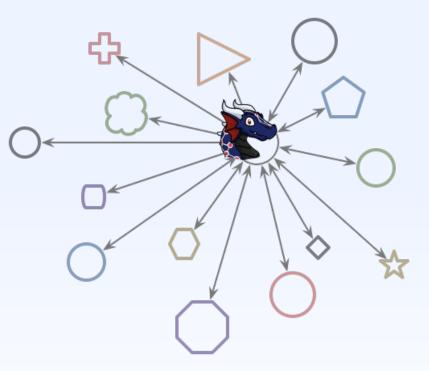
Anything-to-Graph

Knowledge Graph Conference May 2021



Joshua Shinavier, PhD (Stepsing) Data @ **Uber**



The Knowledge Graph Conference

Overview

- Building graphs
- $\circ \quad \text{Models}$
- \circ Mappings
- $\circ \quad \text{Use cases} \quad$
- TinkerPop 4



The Knowledge Graph Conference

Building graphs

There are graphs, and graphs

• Domain-specific graphs are simplest

- ETL a few data sources into a graph
- Mappings can be written and maintained by hand
- Off-the-shelf tools work well
- Difficulty increases with
 - **Complexity** of source schemas
 - Diversity of **ownership**, **quality**, and **governance** in data sources
 - Lack of standardization on languages and vocabulary
- Some challenges are organizational, others technical
 - **Organizational**: see Lessons From Reality (KGC 2019)
 - **Technical**: let's take a closer look



Knowledg

The challenges of heterogeneity

- Diverse data sources \rightarrow need supporting metadata
 - E.g. see Uber's Databook
- \circ Diverse data governance \rightarrow need better data isolation
 - Typically, RDF triple stores do better than PG databases here
- $\circ \quad \text{Diverse domain data models} \rightarrow \text{need standardized schemas}$
 - \circ E.g. see Uber's Data Standardization
- Diverse schema and data languages → need well-defined mappings
 - Enter the Dragon



Prerequisites

- Data must conform to a schema
 - It is OK to have a mix of schemas, and schema languages
- Unique identifiers must be clearly distinguished, and typed
 - What is this UUID field? Does it identify a User, a Document, etc.?
- Some degree of **standardization** is needed
 - Are identifiers consistent across data sources?
 - Can this timestamp value be compared with that timestamp value? Etc.

• Need well-defined mappings

- From each data language into a graph format
- From each schema language into a graph schema language
- ...without losing too much information
- ...and while maintaining consistency between schema and data



Models

Is there a "universal data model" for graphs?

• Desirable characteristics

- **Centrality**: ease of alignment with other graph and non-graph models
- Flexibility: captures a wide variety of graph structures
- Formality: serves as a tool for reasoning about data models
- **Practicality**: serves as a basis for inference, query optimization, etc.
- Intuitiveness: a good graph schema captures our mental model
- Where can the right abstractions be found?
 - Logics? Set theory? Algebras? Category theory?
- Does the data model already exist?
 - What about **RDF**-based languages (**RDFS**, **OWL**, **SHACL**, **ShEx**, etc.)?
- Is that what **GQL** is going to be?



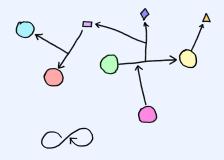
Graph features are very diverse

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Spreadsheet by Gábor Szárnyas

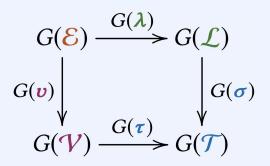
Complexity is not the answer

- No one language will ever satisfy all graph use cases
- Implementing the model must be simple, or developers won't
 - Who remembers CODASYL? Why aren't we using it?
 - Go for minimalism + extensibility
- Dimensions being explored for GQL
 - Mathematical foundations
 - Nominal vs. structural typing
 - Inheritance vs. composition
 - Graph element types vs. property types
 - Descriptive vs. prescriptive schemas



A little algebra goes a long way

- Algebraic Property Graphs¹
 - Pragmatic and opinionated graph data model
- Schemas are vertex/edge/etc. labels bound to algebraic data types
- Formally defined using category theory
- Effectively a subset of SHACL
- Ideally, GQL will also be a superset



Mappings

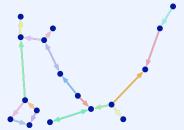
Desirable properties

- Composability
 - $\circ \quad \ \ \, \text{If we have f: } A \to B \text{ and g: } B \to C \text{, we should also have f;g: } A \to C$
- Bidirectionality
 - If we have $f : A \to B$, we should also have $f^{-1} : B \to A$, with $f; f^{-1} \cong f^{-1}; f \cong id$
- Data : schema consistency
 - Mappings should be defined for data and schemas languages in parallel
 - If data d conforms to schema s, then we need f(d) to conform to f(s)



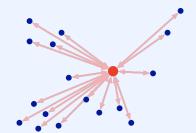
Topology of mappings

- Arbitrary / ad-hoc topology
 - Pros: seems easiest; just use the pairwise mappings you have
 - Cons: more indirection, and mappings may not compose well



• Star topology

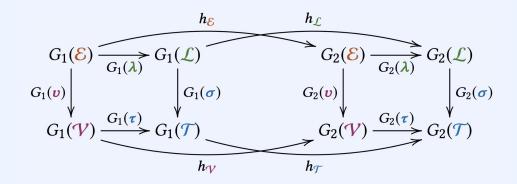
- Pros: mappings compose well, and all paths are short
- Cons: need to define/identify a central data model (the "dragon")



Transforming schemas and data

• Schema-level mappings

- Transformations on data types
- Data-level mappings
 - Transformations on instances of data types
- Schema and data-level mappings must be consistent
 - $\circ \quad a :: A \Rightarrow F(a) :: F(A)$
- Use common intermediate representations



