

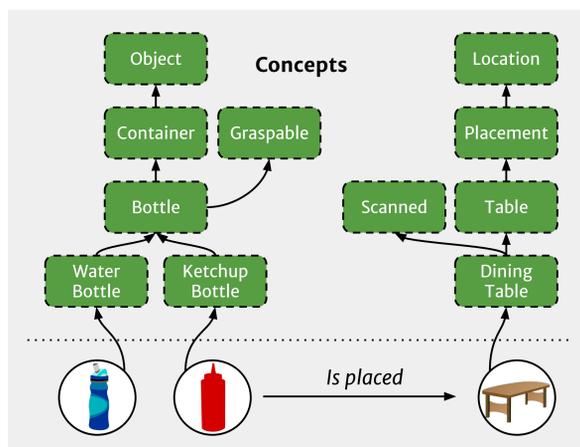
Abstract

UT Austin Villa@Home has made significant developments in knowledge representation and reasoning, automatic semantic labeling of maps, and high-performance perception. The Building-Wide Intelligence project develops a fleet of autonomous service robots in a live deployment at UT Austin, and our RoboCup@Home team has both leveraged this research as well as contributed back into this framework. We have also deployed systems from the Human-Centered Robotics Group's for complex manipulation and control problems such as door opening and person following.



Our testing arena in the historic Anna Hiss Gymnasium at UT Austin.

Knowledge Representation



- **Goal:** Highly-flexible custom KR system, integrating semantics, world and domain knowledge, perception, and reasoning.
- Representation
 - **Entities** provide unique IDs
 - **Attributes** describe relations between entities or store data about them
 - Sole source of meaning for entities
 - **Concepts** describe abstract ideas
 - **"is-a" attributes** allow attribute inheritance
- Reasoning
 - Actions model their preconditions and effects on attributes of entities
 - Can plan to gain knowledge of object attributes such as names of people, locations of objects

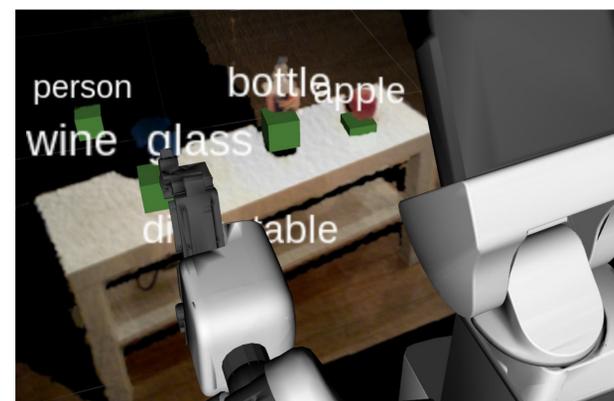
Person Detection & Following

- **Problem:** Need to find and track a human target in a crowded environment
- **Multi-modal sensor-fusion** technique combining face recognition, human detection (Openpose), leg detection, and clothing detection (template matching)
- Behavior-tree based decision-making to find a target with gaze-control during navigation

Fast Perception

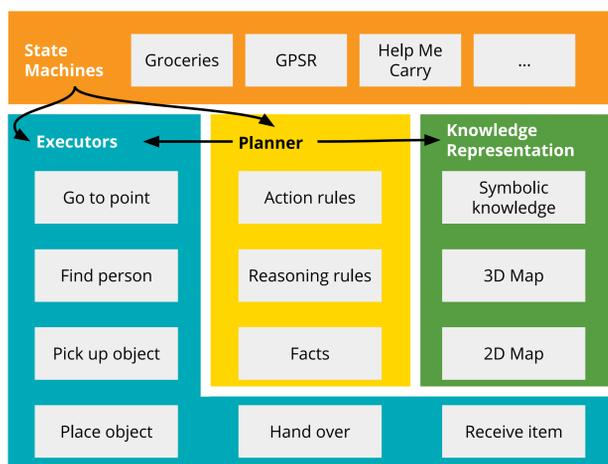
- **Problem:** While ROS is very flexible, inefficiencies in representation and processing can create latency and reduce perceptual bandwidth
 - Example: Transferring point cloud data
- Our fast perception system
 - Uses **efficient representations** throughout
 - Event-based, like ROS
 - Implemented as C++ templates
 - Facilitates simple multi-threading
 - Greater use of zero-copy
 - Easy to integrate data recording, network transfer, and data compression
- **Result:** Point-cloud data can be captured, reconstructed, and rendered **at the frame rate of the capture device** with very low latency

Semantic Mapping



- **Goal:** **Automatically semantically label** objects and locations in the robot's environment
- **In review at IROS:** Use building signage to automatically annotate a SLAM-generated map with location names
 - Homography computation permits fast, accurate 3D pose registration of signage
- Prototype extension to the general object setting using depth information coupled with 2D object detection
- Robot **passively perceives** and integrates the labels and poses of the objects in its environment over time

Top-Level Architecture



- **Goal:** Build a unified system that solves the challenge of building a domestic service robot, rather than the just RoboCup@Home tasks. Tasks will soon be just instructions given to this system.
- Features:
 - **State machine modeling** built on SMACH. Facilitates clear, fast, debuggable construction of known subplans.
 - **Flexible semantics and KRR** provides symbols for planning and abstract reasoning in a comprehensive framework.
 - **Modular action executors** allow both state machines and plans to control the robot
 - **Integrated planner** Used for both planning and abstract reasoning.
- Intended to be deployed across three major laboratories at UT in 2018-2019