some	Being unset from intended exposure to harmful content	272	60%	104	55%	91	53%	7%	2.75	0.25
2111	Content er cation and production skins	(ases)	being upset it one intended exposure to natinitial content	2/2	0070	104	5570	71	5570	170	2,75	0,25
Estonia	Content creation and production skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	76	61%	24	56%	18	55%	6%	0.61	0.74
Estoma	Content creation and production skins	Harmful content (At least in some cases)	Deing upset from intended exposure to harmful content	70	420/	10	520/	10	520/	110/	1,12	0,74
Finland	Content creation and production skills	Harmful content (At least in some cases)	Being upset from intended exposure to narmful content	25	42%	10	55%	11	52%	-11%	1,13	0,57
Germany	Content creation and production skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	37	71%	14	56%	16	52%	20%	3,68	0,16
Italy	Content creation and production skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	42	55%	23	53%	17	53%	2%	0,06	0,97
Poland	Content creation and production skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	61	63%	16	57%	9	32%	31%	8,38	0,02
Portugal	Content creation and production skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	31	66%	17	53%	20	74%	-8%	2,92	0,23
All	Content creation and production skills	Harmful content (At least in some	Being upset from nonintended exposure to harmful content	524	73%	216	68%	160	65%	8%	7,72	0.02
	·····	cases)	ş -[									
Estonia	Content creation and production skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	137	73%	38	67%	31	65%	9%	1.87	0.39
Finland	Content creation and production skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	13	57%	15	52%	18	56%	0%	0.21	0.90
Garmanu	Content creation and production skills	Harmful content (At least in some cases)	Deing upset from nonintended exposure to harmful content	45	760/	26	520/	22	670/	10%	8.00	0,02
Germany	Content creation and production skins	Harmful content (At least in some cases)	Being upset from nonintended exposure to narmful content	/4	7076	20	5376	32	0770	1070	8,00	0,02
Italy	Content creation and production skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	95	/4%	68	/4%	24	60%	14%	2,99	0,22
Poland	Content creation and production skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	107	75%	33	72%	17	52%	23%	6,59	0,04
Portugal	Content creation and production skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	68	84%	36	78%	38	84%	0%	0,78	0,68
All	Content creation and production skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	1032	68%	439	70%	346	73%	-4%	3,53	0,17
Estonia	Content creation and production skills	Harmful content (Yes)	In the PAST YEAR have you seen something like this online or on a phone?	289	70%	89	72%	72	75%	-5%	0.94	0.63
Finland	Content creation and production skills	Harmful content (Ves)	In the DAST VEAD, have you seen something like this online or on a phone?	133	64%	44	56%	50	/0%	15%	6.54	0.04
r iniand		Harman content (Tes)	I d DAGT VEAD 1	100	0.00/	50	90%	50	-1970	100/	2,79	0,04
Germany	Content creation and production skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	123	80%	58	82%	56	90%	-10%	3,78	0,15
Italy	Content creation and production skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	182	57%	112	61%	61	72%	-15%	6,84	0,03
Poland	Content creation and production skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	200	72%	71	82%	56	77%	-5%	3,81	0,15
Portugal	Content creation and production skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	105	78%	65	76%	51	89%	-12%	4,75	0,09
All	Content creation and production skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	505	36%	209	36%	180	41%	-5%	4,31	0,12
Estonia	Content creation and production skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	142	38%	48	41%	33	39%	-1%	0.41	0.82
Einland	Content erection and production skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	64	220/	23	220%	24	250%	20/	2.00	0.25
r inianu		Harmun content (At least once)	I wonten have you seen something like tills when you in TENDED to see it?	04	3370	23	3270	24	2370	0 /0	2,09	0,55
Germany	Content creation and production skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	56	38%	27	39%	32	33%	-1/%	5,55	0,07
Italy	Content creation and production skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	83	27%	45	25%	34	41%	-15%	7,59	0,02
Poland	Content creation and production skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	106	43%	32	43%	30	45%	-3%	0,16	0,92
Portugal	Content creation and production skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	54	43%	34	44%	27	55%	-12%	2,22	0,33
All	Content creation and production skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	773	55%	339	57%	252	56%	-1%	0,82	0,66
Estonia	Content creation and production skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	199	54%	62	56%	51	57%	-2%	0.27	0.87
Estoma	Content creation and production skins	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	175	450/	21	420/	22	220/	-2/0	2.57	0.17
Filliand	Content creation and production skins	Harmful content (At least once)	How onen have you seen something like this when you DID NOT INTEND to see it:	80	4376	51	4270	32	3370	11/0	3,37	0,17
Germany	Content creation and production skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	102	/0%	50	/2%	49	80%	-10%	2,49	0,29
Italy	Content creation and production skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	146	47%	96	54%	41	50%	-3%	2,04	0,36
Poland	Content creation and production skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	157	60%	52	66%	34	52%	9%	3,10	0,21
Portugal	Content creation and production skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	83	66%	48	59%	45	83%	-17%	9,42	0,01
All	Information navigation and processing	Harmful content (At least in some	Being upset from intended exposure to harmful content	284	59%	110	54%	72	55%	4%	1,79	0,41
	skills	cases)										
Estonia	Information navigation and processing skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	78	60%	21	55%	19	58%	2%	0.29	0.86
											•,=>	.,
Finland	Information pavigation and processing skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	26	44%	11	44%	9	56%	-12%	0.80	0.67
1	information navigation and processing stans	Thanna content (Th teast in Some cases)	Being upset nom intended exposure to narmina content	20				-	5070	12/10	0,00	0,07
Garmanu	Information partication and processing skills	Harmful content (At least in some cases)	Paing unget from intended experience to harmful content	41	720/	16	4994	10	520/	1094	5.64	0.06
Germany	information navigation and processing skins	Harmful content (At least in some cases)	Being upset nom intended exposure to narmful content	41	12/0	10	40/0	10	5570	1970	5,04	0,00
<b>X</b> . 1	T (C)	<b>XX C1</b> · · · (1 · 1 · · 1		16	5.50/	22	500/		500/	504	0.22	0.05
Italy	information navigation and processing skills	Harmful content (At least in some cases)	Being upset from intended exposure to narmful content	46	33%	23	58%	11	50%	3%	0,32	0,85
Poland	Information navigation and processing skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	57	63%	20	50%	10	40%	23%	5,15	0,08
Portugal	Information navigation and processing skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	36	58%	19	66%	13	87%	-29%	4,87	0,09
All	Information navigation and processing	Harmful content (At least in some	Being upset from nonintended exposure to harmful content	551	72%	232	70%	120	65%	7%	3,31	0,19
	skills	cases)										
Estonia	Information navigation and processing skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	140	73%	37	66%	29	67%	5%	1.09	0.58
	5 1 5	· · · · · · · · · · · · · · · · · · ·										
Finland	Information navigation and processing skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	37	17%	25	63%	14	74%	-27%	5.86	0.05
	mornation navigation and processing skills	rianna content (rit least in some cases)	Song aport for non-menance exposure to marining content	57		20	0070	17	, <del>1</del> /U	2770	5,00	0,05
Germany	Information navigation and processing shills	Harmful content (At least in some sever)	Daing unsat from nonintended experience to harmful	0.4	790/	34	620/	15	170/	310/	12.09	0.00
Germany	information navigation and processing skills	Harmun content (At least in some cases)	being upset from nonintended exposure to narmitul content	84	/870	34	0270	15	4/70	5170	12,08	0,00
T. 1	T.C	TT C1 / ///			710/	45	700/	24	710/	001	0.02	0.00
italy	information navigation and processing skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	114	/1%	46	72%	24	/1%	0%	0,03	0,99
		** **										0.10
Poland	Information navigation and processing skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	99	75%	46	71%	16	55%	20%	4,30	0,12
Portugal	Information navigation and processing skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	77	81%	44	88%	22	79%	2%	1,57	0,46

All	Information navigation and processing skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	1105	69%	454	72%	255	66%	4%	4,06	0,13
Estonia	Information navigation and processing skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	296	71%	90	75%	61	66%	5%	2,24	0,33
Finland	Information navigation and processing skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	140	64%	59	57%	29	41%	22%	10,69	0,00
Germany	Information navigation and processing skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	132	80%	71	84%	36	92%	-13%	4,20	0,12
Italy	Information navigation and processing skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	213	59%	88	61%	47	63%	-3%	0,28	0,87
Poland	Information navigation and processing skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	198	72%	84	78%	48	75%	-3%	1,29	0,53
Portugal	Information navigation and processing skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	126	79%	62	86%	34	72%	7%	3,47	0,18
All	Information navigation and processing skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	538	37%	217	37%	136	37%	-1%	0,09	0,96
Estonia	Information navigation and processing skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	145	38%	42	38%	35	42%	-3%	0,35	0,84
Finland	Information navigation and processing skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	67	34%	28	29%	16	23%	10%	2,79	0,25
Germany	Information navigation and processing skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	62	39%	35	44%	19	50%	-11%	1,85	0,40
Italy	Information navigation and processing skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	92	27%	40	28%	24	33%	-6%	1,04	0,59
Poland	Information navigation and processing skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	102	42%	42	42%	27	48%	-6%	0,67	0,72
Portugal	Information navigation and processing skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	70	48%	30	48%	15	35%	13%	2,37	0,30
All	Information navigation and processing skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	832	57%	347	58%	190	51%	6%	4,71	0,09
Estonia	Information navigation and processing skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	206	56%	61	56%	45	51%	5%	0,90	0,64
Finland	Information navigation and processing skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	87	44%	44	44%	19	28%	16%	6,21	0,04
Germany	Information navigation and processing skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	114	71%	56	70%	32	84%	-13%	3,29	0,19
Italy	Information navigation and processing skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	178	51%	67	48%	36	49%	3%	0,69	0,71
Poland	Information navigation and processing skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	149	60%	68	65%	30	51%	9%	3,02	0,22
Portugal	Information navigation and processing skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	98	67%	51	73%	28	62%	5%	1,50	0,47
All	Digital knowledge items	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	125	55%	241	58%	100	57%	-2%	0,47	0,79
Estonia	Digital knowledge items	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	37	57%	59	62%	22	54%	3%	0,97	0,62
Finland	Digital knowledge items	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	6	33%	23	48%	17	50%	-17%	1,48	0,48
Germany	Digital knowledge items	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	15	60%	37	63%	15	63%	-3%	0,06	0,97
Italy	Digital knowledge items	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	21	50%	44	49%	16	89%	-39%	11.48	0.00
Poland	Digital knowledge items	Harmful content (At least in some cases)	Being unset from intended exposure to harmful content	19	51%	46	60%	21	54%	-2%	0.83	0.66
Portugal	Digital knowledge items	Harmful content (At least in some cases)	Being unset from intended exposure to harmful content	27	68%	32	67%	9	50%	18%	1.83	0.40
All	Digital knowledge items	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	242	69%	483	73%	178	67%	3%	3,39	0,18
Estonia	Digital knowledge items	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	49	69%	123	73%	34	64%	5%	1,67	0,43
Finland	Digital knowledge items	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	7	37%	38	62%	31	54%	-18%	3,85	0,15
Germany	Digital knowledge items	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	34	74%	72	67%	27	66%	8%	0,94	0,63
Italy	Digital knowledge items	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	62	69%	98	73%	27	71%	-2%	0,48	0,79
Poland	Digital knowledge items	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	41	68%	86	72%	31	70%	-2%	0,30	0,86
Portugal	Digital knowledge items	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	49	78%	66	87%	28	82%	-5%	1,98	0,37
All	Digital knowledge items	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	532	61%	928	72%	362	77%	-16%	43,74	0,00
Estonia	Digital knowledge items	Harmful content (Ves)	In the PAST VEAR have you seen something like this online or on a phone?	142	58%	241	81%	68	76%	-18%	35.92	0.00
Finland	Digital knowledge items	Harmful content (Yes)	In the PAST VEAP, have you seen compating like this online or on a phone?	25	490/	108	550/	84	60%	210/6	0.62	0.01
Campand	Digital knowledge items	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online of on a phone?	55	940/	108	709/	50	020/	-21/0	9,02	0,01
Italy	Digital knowledge items	Harmful content (Vc-)	In the LAST TEAK, have you seen something like this online of on a phone?	01	520/	127	620/	50	750/	-970	11 51	0,05
Dalar 1	Digital knowledge nellis	Hamful content (Y )	In the PAST TEAR, have you seen something like this online or on a phone?	124	55%	102	0370	50	7.570	-2170	10,42	0,00
Poland	Digital knowledge items	Harmful content (Y es)	In the PAST TEAK, have you seen something like this online or on a phone?	90	05%	1/1	80%	67	/4%	-9%	10,43	0,01
Portugal	Digital knowledge items	Fiarmful content (Y es)	in the PAST YEAR, have you seen something like this online or on a phone?	80	//%	99	//%	43	93%	-1/%	/,80	0,02
All	Digital knowledge items	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	253	32%	456	38%	185	42%	-10%	15,46	0,00
Estonia	Digital knowledge items	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	74	33%	106	40%	43	51%	-18%	8,68	0,01
Finland	Digital knowledge items	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	19	28%	55	30%	37	32%	-4%	0,30	0,86
Germany	Digital knowledge items	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	26	40%	64	41%	25	46%	-6%	0,60	0,74
Italy	Digital knowledge items	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	49	22%	94	33%	18	29%	-7%	8,53	0,01
Poland	Digital knowledge items	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	43	36%	85	45%	41	49%	-14%	4,55	0,10
Portugal	Digital knowledge items	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	42	44%	52	44%	21	53%	-8%	0,95	0,62

All	Digital knowledge items	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	376	47%	707	58%	284	65%	-17%	41,62	0,00
Estonia	Digital knowledge items	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	79	37%	176	66%	56	67%	-31%	48,67	0,00
Finland	Digital knowledge items	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	20	30%	69	38%	60	53%	-23%	10,45	0,01
Germany	Digital knowledge items	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	47	73%	110	69%	45	83%	-10%	4,38	0,11
Italy	Digital knowledge items	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	98	43%	144	51%	42	65%	-21%	9,71	0,01
Poland	Digital knowledge items	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	67	53%	130	65%	47	57%	-5%	5,07	0,08
Portugal	Digital knowledge items	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	65	66%	78	64%	34	81%	-15%	4,36	0,11
All	Programming skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	208	61%	177	56%	79	50%	11%	5,49	0,06
Estonia	Programming skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	40	53%	49	60%	29	69%	-16%	3,09	0,21
Finland	Programming skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	24	65%	16	34%	6	38%	27%	8,56	0,01
Germany	Programming skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	41	64%	22	69%	4	31%	33%	5,93	0,05
Italy	Programming skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	39	62%	29	48%	14	56%	6%	2,30	0,32
Poland	Programming skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	29	62%	37	65%	20	39%	22%	8,27	0,02
Portugal	Programming skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	35	65%	24	63%	6	55%	10%	0,41	0,82
All	Programming skills	Harmful content (At least in some	Being upset from nonintended exposure to harmful content	380	71%	367	72%	156	68%	3%	1,08	0,58
<b>D</b>	N 1 1 11	cases)			(00)	00	(00)	20	7(0)	70/	0.02	0.63
Estonia	Programming skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	/5	69%	92	69%	38	76%	- /%	0,93	0,63
Finland	Programming skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	32	64%	33	50%	11	50%	14%	2,55	0,28
Germany	Programming skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	/8	68%	42	75%	13	52%	16%	4,08	0,13
Italy	Programming skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	81	69%	74	74%	34	/4%	-5%	0,72	0,70
Poland	Programming skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to narmful content	35	09%	/8	/9%	4/	04%	4%	4,67	0,10
Portugal	Programming skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	/9	82%	48	81%	13	93%	-11%	1,32	0,52
All	Programming skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	749	71%	131	68%	330	69%	2%	2,71	0,26
Estonia	Programming skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	167	75%	201	70%	79	71%	4%	1,38	0,50
Finland	Programming skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	83	63%	107	59%	38	49%	15%	4,34	0,11
Germany	Programming skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	142	86%	69	75%	28	88%	-2%	4,97	0,08
