

# Identifying the Kinematic Parameters of Hexapod Machine Tool

M. M. Agheli, M. J. Nategh

**Abstract**—Hexapod Machine Tool (HMT) is a parallel robot mostly based on Stewart platform. Identification of kinematic parameters of HMT is an important step of calibration procedure. In this paper an algorithm is presented for identifying the kinematic parameters of HMT using inverse kinematics error model. Based on this algorithm, the calibration procedure is simulated. Measurement configurations with maximum observability are decided as the first step of this algorithm for a robust calibration. The errors occurring in various configurations are illustrated graphically. It has been shown that the boundaries of the workspace should be searched for the maximum observability of errors. The importance of using configurations with sufficient observability in calibrating hexapod machine tools is verified by trial calibration with two different groups of randomly selected configurations. One group is selected to have sufficient observability and the other is in disregard of the observability criterion. Simulation results confirm the validity of the proposed identification algorithm.

**Keywords**—Calibration, Hexapod Machine Tool (HMT), Inverse Kinematics Error Model, Observability, Parallel Robot, Parameter Identification.

## I. INTRODUCTION

HEXAPOD machine tool (HMT) is a parallel robot based on Stewart platform. HMT calibration similar to calibration of other serial and parallel manipulators encompasses four essential tasks, as follows: modeling, measurement, parameter identification and implementation or compensation [1]-[4].

The First step in the calibration of any type of robots is modeling. For kinematic calibration, a kinematics model of the robot is needed. Measurement of the position and orientation of the moving platform is the second and an important step in robot calibration [5]. The best results for robot calibration are obtained when the proper measurement configurations are selected [2], [6]-[13]. For this purpose the kinematics parameters errors must be observable and identifiable in the selected configurations.

Kinematics parameters errors of parallel robots have been investigated by some researchers: Jokiel and Zigert [9] have worked on errors of hexapod. Ridgeway and Crane [14] have

proposed an approach for optimization of parallel systems kinematics considering position and orientation errors. Szatmari [15] has presented some proposals about the identification and creation of graphics of geometrical errors occurring in a parallel manipulator. Also error of parallel mechanisms based on Stewart platform has been studied by a number of researchers. For more details, readers are referred to [4] and [16]-[26].

The third step of a calibration procedure is parameter identification. The real or fairly real values of kinematic parameters which are needed for calibration procedure are identified in the parameter identification step. This step is done on the basis of the configurations which are selected for measurement called the measurement configurations. The accuracy of the kinematic parameters depends on the degree of observability of the measurement configurations, i. e. more accurate parameters are obtained with more observable measurement configurations.

An algorithm is proposed in this paper for identifying the kinematic parameters of HMT. This algorithm can also be applied to other kinds of serial and parallel robots. A graphical representation of the error has also been employed to determine the maximum observability of the kinematic parameter errors within the robot workspace. Based on this graphical model, the configurations with the utmost observability are selected. The calibration is then simulated based on the proposed algorithm and the selected configurations.

## II. MODELING THE HMT

HMT is a parallel manipulator that consists of six variable-length legs ( $l_i$ ) connected at one end to a fixed base by U-joints (universal joint) and at the other end to a moving platform by S-joints (spherical joint). This mechanism is shown in Fig.1.

A global coordinate system,  $\{O\}$ , is defined with its centre point coincident with the centre of the stationary platform. A local coordinate system,  $\{C\}$ , is also defined with its centre point coincident with the centre of the moving platform namely and respectively. The vector of the centre of the U-joints on the fixed base are denoted by  $\vec{u}_i$ ,  $i = 1, 2, \dots, 6$  in the global coordinates and the vector of the centre of the S-joints on the moving platform are denoted by  $\vec{s}_i$ ,  $i = 1, 2, \dots, 6$  in the local coordinates.

