



**Multi-layered
Security
Technologies**
for hyper-connected
smart cities

D3.2: M-Sec Requirements Analysis –
final version
June 2020



Grant Agreement No. 814917

Multi-layered Security technologies to ensure hyper-connected smart cities with Blockchain, BigData, Cloud and IoT

Project acronym	M-Sec
Deliverable	D3.2 M-Sec Requirements Analysis – final version
Work Package	WP3
Submission date	June 2020
Deliverable lead	Orfefs Voutyras (ICCS) / Koumoto Takafumi (NII)
Authors	Orfefs Voutyras (ICCS), Antonis Litke (ICCS), George Palaiokrassas (ICCS), Koumoto Takafumi (NII), Arturo Medela (TST), Akira Tsuge (KEIO), Tadashi Okoshi (KEIO), Jin Nakasawa (KEIO), Xavier Cases (WLI), Vanessa Clemente (WLI), Aamir Bokhari (YNU), Kenji Tei (WU), Mathieu Gallisot (CEA), Levent Gurgen (CEA), Keiko Doguchi (NTTE), Sonia Sotero Muñiz (AYTOSAN)
Internal reviewer	Arturo Medela (TST), Akira Tsuge (KEIO), Tadashi Okoshi (KEIO)
Dissemination Level	Public
Type of deliverable	R

Worldline



TST



NTTEAST

YNU



国立情報学研究所
National Institute of Informatics



NTT DATA
Trusted Global Innovator



The M-Sec project is jointly funded by the European Union's Horizon 2020 research and innovation programme (contract No 814917) and by the Commissioned Research of National Institute of Information and Communications Technology (NICT), JAPAN (contract No. 19501).





Version history

#	Date	Authors (Organization)	Changes
v0.1	31 March 2020	Orfefs Voutyras (ICCS)	Full ToC
v0.2	2 April 2020	Orfefs Voutyras (ICCS)	Section 1 completed
v0.3	3 April 2020	Orfefs Voutyras (ICCS)	Section 2.1 completed
v0.4	6 April 2020	Orfefs Voutyras (ICCS)	Assets/UCs templates circulated
v0.5	20 April 2020	Koumoto Takafumi (NII)	Section 2.3 updated
v0.6	20 April 2020	Vanessa Clemente (WLI), Xavier Cases (WLI)	Section 2.2 updated
v0.7	20 April 2020	Arturo Medela (TST)	Section 2.3 updated
v0.8	20 April 2020	Vanessa Clemente (WLI), Xavier Cases (WLI)	Section 2.3 updated
v0.9	20 April 2020	Sonia Sotero Muñiz (AYTOSAN)	Section 2.2 updated
v0.10	20 April 2020	Keiko Doguchi (NTTE)	Section 2.2 updated
v0.11	20 April 2020	Kenji Tei (WU)	Section 2.3 updated
v0.12	20 April 2020	Aamir Bokhari (YNU)	Section 2.3 updated
v0.13	21 April 2020	Akira Tsuge (KEIO), Tadashi Okoshi (KEIO), Jin Nakasawa (KEIO)	Section 2.3 updated
v0.14	23 April 2020	Mathieu Gallisot (CEA), Levent Gurgun (CEA)	Section 2.3 updated
v0.15	23 April 2020	Akira Tsuge (KEIO), Tadashi Okoshi (KEIO), Jin Nakasawa (KEIO)	Section 2.2 updated
v0.16	24 April 2020	Antonis Litke (ICCS), George Palaiokrassas (ICCS)	Section 2.3 updated
v0.17	25 April 2020	Orfefs Voutyras (ICCS)	Section 3 completed
v0.18	1 May 2020	Orfefs Voutyras (ICCS)	Section 4.1 completed
v0.19	13 May 2020	Orfefs Voutyras (ICCS)	Section 5.1 completed
v0.20	15 May 2020	Orfefs Voutyras (ICCS)	Section 4.2 completed
v0.21	10 June 2020	Orfefs Voutyras (ICCS)	Sections 5.2, 6.1 completed
v0.22	15 June 2020	Orfefs Voutyras (ICCS)	Section 7 and Annex completed
v0.23	22 June 2020	Orfefs Voutyras (ICCS)	Version ready for internal review
v0.24	26 June 2020	Akira Tsuge (KEIO)	Internal Review
v0.25	26 June 2020	Arturo Medela (TST)	Internal Review
v1.0	30 June 2020	Orfefs Voutyras (ICCS)	Final version





Table of Contents

Version history	3
Table of Contents	4
List of Tables	6
List of Figures.....	7
Glossary.....	8
Executive Summary	9
1. Introduction	10
1.1 Scope of the document.....	10
1.2 Overall methodology followed.....	10
1.3 Relation to other WPs and Tasks.....	13
2. Step 1: Requirements Sources Identification.....	14
2.1 Methodology.....	14
2.2 Overview of the Use Cases	16
2.3 Overview of the partners' Assets	18
Devices.....	19
Applications	21
Devices Security	22
Secure City Data Access	23
Secure & Trusted Storage	23
IoT Data Marketplace	25
Development & (Security) Designing Tools	25
End-to-End Security & Privacy Management Tools.....	27
3. Step 2: Requirements Extraction	28
3.1 Methodology.....	28
3.2 Results.....	30
4. Step 3: Requirements Consolidation	41
4.1 Methodology.....	41
4.2 Results.....	43
5. Step 4: Requirements Prioritisation & Scheduling	45
5.1 Methodology.....	45





5.2	Results.....	47
6.	Step 5: Requirements Fulfilment	49
6.1	Methodology & Results	49
7.	Conclusions	50
Annex	51





List of Tables

Table 1: Functional requirements related to Data Types & Devices	30
Table 2: Functional requirements related to Applications, UIs, Events & Notifications	31
Table 3: Functional requirements related to Data Storage, Transfer & Access	32
Table 4: Functional requirements related to Processing, Analytics & Visualisation	33
Table 5: Functional requirements related to Development, Reusability & Exploitability	33
Table 6: Non-Functional requirements related to Development, Reusability & Exploitability	34
Table 7: Non-Functional requirements related to Security/Privacy for Devices and Applications	35
Table 8: Non-Functional requirements related to Security/Privacy for Data Storage and Data Transfer	35
Table 9: Non-Functional requirements related to Security/Privacy for Access Control	36
Table 10: Non-Functional requirements related to Privacy	37
Table 11: General Non-Functional requirements related to Security/Privacy	38
Table 12: Details on the sources used during the Requirements Extraction	39
Table 13: Details on the extraction process	40
Table 14: Requirements distribution in Categories	44
Table 15: Requirements distribution in Types	44
Table 16: Requirements distribution in Groups	44
Table 17: Importance of Requirements	47
Table 18: Feasibility of Requirements	48





List of Figures

Figure 1—1: M-Sec Requirements Management methodology	10
Figure 1—2: M-Sec Requirements Management lifecycle.....	12
Figure 1—3: Relation of T3.1 and D3.2 to other WPs and Tasks.....	13
Figure 2—1: Overview of the partners' Assets – Relation to FGs and Layers	18
Figure 2—2: Overview of the partners' Assets – Relation to UCs	18
Figure 3—1: A screenshot with an indicative view of the M-Sec Requirements analysis spreadsheet	28
Figure 3—2: M-Sec Requirements Sources details.....	40
Figure 4—1: M-Sec Requirements Coding and Versioning	43
Figure 4—2: Number of Requirements per UC and Related Stakeholder	44
Figure 5—1: M-Sec Requirements Prioritisation, Progress and Scheduling	45
Figure 5—2: Requirements Criticality map	47
Figure 5—3: Requirements Criticality distribution	48
Figure 6—1: Progress towards Requirements Fulfilment	49





Glossary

Acronym	Description	Acronym	Description
AAA	Authentication, Accounting and Authorization	MoSCoW	Must, Should, Could, Won't
AI	Artificial Intelligence	MTSA	Modal Transition System Analyser
API	Application Programming Interface	MQTT	Message Queuing Telemetry Transport
App	Application	OS	Operating System
BT	Bluetooth	OS	Open-Source (community)
CB	Cross-border	P2P	Peer-to-Peer
CCDB	Crypto Companion Database	PIPA	Personal Information Protection Act
CIDN	Collaborative Intrusion Detection Network	PKI	Public Key Infrastructure
CPU	Central Processing Unit	PM2.5	Particulate Matter 2.5
CRUD	Create, Read, Update, Delete	PIN	Personal Identification Number
D	Deliverable	QoL	Quality of Life
DDoS	Distributed Denial of Service	REST	Representational State Transfer
DSDM	Dynamic Systems Development Method	SAN	Santander
EU	European Union	SMS	Short Message Service
FG	Functional Group	SotA	State of the Art
FUJ	Fujisawa	SPI	Serial Peripheral Interface
GDPR	General Data Protection Regulation	SSD	Single Shot Multibox Detector
GLCIC	Globally and Locally Consistent Image Completion	SSH	Secure Shell
(L)GPL	(Lesser) General Public License	T	Task
H2020	Horizon 2020	T&R	Trust & Reputation
HTML	Hypertext Markup Language	UC	Use Case
IoT	Internet of Things	USB	Universal Serial Bus
IP	Internet Protocol	UV	Ultraviolet
IT	Information Technology	VANET	Vehicular Ad-hoc Network
JP	Japan	WP	Work Package
LDAP	Lightweight Directory Access Protocol	WSN	Wireless Sensor Network
LTL	Linear Temporal Logic	XMPP	Extensible Messaging and Presence Protocol
LTS	Labelled Transition System		





Executive Summary

This document is the deliverable 'D3.2 M-Sec Requirements Analysis – final version' which comprises the final major outcome of the task 'Task 3.1 – System level and User level Requirements analysis'. It contains an extensive elicitation of requirements for the project to cover and an in-depth analysis on top of them. The final list of the said requirements is available in Section 2, whereas the next sections provide the analysis results extracted from this list.

The structure of this document follows exactly the one of the requirements management approach that was followed for the completion of the activities of T3.1. In Section 1, the overall methodology followed is being presented. Next, in Sections 2, 3, 4, 5, and 6, each step of the requirements management approach is being presented, with the methodology and the results of each specific step being documented in detail. Finally, Section 7 concludes the deliverable.

The document is accompanied by a spreadsheet which has been the main source for extracting all the statistics and main lists of requirements (split into categories, groups, etc.), as well as the primary working file which was used internally by the consortium to gather and extract details for each requirement. Some brief details about the usage of the spreadsheet are provided in the Annex section of this document.

Regarding the differences between 'D3.1 M-Sec Requirements Analysis – first version' and 'D3.2 M-Sec Requirements Analysis – final version':

- In Section 1, the overall methodology followed within Task 3.1 is being revisited and presented in a more structured and detailed manner. Although it still includes the steps identified in Y1, the section has been updated so as to also include the Y2 activities, thus completing the requirements management lifecycle.
- Section 2 presents briefly the background information provided in Sections 3 and 4 of D3.1, of course with some changes to the description of the use cases and the project's assets, aligned with the developments that took place in Y2. The information in this section though is not one of the primary results of the task and it is repeated (in more detail) in other deliverables from other WPs. As such, if the reader is accustomed at a certain level to the specifics of M-Sec, they can skip this section.
- Section 3 corresponds to Section 5 of D3.1 and lists the actual requirements of the project. However, since some new requirements were added in Y2 and a new consolidation schema has been chosen, it is still important for the reader to go through this section.
- Sections 4 and 5 are brand new sections that present new requirements analysis steps introduced in Y2, and as such they present results acquired only in this year and not in Y1.
- Finally, the Annex and the corresponding requirements spreadsheet is something introduced only in the second year of the project and includes all the acquired information extracted during the requirements elicitation and analysis steps.

All in all, the deliverable is considered to have provided a valuable source of information and an easy-to-use approach for taking design decisions and validating the results of M-Sec.





1. Introduction

1.1 Scope of the document

The current document is the deliverable 'D3.2 M-Sec Requirements Analysis – final version' which comprises the final major outcome of the task 'Task 3.1 – System level and User level Requirements analysis'. Task T3.1 is in charge of identifying system and use cases related requirements that reflect real citizen's needs, and of consolidating all of them in a way that facilitates the design of the overall M-Sec system. As such, this deliverable contains an **extensive elicitation of user and technical side requirements as well as a comprehensive and in-depth analysis** on top of them.

The primary audience of this document consists of the members of the consortium that participate in the design and development of the components and modules of the M-Sec pilots as well as of the M-Sec core system per se. Additionally, the document is of wider interest to stakeholders that are active in the domains of Smart Cities, IoT, Security and Big Data, including researchers participating and contributing to H2020 projects under the aforementioned topics.

1.2 Overall methodology followed

The following figure gives an overview of the overall **Requirements Management methodology** devised and followed in order to complete Task 3.1 successfully and provide valuable results for other Tasks. Requirements Management consists of two phases: Requirements Elicitation and Requirements Analysis.

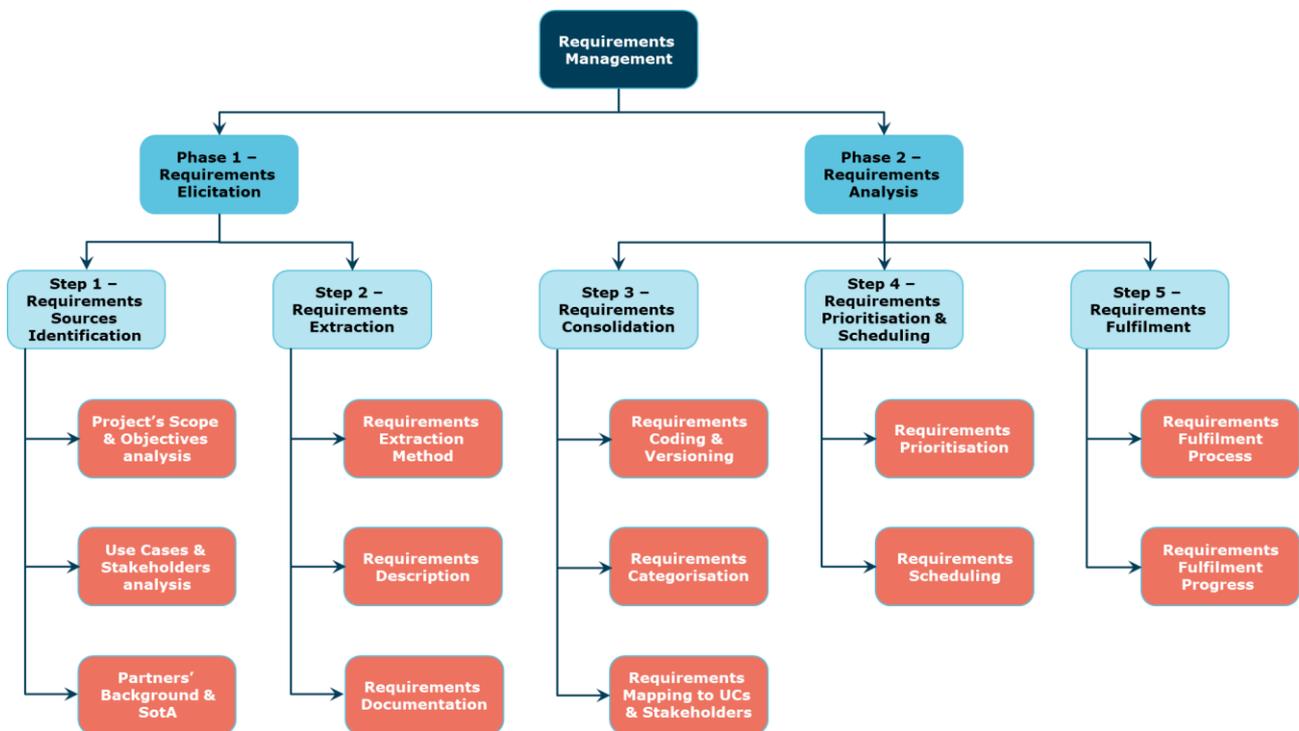


Figure 1—1: M-Sec Requirements Management methodology





The **Requirements Elicitation** phase comprises all the steps and activities required to acquire the requirements list. It consists of the following primary steps:

- **Step 1 – Requirements Sources Identification:** This step includes all the activities required to acquire all the background information needed for the Requirements Extraction. These activities include the identification of the main sources from which requirements can be extracted and the corresponding background information related to these sources. Within the M-Sec scope, the background information is provided by an analysis of the general scope and the objectives of the project, the Use Cases studied in its context (and the related stakeholders) as well as the technical background of the consortium partners, the technical details and capabilities of the assets they provide, as well as the corresponding SotA. The methodology and the results of this step are presented in Section 2.
- **Section 2 – Requirements Extraction:** This step includes all the activities required to acquire the actual requirements list from the several sources identified in the previous step. It includes the selection of the techniques, approaches and tools to be used, the actual elicitation and description of the requirements as well as the corresponding documentation process. The methodology and the results (the requirements list) of this step are presented in Section 3.