Italy	Programming skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	159	57%	145	62%	52	65%	-8%	1,90	0,39
Poland	Programming skills	Harmful content (Y es)	In the PAST YEAR, have you seen something like this online or on a phone?	/9	78%	136	73%	113	72%	6%	1,32	0,52
Portugal	Programming skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	119	78%	79	78%	20	95%	-1/%	4,54	0,10
All	Programming skills	Harmful content (At least once)	How often have you seen something like this when you IN I ENDED to see it?	365	5/%	357	36%	169	38%	-1%	1,05	0,59
Estonia	Programming skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	82	40%	95	37%	45	44%	-3%	1,59	0,45
Finland	Programming skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	42	34%	53	32%	16	22%	13%	3,92	0,14
Germany	Programming skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	68	44%	35	39%	13	42%	2%	0,52	0,77
Italy	Programming skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	66	25%	67	29%	26	33%	-8%	2,36	0,31
Poland	Programming skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	48	54%	65	39%	58	42%	12%	5,36	0,07
Portugal	Programming skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	59	42%	42	4/%	11	61%	-19%	2,55	0,28
All	Programming skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	509	59%	552	54%	244	54%	5%	6,08	0,05
Estonia	Programming skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	112	59%	145	55%	54	52%	6%	1,15	0,56
Finland	Programming skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	56	46%	70	42%	24	33%	13%	3,42	0,18
Germany	Programming skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	118	/5%	39	00%	25	83%	-9%	4,41	0,11
Italy Dalard	Programming skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	129	48%	109	48%	4/	59%	-10%	3,10	0,21
Poland Destaural	Programming skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	50	700/	108	6170	80	34% 700/	10%	1.292	0,25
Portugai	Technical and operational skills	Harmful content (At least once)	Being unset from intended announce to be unfel content	90	/0%	150	03% 50%	14	70% 519/	070 110/	7.08	0,50
All	recunical and operational skins	cases)	being upset if one intended exposure to narintur content	140	02 /0	137	3770	102	51 /0	11 /0	7,00	0,05
Estonia	Technical and operational skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	30	57%	39	60%	48	59%	-2%	0,14	0,93
Finland	Technical and operational skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	18	56%	13	39%	15	43%	13%	2,07	0,35
Germany	Technical and operational skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	27	75%	22	59%	18	50%	25%	4,97	0,08
Italy	Technical and operational skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	25	63%	24	51%	33	52%	10%	1,38	0,50
Poland	Technical and operational skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	28	62%	41	72%	18	34%	28%	17,28	0,00
Portugal	Technical and operational skills	Harmful content (At least in some cases)	Being upset from intended exposure to harmful content	18	64%	20	63%	30	65%	-1%	0,06	0,97
All	Technical and operational skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	277	77%	329	69%	302	67%	10%	10,45	0,01
Estonia	Technical and operational skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	50	72%	74	70%	82	71%	2%	0,14	0,93
Finland	Technical and operational skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	29	62%	20	42%	27	61%	0%	5,01	0,08
Germany	Technical and operational skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	44	77%	54	70%	36	58%	19%	5,19	0,07
Italy	Technical and operational skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	56	78%	69	71%	64	67%	10%	2,24	0,33
Poland	Technical and operational skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	56	80%	72	75%	32	54%	26%	11,13	0,00
Portugal	Technical and operational skills	Harmful content (At least in some cases)	Being upset from nonintended exposure to harmful content	42	91%	40	80%	61	79%	12%	3,68	0,16
All	Technical and operational skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	538	66%	659	69%	631	74%	-8%	12,92	0,00
Estonia	Technical and operational skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	117	68%	166	74%	167	71%	-3%	2,00	0,37
Finland	Technical and operational skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	72	56%	87	58%	70	60%	-4%	0,42	0,81
Germany	Technical and operational skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	76	79%	87	80%	77	90%	-10%	4,58	0,10
Italy	Technical and operational skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	105	58%	126	53%	127	71%	-13%	14,80	0,00
Poland	Technical and operational skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	106	66%	126	79%	97	78%	-12%	8,51	0,01
Portugal	Technical and operational skills	Harmful content (Yes)	In the PAST YEAR, have you seen something like this online or on a phone?	62	78%	67	81%	93	80%	-2%	0,14	0,93
All	Technical and operational skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	263	35%	302	34%	331	42%	-6%	12,01	0,00
Estonia	Technical and operational skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	61	40%	72	35%	89	41%	-1%	1,56	0,46
Finland	Technical and operational skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	36	31%	40	29%	35	32%	-1%	0,23	0,89

Germany	Technical and operational skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	38	41%	40	38%	38	46%	-5%	1,18	0,55
Italy	Technical and operational skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	44	25%	51	22%	66	39%	-13%	13,57	0,00
Poland	Technical and operational skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	53	37%	62	44%	56	50%	-13%	4.15	0.13
Portugal	Technical and operational skills	Harmful content (At least once)	How often have you seen something like this when you INTENDED to see it?	31	44%	37	48%	47	45%	-1%	0.32	0.85
All	Technical and operational skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	303	53%	508	56%	473	58%	-5%	4 18	0.12
			I a d d d d d d d d d d d d d d d d d d	70	400/	114	50%	105	5670	-570	2.04	0,12
Estonia	Technical and operational skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	12	48%	52	39%	125	20%	-8%	3,94	0,14
Finland	Technical and operational skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	53	45%	53	39%	45	40%	5%	1,07	0,58
Germany	Technical and operational skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	62	67%	78	75%	63	76%	-9%	1,98	0,37
Italy	Technical and operational skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	82	48%	105	45%	99	57%	-10%	6,21	0,04
Poland	Technical and operational skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	78	54%	104	68%	64	55%	-1%	7,74	0,02
Portugal	Technical and operational skills	Harmful content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	46	67%	54	68%	77	69%	-2%	0,09	0,96
All	Communication and interaction skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on th	206	31%	341	30%	396	29%	3%	1,40	0,50
Estonia	Communication and interaction skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	53	34%	62	25%	94	28%	6%	3,86	0,15
Finland	Communication and interaction skills	Other risks (At least once)	I made incorrect decisions about my health fitness, or dieting as a consequence of information Id found on the internet	17	23%	36	22%	64	27%	-4%	1.82	0.40
Germany	Communication and interaction skills	Other risks (At least once)	I made incorrect decisions about my health fitness or during as a consequence of information ld found on the internet	45	33%	64	35%	76	32%	1%	0.46	0.80
Italy	Communication and interaction skills	Other risks (At least once)	I made incorrect desistons about my health fitness, or dreining as a consequence of information ld found on the internet	20	26%	70	2094	67	260/	19/	0,40	0,00
Daland	Communication and interaction skills	Other risks (At least once)	I made incorrect decisions about my nearly, intess, or dreing as a consequence or information in round on the internet	29	2070	/ <del>/</del> / <del>/</del>	2970	57	2070	-1/0	0,40	0,02
Poland	Communication and interaction skills	Other risks (At least once)	i made incorrect decisions about my nearin, inness, or dreing as a consequence of information in found on the interne	50	4270	83	4470	37	3770	070	2,17	0,54
Portugal	Communication and interaction skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	0	12%	1/	18%	38	23%	-11%	3,28	0,19
All	Communication and interaction skills	Other risks (At least once)	I shared information from a social network without reading the whole article	180	28%	319	28%	346	25%	3%	2,86	0,24
Estonia	Communication and interaction skills	Other risks (At least once)	I shared information from a social network without reading the whole article	38	25%	50	20%	84	25%	0%	1,91	0,39
Finland	Communication and interaction skills	Other risks (At least once)	I shared information from a social network without reading the whole article	22	29%	44	26%	50	22%	8%	2,14	0,34
Germany	Communication and interaction skills	Other risks (At least once)	I shared information from a social network without reading the whole article	44	32%	58	31%	57	25%	7%	2,84	0,24
Italy	Communication and interaction skills	Other risks (At least once)	I shared information from a social network without reading the whole article	33	29%	81	30%	71	28%	1%	0,27	0,87
Poland	Communication and interaction skills	Other risks (At least once)	I shared information from a social network without reading the whole article	26	21%	62	34%	43	26%	-5%	6,73	0,03
Portugal	Communication and interaction skills	Other risks (At least once)	I shared information from a social network without reading the whole article	17	34%	24	2.5%	41	2.5%	9%	1.52	0.47
A11	Communication and interaction skills	Other risks (At least once)	I shared information that I later found out to be a hoay	189	30%	326	29%	359	26%	4%	5.06	0.08
Estania	Communication and interaction skins	Other risks (At least once)		24	220/	20	160/	69	2070	20/	2.01	0.22
Estonia	Communication and interaction skills	Other risks (At least once)	The shared miormation mat I alter found out to be a hoax	34	2370	39	10%	08	20%	370	2,91	0,25
Finland	Communication and interaction skills	Other risks (At least once)	I shared information that I later found out to be a hoax	17	23%	23	14%	46	20%	3%	3,17	0,21
Germany	Communication and interaction skills	Other risks (At least once)	I shared information that I later found out to be a hoax	43	31%	55	30%	63	27%	5%	1,19	0,55
Italy	Communication and interaction skills	Other risks (At least once)	I shared information that I later found out to be a hoax	30	28%	82	32%	60	24%	4%	3,41	0,18
Poland	Communication and interaction skills	Other risks (At least once)	I shared information that I later found out to be a hoax	47	42%	97	56%	68	42%	0%	8,08	0,02
Portugal	Communication and interaction skills	Other risks (At least once)	I shared information that I later found out to be a hoax	18	39%	30	33%	54	34%	5%	0,52	0,77
All	Communication and interaction skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or	145	27%	238	24%	337	28%	-1%	4,48	0,11
Estonia	Communication and interaction skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	33	25%	47	21%	70	23%	2%	0,80	0,67
Finland	Communication and interaction skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	17	23%	31	20%	50	23%	1%	0.58	0.75
Germany	Communication and interaction skills	Other risks (At least once)	In the PAST YEAR how often do you think SOMEONE FLSE got UPSET about something YOU posted or comme	20	29%	29	31%	48	39%	-10%	2.64	0.27
Italy	Communication and interaction skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	23	22%	58	22%	71	29%	-8%	4 25	0.12
Poland	Communication and interaction skills	Other risks (At least once)	In the PAST VEAD, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	/3	37%	50	37%	57	38%	-1%	0.03	0.00
Dentaria	Communication and interaction skins	Other risks (At least once)	in the FAST TEAK, how often do you think SOMEONE ELSE and DEST about something YOU parted of comme		100/	14	160/	41	270/	-170	4.22	0,12
Portugai		Other risks (At least once)	in the PAST TEAK, how often do you think SOMEDINE ELSE got OPSET about something 100 posted of comme	102	19%	14	10%	41	2/70	-070	4,23	0,12
All	Communication and interaction skins	Other Fisks (At least once)	Sometimes people treat other people in a nurtuu or nasty way ON THE INTERNET. This includes saying or	192	3370	335	33%	447	30%	-270	2,20	0,52
Estonia	Communication and interaction skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	60	41%	96	41%	147	44%	-4%	1,05	0,59
Finland	Communication and interaction skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	22	31%	35	22%	70	30%	1%	3,76	0,15
Germany	Communication and interaction skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	18	25%	29	31%	38	29%	-4%	0,70	0,71
Italy	Communication and interaction skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	35	32%	80	29%	84	34%	-2%	1,26	0,53
Poland	Communication and interaction skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	47	37%	73	41%	57	36%	1%	1,10	0,58
Portugal	Communication and interaction skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	10	21%	22	24%	51	31%	-10%	2,79	0,25
All	Content creation and production skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on th	563	30%	220	30%	155	27%	3%	2,65	0,27
Estonia	Content creation and production skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the internet	144	29%	38	29%	27	24%	5%	1 38	0.50
Finland	Content creation and production skills	Other risks (At least once)	I made incorrect devisions about my health fitness, or design as a consequence of information ld found on the interne	71	20%	24	26%	20	16%	13%	4.61	0.10
Germany	Content creation and production skills	Other risks (At least once)	I made incorrect decisions about my health fitness, or decing as a consequence of information ld found on the interne	105	3/1%	44	33%	36	33%	10%	0.05	0.98
Italy	Content creation and production skills	Other risks (At least once)	I made incorrect decisions about my realing interse, of decing as a consequence of information ld found on the internet	08	280%	51	269/	26	200%	20%	0,05	0,78
nary D 1 1		Other fisks (At least once)	I made incorrect decisions about my nearin, inness, or dreing as a consequence of information in found on the interne	122	2070	26	2076	20	20%	-2/0	0,48	0,78
Poland	Content creation and production skins	Other fisks (At least once)	i made incorrect decisions about my nearth, ntness, or dreining as a consequence of information to found on the interne	155	43%	30	4170	23	3270	1170	3,00	0,22
Portugal	Content creation and production skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information ld found on the interne	26	1/%	20	23%	14	25%	-6%	1,84	0,40
All	Content creation and production skills	Other risks (At least once)	I shared information from a social network without reading the whole article	497	27%	205	28%	139	25%	2%	2,09	0,35
Estonia	Content creation and production skills	Other risks (At least once)	I shared information from a social network without reading the whole article	103	21%	38	29%	31	27%	-6%	4,61	0,10
Finland	Content creation and production skills	Other risks (At least once)	I shared information from a social network without reading the whole article	46	19%	21	23%	18	14%	4%	8,19	0,02
Germany	Content creation and production skills	Other risks (At least once)	I shared information from a social network without reading the whole article	88	28%	38	30%	33	31%	-3%	0,52	0,77
Italy	Content creation and production skills	Other risks (At least once)	I shared information from a social network without reading the whole article	104	29%	59	31%	20	24%	6%	1,57	0,46
Poland	Content creation and production skills	Other risks (At least once)	I shared information from a social network without reading the whole article	90	30%	22	24%	18	24%	6%	2,25	0,33
Portugal	Content creation and production skills	Other risks (At least once)	I shared information from a social network without reading the whole article	41	27%	24	26%	17	29%	-2%	0.12	0.94
All	Content creation and production skills	Other risks (At least once)	I shared information that I later found out to be a hoav	506	28%	193	27%	172	30%	-2%	2.15	0.34
Estoria	Content erection and production skins	Other risks (At least once)	I charact information that I later found out to be a heav	04	199/	24	100/	21	2070	100/	5.41	0.07
Estonia Eintre 1	Content creation and production skills	Other risks (At least once)	I shared mormation that I later found out to be a hoax	60	10%	24	18%	31	28%	-10%	3,41	0,07
r mand	Content creation and production skills	Other fisks (At least once)	I shared mormation that I later found out to be a noax	00	23%	29	34%	3/	28%0	-3%	2,90	0,23
Germany	Content creation and production skills	Other risks (At least once)	I shared information that I later found out to be a hoax	92	29%	35	27%	34	31%	-2%	0,73	0,70
Italy	Content creation and production skills	Other risks (At least once)	I shared information that I later found out to be a hoax	95	29%	4/	25%	29	35%	-0%	2,77	0,25
Poland	Content creation and production skills	Other risks (At least once)	I shared information that I later found out to be a hoax	137	50%	39	43%	36	47%	2%	1,16	0,56
Portugal	Content creation and production skills	Other risks (At least once)	I shared information that I later found out to be a hoax	50	35%	27	30%	24	41%	-7%	1,88	0,39
All	Content creation and production skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or	367	23%	171	27%	174	35%	-12%	26,14	0,00
Estonia	Content creation and production skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	93	21%	29	24%	27	27%	-6%	2,08	0,35

Finland	Content creation and production skills	Other risks (At least once)	In the PAST YEAR how often do you think SOMEONE FLSE got UPSET about something YOU posted or comme	25	25%	61	26%	28	20%	4%	1.89	0.39
Germany	Content creation and production skills	Other risks (At least once)	In the PAST VEAP, have often do you think SOMEONE ELSE at UIDSET about something YOU posted or comme	38	25%	25	3/1%	3/	60%	-35%	21.62	0.00
Terler	Content creation and production skins	Other risks (At least once)	If de PAST TEAK, how often do you unike Soften De Eless got of Self about soften ing TOO posted of contine	67	200/	50	270/	24	409/	-5570	12 70	0,00
Italy	Content creation and production skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	67	20%	50	27%	34	40%	-20%	13,79	0,00
Poland	Content creation and production skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	100	37%	28	35%	28	39%	-2%	0,31	0,86
Portugal	Content creation and production skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	25	18%	17	20%	21	36%	-18%	7,88	0,02