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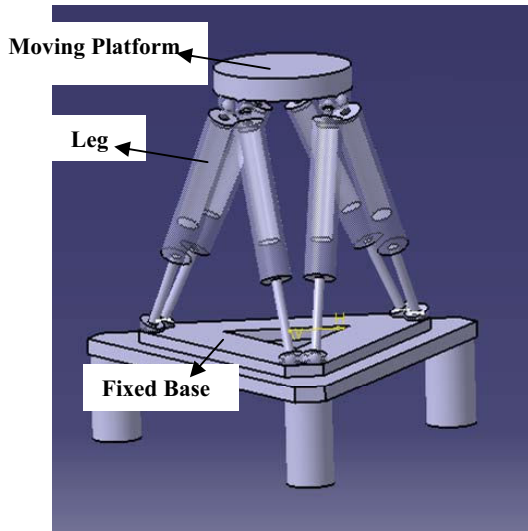


Fig. 1 Hexapod Machine Tool

The orientation and the position of the moving platform are denoted by  $R$  and  $\vec{o} = [x \ y \ z]^T$  with respect to the global coordinates  $\{O\}$ , respectively.  $R$  is the  $3 \times 3$  rotation matrix and  $\vec{o}$  is a  $3 \times 1$  vector. The details are shown in Fig.2.

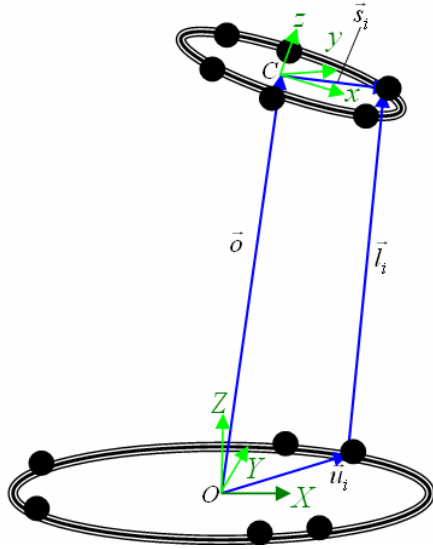


Fig. 2 The vector representation of the  $i$ th leg's kinematic chain

The inverse kinematics finds the leg lengths based on given orientation and position of the moving platform whereas the forward kinematics finds the orientation and the position of the moving platform based on the given leg lengths. The vectors  $\vec{u}_i$  and  $\vec{s}_i$  are theoretically invariables for both the inverse and the forward kinematics.

From Fig.2 illustrating the closed kinematic chain of  $i$ th leg, the inverse kinematics of HMT can be expressed as follows:

$$\vec{l}_i = \vec{o} + R\vec{s}_i - \vec{u}_i \quad (1)$$

By using the inverse kinematics model, the error of the moving platform can be illustrated in the workspace based on

the kinematics parameters error. This is done in section IV.

### III. IDENTIFICATION ALGORITHM

The major purpose of the calibration procedure is identification of the real or near real values of the kinematics parameters. For this purpose, an identification algorithm is proposed as in Fig.3.

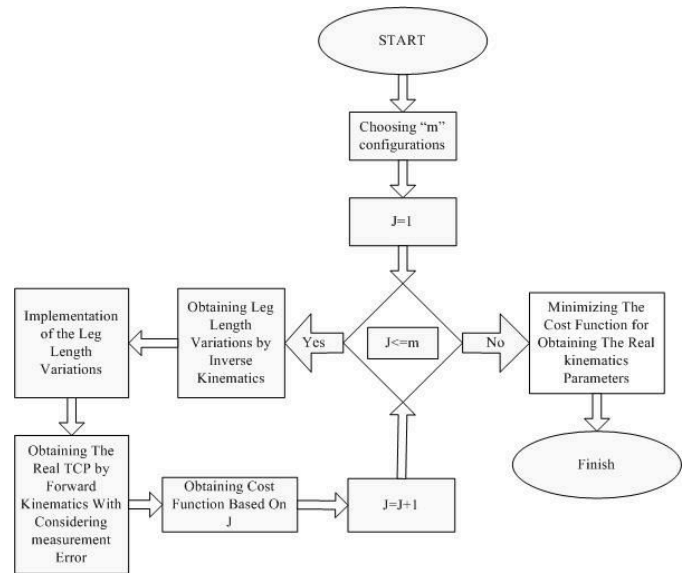


Fig. 3 Identification Algorithm

This algorithm encompasses six major steps:

Step 1: Choosing "m" configurations; fifteen configurations are selected on the basis of the degree of observability being discussed in the next section.

Step 2: Inverse kinematics solution; for each of the 15 configurations, the inverse kinematics is solved and the leg lengths are calculated each configuration.

Step 3: if the initial leg length (offset) is deducted from the calculated leg length, the leg length variation that should be implemented to achieve the calculated leg length is obtained. This leg length variation must be applied to the initial leg length.

