

# Hack your language with Rascal

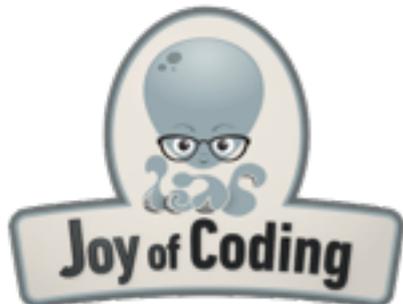
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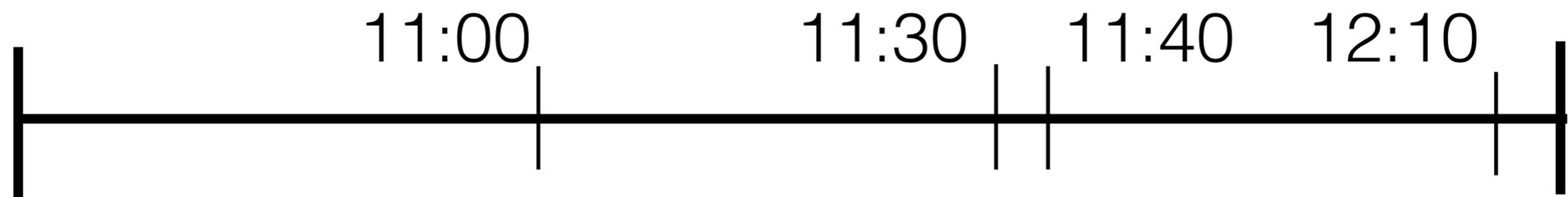




# Outline of the workshop

**10:30**

**12:20**



10:30 - 11:00 Introduction

11:00 - 11:30 Hands-on part 1

11:30 - 11:40 Discussing the answers

11:40 - 12:10 Hands-on part 2

12:10 - 12:20 Wrap-up

Why hack your language?