All	Content creation and production skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or	529	32%	248	38%	190	37%	-5%	9,24	0,01
Estonia	Content creation and production skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saving or doing hu	183	39%	64	50%	54	49%	-10%	7,97	0,02
Finland	Content creation and production skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or pasty way ON THE INTERNET. This includes saving or doing hu	44	19%	22	25%	30	24%	-5%	2 33	0.31
Germany	Content creation and production skills	Other risks (At least once)	Sometimes people treat other people in a burtful or pasty way ON THE INTERNET. This includes saving or doing bu	43	27%	25	33%	17	29%	-2%	0.91	0.63
Itala	Content creation and production skins	Other risks (At least once)	Sometimes people treat once people in a martial or masty way ON THE INTERVET. This includes saying of doing in	-15	2776	20	260/	22	200/	120/	6.02	0,03
nary D. I. J.	Content creation and production skills	Other fisks (At least once)	Sometimes people treat other people in a nurtuu or nasty way ON THE INTERNET. This includes saying or doing nu	95	2770	00	30%	33	39%	-1270	0,92	0,05
Poland	Content creation and production skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	110	37%	38	42%	28	38%	-1%	0,67	0,72
Portugal	Content creation and production skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	38	26%	24	27%	21	34%	-9%	1,73	0,42
All	Information navigation and processing	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on th	611	31%	217	29%	112	23%	8%	11,79	0,00
	skills											
Estonia	Information navigation and processing skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	142	29%	38	28%	27	25%	4%	0,67	0,71
Finland	Information navigation and processing skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	71	27%	30	26%	18	19%	8%	2,44	0,29
Germany	Information navigation and processing skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	115	35%	55	36%	15	20%	15%	7,90	0,02
Italy	Information navigation and processing skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	110	29%	37	23%	22	28%	0%	1,94	0,38
Poland	Information navigation and processing skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	134	44%	45	42%	20	29%	15%	5,47	0,06
Portugal	Information navigation and processing skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	39	22%	12	16%	10	19%	3%	1,02	0,60
All	Information navigation and processing	Other risks (At least once)	I shared information from a social network without reading the whole article	535	28%	193	26%	116	25%	3%	1,89	0,39
Estonia	Information navigation and processing skills	Other risks (At least once)	I shared information from a social network without reading the whole article	109	22%	28	21%	34	31%	-9%	4,49	0,11
Finland	Information navigation and processing skills	Other risks (At least once)	I shared information from a social network without reading the whole article	76	28%	27	23%	14	15%	13%	6,84	0,03
Germany	Information navigation and processing skills	Other risks (At least once)	I shared information from a social network without reading the whole article	97	29%	43	29%	19	26%	3%	0,27	0,87
Italy	Information navigation and processing skills	Other risks (At least once)	I shared information from a social network without reading the whole article	122	32%	42	26%	18	24%	8%	3,07	0,22
Poland	Information navigation and processing skills	Other risks (At least once)	I shared information from a social network without reading the whole article	84	29%	32	28%	17	25%	4%	0,44	0,80
Portugal	Information navigation and processing skills	Other risks (At least once)	I shared information from a social network without reading the whole article	47	27%	21	27%	14	27%	0%	0,01	1,00
All	Information navigation and processing	Other risks (At least once)	I shared information that I later found out to be a hoax	528	28%	211	28%	132	28%	0%	0,02	0,99
Estonia	skills Information navigation and processing skills	Other risks (At least once)	I shared information that I later found out to be a hoax	91	19%	23	18%	27	25%	-7%	2,62	0,27
Finland	Information navigation and processing skills	Other risks (At least once)	I shared information that I later found out to be a hoax	51	19%	23	20%	13	14%	5%	1,26	0,53
Germany	Information navigation and processing skills	Other risks (At least once)	I shared information that I later found out to be a hoax	91	28%	52	34%	18	24%	4%	3,02	0,22
Italy	Information navigation and processing skills	Other risks (At least once)	I shared information that I later found out to be a hoax	110	30%	35	22%	21	28%	2%	3,32	0,19
Poland	Information navigation and processing skills	Other risks (At least once)	I shared information that I later found out to be a hoax	131	49%	53	47%	30	43%	5%	0,61	0,74
Portugal	Information navigation and processing skills	Other risks (At least once)	I shared information that I later found out to be a hoax	54	33%	25	33%	23	44%	-12%	2,42	0,30
All	Information navigation and processing	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or	404	24%	176	28%	134	33%	-8%	12,53	0,00
Estonia	skills Information navigation and processing skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	94	21%	28	24%	27	28%	-7%	2,45	0,29
Finland	Information navigation and processing skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	46	18%	31	28%	21	23%	-5%	4,36	0,11
Germany	Information navigation and processing skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	50	30%	28	34%	20	56%	-26%	8,22	0,02
Italy	Information navigation and processing skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	85	23%	30	20%	30	41%	-18%	12,11	0,00
Poland	Information navigation and processing skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	96	36%	45	43%	20	30%	6%	3,07	0,22
Portugal	Information navigation and processing skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	33	20%	14	19%	16	32%	-12%	3,34	0,19
All	Information navigation and processing	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or	566	32%	245	37%	160	38%	-5%	6,62	0,04
Estonia	skins Information navigation and processing skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	189	40%	65	50%	48	48%	-8%	5,45	0,07

Finland	Information navigation and processing skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	67	26%	35	31%	25	27%	-1%	1,04	0,59
Germany	Information navigation and processing skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	42	25%	30	34%	14	38%	-13%	3,60	0,17
Italy	Information navigation and processing skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	114	30%	49	32%	30	39%	-10%	2,66	0,26
Poland	Information navigation and processing skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	113	39%	41	37%	26	39%	0%	0,12	0,94
Portugal	Information navigation and processing skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	41	24%	25	33%	17	33%	-9%	3,30	0,19
All	Digital knowledge items	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on th	315	29%	480	31%	144	27%	2%	3,70	0,16
Estonia	Digital knowledge items	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	87	29%	103	31%	18	17%	12%	7,99	0,02
Finland	Digital knowledge items	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	25	25%	61	26%	28	20%	4%	1,60	0,45
Germany	Digital knowledge items	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	49	28%	107	35%	29	37%	-8%	2,88	0,24
Italy	Digital knowledge items	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	65	25%	88	28%	22	32%	-7%	1,76	0,42
Poland	Digital knowledge items	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	72	46%	89	39%	35	37%	10%	2,81	0,25
Portugal	Digital knowledge items	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	17	15%	32	23%	12	24%	-9%	2,83	0,24
All	Digital knowledge items	Other risks (At least once)	I shared information from a social network without reading the whole article	268	24%	415	27%	158	30%	-6%	6,31	0,04
Estonia	Digital knowledge items	Other risks (At least once)	I shared information from a social network without reading the whole article	52	17%	90	28%	29	28%	-10%	10,73	0,00
Finland	Digital knowledge items	Other risks (At least once)	I shared information from a social network without reading the whole article	25	25%	55 05	22%	37	28%	-3%	1,29	0,52
Italy	Digital knowledge items	Other risks (At least once)	I shared information from a social network without reading the whole article	70	2870	85	28%	24	38%	-370	2.87	0,90
Poland	Digital knowledge items	Other risks (At least once)	I shared information from a social network without reading the whole article	38	25%	64	29%	20	31%	-7%	1.33	0,24
Portugal	Digital knowledge items	Other risks (At least once)	I shared information from a social network without reading the whole article	33	29%	35	24%	14	28%	1%	0.83	0.66
All	Digital knowledge items	Other risks (At least once)	I shared information that I later found out to be a hoax	290	27%	433	29%	148	29%	-2%	1,12	0,57
Estonia	Digital knowledge items	Other risks (At least once)	I shared information that I later found out to be a hoax	51	17%	72	22%	18	17%	0%	2.91	0.23
Finland	Digital knowledge items	Other risks (At least once)	I shared information that I later found out to be a hoax	24	23%	36	15%	25	19%	4%	2,97	0,23
Germany	Digital knowledge items	Other risks (At least once)	I shared information that I later found out to be a hoax	49	28%	87	29%	24	31%	-3%	0,20	0,90
Italy	Digital knowledge items	Other risks (At least once)	I shared information that I later found out to be a hoax	72	29%	76	26%	22	33%	-4%	1,66	0,44
Poland	Digital knowledge items	Other risks (At least once)	I shared information that I later found out to be a hoax	55	39%	117	54%	41	47%	-8%	7,97	0,02
Portugal	Digital knowledge items	Other risks (At least once)	I shared information that I later found out to be a hoax	39	35%	45	34%	18	39%	-5%	0,47	0,79
All	Digital knowledge items	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or	200	21%	371	28%	145	31%	-9%	18,89	0,00
Estonia	Digital knowledge items	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	53	19%	70	24%	27	28%	-9%	3,65	0,16
Finland	Digital knowledge items	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	16	17%	42	19%	38	29%	-12%	6,55	0,04
Germany	Digital knowledge items	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	20	27%	60	38%	17	33%	-6%	2,80	0,25
Italy	Digital knowledge items	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	46	19%	81	27%	22	32%	-14%	7,72	0,02
Poland	Digital knowledge items	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	47	34%	86	41%	27	35%	-1%	2,39	0,30
Portugal	Digital knowledge items	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	18	1/%	32	24%	14	30%	-13%	3,63	0,16
	Digital knowledge items		Sometimes people treat other people in a nurthil or nasty way ON THE INTERNET. This includes saying or	280	29%	502	50%	189	30%	-9%	19,14	0,00
Estonia	Digital knowledge items	Other risks (At least once)	Sometimes people treat other people in a nurtial or nasty way ON THE INTERNET. This includes saying or doing hu	21	22%	105	25%	48	4/70	-14%	20,88	0,00
Germany	Digital knowledge items	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	13	17%	53	33%	19	35%	-17%	7 23	0.03
Italy	Digital knowledge items	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	70	27%	93	31%	33	48%	-21%	10.31	0.01
Poland	Digital knowledge items	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saving or doing hu	57	39%	95	42%	28	33%	6%	2.32	0.31
Portugal	Digital knowledge items	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	28	25%	42	30%	13	28%	-3%	0,66	0,72
All	Programming skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on th	371	29%	390	30%	180	31%	-2%	1,03	0,60
Estonia	Programming skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	69	25%	97	30%	39	31%	-5%	1,79	0,41
Finland	Programming skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	47	30%	47	22%	24	24%	6%	3,46	0,18
Germany	Programming skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	99	34%	60	32%	25	31%	3%	0,36	0,83
Italy	Programming skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	99	34%	60	32%	25	31%	3%	0,89	0,64
Poland	Programming skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	47	47%	87	42%	63	37%	10%	2,49	0,29
Portugal	Programming skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	31	18%	25	24%	5	22%	-4%	1,17	0,56
All	Programming skills	Other risks (At least once)	I shared information from a social network without reading the whole article	360	28%	335	26%	143	25%	3%	1,57	0,46
Estonia	Programming skills	Other risks (At least once)	I shared information from a social network without reading the whole article	61	23%	72	22%	37	29%	-7%	2,81	0,25
Finland	Programming skills	Other risks (At least once)	I shared information from a social network without reading the whole article	40	25%	52	28%	10	1/%	8%	4,//	0,09
Italy	Programming skills	Other risks (At least once)	I shared information from a social network without reading the whole article	87	2970	53	29%	18	2370	6%	1,20	0,55
Poland	Programming skills	Other risks (At least once)	I shared information from a social network without reading the whole article	36	35%	53	27%	43	25%	9%	2.96	0.23
Portugal	Programming skills	Other risks (At least once)	I shared information from a social network without reading the whole article	45	26%	25	23%	9	39%	-13%	2,28	0.32
All	Programming skills	Other risks (At least once)	I shared information that I later found out to be a hoax	347	28%	357	29%	167	30%	-2%	0,85	0,66
Estonia	Programming skills	Other risks (At least once)	I shared information that I later found out to be a hoax	52	20%	65	20%	23	18%	1%	0.25	0.88
Finland	Programming skills	Other risks (At least once)	I shared information that I later found out to be a hoax	29	19%	44	20%	14	15%	4%	0,98	0,61
Germany	Programming skills	Other risks (At least once)	I shared information that I later found out to be a hoax	85	29%	51	28%	23	30%	-1%	0,13	0,94
Italy	Programming skills	Other risks (At least once)	I shared information that I later found out to be a hoax	85	29%	51	28%	23	30%	-1%	2,52	0,28
Poland	Programming skills	Other risks (At least once)	I shared information that I later found out to be a hoax	52	54%	89	48%	72	44%	10%	2,42	0,30
Portugal	Programming skills	Other risks (At least once)	I shared information that I later found out to be a hoax	58	35%	35	35%	8	35%	0%	0,00	1,00
All	Programming skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or	254	24%	298	26%	165	33%	-10%	15,84	0,00
Estonia	Programming skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	44	18%	66	22%	39	34%	-15%	9,81	0,01
Finland	Programming skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	34	23%	42	20%	21	24%	0%	0,99	0,61

C	Des menters in a shill.	Othern minibus (Athlanet energy)	I d DACTVEAD I R I d'I COMEONE FICE (UDCET I ( d' NOU ( I	40	200/	24	200/	16	500/	210/	5 5 4	0.06
Germany	Programming skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	48	29%	34	38%	16	50%	-21%	5,54	0,06
Italy	Programming skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	48	29%	34	38%	16	50%	-21%	0,68	0,71
Poland	Programming skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	38	42%	63	34%	57	37%	5%	1,81	0,40
Portugal	Programming skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	24	15%	29	28%	10	48%	-32%	12,99	0,00
A11	Programming skills	Other risks (At least once)	Sometimes people treat other people in a burfful or pasty way ON THE INTERNET. This includes saving or	324	20%	138	370/	205	40%	-11%	26.82	0.00
The last	n rogramming skins		sometimes people text other people in a full full of massly way out THE INTERCENT This includes saying of	104	2976	400	3170	205	4070	-11/0	20,02	0,00
Estonia	Programming skills	Other risks (At least once)	Sometimes people treat other people in a nurtrul or hasty way ON THE INTERNET. This includes saying or doing nu	106	40%	137	44%	54	43%	-2%	0,66	0,72
Finland	Programming skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	38	26%	57	26%	32	35%	-9%	2,73	0,26
Germany	Programming skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	41	24%	33	35%	12	38%	-13%	4,48	0,11
Italy	Programming skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	41	24%	33	35%	12	38%	-13%	13,09	0,00
Poland	Programming skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saving or doing hu	32	33%	79	39%	65	40%	-7%	1.22	0.54
Portugal	Programming skills	Other risks (At least once)	Sometimes people text of the people in a hurtful or may way ON THE INTERNET. This includes saying a doing he	24	2194	40	260/	05	290/	170/	0.12	0.01
Portugai	Programming skins	Other risks (At least once)	Sometimes people treat other people in a nurthi of nasty way ON THE INTERNET. This includes saying of doing nu	54	2170	40	30%	0	3870	-1/70	9,12	0,01
All	Technical and operational skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on th	347	33%	340	30%	260	26%	6%	9,69	0,01
Estonia	Technical and operational skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	68	31%	75	30%	65	24%	7%	3,20	0,20
Finland	Technical and operational skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	43	28%	41	24%	35	23%	5%	1,05	0,59
Germany	Technical and operational skills	Other risks (At least once)	I made incorrect decisions about my health fitness, or dieting as a consequence of information Id found on the interne	79	35%	65	32%	42	33%	3%	0.75	0.69
Italy	Technical and operational skills	Other risks (At least once)	I made incorrect devices about my health fitzers, or disting as a consequence of information 1d found on the internet	59	2094	62	2594	55	20%	0%	1.16	0.56
nary D. 1. 1	Technical and operational skins	Other Hisks (At least once)	Thate medited devisions about my nearly, inness, of decing as a consequence of information in found on the interne	58	2976	03	2370	55	2970	070	1,10	0,50
Poland	Technical and operational skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	/4	41%	/6	45%	47	3/%	4%	1,94	0,38
Portugal	Technical and operational skills	Other risks (At least once)	I made incorrect decisions about my health, fitness, or dieting as a consequence of information Id found on the interne	25	30%	20	20%	16	13%	17%	8,36	0,02
All	Technical and operational skills	Other risks (At least once)	I shared information from a social network without reading the whole article	282	27%	317	28%	248	25%	1%	2,17	0,34
Estonia	Technical and operational skills	Other risks (At least once)	I shared information from a social network without reading the whole article	52	24%	56	22%	64	24%	1%	0.34	0.84
Finland	Technical and operational skills	Other risks (At least once)	I shared information from a social network without reading the whole article	12	27%	42	25%	33	21%	50%	1 10	0.55