Step 4: Measuring the poses; by applying the leg length variation to the initial leg length, it is anticipated theoretically that desired position and orientation of the platform is achieved. But because of the existence of various error sources such as manufacturing and assembly errors the desired orientation and position cannot be achieved. That is why the calibration procedure is essential. In simulation procedure, obtaining the difference between the occurred pose and desired pose is very important. It is discussed in simulation section.

Step 5: by replacing the measurement data in the cost function for each configuration and repeating it for all the "m" configurations, the cost function is obtained.

Step 6: minimizing the cost function for achieving the real values of the kinematics parameters is the last step of the identification algorithm.

After replacing the identified kinematics parameters for controller instead of the nominal values, the calibration procedure is complete.

According to the identification algorithm, the first step is determining the  $m$  measurement.

#### IV. OBSERVABILITY AND CONFIGURATION SELECTION

Some parts of the robot workspace have more observability of the kinematic parameter errors than the other parts. It means that in these parts of workspace, the kinematics parameters errors have more influence on the platform error than the other parts. For detecting these parts of the robot workspace, in this section the effect of the kinematics parameter errors within the workspace has been obtained graphically. For this purpose, after obtaining the error model, by imparting a range of error to the kinematics parameters, platform pose error has been illustrated. A random range of the kinematics parameters error between  $-0.1\text{mm}$  and  $+0.1\text{mm}$  is assumed. The results for the position and orientation error of the platform are illustrated graphically as in Fig.4 for  $x$  direction and in Fig.5 for  $y$  direction. Hundred diagrams have been obtained for 100 different values of  $z$ . All these diagrams yielded similar results being discussed below. However, just twenty of these diagrams are illustrated in the figure to avoid any ambiguity.

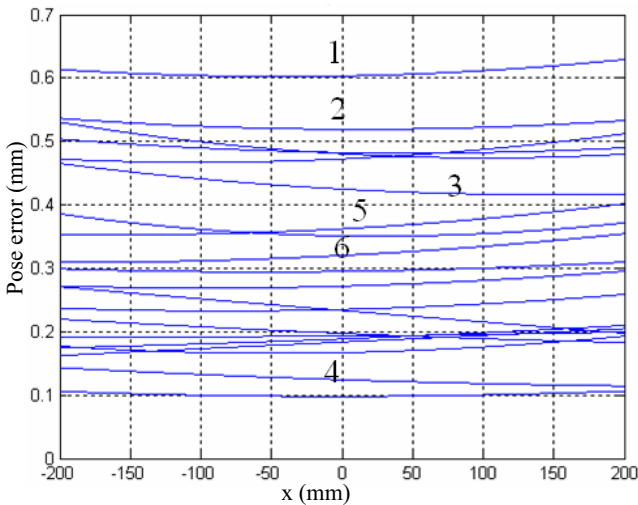


Fig. 4 The effect of the  $x$  variations on the pose error of the moving platform

The curves in Figs. 4 and 5 can be divided into three categories, as follows: 1) the curves such as curves number 1 and 2 imply that the maximum error of the moving platform's pose due to the kinematics parameters errors occurs in both ends of the cures (right and left sides); 2) the curves such as curves number 3 and 4 imply that the maximum error of the moving platform's pose due to the kinematics parameters errors occurs only in the left ends of the curves; 3) the curves such as curves number 5 and 6 indicate that the maximum error of moving platform's pose due to the kinematics parameters errors occurs only in right end of the curve.

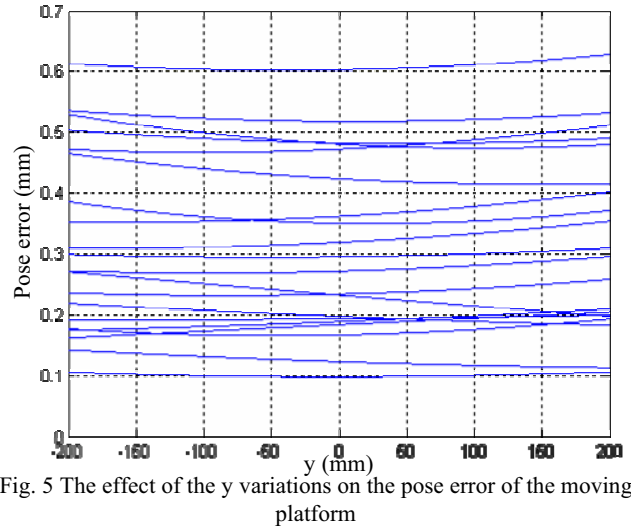


Fig. 5 The effect of the  $y$  variations on the pose error of the moving platform

All the above results indicate that the maximum error of the upper platform's pose due to the kinematics parameters errors occurs in the workspace boundary. It means that the observability of the kinematics parameters errors in the boundary of the workspace is more than the other parts of workspace. This is also the case for  $z$  direction as illustrated in Fig.6.