# What do we mean?

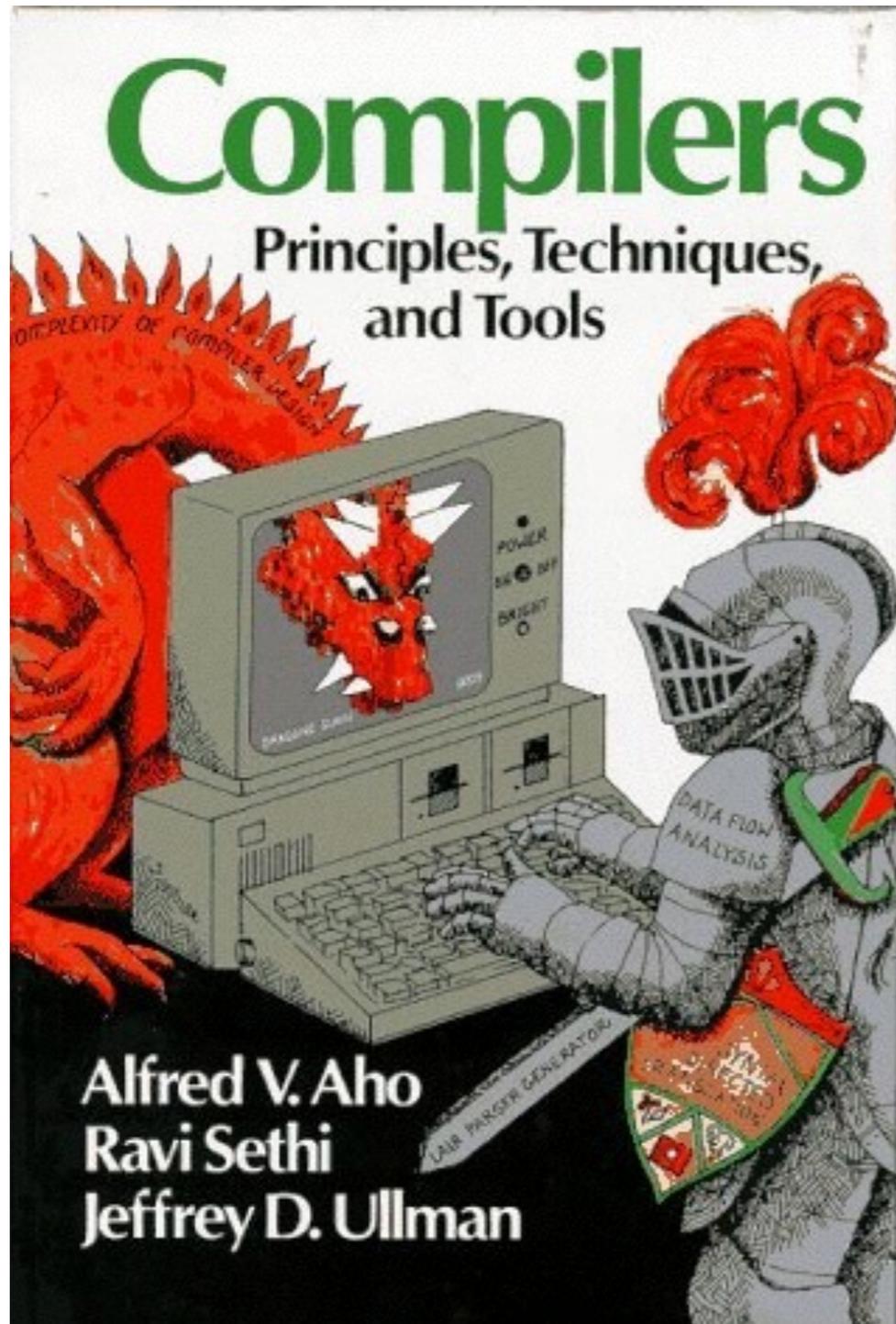
**Syntactic  
abstraction**

functions  
objects  
data types  
libraries  
frameworks  
macros

...

language constructs

# How to do it?



Build a compiler!

Too hard!

# How to do it?



Use alien technology!  
(aka Lisp)

Too esoteric!

# How to do it?

## Use a language workbench!



# Rascal

<http://www.rascal-mpl.org>



Centrum Wiskunde & Informatica



Sneak preview

# Select query

```
var q = select FirstName, LastName  
        from myList  
        where FirstName === "Chris";
```

# HAML

```
var doc = %html {  
  %head %title "Hello Joy of Coding!";  
  %body #main {  
    %h1 "Hello Joy of Coding!";  
  
    %ul for (var n in names)  
      %li { "Hello "; n; "!"; 3; }  
  }  
};
```

<http://haml.info/>

# State machines

```
var doors = statemachine {  
  state closed {  
    console.log("Door is closed");  
    on open goto opened;  
  }  
  state opened {  
    console.log("Door is opened");  
    on close goto closed;  
  }  
};
```

# Rascal in a nutshell

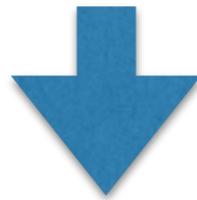
- A **meta programming language** for **source code analysis and transformation**
- Java like syntax, but functional language
  - Immutable data, higher-order, algebraic data types etc.
- Powerful primitives for parsing, pattern matching, comprehensions, relation calculus, tree traversal
- Integration with Eclipse IDE



What is desugaring?

# Source to source transformation

```
var q = select FirstName, LastName  
      from myList  
      where FirstName === "Chris";
```



```
var q = JSLINQ(myList)  
  .Where(function(item) {  
    return item.FirstName === "Chris";  
  })  
  .Select(function (item) {  
    return {FirstName: item.FirstName  
            ,LastName: item.LastName};  
  });
```

# Source to source transformation

```
var q = select FirstName, LastName  
      from myList  
      where FirstName === "Chris";
```

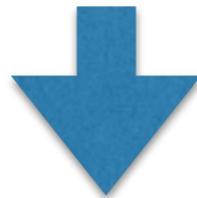
Extended syntax



```
var q = JSLINQ(myList)  
  .Where(function(item) {  
    return item.FirstName === "Chris";  
  })  
  .Select(function (item) {  
    return {FirstName: item.FirstName  
           ,LastName: item.LastName};  
  });
```