1 manu		Other Hisks (Art least once)	Thated monimation from a social network without reading the whole a field	42	2770	42	2070	35	2270	570	1,15	0,55
Germany	Technical and operational skills	Other risks (At least once)	I shared information from a social network without reading the whole article	65	28%	57	29%	37	29%	-1%	0,06	0,97
Italy	Technical and operational skills	Other risks (At least once)	I shared information from a social network without reading the whole article	52	25%	85	34%	48	26%	0%	5,38	0,07
Poland	Technical and operational skills	Other risks (At least once)	I shared information from a social network without reading the whole article	45	26%	52	30%	35	27%	-1%	0,64	0,72
Portugal	Technical and operational skills	Other risks (At least once)	I shared information from a social network without reading the whole article	26	31%	25	26%	31	25%	6%	1,03	0,60
A11	Technical and operational skills	Other risks (At least once)	L shared information that I later found out to be a heav	290	28%	330	30%	257	27%	1%	2.08	0.35
E d i				20	100/	550	220/	40	100/	00/	1,51	0.47
Estonia	Technical and operational skills	Other risks (At least once)	I shared information that I later found out to be a noax	38	18%	55	22%	48	18%	0%	1,51	0,47
Finland	Technical and operational skills	Other risks (At least once)	I shared information that I later found out to be a hoax	32	21%	30	18%	25	17%	4%	0,85	0,66
Germany	Technical and operational skills	Other risks (At least once)	I shared information that I later found out to be a hoax	64	28%	58	28%	39	31%	-3%	0,33	0,85
Italy	Technical and operational skills	Other risks (At least once)	I shared information that I later found out to be a hoax	56	29%	69	29%	48	27%	2%	0,25	0,88
Poland	Technical and operational skills	Other risks (At least once)	I shared information that I later found out to be a hoax	70	42%	83	52%	60	48%	-6%	3 13	0.21
Portugal	Technical and operational skills	Other risks (At least once)	I shared information that I later found out to be a hear	30	38%	35	37%	37	31%	8%	1.60	0.45
Fortugai		Other Hisks (At least once)	i shared miormation that I later found out to be a noax	30	30/0	35	3770	37	3176	870	1,00	0,45
All	Technical and operational skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or	201	23%	233	24%	287	33%	-10%	27,84	0,00
Estonia	Technical and operational skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	38	19%	48	21%	64	27%	-8%	4,00	0,14
Finland	Technical and operational skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	31	21%	21	13%	46	32%	-11%	16,93	0,00
Germany	Technical and operational skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE FLSE got UPSET about something YOU posted or comme	27	28%	30	29%	41	49%	-21%	10.93	0.00
Italy	Technical and operational skills	Other risks (At least once)	In the PAST VEAP, how often do you think SOMEONE FLISE got UPSET about something YOU posted or comme	38	10%	51	21%	63	36%	-17%	15.58	0.00
D 1 1			in the FAST TEAK, now offen do you mink sometions failed got of set a dout sometiming i too posted of comme	50	210/	51	2170	20	2.40/	-1//0	15,56	0,00
Poland	Technical and operational skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	52	31%	68	45%	39	34%	-3%	6,90	0,03
Portugal	Technical and operational skills	Other risks (At least once)	In the PAST YEAR, how often do you think SOMEONE ELSE got UPSET about something YOU posted or comme	15	19%	15	16%	34	29%	-11%	5,89	0,05
All	Technical and operational skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or	266	29%	355	35%	357	39%	-10%	20,88	0,00
Estonia	Technical and operational skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saving or doing hu	71	34%	109	45%	123	48%	-14%	9.63	0.01
Finland	Technical and operational skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or pasty way ON THE INTERNET. This includes saving or doing by	41	28%	41	24%	45	31%	-1%	1.90	0.30
r iniand			Solution is people in a martine of massy way ON THE DITERVET. This includes saying of oning it	17	170/	41	2470	-15	200/	-7/0	1,50	0,55
Germany	Technical and operational skills	Other risks (At least once)	Sometimes people treat other people in a nurtrul or nasty way ON THE INTERNET. This includes saying or doing nu	1/	1/%	30	33%	33	38%	-22%	12,51	0,00
Italy	Technical and operational skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	52	26%	77	31%	71	39%	-13%	8,02	0,02
Poland	Technical and operational skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	63	35%	65	40%	51	41%	-5%	1,19	0,55
Portugal	Technical and operational skills	Other risks (At least once)	Sometimes people treat other people in a hurtful or nasty way ON THE INTERNET. This includes saying or doing hu	22	27%	27	27%	34	28%	-1%	0,02	0,99
All	Communication and interaction skills	Sexting (Ves)	Have you received sexual messages online or on a nhone?	228	42%	433	42%	616	50%	-8%	18.04	0.00
Estania	Communication and intervention ability	Senting (Ver)	The second	50	450/	100	420/	169	520/	90/	£ 91	0.05
Estonia	Communication and interaction skills		Have you received sexual messages online of on a phone:	39	4.5 70	100	4370	108	3370	-070	5,61	0,05
Finland	Communication and interaction skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	28	37%	57	32%	107	45%	-8%	7,36	0,03
Germany	Communication and interaction skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	30	43%	45	46%	73	56%	-13%	3,65	0,16
Italy	Communication and interaction skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	47	44%	107	41%	121	51%	-7%	4,47	0,11
Poland	Communication and interaction skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	48	41%	83	46%	68	43%	-2%	0.92	0.63
Portugal	Communication and interaction skills	Sexting (Ves)	Have to received sexual messages online or on a phone?	16	38%	41	44%	79	51%	-13%	2.81	0.25
1 of tugar		Sexting (1es)	have you received sexual messages online of on a pione:	10	50%	112	770	190	900/	10/	2,01	0,25
All	Communication and interaction skills	Sexting (At least in some cases)	Being nappy after intended exposure to sexting	69	/9%	113	12%	189	80%	-1%	3,97	0,14
Estonia	Communication and interaction skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	13	68%	12	63%	36	77%	-8%	1,32	0,52
Finland	Communication and interaction skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	3	50%	11	52%	27	71%	-21%	2,50	0,29
Germany	Communication and interaction skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	9	82%	13	87%	24	92%	-10%	0,88	0,64
Italy	Communication and interaction skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	20	91%	33	73%	51	84%	7%	3.51	0.17
Dolon J	Communication and interaction skins	Sorting (At loost in some cases)	Deine happy and intended exposure to secting	19	960/	30	710/	25	Q10/	50/	1.02	0.20
Foland	Communication and interaction skills	Sexting (At least in some cases)	Being nappy aner intended exposure to sexting	18	8070	50	/170	25	0170	370	1,92	0,58
Portugal	Communication and interaction skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	6	75%	14	93%	26	81%	-6%	1,79	0,41
All	Communication and interaction skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	40	45%	70	45%	109	44%	1%	0,01	0,99
Estonia	Communication and interaction skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	12	60%	11	52%	24	49%	11%	0.70	0.71
Finland	Communication and interaction skills	Sexting (At least in some cases)	Being unset after intended exposure to sexting	3	50%	10	48%	17	44%	6%	0.14	0.93
Germany	Communication and internation skills	Serving (At least in some cases)	Being unset after intended exposure to sexting	5	420%	7	140/	12	500%	_90%	0.20	0.97
Germany		Seating (At least in some cases)	Deing upsei anei intended exposure to sexting	5	42 70	20	4470	15	1070	-670	0,29	0,87
italy	Communication and interaction skills	Sexting (At least in some cases)	Being upset aner intended exposure to sexting	8	38%	20	43%	25	40%	-2%	0,20	0,90
Poland	Communication and interaction skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	8	36%	19	48%	14	45%	-9%	0,74	0,69
Portugal	Communication and interaction skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	4	50%	3	23%	16	41%	9%	1,94	0,38
All	Communication and interaction skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	47	29%	84	27%	116	26%	3%	0,67	0,71
Estonia	Communication and interaction skills	Sexting (At least in some cases)	Being hanny after unintended exposure to sexting	10	25%	8	11%	25	22%	3%	4 66	0.10
- Contracting		und the reast in source cuses?	Example 1 where within which we warded to be search a search and the search and t				.1/0	20	2270	270		

Finland	Communication and interaction skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	3	13%	6	14%	17	22%	-10%	2,07	0,35
Germany	Communication and interaction skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	5	21%	8	25%	19	31%	-10%	1,06	0,59
Italy	Communication and interaction skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	14	47%	36	44%	22	27%	20%	6,55	0,04
Poland	Communication and interaction skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	13	41%	22	44%	20	43%	-3%	0.10	0.95
Portugal	Communication and interaction skills	Sexting (At least in some cases)	Being banny after unintended exposure to sexting	2	20%	4	13%	13	20%	0%	0.86	0.65
All	Communication and interaction skills	Sexting (At least in some cases)	Doing happy and a minched exposite to see any	115	729/	220	749/	220	720/0	094	0,00	0.80
Au		Sexting (At least in some cases)	Being upset arter unintended exposure to sexting	115	1270	229	/4 /0	320	7270	0 /0	0,24	0,89
Estonia	Communication and interaction skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	32	82%	59	82%	87	75%	7%	1,64	0,44
Finland	Communication and interaction skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	13	57%	25	58%	39	55%	2%	0,11	0,94
Germany	Communication and interaction skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	19	83%	24	77%	53	87%	-4%	1,31	0,52
Italy	Communication and interaction skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	25	78%	57	70%	63	74%	4%	0,77	0,68
Poland	Communication and interaction skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	18	58%	34	68%	22	54%	4%	2,07	0,35
Portugal	Communication and interaction skills	Sexting (At least in some cases)	Being unset after unintended exposure to sexting	8	73%	30	88%	56	80%	-7%	1.75	0.42
All	Communication and interaction skills	Sexting (At least once)	How often have you received something source when you EXPECTED (or intended) to receive it?	95	18%	175	18%	271	23%	-4%	10.19	0.01
Au D		Sexting (At least once)	The other have you received sometiming sexual when you EXTECTED (of intended) to receive it:	21	10/0	175	10%	2/1	100/	-4 /0	10,15	0,01
Estonia	Communication and interaction skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	21	17%	22	10%	58	19%	-2%	8,98	0,01
Finland	Communication and interaction skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	7	10%	23	13%	45	20%	-10%	5,64	0,06
Germany	Communication and interaction skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	12	17%	17	19%	26	20%	-3%	0,26	0,88
Italy	Communication and interaction skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	23	22%	49	19%	69	30%	-7%	7,51	0,02
Poland	Communication and interaction skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	24	22%	49	29%	32	22%	0%	2,90	0,24
Portugal	Communication and interaction skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	8	21%	15	17%	41	27%	-7%	3.29	0.19
All	Communication and interaction skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	177	33%	340	34%	483	40%	-7%	12.31	0.00
Estania	Communication and interaction skills	Sexting (At least once)	And how often have you received sometime line data when our DID NOT EXECT (or internal) to receive a so-	44	250/	70	250/	120	420/	-170	2.05	0.14
Estonia	Communication and interaction skills	Sexting (At least once)	And now other have you received sometining the tirs when you DID NOT EXPECT (or intend) to receive it?	44	3370	/9	3370	129	45%	-870	3,93	0,14
Finland	Communication and interaction skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	24	32%	44	26%	78	35%	-3%	3,43	0,18
Germany	Communication and interaction skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	26	37%	37	40%	62	48%	-11%	2,44	0,30
Italy	Communication and interaction skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	36	34%	87	34%	91	39%	-5%	1,23	0,54
Poland	Communication and interaction skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	36	32%	59	35%	50	32%	0%	0,29	0,86
Portugal	Communication and interaction skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	11	27%	34	37%	73	48%	-22%	7,35	0,03
All	Content creation and production skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	684	42%	312	48%	271	53%	-11%	22.16	0.00
Estonia	Content erection and production skills	Souting (Vos)		209	160/	50	169/	60	60%	1.49/	6.52	0.04
Estonia		Sexting (Tes)	Have you received sexual messages online or on a phone?	208	4076	20	4076	00	420/	-14/0	0,55	0,04
Finland	Content creation and production skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	97	3/%	38	41%	55	42%	-5%	0,96	0,62
Germany	Content creation and production skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	69	42%	41	55%	38	63%	-21%	9,03	0,01
Italy	Content creation and production skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	135	41%	90	49%	46	55%	-14%	7,03	0,03
Poland	Content creation and production skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	61	23%	24	29%	20	27%	-5%	1,87	0,39
Portugal	Content creation and production skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	55	40%	43	48%	35	59%	-19%	6,49	0,04
All	Content creation and production skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	184	75%	94	80%	89	78%	-3%	1,16	0,56
Estonia	Content creation and production skills	Sexting (At least in some cases)	Being hanny after intended exposure to sexting	37	70%	11	73%	13	76%	-7%	0.31	0.86
Finland	Content creation and production skills	Sexting (At least in some cases)	Baing improvider intended exposure to serving	17	57%	7	70%	16	67%	-10%	0.86	0.65
Garmany	Content creation and production skills	Sexting (At least in some cases)	Doing happy and intended exposure to caving	17	950/	12	910/6	16	100%	150/	4.84	0,00
Germany	Content creation and production skills	Sexting (At least in some cases)	Define happy after intended exposure to sexting	17	8370	15	8170	16	710/	-1370	4,64	0,09
Italy	Content creation and production skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	4/	/5%	39	95%	15	/1%	3%	9,77	0,01
Poland	Content creation and production skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	26	46%	9	53%	6	32%	14%	3,31	0,19
Portugal	Content creation and production skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	20	95%	13	76%	13	76%	19%	3,88	0,14
All	Content creation and production skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	119	48%	50	41%	49	42%	6%	2,25	0,33
Estonia	Content creation and production skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	32	57%	6	38%	9	50%	7%	1,98	0,37
Finland	Content creation and production skills	Sexting (At least in some cases)	Being unset after intended exposure to sexting	14	47%	5	50%	10	40%	7%	0.38	0.82
Germany	Content creation and production skills	Sexting (At least in some cases)	Being unset after intended exposure to sexting	12	55%	5	31%	8	50%	5%	2.19	0.33
Je-le-	Content creation and production skins	Sexting (At least in some cases)	Deing upset aller intended exposure to seeking	27	4.49/	16	260/	10	400/	20/	2,17	0,55
naiy	Content creation and production skins	Sexung (At least in some cases)	Being upset after intended exposure to sexting	27	4470	10	30%	10	4870	-370	0,98	0,01
Poland	Content creation and production skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	86	32%	32	36%	27	3/%	-5%	1,83	0,40
Portugal	Content creation and production skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	8	36%	9	47%	6	32%	5%	1,05	0,59
All	Content creation and production skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	133	27%	52	23%	62	33%	-6%	4,61	0,10
Estonia	Content creation and production skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	28	19%	4	10%	11	26%	-7%	3,97	0,14
Finland	Content creation and production skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	14	18%	1	4%	11	31%	-14%	8,88	0,01
Germany	Content creation and production skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	12	22%	10	31%	10	33%	-12%	1,64	0,44
Italy	Content creation and production skills	Sexting (At least in some cases)	Being hanny after unintended exposure to sexting	41	41%	21	35%	10	33%	8%	0.89	0.64
Poland	Content creation and production skills	Sexting (At least in some cases)	Being hanny after unintended exposure to sexting	49	67%	17	65%	9	30%	2.8%	1 34	0.51
Dentumel	Content creation and production skins	Sexting (At least in some cases)	Design tappy and unincluded exposure to sexting	7	190/	4	110/	0	280/	100/	2,02	0,22
Portugai	Content creation and production skins	Sexting (At least in some cases)	being nappy after unintended exposure to sexting	200	1870	4	1170	0	2870	-10%	2,92	0,25
All	Content creation and production skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	366	/5%	167	/3%	128	67%	8%	3,94	0,14
Estonia	Content creation and production skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	118	83%	31	76%	29	67%	15%	4,45	0,11
Finland	Content creation and production skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	41	54%	16	62%	20	59%	-5%	0,55	0,76
Germany	Content creation and production skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	47	85%	24	80%	25	83%	2%	0,41	0,81
Italy	Content creation and production skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	75	75%	48	72%	21	72%	3%	0,25	0,88
Poland	Content creation and production skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	61	40%	97	45%	40	45%	-5%	5.85	0.05
Portugal	Content creation and production skills	Sexting (At least in some cases)	Being unset after unintended exposure to sexting	36	88%	31	78%	24	77%	10%	1.92	0.38
All	Content erection and production skills	Serting (At least a ser)	How often have you received compatibing cound when your EVDECTED (on intended) to most 10	267	170/	120	220/	120	279/	100/	22.60	0.00
All	Content creation and production skills	Sexting (At least once)	now often have you received sometiming sexual when you EXPECTED (or intended) to receive it?	20/	1/70	139	22%	130	2/%	-10%	22,08	0,00
