



ESSAY

# Memory in the digital age [version 1; peer review: 1 approved, 2 approved with reservations]

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## Abstract

This article explores the configuration of collective memory under the impact of the digital turn. In recent debates, there has been a marked tendency to interpret 'digital memory' as a new type of memory, which is radically different from the traditional conceptualization. Even leading authors in the field claim that the digital revolution implies the end of collective memory. However, I argue that despite the transformations that memory undergoes in the digital age, these changes do not imply a new ontology of memory but rather a materialization of the theoretical claims made by Memory Studies since the field's inception.

To support this hypothesis, I analyze digital memory in relation to three topics: first, I focus on the problematic definition of collective memory to demonstrate how the digital realm allows us to rethink the social nature of memory through a different concept of the social. By contrasting Halbwachs' notion of the social, which forms the basis of memory studies, with the alternative proposal of Gabriel Tarde, I argue that the latter enables us to refine the concept of the 'collective' that we have inherited from the founding figure of memory studies.

Second, I delve into the new ontology of the digital archive showing how it materializes one of the defining features of collective memory: its mobile, dynamic, and procedural nature. Lastly, I address the inversion of the dialectic between memory and forgetting to highlight the specificity of these practices in the digital environment. I demonstrate how these changes effectively implement, surpassing older technologies, the concept of collective memory as a distributed and dynamic technological process that shapes our shared representations of the past.

## Keywords

Digital memory, collective memory, memory studies, forgetting, archive

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## Plain language summary

In everyday language, memory is conceived of as an individual faculty; however, remembering is an eminently social act. Societies elaborate representations of the past that are fundamental to the constitution of their identity. Following this, the field of memory studies has explored the way collective memory, the relationship that a social group establishes with 'its' past, is socially constructed and circulates, as well as its multiple effects on our experience of the present. One of the fundamental insights of memory studies is that memory is always mediated. Different media shape memory in different ways, providing memory with specific affordances and constraints. If the advent of writing in early civilisation radically altered the constitutions of memory cultures, and the invention of print marked a new shift putting memory in circulation in an unprecedented way, the onset and spread of digital media signals the more recent revolution in collective memory and mnemonic communities. This article explores the configuration of collective memory under the impact of the digital turn. Recent debates suggest that 'digital memory' is a completely new form of memory that is fundamentally different from traditional memory. I argue that while memory has certainly transformed in the digital age, these changes don't create a new type of memory but materialize the theoretical claims made by memory studies from its inception. To support this argument, I examine digital memory in three key aspects. First, I discuss the definition of collective memory and how the digital realm allows us to reconsider the social nature of memory. Second, I explore the new nature of digital archives and how they embody the essential characteristics of collective memory: mobility, dynamism, and procedural nature. Lastly, I address the inversion of the dialectic between memory and forgetting to highlight the specificity of these practices in the digital environment.

## Introduction

The impact of the digital turn on our culture is undeniable. It has revolutionized the way we consume and create content, breaking down geographical barriers, and empowering individuals to participate in cultural expression on a global scale. With the rise of social media, digital media has also transformed how we communicate and interact with each other, changing the way we form communities and share ideas. One of the major questions that are systematically asked in the debates on the digital is the scope and stakes of this impact. Is the digital turn a real break with previous cultural frameworks? Or, on the contrary, it is better to think the digital as a remediation of the older media? In this article, I aim to examine the impact of the digital turn on 'collective memory'. Following Schwartz, collective memory can be defined as "the distribution throughout society of what individuals know, believe, and feel about the past, how they judge the past morally, how closely they identify with it, and how much they are inspired by it as a model for their conduct and identity" (Schwartz, 2016, 10)

Since what has been called the 'memory boom' in the 80s, collective memory has been an object of continuous academic

inquiry as well as a constant presence in public debate. Fueled by various factors—including the exceptional scope of violence and wars of the 20th century, changes in media technology, the end of the Cold War, and developments within academia (Erll, 2011a, 4–5)—the memory boom led to a detailed investigation of the role of memory in the formation of collective identities, its political function, its stability and variability over time and space, its fidelity or distortion of historical events, its 'insufficiency' or 'excess' (Connerton, 1989; De Cesari & Rigney, 2014; Levy & Sznajder, 2006; Olick *et al.*, 2011a; Radstone & Schwarz, 2010; Rothberg, 2009; Tota & Hagen, 2016).

In the last 30 years, memory studies not only became institutionalized, as evidenced by the existence of specialized journals and editorial collections, but they also, in some way, became standardized—or at least a part of them—around an approach to the representation of the past that ended up being repetitive and sterile. Assessing the current state of the field and the future of memory studies, Astrid Erll stated,

"With the methodology at hand, memory studies will easily be able to keep generations of scholars busy, charting the mnemonic practices of all ages and places. However, the question arises whether 'memory' is thus turning into a mere 'stencil', and memory studies into an additive project: we add yet another site of memory, we address yet another historical injustice. While such memory work is for many historical, political and ethical reasons an important activity, memory research finds itself faced with the decisive question of how it envisages its future" (Erll, 2011b, 4)

Erll's critique of the need to update the conceptual and methodological framework of memory studies is even more evident in the contemporary scenario. Today, it is impossible to understand the shaping and transmission of collective memory without addressing the changes brought about by the digital turn. However, although there is consensus on acknowledging the impact of electronic media—something that would be futile to deny—the extent of these changes is a subject of debate. Is it an evolution or a revolution? Are we witnessing a radical break from pre-digital forms or a cultural continuity where mnemonic practices do not undergo substantial modification?

In the recent debate, the prevailing idea is that digital memory represents a radical change, giving rise to a new form of memory referred to as "algorithmic memory," "connective memory," "new memory," or "the memory of the multitude" (Blom, 2017; Garde-Hansen *et al.*, 2009; Makhortykh, 2021; Hoskins, 2009; Hoskins, 2011; Hoskins, 2018b). According to these perspectives, digital memory not only implies a different ontology but, in more radical proposals, even entails the "end of collective memory" (Hoskins, 2018a). Are we indeed facing the end of collective memory? Should we abandon the conceptual framework and insights gained along the way, closing the debates that have occupied us by deeming them irrelevant in the contemporary setting? I would claim the opposite.

Digital memory is not a new form of memory and, far from representing the end of collective memory, it materializes and puts into practice the characteristics with which we have defined collective memory since the inception of the field. In fact, we could argue that what we have always advocated about collective memory finds its true realization in the digital era.

But before presenting the arguments that support my hypothesis, I would like to clarify what I understand by digital memory and in what sense I affirm that this memory is not new.

To clarify the meaning of digital memory, it is helpful to recall the distinction between ‘medium theory’ and ‘media theory’. ‘Medium theory’ focuses on the medium as a material communication channel, while ‘media theory’ emphasizes the notion of medium as a social practice. The different approaches of both theories correspond to two different ways of understanding a medium. As Baetens asserts, “In the narrow sense of the word, a medium is a channel. In the broad sense of the word, it is a culture” (Baetens *et al.*, 2020, 81). When understood as a channel, what matters in a medium are its specific traits that define it as such, differentiating it from other media. In the field of memory, an example would be the theories that attribute specific characteristics to photography as a mnemonic medium, such as its ‘indexicality’ or Barthes’s ‘that-has-been’ element in *Camera Lucida*. In contrast to the definition that confines a medium to a channel, a medium understood as culture examines how the emergence of a new medium modifies the overall media ecology, giving rise to new social practices or substantially modifying existing ones.

