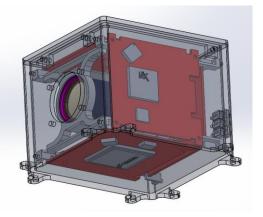
### In-orbit Space-based Surveillance system by High-performance Computer-Vision Algorithms and dedicated HW Avionics

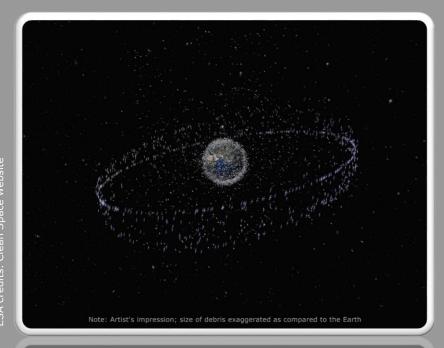
dgarjona@gmv.com

	* <sup>20</sup> ★ European Workshop on <b>DBDP</b> On-Board Data Processing * <sup>21</sup> ★ ★ cnes ← €esa 14 - 17 June 2021   Online Event
Theme	On-board Data Processing Algorithms and Implementations
Session Details	Session 2: Advances in On-Board Processing in Instruments and Payloads Monday, Jun 14, 2021, 1:55 PM - 3:30 PM





# **Introduction, Summary and Conclusions** We use 3 slides to pass the take home message



Note: Artist's impression; size of debris exaggerated as compared to the Eart

LECA crodite: Clean Share woheir

Page 2

# **Miniaturized Space-Based Surveillance System**

### **SBSS-GNSS Introduction**

### 1

Assessment of in-orbit satellite servicing for monitoring and tracking debris in MEO/LEO

### 2

**Experimental Payloads** On Board Galileo satellites of Galileo constellation as secondary services

### 3

**Low-cost** solution that complements ground-based tracking. Space Situational Awareness (SSA) Reduces data downlink

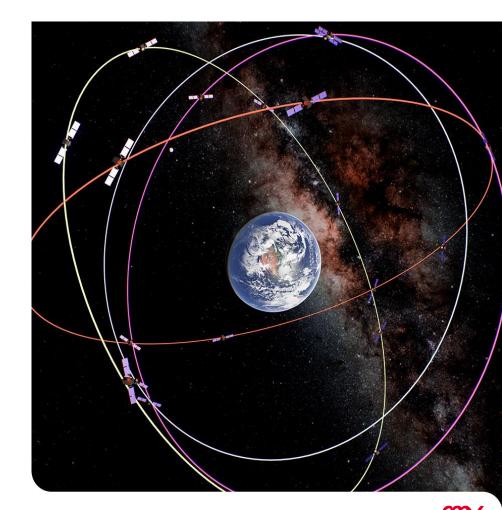
### 4

#### Higher Performances

Absence of atmosphere and good timeliness. Not weather-based degradation. Reduction of ground-sat communication

# **Technical Contribution**

- Space-Bases Surveillance System
- Miniaturized Low-Cost Payload
- On-board Galileo Satellites as secondary service
- Trade-off analysis and Experiment
- LEO/MEO Monitoring and Tracking of Debris
- Imaging sensor and Computing Electronics
- On-Board Algorithms detecting light curves and discriminating aritifial objects from known stars
- Autonomy and On-board HW/SW
- Avionics Architecture
- FPGA and PCB Design
- Prototype Manufacturing



# **Space-Based Surveillance Sytem**

### Remarks

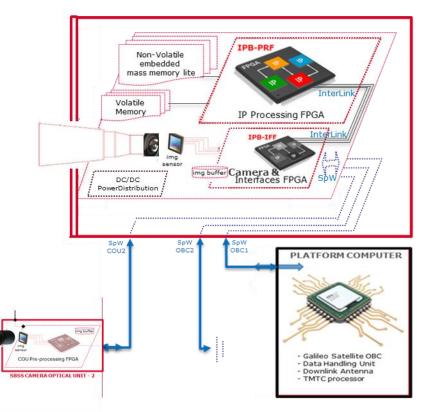
- Full on-board processing in autonomous way. Dedicated HW, space-grade quality.
- Reduced amount of data transmitted to ground, only positive detected and tracked candidates patches of images
- Good detection performance are observed for the presented cases in SBSS-GNSS project
- The debris shall be *sufficiently bright* in the image to guarantee a SNR of 5.
- The debris is detected and tracking with stars in the background
- Stars masking is not fully necessary as IP algorithms detecting lines and motion provides good detection and tracking
- PROOF-SW combined with PANGU and MATLAB-based image generation used for validation.