Estonia	Content creation and production skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	60	14%	19	16%	22	23%	-9%	4,79	0,09
Finland	Content creation and production skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	33	13%	12	13%	29	23%	-10%	6,15	0,05
Germany	Content creation and production skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	23	14%	16	23%	16	28%	-13%	5,64	0,06
Italy	Content creation and production skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	67	21%	47	26%	24	30%	-9%	3,81	0,15
Poland	Content creation and production skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	46	81%	11	61%	16	84%	-4%	1,60	0,45
Portugal	Content creation and production skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	23	18%	21	24%	19	34%	-16%	5.68	0.06
All	Content creation and production skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	537	34%	250	39%	206	42%	-8%	12.35	0.00
										070	- 2,00	-,00

Enterin	Contact anotice and an dustice deilla	Cauting (At laget an as)		150	270/	47	200/	47	500/	120/	5 (2	0.06
Estonia	Content creation and production skills	Sexting (At least once)	And now often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	138	3/70	4/	3870	4/	30%	-1370	3,62	0,00
Finland	Content creation and production skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	80	32%	27	31%	37	30%	2%	0,16	0,92
Germany	Content creation and production skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	59	37%	35	49%	31	53%	-16%	5,57	0,06
Italy	Content creation and production skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	111	34%	69	38%	32	40%	-6%	1,45	0,48
Poland	Content creation and production skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	31	39%	12	46%	12	52%	-13%	1,20	0,55
Portugal	Content creation and production skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	43	32%	40	45%	32	56%	-24%	10.81	0.00
All	Information navigation and processing	Sexting (Yes)	Have you received sexual messages online or on a phone?	746	43%	321	49%	203	48%	-5%	8,76	0,01
Estonia	skills Information navigation and processing skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	205	45%	68	53%	52	55%	-9%	4,24	0,12
Finland	Information navigation and processing skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	105	38%	49	43%	39	41%	-3%	0,92	0,63
Germany	Information navigation and processing skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	83	47%	45	52%	22	59%	-12%	1,90	0,39
Italy	Information navigation and processing skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	158	43%	67	47%	39	52%	-9%	2,39	0,30
Poland	Information navigation and processing skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	121	42%	52	48%	30	45%	-3%	1,16	0,56
Portugal	Information navigation and processing skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	74	44%	40	56%	21	43%	1%	2,93	0,23
All	Information navigation and processing skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	187	76%	105	78%	76	79%	-3%	0,34	0,84
Estonia	Information navigation and processing skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	36	77%	12	63%	13	72%	4%	1,19	0,55
Finland	Information navigation and processing skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	16	53%	13	76%	12	67%	-13%	2,69	0,26
Germany	Information navigation and processing skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	15	75%	20	95%	11	100%	-25%	6,66	0,04
Italy	Information navigation and processing skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	49	78%	28	82%	21	84%	-6%	0,57	0,75
Poland	Information navigation and processing skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	44	80%	21	72%	11	79%	1%	0,62	0,73
Portugal	Information navigation and processing skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	27	90%	11	73%	8	80%	10%	2,11	0,35
All	Information navigation and processing skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	124	50%	57	41%	38	38%	11%	4,94	0,08
Estonia	Information navigation and processing skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	30	58%	11	55%	5	29%	28%	4,30	0,12
Finland	Information navigation and processing skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	15	56%	6	32%	9	45%	11%	2,63	0,27
Germany	Information navigation and processing skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	11	50%	8	38%	6	55%	-5%	1,00	0,61
Italy	Information navigation and processing skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	26	43%	16	42%	10	40%	3%	0,08	0,96
Poland	Information navigation and processing skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	29	52%	9	33%	5	36%	16%	3,04	0,22
Portugal	Information navigation and processing skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	13	39%	7	47%	3	25%	14%	1,41	0,50
	Information navigation and processing skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	135	25%	66	28%	47	35%	-10%	5,21	0,07
Estonia	information navigation and processing skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	25	1/%	10	21%	8	24%	-/%	1,10	0,58
Finland	Information navigation and processing skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	12	14%	5	15%	9	33%	-19%	4,65	0,10
Germany	Information navigation and processing skills	Sexting (At least in some cases)	Being nappy after unintended exposure to sexting	14	21%	15	3/%	0	33%	-14%	3,40	0,18
Italy	Information navigation and processing skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	44	39%	16	34%	9	39%	-1%	0,33	0,85
Poland	Information navigation and processing skills	Sexting (At least in some cases)	Deing nappy aner ummended exposure to sexting	55	4270	10	4/70	9	4/70	-070	2,02	0,85
Portugai	Information navigation and processing skins	Sexting (At least in some cases)	Deing nappy aner unmended exposure to sexting	419	799/	1(2	1/70	0	53%	-2270	3,92	0,14
All	skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	418	87%	33	70%	18	53%	10%	10,24	0.00
Finland	Information navigation and processing skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	45	57%	18	53%	10	58%	-1%	0.21	0.90
Germany	Information navigation and processing skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	56	86%	28	85%	13	72%	14%	1.83	0.40
Italy	Information navigation and processing skills	Sexting (At least in some cases)	Being unset after unintended exposure to sexting		76%	36	71%	17	74%	2%	0.51	0.78
Poland	Information navigation and processing skills	Sexting (At least in some cases)	Being unset after unintended exposure to sexting	52	69%	17	52%	9	50%	19%	4,33	0.11
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Portugal	Information navigation and processing skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	51	86%	30	81%	12	67%	20%	3,28	0,19
All	Information navigation and processing skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	279	17%	151	24%	108	27%	-10%	28,18	0,00
Estonia	Information navigation and processing skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	56	13%	23	19%	21	23%	-10%	6,97	0,03
Finland	Information navigation and processing skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	34	13%	19	17%	22	24%	-11%	6,52	0,04
Germany	Information navigation and processing skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	23	14%	21	25%	11	31%	-18%	8,37	0,02
Italy	Information navigation and processing skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	68	19%	40	29%	27	37%	-18%	12,92	0,00
Poland	Information navigation and processing skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	61	23%	33	32%	15	23%	-1%	3,27	0,19
Portugal	Information navigation and processing skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	37	23%	15	21%	12	26%	-3%	0,34	0,85
All	Information navigation and processing skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	592	35%	252	39%	150	37%	-2%	3,21	0,20
Estonia	Information navigation and processing skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	160	37%	53	43%	38	43%	-6%	2,05	0,36
Finland	Information navigation and processing skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	83	31%	35	31%	28	31%	-1%	0,01	0,99
Germany	Information navigation and processing skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	71	42%	36	42%	19	51%	-10%	1,16	0,56
Italy	Information navigation and processing skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	128	36%	52	37%	25	33%	2%	0,27	0,87
Poland	Information navigation and processing skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	89	33%	39	37%	21	32%	1%	0,77	0,68
Portugal	Information navigation and processing skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	61	37%	37	52%	19	40%	-2%	4,44	0,11
All	Digital knowledge items	Sexting (Yes)	Have you received sexual messages online or on a phone?	385	41%	634	47%	253	51%	-10%	15,97	0,00
Estonia	Digital knowledge items	Sexting (Yes)	Have you received sexual messages online or on a phone?	113	42%	164	54%	51	50%	-9%	8,39	0,02
Finland	Digital knowledge items	Sexting (Yes)	Have you received sexual messages online or on a phone?	32	33%	97	40%	61	42%	-9%	2,23	0,33
Germany	Digital knowledge items	Sexting (Yes)	Have you received sexual messages online or on a phone?	32	41%	87	52%	29	56%	-15%	3,42	0,18
Italy	Digital knowledge items	Sexting (Yes)	Have you received sexual messages online or on a phone?	99	40%	136	47%	38	58%	-18%	7,14	0,03
Poland	Digital knowledge items	Sexting (Yes)	Have you received sexual messages online or on a phone?	61	40%	97	45%	40	45%	-5%	1,02	0,60
Portugal	Digital knowledge items	Sexting (Yes)	Have you received sexual messages online or on a phone?	48	44%	53	40%	34	69%	-25%	12,57	0,00
All	Digital knowledge items	Sexting (At least in some cases)	Being happy after intended exposure to sexting	95	70%	189	79%	87	84%	-15%	7,59	0,02
Estonia	Digital knowledge items	Sexting (At least in some cases)	Being happy after intended exposure to sexting	18	60%	33	77%	11	85%	-25%	3,65	0,16
Finland	Digital knowledge items	Sexting (At least in some cases)	Being happy after intended exposure to sexting	7	50%	15	54%	18	82%	-32%	5,74	0,06
Germany	Digital knowledge items	Sexting (At least in some cases)	Being happy after intended exposure to sexting	6	100%	26	87%	14	88%	13%	1.58	0.45
Italy	Digital knowledge items	Sexting (At least in some cases)	Being happy after intended exposure to sexting	2.9	69%	57	89%	18	82%	-13%	6.52	0.04
Poland	Digital knowledge items	Sexting (At least in some cases)	Being happy after intended exposure to sexting	19	76%	42	78%	12	80%	-4%	0.09	0.96
Portugal	Digital knowledge items	Sexting (At least in some cases)	Being happy after intended exposure to sexting	16	84%	16	76%	14	93%	-9%	2.05	0.36
All	Digital knowledge items	Sexting (At least in some cases)	Being unset after intended exposure to sexting	67	48%	106	44%	47	43%	5%	0.78	0.68
Estonia	Digital knowledge items	Sexting (At least in some cases)	Being unset after intended exposure to sexting	23	68%	10	46%	6	38%	30%	5.28	0.07
Estonia	Digital knowledge items	Sexting (At least in some cases)	Being upset after intended exposure to sexting	2.5	570/	12	4070	0	/10/	16%	1.12	0,07
Germany	Digital knowledge items	Sexting (At least in some cases)	Being upset after intended exposure to sexting	2	330%	14	41/0	9	56%	-23%	1,15	0,57
Italy	Digital knowledge items	Sexting (At least in some cases)	Being upset after intended exposure to sexting	16	/10/	26	30%	11	18%	-2376	0.50	0.78
Poland	Digital knowledge items	Sexting (At least in some cases)	Being upset after intended exposure to sexting	11	41%	25	10%	6	38%	50%	0,50	0,70
Portugal	Digital knowledge items	Sexting (At least in some cases)	Being upset after intended exposure to sexting	7	33%	10	45%	6	35%	-2%	0,76	0,08
All	Digital knowledge items	Sexting (At least in some cases)	Being upset and intended exposure to sexting	78	30%	129	27%	40	23%	7%	2 74	0.25
Estonia	Digital knowledge items	Sexting (At least in some cases)	Deine hanning den unintenden exposure to sexting	16	220%	12	15%	0	25%	20/	2,74	0.29
Estonia	Digital knowledge items	Sexting (At least in some cases)	Deing happy after unintended exposure to sexting	5	2270	10	1370	9	2370	-376	2,37	0,20
r iniand	Digital knowledge items	Sexting (At least in some cases)	Being nappy after unintended exposure to sexting	3	2070	10	1370	11	2470	270	5,25	0,20
Terler	Digital knowledge items	Sexting (At least in some cases)	Deing happy after unintended exposure to sexting	27	2670	20	410/	4	1 / /0	1170	1,59	0,43
Roland	Digital knowledge items	Sexting (At least in some cases)	Deine hanny after unintended exposure to sexting	16	3070	39	4170	4	280/	1870	4,55	0,10
Portugal	Digital knowledge items	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	7	1004	0	2004	2	120/	99/	0,58	0,73
All	Digital knowledge items	Sexting (At least in some cases)	Being nappy arter unintended exposure to sexting	102	759/	350	2076	120	670/	79/	2 22	0,01
All	Digital knowledge items	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	195	010/	330	/4/0	120	6776	1/0	5,25	0,20
Estonia	Digital knowledge items	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	57	81%	99	81%	22	63%	19%	5,33	0,07
r iniand	Digital knowledge items	Sexung (At least in some cases)	Being upset after unintended exposure to sexting	12	0/%	45	01%	20	45%	21%	3,50	0,17
Germany	Digital knowledge items	Sexting (At least in some cases)	Deing upset after unintended exposure to sexting	20	83%	50	82%	20	8/%	-4%	0,28	0,87
naly	Digital knowledge items	Sexung (At least in some cases)	being upset after unintended exposure to sexting	55	/1%	/0	/3%	20	80%	-9%	0,87	0,65
Poland	Digital knowledge items	Sexting (At least in some cases)	Deing upset after unintended exposure to sexting	25	70%	40	59%	15	39%	129/	1,22	0,54
r ortugat	Digital knowledge nems	Serving (At least in some cases)	Being upset and unmended exposure to sexung	26	/470	40	0.5%	23	00%	-13%	2,29	0,32
All	Digital knowledge items	Sexting (At least once)	now often have you received something sexual when you EXPECTED (or intended) to receive it?	159	1/%	205	20%	110	25%	-/%	9,94	0,01
Estonia	Digital knowledge items	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	37	14%	49	17%	16	17%	-3%	0,77	0,68
Finland	Digital knowledge items	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	16	17%	33	14%	25	18%	-1%	1,39	0,50
Germany	Digital knowledge items	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	15	9%	32	20%	16	31%	-21%	9,58	0,01
Italy	Digital knowledge items	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	45	19%	12	26%	23	36%	-17%	8,75	0,01
Poland	Digital knowledge items	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	51	22%	5/	28%	17	21%	1%	2,23	0,33

D ( 1	D1 5 11 1 1 5			22	220/	22	170/	10	4.407	220/	12.04	0.00
Portugal	Digital knowledge items	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	23	22%	22	17%	19	44%	-22%	12,04	0,00
All	Digital knowledge items	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	288	31%	520	40%	188	39%	-8%	17,45	0,00
Estonia	Digital knowledge items	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	79	30%	136	47%	37	39%	-8%	15,57	0,00
Finland	Digital knowledge items	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	19	21%	79	33%	46	33%	-12%	5.64	0.06
Germany	Digital knowledge items	Sexting (At least once)	And how often have you received compating life this when you DID NOT EXPECT (or intend) to receive it?	28	36%	73	45%	24	46%	-10%	1.82	0.40
Germany	Digital knowledge items	Sexting (At least once)	And now other have you received sometiming the tins when you DD NOT EXPECT (of micha) to receive it:	20	220/	107	4570	24	40%	-1070	1,62	0,40
Italy	Digital knowledge items	Sexting (At least once)	And now often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	80	33%	107	3/%	25	40%	- / %	1,00	0,44
Poland	Digital knowledge items	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	41	29%	78	37%	27	32%	-3%	2,74	0,25
Portugal	Digital knowledge items	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	41	38%	47	37%	29	60%	-22%	8,46	0,01
All	Programming skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	529	47%	519	45%	228	44%	3%	1,77	0,41
Estonia	Programming skills	Sexting (Ves)	Have you received sexual messages online or on a phone?	120	49%	149	49%	57	50%	-1%	0.04	0.98
Einland	Programming skills	Sorting (Voc)		82	520%	75	220/	25	3 4 9%	190/	15.10	0.00
Filliand	Programming skins	Sexting (Tes)	rave you received sexual messages online or on a phone?	02	5270	73	5370	35	3470	10/0	15,10	0,00
Germany	Programming skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	86	50%	50	53%	14	44%	6%	0,76	0,68
Italy	Programming skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	123	43%	115	50%	35	43%	0%	2,53	0,28
Poland	Programming skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	49	49%	80	40%	71	44%	5%	2,16	0,34
Portugal	Programming skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	69	43%	50	49%	16	70%	-26%	5,90	0,05
All	Programming skills	Sexting (At least in some cases)	Being hanny after intended exposure to sexting	149	79%	156	80%	68	71%	8%	3 20	0.20
Г. ( <sup>1</sup>	n i tu		Design mappy anter interface exposure to setting	21	(00)	20	7(0/	0	(00)	10/	0,70	0,20
Estonia	Programming skins	Sexting (At least in some cases)	Being nappy after intended exposure to sexting	21	0870	32	/0%	9	09%	-170	0,70	0,71
Finland	Programming skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	16	64%	17	71%	8	53%	11%	1,22	0,54
Germany	Programming skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	24	86%	15	88%	7	100%	-14%	1,91	0,38
Italy	Programming skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	45	82%	45	83%	13	72%	10%	1,04	0,60
Poland	Programming skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	21	81%	28	80%	26	74%	6%	0,47	0,79
Portugal	Programming skills	Sexting (At least in some cases)	Being hanny after intended exposure to serving	22	92%	19	83%	5	63%	29%	3.41	0.18
All	Programming skills	Sexting (At least in some cases)	Design nepty and included exposure to seeking	99	459/	80	459/	45	4594	09/	0.04	0.09
All	rrogramming skins	Sexung (At least in some cases)	Being upset after intended exposure to sexting	00	4370	69	4370	43	43%	070	0,04	0,98
Estonia	Programming skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	18	55%	24	56%	6	40%	15%	1,19	0,55
Finland	Programming skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	12	46%	9	38%	9	60%	-14%	1,89	0,39
Germany	Programming skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	13	46%	10	53%	2	29%	18%	1,23	0,54
Italy	Programming skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	24	42%	24	44%	5	29%	13%	1.26	0.53
Poland	Programming skills	Sexting (At least in some cases)	Baing upset after intended exposure to setting	10	42%	14	30%	19	54%	-13%	1.87	0.39