The prevailing approach in most reflections on digital memory is framed within the understanding of a medium as a culture rather than merely a communication channel. This choice is based, first and foremost, on the difficulty of confining ‘the digital’ to a specific medium since the digital remediates—using the term popularized by Bolter and Grusin in their seminal study *Remediation: Understanding New Media* (1999)—previous media, ranging from television and photography to literature and cinema. This does not imply disregarding the importance of a medium approach that adheres to the thesis of the digital as the epitome of a post-media condition. For several reasons a “medium approach” remains essential (see Baetens *et al.*, 2020, 101–2). However, the debate about digital memory is not limited to digitally born mnemonic objects—for example, an online memorial, databases of survivors’ testimonies, or a project like ‘Anne Frank. A Cold Case Diary’—but it explores how collective memory is reconfigured under the impact of digital media, or, to put it differently, how digital culture gives rise to a new mnemonic culture.

Regarding the second point: when I state that digital memory is not new, I do not mean to say that memory has not undergone changes under the impact of the digital realm—which would be absurd to claim. On the contrary, the changes are profound and they affect both the actors involved, as well as the objects and practices. What I propose is that these changes, instead

of constituting a new memory, actually materialize or implement the essential characteristics that define collective memory. What digital memory offers us is a memory that can now align more perfectly with its own definition, bridging the gaps between theory and practice. It also allows us to reconsider problematic aspects in theory under a new light.

In what follows, I will examine digital memory in relation to three topics. First, I will focus on the problematic definition of collective memory to demonstrate how the digital realm allows us to rethink the social nature of memory through a different concept of the social. By contrasting Halbwachs’ notion of the social, which forms the basis of memory studies, with the alternative proposal of Gabriel Tarde, I argue that the latter enables us to refine the concept of the ‘collective’ that we have inherited from the founding figure of memory studies. Second, I will delve into the changes experienced in the archive—an essential concept in the debate on digital memory, as evidenced by seminal works such as *Digital Memory and the Archive* (2013) by Wolfgang Ernst, *Rogue Archives: Digital Cultural Memory and Media Fandom* (2016) by Abigail De Kosnik, or the edited volume *Memory in Motion: Archives, Technology, and the Social* (2017) by Blom, Lundemo, and Røssaak. The new ontology of the digital archive materializes one of the defining features of collective memory: its mobile, dynamic, and procedural nature. Lastly, I will address the inversion of the dialectic between memory and forgetting to highlight the specificity of these practices in the digital environment. I will demonstrate how these changes effectively implement, surpassing older technologies, the concept of collective memory as a distributed and dynamic technological process that shapes our shared representations of the past.

## Rethinking the social

What do we mean when we use the term collective memory? How do we conceptualize the collective dimension as distinct from individual memory? This has been—and continues to be—a highly debated issue in memory studies. Critiques point out that despite extensive interdisciplinary research in recent decades, the concept of collective memory remains problematic due to its vagueness, imprecision, and limited effectiveness in describing an elusive phenomenon (Kansteiner, 2002; Olick & Robbins, 1998; Schwartz, 2016; Sturken, 2008; Wertsch & Roediger, 2008).

How do we empirically observe what we call collective memory? Following the fundamental assumption that memory is always mediated (Garde-Hansen, 2011; Neiger, 2020; Neiger *et al.*, 2011; Van Dijck, 2007; Van House & Churchill, 2008) and that direct access to shared representations of the past is impossible, collective memory is observed through its material inscriptions, in the expressions that construct, preserve, and transmit our knowledge and emotional connection to the past—or to significant events of that past. The mnemonic media studied include literature, film, photography, music, theater, memorials, statues, but also mediums such as landscape, orality, and the body. The problem lies in the fact that the study of mnemonic media only seems to provide us with

fragmentary and incomplete access to collective memory, understood as a representation shared by the social group. To what extent do films like *Schindler's List*, *Shoah*, or the Berlin Holocaust Memorial reflect the collective memory of the Holocaust? Do all members of the social group share it? What different images or narratives are excluded from those representations? Although it is theoretically emphasized that collective memory is a fluid and dynamic constellation, an arena of struggle where different narratives about the past collide, the term collective memory still carries the imaginary of a homogeneous and essentially shared entity among the members of the social group. The study of its inscriptions, therefore, seems to be constantly torn between the fragmentation or dispersion of partial representations and the desire to capture an elusive totality that exists above or beyond individuals. This problematic articulation between the individual and the collective has its origins in the father of memory studies, Maurice Halbwachs.

In 1925, Maurice Halbwachs published *Social Frameworks of Memory* (*Les cadres sociaux de la mémoire*), a book in which he advanced the concept of 'collective memory'. While Halbwachs was not the only one to address the social nature of memory at that time —Aby Warburg is often cited as representing an alternative genealogy in the field— the current concept of collective memory derives from his reflections<sup>1</sup>.

Halbwachs's exploration of memory integrated perspectives from two influential figures in late nineteenth-century France, philosopher Henri Bergson and sociologist Emile Durkheim (Olick *et al.*, 2011a, 30–36). Bergson conducted a radical philosophical analysis of the experience of time, emphasizing the central role of memory within it. He challenged the notion of memory as a passive storage mechanism and instead characterized remembering as an active process. Bergson's exploration of memory brought to Halbwachs's attention the distinction between objective (often transcendental) and subjective perceptions of the past. Against the uniform time of the clock, individual memory was essentially variable and dynamic, vividly capturing short periods while leaving longer periods only vaguely outlined.

Durkheim agreed with Bergson in rejecting transcendentalist explanations of time but, unlike Bergson, Durkheim attributed the variability of perceptual categories not to subjective experiences but to differences among various forms of social organization. According to Durkheim, groups share 'collective representations' —narratives, symbols, meanings— that constitute the group but not need to be shared by all members of the group. This is the reason Durkheimian approaches have been often criticized "for being radically anti-individualist, conceptualizing society in disembodied terms, as an entity

existing in and of itself, over and above the individuals who comprise it" (Olick *et al.*, 2011a, 30). Another important characteristic, as Olick, Vinitzky-Seroussi, and Levy highlight, is "the tendency to assume, without justification, that these societies constituted by 'collective representations' are homogeneous entities. Consequently, a Durkheimian approach to collective memory can lead us to attribute a single collective memory or a set of memories to entire, well-defined societies" (33). As J. Olick, Vinitzky-Seroussi, and Levy summarize, "by connecting cognitive order (time perception) with social order (division of labor), Durkheim thus provided for Halbwachs a sociological framework for studying the variability of memory raised by Bergson" (Olick *et al.*, 2011a, 31).

It is this conception of collective memory as an abstract, disembodied, and homogeneous entity that has been criticized for not providing an adequate framework to capture the social nature of remembrance. In the current digital environment, this inadequacy becomes even more apparent.

Following a Durkheimian approach, the term 'collective', in the classical theory of Halbwachs, refers to social groups with a dynamic but stable identity. Even if an individual can be part of several groups, they appear as clear-cut formations, unified by a shared identity, a set of shared values, and attached to a territory. Today, on the contrary, the social —as in social media— is the product of a social engineering driven by the entanglement of algorithmic forces, shared digital values, and participatory practices. The meaning of 'social' hence encompasses both (human) connectedness and (automated) connectivity, since social media are inevitably automated systems that engineer and manipulate connections, by coding relationships between people, things, and ideas into algorithms (Van Dijck, 2013, 12). As Latour (2005) puts it, the social is not a thing or domain, not an explicative category but precisely what needs explaining. This becomes even more acute in the digital era, in which the social is not a fact but a doing, performed through digital connections (Bucher, 2015). As Blom wonders about the suitability of the concept of collective memory in the digital age,

"But what if the material frameworks of memory seem to lack the type of stability and durability that confer identity on things? What is a society's self-image if this image may be the object of instantaneous erasure, dispersal through multiple relays or information overflow, or transmutation through dynamic feedback circuits? What is society if its memory images are perhaps not even representations?" (Blom, 2017, 14).