Dragon

• Framework for data and schema migration

- Developed for Uber's Data Standardization
- Dragon data model
 - Extension of Algebraic Property Graphs
 - Covers the majority of schemas at Uber

• Sources and targets

- **RPC** / interface languages: Protocol Buffers, Apache Thrift, Apache Avro
- RDF-based languages: SHACL, OWL
- "Schemaless" formats: YAML, JSON
- Programming languages: Haskell, Java, Scala
- Implementations in Haskell and Java
 - Dragon generates over half of its own source code (from YAML)





Knowledc

\$ dragon transform -i Protobuf -o SHACL \$SCHEMAS -d maps /tmp/shacl

Dragon 0.3.4 ----__ 0 .. 0 ___----

-----VVV----VVV----VVV

Loading configuration from dragon.yaml

Reading from Protobuf starting at maps in base directory /Users/joshsh/projects/uber/example/idl

Found 3 *.proto sources in /Users/joshsh/projects/uber/example/idl/maps

Visiting 3 files (total of 0 so far):

/Users/joshsh/projects/uber/example/idl/maps/coordinates.proto

/Users/joshsh/projects/uber/example/idl/maps/geometry.proto

/Users/joshsh/projects/uber/example/idl/maps/position.proto

Visiting 3 files (total of 3 so far):

/Users/joshsh/projects/uber/example/idl/physics/units.proto

/Users/joshsh/projects/uber/example/idl/time/duration.proto

/Users/joshsh/projects/uber/example/idl/time/epoch.proto

Instantiated a graph of 12 schemas

Note 1 alert:

info: unsigned integers not supported for RDF targets. Using signed integers Writing 12 SHACL artifacts to /tmp/shacl





JSON-to-Graph

- Graph data formats are used nowhere in the enterprise
 - RDF serialization formats, GraphML, etc. are a hard sell
- JSON and YAML are used everywhere
- Give the JSON or YAML a schema, then treat it like a serialized graph
- E.g. Databook¹ snapshots to RDF



gRPC-to-Graph

- Don't let developers write individual edges / triples to the graph
 - Schema constraints are harder to enforce, errors are harder to understand
- Transform graph schemas into developer-facing schemas
 - Use familiar schema languages and protocols like Protobuf + gRPC
- Transform payload messages into graph data
 - Schema and data transformations guarantee constraint satisfaction



Enriching domain schemas

- Need a little more than "just Protobuf" / "just Thrift" to build a big graph
 - E.g. entity / identifier types need to be widely re-used
- Start with a graph schema (e.g. in YAML)
- Propagate logical data types into **domain schema languages**
 - At Uber: Protobuf, Thrift, Avro
- Re-use the logical types in many domain schemas
 - Incentivize re-use, and use schema transformations for metrics
- Now, graph-friendly types are everywhere



Toward TinkerPop 4

Dozens of graph systems

- Alibaba Graph Database
- $\circ \quad \textbf{Amazon Neptune}$
- $\circ \quad \textbf{Arango} DB$
- **Bitsy**
- \circ **Blaze**graph
- **Cosmos**DB
- $\circ \quad \textbf{Chrono} Graph$
- **DSE**Graph
- **GRAKN**.AI
- **Hadoop** (Spark)
- **HGraph**DB
- Huawei Graph Engine Service

- IBM Graph
- $\circ \quad Janus Graph \\$
- Neo4j
- **Neo**4j-gremlin-**bolt**
- o OrientDB
- Apache **S2G**raph
- Sqlg
- \circ Stardog
- **Tinker**Graph
- **Titan**
- Titan + Tupl
- **Uni**pop

Dozens of programming languages



Clojure: ogre

Cypher: cypher-for-gremlin

Elixir: gremlex

Go: grammes, gremgo



Haskell: greskell, gremlin-haskell

Java: Ferma, gremlin-objects, Peapod, spring-data-gremlin,



gremlin-driver

JavaScript: gremlin-javascript, gremlin-orm. GRM gremlin-template-string Kotlin: kotlin-gremlin-ogm

.NET: Gremlin.Net, Gremling

PHP: gremlin-php





Interoperability via mappings

- We need parity across languages and systems
- Make it easier to create new **Gremlin language variants** in a consistent way
- "Escape from the JVM"
- Code generation can help
 - Generate graph APIs consistently into many programming languages
 - Generate grammars for parsing/validation



A unifying schema language

- A few vendor-specific schema languages exist
 - Weak and disconnected from each other
 - Also note TinkerPop's Graph.Features
- Need a real, vendor-neutral schema language
 - Facilitate composability of data and queries
 - Enable inference for type safety and optimizations
 - Propagate logical schemas into multiple graph back-ends
 - Build vendor-agnostic tools for data migration





Knowledg Graph

Serialization formats for graphs

- Currently serialization options are limited
 - GraphML (XML), GraphSON (JSON), GraphBinary, Gryo (Kryo)
- Generic JSON and YAML are straightforward
- What about common **RPC formats**?
 - Protobuf, Thrift, Avro, etc.
- What about **RDF serialization** formats?
 - N-Triples, Turtle, JSON-LD, etc.
- Others?
 - Parquet? CBOR? FlatBuffers? MessagePack? Etc.



Knowledg

Stay tuned

- "How to Build a Dragon"
 - <u>https://www.meetup.com/Category-Theory</u>
- Release Dragon!
 - http://bit.ly/release_dragon
- Gremlin-users
 - https://groups.google.com/g/gremlin-users



- @KGConference @joshsh
- in linkedin.com/company/the-knowldge-graph-conference/
 - youtube.com/playlist?list=PLAiy7NYe9U2Gjg-600CTV1HGypiF95d_D



The Knowledge Graph Conference

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