The **Requirements Analysis** phase comprises all the steps and activities required to process and analyse the requirements extracted in the previous phase in such a way that valuable results and conclusions are extracted. It consists of the following primary steps:

- **Step 3 – Requirements Consolidation:** In this step, the requirements are grouped through various ways. For example, requirements can be split into specific categories, types, groups and subgroups or be mapped to specific Use Cases and stakeholders. The corresponding categorisation schema is used to define a specific coding procedure so as to get a unique (and descriptive) identifier for each requirement. Although this coding and part of the categorisation schema appear in Section 3 (to make easier the presentation of the elicited requirements), the methodology and more results of this step are presented in Section 4.
- **Step 4 – Requirements Prioritisation & Scheduling:** In this step, several parameters are taken into consideration in order to prioritise the requirements, identify their criticality and recognise what requirement may need extra attention at specific stages of the project, as M-Sec progresses. The methodology and the results of this step are presented in Section 5.
- **Step 5 – Requirements Fulfilment:** In this step, requirements are linked to specific functional groups (FGs) and assets of the project, and a method to fulfil or face each requirement is offered. It is also in this step that the regular monitoring of the progress towards the fulfilment of the requirements takes place. The methodology and the results of this step are presented in Section 6.

The several activities described in the above steps take place in a roughly chronological order. During Y1, the consortium focused on Phase 1 (Steps 1 and 2) and took its first steps towards Phase 2 (initial activities in Step 3). In Y2, the consortium focused on Phase 2 by completing (and reconsidering) Step 3 and introducing Steps 4 and 5. It should be noted though that previous steps were “revisited” again in Y2 so as to acquire new requirements and updated information, based on the new developments in other areas of the project. In addition, it is of interest that activities in later steps supported activities in previous ones. A characteristic example is the categorisation activity, after the completion of which it became easier to study requirements in groups and, as such, to avoid repeating requirements and to merge other ones.





The following figure presents an overview of the several stages (activities in chronological order) implemented in T3.1 to complete the **Requirements Management Lifecycle**. The procedure is also presented roughly in the [Version Control] tab of the accompanying D3.2 spreadsheet.

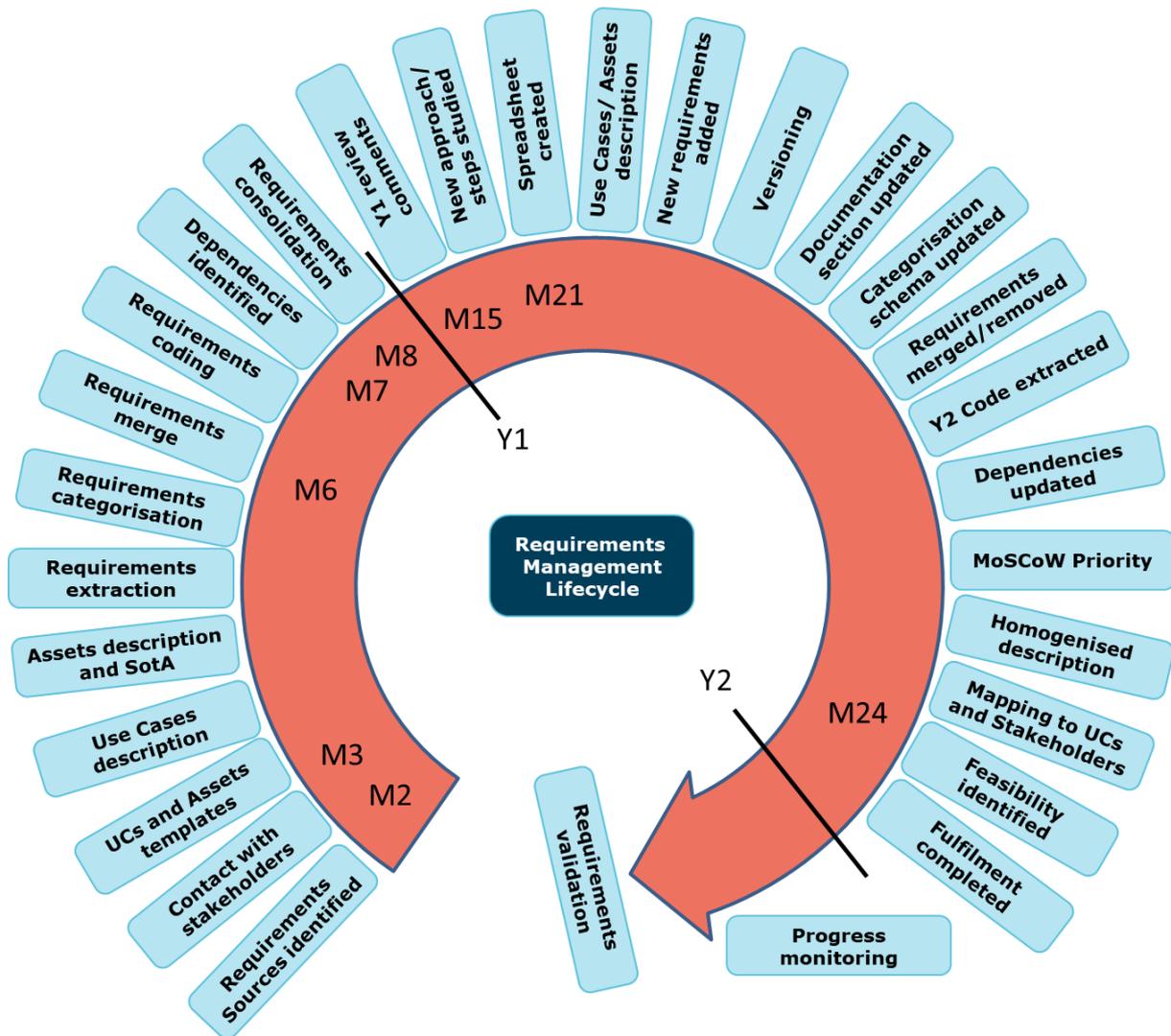


Figure 1—2: M-Sec Requirements Management lifecycle

To support all these activities, a spreadsheet was created during Y2. This deliverable is accompanied by the latest version (as of M24) of the spreadsheet. The spreadsheet includes all the requirements and the corresponding results of requirements analysis. Its various sections in the [Requirements] tab correspond to the activities presented in detail in Sections 2.1, 3.1, 4.1, 5.1 and 6.1.

Although the outcome is a considerable amount of information which may seem hard to process manually (5,600 fields), by sorting, filtering and hiding columns and lines it is possible to extract valuable consolidated and structured information fairly easily. The results of such processes are shown in the “Results” Sections 4.2, 5.2, and 6.1. More information about the spreadsheet is also provided in the Annex of this document, whereas some references also appear in the rest of the deliverable.





1.3 Relation to other WPs and Tasks

The following figure gives an overview of the relations of this deliverable and the corresponding Task (T3.1) to other WPs, Tasks and deliverables. The figure is focused on T3.1, so not all relations between the rest of the tasks are presented.

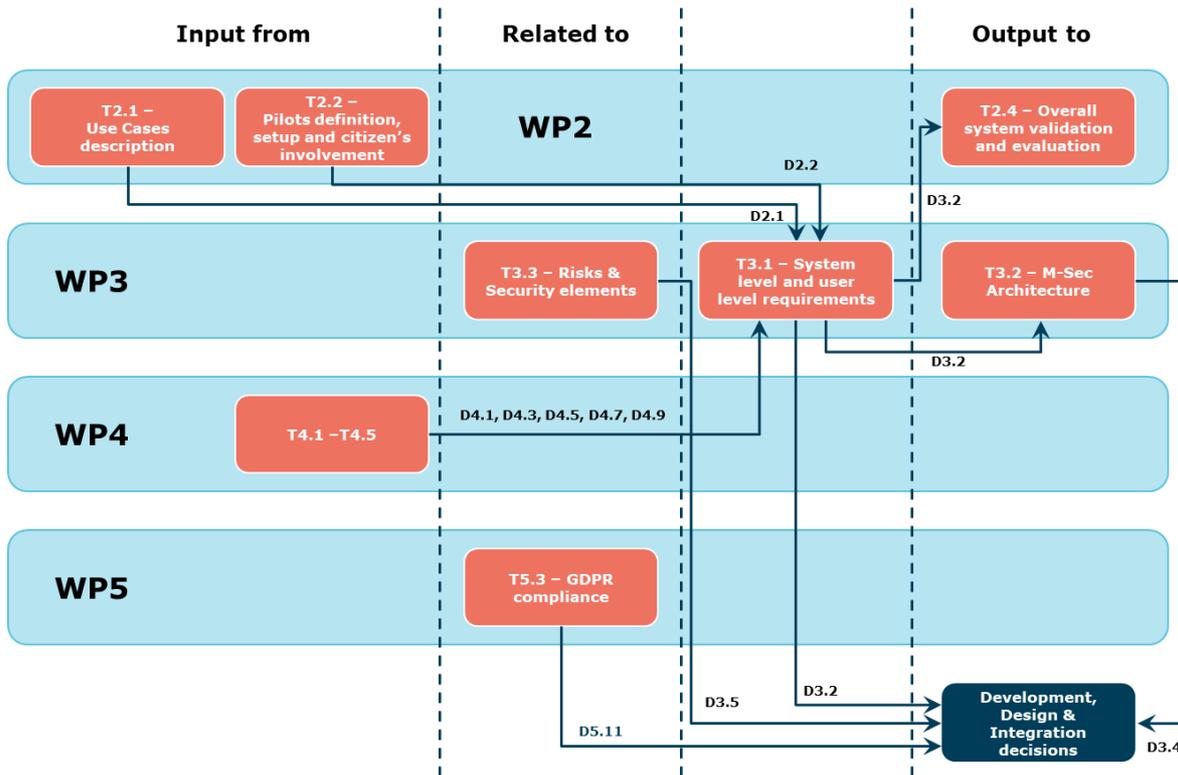


Figure 1—3: Relation of T3.1 and D3.2 to other WPs and Tasks

Task 3.1 receives input from WP2 and in particular from Tasks “T2.1 - Use cases description” and “Task 2.2 - Pilots: definition, setup and citizens involvement” through the corresponding deliverables (D2.1 and D2.2). More specifically, these deliverables provide in an holistic way an overview of the use cases description along with particular details on their implementation within the pilots. To do so, D2.1 provides a full analysis of the use cases covered in the M-Sec project. D2.2 then describes the different actors/stakeholders involved, the functions and conditions that need to be offered, how, when and where the pilots will be set up, and the plan for engaging and committing the participation of the citizens and the stakeholders. Also, T3.1 takes as input from WP4 information about the capabilities and technical specifications of the available assets, information that can be used to extract technical requirements (focused on assets constraints) but also ideas about the fulfilment process of requirements.

At the same time, Task 3.1 is in alignment to “Task 3.3 - Risks & Security elements” and “Task 5.3 - GDPR compliance”. These three tasks together are the baseline for all development, design and integration decisions that have to be taken on a project level, always in line of course with the overall Architecture of the project. Finally, regarding the exploitation of the output of Task 3.1, having as an aim the full definition and consolidation of the M-Sec requirements, the Task provides its results to “Task 3.2 - Architecture” by contributing to the overall design and specification of the M-Sec system. The outcomes of this deliverable will be also used as input to “Task 2.4 - Overall system validation and evaluation”.





2. Step 1: Requirements Sources Identification

2.1 Methodology

The first step of Requirements Management, “Requirements Sources Identification” (Figure 1—1, 1st column), starts with a definition of the M-Sec concept, including an overview of the use cases, use case diagrams and the stakeholders involved so as to understand the context of the project and identify the various stakeholders. These specific steps have been implemented within Task 2.1 and Task 2.2 and are reflected in the corresponding deliverables.

As a next step (and based on the previous one), the analysis focused on requirements from potential end-users of the M-Sec platform, including both corporate users and citizens. A variety of modalities was exploited towards eliciting requirements, including review of the state-of-the-art services and direct contact with all stakeholders that comprise the M-Sec value chain. Direct contact with stakeholders was pursued based on the partners’ business networks, involving experts from the large industrial partners of the consortium.

In parallel with this step, the consortium partners gave an overview of the technologies involved in the project and the perspective of using them in order to implement the M-Sec concept. Similar projects and background from previous projects were also taken under consideration in order to present the state-of-the-art and the previous achievements that can be used as a starting point.

The requirements elicitation process relies heavily on the involvement of the stakeholders in the whole value chain that the project brings. It should be noted that the M-Sec consortium includes all necessary stakeholders of the M-Sec value chain. In particular, the consortium includes smart city infrastructure providers, technology providers as well as service providers and integrators (i.e. the technical partners from EU and JP side) and end users as these recruited in WP5. This approach allows for a credible validation of the M-Sec concept, along with different deployment configurations and services operations plans.

In order to extract the requirements from the use cases of the project a template was created and was filled in by all UC related partners. The following subsections were included for each use case, focusing on input/needs of potential end-users of the M-Sec platform, including corporate users and citizens:

- **Use Case description:** This subsection presents briefly the main UC per se (what the “problem”/scenario expected to be tackled is and what are its parameters). A brief presentation of this input is provided in Section 2.2.
- **Stakeholders involved** and specific needs and contributions: This subsection provides a list of the stakeholders involved in the UC as well as their main needs that should be covered by the UC and the project. It also describes the stakeholders’ direct or indirect contributions to the project. The input provided here was used to map requirements to specific stakeholders, as it is mentioned in Section 4.
- **Requirements summary:** More technical details about needs/contributions are given in this subsection through a list of Scenario specific and another list of Security/Privacy specific requirements. Some of these requirements are quantitative. This is the main output required and the results of it are included in the requirements list in Section 3.





Similarly, a template was provided to all the technical partners of the consortium that enabled them to provide an overview of the technologies involved in the project. In an attempt to identify dependencies between these technologies as well as the candidate UCs that they support, and to identify more technical requirements relevant to the project, the following subsections were included for each asset:

- **Technology asset description:** This subsection includes a detailed description of the asset, as well as related photographs/pictures and diagrams. In this deliverable, only a brief presentation of the assets is provided, while a more extensive view is included in 'D3.4 M-Sec Architecture: Functional and technical specifications – final version'.
- **Relation to M-Sec:** This subsection provides a small presentation of the relation of the technology asset to the M-Sec project concept. In some cases, based on the input provided through the UCs description as well as the corresponding deliverables of WP2, the use cases needs that this asset can cover are presented in more detail. This input was used to map specific assets to requirements, as it is described in Section 5.
- **Requirements summary:** In this subsection the various functionalities that should be covered by the asset and its limitations (e.g. handling X amount of data per day) are presented. This is the main output required and the results of it are included in the requirements list in Section 3.

The procedure of filling in these templates took place in the beginning of Y1 and was repeated in Y2. That way, it became possible to take under consideration the updated version of the UCs, the assets used in the project and the new requirements that were identified.

Since the main focus of this deliverable is the presentation of the requirements per se and the results of the requirements analysis, the UCs and the assets will be presented only briefly in Sections 2.2 and 2.3.

The input provided about the stakeholders is included in the results presented in Section 4 (and the corresponding section of the accompanying spreadsheet to this deliverable). Finally, the input regarding the relation of assets to M-Sec is not presented on this document at the assets description section but is included in the results of Section 5 (and the corresponding section of the accompanying spreadsheet to this deliverable).

More details on the UCs and stakeholders can be found in D2.1 and an updated view will be provided in 'D2.3 M-Sec pilot definition, setup and citizen involvement report' in M24. More details on the assets links are provided in 'D3.4 M-Sec Architecture: Functional and technical specifications – final version'. Here, they will be presented briefly.





2.2 Overview of the Use Cases

UC1 – Secured IoT Devices to enrich strolls across Smart City parks (SAN-UC1)

Governments around the world are devoting significant effort and resources to the management of the environment. Likewise, the city of Santander is also involved in this activity and is trying to carry out an effective policy for environmental management through the signing of agreements that aid improvements in air quality and QoL (Quality of Life) for its citizens. A key element in undertaking this task is the noise, CO₂ and temperature level measurements.

Currently, noise measurements are taken by the Engineering Department of the Council in a timely manner; generally, in response to complaints, abnormal operation of some service, etc. However, it is an important issue for all cities to provide a real-time heat map and periodic reports of noise pollution levels which allows monitoring of the city. Furthermore, the evaluation of CO₂ levels in areas closer to nearby housing areas and how it compares to the levels registered in the park centre are of high interest to the Municipal Services.

In addition, another interesting parameter from an environmental perspective is temperature monitoring at different points across the city. Indicatively, its study could provide measurements useful for research on the interaction of the traffic and pollutants with the environment and global warming.

In this sense, it may also be of high interest for both citizens and the City Council to know at every time the 'occupancy' levels of certain spots in the city, such as the different spots the Las Llamas Park is divided in (playground, artificial lake, sport trails, etc.). If the corresponding heat map suggests that there are a lot of people in a specific area, users could pick other spots and diminish the traffic and pollutants, while the Municipality will be able to sketch specific initiatives based on these data.

UC2 – Home Monitoring & Wellbeing Tele-assistance for active and independent ageing people (SAN-UC2)

This UC, carried out in Santander city, intends to face the main challenge of the rapid increase of elderly population during the past years caused by the increase of life expectancy due to medical, social and economic advances. Ageing people may feel isolated due to the lack of close family ties or the result of living alone. Additionally, many ageing citizens live with a constant fear of accidents at home (e.g. falling down) or facing health-issues without being detected or helped by others for a long time. Therefore, the consortium aims to provide a solution that already covers some issues related to wellbeing and safety at home.

The pilot of this UC is going to focus on home activity monitoring through the use of sensors such as presence sensors, bed occupancy sensors, window/door open sensors and smart plugs. This pilot has the aim to digitalise some of the current analogic-based, tele-assistance services provided by the Social Services department of the Santander City Council through a third-party operator.