The question is: what conception of the social would allow us to understand the collective nature of memory in the digital era? Gabriel Tarde's theory may provide us with an answer.<sup>2</sup>

<sup>1</sup> In fact, reflection on memory is as old as humanity itself. It not only has a long history predating the 'memory boom,' but often, by crowning Halbwachs as the founder of memory studies, important contemporary figures of Halbwachs are obscured. For a detailed account of the history of the reflections on memory, see Olick, Vinitzky-Seroussi and Levy's introduction to *The Collective Memory Reader* (2011b).

<sup>2</sup> Blom (2017) and Røssaak (2017) have also advocated for the relevance of Tarde's social theory to examine digital memory. Although not focusing on memory, Sampson's book *Virality: Contagion Theory in the Age of Networks* (2012) provides an analysis of the spreading of emotions and affects on digital networks using a Tarde inspired imitation thesis.



It can constitute an alternative for rethinking the social ontology inherited from Durkheim, which forms the basis of Halbwachs' conception. It is about conceptualizing the collective nature of the binomial 'collective memory' in a way that reflects both the heterogeneity of multiple individuals and what allows us to speak of a shared memory—that is, something that goes beyond the individual but does not negate it.

The first relevant point in Tarde's view is a conception of the social that is not limited to human relationships. Not only are human beings social, but social behavior is inherent in all phenomena in the universe, from atoms, nations, cells, and bacteria to plants and animals. As Tarde remarks, "every thing is a society and every phenomenon a social fact" (Tarde, 1999, 58).

According to Tarde, the 'social' consists of the capacity for association or aggregation that all elements possess, which is evident even in the smallest unit—the monad. Although Tarde's vision has been accused of methodological individualism, in truth, the individual does not exist in his view because the individual element is already a monad, that is, an entity composed of a multiplicity of aggregated elements. Social phenomena emerge from the interactions and imitations between monads. Monads are interconnected through a complex network of social relations and influence each other through processes of imitation. Tarde believed that imitation was a crucial mechanism driving social change and the diffusion of ideas, behaviors, and innovations within society.

The events of association between monads never crystallize into a structure. The whole is always less complex than the sum of its parts, since the heterogeneity of the elements that constitute the monads can ally with other 'wholes'. As Tarde puts it:

"The internal uprisings which finally destroy all of these great, regular mechanisms—the social mechanism, the vital mechanism, the stellar mechanism, the molecular mechanism—are all due to a similar condition: their constitutive elements, soldiers of these various regiments, temporary embodiment of their laws, only ever belong to the world they constitute by one facet of their being, while by other facets they escape it. This world would not exist without them; they however would still be something without it. The attributes which each element owes to its incorporation within its regiment is not the whole of its nature. It has other tendencies, other instincts, which come from other regimentations ..." (1999: 39) (Candea, 2010, 9).

The task of sociology would then be to trace the path of monads converging into aggregates without losing their individuality. To be able to grasp the trajectory of associative events when they temporarily stabilize and return to individual variations. In other words, to make visible the associations that produce 'the collective' without subsuming the collective under 'structure', 'social law', or 'representation'. This is

precisely what digital technologies allow us to do today and what, according to Latour, would demonstrate that Tarde was right. Latour suggests that the theory of 'society' elaborated by Durkheim was "an artifact of rudimentary statistics," (Latour, 2010, 157) as they had to obliterate individual variations to obtain the similarities that constitute a pattern.

On the contrary, today "we are able to physically (well, virtually) navigate on our screens from the individual data points to the aggregates and back. In other words, the aggregate has lost the privilege it maintained for one century. Through the ease with which we can navigate a datascape, we manage to interrupt the transubstantiation of the aggregate into a law, a structure, a model, and complicate the way through which one monad may come to summarize the 'whole' (Latour, 2010, 158). As Latour contends, "We can now have our cake (the aggregates) and eat it too (the individual contributors)" (158).

With the rudimentary statistics of the past it made sense to treat data about social connections by defining two levels: one for the element, the other for the aggregates. "But once we have the experience of following individuals through their connections (which is often the case with profiles) it might be more rewarding to begin navigating datasets without making the distinction between the level of individual component and that of aggregated structure" (Latour et al., 2012, 590) In this sense, Latour argues, "it becomes possible to give some credibility to Tarde's strange notion of 'monads'" (Latour et al., 2012).

If Halbwachs' theory was the result of addressing the variability of memory raised by Bergson through Durkheim's sociological lens, it would be necessary to reconsider the variability of Bergson, but through Tarde's perspective. Tarde's approach provides a framework for conceptualizing the social as the always provisional and dynamic outcome of associative events. Collective memory is not a disembodied and homogeneous representation that exists in itself, above and beyond the individuals who make up society. Instead, the collective is constituted as an aggregated entity but internally heterogeneous, with its stability always being provisional. As Latour suggests, digital technologies allow us today to put Tarde's theory into practice by observing the process through which individual elements come together to form a collective that preserves the inherent heterogeneity and dynamism of its individual components.

In summary, Tarde's conception of the social allows us to retune the concept of collective memory in three ways. Firstly, it enables us to replace the notion of collective memory as an abstract, disembodied, and homogeneous entity that exists in and of itself, over and above the individuals who comprise it, with a series of heterogeneous and dynamic performances of the past that result from associative events among monads. These associative events are not only between individuals forming aggregates but also the associative events individuals establish between the past and the present.

Secondly, Tarde's conception allows for the integration of theories that have challenged traditional notions of collective memory by highlighting the interconnected and mutually influencing nature of memories across different historical events and communities, such as Michael Rothberg's influential "multidirectional memory" (2009). According to Rothberg, collective memory is not confined to specific groups or events but is a complex network of memories that intersect, overlap, and interact with one another. Rather than seeing memory as a fixed and exclusive narrative, Rothberg argues that memories are dynamic, evolving, and fluid. Tarde's idea that the whole is always less complex than the sum of its parts—since the heterogeneity of the elements that constitute the monads can ally with other wholes—provides a foundation for understanding how memories of different groups intersect and interact with one another.

Finally, by not restricting the social to human actors, Tarde's theory allows us to explore collective memory as a process encompassing both (human) connectedness and (automated) connectivity. The role of algorithms in encoding the relationships between people, things, and ideas is essential for understanding how shared representations of the past are formed and transmitted in the contemporary landscape. Algorithms play a crucial role in shaping the way information is curated, filtered, and presented to individuals within digital platforms and networks. They influence what content is prioritized, recommended, and made visible to users, thereby shaping their understanding and perception of historical events, cultural narratives, and collective memory. Understanding the role of algorithms in the encoding of relationships and the formation of shared representations of the past is crucial for critically analyzing and navigating the contemporary digital landscape. It prompts us to consider the potential biases, limitations, and power dynamics inherent in algorithmic systems and their impact on collective memory. Based on a conception of collective memory indebted to Durkheim's paradigm, this exploration is simply impossible.

### The archive in motion

In theorizations of memory, the archive has arguably been the most powerful and enduring metaphor. Well-known analogies of memory, such as Plato's wax seal or table, the loci of classical art or Freud's mystic writing-pad, rely on the "imprints-on-a-substrate paradigm", an imagery that conceives memory as a content preserved in a specific place—whether it's the brain, the library, or the screen (Burton, 2008, 322). The trait that defines the archive in these metaphors is stability. The archive extracts something from the flow of time and safeguard it from decay, preserving it 'intact' for the future.