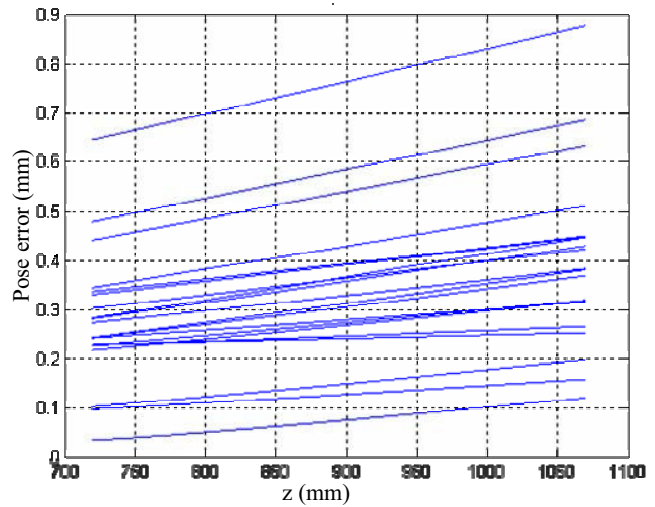


Fig. 6 The effect of the  $z$  variations on the pose error of the moving platform

It is obvious from Fig. 6 that better observability exists at higher levels of the moving platform along  $z$  axis. In other words, maximum observability is obtained at larger  $z$  values. A similar argument can also be presented for the angular boundaries of the workspace. The upper platform's pose error against the variations of  $a$ ,  $b$ , and  $c$  are illustrated in Figs. 6-8. The values of  $a$ ,  $b$ , and  $c$  are the angles of the upper platform around  $x$ ,  $y$  and  $z$  axes, respectively.

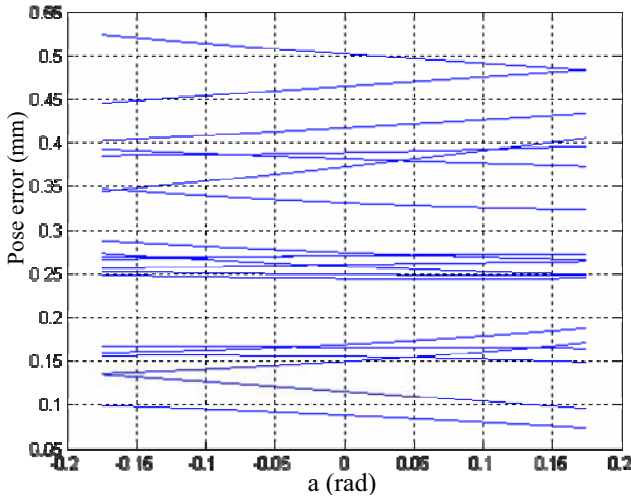


Fig. 7 The effect of variations of **a and b** on the pose error of the upper platform

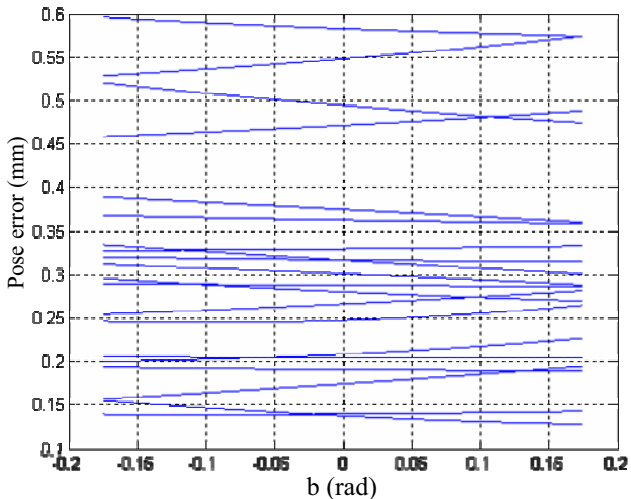


Fig. 8 The effect of variations of **a and c** on the pose error of the upper platform