		Sexting (At least in some cases)	Being upset after intended exposure to sexting	10	4200	14	220/	15	400/	-1570	0.44	0,57
Portugai	Programming skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	11	42%	8	33%	4	40%	2%	0,44	0,80
All	Programming skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	94	24%	100	27%	54	35%	-12%	7,44	0,02
Estonia	Programming skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	15	16%	17	18%	11	30%	-14%	3,09	0,21
Finland	Programming skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	9	14%	11	19%	6	26%	-12%	1,70	0,43
Germany	Programming skills	Sexting (At least in some cases)	Being hanny after unintended exposure to sexting	18	26%	9	24%	6	46%	-20%	2.26	0.32
Italy	Programming skills	Sexting (At least in some cases)	Point show a few units and a sequence to carting	32	36%	20	350%	10	18%	-11%	1.15	0.56
naiy D. 1		Sexting (Art least in some cases)	Being happy after uninterided exposure to sexting	32	3070	2)	3570	10	40/0	-11/0	1,15	0,50
Poland	Programming skills	Sexting (At least in some cases)	Being nappy after unintended exposure to sexting	15	4/%	24	45%	17	38%	9%	0,81	0,67
Portugal	Programming skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	5	9%	10	24%	4	29%	-19%	5,05	0,08
All	Programming skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	291	74%	270	74%	106	68%	7%	2,77	0,25
Estonia	Programming skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	74	82%	76	80%	26	65%	17%	4,72	0,09
Finland	Programming skills	Sexting (At least in some cases)	Being unset after unintended exposure to sexting	33	54%	31	56%	13	62%	-8%	0.39	0.82
Gormony	Programming skills	Sexting (At least in some cases)	Desing upset their minimended exposure to sexting	55	920/	22	800%	0	60%	1.49/	2,59	0.22
Commany V. 1		Sexting (Art least in some cases)	Being upset and rummendeu exposure to sexing	55	3370	55	3570	10	7200	1470	2,50	0,20
Italy	Programming skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	64	/3%	64	/5%	18	/2%	1%	0,19	0,91
Poland	Programming skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	16	57%	32	59%	29	69%	-12%	1,36	0,51
Portugal	Programming skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	49	84%	34	83%	11	69%	16%	1,91	0,38
All	Programming skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	212	20%	220	20%	110	22%	-2%	1,58	0,45
Estonia	Programming skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	33	14%	51	17%	18	17%	-3%	1.07	0.59
Estond	Programming skills	Sexting (At least once)	How other have you received something sexual when you EXPECTED (or intended) to receive it.	20	100%	27	129/	10	190/	10/	2.85	0,57
Finland	Programming skins	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	29	19%	27	1270	18	1870	170	3,83	0,15
Germany	Programming skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	29	18%	19	21%	7	22%	-4%	0,51	0,77
Italy	Programming skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	64	23%	58	25%	18	23%	0%	0,49	0,78
Poland	Programming skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	28	32%	40	21%	39	25%	7%	3,41	0,18
Portugal	Programming skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	29	19%	25	26%	10	48%	-29%	7,97	0,02
All	Programming skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	429	39%	402	36%	170	34%	5%	5.12	0.08
Entenia	Decomposition of all la	Senting (At least succe)	And here the barrier of the star when the barrier DID NOT EXPECT (a inter 0 to service in 2	00	420/	100	270/	42	200/	20/	0.01	0.62
Estonia	Flogramming skins	Sexting (At least once)	And now offen nave you received something needing when you bid to receive it?	90	42/0	109	3770	43	3970	370	0,91	0,03
Finland	Programming skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	65	43%	58	27%	23	23%	20%	14,14	0,00
Germany	Programming skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	71	42%	42	46%	13	41%	2%	0,37	0,83
Italy	Programming skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	98	35%	91	40%	25	31%	4%	3,05	0,22
Poland	Programming skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	37	39%	60	32%	50	32%	7%	1,88	0,39
Portugal	Programming skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	60	38%	42	42%	16	70%	-31%	8.05	0.02
All	Technical and operational skills	Sexting (Ves)	Have you received sexual messages online or on a nhona?	351	38%	449	45%	485	54%	-15%	44.00	0.00
ли Г. с			nave you received sexual messages online of on a phone:	00	410/	100	-J /0	100	54/0	-1370	11.70	0,00
Estonia	recinical and operational skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	82	41%	108	47%	138	5/%	-16%	11,79	0,00
Finland	Technical and operational skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	59	37%	76	43%	58	38%	-1%	1,50	0,47
Germany	Technical and operational skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	42	39%	53	50%	55	64%	-25%	12,17	0,00
Italy	Technical and operational skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	75	38%	90	39%	111	62%	-24%	27.67	0,00
Poland	Technical and operational skills	Sexting (Yes)	Have you received sexual messages online or on a phone?	64	37%	81	49%	57	47%	-11%	6.37	0.04
Portugal	Technical and operational skills	Serving (Ves)	Have you received sexual messages online or on a phone?	20	300%	41	140/	66	550/	-160/	5.67	0.06
All	Technical and operational Skills	Senting (105)	nave you received sexual messages online of on a phone:	27	37/0 (00/	122	+++70 700/	100	939/	-1070	5,02	0,00
All	recunical and operational skills	Sexting (At least in some cases)	Being nappy after intended exposure to sexting	84	09%	122	/8%	169	82%	-13%	0,78	0,03
Estonia	Technical and operational skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	15	68%	17	74%	30	73%	-5%	0,23	0,89
Finland	Technical and operational skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	10	59%	14	56%	17	74%	-15%	1,88	0,39
Germanv	Technical and operational skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	10	71%	12	92%	24	96%	-25%	4.99	0,08
Italy	Technical and operational skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	19	63%	35	88%	50	86%	-23%	7.43	0.02
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Poland	Technical and operational skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	18	72%	34	79%	24	80%	-8%	0,58	0,75
Portugal	Technical and operational skills	Sexting (At least in some cases)	Being happy after intended exposure to sexting	12	92%	10	77%	24	83%	10%	1,26	0,53
All	Technical and operational skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	68	53%	74	47%	80	38%	15%	8,01	0,02
Estonia	Technical and operational skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	15	63%	15	65%	18	41%	22%	4,87	0,09
Finland	Technical and operational skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	13	68%	8	33%	9	39%	29%	5,91	0,05
Germany	Technical and operational skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	9	60%	8	57%	8	32%	28%	3.91	0.14
Italy	Technical and operational skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	11	38%	21	51%	21	36%	2%	2,58	0,28
Poland	Technical and operational skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	13	50%	18	45%	12	39%	11%	0.74	0.69
Portugal	Technical and operational skills	Sexting (At least in some cases)	Being upset after intended exposure to sexting	7	44%	4	29%	12	40%	4%	0.82	0.66
All	Technical and operational skills	Sexting (At least in some cases)	Being apper after unintended exposure to sexting	66	2.6%	72	2.2.%	112	33%	-7%	11.76	0.00
Estonia	Technical and operational skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	12	24%	10	12%	21	22%	2%	4 80	0.09
Estonia	Technical and operational skills	Sexting (At least in some cases)	Doing happy after unintended exposure to sexting	5	10%	7	1.494	14	2.40/	250/	9,60	0,07
Gormany	Technical and operational skills	Sexting (At least in some cases)	Deing happy after unintended exposure to sexting	9	2494	0	210/	14	290/	-2.576	3,04	0,01
Germany	Technical and operational skills	Sexting (At least in some cases)	Being nappy after unintended exposure to sexting	0	2470	9	2170	10	3870	-1470	5,57	0,19
Italy	Technical and operational skills	Sexting (At least in some cases)	Being nappy after unintended exposure to sexting	26	46%	18	27%	28	40%	0%	5,43	0,07
Poland	Technical and operational skills	Sexting (At least in some cases)	Being nappy after unintended exposure to sexting	12	120/	24	40%	21	240/	-2470	4,91	0,09
Portugal	l echnical and operational skills	Sexting (At least in some cases)	Being happy after unintended exposure to sexting	3	15%	4	11%	12	24%	-11%	2,68	0,26
All	Technical and operational skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	193	78%	252	77%	224	65%	13%	16,15	0,00
Estonia	Technical and operational skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	41	85%	72	87%	65	68%	18%	11,22	0,00
Finland	Technical and operational skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	31	65%	26	52%	20	51%	13%	2,13	0,34
Germany	Technical and operational skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	31	91%	38	88%	28	72%	19%	5,84	0,05
Italy	Technical and operational skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	44	79%	50	75%	52	68%	10%	1,79	0,41
Poland	Technical and operational skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	25	66%	35	71%	17	45%	21%	6,79	0,03
Portugal	Technical and operational skills	Sexting (At least in some cases)	Being upset after unintended exposure to sexting	21	88%	31	89%	42	75%	13%	3,38	0,18
All	Technical and operational skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	145	16%	173	18%	228	26%	-10%	30,02	0,00
Estonia	Technical and operational skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	25	13%	26	12%	51	22%	-9%	9,45	0,01
Finland	Technical and operational skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	21	13%	29	17%	25	17%	-4%	1,02	0,60
Germany	Technical and operational skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	16	15%	14	14%	25	30%	-16%	9,17	0,01
Italy	Technical and operational skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	36	19%	41	18%	64	37%	-19%	22,99	0,00
Poland	Technical and operational skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	31	19%	46	30%	32	28%	-9%	6.14	0.05
Portugal	Technical and operational skills	Sexting (At least once)	How often have you received something sexual when you EXPECTED (or intended) to receive it?	16	23%	17	18%	31	27%	-5%	2.21	0.33
All	Technical and operational skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	281	31%	350	36%	374	43%	-11%	24.50	0.00
Estonia	Technical and operational skills	Sexting (At least once)	And how often have you received comething like this when you DID NOT EXPECT (or intend) to receive it?	56	29%	89	40%	107	46%	-16%	12.11	0.00
Estonia	Technical and operational skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	52	220/	52	220%	41	280%	-1070	0.06	0,00
Gormany	Technical and operational skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it:	32	35%	45	3270	41	2070	1994	6.10	0,02
Germany	Technical and operational skills	Sexting (At least once)	And now often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	57	33%	43	44%	44	3270	-1870	0,19	0,05
Italy Dalard	Technical and operational skills	Sexting (At least once)	And now often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	47	2570	57	270/	80	4070	-1370	10,70	0,00
Poland	Technical and operational skills	Sexting (At least once)	And now often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	4/	28%	37	3770	44	5/70	-9%	5,85	0,15
Portugal	Technical and operational skills	Sexting (At least once)	And how often have you received something like this when you DID NOT EXPECT (or intend) to receive it?	24	32%	36	39%	58	50%	-18%	6,27	0,04
All	Communication and interaction skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	288	54%	583	58%	742	61%	-/%	7,86	0,02
Estonia	Communication and interaction skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	81	60%	151	65%	220	69%	-10%	3,95	0,14
Finland	Communication and interaction skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	28	38%	68	41%	98	42%	-4%	0,37	0,83
Germany	Communication and interaction skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	30	43%	45	46%	73	56%	-13%	2,63	0,27
Italy	Communication and interaction skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	47	44%	107	41%	121	51%	-7%	4,07	0,13
Poland	Communication and interaction skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	48	41%	83	46%	68	43%	-2%	5,02	0,08
Portugal	Communication and interaction skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	16	38%	41	44%	79	51%	-13%	7,40	0,02
All	Communication and interaction skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	103	77%	211	80%	260	81%	-4%	0,90	0,64
Estonia	Communication and interaction skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	14	47%	28	72%	38	59%	-13%	4,54	0,10
Finland	Communication and interaction skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	4	36%	16	76%	22	69%	-32%	5,14	0,08
Germany	Communication and interaction skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	9	82%	13	87%	24	92%	-10%	1,92	0,38
Italy	Communication and interaction skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	20	91%	33	73%	51	84%	7%	9.64	0.01
Poland	Communication and interaction skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	18	86%	30	71%	25	81%	5%	0.46	0.80
Portugal	Communication and interaction skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	6	75%	14	93%	26	81%	-6%	0.61	0.74
All	Communication and interaction skills	Sexual content (At least in some cases)	Being unset after intended exposure to sexual content	83	64%	152	57%	159	49%	15%	9.12	0.01
Estonia	Communication and interaction skills	Sexual content (At least in some cases)	Doing upset after intended exposure to sexual content	22	7194	20	670/	45	70%	10/0	0.14	0.02
Estonia	Communication and interaction skills	Sexual content (At least in some cases)	Doing upset after intended exposure to sexual content	7	7170	2.9	4594	45	520/	178	0,14	0,93
Gormany	Communication and interaction skills	Sexual content (At least in some cases)	Deing upset alter intended exposure to sexual content	5	/076	7	4376	10	50%	1 / /0 90/	0.27	0,42
Je-h-	Communication and interaction skills	Sexual content (At least in some cases)	Deing upset alter intended exposure to sexual content	9	4270	20	44/0	25	400/	-870	16.10	0,00
Italy Dalard	Communication and interaction skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	0	3870	20	43%	23	40%	-270	10,10	0,00
Poland		Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	0	50%	19	48%	14	4370	-970	2,97	0,25
Portugal	Communication and interaction skills	Sexual content (At feast in some cases)	being upset after intended exposure to sexual content	4	30%	3	25%	10	41%	9%	1,08	0,58
All	Communication and interaction skills	Sexual content (At least in some cases)	Being nappy after unintended exposure to sexual content	62	33%	96	27%	125	26%	1%	2,97	0,23
Estonia	Communication and interaction skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	13	28%	14	16%	18	14%	14%	4,61	0,10
Finland	Communication and interaction skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	1	5%	2	5%	9	17%	-12%	4,14	0,13
Germany	Communication and interaction skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	5	21%	8	25%	19	31%	-10%	3,28	0,19
Italy	Communication and interaction skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	14	47%	36	44%	22	27%	20%	2,70	0,26
Poland	Communication and interaction skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	13	41%	22	44%	20	43%	-3%	1,60	0,45
Portugal	Communication and interaction skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	2	20%	4	13%	13	20%	0%	1,05	0,59
All	Communication and interaction skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	142	76%	277	73%	354	74%	2%	0,56	0,76
Estonia	Communication and interaction skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	37	80%	80	86%	107	80%	0%	1,35	0,51
Estonia	Communication and interaction skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	0	0%	0	0%	0	0%	0%	0,00	0,00
Finland	Communication and interaction skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	11	52%	20	50%	29	54%	-1%	0,13	0,94
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Finland	Communication and interaction skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	0	0%	0	0%	0	0%	0%	0,00	0,00
Germany	Communication and interaction skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	19	83%	24	77%	53	87%	-4%	0,76	0,68
Italy	Communication and interaction skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	25	78%	57	70%	63	74%	4%	1,79	0,41
Poland	Communication and interaction skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	18	58%	34	68%	22	54%	4%	2.22	0.33
Portugal	Communication and interaction skills	Sexual content (At least in some cases)	Being unset after unintended exposure to sexual content	8	73%	30	88%	56	80%	-7%	3.05	0.22
All	Communication and interaction skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	150	31%	295	32%	357	33%	-1%	0.34	0.85
Estania	Communication and interaction skills	Sexual content (At least once)	A 11 0 1 4' 1' d' 1 DITENDED ( '0	24	200/	255	22%	76	270/	-1/0	1.44	0,05
Estonia	Communication and interaction skins	Sexual content (At least once)	And now often have you seen something like this when you in IENDED to see it?	34	2870	45	2370	70	2770	170	1,44	0,49
Finland	Communication and interaction skills	Sexual content (At least once)	And now often have you seen something like this when you INTENDED to see it?	11	15%	24	15%	30	1/%	-2%	0,28	0,87
Germany	Communication and interaction skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	12	17%	17	19%	26	20%	-3%	2,41	0,30
Italy	Communication and interaction skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	23	22%	49	19%	69	30%	-7%	0,97	0,61
Poland	Communication and interaction skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	24	22%	49	29%	32	22%	0%	4,37	0,11
Portugal	Communication and interaction skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	8	21%	15	17%	41	27%	-7%	1,73	0,42
All	Communication and interaction skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	205	42%	411	44%	524	46%	-5%	3,18	0,20
Estonia	Communication and interaction skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	49	41%	99	49%	142	50%	-8%	2,57	0,28
Finland	Communication and interaction skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	24	33%	51	32%	62	28%	5%	1.00	0.61
Germany	Communication and interaction skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	26	37%	37	40%	62	48%	-11%	1.81	0.40