Clear examples of this can be found in well-known theories on collective memory, such as the opposition between 'canon' and 'archive' proposed by Aleida Assmann. For Assmann, "the institution of the archive is part of cultural memory in the passive dimension of preservation" (Assmann, 2008, 103). The knowledge saved in the archive is inert, "it is stored and potentially available, but it is not interpreted" (103). While the

archive refers to the passive dimension of cultural memory, the canon "stand for the active working of memory of a society that defines and supports the cultural identity of a group" (Assmann, 2008, 106). In a similar vein, Diana Taylor opposes two epistemological systems, coded in the dichotomy 'archive/repertoire'. 'Archival' memory exists as documents, maps, literary texts, letters, archaeological remains, bones, videos, films, and all those items supposedly resistant to change. The repertoire, on the other hand, enacts embodied memory and encompasses mnemonic practices such as performances, gestures, orality, movement, dance, or singing (Taylor, 2003).

In the digital age the static archive is replaced by an "archive in motion" (Røssaak, 2010). The archive, conceived as the guarantor of the stability of collective memory, undergoes an ontological change characterized by dynamism and mobility. This dynamism is evident in different domains and levels, involving diverse topics such as techno-mathematical operations governing data transfer, access to previously unavailable materials, and the emergence of new archival practices carried out by amateur communities.

The complexity of the debate surrounding the relationship between the archive and digital technologies lies in the fact that, as Taylor argues, archive simultaneously refers to a place, an object, and a practice.

"An archive is simultaneously an authorized place (the physical or digital site housing collections), a thing/object (or collection of things—the historical records and unique or representative objects marked for inclusion), and a practice (the logic of selection, organization, access, and preservation over time that deems certain objects "archivable"). Place, thing, and practice function in a mutually sustaining way" (Taylor, 2012).

The changes experienced by the archive in the digital era are observed in the three domains.

Firstly, the archive as thing/object. What is stored in an archive can be any object, ranging from the text of a law, a literary work, a painting, the recording of a musical score, to an Aztec's mask. All these tangible and material things are transformed into the logic of zeroes and ones. Although digital technologies may speak the language of storage and containment, as Blom argues, in digital media "nothing is stored but code: the mere potential for generating an image of a certain material composite again and again by means of numerical constellations" (Blom, 2017, 12). Blom emphasizes mobility, asserting that "once the archive is based on networked data circulation, its emphatic form dissolves into the coding and protocol layer, into electronic circuits or data flow" (13).

Objects in the archive have, of course, always circulated. In fact, the purpose of an archive is not only to preserve documents but also to make them available in a potential future. The difference is that preservation now relies on inherent dynamism, as the conservation of the object in the logic of zeros and

bytes involves its translation into protocols and codes that are then updated again when we request the image or text to read it through the interface. The dynamism of digital objects lies in these algorithmic operations formed by constant regenerations, updates and affordances. Archives are “dynamic living systems, constantly transformed and updated” (Røssaak, 2017, 202–4). Or as Blom puts it: “The conflation of memory with storage is, in other words, undermined by a technical emphasis on dynamic processes of memorizing. To the extent that computer memory exists, it is essentially activity; virtual as well as actual, and its images are electronic events (Blom, 2017, 12).

Secondly, the archive as place. The spatial arrangement of an archive within a public building has been replaced by the ‘placelessness’ of documents distributed along multiple sites. Digital memories are often perceived as ‘placeless’, meaning that one notable change brought about by digital media is the diminished connection to a specific location. Under this perspective, memories in the pre-digital era were strongly tied to physical spaces, which played a crucial role in their interpretation. However, in the present era, this connection fades away, leading to memories that are fluid, detached, fragmented, and omnipresent, constantly shifting without precise spatial references. The loss of a meaningful bond with place connotes, in this imaginary, a loss of meaning, given the centrality that the category of place plays in the shaping, preservation, and transmission of collective memory. The idea of placelessness is linked to the changing traits of the archive and the database as the privileged cultural forms of the digital era. The notion of the traditional archive as static, selective, organised, and restricted to a particular place, has been replaced by a dynamic, non-selective, and multimedia online archive, whose logic is fluidity and ubiquity, and which is always ‘in becoming’ (Mandolessi, 2021)

However, this imaginary has been questioned by highlighting how digital memory practices actively engage in place-making, rather than succumbing to the logic of hyper-connectivity and all the attributes upon which it is predicated (Mandolessi, 2021). Rather than deterritorializing memories, digital archives become key tools for new engagements with place (for different approaches on the issue of digital memory and place see the Special Issue “Locating “Placeless” Memories: The Role of Place in Digital Constructions of Memory and Identity”, edited by Huw Halstead, *Memory Studies* 14.3 (2021).

Thirdly, the archive as a practice. The practice of archiving involves the selection and organization of objects that will be stored in the archive. The authority of experts is crucial, as the decision to archive certain documents and discard others grants them a legitimization that they do not possess prior to their entry into the archive. In this sense, archivalization is performative, its operations of selection and organization, as Derrida claims “produces as much as it records the event” (Derrida, 1996, 17). The importance of selection is emphasized by Ketelaar, who coined the term ‘archivalization’ to denote a phase prior to the archiving process, meaning “the conscious or unconscious choice (determined by social and cultural

factors) to consider something worth archiving. Archivalization precedes archiving” (Ketelaar, 2001, 133)

The digital has radically altered the phase of ‘archivalization’ in at least two senses. Digital media are inherently archival, meaning that even if we do not consciously decide to archive specific content, it will be automatically stored. For example, our tweets or posts on social media platforms like Twitter or Instagram, the locations we visit through geo-tagging, or our selections on online shopping platforms like Amazon. There are no experts behind the scenes determining which content is worthy of archiving; instead, algorithms are designed to collect and process data. This automation is closely tied to the idea of the Internet as a ‘perfect memory machine’ capable of recording and preserving everything. The persistence of data challenges our right or desire to forget, to leave certain things in the past (which I will address in the next section). The lack of selection in automated storage seems to complicate matters rather than offering a solution to the scarcity of memory.

However, changes in archival practices not only involve algorithms recording information with or without our consent but also encompass alternative selection criteria that go beyond traditional notions of expertise. In the digital era, archives can be constructed by anyone who believes that certain materials are worth archiving.

In her book *Rogue Archives: Digital Cultural Memory and Media Fandom* (2016), De Kosnik extensively explores the work of technovolunteer archivists. These ‘rogue archives’ are established and maintained by fans with the aim of preserving and sharing cultural artifacts that are often neglected, banned, or considered outside the mainstream cultural canon. The efforts of these technovolunteers play a crucial role in curating and safeguarding the cultural memory of marginalized groups, rather than relying solely on the assumed archival nature of the internet. These archives possess a democratizing potential that challenges the criteria upheld by official institutions regarding what should be preserved or not. This expansion of value in determining preservation challenges the established norms and opens up possibilities for a more inclusive approach to archiving. Moreover, rogue archives not only enable the preservation of materials that would otherwise be lost but also fundamentally transform the mnemonic function of the archive. According to De Kosnik, the archive, which was traditionally seen as a record of cultural production, now becomes a source of cultural production itself. She introduces the term “rogue memory” to signify this shift from preservation to creativity.

Returning to the question posed in the introduction: In what way does the new ontology of the archive materialize the concept of collective memory?