The platform provides the following features: Connected Care Portal Platform user Management; Live Dashboard (alarms activated, latest activity); Patient/User Management (user data, device assignment, alarm assignment and custom setting, history data); Device Management (device info, connectivity & battery feedback); Alerts configuration (generic setting based on device/sensor type. Single Alert. Combined Alert).





UC3 – Secure and Trustworthy Mobile Sensing Platform (FUJ-UC3)

This use case provides a client application that allows urban environment monitoring entities (for example local governments) to visualise spatially and temporarily dense environmental data. Using the application, the entities are enabled to better serve their citizens with sophisticated environment monitoring. In this scenario, an automotive sensing platform is used to generate real-time environmental sensor data streams from all over the city of Fujisawa leveraging a hundred mobile sensing trucks. Additionally, the trucks are equipped with cameras that can acquire data related to garbage counting/collection.

The environmental sensors (temperature and humidity, PM2.5, acceleration sensor, etc.) in the sensor boxes installed in the garbage trucks that run all over the city every day, and the images of in-vehicle cameras will be the input data to Flexible analytics app via SOXFire, an advanced sensor platform based on Publish / Subscribe messaging pattern. The pilot will be enriched with M-Sec secure and reliable assets and an analytics system with deep learning processing that can operate in edge computing processing environment. This use case illustrates how the M-Sec platform secures such a mobile sensing platform.

UC4 – Secure Affective Participatory Sensing of City Events (CB-UC4)

This use case explores the possibility of secure sharing on citizen's affective information and information on the city, by using "SmileCityReport" application on the M-Sec platform. This use case is related to topics such as mobile participatory sensing, edge-(mobile-)side computation for privacy protection, secure data sharing of sensed information, etc. Unlike UCs 1, 2 and 3, this use case will not focus on IoT devices for smart homes or cities, but will rely on mobile phones and devices used by citizens. The pilot of the UC will first take place in Fujisawa and next will be extended to Santander, thus resulting in a cross-border use case.

UC5 – A marketplace of IoT data for effective decision making (CB-UC5)

The aim of this use case is to construct a marketplace between EU and Japan to distribute data by ensuring Confidentiality, Integrity, Availability, and Privacy of data following GDPR/PIPA regulations, so that people or organisations in EU and Japan can utilise the data more effectively.

Recently, business opportunities are expected in various situations around the world. Not only the IT industry and the financial industry (that have traditionally used data), but also other businesses are trying to utilise data for many cases such as planning business strategies, as the performance of various devices and sensors is improving due to the evolution of IT technologies. In addition, it is logical to expect that even citizens buy and sell data as they recognise the value of the data for improving their lives and convenience. In such circumstances, data distribution in both domestic and cross-border areas needs to take place safely and smoothly to make the data effective enough to contribute in "building" the smart cities.

Along with the development of the Internet in recent years, since cyber-attacks are becoming increasingly complicated and sophisticated, provision of a secure data distribution method between countries is an essential task for smart cities. The aim of this use case is to construct a marketplace where data integrity is present or tamperproof data can be securely distributed.





2.3 Overview of the partners' Assets

Figure 2—1 provides an overall presentation of the partners' assets, including their corresponding Functional Group (FG), Layer and Task. Similarly, Figure 2—2 shows the mapping the assets to specific UCs. The assets are presented in the next subsections under their corresponding Functional Group. More details about FGs are provided in 'D3.4 M-Sec Architecture: Functional and technical specifications – final version'. The tables are available in the [Assets & UCs] tab of the accompanying spreadsheet to this deliverable.

Asset	Partner	Functional Group	Layer	Primary Task
SmileCityReport (App)	KEIO	Applications	Application	Task 2.3
UC3 APP	KEIO	Applications	Application	Task 2.3
Park Guide	TST	Applications	Application	Task 2.3
Worldline Connected Care Assistance	WLI	Applications	Application	Task 2.3
Node-RED	WLI	Development & Designing Tools	Middleware	Task 2.3
Honeypot (IoTPOt)	YNU	Development & Security Designing Tools	IoT	Task 4.1
Modal Transition System Analyser (MTSA)	WU	Development & Security Designing Tools	Application	Task 4.4
SAT & DMSS	NII	Development & Security Designing Tools	Application	Task 4.4
Deep Counter (Garbage Identification AI)	KEIO	Devices	IoT	Task 2.3
Secure Mobile Sensing Platform	KEIO	Devices	IoT	Task 2.3
TST IoT crowd-counting devices	TST	Devices	IoT	Task 2.3
TST IoT environmental devices	TST	Devices	IoT	Task 2.3
Caburn Home Monitoring Devices	WLI	Devices	IoT	Task 2.3
Secured components for devices and gateways	CEA	Devices Security	IoT	Task 4.1
Intrusion Detection System (IDS)	YNU	Devices Security	IoT	Task 4.1
Monitoring & Visualization Tool	YNU	Devices Security	Cloud	Task 4.1
Security Management Tool	CEA	End-to-End Security	Cross-Layer	Task 4.5
Mobile Wallet	WLI	IoT Data Marketplace	Application	Task 2.3
IoT Marketplace	ICCS	IoT Data Marketplace	Application	Task 4.3
Ganonymizer	KEIO	Privacy Management Tools	IoT	Task 4.1
Crypto Companion Database	WLI	Secure & Trusted Storage	Cloud	Task 4.2
Quorum Blockchain/Blockchain middleware	ICCS	Secure & Trusted Storage	Middleware	Task 4.3
T&R Model engine/tool	ICCS	Secure & Trusted Storage	Middleware	Task 4.3
Eclipse sensiNact platform (and Studio)	CEA	Secure City Data Access	Middleware	Task 4.2
Secure SOXFire	KEIO	Secure City Data Access	Middleware	Task 4.2
SmileCityReport (Server)	KEIO	Storage	Application	Task 2.3

Figure 2—1: Overview of the partners' Assets – Relation to FGs and Layers

Asset	Partner	Part of...	UC1	UC2	UC3	UC4	UC5	Global
SmileCityReport (App)	KEIO	Pilot System	no	no	no	yes	yes	no
UC3 APP	KEIO	Pilot System	no	no	yes	no	no	no
Park Guide	TST	Pilot System	yes	no	no	no	no	no
Worldline Connected Care Assistance	WLI	Pilot System	no	yes	no	no	no	no
Node-RED	WLI	Pilot System	yes	yes	yes	yes	yes	yes
Honeypot (IoTPOt)	YNU	Pilot System	no	no	yes	no	no	no
Modal Transition System Analyser (MTSA)	WU	Core System	yes	yes	no	no	no	no
SAT & DMSS	NII	Core System	no	no	yes	no	no	no
Deep Counter (Garbage Identification AI)	KEIO	Pilot System	no	no	yes	no	yes	no
Secure Mobile Sensing Platform	KEIO	Pilot System	no	no	yes	no	yes	no
TST IoT crowd-counting devices	TST	Pilot System	yes	no	no	no	yes	no
TST IoT environmental devices	TST	Pilot System	yes	no	no	no	no	no
Caburn Home Monitoring Devices	WLI	Pilot System	no	yes	no	no	yes	no
Secured components for devices and gateways	CEA	Core System	yes	no	no	no	no	no
Intrusion Detection System (IDS)	YNU	Core System	no	no	yes	no	no	no
Monitoring & Visualization Tool	YNU	Core System	no	no	yes	no	no	no
Security Management Tool	CEA	Core System	yes	yes	yes	yes	yes	yes
Mobile Wallet	WLI	Pilot System	no	no	no	yes	yes	no
IoT Marketplace	ICCS	Core System	yes	no	yes	yes	yes	no
Ganonymizer	KEIO	Core System	no	no	yes	yes	yes	no
Crypto Companion Database	WLI	Core System	yes	yes	yes	yes	yes	yes
Quorum Blockchain/Blockchain middleware	ICCS	Core System	yes	yes	yes	yes	yes	yes
T&R Model engine/tool	ICCS	Core System	yes	no	no	yes	yes	no
Eclipse sensiNact platform (and Studio)	CEA	Core System	yes	yes	no	no	no	no
Secure SOXFire	KEIO	Core System	no	no	yes	no	no	no
SmileCityReport (Server)	KEIO	Pilot System	no	no	no	yes	yes	no

Figure 2—2: Overview of the partners' Assets – Relation to UCs





Devices

Secure Mobile Sensing Platform

The mobile sensing platform is capable of sensing acceleration, angular velocity, humidity, temperature, atmospheric pressure, PM2.5, UV-A, and location. It consists of about 70 garbage collection trucks in Fujisawa, on each of which a sensor box is mounted. Among them, PM2.5, UV-A, temperature, humidity, and atmospheric pressure are valuable for citizens to monitor the environment, while acceleration and angular velocity are valuable for the local government to monitor road surface. In addition to these sensors, all the trucks have two cameras, one in its front and the other in their rear. These cameras can be used to visually monitor road surfaces and the amount of collected garbage. The trucks cover the whole city; they visit all the houses in the city (since in this city, garbage collection is operated on a house-by-house basis, instead of a garbage collection stations one). Sensor data are transmitted 100 times/second (max) using XMPP to acquire temporarily dense sensor data. The data streams are handled at SOXFire (described later on) server based on a publish/subscribe policy. A sensor on a truck publishes the sensor data stream to a virtual sensor node configured in the server, and the stream is routed to entities (e.g. applications and services) that have subscribed to this virtual sensor node. This platform is a distributed system consisting of edge computers (sensors) and a cloud system (SOXFire server).

Deep Counter

The Deep Counter automatically counts the amount of garbage from camera images attached to the garbage truck using Deep Learning. Deep Counter makes it possible to specifically quantify and analyse where and how much garbage is discharged. The Deep Counter uses Deep Learning to automatically recognise and count garbage bags from camera images attached to garbage trucks. At this time, deep learning is being performed at a high speed to enable edge processing with the system mounted on the garbage truck. Being able to perform intelligent processing such as Deep Learning on the edge side is not only important for M-Sec but also generally in terms of security, as in this case no extra data are required to be sent to the cloud. It is very effective in terms of security by processing the advanced analysis processing on the edge side and returning only the minimum necessary data to the cloud without unnecessarily raising the security information contained in the image to the cloud.

TST IoT environmental measurements devices

This IoT device designed and developed within M-Sec framework, takes advantage of the extensive company's (TST) background in designing and developing custom IoT devices. TST has a vast experience carrying out specific projects that require the design and development of those custom IoT devices that comprise of different sensors and make use of diverse communication technologies such as ZigBee, Wi-Fi, NB-IoT or BLE. The available modules contain a series of sensors, such as temperature, humidity, noise level and CO₂. In order to provide data generated by these IoT devices, TST uses the MQTT protocol in them, which simplifies the collection of sensor data, the publication of the different values obtained and the remote configuration of nodes.





TST IoT crowd counting device

IoT devices will be specifically created to generate heat maps of specific city spots in Santander, selected in agreement with the City Council representatives. These IoT devices are capable of detecting BT/Wi-Fi signal from cell phones and sketching a map related to the number of people present at a certain time in a designated spot. Upon discussion among partners in the consortium and getting to know the real needs posed by Municipality services, M-Sec will consider the IoT devices as a crowd-counter. Originally, they will be located in designated spots within the Las Llamas Park, one of the most modern and iconic Santander Parks, close to some city beaches and the University of Cantabria. However, it will be also useful in other areas that are crowded during summertime due to various activities. So, the IoT device will be mobile to be put into those diverse spots at different times. In order to provide data generated by these IoT devices, the MQTT protocol is used in them, something that simplifies the collection of sensor data, the publication of the different values obtained and the remote configuration of nodes.

Caburn Home Monitoring Devices

From all devices that Caburn has in its catalogue, M-Sec will use¹:

- **Squid.link Gateway:** The Squid.link Gateway is a modular platform for flexible Home Area Network. It connects wireless devices through a communication protocol and reports data back to the user's computer or smartphone. The Squid.link Gateway is configurable and an extremely flexible solution for connecting networks based on different technologies.
- **Door/Window Opening Sensor:** The Door/Window Sensor detects and reports the opening and closing of doors and windows. Easily installed on any door or window, the sensors trigger a signal when parted, notifying the user when a room is entered. The Window Sensor also features a built-in temperature measuring functionality that measures changes in room temperature, down to a 0.1°C interval. Readings from the sensor can be sent via a home automation system through SMS, e-mail, or web. The increased awareness of temperature and daily power consumption can help your customer decrease their heating costs.
- **Motion Sensor Mini:** The wireless Motion Sensor Mini is a compact motion sensor. The product includes an occupancy sensor, a light sensor, an alarm sensor, a temperature sensor, and a tamper switch. The provided mounting screws can be used to mount the Motion Sensor Mini in the corner or flat on the wall or ceiling. Alternatively, the included stand can be used to place the Motion Sensor Mini on a table or shelf.
- **Smart Plug Mini:** The Smart Plug Mini is an intelligent remotely controlled adapter that monitors the power consumption and enables the user to control electrical equipment by switching it on or off remotely via ZigBee. The Smart Plug Mini is easy to use since it requires no installation. The user just has to put it into an electrical outlet and then plug in the desired electrical device.

¹ Information extracted from : <https://caburnsolutions.com/product-systems/>





Applications

Park Guide

Park Guide is intended to be the application Use Case 1 employs through handheld devices by registered users to interact with the physical deployment in Las Llamas Park. This web application will receive periodic information related to the measurements registered by the IoT devices and present it in a way users find easy to grasp. The application will offer users several sections for them to not only check quickly the most recent values but also see their evolution during the last few days. Some graphs will be generated to facilitate the understanding of what is happening in the Park and even help municipal services to take action whenever they consider it necessary. Some QR codes will be scattered in strategic points of the park for users to scan them and access specific sections in the web where they can read about the specifics of that area and even get to know not so famous aspects of it. In further stages, the application will include the possibility of playing an interactive game among users, inviting them to visit all the areas in the park marked with those QR codes.

Worldline Connected Care Assistance

Worldline Connected Assistance is a networked care platform for patients and their caregivers (professional and informal ones) facilitating remote health monitoring and management to enhance independent living and a better quality of care at home. This asset provides an IoT-centred business solution enabling patients' health data self-management through the use of wearables and medical devices. Once captured, health data are securely transmitted to health providers for analysis and monitoring.

SmileCityReport

SmileCityReport is an affective participatory sensing system where participating users (including local citizens and visitors) can share photos and associate affective information securely in protected group areas. The SmileCityReport system is a combination of the server side (SmileCityReport server) and the client smartphone application (SmileCityReport app.). At its simplest sense, it is a photo-sharing social network service. The users can invite and join "themes" in which a specific topic about photo reports will be set. Examples of the themes are "Nice flowers in your neighbourhood" and "Dangerous traffic intersection in your local area". Once the theme is created by a user, other invited users can post their "entries" to the theme. Each theme is taking a role of data protection domain. Thus, the posted entries in a theme can only be visible to other users joining in the theme. When a user creates an entry to the theme, the client app will use two cameras (in-cam and out-cam) of the user's smartphone simultaneously. When the user takes a photo of a scene/event in the city (e.g. a beautiful sunset), a photo of the reporting user will be also taken by using the in-cam. Furthermore, some affective status (e.g. smile degree) will be extracted from the in-cam photo. The combined data (2 photos and associated affective status data) will be posted as "an entry" to the theme. The users can browse the other theme members' entries (out-cam photo, in-cam photo, and the reporter's affective status). When the user browses them, the browsing user's affective information will be taken by the in-cam of the smartphone and will be shared back to the reporting users as "smile like".





Devices Security

Secured components for devices and gateways

Secure components are a common countermeasure for preventing hardware attacks from connected products. These components store sensitive information and make sensitive operations in an area protected from direct attacks (such as side-channel or fault injections). CEA has developed a toolbox for integrating various forms of such secure components into new or existing platforms. The goal is to provide the following functions on IoT systems: storing sensitive information such as private SSH keys, disk decryption key, passwords, PIN numbers and others; performing sensitive operation in a more secured way, such as hash functions or random number generation; verifying the integrity of a system by monitoring the bootchain and state of the device. The toolbox associated with these components consists of tools for provisioning components for certificate initialisation and the possible association with a PKI, the initialisation of standardised interfaces such as PKCS11² as well as tools for the verification of integrity when booting and attaching removable media to platform instances.

Intrusion Detection System (IDS)

Due to the explosive growth of Internet of Things (IoT), billions of IoT devices have surfaced in all aspects of life. This has provided a harvesting ground for “bad guys” to attack and compromise IoT devices to be used as Botnets for further attacks. Use Case 3 defines a common IoT scenario that can be expected in a hyper-connected smart city, where information from sensors or IoT devices needs to be delivered without compromising the triads of information security, i.e. confidentiality, integrity, and availability. Intrusion Detection System is a perimeter security solution that examines full packets or a system and analyses it to identify abnormal patterns (anomalies) or specific patterns (signatures). On detecting a match, it can be made to either just function as a detector and report to the security center by logging the event or it can also be programmed to drop the pattern/signature matching packets in order to block malicious traffic from entering the network. This way an IDS can provide detection and prevention capability to the IoT devices layer and help in securing it from malicious attackers.