Italy	Communication and interaction skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	36	34%	87	34%	91	39%	-5%	2 10	0.35
Poland	Communication and interaction skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	36	37%	59	35%	50	320%	0%	2,10	0.34
Dentand	Communication and interaction skins	Sexual content (At least once)	How other have you seen something like this when you DID NOT INTEND to see it?	11	3270	24	270/	72	400/	220/	2,15	0,01
Portugai	Communication and interaction skins	Sexual content (At least once)	How other have you seen something like this when you DID NOT INTEND to see it?	11	2/70	54	5770	73	4070	-2270	0,00	0,01
All	Content creation and production skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	898	56%	403	63%	301	62%	-5%	10,73	0,00
Estonia	Content creation and production skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	286	62%	88	70%	78	77%	-15%	9,71	0,01
Finland	Content creation and production skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	92	37%	49	52%	51	40%	-2%	6,29	0,04
Germany	Content creation and production skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	69	42%	41	55%	38	63%	-21%	6,77	0,03
Italy	Content creation and production skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	135	41%	90	49%	46	55%	-14%	1,95	0,38
Poland	Content creation and production skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	120	42%	41	46%	37	50%	-8%	1,99	0,37
Portugal	Content creation and production skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	55	40%	43	48%	35	59%	-19%	1,40	0,50
All	Content creation and production skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	310	78%	151	86%	106	76%	3%	6.20	0.05
Estonia	Content creation and production skills	Sexual content (At least in some cases)	Being hanny after intended exposure to sexual content	49	61%	15	63%	16	55%	6%	0.39	0.82
Estonia	Content creation and production skins	Sexual content (At least in some cases)	Deing happy after intended exposure to sexual content	4)	520/	12	910/	11	600/	1.50/	2.99	0.14
Finiand	Content creation and production skins	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	16	3370	13	8170	11	1000/	-13%	5,66	0,14
Germany	Content creation and production skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	17	83%	13	8170	16	100%	-13%	3,13	0,08
Italy	Content creation and production skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	4/	/5%	39	95%	15	/1%	3%	2,21	0,33
Poland	Content creation and production skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	46	81%	11	61%	16	84%	-4%	2,54	0,28
Portugal	Content creation and production skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	20	95%	13	76%	13	76%	19%	1,55	0,46
All	Content creation and production skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	231	58%	88	51%	74	51%	7%	3,89	0,14
Estonia	Content creation and production skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	62	73%	15	68%	19	61%	12%	1,45	0,48
Finland	Content creation and production skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	14	48%	8	57%	10	67%	-18%	1,40	0,50
Germany	Content creation and production skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	12	55%	5	31%	8	50%	5%	2,82	0,24
Italv	Content creation and production skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	27	44%	16	36%	10	48%	-3%	6.42	0.04
Poland	Content creation and production skills	Sexual content (At least in some cases)	Being unset after intended exposure to sexual content	26	46%	9	53%	6	32%	14%	7 29	0.03
Portugal	Content creation and production skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	8	36%	9	47%	6	32%	5%	0.00	1.00
All	Content creation and production skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	150	279/	64	769/	57	2004	20/	0.88	0.64
Au	Content creation and production skins	Sexual content (At least in some cases)	Being nappy arter unintended exposure to sexual content	139	2776	04	2076	57	30 /0	-3 /6	0,00	0,04
Estonia	Content creation and production skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	32	19%	5	11%	8	1/%	2%	1,81	0,40
Finland	Content creation and production skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	4	7%	3	12%	5	19%	-12%	2,55	0,28
Germany	Content creation and production skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	12	22%	10	31%	10	33%	-12%	5,87	0,05
Italy	Content creation and production skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	41	41%	21	35%	10	33%	8%	0,07	0,97
Poland	Content creation and production skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	31	39%	12	46%	12	52%	-13%	2,10	0,35
Portugal	Content creation and production skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	7	18%	4	11%	8	28%	-10%	0,56	0,76
All	Content creation and production skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	451	76%	187	75%	130	66%	10%	7,02	0,03
Estonia	Content creation and production skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	147	84%	40	87%	37	74%	10%	3,05	0,22
Estonia	Content creation and production skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	0	0%	0	0%	0	0%	0%	0.00	0.00
Finland	Content creation and production skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	28	46%	15	63%	17	59%	-13%	2.48	0.29
Finland	Content creation and production skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	0	0%	0	0%	0	0%	0%	0.00	0.00
Germany	Content creation and production skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	47	85%	24	80%	25	83%	2%	2.05	0.36
Italy	Content creation and production skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	75	750/	49	729/	23	720/	20/	1.60	0.45
Dolond	Content creation and production skills	Sexual content (At least in some cases)	Deing upset alter unintended exposure to sexual content	40	670/	17	650/	0	200/	280/	0.25	0,45
Poland	Content creation and production skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	49	0/70	17	03%	9	39%	2870	9,23	0,01
Portugal	Content creation and production skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	30	88%	31	/8%	24	77%	10%	2,02	0,36
All	Content creation and production skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	439	30%	201	35%	154	35%	-5%	6,33	0,04
Estonia	Content creation and production skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	96	24%	25	24%	34	37%	-13%	6,93	0,03
Finland	Content creation and production skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	34	15%	19	22%	16	14%	1%	3,13	0,21
Germany	Content creation and production skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	23	14%	16	23%	16	28%	-13%	3,72	0,16
Italy	Content creation and production skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	67	21%	47	26%	24	30%	-9%	2,85	0,24
Poland	Content creation and production skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	61	23%	24	29%	20	27%	-5%	0,63	0,73
Portugal	Content creation and production skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	23	18%	21	24%	19	34%	-16%	0,80	0,67
All	Content creation and production skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	646	43%	282	47%	204	46%	-2%	2,91	0,23
Estonia	Content creation and production skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	199	46%	50	46%	52	58%	-12%	4 24	0.12
Finland	Content creation and production skills	Sexual content (At least once)	How often have you seen comething like this when you DID NOT INTEND to see it?	100	300/	32	300/	21	260%	/0/	3.24	0.20
Germany	Content creation and production skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	12	370/	35	100/	21	530/	-160/	2.44	0.20
Italu	Content creation and production skins	Sexual content (At least once)	How often have you seen something like this when you DID NOT DITEND to see it?		2/0/		4970	22	400/	-1070	2,40	0,29
naiy	Content creation and production skills	Sexual content (At least once)	The second secon	111	3470	22	3670	32	4070	-070	1,72	0,78
roland	Content creation and production skills	Sexual content (At least once)	now other have you seen something like this when you DID NOT INTEND to see it?	86	32%	32	36%	27	3/%	-5%	1,72	0,42

Portugal All	Content creation and production skills Information navigation and processing	Sexual content (At least once) Sexual content (Yes)	How often have you seen something like this when you DID NOT INTEND to see it? Have you seen these types of sexual images online or on a phone?	43 952	32% 56%	40 401	45% 63%	32 246	56% 61%	-24% - <b>5%</b>	1,62 11,21	0,45 0,00
Estonia	Information navigation and processing skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	290	63%	93	74%	67	71%	-8%	6,40	0,04
Finland	Information navigation and processing skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	101	38%	57	49%	36	39%	-1%	4,25	0,12
Germany	Information navigation and processing skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	73	46%	38	47%	18	55%	-9%	0,82	0,66
Italy	Information navigation and processing skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	158	43%	67	47%	39	52%	-9%	6,55	0,04
Poland	Information navigation and processing skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	121	42%	52	48%	30	45%	-3%	7,76	0,02
Portugal	Information navigation and processing skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	74	44%	40	56%	21	43%	1%	0,77	0,68
All	Information navigation and processing skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	308	77%	160	86%	97	80%	-3%	7,03	0,03
Estonia	Information navigation and processing skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	52	61%	16	64%	12	52%	9%	0,79	0,67
Finland	Information navigation and processing skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	19	59%	15	71%	8	73%	-13%	1,12	0,57
Germany	Information navigation and processing skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	26	87%	14	93%	9	90%	-3%	0,50	0,78
Italy	Information navigation and processing skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	49	78%	28	82%	21	84%	-6%	7,89	0,02
Poland	Information navigation and processing skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	44	80%	21	72%	11	79%	1%	0,45	0,80
Portugal	Information navigation and processing skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	27	90%	11	73%	8	80%	10%	1,44	0,49
All	Information navigation and processing skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	234	59%	91	49%	68	55%	4%	5,14	0,08
Estonia	Information navigation and processing skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	62	70%	16	62%	18	75%	-5%	1,14	0,57
Finland	Information navigation and processing skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	15	52%	10	50%	7	64%	-12%	0,60	0,74
Germany	Information navigation and processing skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	15	50%	5	36%	9	75%	-25%	4,23	0,12
Italy	Information navigation and processing skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	26	43%	16	42%	10	40%	3%	7,93	0,02
Poland	Information navigation and processing skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	29	52%	9	33%	5	36%	16%	0,29	0,87
Portugal	Information navigation and processing skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	13	39%	7	47%	3	25%	14%	0,21	0,90
All	Information navigation and processing skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	156	25%	73	31%	52	34%	-9%	6,26	0,04
Estonia	Information navigation and processing skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	29	17%	8	16%	8	20%	-3%	0,28	0,87
Finland	Information navigation and processing skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	4	6%	5	16%	3	18%	-11%	3,21	0,20
Germany	Information navigation and processing skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	9	16%	9	35%	8	50%	-34%	8,56	0,01
Italy	Information navigation and processing skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	44	39%	16	34%	9	39%	-1%	3,33	0,19
Poland	Information navigation and processing skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	33	42%	16	47%	9	47%	-6%	2,36	0,31
Portugal	Information navigation and processing skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	7	13%	6	17%	6	35%	-22%	0,23	0,89
All	Information navigation and processing skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	480	76%	181	72%	108	69%	7%	4,51	0,10
Estonia	Information navigation and processing skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	153	85%	42	81%	29	71%	15%	4,67	0,10
Estonia	Information navigation and processing skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	0	0%	0	0%	0	0%	0%	0,00	0,00
Finland	Information navigation and processing skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	34	54%	15	47%	11	55%	-1%	0,51	0,78
Finland	Information navigation and processing skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	0	0%	0	0%	0	0%	0%	0,00	0,00
Germany	Information navigation and processing skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	37	69%	19	73%	11	69%	0%	0,19	0,91
Italy	Information navigation and processing skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	88	76%	36	71%	17	74%	2%	1,67	0,43
Poland	Information navigation and processing skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	52	69%	17	52%	9	50%	19%	1,49	0,47

Portugal	Information navigation and processing skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	51	86%	30	81%	12	67%	20%	0,69	0,71
All	Information navigation and processing	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	453	29%	207	36%	130	37%	-8%	13,26	0,00
Estonia	Information navigation and processing skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	100	25%	29	27%	26	31%	-7%	1,62	0,45
Finland	Information navigation and processing skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	35	14%	25	24%	11	13%	0%	5,74	0,06
Germany	Information navigation and processing skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	31	21%	15	19%	12	38%	-17%	4,41	0,11
Italy	Information navigation and processing skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	68	19%	40	29%	27	37%	-18%	14,71	0,00
Poland	Information navigation and processing skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	61	23%	33	32%	15	23%	-1%	2,54	0,28
Portugal	Information navigation and processing skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	37	23%	15	21%	12	26%	-3%	1,40	0,50
All	Information navigation and processing	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	692	44%	272	46%	168	46%	-2%	0,98	0,61
Estonia	Information navigation and processing skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	192	47%	55	49%	43	52%	-5%	0,72	0,70
Finland	Information navigation and processing skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	78	30%	38	35%	21	25%	5%	2,07	0,35
Germany	Information navigation and processing skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	58	38%	26	33%	16	48%	-11%	2,23	0,33
Italy	Information navigation and processing skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	128	36%	52	37%	25	33%	2%	0,72	0,70
Poland	Information navigation and processing skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	89	33%	39	37%	21	32%	1%	7,05	0,03
Portugal	Information navigation and processing skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	61	37%	37	52%	19	40%	-2%	1,18	0,55
All	Digital knowledge items	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	493	53%	792	60%	319	65%	-13%	23,70	0,00
Estonia	Digital knowledge items	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	152	57%	221	70%	78	79%	-22%	20,97	0,00
Finland	Digital knowledge items	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	27	26%	91	39%	73	53%	-27%	18,00	0,00
Germany	Digital knowledge items	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	32	41%	87	52%	29	56%	-15%	4,24	0,12
Italy	Digital knowledge items	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	99	40%	136	47%	38	58%	-18%	6.36	0.04
Poland	Digital knowledge items	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	61	40%	97	45%	40	45%	-5%	4.28	0.12
Portugal	Digital knowledge items	Sexual content (Ves)	Have you seen these types of sexual images online or on a phone?	48	44%	53	40%	34	69%	-25%	3 54	0.17
All	Digital knowledge items	Sexual content (At least in some cases)	Being hanny after intended exposure to sexual content	166	77%	282	80%	123	83%	-6%	1.92	0.38
Entenia	Digital knowledge items	Sexual content (At least in some cases)	Deing happy after intended exposure to sexual content	24	560/	202	570/	10	760/	-070	2,42	0,50
Estonia	Digital knowledge items	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	24	30%	57	5/70	19	70%	-20%	3,42	0,18
Finland	Digital knowledge items	Sexual content (At least in some cases)	Being nappy after intended exposure to sexual content	8	/3%	10	50%	22	/1%	2%	2,68	0,26
Germany	Digital knowledge items	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	6	100%	26	8/%	14	88%	13%	0,77	0,68
Italy	Digital knowledge items	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	29	69%	57	89%	18	82%	-13%	8,84	0,01
Poland	Digital knowledge items	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	19	76%	42	78%	12	80%	-4%	1,18	0,56
Portugal	Digital knowledge items	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	16	84%	16	76%	14	93%	-9%	3,34	0,19
All	Digital knowledge items	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	124	56%	190	55%	80	54%	2%	0,19	0,91
Estonia	Digital knowledge items	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	33	69%	48	75%	15	58%	11%	2,57	0,28
Finland	Digital knowledge items	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	6	55%	9	50%	17	59%	-4%	0,34	0,85
Germany	Digital knowledge items	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	2	33%	14	44%	9	56%	-23%	2,73	0,26
Italy	Digital knowledge items	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	16	41%	26	39%	11	48%	-7%	0,56	0,76
Poland	Digital knowledge items	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	11	42%	25	49%	6	38%	5%	1,04	0,59
Portugal	Digital knowledge items	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	7	33%	10	45%	6	35%	-2%	1,47	0,48
All	Digital knowledge items	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	81	28%	140	27%	63	30%	-2%	0,48	0,79
Estonia	Digital knowledge items	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	14	19%	19	14%	12	25%	-6%	3,25	0,20
Finland	Digital knowledge items	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	2	13%	6	11%	4	10%	3%	0,12	0,94
Germany	Digital knowledge items	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	7	28%	21	30%	4	17%	11%	0,48	0,79