# **Entering in details**

# **On-Board Data Processing HW**

### **Integrated Solution**

- All in a box. Folded electronics, embedded optics, integrated baffle
- Integrated Camera Optical Unit + Image Processing Board
  - 12-bit monochrome CMOS camera with CMOSIS CMV4000
  - 1024x1024 or 2048x2048 images of 10-12 bits
  - Data I/F: SpaceWire 90-100 Mbit/s (CCSDS/PUS TMTC)
  - Frame-rate 1 to 10 FPS / configurable integration time
  - Dedicated Memory included
- Processing electronics include 2 rad-hard SRAM-based FPGA
  - NG-MEDIUM + Virtex5QV
- Image Pre-processing/Correction functionalities on camera
- Computer-Vision IPs on co-processor accelerator
- Power Distribution internally
- Possibility for a second external optical head unit (camera)

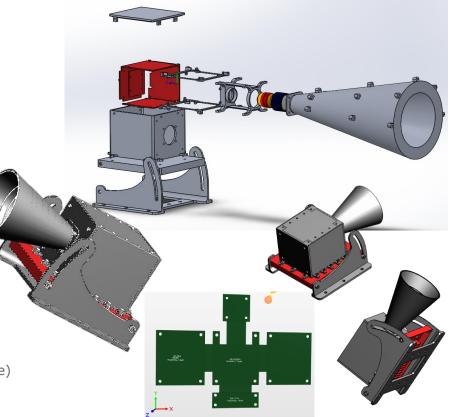


#### $\ensuremath{\mathbb{C}}$ GMV Property – 03/03/2020 - All rights reserved

# **Avionics HW Design**

### Smart-sensor named G-Theia1

- Active + Passive Thermal control and dissipation
- Configurable pointing baseplate (fixed before launch)
- Radiation-hardened components equivalence
- **Operational Temperature**: -30°C to +80°C
- Operational Power Consumption:
  - Camera only <4W
  - Camera + Co-processor <14W
- Power I/F: 28V +6V/ -8V unregulated bus
- Mass budget: 1,2 Kg including enclosure and electronics
- Volume budget: 150mm x 140mm x 150mm (excludes baffle)



# **Debris Detection Algorithm**

### **Concept Analysis for the project mission**

- In the Galileo framework, no possibility of *active target pointing/tracking*.
- Concept analysis: Mounting, SNR, Apparent Magnitude, Exposure Time, Focal Length, camera sensor, orbit, attitude...
- Algorithm for *faint target detection* inherited from previous GMV projects.
- Target and stars as two **separated populations** to be identified.
- Number of stars in the background has to be taken into account.
- **SNR of 5** is needed for a correct detection of sub-pixel targets.
- Preprocessing follow by candidates screened with segmentation to find separate objects in the frames of accepted candidates pixel

# **Detection and Tracking IP solution**

### **Combines two technique paths**

#### VDDT path 1

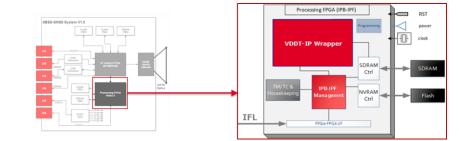
- Analyzes the bright pixels in the image to check whether they were present in previous frames to perform detection of candidates.
- Identify blobs in the confirmed list of candidates in the current image.
- At the end, with 2 or less candidates, the center of brightness coordinates are calculated.

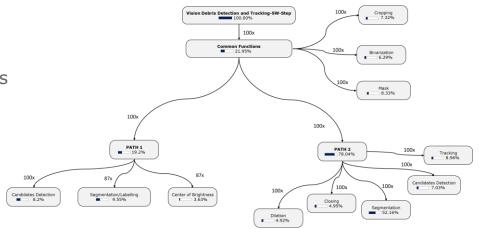
#### VDDT path 2

- Extracts information of stars' direction
- analyse each blob of a time-integrated image
- An angle histogram is calculated and the most repeated value corresponds to the stars direction.
- Candidates are blobs with different orientation outside a boundary around that value.