Collective memory is defined as a practice, an active process that interprets the past in light of the present. However, the metaphor of the archive pointed to a static content, those objects, traces, and remnants of the past that could potentially



be activated but also remain inert. This potentiality gave the archive a liminal or ambiguous status. If we define memory as an active process, in what sense can we speak of the archive as a ‘passive dimension of memory’? The new ontology of the digital archive, an archive in motion, brings together potentiality and actualization. In the digital era, practices are inscribed in the archive, which no longer functions as a mere passive container or collection of traces of the past but as a dynamic entity. The archive becomes the site in which the traces of the past are continuously interpreted, updated, and collectively reappropriated in an ongoing process.

### The inversion of the dialectics between memory and forgetting

In principle, collective memory refers to any shared representation of the past by a social group. However, the meaning of memory that dominates the field of memory studies has a more restricted character. It is a memory of violence, atrocity, and human rights abuses (Huysen, 2011; Levy & Sznajder, 2006). This focus on memory centered on violence is deeply linked to the emergence and globalization of a powerful discourse on human rights, which is materialized in the adoption of the Universal Declaration of Human Rights in 1948. In this foundational text, memory holds a central place as an instrument to promote the defense of human rights, a role summarized in the ‘duty to remember.’ There are two underlying assumptions regarding the ethical and moral responsibility to remember that form the core of the relationship between memory and human rights: The first assumption is that acknowledging human rights abuses and honoring victims through memory represents the ethically correct and necessary response to violence. The second assumption further intertwines memory with human rights: the remembrance of past violence is considered one of the most effective measures to prevent future violence (Sodaro, 2018). The link between memory and human rights explains the positive role assigned to the act of remembering and the corresponding stigmatization of forgetting. This also helps to explain why, in comparison to the extensive research on the various ways in which societies remember, there is limited focus on how societies forget. In general terms, forgetting has been viewed as something to be combated rather than as an object that requires scrutiny. One notable exception is Paul Connerton’s *Seven Types of Forgetting* (2008) and *How Societies Forget* (2009). Connerton does not stigmatize forgetting. On the contrary, he demonstrates the variety and complexity of the mechanisms involved in the act of forgetting and how forgetting can be necessary, for various reasons and in different contexts, for political and social life.

This lack of interest in forgetting as an object of study —its forms, its actors, its means, and its value— is currently being reversed, becoming central in the debate on digital memory. The value attributed to forgetting is also being inverted. Beyond memory associated with human rights, where the ‘duty to remember’ prevails, the question about the function and benefits of forgetting is being brought back into the spotlight. In the digital age, the dialectic between memory and forgetting has been reversed. As Mayer-Schönberger claims “Quite

obviously, remembering has become the norm, and forgetting the exception”<sup>3</sup> (Mayer-Schönberger, 2009, 52). We need to forget. To forget what? To forget how? And why? The debate can be structured around these questions.

In the debate about memory in the digital era, the essential function of forgetting as an individual and social mechanism is affirmed. The importance of forgetting has been even ratified by a legal framework known as ‘The Right to be Forgotten’<sup>4</sup>. ‘The Right to be Forgotten’ is a legal concept that refers to an individual’s right to request the removal or deletion of personal information from online platforms and search engine results. It recognizes the importance of privacy and allows individuals to have control over their personal data and its availability on the internet.

Despite the existence of a legal framework that guarantees the right to be forgotten, the question of whether it is possible to forget—or be forgotten—in a digital environment remains. Is it true that forgetting becomes impossible in the digital era? Or, on the contrary, is it true that collective memory comes to an end? Perhaps, these bold claims about the impossibility to forget or the impossibility to remember in a digital era stem from a conception of memory and forgetting that remains confined to the framework of an analog or pre-digital culture. It would be more appropriate to examine the specific ways in which we forget and remember in the current media ecology. Following this line of thought, I would like to briefly discuss two examples of alternative forms of (digital) memory and forgetting explored by Elena Esposito and Serge Bouchardon.

### Re-inventing Forgetting

In ‘Algorithmic Memory and The Right to be Forgotten’ (2022), Elena Esposito discusses a judgment that the European Court of Justice issued in 2014 in favor of the plaintiff on case C-131/12 about the ‘right to be forgotten’. The European Court held Google accountable for this ‘excess of memory.’ On the other hand, Google claimed that it could not be held responsible, arguing that the processing of data is carried out by the search engine, and the company does not exercise control over that data. However, according to the European Court, although Google may not be directly responsible for

<sup>3</sup> According to Mayer-Schönberger, four main technological drivers have facilitated this shift: digitization, cheap storage, easy retrieval, and global reach” (Mayer-Schönberger, 2009, 52). See also *The End of Forgetting: Growing up with Social Media* by Kate Eichhorn (2019).

<sup>4</sup> In 2012, the European Commission published a ‘Proposal for a Regulation on the Protection of Individuals with Regard to Processing of Personal Data and on the Free Movement of Such Data’ (COM (2012), which includes the ‘right to be forgotten’ (Rtbf), that is, a person’s right to have their personal data deleted when these data were voluntarily (or not) made available on the Internet. The RTBF has been put into practice not only in the European Union but in several jurisdictions, including Argentina and the Philippines. For a discussion about the role and the implications of the RTBF from different perspectives see Ghezzi, Alessia, Ângela Guimarães Pereira, and Lucia Vesnić-Alujević, eds. *The Ethics of Memory in a Digital Age: Interrogating the Right to Be Forgotten* (2014).

data processing, the search engine's activity makes that data accessible to users. Esposito remarks that this raises the question of what conception of social memory and forgetting is implied in the ruling:

"Is memory the ability to store information in an archive, even if it is inaccessible? Or does it depend on the ability to find the information when you need it? Is computer memory storage or remembering? Ascribing to Google the management of the right to oblivion implies a clear choice: data are considered forgotten if they are made difficult to find, while social memory should be preserved by the storage of data in the pages of newspapers and in other archives" (Esposito, 2022, 67–68).

Esposito acknowledges the difficulty of requesting certain information to be erased, among other reasons, because it draws attention to the deleted content, achieving the opposite effect of what is desired. How, then, to deal with forgetting on the web? Esposito suggests that forgetting should follow the logic of algorithmic memory by implementing a procedure that involves multiplying the information instead of erasing it. Therefore, in order to manage forgetting on the web in a way that aligns with algorithmic memory, one could consider implementing a procedure that goes against the conventional practice of deleting or making content unavailable. This involves employing strategies of obfuscation, which generate misleading, false, or ambiguous data alongside each transaction on the web. In practice, this multiplication of information production aims to impede the meaningful contextualization of data (Esposito, 2022, 73).

This proliferation of information renders each individual piece of data more marginal, getting lost within the vast volume. Rather than being erased, information becomes invisible due to the obfuscation caused by the excess of data.

As Esposito suggests in her conclusion, the issues arising from the digital ecology need to be addressed from a digital perspective, which entails a shift in the reference frame:

"Algorithms participating in communication can implement, for the first time, the classical insight that it might be possible to reinforce forgetting—not by erasing memories but by multiplying them. This requires a radical change in perspective. It does not solve all the problems of digital memory and of the difficulty in controlling the continuous production of an excess of data, but moves these problems to a different and much more effective level: from the reference frame of individuals to that of communication" (76–77).

## Re-inventing memory

In the article 'Preservation of Digital Literature: From Stored Memory to Reinvented Memory' (2013) Bouchardon and Bachimont address the issue of preservation in the digital age. This is the opposite problem to the one described above. On the one hand, the persistence and availability of digital data raise the issue of the difficulty of forgetting, exemplified by 'The

Right to be Forgotten'. On the other hand, concerning preservation, the digital era is likely the most fragile and complex context in human history. Compared to a medium like books, which have remained virtually unchanged, allowing us to read works produced hundreds or thousands of years ago, the lifespan of digital works is short. They quickly become obsolete. This is explained by the fact that in the digital medium, content is situated at two different levels.