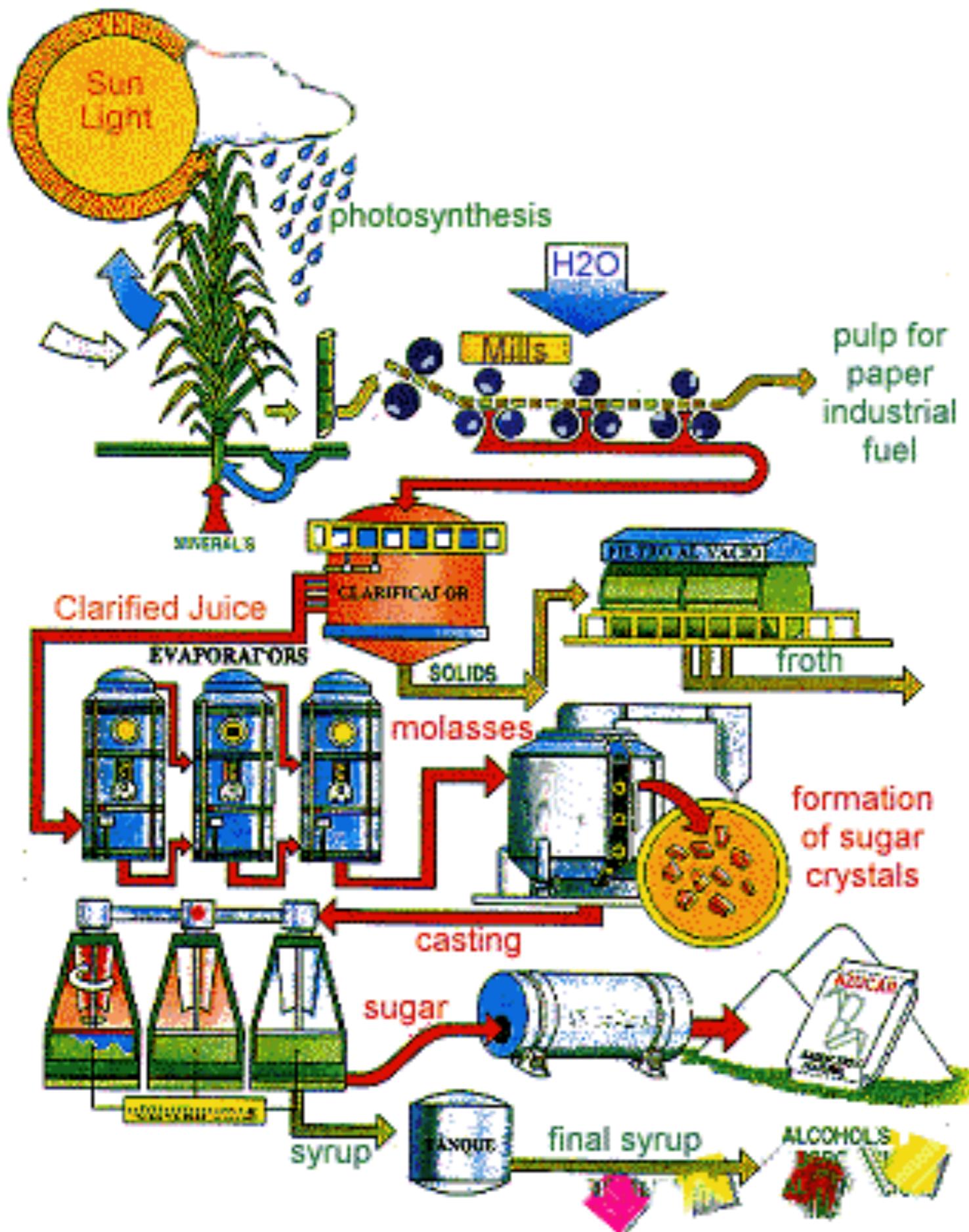
# Source to source transformation

```
var q = select FirstName, LastName  
      from myList  
      where FirstName === "Chris";
```



Base syntax

```
var q = JSLINQ(myList)  
  .Where(function(item) {  
    return item.FirstName === "Chris";  
  })  
  .Select(function (item) {  
    return {FirstName: item.FirstName  
           ,LastName: item.LastName};  
  });
```



How to desugar?

# How to define a desugaring?

- Extend the **grammar** of the **base language**
- Transform **extended syntax** to **base syntax**

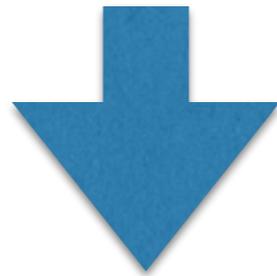
# Example



debug  
statement  
*“print something if  
debug == true”*

# Debug statement

```
debug "Hello";
```



```
if (DEBUG_FLAG)  
  console.log("Hello");
```

# Original JS grammar

**start syntax** Source

```
= source: Statement*  
;
```

**syntax** Statement

```
= varDecl: VarDecl  
| empty: ";"  
| block: "{" Statement* "  
| expression: Expression!function ";"
```

```
// Block level things
```

```
| function: Function  
| ifThen: "if" "(" Expression cond ")" Statement () !>> "else"  
| ifThenElse: "if" "(" Expression cond ")" Statement "else" Statement  
| doWhile: "do" Statement "while" "(" Expression cond ")" ";"  
| whileDo: "while" "(" Expression cond ")" Statement  
| forIn: "for" "(" Expression var "in" Expression obj ")" Statement  
| forInDeclaration: "for" "(" "var" Id "in" Expression obj ")" Statement  
| with: "with" "(" Expression scope ")" Statement
```

. . .

