# Contributing

## Bug Reports

Bug reports are the number one way you can contribute to \*ghostwriter\*. Please include the following information when filing a bug report in GitHub:

\* Your Operating System

\* If on GNU/Linux, your desktop environment

\* Steps that can be used to replicate the problem

\* Any sample Markdown files that might be useful in replicating the problem

## New Feature Requests

At this present time, I do not have the bandwidth to work on new feature requests. As such, new feature requests filed in GitHub will be closed. This does not mean \*ghostwriter\* will cease to have new features. On the contrary! \*ghostwriter\* has quite the backlog of feature requests already filed in GitHub. Also, I have a secret list of features I would like to work on that I think the community will very much enjoy. I do appreciate the community's enthusiasm for \*ghostwriter\*. Thank you for all your feedback!

## Pull Requests

Pull requests are presently only accepted for translations into different languages. I will be closing all other pull requests. This is simply because I do not have the time that contributors deserve to review the code, let alone spend time thoroughly testing it.

## Translations

As stated above, pull requests are still accepted for translations into different languages. Being a Qt application, \*ghostwriter\* requires translators to use Qt Linguist to create translation files.

## Packaging

\*ghostwriter\* still needs to be packaged for different GNU/Linux distributions. If you are a maintainer for a GNU/Linux distribution, or would like to volunteer to become one, please consider packaging \*ghostwriter\* for your distribution's repository.

Finally, I am also looking for someone to contribute a regular MacOS build, as well as a Windows build. While I am maintaining the Windows build releases at present, I would like to hand that off to someone else in the long term. If you are interested, please let me know by filing a new Issue, and we can work together to get you started in creating the Windows executables.