Bachimont makes a distinction between the "inscription form" and the "restitution form" (Bachimont, 2007). In the context of printed material, both forms are the same, represented by the printed text. However, in the case of digital media, these two forms are separate due to the intervention of computational processes that mediate between them.

The existence of two forms raises the question of how we define content. Is the content what is stored on the hard drive (the resource), or is it the content that appears on the screen (the rendering)? If we preserve the resource but not the representation, can we still speak of preservation? This problem is evident in the field of digital literature, the topic that Bouchardon and Bachimont address in their article, since a digital literary work is not an object—like a printed book—but fundamentally a process that can only exist through actualization. Bouchardon and Bachimont distinguish four possible strategies for the preservation of digital literature: museology, migration, emulation and description.

The museological approach consists in "preserving contents as they are as well as the tools permitting playability. This way, it is not only the information which is preserved, but the technological environment characteristic of a certain time and content" (Bouchardon & Bachimont, 2013, 187). Migration involves "updating the technical format of the contents so that they should remain compatible with and adapted to the reading tools available in the current technological environment" (188). In emulation "the contents are not made to evolve. Instead, the reading tools of the old formats are simulated on current environments" (188). Lastly, description, an approach that is "counter-intuitive but the most potent on a theoretical level" consists in "discarding recorded contents in as far as they are incomplete, partial or ill-defined. Therefore, it is better to preserve a description of the content which permits us to reproduce it. The description may concern the reproduction of key elements, of the authors' intention, and the variable media approach, of the graphic appearance, etc;" (Bouchardon & Bachimont, 2013, 189–90).

The authors compare the description-based preservation method with the preservation model of classical music. How do we know how to play Baroque music today when we do not have recordings of how it was performed in its time? Thanks to the combination of three elements: score, instrument, and instrumental practice. The score serves as a set of instructions for producing music on an instrument. Organology ensures the preservation of instruments and the techniques involved in their creation. Furthermore, through the practice of music, which

involves reading scores and playing instruments, knowledge is continuously taught and passed down. Preservation goes hand in hand with constant usage. In this sense, the concept of music serves as a model for preserving a content that cannot be directly recorded. Instead, it relies on saving resources (the score), a player (the instrument), and a practice (music education). This unique musical solution allows for the preservation of a non-variable description of the performance, even in the absence of the original content.

As Bouchardon and Bachimon point out, this preservation model—which does not preserve the content intact but rather the elements necessary for its reconstruction—is essentially an interpretative act. In this model, preservation is synonymous with (re)invention: “Preserving is keeping intact the interpretability of the work to be able to reinvent it. In other words, preserving is saving the knowledge of its re-invention” (Bouchardon & Bachimon, 2013, 191).

This model, which the authors argue is “from an anthropological point of view” “more valuable and more authentic than the model of printed media which is a memory of storage” (200) effectively embodies one of the central characteristics of collective memory. Like the ontological dynamism of archives, the dialectic between memory and forgetting in the digital age brings us closer to the functioning of collective memory understood as the continuous evolution, change, and adaptation of representations of the past in the present. What collective memory preserves is not an ‘intact’ past. It does not faithfully preserve the facts, characters, or significant events of that past for a community—which does not imply that the representations of the past it preserves are false. Collective memory re-appropriates, adapts, and re-actualizes the facts of the past, along with their affects and values. Re-invention makes room for the creation of new relationships with the past, that is ultimately, the goal of collective memory.

## Conclusion

The digital revolution has had a significant impact on collective memory, resulting in notable changes. Archives, which were once static repositories, have undergone a transformation and now function as dynamic entities. This shift challenges traditional storage methods and promotes new archiving practices that aim to make information more accessible to everyone.

The digital era has prompted a reversal in the relationship between memory and forgetting. What used to be a demanding endeavor requiring significant resources, as memory was a scarce commodity, now appears as an activity we do not even have to worry about. Our visits, purchases, the number of pages we have read in a book, the photos we take on vacation—everything is automatically recorded and preserved. At the same time, the networked operation of our devices can potentially make this data available beyond our intentions and into an unpredictable future.

Now, forgetting is what appears to be a valuable asset to preserve, something that attempts to be regulated through laws like

the ‘Right to be Forgotten’. As Makhortykh (2021) suggests, it is interesting to consider whether the ‘Right to be Forgotten’ could also apply collectively and what the consequences would be. What happens if a perpetrator or a victim requests the deletion of information related to their involvement in atrocities? What would occur if a state implicated in crimes against humanity claimed this right?

The flip side of this process is that, despite the apparent persistence of data on the web, the internet is not an ideal mnemonic medium. On the contrary, the fragility of data, caused by factors such as the rapid obsolescence of storage devices, led early critics of the internet in the mid-90s to warn that we might be living in a ‘dark age’ where records will not be preserved. Various responses have been proposed to address the difficulty of preserving data in the digital age, or more specifically, digitally-born content, where content is not an object but fundamentally a process that can only exist through actualization, with interactivity being an essential part of it.

Among these responses, the most interesting one is the intertwining of preservation with reinvention. The metaphor of the ‘Sappho syndrome’<sup>5</sup> is valid in envisioning a memory appropriate to the digital era. If works disappear to the extent that all that remains are fragments and descriptions made by others, comments on comments, all that is left is to reinvent them. But isn’t that what collective memory has always done? Reinventing the past based on its remnants and the narratives others have constructed about it.

Digital media has introduced powerful tools that allow us to observe interactions between actors—both human and non-human—with unprecedented precision and abundance of data. What are the consequences of this for the way we conceive of the social? How can a mode of conceiving the social enable us to capture social memory more faithfully? Tarde’s proposal, which considers the articulation between the individual and the collective, the micro and the macro, without favoring one at the expense of the other, can provide us with an appropriate conception of the social for thinking about it in the digital age, as well as refining the shortcomings inherited from Halbwachs.

In sum, the extent of the changes introduced by the digital turn is undeniable. However, does it make sense to categorize digital memory as a completely new and radically different form of memory? Does the digital render the concept of collective memory obsolete? As I hope to have showed, collective memory, conceived as a process that is mediated and remediated by multiple media, with the participation of

<sup>5</sup> In *Traversals: The Use of Preservation for Early Electronic Writing* (2017) Stuart Moulthrop and Dene Grigar uses the metaphor of the “Sappho syndrome” to refer to the difficulty of preserving electronic literature: “We are haunted by a condition we call the Sappho Syndrome: the disappearance of literary works to the extent that all that remains are fragments and references to them by others” (Moulthrop & Grigar, 2017, 230)

dynamic communities that perform rather than represent the past, is still valid. Furthermore, not only is it valid, but the digital realm materializes its processual nature—which is inscribed in the very archive—brings to the forefront the role of technological mediation and make visible the associations that produce ‘the collective’ without representing collective

memory as a disembodied entity that transcend the individuals who comprise it.

## Data availability

No data associated with this article

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This article is an important intervention into the topic of the digital turn. It is an extremely rich paper. It is well-grounded theoretically and addresses the digital turn in an original and interesting manner.

The author opposes Hosking's idea that digital memory is a new form of memory that represents the end of collective memory. Whereas the idea of a digital "turn" of memory studies implies the idea of a revolution, the author claims that the ontology of memory has not changed due to the digitalization of the archive. Instead of changing the idea of memory per se, the digital memory materializes collective memory's mobile, dynamic, and procedural nature.

The author criticizes the opinion that the digital medium isn't understood as a memory medium in its own right (a channel) due to the opinion that the digital memory merely remediates other media. (television/ newspaper/ Cinema). This strong focus on remediation is the reason why the digital memory is understood as a medium that creates an entirely new mnemonic culture.