# Extending JS grammar

```
syntax Statement
= varDecl: VarDecl
| empty: ";"
| block: "{" Statement* "}"
| expression: Expression! function ";"
```

# Extending JS grammar

```
syntax Statement  
= varDecl: VarDecl  
| empty: ";"  
| block: "{" Statement* "}"  
| expression: Expression! function ";"
```

+

```
syntax Statement  
= "debug" Expression ";"
```

# Extending JS grammar

```
syntax Statement  
= varDecl: VarDecl  
| empty: ";"  
| block: "{" Statement* "}"  
| expression: Expression! function ";"
```

Base grammar

+

```
syntax Statement  
= "debug" Expression ";"
```

# Extending JS grammar

```
syntax Statement  
= varDecl: VarDecl  
| empty: ";"  
| block: "{" Statement* "  
| expression: Expression!function ";"
```

+

Extended grammar

```
syntax Statement  
= "debug" Expression ";"
```

# Transformation

```
Statement desugar((Statement) `debug <Expression ex>;`) {  
    return ...;  
}
```

# Transformation

Desugar function  
(automatically called)

```
Statement desugar((Statement) `debug <Expression ex>;`) {  
    return ...;  
}
```

# Transformation

Returning a Statement

```
Statement desugar((Statement) `debug <Expression ex>;`) {  
    return ...;  
}
```

# Transformation

Matching Statements  
with *concrete pattern*

```
Statement desugar((Statement) `debug <Expression ex>;`) {  
  return ...;  
}
```

# Transformation

```
Statement desugar((Statement) `debug <Expression ex>;`) {  
  return ...;  
}
```

Pattern variable *ex* of  
type Expression (*hole*)

# Transformation

```
Statement desugar((Statement) `debug <Expression ex>;`) {  
    return (Statement) `if (DEBUG_FLAG)  
        console.log(<Expression ex>;`;  
}
```



Return a Statement

# Transformation

```
Statement desugar((Statement) `debug <Expression ex>;`) {  
    return (Statement) `if (DEBUG_FLAG)  
        console.log(<Expression ex>;`;  
}
```

With a pattern using only  
base syntax

# Transformation

```
Statement desugar((Statement) `debug <Expression ex>;`) {  
    return (Statement) `if (DEBUG_FLAG)  
        console.log(<Expression ex>;`;  
}
```



Containing the original  
expression

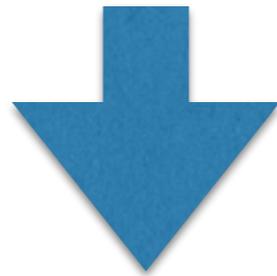
# Transformation

```
Statement desugar((Statement) `debug <Expression ex>;`) {  
    return (Statement) `if (DEBUG_FLAG)  
        ' console.log(<Expression ex>;`;  
};
```