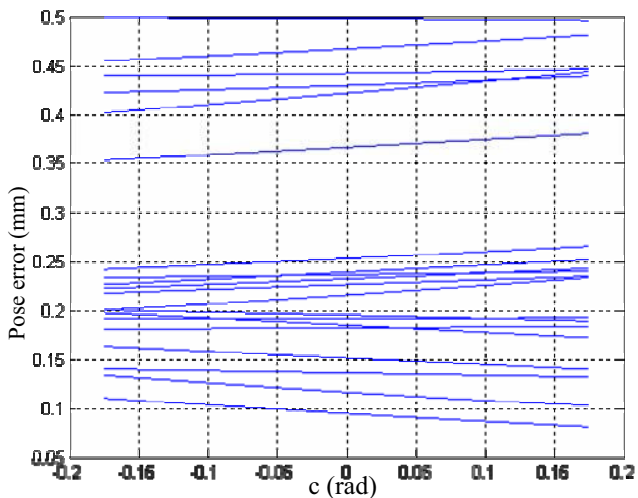


Fig. 9 The effect of variations of **b and c** on the pose error of the upper platform

Fig. 7 shows the upper platform's pose error against variations of **a** for constant values of **b** and **c**. The pose error against variations of **b** for constant values of **a** and **c** is shown in Fig. 8. The pose error against variations of **c** for constant values of **a** and **b** is shown in Fig. 9.

Figs. 7-9 indicate that higher observability of the kinematics parameters errors is achieved at extreme angular boundaries of the workspace. Therefore, the maximum observability of kinematics parameters errors should be searched for at the boundaries of the workspace with the maximum angle of the orientation of the moving platform. In other words, the measurement configurations should be selected on the boundary of the workspace.

For each **x**, **y**, **z**, **a**, **b**, and **c** parameters, two levels are selected; one for the maximum positive direction and the second for the maximum negative direction. Therefore, there are  $64 (2^6)$  configurations on the boundary of the workspace as candidates for measurement configurations with maximum observability. From among these 64 configurations, 15 configurations are randomly selected. It is obvious that these 15 configurations have more observability than the other configurations within the HMT workspace but are not situated on the boundary of the workspace.

#### V. COST FUNCTION

The inverse kinematics can be rewritten from (1), as follows:

$$\|\vec{o} + R\vec{s}_i - \vec{u}_i\| = \|\vec{l}_i\| = l_i \quad (2)$$

where  $l_i = l_{oi} + \Delta l_i$  is the *i*th leg's length as the sum of the initial leg's length ( $l_{oi}$ ) and the leg's length variations ( $\Delta l_i$ ).

The cost function, defined at all measurement configurations, is derived as follows [3]:

$$CF = \sum_{j=1}^m \sum_{i=1}^6 [(\vec{o}_j + R_j\vec{s}_i - \vec{u}_i)^T (\vec{o}_j + R_j\vec{s}_i - \vec{u}_i) - (l_{oi} + \Delta l_{i,j})]^2 \quad (3)$$

where  $(\vec{o}_j + R_j\vec{s}_i - \vec{u}_i)^T (\vec{o}_j + R_j\vec{s}_i - \vec{u}_i) = \|\vec{o}_j + R_j\vec{s}_i - \vec{u}_i\|^2$  is the square of the norm of the leg's length computed from inverse kinematics at pose *j*; *m* is the number of the selected configurations. For the actual kinematics parameters of the robot, the general cost function should be approximately zero. Therefore the general cost function must be minimized. The least square approach based on Levenberg-Marquardt algorithm is used to minimize this function. Minimizing this function gives the real values or near real values of the kinematics parameters.

#### VI. SIMULATION

Calibration procedure is simulated throughout these 15 configurations. Also it is simulated for 15 other random configurations inside the workspace but not on the workspace boundary (step 1).

The leg length variation is calculated by solving the inverse kinematics equation in each configuration (steps 2 and 3).