Monitoring & Visualisation tool

In order to stay vigilant and monitor threats to the IoT devices layer from anywhere in the cloud, an analysis tool is required that can translate the data into easy-to-understand graphical information. Threat monitoring visualisation tool is a software-based solution that collects and examines activity from the IoT layer or agents embedded in the IoT gateway devices. This tool not only helps with the security health checks by providing insight into how the security is being maintained at IoT gateways, but also helps in further analysis of devices under attack, thereby, providing 24/7 security threat monitoring and alerts. This software solution consists of four modules: Data Collection Agents; an Aggregator Module; a Data Analysis Module; and a Visual Graphics Module. The software is integrated with secured mobile sensing platform and the embedded agents upload the IDS logs to the visualisation tool in the cloud. The tool converts the data into easy to understand information and graphs. This way security health check can be monitored remotely.

² <https://www.oasis-open.org/standards#pkcs11-base-v2.40>





Secure City Data Access

Eclipse sensiNact platform and Studio

The Eclipse sensiNact project consists of a software platform enabling the collection, processing and redistribution of any data relevant to improving the quality of life of urban citizens, and programming of interfaces allowing different modes of access to data (on-demand, periodic, historic, etc.) and application development and deployment to easily and rapidly build innovative applications on top of the platform. At the heart of sensiNact lies its service-oriented approach in which IoT devices expose their functionalities in terms of services (temperature service, presence detection service, air quality monitoring service, alarm service, etc.). Each service then exposes one or several resources such as sensor data or actions. Thus, building applications becomes a matter of composing sensing services with actuation services. Loose coupling between the devices and the services they implement makes the composition of services more dynamic and adaptable to the changing context, not only in the software environment (increasing CPU or memory usage, low battery, reducing quality of measures, etc.) but also in the physical environment (replacing sensors, changing localization, etc.).

Secure SOXFire

Sensor over XMPP (SOX) is a distributed platform that enables scalable collection and dissemination of real world data with standardised metadata using a publish/subscribe method. The technology is open at the website of KEIO and it has been in operation by KEIO for years. SOX can handle heterogeneous sensor data streams. It has also been clarified by research from KEIO that a SOX server can handle at least 10,000 sensor data streams concurrently. Opposing to the sensing side is the applications' side where a number of services and applications consume those differing sensor data streams. Considering the existence of data stream producers and consumers between which connections are established in unpredictable and dynamic timings, the platform needs to lower mutual dependency between them. To do so, SOX is based on a publish/subscribe mechanism. The sensors publish data streams towards corresponding virtual sensor nodes in a SOX server, while the applications subscribe to virtual sensor nodes relevant to their purpose. Publishers and subscribers are indirectly connected via SOX while staying mutually independent.

Secure & Trusted Storage

Crypto Companion Database (CCDB)

The CCDB is a system that will encrypt the data with an asymmetric public/private key pair. The data can only be accessed by the owner who has to be authenticated, and the authorised operators allowed by the owner. With this database insertion, deletion and consultation of the information will be possible. The modification process will be a bit more complex as the hash that holds the link between the blockchain and the database will change if the information changes, so if a modification is needed it will be done by deleting the old information and inserting the new one. Each application in the ecosystem can have its own crypto companion database; therefore data will always be distributed. In order to make it accessible and replicated if need be, the key pair can be replicated on any system by providing a 24-word mnemonic. To reduce the amount of data held by a single database, the location of specific information can be stated in the blockchain transaction. The components used to create the CCDB are the following: Crypto Module; Companion DB Module. The evolution of the Companion DB Module with the Crypto Module makes a secured database, as the data will be encrypted





by an asymmetric key pair. The Crypto Module will be used independently on any type of database (currently only supports MongoDB³) and in any software because it provides an API to encrypt/decrypt data. The API of this module is designed as a private API with no access to the internet, so it does not provide any security. The Companion DB Module has a public API that can be used to save, delete and query data. It also provides an authentication layer in order to secure the users that access the data. This module also provides an authorisation layer in order to know if the owner of the data allows an operator or external user to see it.

Quorum Blockchain & Blockchain Middleware

The main technical asset used as a blockchain implementation in M-Sec is the Quorum Platform⁴. Quorum supports private transactions within a permission group of known participants. It is an open source platform, GPL/LGPL licensed just like Ethereum, supported by a growing community of users and developers. Since it is designed to develop and evolve alongside Ethereum, it is able to incorporate the majority of Ethereum updates quickly and seamlessly. It is actually a fork of go-ethereum⁵ and it is updated in line with go-ethereum releases. Some features of Quorum over go-ethereum, important for the M-Sec project are: Privacy; Alternative Consensus Mechanisms; Permissioned Network; Higher performance. Quorum consists of the following components: Quorum Node;; Constellation/Tessera - Transaction Manager; Constellation/Tessera – Enclave.

Trust & Reputation Model/Engine

Trust and Reputation (T&R) models have been proposed by many researches as an innovative solution for guaranteeing a minimum level of security between two entities of a distributed system that want to have a transaction or interaction. T&R management is a very useful and powerful tool in environments where a lack of previous knowledge about the system can lead participants to undesired situations, specifically in virtual communities where users do not know each other at all or, at least, do not know everyone. The T&R Model utilised in M-Sec will follow four steps: 1. Collecting information about a certain participant in the community by asking other users their opinions or recommendations about that peer; 2. Aggregating all the received information properly and somehow computing a score for every peer in the network; 3. Selecting the most trustworthy or reputable entity in the community providing a certain service and effectively having an interaction with it, assessing posteriori the satisfaction of the user with the received service; 4. Punishing or rewarding according to the satisfaction obtained, adjusting consequently the global trust (or reputation) deposited in the selected service provider. The T&R engine will be used on top of the Blockchain Middleware Services and the IoT Marketplace. Such an engine would enhance the security mechanisms of M-Sec and make it possible to evaluate the actual content being shared through the Blockchain and the Marketplace, thus ensuring the trustworthiness of the several actors participating in the exchange or sharing of information, data and services.

³ <https://www.mongodb.com/>

⁴ <https://www.jpmorgan.com/global/Quorum>

⁵ <https://github.com/ethereum/go-ethereum>





IoT Data Marketplace

IoT Marketplace

One of the main goals of M-Sec is to create decentralised IoT ecosystems and validate their viability and sustainability. To this direction, we define and implement a novel marketplace where smart objects can exchange information and services through the use of virtual currencies allowing real-time matching of supply and demand, enabling the creation of liquid markets with profitable business models of the IoT stakeholders. Market participants, from IoT devices to humans using mobile applications are able to exchange data and value through the M-Sec blockchain implementation. The owner of a sensor/data source who wishes to make their data available for purchase or exchange can register to the dedicated created smart contract providing information about the type of the data, their frequency, the price, the location etc. Then, a user of the M-Sec Platform who acts here as a potential buyer using our developed front-end can see all the available sensors and their data. Upon finding some interesting data they can retrieve additional detailed descriptions about them and then buy the data of interest using M-Sec Tokens, which is a cryptocurrency in the form of a smart contract running in on blockchain presented in previous section. The deployed smart contracts communicate with each other to verify the sufficient funds of the buyer and complete the purchase by transferring funds from the balance of the buyer to the one of the data owner. The developed Node-RED (see next subsection) flows also assist in this process connecting the different components of the system.

Mobile Wallet

In order to allow content consumers to buy access to media produced by content creators in a participatory way (without excluding but also without needing the media industry and their classic distribution channels), Mobile Wallet enables users to manage directly their transactions and get access to the content within the Blockchain. The project has been built on Angular and updated to the latest version of Angular 9⁶, and uses Cordova⁷ to generate native apps for iOS and Android platforms. HTML5 has been used for the front end. The application manages the entitlement that the user has with respect to content and cryptocurrency. We have taken advantage of the Truffle⁸ development framework for the Smart Contracts used by the application, allowing us to build and deploy the SC ecosystem in Blockchain. So, Smart Contracts have been used and the app is ready to use either Ethereum ether or an ad-hoc currency. The app works without needing to store the user's private keys in any other system, thus avoiding unlicensed transactions.

Development & (Security) Designing Tools

Node-RED

Node-RED is a flow-based development tool for visual programming developed originally by IBM for wiring together hardware devices, APIs and online services as part of the IoT. It provides a browser-based editor that makes it easy to wire together flows using the wide range of nodes in the palette that can be deployed to its runtime in a single-click. JavaScript functions can be created within the editor using a rich text editor. A built-

⁶ <https://angular.io/guide/releases> and <https://angular.io/guide/updating-to-version-9>

⁷ <https://cordova.apache.org/docs/en/3.0.0/guide/overview/index.html>

⁸ <https://truffleframework.com/truffle>





in library allows you to save useful functions, templates or flows for re-use. The light-weight runtime is built on Node.js, taking full advantage of its event-driven, non-blocking model. This makes it ideal to run at the edge of the network on low-cost hardware such as the Raspberry Pi as well as in the cloud. It is also able to cross-compile in Arduino. With over 225,000 modules in Node's package repository, it is easy to extend the range of palette nodes to add new capabilities. The flows created in Node-RED are stored using JSON which can be easily imported and exported for sharing with others. An online flow library allows you to share your best flows with the world.

Honeypot (IoT POT)

Due to the rapid growth of various devices capable of communicating through the internet, the playfield for attacking such devices has also exponentially grown. The “Mirai” malware attack (2016)⁹ using compromised IoT devices has shown the world how vulnerable IoT devices are, and how malicious intent can be used to disrupt businesses of large enterprises on the Internet. The security professionals use a computer system that analyses various attack patterns (signatures) by attracting malicious entities to attack devices placed in an isolated environment. Such a computer system is called “Honeypot”. By examining the attack methods, we can come up with appropriate detection and protection mechanisms. In order to understand various attack vectors and malicious codes, an IoT asset called “Honeypot (IoT POT)” will be utilised. Its key purpose will be as follows: Obtaining knowledge on the attack vectors of IoT devices (such as IP cameras, network drives, Wi-Fi, sensors, etc.) through observation and analysis of various types of attacks from internet; Using this knowledge to protect the IoT devices; Enabling Intrusion Detection System (IDS) to detect, report and prevent attacks.

Security Analysis Tools & Development Method for a Secure Service (SAT & DMSS)

It is crucial for secure software development to use various types of security knowledge. As such, a security requirements modeling support system (Security Analysis Tool) is provided, for a misuse case diagram that enables the association of security knowledge with elements that constitute the diagram. The functions provided by the Security Analysis Tool are the following: drawing diagrams; associating security knowledge with elements of a diagram; browsing security knowledge in the knowledge base; reviewing function, and; artifact management.

Modal Transition System Analyser (MTSA)

A specification is typically constructed manually by engineers and thus bugs are frequently injected by human errors. Bugs in a specification cause reworking software development entirely and consume huge costs. These bugs need to be eliminated in early phase of the development process to mitigate the risks. Modal Transition System Analyser (MTSA) is a development tool for synthesising behaviour specification for reactive systems with formal guarantee. MTSA synthesises a behaviour specification of a system from an environment model and functional requirements. A synthesised behaviour specification is ensured to satisfy the given functional requirements under the given environment model. MTSA reduces engineers' effort to construct “correct” behaviour specification by avoiding a number of trials-and-errors in construction and verification of specification. More specifically, in MTSA, an environment model (representing assumptions on the reactivity

⁹ <https://www.theguardian.com/technology/2016/oct/26/ddos-attack-dyn-mirai-botnet>





of an environment) is described in the form of a labelled transition system (LTS). Functional requirements, representing expected properties (such as safety or liveness), are specified in the form of linear temporal logic (LTL) over events used in the LTS-based environment model. MTSA synthesises a behaviour specification in the form of LTS which is theoretically guaranteed to satisfy the LTL properties on the LTS-based environment model. MTSA is developed by Buenos Aires University and is publicly available as an open-source tool. The MTSA tool provides a model editor, model viewer, model animator, and enactment framework, in addition to the synthesis engine, developed as Java application. Engineers can use model editors and viewers to describe an environment model and LTL properties, and test them by using model animator. A synthesised model can be executed with enactment framework connecting the model and underlying implementation.

End-to-End Security & Privacy Management Tools

Security Management Tool

The security Manager is a set of centralised security functions that are necessary to ensure end-to-end security, privacy and therefore digital trust. It is designed to support several security functionalities aggregated in a single backend using the LDAP standard. In terms of M-Sec implementation, this security manager is planned to be integrated into the project as follows: - Within IoT devices in T4.1 for provisioning devices with initial manufacturer credential for firmware authentication. - In T4.2 between IoT devices and the cloud for communication authentication and encryption. This is most likely an encrypted channel between IoT devices and M-Sec middleware such as SOXFire and sensiNact. - In T4.3 to provide marketplace authentication and authentication coordination between SOXFire/sensiNact and the blockchain implementation - In applications within T4.4 in order to authenticate end-users in the system. The central element for the security manager is a directory service containing all information to manage security services for clients, such services known as AAA for Authentication, Accounting and Authorization. In the implementation form, we use an LDAP directory as it is commonly accepted as a free and open standard from the IETF¹⁰. Public key infrastructure is also an essential component in modern communication patterns enabling asymmetric cryptography between untrusted parties. A public key infrastructure enables to bound public keys to identities (such as people or devices). It is usually managed by an authority associated with many roles such as validation authority, registering authority, etc. The dogtag PKI solution¹¹ is used, which has native capabilities to use LDAP.

GANonymizer

In situations where video data are used in various IoT applications in smart cities, personal information is often a problem. GANonymizer is a technology that automatically deletes personal information contained in such videos using AI technology. GANonymizer consists of two parts of neural networks. In order to detect the target objects from the input image, which might violate the privacy, we adopt the deep neural networks: Single Shot Multibox Detector (SSD). And in order to generate a more natural image, Globally and Locally Consistent Image Completion (GLCIC) is adopted, one of the most successful models in image completion. By using GANonymizer, the background image can be automatically filled as if there were no such object, instead of a general mosaic method.

¹⁰ <https://www.ietf.org/>

¹¹ https://www.dogtagpki.org/wiki/PKI_Main_Page





3. Step 2: Requirements Extraction

3.1 Methodology

The **Requirements Extraction Step** (2nd column in Figure 1—1) supports the definition of the desired functionality of the M-Sec system given from the perspectives of the functional components and the non-functional attributes that the final system has to expose.

The requirements are gathered and consolidated into one list, and are grouped and coded accordingly in order to comprise the reference for the design, implementation and validation phases of the project. These results are presented in the next section. In order to make the presentation of the requirements list easier, their Y2 Code and their Category and Group are provided, even though the **Requirements Coding** and **Requirements Categorisation** processes are part of Step 3 – Requirements Consolidation (see Section 4).

In the figure below, an indicative view of the requirements list is provided, as it appears in the accompanying spreadsheet to this deliverable.

Coding and Versioning				Details	Categorisation			
#	Y2 Code	Y1 Code	New (Y2)	Description	Category	Type	Group	Sub-group
1	R1.2-1.1-1	R1.2.13	no	The pilot system MUST capture weather and environmental measurements (e.g. temperature,	Functional	Pilot System	Data Types & Devices	Data Types
2	R1.2-1.1-2	N/A	yes	The pilot system MUST pinpoint the number of people present at a certain time in a designate	Functional	Pilot System	Data Types & Devices	Data Types
3	R1.2-1.1-3	R1.2.9	no	The pilot system MUST let users collect information about their wellbeing status (e.g. steps pe	Functional	Pilot System	Data Types & Devices	Data Types
4	R1.2-1.1-4	R1.2.10	no	The pilot system MUST let users collect information from sources not directly attached to their	Functional	Pilot System	Data Types & Devices	Data Types
5	R1.2-1.1-5	N/A	yes	The pilot system MUST be able to collect data about the number of garbage plastic bags throw	Functional	Pilot System	Data Types & Devices	Data Types
6	R1.2-1.1-6	R1.2.25	no	The pilot system MUST enable users to report through smart phones various incidents.	Functional	Pilot System	Data Types & Devices	Data Types
7	R1.1-1.1-1	R1.1.1	no	The core system MUST be able to collect data from heterogeneous data sources (open data fro	Functional	Core System	Data Types & Devices	Data Types
8	R1.2-1.1-1	R1.2.16	no	The pilot system SHOULD be able to collect heterogeneous data focused on citizens' life (such	Functional	Pilot System	Data Types & Devices	Data Types
9	R1.2-1.1-2	R1.2.7	no	The pilot system SHOULD gather satisfaction information from the users.	Functional	Pilot System	Data Types & Devices	Data Types
10	R1.2-1.1-1	R1.2.1	no	The deployed devices in the pilot system MUST not impact negatively the scenario nor affect t	Functional	Pilot System	Data Types & Devices	Devices
11	R1.2-2.3-1	N/A	yes	The pilot system users (citizens) MUST use a web application to get access to the services base	Functional	Pilot System	Applications, UIs, Events & Notifications	Applications & UIs
12	R1.2-2.3-2	R1.2.3	no	The pilot system users (citizens) MUST install a smartphone application to get access to the ser	Functional	Pilot System	Applications, UIs, Events & Notifications	Applications & UIs
13	R1.2-2.3-3	N/A	yes	The pilot system users (citizens) MUST register to the application to get access to the services	Functional	Pilot System	Applications, UIs, Events & Notifications	Applications & UIs
14	R1.2-2.3-4	N/A	yes	The pilot system users (citizens) COULD register to the application to get access to the services	Functional	Pilot System	Applications, UIs, Events & Notifications	Applications & UIs
15	R1.2-2.3-5	N/A	yes	The pilot system application COULD include gamification features to foster recruitment and en	Functional	Pilot System	Applications, UIs, Events & Notifications	Applications & UIs
16	R1.2-2.3-6	N/A	yes	The pilot system users (citizens) COULD find QR codes scattered throughout the pilot site for th	Functional	Pilot System	Applications, UIs, Events & Notifications	Applications & UIs
17	R1.1-3.6-1	R1.1.3	no	The core system MUST be able to access data from sensors on demand and through subscrip	Functional	Core System	Data Storage, Transfer & Access	Data Transfer
18	R1.1-3.6-2	R1.1.4	no	The core system MUST be able to access online data, e.g. from web sites.	Functional	Core System	Data Storage, Transfer & Access	Data Transfer
19	R1.1-3.6-3	R1.1.5	no	The core system MUST provide means to push data from the users and relevant stakeholders in	Functional	Core System	Data Storage, Transfer & Access	Data Transfer
20	R1.1-3.5-1	R1.1.(6,7)	no	The core system MUST be able to collect and store data.	Functional	Core System	Data Storage, Transfer & Access	Data Storage
21	R1.1-3.5-2	R1.2.11	no	The core system MUST store data taking into account that not all data are expected to be recor	Functional	Core System	Data Storage, Transfer & Access	Data Storage
22	R1.1-3.5-3	R1.2.12	no	The core system MUST store data (such as access to data) in a way that ensures this informatio	Functional	Core System	Data Storage, Transfer & Access	Data Storage
23	R1.1-3.6-4	R1.2.14	no	The core system MUST be able to handle a large number of data streams concurrently.	Functional	Core System	Data Storage, Transfer & Access	Data Transfer
24	R1.1-3.6-5	R1.2.15	no	The core system MUST be able to transfer data streams in real time.	Functional	Core System	Data Storage, Transfer & Access	Data Transfer
25	R1.1-3.8-1	N/A	yes	The core system MUST provide an environment for users to share and exchange data and servi	Functional	Core System	Data Storage, Transfer & Access	Marketplace
26	R1.1-3.7-1	R2.1.24	no	The stored data in the core system MUST be accessed by both EU and Japan.	Functional	Core System	Data Storage, Transfer & Access	Access control
27	R1.2-4.9-1	R1.1.8	no	The pilot system MUST include real-time data processing functionalities.	Functional	Pilot System	Processing, Analytics & Visualisation	Processing & Analytics

