

Farbflächen bitte bis zum Rand anlegen.

Artificial intelligence (AI) is the talk of the town and the hype about its capabilities is huge. In this card game, you are the Artificial Intelligence Competence Team and get requests from citizens to solve problems in the form of mission cards. Together with the other members of the AI Competence Team, you will have to decide on what problems AI systems can help resolve and when you should try to find a solution without AI.

The game was developed as part of the “AI Explained in Human Terms” research project. Applying a transdisciplinary approach, the research team came together with ordinary citizens and experts to make knowledge on AI more accessible.

Publishers:

Alexander von Humboldt Institute for Internet and Society gGmbH and the nonprofit organization neuland & gestalten gGmbH



Büro für Sinn und Unsinn