# **Co-Processor FPGA hosts algorithm solution**

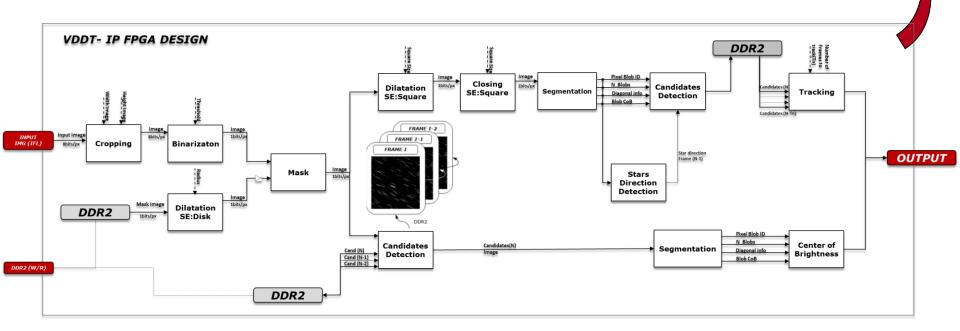
- Analysis and profiling of algorithm
  - Identification of most computationally functions
  - Parallelizable tasks
  - Iterative Operations
- HW implementation
  - Parallel implementation
  - Pipelining
  - Input streaming
  - Iterative mathematical operation using DSPs
  - Fixed-Point operations
  - Specific Memory Control
  - 2-FPGA allow safe reconfiguration of processing node





# Vision-based Debris Detection and Tracking

• Processing in Streaming after image pre-processing corrections



SRSS-GNSS System V1.0

FLASH SDRAW

Processing FPGA (IPB-IPF)

IPB-IPF

VDDT-IP Wrapper

IFL

RST

SDRAM

Ctrl

NVRAM Ctrl cloci

BRAM

# **Some results**

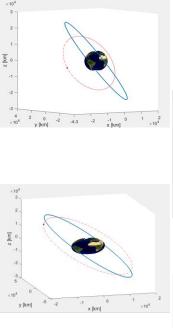
# **Test Case Scenarios**

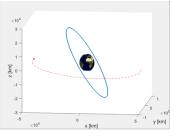
### ~20 trajectories in MIL and FIL (4 examples in the slides)

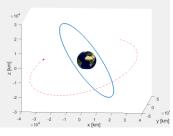
### **Test Cases Parameters**

Parameter	Value
	Objects
Debris object	shapes: sphere albedo: 0.3 1-m diameter
	Imaging
Camera model	<ol> <li>Conceptual camera based on CMV4000</li> <li>6.41°×6.41° FOV</li> <li>1024×1024 frame</li> <li>0.25-Hz frame rate</li> <li>60° pointing direction in the x-z plane.</li> </ol>
	Dynamics
Orbit of the Galileo satellite mounting SBSS at the epoch	a = 29599.8 km[Semi-major Axis]i = 56°[Inclination]ecc = 0[Eccentricity]ome = 0°[Argument of perigee]OM = 77.632°[RAAN]Yaw-Steering attitude profile
PSF FWHM (point spread function full-width half- maximum)	1.5 pixels TBC (this PSF embodies optics and jitter) $\label{eq:stars}$
	Starry background
Star catalogue	Tycho-2 up to 12 <sup>th</sup> magnitude stars

Debris Orbit #1			
a = 19652.6 km i = 62.14° ecc = 0.3355 ome = 8.8° OM = 26.75° u = 186.36°	[Inclination] [Eccentricity] [Argument of perigee] [RAAN] [Argument of latitude]		
Dwell Rate = 4.1 pxl/s (considering a photometric area of 2x2 pxl)			
Debris Orbit #2			
a = 48596.9 km i = 7.14° ecc = 0.2779 ome = 63.51° OM = 28.40° u = 156.65°	[Semi-major Axis] [Inclination] [Eccentricity] [Argument of perigee] [RAAN] [Argument of latitude]		
photometric ar	.4 pxl/s (considering a ea of 2x2 pxl) Debris Orbit #3		
a = 26570.0 km i = 63.23° ecc = 0.0053 ome = 217.45° OM = 113.58° u = 41.31°	L J J J.		
Dwell Rate = 1 photometric are	.5 pxl/s (considering a ea of 2x2 pxl)		
Debris Orbit #4			
a = 37787.9 km i = 25.54°	[Semi-major Axis] [Inclination]		
ecc = 0.2388 ome = 111.55° OM = 326.34° u = 186.09°	L J J J.		