Figure 3—1: A screenshot with an indicative view of the M-Sec Requirements analysis spreadsheet

The Requirements Extraction Step consists of the **Requirements Identification**, the **Requirements Unification**, the **Requirements Description**, the **Requirements Documentation** and the **Requirements Sources** processes, all presented in the corresponding sections of the spreadsheet and presented in detail below.

Requirements Identification: After the initial aggregation of the “raw” requirements (as given documented by the consortium partners), a first level of processing them took place. A few requirements were removed due to becoming obsolete or being considered out of scope (less than 10), or due to not being identified as actual possible solutions to requirements rather than constraints or requirements per se.

Requirements Unification: Quite a few requirements were also merged/unified after being identified as (almost) identical. For requirements already available in Y1 and merged during Y2, the Y1 Code is provided in the corresponding column of the spreadsheet of all requirements that were merged together. For requirements identified in Y2 and merged into others, a separate code has not been provided (however, all





raw requirements can always be tracked back to the initial templates filled in by all partners for the requirements elicitation process). The Requirements Unification process was assisted by the Requirements Categorisation process, as by sorting the requirements per Group or Sub-Group (see Section 4), it was made easier to study smaller groups of requirements under the same topic (which of course are prone to present various similarities).

Requirements Description: For the actual description of the requirements, it was made sure that all of them follow a similar wording pattern, as different partners presented the raw requirements in different manners. For example, where some partners would use the word “platform”, others would use the word “system” or “M-Sec”. At a first level, wherever possible, it was made sure to state whether the requirement is about the core system, a pilot system or an asset (see the Requirements Categorisation in section 4 for more details on this separation). Also, the importance of the requirement is stated clearly in capital letters (see the Requirements Prioritisation in Section 5). In other words, the requirements description changed after the completion of the Requirements Categorisation and Requirements Prioritisation processes. The result is a list of requirements like “The core system MUST have...” (wherever this kind of wording was possible). The list is available in the next section and is the primary result of the Requirements Elicitation Phase.

Requirements Extraction & Documentation: This section includes some details related to the documentation process of the requirement (where the requirements are documented and by whom) and about the sources and the process of requirements extraction. The accompanying spreadsheet includes the following sections:

- **Mainly documented at:** Where the requirement per se or information from which the requirement was extracted is first documented at. Most requirements related to specific UCs (mainly pilot system requirements) are first documented in D2.2. Most core system or asset requirements are documented in D3.1 and the corresponding filled-in templates. New requirements documented in Y2 are considered to be first documented in this deliverable.
- **Documented by:** The name of the consortium partner that first documented the requirement in one of the project’s deliverable. This partner may be different from the actual partner that extracted the requirement or from which the requirement was extracted. Of course, more than one partner may have originally documented the requirement (e.g. environmental R1.2-1.1-1 “The pilot system MUST capture weather and environmental measurements” is a requirement documented by both TST and KEIO). We give the name only of one of them, since both of them can address the issue. All assets requirements are documented (and extracted) by the corresponding technical partners introducing the asset to the project. Most pilot system requirements are documented mainly by the technical partners responsible for each pilot. A lot of core system requirements are documented by the technical coordinator of the project.
- **Extracted from:** The stakeholder or the consortium partner from which the requirement was actually provided/extracted. For example, for assets requirements, the requirement was extracted from the partner providing the asset. It was identified that the requirements were extracted from City authorities, Potential End Users, (Security) Solution Providers, Legislation, a consortium Partner or the Consortium as a whole.
- **Extracted through:** The process through which the requirement was extracted. These processes are Direct or indirect communication (with City authorities or Potential End Users), Internal knowledge of the asset, Technical needs identification, Vulnerabilities identification (extracted from the partners), Project’s objectives, Best Practices consideration (extracted from Solution Providers) and GDPR & PIPA study (Legislation).





3.2 Results

The following tables presented in this section provide an overview of the elicited requirements of the M-Sec project. The resulting requirements list is the main outcome of the Requirements Elicitation phase.

It has to be underlined that the requirements are derived not only from the use cases, but also from a range of other factors including the partners' background projects, state-of-the-art projects and requirements expressed by the project stakeholders. The selection of requirements has been also driven by: the need to address, design and implement the innovative features of the M-Sec framework; The functionalities that have to be offered in the use cases; Non-functional features that the final M-Sec system has to include.

The first column of the tables provides a unique coding for each requirement (see Section 4). That way, each and every requirement is traceable throughout the whole lifecycle of the project. The second column gives the actual description of the requirement. Using the accompanying spreadsheet (Figure 3—1) more columns can be identified, which correspond to further analysis steps. For a more structured presentation, the requirements list has been split in tables by using the Categories and Groups introduced in Section 4.

Table 1: Functional requirements related to Data Types & Devices

Category 1 – Functional Requirements	
Group 1 – Data Types & Devices	
Y2 Code	Description
R1.2-1.1-1	The pilot system MUST capture weather and environmental measurements (e.g. temperature, humidity, radiation, noise, pollutants).
R1.2-1.1-2	The pilot system MUST pinpoint the number of people present at a certain time in a designated spot.
R1.2-1.1-3	The pilot system MUST let users collect information about their wellbeing status (e.g. steps per day).
R1.2-1.1-4	The pilot system MUST let users collect information from sources not directly attached to their Body Area Network, such as sensors in the room where the users are.
R1.2-1.1-5	The pilot system MUST be able to collect data about the number of garbage plastic bags thrown to garbage trucks in specific locations.
R1.2-1.1-6	The pilot system MUST enable users to report through smart phones various incidents.
R1.1-1.1-1	The core system MUST be able to collect data from heterogeneous data sources (open data from the city, real-time traffic information, localisation of users, etc.)
R1.2-1.1-1	The pilot system SHOULD be able to collect heterogeneous data focused on citizens' life (such as affective data).
R1.2-1.1-2	The pilot system SHOULD gather satisfaction information from the users.
R1.2-1.2-1	The deployed devices in the pilot system MUST not impact negatively the scenario nor affect the daily operations as they are before their deployment.





R1.3-1.2-1	The IoT environmental sensing devices MUST (can only) run on batteries. Their battery life will vary depending on the frequency (agreed between the involved parties) of sending data.
R1.3-1.2-2	The IoT crowd-counting devices MUST be connected to the electrical grid since their consumption, at this development stage, is quite high.
R1.3-1.2-3	IoT crowd counting devices SHOULD be portable to put them in different locations when the Municipality Offices decide to cover certain events.
R1.3-1.2-4	Some of the Caburn Home Monitoring Devices MUST (can only) run on batteries.
R1.3-1.2-5	For hardware to be integrated with the Secured Components for devices & gateways, on-board integration (SPI or USB) SHOULD be expected.

Table 2: Functional requirements related to Applications, UIs, Events & Notifications

Category 1 – Functional Requirements	
Group 2 – Applications, UIs, Events & Notifications	
Y2 Code	Description
R1.2-2.3-1	The pilot system users (citizens) MUST use a web application to get access to the services based on M-Sec as a whole.
R1.2-2.3-2	The pilot system users (citizens) MUST install a smartphone application to get access to the services based on M-Sec as a whole.
R1.2-2.3-3	The pilot system users (citizens) MUST register to the application to get access to the services based on M-Sec as a whole.
R1.2-2.3-4	The pilot system users (citizens) COULD register to the application to get access to the services based on M-Sec as a whole.
R1.2-2.3-5	The pilot system application COULD include gamification features to foster recruitment and encourage user participation.
R1.2-2.3-6	The pilot system users (citizens) COULD find QR codes scattered throughout the pilot site for them to join the experience (via a direct link to the associated web app).
R1.2-2.4-1	The pilot system SHOULD offer the option to users to publish Events.
R1.2-2.4-2	The pilot system SHOULD offer users the option to Subscribe/Unsubscribe to specific types of events occurring in the city.
R1.2-2.4-3	The pilot system COULD issue notifications to end users when interesting events occur.
R1.2-2.4-4	The pilot system COULD let users get notified of the occurrence of an event of a type the users are subscribed to.
R1.2-2.4-5	The pilot system COULD let users search for events filtering by date, type or location.





Table 3: Functional requirements related to Data Storage, Transfer & Access

Category 1 – Functional Requirements	
Group 3 – Data Storage, Transfer & Access	
Y2 Code	Description
R1.1-3.6-1	The core system MUST be able to access data from sensors on demand and through subscriptions.
R1.1-3.6-2	The core system MUST be able to access online data, e.g. from web sites.
R1.1-3.6-3	The core system MUST provide means to push data from the users and relevant stakeholders into the system.
R1.1-3.5-1	The core system MUST be able to collect and store data.
R1.1-3.5-2	The core system MUST store data taking into account that not all data are expected to be recorded/stored forever.
R1.1-3.5-3	The core system MUST store data (such as access to data) in a way that ensures this information will not be forgotten, and with mechanisms that allow third parties to verify that this information is correct and true.
R1.1-3.6-4	The core system MUST be able to handle a large number of data streams concurrently.
R1.1-3.6-5	The core system MUST be able to transfer data streams in real time.
R1.1-3.8-1	The core system MUST provide an environment for users to share and exchange data and services.
R1.1-3.7-1	The stored data in the core system MUST be accessed by both EU and Japan.
R1.3-3.8-1	Smart contract support has to be available in order to automatically execute transactions (i.e. without intermediate's approval), apply specific execution and functionality under given conditions and apply other automated procedures, etc.
R1.3-3.8-2	Transactions per second SHOULD be from 10-15 to 1k-2k, in order to serve multiple requests at the same time.
R1.3-3.8-3	A single profile/account with digital wallet SHOULD be available to every participant (e.g. end-users, companies, website owners, content providers, etc.), in order to enable purchases and payments and participation in an ecosystem of value exchange over IoT infrastructures in smart cities, etc.
R1.3-3.8-4	To use Mobile Wallet, the system MUST implement Smart Contracts.
R1.3-3.8-5	To use Mobile Wallet, the system MUST have a notion of currency.
R1.3-3.8-6	Mobile Wallet MUST (can only) offer near-real-time access to data.





Table 4: Functional requirements related to Processing, Analytics & Visualisation

Category 1 – Functional Requirements	
Group 4 – Processing, Analytics & Visualisation	
Y2 Code	Description
R1.2-4.9-1	The pilot system MUST include real-time data processing functionalities.
R1.2-4.9-2	The pilot system MUST include edge processing functionalities.
R1.2-4.9-3	The pilot system SHOULD include big data analytics functionalities.
R1.2-4.9-4	The system SHOULD provide a tool to analyse data and extract statistics in a simple and easily understandable way.
R1.2-4.10-1	The system SHOULD facilitate the visualisation of real-time information in a map or in a list (physical sensing information).
R1.2-4.10-2	The system SHOULD facilitate the visualisation of historical information in a map or in a list (physical sensing information).
R1.1-4.9-1	The core system MUST be equipped with any data processing and analysis capabilities necessary for its core services.
R1.1-4.10-1	The core system SHOULD be equipped with any visualisation capabilities necessary for its core services.

Table 5: Functional requirements related to Development, Reusability & Exploitability

Category 1 – Functional Requirements	
Group 5 – Development, Reusability & Exploitability	
Y2 Code	Description
R1.3-5.11-1	For MTSA to be used, the reactivity of an environment MUST be modelled in a labelled transition system.
R1.3-5.11-2	For MTSA to be used, the actions in the model MUST be distinguished into a controllable one or uncontrollable one.
R1.3-5.11-3	The MTSA MUST not (cannot) address non-functional requirements such as “X must happen in Y seconds”.
R1.3-5.11-4	The MTSA is based on discrete event systems, therefore continuous values like sensing data MUST be translated to discrete events.
R1.3-5.11-5	For MTSA to be used, too strict requirements or assumptions on the environment SHOULD be relaxed.
R1.3-5.11-6	Implementation of the behaviour specification synthesis provided by MTSA MUST be covered by other efforts.
R1.3-5.11-7	The IoT devices used by Node-RED SHOULD support node.js. Alternatively, the devices MUST support cross-compiling.





Table 6: Non-Functional requirements related to Development, Reusability & Exploitability

Category 2 – Non-Functional Requirements	
Group 5 – Development, Reusability & Exploitability	
Y2 Code	Description
R2.1-5.11-2	The architecture of M-Sec MUST be layered, supporting modularity and high customisation per use case and application.
R2.1-5.11-3	The components of M-Sec MUST be developed following accepted good programming practices.
R2.1-5.11-4	The components of M-Sec MUST be developed using proven and trusted languages.
R2.1-5.15-1	The M-Sec system SHOULD have a high manageability and flexibility even for users that are not considered experts.
R2.1-5.15-2	Common management attributes such as add/delete/update SHOULD be intuitive and easy to be performed.
R2.1-5.15-3	The M-Sec modularity level SHOULD allow enough independence of all modules so as if any module needs to be replaced, this will have no consequences to the other modules.
R2.1-5.16-1	The various components of M-Sec ideally SHOULD be portable across major operating systems.
R2.1-5.16-2	The various components of M-Sec SHOULD be interoperable with other services implementing common and open standards.
R2.1-5.16-3	The core components of the M-Sec framework SHOULD be extensible to new unforeseen types of sensors and events captured.
R2.1-5.16-4	M-Sec APIs SHOULD rely on open standards and built upon other existing open standards where possible.
R2.1-5.16-5	M-Sec COULD provide programming interfaces for application developers to gather real-time and historic data.
R2.1-5.13-1	The core system SHOULD be designed in a way that ensures the proper function of the system under high volume and velocities circumstances.
R2.1-5.13-2	Statistics and reports COULD be displayed through a dashboard.
R2.1-5.14-1	The M-Sec system MUST have a high availability and reliability (e.g. more than 98% in regular operation during the pilots) that can be monitored, measured and audited.
R2.1-5.14-2	In case of failures, measures MUST be taken in order to overcome these in short notice and additional measures for preventing their occurrence MUST be taken.
R2.1-5.12-1	The local architecture SHOULD be scalable and integrated with others.
R2.1-5.12-2	The M-Sec system SHOULD be able to scale with respect to more input sensors. In this way, the number of edge nodes within an M-Sec system should not be limited and more edge nodes should be deployed to handle more sensors.
R2.1-5.12-3	The core system MUST support interworking between different networking protocols, for example through translation functionality in an IoT gateway.
R2.1-5.12-4	The core system MUST be able to be integrated with existing sensor networks or other systems.





Due to the great number of requirements under the Group of Security/Privacy related requirements, the following tables also split based on the requirements Sub-Groups.