Italy	Digital knowledge items	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	27	36%	39	41%	4	18%	18%	0,52	0,77
Poland	Digital knowledge items	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	16	44%	32	46%	9	38%	7%	1,92	0,38
Portugal	Digital knowledge items	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	7	19%	9	20%	3	12%	8%	0,22	0,89
All	Digital knowledge items	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	226	75%	400	76%	146	68%	7%	5,84	0,05
Estonia	Digital knowledge items	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	62	78%	125	88%	37	74%	4%	6.84	0.03
Estonia	Digital knowledge items	Sexual content (At least in some cases)	Being unset after unintended exposure to sexual content	0	0%	0	0%	0	0%	0%	0.00	0.00
Finland	Digital knowledge items	Sexual content (At least in some cases)	Being unset after unintended exposure to sexual content	0	60%	35	63%	16	37%	23%	6.67	0.04
Finland	Digital knowledge items	Sexual content (At least in some cases)	Being unset after unintended exposure to sexual content	0	0%	0	0%	0	0%	0%	0.00	0.00
Germany	Digital knowledge items	Sexual content (At least in some cases)	Being unset after unintended exposure to sexual content	20	83%	56	82%	20	87%	-4%	4 31	0.12
Italy	Digital knowledge items	Sexual content (At least in some cases)	Being unset after unintended exposure to sexual content	20	71%	70	730/2	20	80%	-470	0.22	0,12
Poland	Digital knowledge items	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	22	70%	40	50%	13	50%	11%	1.03	0.39
Dortu1	Digital knowledge item-	Served content (At least in some cases)	Doing upset after unintended exposure to sexual content	23	7070	40	050/	15	960/	120/	2 10	0,50
rortugai	Digital knowledge nems	Sexual content (At least in some cases)	being upset aner unintended exposure to sexual content	28	/4%	40	00%0	25	00%	-13%	2,18	0,34
All	Digital knowledge items	Sexual content (At least once)	And now orten have you seen something like this when you IN LENDED to see it?	243	29%	389	33%	105	38%	-9%	10,78	0,00
Estonia	Digital knowledge items	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	53	23%	74	27%	28	32%	-9%	2,84	0,24
Finland	Dıgıtal knowledge items	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	12	12%	23	11%	34	28%	-16%	16,50	0,00
Germany	Digital knowledge items	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	7	9%	32	20%	16	31%	-21%	2,95	0,23

Italy	Digital knowledge items	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	45	19%	72	26%	23	36%	-17%	11.13	0.00
Poland	Digital knowledge items	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	31	22%	57	28%	17	21%	1%	4.10	0.12
Dentre and	Digital knowledge items	Sexual content (At least once)	A 11 0 1 DED to see R.	21	22/0	22	170/	10	449/	220/	2.05	0.26
Portugai	Digital knowledge items	Sexual content (At least once)	And now often have you seen something like this when you INTENDED to see it?	23	2270	22	1/70	19	4470	-22%	2,03	0,50
All	Digital knowledge items	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	327	38%	571	47%	236	52%	-14%	27,77	0,00
Estonia	Digital knowledge items	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	85	36%	153	55%	51	56%	-20%	21,25	0,00
Finland	Digital knowledge items	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	18	18%	65	30%	53	42%	-24%	15,69	0,00
Germany	Digital knowledge items	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	28	36%	73	45%	24	46%	-10%	5,59	0.06
Italy	Digital knowledge items	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	80	33%	107	37%	25	40%	-7%	4 32	0.12
Daland	Digital knowledge items	Sexual content (At least once)	The other have you seen something like this when you DID NOT INTEND to see it.	41	200/	79	270/	25	220/	-7/0	5.12	0,12
Poland	Digital knowledge items	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	41	2970	/8	3/70	27	3270	-370	3,12	0,08
Portugal	Digital knowledge items	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	41	38%	47	37%	29	60%	-22%	4,32	0,12
All	Programming skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	663	60%	655	58%	290	57%	3%	1,68	0,43
Estonia	Programming skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	171	68%	202	66%	78	68%	0%	0.21	0.90
Finland	Programming skills	Sexual content (Ves)	Have you seen these types of sexual images online or on a phone?	72	47%	82	38%	40	39%	8%	2.94	0.23
C Innund		Sexual content (Tes)	The veryou seen these types of sexual images online of on a phone.	72	400/	41	470/	11	410/	070	2,94	0,25
Germany	Programming skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	//	48%	41	4/%	11	41%	8%	0,55	0,76
Italy	Programming skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	123	43%	115	50%	35	43%	0%	0,56	0,76
Poland	Programming skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	49	49%	80	40%	71	44%	5%	7,52	0,02
Portugal	Programming skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	69	43%	50	49%	16	70%	-26%	1,57	0,45
All	Programming skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	213	79%	249	80%	109	80%	-2%	0.29	0.86
Estonia	Programming skills	Savual content (At least in some assas)	Poing happy after intended exposure to sexual content		5504	44	6494	10	50%	40/	0.95	0.66
Estonia	Programming skins	Sexual content (At least in some cases)	Being nappy after intended exposure to sexual content	20	3370	44	0470	10	39%	-470	0,83	0,00
Finland	Programming skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	14	54%	20	74%	8	73%	-19%	2,68	0,26
Germany	Programming skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	23	85%	21	95%	5	83%	2%	1,71	0,42
Italy	Programming skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	45	82%	45	83%	13	72%	10%	4,31	0,12
Poland	Programming skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	21	81%	28	80%	26	74%	6%	0,38	0,82
Portugal	Programming skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	22	92%	19	83%	5	63%	29%	0.18	0.91
All	Programming skills	Served content (At least in some cases)	Being mappy after intended exposure to sexual content	151	559/	190	599/	64	409/	69/	2.01	0.22
All	rrogramming skins	Sexual content (At least in some cases)	being upset after intended exposure to sexual content	151	33%	160	3070	04	49%	070	2,91	0,25
Estonia	Programming skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	32	65%	54	76%	9	53%	12%	3,94	0,14
Finland	Programming skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	13	54%	13	50%	6	60%	-6%	0,30	0,86
Germany	Programming skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	14	48%	12	57%	3	50%	-2%	0,39	0,82
Italy	Programming skills	Sexual content (At least in some cases)	Being unset after intended exposure to sexual content	24	42%	24	44%	5	29%	13%	0.68	0.71
Dolond	Programming skills	Served content (At least in some cases)	Doing upset after intended exposure to serial content	10	4294	14	209/	10	5494	120/	0.25	0.99
Poland	Programming skins	Sexual content (At least in some cases)	Being upset aner intended exposure to sexual content	10	42.70	14	3970	19	J470	-1370	0,23	0,00
Portugal	Programming skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	11	42%	8	33%	4	40%	2%	1,47	0,48
All	Programming skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	104	25%	119	28%	62	34%	-9%	4,94	0,08
Estonia	Programming skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	20	19%	18	15%	7	18%	1%	0,86	0,65
Finland	Programming skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	3	7%	4	8%	6	25%	-18%	4.77	0.09
Gormony	Programming skills	Servel content (At least in some cases)	Boing happy after unintended exposure to sexual content	10	170/	11	270/	5	560/	200/	8 14	0.02
Germany	Programming skins	Sexual content (At least in some cases)	Being nappy after unintended exposure to sexual content	10	1/70	11	3770	3	30%	-39%	8,14	0,02
Italy	Programming skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	32	36%	29	35%	10	48%	-11%	1,82	0,40
Poland	Programming skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	15	47%	24	45%	17	38%	9%	0,79	0,67
Portugal	Programming skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	5	9%	10	24%	4	29%	-19%	0,64	0,73
All	Programming skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	313	72%	335	78%	123	67%	5%	8,20	0,02
Estonia	Programming skills	Sexual content (At least in some cases)	Paing unsat after unintended experime to certial content	87	81%	104	85%	32	76%	5%	1.83	0.40
Estonia	n logramming skins	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	87	01/0	104	00/	52	/0/0	00/	1,05	0,40
Estonia	Programming skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	0	0%	0	0%	0	0%	0%	0,00	0,00
Finland	Programming skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	27	59%	24	51%	9	39%	20%	2,38	0,30
Finland	Programming skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	0	0%	0	0%	0	0%	0%	0,00	0,00
Germany	Programming skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	40	69%	22	76%	5	56%	13%	1,36	0,51
Italy	Programming skills	Sexual content (At least in some cases)	Being unset after unintended exposure to sexual content	64	73%	64	75%	18	72%	1%	2.87	0.24
Poland	Programming skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	16	57%	32	50%	20	60%	-12%	3 71	0.16
		Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	10	940/	34	930/	2)	600/	-12/0	0.20	0,10
Portugai	Programming skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	49	84%	34	83%	11	69%	10%	0,30	0,86
All	Programming skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	295	30%	345	34%	157	34%	-3%	2,88	0,24
Estonia	Programming skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	53	25%	79	29%	22	22%	3%	2,77	0,25
Finland	Programming skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	27	19%	30	15%	14	15%	4%	1,00	0,61
Germany	Programming skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	29	19%	23	2.7%	6	23%	-4%	1.78	0.41
Italy	Programming skills	Served content (At least once)	And how often have you seen something like this when you INTENDED to see it?		220/	59	259/	19	229/	0%	0.20	0.01
naiy	Programming skins	Sexual content (At least once)	And now often have you seen something like this when you in TENDED to see it:	04	2370	58	2370	10	2370	076	9,29	0,01
Poland	Programming skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	28	32%	40	21%	39	25%	7%	2,27	0,32
Portugal	Programming skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	29	19%	25	26%	10	48%	-29%	5,94	0,05
All	Programming skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	467	46%	465	45%	205	43%	3%	1,53	0,46
Estonia	Programming skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	112	51%	132	48%	45	44%	7%	1.21	0.55
Finland	Programming skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	51	35%	59	20%	28	20%	6%	1,54	0.46
C		C 1 (At least once)	The second second some using the units when you DID INOT INTEND to see It?	51	3370	39	27/0	20	227/0	070	1,54	0,40
Germany	Programming skills	Sexual content (At least once)	How orten nave you seen something like this when you DID NOT INTEND to see it?	60	59%	31	36%	9	55%	6%	0,48	0,79
Italy	Programming skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	98	35%	91	40%	25	31%	4%	2,19	0,34
Poland	Programming skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	37	39%	60	32%	50	32%	7%	3,19	0,20
Portugal	Programming skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	60	38%	42	42%	16	70%	-31%	2,37	0,31
All	Technical and operational skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	418	48%	608	61%	590	67%	-19%	67.23	0.00
Estonia	Tashniasl and anomaticard shills	Sarrual contant (Vas)	However, there there a formal improvement in the state of	410	550/	140	600/	177	720/	170/	15.21	0.00
Estonia	Teeninear and operational skills	Sexual content (1 cs)	Have you seen these types of sexual images online or on a phone?		33%	105	0970	1//	1270	-1/70	15,21	0,00
Finland	recnnical and operational skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	56	57%	67	39%	72	46%	-9%	3,09	0,21
Germany	Technical and operational skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	30	31%	52	53%	47	60%	-30%	17,87	0,00
Italy	Technical and operational skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	75	38%	90	39%	111	62%	-24%	18,56	0,00
Poland	Technical and operational skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	64	37%	81	49%	57	47%	-11%	22,72	0,00
Portugal	Technical and operational skills	Sexual content (Yes)	Have you seen these types of sexual images online or on a phone?	29	39%	41	44%	66	55%	-16%	4,73	0.09
All	Technical and operational skills	Sexual content (At least in some cases)	Being hanny after intended exposure to sexual content	124	76%	213	80%	238	81%	-5%	1.78	0.41
			and a start and a start and a start to	144	.0.0	210	5070	250	0.70	0/0	.,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	0,11

Estonia	Technical and operational skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	18	56%	27	60%	35	63%	-6%	0,33	0,85
Finland	Technical and operational skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	13	62%	8	53%	21	75%	-13%	2,24	0,33
Germany	Technical and operational skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	8	89%	18	86%	23	92%	-3%	0,46	0,79
Italy	Technical and operational skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	19	63%	35	88%	50	86%	-23%	2,46	0,29
Poland	Technical and operational skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	18	72%	34	79%	24	80%	-8%	0,11	0,95
Portugal	Technical and operational skills	Sexual content (At least in some cases)	Being happy after intended exposure to sexual content	12	92%	10	77%	24	83%	10%	1,86	0,39
All	Technical and operational skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	99	61%	168	62%	130	45%	16%	18,85	0,00
Estonia	Technical and operational skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	23	70%	41	84%	32	58%	12%	8,34	0,02
Finland	Technical and operational skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	11	52%	5	38%	16	62%	-9%	1,88	0,39
Germany	Technical and operational skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	4	44%	11	50%	14	56%	-12%	0,40	0,82
Italy	Technical and operational skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	11	38%	21	51%	21	36%	2%	16,50	0,00
Poland	Technical and operational skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	13	50%	18	45%	12	39%	11%	13,89	0,00
Portugal	Technical and operational skills	Sexual content (At least in some cases)	Being upset after intended exposure to sexual content	7	44%	4	29%	12	40%	4%	1,04	0,60
All	Technical and operational skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	55	21%	110	28%	121	33%	-12%	10,25	0,01
Estonia	Technical and operational skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	11	19%	15	15%	18	17%	2%	0,49	0,78
Finland	Technical and operational skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	3	8%	2	5%	8	20%	-12%	4,49	0,11
Germany	Technical and operational skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	2	9%	9	21%	15	44%	-35%	9,82	0,01
Italy	Technical and operational skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	26	46%	18	27%	28	40%	6%	2,34	0,31
Poland	Technical and operational skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	12	30%	24	46%	21	54%	-24%	5,43	0,07
Portugal	Technical and operational skills	Sexual content (At least in some cases)	Being happy after unintended exposure to sexual content	3	13%	4	11%	12	24%	-11%	2,98	0,23
All	Technical and operational skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	204	77%	313	77%	258	68%	9%	9,28	0,01
Estonia	Technical and operational skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	51	85%	88	85%	84	78%	7%	2,47	0,29
Estonia	Technical and operational skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	0	0%	0	0%	0	0%	0%	0,00	0,00
Finland	Technical and operational skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	23	58%	17	46%	20	51%	6%	1,03	0,60
Finland	Technical and operational skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	0	0%	0	0%	0	0%	0%	0,00	0,00
Germany	Technical and operational skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	16	73%	31	74%	20	63%	10%	1,20	0,55
Italy	Technical and operational skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	44	79%	50	75%	52	68%	10%	0,99	0,61
Poland	Technical and operational skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	25	66%	35	71%	17	45%	21%	13,43	0,00
Portugal	Technical and operational skills	Sexual content (At least in some cases)	Being upset after unintended exposure to sexual content	21	88%	31	89%	42	75%	13%	6,30	0,04
All	Technical and operational skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	188	24%	296	33%	318	40%	-17%	51,39	0,00
Estonia	Technical and operational skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	37	21%	54	26%	63	30%	-9%	3,83	0,15
Finland	Technical and operational skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	24	17%	18	11%	29	21%	-5%	5,50	0,06
Germany	Technical and operational skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	10	11%	23	25%	25	33%	-22%	13,27	0,00
Italy	Technical and operational skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	36	19%	41	18%	64	37%	-19%	31,54	0,00
Poland	Technical and operational skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	31	19%	46	30%	32	28%	-9%	24,69	0,00
Portugal	Technical and operational skills	Sexual content (At least once)	And how often have you seen something like this when you INTENDED to see it?	16	23%	17	18%	31	27%	-5%	3,58	0,17
All	Technical and operational skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	298	36%	438	47%	406	50%	-13%	34,67	0,00
Estonia	Technical and operational skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	65	37%	111	52%	113	52%	-16%	12,36	0,00
Finland	Technical and operational skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	48	32%	46	28%	44	31%	1%	0,74	0,69
Germany	Technical and operational skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	23	24%	43	46%	34	44%	-20%	12,01	0,00
Italy	Technical and operational skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	65	33%	70	31%	80	46%	-13%	5,98	0,05
Poland	Technical and operational skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	47	28%	57	37%	44	37%	-9%	14,37	0,00
Portugal	Technical and operational skills	Sexual content (At least once)	How often have you seen something like this when you DID NOT INTEND to see it?	24	32%	36	39%	58	50%	-18%	4,64	0,10

Note. The p level is set at < 01 for the whole sample and < 0.05 for country samples and risks questions. The analyses with low N are flagged in orange. The significant differences across high and low skills are flagged in blue. See depiction on p. 60.