- This argument is interesting but could be put more clearly. After having made a distinction between medium as a communication channel and medium as social practice, it is not stated definitively which kind of media the author wants to advocate. Should the digital memory be defined as a medium in the sense of a channel? And should the notion that the digital memory merely is remediation be opposed or nuanced? Moreover, according to Erll, all mediation is remediation. Is the digital medium understood as another form of remediation? And what about the digitally born media such as online archives? Does their existence mean that the internet should be seen as memory medium in its own right?
- The richness of the paper means that the single parts of the article sometimes seem a bit disjointed. I would recommend some more methodological signposts to chatch up on the overall argument.

**The social**

Even though the ontology of memory has not changed, the author suggests that the idea of collective memory needs to be rethought. Not memory, the argument goes, but the idea of the social as it was developed by Halbwachs is no longer adequate. Instead, she suggests that Tarde's idea of the social which is more useful.

According to Tarde, social relationships not only occur between human beings but in principal, every element has the capability to associate. Every entity is part of a complex network of social relations, but this collective cannot be subsumed under a structure because every entity always can interconnect with new entities.

Even though "the individual does not exist" according to Tarde, the author suggests that the individual in this model is freed from homogeneous structures. Transferred to the digital area, this means that the screen allows people to switch forth and back between individuality and being part of some kind of aggregate (social association). Thus, all interconnections are provisory and instable.

One could almost say that heterogeneity gets law.

- There seems to be a slippage when the article switches from the theoretical description of the social according to Tarde to her usage of this theory on the digital network. Especially the connection between Tarde's monads and the digital is a bit unclear. What exactly is the digital counterpart to the monads? Furthermore, whereas heterogeneity and freedom from structures seems to be predominant in Tarde's idea of the social, algorithms - according to the author - limit that very freedom.
- It is an interesting and important recognition that algorithms have an impact on collective memory and that we should be aware of its power. Perhaps that could also be presented as one main argument in the introduction and combine it with the later argument that "forgetting should follow the logic of algorithmic memory." In short, it could be made clear that the article will show that both memory and forgetting in the digital age have an impact on collective memory. After all, the social is only one of the basic preconditions of collective memory that are negotiated

(Just a thought: One could also argue that if the social is performative, people could choose to reinforce the same aggregate again and again and thereby actively attempt to shape a stable social frame. I agree that the homogeneous entity of the social does not exist in itself, but it certainly is performatively created.)

## Archive

The record about the new conditions of the archive regarding archived objects, the place and the practice of archiving are interesting and informative. However, I miss that the author chooses sites – e.g. regarding the question of the placelessness of the archive versus the argument of the "place-making." I find the new role and the opposition against Assmann's idea of the archive convincing. (a thought: Perhaps, the author could consider linking the argument about the creativity of the archive to Hal Foster's idea of the archive)

- When the author begins with the section about the archive, it could be useful to remind the reader *why* we now are switching to the topic of the archive. picking up the basic hypothesis. As I get it, the argument is that even though memory has not changed

ontologically, the archive has. As the author puts it "The archive, conceived as the guarantor of the stability of collective memory, undergoes an ontological change characterized by dynamism and mobility."

- I find the part about the role of the algorithm in the digital archive especially fascinating. Again, it could be useful to point back to the argument that the algorithm influences cultural memory, which the author made in the former section.

Here, I actually think that Halbwachs model of the social frameworks could be used in order to demonstrate the revolutionary aspect that the democratized or automatized selection process now determines what should be preserved and what can be forgotten. That is, these processes take over the task of drawing a demarcation line between forgettable and memorable pasts by making it arbitrary and unstable.

### Human rights

- Also the section about human right could be introduced with some metatext. Perhaps the assumption that "the link between memory and human rights explains the positive role assigned to the act of remembering and the corresponding stigmatization of forgetting" should be modified a bit. It is certainly one, but not the only explanation for the focus on remembering.
- The linkage between the digital memory and the new trend to focus on forgetting is highly interesting. However, it is introduced rather late and comes as a surprise, since the article starts with debating memory and the social. Also, one could add that Assmann has pointed out that forgetting is norm and remembering the exception.
- Finally, also the second argument about the fragility of the digital era is interesting. Here one could perhaps add a consideration what this means for the general idea of cultural memory that it is a long-term memory of the community.

I enjoyed reading this paper and believe that it will be an important contribution to the field

### Is the topic of the essay discussed accurately in the context of the current literature?

Yes

### Is the work clearly and cogently presented?

Partly

### Is the argument persuasive and supported by appropriate evidence?

Yes

### Does the essay contribute to the cultural, historical, social understanding of the field?

Yes

**Competing Interests:** No competing interests were disclosed.

**Reviewer Expertise:** My field of expertise is literary studies and memory studies. I have not worked extensively with the topic of the digital turn but think that my knowledge about the methodology of memory studies enables me to assess this paper

**I confirm that I have read this submission and believe that I have an appropriate level of expertise to confirm that it is of an acceptable scientific standard, however I have significant reservations, as outlined above.**

Reviewer Report 15 September 2023

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**Eivind Røssaak**

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The article “Memory in the digital age” is rich and well argued. It deals with the status of collective memory in a world changed and challenged by digital technologies. The article gives an apt overview of the classic definitions of collective memory before it goes on to discuss the impact of digital technologies. It refers to relevant literature on how the use of digital technologies have drastically altered contemporary memory, to researchers like Andrew Hoskins, who discusses how the saturation of digital technologies may imply the “end of collective memory”. The author disagrees and builds a different argument. The author’s argument has a very interesting twist. To a large extent the author seems to agree with many of the critical contributions to the field who argue that “digital memory” is a game changer. However, the author explains how digital memory does not necessarily undermine the use of the term “collective memory”, rather the opposite, digital memory shows us even better what collective memory has always been. The author writes: “Digital memory is not a new form of memory and, far from representing the end of collective memory, it materializes and puts into practice the characteristics with which we have defined collective memory since the inception of the field. In fact, we could argue that what we have always advocated about collective memory finds its true realization in the digital era” (p.4).

After discussing the early formation of collective memory studies, the author goes on to discuss the nineteenth-century social theorist Gabriel Tarde, who Bruno Latour has called a digital theorist 100 years ahead of his time. Tarde may provide a fresh view on how to address memory after the digital. Rather than analyzing norms and structures as Durkheim did, Tarde promoted the idea that the social behaviour of all phenomena in the universe contributed to what constitutes a social fact. However, Tarde needed better tools to trace the relations and associations of multiple events in society. Via Latour’s suggestion, the author argues that digital technologies may be precisely such a tool; it can “make visible the associations that produce ‘the collective’” (p. 6). Digital technologies show us how memories are dynamic, evolving, and fluid, and Tarde’s theory “allows us to explore collective memory as a process encompassing both (human) connectedness and (automated) connectivity” (p. 7). These technologies are like “archives in motion”, much closer to living memory than to a static archive constituting a fixed place, object, and practice. Rather than seeing digital technologies as an end to memory, as I would suggest Pierre Nora proposes (Røssaak 2018), the author suggests in a convincing way that several aspects of the use of digital technologies in society answers to the ways collective memory is made. Digital memory is in other words not a

radically different form of memory but can alert us to the dynamisms of memory that have always been there.