Table 7: Non-Functional requirements related to Security/Privacy for Devices and Applications

Category 2 – Non-Functional Requirements	
Group 6 – Security/Privacy	
Sub-Groups 2 / 3 – Devices / Applications & UIs	
Y2 Code	Description
R2.1-6.2-1	The core system MUST provide device security solutions, such as tamper-proof device security, devices digital identity for authentication, etc.
R2.1-6.2-2	The core system MUST provide capabilities for the monitoring of devices in the IoT system and for anomaly detection.
R2.2-6.2-1	Home Sensors MUST not use default credentials that are invariant across multiple devices.
R2.2-6.2-2	Home Sensors employed MUST have a mechanism for automated, secure software updates.
R2.2-6.2-3	IoT devices MUST be protected in terms of data protection and implement a secure link to send data and avoid tampering, leaking or hacking.
R2.3-6.2-1	At its early version, the mobile sensing platform does not have any security support.
R2.3-6.2-2	Firmware and OS for the Secured Components for devices MUST be compatible with security.
R2.3-6.3-1	Connected Assistance MUST contain an end-to-end security mechanism.

Table 8: Non-Functional requirements related to Security/Privacy for Data Storage and Data Transfer

Category 2 – Non-Functional Requirements	
Group 6 – Security/Privacy	
Sub-Groups 5 / 6 – Data Storage / Data Transfer	
Y2 Code	Description
R2.1-6.5-1	The cloud system of the core system MUST store the data securely so that they are not disclosed to any party without permission.
R2.1-6.5-2	The core system SHOULD offer a trust & reputation mechanism to ensure validity of shared content.
R2.1-6.5-3	The system MUST store privacy data in a protected way.
R2.2-6.5-1	The system MUST allow data backup of the platform periodically.
R2.3-6.5-1	Connected Assistance MUST provide a secure storage of collected data.





R2.1-6.6-1	The system MUST include security measures which protect data transmitted over the network at application level against eavesdropping (encryption and peer authentication).
R2.1-6.6-2	The core system MUST secure the heterogeneous components involved in the data stream dissemination, so that they are not cracked by malicious attackers.
R2.1-6.6-3	The core system MUST secure the data streams, so that the data are not tampered in the network between their source and destination.
R2.1-6.6-4	The core system MUST protect the data streams from malicious attackers at the edge and distributed cloud platform.
R2.2-6.6-1	Data collected from home sensors MUST be sent over a secure channel and MUST not be tampered.
R2.3-6.6-1	Connected Assistance MUST provide a secure communication for video call/call.
R2.3-6.6-2	SOX MUST contain end-to-end security mechanism.

Table 9: Non-Functional requirements related to Security/Privacy for Access Control

Category 2 – Non-Functional Requirements	
Group 6 – Security/Privacy	
Sub-Group 7 – Access Control	
Y2 Code	Description
R2.1-6.7-1	Mechanisms MUST exist in the core system to prevent access to data and resources by users not authorized to do so.
R2.1-6.7-2	The core system MUST support mechanisms for authentication and authorisation of the users, including updates of the users' proofs of access privileges.
R2.1-6.7-3	The core system MUST be capable of managing different users' profiles distinguishing between stakeholders, actors and roles.
R2.1-6.7-4	The core system MUST support an easy to use mechanism that enables the owner of the data to grant privileges of access to other users, in an understandable way.
R2.1-6.7-5	The pilot system MUST have an access control policy, binding the users with different profiles, each with different access privileges to data (the owner of the data, person assigned by them to consult their data –family member or professional-, software administrator, technical support, security officer, teleoperator, manager...)
R2.1-6.7-6	The pilot system MUST have a dashboard for matching roles to policies and privileges of access.
R2.1-6.7-7	If there is a role that can assign privileges of access to users on behalf of the owner of the data, the pilot system MUST enable a way to record the user decision about this assignation (such as signing a consent form prior to assigning those privileges).
R2.1-6.7-8	The core system MUST keep logs of the interaction that the users have with the system, especially when getting access to data (not the data themselves). The logs MUST include the profile the data was accessed from, as well as the action(s) performed





(authentication, CRUD on data, access granting/ validation/ revocation/ removal, signing of consent, etc.).

R2.1-6.7-9	Users MUST only be able to access the data and resources that they inexcusably need to carry out their tasks (minimum knowledge).
R2.1-6.7-10	The storage of digital entity history information in the core system MUST be restricted in who can delete and update it.
R2.1-6.7-11	The core system SHOULD require strong passwords (password length; characters from the groupings and special characters), only permit logins via HTTPS, and ban users when there is a brute force attack.
R2.1-6.7-12	Passwords, MUST be assigned, distributed and stored in a way that guarantees their confidentiality and integrity.
R2.1-6.7-13	Passwords SHOULD be changed periodically and during their validity they will be stored unintelligibly.

Table 10: Non-Functional requirements related to Privacy

Category 2 – Non-Functional Requirements	
Group 6 – Security/Privacy	
Sub-Group 17 – Privacy	
Y2 Code	Description
R2.1-6.17-1	The applications and technologies used in M-Sec MUST respect all regulations concerning the ethical aspects, especially those related to data protection and privacy.
R2.1-6.17-2	The core system MUST store sensitive information (users' data and detailed logs that could reveal information about users or secrets about the system itself) in a way that this information could be permanently deleted.
R2.1-6.17-3	Users MUST be informed about whether and how data they provide/generate are used by the system (e.g. shared in the Marketplace).
R2.2-6.17-1	The mobile phones IDs of end-users interacting with the city spots where the pilot is carried out MUST be anonymised.
R2.2-6.17-2	The associated application MUST protect the privacy of the end-user, propose several levels of management of personal data, and give the option of modifying the privacy parameters any time.
R2.2-6.17-3	The pilot system MUST show and record the user consent about the usage of their data. The consent must be CRUD at any moment, and logs of the decisions of the users about their data should be kept.
R2.2-6.17-4	The pilot system MUST support replying to queries concerning Data Protection of the users that employ the system. If this request cannot be satisfied in real-time, the system should guarantee that an answer will be provided in a reasonable time frame.
R2.2-6.17-5	User anonymity MUST be ensured at communication level.
R2.2-6.17-6	Users' data MUST be processed only with the user's consent.





R2.2-6.17-7	Users SHOULD have the right to transfer their personal data from a service to another.
R2.2-6.17-8	The pilot system MUST not harm citizens' privacy; thus, an automated privacy protection mechanism should be provided.
R2.2-6.17-9	The IDs of citizens and visitors reporting incidents MUST be anonymised.
R2.3-6.17-1	In order to provide anonymity, the blockchain platform MUST be aware of the private information of a party, providing an anonymous ID and allowing the party's transactions to happen only through this without revealing any other information in the permissioned blockchain network.
R2.3-6.17-2	Connected Assistance does not comply with current law of GDPR. A mechanism regarding right of deletion, to-be-forgotten and so on MUST be implemented.
R2.3-6.17-3	Deep Counter may harm citizens' privacy, since the images may contain people walking in the city. This limitation MUST be resolved by the M-Sec privacy mechanism.

Table 11: General Non-Functional requirements related to Security/Privacy

Category 2 – Non-Functional Requirements	
Group 6 – Security/Privacy	
Y2 Code	Description
R2.3-6.11-1	Honeypot will not cover zero-day attacks.
R2.1-6.18-1	In the core system, security and privacy parameters MUST be (re)configurable.
R2.1-6.18-2	The core system MUST be able to recognise and take under consideration in its design security attacks.
R2.1-6.18-3	Detailed security assessment and testing MUST be a regular task to avoid system vulnerabilities.
R2.1-6.18-4	The system MUST return to a state that is known to be secure, after a security breach occurs or if an upgrade is not successful.
R2.1-6.18-5	The system MUST be protected from replay attacks (message replays at Service level, packet replay at network and link layer level).
R2.1-6.18-6	The core system MUST deploy auditing and monitoring mechanisms to continuously collect and report activity metrics and logs from across the system.
R2.1-6.18-7	The core system MUST monitor on-device and related off-device activities such as network traffic and entry points, process execution and system interactions for any unexpected behaviour.
R2.2-6.18-1	The pilot system MUST only allow necessary ports to be exposed.
R2.3-6.18-1	The data security solution provided by IoT IDS will depend upon the available resources in the IoT gateway devices.
R2.3-6.18-2	The attack patterns (signatures) will need to be obtained from other well-known threat information sources as well so that all possible signatures are available for an improved security and wider detection reach.
R2.2-6.9-1	The system MUST ensure that processing of information takes place on trusted nodes.
R2.3-6.10-1	Visualization tool is dependent on the alerts and events generated by the IDS.





Visualisation tool is dependent on the available resources on the IoT gateway devices.

R2.3-6.10-2 This asset is being tested on following specifications: Intel Atom Processor 500 MHz Dual Core, 1GB RAM, 4GB Flash, Debian GNU/Linux

The following table gives some more details regarding the sources from which the requirements were extracted, as well as some statistics. A requirement may come from more than one source, but only the basic one is being documented.

Table 12: Details on the sources used during the Requirements Extraction

Source	Requirements	Total	%
City authorities	R1.2-1.1-(1,2,5), R1.1-1.1-1, R1.2-1.1-1, R1.2-1.2-1, R1.2-4.10-(1,2)	8	6
Consortium	R1.1-3.7-1, R1.1-3.8-1, R2.1-6.18-2	3	2
Legislation	R1.1-3.5-2, R2.1-6.7-7, R2.1-6.5-3, R2.1-6.17-(1-3), R2.2-6.17-(1-6,9)	13	9
Partner	R1.3-1.2-5, R2.3-6.2-2, R1.3-3.8-(1-3), R2.3-6.17-1, R1.1-3.5-1, R1.1-3.6-(1,3), R1.2-4.9-(1,3), R1.1-4.10-1, R2.1-6.7-3, R2.1-6.5-2, R2.3-6.6-2, R2.3-6.2-1, R2.3-6.17-3, R1.2-2.3-2, R1.1-3.6-(2,4,5), R1.2-4.9-2, R2.2-6.17-8, R2.1-6.5-1, R2.1-6.6-(2-4), R1.3-1.2-(1-4,6), R1.2-1.1-2, R1.2-4.9-4, R2.2-6.2-3, R1.3-3.8-(4-6), R1.3-1.2-4, R1.3-5.11-7, R2.3-6.3-1, R2.3-6.5-1, R2.3-6.6-1, R2.3-6.17-2, R1.2-2.3-(1,3), R1.1-3.5-3, R2.2-6.2-(1,2), R2.1-6.7-(1,2,5,8,10-12), R2.2-6.5-1, R2.1-6.6-1, R2.2-6.6-1, R2.1-6.2-(1,2), R2.2-6.9-1, R1.3-5.11-(1-6), R2.3-6.11-1, R2.3-6.18-(1,2), R2.3-6.10-(1,2)	73	53
Potential End Users	R1.2-2.3-5, R1.2-2.4-(1-5), R1.2-1.1-(3,4,6), R2.1-6.7-4, R2.2-6.17-7	11	8
Security Solution Providers	R2.1-6.7-(6,9,13), R2.1-6.18-(1,3-7), R2.2-6.18-1	10	7
Solution Providers	R2.1-5.11-(1-4), R2.1-5.15-(1-3), R2.1-5.16-(1-5), R2.1-5.13-(1,2), R2.1-5.14-(1,2), R2.1-5.12-(1-4), R1.1-4.9-1	21	15
		139	100

From the above, requirements can be roughly split in two types, depending on their source: “fundamental” ones (coming from end users, city authorities, legislation, project’s objectives) which account roughly for 30% of the requirements, and more technical ones (coming from the partners and solution providers). Also, it can be seen that about half of the requirements were extracted “internally” (from the consortium partners as a source), while the rest are based on external input. It should be noted that the M-Sec consortium includes all necessary stakeholders of the M-Sec value chain. In particular, the consortium includes smart city infrastructure providers, technology providers as well as service providers and integrators (i.e. the technical partners from EU and JP side).

The following table gives some more details regarding the extraction process followed.





Table 13: Details on the extraction process

Source	Requirements	Total	%
Best Practices	R2.1-5.11-(1-4), R2.1-5.15-(1-3), R2.1-5.16-(1-5), R2.1-5.13-(1,2), R2.1-5.14-(1,2), R2.1-5.12-(1-4), R1.1-4.9-1, R2.1-6.7-(6,9,13), R2.1-6.18-(1,3-5), R2.2-6.18-1	29	21
Direct or indirect communication	R1.2-2.3-5, R1.2-2.4-(1-5), R1.2-1.1-(1-6), R1.1-1.1-1, R1.2-1.1-1, R1.2-1.2-1, R1.2-4.10-(1,2), R2.1-6.7-4, R2.2-6.17-7	19	14
GDPR & PIPA study	R1.1-3.5-2, R2.1-6.7-7, R2.1-6.5-3, R2.1-6.17-(1-3), R2.2-6.17-(1-6,9)	13	9
Internal knowledge of the asset	R1.3-3.8-(1-6), R1.3-1.2-(1-5), R1.3-5.11-(1-7), R2.3-6.3-1, R2.3-6.5-1, R2.3-6.6-(1,2), R2.3-6.11-1, R2.3-6.2-(1,2), R2.3-6.18-(1,2), R2.3-6.17-(1-3), R2.3-6.10-(1,2)	32	23
Project's objectives	R1.1-3.7-1, R1.1-3.8-1, R2.1-6.18-2	3	2
Technical needs identification	R1.2-2.3-(1-4,6), R1.1-3.5-(1,3), R1.1-3.6-(1-5), R1.2-1.1-2, R1.2-4.9-(1-4), R1.1-4.10-1, R2.1-6.7-3, R2.1-6.5-2, R2.2-6.2-(1,2), R2.1-6.18-(6,7), R2.2-6.17-8	25	18
Vulnerabilities identification	R2.1-6.7-(1,2,5,8,10-12), R2.1-6.5-1, R2.2-6.5-1, R2.1-6.6-(1-4), R2.2-6.6-1, R2.1-6.2-(1-3), R2.2-6.9-1	18	13
		139	100

The vulnerabilities identification process has provided requirements that are related to “T3.3 Risks & Security elements”. It should be noted though that the process followed to identify security threats in T3.3 uses a different and more methodical approach than this of the requirements extraction. Similarly, the requirements acquired from partners taking under consideration the GDPR & PIPA are related to the study that takes place in “T5.3 GDPR compliance”, although the approach there is also different (and more methodical). The following figure summarises in a graphical manner the aforementioned results.

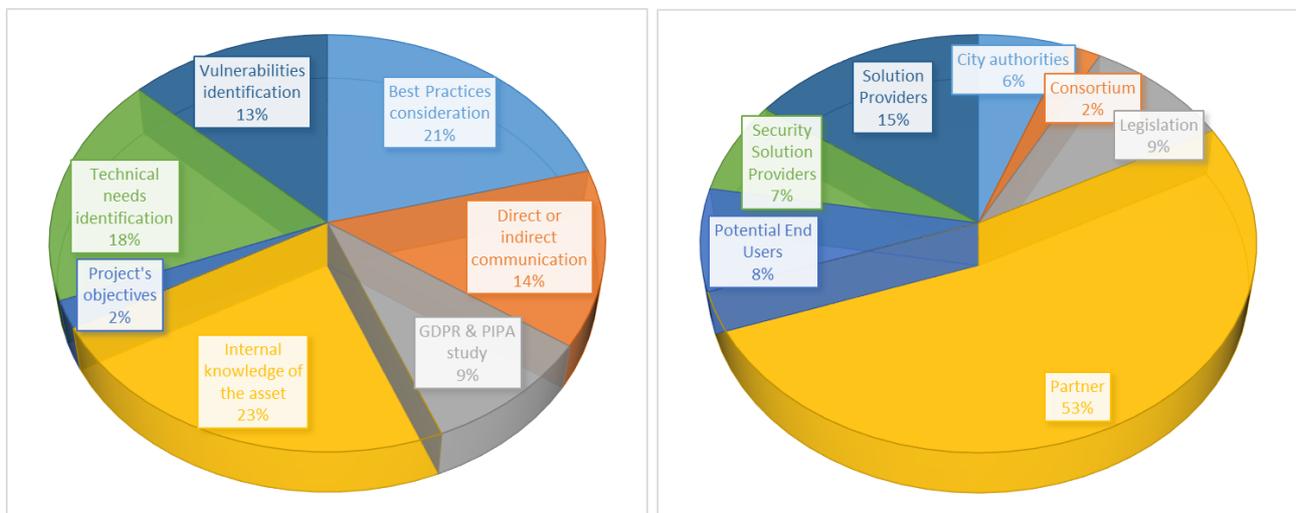


Figure 3—2: M-Sec Requirements Sources details





4. Step 3: Requirements Consolidation

4.1 Methodology

The **Requirements Consolidation** Step (3rd column in Figure 1—1) is the first Step of the Requirements Analysis Phase, and includes the Requirements Categorisation, the Requirements Versioning, the Requirements Coding and the Requirements Mapping to UCs and Stakeholders processes.

The **Requirements Categorisation** process is extremely important and its results are the backbone of the requirements further analysis, as it has been noticed already in previous section. By grouping requirements, it becomes easier to study them (since requirements with a similar “mentality” appear together), to merge them, and to align their description. Moreover, by correlating the requirements groupings to specific Functional Groups of assets, it becomes possible to directly link the Requirements (subject of T3.1) to the overall Architecture of the project (subject of T3.2). This linkage is presented in D3.4.

