

# Research Management: *The Game*

Instructions for the game host

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[Research Consulting](#) developed Research Management: *The Game* to support team building exercises in teams assisting with the management of research.

This is a collaborative game, designed to help teams to consider the risks, opportunities and luck involved in budgeting for research.

Materials included with this game:

- Instructions for the game host
- Slide deck including instructions for players and scenarios
- Game board
- 30 Bonus and Disaster cards (10 per round)

# Instructions for the game host

- Research Management: *The Game* can be played by 5 to 30 people (i.e. from 5 individual players to 5 teams of six players).
- As the host, your responsibilities are to:
  - help players split into teams (if needed);
  - discuss the rules of the game with the players;
  - allocate counters at the beginning of the game;
  - distribute Bonus and Disaster cards;
  - read the scenarios; and
  - give or take counters from players/teams based on the outcomes of cards and scenarios.
- The game should take between 40 and 90 minutes, depending on team sizes.
- In order to play, you will need the following:
  - counters;
  - game boards (one per team);
  - projector, screen or printouts to share instructions with players; and
  - Bonus and Disaster cards.

# Thanks for playing!

Download your copy of this game  
at [10.5281/zenodo.3584128](https://doi.org/10.5281/zenodo.3584128)