I may not agree with the author's sense of optimism, when it is stated that "[d]igital media has introduced powerful tools that allow us to observe interactions between actors [...] with unprecedented precision and abundance of data" (p. 11). Relying too much on the quantitative approaches of digital methods may lead to a naïve techno-positivism, and furthermore, relying on the continuous availability of an "abundance of data" may be detrimental: On the one hand, big data may promote new regimes of surveillance and manipulation, and on the other, digital repositories and communication platforms may suddenly disappear, due to a crash or business considerations such as in the case with *GeoCities* which suddenly disappeared in 2009, and who knows what will happen to *Twitter* (now, *X*) as Elon Musk changes its protocols? Nevertheless, the article invites the reader to ponder several other questions, as well. If digital technologies materialize the processes of collective memory, how could we explore pre-digital memory formations with a view to these materializations? Do digital memory-processes teach us something about pre-digital memory-processes?

A few details: The author asserts on page 3 that the "digital turn" has "revolutionized" culture "on a global scale". This assertion may be in conflict with the research question further down on the same page: "Is it an evolution or a revolution?" A less dramatic term than "revolutionized" may be adequate. Furthermore, from the article's context it makes sense to state that "memory is always mediated" (p. 3 and 4), but I think it is always more precise to say that "collective" or "social" memory is always mediated, because "memory" generally speaking, as we all know, refers to many things, i.e. biological or sensory memory is a different story, but is nevertheless, relevant when, say, Bergson is mentioned as part of the picture.

**Is the topic of the essay discussed accurately in the context of the current literature?**

Yes

**Is the work clearly and cogently presented?**

Yes

**Is the argument persuasive and supported by appropriate evidence?**

Yes

**Does the essay contribute to the cultural, historical, social understanding of the field?**

Yes

**Competing Interests:** No competing interests were disclosed.

**Reviewer Expertise:** Media history, archival history, library history, cultural theory, archival art

**I confirm that I have read this submission and believe that I have an appropriate level of expertise to confirm that it is of an acceptable scientific standard.**

Reviewer Report 04 September 2023

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**Manuel Menke**

University of Copenhagen, Copenhagen, Denmark

The essay at hand challenges recent contributions in memory studies, which – as the author states – implicitly or explicitly suggest that the digital turn changed memory in such fundamental ways that it can no longer be captured by the concept of collective memory. The core argument is developed that instead of dismissing collective memory as a framework to describe memory in the digital age, it is, in fact, digital memory, which eventually “materializes and puts into practice the characteristics with which we have defined collective memory since the inception of the field (p.4).” The manuscript starts with this critical main hypothesis and then makes the case for collective memory as a continuously useful concept by rethinking the social under the conditions of the digital turn. The reader is also introduced to several sections diving into more specific changes, such as the altered function and constitution of the archive and the reconfiguration of the relationship between memory and forgetting.

Overall, the argumentation is well-developed and presented in a comprehensive and convincing manner. The manuscript is of high quality and theoretical rigor, meaning the chapters are rich and do justice to the complexity of the matter. Important literature is not only covered but also in most cases critically discussed and well-integrated. The essay thereby will be a valuable and thought-provoking contribution.

I would like to make two suggestions for a revision to strengthen the essay and the case it tries to make, which also aims at anticipating and countering potential critique:

**1)** The major hypothesis is presented in a rather provocative way in the abstract, plain language summary, and introduction by pointing at the conceptual shortcomings in the work of others. While there is nothing wrong with that and we should embrace challenging each other’s work, I would argue that an author should do everything in their power to present a strong case if strong claims are made. In this essay, however, the criticism is not supported by enough evidence and lacks engagement in the work that is being criticized. The only paragraph on that matter is:

“In the recent debate, the prevailing idea is that digital memory represents a radical change, giving rise to a new form of memory referred to as “algorithmic memory,” “connective memory,” “new memory,” or “the memory of the multitude” (Blom, 2017; Garde-Hansen et al., 2009; Makhortykh, 2021; Hoskins, 2009; Hoskins, 2011; Hoskins, 2018b). According to these perspectives, digital memory not only implies a different ontology but, in more radical proposals, even entails the “end of collective memory” (Hoskins, 2018a).”

I would argue that this is not enough to draw from and an engagement in the authors’ line of argumentation is needed; and not only with their labeling or final claim. As of yet, it is not demonstrated how these authors actually introduce an ontological difference; and if so, how they argue for it. The essay would benefit from a chapter making that case. Just to play devil’s advocate: If I were to “defend” these authors, I would argue that they probably thought of new modes of

digital memory making, memory work, mnemonic infrastructures, etc. instead of claiming that these replace collective memory as a concept that describes the social dimension and constitution of memory. Even in the chapter by Hoskins in which he provocatively asks if the multitude of memory means the end of collective memory, he advocates for an “updating” or “re-thinking” and does not explicitly promote a complete dismissal of decades of discourse about collective memory. And yet, he also writes: “I now turn to examine the rise of the multitude and the memory of the multitude as a challenge to previous formations of memory imagined and presumed as collective, but also as a solution to the re-thinking of individual and social relations now blurred through their immersion in digital networks and archives.” Here it would be important to discuss in the essay why his and other approaches might mislead us with their new concepts to then make the case why “collective memory” might be a superior path forward. I agree that there is a lot to criticize, such as the trend to arbitrarily put new terms in front of “memory” obfuscating (established) meaning or that the argumentation of Hoskins in his chapter paints the picture of dystopian digital memory and only with this (maybe false or extreme) premise announces “the end of collective memory”. In my opinion, there is a lot to discuss but it needs to be covered substantially in the essay.

**2)** My second suggestion is to work more on the chapter “Rethinking the social” and in particular on the integration of Tarde’s conception of the social. I am not familiar with his work so I speak for a group of readers coming to this essay without prior knowledge. I was not able to follow and understand the theoretical explanation to a degree to which I could see the benefit and how it relates to memory and the digital. I assume that summarizing the core building blocks of this theory is extremely difficult and for academics who locate the social between human beings, in social contexts, and by the means of culture and cultural artifacts, etc. it is hard to fathom how “social behavior is inherent in all phenomena in the universe” and what a “monad” even is. It is not my intention to dismiss this theory and others might have better access to it, yet, I would argue that the chapter needs more examples and explanations of how this theory plays out in the digital and in collective memory. It remains too abstract and expects too much knowledge from the readers to make these connections for themselves. Since this is the foundation of the argument for why the digital enables the social and thereby collective memory, it should be as accessible and clear as possible.

I would like to stress that all other parts of the essay do a great job of outlining concepts, changes, and their impact. It is well-written and an overall inspiring read.

#### **Minor remarks:**

- Several times, it is stated that all memory is mediated. This should be explained because I am not sure where memory shared in co-presence (in a conversation) would fall if that was the case. At least in my understanding as a media scholar, media does not include the body. So a version of “almost all memory is mediated” may make sense.
- p. 3 bottom left column: “...[is it] better to think the digital as a remediation of the older media?”
- Footnote 2: “Tar[r]de”
- p. 5 bottom left column: “...that constitute the group but [do] not need to be shared...”

Thank you for the opportunity to read and review this essay. I hope my remarks are helpful and I was able to formulate my criticism in a constructive way. All the best for the revision and I am

looking forward to the next version. It is already an impressive piece.

**Is the topic of the essay discussed accurately in the context of the current literature?**

Yes

**Is the work clearly and cogently presented?**

Partly

**Is the argument persuasive and supported by appropriate evidence?**

Partly

**Does the essay contribute to the cultural, historical, social understanding of the field?**

Yes

***Competing Interests:*** No competing interests were disclosed.

***Reviewer Expertise:*** Memory/nostalgia; media studies; digital publics; social media communication

**I confirm that I have read this submission and believe that I have an appropriate level of expertise to confirm that it is of an acceptable scientific standard, however I have significant reservations, as outlined above.**

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