Although a categorisation schema was already provided during Y1, in Y2 it became apparent that a more elaborate approach should be followed, due to the number of requirements and the complexity of the project. As such, for each requirement we have identified four different levels of categorisation:

- **Category:** The category of a requirement simply states whether the requirement is:
 - a **functional requirement** (Category 1): A requirement that defines specific behaviour or functions. Broadly speaking, functional requirements define what a system is supposed to do. Indicatively, the functional view information includes: System functions; Tasks or actions to be performed; Inter-function relationships; Hardware and software functional relationships; Functional constraints; Interface requirements.
 - a **non-functional requirement** (Category 2): A requirement that specifies criteria that can be used to judge the operation of a system (quality attributes of a system). Broadly speaking, non-functional requirements define how a system is supposed to be. They correspond to execution qualities (such as safety, security and usability, which are observable during operation, at run time) and evolution qualities (such as testability, maintainability, extensibility and scalability, which are embodied in the static structure of the system).
- **Type:** The type of a requirement identifies at what level of the overall project the requirement focuses on:
 - **Core System** requirement (Type 1): Requirements of this type correspond to requirements that have to be covered so that the project provides successful primary technical results. They are related to the constraints and the capabilities of M-Sec’s core system: the final system to be delivered by the end of the project for other projects and initiatives to reuse or adapt it (more details in D3.4). During Y1, these requirements were mentioned as “Generic” requirements, but they were only constrained to functional requirements. For example, the requirement “The core system MUST be able to recognise and take under consideration in its design security attacks” is a core system one.
 - **Pilot System** requirement (Type 2): Requirements of this type correspond to the extra requirements (beyond the core system ones) needed for the project to deliver successful pilots specifically. They are related to constraints and the capabilities of the pilot systems (more details in D3.4). During Y1, these requirements were mentioned as “Use Case specific” requirements. For example, the requirement





“The pilot system MUST identify the number of people present at a certain time in a designated spot” is a pilot system one.

- **Assets** requirement (Type 3): Requirements of this type focus on constraints and needs arising from the usage of specific assets appearing in the project. These are requirements that have to be considered for successful integration between assets.
- **Group:** The Group of a requirement identifies to what kind of functionalities, services, features or attributes the requirement focuses on. The following Groups have been identified.
 - **Data Types & Devices** (Group 1)
 - **Applications, UIs, Events & Notifications** (Group 2)
 - **Data Storage, Transfer & Access** (Group 3)
 - **Processing, Analytics & Visualisation** (Group 4)
 - **Development, Reusability & Exploitability** (Group 5)
 - **Security/Privacy** (Group 6)
- **Sub-Group:** On the same spirit with the Groups identification, a number of sub-groups were identified. These sub-groups are: Data Types (Sub-Group 1); Devices (Sub-Group 2); Applications & UIs (Sub-Group 3); Events & Notifications (Sub-Group 4); Data Storage (Sub-Group 5); Data Transfer (Sub-Group 6); Access control (Sub-Group 7); Marketplace (Sub-Group 8); Processing & Analytics (Sub-Group 9); Visualisation (Sub-Group 10); Design & Development (Sub-Group 11); Scalability (Sub-Group 12); Performance (Sub-Group 13); Reliability & Availability (Sub-Group 14); Manageability & Flexibility (Sub-Group 15); Openness & Extensibility (Sub-Group 16); Privacy (Sub-Group 17); General (Sub-Group 18)

The names Groups and Sub-Groups identified are self-explanatory enough to not need further elaboration on their presentation. It should only be noted that although some Sub-Groups belong only under specific Groups (e.g. Sub-Group 1 – Data Types goes under Group 1 – Data Types & Devices only), the same is not the case for all Sub-Groups (e.g. Sub-Group 2 – Devices appears both in Group 1 and Group 6). Following this 2-level grouping approach makes it possible to produce a wide number of combinations, further enhancing the categorisation capabilities of our schema.

Compared to the Y1 categorisation schema, the Y2 one is more harmonised and with wider capabilities. For example, in Y1 the systems/assets requirements distinction (Type) was made only for Functional requirements. In Y2 though, it was noticed that the same distinction could be expanded to Non-Functional requirements. Similarly, Non-Functional requirements in Y1 had their own Groups, but Functional requirements did not have any. However, as it was mentioned, it is the very introduction of the Groups in the Functional requirements category that enables the linkage of the requirements analysis to the M-Sec Architecture. Finally, the introduction of Sub-Groups was considered necessary, considering that the Security/Privacy Category included around half of all the requirements (~60 requirements).

All requirements have been worded, split, edited or merged in such a way so as to belong to no more than one Category, Type and Sub-Group.

On the topic of Security/Privacy requirements, it should be noted that some of them are constraints, others are threats that have to be faced and others are required features (and thus can be the solution to actual threats). On the other hand, D3.5 identifies threats and risks strictly, while using a different approach: instead of requirements elicitation, it follows the STRIDE methodology. Something similar applies to the case of D5.11 that is related to the GDPR/PIPA compliance of the project. Of course, all three deliverables together (D3.2, D3.5 and D5.11) are the main input for development, design and integration decisions (Figure 1—3).





With the Requirements Categorisation process being completed, the **Requirements Coding** process becomes quite simple. Following the Y2 changes to the categorisation schema, all requirements were appointed a new, Y2 Code which takes the form RX.Y-Z.W-N where R stands for “Requirement”, X is the Category number of the requirement, Y its Type, Z its Group, W its Sub-Group and N the order of the requirement relative to all other requirements with the same Category, Type, Group and Sub-Group.

Requirements Versioning is a simple process used to ensure traceability of the requirements throughout the full lifecycle of the project. First of all, it is identified whether a requirement is a new one (added in Y2) or not (see Figure 4—1). For each requirement that is not a new one, except for the Y2 Code, the Y1 Code is also provided. For requirements that were produced by merging Y1 requirements, the Y1 Codes of all those requirements is identified. In case those requirements belonged to the same Y1 Category and Group, the Y1 Codes of the requirements are mentioned together in a summarised way as RX.Y.(A,B). For example, R1.2.5 combined with R1.2.17 are identified as R1.2.(5,17) for Y1.

Coding and Versioning				Details
#	Y2 Code	Y1 Code	New (Y2)	Description
1	R1.2-1.1-1	R1.2.13	no	The pilot system MUST capture weather and environmental measurements (e.g. temperature, humidity, etc.)
2	R1.2-1.1-2	N/A	yes	The pilot system MUST identify the number of people present at a certain time in a designated spot
5	R1.2-1.1-5	N/A	yes	The pilot system MUST be able to collect data about the number of garbage plastic bags thrown to
7	R1.1-1.1-1	R1.1.1	no	The core system MUST be able to collect data from heterogeneous data sources (open data from th
8	R1.2-1.1-1	R1.2.16	no	The pilot system SHOULD be able to collect heterogeneous data focused on citizens' life (such as af
10	R1.2-1.2-1	R1.2.1	no	The deployed devices in the pilot system MUST not impact negatively the scenario nor affect the da
31	R1.2-4.10-1	R1.2.(4,17)	no	The system SHOULD facilitate the visualisation of real-time information in a map or in a list (physic
32	R1.2-4.10-2	R1.2.(5,17,20)	no	The system SHOULD facilitate the visualisation of historical information in a map or in a list (physic

Figure 4—1: M-Sec Requirements Coding and Versioning

Requirements Dependencies were also updated in Y2. Due to the extensive coverage of the various relations between requirements through the improved categorisation schema, it was decided for Y2 to only identify some links between requirements that do not belong to the same Group or Sub-Group. Requirements that have a dependency with a whole Group of requirements provide the link as RX.Y-Z.W-*. For example, if a requirement is dependent to R1.*-6.17-*, that means that the requirements is dependent to all the functional requirements under Group 6 (Security/Privacy), Sub-Group 17 (Privacy), whereas R1.2-(5,6).7-* means that it is dependent to all the functional pilot system requirements under Groups 5 and 6, Sub-Group 7. The main dependencies selected to be documented (in the accompanying spreadsheet) are ones that are not obvious.

The **Requirements Mapping to UCs** helps us identify on the one hand at which UCs a specific requirement appears and, on the other hand, which are all the requirements that appear in a specific UC (and thus have to be fulfilled for the corresponding pilot to be successful). In a similar manner, it is possible to proceed with a **Requirements Mapping to Stakeholders**, thus identifying for each requirement which stakeholders are related to the requirement (and its solution), and for each stakeholder what requirements are considered.

4.2 Results

The following tables present the distribution of requirements among all the Categories, Types, and Groups. Figure 4—2 also depicts the distribution of requirement among UCs and stakeholders. Similar tables and graphs can be acquired for the distribution of requirements in Sub-Groups or even the distribution of requirements of a specific Category, Type and Group into several Sub-Groups. The accompanying spreadsheet is a powerful tool from which such statistics and summarised views can be extracted.





Table 14: Requirements distribution in Categories

Category	Requirements	Total	%
Functional	R1.*-*.**	57	41
Non-Functional	R2.*-*.**	82	59
		139	100

Table 15: Requirements distribution in Types

Type	Requirements	Total	%
Core System	R*.1.*-*.**	29	21
Pilot System	R*.2.*-*.**	19	14
Assets	R*.3.*-*.**	13	9
		139	100

Table 16: Requirements distribution in Groups

Group	Requirements	Total	%
Data Types & Devices	R*.1.*-*.**	15	11
Applications, UIs, Events & Notifications	R*.2.*-*.**	11	8
Data Storage, Transfer & Access	R*.3.*-*.**	16	12
Processing, Analytics & Visualisation	R*.4.*-*.**	8	6
Development, Reusability & Exploitability	R*.5.*-*.**	27	19
Security/Privacy	R*.6.*-*.**	62	45
		139	100

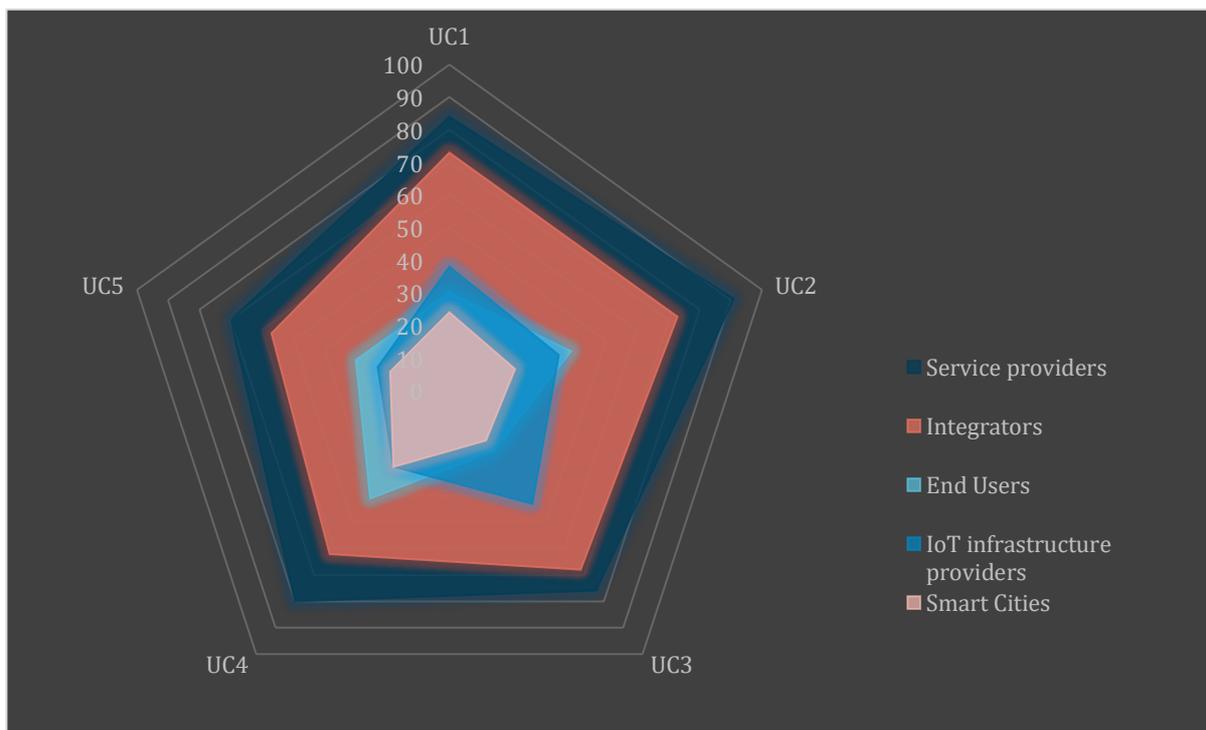


Figure 4—2: Number of Requirements per UC and Related Stakeholder





5. Step 4: Requirements Prioritisation & Scheduling

5.1 Methodology

The **Requirements Prioritisation & Scheduling** Step (4th column in Figure 1—1) consists of the Requirements Prioritisation and the Requirements Scheduling processes. The ultimate goal of these two processes is to provide a quantitative way to identify what priority should be given to the fulfilment of requirements. Three parameters are taken under consideration in:

- **Importance:** How important is the fulfilment of the requirement to the project.
- **Feasibility:** How easy or difficult it is to fulfil the requirement.
- **Progress:** To what extent the requirement has already been covered.

Coding and Versioning		Prioritisation					Progress		Scheduling
#	Y2 Code	MoSCoW Priority	MoSCoW Priority (1-3)	(Technical) Feasibility	(Technical) Feasibility (1-3)	Critical Level	Level of Fulfilment (0-3)	Level of Fulfilment (%)	Ranking
130	R2.3-6.11-1	Must	3	Medium	2	8	1	33	5
126	R2.3-6.3-1	Must	3	Medium	2	8	1	33	5
33	R1.1-4.9-1	Must	3	Medium	2	8	1	33	5
111	R2.1-6.18-3	Must	3	Medium	2	8	1	33	5
112	R2.1-6.18-4	Must	3	Medium	2	8	1	33	5
105	R2.2-6.9-1	Must	3	Medium	2	8	1	33	5
89	R2.1-6.7-7	Must	3	High	1	7	1	33	4
120	R2.2-6.17-4	Must	3	High	1	7	1	33	4
73	R2.1-5.14-2	Should	2	Low	3	7	1	33	4
64	R2.1-5.15-3	Should	2	Low	3	7	1	33	4
67	R2.1-5.16-3	Should	2	Low	3	7	1	33	4
108	R2.1-6.17-3	Must	3	High	1	7	1	33	4
94	R2.1-6.7-12	Must	3	High	1	7	1	33	4
84	R2.1-6.7-2	Must	3	High	1	7	1	33	4
90	R2.1-6.7-8	Must	3	High	1	7	1	33	4
118	R2.2-6.17-2	Must	3	High	1	7	1	33	4
119	R2.2-6.17-3	Must	3	High	1	7	1	33	4
97	R2.1-6.5-2	Should	2	Medium	2	6	1	33	3

Figure 5—1: M-Sec Requirements Prioritisation, Progress and Scheduling

For the Importance of a requirement, the **MoSCoW method** is used. The MoSCoW method is a prioritisation technique used in management, business analysis, project management, and software development to reach a common understanding with stakeholders on the importance they place on the delivery of each requirement. The term MoSCoW itself is an acronym derived from the first letter of each of four prioritisation categories (**M**ust have, **S**hould have, **C**ould have, and **W**on't have), with the interstitial Os added to make the word pronounceable. This prioritisation method was developed by Dai Clegg and first used extensively with the agile project delivery framework Dynamic Systems Development Method (DSDM)¹².

¹² https://www.agilebusiness.org/page/ProjectFramework_10_MoSCoWPrioritisation





In the context of M-Sec, “Must” is used for requirements that are necessary to be covered as soon as possible. “Should” is used for requirements that are needed to be covered for the project to be deemed successful, but can be completed at a later stage. “Could” is used for requirements that provide several options for the coverage of other requirements, and the fulfilment of which is not necessary. “Won’t” requirements are not identified, since it is considered pointless to list requirements which are not planned to be covered during the lifetime of the project. Ideally, all “Must” and “Should” requirements have to be covered, but should any sacrifices have to be made, the “Must” requirements will be prioritised over the “Should” ones.

This prioritisation is included in the wording of the requirements description (in most cases). For core system and pilot system requirements, this wording is exactly the same with the “MoSCoW Priority” indication at the corresponding column of the accompanying spreadsheet (see Figure 5—1). However, for assets requirements, the priority appearing in the description may be different from the one appearing in the “MoSCoW Priority” column, and that is because a lot of assets requirements are restrictions for the usage of an asset. For example, to use Asset X, it MUST connect to Asset Y. However, using Asset X in the first place may not be a MUST. Thus, prioritisation for assets is based on the need for the assets to be used for the project/pilots objectives to be met, and that is the reason why the wording may not match.

To identify the importance of the requirements in a quantitative way, “Must” has been given a value of “3”, “Should” a value of “2”, and “Could” a value of “1”.

Regarding the (Technical) Feasibility of a requirement, three values have been identified: “High”, “Medium”, and “Low”. “High” (relatively easy to fulfil) is given a value of “1”, “Medium” (moderate effort is needed to fulfil) a value of “2”, and “Low” a value of “3” (a lot of effort is required to complete).