*g*∩∿

# **Test Cases Results**

### Lessons learned from 4 selected cases

### #1:

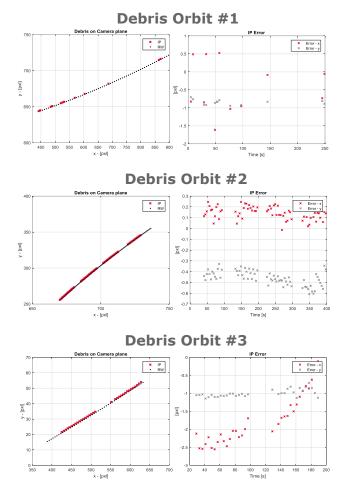
- Quite fast object on the camera plane.
- Various target loss but correct tracking.
- Sub-pixel error.

### #2:

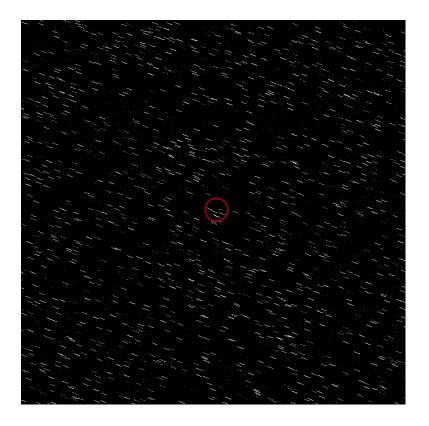
- Smaller dwell rate more stable debris motion.
- Good detection and tracking and very small error.

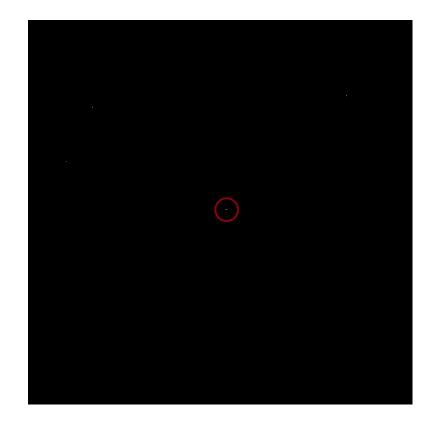
### #3:

- Similar altitude and slow motion.
- Successful debris detection with slightly higher error.
  #4:
- Debris moves more than stars.
- Added motion detection to improve results

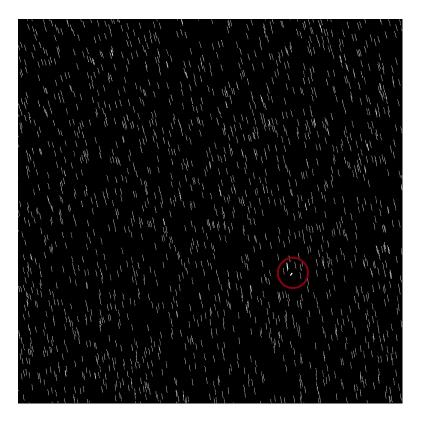


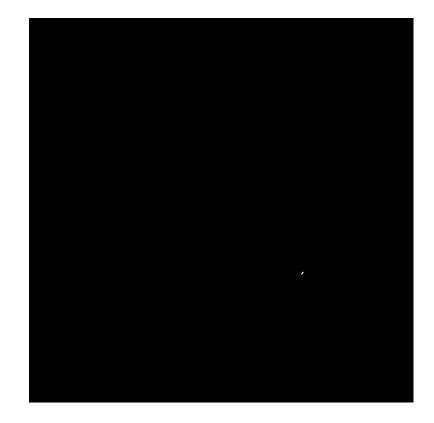
# Visual examples (1/2)





# Visual examples (2/2)





### No conclusions now (see first part of the presentation)

# **Bonus-Track** $\rightarrow$ **AI**

### **NN state-of-the-art**

### Most of the solution are ground-based

Wide research been developed for on-ground applications.

Motion of the stars is well known and a precise pointing control can be performed to keep the stars background still with respect to the camera image.

Only moving object in the image is the debris and a neural network can be easily trained to perform debris detection

Classification techniques to discriminate between static and moving objects in the image. Create stars masks to perform image masking and, therefore, to detect possible debris in the image.

Detection and classification need still starry background. This constraint limits the maximum possible exposure time, directly affecting the maximum observable visual magnitude of the debris.

# Thank you



Work performed under ESA H2020 programm Acknolewdges to the GNSS Evolution Team and ESA Technical Officers

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