Note the single quote (')  
for multiline patterns

# Another example: power

```
var x = 2 ** 3;
```

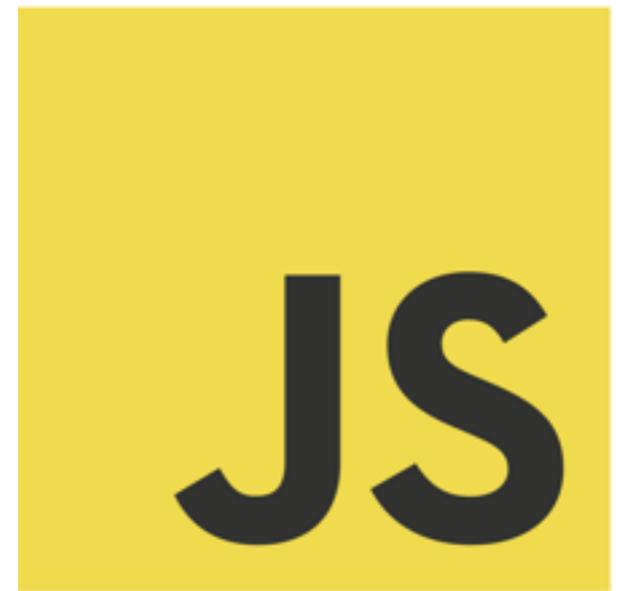


```
var x = Math.pow(2, 3);
```

Let's add  
some



to



# Setup

- Make sure the Prerequisites are met
- Clone the GIT repo
  - <https://github.com/cwi-swath/hack-your-javascript.git>
- Open Eclipse Luna
- Open Rascal perspective & import project
- Reload the Language
- Extra help: <https://gitter.im/tvdstorm/hack-your-javascript>

# Exercises - Series 1

- At fields: @name → **this**.name
- Twitter: @("obama") → searchAt("obama")
- Dont: **dont if** (x == 3) print(x); → ;
- Todo: **todo** "FIXME"; → console.log("TODO: "+"FIXME");
- Unless: **unless** (x == 0) x; → **if** (!(x == 0)) x;
- Repeat: **repeat** {} **until** (0); → **do** {} **while** (!(0));
- Assert: **assert** x != **null**: "x != null"; → ...

# Part 2: names



Changing my name from  
"Mom" to "I'mOk!"  
has helped my children's  
self-sufficiency tremendously!

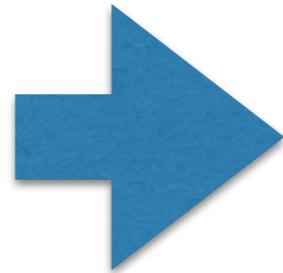
# Swap

```
syntax Statement  
  = "swap" Id "," Id ";"  
  ;
```

```
Statement desugar((Statement) `swap <Id x>, <Id y>; `)  
  = (Statement) `(function() {  
    ' var tmp = <Id x>;  
    ' <Id x> = <Id y>;  
    ' <Id y> = tmp;  
    '})() `;
```

# Problem 1

```
var x = 1;  
var tmp = 2;  
swap x, tmp;
```

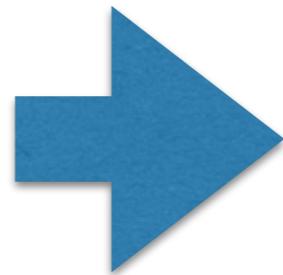


```
var x = 1;  
var tmp = 2;  
(function() {  
    var tmp = x;  
    x = tmp;  
    tmp = tmp;  
})();
```

Variable capture!

# Solved with renaming

```
var x = 1;  
var tmp = 2;  
swap x, tmp;
```



```
var x = 1;  
var tmp = 2;  
(function() {  
    var tmp$0 = x;  
    x = tmp;  
    tmp = tmp$0;  
})();
```

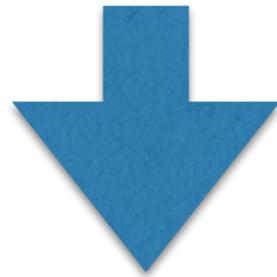
# Remember Todo?

**syntax** Statement = "todo" String ";"

Statement desugar((Statement) `todo <String s>;`)  
= (Statement) `console.log("TODO: " + <String s>);`;

# Problem 2

```
var console = null;  
todo "Fix me";
```

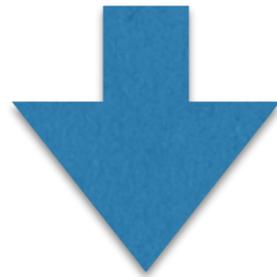


```
var console = null;  
console.log("TODO: " + "Fix me");
```

Variable capture!

# Also solved with renaming

```
var console = null;  
todo "Fix me";
```



```
var console$0 = null;  
console.log("TODO: " + "Fix me");
```



**KEEP  
CALM  
AND  
DESUGAR  
ON**

# Exercises - Series 2

- Swap: `swap x, y;`
- Test: `test 3 * 3 should be 9;`
- Foreach: `foreach (var x in [1,2,3]) print(x);`
- Arrows: `x => this.x + 1`
- Comprehension: `[ i | var i in nums, i % 2 == 0 ]`

# Take home message

- Programming languages can be straitjackets
- Syntactic abstraction to the rescue
- Desugaring for extending a language
- Rascal: <http://www.rascal-mpl.org>
- What's your next extension? :-)