Together, Importance (MoSCoW priority) and Feasibility give an estimation of the **Criticality** (Critical Level) of a requirement. In other words, the Criticality identifies how important and hard it is for a requirement to be fulfilled. A requirement which is a “Must” and hard to complete should have a higher Criticality than a requirement that is a “Must” but easy to complete. As such, the arithmetic values of the MoSCoW priority and the Feasibility have to be added together. A simple sum of the two values does not give the wanted result though. If no weights are used, a “Should” that is really hard to accomplish (2+3 = points) would outrank a “Must” and easy to accomplish requirement (3+1 = points). However, if we give a weight of 2 to the Importance of the requirements, this problem is tackled. As such:

$$\text{Critical_Level} = 2 \times \text{Importance} + \text{Feasibility}$$

This way, all “Must” requirements will have at least 7 points (2 x 3+1), whereas all “Should” requirements will have 7 points maximum (2 x 2 + 3). The Critical Level ranges from 3 points (for “Could” and easy to fulfil) requirements to 9 points (for “Must” and hard to fulfil). The Critical Level of the requirement is a value that is not expected to be changed during the rest of the project.

What is expected to change is the third parameter: the Progress. A rough estimation for the Progress towards the fulfilment of each requirement is provided (see Section 6). The Progress values can be “0” for progress less than 33%, “1” for progress between 33% and 67%, “2” for progress between 67% and 99% and “3” for completed requirements. The main goal is to combine the values of Criticality and Progress to identify the final overall priority that has to be given to a requirement right now. A completed “Must” and hard to complete requirement is expected to get a “0” overall priority (**Scheduling**). As such:

$$\text{Scheduling} = \text{Critical_Level} - 3 \times \text{Progress} = 2 \times \text{Importance} + \text{Feasibility} - 3 \times \text{Progress}$$



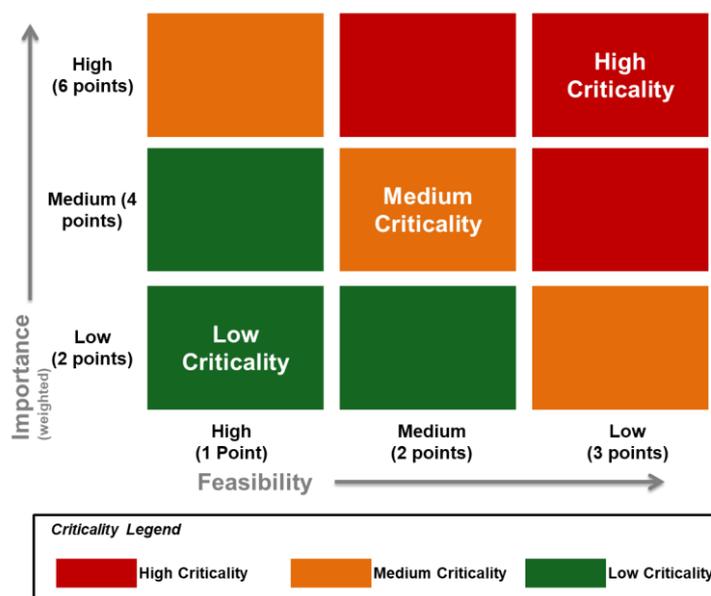


Figure 5—2: Requirements Criticality map

By sorting the requirements by the Scheduling value in the accompanying spreadsheet (as presented in Figure 5—1), it is possible to recognise the requirements that are “falling” behind and need further attention.

5.2 Results

The following tables and diagrams present the distribution of requirements among all the various levels of Importance, Feasibility and Criticality. The Scheduling value is being updated and used during the whole progress of the project, and thus no details are given about it. However, the accompanying spreadsheet includes the Scheduling values as they were at the end of M24 of the project.

Table 17: Importance of Requirements

MoSCoW	Requirements	Total	%
Must	R1.1-1.1-1, R1.1-3.5-(1-3), R1.1-3.6-(1-5), R1.1-3.7-1, R1.1-3.8-1, R1.1-4.9-1, R1.2-1.1-(1-6), R1.2-1.2-1, R1.2-2.3-(1-3), R1.2-4.9-(1,2), R1.3-1.2-(1,2,4), R1.3-3.8-1, R1.3-5.11-7, R2.1-5.11-(2-4), R2.1-5.12-(3,4), R2.1-5.12-4, R2.1-5.14-1, R2.1-6.17-(1-3), R2.1-6.18-(1-7), R2.1-6.2-(1,2), R2.1-6.5-(1,3), R2.1-6.6-(1-4), R2.1-6.7-(1-10,12), R2.2-6.17-(1-9), R2.2-6.18-1, R2.2-6.2-(1-3), R2.2-6.5-1, R2.2-6.6-1, R2.2-6.9-1, R2.3-6.11-1, R2.3-6.17-(1-3), R2.3-6.18-(1,2), R2.3-6.2-(1,2), R2.3-6.3-1, R2.3-6.5-1, R2.3-6.6-(1,2)	91	65
Should	R2.1-5.15-3, R2.1-5.16-3, R2.1-5.14-2, R2.1-5.15-(1,2), R1.2-4.9-(3,4), R2.1-6.5-2, R2.1-6.7-13, R2.1-5.16-(2,4), R2.1-5.13-1, R2.1-5.12-1, R1.1-4.10-1, R1.2-4.10-1, R2.2-6.17-7, R2.1-5.12-2, R2.1-5.16-1, R1.2-4.10-2, R1.2-2.4-(1,2), R1.3-1.2-5, R1.2-1.1-1, R2.1-6.7-11, R1.3-3.8-2, R1.3-1.2-3, R2.1-5.11-1, R2.3-6.10-(1,2)	29	21
Could	R1.2-1.1-2, R1.2-2.3-(4-6), R1.2-2.4-(3-5), R1.3-3.8-(3-6), R1.3-5.11-(1-6), R2.1-5.13-2, R2.1-5.16-5	19	14
		139	100





According to the project where the MoSCoW priority was first used extensively¹³, typically no more than 60% “Must” requirements should be provided, whereas the “Could” ones should be around 20%. M-Sec complies with these directions, since 65% of the requirements are a “Must”, while a 14% of them is a “Could”.

Table 18: Feasibility of Requirements

Feasibility	Requirements	Total	%
High	R1.1-3.5-(1,2), R1.1-3.6-(1-3), R1.2-1.1-(1,3,4,6), R1.2-1.2-1, R1.2-2.3-(1-6), R1.2-2.4-(1-5), R1.2-4.10-2, R1.3-1.2-(1-5), R1.3-3.8-(1-6), R1.3-5.11-(2-7), R2.1-5.11-(1,3,4), R2.1-5.13-2, R2.1-5.16-1, R2.1-6.17-(1,3), R2.1-6.7-(2-5,7,8,10-12), R2.2-6.17-(1-6,9), R2.2-6.18-1, R2.2-6.2-1, R2.2-6.5-1, R2.3-6.10-(1,2), R2.3-6.10-2, R2.3-6.17-1, R2.3-6.18-(1,2), R2.3-6.2-2	73	53
Medium	R1.1-1.1-1, R1.1-3.5-3, R1.1-3.6-(4,5), R1.1-3.8-1, R1.1-4.10-1, R1.1-4.9-1, R1.2-1.1-(2,5), R1.2-4.10-1, R1.2-4.9-(1-4), R1.3-5.11-(1,2), R2.1-5.12-(1-4), R2.1-5.13-1, R2.1-5.14-1, R2.1-5.15-(1,2), R2.1-5.16-(2,4,5), R2.1-6.17-2, R2.1-6.18-(1-7), R2.1-6.2-(1,2), R2.1-6.5-(1,3), R2.1-6.6-(1-4), R2.1-6.7-(1,6,9,13), R2.2-6.17-(7,8), R2.2-6.2-(2,3), R2.2-6.6-1, R2.2-6.9-1, R2.3-6.11-1, R2.3-6.17-(2,3), R2.3-6.2-1, R2.3-6.3-1, R2.3-6.5-1, R2.3-6.6-(1,2)	45	45
Low	R2.1-5.14-2, R2.1-5.15-3, R2.1-5.16-3	3	2
		139	100

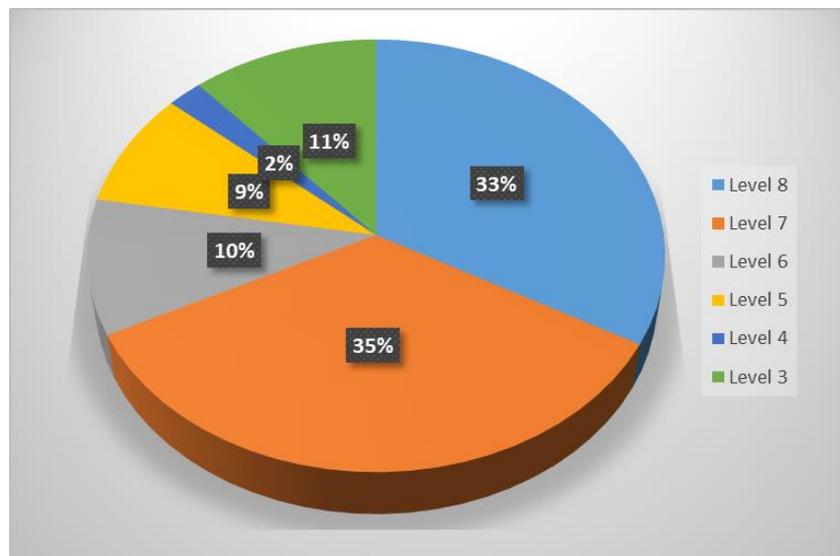


Figure 5—3: Requirements Criticality distribution

From the above it can be seen that there are no “Must” requirements with “Low” Feasibility. By using the accompanying spreadsheet, the criticality level or priority can also be identified per requirements Category, Group, UC, etc.

¹³ https://www.agilebusiness.org/page/ProjectFramework_10_MoSCoWPrioritisation





6. Step 5: Requirements Fulfilment

6.1 Methodology & Results

The **Requirements Fulfilment** Step (5th column in Figure 1—1) consists of all the processes required to identify how each requirement can be fulfilled and what the current level of fulfilment is. This step is the only one in T3.1 expected to stay active during Y3. The outcomes of this Step act as input to “T2.4 Overall system validation and evaluation”. For each requirement, the following fields are filled-in at the accompanying spreadsheet:

- **Related to (Asset/FG):** The asset (and FG) at which the requirement appears (if it does so).
- **Covered by (Asset/FG):** The asset (and FG) that can cover the specific requirement. This section is filled in by careful study of the available assets, as well as by mapping the Requirements Groups and Sub-Groups to specific FGs and thus identifying potential assets that could be used. This process is described in D3.4.
- **Covered through:** The general approach followed to cover the requirement. If the requirement is covered by assets, then some specifications about this usage are presented. In some cases, no asset/FG group applies but a specific approach (e.g. best practices) has to be followed/ a specific decision has to be made.
- **Undertaken by:** The partner owning the asset that fulfils the solution or following up on the requirement’s completion.
- **Level of Fulfilment:** The Progress values can be “0” for progress less than 33%, “1” for progress between 33% and 67%, “2” for progress between 67% and 99% and “3” for completed requirements. By using these values, a worst-case-scenario view is being provided. The level of fulfilment is related to the TRL, IRL and SRL of the assets, FGs and systems (presented in the Integration deliverables of D2.5-7).

As of Y2, for all requirements, an asset or approach covering them has been identified. The diagram below shows the current progress towards the fulfilment of all requirements. It should be noted that, by using the accompanying spreadsheet, it is possible to recognise the progress towards the fulfilment of specific requirements in a specific Category, Group, UC, etc. A total Progress of ~65% is being observed.

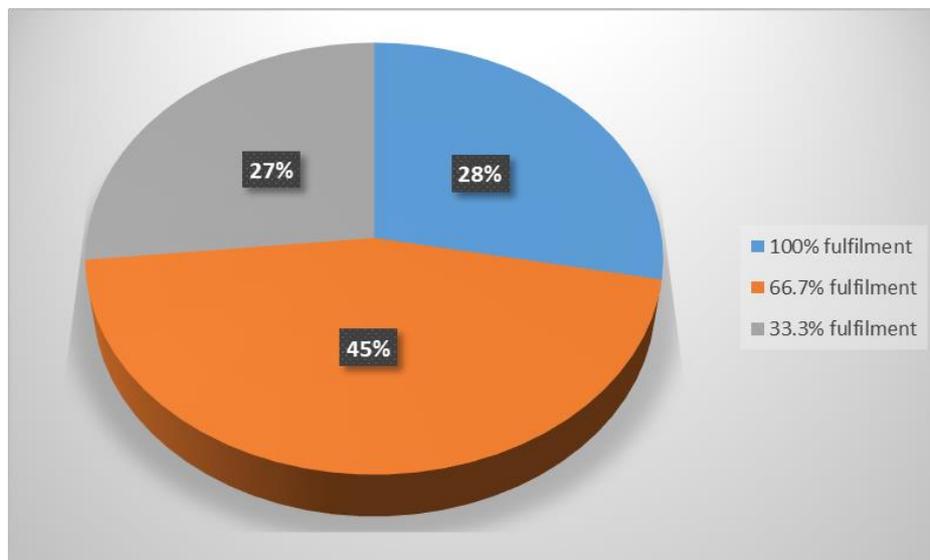


Figure 6—1: Progress towards Requirements Fulfilment





7. Conclusions

Requirements analysis plays an important role for the whole lifecycle of the M-Sec project. It is the input for the M-Sec specification and overall architecture as well as for the validation of the final system and its evaluation against the desired functionality.

In this document, we have presented in full detail the requirements management methodology, split into two phases: the requirements elicitation one and the requirements analysis one (Section 1).

In Sections 2 and 3, the presentation of the requirements elicitation phase takes place. More specifically, in Section 2, an overview of the use cases and a technical overview of the available technologies for the project are provided, (so as to understand the context of the project and identify the various stakeholders who represent a holistic value chain). In the sequel, the extraction of requirements is derived from the definition of the desired functionality of the M-Sec system given from the perspectives of the functional components and the non-functional attributes that the final system has to expose. The M-Sec system should have specified functionality to facilitate the use cases and a rich set of non-functional requirements such as scalability, reliability, availability, manageability, flexibility, modularity, openness, etc. The document (and the accompanied spreadsheet) provides a consolidated and coded requirements list that is the reference for the design activities and the implementation and validation of the M-Sec system (Section 3).

Finally, Sections 4, 5 and 6 present in detail major results of the requirements analysis phase that indicate the relations between the requirements (and between the requirements and functionalities of M-Sec), as well as their prioritisation and their fulfilment process. These results are taken under consideration during the planning and monitoring of the development and integration activities of the project and will provide valuable input for the final validation of the project.

Regarding the requirements analysis per se, quite many interesting results were extracted. For example, it has been identified that 30% of the requirements are “fundamental” ones (coming from end users, city authorities, legislation, project’s objectives), with the rest of them being technical ones (coming from the partners and solution providers). Also, it was noted that about half of the requirements were extracted “internally” (from the consortium partners as a source), while the rest are based on external input. It should be noted that the M-Sec consortium includes all necessary stakeholders of the M-Sec value chain. In particular, the consortium includes smart city infrastructure providers, technology providers as well as service providers and integrators (i.e. the technical partners from EU and JP side).

M-Sec complies with the MoSCoW priority directions, since 65% of the requirements are a “Must”, while a 14% of them is a “Could”. Also, as of Y2, for all requirements, an asset or approach covering them has been identified. Finally, the results from the requirements monitoring procedure (Section 6.1) at this stage of the project indicate that the several technical activities within M-Sec are in good shape (~65% Progress).





Annex

The document is accompanied by a spreadsheet that has been the main source for extracting all the statistics and main lists of requirements (split into categories, groups, etc.), as well as the primary working file which was used internally by the consortium to gather and extract details for each requirement.

In the spreadsheet, four tabs can be found:

- **[Version Control]:** This tab is being used for partners to track internally changes being made in the spreadsheet. Since this spreadsheet will keep being used during Y3 (to update the Requirements Progress and Fulfilment columns in the Requirements tab), it is expected for it to change in the future.
- **[Definitions]:** This includes a brief presentation of the several headings present in the Requirements tab. The same concepts but in much more detail is presented in Sections 3.1, 4.1, 5.1 and 6.1 of this document.
- **[Requirements]:** This is the main outcome of the spreadsheet and the primary working area used during the elicitation and the analysis of the requirements. A lot of the content that it provides is presented in Sections 3.2, 4.2, 5.2 and 6.1, although it is possible to acquire more details in the future (as it will be explained below).
- **[Statistics]:** In this tab, the various diagrams and tables provided in Sections 3.2, 4.2, 5.2 and 6.1 can be found.
- **[Assets & UCs]:** This tab briefly presents the necessary details to fill in some columns in the Requirements tab. Since a lot of information in the main table is codified (e.g. Use Cases are not presented with their title in the [Requirements] tab), this tab provides a quick reminder or reference for details regarding the assets (used in the Fulfilment section of the [Requirements] tab) and the use cases (used in the Use Cases section of the [Requirements] tab).

The spreadsheet is a valuable tool from which information can be grouped and organised so as to be documented (or visualised) for other activities of the project. By using sorting, filtering and hiding, it is possible to track the results, status and progress of the requirements management activities through various perspectives. For example, it is possible to acquire the Requirement Progress for each Sub-Group or Group of requirements or to identify how specific Groups of requirements are mapped to the various Functional Groups of the project.

At this stage, the spreadsheet is considered almost finalised. The only sections that will be kept “alive” until the late stages of the project will be the “Progress” and the “Fulfilment Process” ones in the [Requirements] tab, so as to keep monitoring the overall progress towards the fulfilment of the requirements during Y3 and to support the project validation activities at the end of M-Sec.