Real kinematics parameters are assumed with a random error in range of  $-5\text{mm} \leq \text{error} \leq +5\text{mm}$  as compared to the nominal values of kinematics parameters. For each configuration, real position and orientation of the moving platform is calculated by solving the forward kinematics problem based on the assumed real kinematics parameters and the assumed error for leg length measurement device occurring within  $-0.01\text{mm} \leq \text{error} \leq +0.01\text{mm}$ . A random measurement noise in range of  $-0.025\text{mm} \leq \text{error} \leq +0.025\text{mm}$  for position error of the measurement device and  $-0.001\text{rad} \leq \text{error} \leq +0.001\text{rad}$  for orientation error of measurement device is propagated to the calculated position and orientation (step 4).

A least square method based on Levenberg-Marquardt algorithm is implemented to solve the cost function obtained by difference between calculated and measured leg lengths (steps 5 and 6).

Simulation results for identified kinematics parameters are illustrated in Fig.10.

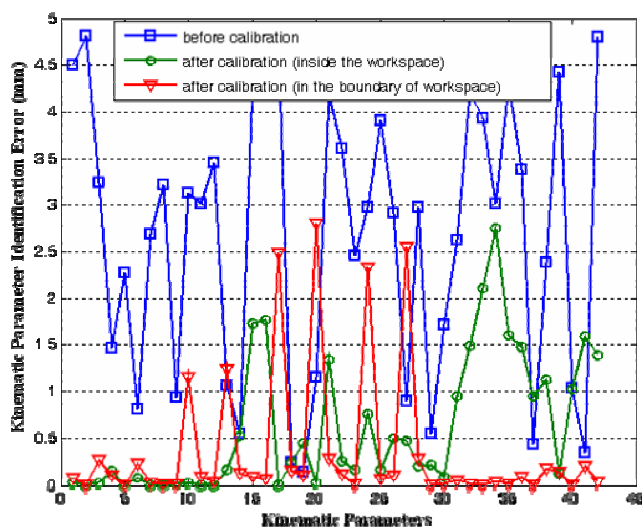


Fig. 10 Simulation results of identification

These results are shown in Table I. Results show the validity of the identification algorithm and selected configurations. Identification error is reduced about 50 percent when the configurations are select on the boundary of the workspace.

TABLE I ERROR OF IDENTIFIED KINEMATICS PARAMETERS

Kinematics Parameters Errors	Before calibration	After calibration (15 configurations inside the workspace)	After calibration (15 configurations on the boundary)
Mean (mm)	2.6652	0.7236	0.3752

By using the values obtained from the simulation results, positioning of the platform is done for 10 other configurations within the 49 (= 64-15) remaining configurations in which the observability is maximum, to verify the validity of the proposed identification algorithm and chosen measurement

configurations. Position and orientation error in these configurations after calibration is shown in Fig. 11. The error having occurred in the position and the orientation of the platform before calibration was around 15mm and .05rad, respectively.

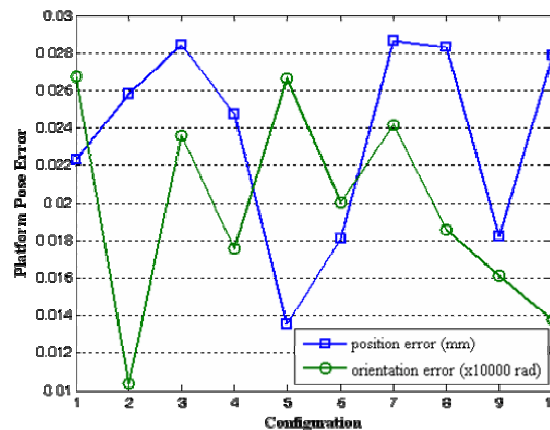


Fig. 11 Simulation results for position and orientation errors of the moving platform after calibration

Comparison between the results before and after calibration shows that the position and orientation error have been reduced around 500 times and 15000 times, respectively.

## VII. CONCLUSION

An Identification algorithm was proposed to identify the real or near real kinematics parameters. Calibration of a hexapod machine tool was simulated according to this algorithm.

It was verified in the present study that boundary configurations of the hexapod machine tools delivered maximum observability of the kinematics errors for the purpose of calibration. Moreover, as far as the height of the moving platform was concerned, maximum observability was achieved when the platform was situated at its highest level.

Simulation results indicated that hexapod machine tool could be positioned with an error less than 0.03mm and could be oriented with an error less than 0.000003 rad. These values confirmed the validity of the proposed identification algorithm.

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